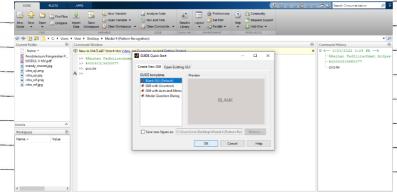
Nama : Raihan F. Ardyas NIM : 40040319650077

#### LAPORAN PRAKTIKUM MACHINE VISION

MODUL - V

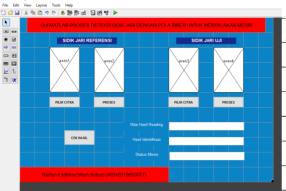
\* Rancangan GUI Matlab untuk proses deteksi sidik jari menggunakan polabiner untuk menyalakan mesin.

## a) Buat Gui



Analisis: Ketikan Perintah "quide" untuk memunculkan tampilan seperti gambar dicitas, lalu pilih Hank Gul (defaut).

### b) Design Template

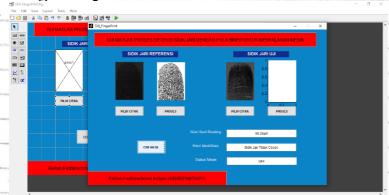


Analisis: Buat template untuk tampilan Gul seperti gambar diatas. Buat beberapa button untuk membuka file gambar, proses gambar menjadi citra BW menggunakan pola biner, dan button untuk menampilkan hasil citra yang akan menunjukan nibi hasil reading kecacokan citra referensi dan citra uji.

C.) Penntah yang digunakan untuk bukton pilih citra yang kemudian ditampil kan pada kdom cxes. GUI\_FingerPrint.m × 73 varargout{1} = handles.output; 47.17 % --- Executes on button press in pushbuttonl function pushbuttonl Callback(hObject, eventdata, handles)

% hObject handle to pushbuttonl (see GCBO) % eventdata reserved - to be defined in a future version of MATLAB % handles structure with handles and user data (see GUIDATA) 80 [nama\_file,nama\_path] = uigetfile({'\*.jpg';'\*.bmp';'\*.png';'\*.tif';}, 82 'Buka Gambar'); if ~isequal (nama\_file,0)
 handles.Il = imread(fullfile(nama\_path,nama\_file)); 83 -84 guidata(hObject,handles); 86 axes(handles.axes1); imshow(handles.Il); 88 return 89 -90 d.) Perintah upng digunakan untuk bulitan proses upng akan mengubah citra gambar pola biner. mensadi Bu menggunatan GUI\_FingerPrint.m 91 92 93 % --- Executes on button press in pushbutton2. function pushbutton2\_Callback(hObject, eventdata, handles) 94 95 -% hObject handle to pushbutton2 (see GCBO) 96 % eventdata reserved - to be defined in a future version of MATLAB 97 -% handles structure with handles and user data (see GUIDATA) 98 -I1 = handles.I1; 99 bwl = im2bw(handles.Il,graythresh(handles.Il)); 100 axes(handles.axes2); 101 imshow(bwl); 102 handles.data2 = bwl; 103 104 Analisis: perintah imzbw aran mengubah citra acombar yang dipilih menyadi Virtam putih menggunakan pala biner uping mentai o sebagai hitam putin. Elmudian citra yang telah diubah dan nibii 1 sebagai aton ditampilkan pada kalamakes e.) Perintah yang digunakan untuk button cer hasil. 133 function pushbutton5 Callback(hObject, eventdata, handles) -- % hObject % hObject handle to pushbutton5 (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB % handles structure with handles and user data (see GUIDATA) bwl = im2bw(handles.I1,graythresh(handles.I1));
bw2 = im2bw(handles.I2,graythresh(handles.I2)); 141 x=eq(bw1,bw2); y=sum(x(:));
[m n] = size(handles.II);
z = m\*n;
persen = y/z\*100; 142 -144 -145 -146 set(handles.editl, 'String', persen); 147 set(handles.edit2, 'String', 'Sidik Jari Cocok'); set(handles.edit3, 'String', 'ON'); 150 -151 set(handles.edit2, 'String', 'Sidik Jari Tidak Cocok');
set(handles.edit3, 'String', 'OFF'); Analisis: Perintah yang digunakan akan mamposes citra yang dipilih yang kemudian aban dilitung persentase becocokan antara citra referensi dan citra uji. Jika hasil dari persentusi citra lebih besar atau sama 75% maka akan menunjukan bahwa sidik yari oocak dan dapet digunakan untuk menyalakan menin.

