delete可以通过结合 decreaseKey 和 deleteMin 而以时间 O(log N)完成。

```
/**
 Ι
 2
          * Merge rhs into the priority queue.
          * rhs becomes empty. rhs must be different from this.
 3
          * @param rhs the other binomial queue.
 5
          */
 6
         public void merge( BinomialQueue<AnyType> rhs )
 8
                                  // Avoid aliasing problems
             if( this == rhs )
 9
                 return;
10
11
             currentSize += rhs.currentSize;
12
13
             if( currentSize > capacity( ) )
14
15
                 int maxLength = Math.max( theTrees.length, rhs.theTrees.length );
16
                 expandTheTrees( maxLength + 1 );
17
             }
18
19
             Node<AnyType> carry = null;
             for( int i = 0, j = 1; j \le currentSize; i++, j *= 2)
20
21
             {
22
                 Node<AnyType> t1 = theTrees[ i ];
23
                 Node<AnyType> t2 = i < rhs.theTrees.length ? rhs.theTrees[ i ] : null;
24
25
                 int whichCase = t1 == null ? 0 : 1;
26
                 whichCase += t2 == null ? 0 : 2;
27
                 whichCase += carry == null ? 0 : 4;
28
29
                 switch( whichCase )
30
31
                   case 0: /* No trees */
32
                   case 1: /* Only this */
33
                     break;
34
                   case 2: /* Only rhs */
35
                     theTrees[ i ] = t2;
36
                     rhs.theTrees[ i ] = null;
37
                     break;
38
                   case 4: /* Only carry */
39
                     theTrees[ i ] = carry;
40
                     carry = null;
41
                     break;
42
                   case 3: /* this and rhs */
43
                     carry = combineTrees( t1, t2 );
44
                     theTrees[ i ] = rhs.theTrees[ i ] = null;
46
                   case 5: /* this and carry */
                     carry = combineTrees( t1, carry );
47
```

图 6-55 合并两个优先队列的例程