

welcome

welcome

shift+enter=run the cell

dd=delete the cell

Keywords

In [1]:

```
import keyword
print(keyword.kwlist)
```

```
['False', 'None', 'True', 'and', 'as', 'assert', 'async', 'await', 'break',
 'class', 'continue', 'def', 'del', 'elif', 'else', 'except', 'finally',
 'for', 'from', 'global', 'if', 'import', 'in', 'is', 'lambda', 'nonlocal',
 'not', 'or', 'pass', 'raise', 'return', 'try', 'while', 'with', 'yield']
```

In [2]:

```
false=10
```

In [3]:

```
false
```

Out[3]:

10

identifier

name given to entity like class,functions,variables etc

In [4]:

```
1var=20
```

Input In [4]
1var=20
^

SyntaxError: invalid decimal literal

In []:

```
var1=20
```

In []:

```
var1
```

In []:

```
var@=30
```

In []:

```
var_=30
```

In []:

```
var_
```

In []:

```
finally=40
```

In []:

```
Finally=40
```

In []:

```
Finally
```

In []:

```
from=50
```

In []:

```
From=50
```

In []:

```
From
```

comments in python :used to explain the code for more readability

In []:

```
print('python')      #define python
```

In []:

```
#single Line comment  
#multi line comment
```

In []:

```
"this  
is python  
session""
```

In []:

```
'''welcome  
to  
the  
india'''
```

statement

In []:

```
val5=10
```

In []:

```
p1=20+30  
p1
```

In []:

```
p2=20+30\  
+40+50\  
+70+80  
p2
```

In []:

```
p2=20+30\  
+40+50\  
+70+80  
p2
```

indentation

In []:

```
x=10  
if x==10:  
    print('x is equal to 10')
```

docstrings

In []:

```
def square(num):
    """square function will return the square of a number"""
    return num**2
```

In []:

```
square(2)
```

In []:

```
square.__doc__
```

variables

In []:

```
a=5
```

In []:

```
a
```

In []:

```
p=50
q=25
r=q
```

In []:

```
print(id(p))
```

In []:

```
print(id(q))
```

data type

int float bool/boolean complex

In []:

```
a=1254789631422
```

In []:

```
type(a)
```

In []:

```
b=10.2  
b
```

In []:

```
type(b)
```

In []:

```
bool1=True
```

In []:

```
bool1
```

In []:

```
print(bool(-2))
```

In []:

```
x=2+3j
```

In []:

```
type(x)
```

Strings

In []:

```
str1="hello"
```

In []:

```
type(str1)
```

In []:

```
len(str1)
```

In []:

```
str2=" hello python "
```

In []:

```
str2[0]
```

In []:

```
len(str2)
```

indexing

In []:

```
str3='welcome'
```

in python we always start indexing from 0

In []:

```
str3[0]
```

In []:

```
str3[-7]
```

Slicing

In []:

```
str3[3:6]
```

In []:

```
str3[3:7]
```

In []:

```
str3[0:]
```

In []:

```
str3[3:]
```

In []:

```
str4="bangalore"
```

In []:

```
str4[2:5]
```

In []:

```
str4[3:]
```

In []:

```
str5='data science'
```

In []:

```
str5[5:]
```

In []:

```
str5[2:8]
```

In []:

```
str6='heloo'
```

In []:

```
str[3]='l'
```

In []:

```
del str6
```

In []:

```
str6
```

string concatenation

In []:

```
s1='data'  
s2='science' #data science
```

In []:

```
print(s1,s2,"dvnksdvnvdkndvn")
```

In []:

```
print(s1+' - '+s2)
```

String Membership

In []:

```
mystr='hello everyone' #in,not in membership operator
```

In []:

```
print('hello' in mystr)
```

In []:

```
print('python' in mystr)
```

In []:

```
print('eve' in mystr)
```

In []:

```
print('-eve' in mystr)
```

string partitioning

In []:

```
mystr1='natural language with python and R and java'  
mystr1
```

In []:

```
l=mystr1.partition('with')  
l
```

In []:

```
mystr1.capitalize()
```

In []:

```
mystr1.upper()
```

In []:

```
mystr1.lower()
```

In []:

```
mystr1.count('a')
```

In []:

```
mystr2="hello"  
mystr2
```

In []:

```
mystr2.strip()
```

In []:

```
mystr2.rstrip()
```

In []:

```
mystr2.lstrip()
```

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In []:

```
str6="heloo"
print(id(str6))
```

In []:

```
x=str6.replace('o','l')
print(id(x))
```

In []:

```
str7='good morning'
```

In []:

```
str7.replace("good", "beautiful")
```

In []:

```
str8='one two three four five six seven'
```

In []:

```
str8
```

In []:

```
str8.split()
```

variable assignment

In []:

```
x=10
```

In [5]:

```
x,y,z=20,25.5,'hello'
```

In [6]:

```
print(x)
print(y)
print(z)
```

```
20
25.5
hello
```

Operators

Arthmetic

Assignment

comparition /relational

logical

membership

identity

bitwise

Arthmetic =====

Addition

Substraction

Multiplication

Division

Floor division

Modulos

Exponentional

In [7]:

```
print(10+2)
print(10-2)
print(10*2)
```

```
12
8
20
```

In [8]:

```
print(15/2)
print(15//2)
print(15%2)
```

7.5
7
1

In [9]:

```
print(2**2)
```

4

Assignment

In [10]:

```
x=5
```

In [11]:

```
y=10
y+=2      #y=y+2
```

In [12]:

```
print(y)
```

12

In [13]:

```
z=15
z-=10      #z=z-10
```

In [14]:

```
print(z)
```

5

comparision /relational

== Equal

!= not equal

#> greater than

< less than

<= less than equal to

#>= greater than equal to

In [15]:

```
x=10  
y=20  
print(x==y)  
print(x<y)  
print(x>y)
```

```
False  
True  
False
```

