Manual Testing



What is Manual testing

 Manual testing is the process of testing the functions and features of an application as an end-user in order to verify the software is working as required.
 To ensure completeness of testing, the tester often follows a written test plan that leads them through a set of important test cases.



When manual takes over automation

NEW FUNCTIONALITY? USE MANUAL TESTING – IF AN APP CONTAINS NEW FUNCTIONALITY, IT SHOULD BE TESTED MANUALLY. WITH NEW FUNCTIONALITY, TESTERS WON'T KNOW WHAT TYPE OF AUTOMATED TEST SCRIPT TO WRITE PRIOR TO PERFORMING A MANUAL TEST.

ONLY TESTING ONCE? MAKE IT MANUAL – OBVIOUSLY, IF ONLY ONE FUNCTION OF ONE MOBILE APP IS BEING TESTED, IT DOESN'T MAKE SENSE TO SPEND THE TIME AND ENERGY TO CREATE AN AUTOMATED TESTING SCRIPT. ALTHOUGH MANUAL TESTING MAY TAKE LONGER THAN RUNNING AN AUTOMATED TEST, SCRIPT CREATION TAKES TIME. IF THERE ISN'T A CASE FOR RE-USE, THERE IS REALLY NO NEED TO TIE UP AUTOMATION EXPERTS WITH SCRIPT CREATION FOR A SINGLE TEST CASE.

SOMETHING YOU CANNOT AUTOMATE? MAKE IT MANUAL - THERE MIGHT BE COUPLE TEST SCENARIOS WHERE YOU CANNOT WRITE AN AUTOMATED SCRIPT TO TEST AS A CAPTCHA OR IMAGE

Usability testing

This is an area in which you need to measure how user-friendly, efficient, or convenient the software or product is for the end users. Here, human observation is the most important factor, so a manual approach is preferable.

Exploratory testing

Process of exploring the application and understanding the functionalities, adding or modifying existing test cases for better testing or looking for any issues.

Ad-hoc testing

Also known as Random Testing or Monkey Testing, is a method of software testing without any planning and documentation. The tests are conducted informally and randomly without any formal procedure or expected results.

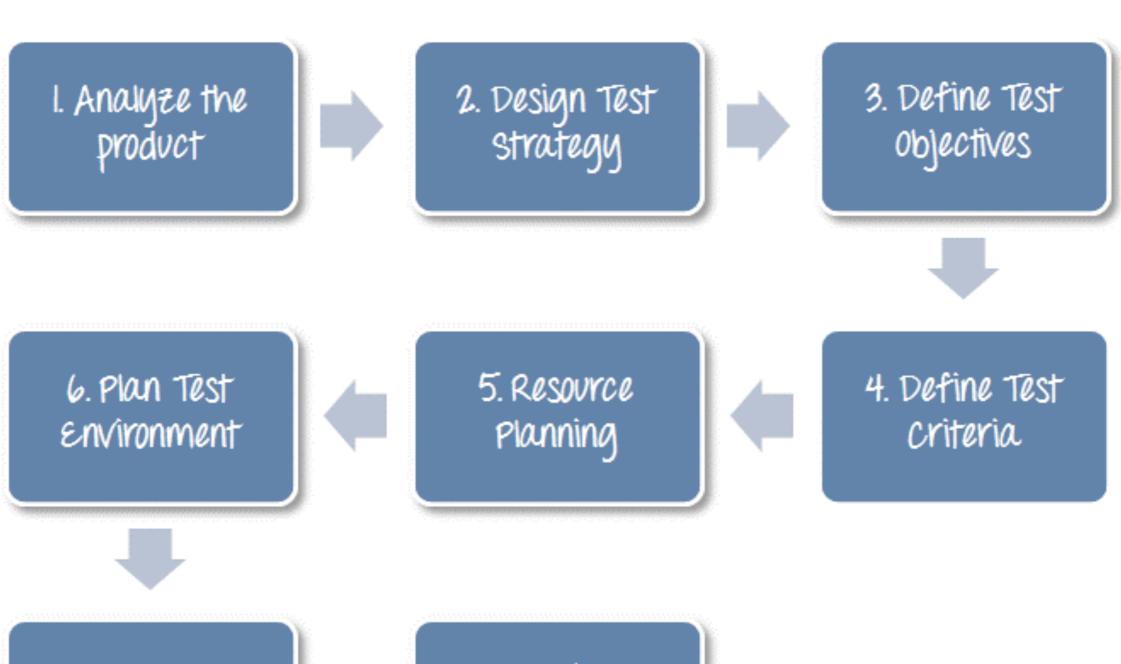


Test Plan Definition

A document that describing the scope, approach, resources and schedule of intended test activities.

- Test Plan helps us determine the **effort** needed to validate the quality of the application under test
- Help people outside the test team such as developers, business managers, customers understand the details of testing.
- Test Plan guides our thinking. It is like a rule book, which needs to be followed.
- Important aspects like test estimation, test scope, test strategy
 are documented in Test Plan, so it can be reviewed by Management Team
 and re-used for other projects.

Steps to write test plan



7. Schedule 4 Estimation



8. Determine Test Deliverables

Test Case

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How To Test

Vs

What To Test

Test Scenario

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What is a Test Scenario?

- Test Scenario answers "What to be tested"
- Test Scenario gives the idea of what we have to test. Test Scenario is like a high-level test case.
- Assume that we need to test the functionality of a login page of Gmail application. Test scenario for the Gmail login page functionality as follows:

Test Scenario Example: Verify the login functionality

What is a Test Case?

