

# Answers Exam Functional Programming – Dec. 3rd 2019

## 1. Types (5× 2=10 points)

(a) Is the following expression type correct? If your answer is YES, then give the type of the expression.

```
[True]:[]
```

```
Type correct. The type is [[Bool]]
```

(b) Is the following expression type correct? If your answer is YES, then give the type of the expression.

```
[]:[True]
```

```
NO. The expression is type incorrect.
```

(c) What is the most general type of the following function f?

```
f = (\x -> \y -> \z -> [x (y z), y z])
```

```
f :: (a -> a) -> (b -> a) -> b -> [a]
```

(d) What is the most general type of the following function g?

```
g = \x -> \y -> \z -> x.y.z
```

```
g :: (c -> d) -> (b -> c) -> (a -> b) -> a -> d
```

(d) What is the type of the following function h?

```
h = foldr (&&)
```

```
h :: Bool -> [Bool] -> Bool
```

## 2. Programming in Haskell (10 points)

We call an Integer  $n$  a *trinumbr* if  $n$  can be expressed as a sum of distinct powers of three (i.e. no duplicates of powers of three are allowed). For example, the numbers 1, 3, 9, 12, and 118 are all trinumbers because:

$$\begin{aligned}1 &= 3^0 \\3 &= 3^1 \\9 &= 3^2 \\12 &= 3^1 + 3^2 \\118 &= 3^0 + 3^2 + 3^3 + 3^4\end{aligned}$$

Note that the number 20 can be expressed as a sum of powers of three as follows:  $20 = 3^0 + 3^0 + 3^2 + 3^2$ , however 20 is not a trinumber because the powers of three are not distinct.

Give a implementation of `isTriNumber n` (including its type) which returns `True` if and only if  $n$  is a trinumber.

```
triNumber :: Integer -> Bool
triNumber n = tri 1 n
  where tri m n = (m==n) || ((m<n) && ((tri (3*m) n) || (tri (3*m) (n-m))))
```

### 3. Higher order functions (3+3+4=10 points)

- Give an implementation of the function `length` that makes use of `foldr`.

```
length xs = foldr (\_ -> (1+)) 0 xs
```

- The function `aligned` accepts two lists, and returns the number of aligned elements in the two lists. For example, `aligned "abca" "abdae"` should return 3. Give an implementation of the function `aligned` that does not make use of recursion or a list comprehension. What is the type of the function `aligned`?

```
aligned :: Eq a => [a] -> [a] -> Int
aligned xs ys = length (filter id (zipWith (==) xs ys))
```

- The function `concatMap` is defined as follows: `concatMap f xs = concat (map f xs)`  
Give an alternative implementation of `concatMap` using the function `foldr`. What is the type of `concatMap`?

```
concatMap :: (a -> [b]) -> [a] -> [b]
%concatMap f = foldr ((++) . f) []
```

### 4. List comprehensions (3+3+4=10 points)

- What is the output of the expression `take 6 [(x,y) | x <- [1..], y <- [x+1..]]`?

```
[(1,2), (1,3), (1,4), (1,5), (1,6), (1,7)]
```

- The function `evenLists` is defined as: `evenLists xss = map (filter even) xss`.  
Given an alternative implementation of this function using a list comprehension.

```
evenLists xss = [ [ x | x <- xs, x `mod` 2 == 0 ] | xs <- xss]
```

- The function `triples` takes three finite lists and combines them as follows. Let  $xs = [x_0, x_1, x_2, \dots, x_l]$ ,  $ys = [y_0, y_1, y_2, \dots, y_m]$ , and  $zs = [z_0, z_1, z_2, \dots, z_n]$ , and  $q$  the minimum of  $l$ ,  $m$ , and  $n$ .  
Then `triples xs ys zs` =  $[(x_0, y_0, z_0), (x_1, y_1, z_1), (x_2, y_2, z_2), \dots, (x_q, y_q, z_q)]$ .  
For example, `triples [0..3] [2..10] [3..20]` =  $[(0, 2, 3), (1, 3, 4), (2, 4, 5), (3, 5, 6)]$ .  
Give the type of the function `triples` and an implementation using a list comprehension.

```
triples :: [a] -> [b] -> [c] -> [(a, b, c)]
triples xs = [(a,b,c) | (a,(b,c)) <- zip xs (zip ys zs)]
```

### 5. infinite lists (3+3+4=10 points)

- Define the infinite list `fib`s of Fibonacci numbers using a list comprehension. So, `take 10 fibs` should return `[0,1,1,2,3,5,8,13,21,34]`. Note that `fib=[fib n | n <- [0..]]` is not considered a valid answer.

```
fibs = 0 : 1 : [ x + y | (x,y) <- zip fibs (tail fibs)]
```

- Without using a list comprehension, give a definition of the infinite list `natlists` = `[ [0], [0,1], [0,1,2], ... ]`.

```
natlists = [0]:map ((0:).(map (+1))) natlists
```

- Implement the function `multiples` that takes a finite list of Integers and outputs the increasing infinite list of positive integers that can be expressed as a multiple of one (or more) of the numbers in the input list.  
For example, `take 10 (multiples [5,2,8])` should return `[2,4,5,6,8,10,12,14,15,16]`.

```
multiples xs = foldr merge [] [[x,2*x..] | x <- xs]
  where
    merge (x:xs) (y:ys)
      | x < y = x:merge xs (y:ys)
      | y < x = y:merge (x:xs) ys
      | otherwise = x:merge xs ys
```

6. (15 points) The type `Complex` is an Abstract Data Type (ADT) for complex numbers.

