Sets and Maps

Java Collections API – Sets and Maps



SoftUni Team Technical Trainers







Software University

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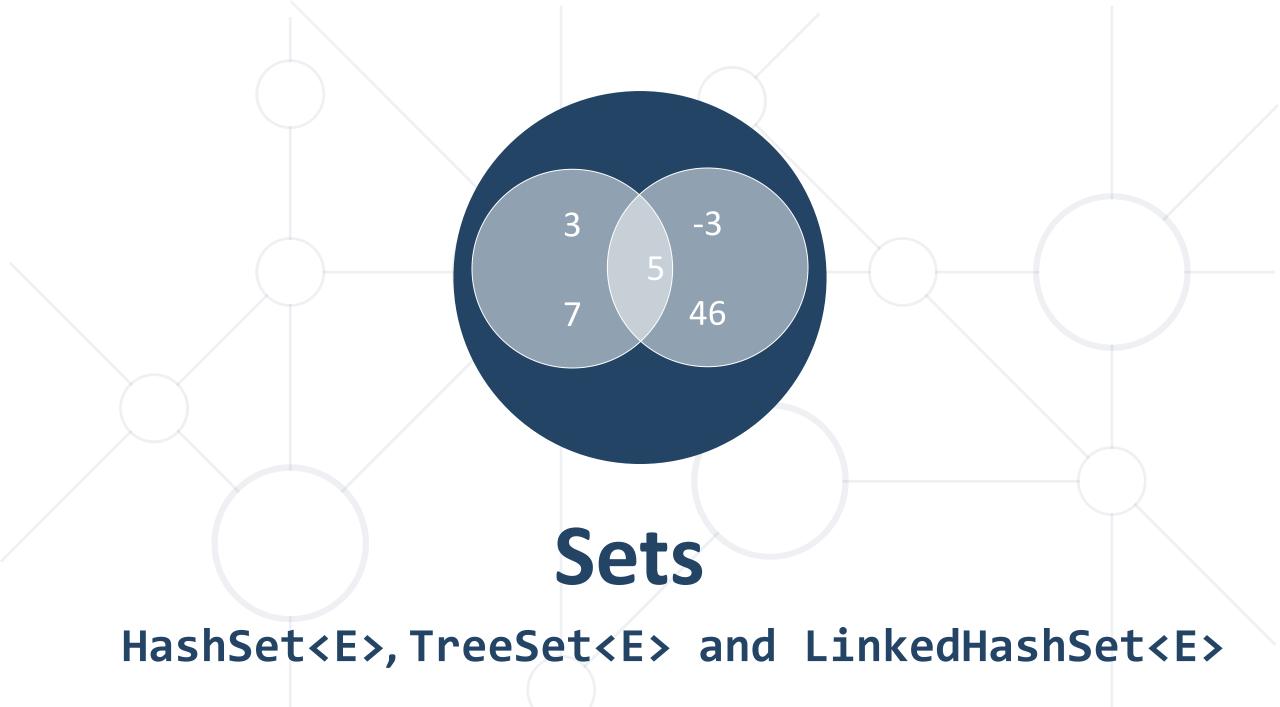
1. Sets

- HashSet<E>
- TreeSet<E>
- LinkedHashSet<E>

2. Maps

- HashMap<K, V>
- TreeMap<K, V>
- LinkedHashMap<K, V>





Sets in Java



- A set keeps unique elements
- Provides methods for adding/removing/searching elements
- Offers very fast performance
- Types:
 - HashSet<E>
 - Does not guarantee the constant order of elements over time
 - TreeSet<E>
 - The elements are ordered incrementally
 - LinkedHashSet<E>
 - The order of appearance is preserved

Methods



Initialization:

```
Set<String> hash = new HashSet<String>();
```

For easy reading you can use diamond inference syntax:

