

# Exercise 7.2

Give a pattern-matching definition of a function which:

1. adds together the first two integers in a list, if a list contains at least two elements;
  2. returns the head element if the list contains one
  3. returns zero otherwise.
-

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Give a pattern-matching definition of a function which:

1. adds together the first two integers in a list, if a list contains at least two elements;
2. returns the head element if the list contains one
3. returns zero otherwise.

---

```
sumFirstTwo :: [Integer] -> Integer
sumFirstTwo (x:_)
```

# Exercise 7.2

Give a pattern-matching definition of a function which:

1. adds together the first two integers in a list, if a list contains at least two elements;
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---

```
sumFirstTwo :: [Integer] -> Integer
sumFirstTwo (x:y:_) = x + y
```

# Exercise 7.2

Give a pattern-matching definition of a function which:

1. adds together the first two integers in a list, if a list contains at least two elements;
2. returns the head element if the list contains one
3. returns zero otherwise.

---

```
sumFirstTwo :: [Integer] -> Integer
sumFirstTwo (x:y:_) = x + y
sumFirstTwo (x:_)   = x
```

# Exercise 7.2

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1. adds together the first two integers in a list, if a list contains at least two elements;
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3. returns zero otherwise.

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```
sumFirstTwo :: [Integer] -> Integer
sumFirstTwo (x:y:_) = x + y
sumFirstTwo (x:_)   = x
sumFirstTwo []      = 0
```

# Exercise 7.6

Define the functions 'and2' and 'or2' on a list of Booleans

These should return the conjunction or disjunction on a list of booleans

Note that these are already defined in the prelude, so call them and2 and or2

**Example:**

```
and2 [True, False] = False
```

```
or2 [False, True] = TRUE
```

-----

# Exercise 7.6

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These should return the conjunction or disjunction on a list of booleans

Note that these are already defined in the prelude, so call them and2 and or2

**Example:**

```
and2 [True, False] = False
```

```
or2 [False, True] = TRUE
```

```
-----  
and2 :: [Bool] -> Bool
```

```
and2 [] = True
```

# Exercise 7.6

Define the functions 'and2' and 'or2' on a list of Booleans

These should return the conjunction or disjunction on a list of booleans

Note that these are already defined in the prelude, so call them and2 and or2

**Example:**

```
and2 [True, False] = False
```

```
or2 [False, True] = TRUE
```

```
-----  
and2 :: [Bool] -> Bool
```

```
and2 [] = True
```

```
and2 (b:bs) = b && (and2 bs)
```



# Exercise 7.6

Define the functions 'and2' and 'or2' on a list of Booleans

These should return the conjunction or disjunction on a list of booleans

Note that these are already defined in the prelude, so call them and2 and or2

**Example:**

```
and2 [True, False] = False
```

```
or2 [False, True] = TRUE
```

```
-----  
and2 :: [Bool] -> Bool
```

```
and2 [] = True
```

```
and2 (b:bs) = b && (and2 bs)
```

```
or2 :: [Bool] -> Bool
```

```
or2 [] = False
```

```
or2 (b:bs) = b || (or2 bs)
```

# Exercise 7.8

Using primitive recursion over lists, define a function:

```
elemNum :: Integer -> [Integer] -> Integer
```

so that `elemNum x xs` returns the number of times that `x` occurs in the list `xs`.

Can you define `elemNum` without primitive recursion, using list comprehensions and built-in functions instead?

# Exercise 7.8

Using primitive recursion over lists, define a function:

```
elemNum :: Integer -> [Integer] -> Integer
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so that `elemNum x xs` returns the number of times that `x` occurs in the list `xs`.

Can you define `elemNum` without primitive recursion, using list comprehensions and built-in functions instead?

```
elemNum :: Integer -> [Integer] -> Integer
```

```
elemNum a [] = 0
```

# Exercise 7.8

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```
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so that `elemNum x xs` returns the number of times that `x` occurs in the list `xs`.

Can you define `elemNum` without primitive recursion, using list comprehensions and built-in functions instead?

```
elemNum :: Integer -> [Integer] -> Integer
```

```
elemNum a [] = 0
```

```
elemNum a (x:xs)
```

```
    | a == x      = 1 + elemNum a xs
```

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elemNum :: Integer -> [Integer] -> Integer
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so that `elemNum x xs` returns the number of times that `x` occurs in the list `xs`.

