

# THE EYE OF TRUTHS

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Your eye can be connected to yourself via a magical connection, allowing you to detach it from your eye socket and send it elsewhere while maintaining your visual senses from this eye.

When detached from yourself, you may sense through this eye as normal. It sees in all directions with your normal visual senses and continuously transmits what it sees to you.

This eye may only sense when within 500ft of you. If you move further than this limit from the eye, it deactivates, falling to the ground and you lose vision from it until you get back in range.

The flying eye has 10HP and shares your AC. If the eye is destroyed while away from you, it is permanently lost unless restored via magical means.

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**Detach Eye ♦:** You remove your eye from its socket and throw it in a direction, up to 150ft from your current position.

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**Move Eye ♦:** You move the eye through space, flying eerily, by up to 30ft. This movement can be horizontal, vertical or a mix of both.

During movement, the eye can see in a cone in front of itself until it comes to a stop. While stopped, you eye sees all around itself.

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