

将算法的描述直接翻译成代码。除了增加 npl(零路径长)域外,节点类(图 6-25)与二叉树是相同的。左式堆把对根的引用作为其数据成员存储。我们在第 4 章已经看到,当一个元素被插入到一棵空的二叉树时,由根引用的节点将需要改变。我们使用通常的实现 private 递归方法的技巧进行合并。该类的架构也如图 6-25 所示。

```

1  public class LeftistHeap<AnyType extends Comparable<? super AnyType>>
2  {
3      public LeftistHeap( )
4          { root = null; }
5
6      public void merge( LeftistHeap<AnyType> rhs )
7          { /* Figure 6.26 */ }
8      public void insert( AnyType x )
9          { /* Figure 6.29 */ }
10     public AnyType findMin( )
11         { /* See online code */ }
12     public AnyType deleteMin( )
13         { /* Figure 6.30 */ }
14
15     public boolean isEmpty( )
16         { return root == null; }
17     public void makeEmpty( )
18         { root = null; }
19
20     private static class Node<AnyType>
21     {
22         // Constructors
23         Node( AnyType theElement )
24             { this( theElement, null, null ); }
25
26         Node( AnyType theElement, Node<AnyType> lt, Node<AnyType> rt )
27             { element = theElement; left = lt; right = rt; npl = 0; }
28
29         AnyType      element;      // The data in the node
30         Node<AnyType> left;         // Left child
31         Node<AnyType> right;        // Right child
32         int          npl;          // null path length
33     }
34
35     private Node<AnyType> root;    // root
36
37     private Node<AnyType> merge( Node<AnyType> h1, Node<AnyType> h2 )
38         { /* Figure 6.26 */ }
39     private Node<AnyType> merge1( Node<AnyType> h1, Node<AnyType> h2 )
40         { /* Figure 6.27 */ }
41     private void swapChildren( Node<AnyType> t )
42         { /* See online code */ }
43 }

```

图 6-25 左式堆类型声明