



# **UeiDaq Framework Reference Manual**

## **Revision 1.8.0**

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# Chapter 1

## UeiDaq Framework Main Page

### 1.1 Introduction

The UeiDaq framework provides a complete object oriented programming interface including a class hierarchy designed to configure and control data acquisition or generation over Analog or Digital I/O.

The support for different devices is done through plug-ins loaded at runtime. The library comes with plug-ins for PCI and PXI devices of the PowerDAQ family, ethernet devices of the PowerDNA family and Simulation devices.

### 1.2 Features

- Support for C, C++, ActiveX, Java and all languages supported by the .NET framework
- URL like resource selection
- Simple data transfer timed by software
- Buffered data transfer timed by hardware
- Advanced timing configuration: external clock, multi devices synchronization
- Advanced trigger configuration

### 1.3 Compiling a C++ program

To compile a program that use the UeiDaq library you have to add the following line at the top of your program:

```
#include <UeiDaq.h>
```

### 1.4 Compiling a .NET program

Add a reference to the UeiDaqDNet assembly in your project references. you can then access the classes of the library with their full name or with their short name if you add the following at the

top of your program:

```
using UeiDaq;
```

## 1.5 Selecting a resource

The plugin used to communicate with a device is dynamically selected depending on the resource string.

- `simu://Dev0/ai0` simulation device 0, AI channel 0.
- `pwrdaq://Dev1/ai0:7` PowerDAQ board 1, AI channels 0 to 7.
- `pdna://192.168.100.2/Dev2/ci2` PowerDNA I/O module at address 192.168.100.2, device 2, Counter 2.

## 1.6 Programming with UeiDaq

The main class is the session class **CUeiSession**. It allows configuration of the channel list and control of the session.

```
CUeiSession *pSession = new CUeiSession();
```

Once created, the session object needs to be initialized with the resource string so that it knows which device and subsystem is should use.

```
pSession->CreateAIChannel("pwrdaq://Dev1/ai0", min, max, mode);
```

The timing paraneters are stored in a **CUeiTiming** object that is a member of the session object. It can be configured "manually" with its accessor methods or more simply with a method of the session object.

```
pSession->ConfigureTimingForBufferedIO(nbSamplesPerChannel, source, rate, edge, duration);
```

Data acquired or generated by a session are represented by a stream object. The data can be accessed directly through the stream object but it is easier to use a reader or writer object to access the stream.

```
CUeiAnalogScaledReader *pReader = new CUeiAnalogScaledReader(pSession->GetDataStream());
```

The reader automatically starts the session when read is called.

```
pReader->ReadMultipleScans(nbScans, buffer);  
  
pSession->Stop();
```

## Chapter 2

# UeiDaq Framework Class Documentation

### 2.1 `_tUeiANSITime` Struct Reference

Structure represents time in C ANSI format with the addition of microseconds.

```
#include <UeiStructs.h>
```

#### Public Attributes

- **`tm tm`**  
*C ANSI time structure.*
- **`uInt32 microseconds`**  
*Number of microseconds within the last second.*

#### 2.1.1 Detailed Description

Structure represents time in C ANSI format with the addition of microseconds

The documentation for this struct was generated from the following file:

- `UeiStructs.h`

## 2.2 **\_tUeiAOWaveformParameters** Struct Reference

Structure represents waveform shape parameters.

```
#include <UeiStructs.h>
```

### Public Attributes

- **tUeiAOWaveformType type**  
*waveform type/shape*
- **tUeiAOWaveformMode mode**  
*waveform mode affects timing*
- **tUeiAOWaveformXform xform**  
*waveform xform affects shape*
- double **frequency**  
*waveform frequency*
- double **span**  
*waveform span*
- double **offset**  
*waveform offset*
- double **phase**  
*waveform phase*
- double **applyTime**  
*apply parameters gradually over time interval*
- float **dutyCycle**  
*the duty cycle (for pulse waveform only)*
- float **riseTime**  
*the time it takes to transition from low to high state, % [0..1] (for pulse and sawtooth only)*
- float **fallTime**  
*the time it takes to transition from high to low state, % [0..1] (for pulse and sawtooth only)*

### 2.2.1 Detailed Description

Structure used to update waveform shape parameters on the fly.

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.3 \_tUeiAOWaveformSweepParameters Struct Reference

Structure represents waveform sweep parameters.

```
#include <UeiStructs.h>
```

### Public Attributes

- **tUeiAOWaveformSweepControl control**  
*sweep control*
- **tUeiTimingDuration mode**  
*sweep mode, continuous or single shot*
- **uInt32 stepsUp**  
*number of steps used to sweep up during N periods*
- **uInt32 stepsDown**  
*number of steps used to sweep down during N periods*
- **uInt32 numberOfPeriods**  
*Specify duration of the sweep in number of periods.*
- **double lowerFrequency**  
*lower frequency*
- **double upperFrequency**  
*upper frequency*
- **double lowerAmplitude**  
*lower amplitude*
- **double upperAmplitude**  
*upper amplitude*
- **double lowerOffset**  
*lower offset*
- **double upperOffset**  
*upper offset*
- **double lowerPhase**  
*lower phase*
- **double upperPhase**  
*upper phase*
- **double sweepTime**  
*Specify duration of the sweep in ms.*

### 2.3.1 Detailed Description

Structure used to update waveform sweep parameters on the fly.

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.4 \_tUeiARINCFilterEntry Struct Reference

Structure represents an ARINC filter entry.

```
#include <UeiStructs.h>
```

### Public Attributes

- **uInt32 Label**

*Label to accept.*

- **Int32 NewData**

*Accept word only if it carries different data from a previous received one.*

- **Int32 TriggerSchedulerEntry**

*Trigger the scheduler entry with the same index as this filter entry in the scheduler table of the output port that has the same index as this input port.*

### 2.4.1 Detailed Description

Structure represents an ARINC filter entry. ARINC frames whose label doesn't match any of the filter entry are discarded.

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.5 \_tUeiARINCSchedulerEntry Struct Reference

Structure represents an ARINC scheduler entry.

```
#include <UeiStructs.h>
```

### Public Attributes

- **Int32 Master**

*Specifies whether this is a master or slave entry All slave entries following a master entry (until the next master entry) are scheduled at the same time.*

- **Int32 Periodic**

*Specifies whether this master entry should be scheduled periodically Ignored for slave entries.*

- **uInt32 Delay**

*Sets time interval in us for the output of master entries.*

- **tUeiARINCWord Word**

*Word to be sent when this entry is processed.*

- **uInt32 MinorFrameMask**

*Minor frame mapping (one bit per frame).*

### 2.5.1 Detailed Description

Structure represents an ARINC scheduler entry. The scheduler is used to emit ARINC frames periodically or when a specified frame is received. Only Master entries are scheduled followed by any adjacent slave entries.

The documentation for this struct was generated from the following file:

- UeiStructs.h



## 2.6 \_tUeiARINCWord Struct Reference

Structure represents an ARINC word.

```
#include <UeiStructs.h>
```

### Public Attributes

- **uInt32 Label**

*The label of the word. It is used to determine the data type of the Data field, therefore, the method of data translation to use.*

- **uInt32 Ssm**

*Sign/Status Matrix or SSM. This field contains hardware equipment condition, operational mode, or validity of data content.*

- **uInt32 Sdi**

*Source/Destination Identifier or SDI. This is used for multiple receivers to identify the receiver for which the data is destined.*

- **uInt32 Parity**

*The parity bit. The parity bit is automatically set on transmitted words. The parity bit on received words is actually a parity status. It is set to 0, when parity is odd and the receiver counts an odd number of 1s (all Ok). It is set to 1, when parity is odd and the receiver counts an even number of 1s (parity error) It is set to 1, when parity is even and the receiver counts an even number of 1s (all Ok). It is set to 0, when parity is even and the receiver counts an odd number of 1s (parity error).*

- **uInt32 Data**

*The payload of the word. Its format depends on the label. Most common formats are BCD (binary-coded-decimal) encoding, BNR (binary) encoding or discrete format where each bit represents a Pass/Fail, True/False or Activated/Non-Activated condition.*

### 2.6.1 Detailed Description

Structure represents an ARINC word

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.7 \_tUeiBCDTime Struct Reference

Structure represents time in BCD format.

```
#include <UeiStructs.h>
```

### Public Attributes

- **uInt32 microseconds**  
*Number of microseconds within the last second.*
- **uInt32 s100**  
*100's of a second (4 bits)*
- **uInt32 s10**  
*10's of a second (4 bits)*
- **uInt32 seconds**  
*seconds (7 bits)*
- **uInt32 minutes**  
*minutes (7 bits)*
- **uInt32 hours**  
*hours (7 bits)*
- **uInt32 days**  
*days*
- **uInt32 years**  
*years*

### 2.7.1 Detailed Description

Structure represents time in BCD (Binary Coded Decimal) format

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.8 \_tUeiCanFilterEntry Struct Reference

Structure represents a CAN filter entry.

```
#include <UeiStructs.h>
```

### Public Attributes

- **uInt32 First**  
*First ID that delimits the range of IDs to accept.*
- **uInt32 Last**  
*Last ID that delimits the range of IDs to accept.*

### 2.8.1 Detailed Description

Each filter entry is a range of arbitration IDs IDs greater or equal to first and less or equal to last will pass through All others will be rejected

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.9 \_tUeiCanFrame Struct Reference

Structure represents a CAN frame.

```
#include <UeiStructs.h>
```

### Public Attributes

- **uInt32 Id**  
*CAN Frame arbitration id.*
- **tUeiCANFrameType Type**  
*Specifies whether this is a data, remote or error frame.*
- **uInt32 DataSize**  
*The number of significant bytes in the payload.*
- **uInt8 Data [8]**  
*The frame's payload. It can contain up to 8 bytes.*

### 2.9.1 Detailed Description

Structure represents a CAN frame

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.10 \_tUeiI2CMasterCommand Struct Reference

Parameters for a master command.

```
#include <UeiStructs.h>
```

### Public Attributes

- **tUeiI2CCommand type**  
*Type of I2C command for master to transmit.*
- **Int32 slaveAddress**  
*Address of slave to send command to.*
- **uInt8 data [255]**  
*Data for write command.*
- **Int32 numWriteElements**  
*Number of elements in data for write command.*
- **Int32 numReadElements**  
*Number of elements to request for read command.*
- **tUeiI2CSlaveAddressWidth slaveAddressWidth**  
*Send command as 7 or 10-bit address command. If slaveAddress is greater than 7-bit, 10-bit will be used by default.*

### 2.10.1 Detailed Description

Structure specifies parameters for a master command

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.11 \_tUeiI2CMasterMessage Struct Reference

Data stored by and read from master.

```
#include <UeiStructs.h>
```

### Public Attributes

- **uInt8 stopBit**  
*Bit to determine if this message is the last from an I2C transaction.*
- **uInt8 data**  
*8-bit data*

### 2.11.1 Detailed Description

Structure specifies format for data read from master

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.12 \_tUeiI2CSlaveMessage Struct Reference

Data stored by and read from slave.

```
#include <UeiStructs.h>
```

### Public Attributes

- **tUeiI2CBusCode busCode**  
*Context of the data or status code.*
- **uInt8 data**  
*8-bit data*

### 2.12.1 Detailed Description

Structure specifies format for data read from slave

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.13 \_tUeiMIL1553A708ControlFrame Struct Reference

Structure represents an ARINC-708 control frame (W/O).

`#include <UeiStructs.h>`

Inherited by `UeiDaq::CUeiMIL1553A708ControlFrame`.

### Public Attributes

- **tUeiMIL1553A708Ops Operation**  
*Operation.*
- double **MinorClock**  
*major clock rate: 0 == software clock*
- double **MajorClock**  
*minor clock rate: 0 == software clock*
- **uInt32 MajorParam**  
*major parameter*
- **uInt32 MinorParam**  
*minor parameter*

### 2.13.1 Detailed Description

Structure represents an ARINC-708 control frame

The documentation for this struct was generated from the following file:

- `UeiStructs.h`



## 2.14 \_tUeiMIL1553A708DataFrame Struct Reference

Structure represents an ARINC-708 data frame (W/R).

```
#include <UeiStructs.h>
```

Inherited by **UeiDaq::CUeiMIL1553A708DataFrame**.

### Public Attributes

- **uInt32 Timestamp**  
*Timestamp in 10us resolution.*
- **uInt32 Available**  
*Available bumber of 16-bit words in the FIFO after the operation.*
- **uInt32 DataSize**  
*Data Size (returned on read, uses declared frame size on write).*
- **uInt16 data [100]**  
*ARINC-708 data.*

### 2.14.1 Detailed Description

Structure represents a an ARINC-708 data frame

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.15 \_tUeiMIL1553BCCBDataFrame Struct Reference

Structure represents a MIL-1553 BCCB (W/O).

#include <UeiStructs.h>

Inherited by **UeiDaq::CUeiMIL1553BCCBDataFrame**.

### Public Attributes

- **uInt16 MNFrame**  
*Minor frame # for this BCCB.*
- **uInt16 Index**  
*Index in the minor frame.*
- **uInt16 Block**  
*I/O block frame belongs to.*
- **uInt16 flags0**  
*FLAGS0 word in the BC control block.*
- **uInt16 flags1**  
*FLAGS1 word in the BC control block.*
- **uInt16 flags2**  
*Delay in us before command execution (bit15 is enable).*
- **uInt16 flags3**  
*Reserved for future flags.*
- **uInt16 cmd1**  
*First 1553 command word.*
- **uInt16 cmd2**  
*Second 1553 command word.*
- **uInt16 sts1\_or**  
*"OR" mask for the first status word*
- **uInt16 sts1\_and**  
*"AND" mask for the first status word*
- **uInt16 sts1\_val**  
*Compare "VALUE" for the first status word.*
- **uInt16 sts2\_or**  
*"OR" mask for the second status word*
- **uInt16 sts2\_and**

*"AND" mask for the second status word*

- **uInt16 sts2\_val**

*Compare "VALUE" for the second status word.*

- **uInt16 rx\_data [32]**

*RX data (from BC to RT) or minimum compare values for TX.*

- **uInt16 tmin [32]**

*minimum compare values for TX*

- **uInt16 tmax [32]**

*maximum compare values for TX*

### 2.15.1 Detailed Description

Structure represents a 1553 frame to write BCCB data

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.16 \_tUeiMIL1553BCCBStatusFrame Struct Reference

Structure represents a MIL-1553 read BCCB status (R/O).

#include <UeiStructs.h>

Inherited by **UeiDaq::CUeiMIL1553BCCBStatusFrame**.

### Public Attributes

- **uInt16 MNFrame**  
*Minor frame # for this BCCB.*
- **uInt16 Index**  
*Index in the minor frame.*
- **uInt16 Block**  
*I/O block frame belongs to.*
- **uInt16 sts1**  
*First status reply from the RT.*
- **uInt16 sts2**  
*Second status reply from the RT.*
- **uInt16 tmsb**  
*Timestamp of last access to the RT, 16 MSBs.*
- **uInt16 tslsb**  
*Timestamp of last access to the RT, 16 LSBs.*
- **uInt16 errsts0**  
*error status 0*
- **uInt16 errsts1**  
*error status 1*
- **uInt16 tx\_data [32]**  
*transmit data (from RT to BC)*

### 2.16.1 Detailed Description

Structure represents a 1553 frame to read BCCB status

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.17 \_tUeiMIL1553BCControlFrame Struct Reference

Structure represents a MIL-1553 BCCB control frame (W/O).

#include <UeiStructs.h>

Inherited by **UeiDaq::CUeiMIL1553BCControlFrame**.

### Public Attributes

- **tUeiMIL1553BCOps Operation**  
*Operation.*
- double **MinorClock**  
*major clock rate: 0 == software clock*
- double **MajorClock**  
*minor clock rate: 0 == software clock*
- **uInt32 MajorParam**  
*major parameter*
- **uInt32 MinorParam**  
*minor parameter*

### 2.17.1 Detailed Description

Structure represents a MIL-1553 BCCB control frame

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.18 \_tUeiMIL1553BCSchedFrame Struct Reference

Structure represents a MIL-1553 BCCB scheduler frame (W/R).

`#include <UeiStructs.h>`

Inherited by `UeiDaq::CUeiMIL1553BCSchedFrame`.

### Public Attributes

- **tUeiMIL1553BCFrameType FrameType**  
*Frame type (major or minor).*
- **uInt16 Block**  
*I/O block terminal frame belongs to.*
- **uInt32 FrameIndex**  
*Frame index.*
- **uInt32 DataOffset**  
*First entry to write to (offset).*
- **uInt32 DataSize**  
*The number of words in the payload.*
- **uInt32 data [36]**  
*The frame payload. It can contain up to 36 uInt32s (content of entries).*

### 2.18.1 Detailed Description

Structure represents a MIL-1553 BCCB scheduler frame

The documentation for this struct was generated from the following file:

- `UeiStructs.h`

## 2.19 \_tUeiMIL1553BCStatusFrame Struct Reference

Structure represents a MIL-1553 BC status (R/O).

#include <UeiStructs.h>

Inherited by **UeiDaq::CUeiMIL1553BCStatusFrame**.

### Public Attributes

- **uInt32 BCStatus**  
*BC status word.*
- **uInt32 PortStatus**  
*Port status word.*
- **uInt32 MJPos**  
*Current MJ position.*
- **uInt32 MNPos**  
*Current minor position.*
- **uInt32 Block**  
*Current block.*
- **uInt32 IsrStatus**  
*BC ISR status word.*
- **uInt32 ErrStatus**  
*BC ERR status word.*

### 2.19.1 Detailed Description

Structure represents a MIL-1553 BC status

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.20 \_tUeiMIL1553BMCmdFrame Struct Reference

Structure represents a MIL-1553 BM frame with decoded command sequence (R/O).

#include <UeiStructs.h>

Inherited by UeiDaq::CUeiMIL1553BMCmdFrame.

### Public Attributes

- **uInt8 Bus**  
*Which bus the message was received on; 1 = A, 0 = B.*
- **uInt16 Rt**  
*Remote terminal frame belongs to.*
- **uInt16 Sa**  
*Sub-address frame belongs to.*
- **uInt16 WordCount**  
*Number of data words in the <Command> or status word from the bus or Mode Code.*
- **tUeiMIL1553CommandType Command**  
*Command type.*
- **uInt16 Rt2**  
*Second Remote terminal, in the case of an RT-RT command.*
- **uInt16 Sa2**  
*Second Sub-address, in the case of an RT-RT command.*
- **uInt16 Status**  
*First status.*
- **uInt16 Status2**  
*Second status, in the case of an RT-RT command.*
- **uInt32 Timestamp**  
*Timestamp of message start, in tens of microseconds.*
- **uInt32 Delay**  
*Delay in us before the command or timestamp.*
- **Int8 DataWordStartIdx**  
*An index into <BmData> where the first data word of the message is located, or -1 if the message has no data. If a Mode Code command, the number of data words is 1; otherwise, <WordCount> indicates the data word count (where 0 means 32).*
- **uInt32 BmDataSize**  
*The number of words that make up the entire frame (i.e. the size of the <BmData> field).*



- **uInt32 BmData [42]**

*The frame, bus monitor and TxFIFO frame payload. It can contain up to 42 uInt32s: 32 points of data plus 2 commands 2 statuses and 3 timestamps and 3 flags.*

### 2.20.1 Detailed Description

Structure represents a MIL-1553 BM frame with decoded command sequence (R/O)

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.21 \_tUeiMIL1553BMFrame Struct Reference

Structure represents a bus monitor MIL-1553 frame (R/O).

#include <UeiStructs.h>

Inherited by **UeiDaq::CUeiMIL1553BMFrame**.

### Public Attributes

- **tUeiMIL1553CommandType Command**  
*Command type.*
- **uInt16 Rt**  
*Remote terminal frame belongs to.*
- **uInt16 Sa**  
*Sub-address frame belongs to.*
- **uInt16 WordCount**  
*Number of data words in the <Command> or status word from the bus or Mode Code.*
- **uInt16 CmdStatusRaw**  
*First command status.*
- **uInt32 Flags**  
*Flags if requested.*
- **uInt32 Delay**  
*Delay in us before the command or timestamp.*
- **uInt32 DataSize**  
*The number of bytes in the payload (also size of data from BusWriter frame).*
- **uInt32 BmData [36]**  
*The frame, bus monitor and TxFIFO frame payload. It can contain up to 36 uInt32s - command/status, 32 points of data, timestamp and flags.*

### 2.21.1 Detailed Description

Structure represents a 1553 frame

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.22 \_tUeiMIL1553BusWriterFrame Struct Reference

Structure represents a MIL-1553 bus writer data (W/O).

#include <UeiStructs.h>

Inherited by **UeiDaq::CUeiMIL1553BusWriterFrame**.

### Public Attributes

- **uInt16 Rt**  
*Remote terminal frame belongs to.*
- **uInt16 Sa**  
*Sub-address frame belongs to.*
- **uInt16 WordCount**  
*Number of data words in the <Command> or status word from the bus or Mode Code.*
- **tUeiMIL1553CommandType Command**  
*Command type.*
- **uInt16 Rt2**  
*Remote terminal frame belongs to.*
- **uInt16 Sa2**  
*Sub-address frame belongs to.*
- **uInt32 Flags**  
*Flags if requested.*
- **uInt32 Delay**  
*Delay in us before the command or timestamp.*
- **uInt32 DataSize**  
*The number of bytes in the payload (also size of data from BusWriter frame).*
- **uInt32 TxData [36]**  
*The frame, bus monitor and TxFIFO frame payload. It can contain up to 36 uInt32s.*

### 2.22.1 Detailed Description

Structure represents a 1553 frame to write the bus

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.23 \_tUeiMIL1553Command Struct Reference

Structure represents a MIL-1553 command.

```
#include <UeiStructs.h>
```

### Public Attributes

- **tUeiMIL1553CommandType Command**  
*Command type.*
- **uInt16 Rt2**  
*Second terminal for UeiMIL1553CmdRTRT type.*
- **uInt16 Sa2**  
*Second subaddress for UeiMIL1553CmdRTRT type.*
- **uInt16 WordCount**  
*Number of data words in the <Command> or status word from the bus or Mode Code.*
- **uInt32 Flags**  
*Flags if requested.*
- **uInt32 Delay**  
*Delay in us before the command or timestamp.*

### 2.23.1 Detailed Description

Structure represents a 1553 command

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.24 \_tUeiMIL1553FilterEntry Struct Reference

Structure represents an 1553 filter entry.

#include <UeiStructs.h>

Inherited by **UeiDaq::CUeiMIL1553FilterEntry**.

### Public Attributes

- **tUeiMIL1553FilterType FilterType**  
*Type of the filtering to apply.*
- **int RemoteTerminal**  
*Remote terminal to allow.*
- **int SubAddress**  
*Subaddress to allow.*
- **int MinRxLength**  
*Minimal RT message data length for Rx command (0=32 words, -1=Any).*
- **int MaxRxLength**  
*Maximum RT message data length for Rx command (0=32 words, -1=Any).*
- **int MinTxLength**  
*Minimal RT message data length for Tx command (0=32 words, -1=Any).*
- **int MaxTxLength**  
*Maximum RT message data length for Tx command (0=32 words, -1=Any).*
- **int EnableRxRequests**  
*Enable Rx requests.*
- **int EnableTxRequests**  
*Enable Tx requests.*
- **int EnableModeCommands**  
*Enable mode commands or Raw validation table value.*

### 2.24.1 Detailed Description

Structure represents an 1553 filter entry. 1553 messages outside of enabled are ignored

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.25 \_tUeiMIL1553Frame Struct Reference

Structure represents a MIL-1553 frame.

```
#include <UeiStructs.h>
```

### Public Attributes

- **tUeiMIL1553FrameType Type**  
*Specifies the type of 1553 frame.*
- **uInt16 Rt**  
*Remote terminal frame belongs to.*
- **uInt16 Sa**  
*Sub-address frame belongs to.*
- **uInt16 Block**  
*I/O block terminal frame belongs to.*
- **tUeiMIL1553Command Command**  
*Command is required for BC functionality (for UeiMIL1553FrameTypeBusWriter).*
- **uInt32 DataSize**  
*The number of bytes in the payload (also size of data from BusWriter frame).*
- **uInt32 RxTxData [36]**  
*The frame, bus monitor and TxFIFO frame payload. It can contain up to 36 uInt32s.*

### 2.25.1 Detailed Description

Structure represents a 1553 frame (W/R)

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.26 \_tUeiMIL1553RTControlFrame Struct Reference

Structure represents a MIL-1553 RT control data (W/O).

