

In programming, "else if" is a conditional statement that allows you to specify multiple conditions to be evaluated in a sequence. It is used when you have more than two possible outcomes for a decision.

```
// Start is called before the first frame update
0 references
public int a;
0 references
void Start()
{
    // p int a;
    int time = 22;
    if (time < 10)
    {
        Debug.Log("Good morning.");
    }
    else if (time < 20)
    {
        Debug.Log("Good day.");
    }
    else
    {
        Debug.Log("Good evening.");
    }
}
```

Out put

