

# Worksheet: Simple Simon Game Design

|             |  |
|-------------|--|
| <b>Name</b> |  |
| <b>Date</b> |  |

## Page 1

*When answering these questions describe movement, sound, colour and anything else you think of.*

**Question 1:** What happens when you press the EASY button?

**Question 2:** Does the same thing happen every time?

**Question 3:** Is it possible to win? How? What happens?

**Question 4:** What is wrong with it and what would you change?

## Page 2

**Question 5:** In design mode, what happens when you click on a blob of colour, or drag an item?

**Question 6:** Describe the changes you made and why? Include a drawing of your new version.

**Question 7:** Would you have liked to make more changes? Explain what and why.

## Page 3

**Question 8:** How do yours and mine differ?

**Question 9:** Are you able to complete any of the levels?

|   |             |          |          |          |          |          |                |
|---|-------------|----------|----------|----------|----------|----------|----------------|
| <b>Question 10:</b> How much did you enjoy the activity?                              | Hated it    | <b>1</b> | <b>2</b> | <b>3</b> | <b>4</b> | <b>5</b> | Loved it       |
| <b>Question 11:</b> How easy did you find the design studio to use?                   | Really hard | <b>1</b> | <b>2</b> | <b>3</b> | <b>4</b> | <b>5</b> | Really easy    |
| <b>Question 12:</b> Do you think you improved the design?                             | Not really  | <b>1</b> | <b>2</b> | <b>3</b> | <b>4</b> | <b>5</b> | Yes definitely |
| <b>Question 13:</b> If The Boss needed help with design again would you like to help? | No way      | <b>1</b> | <b>2</b> | <b>3</b> | <b>4</b> | <b>5</b> | Yes definitely |

*Thank you for helping!*

*The Boss*