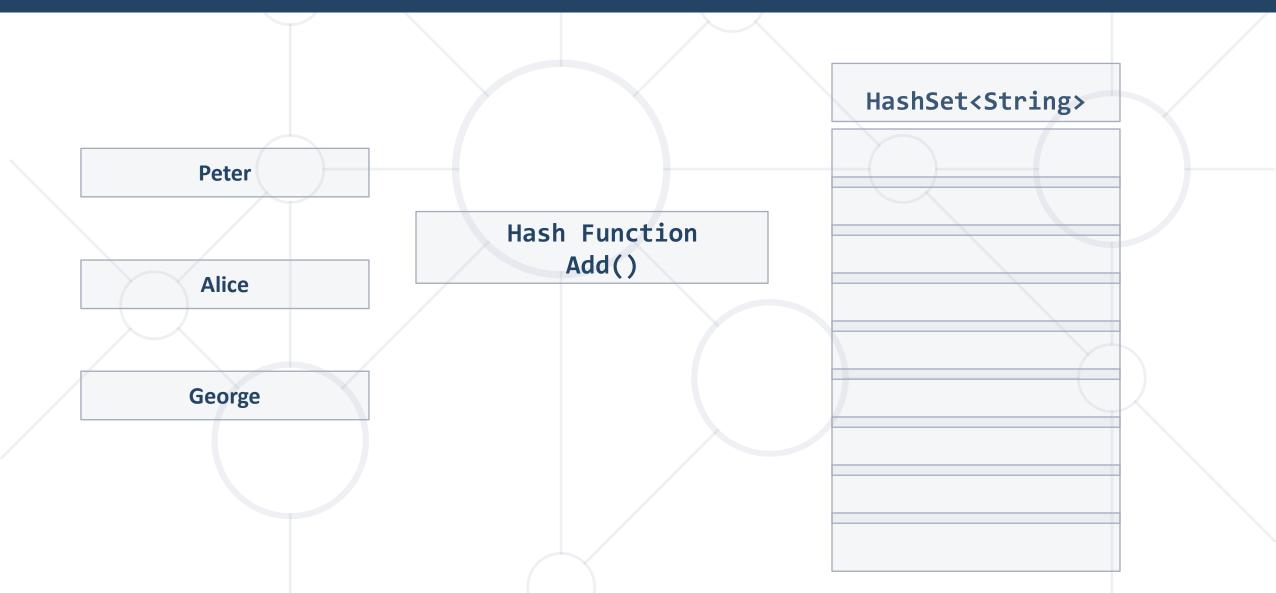
```
Set<String> tree = new TreeSet<>();
```

- .size()
- .isEmpty()

```
Set<String> hash = new HashSet<>();
System.out.println(hash.size());  // 0
System.out.println(hash.isEmpty());  // True
```

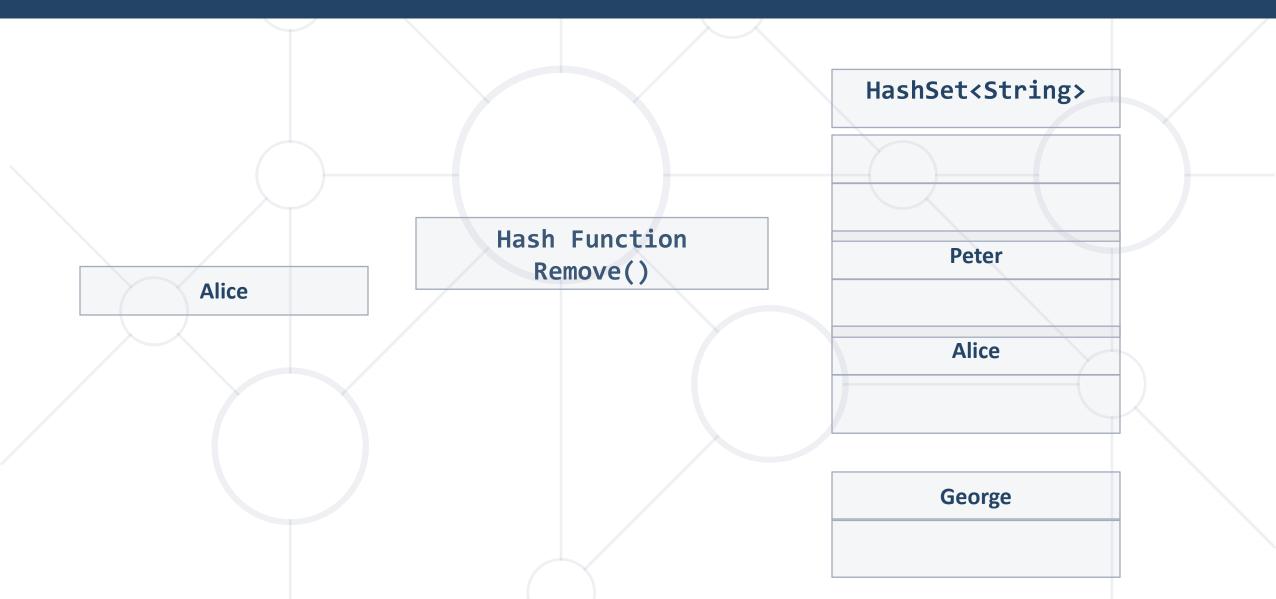
HashSet<E> - Add()





