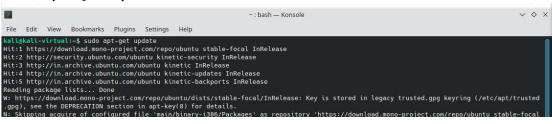
## Week: #3

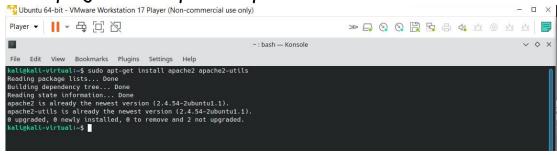
## Understand working of HTTP Headers

Name = Rachappa Srn = PES1UG19CS359 ROLL NO = 1 CLASS = A

## sudo apt-get update



## sudo apt-get install apache2 apache2-utils



--> Provide username and password to set authentication sudo htpasswd -c /etc/apache2/.htpasswd ANY\_USERNAME

```
kubuntu@kubuntu:~$ sudo htpasswd -c /etc/apache2/.htpasswd PES1UG19CS359

New password:
Re-type new password:
Adding password for user PES1UG19CS359
kubuntu@kubuntu:~$
```

## sudo cat /etc/apache2/.htpasswd

```
kubuntu@kubuntu:~$ cat /etc/apache2/.htpasswd
PES1UG19CS359:$apr1$48aKEzZB$36jNtKsAickk7HTYG1fZ7/
kubuntu@kubuntu:~$
```

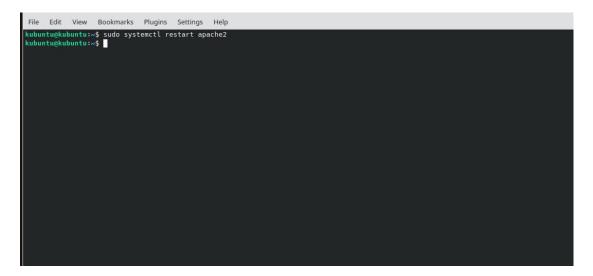
--> Opening the file for setting authentication sudo nano /etc/apache2/sites-available/000-default.conf

```
000-default.conf
                       Open ▼ +
                                                                                                  Save ≡ _ □ ×
    Edit View Bookm
                            #ServerName www.example.com
    ntu@kubuntu:~$ sudo
 * (gedit:5654): WARNIN
                            ServerAdmin webmaster@localhost
                            DocumentRoot /var/www/html
  (gedit:5654): WARNIN
  (gedit:5654): WARNIN 14
                            # Available loglevels: trace8, ..., trace1, debug, info, notice, warn,
                            # error, crit, alert, emerg.
  (gedit:5654): WARNIN 16
                            # It is also possible to configure the loglevel for particular
                            # modules, e.g.
 * (gedit:5654): WARNIN
                            #LogLevel info ssl:warn
 * (gedit:5654): WARNIN
                            ErrorLog ${APACHE_LOG_DIR}/error.log
 ** (gedit:5654): WARNIN
                            CustomLog ${APACHE_LOG_DIR}/access.log combined
 * (gedit:5654): WARNIN
                            <Directory "/var/www/html">
 * (gedit:5654): WARNIN
                                AuthType Basic
                                AuthName "RESTRICTED"
 * (gedit:5654): WARNIN
                                AuthUserFile /etc/apache2/.htpasswd
                                Require valid-user
  (gedit:5654): WARNIN 27
                            </Directory>
 * (gedit:5654): WARNIN 29
 ** (gedit:5654): WARNIN
                            # For most configuration files from conf-available/, which are
 * (gedit:5654): WARNIN
                            # enabled or disabled at a global level, it is possible to
** (gedit:5654): WARNIN
                            # include a line for only one particular virtual host. For example the
                            # following line enables the CGI configuration for this host only
# after it has been globally disabled with "a2disconf".
 * (gedit:5654): WARNIN 35
 * (gedit:5654): WARNIN
                            #Include conf-available/serve-cgi-bin.conf
                      38 </VirtualHost>
  (gedit:5654): WARNIN
                      39
                      40 # vim: syntax=apache ts=4 sw=4 sts=4 sr noet
     •
     # redirection URLs. In the context of virtual hosts, the ServerName
# specifies what hostname must appear in the request's Host: header to
     # match this virtual host. For the default virtual host (this file) this
     # value is not decisive as it is used as a last resort host regardless.
     # However, you must set it for any further virtual host explicitly.
     #ServerName www.example.com
     ServerAdmin webmaster@localhost
     DocumentRoot /var/www/html
     # Available loglevels: trace8, ..., trace1, debug, info, notice, warn,
     # error, crit, alert, emerg.
     # It is also possible to configure the loglevel for particular
     # modules, e.g.
     #LogLevel info ssl:warn
     ErrorLog ${APACHE_LOG_DIR}/error.log
     CustomLog ${APACHE_LOG_DIR}/access.log combined
     <Directory "/var/www/html">
               AuthType Basic
               AuthName "RESTRICTED"
               AuthUserFile /etc/apache2/.htpasswd
               Require valid-user
     </Directory>
     # For most configuration files from conf-available/, which are
     # enabled or disabled at a global level, it is possible to
# include a line for only one particular virtual host. For example the
# following line enables the CGI configuration for this host only
     # after it has been globally disabled with "a2disconf".
     #Include conf-available/serve-cgi-bin.conf
irtualHost>
im: syntax=apache ts=4 sw=4 sts=4 sr noet
ntu@kubuntu:~$
```