Logical operators

and

or

not

In [16]:

```
x=10  
y=20  
print((x<5) and (y<10))  
print((x<5) or (y<10))  
print((x==10) and (y==20))  
print((x==10) or (y==20))
```

```
False  
False  
True  
True
```

identity operators

In [17]:

```
print((10) is (10.0))
```

```
False
```

```
<>:1: SyntaxWarning: "is" with a literal. Did you mean "=="?  
<>:1: SyntaxWarning: "is" with a literal. Did you mean "=="?  
C:\Users\Mukund\AppData\Local\Temp\ipykernel_1312\436760226.py:1: SyntaxWa  
rning: "is" with a literal. Did you mean "=="?  
    print((10) is (10.0))
```

In [18]:

```
print('hello')
x=10
if (x>5):
    print('welcome')
print(hdsvvhsvn)
print('python')
```

hello
welcome

```
-----
-
NameError: name 'hdsvvhsvn' is not defined
Traceback (most recent call last)
Input In [18], in <cell line: 5>()
  3 if (x>5):
  4     print('welcome')
----> 5 print(hdsvvhsvn)
      6 print('python')
```

NameError: name 'hdsvvhsvn' is not defined

Type Casting

In []:

```
a='2'
b=2
```

In []:

```
type(a)
```

In []:

```
type(b)
```

Auto type casting

Forced Type casting

In []:

```
4+3.23+False #4.00+3.23+0.00
```

In []:

```
3+2.3+False+True #3.00+2.3+0.00+1.00
```

In []:

```
2+3+'data'+4.5
```

In []:

```
12+15+'10'+2
```

In []:

```
print(int(True))
```

In []:

```
print(int(bool("data")))
```

In []:

```
a='10'
```

In []:

```
print(int(a))
```

In []:

```
b='data123'
```

In []:

```
print(int(b))
```

In []:

```
z=3.2  
print(int(z))
```

In []:

```
x=3  
print(float(x))2
```

In []:

```
print(float(False))
```

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List

In []:

```
list1=[10,20,30,40,50] #homogenous same kind of data
print(list1)
print('hello')
```

In []:

```
type(list1)
```

In []:

```
list2=[60,20.5,'happy'] #hetrogenous multiple kind of data
list2
```

In []:

```
type(list2)
```

In []:

```
list3=[[1,2,3],[4,5,6]] #nested List
```

In []:

```
type(list3)
```

Properties of List

In []:

```
#List store element in sequential order
#List store hetrogenous element
#List allow duplicate value
#List are mutable or changeable
```

In []:

```
list4=[1,1,20,30,40]
id(list4)
```

In []:

```
list4
```

In []:

```
list4[1]=5
```

In []:

```
list4
id(list4)
```

In []:

```
list5=[10,50,7,80,90,5,20,100]
```

In []:

```
list5[-4]
```

In []:

```
list5[-7]
```

In []:

```
list5[-5:-2]      #start index position:
```

In []:

```
list6=[[1,2,3],[4,5,6]]
```

In []:

```
list6[1][1]
```

In []:

```
list7=[10,50,7,80,90,5,20,100]
```

In []:

```
list7.append(99)
```

In []:

```
list7
```

In []:

```
list7.append(105)
```

In []:

```
list7
```

In []:

```
list7.pop()
```

In []:

```
list7
```

In []:

```
list7.pop()
```

In []:

```
list7
```

In []:

```
list7.pop(2)
```

In []:

```
list7
```

In []:

```
list7.insert(0,5)
```

In []:

```
list7
```

In []:

```
list7.reverse()
```

In []:

```
list7
```

In []:

```
list7.sort()
```

In []:

```
list7
```

In []:

```
list7.sort(reverse=True)
```

In []:

```
list7
```

Tuple

In []:

```
tup1=(10,20,30,40)  
tup1
```

In []:

```
type(tup1)
```

In []:

```
tup2=50,60,40,70  
tup2
```

In []:

```
type(tup2)
```

Properties of tuple

In []:

```
#tuple store element in sequential order  
#tuple allow duplicate values  
#tuple is immutable or unchangeable
```

In []:

```
tup3=(1,1,5,7,8)
```

In []:

```
tup3
```

In []:

```
tup3[1]=9
```

In []:

```
tup4=(10,20,30,50,70,80,90)
```

In []:

```
tup4[3:5]
```

In []:

```
tup4.index(80)
```

In []:

```
tup4.count(50)
```

Set

In []:

```
set1={10,20,60}  
set1
```

In []:

```
type(set1)
```

In []:

```
set2={60,50,10,20,80,10,50}  
len(set2)
```

In []:

```
set2
```

Properties of Set

In []:

```
#set store element in random order  
#set didn't allow duplicate values  
#set is immutable or mutable  
#indexing and slicing is not possible in set
```