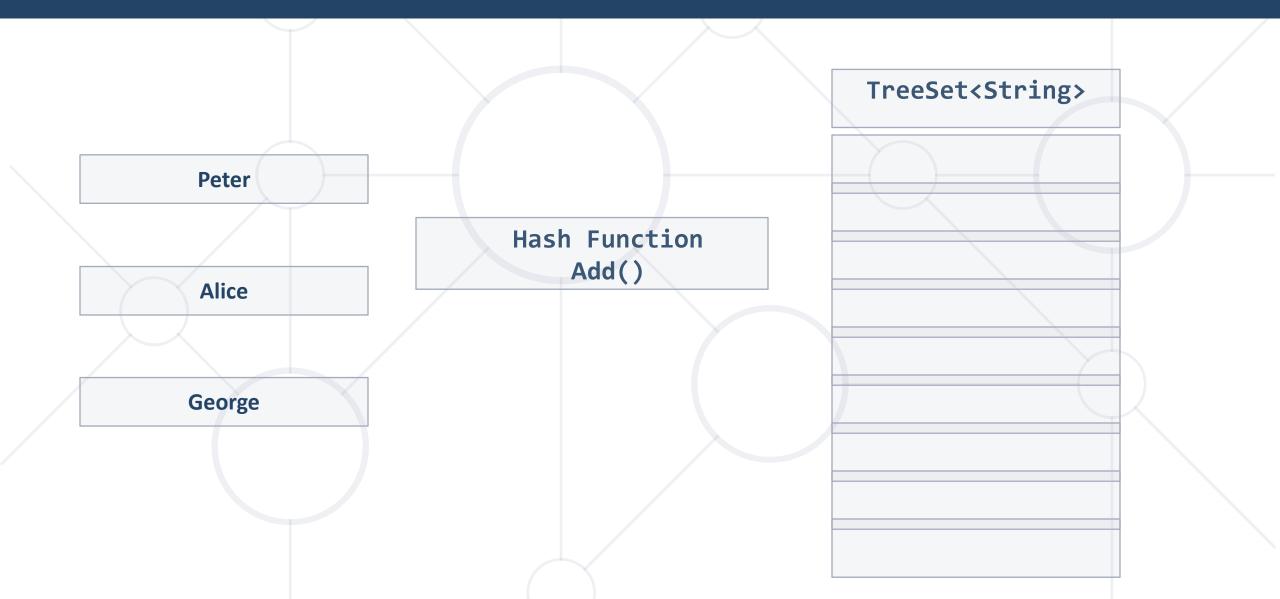
HashSet<E> - Remove()





