

Worksheet: 2 Player Game Design

Name	
Date	

Page 1

Question 1: What keys did you choose?

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Question 2: Did your volunteer figure it out?

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Question 3: What did you think of your partner's game?

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Page 2

Question 4: Could you play my version? Explain.

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Page 3

Question 1: What keys did you choose?

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Question 2: Did your volunteer figure it out?

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Page 5

Question 3: What difference did instructions make?

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Question 4: How much did you enjoy the activity?

Hated it **1 2 3 4 5** Loved it

Question 5: How easy did you find the design studio to use?

Really hard **1 2 3 4 5** Really easy

Question 6: Do you think you improved the game?

Not really **1 2 3 4 5** Yes definitely

Question 7: If The Boss needed help with this sort of thing again would you like to help?

No way **1 2 3 4 5** Yes definitely

Thank you for helping!

The Boss