In []:

```
list10=[] #empty list  
type(list10)
```

In []:

```
tup10=() #empty tuple  
type(tup10)
```

In []:

```
set3=set() #empty set  
type(set3)
```

In []:

```
set4={10,20,50,70,80}
```

In []:

```
set4[1:3] #indexing /slicing is not possible
```

In []:

```
set4.remove(70)
```

In []:

```
set4
```

In []:

```
set4.discard(80)
```

In []:

```
set4
```

In []:

```
set5={10,20,50,70,80,90,100}
```

In []:

```
set5.remove(105)
```

In []:

```
set5.discard(109)
```

Dictionary

In []:

```
dict1={} #empty dictionary  
type(dict1)
```

In []:

```
dict2={'name':'rohit','age':25}
```

In []:

```
dict2
```

In []:

```
dict2.keys()
```

In []:

```
dict2.values()
```

In []:

```
dict2.items()
```

In []:

```
dict2['location']='chennai'
```

In []:

```
dict2
```

In []:

```
dict2['location']='mumbai'
```

In []:

```
dict2
```

In []:

```
dict3={1:'one',2:'two','A':[ 'shankar','balaji','girish']}
```

In []:

```
dict3
```

In []:

```
dict3['A'][1][2]
```

In []:

```
dict4={0:{'one':1,'two':2},1:{'city':'banglore','area':'whitefield'},'three':[ 'Mumbai','P'
```

In []:

```
dict4
```

In []:

```
dict4[1]['area']
```

In []:

```
dict4[0]['two']
```

In []:

```
dict4['three'][0]
```

In []:

```
dict4['three'][1][2]
```

In []:

```
dict4[1]['city']
```

In []:

```
dict4.pop('three')
```

Conditional Statement

In []:

```
#if  
#if---else  
#if--elif--elif....  
#nested if
```

In []:

```
x=10  
if x==10:           #true  
    print('matched')  
print('hello')
```

In []:

```
x=20  
if x==10:           #false  
    print('matched')  
print('hello')
```

In []:

```
y=15  
if y>20:  
    print('welcome')  
print('python')
```

In []:

```
y=15  
if y<20:  
    print('welcome')  
print('python')
```

In []:

```
#write down the code as a output "Logged in" when password is 12345
```

In []:

```
y=12345
if y==12345:
    print('logged in')
```

In []:

```
x=10
y=20
print('hello')
if(x+y==30 and x>y):      #true
    print('yes')
else:
    print('no')
print('welcome')
```

In []:

```
x=13
if x%2==0:                  #false
    print('x is even')
else:
    print('x is odd')
```

In []:

```
y=12
if y%3==0:                  #cond true
    print('divisible')
else:
    print('not divisible')
```

In []:

```
x=2
if x==1:                    #false
    print('python')
elif x==2:                   #true
    print('jupyter')
elif x==3:
    print('ML')
else:
    print("AI")
```

In []:

```
x=10
if x==1:
    print('python')
elif x==2:
    print('jupyter')
elif x==3:
    print('ML')
else:
    print("AI")
```

In []:

```
light_color='pink'
if light_color=='red':
    print('stop')
elif light_color=='green':
    print('go')
elif light_color=='orange':
    print('slow')
else:
    print('invalid color')
```

In []:

```
light_color='green'
x=10
if light_color=='red':
    if x==10:
        print('hello')
    print('stop')
elif light_color=='green':
    print('go')
elif light_color=='orange':
    print('slow')
else:
    print('invalid color')
```

In []:

```
light_color='red'
x=11
if light_color=='red':
    if x==10:
        print('hello')
    print('stop')
elif light_color=='green':
    print('go')
elif light_color=='orange':
    print('slow')
else:
    print('invalid color')
```

input method

In []:

```
light_color=input("Enter the color of the traffic light(red/green/orange): ")

if light_color=='red':
    print('stop')
elif light_color=='green':
    print('go')
elif light_color=='orange':
    print('slow')
else:
    print('invalid color')
```

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In [20]:

```
name=input("enter your name : ") #input method always return string value
```

```
enter your name : mukund
```

In [21]:

```
age=input('enter the age :')
print(type(age))
```

```
enter the age :20
<class 'str'>
```

In [22]:

```
age=int(input('enter the age :')) #you need to convert the data type using type casting
print(type(age))
```

```
enter the age :30
<class 'int'>
```

Control Statement

Loop----while and for

In [23]:

```
i=1          #initializer
while i<=5:    #expression  #true
    print(i)
    i=i+1
```

```
1
2
3
4
5
```

In [28]:

```
i=5
while i>=2:
    print(i)
    i=i-1
```

5
4
3
2

In [48]:

```
name='hello'
i=0
while i<=4:
    print(name[i],end=' ')
    i=i+2
```

h l o

In [46]:

```
name='umesh'
i=0
while i<=4:
    print(name[i],end=" ")
    i=i+1
```

u m e s h

In [35]:

```
print('hello','welcome',sep="*")
```

hello*welcome

In [40]:

```
print('hello')
print('welcome')
```

hello
welcome

In [45]:

```
print('hello',end=" ")
print('welcome')
```

hello welcome

For loop

In [50]:

```
x=[10,20,45,37,30,40,50]
for i in x:
    if i%2==0:
        print(i)
```

```
10
20
30
40
50
```

In [57]:

```
x=[10,40,21,35,32]
for i in x:
    if i%2!=0:
        print(i)
```

```
21
35
```

In [58]:

```
name='welocme'
for i in name:
    if i in "aeiou":
        print(i)
```

```
e
o
e
```

Nested For

In [61]:

```
a=['science','math','english']
b=[10,20,30]
for i in a:    #science
    for j in b:    #10
        print(j,i)
```

```
10 science
20 science
30 science
10 math
20 math
30 math
10 english
20 english
30 english
```