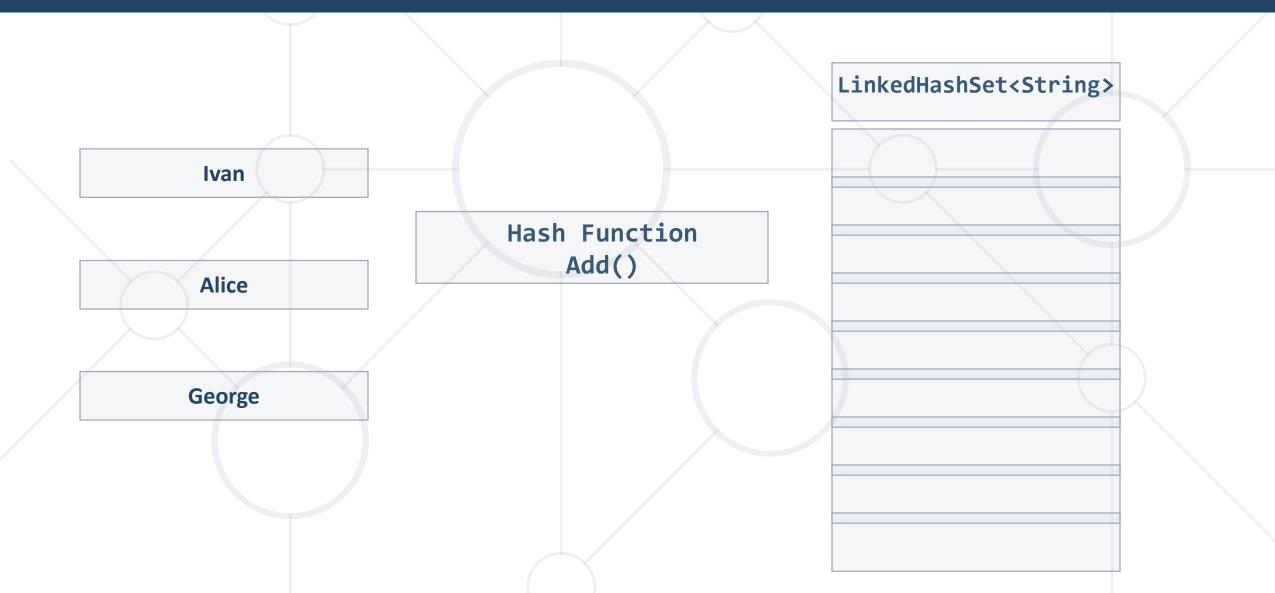
TreeSet<E> - Add()





LinkedHashSet<E> - Add()

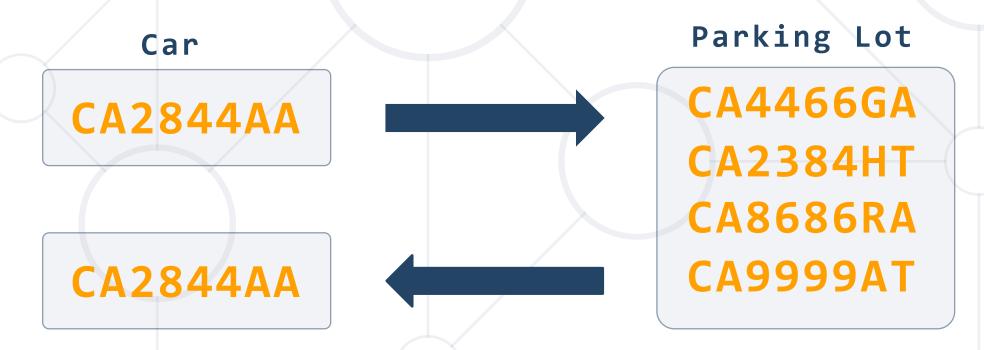




Problem: Parking Lot



- Write a program that:
 - Adds car number for every car that enters the parking lot
 - Removes car number when the car goes out



Check your solution here: https://judge.softuni.bg/Contests/1462/

Solution: Parking Lot



```
parkingLot = new LinkedHashSet<>();
LinkedHashSet<String>
while(true)
 String input = sc.nextLine();
  if (input.equals("END"))
    break;
 else
    String[] reminder = input.split(", ");
    if (reminder[0].equals("IN"))
      parkingLot.add(reminder[1]);
                                               PARKING LOT
    else
      parkingLot.remove(reminder[1]);
```

Problem: SoftUni Party



- Guests are two types:
 - Regular
 - VIPs their tickets start with digit
- Until PARTY command, you will receive guest invitations
- Until END command, you will receive a second list with guests that actually came to the party
- Find how many guests didn't come to the party
- Print all guests that didn't come (VIPs first)

Reservation List

7IK9Yo0h 9NoBUajQ Ce8vwPmE SVQXQCbc

Solution: SoftUni Party



```
Set<String> vip = new TreeSet<>();
Set<String> regular = new TreeSet<>();
String guestId = scanner.nextLine();
while (!guestId.equals("PARTY")) {
  if (Character.isDigit(guestId.charAt(0)))
   vip.add(guestId);
                                  Return true
  else
                                    or false
    regular.add(guestId);
  guestId = scanner.nextLine();
//TODO: Remove the guests who came to the party
//TODO: Print results
```