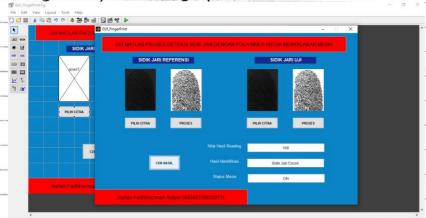
- f.) Hasil percoboan tringgunaan cell transab proses selik jari.
  - ·) Denopn objek citra berbeda



Athalisis: pada percobaan pertama saya menggunakan 2 citra yang berbeda.

dan setelah di proses pada kolom hasil reading menunjukan nilai
59,2849 yang menunjukan bahwa citra yang digunakan untuk
referensi dan citra yang digunakan sebagai ugi tedak sama dan
Reda kolom hasil identifikasi akan menunjukan catatan bahwa
"sidik jari tedak cocok" dan status mesin akan tetap OFF.

# .> Dengan objek citra yang sama



Analisis: tada percobaan mi saya menggunakan 2 citra yang sama. Pada hasil sedelah diproses karena menggunakan citra yang sama maka hasil reading menunyukan nilai 100 yang berarti bahwa citra yang digunakan sebagai referensi dan citra yang di uji sama, sehingga pada kolom husil identifikasi akan menunyukan catatan "sidik jari cocok" dan status mesin aban berubah menjadi 0N.