Range

In [60]:

```
#to generate range of numbers
```

In [63]:

```
x1=list(range(100))
print(x1)
```

```
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20,
21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 3
9, 40, 41, 42, 43, 44, 45, 46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57,
58, 59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72, 73, 74, 75, 7
6, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86, 87, 88, 89, 90, 91, 92, 93, 94,
95, 96, 97, 98, 99]
```

In [64]:

```
x2=list(range(25)) #range will generate from 0 and end with n-1
print(x2)
```

```
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20,
21, 22, 23, 24]
```

In [65]:

```
x3=list(range(1,10))
print(x3)
```

```
[1, 2, 3, 4, 5, 6, 7, 8, 9]
```

In [66]:

```
x3=list(range(5,20)) #it will start from intilizer and end with n-1(2 variable)
print(x3)
```

```
[5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19]
```

In [67]:

```
x3=list(range(2,25,2))
print(x3)
```

```
[2, 4, 6, 8, 10, 12, 14, 16, 18, 20, 22, 24]
```

In [73]:

```
x3=list(range(10,30,17))
print(x3)
```

```
[10, 27]
```

In [76]:

```
#1-100 included
x3=list(range(1,101))
print(x3)
```

```
[1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20, 2
1, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34, 35, 36, 37, 38, 39,
40, 41, 42, 43, 44, 45, 46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 5
8, 59, 60, 61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72, 73, 74, 75, 76,
77, 78, 79, 80, 81, 82, 83, 84, 85, 86, 87, 88, 89, 90, 91, 92, 93, 94, 9
5, 96, 97, 98, 99, 100]
```

In [80]:

```
x3=list(range(101,5,-1))
print(x3)
```

```
[101, 100, 99, 98, 97, 96, 95, 94, 93, 92, 91, 90, 89, 88, 87, 86, 85, 84,
83, 82, 81, 80, 79, 78, 77, 76, 75, 74, 73, 72, 71, 70, 69, 68, 67, 66, 6
5, 64, 63, 62, 61, 60, 59, 58, 57, 56, 55, 54, 53, 52, 51, 50, 49, 48, 47,
46, 45, 44, 43, 42, 41, 40, 39, 38, 37, 36, 35, 34, 33, 32, 31, 30, 29, 2
8, 27, 26, 25, 24, 23, 22, 21, 20, 19, 18, 17, 16, 15, 14, 13, 12, 11, 10,
9, 8, 7, 6]
```

Packing and unpacking

In [86]:

```
marks=72,85,91,59          #packing
rohit,balaji,gayathri,gomathi=marks #unpacking
print(rohit)
print(balaji)
print(gayathri)
print(gomathi)
print(type(marks))
```

```
72
85
91
59
<class 'tuple'>
```

In [88]:

```
x=10,20,30
a,b,c=x

print(a)
print(b)
print(c)
print(type(x))
```

```
10
20
30
<class 'tuple'>
```

Functions

In [89]:

```
#block of code which perform specific task for us  
#once we will assign/create function we can call n number of times  
#parameter  
#argument
```

In []:

```
#build in  
#user defined  
#anonymous
```

In [90]:

```
x=[39,17,5,9,25]  
print(len(x))    #no. of element  
print(type(x))   #datatype  
print(max(x))    #max no.  
print(min(x))    #min no.  
print(sum(x))    #sum no.
```

```
5  
<class 'list'>  
39  
5  
95
```

In [91]:

```
def myfun1(a,b):      #def definition to define user defined functions  
    return a+b  
res=myfun1(10,20)     #calling the function  
print(res)  
res*5
```

```
30
```

In [92]:

```
def myfun1(a,b):  
    print(a+b)  
myfun1(10,20)
```

```
30
```

In []:

```
#return to store the output .....
```

In [94]:

```
def square(n): #parameter variable define under the parenthesis
    n=n*n
    return n #store the output
res1=square(10) #argument assigning the value to the parameter
print(res1)
print(res1+5)
```

100
105

Types of Parameter/Argument

In [95]:

```
#positional
#keyword
#default
#Arbitrary / variable number of argument / args
#Keyword Arbitrary / keyword variable number of argument / kwargs
```

In [97]:

```
#positional
def add(x,y):
    print(x)
    print(y)

add(50,40)
```

50
40

In [98]:

```
#keyword
def add(x,y):
    print(x)
    print(y)

add(y=50,x=40)
```

40
50

In [107]:

```
#default
def add(x,y=20,z=50):
    print(x)
    print(y)
    print(z)

add(10)
```

```
10
20
50
```

In [109]:

```
#Arbitrary / variable number of argument / args
def fun2(x):
    print(x)

fun2()
```

```
-----
-
TypeError                                     Traceback (most recent call last)
t)
Input In [109], in <cell line: 5>()
  2 def fun2(x):
  3     print(x)
----> 5 fun2()

TypeError: fun2() missing 1 required positional argument: 'x'
```

In [110]:

```
def fun2(x):
    print(x)

fun2(10,20)
```

```
-----
-
TypeError                                     Traceback (most recent call last)
t)
Input In [110], in <cell line: 4>()
  1 def fun2(x):
  2     print(x)
----> 4 fun2(10,20)

TypeError: fun2() takes 1 positional argument but 2 were given
```

In [115]:

```
def fun2(*x):    #args
    print(x)

fun2()
fun2(10,20)
fun2(1,2,3)
fun2(99,80,70,60,70,50)

()
(10, 20)
(1, 2, 3)
(99, 80, 70, 60, 70, 50)
```

