PowerShell

Shell Techniques, Tools, and Script Building Blocks



Windows Server

SoftUni Team Technical Trainers







Software University

https://softuni.bg

Have a Question?



sli.do #WSA

facebook.com/groups/

WindowsSystemAdministrationMarch2023/

Homework Progress





Submit M6 until 23:59:59 on 12.05.2023

Submit M7 until 23:59:59 on 19.05.2023

The End is Near ©



THIS MODULE MORE GO.

Scoring for Windows System Administration





Practice (Remote)



- (Install and) configure a few machines
- Connect them in a certain way
- Install and configure a set of services
- Create a set of users and groups
- Set the appropriate permissions
- Write a simple script that does what requested
- Additional tasks as per the exam requirements

The practice exam will be held remotely in a controlled environment

All you need is just a PC with RDP client and Internet connectivity

You will have 4 hours

Test (Remote)



30

minutes

2(8

single-choice questions

10

multi-choice questions

Test Your Knowledge



Practice (exam-like) questions:

https://zahariev.pro/q/wsa



What We Covered



- Troubleshooting
- Monitoring
- Backup and Restore
- Scheduling

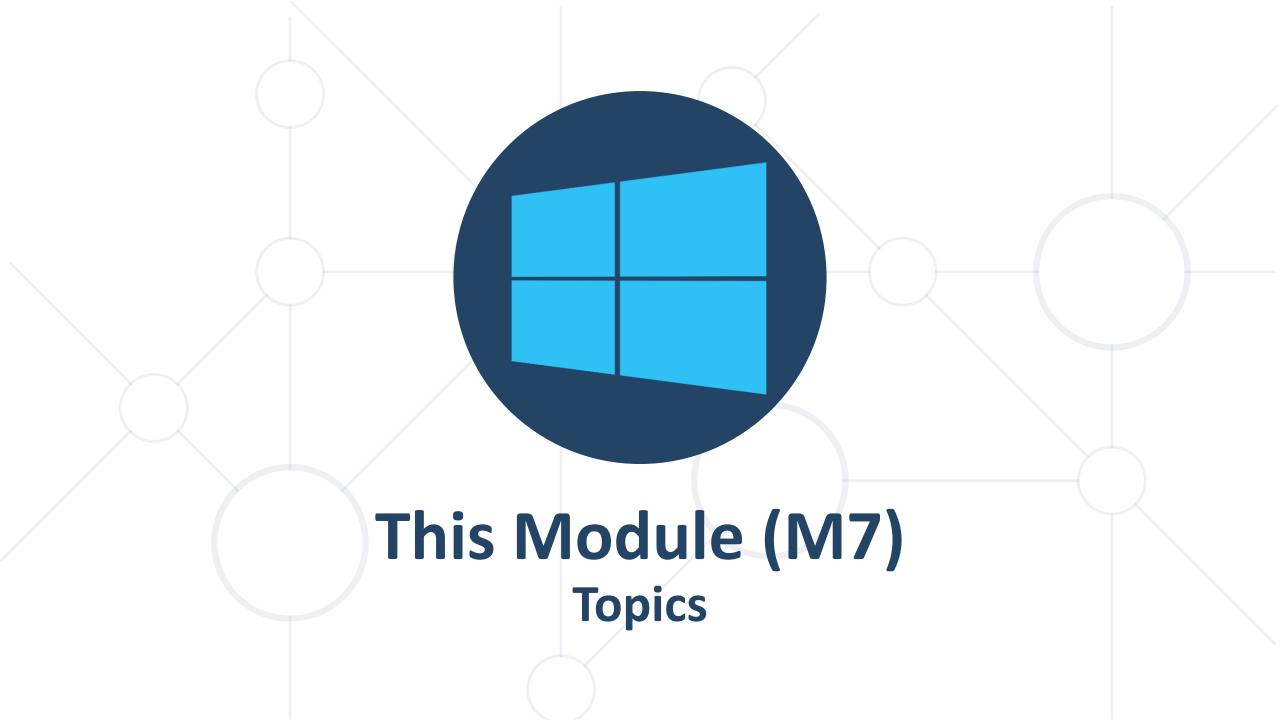


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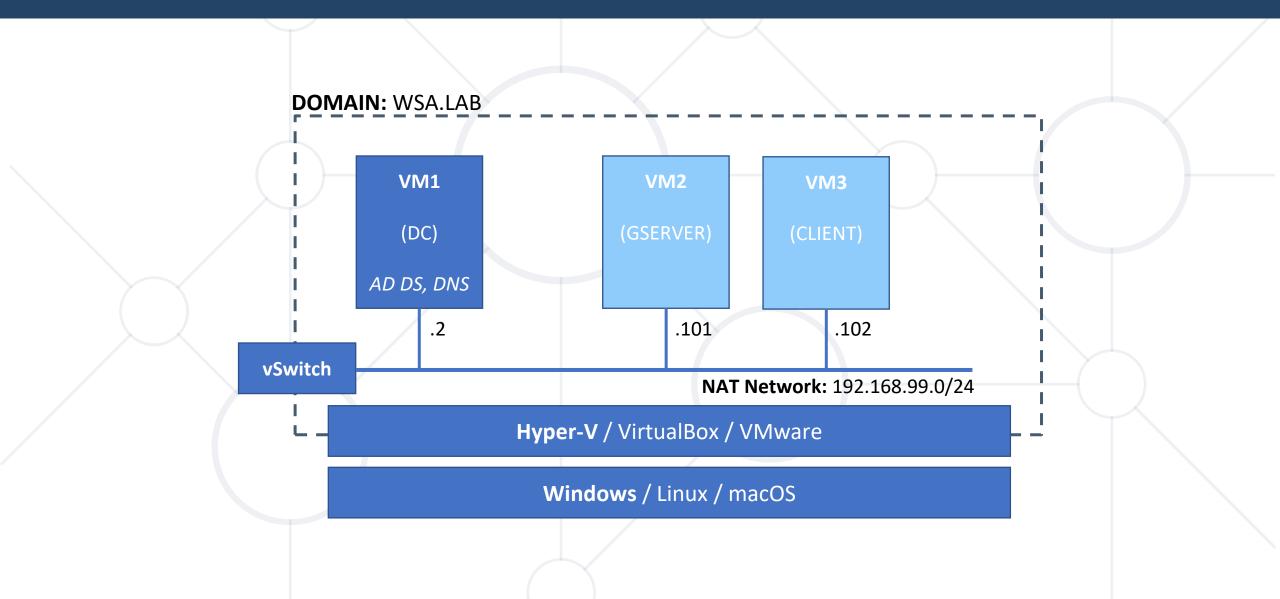


- 1. Working in the Shell
- 2. Tools and Building Blocks
- 3. Script Creation Process



Lab Infrastructure







Getting Help



- Our indispensable source is Get-Help
- Many modifiers and one to combine them -ShowWindow
- We can use Get-Member to examine an object
- Or Get-Command -Noun Topic, to get list of related commands
- If wondering what actions are there, then use Get-Verb
- When installing new modules always use Update-Help
- Of course, we can use on-line sources, but we should be careful

Aliases



- Instead of typing long commands we can shorten them
- There are some pre-built aliases Get-Alias or just alias
- We can create our own with New-Alias
- Or we can alter existing one with Set-Alias
- Load or save aliases with Import-Alias and Export-Alias
- Unless actions are taken, they live only in our session
- We can sore them in our profile folder \$Home\Documents
- Or system-wide in \$PsHome

Common Commands



- Special system aliases make our life easier
- They mimic common CMD.exe and UNIX shell commands
- Among them we can find
 - dir and Is to examine folder's content
 - cd, chdir, md, mkdir, rd, rmdir to change, add, or remove folder
 - cat and type to explore file's content
 - ps to get list of running process and others

