# Study of functions using Hill Climbing and Simulated Annealing algorithms

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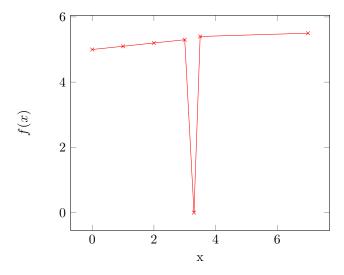
#### 0.1 Abstarct

Analyzing Simulated Annealing and Hill Climbing algorithms to evaluate mathematical functions on multiple dimensions and find the minimum point on specific intervals.

## 0.2 Introduction

#### 0.2.1 Motivation

The problem of exploring the values of functions and finding the global minimum of said function for a specified domain has useful aplications, yet it is dificult to solve with a deterministic algorithm. That is because some functions have a very steep path to the minimum, like in the example below.



## 0.3 Method

Nondeterministic algorithms can be used to overcome this problem, as they have a better chance to explore the function and find the minimum .

The representation of the input variables will be a string of n bits such that they can accuately represent the function domain.

$$x = a + decimal_{representation}(bit_{str}) \cdot (b - a)/(2^n - 1), x \in [a, b]$$

Using this representation, a random input called candidate solution can be generated, and its vecinity can be explored by negating one bit, such that the hamming distance between the candidate solution and the vecinity is one. This

leads to the following aproaches:

#### Hill Climbing:

Select a candidate solution for each iteration and try to improve it using either the first better vecinity or the best vecinity. This algorithm finds the minimum by exploring the basin of the candidate solution.

#### Simulated annealing:

Select a candidate solution at the start and explore its vecinity. This algorithm better explores the domain of the function by choosing worse vecinities base on the probability given by this expression:

```
random.uniform(0,1) < math.exp(-abs((evaln-evalc)/temperature))
```

This algorithm makes use of the hot iron concept. At the beginning the temperature is high and the chance to choose a worse solution is high but it decreeses over each iteration based on this formula:

temperature = temperature \* 0.9

# 0.4 Experiment

For this experiment, a python program will analyse theese functions on 5, 10 and 30 dimensions with 100 iterations and  $10^{-5}$  precissionn. Each test is run 30 times to ensure consistancy

<sup>&</sup>lt;sup>1</sup>https://al-roomi.org/benchmarks/unconstrained/n-dimensions/

<sup>&</sup>lt;sup>2</sup>https://al-roomi.org/component/tags/tag/schwefel-function

 $<sup>^3</sup>$ https://commons.wikimedia.org/wiki/MainPage

<sup>&</sup>lt;sup>4</sup>https://www.sfu.ca/ssurjano/michal.html

$$f(x) = \sum_{i=1}^{n} [x_i^2], x_i \in [-5.12, 5.15]$$

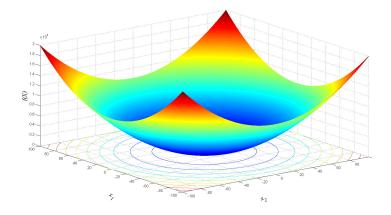


Figure 1: Image De Jong's Function. $^1$ 

$$f(x) = \sum_{i=1}^{n} \left[ -x_i \cdot sin(sqrt(|x_i|)) \right], x_i \in [-500, 500]$$

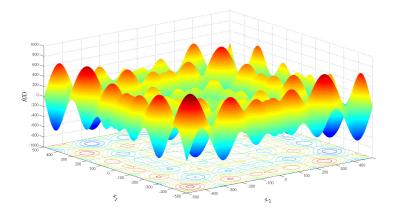


Figure 2: Image Schwefel's Function.  $^{2}\,$ 

$$f(x) = A \cdot n + \sum_{i=1}^{n} \left[ x_i^2 - A \cdot \cos(2\pi x_i) \right], A = 10, x_i \in [-5.12, 5.15]$$

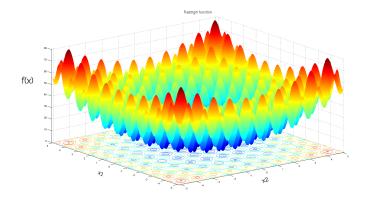


Figure 3: Image Rastrigin's Function.  $^3$ 

$$f(x) = -\sum_{i=1}^{n} \left[ sin(x_i) \cdot \left( sin\left(\frac{i \cdot x_i^2}{\pi}\right) \right)^{2 \cdot m} \right], x_i \in [0, \pi], m = 10$$

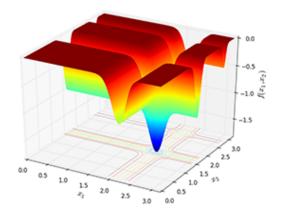


Figure 4: Michalewicz's Function. <sup>4</sup>

# 0.5 Results

 $Hill\ Climbing\ first\ 5D$ 

| Functions   |          | Time Averege |          |              |
|-------------|----------|--------------|----------|--------------|
| Functions   | Averege  | Minimum      | Maximum  | Time Averege |
| DeJong 1    | 0        | 0            | 0        | 14           |
| Schwefel    | -1939    | -1992        | -1853    | 22           |
| Rastrigin   | 2.29497  | 1.58367      | 3.39702  | 26           |
| Michalewicz | -4.44109 | -4.62793     | -3.97123 | 22           |