Implement a module `Complex` such that the implementation of the type `Complex` is hidden to the user. Recall that the complex number  $a + ib$  (where  $i$  is the imaginary number for which  $i^2 = -1$ ) can be represented as a pair  $(a, b)$  where  $a$  and  $b$  are `Doubles`. The following operations need to be implemented:

- `add`: returns the complex addition of two complex numbers. Recall that  $(a + ib) + (c + id) = (a + c) + i(b + d)$ .
- `sub`: returns the complex subtraction. Recall that  $(a + ib) - (c + id) = (a - c) + i(b - d)$ .
- `mul`: returns the multiplication of two complex numbers. Recall that  $(a + ib)(c + id) = (ac - bd) + i(ad + bc)$ .

```
module Complex (Complex, make, add, sub, mul) where

data Complex = C Double Double

{- Note: the following function 'make' was not asked for, and hence is
   not taken into account in the grading. However, you need such a
   function to make use of the ADT.
-}
make :: (Double, Double) -> Complex
make (a,b) = C a b

add :: Complex -> Complex -> Complex
add (C a b) (C c d) = C (a+b) (c+d)

sub :: Complex -> Complex -> Complex
sub (C a b) (C c d) = C (a-b) (c-d)

mul :: Complex -> Complex -> Complex
mul (C a b) (C c d) = C (a*c - b*d) (a*d + b*c)
```

7. **Proof (lists)** (10 points) Consider the following Haskell function `rvl`.

```
rvl [] ys = ys
rvl (x:xs) ys = rvl xs (x:ys)
```

Prove that `rvl (xs++ys) [] = rvl ys (rvl xs [])` for all finite lists `xs` and `ys`.

The property is too specific to prove directly. It is a lot easier to prove the more general lemma: `rvl (xs++ys) zs = rvl ys (rvl xs zs)`  
If we can prove that, then the property is trivial, since we can substitute `zs=[]` in the lemma.

The lemma is easily proved using structural induction on `xs`.

Base: `rvl ys (rvl [] zs) = rvl ys zs = rvl ([] ++ ys) zs`.

Inductive case: Assume that the lemma holds for `xs`.

```
rvl ((x:xs)++ys) zs
= {def. ++}
rvl (x:(xs++ys)) zs
= {def. rvl}
rvl (xs++ys) (x:zs)
= {induction hypothesis}
rvl ys (rvl xs (x:zs))
= {def. rvl}
rvl ys (rvl (x:xs) zs)    QED.
```

8. **Proof on trees** (15 points) Given is the data type `Tree` and the functions `inorder`, and `mirror`:

```
data Tree a = Empty | Node a (Tree a) (Tree a)

inorder :: Tree a -> [a]
inorder Empty = []
inorder (Node x l r) = inorder l ++ [x] ++ inorder r

mirror :: Tree a -> Tree a
mirror Empty = Empty
mirror (Node x l r) = Node x (mirror r) (mirror l)
```

Prove for all finite trees `t`: `inorder (mirror t) = reverse (inorder t)`

[Note: You may use without proof that the operator `++` is associative. If you need any other lemmas to complete the proof, then prove these lemmas separately.]

The prove is by structural induction on Trees.

However, in that proof we need the following lemma:

```
reverse (xs++ys) = reverse ys ++ reverse xs
```

We start by proving the lemma using structural induction on the list `xs`.

Base: `reverse ([]++ys) = reverse ys = reverse ys ++ [] = reverse ys ++ reverse []`

Inductive step: assume that the lemma holds for `xs`.

```
reverse ((x:xs)++ys)
= {def. ++}
reverse (x:(xs++ys))
= {def. reverse}
reverse (xs++ys) ++ [x]
= {induction hypothesis}
(reverse ys ++ reverse xs) ++ [x]
= {associativity ++}
reverse ys ++ (reverse xs ++ [x])
= {def. reverse}
reverse ys ++ reverse (x:xs)    QED.
```

Now, we prove the main property on Trees.

```
Base: inorder (mirror Empty) = inorder Empty = []
      = reverse [] = reverse (inorder Empty)
```

Inductive case: Assume that the property holds for tree `l` and `r`.

```
inorder (mirror (Node x l r))
={def. mirror}
inorder (Node x (mirror r) (mirror l))
={def. inorder}
inorder(mirror r) ++ [x] ++ inorder(mirror l)
={induction hypothesis (twice)}
reverse(inorder r) ++ [x] ++ reverse(inorder l)
={ [x] = []++x = (reverse [])++[x]=reverse(x:[])=reverse[x] }
reverse(inorder r) ++ reverse [x] ++ reverse(inorder l)
={associativity ++}
(reverse(inorder r) ++ reverse [x]) ++ reverse(inorder l)
={lemma}
reverse([x]++inorder r) ++ reverse(inorder l)
={lemma}
reverse(inorder l ++ [x] ++ inorder r)
={def. inorder}
reverse(inorder (Node x l r))    QED.
```