#include <UeiStructs.h>

Inherited by UeiDaq::CUeiMIL1553RTControlFrame.

### Public Attributes

- **uInt16 Rt**  
*Remote terminal frame belongs to.*
- **uInt16 Sa**  
*Subaddress frame belongs to (optional).*
- **tUeiMIL1553RTControlType Flags**  
*Flags, what control data is.*
- **uInt32 BlockSelectRtBc**  
*Which Tx (RT->BC) block to select.*
- **uInt32 BlockSelectBcRt**  
*Which Rx (BC->RT) block to select.*
- **uInt32 Control0**  
*Control 0 field.*
- **uInt32 Control1**  
*Control 1 field.*
- **uInt32 GapBetweenDataWords**  
*Defines rt response timing.*

### 2.26.1 Detailed Description

Structure represents a 1553 frame to write control RT data

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.27 \_tUeiMIL1553RTFrame Struct Reference

Structure represents a MIL-1553 RT frame Data (W/R).

#include <UeiStructs.h>

Inherited by **UeiDaq::CUeiMIL1553RTFrame**.

### Public Attributes

- **uInt16 Rt**  
*Remote terminal frame belongs to.*
- **uInt16 Sa**  
*Sub-address frame belongs to.*
- **uInt16 Block**  
*I/O block terminal frame belongs to.*
- **uInt32 DataSize**  
*The number of bytes in the payload (also size of data from BusWriter frame).*
- **uInt32 Flags**  
*Status flags associated with this data.*
- **uInt32 RxTxData [36]**  
*The frame, bus monitor and TxFIFO frame payload. It can contain up to 32 uInt32s.*

### 2.27.1 Detailed Description

Structure represents a 1553 frame to read/write RT data

The documentation for this struct was generated from the following file:

- UeiStructs.h



## 2.28 \_tUeiMIL1553RTPParametersFrame Struct Reference

Structure represents a MIL-1553 RT parameter (W/O).

#include <UeiStructs.h>

Inherited by **UeiDaq::CUeiMIL1553RTPParametersFrame**.

### Public Attributes

- **uInt16 Rt**  
*Remote terminal frame belongs to.*
- **uInt16 Sa**  
*Sub-address frame belongs to.*
- **uInt32 Flags**  
*Flags, what control data it is; possibly we need enumerator.*
- **uInt32 Parameter**  
*Parameter type.*
- **uInt32 DataSize**  
*Size of data to transmit.*
- **uInt32 Data [32]**  
*Parameter data.*

### 2.28.1 Detailed Description

Structure represents a 1553 frame to write RT parameters

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.29 \_tUeiMIL1553RTStatusFrame Struct Reference

Structure represents a MIL-1553 RT status data (R/O).

`#include <UeiStructs.h>`

Inherited by `UeiDaq::CUeiMIL1553RTStatusFrame`.

### Public Attributes

- **uInt16 Rt**  
*Remote terminal frame belongs to.*
- **uInt32 BusStatus**  
*Remote terminal bus status.*
- **uInt32 DataReady**  
*Bitmask for SAs which received data from BC (Rx command).*
- **uInt32 DataSent**  
*Bitmask for SAs which sent data to BC or another RT (Tx command).*
- **uInt32 Status0**  
*Status 0 field.*
- **uInt32 Status1**  
*Status 1 field.*
- **uInt32 ChStatus**  
*Channel status.*

### 2.29.1 Detailed Description

Structure represents a 1553 frame to read status RT data

The documentation for this struct was generated from the following file:

- `UeiStructs.h`

## 2.30 \_tUeiMIL1553RTStatusFrameExt Struct Reference

Structure extends MIL-1553 RT status data (R/O).

```
#include <UeiStructs.h>
```

### Public Attributes

- **uInt32 Status2**  
*Status 2 field.*
- **uInt32 Status3**  
*Status 3 field.*

### 2.30.1 Detailed Description

This structure extends tUeiMIL1553RTStatusFrame with extra status words

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.31 \_tUeiMIL1553SchedulerEntry Struct Reference

Structure represents an 1553 scheduler entry.

```
#include <UeiStructs.h>
```

### Public Attributes

- **Int32 Master**  
*Specifies whether this is a master or slave entry.*
- **Int32 Periodic**  
*Specifies whether this entry should be scheduled periodically.*
- **uInt32 Delay**  
*Scheduling delay count in us.*
- **tUeiMIL1553CommandType Command**  
*Command to send.*
- **uInt32 RemoteTerminal**  
*Remote terminal to to send to.*
- **uInt32 SubAddress**  
*Subaddress to send to.*
- **uInt32 EntrySize**  
*Word to be sent when this entry is processed.*

### 2.31.1 Detailed Description

Structure represents an 1553 scheduler entry. The scheduler is used to emit 1553 frames periodically or when a specified frame is received. Only Master entries are scheduled followed by any adjacent slave entries.

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.32 \_tUeiPTPTime Struct Reference

Structure represents time in secs and nsecs.

```
#include <UeiStructs.h>
```

### Public Attributes

- **uInt32 sec**  
*Number of seconds since 01/01/1970.*
- **uInt32 nsec**  
*Number of nanoseconds elapsed before next second.*

### 2.32.1 Detailed Description

Structure represents time in seconds since UNIX epoch time and nanoseconds remainder

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.33 `_tUeiSBSTime` Struct Reference

Structure represents time in SBS format.

```
#include <UeiStructs.h>
```

### Public Attributes

- **uInt32 seconds**  
*Number of seconds since beginning of the day.*
- **uInt32 microseconds**  
*Number of microseconds within the last second.*
- **uInt32 dayofyear**  
*day of the year*
- **uInt32 year**  
*year*

### 2.33.1 Detailed Description

Structure represents time in SBS (Straight Binary Seconds) format

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.34 \_tUeiSignal Struct Reference

Structure represents a synchronization signal.

```
#include <UeiStructs.h>
```

### Public Attributes

- **tUeiSignalSource Source**

*Source of the signal.*

- **int Device**

*Device where this signal is located (used only if source is "\*Trigger" or "\*Clock").*

- **int Index**

*Index of the signal (used only if source is "Backplane").*

- **int Mode**

*Mode enables device dependant timing modes.*

### 2.34.1 Detailed Description

Structure represents a synchronization signal

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.35 \_tUeiVRData Struct Reference

Structure represents variable reluctance data.

```
#include <UeiStructs.h>
```

### Public Attributes

- **double velocity**  
*velocity of the encoder wheel*
- **uInt32 position**  
*position as tooth index relative to the Z index tooth*
- **uInt32 teethCount**  
*number of teeth detected since last read*
- **uInt32 timestamp**  
*timestamp of measurement*
- **uInt32 flags**  
*status flags*

### 2.35.1 Detailed Description

Structure used to store data measured on variable reluctance input devices.

The documentation for this struct was generated from the following file:

- UeiStructs.h



## 2.36 \_UeiAOShortOpenCircuitParameters Struct Reference

Output channel short/open simulation.

```
#include <UeiStructs.h>
```

### Public Attributes

- unsigned int **openBitmask**  
*open circuit bitmask*
- unsigned int **shortBitmask**  
*short circuit bitmask*
- unsigned int **shortDuration**  
*amount of time in us that the output(s) will stay shorted (0 to stay shorted)*

### 2.36.1 Detailed Description

This structure specifies which channel should be shorted or opened

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.37 \_UeiCSDBMessage Struct Reference

CSDB message.

```
#include <UeiStructs.h>
```

### Public Attributes

- unsigned char **address**  
*address byte for the message*
- unsigned char **status**  
*status byte for the message*
- unsigned char **data** [10]  
*data bytes for the message. Number of bytes is block size - 2*

### 2.37.1 Detailed Description

This structure represents a CSDB message

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.38 \_UeiSync1PPSPTPStatus Struct Reference

Structure used to read PTP status.

```
#include <UeiStructs.h>
```

### Public Attributes

- **tUeiPTPState State**  
*PTP state.*
- **uInt64 GrandMasterClockID**  
*PTP clock ID of the grand master of the system.*
- **uInt64 MasterClockID**  
*PTP clock ID of the current master.*
- **uInt32 StepsFromGrandMaster**  
*The value of the PTP data set stepsRemoved.*
- **uInt32 GrandMasterClockClass**  
*The PTP grand master clock class taken from the master's announce messages.*
- **Int32 MeanPathDelay**  
*Current calculated mean path delay.*
- **Int32 LastMeasuredOffset**  
*Last calculated time offset from master.*
- **Int32 MaxMeasuredOffset**  
*Maximum calculated time offset from master.*
- **Int32 MinMeasuredOffset**  
*Minimum calculated time offset from master.*
- **Int32 AvgMeasuredOffset**  
*Average calculated time offset from master.*

### 2.38.1 Detailed Description

This structure represents PTP status

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.39 \_UeiSync1PPSStatus Struct Reference

Structure used to read ADPLL, event module and sync lines status.

```
#include <UeiStructs.h>
```

### Public Attributes

- **uInt32 ADPLLStatus**  
*ADPLL status register.*
- **uInt32 ADPLLMinInputClockPeriod**  
*Minimum period length for the input clock.*
- **uInt32 ADPLLAvgInputClockPeriod**  
*Averaged detected length of the VALIDATED input period.*
- **uInt32 ADPLLMaxInputClockPeriod**  
*Maximum period length for the input clock.*
- **uInt32 ADPLLLastInputClockPeriod**  
*Measured length of the last input period.*
- **uInt32 ADPLLAccumulatedError**  
*Accumulated pulse position error in system clocks.*
- **uInt32 PLLStatus**  
*whether PLLs are locked (8347/5200 "classic" have only one PLL)*
- **uInt32 PPSSStatus**  
*status of nPPS signal*
- **uInt32 EventModuleStatus**  
*event module status*
- **uInt32 SyncLinesStatus**  
*snapshot of the SYNC lines*
- **uInt32 SyncConnectorStatus**  
*snapshot of the SyncIn/SyncOut lines*

### 2.39.1 Detailed Description

This structure represents 1PPS synchronization hardware status

The documentation for this struct was generated from the following file:

- UeiStructs.h

## 2.40 UeiDaq::CUEiAccelChannel Class Reference

Manages settings for each accelerometer input channel.

`#include <UeiChannel.h>`

Inherits `UeiDaq::CUEiAChannel`.

### Public Member Functions

- `UeiDaqAPI CUEiAccelChannel ()`  
*Constructor.*
- `virtual UeiDaqAPI ~CUEiAccelChannel ()`  
*Destructor.*
- `UeiDaqAPI tUeiCoupling GetCouplingType ()`  
*Get the coupling type.*
- `UeiDaqAPI void SetCouplingType (tUeiCoupling coupling)`  
*Set the coupling type.*
- `UeiDaqAPI bool IsLowPassFilterEnabled ()`  
*Get the low-pass filter state.*
- `UeiDaqAPI void EnableLowPassfilter (bool enabled)`  
*Enable or Disable the low-pass filter.*
- `UeiDaqAPI double GetSensorSensitivity ()`  
*Get the sensor sensitivity.*
- `UeiDaqAPI void SetSensorSensitivity (double sensitivity)`  
*Set the sensor sensitivity.*
- `UeiDaqAPI double GetExcitationCurrent ()`  
*Get the excitation current.*
- `UeiDaqAPI void SetExcitationCurrent (double excCurrent)`  
*Set the excitation current.*
- `UeiDaqAPI double GetLowExcitationComparator ()`  
*Get the excitation low comparator voltage.*
- `UeiDaqAPI void SetLowExcitationComparator (double lowComparator)`  
*Set the excitation low comparator voltage.*
- `UeiDaqAPI double GetHighExcitationComparator ()`  
*Get the excitation high comparator voltage.*
- `UeiDaqAPI void SetHighExcitationComparator (double highComparator)`

*Set the excitation high comparator voltage.*

- UeiDaqAPI bool **GetLowAlarmStatus** ()  
*Get the low alarm status.*
- UeiDaqAPI bool **GetHighAlarmStatus** ()  
*Get the high alarm status.*

### 2.40.1 Detailed Description

Manages settings for each accelerometer input channel This type of channel works with IEPE sensors and microphones

### 2.40.2 Member Function Documentation

#### 2.40.2.1 UeiDaqAPI tUeiCoupling UeiDaq::CUeiAccelChannel::GetCouplingType ()

Get the channel coupling type, AC or DC

**Returns:**

the Coupling type.

**See also:**

**SetCouplingType** (p. 46)

#### 2.40.2.2 UeiDaqAPI void UeiDaq::CUeiAccelChannel::SetCouplingType (tUeiCoupling *coupling*)

Configure the channel in AC or DC coupling.

**Parameters:**

*coupling* The coupling type

**See also:**

**GetCouplingType** (p. 46)

#### 2.40.2.3 UeiDaqAPI bool UeiDaq::CUeiAccelChannel::IsLowPassFilterEnabled ()

Get the low-pass filter state

**Returns:**

the low pass filter state.

**See also:**

**EnableLowPassfilter** (p. 47)

#### 2.40.2.4 UeiDaqAPI void UeiDaq::CUeiAccelChannel::EnableLowPassfilter (bool *enabled*)

Enable or disable the low-pass filter.

**Parameters:**

*enabled* The low-pass filter state

**See also:**

**IsLowPassFilterEnabled** (p. 46)

#### 2.40.2.5 UeiDaqAPI double UeiDaq::CUeiAccelChannel::GetSensorSensitivity ()

Get the sensor sensitivity, it usually is in mVolts/[EU] Independently of the Engineering Unit (EU), the voltage read will be converted to mV and divided by the sensitivity

**Returns:**

the current sensitivity.

**See also:**

**SetSensorSensitivity** (p. 47)

#### 2.40.2.6 UeiDaqAPI void UeiDaq::CUeiAccelChannel::SetSensorSensitivity (double *sensitivity*)

Set the sensor sensitivity, it usually is in mVolts/[EU] Independently of the Engineering Unit (EU), the voltage read will be converted to mV and divided by the sensitivity

**Parameters:**

*sensitivity* The new sensitivity

**See also:**

**GetSensorSensitivity** (p. 47)

#### 2.40.2.7 UeiDaqAPI double UeiDaq::CUeiAccelChannel::GetExcitationCurrent ()

Get the excitation current in mAmps

**Returns:**

the excitation current.

**See also:**

**SetExcitationCurrent** (p. 48)

#### 2.40.2.8 UeiDaqAPI void UeiDaq::CUEiAccelChannel::SetExcitationCurrent (double *excCurrent*)

Set the excitation current in mAmps

##### Parameters:

*excCurrent* The new excitation current

##### See also:

[GetExcitationCurrent](#) (p. 47)

#### 2.40.2.9 UeiDaqAPI double UeiDaq::CUEiAccelChannel::GetLowExcitationComparator ()

The excitation current can be measured back and trigger an alarm when it is out of range (due to an open connection or a short). It is measured as a voltage which depends on the sensor resistance and the programmed excitation current. The alarm state is made visible with the LED color on the terminal block Green means that the measured excitation is within range, red means that the connection with the sensor is open and blinking red means that the connection with the sensor is shorted.

##### Returns:

the low excitation comparator voltage

##### See also:

[SetLowExcitationComparator](#) (p. 48), [GetLowAlarmStatus](#) (p. 49)

#### 2.40.2.10 UeiDaqAPI void UeiDaq::CUEiAccelChannel::SetLowExcitationComparator (double *lowComparator*)

The excitation current can be measured back and trigger an alarm when it is out of range (due to an open connection or a short). It is measured as a voltage which depends on the sensor resistance and the programmed excitation current. The alarm state is made visible with the LED color on the terminal block Green means that the measured excitation is within range, red means that the connection with the sensor is open and blinking red means that the connection with the sensor is shorted.

##### Parameters:

*lowComparator* the new low excitation comparator voltage

##### See also:

[GetLowExcitationComparator](#) (p. 48), [GetLowAlarmStatus](#) (p. 49)

#### 2.40.2.11 UeiDaqAPI double UeiDaq::CUEiAccelChannel::GetHighExcitationComparator ()

The excitation current can be measured back and trigger an alarm when it is out of range (due to an open connection or a short). It is measured as a voltage which depends on the sensor resistance



and the programmed excitation current. The alarm state is made visible with the LED color on the terminal block Green means that the measured excitation is within range, red means that the connection with the sensor is open and blinking red means that the connection with the sensor is shorted.

**Returns:**

the high excitation comparator voltage

**See also:**

**SetHighExcitationComparator** (p. 49), **GetHighAlarmStatus** (p. 49)

#### 2.40.2.12 UeiDaqAPI void UeiDaq::CUeiAccelChannel::SetHighExcitationComparator (double *highComparator*)

The excitation current can be measured back and trigger an alarm when it is out of range (due to an open connection or a short). It is measured as a voltage which depends on the sensor resistance and the programmed excitation current. The alarm state is made visible with the LED color on the terminal block Green means that the measured excitation is within range, red means that the connection with the sensor is open and blinking red means that the connection with the sensor is shorted.

**Parameters:**

*highComparator* the new high excitation comparator voltage

**See also:**

**GetHighExcitationComparator** (p. 48), **GetHighAlarmStatus** (p. 49)

#### 2.40.2.13 UeiDaqAPI bool UeiDaq::CUeiAccelChannel::GetLowAlarmStatus ()

Return the low alarm status which indicates whether the connection to the sensor is shorted. It also is visible on the terminal block as a red blinking LED.

**Returns:**

the low alarm state

**See also:**

**SetLowExcitationComparator** (p. 48)

#### 2.40.2.14 UeiDaqAPI bool UeiDaq::CUeiAccelChannel::GetHighAlarmStatus ()

Return the high alarm status which indicates whether the connection to the sensor is open. It also is visible on the terminal block as a steady red LED.

**Returns:**

the high alarm state

See also:

**SetHighExcitationComparator** (p. 49)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.41 UeiDaq::CUEiAChannel Class Reference

Manages settings for each voltage Analog input channel.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiChannel.

Inherited by UeiDaq::CUEiAccelChannel, UeiDaq::CUEiAICurrentChannel, UeiDaq::CUEiAIVExChannel, UeiDaq::CUEiDMMChannel, UeiDaq::CUEiLVDTChannel, UeiDaq::CUEiResistanceChannel, UeiDaq::CUEiSynchroResolverChannel, and UeiDaq::CUEiTCChannel.

### Public Member Functions

- UeiDaqAPI CUEiAChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiAChannel ()  
*Destructor.*
- UeiDaqAPI f64 GetMinimum ()  
*Get the minimum value.*
- UeiDaqAPI void SetMinimum (f64 minimum)  
*Set the minimum value.*
- UeiDaqAPI f64 GetMaximum ()  
*Get the maximum value.*
- UeiDaqAPI void SetMaximum (f64 maximum)  
*Set the maximum value.*
- UeiDaqAPI tUeiAChannelInputMode GetInputMode ()  
*Get the input mode.*
- UeiDaqAPI void SetInputMode (tUeiAChannelInputMode mode)  
*Set the input mode.*
- UeiDaqAPI f64 GetGain ()  
*Get the gain.*
- UeiDaqAPI void SetGain (f64 gain)  
*Set the gain.*
- UeiDaqAPI CUEiCustomScale \* GetCustomScale ()  
*Get custom scale.*
- UeiDaqAPI void SetCustomScale (CUEiCustomScale \*pScale)  
*Set custom scale.*
- UeiDaqAPI bool IsOpenCircuitTestEnabled ()

*Get open circuit detection status.*

- UeiDaqAPI void **EnableOpenCircuitTest** (bool enable)  
*Enable or disable open circuit detection.*
- UeiDaqAPI bool **IsCircuitOpen** ()  
*Get open circuit detection result.*
- UeiDaqAPI bool **IsBiasEnabled** ()  
*Get bias resistor state.*
- UeiDaqAPI void **EnableBias** (bool enable)  
*Set bias resistor state.*
- UeiDaqAPI bool **IsAutoZeroEnabled** ()  
*Get auto-zero state.*
- UeiDaqAPI void **EnableAutoZero** (bool enable)  
*Set auto zero state.*
- UeiDaqAPI int **GetMovingAverageWindowSize** ()  
*Get moving average window size.*
- UeiDaqAPI void **SetMovingAverageWindowSize** (int windowSize)  
*Set moving average window size.*
- UeiDaqAPI tUeiAChannelMuxPos **GetMuxPos** ()  
*Get mux position mode.*
- UeiDaqAPI void **SetMuxPos** (tUeiAChannelMuxPos muxPos)  
*Set mux position mode.*
- UeiDaqAPI bool **IsVoltageDividerEnabled** ()  
*Get state of input voltage divider.*
- UeiDaqAPI void **EnableVoltageDivider** (bool enable)  
*Set state of input voltage divider.*

### 2.41.1 Detailed Description

Manages settings for each voltage Analog input channel

### 2.41.2 Member Function Documentation

#### 2.41.2.1 UeiDaqAPI f64 UeiDaq::CUeiAChannel::GetMinimum ()

Get the minimum expected value for the signal connected to the channel.

**Returns:**

the minimum value.

**See also:**

**SetMinimum** (p. 53)

**2.41.2.2 UeiDaqAPI void UeiDaq::CUeiAChannel::SetMinimum (f64 *minimum*)**

Set the minimum expected value for the signal connected to the channel.

**Parameters:**

*minimum* the minimum value.

**See also:**

**GetMinimum** (p. 52)

**2.41.2.3 UeiDaqAPI f64 UeiDaq::CUeiAChannel::GetMaximum ()**

Get the maximum expected value for the signal connected to the channel.

**Returns:**

the maximum value.

**See also:**

**SetMaximum** (p. 53)

**2.41.2.4 UeiDaqAPI void UeiDaq::CUeiAChannel::SetMaximum (f64 *maximum*)**

Set the maximum expected value for the signal connected to the channel.

**Parameters:**

*maximum* the maximum value.

**See also:**

**GetMaximum** (p. 53)

**2.41.2.5 UeiDaqAPI tUeiAChannelInputMode UeiDaq::CUeiAChannel::GetInputMode ()**

Get the Input mode of the channel, possible values are "differential" or "single-ended".

**Returns:**

the input mode.

**See also:**

**SetInputMode** (p. 54)

#### 2.41.2.6 UeiDaqAPI void UeiDaq::CUeiAChannel::SetInputMode (tUeiAChannelInputMode *mode*)

Set the Input mode of the channel, possible values are "differential" or "single-ended".

**Parameters:**

*mode* the input mode.

**See also:**

**GetInputMode** (p. 53)

#### 2.41.2.7 UeiDaqAPI f64 UeiDaq::CUeiAChannel::GetGain ()

Get the gain that best fits the requested input range

**Returns:**

the gain

**See also:**

**SetGain** (p. 54)

#### 2.41.2.8 UeiDaqAPI void UeiDaq::CUeiAChannel::SetGain (f64 *gain*)

Set the gain

**Parameters:**

*gain* the new gain

**See also:**

**GetGain** (p. 54)

#### 2.41.2.9 UeiDaqAPI CUeiCustomScale\* UeiDaq::CUeiAChannel::GetCustomScale ()

Get the custom scale applied to scaled measurements before they are returned to caller

**Returns:**

Pointer to the current custom scale object

**See also:**

**SetCustomScale** (p. 55)

**2.41.2.10 UeiDaqAPI void UeiDaq::CUEiAChannel::SetCustomScale (CUEiCustomScale \* *pScale*)**

Set the custom scale to apply to scaled measurements before they are returned to caller

**Parameters:**

*pScale* Pointer to the custom scale object

**See also:**

**GetCustomScale** (p. 54)

**2.41.2.11 UeiDaqAPI bool UeiDaq::CUEiAChannel::IsOpenCircuitTestEnabled ()**

Get status of open circuit detection

**Returns:**

true if open circuit detection is enabled, false otherwise

**See also:**

**EnableOpenCircuitTest** (p. 55)

**2.41.2.12 UeiDaqAPI void UeiDaq::CUEiAChannel::EnableOpenCircuitTest (bool *enable*)**

Enable or disable open circuit detection

**Parameters:**

*enable* true to enable open circuit detection

**See also:**

**IsOpenCircuitTestEnabled** (p. 55)

**2.41.2.13 UeiDaqAPI bool UeiDaq::CUEiAChannel::IsCircuitOpen ()**

Get result of open circuit detection

**Returns:**

true if circuit is open, false otherwise

**See also:**

**EnableOpenCircuitTest** (p. 55)

**2.41.2.14 UeiDaqAPI bool UeiDaq::CUEIChannel::IsBiasEnabled ()**

Bias resistors connects the negative input to ground and positive input to a voltage source. This is useful to measure temperature from un-grounded thermocouple. Disable bias to measure from grounded thermocouples

**Returns:**

the bias resistor state

**2.41.2.15 UeiDaqAPI void UeiDaq::CUEIChannel::EnableBias (bool *enable*)**

Bias resistors connects the negative input to ground and positive input to a voltage source. This is useful to measure temperature from un-grounded thermocouple. Disable bias to measure from grounded thermocouples

**Parameters:**

*enable* the new bias resistor state

**2.41.2.16 UeiDaqAPI bool UeiDaq::CUEIChannel::IsAutoZeroEnabled ()**

Some analog input devices come with a special channel to measure ground offset. auto-zero subtract the ground voltage measurement from the input voltage measurement.

