Table of requirements	
Functional requirements	Nonfunctional requirements
The user can choose between the available soft-skill programs to get the corresponding material	The user will not have a time limit to complete the activities
The system will present the user with the available content blocks of the selected soft-skill program	The progress of the completed activities will not be shared between devices
The system will locally save the progress of the activities completed by the user	The system will not present the user with more than five available actions in the same screen
The system will contain videos, written information and activities inside of the content blocks	The user will only be able to access the advanced content blocks once they complete the previous ones
The user will be able to freely move between the available screens	
The system will unlock new content blocks once the previous ones have been completed	
The system will determine a content block has been finished once the user fulfills the requirements established for it	
The system will perform an evaluation to measure the obtained skills, once the user completes a program	
The user will have the freedom to access the content from the previously completed activities	
The system will make periodic evaluations to the user with the objective of measuring their progress	

- Must Have
- Should Have
- Could Have