In [123]:

```
def fun3(x,*y,z):
    print(x)
    print(y)
    print(z)

#fun3(10,20,30,40,60)
#fun3(10,20,30,40)
fun3(10,20,30)
```

```
-----  
-  
TypeError
```

```
Traceback (most recent call last)
```

```
t)  
Input In [123], in <cell line: 8>()  
    4     print(z)  
    5 #fun3(10,20,30,40,60)  
    6 #fun3(10,20,30,40)  
----> 8 fun3(10,20,30)
```

```
TypeError: fun3() missing 1 required keyword-only argument: 'z'
```

In [131]:

```
def fun3(x,*y,z=100):
    print(x)
    print(y)
    print(z)

fun3(10,20,30,z='hello')
```

```
10
(20, 30)
hello
```

In [130]:

```
x=10  
print(x)  
x=20  
print(x)
```

10
20

In [133]:

```
#Keyword Arbitrary / keyword variable number of argument / kwargs  
def fun5(**kwargs):  
    print(kwargs)  
  
fun5(name="rohit",location="mumbai",age=25)  
  
{'name': 'rohit', 'location': 'mumbai', 'age': 25}
```

In [135]:

```
dict12={'name':'rohit','location':'mumbai','age':25}  
def fun6(**kwargs):  
    print(kwargs)  
  
fun6()  
  
{}
```

In []:

```
#anonymous function  
# function without a name  
# Lambda is called inliner  
#special function map and filter
```

In [136]:

```
def add(x,y):  
    return x+y  
  
res=add(15,25)  
print(res)
```

40

In [137]:

```
add=lambda x,y:x+y  #syntax  Lambda input parameter : return value  
res=add(15,25)  
res
```

Out[137]:

40

In [138]:

```
fun6=lambda x:'even' if x%2==0 else "odd"
res1=fun6(10)
print(res1)
```

even

In [139]:

```
fun6=lambda x:'even' if x%2==0 else "odd"
res1=fun6(13)
print(res1)
```

odd

In [140]:

```
fun7=lambda y:'vowel' if y in "aeiou" else 'not vowel'
res2=fun7('a')
print(res2)
```

vowel

In [141]:

```
fun7=lambda y:'vowel' if y in "aeiou" else 'not vowel'
res2=fun7('b')
print(res2)
```

not vowel

In [145]:

```
str15='hello python'
print('h'in str15)
print(' 'in str15)
```

True

True

In [153]:

```
#map and filter
num=[1,2,3,4,5,6,7,8,9,10] #print the output in such a way that it should be multiplication
mul_num=set(map(lambda x:x*2,num)) #map will take 2 parameter 1:function 2: iterable
print(mul_num)
```

{2, 4, 6, 8, 10, 12, 14, 16, 18, 20}

In [155]:

```
num=[1,2,3,4,5,6,7,8,9,10]
even_num=list(filter(lambda x:x%2==0,num)) #filter will take 2 parameter 1:function(cond)
print(even_num)
```

[2, 4, 6, 8, 10]

In [156]:

```
x=[1,2,3,4,5]
def fun6(x):
    return x+1

res=list(map(fun6,x))
print(res)
```

[2, 3, 4, 5, 6]

In [157]:

```
def fun7(x):
    return x**2

res=list(map(fun7,x))
print(res)
```

[1, 4, 9, 16, 25]

In [158]:

```
res=list(map(lambda x:x**2,x))  #
print(res)
```

[1, 4, 9, 16, 25]

In []:

```
addition=lambda *args:sum(args)
res=addition(10,20,30,40,50)
print(res)
```

Packages and module

In [161]:

```
#Import moduleName
#import module name as alias name
#import module name with specific code
#import module with *
```

In [165]:

```
from datetime import date,datetime
#from one import add

today_date=date.today()
print(today_date)
now_time=datetime.now()
print(now_time)
```

2023-07-25

2023-07-25 16:23:49.942593

In [168]:

```
from datetime import date,datetime,timedelta
current_date = datetime.now()
yesterday = current_date - timedelta(days=1)
yesterday
```

Out[168]:

```
datetime.datetime(2023, 7, 24, 16, 28, 37, 514424)
```

break continue & pass

In [166]:

```
for i in range(10):
    if i==7:          #condition is true it will break the loop
        break
    print(i,end=" ")
```

```
0 1 2 3 4 5 6
```

In [167]:

```
for i in range(10):
    if i==7:
        continue      #condition will met it skip again loop will continue
    print(i,end=" ")
```

```
0 1 2 3 4 5 6 8 9
```

In [171]:

```
def my_fun():
    pass
    print('hello')

my_fun()
```

```
hello
```

In [172]:

```
def my_fun():
    pass
```

Local Variable & Global Variable

In [173]:

```
def m1(a):      #local variable which declared inside of the function
    p=50         #local variable
```

```
m1(10)
```

In [174]:

```
x=40      #global variable variable --outside of the function
y=35      #global variable
def m1(a):    #local
    p=50      #Local

m1(10)
```

In [175]:

```
#scope
#local variable: inside the function only
#global variable :scope is everywhere
```

In [181]:

```
def f1():
    a=10
    print(a)

def f2():
    b=20
    print(b)

f1()
f2()
print(b)
```

10
20
20

In [182]:

```
x=10      #global
def f1():
    x=50      #Local

print(x)
```

10

In [183]:

```
x=10      #global
def f1():
    x=50      #local
    print(x)

f1()
```