**Returns:**

the auto-zero state

**2.41.2.17 UeiDaqAPI void UeiDaq::CUEIChannel::EnableAutoZero (bool *enable*)**

Some analog input devices come with a special channel to measure ground offset. auto-zero subtract the ground voltage measurement from the input voltage measurement.

**Parameters:**

*enable* the new auto-zero state

**2.41.2.18 UeiDaqAPI int UeiDaq::CUEIChannel::GetMovingAverageWindowSize ()**

Get the moving average windows size for devices that have this capability The device needs to be capable of averaging measurement in hardware

**Returns:**

the current moving average window size



**2.41.2.19 UeiDaqAPI void UeiDaq::CUEiAChannel::SetMovingAverageWindowSize (int *windowSize*)**

Set the moving average windows size for devices that have this capability This is the number of data points used to calculate the average The device needs to be capable of averaging measurements in hardware

**Parameters:**

*windowSize* the new moving average window size

**2.41.2.20 UeiDaqAPI tUeiAChannelMuxPos UeiDaq::CUEiAChannel::GetMuxPos ()**

Get the mux position mode for devices with self-test capability return the current mux position

**2.41.2.21 UeiDaqAPI void UeiDaq::CUEiAChannel::SetMuxPos (tUeiAChannelMuxPos *muxPos*)**

Set the mux position mode for devices with self-test capability

**Parameters:**

*muxPos* the new mux position

**2.41.2.22 UeiDaqAPI bool UeiDaq::CUEiAChannel::IsVoltageDividerEnabled ()**

check whether input voltage divider is enabled return the current mux position

**2.41.2.23 UeiDaqAPI void UeiDaq::CUEiAChannel::EnableVoltageDivider (bool *enable*)**

Enable or disable the input voltage divider

**Parameters:**

*enable* true to enable voltage divider, false otherwise

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.42 UeiDaq::CUeiAICurrentChannel Class Reference

Manages settings for each current input channel.

#include <UeiChannel.h>

Inherits UeiDaq::CUeiAICurrentChannel.

### Public Member Functions

- UeiDaqAPI CUeiAICurrentChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUeiAICurrentChannel ()  
*Destructor.*
- UeiDaqAPI tUeiFeatureEnable IsCircuitBreakerEnabled ()  
*Determines whether the CB is currently protecting the channel.*
- UeiDaqAPI void EnableCircuitBreaker (tUeiFeatureEnable enable)  
*Enable or Disable channel protection.*
- UeiDaqAPI double GetCircuitBreakerHighLimit ()
- UeiDaqAPI void SetCircuitBreakerHighLimit (double highLimit)

### 2.42.1 Detailed Description

Manages settings for each current input channel

### 2.42.2 Member Function Documentation

#### 2.42.2.1 UeiDaqAPI tUeiFeatureEnable UeiDaq::CUeiAICurrentChannel::IsCircuitBreakerEnabled ()

Return true is circuit breaker for this channels is enabled and false otherwise

#### Returns:

Circuit breaker state

#### 2.42.2.2 UeiDaqAPI void UeiDaq::CUeiAICurrentChannel::EnableCircuitBreaker (tUeiFeatureEnable enable)

Enable or disable circuit breaker on this channel. when enabled a circuit breaker monitors the current flowing through the channel and opens the circuit if the current goes out of pre-set limits.

#### Parameters:

*enable* True to turn-on protection, false to turn it off

### 2.42.2.3 UeiDaqAPI double UeiDaq::CUeiAICurrentChannel::GetCircuitBreakerHighLimit() (0)

Get Circuit breaker high limit

Current input channels are equipped with a circuit-breaker that monitors current and open the circuit if the monitored current is higher than the high limit.

**Returns:**

the high current limit value.

### 2.42.2.4 UeiDaqAPI void UeiDaq::CUeiAICurrentChannel::SetCircuitBreakerHighLimit(double *highLimit*)

Set Circuit breaker high limit

Current input channels are equipped with a circuit-breaker that monitors current and open the circuit if the monitored current is higher than the high limit.

**Parameters:**

*highLimit* the new high current limit

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.43 UeiDaq::CUEiAIVExChannel Class Reference

Manages settings for each voltage with excitation input channel.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiAChannel.

### Public Member Functions

- UeiDaqAPI CUEiAIVExChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiAIVExChannel ()  
*Destructor.*
- UeiDaqAPI tUeiSensorBridgeType GetBridgeType ()  
*Get the bridge type.*
- UeiDaqAPI void SetBridgeType (tUeiSensorBridgeType type)  
*Set the bridge type.*
- UeiDaqAPI double GetExcitationVoltage ()  
*Get the excitation voltage.*
- UeiDaqAPI void SetExcitationVoltage (double vex)  
*Set the excitation voltage.*
- UeiDaqAPI double GetMeasuredExcitationVoltage ()  
*Get the measured excitation voltage.*
- UeiDaqAPI void SetExcitationFrequency (double fex)  
*Set the excitation frequency.*
- UeiDaqAPI double GetExcitationFrequency ()  
*Get the excitation frequency.*
- UeiDaqAPI double GetActualExcitationFrequency ()  
*Get the actual excitation frequency.*
- UeiDaqAPI bool GetScalingWithExcitation ()  
*Get the scaling mode.*
- UeiDaqAPI void SetScalingWithExcitation (bool scaleWithExcitation)  
*Set the scaling mode.*
- UeiDaqAPI bool IsShuntCalibrationEnabled ()  
*Get the shunt calibration resistor status.*
- UeiDaqAPI void EnableShuntCalibration (bool engageShuntCal)

*Control the shunt calibration resistor.*

- UeiDaqAPI **tUeiWheatstoneBridgeBranch GetShuntLocation ()**  
*Get the shunt resistor location.*
- UeiDaqAPI void **SetShuntLocation (tUeiWheatstoneBridgeBranch shuntedBranch)**  
*Set the shunt resistor location.*
- UeiDaqAPI double **GetShuntResistance ()**  
*Get the shunt resistance.*
- UeiDaqAPI void **SetShuntResistance (double resistance)**  
*Set the shunt resistance.*
- UeiDaqAPI double **GetActualShuntResistance ()**  
*Get the actual shunt resistance.*
- UeiDaqAPI double **GetGainAdjustmentFactor ()**  
*Get the gain adjustment factor.*
- UeiDaqAPI void **SetGainAdjustmentFactor (double gaf)**  
*Set the gain adjustment factor.*
- UeiDaqAPI void **SetWiringScheme (tUeiWiringScheme wiring)**  
*Set the wiring scheme.*
- UeiDaqAPI **tUeiWiringScheme GetWiringScheme ()**  
*Get the wiring scheme.*
- UeiDaqAPI bool **IsOffsetNullingEnabled ()**  
*Get the offset nulling circuitry status.*
- UeiDaqAPI void **EnableOffsetNulling (bool enableNulling)**  
*Control the offset nulling circuitry.*
- UeiDaqAPI bool **IsAutoOffsetNullingEnabled ()**  
*Get the automatic offset nulling status.*
- UeiDaqAPI void **EnableAutoOffsetNulling (bool enableAutoNulling)**  
*Control the automatic offset nulling.*
- UeiDaqAPI double **GetOffsetNullingSetting ()**  
*Get the offset nulling setting.*
- UeiDaqAPI void **SetOffsetNullingSetting (double setting)**  
*Set the offset nulling setting.*
- UeiDaqAPI bool **IsAutoBridgeCompletionEnabled ()**  
*Get the automatic bridge completion status.*

- UeiDaqAPI void **EnableAutoBridgeCompletion** (bool enableAutoBridgeCompletion)  
*Control the automatic bridge completion.*
- UeiDaqAPI double **GetBridgeCompletionSetting** ()  
*Get the bridge completion setting.*
- UeiDaqAPI void **SetBridgeCompletionSetting** (double setting)  
*Set the offset nulling setting.*

### 2.43.1 Detailed Description

Manages settings for each voltage with excitation input channel for sensors that require excitation such as load cells and pressure sensors.

### 2.43.2 Member Function Documentation

#### 2.43.2.1 UeiDaqAPI tUeiSensorBridgeType UeiDaq::CUeiAIVExChannel::GetBridgeType ()

Get the bridge type configured for the sensor connected to this channel.

**Returns:**

the bridge type.

**See also:**

**SetBridgeType** (p. 62)

#### 2.43.2.2 UeiDaqAPI void UeiDaq::CUeiAIVExChannel::SetBridgeType (tUeiSensorBridgeType *type*)

Set the bridge type for the sensor connected to this channel.

**Parameters:**

*type* The bridge type

**See also:**

**GetBridgeType** (p. 62)

#### 2.43.2.3 UeiDaqAPI double UeiDaq::CUeiAIVExChannel::GetExcitationVoltage ()

Get the excitation voltage configured for the channel.

**Returns:**

The excitation voltage.

**See also:**

**SetExcitationVoltage** (p. 63)

**2.43.2.4 UeiDaqAPI void UeiDaq::CUeiAIVExChannel::SetExcitationVoltage (double *vex*)**

Set the excitation voltage for this channel.

**Parameters:**

*vex* The excitation voltage

**See also:**

**GetExcitationVoltage** (p. 62)

**2.43.2.5 UeiDaqAPI double UeiDaq::CUeiAIVExChannel::GetMeasuredExcitationVoltage ()**

Get the actual excitation voltage measured on this channel.

**Returns:**

The actual measured excitation voltage.

**See also:**

**GetExcitationVoltage** (p. 62) **SetExcitationVoltage** (p. 63)

**2.43.2.6 UeiDaqAPI void UeiDaq::CUeiAIVExChannel::SetExcitationFrequency (double *fex*)**

Set the excitation frequency for this channel. Set frequency to 0.0 for DC excitation.

**Parameters:**

*fex* The excitation frequency

**See also:**

**GetExcitationFrequency** (p. 63)

**2.43.2.7 UeiDaqAPI double UeiDaq::CUeiAIVExChannel::GetExcitationFrequency ()**

Get the excitation frequency configured for the channel.

**Returns:**

The excitation frequency.

**See also:**

**SetExcitationFrequency** (p. 63)

**2.43.2.8 UeiDaqAPI double UeiDaq::CUeiAIVExChannel::GetActualExcitationFrequency ()**

Get the actual excitation frequency generated for this channel.

**Returns:**

The actual excitation frequency.

**See also:**

**GetExcitationFrequency** (p. 63) **SetExcitationFrequency** (p. 63)

**2.43.2.9 UeiDaqAPI bool UeiDaq::CUeiAIVExChannel::GetScalingWithExcitation ()**

Determines if acquired data will be divided by the excitation before being returned.

**Returns:**

the scaling mode .

**See also:**

**SetScalingWithExcitation** (p. 64)

**2.43.2.10 UeiDaqAPI void UeiDaq::CUeiAIVExChannel::SetScalingWithExcitation (bool *scaleWithExcitation*)**

Specifies whether the acquired data will be divided by the excitation voltage before it is returned.

**Parameters:**

*scaleWithExcitation* The scaling mode

**See also:**

**GetScalingWithExcitation** (p. 64)

**2.43.2.11 UeiDaqAPI bool UeiDaq::CUeiAIVExChannel::IsShuntCalibrationEnabled ()**

Determines whether the shunt calibration resistor is connected.

**Returns:**

true is the shunt resistor is connected, false otherwise.

**See also:**

**EnableShuntCalibration** (p. 65)



#### 2.43.2.12 UeiDaqAPI void UeiDaq::CUeiAIVExChannel::EnableShuntCalibration (bool *engageShuntCal*)

Connect or disconnect the shunt calibration resistor.

**Parameters:**

*engageShuntCal* true to enable the shunt resistor, false to disable it

**See also:**

**IsShuntCalibrationEnabled** (p. 64)

#### 2.43.2.13 UeiDaqAPI tUeiWheatstoneBridgeBranch UeiDaq::CUeiAIVExChannel::GetShuntLocation ()

Get the branch of the wheatstone bridge on which the shunt resistor is connected.

**Returns:**

The shunted bridge branch.

**See also:**

**SetShuntLocation** (p. 65)

#### 2.43.2.14 UeiDaqAPI void UeiDaq::CUeiAIVExChannel::SetShuntLocation (tUeiWheatstoneBridgeBranch *shuntedBranch*)

Specifies the wheatstone bridge branch to shunt.

**Parameters:**

*shuntedBranch* The bridge branch to shunt.

**See also:**

**GetShuntLocation** (p. 65)

#### 2.43.2.15 UeiDaqAPI double UeiDaq::CUeiAIVExChannel::GetShuntResistance ()

Get the resistance programmed to the shunt resistor in Ohms. NOTE: This is not the actual resistance used to perform the calibration. The resistance of other components must be accounted for, use **GetActualShuntResistance()** (p. 66) to get the shunt resistance to use to calculate the gain adjustment factor.

**Returns:**

The programmed resistance.

**See also:**

**SetShuntResistance** (p. 66) **GetActualShuntResistance** (p. 66)

**2.43.2.16 UeiDaqAPI void UeiDaq::CUeiAIVExChannel::SetShuntResistance (double *resistance*)**

Specifies the resistance to program to the shunt resistor in Ohms. NOTE: Don't use this value to calculate the gain adjustment factor, Use the value returned by GetActualShuntResistance() which takes into account the resistance of other non-programmable parts in the shunt circuit.

**Parameters:**

*resistance* The resistance to program on the shunt resistor.

**See also:**

**GetShuntResistance** (p. 65) **GetActualShuntResistance** (p. 66)

**2.43.2.17 UeiDaqAPI double UeiDaq::CUeiAIVExChannel::GetActualShuntResistance ()**

Get the actual shunt resistance in Ohms. This resistance includes the programmed shunt resistance plus the resistance of other parts in the shunt circuitry.

**Returns:**

The programmed resistance.

**See also:**

**SetShuntResistance** (p. 66) **GetShuntResistance** (p. 65)

**2.43.2.18 UeiDaqAPI double UeiDaq::CUeiAIVExChannel::GetGainAdjustmentFactor ()**

Get the gain adjustment factor.

**Returns:**

The gain adjustment factor.

**See also:**

**SetGainAdjustmentFactor** (p. 66)

**2.43.2.19 UeiDaqAPI void UeiDaq::CUeiAIVExChannel::SetGainAdjustmentFactor (double *gaf*)**

Setting the gain adjustment factor is part of the shunt calibration procedure: You must first program the shunt resistance, engage the the shunt resistor and measure some values. You can then calculate the gain adjustment factor with the formula:  $gaf = Vex * (Rg / (4 * Rs + 2 * Rg)) / (Vout - VoutShunted)$  Vex: excitation voltage Vout: measured voltage with shunt disabled VoutShunted: measured voltage with shunt enabled Rg: Resistance of the strain gages. Rs: Resistance of the shunt.

Once the gain adjustment factor is set, the framework automatically uses it to scale measurements to engineering unit.

**Parameters:**

*gaf* The new gain adjustment factor.

**See also:**

**GetGainAdjustmentFactor** (p. 66)

**2.43.2.20 UeiDaqAPI void UeiDaq::CUeiAIVExChannel::SetWiringScheme (tUeiWiringScheme *wiring*)**

Specifies the wiring scheme used to connect the strain gage or load cell to the channel.

**Parameters:**

*wiring* The new wiring scheme.

**See also:**

**GetWiringScheme** (p. 67)

**2.43.2.21 UeiDaqAPI tUeiWiringScheme UeiDaq::CUeiAIVExChannel::GetWiringScheme ()**

Get the current wiring scheme used for this channel.

**Returns:**

The current wiring scheme.

**See also:**

**SetWiringScheme** (p. 67)

**2.43.2.22 UeiDaqAPI bool UeiDaq::CUeiAIVExChannel::IsOffsetNullingEnabled ()**

Determines whether the offset nulling circuitry is enabled. With Offset nulling enabled, a nulling circuit adds an adjustable DC voltage to the output of the amplifier making sure that the bridge output is 0V when no strain is applied.

**Returns:**

true if offset nulling is enabled, false otherwise.

**See also:**

**EnableOffsetNulling** (p. 68)

**2.43.2.23 UeiDaqAPI void UeiDaq::CUEiAIVExChannel::EnableOffsetNulling (bool *enableNulling*)**

Enables or disables offset nulling circuitry. With Offset nulling enabled, a nulling circuit adds an adjustable DC voltage to the output of the amplifier making sure that the bridge output is 0V when no strain is applied.

**Parameters:**

*enableNulling* true to enable offset nulling, false to disable it

**See also:**

**IsOffsetNullingEnabled** (p. 67)

**2.43.2.24 UeiDaqAPI bool UeiDaq::CUEiAIVExChannel::IsAutoOffsetNullingEnabled ()**

Determines whether the offset nulling is automatically set.

**Returns:**

true if automatic offset nulling is enabled, false otherwise.

**See also:**

**EnableAutoOffsetNulling** (p. 68)

**2.43.2.25 UeiDaqAPI void UeiDaq::CUEiAIVExChannel::EnableAutoOffsetNulling (bool *enableAutoNulling*)**

Enables or disables automatic offset nulling.

**Parameters:**

*enableAutoNulling* true to enable automatic offset nulling, false to disable it

**See also:**

**IsAutoOffsetNullingEnabled** (p. 68)

**2.43.2.26 UeiDaqAPI double UeiDaq::CUEiAIVExChannel::GetOffsetNullingSetting ()**

Get the offset nulling setting used to program the nulling circuitry. Set it to 0.0 to automatically perform offset nulling next time the session is started. Make sure no strain is applied on the bridge before nulling the offset.

**Returns:**

The current offset nulling setting.

**See also:**

**SetOffsetNullingSetting** (p. 69)

**2.43.2.27 UeiDaqAPI void UeiDaq::CUeiAIVExChannel::SetOffsetNullingSetting (double *setting*)**

Set the offset nulling setting used to program the nulling circuitry. Set it to 0.0 to automatically perform offset nulling next time the session is started. Make sure no strain is applied on the bridge before nulling the offset.

**Parameters:**

*setting* The setting value used to program the offset nulling circuitry.

**See also:**

**GetOffsetNullingSetting** (p. 68)

**2.43.2.28 UeiDaqAPI bool UeiDaq::CUeiAIVExChannel::IsAutoBridgeCompletionEnabled ()**

Determines whether the bridge completion is automatically set.

**Returns:**

true if automatic bridge completion is enabled, false otherwise.

**See also:**

**EnableAutoBridgeCompletion** (p. 69)

**2.43.2.29 UeiDaqAPI void UeiDaq::CUeiAIVExChannel::EnableAutoBridgeCompletion (bool *enableAutoBridgeCompletion*)**

Enables or disables automatic bridge completion.

**Parameters:**

*enableAutoBridgeCompletion* true to enable automatic bridge completion, false to disable it

**See also:**

**IsAutoBridgeCompletionEnabled** (p. 69)

**2.43.2.30 UeiDaqAPI double UeiDaq::CUeiAIVExChannel::GetBridgeCompletionSetting ()**

Get the bridge completion setting used to program the bridge completion circuitry. Set it to 0.0 to automatically perform bridge completion next time the session is started. Make sure no strain is applied on the bridge.

**Returns:**

The current bridge completion setting.

**See also:**

**SetBridgeCompletionSetting** (p. 70)

#### 2.43.2.31 UeiDaqAPI void UeiDaq::CUeiAIVExChannel::SetBridgeCompletionSetting (double *setting*)

Set the bridge completion setting used to program the bridge completion circuitry. Set it to 0.0 to automatically perform bridge completion next time the session is started. Make sure no strain is applied on the bridge.

##### Parameters:

*setting* The setting value used to program the bridge completion circuitry.

