

Arguments stuff:

<https://classblogs19.iac.gatech.edu/s19techadapt/2019/03/27/the-remote-eyes-that-focussed-the-identity-of-film/>

<https://classblogs19.iac.gatech.edu/s19techadapt/2019/03/28/pre-technicolor-era-the-time-that-gave-birth-to-color-in-film-industry/> (Old Tech Stuff)

Tech Timeline (Color Film Technology):

- **Late 19th Century** - Camera Invented by Edward Raymond Turner - https://en.wikipedia.org/wiki/Edward_Raymond_Turner
- **1906** - Kinemacolor by Charles Urban - <https://en.wikipedia.org/wiki/Kinemacolor>
- **1913** - Chronochrome by Léon Gaumont - https://en.wikipedia.org/wiki/Léon_Gaumont

--- **ENTER TECHNICOLOR** ---

- **1921** - Subtractive Color Process Introduced by Technicolor - https://en.wikipedia.org/wiki/Subtractive_color
- **1928** - Dye Imbibition Adopted by Technicolor - https://en.wikipedia.org/wiki/Dye-transfer_process
- **1932** - New Recording Process Introduced Which Recorded just the primary colors - Objective - Reduce Expenses

Important: The above list consists of just the major processes that I propose to be mentioned in the video essay. For a complete list, here's a link:

https://en.wikipedia.org/wiki/List_of_color_film_systems

Best film shots

<https://nofilmschool.com/2017/12/watch-how-6-best-shots-movie-history-use-camera-movement>

- Pan
- Tilt
- Roll
- Tracking
- Boom

Background info on movement technologies and types of shots

<https://www.studiobinder.com/blog/ultimate-guide-to-camera-shots/#overview-camera-movement>

Films we watched this semester:

Ramona (several versions)

Alternate:

The development of camera movement techniques allowed the film industry to differentiate itself from theater and thrive.

Alternative Outline 1:

1. Intro (info about us, thesis, outline) (~30s)
2. Film and theater are similar (~30s) (maybe talk about camera developments and sound, etc if we do thesis 1)
3. Static - Camera placement allows audiences to feel as if they are at location (~30s)
4. Pans allow audience to feel as if they have control over what they see (~60s)
 - a. Pan = turning head
5. Tilts
6. Tracking
7. Pull/Boom
8. Conclusion

Alternative Outline 2:

1. Introduction to Camera Technology and How Films was it an Important Element of Film Industry (~25 s)
Note: Start from talking about the film in general, moving to tech (discussing the different technologies used in film - like, sound, camera, ...), and then moving the focus to cameras.
2. Camera Tech Development Timeline (~240 s) - Clips from movies to be shown to showcase the final product of tech
 - a. Lee - Turner Process
 - b. Kinemacolor
 - c. Chronochrome
--- Intro of Technicolor (~10 s) ---
 - d. Subtractive Process
 - e. Dye Imbibition Process
 - f. 1932 - *Technicolor No. V* (check name once?)
 - g. Special Mentions of Tech that could not make the cut
3. Economic Growth of Film Industry as a result of Camera Tech (~35 s)
4. Drawbacks of Continuous Developments of Camera Tech (~30 s)
5. Special Mentions of Major Players / Pioneers (~30 s)
6. Conclusions, aka, restating the truth (~30 s)