Decomposition of Graphs: Topological Sort

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Graph Algorithms

Data Structures and Algorithms

Learning Objectives

- Implement the topological sort algorithm.
- Prove that a DAG can be linearly ordered.

Outline

1 Idea

2 Algorithms

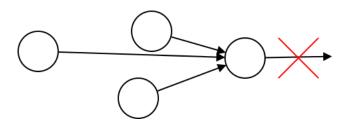
3 Correctness

Last Time

- Directed graphs.
- Linearly order vertices.
- Requires DAG.

Last Vertex

Consider the last vertex in the ordering. It cannot have any edges pointing out of it.



Sources and Sinks

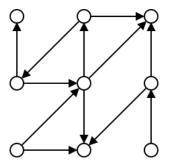
Definition

A source is a vertex with no incoming edges.

A sink is a vertex with no outgoing edges.

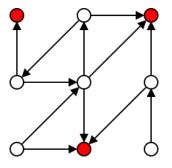
Problem

How many sinks does the graph below have?



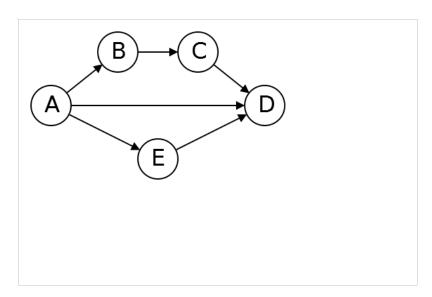
Solution

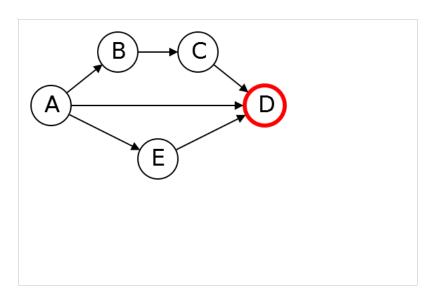
3.

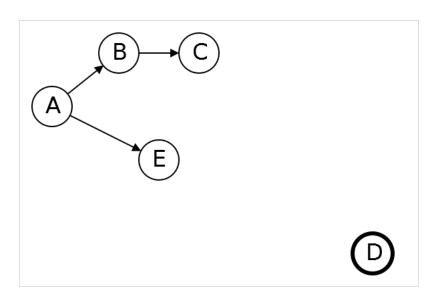


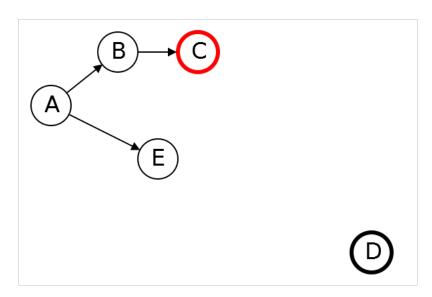
Idea

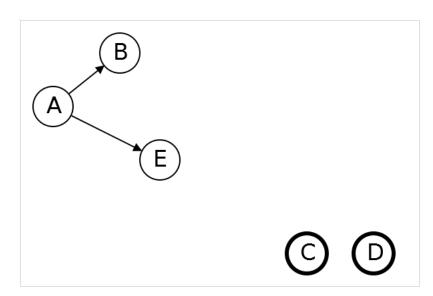
- Find sink.
- Put at end of order.
- Remove from graph.
- Repeat.

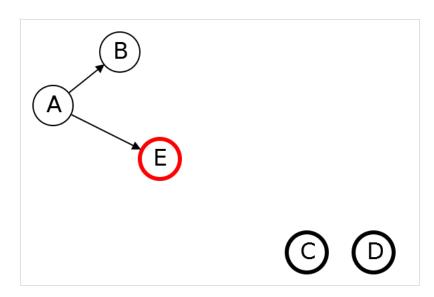


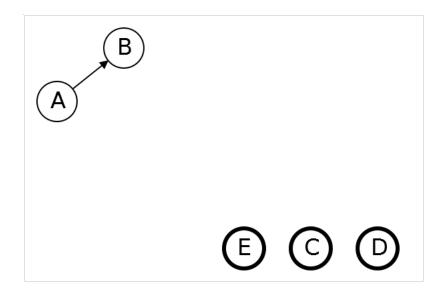
















(A)

B E C D



B E C D



Finding Sink

Question: How do we know that there is a sink?

