CANTRIP MAGE HAND

EVOCATION

CASTING TIME COMPONENTS

S. V

RANGE 30FT

DUBATION SUSTAINED

TARGET 1 OBJECT

You create a single magical hand, either invisible or ghostlike, that grasps the target object and moves it slowly up to 20 feet. Because you're levitating the object, you can move it in any direction. When you Sustain the Spell, you can move the object an additional 20 feet. If the object is in the air when the spell ends, the object falls.

Heightened 3rd: You can target an unattended object with a Bulk of 1 or less.

Heightened 5th: The range increases to 60 feet, and you can target an unattended object with a Bulk of 1 or less.

Heightened 7th: The range increases to 60 feet, and you can target an unattended object with a Bulk of 2 or less.