## Bronzeson's Battleaxe +3 Striking ( Major )

Unique Level 19

Sweep Transmutation Reach

4d8+13 Slashing + 1d6 Cold 2-hand battle axe

A Weapon to Kill a God  $\diamondsuit$ : As an action, before hitting a target with this weapon, choose a weapon material. If the target is immune or resistant to the selected damage type, remove its immunity or resistance for 1 day if you succeed in hitting the target.

**Perfected Weapon ♦:** As an action, before hitting a target with this weapon, choose a weapon material. If the target is weak to the selected damage type, its weakness is doubled for the purpose of calculating the Strike's damage.

Reflect Spell 2: Once a day, you can bounce a spell targetting you back at its caster.

Extend Axe **>:** The head of the axe detaches, hanging by a chain hidden in the handle, giving you an impossible reach of 120ft as you Strike with the weapon.