

# ANIMATE DEAD

NECROMANCY

CASTING TIME



COMPONENTS

M, S, V

RANGE

30FT

DURATION

SUSTAINED 1MIN

Your magic dredges up a corpse or skeleton and fills it with necromantic life, and you force the dead to fight at your command.

You summon a common creature that has the undead trait and whose level is -1; this creature gains the summoned trait.

Heightening the spell increases the maximum level of creature you can summon.

**Heightened 2nd** : Level 1

**Heightened 3rd** : Level 2

**Heightened 4th** : Level 3

**Heightened 5th** : Level 5

**Heightened 6th** : Level 7

**Heightened 7th** : Level 9

**Heightened 8th** : Level 11

**Heightened 9th** : Level 13

**Heightened 10th** : Level 15