##### See also:

**GetBridgeCompletionSetting** (p. 69)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.44 UeiDaq::CUEiAnalogCalibratedRawReader Class Reference

Analog Calibrated Raw Reader class.

```
#include <UeiReader.h>
```

### Public Member Functions

- UeiDaqAPI CUEiAnalogCalibratedRawReader (CUEiDataStream \*pDataStream)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiAnalogCalibratedRawReader ()  
*Destructor.*
- UeiDaqAPI void **ReadSingleScan** (uInt16 \*pBuffer)  
*Read a 16 bits wide scan.*
- UeiDaqAPI void **ReadSingleScan** (uInt32 \*pBuffer)  
*Read a 32 bits wide scan.*
- UeiDaqAPI void **ReadMultipleScans** (Int32 numScans, uInt16 \*pBuffer)  
*Read multiple 16 bits wide scans.*
- UeiDaqAPI void **ReadMultipleScans** (Int32 numScans, uInt32 \*pBuffer)  
*Read multiple 32 bits wide scans.*
- UeiDaqAPI void **ReadSingleScanAsync** (uInt16 \*pBuffer)  
*Read a 16 bits wide scan asynchronously.*
- UeiDaqAPI void **ReadSingleScanAsync** (uInt32 \*pBuffer)  
*Read a 32 bits wide scan asynchronously.*
- UeiDaqAPI void **ReadMultipleScansAsync** (Int32 numScans, uInt16 \*pBuffer)  
*Read multiple 16 bits wide scans asynchronously.*
- UeiDaqAPI void **ReadMultipleScansAsync** (Int32 numScans, uInt32 \*pBuffer)  
*Read multiple 32 bits wide scans asynchronously.*
- UeiDaqAPI void **AddEventListener** (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.44.1 Detailed Description

Class that handles reading calibrated raw data of a stream coming from an analog input

## 2.44.2 Constructor & Destructor Documentation

### 2.44.2.1 UeiDaqAPI UeiDaq::CUeiAnalogCalibratedRawReader::CUeiAnalogCalibratedRawReader (CUeiDataStream \* *pDataStream*)

**Parameters:**

*pDataStream* represents the source of data to read

## 2.44.3 Member Function Documentation

### 2.44.3.1 UeiDaqAPI void UeiDaq::CUeiAnalogCalibratedRawReader::ReadSingleScan (uInt16 \* *pBuffer*)

Read only one scan from the input stream

**Parameters:**

*pBuffer* destination buffer

### 2.44.3.2 UeiDaqAPI void UeiDaq::CUeiAnalogCalibratedRawReader::ReadSingleScan (uInt32 \* *pBuffer*)

Read only one scan from the input stream

**Parameters:**

*pBuffer* destination buffer

### 2.44.3.3 UeiDaqAPI void UeiDaq::CUeiAnalogCalibratedRawReader::ReadMultipleScans (Int32 *numScans*, uInt16 \* *pBuffer*)

Read several scans from the input stream

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

### 2.44.3.4 UeiDaqAPI void UeiDaq::CUeiAnalogCalibratedRawReader::ReadMultipleScans (Int32 *numScans*, uInt32 \* *pBuffer*)

Read several scans from the input stream

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer



#### 2.44.3.5 UeiDaqAPI void UeiDaq::CUeiAnalogCalibratedRawReader::ReadSingleScan-Async (uInt16 \* *pBuffer*)

Read only one scan asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*pBuffer* destination buffer

#### 2.44.3.6 UeiDaqAPI void UeiDaq::CUeiAnalogCalibratedRawReader::ReadSingleScan-Async (uInt32 \* *pBuffer*)

Read only one scan asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*pBuffer* destination buffer

#### 2.44.3.7 UeiDaqAPI void UeiDaq::CUeiAnalogCalibratedRawReader::ReadMultipleScans-Async (Int32 *numScans*, uInt16 \* *pBuffer*)

Read several scans asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

#### 2.44.3.8 UeiDaqAPI void UeiDaq::CUeiAnalogCalibratedRawReader::ReadMultipleScans-Async (Int32 *numScans*, uInt32 \* *pBuffer*)

Read several scans asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

#### 2.44.3.9 UeiDaqAPI void UeiDaq::CUeiAnalogCalibratedRawReader::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements IUeiEventListener (p. 549) interface

The documentation for this class was generated from the following file:

- UeiReader.h

## 2.45 UeiDaq::CUEiAnalogRawReader Class Reference

Analog Raw Reader class.

```
#include <UeiReader.h>
```

### Public Member Functions

- UeiDaqAPI **CUEiAnalogRawReader** (CUEiDataStream \*pDataStream)  
*Constructor.*
- virtual UeiDaqAPI **~CUEiAnalogRawReader** ()  
*Destructor.*
- UeiDaqAPI void **ReadSingleScan** (uInt16 \*pBuffer)  
*Read a 16 bits wide scan.*
- UeiDaqAPI void **ReadSingleScan** (uInt32 \*pBuffer)  
*Read a 32 bits wide scan.*
- UeiDaqAPI void **ReadMultipleScans** (Int32 numScans, uInt16 \*pBuffer)  
*Read multiple 16 bits wide scans.*
- UeiDaqAPI void **ReadMultipleScans** (Int32 numScans, uInt32 \*pBuffer)  
*Read multiple 32 bits wide scans.*
- UeiDaqAPI void **ReadSingleScanAsync** (uInt16 \*pBuffer)  
*Read a 16 bits wide scan asynchronously.*
- UeiDaqAPI void **ReadSingleScanAsync** (uInt32 \*pBuffer)  
*Read a 32 bits wide scan asynchronously.*
- UeiDaqAPI void **ReadMultipleScansAsync** (Int32 numScans, uInt16 \*pBuffer)  
*Read multiple 16 bits wide scans asynchronously.*
- UeiDaqAPI void **ReadMultipleScansAsync** (Int32 numScans, uInt32 \*pBuffer)  
*Read multiple 32 bits wide scans asynchronously.*
- UeiDaqAPI void **AddEventListener** (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.45.1 Detailed Description

Class that handles reading raw data of a stream coming from an analog input

## 2.45.2 Constructor & Destructor Documentation

### 2.45.2.1 UeiDaqAPI UeiDaq::CUEiAnalogRawReader::CUEiAnalogRawReader (CUEiDataStream \* *pDataStream*)

**Parameters:**

*pDataStream* represents the source of data to read

## 2.45.3 Member Function Documentation

### 2.45.3.1 UeiDaqAPI void UeiDaq::CUEiAnalogRawReader::ReadSingleScan (uInt16 \* *pBuffer*)

Read only one scan from the input stream

**Parameters:**

*pBuffer* destination buffer

### 2.45.3.2 UeiDaqAPI void UeiDaq::CUEiAnalogRawReader::ReadSingleScan (uInt32 \* *pBuffer*)

Read only one scan from the input stream

**Parameters:**

*pBuffer* destination buffer

### 2.45.3.3 UeiDaqAPI void UeiDaq::CUEiAnalogRawReader::ReadMultipleScans (Int32 *numScans*, uInt16 \* *pBuffer*)

Read several scans from the input stream

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

### 2.45.3.4 UeiDaqAPI void UeiDaq::CUEiAnalogRawReader::ReadMultipleScans (Int32 *numScans*, uInt32 \* *pBuffer*)

Read several scans from the input stream

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

#### 2.45.3.5 UeiDaqAPI void UeiDaq::CUeiAnalogRawReader::ReadSingleScanAsync (uInt16 \* *pBuffer*)

Read only one scan asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*pBuffer* destination buffer

#### 2.45.3.6 UeiDaqAPI void UeiDaq::CUeiAnalogRawReader::ReadSingleScanAsync (uInt32 \* *pBuffer*)

Read only one scan asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*pBuffer* destination buffer

#### 2.45.3.7 UeiDaqAPI void UeiDaq::CUeiAnalogRawReader::ReadMultipleScansAsync (Int32 *numScans*, uInt16 \* *pBuffer*)

Read several scans asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

#### 2.45.3.8 UeiDaqAPI void UeiDaq::CUeiAnalogRawReader::ReadMultipleScansAsync (Int32 *numScans*, uInt32 \* *pBuffer*)

Read several scans asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

#### 2.45.3.9 UeiDaqAPI void UeiDaq::CUeiAnalogRawReader::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements IUeiEventListener (p. 549) interface

The documentation for this class was generated from the following file:

- UeiReader.h

## 2.46 UeiDaq::CUEiAnalogRawWriter Class Reference

Analog Raw Writer class.

```
#include <UeiWriter.h>
```

### Public Member Functions

- UeiDaqAPI **CUEiAnalogRawWriter** (CUEiDataStream \*pDataStream)  
*Constructor.*
- virtual UeiDaqAPI **~CUEiAnalogRawWriter** ()  
*Destructor.*
- UeiDaqAPI void **WriteSingleScan** (uInt16 \*pBuffer)  
*Write a 16 bits wide scan.*
- UeiDaqAPI void **WriteSingleScan** (uInt32 \*pBuffer)  
*Write a 32 bits wide scan.*
- UeiDaqAPI void **WriteMultipleScans** (Int32 numScans, uInt16 \*pBuffer)  
*Write multiple 16 bits wide scans.*
- UeiDaqAPI void **WriteMultipleScans** (Int32 numScans, uInt32 \*pBuffer)  
*Write multiple 32 bits wide scans.*
- UeiDaqAPI void **WriteSingleScanAsync** (uInt16 \*pBuffer)  
*Write a 16 bits wide scan asynchronously.*
- UeiDaqAPI void **WriteSingleScanAsync** (uInt32 \*pBuffer)  
*Write a 32 bits wide scan asynchronously.*
- UeiDaqAPI void **WriteMultipleScansAsync** (Int32 numScans, uInt16 \*pBuffer)  
*Write multiple 16 bits wide scans asynchronously.*
- UeiDaqAPI void **WriteMultipleScansAsync** (Int32 numScans, uInt32 \*pBuffer)  
*Write multiple 32 bits wide scans asynchronously.*
- UeiDaqAPI void **AddEventListener** (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.46.1 Detailed Description

Class that handles writing raw data to a stream going to an analog output

## 2.46.2 Constructor & Destructor Documentation

### 2.46.2.1 UeiDaqAPI UeiDaq::CUeiAnalogRawWriter::CUeiAnalogRawWriter (CUeiDataStream \* *pDataStream*)

**Parameters:**

*pDataStream* represents the destination where to write data

## 2.46.3 Member Function Documentation

### 2.46.3.1 UeiDaqAPI void UeiDaq::CUeiAnalogRawWriter::WriteSingleScan (uInt16 \* *pBuffer*)

Write only one scan to the output stream

**Parameters:**

*pBuffer* source buffer

### 2.46.3.2 UeiDaqAPI void UeiDaq::CUeiAnalogRawWriter::WriteSingleScan (uInt32 \* *pBuffer*)

Write only one scan to the output stream

**Parameters:**

*pBuffer* source buffer

### 2.46.3.3 UeiDaqAPI void UeiDaq::CUeiAnalogRawWriter::WriteMultipleScans (Int32 *numScans*, uInt16 \* *pBuffer*)

Write several scans to the output stream

**Parameters:**

*numScans* number of scans to write

*pBuffer* source buffer

### 2.46.3.4 UeiDaqAPI void UeiDaq::CUeiAnalogRawWriter::WriteMultipleScans (Int32 *numScans*, uInt32 \* *pBuffer*)

Write several scans to the output stream

**Parameters:**

*numScans* number of scans to write

*pBuffer* source buffer

**2.46.3.5 UeiDaqAPI void UeiDaq::CUeiAnalogRawWriter::WriteSingleScanAsync (uInt16 \* *pBuffer*)**

Write only one scan asynchronously to the output stream. The source buffer can be reused once the listener is called.

**Parameters:**

*pBuffer* source buffer

**2.46.3.6 UeiDaqAPI void UeiDaq::CUeiAnalogRawWriter::WriteSingleScanAsync (uInt32 \* *pBuffer*)**

Write only one scan asynchronously to the output stream. The source buffer can be reused once the listener is called.

**Parameters:**

*pBuffer* source buffer

**2.46.3.7 UeiDaqAPI void UeiDaq::CUeiAnalogRawWriter::WriteMultipleScansAsync (Int32 *numScans*, uInt16 \* *pBuffer*)**

Write several scans asynchronously to the output stream. The source buffer can be reused once the listener is called.

**Parameters:**

*numScans* number of scans to write

*pBuffer* source buffer

**2.46.3.8 UeiDaqAPI void UeiDaq::CUeiAnalogRawWriter::WriteMultipleScansAsync (Int32 *numScans*, uInt32 \* *pBuffer*)**

Write several scans asynchronously to the output stream. The source buffer can be reused once the listener is called.

**Parameters:**

*numScans* number of scans to write

*pBuffer* source buffer

**2.46.3.9 UeiDaqAPI void UeiDaq::CUeiAnalogRawWriter::AddEventListener (IUeiEventListener \* *pListener*)**

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements IUeiEventListener (p. 549) interface

The documentation for this class was generated from the following file:

- UeiWriter.h

## 2.47 UeiDaq::CUEiAnalogScaledReader Class Reference

Analog Scaled Reader class.

```
#include <UeiReader.h>
```

### Public Member Functions

- UeiDaqAPI CUEiAnalogScaledReader (CUEiDataStream \*pDataStream)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiAnalogScaledReader ()  
*Destructor.*
- UeiDaqAPI void ReadSingleScan (f64 \*pBuffer)  
*Read a scan.*
- UeiDaqAPI void ReadMultipleScans (Int32 numScans, f64 \*pBuffer)  
*Read multiple scans.*
- UeiDaqAPI void ReadSingleScanAsync (f64 \*pBuffer)  
*Read a scan asynchronously.*
- UeiDaqAPI void ReadMultipleScansAsync (Int32 numScans, f64 \*pBuffer)  
*Read multiple scans asynchronously.*
- UeiDaqAPI void AddEventListener (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.47.1 Detailed Description

Class that handles reading scaled data of a stream coming from an analog input

**Examples:**

AnalogInBuffered.cpp, AnalogInBufferedAsync.cpp, AnalogInOneShot\_Trig\_Ex.cpp, and AnalogInSingle.cpp.

### 2.47.2 Constructor & Destructor Documentation

#### 2.47.2.1 UeiDaqAPI UeiDaq::CUEiAnalogScaledReader::CUEiAnalogScaledReader (CUEiDataStream \* pDataStream)

**Parameters:**

*pDataStream* represents the source of data to read



### 2.47.3 Member Function Documentation

#### 2.47.3.1 UeiDaqAPI void UeiDaq::CUeiAnalogScaledReader::ReadSingleScan (f64 \* *pBuffer*)

Read only one scan from the input stream

**Parameters:**

*pBuffer* destination buffer

#### 2.47.3.2 UeiDaqAPI void UeiDaq::CUeiAnalogScaledReader::ReadMultipleScans (Int32 *numScans*, f64 \* *pBuffer*)

Read several scans from the input stream

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

#### 2.47.3.3 UeiDaqAPI void UeiDaq::CUeiAnalogScaledReader::ReadSingleScanAsync (f64 \* *pBuffer*)

Read only one scan asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*pBuffer* destination buffer

#### 2.47.3.4 UeiDaqAPI void UeiDaq::CUeiAnalogScaledReader::ReadMultipleScansAsync (Int32 *numScans*, f64 \* *pBuffer*)

Read several scans asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

**Examples:**

AnalogInBufferedAsync.cpp.

#### 2.47.3.5 UeiDaqAPI void UeiDaq::CUeiAnalogScaledReader::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events.

**Parameters:**

*pListener* pointer to a class that implements **IUeiEventListener** (p. 549) interface

**Examples:**

**AnalogInBufferedAsync.cpp.**

The documentation for this class was generated from the following file:

- UeiReader.h

## 2.48 UeiDaq::CUEiAnalogScaledWriter Class Reference

Analog Scaled Writer class.

```
#include <UeiWriter.h>
```

### Public Member Functions

- UeiDaqAPI **CUEiAnalogScaledWriter** (CUEiDataStream \*pDataStream)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiAnalogScaledWriter ()  
*Destructor.*
- UeiDaqAPI void **WriteSingleScan** (f64 \*pBuffer)  
*Write a scan.*
- UeiDaqAPI void **WriteMultipleScans** (Int32 numScans, f64 \*pBuffer)  
*Write multiple scans.*
- UeiDaqAPI void **WriteSingleScanAsync** (f64 \*pBuffer)  
*Write a scan asynchronously.*
- UeiDaqAPI void **WriteMultipleScansAsync** (Int32 numScans, f64 \*pBuffer)  
*Write multiple scans asynchronously.*
- UeiDaqAPI void **AddEventListener** (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.48.1 Detailed Description

Class that handles writing scaled data to a stream going to an analog output

**Examples:**

AnalogOutBuffered.cpp, AnalogOutBufferedAsync.cpp, and AnalogOutSingle.cpp.

### 2.48.2 Constructor & Destructor Documentation

#### 2.48.2.1 UeiDaqAPI UeiDaq::CUEiAnalogScaledWriter::CUEiAnalogScaledWriter (CUEiDataStream \* pDataStream)

**Parameters:**

*pDataStream* represents the destination where to write data

### 2.48.3 Member Function Documentation

#### 2.48.3.1 UeiDaqAPI void UeiDaq::CUeiAnalogScaledWriter::WriteSingleScan (f64 \* *pBuffer*)

Write only one scan to the output stream

**Parameters:**

*pBuffer* source buffer

#### 2.48.3.2 UeiDaqAPI void UeiDaq::CUeiAnalogScaledWriter::WriteMultipleScans (Int32 *numScans*, f64 \* *pBuffer*)

Write several scans to the output stream

**Parameters:**

*numScans* number of scans to write

*pBuffer* source buffer

#### 2.48.3.3 UeiDaqAPI void UeiDaq::CUeiAnalogScaledWriter::WriteSingleScanAsync (f64 \* *pBuffer*)

Write only one scan asynchronously to the output stream. The source buffer can be reused once the listener is called.

**Parameters:**

*pBuffer* source buffer

#### 2.48.3.4 UeiDaqAPI void UeiDaq::CUeiAnalogScaledWriter::WriteMultipleScansAsync (Int32 *numScans*, f64 \* *pBuffer*)

Write several scans asynchronously to the output stream. The source buffer can be reused once the listener is called.

**Parameters:**

*numScans* number of scans to write

*pBuffer* source buffer

**Examples:**

**AnalogOutBufferedAsync.cpp.**

#### 2.48.3.5 UeiDaqAPI void UeiDaq::CUeiAnalogScaledWriter::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements **IUeiEventListener** (p. 549) interface

**Examples:**

**AnalogOutBufferedAsync.cpp.**

The documentation for this class was generated from the following file:

- UeiWriter.h

## 2.49 UeiDaq::CUEiAOChannel Class Reference

Manages settings for each voltage Analog output channel.

```
#include <UeiChannel.h>
```

Inherits **UeiDaq::CUEiChannel**.

Inherited by **UeiDaq::CUEiAOCurrentChannel**, **UeiDaq::CUEiAOProtectedChannel**, **UeiDaq::CUEiAOWaveformChannel**, **UeiDaq::CUEiSimulatedLVDTChannel**, **UeiDaq::CUEiSimulatedRTDChannel**, **UeiDaq::CUEiSimulatedSynchroResolverChannel**, and **UeiDaq::CUEiSimulatedTCChannel**.

### Public Member Functions

- **UeiDaqAPI CUEiAOChannel ()**  
*Constructor.*
- **virtual UeiDaqAPI ~CUEiAOChannel ()**  
*Destructor.*
- **UeiDaqAPI f64 GetMinimum ()**  
*Get the minimum value.*
- **UeiDaqAPI void SetMinimum (f64 minimum)**  
*Set the minimum value.*
- **UeiDaqAPI f64 GetMaximum ()**  
*Get the maximum value.*
- **UeiDaqAPI void SetMaximum (f64 maximum)**  
*Set the maximum value.*
- **UeiDaqAPI bool IsDefaultValueEnabled (void)**  
*Get the default value state.*
- **UeiDaqAPI void EnableDefaultValue (bool enableDefaultValue)**  
*Set the default value state.*
- **UeiDaqAPI f64 GetDefaultValue ()**  
*Get the default value.*
- **UeiDaqAPI void SetDefaultValue (f64 defaultVal)**  
*Set the default value.*

### 2.49.1 Detailed Description

Manages settings for each voltage Analog output channel

## 2.49.2 Member Function Documentation

### 2.49.2.1 UeiDaqAPI f64 UeiDaq::CUeiAOChannel::GetMinimum ()

Get the minimum value for the generated signal.

**Returns:**

the minimum value.

**See also:**

**SetMinimum** (p. 87)

### 2.49.2.2 UeiDaqAPI void UeiDaq::CUeiAOChannel::SetMinimum (f64 *minimum*)

Set the minimum value for the generated signal.

**Parameters:**

*minimum* the minimum value.

**See also:**

**GetMinimum** (p. 87)

### 2.49.2.3 UeiDaqAPI f64 UeiDaq::CUeiAOChannel::GetMaximum ()

Get the maximum value for the generated signal.

**Returns:**

the maximum value.

**See also:**

**SetMaximum** (p. 87)

### 2.49.2.4 UeiDaqAPI void UeiDaq::CUeiAOChannel::SetMaximum (f64 *maximum*)

Set the maximum value for the generated signal.

**Parameters:**

*maximum* the maximum value.

**See also:**

**GetMaximum** (p. 87)

**2.49.2.5 UeiDaqAPI bool UeiDaq::CUeiAOChannel::IsDefaultValueEnabled (void)**

Determines whether output will be set to a default value when session stops.

**Returns:**

The default value state.

**See also:**

**EnableDefaultValue** (p. 88)

**2.49.2.6 UeiDaqAPI void UeiDaq::CUeiAOChannel::EnableDefaultValue (bool *enableDefaultValue*)**

Enables default value. The output will be set to a default value when session stops.

**Parameters:**

*enableDefaultValue* true to turn stop value on, false otherwise

**See also:**

**IsDefaultValueEnabled** (p. 88)

**2.49.2.7 UeiDaqAPI f64 UeiDaq::CUeiAOChannel::GetDefaultValue ()**

Get the default value.

**Returns:**

the default value.

**See also:**

**SetDefaultValue** (p. 88)

**2.49.2.8 UeiDaqAPI void UeiDaq::CUeiAOChannel::SetDefaultValue (f64 *defaultVal*)**

Set the default value.

**Parameters:**

*defaultVal* the default value.

**See also:**

**GetDefaultValue** (p. 88)

The documentation for this class was generated from the following file:

- UeiChannel.h



## 2.50 UeiDaq::CUeiAOCurrentChannel Class Reference

Manages settings for each current output channel.

```
#include <UeiChannel.h>
```

Inherits UeiDaq::CUeiAOChannel.

### Public Member Functions

- UeiDaqAPI CUeiAOCurrentChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUeiAOCurrentChannel ()  
*Destructor.*

### 2.50.1 Detailed Description

Manages settings for each current output channel

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.51 UeiDaq::CUEiAOProtectedChannel Class Reference

Manages settings for each protected analog output channel.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiAOChannel.

Inherited by UeiDaq::CUEiAOProtectedCurrentChannel.

### Public Member Functions

- UeiDaqAPI CUEiAOProtectedChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiAOProtectedChannel ()  
*Destructor.*
- UeiDaqAPI tUeiAODACMode GetDACMode ()  
*Get the DAC mode.*
- UeiDaqAPI void SetDACMode (tUeiAODACMode mode)  
*Set the DAC mode.*
- UeiDaqAPI tUeiAODiagChannel GetADCChannel (int index)  
*Gets diagnostic channels.*
- UeiDaqAPI void SetADCChannel (int index, tUeiAODiagChannel adcChannel)  
*Sets diagnostic channels.*
- UeiDaqAPI bool IsCircuitBreakerEnabled (int index)  
*Determines whether the CB is currently protecting the channel.*
- UeiDaqAPI void EnableCircuitBreaker (int index, bool enable)  
*Enable or Disable channel protection.*
- UeiDaqAPI double GetCircuitBreakerLowLimit (int index)  
*Get the minimum circuit breaker limits.*
- UeiDaqAPI void SetCircuitBreakerLowLimit (int index, double lowLimit)  
*Set the minimum circuit breaker limits.*
- UeiDaqAPI double GetCircuitBreakerHighLimit (int index)  
*Get the maximum circuit breaker limits.*
- UeiDaqAPI void SetCircuitBreakerHighLimit (int index, double highLimit)  
*Set the maximum circuit breaker limits.*
- UeiDaqAPI double GetMeasurementRate (void)  
*Get the diagnostic measurement rate.*

- UeiDaqAPI void **SetMeasurementRate** (double measurementRate)  
*Set the diagnostic measurement rate.*
- UeiDaqAPI bool **GetAutoRetry** (void)  
*Get the auto retry setting.*
- UeiDaqAPI void **SetAutoRetry** (bool autoRetry)  
*Set the auto retry setting.*
- UeiDaqAPI double **GetAutoRetryRate** (void)  
*Get the auto retry rate.*
- UeiDaqAPI void **SetAutoRetryRate** (double autoRetryRate)  
*Set the auto retry rate.*
- UeiDaqAPI uInt32 **GetOverUnderCount** (void)  
*Get the over/under count.*
- UeiDaqAPI void **SetOverUnderCount** (uInt32 overUnderCount)  
*Set the over/under count.*

### 2.51.1 Detailed Description

Manages settings for each analog output channel protected by a circuit breaker.

### 2.51.2 Member Function Documentation

#### 2.51.2.1 UeiDaqAPI tUeiAODACMode UeiDaq::CUeiAOProtectedChannel::GetDACMode ()

Each channel uses two DACs that can be enabled independently.

##### Returns:

The current DAC mode.

#### 2.51.2.2 UeiDaqAPI void UeiDaq::CUeiAOProtectedChannel::SetDACMode (tUeiAODACMode mode)

Each channel uses two DACs that can be enabled independently.

##### Parameters:

*mode* The new DAC mode.

### 2.51.2.3 UeiDaqAPI tUeiAODiagChannel UeiDaq::CUeiAOProtectedChannel::GetADCCChannel (int *index*)

Each AO channel comes with up to five diagnostic channels. You can select which diagnostic to monitor.

**Parameters:**

*index* The 0 based index of the diagnostic channel

**Returns:**

The diagnostic channel at this index.

### 2.51.2.4 UeiDaqAPI void UeiDaq::CUeiAOProtectedChannel::SetADCCChannel (int *index*, tUeiAODiagChannel *adcChannel*)

Each AO channel comes with up to five diagnostic channels. Add a diagnostic channel to the list of channels

**Parameters:**

*index* The 0 based index of the diagnostic channel

*adcChannel* The new diagnostic channel at specified index

### 2.51.2.5 UeiDaqAPI bool UeiDaq::CUeiAOProtectedChannel::IsCircuitBreakerEnabled (int *index*)

Return true if circuit breaker for this channel is enabled and false otherwise

**Parameters:**

*index* The 0 based index of the circuit breaker

**Returns:**

Circuit breaker state

### 2.51.2.6 UeiDaqAPI void UeiDaq::CUeiAOProtectedChannel::EnableCircuitBreaker (int *index*, bool *enable*)

Enable or disable circuit breaker on this channel. when enabled a circuit breaker monitors up a diagnostic channel and opens the circuit if any of the measurements goes out of pre-set limits.

**Parameters:**

*index* The 0 based index of the circuit breaker

*enable* True to turn-on protection, false to turn it off

### 2.51.2.7 UeiDaqAPI double UeiDaq::CUEiAOProtectedChannel::GetCircuitBreakerLowLimit (int *index*)

Each circuit-breaker can monitor one diagnostic channels. Get the minimum current/volt/temperature allowed on the specified channel. The circuit will open if less than the minimum value is monitored.

