

ALCHEMY

# ELIXIR OF LIFE

## (MINOR)

CONSUMABLE, ELIXIR, HEALING

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ACTIVATION



BULK

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USAGE

1 HAND, INTERACT

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Elixirs of life accelerate a living creature's natural healing processes and immune system. Upon drinking this elixir, you regain 1d6 Hit Points and gain a +1 item bonus to saving throws against diseases and poisons for 10 minutes.

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