Environment Variables (CMD Shell)



- Before PowerShell there was CMD Shell and it is still there
- There are plenty of existing and well-known commands there
- We can examine its environment by executing set
- Variables are referenced by %VARIABLE%
- Include %PATH%, %COMPUTERNAME%, %USERNAME%, etc.
- Their value can be seen with echo

Environment Variables (PowerShell)



- PowerShell is de-facto a standard for the last several years
- Its environment can be explored with Get-Variable
- Of course, we can define our own variables with New-Variable
- Alter (Set-Variable) or clear value (Clear-Variable) of existing
- And finally dispose variables with Remove-Variable
- We can use PowerShell variables by name \$Variable
- We can use CMD variables with \$env:VARIABLE

Redirect Output



- Some commands have internal export functions
- Alternative option is the output redirection
- This one history > C:\Temp\history.txt will save session history
- Of course, we can use special commands like
 - Out-File or Export-CSV
- And we can export to a visual list Out-GridView or ogv
- Screen and file at the same time Tee-Object or just tee

Files and Folders



- We can create new files or folders with New-Item
- Additionally, we can copy, move, rename, and delete items
- Clear-Content clears contents of a file
- Get-Item returns the item itself
- And Get-ChildItems returns its children (level 1)
- We can even add -Recurse to get other levels as well

PowerShell Profiles



- Added aliases, functions, and variables are not persistent
- To retain changes, we must put them in our profile
- Profile for all users and all shells (hosts)
 - %windir%\system32\WindowsPowerShell\v1.0\profile.ps1
- Profile for all users, but only to the Microsoft.PowerShell shell
 - %windir%\system32\WindowsPowerShell\v1.0\Microsoft.PowerShell_profile.ps1
- Profile for the current user, but affects all shells
 - %UserProfile%\My Documents\WindowsPowerShell\profile.ps1
- Profile for the current user and the Microsoft.PowerShell shell
 - *UserProfile%\MyDocuments\WindowsPowerShell\Microsoft.PowerShell_profile.ps1

(Power)Shell vs Host





Host

(PowerShell_ISE.exe, ...)

Runspace

An instance of the PowerShell engine

Hosts the PowerShell engine and handles the input and output



PowerShell (engine)

