## Bronzeson's BattleAxe +3 Striking (Major)



This weapon was created 5000 years ago by the best dwarven smith, to kill the Emperor, and was unmatched until it was reconstructed even stronger in the modern era.

Critical Specialization: The target takes 1d6+3 persistent bleed damage.

**<sup>4</sup> Frost:** When you critically hit a target with this weapon, your target becomes clumsy 1 and enfeebled 1 until the end of your next turn.

Speed: While wielding this weapon, you gain the
quickened condition, but you can use the additional
action only to make a Strike.

Y Keen: Attacks with this weapon are a critical hit on a 19 on the die as long as that result is a success.