Hill Climbing best 5D

| Functions   |          | Time Averege |          |              |
|-------------|----------|--------------|----------|--------------|
| Functions   | Averege  | Minimum      | Maximum  | Time Averege |
| DeJong 1    | 0        | 0            | 0        | 28           |
| Schwefel    | -1967    | -2094        | -1893    | 20           |
| Rastrigin   | 1.93592  | 1.279144     | 1.68702  | 28           |
| Michalewicz | -4.37306 | -4.65685     | -4.02012 | 20           |

# Simulated Annealing 5D

| Functions   |          | Time Averege |          |              |
|-------------|----------|--------------|----------|--------------|
| Functions   | Averege  | Minimum      | Maximum  | Time Averege |
| DeJong 1    | 0        | 0            | 0        | 4            |
| Schwefel    | -1825    | -1963        | -1776    | 6            |
| Rastrigin   | 2.23086  | 1.71005      | 3.102193 | 6            |
| Michalewicz | -4.28916 | -4.6328      | -3.26917 | 4            |

Hill Climbing first 10D

| Functions   |          | Time Averege |          |              |
|-------------|----------|--------------|----------|--------------|
| Tunctions   | Averege  | Minimum      | Maximum  | Time Averege |
| DeJong 1    | 0        | 0            | 0        | 112          |
| Schwefel    | -3652    | -3872        | -3492    | 262          |
| Rastrigin   | 7.18790  | 3.93217      | 15.19234 | 322          |
| Michalewicz | -8.20880 | -9.01029     | -6.89132 | 214          |

Hill Climbing best 10D

| Functions   |          | Time Averege |          |              |
|-------------|----------|--------------|----------|--------------|
| Functions   | Averege  | Minimum      | Maximum  | Time Averege |
| DeJong 1    | 0        | 0            | 0        | 216          |
| Schwefel    | -3623    | -3772        | -3506    | 166          |
| Rastrigin   | 8.18790  | 3.67834      | 14.0925  | 242          |
| Michalewicz | -9.09037 | -9.24031     | -8.25910 | 158          |

Simulated Annealing 10D

| Functions   |          | Time Averege |          |              |
|-------------|----------|--------------|----------|--------------|
| Functions   | Averege  | Minimum      | Maximum  | Time Averege |
| DeJong 1    | 0        | 0            | 0        | 8            |
| Schwefel    | -3642    | -3905        | -3246    | 14           |
| Rastrigin   | 9.18790  | 3.19593      | 15.2394  | 14           |
| Michalewicz | -8.70903 | -9.22690     | -6.15737 | 12           |

Hill Climbing first 30D

| Functions   |           | Time Averege |           |              |
|-------------|-----------|--------------|-----------|--------------|
| Functions   | Averege   | Minimum      | Maximum   | Time Averege |
| DeJong 1    | 0         | 0            | 0         | 1946         |
| Schwefel    | -9453     | -9923        | -9369     | 3051         |
| Rastrigin   | 33.72184  | 27.12235     | 48.63187  | 3234         |
| Michalewicz | -20.79776 | -22.61219    | -17.31592 | 1260         |

Hill Climbing best 30D

| Functions   |           | Time Averege |           |              |
|-------------|-----------|--------------|-----------|--------------|
| runctions   | Averege   | Minimum      | Maximum   | Time Averege |
| DeJong 1    | 0         | 0            | 0         | 2570         |
| Schwefel    | -10153    | -10453       | -10063    | 3022         |
| Rastrigin   | 32.43780  | 26.97201     | 47.29053  | 2784         |
| Michalewicz | -24.09166 | -25.14376    | -22.21472 | 846          |

Simulated Annealing 30D

| Functions   |           | Time Averege |           |              |
|-------------|-----------|--------------|-----------|--------------|
| Tunctions   | Averege   | Minimum      | Maximum   | Time Averege |
| DeJong 1    | 0         | 0            | 0         | 20           |
| Schwefel    | -9746     | -11279       | -9365     | 40           |
| Rastrigin   | 35.18790  | 27.67834     | 56.44140  | 42           |
| Michalewicz | -23.66259 | -24.29173    | -21.53991 | 30           |

# 0.6 Conclusions

In my resaults, Hill Climbing best improovement usualy gives slightly better resaults than first improovement while neither algorithm is clearly better in terms of time

As expected, with larger input, the time increses significantly, and the difference between the minimum and the maximum is higher, which could simbolize a lower precission.

The resaults could be improved by using a different random function and the time could be improved by implementing the program in C++ rather than Python.

In my implementation the Simulated Annealing algorithm, gives worse resaults than Hill Climbing with higher difference between the minimum and maximum,

but the time is more than 10 times better, and the increese in input size doesn't increese the time at the same rate as the Hill Climbing.

The algorithm could be improved by using a better temperature function, and perhaps finding a way to make it more efficient at low temperatures.

As demonstrated in the experiment, nondeterministic algorithms can be used to find the global minimum of functions.

# Bibliography

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