Assignment 1

- 1. What about the history of OOP and the development of C++.
- 2. What are *abstract* and *encapsulation*? Illustrate with examples.
- 3. What about *information hiding* and *implementation hiding* and its meaning.
- 4. What are *class*, *object*, *inheritance* and *polymorphism*? Illustrate with examples.
- 5. Research on the literature of *UML* to understand the UML representation of the concepts of class, object, inheritance, association, aggregation and combination, and illustrate with examples.
- 6. What are the popular C++ development tools? What about their evaluation? What kind of C++ development tool do you adopt? What about its characteristics? What kind of compiler do you adopt? What about its support for the C++ 11/14 standard?
- 7. What are the differences between the data types of C++ and C?
- 8. Read the following program and determine the output. Given the input "12 345 634 3214", and then press Enter key, please determine the output.

```
#include<iostream>
using namespace std;
int main(){
    int a;
    char b;
    char c[4];
    double d;
    cin>>a>>b>>c>>d;
    cout<<"a="<<a<endl;
    cout<<"b="<<b<endl;
    cout<<"c="<<c<endl;
    cout<<"d="<<d<endl;
    return 0;
}</pre>
```

♦ Note:

For the assignment, write all your answer in the word document and save it with the name of "StudentID_Name_1.pdf". (The StudentID should be your full student ID such as 2023337621003_叶子绿_1.pdf).

♦ Submit your assignment before the end of next Monday (March 4) to the Superstar platform!