## CANTRIP 1

## Musical Accompaniment

Illusion - Cantrip, Auditory

CASTING TIME COMPONENTS S, V

RANGE

## DURATION 1MIN

You're surrounded by orchestral music that shifts and changes to match your behavior. This music provides a +1 status bonus to Performance checks.

At the GM's discretion, it provides this bonus to Deception, Diplomacy, and Intimidation checks as the music changes to support you in social situations, though some creatures are unaffected by such obvious attempts to use music to illicit specific emotions. This music moves with you and has a maximum volume equal to four humans shouting.

You take a -4 penalty to Stealth checks while the music is playing. You can't control the exact music this spell creates. The music doesn't create intelligible words or singing. You can Dismiss this spell.

**Heightened 2nd :** The duration increases to 10 minutes.

Heightened 3rd: The duration increases to 1 hour.

Heightened 5th: The duration increases to 24 hours.