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elemNum :: Integer -> [Integer] -> Integer
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elemNum a [] = 0
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elemNum a (x:xs)
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  | a == x      = 1 + elemNum a xs
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  | otherwise   = elemNum a xs
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elemNum :: Integer -> [Integer] -> Integer
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```
elemNum a [] = 0
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```
elemNum a (x:xs)
```

```
    | a == x      = 1 + elemNum a xs
```

```
    | otherwise   = elemNum a xs
```

```
elemNum2 :: Integer -> [Integer] -> Integer
```

```
elemNum2 a xs = sum [  | x<-xs,          ]
```

# Exercise 7.8

Using primitive recursion over lists, define a function:

```
elemNum :: Integer -> [Integer] -> Integer
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so that `elemNum x xs` returns the number of times that `x` occurs in the list `xs`.

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elemNum :: Integer -> [Integer] -> Integer
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```
elemNum a [] = 0
```

```
elemNum a (x:xs)
```

```
    | a == x      = 1 + elemNum a xs
```

```
    | otherwise   = elemNum a xs
```

```
elemNum2 :: Integer -> [Integer] -> Integer
```

```
elemNum2 a xs = sum [1 | x<-xs, x==a ]
```

# Exercise 7.9

- Define a function :

`unique :: [Integer] -> [Integer]`

so that `unique xs` returns the list of elements of `xs` which occurs exactly once.

Example:

`unique [4, 2, 1, 3, 2, 3] = [4, 1]`

- You might like to think of two solutions to this problem: one using list comprehensions and the other not.



# Exercise 7.9

```
unique :: [Integer] -> [Integer]
unique xs = [x | x<-xs, elemNum x xs == 1]
```

# Exercise 7.9

```
unique :: [Integer] -> [Integer]
```

```
unique xs = [x | x<-xs, elemNum x xs == 1]
```

```
removeElement :: Integer -> [Integer] -> (Bool, [Integer])
```

```
removeElement _ [] = (False, [])
```

# Exercise 7.9

```
unique :: [Integer] -> [Integer]
unique xs = [x | x<-xs, elemNum x xs == 1]

removeElement :: Integer -> [Integer] -> (Bool,[Integer])
removeElement _ [] = (False, [])
removeElement x (y:ys)
  | x == y      = (True, rem)
  |
  where (flag,rem) = removeElement x ys
```

# Exercise 7.9

```
unique :: [Integer] -> [Integer]
unique xs = [x | x<-xs, elemNum x xs == 1]

removeElement :: Integer -> [Integer] -> (Bool, [Integer])
removeElement _ [] = (False, [])
removeElement x (y:ys)
  | x == y      = (True, rem)
  | otherwise   = (flag, y:rem)
  where (flag, rem) = removeElement x ys
```

# Exercise 7.9

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unique :: [Integer] -> [Integer]
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unique xs = [x | x<-xs, elemNum x xs == 1]
```

```
removeElement :: Integer -> [Integer] -> (Bool, [Integer])
```

```
removeElement _ [] = (False, [])
```

```
removeElement x (y:ys)
```

```
  | x == y      = (True, rem)
```

```
  | otherwise   = (flag, y:rem)
```

```
  where (flag, rem) = removeElement x ys
```

```
unique2 :: [Integer] -> [Integer]
```

```
unique2 [] = []
```

# Exercise 7.9

```
unique :: [Integer] -> [Integer]
unique xs = [x | x<-xs, elemNum x xs == 1]

removeElement :: Integer -> [Integer] -> (Bool,[Integer])
removeElement _ [] = (False, [])
removeElement x (y:ys)
  | x == y      = (True, rem)
  | otherwise   = (flag, y:rem)
  where (flag,rem) = removeElement x ys

unique2 :: [Integer] -> [Integer]
unique2 [] = []
unique2 (x:xs)
  | flag      = unique2 rem
  |
```

# Exercise 7.9

```
unique :: [Integer] -> [Integer]
```

```
unique xs = [x | x<-xs, elemNum x xs == 1]
```

```
removeElement :: Integer -> [Integer] -> (Bool, [Integer])
```

```
removeElement _ [] = (False, [])
```

```
removeElement x (y:ys)
```

```
    | x == y      = (True, rem)
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```
    | otherwise   = (flag, y:rem)
```

```
    where (flag,rem) = removeElement x ys
```

```
unique2 :: [Integer] -> [Integer]
```

```
unique2 [] = []
```

```
unique2 (x:xs)
```

```
    | flag      = unique2 rem
```

```
    |
```

```
    where (flag,rem) = removeElement x xs
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# Exercise 7.9

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unique :: [Integer] -> [Integer]
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```
unique xs = [x | x<-xs, elemNum x xs == 1]
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```
removeElement :: Integer -> [Integer] -> (Bool, [Integer])
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```
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```
removeElement x (y:ys)
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```
  | x == y      = (True, rem)
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```
  | otherwise   = (flag, y:rem)
```

```
  where (flag, rem) = removeElement x ys
```

```
unique2 :: [Integer] -> [Integer]
```

```
unique2 [] = []
```

```
unique2 (x:xs)
```

```
  | flag        = unique2 rem
```

```
  | otherwise   = x : (unique2 rem)
```

```
  where (flag, rem) = removeElement x xs
```



# Exercise 7.16

- By modifying the definition of the `ins` function we can change the behaviour of the `sort`, `iSort`. Redefine `ins` in two different ways so that
  - 1 : the list is sorted in descending order;
  - 2: duplicates are removed from the list.

-----

# Exercise 7.16

- By modifying the definition of the `ins` function we can change the behaviour of the `sort`, `iSort`. Redefine `ins` in two different ways so that

1 : the list is sorted in descending order;

2: duplicates are removed from the list.

---

```
ins :: Integer -> [Integer] -> [Integer]
```

```
ins x [] = [x]
```

# Exercise 7.16

- By modifying the definition of the `ins` function we can change the behaviour of the `sort`, `iSort`. Redefine `ins` in two different ways so that

1 : the list is sorted in descending order;

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---

```
ins :: Integer -> [Integer] -> [Integer]
```

```
ins x [] = [x]
```

```
ins x (y:ys)
```

```
  | x == y      = y:ys
```

# Exercise 7.16

- By modifying the definition of the `ins` function we can change the behaviour of the `sort`, `iSort`. Redefine `ins` in two different ways so that

1 : the list is sorted in descending order;

2: duplicates are removed from the list.

---

```
ins :: Integer -> [Integer] -> [Integer]
```

```
ins x [] = [x]
```

```
ins x (y:ys)
```

```
  | x == y      = y:ys
```

```
  | x > y       = x:(y:ys)
```

# Exercise 7.16

- By modifying the definition of the `ins` function we can change the behaviour of the `sort`, `iSort`. Redefine `ins` in two different ways so that

1 : the list is sorted in descending order;

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---

```
ins :: Integer -> [Integer] -> [Integer]
```

```
ins x [] = [x]
```

```
ins x (y:ys)
```

```
  | x == y      = y:ys
```

```
  | x > y       = x:(y:ys)
```

```
  | otherwise   = y : ins x ys
```

# Exercise 7.16

- By modifying the definition of the `ins` function we can change the behaviour of the `sort`, `iSort`. Redefine `ins` in two different ways so that

1 : the list is sorted in descending order;

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---

```
ins :: Integer -> [Integer] -> [Integer]
```

```
ins x [] = [x]
```

```
ins x (y:ys)
```

```
  | x == y      = y:ys
```

```
  | x > y       = x:(y:ys)
```

```
  | otherwise   = y : ins x ys
```

```
iSort :: [Integer] -> [Integer]
```

```
iSort [] = []
```

```
iSort (x:xs) = ins x _
```

# Exercise 7.16

- By modifying the definition of the `ins` function we can change the behaviour of the `sort`, `iSort`. Redefine `ins` in two different ways so that

1 : the list is sorted in descending order;

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---

```
ins :: Integer -> [Integer] -> [Integer]
```

```
ins x [] = [x]
```

```
ins x (y:ys)
```

```
  | x == y      = y:ys
```

```
  | x > y       = x:(y:ys)
```

```
  | otherwise   = y : ins x ys
```

```
iSort :: [Integer] -> [Integer]
```

```
iSort [] = []
```

```
iSort (x:xs) = ins x (iSort xs)
```

# Exercise 7.25

- One list is a sublist of another if the elements of the first occur in the second, in the same order. For instance, "ship" is a sublist of "Fish & Chips", but not of "hippies".

A list is a subsequence of another if it occurs as a sequence of elements next to each other.

- For example, "Chip" is a subsequence of "Fish & Chips", but not of "Chin up".
- Define functions which decide whether one string is a sublist or a subsequence of another string.



