

SILENCE

ILLUSION - AUDITORY

CASTING TIME



COMPONENTS

M, S

RANGE

TOUCH

DURATION

1 MINUTE

TARGET

1 CREATURE

The willing target makes no sound, preventing creatures from noticing it using hearing alone. The target can't use sonic attacks, nor can it use actions with the auditory trait. This prevents it from casting spells that include verbal components.

Heightened 4th : The spell effect emanates from the touched creature, silencing all sound in or passing through a 10ft radius and preventing any auditory and sonic effects in the affected area. While within the radius, creatures are subject to the same effects as the target. Depending upon the position of the effect, a creature might notice the lack of sound reaching it (blocking off the noise coming from a party, for example).