Problem: "Voina" – Number Game

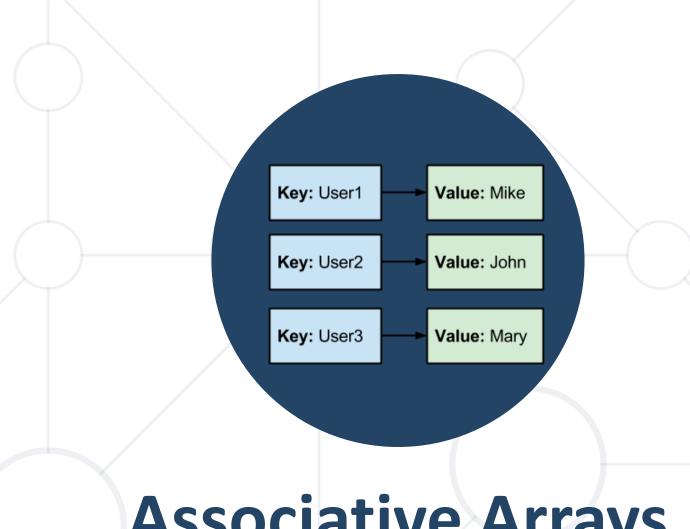


- Create a game that is played by two players:
 - Each one has 20 unique numbers (read from console, separated with space)
 - Every round each player bets his first number from the deck
 - Player with a bigger number wins and places both numbers at the bottom of his deck
 - A game ends after 50 rounds or when a player has 0 numbers

Solution: "Voina" – Number Game



```
LinkedHashSet<Integer> firstPlayer = getPlayerNumbers();
LinkedHashSet<Integer> secondPlayer = getPlayerNumbers();
for (int i = 0; i < 50; i++) {
  int firstNumber = firstPlayer.iterator().next();
  firstPlayer.remove(firstNumber);
 //TODO: get top number for second player
  if (firstNumber > secondNumber) {
     firstPlayer.add(firstNumber);
     firstPlayer.add(secondNumber);
  } else if (secondNumber > firstNumber)
    //TODO: finish logic about second player win or draw
//TODO: print result
```



Associative Arrays

Associative Arrays (Maps)



- Associative arrays are arrays indexed by keys
 - Not by the numbers 0, 1, 2, ...
- Hold a set of pairs <key, value>
- Traditional

key 0 1 2 3 4
value 8 -3 12 408 33

Associative array

	key	value
	John Smit	h +1-555-8976
	Lisa Smit	h +1-555-1234
	Sam Doe	+1-555-5030

Methods



Initialization

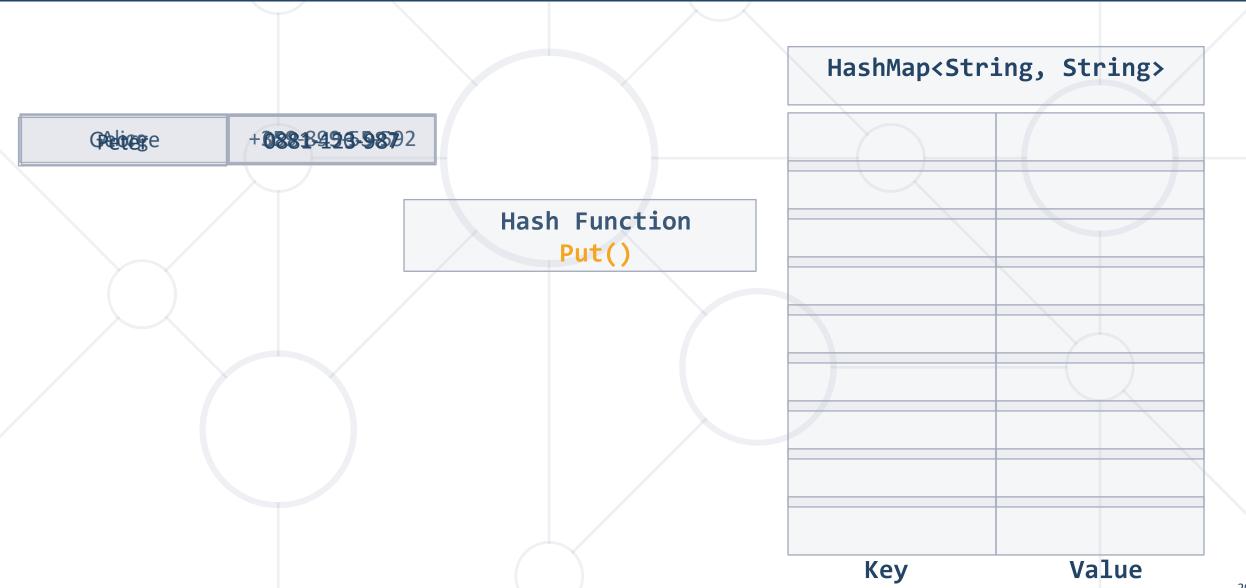
```
Map<String, Integer> hash = new HashMap<String, Integer>();
Type of keys
Type of values
```