# Exercise 7.25

```
isSubStr :: String -> String -> Bool
```

```
isSubStr [] _ = True
```

# Exercise 7.25

```
isSubStr :: String -> String -> Bool
```

```
isSubStr [] _ = True
```

```
isSubStr _ [] = False
```

# Exercise 7.25

```
isSubStr :: String -> String -> Bool
isSubStr [] _ = True
isSubStr _ [] = False
isSubStr (x:xs) (y:ys)
  | x == y      = isSubStr xs ys
  |
```

# Exercise 7.25

```
isSubStr :: String -> String -> Bool
isSubStr [] _ = True
isSubStr _ [] = False
isSubStr (x:xs) (y:ys)
  | x == y      = isSubStr xs ys
  | otherwise    = isSubStr (x:xs) ys
```

# Exercise 7.25

```
isSubStr :: String -> String -> Bool
```

```
isSubStr [] _ = True
```

```
isSubStr _ [] = False
```

```
isSubStr (x:xs) (y:ys)
```

```
    | x == y      = isSubStr xs ys
```

```
    | otherwise = isSubStr (x:xs) ys
```

```
isSubSeq :: String -> String -> Bool
```

```
isSubSeq [] _ = True
```

```
isSubSeq _ [] = False
```

# Exercise 7.25

```
isSubStr :: String -> String -> Bool
```

```
isSubStr [] _ = True
```

```
isSubStr _ [] = False
```

```
isSubStr (x:xs) (y:ys)
```

```
  | x == y      = isSubStr xs ys
```

```
  | otherwise = isSubStr (x:xs) ys
```

```
isSubSeq :: String -> String -> Bool
```

```
isSubSeq [] _ = True
```

```
isSubSeq _ [] = False
```

```
isSubSeq (x:xs) (y:ys)
```

```
  | x == y      = (unzip(zip (x:xs) (y:ys))) == ((x:xs)  
(x:xs)) || isSubSeq (x:xs) ys
```

```
  |
```

# Exercise 7.25

```
isSubStr :: String -> String -> Bool
```

```
isSubStr [] _ = True
```

```
isSubStr _ [] = False
```

```
isSubStr (x:xs) (y:ys)
```

```
    | x == y      = isSubStr xs ys
```

```
    | otherwise = isSubStr (x:xs) ys
```

```
isSubSeq :: String -> String -> Bool
```

```
isSubSeq [] _ = True
```

```
isSubSeq _ [] = False
```

```
isSubSeq (x:xs) (y:ys)
```

```
    | x == y      = (unzip(zip (x:xs) (y:ys))) == ((x:xs)  
(x:xs)) || isSubSeq (x:xs) ys
```

```
    | otherwise = isSubSeq (x:xs) ys
```

# Exercise 7.33

Define a function `isPalindrome` which tests whether a string is a palindrome.

Example of a palindrome: “Madam I’m Adam”

Note that punctuation and white space are ignored, and that there is no distinction between capital and small letters.

-----



# Exercise 7.33

Define a function `isPalin` which tests whether a string is a palindrome.

Example of a palindrome: “Madam I’m Adam”

Note that punctuation and white space are ignored, and that there is no distinction between capital and small letters.

-----  
`isPalin :: String -> Bool`

`isPalin str = s == reverse s`

`where s = [toLower c | c <- str, isAlpha c]`

# Exercise 7.34

Design a function:

```
subst :: String -> String -> String -> String
```

so that:

```
subst oldSub newSub st
```

is the result of replacing the first occurrence in `st` of the substring `oldSub` by the substring `newSub`. For instance:

```
subst "much " "tall " "How much is that?" = "How tall is that?"
```

-----

## Exercise 7.34

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```
-----  
subst :: String -> String -> String -> String
```

```
subst _ _ [] = []
```

# Exercise 7.34

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```
subst "much " "tall " "How much is that?" = "How tall is that?"
```

-----

```
subst :: String -> String -> String -> String
```

```
subst _ _ [] = []
```

```
subst (x:xs) sub (y:ys)
```

```
  | match      = sub ++ (drop (length xs) ys)
```

```
  |
```

```
  where match = (unzip(zip (x:xs) (y:ys))) == ((x:xs), (x:xs))
```

# Exercise 7.34

Design a function:

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so that:

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subst oldSub newSub st
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is the result of replacing the first occurrence in `st` of the substring `oldSub` by the substring `newSub`. For instance:

```
subst "much " "tall " "How much is that?" = "How tall is that?"
```

```
-----  
subst :: String -> String -> String -> String
```

```
subst _ _ [] = []
```

```
subst (x:xs) sub (y:ys)
```

```
  | match      = sub ++ (drop (length xs) ys)
```

```
  | otherwise = y:(subst (x:xs) sub ys)
```

```
where match = (unzip(zip (x:xs) (y:ys))) == ((x:xs), (x:xs))
```