

Assignment 4

1. Write a Routine for Newton-Raphson procedure to solve upto a maximum of 5 non-linear equations. Look at Problem 2 before you start coding.

```
c *** finds the root of a non-linear equation using Newton-Raphson Method ***
C *** This is a dummy initialisation to prevent failure of partial derivatives
C *** of Unused functions as they are equated to 0.
```

```
    Do i=1,5
      x(i)=1.
    enddo
write(*,*)'input number of unknowns, N =. It has to be < 5'
Write(*,*)'Type number of equations'
```

```
Read(*,*) N ! number of unknowns
eps=1e-4
```

```
C *** Read Initial Guesses
```

```
Write(*,*)'Type initial guesses'
Read(*,*) (x(i),i=1,n)
eps=1e-4
omega=1.
itermax=50
iter=1
x1=x(1)
x2=x(2)
x3=x(3)
x4=x(4)
x5=x(5)
Dmax=1.0
```

```
Do Iter = 1, Itermax
  y1=f1(x1,x2,x3,x4,x5)
  y2=f2(x1,x2,x3,x4,x5)
  y3=f3(x1,x2,x3,x4,x5)
  y4=f4(x1,x2,x3,x4,x5)
  y5=f5(x1,x2,x3,x4,x5)
  a(1,1)=(f1(1.002*x1,x2,x3,x4,x5)-y1)/(0.002*x1) !df1dx1
  a(1,2)=(f1(x1,1.002*x2,x3,x4,x5)-y1)/(0.002*x2) !df1dx2
  a(1,3)=(f1(x1,x2,1.002*x3,x4,x5)-y1)/(0.002*x3) !df1dx3
  a(1,4)=(f1(x1,x2,x3,1.002*x4,x5)-y1)/(0.002*x4) !df1dx4
  a(1,5)=(f1(x1,x2,x3,x4,1.002*x5)-y1)/(0.002*x5) !df1dx5
  a(2,1)=(f2(1.002*x1,x2,x3,x4,x5)-y2)/(0.002*x1) !df2dx1
  a(2,2)=(f2(x1,1.002*x2,x3,x4,x5)-y2)/(0.002*x2) !df2dx2
  a(2,3)=(f2(x1,x2,1.002*x3,x4,x5)-y2)/(0.002*x3) !df2dx3
  a(2,4)=(f2(x1,x2,x3,1.002*x4,x5)-y2)/(0.002*x4) !df2dx4
  a(2,5)=(f2(x1,x2,x3,x4,1.002*x5)-y2)/(0.002*x5) !df2dx5
  a(3,1)=(f3(1.002*x1,x2,x3,x4,x5)-y3)/(0.002*x1) !df3dx1
```

```

a(3,2)=(f3(x1,1.002*x2,x3,x4,x5)-y3)/(0.002*x2) !df3dx2
a(3,3)=(f3(x1,x2,1.002*x3,x4,x5)-y3)/(0.002*x3) !df3dx3
a(3,4)=(f3(x1,x2,x3,1.002*x4,x5)-y3)/(0.002*x4) !df3dx4
a(3,5)=(f3(x1,x2,x3,x4,1.002*x5)-y3)/(0.002*x5) !df3dx5
a(4,1)=(f4(1.002*x1,x2,x3,x4,x5)-y4)/(0.002*x1) !df4dx1
a(4,2)=(f4(x1,1.002*x2,x3,x4,x5)-y4)/(0.002*x2) !df4dx2
a(4,3)=(f4(x1,x2,1.002*x3,x4,x5)-y4)/(0.002*x3) !df4dx3
a(4,4)=(f4(x1,x2,x3,1.002*x4,x5)-y4)/(0.002*x4) !df4dx4
a(4,5)=(f4(x1,x2,x3,x4,1.002*x5)-y4)/(0.002*x5) !df4dx5
a(5,1)=(f5(1.002*x1,x2,x3,x4,x5)-y5)/(0.002*x1) !df5dx1
a(5,2)=(f5(x1,1.002*x2,x3,x4,x5)-y5)/(0.002*x2) !df5dx2
a(5,3)=(f5(x1,x2,1.002*x3,x4,x5)-y5)/(0.002*x3) !df5dx3
a(5,4)=(f5(x1,x2,x3,1.002*x4,x5)-y5)/(0.002*x4) !df5dx4
a(5,5)=(f5(x1,x2,x3,x4,1.002*x5)-y5)/(0.002*x5) !df5dx5
b(1) = -y1
b(2) = -y2
b(3) = -y3
b(4) = -y4
b(5) = -y5