#### Lampiran Coding Yang digunakan:

```
function varargout = GUI FingerPrint(varargin)
% GUI FINGERPRINT MATLAB code for GUI FingerPrint.fig
       GUI FINGERPRINT, by itself, creates a new GUI FINGERPRINT or raises
the existing
      singleton*.
      H = GUI FINGERPRINT returns the handle to a new GUI FINGERPRINT or
the handle to
      the existing singleton*.
       GUI FINGERPRINT('CALLBACK', hObject, eventData, handles, ...) calls the
local
       function named CALLBACK in GUI FINGERPRINT.M with the given input
arguments.
       GUI FINGERPRINT ('Property', 'Value',...) creates a new GUI FINGERPRINT
or raises the
       existing singleton*. Starting from the left, property value pairs
are
       applied to the GUI before GUI FingerPrint OpeningFcn gets called. An
       unrecognized property name or invalid value makes property
application
      stop. All inputs are passed to GUI FingerPrint OpeningFcn via
varargin.
       *See GUI Options on GUIDE's Tools menu. Choose "GUI allows only one
       instance to run (singleton)".
% See also: GUIDE, GUIDATA, GUIHANDLES
% Edit the above text to modify the response to help GUI FingerPrint
% Last Modified by GUIDE v2.5 23-May-2022 17:37:23
% Begin initialization code - DO NOT EDIT
qui Singleton = 1;
                                     mfilename, ...
gui State = struct('gui Name',
                   'gui_Singleton', gui_Singleton, ...
'gui_OpeningFcn', @GUI_FingerPrint_OpeningFcn, ...
                   'gui_OutputFcn', @GUI_FingerPrint_OutputFcn, ...
                   'gui_LayoutFcn', [], ...
                   'gui Callback',
                                     []);
if nargin && ischar(varargin{1})
    gui State.gui Callback = str2func(varargin{1});
end
if nargout
    [varargout{1:nargout}] = gui mainfcn(gui State, varargin{:});
else
    gui mainfcn(gui State, varargin{:});
end
% End initialization code - DO NOT EDIT
```

```
% --- Executes just before GUI FingerPrint is made visible.
function GUI FingerPrint OpeningFcn(hObject, eventdata, handles, varargin)
% This function has no output args, see OutputFcn.
% hObject
           handle to figure
% eventdata reserved - to be defined in a future version of MATLAB
% handles structure with handles and user data (see GUIDATA)
% varargin command line arguments to GUI FingerPrint (see VARARGIN)
% Choose default command line output for GUI FingerPrint
handles.output = hObject;
% Update handles structure
guidata(hObject, handles);
% UIWAIT makes GUI FingerPrint wait for user response (see UIRESUME)
% uiwait (handles.figure1);
% --- Outputs from this function are returned to the command line.
function varargout = GUI FingerPrint OutputFcn(hObject, eventdata, handles)
% varargout cell array for returning output args (see VARARGOUT);
% hObject handle to figure
% eventdata reserved - to be defined in a future version of MATLAB
% handles structure with handles and user data (see GUIDATA)
% Get default command line output from handles structure
varargout{1} = handles.output;
% --- Executes on button press in pushbutton1.
function pushbutton1 Callback(hObject, eventdata, handles)
% hObject handle to pushbutton1 (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
           structure with handles and user data (see GUIDATA)
[nama file,nama path] = uigetfile({'*.jpg';'*.bmp';'*.png';'*.tif';},...
   'Buka Gambar');
if ~isequal (nama file,0)
   handles.I1 = imread(fullfile(nama path, nama file));
    guidata(hObject, handles);
    axes(handles.axes1);
   imshow(handles.I1);
else
   return
end
% --- Executes on button press in pushbutton2.
function pushbutton2 Callback(hObject, eventdata, handles)
% hObject handle to pushbutton2 (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
            structure with handles and user data (see GUIDATA)
% handles
I1 = handles.I1;
bw1 = im2bw(handles.I1, graythresh(handles.I1));
```

```
axes(handles.axes2);
imshow(bw1);
handles.data2 = bw1;
% --- Executes on button press in pushbutton3.
function pushbutton3 Callback(hObject, eventdata, handles)
% hObject
           handle to pushbutton3 (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
% handles structure with handles and user data (see GUIDATA)
[nama file,nama path] = uigetfile({'*.jpg';'*.bmp';'*.png';'*.tif';},...
    'Buka Gambar');
if ~isequal (nama file,0)
   handles.I2 = imread(fullfile(nama path, nama file));
   guidata(hObject, handles);
    axes(handles.axes3);
    imshow(handles.I2);
else
   return
end
% --- Executes on button press in pushbutton4.
function pushbutton4 Callback(hObject, eventdata, handles)
% hObject handle to pushbutton4 (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
           structure with handles and user data (see GUIDATA)
% handles
I2 = handles.I2;
bw2 = im2bw(handles.I2, graythresh(handles.I2));
axes(handles.axes4);
imshow(bw2);
handles.data2 = bw2;
% --- Executes on button press in pushbutton5.
function pushbutton5 Callback(hObject, eventdata, handles)
           handle to pushbutton5 (see GCBO)
% hObject
% eventdata reserved - to be defined in a future version of MATLAB
% handles structure with handles and user data (see GUIDATA)
bw1 = im2bw(handles.I1, graythresh(handles.I1));
bw2 = im2bw(handles.I2, graythresh(handles.I2));
x=eq(bw1,bw2);
y=sum(x(:));
[m n] = size(handles.I1);
z = m*n;
persen = y/z*100;
set(handles.edit1, 'String', persen);
if persen >= 75
    set(handles.edit2, 'String', 'Sidik Jari Cocok');
    set(handles.edit3, 'String', 'ON');
else
   set(handles.edit2, 'String', 'Sidik Jari Tidak Cocok');
   set(handles.edit3, 'String', 'OFF');
end
```

```
function edit1 Callback(hObject, eventdata, handles)
% hObject handle to edit1 (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
% handles structure with handles and user data (see GUIDATA)
% Hints: get(hObject,'String') returns contents of edit1 as text
        str2double(get(hObject,'String')) returns contents of edit1 as a
double
% --- Executes during object creation, after setting all properties.
function edit1 CreateFcn(hObject, eventdata, handles)
% hObject handle to edit1 (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
% handles empty - handles not created until after all CreateFcns called
% Hint: edit controls usually have a white background on Windows.
       See ISPC and COMPUTER.
if ispc && isequal(get(hObject, 'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))
   set(hObject, 'BackgroundColor', 'white');
end
function edit2 Callback(hObject, eventdata, handles)
% hObject handle to edit2 (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
% handles structure with handles and user data (see GUIDATA)
% Hints: get(hObject,'String') returns contents of edit2 as text
        str2double(get(hObject,'String')) returns contents of edit2 as a
double
% --- Executes during object creation, after setting all properties.
function edit2 CreateFcn(hObject, eventdata, handles)
% hObject handle to edit2 (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
           empty - handles not created until after all CreateFcns called
% handles
% Hint: edit controls usually have a white background on Windows.
       See ISPC and COMPUTER.
if ispc && isequal(get(hObject, 'BackgroundColor'),
get(0,'defaultUicontrolBackgroundColor'))
   set(hObject, 'BackgroundColor', 'white');
end
function edit3 Callback(hObject, eventdata, handles)
```

```
% hObject handle to edit3 (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
% handles structure with handles and user data (see GUIDATA)
% Hints: get(hObject,'String') returns contents of edit3 as text
        str2double(get(hObject,'String')) returns contents of edit3 as a
double
% --- Executes during object creation, after setting all properties.
function edit3 CreateFcn(hObject, eventdata, handles)
% hObject handle to edit3 (see GCBO)
% eventdata reserved - to be defined in a future version of MATLAB
% handles empty - handles not created until after all CreateFcns called
% Hint: edit controls usually have a white background on Windows.
       See ISPC and COMPUTER.
if ispc && isequal(get(hObject, 'BackgroundColor'),
get(0, 'defaultUicontrolBackgroundColor'))
   set(hObject, 'BackgroundColor', 'white');
end
```