- .size()
- .isEmpty()

```
Map<String, Integer> hash = new HashMap<>();
System.out.println(hash.size());  // 0
System.out.println(hash.isEmpty()); // True
```

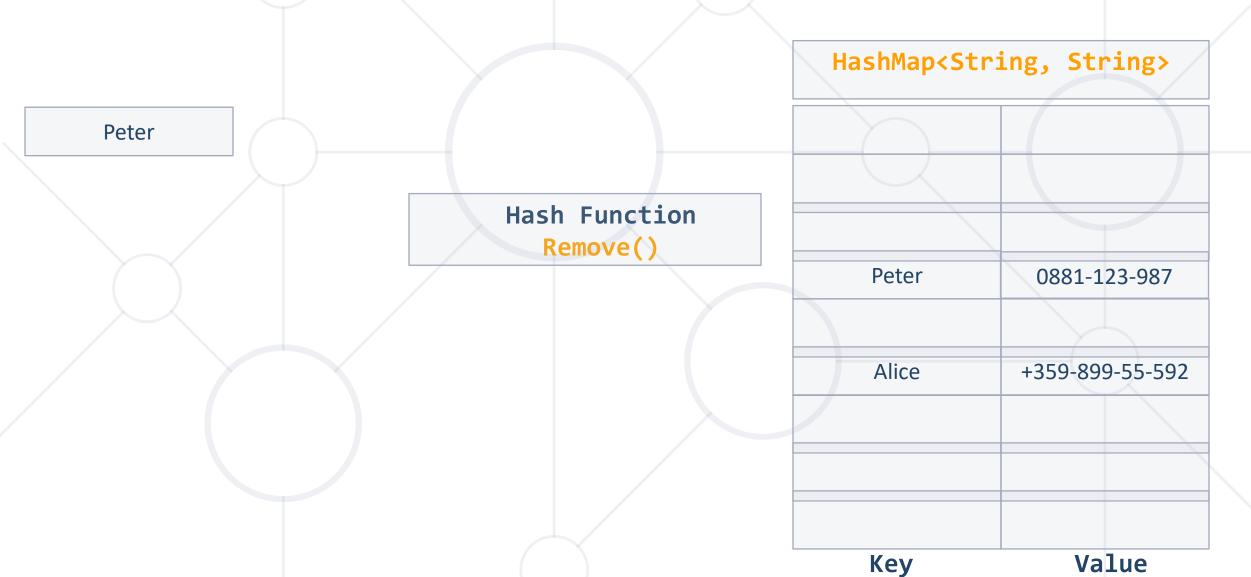
HashMap<K, V> - Put()





HashMap<K, V> - Remove()





