

Sprint 2 Plan

dndsip.ga by dndsip: V 1.0.0

Complete on October 18th, 2018. V.1.0 - Last revised October 18th 2018.

Goal: Our goal for this sprint is to familiarize ourselves with the tools we will be using and to create a drop down dice roller.

Sprint 2	
<i>User Stories, priority ordered</i>	<i>Story Points</i>
Sprint 2	63 (total)
As a user, I would like to have access to a drop down menu dice roller that I can access from my character sheet or from the DM tools screen.	13
As a user, I would like to be able to create an account.	8
As a user, I would like to be able login to the webpage so that I can access my saved data.	8
As a player, I would like to be able to input my data into a character sheet that mirrors the physical copy so that I can safely and conveniently store information about my goals. (CSS/HTML)	21
As a user, I would like to be able to see a list of my created character sheets so that I can access the sheets I have already created.	8
As a player, I would like to be able to create a new character sheet when I do not already have one.	5

Task Listing:

- 1) As a user, I would like to have access to a drop down menu dice roller that I can access from my character sheet or from the DM tools screen.
 - a) Add a clickable icon.

- b) When the icon is clicked, it expands into a viewable div.
 - c) Add an option for a modifier to the dice roller.
 - d) Saving the last roll in place of the icon.
- 2) As a user, I would like to be able to create an account.
 - a) Create HTML/CSS for a register form.
 - b) Create PHP which checks that the input to the form is valid.
 - c) Create PHP which stores the data input into the form to the SQL database.
- 3) As a user, I would like to be able login to the webpage so that I can access my saved data.
 - a) Create HTML/CSS for a login form.
 - b) Create PHP which checks the input to the form against the database.
 - c) Create PHP which logs in the user and keeps them logged in on subsequent pages.
- 4) As a player, I would like to be able to input my data into a character sheet that mirrors the physical copy so that I can safely and conveniently store information about my goals. (CSS/HTML)
 - a) Create nameplate or “header” div with content inside.
 - b) Create stats div.
 - c) Create inspiration div.
 - d) Create proficiency bonus div.
 - e) Create saving throws div.
 - f) Create skills div.
 - g) Create Passive Perception div.
 - h) Create “Other Proficiencies and Languages” div
 - i) Create AC, Initiative, Speed, HP, Hit Dice, Death Saving Throws (AIS) div.
 - j) Create Weapons div.
 - k) Create Spell Slots div.
 - l) Create “Personality” div.
 - m) Create Traits and Features div.
 - n) Create Inventory div.
- 5) As a user, I would like to be able to see a list of my created character sheets so that I can access the sheets I have already created.
 - a) Create CSS/HTML for a new page which contains a box for character sheets.
 - b) Create CSS/HTML for a new page which displays a link for the DM tools.

- c) Create PHP which pulls all of the users' character sheets and the basic data about them and then displays it on the page.
- 6) As a player, I would like to be able to create a new character sheet when I do not already have one.
 - a) Create PHP which opens up a blank character sheet for users to write on.

Team Roles:

Michael Hypnarowski: Product Owner

Allan Wong: Developer

Connor (Robert Sanders): Scrum Master

Jensen Li: Developer

Viren Singh: Developer

Initial Task Assignment:

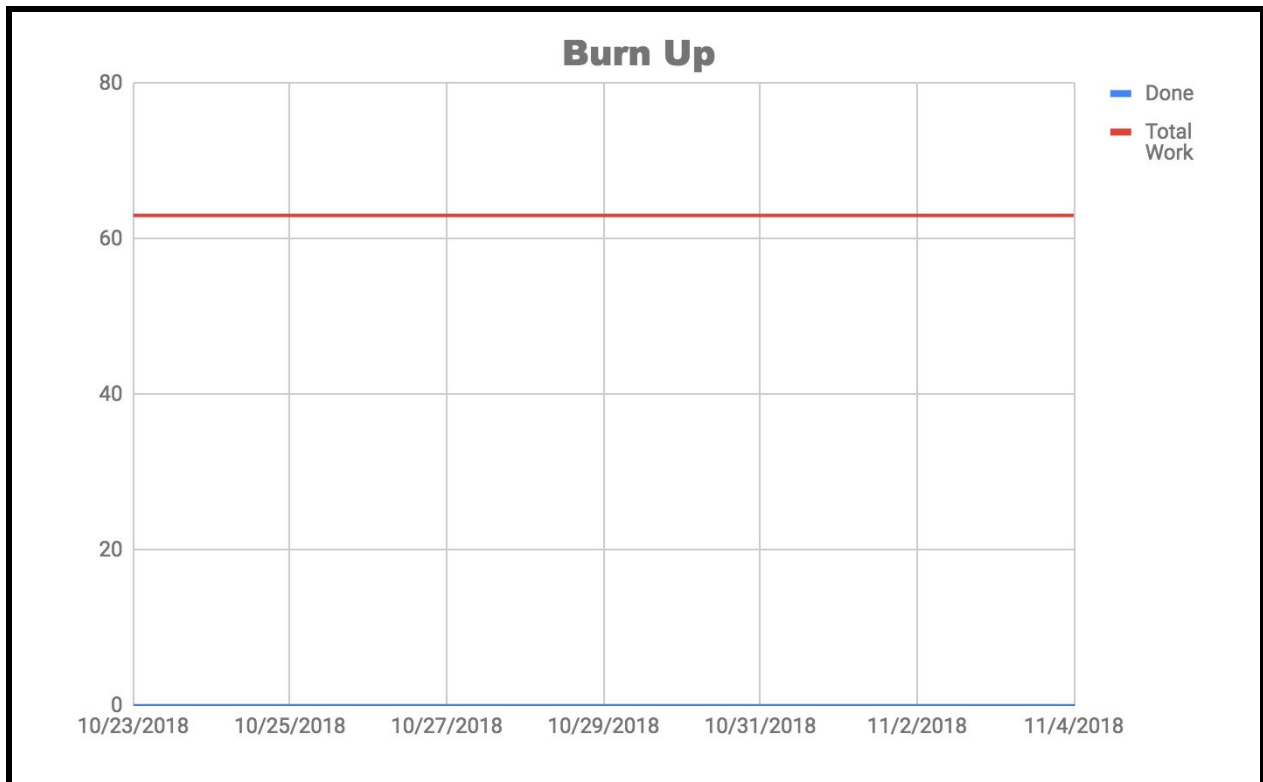
Michael: 3 a

Allan: 4 a

Connor: 4 i

Jensen: 5 a

Viren: Task 1 a

Initial Burnup Chart:

Initial Scrum Board

Scrum Times:

Day	Time	Location
Tuesday	6:00pm	Jack Baskin 302/316/340ab
Thursday (TA meeting)	6:00pm	Jack Baskin 302/316/340ab
Sunday	10:00am	Jack Baskin 302/316/340ab