```

```

call gauss(n,a,b,dx)
do i = 1,n
  x(i)=x(i)+omega*dx(i)
enddo
x1=x(1)
x2=x(2)
x3=x(3)
x4=x(4)
x5=x(5)

```

C **** Estimate the maximum value of Dmax ****

```

dxmax=abs(dx(1))
do i= 1,n
  if (dxmax.lt.abs(dx(i))) then
    dxmax=abs(dx(i))
  else
    endif
  write(*,*)'Iteration No',iter,dxmax
enddo

If( dxmax.lt.eps) then
write(*,*)(x(i),i=1,n)
stop
Endif
Enddo
write(*,*)'iterations did not converge'
end

```

2. Consider the following set of 4 non-linear equations obtained from a class of chemical reactions,

$$-x_1 + x_{10} + 2(-k_1 * x_1 - k_2 * x_1^{1.5} + k_3 * x_3^2) = 0 \quad (1)$$

$$-x_2 + 2(2k_1 * x_1 - k_4 * x_2^2) = 0 \quad (2)$$

$$-x_3 + 2(k_2 * x_1^{1.5} + k_4 * x_2^2 - k_3 * x_3^2) = 0 \quad (3)$$

$$-x_4 + 2(k_4 * x_2^2) = 0 \quad (4)$$

The respective values of parameters are as follows:

$k_1 = 1.0$, $k_2 = 0.2$, $k_3 = 0.05$ and $k_4 = 0.4$, $x_{10} = 1$,

Use Newton-Raphson procedure with $\omega = 1$

Now use the computer program to evaluate the converged values of x_1 , x_2 , x_3 and x_4 carry computations till the increment values are less than 10^{-4} . Also evaluate the residues at the end of each iteration.

Now write a computer program to evaluate the converged values of x_1 , x_2 , x_3 and x_4 carry computations till the increment values are less than 10^{-4} . Also evaluate the residues at the end of each iteration.

$x_1 = 3.1886E-001$, $x_2 = 7.83883E-001$, $x_3 = 5.34981E-001$, $x_4 = 4.9158E-001$

3. Write a program to evaluate values of a function from a discrete set of data ($y(i), x(i), i=1, n$) using second order Lagrange interpolation. It should first have a search routine which will pass on three relevant values of y and x using the following logic. If the value of x lies in the last interval, then the last, last but one and last but two sets will be passed on. Otherwise, for the value of x lying between the interval $i, i+1$, then the values of the $i, i+1$ and $i+2$ will be passed on. First construct a table of y for the function $y = a + b*x + c*x*x$ for suitable values of a, b and c with x varying from 0 to 1 in intervals of 0.2. Now write a numerical algorithm for Lagrangian interpolation as suggested above and estimate the values of y at 0.05, 0.25, 0.55, 0.75 and 0.95. Compare this with the actual values. If your algorithm is correct both values would match.

```
read(15,*)N
read(15,*)(x(i),y(i),i=1,N)
write(16,*)(x(i),y(i),i=1,N)
write (*,*) 'input the value of x where you need the value'
Read (*,*)xxx
```

- c check the interval where xx is lying

```
ii=0
```

```
Do i = 1,n
```

```
  If (x(i).ge.xxx) then
```

```
    ii=i
```

```
  goto 10
```

```
  else
```

```
  endif
```

```
enddo
```

- 10 if (ii.eq.0 .or. ii.eq.1) then

```
  write(*,*) 'xxx out of range'
```

```
  stop
```

```
elseif (ii.eq.2) then
```

```

yy(1)=y(ii-1)
yy(2)=y(ii)
yy(3)=y(ii+1)
xx(1)=x(ii-1)
xx(2)=x(ii)
xx(3)=x(ii+1)
else
yy(3)=y(ii)
yy(2)=y(ii-1)
yy(1)=y(ii-2)
xx(3)=x(ii)
xx(2)=x(ii-1)
xx(1)=x(ii-2)

endif

```

c Lagrange interpolation

```

yyy=0.
do i = 1,3
prod=yy(i)
do j = 1,3
if(i.ne.j) then
prod=prod*(xxx-xx(j))/(xx(i)-xx(j))
else
endif
enddo
yyy=yyy+prod
enddo
write(*,*)"The value of y =",yyy
stop
end

```