

# User Stories

## Choose softskill

**As an** user who is learning  
**I can** choose the softskill I want to work on  
**To** avoid the system assigning me one I'm not interested in  
**To** avoid unconformities

- **Because** I want to work on a softskill of my choosing
- **When** the system is presenting me the available softskills
- **Then** it will request for me to choose which one I want

## Solve an activity

**As an** user who is starting an activity  
**I can** move freely between screens  
**To** solve the activity at my own pace, **To** advance whenever I want

- **Because** I want to work at my own pace
- **When** I unlock a new activity
- **Then** I will be allowed to move freely between the available screens

## Go back to previous activities

**As an** user who just finished an activity  
**I can** go back to the previously completed activities  
**To** study some points that I may have not understood properly, **To** avoid it becoming a problem later on

- **Because** I want to go back to a previous activity
- **When** I have already finished it
- **Then** I will be allowed to choose which one to complete again

## Answer an evaluation

**As an** user who is finishing an activity  
**I can** answer an evaluation of my progress  
**To** know how much I've advanced, **To** decide If I want to move on to the next activity

- **Because** I require to be evaluated
- **When** I've finished the activity
- **Then** I will be allowed to ask for an evaluation of my progress

# Conversation (Back of the card)

## Choose a softskill

### Details:

- The list of softskills with contain name, description and the number of activities it contains
- The list will be vertical and with only one column

## Solve an activity

### Details:

- The user will be able to move between screens via an options menu
- The layout of every activity will have an options menu, the activity title, the exercises available and an answers box
- The locked activities will have a lock icon and wont be accessible to the user

## Go back to previous activities

### Details:

- The user will be able to move between screens via an options menu
- The completed activities will have a button to access them again

## Answer an evaluation

### Details:

- The progress will be measured mainly with self evaluations
- The evaluation length can't be over 5 minutes
- When the user approves the evaluation, new parts of the program will be unlocked

It's important to emphasize the progress will only be saved locally and in case the user wants to change devices they will have to manually move the files