## THE AVALANCHE

Unique Level 20

Evocation Invested Magical

The Avalanche represents unmitigated disasters, destruction that overruns all in its path. As long as The Avalanche is invested, you gain a +1 item bonus to damage rolls with Strikes that inflict bludgeoning damage. This increases to a +2 item bonus if you're at least 14th level, and a +3 item bonus if you're at least 18th level.

## Activate **(\*):** [Interact, Magical] Frequency: Once per day

You wave the card in the air and hurl staggering volumes of ice, snow, and rocks out into the world. This magical avalanche buries your foes. Choose up to 4 creatures within 60 feet, each of whom must attempt a Reflex save against your class DC. Regardless of their saving throw, the creature's space becomes greater difficult terrain from the mounds of ice, snow, and rubble.

Critical Success: The creature is unaffected.

Success: The creature takes half the negative damage and no persistent bleed damage.

Failure: The creature takes full damage.

 ${\bf Critical\ Failure:}\ {\bf The\ creature\ takes\ double\ negative\ damage\ and\ double\ persistent\ bleed\ damage.}$