You are required to create a workspace named E_Core_workspace contains three projects:

1- E_Core Framework project contains:
    - E_Core_sum.swift class which has one property numbers: List of Ints and one func sum(numbers) returns the sum of numbers list as Int.
    - E_Core_UI_Component ViewController has two outlets (e_Label: Label , e_btn: Button) and four properties (message, btnTitle: String, btnColor: Color, btnHandler which is a closure function) and assigns the message property to e_Label.text and btnTitle/Color to e_btn.title/Color . Also has one IBAction function connected with the e_btn and execute the btnHandler closure property when touchUpInside.
    - build and archive the E_Core Framework *(End of Task one)*

2- E_iPhone project: runs only on the iPhone, imports the E_Core Framework, contains a view controller to display an Instance of E_Core_UI_Component with (message = "Sum of 1+2+3 = 6 calculated using E_Core_sum..sum function", btnTitle = "Good", btnColor= red, shows any dialogue when click the e_btn)

3- E_iPad project: runs only on the iPad, imports the E_Core Framework, contains a view controller to display an Instance of E_Core_UI_Component with (message = "Sum of 1+1 = 2 calculated using E_Core_sum..sum function", btnTitle = "V.good", btnColor= gree, push another empty view controller when click the e_btn)