Reinder's Red Nose

Rare Level 3

Companion Magical Transmutation

A slightly shining spherical red nose, once belonging to Santa's yougest reindeer, allowing it to fly.

This companion item can be equipped on an animal companion, giving it a limited Fly Speed of 30ft and access to this Fly action:

Fly **\(\Delta**: [Move] You move through the air up to 30ft.

Moving upwards uses the rules for moving through difficult terrain and you can only go up 30ft from the ground at all times.

You can move straight down 10ft for every 5ft of movement you spend.

You can use an action to Fly 0ft to hover in place. If you're airborne at the end of your turn and didn't use a Fly action, you fall.