

HERO CARD

ANCESTRAL MIGHT

TRIGGER

PLAY DURING YOUR TURN

Until the start of your next turn, you gain a +2 Status bonus to checks based on the ability scores that are boosted by your ancestry (ignoring free boosts).
If your ancestry only grants free boosts, select one ability score to gain the bonus to instead.

HERO CARD

AURA OF PROTECTION

TRIGGER

PLAY AFTER CASTING A SPELL

You surround yourself with an aura of residual magic power.
Until the start of your next turn, you gain resistance to all damage equal to the level of the spell you just cast.

HERO CARD

BATTLE CRY

TRIGGER

AFTER A SUCCESSFUL MELEE ATTACK

You unleash a terrifying battle cry. Attempt an Intimidation check to Demoralize and compare the result against all enemies within 30ft as a Free Action.

HERO CARD

BREATHLESS

NATURAL 20

TRIGGER

PLAY WHEN YOU ROLLED A CRITICAL SUCCESS RESULTING FROM A NATURAL 20 ROLL ON THE ATTACK DICE

The target is fatigued.