A set of .NET classes stored in DLL

Command Sequences

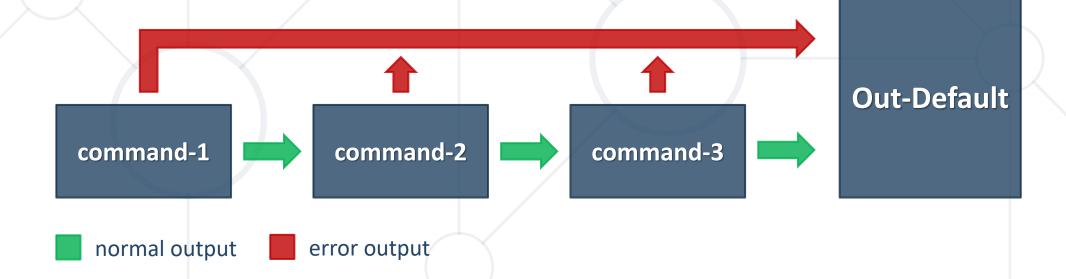


Series of independent commands

```
command-1; command-2; command-3; ...
```

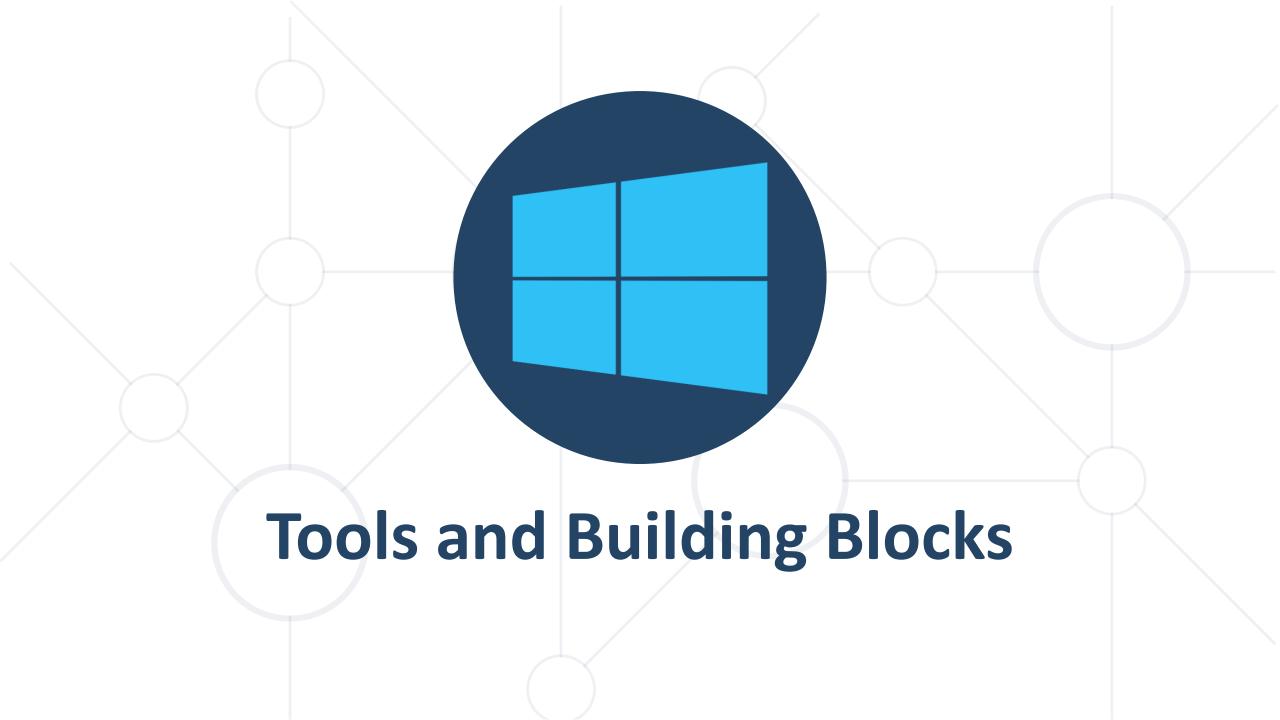
Series of connected commands

command-1 | command-2 | command-3 | ...





Practice: Work in the Shell Live Demonstration in Class



PowerShell Script Building Blocks





Comments



Single line

```
# One line comment
...
# and yet another one
```

Multiline

```
# First line of short multiline comment
# Second line of short multiline comment
...

    1-st line of long multiline comment
    ...
    N-th line of long multiline comment
#>
```

Variables and Data Types



- Variable is a named storage for information
- Some of the supported common data types
 - [datetime] date or time
 - [string] string of characters
 - [int] 32-bit integer
 - [double] double-precision floating number

```
[int]$choice = 5
```

If not specified, a variable can change its type on-the-fly

Flow Control



If-Then-Else structure

```
$limit = 50
$speed = 110
if ($speed -GT $limit) { "You are driving too fast" }
else { "You are a good driver" }
```

Switch structure

```
$color = 2

switch ($color) {
   1 {"The color is red"}
   2 {"The color is blue"}
   default {"The color is black"}
}
```

```
GT (greater than)
GE (greater than or equal)
LT (less than)
LE (less than or equal)
EQ (equal)
NE (not equal)
LIKE (match wildcard)
NOTLIKE (does not match wildcard)
```