**Parameters:**

*index* The 0 based index of the circuit breaker

**Returns:**

The current low limit.

### 2.51.2.8 UeiDaqAPI void UeiDaq::CUEiAOProtectedChannel::SetCircuitBreakerLowLimit (int *index*, double *lowLimit*)

Each circuit-breaker can monitor one diagnostic channel. Set the minimum current/volt/temperature allowed on the specified channel. The circuit will open if less than the minimum value is monitored.

**Parameters:**

*index* The 0 based index of the circuit breaker

*lowLimit* The new low limit.

### 2.51.2.9 UeiDaqAPI double UeiDaq::CUEiAOProtectedChannel::GetCircuitBreakerHighLimit (int *index*)

Each circuit-breaker can monitor one diagnostic channel. Get the maximum current/volt/temperature allowed on the specified channel. The circuit will open if more than the maximum value is monitored.

**Parameters:**

*index* The 0 based index of the circuit breaker

**Returns:**

The current high limit.

### 2.51.2.10 UeiDaqAPI void UeiDaq::CUEiAOProtectedChannel::SetCircuitBreakerHighLimit (int *index*, double *highLimit*)

Each circuit-breaker can monitor one diagnostic channel. Set the maximum current/volt/temperature allowed on the specified channel. The circuit will open if more than the minimum value is monitored.

**Parameters:**

*index* The 0 based index of the circuit breaker

*highLimit* The new high limit.

**2.51.2.11 UeiDaqAPI double UeiDaq::CUeiAOProtectedChannel::GetMeasurementRate (void)**

Get the rate at which the diagnostic channels are monitored. This rate determines how fast the device react when an under or over limit condition occurs.

**Returns:**

The current circuit breaker measurement rate.

**See also:**

**SetMeasurementRate** (p. 94)

**2.51.2.12 UeiDaqAPI void UeiDaq::CUeiAOProtectedChannel::SetMeasurementRate (double *measurementRate*)**

Set the rate at which the diagnostic channels are monitored. This rate determines how fast the device react when an under or over limit condition occurs.

**Parameters:**

*measurementRate* The new circuit breaker measurement rate.

**See also:**

**GetMeasurementRate** (p. 94)

**2.51.2.13 UeiDaqAPI bool UeiDaq::CUeiAOProtectedChannel::GetAutoRetry (void)**

The auto retry setting specifies whether the device should attempt to close the circuit after it was opened because of an over or under limit condition. If it is set to true the device will try to close the circuit at a rate set by the autoRetryRate setting.

**Returns:**

true if autoRetry is on, false otherwise.

**See also:**

**SetAutoRetry** (p. 94)

**2.51.2.14 UeiDaqAPI void UeiDaq::CUeiAOProtectedChannel::SetAutoRetry (bool *autoRetry*)**

The auto retry setting specifies whether the device should attempt to close the circuit after it was opened because of an over or under limit condition. If it is set to true the device will try to close the circuit at a rate set by the autoRetryRate setting.

**Parameters:**

*autoRetry* true to turn auto-retry on, false to turn it off.

**See also:**

**GetAutoRetry** (p. 94)

**2.51.2.15 UeiDaqAPI double UeiDaq::CUEiAOProtectedChannel::GetAutoRetryRate (void)**

Specifies how often the device will attempt to close a circuit that was opened because of an over or under limit condition.

**Returns:**

The number of retries per second.

**See also:**

**SetAutoRetryRate** (p. 95)

**2.51.2.16 UeiDaqAPI void UeiDaq::CUEiAOProtectedChannel::SetAutoRetryRate (double *autoRetryRate*)**

Specifies how often the device will attempt to close a circuit that was opened because of an over or under limit condition.

**Parameters:**

*autoRetryRate* The new number of retries per second.

**See also:**

**GetAutoRetryRate** (p. 95)

**2.51.2.17 UeiDaqAPI uInt32 UeiDaq::CUEiAOProtectedChannel::GetOverUnderCount (void)**

Specifies number of consecutive over/under limit diagnostic readings that must occur in order to trip breaker.

**Returns:**

The maximum number of over/under readings.

**See also:**

**SetOverUnderCount** (p. 95)

**2.51.2.18 UeiDaqAPI void UeiDaq::CUEiAOProtectedChannel::SetOverUnderCount (uInt32 *overUnderCount*)**

Specifies number of consecutive over/under limit diagnostic readings that must occur in order to trip breaker.

**Parameters:**

*overUnderCount* The new maximum number of over/under readings.

See also:

**GetOverUnderCount** (p. 95)

The documentation for this class was generated from the following file:

- UeiChannel.h



## 2.52 UeiDaq::CUeiAOProtectedCurrentChannel Class Reference

Manages settings for each protected analog output channel.

`#include <UeiChannel.h>`

Inherits `UeiDaq::CUeiAOProtectedChannel`.

### Public Member Functions

- `UeiDaqAPI CUeiAOProtectedCurrentChannel ()`  
*Constructor.*
- `virtual UeiDaqAPI ~CUeiAOProtectedCurrentChannel ()`  
*Destructor.*

### 2.52.1 Detailed Description

Manages settings for each analog output channel protected by a circuit breaker.

The documentation for this class was generated from the following file:

- `UeiChannel.h`

## 2.53 UeiDaq::CUEiAOWaveformChannel Class Reference

Manages settings for each waveform Analog output channel.

`#include <UeiChannel.h>`

Inherits `UeiDaq::CUEiAOChannel`.

### Public Member Functions

- `UeiDaqAPI CUEiAOWaveformChannel ()`  
*Constructor.*
- `virtual UeiDaqAPI ~CUEiAOWaveformChannel ()`  
*Destructor.*
- `UeiDaqAPI tUeiAOWaveformClockSource GetMainDACClockSource ()`  
*Get the main DAC clock source.*
- `UeiDaqAPI void SetMainDACClockSource (tUeiAOWaveformClockSource source)`  
*Set the main DAC clock source.*
- `UeiDaqAPI tUeiAOWaveformOffsetClockSource GetOffsetDACClockSource ()`  
*Get the offset DAC clock source.*
- `UeiDaqAPI void SetOffsetDACClockSource (tUeiAOWaveformOffsetClockSource source)`  
*Set the offset DAC clock source.*
- `UeiDaqAPI tUeiAOWaveformClockSync GetMainDACClockSync ()`  
*Get the main DAC clock synchronization.*
- `UeiDaqAPI void SetMainDACClockSync (tUeiAOWaveformClockSync sync)`  
*Route the main DAC synchronization.*
- `UeiDaqAPI tUeiAOWaveformTriggerSource GetMainDACTriggerSource ()`  
*Get the main DAC trigger source.*
- `UeiDaqAPI void SetMainDACTriggerSource (tUeiAOWaveformTriggerSource source)`  
*Set the main DAC trigger source.*
- `UeiDaqAPI tUeiAOWaveformOffsetTriggerSource GetOffsetDACTriggerSource ()`  
*Get the offset DAC trigger source.*
- `UeiDaqAPI void SetOffsetDACTriggerSource (tUeiAOWaveformOffsetTriggerSource source)`  
*Set the offset DAC trigger source.*

### 2.53.1 Detailed Description

Manages settings for each waveform Analog output channel

### 2.53.2 Member Function Documentation

#### 2.53.2.1 UeiDaqAPI tUeiAOWaveformClockSource UeiDaq::CUeiAOWaveformChannel::GetMainDACClockSource ()

Get the source of the clock used by the main DAC.

**Returns:**

the main DAC clock source.

**See also:**

[SetMainDACClockSource](#) (p. 99)

#### 2.53.2.2 UeiDaqAPI void UeiDaq::CUeiAOWaveformChannel::SetMainDACClockSource (tUeiAOWaveformClockSource *source*)

Set the source of the clock used by the main DAC.

**Parameters:**

*source* the new main DAC clock source.

**See also:**

[GetMainDACClockSource](#) (p. 99)

#### 2.53.2.3 UeiDaqAPI tUeiAOWaveformOffsetClockSource UeiDaq::CUeiAOWaveformChannel::GetOffsetDACClockSource ()

Get the source of the clock used by the offset DAC.

**Returns:**

the offset DAC clock source.

**See also:**

[SetOffsetDACClockSource](#) (p. 99)

#### 2.53.2.4 UeiDaqAPI void UeiDaq::CUeiAOWaveformChannel::SetOffsetDACClockSource (tUeiAOWaveformOffsetClockSource *source*)

Set the source of the clock used by the offset DAC.

**Parameters:**

*source* the new offset DAC clock source.

**See also:**

**GetOffsetDACClockSource** (p. 99)

#### 2.53.2.5 UeiDaqAPI tUeiAOWaveformClockSync UeiDaq::CUeiAOWaveformChannel::GetMainDACClockSync ()

Get the output where the clock used by the main DAC is routed.

**Returns:**

the main DAC clock synchronization.

**See also:**

**SetMainDACClockSync** (p. 100)

#### 2.53.2.6 UeiDaqAPI void UeiDaq::CUeiAOWaveformChannel::SetMainDACClockSync (tUeiAOWaveformClockSync *sync*)

Set the output where the clock used by the main DAC will be routed.

**Parameters:**

*sync* the new main DAC clock synchronization.

**See also:**

**GetMainDACClockSync** (p. 100)

#### 2.53.2.7 UeiDaqAPI tUeiAOWaveformTriggerSource UeiDaq::CUeiAOWaveformChannel::GetMainDACTriggerSource ()

Get the source of the trigger used by the main DAC.

**Returns:**

the main DAC trigger source.

**See also:**

**SetMainDACTriggerSource** (p. 101)

### 2.53.2.8 UeiDaqAPI void UeiDaq::CUeiAOWaveformChannel::SetMainDACTriggerSource (tUeiAOWaveformTriggerSource *source*)

Set the source of the trigger used by the main DAC.

**Parameters:**

*source* the new main DAC trigger source.

**See also:**

[GetMainDACTriggerSource](#) (p. 100)

### 2.53.2.9 UeiDaqAPI tUeiAOWaveformOffsetTriggerSource UeiDaq::CUeiAOWaveformChannel::GetOffsetDACTriggerSource ()

Get the source of the trigger used by the offset DAC.

**Returns:**

the offset DAC trigger source.

**See also:**

[SetOffsetDACTriggerSource](#) (p. 101)

### 2.53.2.10 UeiDaqAPI void UeiDaq::CUeiAOWaveformChannel::SetOffsetDACTriggerSource (tUeiAOWaveformOffsetTriggerSource *source*)

Set the source of the trigger used by the offset DAC.

**Parameters:**

*source* the new offset DAC trigger source.

**See also:**

[GetOffsetDACTriggerSource](#) (p. 101)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.54 UeiDaq::CUEiAOWaveformWriter Class Reference

AO Waveform Writer class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiAOWaveformWriter (CUEiDataStream \*pDataStream, Int32 channel=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiAOWaveformWriter ()  
*Destructor.*
- UeiDaqAPI void **WriteWaveform** (Int32 numWfms, tUeiAOWaveformParameters \*pBuffer, Int32 \*numWfmsWritten)  
*Write waveform to the AO device.*
- UeiDaqAPI void **WriteSweep** (Int32 numSwps, tUeiAOWaveformSweepParameters \*pBuffer, Int32 \*numSwpsWritten)  
*Write sweep command to the AO device.*
- UeiDaqAPI void **WriteArbitraryData** (Int32 numValues, double \*pBuffer, Int32 \*numValsWritten)  
*Write arbitrary waveform data to the AO device.*

### 2.54.1 Detailed Description

Class that handles writing waveform commands to a stream going through a AO waveform device

### 2.54.2 Constructor & Destructor Documentation

- 2.54.2.1 UeiDaqAPI UeiDaq::CUEiAOWaveformWriter::CUEiAOWaveformWriter (CUEiDataStream \* pDataStream, Int32 channel = 0)

Parameters:

*pDataStream* represents the destination where to write data

*channel* the AO waveform channel to send command to

### 2.54.3 Member Function Documentation

- 2.54.3.1 UeiDaqAPI void UeiDaq::CUEiAOWaveformWriter::WriteWaveform (Int32 numWfms, tUeiAOWaveformParameters \* pBuffer, Int32 \* numWfmsWritten)

Format and send one or more tUeiAOWaveformParameters(s) to the AO device.

**Parameters:**

*numWfms* the number of waveforms to send  
*pBuffer* source buffer  
*numWfmsWritten* the actual number of waveforms sent

**2.54.3.2 UeiDaqAPI void UeiDaq::CUeiAOWaveformWriter::WriteSweep (Int32 *numSwps*, tUeiAOWaveformSweepParameters \* *pBuffer*, Int32 \* *numSwpsWritten*)**

Format and send one or more tUeiAOWaveformSweepParameters(s) to the AO device.

**Parameters:**

*numSwps* the number of sweep commands to send  
*pBuffer* source buffer  
*numSwpsWritten* the actual number of sweep commands sent

**2.54.3.3 UeiDaqAPI void UeiDaq::CUeiAOWaveformWriter::WriteArbitraryData (Int32 *numValues*, double \* *pBuffer*, Int32 \* *numValsWritten*)**

Send arbitrary data to the AO device.

**Parameters:**

*numValues* the number of values to send  
*pBuffer* source buffer  
*numValsWritten* the actual number of values sent

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.55 UeiDaq::CUEiARINCInputPort Class Reference

Manages settings for each ARINC-429 input port.

`#include <UeiChannel.h>`

Inherits **UeiDaq::CUEiChannel**.

### Public Member Functions

- **UeiDaqAPI CUEiARINCInputPort ()**  
*Constructor.*
- **virtual UeiDaqAPI ~CUEiARINCInputPort ()**  
*Destructor.*
- **UeiDaqAPI tUeiARINCPortSpeed GetSpeed (void)**  
*Get the ARINC port speed.*
- **UeiDaqAPI void SetSpeed (tUeiARINCPortSpeed bitsPerSecond)**  
*Set the ARINC port speed.*
- **UeiDaqAPI tUeiARINCPortParity GetParity (void)**  
*Get the ARINC port parity.*
- **UeiDaqAPI void SetParity (tUeiARINCPortParity parity)**  
*Set the ARINC port parity.*
- **UeiDaqAPI bool IsSDIFilterEnabled (void)**  
*Get the SDI filter state.*
- **UeiDaqAPI void EnableSDIFilter (bool enableSDIFilter)**  
*Set the SDI filter state.*
- **UeiDaqAPI uInt32 GetSDIFilterMask (void)**  
*Get the SDI filter mask.*
- **UeiDaqAPI void SetSDIFilterMask (uInt32 SDIFilterMask)**  
*Set the SDI filter mask.*
- **UeiDaqAPI bool IsTimestampingEnabled (void)**  
*Get the timestamping state.*
- **UeiDaqAPI void EnableTimestamping (bool enableTimestamping)**  
*Set the timestamping state.*
- **UeiDaqAPI bool IsSlowSlewRateEnabled (void)**  
*Get the slow slew rate state.*
- **UeiDaqAPI void EnableSlowSlewRate (bool enableSlowSlewRate)**



*Set the slow slew state.*

- UeiDaqAPI void **AddFilterEntry** (tUeiARINCFilterEntry entry)  
*Add a filter entry.*
- UeiDaqAPI tUeiARINCFilterEntry \* **GetFilterEntry** (int index)  
*Retrieve a filter entry.*
- UeiDaqAPI void **ClearFilterEntries** (void)  
*Clear filter table.*
- UeiDaqAPI bool **IsLabelFilterEnabled** (void)  
*Get the label filter state.*
- UeiDaqAPI void **EnableLabelFilter** (bool enableLabelFilter)  
*Set the label filter state.*
- UeiDaqAPI f64 **GetTimestampResolution** ()  
*Get the timestamp resolution.*
- UeiDaqAPI void **SetTimestampResolution** (f64 resolution)  
*Set the timestamp resolution.*

### 2.55.1 Detailed Description

Manages settings for each ARINC-429 input port

### 2.55.2 Member Function Documentation

#### 2.55.2.1 UeiDaqAPI tUeiARINCPortSpeed UeiDaq::CUeiARINCInputPort::GetSpeed (void)

Get the number of bits transmitted per second.

##### Returns:

The ARINC port speed.

##### See also:

**SetSpeed** (p. 105)

#### 2.55.2.2 UeiDaqAPI void UeiDaq::CUeiARINCInputPort::SetSpeed (tUeiARINCPortSpeed bitsPerSecond)

Set the number of bits transmitted per second.

##### Parameters:

*bitsPerSecond* The ARINC port speed

See also:

**GetSpeed** (p. 105)

#### 2.55.2.3 UeiDaqAPI tUeiARINCPortParity UeiDaq::CUeiARINCInputPort::GetParity (void)

Get the parity used to detect transmission errors. The parity bit of each ARINC frame is set to 0 or 1 so that the number of bits set to 1 matches the specified parity.

**Returns:**

The ARINC port parity.

See also:

**SetParity** (p. 106)

#### 2.55.2.4 UeiDaqAPI void UeiDaq::CUeiARINCInputPort::SetParity (tUeiARINCPortParity *parity*)

Set the parity used to detect transmission errors. The parity bit of each ARINC frame is set to 0 or 1 so that the number of bits set to 1 matches the specified parity.

**Parameters:**

*parity* The ARINC port parity

See also:

**GetParity** (p. 106)

#### 2.55.2.5 UeiDaqAPI bool UeiDaq::CUeiARINCInputPort::IsSDIFilterEnabled (void)

Determines whether the SDI filter is turned on or off.

**Returns:**

The SDI filter state.

See also:

**EnableSDIFilter** (p. 106)

#### 2.55.2.6 UeiDaqAPI void UeiDaq::CUeiARINCInputPort::EnableSDIFilter (bool *enableSDIFilter*)

Specifies whether the SDI filter is turned on or off.

**Parameters:**

*enableSDIFilter* true to turn SDI filtering on, false otherwise

See also:

**IsSDIFilterEnabled** (p. 106)

### 2.55.2.7 UeiDaqAPI uInt32 UeiDaq::CUeiARINCInputPort::GetSDIFilterMask (void)

Get the SDI filter mask, only bits 0 and 1 are meaningful. ARINC frames whose SDI bits don't match the SDI mask are rejected.

**Returns:**

The SDI filter mask.

**See also:**

**SetSDIFilterMask** (p. 107)

### 2.55.2.8 UeiDaqAPI void UeiDaq::CUeiARINCInputPort::SetSDIFilterMask (uInt32 *SDIFilterMask*)

Set the SDI filter mask, only bits 0 and 1 are meaningful. ARINC frames whose SDI bits don't match the SDI mask are rejected.

**Parameters:**

*SDIFilterMask* The new SDI filter mask

**See also:**

**GetSDIFilterMask** (p. 107)

### 2.55.2.9 UeiDaqAPI bool UeiDaq::CUeiARINCInputPort::IsTimestampingEnabled (void)

Determines whether each received frame is timestamped.

**Returns:**

The timestamping state.

**See also:**

**EnableTimestamping** (p. 107)

### 2.55.2.10 UeiDaqAPI void UeiDaq::CUeiARINCInputPort::EnableTimestamping (bool *enableTimestamping*)

Specifies whether each received frame is timestamped.

**Parameters:**

*enableTimestamping* true to turn timestamping on, false otherwise

**See also:**

**IsTimestampingEnabled** (p. 107)

**2.55.2.11 UeiDaqAPI bool UeiDaq::CUeiARINCInputPort::IsSlowSlewRateEnabled (void)**

Determines whether slow slew rate is enabled.

**Returns:**

The slow slew rate state.

**See also:**

**EnableSlowSlewRate** (p. 108)

**2.55.2.12 UeiDaqAPI void UeiDaq::CUeiARINCInputPort::EnableSlowSlewRate (bool *enableSlowSlewRate*)**

Enables slow slew rate.

**Parameters:**

*enableSlowSlewRate* true to turn slow slew rate on, false otherwise

**See also:**

**IsSlowSlewRateEnabled** (p. 108)

**2.55.2.13 UeiDaqAPI void UeiDaq::CUeiARINCInputPort::AddFilterEntry (tUeiARINCFilterEntry *entry*)**

Add a filter entry to the port's frame filter table. Each incoming ARINC frame that doesn't match any of the filter entries is rejected.

**Parameters:**

*entry* A structure that represents the new filter entry

**See also:**

**ClearFilterEntries** (p. 109), **GetFilterEntry** (p. 108)

**2.55.2.14 UeiDaqAPI tUeiARINCFilterEntry\* UeiDaq::CUeiARINCInputPort::GetFilterEntry (int *index*)**

Retrieve a filter entry from the port's frame filter table. Returns NULL when retrieving past the end of the table.

**Returns:**

A structure that represents the retrieved filter entry

**See also:**

**AddFilterEntry** (p. 108), **ClearFilterEntries** (p. 109)

**2.55.2.15 UeiDaqAPI void UeiDaq::CUeiARINCInputPort::ClearFilterEntries (void)**

Empties the port's filter table.

**See also:**

**AddFilterEntry** (p. 108), **GetFilterEntry** (p. 108)

**2.55.2.16 UeiDaqAPI bool UeiDaq::CUeiARINCInputPort::IsLabelFilterEnabled (void)**

Determines whether label filtering is enabled.

**Returns:**

The label filter state.

**See also:**

**EnableLabelFilter** (p. 109)

**2.55.2.17 UeiDaqAPI void UeiDaq::CUeiARINCInputPort::EnableLabelFilter (bool *enableLabelFilter*)**

Enables label filtering.

**Parameters:**

*enableLabelFilter* true to turn label filtering on, false otherwise

**See also:**

**IsLabelFilterEnabled** (p. 109)

**2.55.2.18 UeiDaqAPI f64 UeiDaq::CUeiARINCInputPort::GetTimestampResolution ()**

Get the timestamp resolution in seconds.

**Returns:**

the timestamp resolution.

**See also:**

**SetTimestampResolution** (p. 109)

**2.55.2.19 UeiDaqAPI void UeiDaq::CUeiARINCInputPort::SetTimestampResolution (f64 *resolution*)**

Set the timestamp resolution in seconds.

**Parameters:**

*resolution* the new resolution.

**See also:**

**GetTimestampResolution** (p. 109)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.56 UeiDaq::CUEiARINCOOutputPort Class Reference

Manages settings for each ARINC-429 output port.

`#include <UeiChannel.h>`

Inherits **UeiDaq::CUEiChannel**.

### Public Member Functions

- **UeiDaqAPI CUEiARINCOOutputPort ()**  
*Constructor.*
- **virtual UeiDaqAPI ~CUEiARINCOOutputPort ()**  
*Destructor.*
- **UeiDaqAPI tUeiARINCPortSpeed GetSpeed (void)**  
*Get the ARINC port speed.*
- **UeiDaqAPI void SetSpeed (tUeiARINCPortSpeed bitsPerSecond)**  
*Set the ARINC port speed.*
- **UeiDaqAPI tUeiARINCPortParity GetParity (void)**  
*Get the ARINC port parity.*
- **UeiDaqAPI void SetParity (tUeiARINCPortParity parity)**  
*Set the ARINC port parity.*
- **UeiDaqAPI bool IsLoopbackEnabled (void)**  
*Get the loopback state.*
- **UeiDaqAPI void EnableLoopback (bool enableLoopback)**  
*Set the loopback state.*
- **UeiDaqAPI bool IsSlowSlewRateEnabled (void)**  
*Get the slow slew rate state.*
- **UeiDaqAPI void EnableSlowSlewRate (bool enableSlowSlewRate)**  
*Set the slow slew state.*
- **UeiDaqAPI void AddSchedulerEntry (tUeiARINCSchedulerEntry entry)**  
*Add a scheduler entry.*
- **UeiDaqAPI tUeiARINCSchedulerEntry \* GetSchedulerEntry (int index)**  
*Retrieve a scheduler entry.*
- **UeiDaqAPI void ClearSchedulerEntries (void)**  
*Clear scheduler table.*
- **UeiDaqAPI bool IsSchedulerEnabled (void)**

*Get the scheduler state.*

- UeiDaqAPI void **EnableScheduler** (bool enableScheduler)  
*Set the scheduler state.*
- UeiDaqAPI tUeiARINCSchedulerType **GetSchedulerType** (void)  
*Get the scheduler type.*
- UeiDaqAPI void **SetSchedulerType** (tUeiARINCSchedulerType type)  
*Set the scheduler type.*
- UeiDaqAPI double **GetSchedulerRate** (void)  
*Get the scheduler rate.*
- UeiDaqAPI void **SetSchedulerRate** (double rate)  
*Set the scheduler rate.*
- UeiDaqAPI double **GetFIFORate** (void)  
*Get the TX FIFO rate.*
- UeiDaqAPI void **SetFIFORate** (double rate)  
*Set the TX FIFO rate.*
- UeiDaqAPI bool **IsDelayEnabled** (void)  
*Get the transmit delay state.*
- UeiDaqAPI void **EnableDelay** (bool enableDelay)  
*Set the transmit delay state.*
- UeiDaqAPI void **AddMinorFrameEntry** (tUeiARINCMajorFrameEntry entry)  
*Add a minor frame entry.*
- UeiDaqAPI tUeiARINCMajorFrameEntry \* **GetMinorFrameEntry** (int index)  
*Retrieve a minor frame entry.*
- UeiDaqAPI void **ClearMinorFrameEntries** ()  
*Clear major frame.*

### 2.56.1 Detailed Description

Manages settings for each ARINC-429 output port

### 2.56.2 Member Function Documentation

#### 2.56.2.1 UeiDaqAPI tUeiARINCPortSpeed UeiDaq::CUeiARINCOutputPort::GetSpeed (void)

Get the number of bits transmitted per second.



