

## Worksheet 1: 2 Player Game Design

<b>Name</b>			
<b>School</b>			
<b>Class</b>		<b>Age</b>	
<b>Date</b>		<b>Girl or boy?</b>	

### About you: (Circle an answer for each row)

How much do you like computers?	Not much	1	2	3	4	5	A lot
Do you think you'll work with computers one day?	Definitely not	1	2	3	4	5	Most likely
How good do you think you are at computing?	Not good	1	2	3	4	5	Brilliant
Do you use a computer at home?	Never	1	2	3	4	5	Every day
Do you use an iPad/tablet at home?	Never	1	2	3	4	5	Every day
Do you think boys are better at computers than girls?	No way	1	2	3	4	5	Definitely

## Page 1

Question 1: What keys did you choose?

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**Question 2:** Did your volunteer figure it out?

**Question 3:** What did you think of your partner's game?

## Page 2

If you have time:

**Question 4:** Could you play my version? Explain.

*Thank you for helping!*

*The Boss*