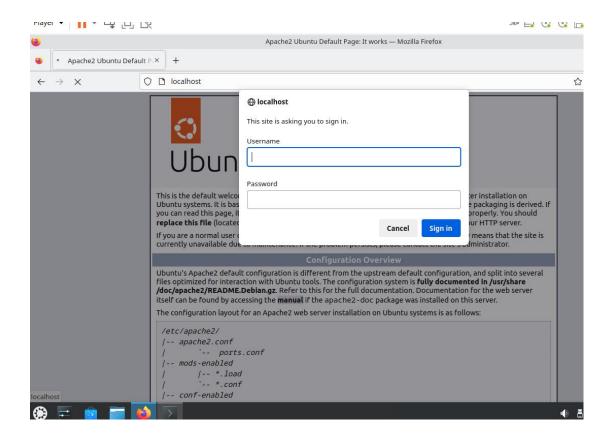
--> Opening the file for setting authentication sudo nano /etc/apache2/sites-available/000-default.conf

. Password policy implementation is done by restarting the server as:

## sudo service apache2 restart



4. The localhost is then accessed using the Firefox browser requiring a username and a password set during the authentication phase.



5. Wireshark is used to capture the packets sent upon the network.

```
-:sudo wireshark — Konsole

File Edit View Bookmarks Plugins Settings Help

kubuntu@kubuntu:-% ls

Desktop Documents Downloads Music Pictures Public snap Templates Videos

kubuntu@kubuntu:-% sudo wireshark

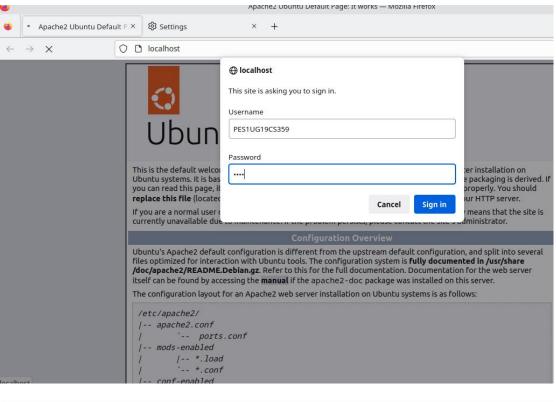
*** (wireshark:6104) 14:09:33.247468 [GUI WARNING] -- QStandardPaths: XDG_RUNTIME_DIR not set, defaulting to '/tmp/runtime-root'

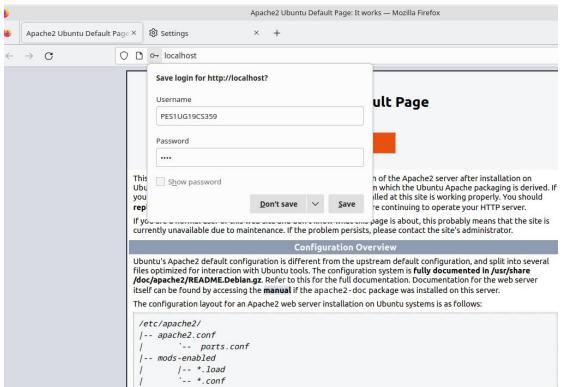
*** (wireshark:6104) 14:09:33.277277 [GUI WARNING] -- QStandardPaths: XDG_RUNTIME_DIR not set, defaulting to '/tmp/runtime-root'

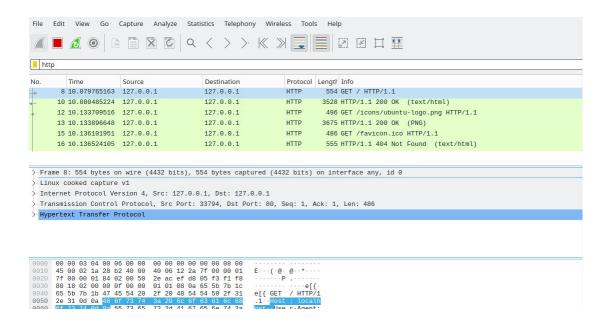
