SANTA'S SACK

Uncommon Level 4

A large bright red silk sack, adorned with snow-white patterns, seemingly opening to an extradimensional space larger than its outside dimensions. The Bulk held inside the sack doesn't change the Bulk of the sack itself. The capacity of the sack is of 25 Bulk. Though the sack can hold a great amount of material, an object still needs to be able to fit through the opening of the sack to be stored inside.

If the sack is overloaded or broken, it ruptures and is ruined, causing the items inside to be lost forever. If it's turned inside out, the items inside spill out unharmed, but the sack must be put right before it can be used again. A living creature placed inside the sack has enough air for 10 minutes before it begins to suffocate, and it can attempt to Escape against a DC of 13. An item inside the sack provides no benefits unless it's retrieved first. An item in the sack can't be detected by magic that detects only things on the same plane.

Collect Gift : [Interact] You reach inside the bag to take out an item previously stored inside, knowing instinctively where to grab to unstow the item, now in a gift box. You must take an action to unwrap the item from its colorful wrappings before using it.