

PURIFYING ICICLE

EVOCATION - COLD, POSITIVE

CASTING TIME



COMPONENTS

S, V

RANGE

60FT

TARGET

1 CREATURE

You evoke life essence into the form of water and freeze it, then launch the icicle at a foe. Make a spell attack roll. On a success, the icicle deals 2d6 piercing damage and 1d6 cold damage, and if the target is undead, the icicle deals an additional 1d4 positive damage. On a critical success, the target takes double damage and takes a -10-foot circumstance penalty to its Speeds for 1 round as the icicle lodges inside them before melting away.

Heightened +1 : The piercing damage and cold damage each increase by 1d6. The positive damage increases by 1d4.

Critical Success : The target takes double damage and a -10ft Speed circumstance penalty for 1 round.

Success : The target takes full damage.