

Lesson 3 User Interface Design

A quiz about the Simple Simon game

About you

1. Your name

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2. Your school

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3. Your age

Mark only one oval.

☐ 4

☐ 5

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☐ 7

☐ 8

☐ 9

☐ 10

☐ 11

☐ Other:

4. Your class

.....

About the Simple Simon game

5. Did you enjoy the activity?

How much did you enjoy it - 1 is not much, 5 is loads

Mark only one oval.

1 2 3 4 5

It was boring ☐ ☐ ☐ ☐ ☐ I loved it!

Remember the rubbish first version?

Look at your notes and answer these questions

6. What did you think it was supposed to do?
And did you work out how it really worked?

7. What was wrong with the first version?

Now think about the design studio

8. How easy did you find the design studio to use?
1 is really hard 5 is easy
Mark only one oval.

12345

Really hardEasy!

9. What were the important changes you made?

10. What colours did you make the different things?
Mark only one oval per row.

	Red	Blue	White	Black	Yellow	Green
Background	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Easy button	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Hard button	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Cruel button	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Red light	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Blue light	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Yellow light	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Green light	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>

11. **Did it matter what colour the lights were?**

If it did can you explain why?

12. **Did you wish you could make more changes?**

If so what were the changes you would have liked to make?

This is about The Boss's new design

13. **Which version did you like better?**

Mark only one oval.

- ☐ The original version
- ☐ Your brilliant redeisgn
- ☐ The boss's own redesign

14. **Can you explain why it was your favourite?**

Last questions about being a designer

15. **Do you feel your design changes helped?**

Mark only one oval.

- ☐ Yes
- ☐ No

16. Were there any code changes between the rubbish and good versions?

Mark only one oval.

☐ Yes

☐ No

☐ Other:

17. If you were making a computer programme, what things would you think about in the design?

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18. If The Boss ever needed design help again, is it something you would enjoy helping with?

1 is not really, 5 is you would really love to
Mark only one oval.

	1	2	3	4	5	
Not really	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	I'd love to!

About your teacher or adult

Please ask your teacher or adult to fill in this bit

19. Teacher or adult username

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