Serverless Chat Application Using WebSockets and API Gateway

Project Overview

The **Serverless Chat Application** is a real-time communication system built using AWS's serverless architecture. It allows users to connect, send, and receive messages over WebSocket connections. The system is scalable, fault-tolerant, and cost-efficient, leveraging various AWS services.

Architecture

Services Used:

- 1. Amazon API Gateway: Handles WebSocket communication.
- 2. AWS Lambda: Processes connection events and message transmissions.
- 3. Amazon DynamoDB: Stores user connection details and chat messages.
- 4. Amazon CloudWatch: Monitors connection metrics and logs.

Features

- Real-time messaging using WebSocket protocol.
- Persistent storage of messages and connection states.
- Serverless design ensures scalability and reduced management overhead.

System Design

API Gateway Routes:

- 1. **\$connect**: Triggered when a client connects.
 - Stores connection ID in DynamoDB.
- 2. **\$disconnect**: Triggered when a client disconnects.
 - Removes the connection ID from DynamoDB.
- 3. **sendmessage**: Handles user messages.

- Stores the message in DynamoDB.
- o Routes messages to all connected clients.

Implementation Steps

- 1. Create the WebSocket API
 - Open the API Gateway Console and select WebSocket API.
 - Define routes for \$connect, \$disconnect, and sendmessage.
 - Attach **Lambda functions** to handle these routes.
- 2. Deploy Lambda Functions
 - Write Python scripts for the routes using the AWS SDK
- 3. Configure DynamoDB Tables
- 4.Set Up CloudWatch Monitoring

Testing and Deployment

Using Postman for WebSocket Testing

- 1. Open **Postman** and choose **New WebSocket Request**.
- 2. Use the API Gateway WebSocket URL (e.g., wss://<api-id>.execute-api.<region>.amazonaws.com/<stage>).
- 3. Test events like \$connect and sendmessage by sending JSON payloads.

SCREENSHOTS:













