

Cold War: Hidden Agendas - Game Rules

What Is This Game?

Cold War: Hidden Agendas is a strategic party game of roles, bluffing, and trivia. It simulates the paranoia, power struggles, and espionage of the Cold War era. This rulebook complements a browser-based game assistant hosted here:

GitHub: <https://github.com/Radanya123/Cold-War-Hidden-Agendas>

You can launch the game by opening index.html in your browser.

Objective

Survive and help your team (USA / USSR / Independents) win through strategy, deduction, and Cold War knowledge.

Setup

- 5 to 8 players + 1 host (or shared screen)
- Host opens the game and clicks "Assign Roles" after selecting player count
- Each player receives a role (privately or aloud)
- Host may download role list

Roles

USA (Light Team)

- President: double vote power during the day
- CIA Analyst: investigates one player per night
- Journalist: reveals one role publicly (once)

USSR (Dark Team)

- KGB Agent: eliminates one player per night
- Saboteur: blocks a player from acting
- Propagandist: rewrites a message once per game

Independents

- Double Agent: wins if survives and misleads
- Arms Dealer: wins if survives 3 nights and ends with 1 other player

Night Phase

Roles act in this order:

KGB -> Saboteur -> CIA -> Journalist (optional) -> Arms Dealer

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Day Phase

Players vote to eliminate someone.

President's vote counts double.

The eliminated player's role is revealed.

Trivia Mode (Optional)

After each night, host clicks "Roll Question". Timer starts (30 sec).

Players who answer correctly get double voting power.

Questions do not repeat until "Reset Questions" is clicked.

Victory Conditions

- USA wins: all USSR and Independents eliminated
- USSR wins: they outnumber everyone else
- Double Agent wins: final 3 players and not exposed
- Arms Dealer wins: survives 3 nights and ends with 1 player

Host Tools

- Role generator with editable names
- Trivia system with 30+ questions
- Downloadable role list
- Timer with lockout
- Question repeat prevention + reset

Access the Host Assistant:



<https://github.com/Radanya123/Cold-War-Hidden-Agendas>

Note: This is not an online multiplayer game.

It is a browser-based assistant for the game master to run an offline role-based party game.