*** (wireshark:6104) 14:09:33.277277 [GUI WARNING] -- QStandardPaths: XDG_RUNTIME_DIR not set, defaulting to '/tmp/runtime-root'

*** (wireshark:6104) 14:09:33.277277 [GUI WARNING] -- QStandardPaths: XDG_RUNTIME_DIR not set, defaulting to '/tmp/runtime-root'

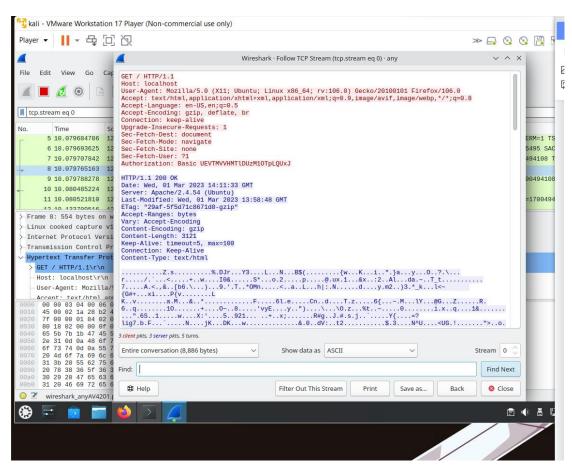
***X@sS
```







6. Using the "follow TCP stream" on the HTTP message segment the password was retrieved which was encrypted by the base64 algorithm and decryption could be done with same algorithm



#### 1.1 Understanding Base64 Algorithm

Base64 encode and decode algorithm converts any data into plain text and vice versa.

#### 1.1.1 Base64 Encoding

Encoding is done in few simple steps.

Convert each character in the input string to its equivalent binary value. The binary value is obtained by converting the ASCII value of the character to binary.

PES1UG19CS359:1234 would be encoded as follows:

- P 01010000
- E 01000101
- S 01010011
- 1 00110001
- U 01010101
- G 01000111
- 1 00110001
- 9 00111001
- C-01000011
- S 01010011
- 3 00110011
- 5 00110101
- 9 00111001
- : 00111010
- 1 00110001
- 2 00110010
- 3 00110011
- 4 00110100

Now we will concatenate all the binary values together to get one big number.

Divide this giant number into chunks of 6 binary digits as follows.

010100 000100 010101 010011 001100 ....