Repetitive Tasks



For (repeat while the condition is true)

```
for ($i = 1; $i -LE 5; $i++) { ... }
```

While (repeat while the condition is true)

```
$i = 1
while ($i -LE 5) { ... $i++ }
```

Do While (repeat while the condition is true)

```
$i = 1
do { ... $i++ } while ($i -LE 5)
```

Do Until (repeat while the condition is NOT true)

```
$i = 1
do { ... $i++ } until ($i -GT 5)
```

User Interaction



Get user input

```
$choice = Read-Host -Prompt "Would you like to continue (Y/N)?"
```

Write information back

```
Write-Host "Your choice is $choice"
```

Write conditionally

```
Write-Verbose "### Here we do this and that"
...
PS C:\> ./script.ps1 -Verbose
...
### Here we do this and that
...
```

PowerShell ISE



- Powerful development environment
- Productivity improvements
 - Section outlining for readability
 - Breakpoints for debugging
- Available only for Desktop Experience enabled installations
- Can work simultaneously with multiple source files
- Supports more than one PowerShell session local or remote



Practice: Tools and Building Blocks Live Demonstration in Class



From Start to Finish

Ranges and Arrays



- Ranges are sequence of numeric values
 - Single range 1..10
 - Combined ranges 1..20 + 40..50
- Arrays are groups of values, can be single- or multi-dimensional
 - Implicit declaration \$MyArray = 1, 2, 3, 4, 5
 - Range declaration \$MyArray = (1..5)
 - Strongly typed [int[]] \$MyArray = (1..5)

Iterate Over Ranges and Arrays



- ForEach-Object or for short ForEach
- It can iterate over ranges, arrays, and file contents
- Two usage formats

```
...
10..20 | ForEach {"192.168.1.$_"}
...
$nodes = (10..20)
ForEach ($node in $nodes) {
"192.168.1.$node"
}
...
```

Goal and Self-Restrictions



- Start with a clear idea of what you would like to achieve
- Don't even start if
 - You will use the end-result one time
 - There is an easier way, do it, even on a regular basis
 - Always bear in mind the ROI
- Resist the temptation to go big since the very beginning
- Start small, with baby-steps. It is easier to debug if you like

Approach



- Break the end-task on simple steps
- Code one step at a time
- Test each individual step. Test often
- Write scripts with the other guy in mind
- Very often the other guy, it is you after a while

Good Practices



- Comment (document) what you are doing
- Put comment even after each section end
- Declare variable types explicitly
- Structure your code for readability. Make it pretty

Help Sections



- SYNOPSIS
- DESCRIPTION
- .PARAMETER <Name>
- EXAMPLE
- NOTES
- .LINK

```
<#
.SYNOPSIS
Simple PowerShell script skeleton with help template
DESCRIPTION
This script is a very simple representation of how a
typical PowerShell routine with help should look like.
. EXAMPLE
./Script.ps1
NOTES
Put some notes here.
.LINK
http://some.internet-domain.com
#>
# TODO: Place your code bellow
```

Sourcing vs Execution



Execute a script in its own environment

```
.\Script.ps1
...
C:\Scripts\Script.ps1
```

- Source a script to make it part of another environment
 - In a session
 - . .\Script.ps1
 - In another script
 - . "C:\Scripts\Script.ps1"



Practice: Script Creation Process Live Demonstration in Class

Summary



- Not everything can be or should be done (easily) on command line
- Currently there are many scripting options
- For the last several years PowerShell is the way to go
- Scripts can include individual commands and logic
- Scripts are used to encapsulate and automate set of related tasks



Resources



- Official PowerShell Documentation
 https://docs.microsoft.com/en-us/powershell/
- PowerShell Community https://powershell.org/
- Official PowerShell Community Blog https://devblogs.microsoft.com/powershell-community/
- Hey, Scripting Guy! (retired)
 https://blogs.technet.microsoft.com/heyscriptingguy/





Questions?

















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