

<https://youtu.be/XRhqaPVmwhQ?si=MjO1H7e52EqHUwmq&t=928>

- watch video from 15:30

Inspiration: Interactive Dome Projection with TouchDesigner

Working on a dome project in TouchDesigner made me explore what else is possible in immersive environments, leading me to this interactive projection. In this project, a musician's keyboard input controls particle movement inside the dome, creating a seamless blend of audio and visuals. The way the particles respond to sound in a 360° space is fascinating, making the experience both dynamic and immersive. This inspired me to think about creating a similar project, experimenting with real-time generative visuals that react to music or user input inside a dome setting.

