

## Fire Alarm ecultity

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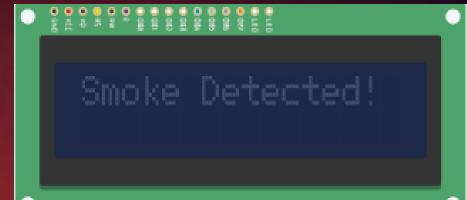




Проектът представлява прототип на противопожарна аларма, засичаща дим и температурни промени в затворено помещение. Изработен е в уеб платформата Thinkercad.



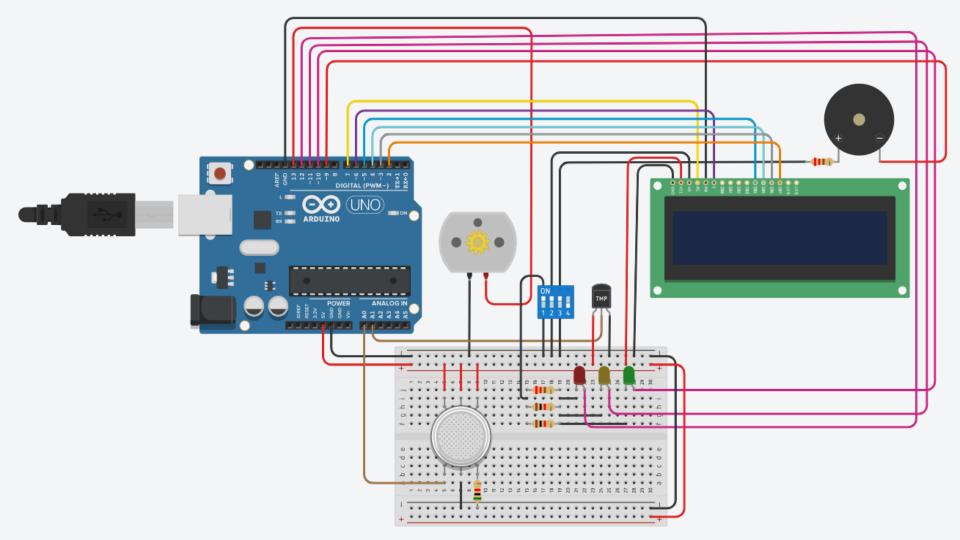








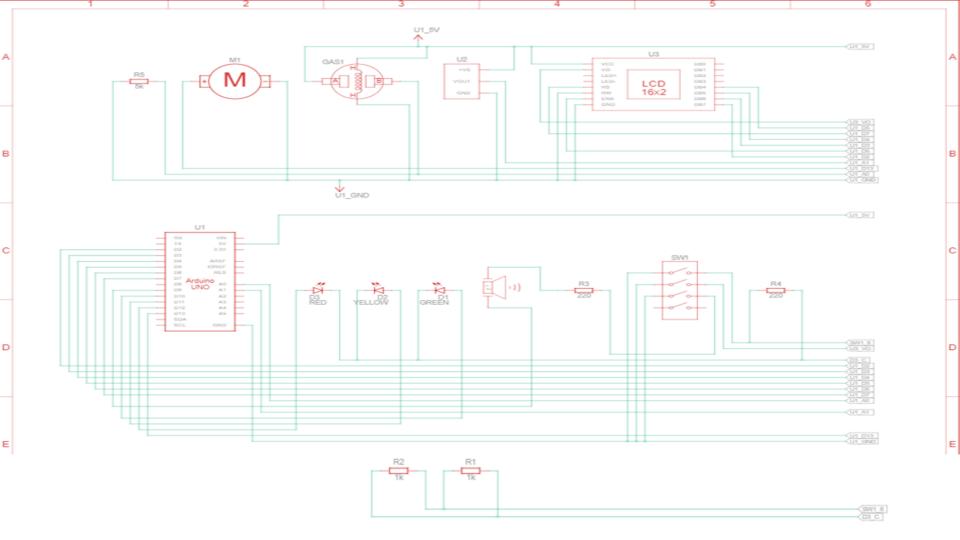
2 Блокова схема





## Електрическа схема



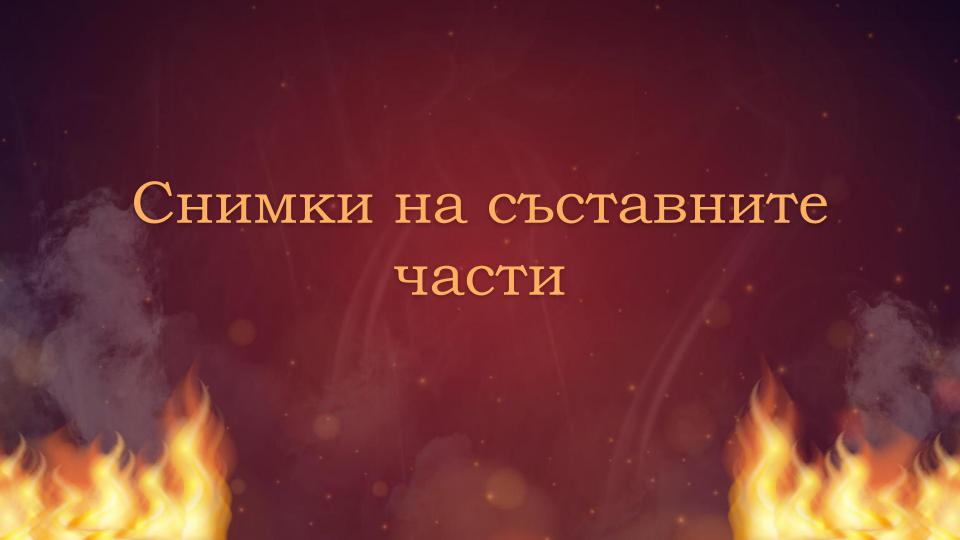


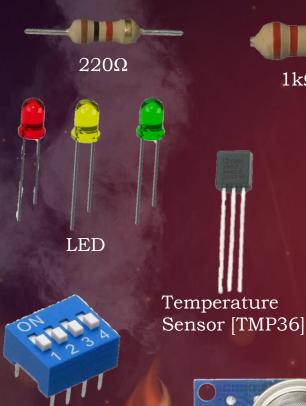


## Съставни части

- 1. Arduino Uno R3
- 2. DC Motor
- 3. LCD 16x2
- 4. Breadboard
- 5. Resistors:
- $1 \times 5k\Omega$
- $2 \times 1 k\Omega$
- $2 \times 220\Omega$

- 6. Temperature Sensor [TMP36]
- 7. DIP Switch SPST x 4
- 8. Gas Sensor
- 9. Piezo
- 10. LED x 3





DIP Switch

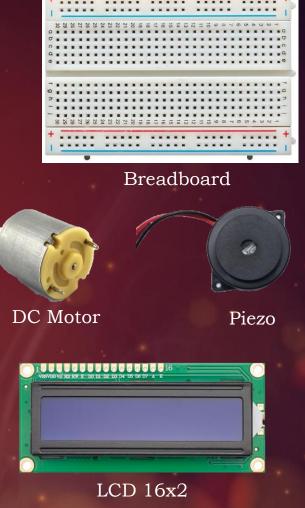
SPST x 4



 $5k\Omega$ 



 $1 \mathrm{k}\Omega$ 





```
1 #include <LiquidCrystal.h>
2 // LCD Pin Number
3 LiquidCrystal 1cd(7, 6, 5, 4, 3, 2);
  // Assigned variables to their respective pin number
6 int redLED = 12;
7 int yellowLED=11;
8 int greenLED=10;
9 int buzzer = 9;
int smokeSensor = 0;
int sensorThreshold = 700;
12 int sensorPin = A1;
int motorPin=13;
14
   float temperatureC=0;
```

```
void setup()
18
    //Turn on display backlight
19
    lcd.begin(16,2);
20
    pinMode(redLED, OUTPUT);
22
    pinMode(yellowLED, OUTPUT);
    pinMode(greenLED, OUTPUT);
24
    pinMode (buzzer, OUTPUT);
25
    pinMode (smokeSensor, INPUT);
26
    pinMode (motorPin, OUTPUT);
28
    Serial.begin(9600);
29
```

```
32 void loop()
33
    int analogSensor = analogRead(smokeSensor);
    int reading = analogRead(sensorPin);
    float voltage = reading * 4.68;
    voltage /= 1024.0;
    // Convert voltage to Celsius degrees
41
     temperatureC = (voltage - 0.5) * 100;
    Serial.print(temperatureC);
44
45
      If smoke value is greater than gas threshold the LCD Displays
      Smoke Detected
49
    if (analogSensor > sensorThreshold)
50
51
52
        If the temperature is greater than 27 the buzzer activates,
53
