rachelrly.com github.com/rachelrly linkedin.com/in/rachelrly rachelrly.medium.com

# RACHEL REILLY

## **SKILLS**

TypeScript, React Native, React, Node.js, GraphQL, PostgreSQL, Docker, AWS, CSS3, SASS

### **EXPERIENCE**

# Moss Desktop, Remote — Contract UI Engineer

SEPTEMBER 2021 - PRESENT

- Building a scalable component library to create the UI building blocks for Moss Desktop
- Creating pixel-perfect styled components with React, TypeScript, and EmotionCSS

# **Sunroom, Venice, CA/Remote** — *Software Engineer*

FEBRUARY 2021 - JULY 2021

- Built features for the beta with React Native, GraphQL, Node, and Postgres
- Diagnosed and fixed bugs in the mobile app and containerized environment
- Reviewed code, conducted QA testing, and deployed AWS, Vercel, TestFlight

# **Plastic Score, Remote** — Contract UI Engineer

MARCH 2021 - APRIL 2021

- Refined Next.js app by modularizing components for a flexible codebase
- Created design system with SASS to enable the team to style independently

# **PROJECTS**

# Sliced — JavaScript, TypeScript, React, CSS3

OCTOBER 2020 - PRESENT

A recipe app that uses a custom string parsing algorithm to make ingredients scalable.

### **Spaced Repetition** — JavaScript, React, Node, Express, Postgres

OCTOBER 2020 - DECEMBER 2020

A language learning app that selects the next word based on accuracy with a linked list algorithm.