50

In [1]:

```
a={1,2,3,4,5}  
b={4,5,6,7,8}  
a-b
```

Out[1]:

```
{1, 2, 3}
```

In [2]:

```
a.difference(b)
```

Out[2]:

```
{1, 2, 3}
```

In [4]:

```
a.difference_update(b)  
a
```

Out[4]:

```
{1, 2, 3}
```

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exception handling

In [1]:

```
#types of error  
#python mainly has 3 types of error
```

In [4]:

```
#Syntax error  
for i in range(10)
```

Input In [4]
for i in range(10)
^

SyntaxError: expected ':'

In [6]:

```
#Logical error  
radius=5  
area_of_circle=2*3.14*radius  
area_of_circle
```

Out[6]:

```
31.400000000000002
```

In [7]:

```
#runtime error (exception)
res=10/0
res
```

```
-----
-
ZeroDivisionError                                Traceback (most recent call last)
t)
Input In [7], in <cell line: 2>()
    1 #runtime error
----> 2 res=10/0
    3 res
```

ZeroDivisionError: division by zero

In [8]:

```
#types of exceptions
#ZeroDivisionError
```

In [9]:

```
#type error
res='10'/2
res
```

```
-----
-
TypeError                                     Traceback (most recent call last)
t)
Input In [9], in <cell line: 2>()
    1 #type error
----> 2 res='10'/2
    3 res
```

TypeError: unsupported operand type(s) for /: 'str' and 'int'

In [10]:

```
#value error
num=int('hello')
num
```

```
-----
-
ValueError                                    Traceback (most recent call last)
t)
Input In [10], in <cell line: 2>()
    1 #value error
----> 2 num=int('hello')
    3 num
```

ValueError: invalid literal for int() with base 10: 'hello'

In [11]:

```
#index error
my_list=[1,2,3]
my_list[5]
```

```
- IndexError
IndexError: list index out of range
Input In [11], in <cell line: 3>()
    1 #index error
    2 my_list=[1,2,3]
----> 3 my_list[5]
```

IndexError: list index out of range

In [12]:

```
#key error
my_dict={'a':1,'b':2}
my_dict['c']
```

```
- KeyError
KeyError: 'c'
Input In [12], in <cell line: 3>()
    1 #key error
    2 my_dict={'a':1,'b':2}
----> 3 my_dict['c']
```

KeyError: 'c'

In [13]:

```
#attribute error
my_str='hello'
my_str.intersection()
```

```
- AttributeError
AttributeError: 'str' object has no attribute 'intersection'
Input In [13], in <cell line: 3>()
    1 #attribute error
    2 my_str='hello'
----> 3 my_str.intersection()
```

AttributeError: 'str' object has no attribute 'intersection'

In [14]:

```
#file not found error
```

In [15]:

```
#ModuleNotFoundError : import wrong module name
```

In [17]:

```
def m2(x,y):
    res=x/y
    print(res)

m2(10,2)
```

5.0

In [18]:

```
def m2(x,y):
    res=x/y
    print(res)

m2(10,0)
```

```
-
```

ZeroDivisionError Traceback (most recent call last)
t)
Input In [18], in <cell line: 5>()
 2 res=x/y
 3 print(res)
----> 5 m2(10,0)

Input In [18], in m2(x, y)
 1 def m2(x,y):
----> 2 res=x/y
 3 print(res)

ZeroDivisionError: division by zero

In [19]:

```
def m2(x,y):
    res=x/y
    print(res)

m2('10',2)
```

-

TypeError Traceback (most recent call last)

Input In [19], in <cell line: 5>()
 2 res=x/y
 3 print(res)
----> 5 m2('10',2)

Input In [19], in m2(x, y)
 1 def m2(x,y):
----> 2 res=x/y
 3 print(res)

TypeError: unsupported operand type(s) for /: 'str' and 'int'

In [22]:

```
def m2(x,y):
    try:                      #in case of valid input try block will execute
        res=x/y
        print(res)
    except ZeroDivisionError:
        print('division by zero is not allowed')
    except TypeError:
        print('invalid data type for division')

m2('10',2)
m2(10,0)
m2(10,5)
```

invalid data type for division
 division by zero is not allowed
 2.0

In [33]:

```
def list_element(list16,index):
    value=list16[index]
    print('element at index',index,':',value)

list16=[1,2,3,4,5]
list_element(list16,2)

element at index 2 : 3
```

In [34]:

```
def list_element(list16,index):
    value=list16[index]
    print('element at index',index,':',value)

list16=[1,2,3,4,5]
list_element(list16,5)
```

-

IndexError Traceback (most recent call last)

t)
Input In [34], in <cell line: 6>()
 3 print('element at index',index,':',value)
 5 list16=[1,2,3,4,5]
----> 6 list_element(list16,5)

Input In [34], in list_element(list16, index)
 1 def list_element(list16,index):
----> 2 value=list16[index]
 3 print('element at index',index,':',value)

IndexError: list index out of range

In [35]:

```
def list_element(list16,index):
    try:
        value=list16[index]
        print('element at index',index,':',value)
    except IndexError:
        print('the list does not have an element at index',index)

list16=[1,2,3,4,5]
list_element(list16,5)
```

the list does not have an element at index 5

In [36]:

```
def list_element(list16,index):
    try:
        value=list16[index]
        print('element at index',index,':',value)
    except:           #generic exception
        print('the list does not have an element at index',index)

list16=[1,2,3,4,5]
list_element(list16,5)
```

the list does not have an element at index 5

In [37]:

```
def m2(x,y):
    try:
        res=x/y
        print(res)
    except:
        print('division by zero is not allowed')
    except:
        print('invalid data type for division')

#we can't use multiple except block without mentioning error name
#one try block can have max one generic except block
m2('10',2)
m2(10,0)
m2(10,5)
```

