Sprint 1 Report: dndsip.ga, Team DNDSIP, October 18

Actions to stop doing:
- Failure to communicate the ideas that we envision in the final feature.
- Failure to communicate clearly about git flow.

Actions to start doing:
- Communicate clearly what it is that we want the final features to look like.
- Communicate clearly what work is being done by who.
- Organize the Trello board with tasks instead of user stories.

Actions to keep doing:
- Maintaining git cleanliness and flow with branches.
- Being ahead of the game and making sure that we stay on top of the work.
- Communicating with each other about the code that we have completed and making it clear to each other how it works.
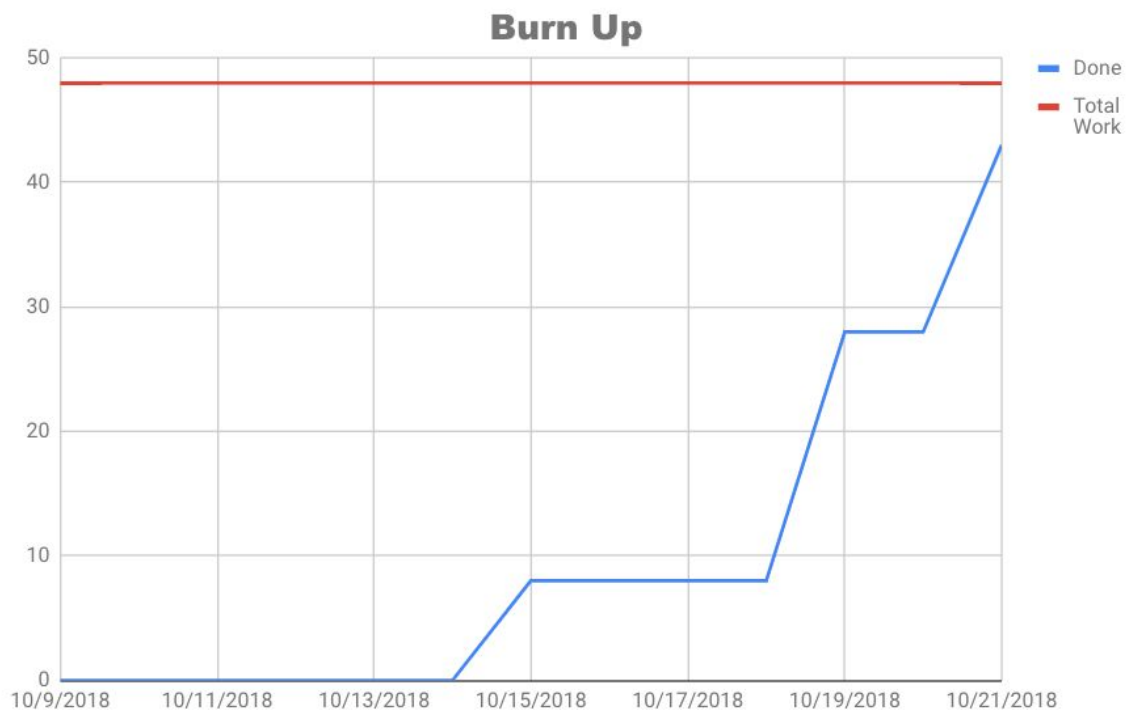
Work Completed:
- (8) As a developer, I would like all of our team members to have a basic understanding of the JavaScript language so that they can work on the website.
- (8) As a developer, I would like all of our team members to have a basic understanding of CSS and HTML so that they can work on the website.
- (2) As a developer, I would like all of our team members to learn how to interact with the pages on our web server so that our developers can edit the website.

- (2) As a developer, I would like all of our team members to have a basic understanding of digitalocean.com in so that they can monitor and make any changes necessary to our site.

Work Not Completed:
- (13) As a user, I would like to have access to a drop down menu dice roller that I can access from my character sheet or from the DM tools screen.

Work Completion Rate:

Total number of user stories completed during the prior sprint
- 7 User Stories Completed / 8 User Stories Total

Total Number of Estimated Ideal Work Hours Completed
- 43 Work Hours

Total Number of Days During Prior Sprint:
- 14 days (Oct 8 - Oct 21)

User Stories/Day
- (7 User Stories Completed / 14 days) = 0.5 User Stories/Day

Ideal Work Hours/ Day:
- (43 Hours Completed / 14 days) = ~3 Work Hours/Day