

```
%% Question 3a)
```

```
input_vector = rand(8,1);  
scalar_threshold = 0.5;
```

```
%testing
```

```
decision = neuron(input_vector, scalar_threshold);
```

```
disp('Input vector:');
```

Input vector:

```
disp(input_vector);
```

```
0.9503  
0.4980  
0.8175  
0.7357  
0.1582  
0.7916  
0.0137  
0.7235
```

```
disp('Does the neuron fire? (1 = yes, 0 = no)');
```

Does the neuron fire? (1 = yes, 0 = no)

```
disp(decision);
```

1

```
%% Question 3b)
```

```
scalar_threshold = 0.5;  
T = 60;
```

```
%3c)
```

```
time_vector = 1:T;  
plot_vector = zeros(1, T);
```

```
for xx = time_vector  
    plot_vector(xx) = neuronOverTime(scalar_threshold, T);  
end
```

Firing activity over time:
0

Firing activity over time:
1

Firing activity over time:
1

Firing activity over time:
1

Firing activity over time:
0

Firing activity over time:
1

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
1

Firing activity over time:
1

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
1

Firing activity over time:
0

Firing activity over time:
1

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
1

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
1

Firing activity over time:
0

Firing activity over time:

0

Firing activity over time:
0

Firing activity over time:
1

Firing activity over time:
1

Firing activity over time:
1

Firing activity over time:
1

Firing activity over time:
1

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
1

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
1

Firing activity over time:
0

Firing activity over time:
1

Firing activity over time:
0

Firing activity over time:
1

Firing activity over time:
1

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
1

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
0

Firing activity over time:
1

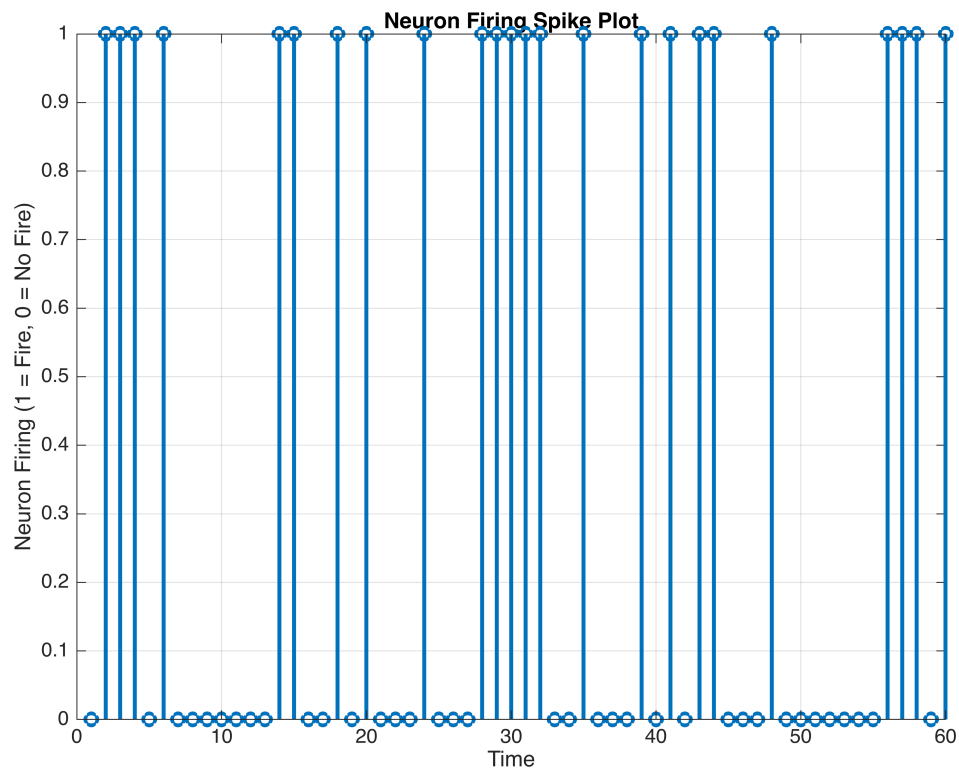
Firing activity over time:
1

Firing activity over time:
1

Firing activity over time:
0

Firing activity over time:
1

```
figure;  
stem(time_vector, plot_vector, 'LineWidth', 2);hold on;  
xlabel('Time');  
ylabel('Neuron Firing (1 = Fire, 0 = No Fire)');  
title('Neuron Firing Spike Plot');  
grid on;
```



%3a)

```
function decision = neuron(input_vector, scalar_threshold)
dendrite1 = mean(input_vector);
dendrite2 = mean(input_vector(5:8));
dendrite3 = input_vector(8);

%check firing or not
check_firing = 0;
if dendrite1 > scalar_threshold
    check_firing = check_firing +1;
end

if dendrite2 > scalar_threshold
    check_firing = check_firing +1;
end

if dendrite3 > scalar_threshold
    check_firing = check_firing +1;
end

if check_firing >=2
    decision = 1;
else
```

```

    decision = 0;
end

end

%3b)
function decision_over_time = neuronOverTime(scalar_threshold, T)
input_vector = rand(1, T);
padded_input = [zeros(1, 7), input_vector];

for t = 1:T
    real_inputs = padded_input(t:t+7)';
    decision_over_time = neuron(real_inputs, scalar_threshold);
end

    disp('Firing activity over time:');
    disp(decision_over_time);

end

```