Input In [37]

```
except:  
^
```

SyntaxError: default 'except:' must be last

In []:

```
# we can handle exception through try and except block
# in a code multiple exception can occur
# we can handle them by using 2 ways
# multiple try-except block
# using single try but multiple except block
```

In [39]:

```
#in case of exception only except block will execute
try:
    print(10/0)
except:
    print('exception handled')
else:
    print("else is excuted")
```

exception handled

In [40]:

```
#in case of no exception try and else block will execute
try:
    print(10/2)
except:
    print('exception handled')
else:
    print("else is excuted")
```

5.0
else is excuted

In [42]:

```
def m2(x,y):
    try:
        res=x/y
        print(res)
    except ZeroDivisionError:
        print('division by zero is not allowed')
    except TypeError:
        print('invalid data type for division')
    finally:
        print('this block will always execute')

m2('10',2)
```

invalid data type for division
this block will always execute

In [43]:

```
def m2(x,y):
    try:
        res=x/y
        print(res)
    except ZeroDivisionError:
        print('division by zero is not allowed')
    except TypeError:
        print('invalid data type for division')
    finally:
        print('this block will always execute')
```

```
m2(10,0)
```

division by zero is not allowed
this block will always execute

In [45]:

```
def m2(x,y):
    try:
        res=x/y
        print(res)
    except ZeroDivisionError:
        print('division by zero is not allowed')
    except TypeError:
        print('invalid data type for division')
    else:
        print('hello')
    finally:
        print('this block will always execute')
```

```
m2(10,2)
```

5.0
hello
this block will always execute

List Comprehension

In [46]:

```
#precise way to create a List
```

In [47]:

```
num=[1,2,3,4,5]
square=[]
for i in num:
    square.append(i**2)

square
```

Out[47]:

```
[1, 4, 9, 16, 25]
```

In [48]:

```
num=[1,2,3,4,5]
square=[i**2 for i in num] #syntax: [append code/return value for Loop ]
square
```

Out[48]:

```
[1, 4, 9, 16, 25]
```

In [49]:

```
numbers=[1,2,3,4,5,6,7,8,9,10]
even_numbers=[]
for i in numbers:
    if i%2==0:
        even_numbers.append(i)

even_numbers
```

Out[49]:

```
[2, 4, 6, 8, 10]
```

In [50]:

```
numbers=[1,2,3,4,5,6,7,8,9,10]
even_numbers=[i for i in numbers if i%2==0] #syntax: [append code/return value for Loop
even_numbers
```

Out[50]:

```
[2, 4, 6, 8, 10]
```

In [51]:

```
#in case of if-else for Loop will come at Last
```

In [52]:

```
# [1st return value if condn else 2nd return value for Loop ]
```

In [53]:

```
list1=[1,2,3,4,5,6]
res=['even' if i%2==0 else 'odd' for i in list1]
res
```

Out[53]:

```
['odd', 'even', 'odd', 'even', 'odd', 'even']
```

extract vowels from string using list comprehension

In [57]:

```
s1 = ['apple', 'banana', 'orange', 'mango', 'papaya']
v = [i for i in s1 if i[0] in 'aeiou']
v
```

Out[57]:

```
['apple', 'orange']
```

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File Handling

OOPs

The main OOPS concepta are:-

1 : Class

2 : Object

3 : Encapsulation

4 : Inheritance

5 : Polymorphism

6 : Abstraction

In [1]:

```
#class and object
#class is a virtual entity
#object is real entity
#every object has some properties and functionality
#properties====variable
#functionality====method
#class tell us how our object look alike
```

In [14]:

```
class House: #define class
    def __init__(self):      #constructor
        print(self)
        self.no_of_rooms=5
        self.color="white"
        self.location='banglore'
        self.floor=2
        self.area=100      #variable attribute properties

    def shelter(self):      #method
        print('living')

h1=House()      #object or instance
print(h1)
print(h1.no_of_rooms)
print(h1.color)
print(h1.location)
print(h1.floor)
h1.shelter()
h2=House()
print(h2)
print(h2.color)
```

```
<__main__.House object at 0x00000291B3570340>
<__main__.House object at 0x00000291B3570340>
5
white
banglore
2
living
```

In [15]:

```
#init method is called as constructor
#it will get automatically called once we create the object
#init method will assign object address to self
```

In [17]:

```
class Test:
    def __init__(self):
        self.a=40

t1=Test()
t2=Test()
t3=Test()
t1.a=t2.a+t3.a
t2.a=t1.a-20
t3.a=t2.a+t1.a
print(t1.a)
print(t2.a)
print(t3.a)
```

80
60
140

instance variable and class variable

In [19]:

```
class Circle:
    pi=3.14      #class variable
    def __init__(self, radius):
        self.radius=radius      #instance variable

    def area(self):
        print(self.pi*(self.radius)**2)

c1=Circle(10)
c1.area()
print(c1.pi)
```

314.0

In [1]:

```
#variable define inside the class and outside of all method
#varibale define inside the object or self as prefix
#instance variable can be access through object
```

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Polymorphism

In [2]:

```
my_list10=[1,2,3,4,5]
print(len(my_list10))
my_str10='welcome'
print(len(my_str10))
```

