Lab Practical 02 – SDG Selection & UX roles

Each UX team should select one of the UN SDGs and assign UX roles to group members

Fill the following table to show your findings

Group ID	SE-S2-WE-11
Group Name:	Sea savers
SDG	SDG No:14 SDG Name: Conserve and sustainably use the oceans, seas and marine resources for sustainable development
Mini Project Title	Coastal Cleanup Coordination System(CCCS)
Stakeholders	Community members, Tourists, Local Businesses

Individual components	Member 1 : IT21809088
	  UX Designer, UX Developer
	
	 Components:
	    1. Competition: Users can register for cleanup competitions and participate in challenges to earn points
	    Novelty: Leaderboard: Allow users to see rankings based on total points they earn

	Member 2 : IT21220760
	  UX Designer, UX Developer
	
	 Components:
	    2. Blog: Articles about the impact of beach pollution, benefits of beach cleaning, and tips for effective beach cleanups
	    Novelty: Commenting System: Allow users to comment on blog posts to share their thoughts

	Member 3 : IT19211688 UX Designer, UX Developer

	Components:
	1. Event & Workshop: Display a list of upcoming events and workshops Novelty: Organizations can request for event & workshop approval for publications in the home page while admins can approve them or discard them.

	Member 4 : IT21816086
	UX Designer, UX Developer
	
	Components:
	      Posts and Discussions: Users can create posts, share updates, photos and videos from their beach cleaning activities
	      Novelty: Component itself is a novelty

Competitive mobile apps	Clean Swell