**Returns:**

The ARINC port speed.

**See also:**

**SetSpeed** (p. 113)

**2.56.2.2 UeiDaqAPI void UeiDaq::CUeiARINCOOutputPort::SetSpeed (tUeiARINCPortSpeed *bitsPerSecond*)**

Set the number of bits transmitted per second.

**Parameters:**

*bitsPerSecond* The ARINC port speed

**See also:**

**GetSpeed** (p. 112)

**2.56.2.3 UeiDaqAPI tUeiARINCPortParity UeiDaq::CUeiARINCOOutputPort::GetParity (void)**

Get the parity used to detect transmission errors. The parity bit of each ARINC frame is set to 0 or 1 so that the number of bits set to 1 matches the specified parity.

**Returns:**

The ARINC port parity.

**See also:**

**SetParity** (p. 113)

**2.56.2.4 UeiDaqAPI void UeiDaq::CUeiARINCOOutputPort::SetParity (tUeiARINCPortParity *parity*)**

Set the parity used to detect transmission errors. The parity bit of each ARINC frame is set to 0 or 1 so that the number of bits set to 1 matches the specified parity.

**Parameters:**

*parity* The ARINC port parity

**See also:**

**GetParity** (p. 113)

**2.56.2.5 UeiDaqAPI bool UeiDaq::CUeiARINCOOutputPort::IsLoopbackEnabled (void)**

Determines whether loopback is enabled. When enabled you can read back packet sent to this port on a dedicated loopback port.

**Returns:**

The loopback state.

**See also:**

**EnableLoopback** (p. 114)

**2.56.2.6 UeiDaqAPI void UeiDaq::CUeiARINCOOutputPort::EnableLoopback (bool *enableLoopback*)**

Enables loopback. When enabled you can read back packet sent to this port on a dedicated loopback port.

**Parameters:**

*enableLoopback* true to enable loopback, false to disable it.

**See also:**

**IsLoopbackEnabled** (p. 114)

**2.56.2.7 UeiDaqAPI bool UeiDaq::CUeiARINCOOutputPort::IsSlowSlewRateEnabled (void)**

Determines whether slow slew rate is enabled.

**Returns:**

The slow slew rate state.

**See also:**

**EnableSlowSlewRate** (p. 114)

**2.56.2.8 UeiDaqAPI void UeiDaq::CUeiARINCOOutputPort::EnableSlowSlewRate (bool *enableSlowSlewRate*)**

Enables slow slew rate.

**Parameters:**

*enableSlowSlewRate* true to turn slow slew rate on, false otherwise

**See also:**

**IsSlowSlewRateEnabled** (p. 114)

### 2.56.2.9 UeiDaqAPI void UeiDaq::CUeiARINCOOutputPort::AddSchedulerEntry (tUeiARINCSchedulerEntry *entry*)

Add a scheduler entry to the port's scheduler table.

**Parameters:**

*entry* A struture that represents the new scheduler entry

**See also:**

**ClearSchedulerEntries** (p. 115), **GetSchedulerEntry** (p. 115)

### 2.56.2.10 UeiDaqAPI tUeiARINCSchedulerEntry\* UeiDaq::CUeiARINCOOutputPort::GetSchedulerEntry (int *index*)

Retrieve a scheduler entry from the port's scheduler table. Returns NULL when retrieving past the end of the table.

**Returns:**

A struture that represents the retrieved scheduler entry

**See also:**

**AddSchedulerEntry** (p. 115), **ClearSchedulerEntries** (p. 115)

### 2.56.2.11 UeiDaqAPI void UeiDaq::CUeiARINCOOutputPort::ClearSchedulerEntries (void)

Empties the port's scheduler table.

**See also:**

**AddSchedulerEntry** (p. 115), **GetSchedulerEntry** (p. 115)

### 2.56.2.12 UeiDaqAPI bool UeiDaq::CUeiARINCOOutputPort::IsSchedulerEnabled (void)

Determines whether scheduling is enabled.

**Returns:**

The scheduler state.

**See also:**

**EnableScheduler** (p. 116)

**2.56.2.13 UeiDaqAPI void UeiDaq::CUeiARINCOOutputPort::EnableScheduler (bool *enableScheduler*)**

Enables scheduling.

**Parameters:**

*enableScheduler* true to turn scheduling on, false otherwise

**See also:**

**IsSchedulerEnabled** (p. 115)

**2.56.2.14 UeiDaqAPI tUeiARINCSchedulerType UeiDaq::CUeiARINCOOutputPort::GetSchedulerType (void)**

Gets scheduler type.

**Returns:**

The scheduler type.

**See also:**

**SetSchedulerType** (p. 116)

**2.56.2.15 UeiDaqAPI void UeiDaq::CUeiARINCOOutputPort::SetSchedulerType (tUeiARINCSchedulerType *type*)**

Sets scheduler type.

**Parameters:**

*type* the new scheduler type

**See also:**

**GetSchedulerType** (p. 116)

**2.56.2.16 UeiDaqAPI double UeiDaq::CUeiARINCOOutputPort::GetSchedulerRate (void)**

Gets scheduler rate.

**Returns:**

The scheduler rate.

**See also:**

**SetSchedulerRate** (p. 117)

**2.56.2.17 UeiDaqAPI void UeiDaq::CUeiARINCOOutputPort::SetSchedulerRate (double *rate*)**

Sets scheduler rate.

**Parameters:**

*rate* the new scheduler rate

**See also:**

**GetSchedulerRate** (p. 116)

**2.56.2.18 UeiDaqAPI double UeiDaq::CUeiARINCOOutputPort::GetFIFORate (void)**

Gets TX FIFO rate.

**Returns:**

The TX FIFO rate.

**See also:**

**SetFIFORate** (p. 117)

**2.56.2.19 UeiDaqAPI void UeiDaq::CUeiARINCOOutputPort::SetFIFORate (double *rate*)**

Sets TX FIFO rate.

**Parameters:**

*rate* the new TX FIFO rate

**See also:**

**GetFIFORate** (p. 117)

**2.56.2.20 UeiDaqAPI bool UeiDaq::CUeiARINCOOutputPort::IsDelayEnabled (void)**

Determines whether delay information can be instered in the transmit stream.

**Returns:**

The delay state.

**See also:**

**EnableDelay** (p. 118)

**2.56.2.21 UeiDaqAPI void UeiDaq::CUeiARINCOOutputPort::EnableDelay (bool *enableDelay*)**

Specifies whether delay information can be inserted in the transmit stream.

**Parameters:**

*enableDelay* true to enable delay on, false otherwise

**See also:**

**IsDelayEnabled** (p. 117)

**2.56.2.22 UeiDaqAPI void UeiDaq::CUeiARINCOOutputPort::AddMinorFrameEntry (tUeiARINCMInorFrameEntry *entry*)**

Add a minor frame entry to the port's scheduler table.

**Parameters:**

*entry* A struture that represents the new minor frame entry

**See also:**

**ClearMinorFrameEntries** (p. 118), **GetMinorFrameEntry** (p. 118)

**2.56.2.23 UeiDaqAPI tUeiARINCMInorFrameEntry\* UeiDaq::CUeiARINCOOutputPort::GetMinorFrameEntry (int *index*)**

Retrieve a scheduler entry from the port's scheduler table. Returns NULL when retrieving past the end of the table.

**Returns:**

A struture that represents the retrieved scheduler entry

**See also:**

**AddMinorFrameEntry** (p. 118), **ClearMinorFrameEntries** (p. 118)

**2.56.2.24 UeiDaqAPI void UeiDaq::CUeiARINCOOutputPort::ClearMinorFrameEntries ()**

Empties the port's major frame.

**See also:**

**AddMinorFrameEntry** (p. 118), **GetMinorFrameEntry** (p. 118)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.57 UeiDaq::CUEiARINCRawReader Class Reference

ARINC-429 Raw Reader class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiARINCRawReader (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiARINCRawReader ()  
*Destructor.*
- UeiDaqAPI void Read (Int32 numWords, UInt32 \*pBuffer, Int32 \*numWordsRead)  
*Read word(s) from the ARINC port.*
- UeiDaqAPI void ReadAsync (Int32 numWords, UInt32 \*pBuffer)  
*Read word(s) asynchronously from the ARINC port.*
- UeiDaqAPI void AddEventListener (IUEiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.57.1 Detailed Description

This class handles reading raw data words of a stream coming from an ARINC-429 interface. It returns raw 32-bit ARINC word(s).

### 2.57.2 Constructor & Destructor Documentation

#### 2.57.2.1 UeiDaqAPI UeiDaq::CUEiARINCRawReader::CUEiARINCRawReader (CUEiDataStream \* pDataStream, Int32 port = 0)

Parameters:

*pDataStream* represents the source of data to read  
*port* the ARINC port

### 2.57.3 Member Function Documentation

#### 2.57.3.1 UeiDaqAPI void UeiDaq::CUEiARINCRawReader::Read (Int32 numWords, UInt32 \* pBuffer, Int32 \* numWordsRead)

Read raw 32-bit ARINC words from the input stream

Parameters:

*numWords* the number of words that can be stored in the destination buffer

*pBuffer* destination buffer

*numWordsRead* the actual number of frames read from the ARINC port

### 2.57.3.2 UeiDaqAPI void UeiDaq::CUeiARINCRawReader::ReadAsync (Int32 *numWords*, uInt32 \* *pBuffer*)

Read raw 32-bit ARINC words from the input stream

#### Parameters:

*numWords* the number of words that can be stored in the destination buffer

*pBuffer* destination buffer

### 2.57.3.3 UeiDaqAPI void UeiDaq::CUeiARINCRawReader::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events

#### Parameters:

*pListener* pointer to a class that implements IUeiEventListener (p. 549) interface

The documentation for this class was generated from the following file:

- UeiMessaging.h



## 2.58 UeiDaq::CUEiARINCRawWriter Class Reference

ARINC-429 Writer class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiARINCRawWriter (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiARINCRawWriter ()  
*Destructor.*
- UeiDaqAPI void Write (Int32 numWords, uInt32 \*pBuffer, Int32 \*numWordsWritten)  
*Write word(s) to the ARINC bus.*
- UeiDaqAPI void WriteScheduler (Int32 firstWord, Int32 numWords, uInt32 \*pBuffer, Int32 \*numWordsWritten)  
*Update word in ARINC scheduler table.*
- UeiDaqAPI void WriteAsync (Int32 numWords, uInt32 \*pBuffer)  
*Write word(s) asynchronously to the ARINC bus.*
- UeiDaqAPI void AddEventListener (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.58.1 Detailed Description

Class that handles writing ARINC-429 words to a stream going through an ARINC-429 interface. It expects raw 32-bit ARINC words.

### 2.58.2 Constructor & Destructor Documentation

#### 2.58.2.1 UeiDaqAPI UeiDaq::CUEiARINCRawWriter::CUEiARINCRawWriter (CUEiDataStream \* pDataStream, Int32 port = 0)

**Parameters:**

*pDataStream* represents the destination where to write data

*port* the ARINC port to write to

### 2.58.3 Member Function Documentation

#### 2.58.3.1 UeiDaqAPI void UeiDaq::CUEiARINCRawWriter::Write (Int32 numWords, uInt32 \* pBuffer, Int32 \* numWordsWritten)

Send one or more raw 32-bit word(s) to the ARINC interface.

**Parameters:**

*numWords* the number of words to send  
*pBuffer* source buffer  
*numWordsWritten* the actual number of words sent over the ARINC bus

**2.58.3.2 UeiDaqAPI void UeiDaq::CUeiARINCRawWriter::WriteScheduler (Int32 *firstWord*, Int32 *numWords*, uInt32 \* *pBuffer*, Int32 \* *numWordsWritten*)**

Update word in ARINC scheduler table.

**Parameters:**

*firstWord* Index of the first word to modify in the scheduler table  
*numWords* the number of words to update in the scheduler  
*pBuffer* source buffer  
*numWordsWritten* the actual number of words sent to the ARINC scheduler

**2.58.3.3 UeiDaqAPI void UeiDaq::CUeiARINCRawWriter::WriteAsync (Int32 *numWords*, uInt32 \* *pBuffer*)**

Send one or more raw 32-bit word(s) to the ARINC interface.

**Parameters:**

*numWords* the number of words to send  
*pBuffer* source buffer

**2.58.3.4 UeiDaqAPI void UeiDaq::CUeiARINCRawWriter::AddEventListener (IUeiEventListener \* *pListener*)**

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements **IUeiEventListener** (p. 549) interface

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.59 UeiDaq::CUEiARINCReader Class Reference

ARINC-429 Reader class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiARINCReader (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiARINCReader ()  
*Destructor.*
- UeiDaqAPI void Read (Int32 numWords, tUeiARINCWord \*pBuffer, Int32 \*numWordsRead)  
*Read word(s) from the ARINC port.*
- UeiDaqAPI void ReadAsync (Int32 numWords, tUeiARINCWord \*pBuffer)  
*Read word(s) asynchronously from the ARINC port.*
- UeiDaqAPI void AddEventListener (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.59.1 Detailed Description

Class that handles reading data words of a stream coming from an ARINC-429 interface. It takes care of converting the raw 32bit ARINC words to ARINC fields such as label, data, SDI and SSM

### 2.59.2 Constructor & Destructor Documentation

#### 2.59.2.1 UeiDaqAPI UeiDaq::CUEiARINCReader::CUEiARINCReader (CUEiDataStream \*pDataStream, Int32 port = 0)

**Parameters:**

*pDataStream* represents the source of data to read  
*port* the ARINC port

### 2.59.3 Member Function Documentation

#### 2.59.3.1 UeiDaqAPI void UeiDaq::CUEiARINCReader::Read (Int32 numWords, tUeiARINCWord \*pBuffer, Int32 \*numWordsRead)

Read and parse ARINC words from the input stream

**Parameters:**

*numWords* the number of words that can be stored in the destination buffer

*pBuffer* destination buffer

*numWordsRead* the actual number of frames read from the ARINC port

### 2.59.3.2 UeiDaqAPI void UeiDaq::CUeiARINCReader::ReadAsync (Int32 *numWords*, tUeiARINCWord \* *pBuffer*)

Read and parse ARINC words from the input stream

#### Parameters:

*numWords* the number of words that can be stored in the destination buffer

*pBuffer* destination buffer

### 2.59.3.3 UeiDaqAPI void UeiDaq::CUeiARINCReader::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events

#### Parameters:

*pListener* pointer to a class that implements IUeiEventListener (p. 549) interface

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.60 UeiDaq::CUEiARINCWriter Class Reference

ARINC-429 Writer class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiARINCWriter (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiARINCWriter ()  
*Destructor.*
- UeiDaqAPI void **Write** (Int32 numWords, tUeiARINCWord \*pBuffer, Int32 \*numWordsWritten)  
*Write formatted word(s) to the ARINC bus.*
- UeiDaqAPI void **WriteScheduler** (Int32 firstWord, Int32 numWords, tUeiARINCWord \*pBuffer, Int32 \*numWordsWritten)  
*Update word in ARINC scheduler table.*
- UeiDaqAPI void **EnableScheduler** (bool enable)  
*Enable scheduler.*
- UeiDaqAPI void **SetTransmitPage** (bool immediate, uInt32 writeMask, uInt32 txMask)  
*Set the writing page/transmit page for all channels at once.*
- UeiDaqAPI void **WriteAsync** (Int32 numWords, tUeiARINCWord \*pBuffer)  
*Write formatted word(s) asynchronously to the ARINC bus.*
- UeiDaqAPI void **AddEventListener** (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.60.1 Detailed Description

Class that handles writing ARINC-429 words to a stream going through an ARINC-429 interface. It takes care of converting ARINC fields such as label, data, SDI and SSM to 32-bit ARINC words.

### 2.60.2 Constructor & Destructor Documentation

#### 2.60.2.1 UeiDaqAPI UeiDaq::CUEiARINCWriter::CUEiARINCWriter (CUEiDataStream \*pDataStream, Int32 port = 0)

**Parameters:**

*pDataStream* represents the destination where to write data

*port* the ARINC port to write to

### 2.60.3 Member Function Documentation

#### 2.60.3.1 UeiDaqAPI void UeiDaq::CUeiARINCWriter::Write (Int32 *numWords*, tUeiARINCWord \* *pBuffer*, Int32 \* *numWordsWritten*)

Format and send one or more word(s) to the ARINC interface.

**Parameters:**

*numWords* the number of words to send

*pBuffer* source buffer

*numWordsWritten* the actual number of words sent over the ARINC bus

#### 2.60.3.2 UeiDaqAPI void UeiDaq::CUeiARINCWriter::WriteScheduler (Int32 *firstWord*, Int32 *numWords*, tUeiARINCWord \* *pBuffer*, Int32 \* *numWordsWritten*)

Update word in ARINC scheduler table.

**Parameters:**

*firstWord* Index of the first word to modify in the scheduler table

*numWords* the number of words to update in the scheduler

*pBuffer* source buffer

*numWordsWritten* the actual number of words sent to the ARINC scheduler

#### 2.60.3.3 UeiDaqAPI void UeiDaq::CUeiARINCWriter::EnableScheduler (bool *enable*)

Enable or disable scheduler

**Parameters:**

*enable* true to enable, false to disable scheduler

#### 2.60.3.4 UeiDaqAPI void UeiDaq::CUeiARINCWriter::SetTransmitPage (bool *immediate*, uInt32 *writeMask*, uInt32 *txMask*)

Major/Minor scheduler features two copies of the scheduler entries. Page 0 and page 1. This call specifies which channel should be written to and which channel should be transmitting. This is designed to configure or update a page while the other is being transmitted. But it is still possible to both write and transmit a channel at the same time.

**Parameters:**

*immediate* Specifies when the page configuration will be updated (true to update immediately, false to wait for the next major frame clock)

*writeMask* Bit mask specifying the writing page for each channel (bit set to 0 for page 0 or 1 for page 1)

*txMask* Bit mask specifying the transmitting page for each channel (bit set to 0 for page 0 or 1 for page 1)

### 2.60.3.5 UeiDaqAPI void UeiDaq::CUeiARINCWriter::WriteAsync (Int32 *numWords*, tUeiARINCWord \* *pBuffer*)

Format and send one or more word(s) to the ARINC interface.

**Parameters:**

*numWords* the number of words to send

*pBuffer* source buffer

### 2.60.3.6 UeiDaqAPI void UeiDaq::CUeiARINCWriter::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements **IUeiEventListener** (p. 549) interface

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.61 UeiDaq::CUEiCANPort Class Reference

Manages settings for each CAN port.

`#include <UeiChannel.h>`

Inherits **UeiDaq::CUEiChannel**.

### Public Member Functions

- **UeiDaqAPI CUEiCANPort ()**  
*Constructor.*
- **virtual UeiDaqAPI ~CUEiCANPort ()**  
*Destructor.*
- **UeiDaqAPI tUeiCANPortSpeed GetSpeed ()**  
*Get the CAN port speed.*
- **UeiDaqAPI void SetSpeed (tUeiCANPortSpeed bitsPerSecond)**  
*Set the CAN port speed.*
- **UeiDaqAPI tUeiCANFrameFormat GetFrameFormat ()**  
*Get the frame format.*
- **UeiDaqAPI void SetFrameFormat (tUeiCANFrameFormat frameFormat)**  
*Set the frame format.*
- **UeiDaqAPI tUeiCANPortMode GetMode ()**  
*Get the operation mode.*
- **UeiDaqAPI void SetMode (tUeiCANPortMode mode)**  
*Set the operation mode.*
- **UeiDaqAPI uInt32 GetAcceptanceMask ()**  
*Get the acceptance mask.*
- **UeiDaqAPI void SetAcceptanceMask (uInt32 mask)**  
*Set the acceptance mask.*
- **UeiDaqAPI uInt32 GetAcceptanceCode ()**  
*Get the acceptance code.*
- **UeiDaqAPI void SetAcceptanceCode (uInt32 code)**  
*Set the acceptance code.*
- **UeiDaqAPI void AddFilterEntry (tUeiCANFilterEntry entry)**  
*Add a filter entry.*
- **UeiDaqAPI tUeiCANFilterEntry \* GetFilterEntry (int index)**



*Retrieve a filter entry.*

- UeiDaqAPI void **ClearFilterEntries** (void)  
*Clear filter table.*
- UeiDaqAPI bool **IsWarningAndErrorLoggingEnabled** ()  
*Determines whether bus errors and warnings are logged.*
- UeiDaqAPI void **EnableWarningAndErrorLogging** (bool enable)  
*Specifies whether bus errors and warnings are logged.*
- UeiDaqAPI uInt32 **GetTransmitErrorCounter** ()  
*Get the transmit error counter.*
- UeiDaqAPI uInt32 **GetReceiveErrorCounter** ()  
*Get the receive error counter.*
- UeiDaqAPI uInt32 **GetErrorCodeCaptureRegister** ()  
*Get the error code capture register.*
- UeiDaqAPI uInt32 **GetArbitrationLostCaptureRegister** ()  
*Get the arbitration lost capture register.*
- UeiDaqAPI uInt16 **GetBitTimingRegisters** ()  
*Get the bit timing registers BTR0 and BTR1.*
- UeiDaqAPI void **SetBitTimingRegisters** (uInt16 btrValues)  
*Set the bit timing registers BTR0 and BTR1.*
- UeiDaqAPI f64 **GetTimestampResolution** ()  
*Get the timestamp resolution.*
- UeiDaqAPI void **SetTimestampResolution** (f64 resolution)  
*Set the timestamp resolution.*

### 2.61.1 Detailed Description

Manages settings for each CAN port.

### 2.61.2 Member Function Documentation

#### 2.61.2.1 UeiDaqAPI tUeiCANPortSpeed UeiDaq::CUeiCANPort::GetSpeed ()

Get the number of data bits transmitted per second.

**Returns:**

the CAN port speed.

See also:

**SetSpeed** (p. 130)

#### **2.61.2.2 UeiDaqAPI void UeiDaq::CUEiCANPort::SetSpeed (tUeiCANPortSpeed *bitsPerSecond*)**

Set the number of data bits transmitted per second.

**Parameters:**

*bitsPerSecond* The port speed

See also:

**GetSpeed** (p. 129)

#### **2.61.2.3 UeiDaqAPI tUeiCANFrameFormat UeiDaq::CUEiCANPort::GetFrameFormat ()**

Get the format of frames transmitted by this port

**Returns:**

The frame format.

See also:

**SetFrameFormat** (p. 130)

#### **2.61.2.4 UeiDaqAPI void UeiDaq::CUEiCANPort::SetFrameFormat (tUeiCANFrameFormat *frameFormat*)**

Set the format of frames transmitted by this port (CAN frames can be basic or extended).

**Parameters:**

*frameFormat* The Frame format

See also:

**GetFrameFormat** (p. 130)

#### **2.61.2.5 UeiDaqAPI tUeiCANPortMode UeiDaq::CUEiCANPort::GetMode ()**

Get the CAN port operation mode. Possible values are normal and passive

**Returns:**

The operation mode.

