# Programming Language Reference

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# February 27, 2014

## 1 Prelude

Hmmmmm.

# 2 Ternary Operator

C Lisp Haskell Erlang

Python Ruby

Scala Perl a? b: c
if a b c
(if a then b else c)
case A of true -> B; false -> C end
if A == true -> B; true -> C end
b if a else c
if a then b elseif d then e else c end
(a && b) || c
if (a) b else c
a? b: c

## 3 List Construction

Lisp Scala Haskell Erlang Ruby  $\begin{array}{l} (\cos s \ 1 \ (\cos s \ 2 \ nil \,)) \\ 1 \ :: \ 2 \ :: \ Nil \\ 1 \ : \ 2 \ : \ [] \\ [1 \ | \ [2 \ | \ []]] \\ [] \ << 1 << 2 \end{array}$ 

# 4 Arrays

- C
- Java
- Scala

## 5 List API

## 5.1 Python

li.append(x)
li.index(x)
li.insert(i, x)
li.pop(i = -1)
li.remove(x) # void
len(li)
li.reverse()

# 5.2 Ruby

```
a + b \# extend
a & b # intersection
a - b # array difference
a | b # union
li.collect { |x| block } # map
li.count
li.count(x) # occurences of x
li. delete (x) \# returns x
li.delete_at(i) # returns x
li.delete_if { | item | block } # list of elements deleted
li.each { |x| block }
li.each_index { | i | block }
li.empty?
li.index(x)
li.index { |item | block }
li.drop(n) # returns last length - n elements
li.first
li.first(n) # returns first n elements
li.last(n) \# returns \ last \ n \ elements
li.take(n) # first n elements
li.insert(i, obj...)
li.map.with_index { |x, i| block }
li.pop # end
li.push(obj, ...) # end
li.shift # front
li.unshift (obj, ...) front
li.slice
li.sort
li.sort { |a, b| block }
li.zip(arr, ...) # merges elements, creating li.size lists
5.3
     Javascript
5.4
     Java
5.5
     C++
```

#### 5.6 Scala

#### 6 Slicing

Hmmmmm

# List Comprehensions

```
Python
                                                               [x ** 2 \text{ for } x \text{ in } range(10) \text{ if } x ** 2 > 3]
Ruby
                                                                (1..10). select \{ |x| \times ** \times 2 > 3 \}. collect \{ |x| \times \times \times \}
Scala
                                                               for (x < 0 \text{ until } 10 \text{ if } x * x > 3) \text{ yield } 2 * x
                                                               [2 * X | | X < - \text{lists:seq}(0, 10), X * X > 3]
Erlang
Haskell
                                                               [2 * x | x < -[0..10], x^2 > 3]
```

#### 8 C++ Templates

Hmmmm

# 9 C Typedefs

Hmmmm

## 10 Lambdas

```
\begin{array}{lll} \text{Javascript} & \text{function foo(x) } \{ \text{ var } y = x*2; \text{ return } y; \} \\ \text{Scala} & (x: \text{Int}) => \text{val } y = x*2; \text{ /*newline*/ return } x; \\ \text{Ruby} & \text{lambda do } |x| \text{ } y = x*2; \text{ return } y; \text{ end } \\ \text{lambda } \{ \text{ } |x| \text{ } y = x*2; \text{ return } y; \} \\ \text{Haskell} & & & & & & & \\ \text{Erlang} & & & & & & \\ \text{fun(Self, args)} & -> \text{ args; (-, X)} & -> X*2 \text{ end} \\ \end{array}
```

# 11 Y-Combinator

```
function Y(le) {
    return (function(f) {
        return f(f);
    })(function(f) {
        return le(function(x) {
            return f(f)(x);
        });
    });
}

var factorial = Y(function(recurse) {
    return function(n) {
        return n == 0 ? 1 : n * recurse(n - 1);
    };
});
```

# 12 Exceptions

Java, Scala, Python, Ruby, C++, Javascript, PHP

# 13 Objective-C Blocks

Hmmmm

# 14 Operator Precedence

Hmmmm

### 15 Iteration

Java, C++, Python, Scala, Ruby, PHP, Javascript, Erlang, Haskell, Lisp

#### 15.1 Ruby

#### 15.2 Fortran

# 15.3 Objective-C

# 16 Ranges

Language	Exclusive	Inclusive
Scala	0 until n	0 to n
Ruby	0 n	$0\mathrm{n}$
Python	range(0, n)	range(0, n + 1)
Haskell	[0 n - 1]	[0 n]
Erlang	lists : $seq(0, n-1)$	lists : $seq(0, n)$
Perl	(0 \$n - 1)	(0 n)

# 17 Math

# 17.1 Exponentiation

$^{\mathrm{C}}$	pow(x, y)
Scala	Math.pow(x, y)
Java	Math.pow(x, y)
Javascript	Math.pow(x, y)
Erlang	$\operatorname{math:pow}(x, y)$
Ruby	x ** y
Python	x ** y
Haskell	$(\hat{\ })$ :: (Num a, Integral b) => a -> b -> a
	$(\hat{\ })$ :: (Fractional a, Integral b) => a -> b -> a
	$(**)$ :: Floating $a \Rightarrow a \Rightarrow a \Rightarrow a$
Fortran	**

## 17.2 Division

Family	Integer	Decimal	Truncate towards
С	a / b	(double) a / b	
Python	a // b	a / b	
Ruby	a / b	a.to_f / b	
Erlang	A div B	A / B	
	floor (A / B)	,	
Haskell	quot à b	a / b	
	diy a b		
Lisp	(floor (/ a b))	(/ a b)	

# 17.3 Remainder

Family	Syntax	Same sign as
C	a % b	Dividend
Haskell	rem a b	Dividend
Haskell	mod a b	Divisor
Erlang	a rem b	Dividend
Python	a % b	Divisor
Ruby	a % b	Divisor
	modulo(a, b)	
Ruby	remainder(a, b)	Dividend

Lisp	(modulo a b)	Divisor
it Lisp	(remainder a b)	Dividend

# 18 Haskell Integer Types

Instance	Classes	Description
Int	Num, Real, Integral	
Integer	Num, Real, Integral	
Float	Num, Real, RealFrac, Float-	
	ing, RealFloat	
Double	Num, Real, RealFrac, Float-	
	ing, RealFloat	
Class	Extends	Description
Num		
Real	Num	
Fractional	Num	
Integral	Real	
RealFrac	Real, Fractional	
Floating	Fractional	
RealFloat	RealFrac, Floating	

# 19 Comments

Language	Single line	Multiline
Fortran	!	TODO

# 20 Boolean and Logical Operators

Language	And	Or	Not	Type	True	False	
Haskell	&&		$\operatorname{not}$	Bool	True	False	

# 21 Gotchas

• Quot truncates towards 0, and rem has the same sign as the dividend. Div truncates towards negative infinity, and mod has the same sign as the divisor

## 22 To add

• hmmm

## 23 To learn

- $\bullet$  perl
- $\bullet$  pascal
- $\bullet$  cobol
- fortran
- lua
- R
- ocaml

- go
- $\bullet$  groovy