Looping Through Maps – Example





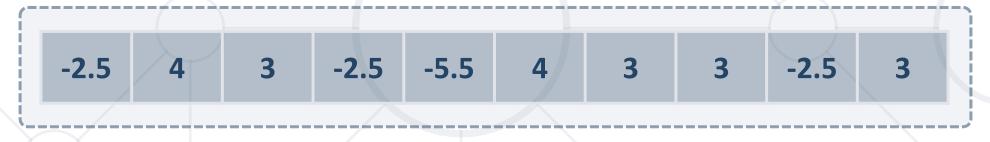
Return value for key

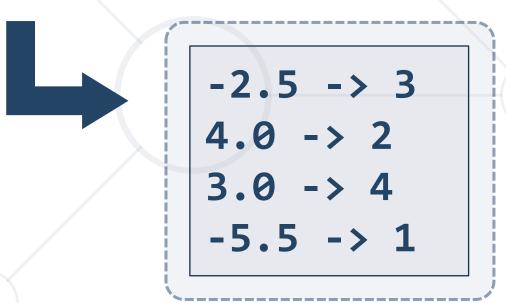
Audi - 4 Mercedes - 3 BMW - 10

Problem: Count Real Numbers



 Write a program that counts in a given array of double values the number of occurrences of each value





Solution: Count Real Numbers



```
LinkedHashMap<Double, Integer> result = new LinkedHashMap<>();
for (Double number : input) {
  if (!result.containsKey(number)) {
    result.put(number, 1);
  } else {
    result.put(number, result.get(number) + 1);
for (Double key : result.keySet()) {
  System.out.println(key + " -> " + result.get(key));
```

TreeMap<K, V> - Put()



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> TreeMap Function Put()

Tree Map<String, String>

Value Key

Problem: Academy Graduation



- Write a program that:
 - Reads a list of students and their score for some courses.
 - Prints on the console sorted list with average score for each student

Student	Java Advanced	Java OOP
George	3.75	5
Maria	4.25	6
Peter	6	4.5



Student	Average
George	4,375
Maria	5,125
Peter	5,25

Solution: Academy Graduation



```
TreeMap <String,Double[]> graduationList = new TreeMap<>();
for (int i = 0; i < numberOfStudents; i++) {</pre>
  String name = scanner.nextLine();
  String[] scoresStrings = scanner.nextLine().split(" ");
  Double[] scores = new Double[scoresStrings.length];
  for (int j = 0; j < scoresStrings.length; j++) {</pre>
    scores[j] = Double.parseDouble(scoresStrings[j]);
  graduationList.put(name, scores);
//TODO: print results
```

HashMap<K, V>, TreeMap<K, V>, LinkedHashMap<K, V>



- size() the number of key-value pairs
- keySet() a set of unique keys
- values() a collection of all values
- Basic operations put(), remove(), clear()
- Boolean methods:
 - containsKey() checks if a key is present in the Map
 - containsValue() checks if a value is present in the Map

Sorting Collections



Using sorted() to sort collections:

Sorting Collections by Multiple Criteria



Using sorted() to sort collections by multiple criteria:

```
Map<Integer, String> products = new HashMap<>();
products.entrySet()
     .stream()
     .sorted((e1, e2) -> {
        int res = e2.getValue().compareTo(e1.getValue());
                         Second criteria
        if (res == 0)
          res = e1.getKey().compareTo(e2.getKey());
        return res; }) Terminates the stream
     .forEach(e -> System.out.println(e.getKey() + " " + e.getValue()));
```

Using Functional ForEach (1)



```
Map<String, ArrayList<Integer>> arr = new HashMap<>();
arr.entrySet().stream()
   .sorted((a, b) -> {
     if (a.getKey().compareTo(b.getKey()) == 0) {
       int sumFirst = a.getValue().stream().mapToInt(x -> x).sum();
       int sumSecond = b.getValue().stream().mapToInt(x -> x).sum();
                                       Second
       return sumFirst - sumSecond;
                                       criteria
     return b.getKey().compareTo(a.getKey());
                                                 Descending
                                                   sorting
   })
```

Using Functional ForEach (2)