See also:

**SetMode** (p. 131)

### 2.61.2.6 UeiDaqAPI void UeiDaq::CUEiCANPort::SetMode (tUeiCANPortMode *mode*)

Set the CAN port operation mode. Possible values are normal and passive

**Parameters:**

*mode* The operation mode

**See also:**

**GetMode** (p. 130)

### 2.61.2.7 UeiDaqAPI uInt32 UeiDaq::CUEiCANPort::GetAcceptanceMask ()

The acceptance mask programs the hardware filter to reject or accept incoming frames. The mask selects which bits within arbitration ID will be used for filtering.

**Returns:**

The current acceptance mask.

**See also:**

**SetAcceptanceMask** (p. 131)

### 2.61.2.8 UeiDaqAPI void UeiDaq::CUEiCANPort::SetAcceptanceMask (uInt32 *mask*)

The acceptance mask programs the hardware filter to reject or accept incoming frames. The mask selects which bits within arbitration ID will be used for filtering.

**Parameters:**

*mask* The acceptance mask

**See also:**

**GetAcceptanceMask** (p. 131)

### 2.61.2.9 UeiDaqAPI uInt32 UeiDaq::CUEiCANPort::GetAcceptanceCode ()

The acceptance code programs the hardware filter to reject or accept incoming frames. The arbitration ID bits selected by the mask are compared to the code and the frame is rejected if there is any difference. If (mask XOR id) AND code == 0 the frame is accepted

**Returns:**

The current acceptance code.

**See also:**

**SetAcceptanceCode** (p. 132)

**2.61.2.10 UeiDaqAPI void UeiDaq::CUEiCANPort::SetAcceptanceCode (uInt32 *code*)**

The acceptance code programs the hardware filter to reject or accept incoming frames. The arbitration ID bits selected by the mask are compared to the code and the frame is rejected if there is any difference.

**Parameters:**

*code* The acceptance code

**See also:**

**GetAcceptanceCode** (p. 131)

**2.61.2.11 UeiDaqAPI void UeiDaq::CUEiCANPort::AddFilterEntry (tUeiCANFilterEntry *entry*)**

Add a filter entry to the port's filter table. Each incoming CAN frame that doesn't match any of the filter ranges is rejected.

**Parameters:**

*entry* A structure that represents the new filter entry

**See also:**

**ClearFilterEntries** (p. 132), **GetFilterEntry** (p. 132)

**2.61.2.12 UeiDaqAPI tUeiCANFilterEntry\* UeiDaq::CUEiCANPort::GetFilterEntry (int *index*)**

Retrieve a filter entry from the port's frame filter table. Returns NULL when retrieving past the end of the table.

**Returns:**

A structure that represents the retrieved filter entry

**See also:**

**AddFilterEntry** (p. 132), **ClearFilterEntries** (p. 132)

**2.61.2.13 UeiDaqAPI void UeiDaq::CUEiCANPort::ClearFilterEntries (void)**

Empties the port's filter table.

**See also:**

**AddFilterEntry** (p. 132), **GetFilterEntry** (p. 132)

#### 2.61.2.14 UeiDaqAPI bool UeiDaq::CUEiCANPort::IsWarningAndErrorLoggingEnabled ()

When logging is enabled, bus warnings and errors are sent in the data stream. Use the Type field of the CANDataFrame structure to determine whether received frames are data or error frames.

**Returns:**

true if logging is enabled, false otherwise.

**See also:**

**EnableWarningAndErrorLogging** (p. 133)

#### 2.61.2.15 UeiDaqAPI void UeiDaq::CUEiCANPort::EnableWarningAndErrorLogging (bool *enable*)

When logging is enabled, bus warnings and errors are sent in the data stream. Use the Type field of the CANDataFrame structure to determine whether received frames are data or error frames.

**Parameters:**

*enable* true to enable error logging, false to disable it

**See also:**

**IsWarningAndErrorLoggingEnabled** (p. 133)

#### 2.61.2.16 UeiDaqAPI uInt32 UeiDaq::CUEiCANPort::GetTransmitErrorCounter ()

Get the number of transmit errors detected on the bus since the session started.

**Returns:**

The transmit error counter.

**See also:**

**GetReceiveErrorCounter** (p. 133)

#### 2.61.2.17 UeiDaqAPI uInt32 UeiDaq::CUEiCANPort::GetReceiveErrorCounter ()

Get the number of receive errors detected on the bus since the session started.

**Returns:**

The receive error counter.

**See also:**

**GetTransmitErrorCounter** (p. 133)

#### 2.61.2.18 UeiDaqAPI uInt32 UeiDaq::CUEiCANPort::GetErrorCaptureRegister ()

Get the current values of the Error Code Capture register from the NXP SJA1000 CAN controller chip. The Error Code Capture register provides information on bus errors that occur according to the CAN standard. A bus error increments either the Transmit Error Counter or the Receive Error Counter. When communication starts on the interface, the first bus error is captured into the Error Code Capture register, and retained until you get this value. Then the Error Code Capture register is again enabled to capture information for the next bus error.

##### Returns:

The error code capture register.

#### 2.61.2.19 UeiDaqAPI uInt32 UeiDaq::CUEiCANPort::GetArbitrationLostCaptureRegister ()

Get the current values of the Arbitration Lost Capture register from the NXP SJA1000 CAN controller chip.

The Arbitration Lost Capture register provides information on a loss of arbitration during transmits. Loss of arbitration is not considered an error. When communication starts on the interface, the first arbitration loss is captured into the Arbitration Lost Capture register, and retained until you get this value. Then, the Arbitration Lost Capture register is again enabled to capture information for the next arbitration loss.

##### Returns:

The arbitration lost capture register.

#### 2.61.2.20 UeiDaqAPI uInt16 UeiDaq::CUEiCANPort::GetBitTimingRegisters ()

Get the current values of the bit timing registers from the NXP SJA1000 CAN controller chip. BTR0 and BTR1 set the baud rate for the CAN port. For information on CAN bit timing registers, refer to the datasheet of the NXP SJA1000 CAN controller, available for download on [www.nxp.com](http://www.nxp.com).

##### Returns:

The bit timing registers, BTR0 is LSB and BTR1 is MSB.

#### 2.61.2.21 UeiDaqAPI void UeiDaq::CUEiCANPort::SetBitTimingRegisters (uInt16 *btrValues*)

Set the values of the bit timing registers from the NXP SJA1000 CAN controller chip. BTR0 and BTR1 set the baud rate for the CAN port. For information on CAN bit timing registers, refer to the datasheet of the NXP SJA1000 CAN controller, available for download on [www.nxp.com](http://www.nxp.com).

##### Parameters:

*btrValues* The new bit timing registers, BTR0 is LSB and BTR1 is MSB.

#### 2.61.2.22 UeiDaqAPI f64 UeiDaq::CUeiCANPort::GetTimestampResolution ()

Get the timestamp resolution in seconds.

**Returns:**

the timestamp resolution.

**See also:**

[SetTimestampResolution](#) (p. 135)

#### 2.61.2.23 UeiDaqAPI void UeiDaq::CUeiCANPort::SetTimestampResolution (f64 *resolution*)

Set the timestamp resolution in seconds.

**Parameters:**

*resolution* the new resolution.

**See also:**

[GetTimestampResolution](#) (p. 135)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.62 UeiDaq::CUEiCANReader Class Reference

CAN bus Reader class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiCANReader (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiCANReader ()  
*Destructor.*
- UeiDaqAPI void Read (Int32 numFrames, tUeiCANFrame \*pBuffer, Int32 \*numFramesRead)  
*Read frame(s) from the CAN port.*
- UeiDaqAPI void ReadAsync (Int32 numFrames, tUeiCANFrame \*pBuffer)  
*Read frame(s) asynchronously from the CAN port.*
- UeiDaqAPI void AddEventListener (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.62.1 Detailed Description

Class that handles reading data frames of a stream coming from a CAN bus interface

### 2.62.2 Constructor & Destructor Documentation

#### 2.62.2.1 UeiDaqAPI UeiDaq::CUEiCANReader::CUEiCANReader (CUEiDataStream \*pDataStream, Int32 port = 0)

Parameters:

*pDataStream* represents the source of data to read  
*port* the CAN port

### 2.62.3 Member Function Documentation

#### 2.62.3.1 UeiDaqAPI void UeiDaq::CUEiCANReader::Read (Int32 numFrames, tUeiCANFrame \*pBuffer, Int32 \*numFramesRead)

Read CAN frames from the input stream

Parameters:

*numFrames* the number of frames that can be stored in the destination buffer



*pBuffer* destination buffer

*numFramesRead* the actual number of frames read from the CAN bus

### 2.62.3.2 UeiDaqAPI void UeiDaq::CUeiCANReader::ReadAsync (Int32 *numFrames*, tUeiCANFrame \* *pBuffer*)

Read CAN frames from the input stream

#### Parameters:

*numFrames* the number of frames that can be stored in the destination buffer

*pBuffer* destination buffer

### 2.62.3.3 UeiDaqAPI void UeiDaq::CUeiCANReader::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events

#### Parameters:

*pListener* pointer to a class that implements IUeiEventListener (p. 549) interface

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.63 UeiDaq::CUEiCANWriter Class Reference

CAN bus Writer class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiCANWriter (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiCANWriter ()  
*Destructor.*
- UeiDaqAPI void Write (Int32 numFrames, tUeiCANFrame \*pBuffer, Int32 \*numFramesWritten)  
*Write frame(s) to the CAN bus.*
- UeiDaqAPI void WriteAsync (Int32 numFrames, tUeiCANFrame \*pBuffer)  
*Write frame(s) asynchronously to the CAN bus.*
- UeiDaqAPI void AddEventListener (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.63.1 Detailed Description

Class that handles writing data frames to a stream going through a CAN bus

### 2.63.2 Constructor & Destructor Documentation

#### 2.63.2.1 UeiDaqAPI UeiDaq::CUEiCANWriter::CUEiCANWriter (CUEiDataStream \* pDataStream, Int32 port = 0)

**Parameters:**

*pDataStream* represents the destination where to write data  
*port* the CAN port to write to

### 2.63.3 Member Function Documentation

#### 2.63.3.1 UeiDaqAPI void UeiDaq::CUEiCANWriter::Write (Int32 numFrames, tUeiCANFrame \* pBuffer, Int32 \* numFramesWritten)

Send one or more frames over the CAN bus.

**Parameters:**

*numFrames* the number of frames to send  
*pBuffer* source buffer  
*numFramesWritten* the actual number of frames sent over the CAN bus

### 2.63.3.2 UeiDaqAPI void UeiDaq::CUeiCANWriter::WriteAsync (Int32 *numFrames*, tUeiCANFrame \* *pBuffer*)

Send one or more frames over the CAN bus.

**Parameters:**

*numFrames* the number of frames to send

*pBuffer* source buffer

### 2.63.3.3 UeiDaqAPI void UeiDaq::CUeiCANWriter::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements IUeiEventListener (p. 549) interface

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.64 UeiDaq::CUEiChannel Class Reference

Channel base class.

```
#include <UeiChannel.h>
```

Inherits UeiDaq::CUEiObject.

Inherited by UeiDaq::CUEiAChannel, UeiDaq::CUEiAOChannel, UeiDaq::CUEiARINCInputPort, UeiDaq::CUEiARINCOutputPort, UeiDaq::CUEiCANPort, UeiDaq::CUEiCChannel, UeiDaq::CUEiCOChannel, UeiDaq::CUEiCSDBPort, UeiDaq::CUEiDiagnosticChannel, UeiDaq::CUEiDChannel, UeiDaq::CUEiDOChannel, UeiDaq::CUEiHDLCPort, UeiDaq::CUEiI2CMasterPort, UeiDaq::CUEiI2CSlavePort, UeiDaq::CUEiIRIGDOTTLChannel, UeiDaq::CUEiIRIGInputChannel, UeiDaq::CUEiIRIGOutputChannel, UeiDaq::CUEiIRIGTimeKeeperChannel, UeiDaq::CUEiMIL1553Port, UeiDaq::CUEiMuxPort, UeiDaq::CUEiSerialPort, UeiDaq::CUEiSSIMasterPort, UeiDaq::CUEiSSISlavePort, UeiDaq::CUEiSync1PPSPort, UeiDaq::CUEiTimestampChannel, and UeiDaq::CUEiVRChannel.

### Public Member Functions

- UeiDaqAPI CUEiChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiChannel ()  
*Destructor.*
- UeiDaqAPI std::string **GetResourceName** ()  
*Get resource name.*
- UeiDaqAPI void **SetResourceName** (std::string resName)  
*Set resource name.*
- UeiDaqAPI std::string **GetAliasName** ()  
*Get alias name.*
- UeiDaqAPI void **SetAliasName** (std::string name)  
*Set alias name.*
- UeiDaqAPI Int32 **GetIndex** ()  
*Get the index.*
- UeiDaqAPI void **SetIndex** (Int32 index)  
*Set the index.*

#### 2.64.1 Detailed Description

Parent class for AI, AO, DI, DO, CI, CO, Serial, CAN, 1555, ARINC-429 channels etc...

## 2.64.2 Member Function Documentation

### 2.64.2.1 UeiDaqAPI std::string UeiDaq::CUeiChannel::GetResourceName ()

Get the channel URL. Ex: pwrdaq://Dev1/ai0..

**Returns:**

A string that contains the resource name.

**See also:**

**SetResourceName** (p. 141)

### 2.64.2.2 UeiDaqAPI void UeiDaq::CUeiChannel::SetResourceName (std::string *resName*)

Set the channel URL. Ex: pwrdaq://Dev1/ai0..

**Parameters:**

*resName* A string that contains the resource name.

**See also:**

**GetResourceName** (p. 141)

### 2.64.2.3 UeiDaqAPI std::string UeiDaq::CUeiChannel::GetAliasName ()

Get the alias name of the channel

**Returns:**

A string that contains the alias name.

**See also:**

**SetAliasName** (p. 141)

### 2.64.2.4 UeiDaqAPI void UeiDaq::CUeiChannel::SetAliasName (std::string *name*)

Set the alias name of the channel

**Parameters:**

*name* A string that contains the alias name.

**See also:**

**GetAliasName** (p. 141)

**2.64.2.5 UeiDaqAPI Int32 UeiDaq::CUeiChannel::GetIndex ()**

Get the index of the channel in the session's channel list

**Returns:**

the channel index.

**See also:**

**SetIndex** (p. 142)

**2.64.2.6 UeiDaqAPI void UeiDaq::CUeiChannel::SetIndex (Int32 *index*)**

Set the index of the channel in the session's channel list

**Parameters:**

*index* the channel index.

**See also:**

**GetIndex** (p. 142)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.65 UeiDaq::CUEICChannel Class Reference

Manages settings for each counter input channel.

#include <UeiChannel.h>

Inherits UeiDaq::CUEIChannel.

Inherited by UeiDaq::CUEIQuadratureEncoderChannel.

### Public Member Functions

- UeiDaqAPI CUEICChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEICChannel ()  
*Destructor.*
- UeiDaqAPI tUeiCounterSource GetCounterSource ()  
*Get the counter source.*
- UeiDaqAPI void SetCounterSource (tUeiCounterSource source)  
*Set the counter source.*
- UeiDaqAPI tUeiCounterMode GetCounterMode ()  
*Get the counter mode.*
- UeiDaqAPI void SetCounterMode (tUeiCounterMode mode)  
*Set the counter mode.*
- UeiDaqAPI tUeiCounterGate GetCounterGate ()  
*Get the counter gate.*
- UeiDaqAPI void SetCounterGate (tUeiCounterGate gate)  
*Set the counter gate.*
- UeiDaqAPI Int32 GetInverted ()  
*Get the inverted setting.*
- UeiDaqAPI void SetInverted (Int32 inverted)  
*Set the inverted setting.*
- UeiDaqAPI Int32 GetTimebaseDivider ()  
*Get the timebase divider.*
- UeiDaqAPI void SetTimebaseDivider (Int32 divider)  
*Set the timebase divider.*
- UeiDaqAPI double GetMinimumSourcePulseWidth ()  
*Get the minimum pulse width at the counter source.*

- UeiDaqAPI void **SetMinimumSourcePulseWidth** (double minWidth)  
*Set the minimum pulse width at the counter source.*
- UeiDaqAPI double **GetMinimumGatePulseWidth** ()  
*Get the minimum pulse width at the counter gate.*
- UeiDaqAPI void **SetMinimumGatePulseWidth** (double minWidth)  
*Set the minimum pulse width at the counter gate.*
- UeiDaqAPI tUeiCounterGateMode **GetGateMode** ()  
*Get the gate mode.*
- UeiDaqAPI void **SetGateMode** (tUeiCounterGateMode gateMode)  
*Set the gate mode.*
- UeiDaqAPI Int32 **GetPeriodCount** ()  
*Get the period count.*
- UeiDaqAPI void **SetPeriodCount** (Int32 periodCount)  
*Set the period count.*
- UeiDaqAPI tUeiCounterCaptureTimebase **GetCaptureTimebase** ()  
*Get the capture timebase.*
- UeiDaqAPI void **SetCaptureTimebase** (tUeiCounterCaptureTimebase captureTimebase)  
*Set the capture timebase.*
- UeiDaqAPI std::string **GetSourcePin** ()  
*Get the counter source pin.*
- UeiDaqAPI void **SetSourcePin** (std::string pin)  
*Set the counter source pin.*
- UeiDaqAPI std::string **GetGatePin** ()  
*Get the counter gate pin.*
- UeiDaqAPI void **SetGatePin** (std::string pin)  
*Set the counter gate pin.*
- UeiDaqAPI std::string **GetOutputPins** ()  
*Get the counter output pin(s).*
- UeiDaqAPI void **SetOutputPins** (std::string pins)  
*Set the counter output pin.*



## 2.65.1 Detailed Description

Manages settings for each counter input channel

**Examples:**

`MeasureFrequency.cpp`.

## 2.65.2 Member Function Documentation

### 2.65.2.1 UeiDaqAPI tUeiCounterSource UeiDaq::CUeiCICChannel::GetCounterSource ()

Get the source of the signal counted or used as a timebase

**Returns:**

the source.

**See also:**

`SetCounterSource` (p. 145)

### 2.65.2.2 UeiDaqAPI void UeiDaq::CUeiCICChannel::SetCounterSource (tUeiCounterSource *source*)

Set the source of the signal counted or used as a timebase

**Parameters:**

*source* the source.

**See also:**

`GetCounterSource` (p. 145)

### 2.65.2.3 UeiDaqAPI tUeiCounterMode UeiDaq::CUeiCICChannel::GetCounterMode ()

Get the mode that specify whether the session counts events, measures a pulse width or measures a period on the signal configured as the source

**Returns:**

the mode.

**See also:**

`SetCounterMode` (p. 146)

**2.65.2.4 UeiDaqAPI void UeiDaq::CUEiCICChannel::SetCounterMode (tUeiCounterMode *mode*)**

Set the mode that specify whether the session counts events, measures a pulse width or measures a period on the signal configured as the source

**Parameters:**

*mode* the mode.

**See also:**

**GetCounterMode** (p. 145)

**2.65.2.5 UeiDaqAPI tUeiCounterGate UeiDaq::CUEiCICChannel::GetCounterGate ()**

Get the signal that specify whether the counter/timer is on or off

**Returns:**

the gate.

**See also:**

**SetCounterGate** (p. 146)

**2.65.2.6 UeiDaqAPI void UeiDaq::CUEiCICChannel::SetCounterGate (tUeiCounterGate *gate*)**

Set the signal that specify whether the counter/timer is on or off

**Parameters:**

*gate* the gate.

**See also:**

**GetCounterGate** (p. 146)

**2.65.2.7 UeiDaqAPI Int32 UeiDaq::CUEiCICChannel::GetInverted ()**

Checks whether the signal at the source is inverted before performing the counting operation

**Returns:**

the inverted setting.

**See also:**

**SetInverted** (p. 147)

### 2.65.2.8 UeiDaqAPI void UeiDaq::CUeiCICChannel::SetInverted (Int32 *inverted*)

Specifies whether the signal at the source is inverted before performing the counting operation

**Parameters:**

*inverted* the inverted setting.

**See also:**

**GetInverted** (p. 146)

### 2.65.2.9 UeiDaqAPI Int32 UeiDaq::CUeiCICChannel::GetTimebaseDivider ()

Get the divider used to scale the timebase speed.

**Returns:**

the divider.

**See also:**

**SetTimebaseDivider** (p. 147)

### 2.65.2.10 UeiDaqAPI void UeiDaq::CUeiCICChannel::SetTimebaseDivider (Int32 *divider*)

Set the divider used to scale the timebase speed.

**Parameters:**

*divider* the new divider value.

**See also:**

**GetTimebaseDivider** (p. 147)

### 2.65.2.11 UeiDaqAPI double UeiDaq::CUeiCICChannel::GetMinimumSourcePulseWidth ()

Get the minimum pulse width in ms the counter recognizes at its source. Any pulse whose width is smaller will be ignored.

**Returns:**

the minimum pulse width

**See also:**

**SetMinimumSourcePulseWidth** (p. 148)

**2.65.2.12 UeiDaqAPI void UeiDaq::CUeiCICChannel::SetMinimumSourcePulseWidth (double *minWidth*)**

Set the minimum pulse width in ms the counter recognizes at its source. Any pulse whose width is smaller will be ignored.

**Parameters:**

*minWidth* the minimum pulse width

**See also:**

**GetMinimumSourcePulseWidth** (p. 147)

**2.65.2.13 UeiDaqAPI double UeiDaq::CUeiCICChannel::GetMinimumGatePulseWidth ()**

Get the minimum pulse width in ms the counter recognizes at its gate. Any pulse whose width is smaller will be ignored.

**Returns:**

the minimum pulse width

**See also:**

**SetMinimumGatePulseWidth** (p. 148)

**2.65.2.14 UeiDaqAPI void UeiDaq::CUeiCICChannel::SetMinimumGatePulseWidth (double *minWidth*)**

Set the minimum pulse width in ms the counter recognizes at its gate. Any pulse whose width is smaller will be ignored.

**Parameters:**

*minWidth* the minimum pulse width

**See also:**

**GetMinimumGatePulseWidth** (p. 148)

**2.65.2.15 UeiDaqAPI tUeiCounterGateMode UeiDaq::CUeiCICChannel::GetGateMode ()**

Get the gate mode which determines whether the counter/timer will run continuously once the gate is asserted

**Returns:**

the gate mode.

**See also:**

**SetGateMode** (p. 149)

**2.65.2.16 UeiDaqAPI void UeiDaq::CUeiCIChannel::SetGateMode (tUeiCounterGateMode *gateMode*)**

Set the gate mode which determines whether the counter/timer will run continuously once the gate is asserted

**Parameters:**

*gateMode* the new gate mode.

**See also:**

**GetGateMode** (p. 148)

**2.65.2.17 UeiDaqAPI Int32 UeiDaq::CUeiCIChannel::GetPeriodCount ()**

Get the number of periods used to average a period measurement

**Returns:**

the period count.

**See also:**

**SetPeriodCount** (p. 149)

**2.65.2.18 UeiDaqAPI void UeiDaq::CUeiCIChannel::SetPeriodCount (Int32 *periodCount*)**

Set the number of period(s) to measure. An average measurement is returned.

**Parameters:**

*periodCount* the new period count.

**See also:**

**GetPeriodCount** (p. 149)

**2.65.2.19 UeiDaqAPI tUeiCounterCaptureTimebase UeiDaq::CUeiCIChannel::GetCaptureTimebase ()**

Get the capture timebase which determines the precision of period, frequency and pulse width measurements

**Returns:**

the the capture timebase.

**See also:**

**SetCaptureTimebase** (p. 150)

**2.65.2.20 UeiDaqAPI void UeiDaq::CUEICChannel::SetCaptureTimebase (tUeiCounterCaptureTimebase *captureTimebase*)**

Set the capture timebase which determines the precision of period, frequency and pulse width measurements

**Parameters:**

*captureTimebase* the new capture timebase.

