Programming Language Reference

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1 Prelude

Hmmmmm.

2 Ternary Operator

C	a ? b : c
Lisp	if a b c
Haskell	(if a then b else c)
Erlang	case A of true −> B; false −> C end
	if A == true −> B; true −> C end
Python	b if a else c
Ruby	if a then b elseif d then e else c end
	(a && b) || c
Perl	a ? b : c

3 List Construction

Lisp	(cons 1 (cons 2 nil))
Scala	1 :: 2 :: Nil
Haskell	1 : 2 : []
Erlang	[1	[2	[]]]

4 Arrays

Hmmmm

5 List API

Hmmmm

6 List Comprehensions

Hmmmm

7 C++ Templates

Hmmmm

8 C Typedefs

Hmmmm

9 Lambdas

Hmmmm

10 Exceptions

Hmmmm

11 Objective-C Blocks

Hmmmm

12 Operator Precedence

Hmmmm

13 For Loops

Hmmmm

14 To learn

- perl
- pascal
- cobol
- fortran
- lua