Follow Path

Follow path as far as possible $v_1 o v_2 o \ldots o v_n$. Eventually either:

- Cannot extend (found sink).
- Repeat a vertex (have a cycle).

Outline

1 Idea

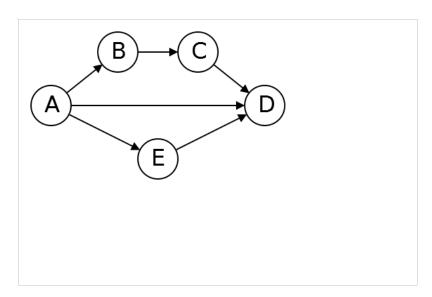
2 Algorithms

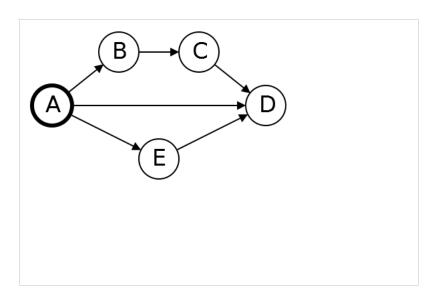
3 Correctness

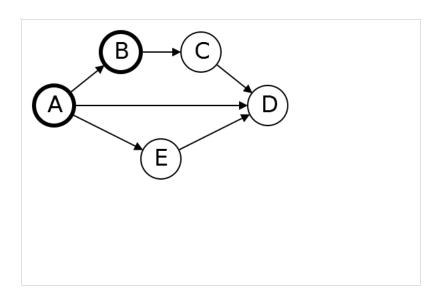
First Try

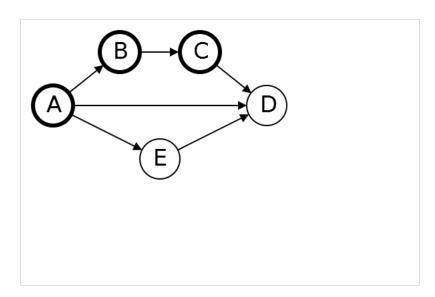
LinearOrder(G)

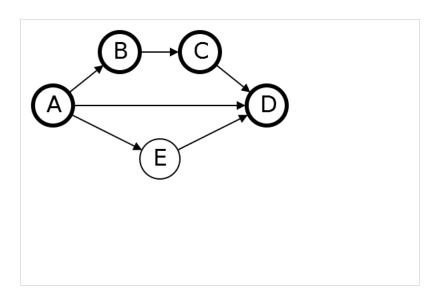
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while G non-empty:
Follow a path until cannot extend
Find sink v
Put v at end of order
Remove v from G
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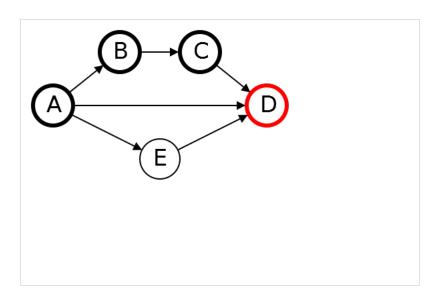