- Test cases are the set of positive and negative executable steps of a test scenario which has a set of pre-conditions, test data, expected result, postconditions and actual results.
- Test Case answers "How to be tested"
- Assume that we need to test the functionality of a login page of Gmail application. Test cases for the above login page functionality as follows:

Test Case Examples:

Test Case 1: Enter valid User Name and valid Password

Test Case 2: Enter valid User Name and invalid Password

Test Case 3: Enter invalid User Name and valid Password

Test Case 4: Enter invalid User Name and invalid Password

Positive vs Negative testing

Requirement:

 For Example if a text box is listed as a feature and in SRS it is mentioned as Text box accepts 6 - 20 characters and only alphabets.

Positive Test Cases:

- · Textbox accepts 6 characters.
- · Textbox accepts upto 20 chars length.
- Textbox accepts any value in between 6-20 chars length.
- Textbox accepts all alphabets.

Negative Test Cases:

- Textbox should not accept less than 6 chars.
- Textbox should not accept chars more than 20 chars.
- Textbox should not accept special characters.
- · Textbox should not accept numerical.

Test case Content

- Test Case ID
- Test Case Description
- Test Steps
- Prerequisite (if any)

- Test Data
- Expected Result
- Actual Result
- Comments

Test case example

	Α	В	С	D	E	F	G	Н	1	J	K		
1	Test Case ID		BU_001	Test Case Description		Test the Login Functionality in Banking							
2	Created By	Created By Mark			Reviewed By		Bill		Version		2.1		
3													
4	QA Tester's Log	g	Review comm	ents from Bill incorporated in v		version 2.1							
5													
6	Tester's Name		Mark	Date Tested		1-Jan-2025		Test Case (Pass/Fail/Not		Pass			
7													
8	S#	Prerequisites:				S#	Test Data						
9	1	Access to Chro	me Browser			1	Userid = mg12345						
10	2					2	Pass = df12@434c						
11	3					3							
12	4					4							
13													
14	Test Scenario	Verify on ente	ring valid useri	d and password	, the customer	can login							
15													
16	Step#	Step # Step Detail		Expected Results		Actual Results		Pass / Fail / Not executed / Suspended					
17													
	1	Navigate to		Site should open		As Expected			Pass				
18		http://demo.guru99.com											
19	2	Enter Userid & Password		Credential can be entered		As Expected		Pass					
20	3	Click Submit		Cutomer is logged in		As Expected		Pass					
21	4												
22													

Test case example

Test Case ID	Test Case Objective	Pre requisite	Steps	Input Data	Expected Output	Actual Output	Status
TC_01	Test Caesar Cipher Algorithm (For Encryption)	Textfield should be enabled	Select Encrypt Button Enter Plain Text Enter Numeric Key Submit	P: hello K: 3	khoor	khoor	PASS
TC_02	Test Caesar Cipher Algorithm (For Decryption)	Textfield should be enabled	Select Decrypt Button Enter Cipher Text Enter Numeric Key Submit	C: khoor K: 3	hello	hello	PASS
TC_03	Test Vignere Cipher	Text Fields should be enabled	Enter Plain Text Enter String Key Submit	P: hello K: abcds	hfnog	fhgon	FAIL
TC_04	Test MD5	Text Fields should be enabled	Enter Plain Text Submit	T: hello	5d41402a bc4b2a76 b9719d91 1017c592	5d41402a bc4b2a76 b9719d91 1017c592	PASS
TC_05	Test Columner Cipher	Text Fields should be enabled	Enter Plain Text Enter Numeric Key Submit	P: hello K: 3	hleol	hleol	PASS

Test case example

Project Name:	Google Email	
Module Name:	Login	
Reference Document:	If any	STM
Created by:	Rajkumar	3717
Date of creation:	DD-MMM-YY	
Date of review:	DD-MMM-YY	www.SoftwareTestingMaterial.com

TEST CASE ID	TEST SCENARIO	TEST CASE	PRE-CONDITION	TEST STEPS	TEST DATA	EXPECTED RESULT	POST CONDITION	ACTUAL RESULT	STATUS (PASS/ FAIL)
TC_LOGIN_001 Veri	Verify the login of Gmail	Name and valid	Need a valid Gmail Account to do login	1. Enter User Name	<valid name="" user=""></valid>	ISuccessful login 1	Gmail inbox is shown		
				2. Enter Password	<valid password=""></valid>				
		Password		3. Click "Login" button					
	Verify the login of Gmail	Enter valid User Name and invalid	Need a valid Gmail Account to do login	1. Enter User Name	<valid name="" user=""></valid>	A message "The email and password you entered don't			
TC_LOGIN_001				2. Enter Password					
		Password		3. Click "Login" button		match" is shown			1
	Verify the login of Gmail	Enter invalid User Name and valid	Need a valid Gmail Account to do login	1. Enter User Name	<invalid name="" user=""></invalid>	password you entered don't			
TC_LOGIN_001				2. Enter Password	<valid password=""></valid>				
	o i i di	Password		3. Click "Login" button		match" is shown			
TIC. ICCTIN DUI		Enter invalid User Name and invalid Password	1	1. Enter User Name	<invalid name="" user=""></invalid>	A message "The email and password you entered don't match" is shown			
				2. Enter Password	<invalid password=""></invalid>				
				3. Click "Login" button					