         the red LED thurns on and the motor thurns on
54
      if(temperatureC > 35)
          FireMode():
58
59
      // Else the vellow LED thurn on and the motor thurns on
      else
61
62
          SmokeMode();
    // Else the display output is "Safe Environment"
       SafeMode();
    delay(100);
    // Refresh LCD Display
    lcd.clear();
```

```
77 void FireMode(){
1cd.clear();
    // Print message
    lcd.print("
                    ALERT!");
    lcd.setCursor(0,1);
    lcd.print("THERE IS A FIRE!");
    // Green and vellow leds are turned OFF, red led is turned ON
      digitalWrite (redLED, HIGH);
      digitalWrite (greenLED, LOW);
      digitalWrite(vellowLED, LOW);
     //Motor thurns ON
      digitalWrite (motorPin, HIGH);
90
    //Start-stop the buzzer for 3 times
    for (int i=0; i<3; i++)
94
      tone(buzzer, 1000, 10000);
      delay(100);
96
      noTone (buzzer);
97
      delay(100);
98
99 }
100 }
```

```
119 void SafeMode()
120 {
     //Print message
       lcd.write("Safe Environment");
124
     // Yellow and red leds are turned OFF, green led is turned ON
       digitalWrite(redLED, LOW);
126
       digitalWrite (yellowLED, LOW);
       digitalWrite (greenLED, HIGH);
     // The buzzer is thurned OFF
       noTone (buzzer);
     // The mottor is turned OFF
134
       digitalWrite (motorPin, LOW);
135 }
```

```
void SmokeMode()
{

// Print message
lcd.print("Smoke Detected!");

// Green and red leds are turned OFF, yellow led is turned ON
digitalWrite(yellowLED, HIGH);
digitalWrite(redLED, LOW);
digitalWrite(greenLED, LOW);

// The buzzer is thurned OFF
noTone(buzzer);

// The motor is turned OFF
digitalWrite(motorPin, LOW);
```

6

Заключение

Процесът по изработването на прототипа на противопожарна аларма беше много интересен, изпълнен с трудности, с които успях да се справя. Научих много нови неща. Проектът надхвърли очакванията ми. Финалният продукт е много по-различен от началната идея, но и много по-добър. В заключение, успях да изпълня поставените си цели и да реализирам проекта по най-добрия начин.

