

## קוד פרויקט מפל עם בר לדים + חיישן מרחק

```
#include <Adafruit_NeoPixel.h>
#define PIN 3 // input pin Neopixel is attached to
#define NUMPIXELS 8 // number of neopixels in strip
#include "TFT9341Touch.h"
tft9341touch LcdTouch (10, 9, 7, 2); //cs, dc ,tcs, tirq

Adafruit_NeoPixel pixels = Adafruit_NeoPixel(NUMPIXELS, PIN, NEO_GRB + NEO_KHZ800);

const int IN_A0 = A2; // analog input
const int IN_D0 = 5; // digital input
int value_A0;
bool value_D0;
int colorLight=10;
int ButtonColor=0;
int delayval = 100; // timing delay in milliseconds
int blueColor=0;
int greenColor=0;
int redColor=0;
const int trigPin = A5;
const int echoPin = A4;
float duration, distance;

struct Color {
    int colorNumber; // מספר הצבע
    uint16_t colorName; // שם הצבע
    bool IsStormy; // האם סוער
    int rArr[3];
    int gArr[3];
    int bArr[3];
};

Color colors[] = {
    {10, GREEN, false, {0, 40, 100}, {255, 255, 255}, {0, 40, 100}},
    {11, YELLOW, false, {225, 255, 255}, {220, 255, 255}, {0, 15, 90}},
    {12, ORANGE, true, {255, 255, 255}, {100, 150, 195}, {0, 75, 155}},
    {13, RED, true, {255, 255, 255}, {0, 0, 100}, {0, 40, 100}},
    {14, WHITE, false, {255, 255, 255}, {255, 255, 255}, {255, 255, 255}},
    {15, MAGENTA, false, {255, 205, 240}, {0, 100, 210}, {40, 255, 255}},
    {16, BLUE, true, {0, 70, 120}, {0, 70, 120}, {255, 255, 255}},
    {17, PURPLE, true, {100, 150, 190}, {0, 40, 130}, {205, 255, 255}}
};
```

```

void setup() {

    Serial.begin(9600);
    pinMode (IN_A0, INPUT);
    pinMode (IN_D0, INPUT);

    pinMode(trigPin, OUTPUT);
    pinMode(echoPin, INPUT);
    Serial.begin(9600);
    pixels.begin();

    LcdTouch.begin();
    LcdTouch.clearButton();
    LcdTouch.setRotation(0);
    LcdTouch.setTextSize (2);
    LcdTouch.setCursor (40, 40);
    LcdTouch.set(3780, 372, 489, 3811);

    screenMain();
}

void loop() {
    value_A0 = analogRead(IN_A0); // reads the analog input from the IR distance sensor
    value_D0 = digitalRead(IN_D0); // reads the digital input from the IR distance sensor
    Serial.print(" Analogue = ");
    Serial.print(value_A0);
    Serial.print("\t Digital =");
    Serial.println(value_D0);
    delay(100);

    pixels.setPixelColor(0, pixels.Color(0, 0, 0)); // שיהיה כבוי בהתחלה
    pixels.show();
    uint16_t x, y;
    String str;

    if (LcdTouch.touched())
    {
        LcdTouch.readTouch();
        x = LcdTouch.xTouch;
        y = LcdTouch.yTouch;
    }
}

```

```

ButtonColor = LcdTouch.ButtonTouch(x, y);
Serial.println(ButtonColor);

switch (ButtonColor) {
    case 10:
        colorLight=0;
        break;
    case 11:
        colorLight=1;
        break;
    case 12:
        colorLight=2;
        break;
    case 13:
        colorLight=3;
        break;
    case 14:
        colorLight=4;
        break;
    case 15:
        colorLight=5;
        break;
    case 16:
        colorLight=6;
        break;
    case 17:
        colorLight=7;
        break;
    default:
        colorLight=10;
        break;
}

    screenMain();
}

}

else if (ButtonNum == 2) "מים" הכפתור לחץ על//
{
    screen2();
    screenMain();
}

}