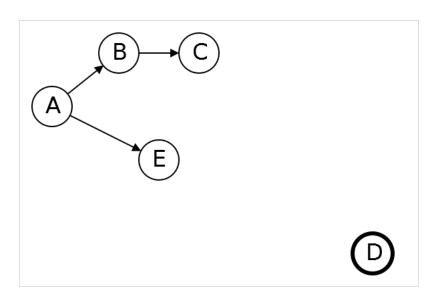


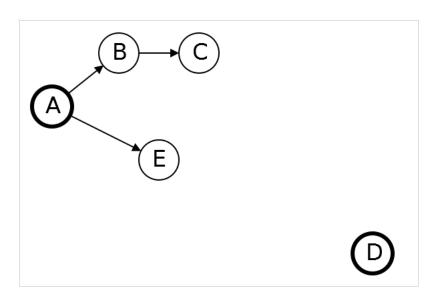


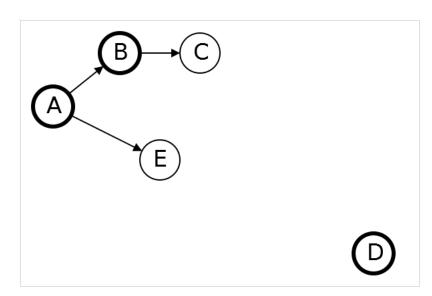


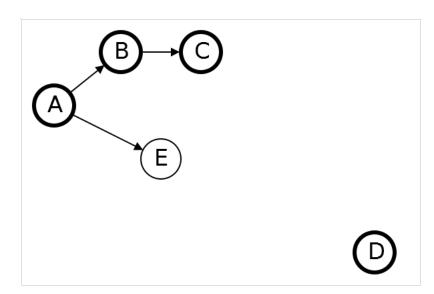


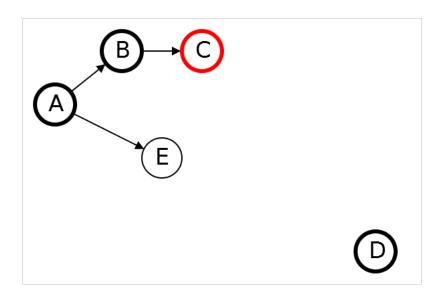


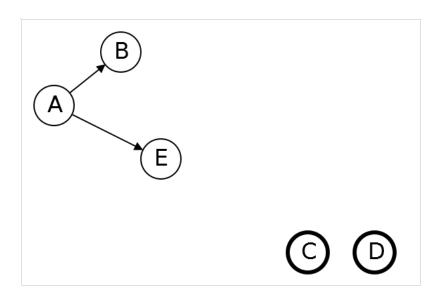


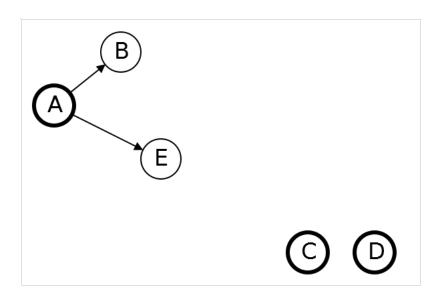


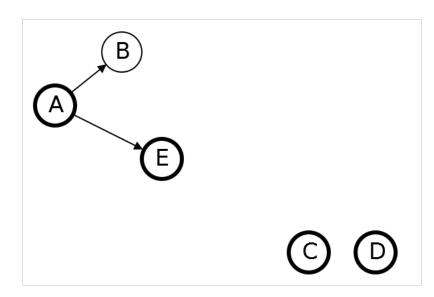


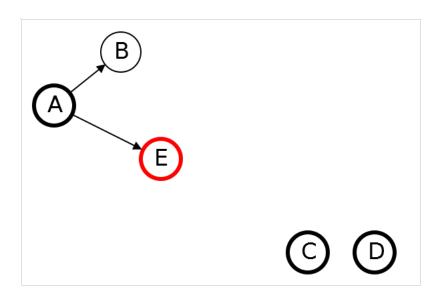


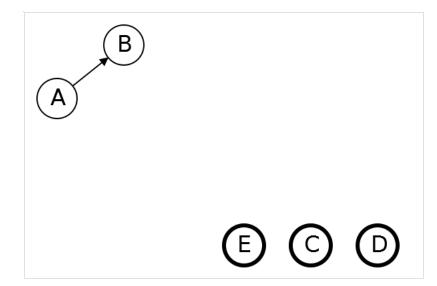


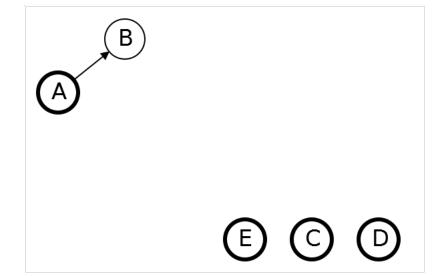


