

# TAROT

## THE BETRAYAL

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Unique

Level 20

Enchantment

Invested

Magical

The Betrayal represents selfishness and envy, twisting outcomes toward unfavorable or even devastating results. As long as The Betrayal is invested, you become more adept at hiding who you really are and tricking targets into positions of vulnerability. You gain a +2 item bonus on Deception checks made to Impersonate or Feint. This increases to a +3 bonus if you are at least 17th level.

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**Activate** ♦: [Magical]

**Frequency:** Once per day

You turn the tables on your foes, bringing one of them into your ranks and compelling them to attack their allies. You cast dominate on a creature, but can only issue commands to attack or otherwise harm, betray, or inconvenience its allies. The level of the spell is one-half your level, rounded down (minimum 6th level), and the save DC is your class DC.