```

```

digitalWrite(trigPin, LOW);
delayMicroseconds(2);
digitalWrite(trigPin, HIGH);
delayMicroseconds(10);
digitalWrite(trigPin, LOW);

duration = pulseIn(echoPin, HIGH);
distance = (duration*.0343)/2;
Serial.print("Distance: ");
Serial.println(distance);

if (distance < 15 )
{
    if(colorLight==10)
    {
        setColor();
        for (int i=0; i < NUMPIXELS ; i++)
        {
            pixels.setPixelColor(i, pixels.Color(redColor,greenColor,blueColor));
            pixels.show();
            delay(delayval);
        }
    }
    else
    {
        for(int j=0;j<3;j++)
        {
            redColor = colors[colorLight].rArr[j];
            greenColor = colors[colorLight].gArr[j];
            blueColor = colors[colorLight].bArr[j];
            for (int i=0; i < NUMPIXELS ; i++)
            {
                pixels.setPixelColor(i, pixels.Color(redColor,greenColor,blueColor));
                Serial.println(redColor);
                Serial.println(greenColor);
                Serial.println(blueColor);
                pixels.show();
                delay(delayval);
            }
        }
    }
}

```

```

else
{
    // מכבה את הבר לדים אם אין מישהו במרחק הקרוב
    for (int i = 0; i < NUMPIXELS; i++) {
        pixels.setPixelColor(i, pixels.Color(0, 0, 0));
    }
    pixels.show();
}
delay(100);
}

void screenMain() {
    LcdTouch.fillScreen (BLACK);
    LcdTouch.printheb(25, 40, "מערכת השקיייה אוטומטית", 2, WHITE);
    LcdTouch.drawButton(1, 15, 90, 290, 40, 10, RED, WHITE, "הרואת", 2); // NumButton, x, y, width, height, r, Color, textcolor, label, textsize);
    LcdTouch.drawButton(2, 15, 140, 290, 40, 10, RED, WHITE, "סימ", 2);
}

void screen1() {
    LcdTouch.fillScreen (BLACK);
    LcdTouch.setTextColor(WHITE);
    LcdTouch.setTextSize (1);
    LcdTouch.setCursor (45, 30);
    LcdTouch.setTextSize (3);
    LcdTouch.print ("הרואת יעבד רחוב");
    LcdTouch.drawButton(10, 15, 90, 60, 60, 10, GREEN, WHITE, "", 2);
    LcdTouch.drawButton(11, 90, 90, 60, 60, 10, YELLOW, WHITE, "", 2);
    LcdTouch.drawButton(12, 165, 90, 60, 60, 10, ORANGE, WHITE, "", 2);
    LcdTouch.drawButton(13, 240, 90, 60, 60, 10, RED, WHITE, "", 2);
    LcdTouch.drawButton(14, 15, 165, 60, 60, 10, WHITE, WHITE, "", 2);
    LcdTouch.drawButton(15, 90, 165, 60, 60, 10, MAGENTA, WHITE, "", 2);
    LcdTouch.drawButton(16, 165, 165, 60, 60, 10, BLUE, WHITE, "", 2);
    LcdTouch.drawButton(17, 240, 165, 60, 60, 10, PURPLE, WHITE, "", 2);
    while (!LcdTouch.touched());
}

void screen2() {
    LcdTouch.fillScreen (BLACK);
    LcdTouch.setTextColor(WHITE);
    LcdTouch.setCursor (30, 30);
    LcdTouch.setTextSize (2);
    LcdTouch.print ("הייקשהל סימ תומכ רחוב");
    LcdTouch.drawButton(20, 40, 80, 240, 40, 15, RED, WHITE, "הלודג תומכ", 2);
    LcdTouch.drawButton(21, 40, 130, 240, 40, 15, RED, WHITE, "תינוניב תומכ", 2);
    LcdTouch.drawButton(22, 40, 180, 240, 40, 15, RED, WHITE, "הנטק תומכ", 2);

    while (!LcdTouch.touched());
}

void setColor(){
    redColor = random(0, 255);
    greenColor = random(0, 255);
    blueColor = random(0, 255);
}

```