## THE CRICKET

Unique Level 20

Transmutation Invested Magical

The Cricket represents speed and quick passage. As long as The Cricket is invested, it grants you a +10-foot item bonus to all your Speeds. This increases to a +20-foot item bonus if you are at least 19th level or higher.

## Activate : [Interact, Magical]

 $\textbf{Frequency:} \ \, \textbf{Once per day}$ 

Your feet begin to glow and shimmer as if they were vibrating. Stride up to three times your Speed. You can Burrow, Climb, Fly, or Swim instead of Striding if you have the corresponding movement type. This movement doesn't trigger reactions and you can move through creatures' spaces as if they weren't there during this movement.