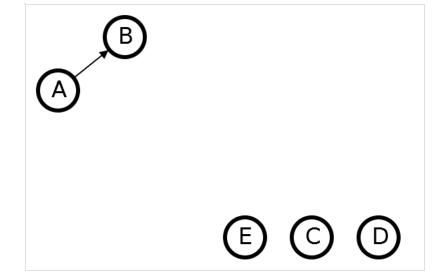




















(A)

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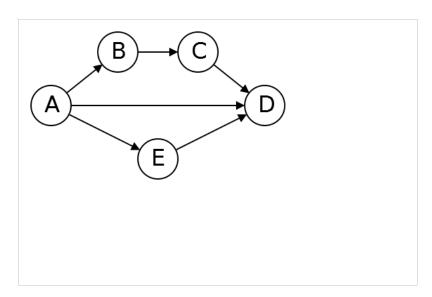


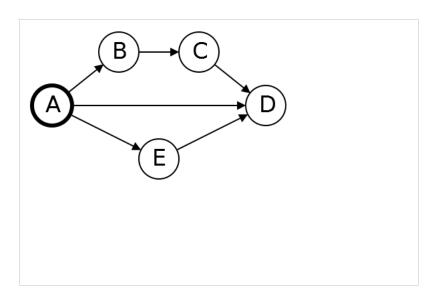
Runtime

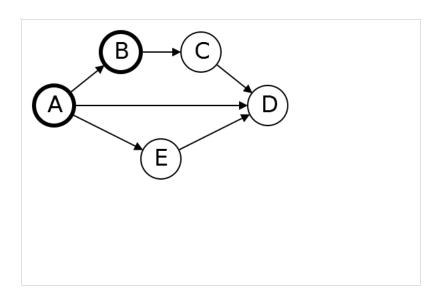
- O(|V|) paths.
- Each takes O(|V|) time.
- Runtime $O(|V|^2)$

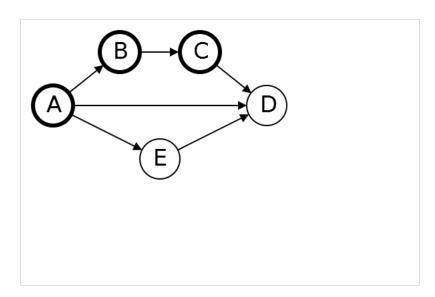
Speed Up

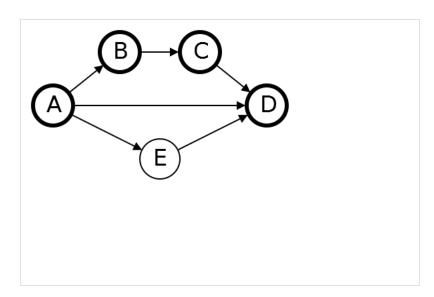
- Retrace same path every time.
- Instead only back up as far as necessary.

