## THE CYCLONE

Unique Level 20

Evocation Invested Magical

The Cyclone represents tumultuous evil plots. As long as it is invested, The Cyclone bolsters you with helpful winds that grant you a +2 item bonus to Athletics checks made to Climb, High Jump, Long Jump, and Disarm. This increases to a +3 item bonus if you are at least 17th level.

## Activate **\ODES**: [Interact, Magical]

Frequency: Once per day

You cast whirlwind. You do not treat the squares in the whirlwind as difficult terrain, but all other creatures do. The level of the spell is one-half your level, rounded down (minimum 8th level), and the save DC is your class DC.