Add 00 in beginning of every chunk and convert each chunk into its decimal equivalent as follows:

00010100 - 20

00000100 - 04

```
00010101 - 21
00010011 - 19
00001100 - 12
. . . and so on.
```

Now replace these decimal values with their corresponding alphabets. The alphabet set consists of all characters indexed from 0 i.e A = 0, B = 1, C = 2, D = 3 ... and so on.

Hence PES1UG19CS359:1234 in Base64 encode will result in

#### UEVTMVVHMTIDUzU3M10TpLQUxJ

#### 1.1.2 Base64 Decoding

Decoding a Base64 encoded string is very simple and can be done as follows.

Split the Base64 encoded string character by character.

U E V T M ... and so on

Convert the alphabets into its decimal equivalents. If A = 0, B = 1, C = 2,..... then

U - 20 E - 4 V - 21 T - 19 M - 12 ... and so on.

Convert these decimal numbers into its equivalent binary value.

20 - 00010100 04 - 00000100 21 - 00010101 ... and so on.

Remove the first two 0's from each binary value and concatenate all the values into one big value.

 $0101000001000101010101011\dots$ 

Divide the above string into chunks of 8 as follows

01010000 01000101 01010011

... and so on.

Converting this binary number into decimal format will give us the ASCII value.

Based on the ASCII value we can convert it into alphabets.

01010000 
$$\rightarrow$$
 80(ASCII)  $\rightarrow$  P  
01000101  $\rightarrow$  69(ASCII)  $\rightarrow$  E  
01010011  $\rightarrow$  83(ASCII)  $\rightarrow$  S  
... so on.

Concatenating all letters, we get back PES1UG19CS571:1234. Thus we have successfully decoded the credentials.

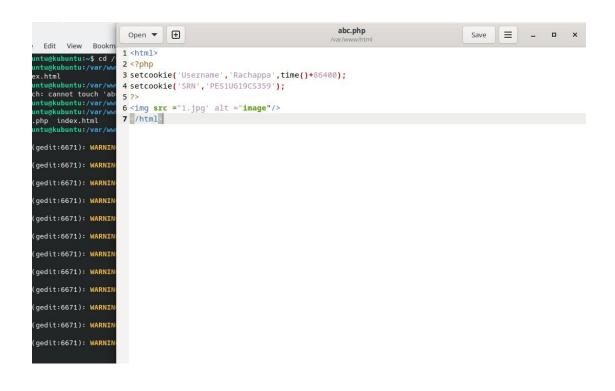
# UEVTMVVHMTIDUzU3M10TpLQUxJ →→ PES1UG19CS5359:1234

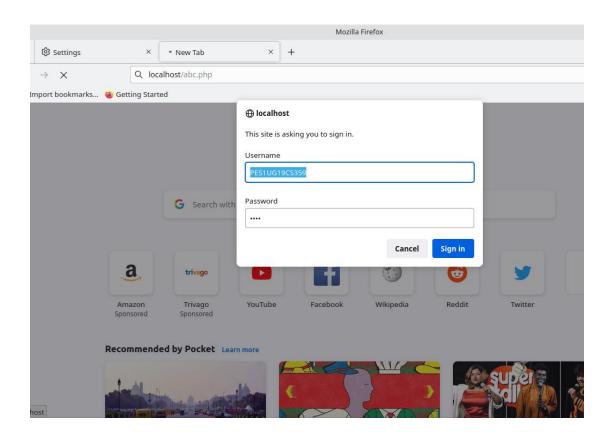
## Steps of Execution (Cookie Setting)

1. A PHP file to set the cookie is created which also contains an image in it (placed under the

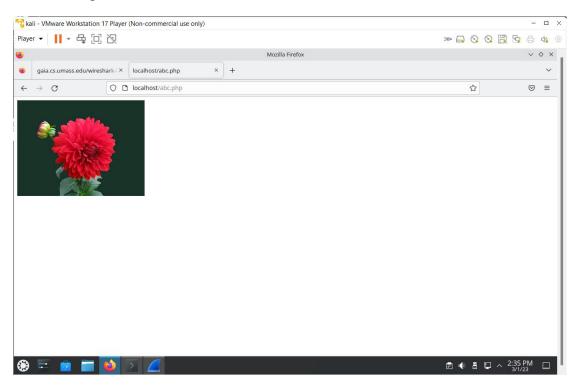
HTML directory) to be accessed once the cookie is set. The following code helped to set the cookie:

## 1.2 Setting Cookies using PHP

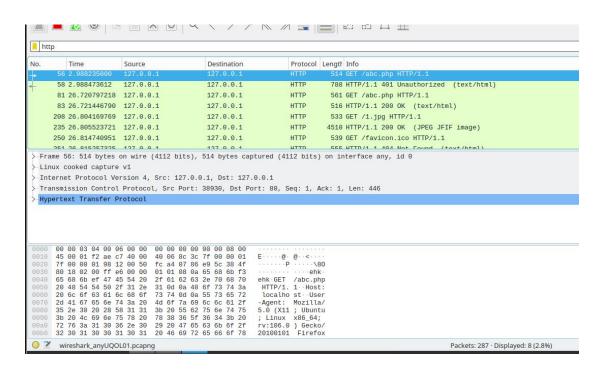


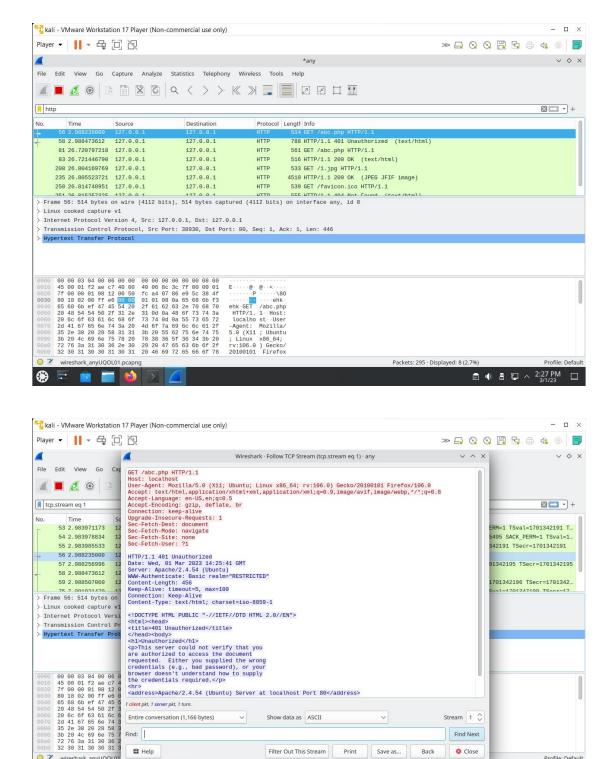


2. The combined file saved with a .php extension is placed under /var/www/html for accessing.



## 1.3 Capturing Packets in Wireshark





### Conditional Get: If-Modified-Since

Entire conversation (1,166 bytes)

Find:

₩ Help

Before performing the steps below, make sure your browser's cache is empty. (To do this under

Filter Out This Stream

Print

Save as...

Find Next

Close

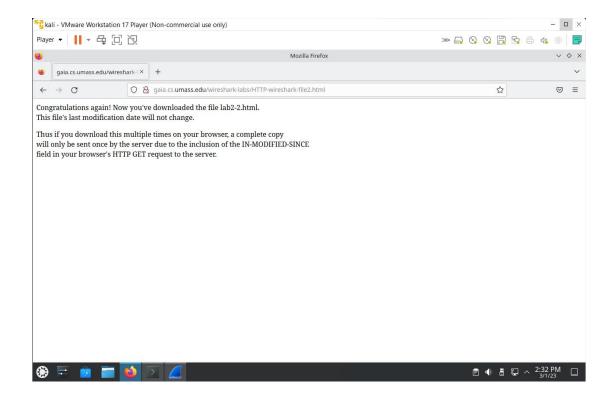
Firefox, select Tools -> Clear Recent History and check the Cache box). Now do the following: > Start up your web browser, and make sure your browser's cache is cleared, as discussed

