

## Lab 5: Linked Lists

Create a class `Blister` that is a linked-list implementation of a structure that stores and compares base-sequences.

It should implement the header file `Blister.h` provided, without alteration. Bases are stored as characters. It should use a *singly-linked linked list*, with all operations running in linear time.

The operations are:

- The constructor takes a string and creates a linked list with those characters in order (first char in first node).
- The destructor should free up new'ed memory.
- The stream insertion operator should output the sequence.
- The `length` member function returns the number of bases in the sequence.
- The `isSubstitutionOf` member function compares two base-sequences and returns true if they have the same length and differ in exactly one base.
- The `isInsertionOf` member function compares two base-sequences and returns true if the one it is called on is obtained by adding exactly one base to the other base-sequence. For example, MADAM is insertion-of MAAM as well as ADAM.

A driver is provided to help with testing. Edit as desired. Do not add a `main` to `Blister.cpp`. Submit via `handin` just the one file `Blister.cpp`.