# Rishabh Adiga

## Indian Institute of Technology Madras

#### Education

Indian Institute of Technology Madras; CGPA - 9.63

2019 - 2023

B. Tech in Electrical Engineering (In top 5 out of 143 students), Minor in Artificial Intelligence

Chennai, India

Deeksha CFL PU College; 95.8% (99.5% in PCMCs)

2017 - 2019

Department Of Pre-University Education, Karnataka

Bangalore, India

PSBB Learning Leadership Academy; CGPA - 10

2006 - 2017

Central Board of Secondary Education

Bangalore, India

# Research & Professional Experience

# Semantic segmentation in Histopathological images at IIITB

June 2021 - Dec 2021

Deep Learning Research Internship under Dr. T K Srikanth and Dr. Ramesh Kestur

 $Bangalore,\ Karnataka$ 

- Research and development of a deep learning model implemented using a novel version of UNet architecture to detect necrosis by semantic segmentation at International Institute of Information Technology Bangalore.
- The new model surpassed the previously existing Conditional random field (CRF) model by 13.724% in the AUPRC metric (other metrics had a significant increase too).
- Creation of a high-quality ground truth dataset was a secondary task through data manipulation and augmentation techniques along with performance analysis. The work done in this project is in the final stage of review. It is set to be *published in Elsevier's "Data in Brief" Journal* soon, and I am a *co-author* of this paper.

# Speech Technology and Handwriting Recognition using ML

April 2022 – May 2022

Assignment under Dr. Hema Murthy

Chennai. Tamil Nadu

- Developed a Speech-to-Text system for digits by using digit utterances. Dynamic Time Warping (DTW) and Hidden Markov Model (HMM) was trained for this purpose and achieved accuracies of 93.33% and 98.3%, respectively.
- Also developed a handwritten Telugu character recognition system using DTW, HMM, and ANN. Achieved accuracies of 94%, 97%, and 98%, respectively.
- After experimenting and researching, the number of symbols used for the HMM model was set based on the number of phonemes (44) in the English language for the digit utterances and the number of different patterns across all the letters in Telugu for handwriting recognition.

#### Search Engine using NLP

Feb 2022 - May 2022

Project under Dr. Sutanu Chakraborti

Chennai, Tamil Nadu

- Developed a search engine from scratch with text processing methods such as sentence segmentation, tokenization, stemming/lemmatization, and stopword removal. Tested using Cranfield dataset.
- Initially used Vector Space Model but moved on to BM-25 like model as a better alternative to TF-IDF vectorization.
- Latent Semantic Analysis utilized to handle synonymy and polysemy and a separate module for spell check. Achieved mean average precision (mAP) of 0.768 and Normalized Discounted Cumulative Gain (nDCG) of 0.642.

# Wells Fargo Internship

May 2022 - July 2022

Software Developer managed by Mr. Sunil Agarwal

Bangalore, Karnataka

- Implemented a production quality Trade Order Matching Engine modularized into UI, server, matching engine and database with 97% code coverage.
- Worked primarily on the back end of the engine and created a novel data structure (based on Red-Black trees) that enables matching of orders (and other operations such as insertion and amends) to be performed in O(1) time.

#### Selected Projects

#### Image classification | Python | Prof. Hema Murthy

Feb 2022

• Developed Image Classifiers using several methods, all coded from scratch, such as Gaussian Mixture Model (74% acc), Support Vector Machine (77% acc), K-Nearest Neighbors (70% acc), and Artificial Neural Network (78% acc). Performed dimensionality reduction using PCA and LDA techniques.

#### Othello AI Bot |C++| Prof. Deepak Khemani

Oct 2021

- Coded an Artificially Intelligent program that plays the game of Othello with other bots.
- Tested and optimized the minimax algorithm, alpha-beta pruning, and SSS\* algorithm to have low decision times and high win rates.

## Travelling Salesman Problem | Python | Prof. Deepak Khemani

Sept 2021

- Given 5 minutes, the project aimed to find the shortest tour visiting all cities in a given list with non-Euclidean distances provided, which is an NP-Hard problem.
- Researched various heuristics and methods such as Greedy heuristics, Farthest insertion, Clark and Wright Savings heuristics, 2-Opt, and many others to implement the project.

# Matrix Multiplication Accelerator | Verilog, Python | Prof. Nitin Chandrachoodan

Sept 2021 - Nov 2021

- Created a functional 32-bit RISC-V architecture CPU capable of performing all instructions in RV32I set with handshaking support.
- Implemented an accelerator that performs fast matrix operations, particularly matrix multiplication, using SIMD.

#### Tic Tac Toe over LAN | C, Socket programming | Prof. Ayon Chakraborty

March 2022

• Designed and implemented a two-player tic-tac-toe game using the traditional client-server architecture. Contains support for playing multiple games simultaneously using threads along with exception handling.

# **Self Projects** | *Python*, *PyTorch*, *C++*

• Some of the projects I worked on were the visualization of shortest path finding algorithms, implemented and trained generative adversarial networks for digits, simulation of a tube-light in python, space fighter game using PyCharm and a research project on the impact of machine learning on climate change and economics.

#### Achievements

2021 Bajaj TORQ Engineering Quiz Awarded 2nd place in this engineering contest held between the top IITs

2019 Indian National Physics Olympiad (INPhO) Represented my state for this prestigious Olympiad

2019 IIT-JEE Mains 99.90034 percentile out of 930k students from all over India (rank of 1315)

2019 COMEDK Exam (B.Tech entrance exam) 1st rank in state and 4th rank in the country (58k students)

2019 KCET (B.Tech entrance exam) 13th rank in this exam consisting of physics, chemistry, and math (194k students)

2018 National Standard Examination in Physics (NSEP) National Finalist and was awarded a certificate of merit for being placed in the top 1% of the country

2016 Piano, Trinity College London Completed grade 1 in theory and practical examination for piano

2014 National Cyber Olympiad (NCO) National Finalist with an all India rank of 367 and State rank of 43

2010-2015 Chess and Skating Won several trophies and medals in district and region-level competitions

#### Relevant Coursework

Computer Science: Pattern Recognition and Machine Learning, Artificial Intelligence, Natural Language Processing, Reinforcement Learning\*, Multi-Armed Bandits\*, Non Linear Optimization\*, Convolutional Neural Networks for Visual Recognition, Introduction to Computer Networks, Introduction to Programming, Applied Programming Lab, Data Structures and Algorithms, Computer Organisation, Microprocessor Theory, Operating Systems\*, Several courses online in (\* Ongoing/Expected in the following semester) ML

Mathematics: Multivariate Calculus, Series and Matrices, Graph Theory, Probability, Information Theory, Differential Equations, Stochastic Processes and Control, Principles of Measurement

# Skills

Programming Languages: Python, C, C++, Java, Matlab, Mathematica, Bash, Verilog, HTML5, CSS

Assembly: RISC-V, x86

Technologies/Frameworks: PyTorch, TensorFlow, Linux, Apache Kafka, Git, MySQL, JUnit, React JS

Languages: English, Kannada, Hindi, French, Japanese

## Positions of Responsibility

# Centre For Innovation (CFI)

Project Member in the accelerator for ray tracing group (Software team)

Saarang Cultural Festival

Music club volunteer

National Cultural Appreciation (NCA)

Dramatics community member

Computer Science

July 2021 - May 2022 Indian Institute of Technology Madras

Dec 2019 - Jan 2020

Indian Institute of Technology Madras

August 2019 - May 2020

Indian Institute of Technology Madras

July 2018 - March 2019 Deeksha CFL PU College

Class representative