5
7

In [4]:

```
#method overloading
class Sample:
    def display_info(self, course=''):
        print('this is a session of' +course)

s1=Sample()
s1.display_info()
s1.display_info('python')
```

this is a session of
this is a session of python

In [5]:

```
#method overriding
class A:
    def m1(self):
        print('one')

class B(A):
    def m1(self):
        print('two')

b=B()
b.m1()
```

two

In [6]:

```
class A:
    def m1(self):
        print('one')

class B(A):
    def m1(self):
        super().m1()
        print('two')

b=B()
b.m1()
```

one
two

In [7]:

```
class A:
    def __init__(self):
        self.x=10

class B(A):
    def __init__(self):
        self.m=40

b=B()
print(b.m)
```

40

In [9]:

```
class A:
    def __init__(self):
        self.x=10

class B(A):
    def __init__(self):
        super().__init__()
        self.m=40

b=B()
print(b.m)
print(b.x)
```

40

10

Encapsulation Data hiding

In [10]:

```
#private and protected
#setter and getter
```

In [20]:

```
class A:
    def __m1(self):      #single underscore is called protected
        print('this is m1')

    def m2(self):
        print('this is m2')

class B(A):
    def m3(self):
        print('this is m3')

b1=B()
b1.__m1()      #we can access by using single underscore(not recommended)
```

this is m1

In [18]:

```
class A:
    def __m1(self):      #double underscore is called private
        print('this is m1')

    def m2(self):
        print('this is m2')

class B(A):
    def m3(self):
        print('this is m3')

b1=B()
b1.__m1()      #we can't access private variable or method
```

-

AttributeError Traceback (most recent call last)
t)
Input In [18], in <cell line: 13>()
 10 print('this is m3')
 12 b1=B()
---> 13 b1.__m1()

AttributeError: 'B' object has no attribute '__m1'

setter and getter

In [21]:

```
class Student:
    def __init__(self,name):
        self.name=name

obj=Student('ravi')
obj.name
```

Out[21]:

'ravi'

In [22]:

```
class Student:
    def __init__(self, name):
        self.__name=name

obj=Student('ravi')
obj.name
```

```
-_-_
AttributeError                                     Traceback (most recent call last)
t)
Input In [22], in <cell line: 6>()
      3         self.__name=name
      5 obj=Student('ravi')
----> 6 obj.name
```

AttributeError: 'Student' object has no attribute 'name'

In [23]:

```
#to set the value in private variable when call through object
#we are using setter and getter
```

In [24]:

```
class Student:
    def __init__(self):
        self.__name=""

    def setname(self, name):      #set the value in private variable
        self.__name=name

    def getname(self):           #though getter we print/get the value
        return self.__name

obj=Student()
obj.setname('ravi')
var1=obj.getname()
print(var1)
```

ravi

Abstraction

In [25]:

```
#hiding implementation detail and exposing/showing the required detail to user
```

In [26]:

```
#we can achieve abstraction in python by using abstract class and abstract method  
#we can make any class as abstract class by inherit from ABC  
#any abstract class contain atleast one abstract method  
#any abstract class contain abstract method and concrete method(normal)  
#car class will be called as abstract class  
#abstract method means only declaration no implementation  
#we cann't create object for abstract class  
#for diffrent implementation we use abstract method  
#for same implemetnation we use concrete method
```

In [34]:

```
from abc import ABC,abstractmethod

class Car(ABC): #by inherite ABC abstract base class
    @abstractmethod
    def mileage(self):
        pass
    def color(self): #concrete method
        print('the color of car is white')

class Maruti_suzuki(Car):
    def mileage(self):
        print('the mileage is 35km')

class Tata(Car):
    def mileage(self):
        print('the mileage is 40km')

class Ford(Car):
    def mileage(self):
        print('the mileage is 32 km')

m1=Maruti_suzuki()
t1=Tata()
f1=Ford()
t1.mileage()
f1.mileage()
m1.mileage()
t1.color()
m1.color()
f1.color()
```

```
the mileage is 40km
the mileage is 32 km
the mileage is 35km
the color of car is white
the color of car is white
the color of car is white
```

In [35]:

```
from abc import ABC,abstractmethod

class Car(ABC): #by inherite ABC abstract base class
    @abstractmethod
    def mileage(self):
        pass
    def color(self): #concrete method
        print('the color of car is white')

class Maruti_suzuki(Car):
    pass

class Tata(Car):
    def mileage(self):
        print('the mileage is 40km')

class Ford(Car):
    def mileage(self):
        print('the mileage is 32 km')

m1=Maruti_suzuki()
t1=Tata()
f1=Ford()
t1.mileage()
f1.mileage()
m1.mileage()
t1.color()
m1.color()
f1.color()
```

```
-----
-
TypeError                                     Traceback (most recent call last)
t)
Input In [35], in <cell line: 22>()
  18     def mileage(self):
  19         print('the mileage is 32 km')
--> 22 m1=Maruti_suzuki()
  23 t1=Tata()
  24 f1=Ford()
```

TypeError: Can't instantiate abstract class Maruti_suzuki with abstract method mileage

In [36]:

```
# Jupyter notebook shortcuts
# reserved keywords
# identifier
# comments
# statements
# indentation
# docstring
# variables
# variable assignments
# datatypes int/float/bool/complex/string
# datastructure list/tuple/set/dict/range
# datastructure functions
# type casting
# conditional statements
# operators
# control statements Loop
# packing and unpacking
# functions
# Types of parameters
# map and filter
# Lambda
# input method
# packages and module
# break continue pass
# local and global variable
# oops
# exception handling
# file handling
# list comprehension

# =====
# decorator
# generator yield
# iterator next ,_iter_
# regex /regular expression
# thread
# debug technique
# bitwise operators
```

In []: