Graphic Designing

Month 1: Fundamentals of Graphic Design

Week 1: Introduction to Graphic Design

- Overview of graphic design principles and applications
- Importance of design in various industries

Week 2-3: Design Principles

- Understanding design principles (balance, contrast, emphasis, movement, pattern, rhythm, unity)
- Introduction to color theory and its application in design
- Typography basics

Week 4-5: Introduction to Design Software

- Overview of design tools (Adobe Creative Suite, Canva, etc.)
- Basic tools and techniques in Adobe Photoshop for image editing and manipulation

Week 6: Practical Application

- Simple design projects applying principles learned so far

Month 2: Advanced Design Techniques and Specialized Topics

Week 1-2: Advanced Photoshop Techniques

- Advanced image manipulation
- Working with layers and masks
- Designing for print vs. web

Week 3-4: Introduction to Adobe Illustrator

- Overview of vector graphics
- Basic shapes, paths, and pen tool
- Creating logos and illustrations

Week 5-6: Final Projects and Specialized Topics

- Guided projects for creating logos and illustrations
- Introduction to specialized design areas (e.g., branding, UI/UX design)