```
#include <iostream>
     #include <fstream>
 2
 3
     #include "dynamic.h"
 4
 5
     using namespace std;
 6
 7
    int main ()
8
9
         //Open text file for reading
10
         ifstream file;
11
         file.open("jouleFile.txt");
12
1.3
         //Read in the number of items and capacity of the knapsack
14
         int numItems = 0, capacity = 0;
15
          file >> numItems >> capacity;
16
17
         //Read in the items
         item * items = new item [numItems];
18
19
         for (int i = 0; i < numItems; i++)</pre>
20
21
             item knapItem;
22
             file >> knapItem.name >> knapItem.value >> knapItem.weight;
23
             knapItem.ratio = (double) knapItem.value/knapItem.ratio;
24
             items[i] = knapItem;
25
         }
26
27
         //Make a matrix with dimension numItems x capacity
28
         //and add 1 to each because stupid walking off the edge of array
29
         int ** matrix = new int * [numItems + 1];
30
         for (int i = 0; i < numItems + 1; i++)
31
             matrix[i] = new int [capacity + 1];
32
33
         //Set the whole matrix to 0s
34
         for (int i = 0; i < numItems + 1; i++)
             for (int j = 0; j < capacity + 1; j++)
35
36
                 matrix[i][j] = 0;
37
38
         //Dynamic Programming
39
         Dynamic(numItems, capacity, matrix, items);
40
41
         //Store the knapsack results
42
         int numSacked = 0;
43
         int totalWeight = 0;
44
         int totalValue = 0;
45
         int jump = 0;
46
         item * knapSack = new item [numItems];
47
         for (int i = numItems; i > 0; i--)
48
49
             if(matrix[i][capacity - jump] == matrix[i-1][capacity - jump])
50
                 continue;
51
             knapSack[numSacked] = items[i-1];
52
             totalValue += knapSack[numSacked].value;
53
             totalWeight += knapSack[numSacked].weight;
54
             jump += knapSack[numSacked++].weight;
55
         }
56
57
         //Printing out the results
58
         cout << "Dynamic Programming Result:" << endl;</pre>
59
         cout << numSacked << endl;</pre>
         cout << totalWeight << endl;</pre>
60
61
         cout << totalValue << endl;</pre>
62
         for(int i = 0; i < numSacked; i++)</pre>
63
              std::cout << knapSack[i].name << " " << knapSack[i].value << " " <<
             knapSack[i].weight << std::endl;</pre>
64
65
         cout << endl;</pre>
66
67
         //Set the whole matrix to 0s to reset our matrix
68
         for (int i = 0; i < numItems + 1; i++)
```

```
for (int j = 0; j < capacity + 1; j++)
70
                  matrix[i][j] = 0;
71
72
          //Refined Dynamic Programming - only calculate what you need
73
          Refined Dynamic (numItems, capacity, matrix, items);
74
75
          //Find and Store the knapsack results
76
          jump = 0;
77
          numSacked = 0;
78
          totalWeight = 0;
79
          totalValue = 0;
          item * TheSack = new item [numItems];
80
81
          for (int i = numItems; i > 0; i--)
82
83
              if(matrix[i][capacity - jump] == matrix[i-1][capacity - jump])
84
                  continue;
85
              TheSack[numSacked] = items[i-1];
86
              totalValue += TheSack[numSacked].value;
87
              totalWeight += TheSack[numSacked].weight;
88
              jump += TheSack[numSacked++].weight;
89
          }
90
91
          //Printing out the results
92
          cout << "Refined Dynamic Programming Result:" << endl;</pre>
93
          cout << numSacked << endl;</pre>
94
          cout << totalWeight << endl;</pre>
95
          cout << totalValue << endl;</pre>
96
          for(int i = 0; i < numSacked; i++)</pre>
              std::cout << TheSack[i].name << " " << TheSack[i].value << " " <<
97
              TheSack[i].weight << std::endl;</pre>
98
99
          return 0;
100
      }
```