main.c

Share Run

Output

```c
// figure out the largest of three numbers
#include <stdio.h>
int main() {
    int n1,n2,n3;
    printf("enter three num");
    scanf("%d%d%d",&n1,&n2,&n3);
    if (n1>n2)
    {
        if  (n1>n3)
        printf("n1 is greater");
    }
    if (n2>n1)
    {
        if (n2>n3)
        printf("\n n2 is greater");
    }
    if (n3>n1)
    {
        if (n3>n2)
        printf("n3 is greater");
```

```
enter three num5 9 11
n3 is greater

=== Code Execution Successful ===
```

main.c

Share Run

```c
// figure out the largest of two numbers
#include <stdio.h>
int main() {
    int n1,n2;
    printf("enter two num");
    scanf("%d%d",&n1,&n2);
    if (n1>n2)
    {
        printf("n1 is greater");
    }
    else
    {
        printf("n2 is greater");
    }
    return 0;
}
```

Output

```
enter two num100 10
n1 is greater

=== Code Execution Successful ===
```

main.c

Share Run

Output

```c
//Use user defined datatype.
#include <stdio.h>
void main() {
    typedef int integer;
    integer n1=12;
    printf("%d",n1);
}
```

```
12

=== Code Exited With Errors ===
```

main.c

Share Run

```c
// Enum shows the garbage value of number.
#include <stdio.h>
void main() {
    int n1;
    printf("%d",n1);
}
```

Output

```
31427

=== Code Exited With Errors ===
```

main.c

Share Run

Output

```c
// WAP to find the size of number.
#include <stdio.h>
void main() {
    int n1=12;
    printf("%d", sizeof (n1));
}
```

```
4

=== Code Exited With Errors ===
```

main.c

Share Run

```c
//WAP to check whether the nnum is even or odd.
#include <stdio.h>
int main() {
    int n1;
    printf("enter the number");
    scanf("%d",&n1);
    if (n1%2==0)
    {
        printf("num is even");
    }
    else
    {
        printf("num is odd");
    }
    return 0;
}
```

Output

```
enter the number400
num is even

=== Code Execution Successful ===
```