

# Cold War: Hidden Agendas - Game Rules

## Play Online or Download the Game

This game was designed as a browser-based assistant for game hosts.

You can run it directly from your device or use GitHub Pages:

GitHub Repository:

<https://github.com/Radanya123/Cold-War-Hidden-Agendas>

- Open index.html to launch the game
- Use the built-in role generator and trivia assistant
- All you need is a modern browser - no install required

## Objective

Survive and help your team (USA / USSR / Independents) win through strategy, deduction, and Cold War knowledge.

## Setup

- 5 to 8 players, plus 1 host (or shared screen)
- Host opens the game interface
- Choose number of players -> click Assign Roles
- Each player secretly receives their role
- Host may download roles to keep track privately

## Teams & Roles

### USA (Light Team)

- President: double voting power during the day
- CIA Analyst: investigates one player each night
- Journalist: can reveal one role publicly (once per game)

### USSR (Dark Team)

- KGB Agent: eliminates one player each night
- Saboteur: blocks one player from acting at night
- Propagandist: can rewrite a public message once

### Independents

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- Double Agent: wins if survives and misleads both teams
- Arms Dealer: wins if survives 3 nights and ends with 1 player

## Night Phase (Host-guided)

Call roles in this order:

KGB -> Saboteur -> CIA -> Journalist (optional) -> Arms Dealer

Each role performs its action in secret

## Day Phase

- Players discuss and vote to eliminate someone
- President's vote counts as 2
- The player with the most votes is eliminated (role revealed)

## Trivia Mode (Optional)

- After each night phase, click Roll Question
- A Cold War trivia question is shown with a 30-second timer
- Players who answer correctly receive double voting power
- Questions don't repeat until Reset Questions is clicked

## Victory Conditions

- USA wins: all USSR and Independents eliminated
- USSR wins: outnumber all others
- Double Agent wins: survives to the final 3 and is not exposed
- Arms Dealer wins: survives 3 nights and ends with only 1 player

## Host Tools (included in the game)

- Role assignment with editable names
- Role descriptions and Cold War facts
- Trivia module with 30+ questions
- Automatic timer
- Question tracking + reset system
- Downloadable player role list