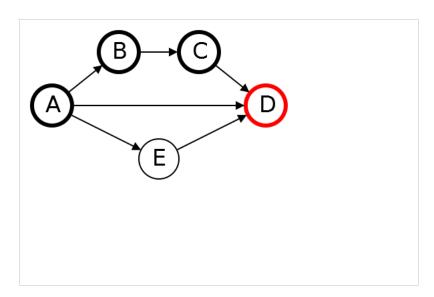


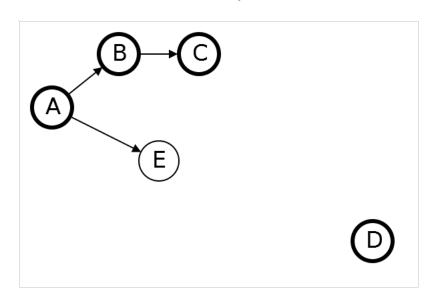


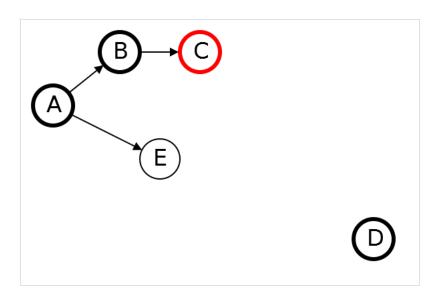


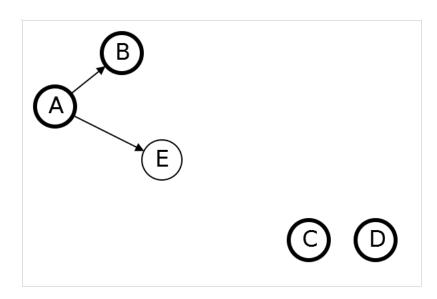


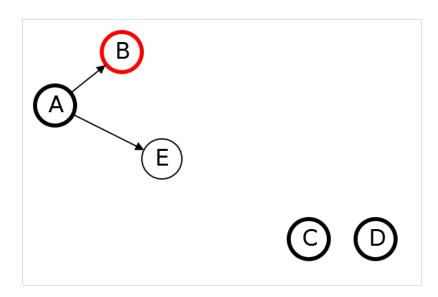


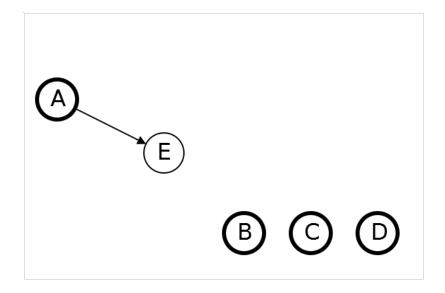


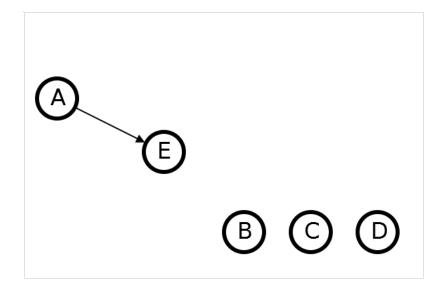


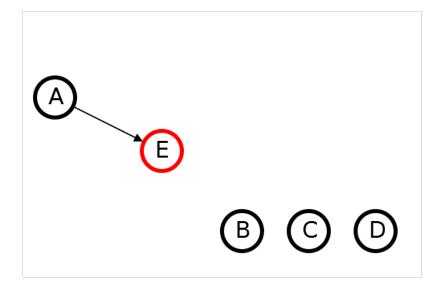




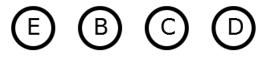


















Observation

This is just DFS!

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We are sorting vertices based in postorder!

Better Algorithm

TopologicalSort(G)

 $\mathsf{DFS}(G)$ sort vertices by reverse post-order

Outline

1 Idea

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3 Correctness

Theorem

Theorem

If G is a DAG, with an edge u to v, post(u) > post(v).

Proof

Consider cases

- **Explore** v before exploring u.
- **Explore** v while exploring u.
- Explore v after exploring u (cannot happen since there is an edge).

Case I

Explore v before exploring u.

- \blacksquare Cannot reach u from v (DAG)
- \blacksquare Must finish exploring v before find u
- lacksquare post(u) > post(v).

Case II

Explore v while exploring u. Must finish exploring v before can finish exploring u. Therefore post(u) > post(v).

Next Time

Connectivity in directed graphs.