

Worksheet: Simple Simon Game Design

Name			
School			
Class		Age	
Date		Girl or boy?	

About you: (Circle an answer for each row)

How much do you like computers?	Not much	1	2	3	4	5	A lot
Do you think you'll work with computers one day?	Definitely not	1	2	3	4	5	Most likely
How good do you think you are at computing?	Not good	1	2	3	4	5	Brilliant
Do you use a computer at home?	Never	1	2	3	4	5	Every day
Do you use an iPad/tablet at home?	Never	1	2	3	4	5	Every day
Do you think boys are better at computers than girls?	No way	1	2	3	4	5	Definitely

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When answering these questions describe movement, sound, colour and anything else you think of.

Question 1: What happens when you press the EASY button?

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Question 2: Does the same thing happen every time?

Question 3: Is it possible to win? How? What happens?

Question 4: What is wrong with it and what would you change?

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Question 5: In design mode, what happens when you click on a blob of colour, or drag an item?

Question 6: Describe the changes you made and why? Include a drawing of your new version.

Question 7: Would you have liked to make more changes? Explain what and why.

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Question 8: How do yours and mine differ?

Question 9: Are you able to complete any of the levels?

Question 10: How much did you enjoy the activity?

Hated it **1 2 3 4 5** Loved it

Question 11: How easy did you find the design studio to use?

Really hard **1 2 3 4 5** Really easy

Question 12: Do you think you improved the design?

Not really **1 2 3 4 5** Yes definitely

Question 13: If The Boss needed help with design again would you like to help?

No way **1 2 3 4 5** Yes definitely

Question 14: Is there anything you prefer about either your version or the Boss's?

Thank you for helping!

The Boss