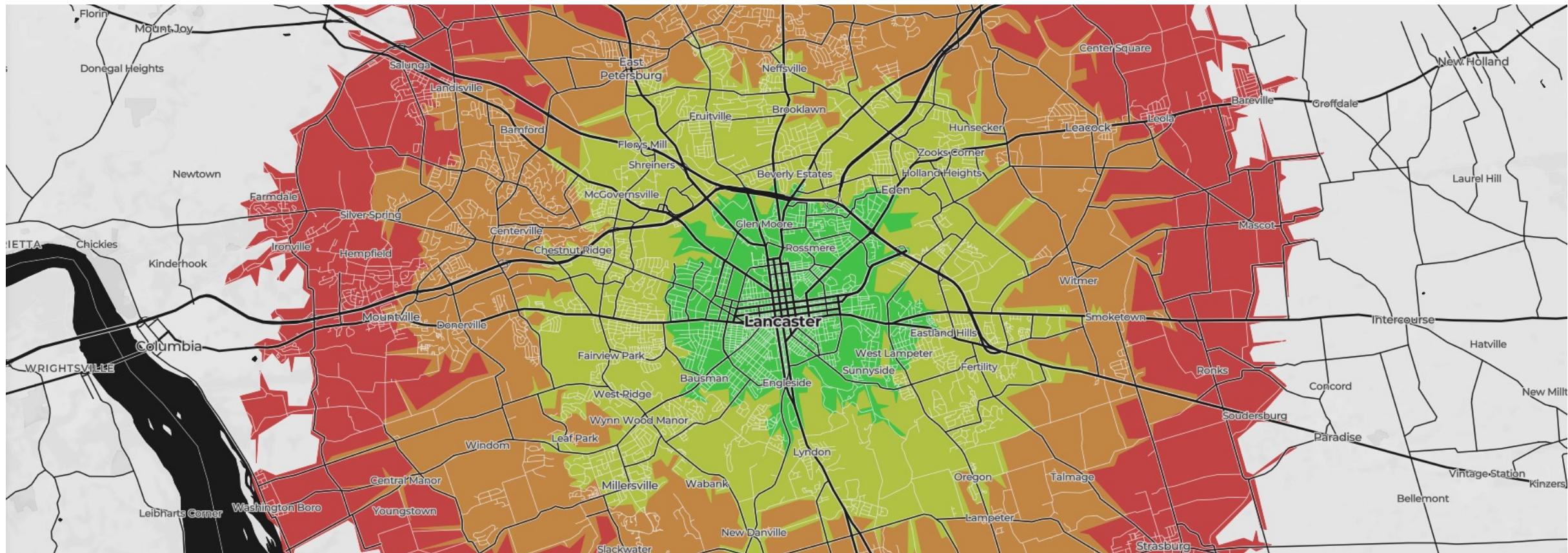


ACCESSIBILITY MAPPING WITH ISOCHRONES



<https://valhalla.github.io/valhalla/api/isochrone/api-reference/>



ACCESSIBILITY MAPPING WITH ISOCHRONES

- 1** Introduction and Basics
- 2** Live Demo using RStudio
- 3** Use-Cases

INTRODUCTION AND BASICS

- Isochrones: "a line drawn on a map connecting points at which something occurs or arrives at the same time"
 - Used for temporal accessibility, taking real world network barriers (road network, one-way streets, topography, rivers and so on) into account
- Many different websites for calculating isochrones, but we will use RStudio
- OSRM-engine = open-source routing machine: routing engine written in C++ and based on OpenStreetMap
 - Calculates routes (e.g. for cars, bicycles or pedestrians) and is optimized for fast, server-side route computation
 - Uses the Dijkstra Algorithm for finding the shortest path between nodes in a weighted graph



LIVE DEMO USING R-STUDIO

Download R and RStudio (<https://posit.co/download/rstudio-desktop/>)

(if not already done)

LIVE DEMO USING R-STUDIO

- 1. Task:** How far can you get from Luisenplatz within 5, 10 and 15 min of walking?
- 2. Task:** How far can you get within 5, 10 and 15 min of riding the bike?
- 3. Task:** Creating a finer mesh and calculating isochrones for every 5 min of biking
- 4. Task:** “Finding an apartment in Darmstadt, from where I can reach TU Lichtwiese, TU Campusmitte and Hauptbahnhof within 13 min of riding the bike“

USE CASES

City planners use Isochrones to...

- ...determine „service deserts“
- ...find optimal locations for emergency services e.g. Fire Department
- ...increase logistics efficiency (Micro-Hubs)
- ...analyse public transit integration



THANK YOU FOR YOUR ATTENTION