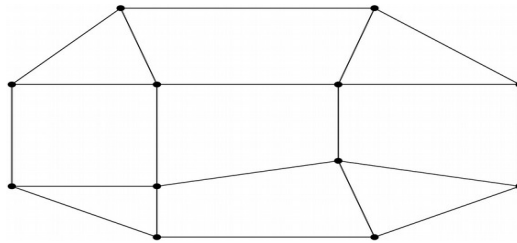


Q1. Assume that you have ready DCEL structure (edge, face, vertex tables) for planar subdivisions (use the following figure). Write functions for the following:

1. Given a vertex  $v$ , which vertices are the neighbors of  $v$ ?
2. Given a face  $f$ , which other faces are having a common edge with  $f$ ?



Q2. Write a program for randomized median finding (from a list of integers) with some relaxation  $d$ . Here,  $d$  is user input. Now, extend this median finding solution to write a Quick-sort procedure.

Q3. Write a nondeterministic program to sort a list of integers. Show, how many permutations have been tried to reach the solution.

Q4. Write/implement a randomized program/algorithm (and implement) to report a vertex cover of a given undirected graph.

Note: A vertex cover of an undirected graph is a subset of its vertices such that for every edge  $(u, v)$  of the graph, either ' $u$ ' or ' $v$ ' is in vertex cover.