The best rythm game of all times

**(just another rhythm game)**

Lets see how long I stay motivated…… If I even get to what I intended, pushing your hand, grabbing & throwing bars, pushing blocks away, getting pushed by blocks.

* Hand tracking (import the SteamVR thingy)
* Apply hands (therefore, you must import fucking VRMs, big oof. Or don’t you?)
* Load songs and maps from file (its extremely annoying, I know, but doing this later is shit as well)

And then the “fun” begins and you may spend years exactly designing your interactions.