

1. The nodes in the graph.
2. Whether or not the nodes can reach each other in the graph. It should be reflexive, symmetric, and transitive.
3. At the start, with n many nodes in a graph there should be n many equivalence classes, with each node being in its own equivalence class.
4. It would choose two nodes at random and use find to check if there is a path from the nodes' parents or the nodes themselves to each other. If not, it would relate them somehow.
5. It would check if all the nodes in the graph are all in the same equivalence class.