```
1 package ticTacToe.gui;
 3 import java.awt.Graphics;
10 public class Table extends AbstractComponent {
12
      private ImageIcon icon;
13
14
      public Table() {
15
          super();
16
          this.icon = null;
17
18
19
      public Table(ImageIcon icon) {
20
          super();
21
          this.icon = icon;
22
      }
23
24
      public Table(int x, int y, int width, int height, ImageIcon icon) {
25
          super(x, y, width, height);
26
          this.icon = icon;
27
      }
28
      @Override
29
      public void paint(Graphics g) {
30
31
          if(icon == null)
32
              return;
33
34
          int xLeft = position.x;
35
          int yTop = position.y;
          int width = dimension.width;
36
37
          int height = dimension.height;
38
39
          g.drawImage(icon.getImage(), xLeft, yTop, width, height, null);
40
41
      }
42 }
43
```