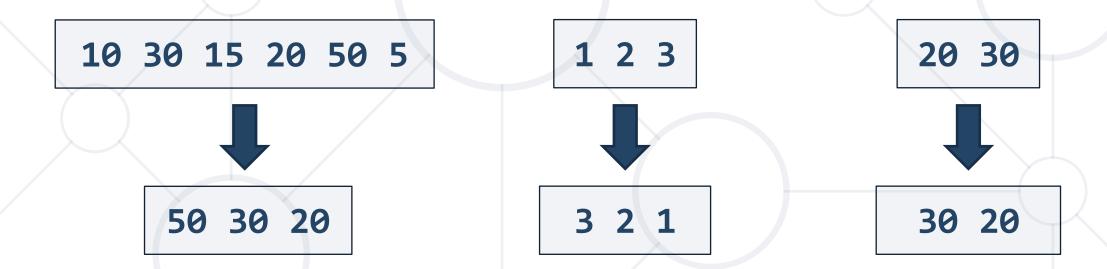


```
.forEach(pair -> {
  System.out.println("Key: " + pair.getKey());
  System.out.print("Value: ");
  pair.getValue().sort((a, b) -> a.compareTo(b));
  for (int num : pair.getValue()) {
    System.out.printf("%d ", num);
  System.out.println();
});
```

Problem: Largest 3 Numbers



- Read a list of numbers
- Print the largest 3, if there are less than 3, print all of them



Solution: Largest 3 Numbers



```
List<Integer> nums = Arrays
                .stream(sc.nextLine().split(" "))
                .map(e -> Integer.parseInt(e))
                .sorted((n1, n2) -> n2.compareTo(n1))
                .limit(3)
                .collect(Collectors.toList());
for (int num : nums) {
            System.out.print(num + " ");
```

Summary



- HashSet<E>, TreeSet<E> and LinkedHashSet<E> hold unique elements and are very fast
- HashMap<K, V>, TreeMap<K, V> and LinkedHashMap<K, V> are associative arrays where a value is accessed by its key



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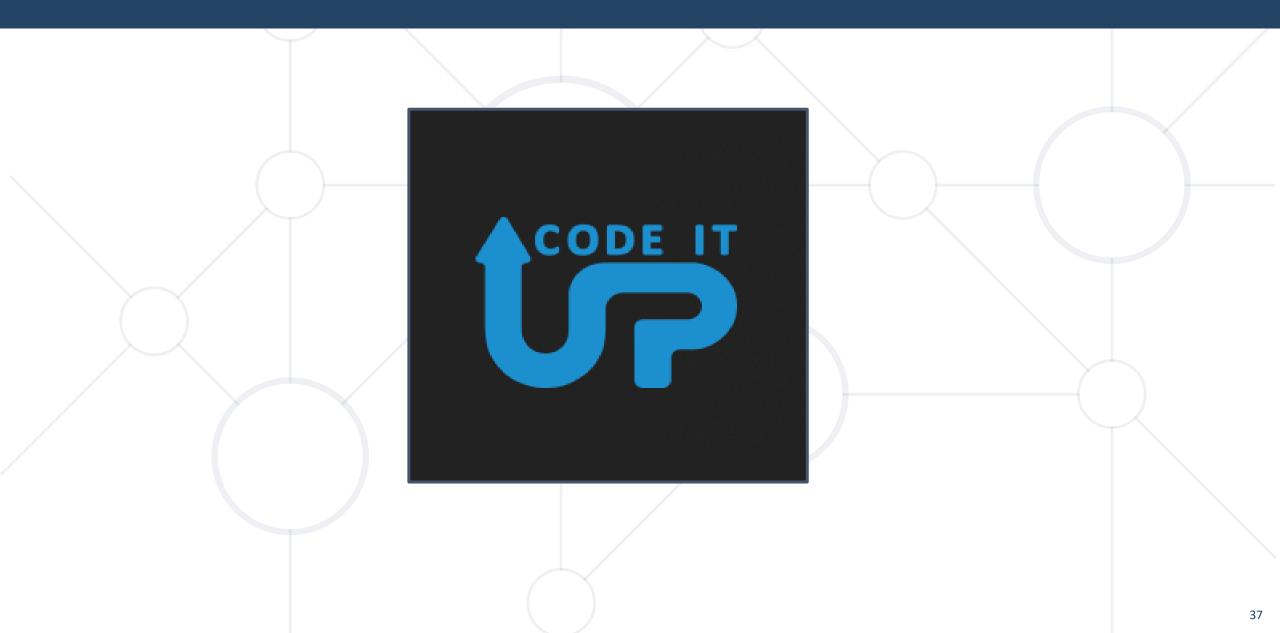






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