Vehicle Speed Tracker

PROJECT REPORT

Objective of the Project

To make a vehicle speed tracker using a microcontroller given the input Distance from vehicle and the constraint that the vehicle moves perpendicular to the field of view of the camera.

1.

Specifications of the solution developed

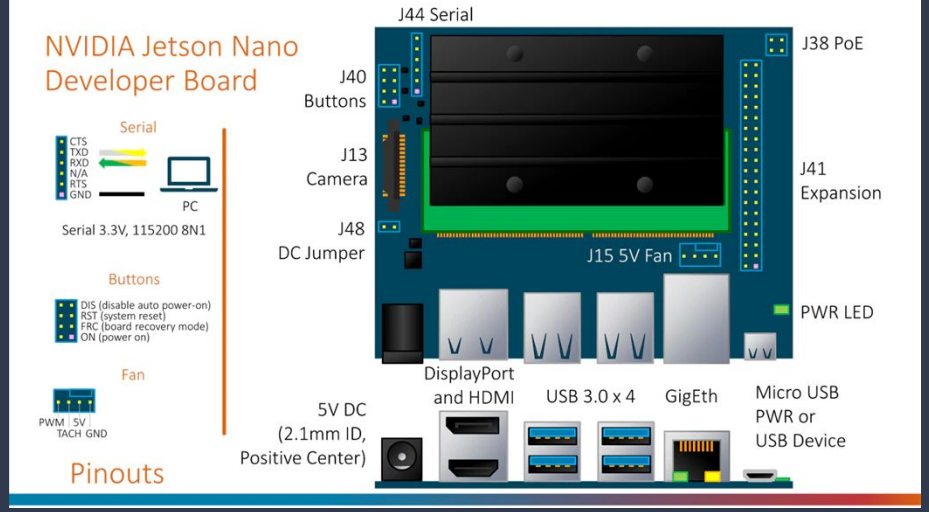
Hardware used:

1. Jetson Nano
2. 32Gb SD Card, Monitor, mouse and keyboard (to boot Jetson Nano)
3. Logitech Webcam (for CV)
4. Adapter (5 V, 4 A)

Software used:

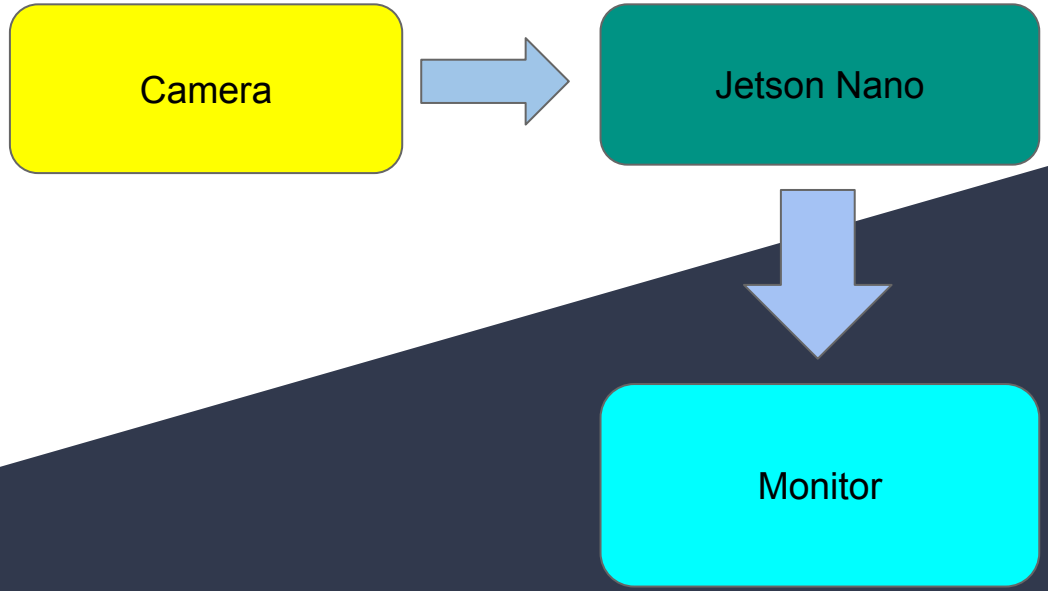
1. JetPack version 4.6.1
2. Python3
3. Jetson inference and jetson utils library
4. openCV library

NVIDIA Jetson Nano Developer Board



Pinouts

Data flow diagrams



Testing details

1. Turn on the microcontroller and run the code after connecting the webcam.
2. Input the distance from the road (the more the better).
3. Now, Wait for a vehicle!!

Conclusions and Future Improvements

We successfully made a Vehicle speed Detector using following steps:

1. Inculcating object detection using Deep Learning Libraries.
2. Using Object Detection to estimate the distance moved by the Vehicle with respect to the input distance from the camera.

Future Improvements involve:

1. Inculcation of Multiple Vehicle Locking and speed sensing.
2. Detecting speed for various motion directions.
3. Adjusting the microcontroller for variable vehicle distance.