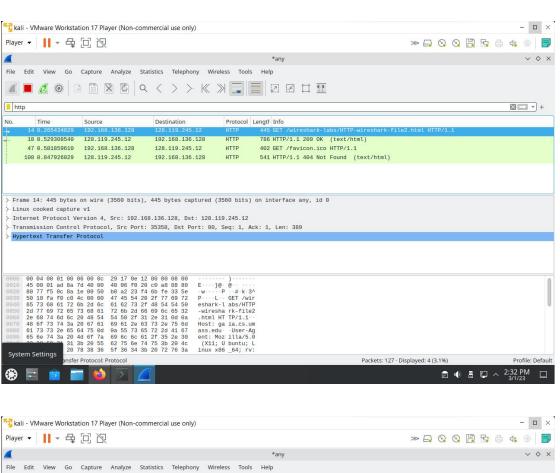
#### above.

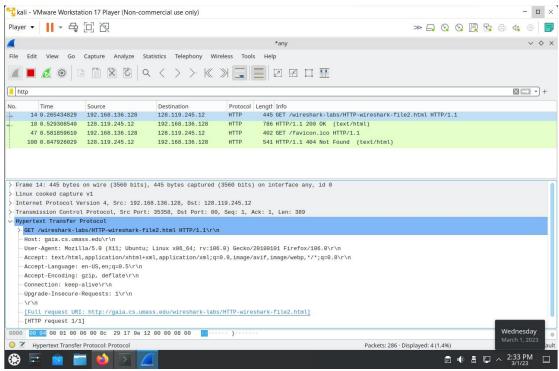
- > Start up the Wireshark packet sniffer.
- ➤ Enter the following URL into your browser http://gaia.cs.umass.edu/wireshark labs/HTTP-wireshark-file2.html
- > Your browser should display a very simple five-line HTML file.
- > Quickly enter the same URL into your browser again (or simply select the refresh button

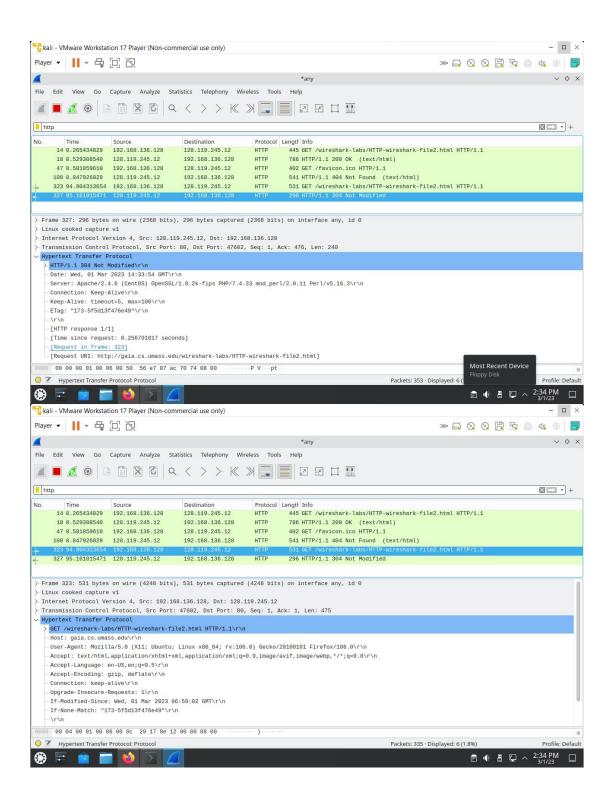
on your browser)

> Stop Wireshark packet capture, and enter "http" in the display-filter-specification window, so that only captured HTTP messages will be displayed later in the packet listing window.









As you can see from the figure, the first time page is requested by client, the resourcesare cached by browser. When we made the second GET request, we got a response as **304 Not Modified** indicating that the resource has not been modified since the last GET request made by the client. If the resource had been modified, the server would send the contents to client.