

BARBARIAN

# JORGUNG'S HAMMER

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Unique

Level 3

Reach

Shove

Razing

1d12 Bludgeoning

2-hand hammer

Crushing

A heavy war hammer, with a masterfully crafted handle adorned with the symbol of the Bronzeson Family. On one end of the hammer's head, flames can spurt, propelling its weight whilst being swung around, a perfect way of Crushing enemies.

**Critical Specialization:** The target is knocked prone.

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↳ **Crushing:** Weapons with this rune empower your strength, and attacks with these weapons leave your foe staggered. When you critically hit a target with this weapon, your target becomes clumsy 1 and enfeebled 1 until the end of your next turn.

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**Extend Reach ♦:** You detach the hammer's head from its handle, increasing its range to 20ft, but incurring a -2 penalty on targets within 5ft. It takes an action to reattach the head unless you just succeeded on an attack roll.

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