**See also:**

tUeiCounterCaptureTimebase (p. 590)

**2.65.2.21 UeiDaqAPI std::string UeiDaq::CUEICChannel::GetSourcePin ()**

Get the pin used as counter source. The pin name is device dependent Consult the device's user manual to learn about available pins

**2.65.2.22 UeiDaqAPI void UeiDaq::CUEICChannel::SetSourcePin (std::string *pin*)**

Set the pin used as counter source. The pin name is device dependent Consult the device's user manual to learn about available pins

**2.65.2.23 UeiDaqAPI std::string UeiDaq::CUEICChannel::GetGatePin ()**

Get the pin used as counter gate. The pin name is device dependent Consult the device's user manual to learn about available pins

**2.65.2.24 UeiDaqAPI void UeiDaq::CUEICChannel::SetGatePin (std::string *pin*)**

Set the pin used as counter gate. The pin name is device dependent Consult the device's user manual to learn about available pins

**2.65.2.25 UeiDaqAPI std::string UeiDaq::CUEICChannel::GetOutputPins ()**

Get the pin(s) used as counter output. Multiple pins can be used as output when specified in a comma separated list The pin name is device dependent Consult the device's user manual to learn about available pins

**2.65.2.26 UeiDaqAPI void UeiDaq::CUEICChannel::SetOutputPins (std::string *pins*)**

set the pin(s) used as counter output. Multiple pins can be used as output when specified in a comma separated list. The pin name is device dependent Consult the device's user manual to learn about available pins

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.66 UeiDaq::CUEiCircuitBreaker Class Reference

Circuit Breaker class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI **CUEiCircuitBreaker** (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI **~CUEiCircuitBreaker** ()  
*Destructor.*
- UeiDaqAPI void **Reset** (uInt32 mask)  
*Resets circuit breaker.*
- UeiDaqAPI void **WriteOpenShortSimulation** (tUeiAOShortOpenCircuitParameters params)  
*Enable/disable short or open state on output devices that support it.*
- UeiDaqAPI void **ReadStatus** (uInt32 \*current, uInt32 \*sticky)  
*Get current circuit breaker status.*
- UeiDaqAPI void **ReadAllStatus** (Int32 numStatus, uInt32 \*pBuffer, Int32 \*numStatus-Read)  
*Read detailed status about each circuit breaker.*

### 2.66.1 Detailed Description

Class that handles CB commands to a stream associated with a protected device

### 2.66.2 Constructor & Destructor Documentation

#### 2.66.2.1 UeiDaqAPI UeiDaq::CUEiCircuitBreaker::CUEiCircuitBreaker (CUEiDataStream \* pDataStream, Int32 port = 0)

**Parameters:**

*pDataStream* represents the destination where to access data

*port* the port on which circuit breakers are manipulated

### 2.66.3 Member Function Documentation

#### 2.66.3.1 UeiDaqAPI void UeiDaq::CUEiCircuitBreaker::Reset (uInt32 mask)

Reset a circuit breaker, in case it was tripped.

**Parameters:**

*mask* the mask specifying which circuit breaker to reset (1 to reset, 0 to leave alone)

**2.66.3.2 UeiDaqAPI void UeiDaq::CUeiCircuitBreaker::WriteOpenShortSimulation (tUeiAOShortOpenCircuitParameters *params*)**

Enable/disable open or short state.

**Parameters:**

*params* the open/short simulation parameters

**2.66.3.3 UeiDaqAPI void UeiDaq::CUeiCircuitBreaker::ReadStatus (uInt32 \* *current*, uInt32 \* *sticky*)**

Get circuit breaker status masks. Each bit in the current status mask correspond to a circuit breaker. 1 if CB is currently tripped, 0 otherwise Each bit in the sticky status mask correspond to a circuit breaker. 1 if CB was tripped at least once since last time status was read, 0 otherwise

**Parameters:**

*current* the current circuit breaker status bits (1 if tripped, 0 otherwise)

*sticky* the sticky circuit breaker status bits (1 if tripped, 0 otherwise)

**2.66.3.4 UeiDaqAPI void UeiDaq::CUeiCircuitBreaker::ReadAllStatus (Int32 *numStatus*, uInt32 \* *pBuffer*, Int32 \* *numStatusRead*)**

Read detailed status about each circuit breaker. The meaning of each status bits depends on the type of the I/O device. Refer to the device's user manual for detailed description of each status bit

**Parameters:**

*numStatus* the number of status to read

*pBuffer* destination buffer for the channel(s) status

*numStatusRead* the actual number of status retrieved

The documentation for this class was generated from the following file:

- UeiMessaging.h



## 2.67 UeiDaq::CUEiCOChannel Class Reference

Manages settings for each frequency output channel.

`#include <UeiChannel.h>`

Inherits `UeiDaq::CUEiChannel`.

### Public Member Functions

- `UeiDaqAPI CUEiCOChannel ()`  
*Constructor.*
- `virtual UeiDaqAPI ~CUEiCOChannel ()`  
*Destructor.*
- `UeiDaqAPI tUeiCounterSource GetCounterSource ()`  
*Get the counter source.*
- `UeiDaqAPI void SetCounterSource (tUeiCounterSource source)`  
*Set the counter source.*
- `UeiDaqAPI tUeiCounterMode GetCounterMode ()`  
*Get the counter mode.*
- `UeiDaqAPI void SetCounterMode (tUeiCounterMode mode)`  
*Set the counter mode.*
- `UeiDaqAPI tUeiCounterGate GetCounterGate ()`  
*Get the counter gate.*
- `UeiDaqAPI void SetCounterGate (tUeiCounterGate gate)`  
*Set the counter gate.*
- `UeiDaqAPI Int32 GetInverted ()`  
*Get the inverted setting.*
- `UeiDaqAPI void SetInverted (Int32 inverted)`  
*Set the inverted setting.*
- `UeiDaqAPI Int32 GetTick1 ()`  
*Get the number of ticks.*
- `UeiDaqAPI void SetTick1 (Int32 tick1)`  
*Set the number of ticks.*
- `UeiDaqAPI Int32 GetTick2 ()`  
*Get the number of ticks.*
- `UeiDaqAPI void SetTick2 (Int32 tick2)`

*Set the number of ticks.*

- UeiDaqAPI **Int32 GetTimebaseDivider ()**  
*Get the timebase divider.*
- UeiDaqAPI **void SetTimebaseDivider (Int32 divider)**  
*Set the timebase divider.*
- UeiDaqAPI **double GetMinimumSourcePulseWidth ()**  
*Get the minimum pulse width at the counter source.*
- UeiDaqAPI **void SetMinimumSourcePulseWidth (double minWidth)**  
*Set the minimum pulse width at the counter source.*
- UeiDaqAPI **double GetMinimumGatePulseWidth ()**  
*Get the minimum pulse width at the counter gate.*
- UeiDaqAPI **void SetMinimumGatePulseWidth (double minWidth)**  
*Set the minimum pulse width at the counter gate.*
- UeiDaqAPI **tUeiCounterGateMode GetGateMode ()**  
*Get the gate mode.*
- UeiDaqAPI **void SetGateMode (tUeiCounterGateMode gateMode)**  
*Set the gate mode.*
- UeiDaqAPI **Int32 GetNumberOfPulses ()**  
*Get the pulse count.*
- UeiDaqAPI **void SetNumberOfPulses (Int32 numberOfPulses)**  
*Set the pulse count.*
- UeiDaqAPI **std::string GetSourcePin ()**  
*Get the counter source pin.*
- UeiDaqAPI **void SetSourcePin (std::string pin)**  
*Set the counter source pin.*
- UeiDaqAPI **std::string GetGatePin ()**  
*Get the counter gate pin.*
- UeiDaqAPI **void SetGatePin (std::string pin)**  
*Set the counter gate pin.*
- UeiDaqAPI **std::string GetOutputPins ()**  
*Get the counter output pin(s).*
- UeiDaqAPI **void SetOutputPins (std::string pins)**  
*Set the counter output pin.*

## 2.67.1 Detailed Description

Manages settings for each frequency output channel

## 2.67.2 Member Function Documentation

### 2.67.2.1 UeiDaqAPI tUeiCounterSource UeiDaq::CUeiCOChannel::GetCounterSource ()

Get the source of the signal used as a timebase

**Returns:**

the source.

**See also:**

[GetCounterSource](#) (p. 155)

### 2.67.2.2 UeiDaqAPI void UeiDaq::CUeiCOChannel::SetCounterSource (tUeiCounterSource *source*)

Set the source of the signal used as a timebase

**Parameters:**

*source* the source.

**See also:**

[GetCounterSource](#) (p. 155)

### 2.67.2.3 UeiDaqAPI tUeiCounterMode UeiDaq::CUeiCOChannel::GetCounterMode ()

Get the mode that specify whether the session generates a single pulse or a pulse train on the counter output

**Returns:**

the mode.

**See also:**

[SetCounterMode](#) (p. 155)

### 2.67.2.4 UeiDaqAPI void UeiDaq::CUeiCOChannel::SetCounterMode (tUeiCounterMode *mode*)

Set the mode that specify whether the session generates a single pulse or a pulse train on the counter output

**Parameters:**

*mode* the mode.

**See also:**

**GetCounterMode** (p. 155)

**2.67.2.5 UeiDaqAPI tUeiCounterGate UeiDaq::CUeiCOChannel::GetCounterGate ()**

Get the signal that specify whether the counter/timer is on or off

**Returns:**

the gate.

**See also:**

**SetCounterGate** (p. 156)

**2.67.2.6 UeiDaqAPI void UeiDaq::CUeiCOChannel::SetCounterGate (tUeiCounterGate *gate*)**

Set the signal that specify whether the counter/timer is on or off

**Parameters:**

*gate* the gate.

**See also:**

**GetCounterGate** (p. 156)

**2.67.2.7 UeiDaqAPI Int32 UeiDaq::CUeiCOChannel::GetInverted ()**

Checks whether the signal at the source is inverted before performing the timing operation

**Returns:**

the inverted setting.

**See also:**

**SetInverted** (p. 156)

**2.67.2.8 UeiDaqAPI void UeiDaq::CUeiCOChannel::SetInverted (Int32 *inverted*)**

Specifies whether the signal at the source is inverted before performing the timing operation

**Parameters:**

*inverted* the inverted setting.

**See also:**

**GetInverted** (p. 156)

### 2.67.2.9 UeiDaqAPI Int32 UeiDaq::CUeiCOChannel::GetTick1 ()

Specifies how long the output stays low.

**Returns:**

the number of ticks of the signal connected at the source.

**See also:**

[SetTick1](#) (p. 157)

### 2.67.2.10 UeiDaqAPI void UeiDaq::CUeiCOChannel::SetTick1 (Int32 *tick1*)

Specifies how long the output stays low.

**Parameters:**

*tick1* the number of ticks of the signal connected at the source.

**See also:**

[GetTick1](#) (p. 157)

### 2.67.2.11 UeiDaqAPI Int32 UeiDaq::CUeiCOChannel::GetTick2 ()

Specifies how long the output stays high.

**Returns:**

the number of ticks of the signal connected at the source.

**See also:**

[SetTick2](#) (p. 157)

### 2.67.2.12 UeiDaqAPI void UeiDaq::CUeiCOChannel::SetTick2 (Int32 *tick2*)

Specifies how long the output stays high.

**Parameters:**

*tick2* the number of ticks of the signal connected at the source.

**See also:**

[GetTick2](#) (p. 157)

**2.67.2.13 UeiDaqAPI Int32 UeiDaq::CUeiCOChannel::GetTimebaseDivider ()**

Get the divider used to scale the timebase speed.

**Returns:**

the divider.

**See also:**

**SetTimebaseDivider** (p. 158)

**2.67.2.14 UeiDaqAPI void UeiDaq::CUeiCOChannel::SetTimebaseDivider (Int32 *divider*)**

Set the divider used to scale the timebase speed.

**Parameters:**

*divider* the new divider value.

**See also:**

**GetTimebaseDivider** (p. 158)

**2.67.2.15 UeiDaqAPI double UeiDaq::CUeiCOChannel::GetMinimumSourcePulseWidth ()**

Get the minimum pulse width in ms the counter recognizes at its source. Any pulse whose width is smaller will be ignored.

**Returns:**

the minimum pulse width

**See also:**

**SetMinimumSourcePulseWidth** (p. 158)

**2.67.2.16 UeiDaqAPI void UeiDaq::CUeiCOChannel::SetMinimumSourcePulseWidth (double *minWidth*)**

Set the minimum pulse width in ms the counter recognizes at its source. Any pulse whose width is smaller will be ignored. Set the minimum pulse width to 0 to disable digital filtering.

**Parameters:**

*minWidth* the minimum pulse width

**See also:**

**GetMinimumSourcePulseWidth** (p. 158)

**2.67.2.17 UeiDaqAPI double UeiDaq::CUeiCOChannel::GetMinimumGatePulseWidth ()**

Get the minimum pulse width in ms the counter recognizes at its gate. Any pulse whose width is smaller will be ignored.

**Returns:**

the minimum pulse width

**See also:**

**SetMinimumGatePulseWidth** (p. 159)

**2.67.2.18 UeiDaqAPI void UeiDaq::CUeiCOChannel::SetMinimumGatePulseWidth (double *minWidth*)**

Set the minimum pulse width in ms the counter recognizes at its gate. Any pulse whose width is smaller will be ignored. Set the minimum width to 0 to disable digital filtering.

**Parameters:**

*minWidth* the minimum pulse width

**See also:**

**GetMinimumGatePulseWidth** (p. 159)

**2.67.2.19 UeiDaqAPI tUeiCounterGateMode UeiDaq::CUeiCOChannel::GetGateMode ()**

Get the gate mode which determines whether the counter/timer will run continuously once the gate is asserted

**Returns:**

the gate mode.

**See also:**

**SetGateMode** (p. 159)

**2.67.2.20 UeiDaqAPI void UeiDaq::CUeiCOChannel::SetGateMode (tUeiCounterGateMode *gateMode*)**

Set the gate mode which determines whether the counter/timer will run continuously once the gate is asserted

**Parameters:**

*gateMode* the new gate mode.

**See also:**

**GetGateMode** (p. 159)

**2.67.2.21 UeiDaqAPI Int32 UeiDaq::CUEiCOChannel::GetNumberOfPulses ()**

Get the number of pulses to generate (-1 for continuous)

**Returns:**

the current number of pulses.

**See also:**

**SetNumberOfPulses** (p. 160)

**2.67.2.22 UeiDaqAPI void UeiDaq::CUEiCOChannel::SetNumberOfPulses (Int32 *numberOfPulses*)**

Set the number of pulses to generate (-1 for continuous)

**Parameters:**

*numberOfPulses* the new number of pulses.

**See also:**

**GetNumberOfPulses** (p. 160)

**2.67.2.23 UeiDaqAPI std::string UeiDaq::CUEiCOChannel::GetSourcePin ()**

Get the pin used as counter source. The pin name is device dependent Consult the device's user manual to learn about available pins

**2.67.2.24 UeiDaqAPI void UeiDaq::CUEiCOChannel::SetSourcePin (std::string *pin*)**

Set the pin used as counter source. The pin name is device dependent Consult the device's user manual to learn about available pins

**2.67.2.25 UeiDaqAPI std::string UeiDaq::CUEiCOChannel::GetGatePin ()**

Get the pin used as counter gate. The pin name is device dependent Consult the device's user manual to learn about available pins

**2.67.2.26 UeiDaqAPI void UeiDaq::CUEiCOChannel::SetGatePin (std::string *pin*)**

Set the pin used as counter gate. The pin name is device dependent Consult the device's user manual to learn about available pins

**2.67.2.27 UeiDaqAPI std::string UeiDaq::CUEiCOChannel::GetOutputPins ()**

Get the pin(s) used as counter output. Multiple pins can be used as output when specified in a comma separated list The pin name is device dependent Consult the device's user manual to learn about available pins



**2.67.2.28 UeiDaqAPI void UeiDaq::CUEiCOChannel::SetOutputPins (std::string *pins*)**

set the pin(s) used as counter output. Multiple pins can be used as output when specified in a comma separated list. The pin name is device dependent Consult the device's user manual to learn about available pins

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.68 UeiDaq::CUEiCounterReader Class Reference

Counter Reader class.

```
#include <UeiReader.h>
```

### Public Member Functions

- UeiDaqAPI CUEiCounterReader (CUEiDataStream \*pDataStream)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiCounterReader ()  
*Destructor.*
- UeiDaqAPI void ReadSingleScan (uInt16 \*pBuffer)  
*Read a 16 bits wide scan.*
- UeiDaqAPI void ReadSingleScan (uInt32 \*pBuffer)  
*Read a 32 bits wide scan.*
- UeiDaqAPI void ReadMultipleScans (Int32 numScans, uInt16 \*pBuffer)  
*Read multiple 16 bits wide scans.*
- UeiDaqAPI void ReadMultipleScans (Int32 numScans, uInt32 \*pBuffer)  
*Read multiple 32 bits wide scans.*
- UeiDaqAPI void ReadSingleScanAsync (uInt16 \*pBuffer)  
*Read a 16 bits wide scan asynchronously.*
- UeiDaqAPI void ReadSingleScanAsync (uInt32 \*pBuffer)  
*Read a 32 bits wide scan asynchronously.*
- UeiDaqAPI void ReadMultipleScansAsync (Int32 numScans, uInt16 \*pBuffer)  
*Read multiple 16 bits wide scans asynchronously.*
- UeiDaqAPI void ReadMultipleScansAsync (Int32 numScans, uInt32 \*pBuffer)  
*Read multiple 32 bits wide scans asynchronously.*
- UeiDaqAPI void AddEventListener (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.68.1 Detailed Description

Class that handles reading data of a stream coming from a Counter input

**Examples:**

**BufferedEventCounting.cpp, EventCount.cpp, and MeasureFrequency.cpp.**

## 2.68.2 Constructor & Destructor Documentation

### 2.68.2.1 UeiDaqAPI UeiDaq::CUEiCounterReader::CUEiCounterReader (CUEiDataStream \* *pDataStream*)

**Parameters:**

*pDataStream* represents the source of data to read

## 2.68.3 Member Function Documentation

### 2.68.3.1 UeiDaqAPI void UeiDaq::CUEiCounterReader::ReadSingleScan (uInt16 \* *pBuffer*)

Read only one scan from the input stream

**Parameters:**

*pBuffer* destination buffer

### 2.68.3.2 UeiDaqAPI void UeiDaq::CUEiCounterReader::ReadSingleScan (uInt32 \* *pBuffer*)

Read only one scan from the input stream

**Parameters:**

*pBuffer* destination buffer

### 2.68.3.3 UeiDaqAPI void UeiDaq::CUEiCounterReader::ReadMultipleScans (Int32 *numScans*, uInt16 \* *pBuffer*)

Read several scans from the input stream

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

### 2.68.3.4 UeiDaqAPI void UeiDaq::CUEiCounterReader::ReadMultipleScans (Int32 *numScans*, uInt32 \* *pBuffer*)

Read several scans from the input stream

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

### 2.68.3.5 UeiDaqAPI void UeiDaq::CUeiCounterReader::ReadSingleScanAsync (uInt16 \* *pBuffer*)

Read only one scan asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*pBuffer* destination buffer

### 2.68.3.6 UeiDaqAPI void UeiDaq::CUeiCounterReader::ReadSingleScanAsync (uInt32 \* *pBuffer*)

Read only one scan asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*pBuffer* destination buffer

### 2.68.3.7 UeiDaqAPI void UeiDaq::CUeiCounterReader::ReadMultipleScansAsync (Int32 *numScans*, uInt16 \* *pBuffer*)

Read several scans asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

### 2.68.3.8 UeiDaqAPI void UeiDaq::CUeiCounterReader::ReadMultipleScansAsync (Int32 *numScans*, uInt32 \* *pBuffer*)

Read several scans asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

### 2.68.3.9 UeiDaqAPI void UeiDaq::CUeiCounterReader::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements IUeiEventListener (p. 549) interface

The documentation for this class was generated from the following file:

- UeiReader.h

## 2.69 UeiDaq::CUEiCounterWriter Class Reference

Counter Writer class.

```
#include <UeiWriter.h>
```

### Public Member Functions

- UeiDaqAPI **CUEiCounterWriter** (CUEiDataStream \*pDataStream)  
*Constructor.*
- virtual UeiDaqAPI **~CUEiCounterWriter** ()  
*Destructor.*
- UeiDaqAPI void **WriteSingleScan** (uInt16 \*pBuffer)  
*Write a 16 bits wide scan.*
- UeiDaqAPI void **WriteSingleScan** (uInt32 \*pBuffer)  
*Write a 32 bits wide scan.*
- UeiDaqAPI void **WriteMultipleScans** (Int32 numScans, uInt16 \*pBuffer)  
*Write multiple 16 bits wide scans.*
- UeiDaqAPI void **WriteMultipleScans** (Int32 numScans, uInt32 \*pBuffer)  
*Write multiple 32 bits wide scans.*
- UeiDaqAPI void **WriteSingleScanAsync** (uInt16 \*pBuffer)  
*Write a 16 bits wide scan asynchronously.*
- UeiDaqAPI void **WriteSingleScanAsync** (uInt32 \*pBuffer)  
*Write a 32 bits wide scan asynchronously.*
- UeiDaqAPI void **WriteMultipleScansAsync** (Int32 numScans, uInt16 \*pBuffer)  
*Write multiple 16 bits wide scans asynchronously.*
- UeiDaqAPI void **WriteMultipleScansAsync** (Int32 numScans, uInt32 \*pBuffer)  
*Write multiple 32 bits wide scans asynchronously.*
- UeiDaqAPI void **AddEventListener** (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.69.1 Detailed Description

Class that handles writing data to a stream going to a counter output

**Examples:**

**GeneratePulseTrain.cpp.**

## 2.69.2 Constructor & Destructor Documentation

### 2.69.2.1 UeiDaqAPI UeiDaq::CUeiCounterWriter::CUeiCounterWriter (CUeiDataStream \* *pDataStream*)

**Parameters:**

*pDataStream* represents the destination where to write data

## 2.69.3 Member Function Documentation

### 2.69.3.1 UeiDaqAPI void UeiDaq::CUeiCounterWriter::WriteSingleScan (uInt16 \* *pBuffer*)

Write only one scan to the output stream

**Parameters:**

*pBuffer* source buffer

### 2.69.3.2 UeiDaqAPI void UeiDaq::CUeiCounterWriter::WriteSingleScan (uInt32 \* *pBuffer*)

Write only one scan to the output stream

**Parameters:**

*pBuffer* source buffer

### 2.69.3.3 UeiDaqAPI void UeiDaq::CUeiCounterWriter::WriteMultipleScans (Int32 *numScans*, uInt16 \* *pBuffer*)

Write several scans to the output stream

**Parameters:**

*numScans* number of scans to write

*pBuffer* source buffer

### 2.69.3.4 UeiDaqAPI void UeiDaq::CUeiCounterWriter::WriteMultipleScans (Int32 *numScans*, uInt32 \* *pBuffer*)

Write several scans to the output stream

**Parameters:**

*numScans* number of scans to write

*pBuffer* source buffer

### 2.69.3.5 UeiDaqAPI void UeiDaq::CUeiCounterWriter::WriteSingleScanAsync (uInt16 \* *pBuffer*)

Write only one scan asynchronously to the output stream. The source buffer can be reused once the listener is called.

**Parameters:**

*pBuffer* source buffer

### 2.69.3.6 UeiDaqAPI void UeiDaq::CUeiCounterWriter::WriteSingleScanAsync (uInt32 \* *pBuffer*)

Write only one scan asynchronously to the output stream. The source buffer can be reused once the listener is called.

**Parameters:**

*pBuffer* source buffer

### 2.69.3.7 UeiDaqAPI void UeiDaq::CUeiCounterWriter::WriteMultipleScansAsync (Int32 *numScans*, uInt16 \* *pBuffer*)

Write several scans asynchronously to the output stream. The source buffer can be reused once the listener is called.

**Parameters:**

*numScans* number of scans to write

*pBuffer* source buffer

### 2.69.3.8 UeiDaqAPI void UeiDaq::CUeiCounterWriter::WriteMultipleScansAsync (Int32 *numScans*, uInt32 \* *pBuffer*)

Write several scans asynchronously to the output stream. The source buffer can be reused once the listener is called.

**Parameters:**

*numScans* number of scans to write

*pBuffer* source buffer

### 2.69.3.9 UeiDaqAPI void UeiDaq::CUeiCounterWriter::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements IUeiEventListener (p. 549) interface

The documentation for this class was generated from the following file:

- UeiWriter.h

## 2.70 UeiDaq::CUEiCSDBPort Class Reference

Manage CSDB port settings.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiChannel.

### Public Member Functions

- UeiDaqAPI CUEiCSDBPort ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiCSDBPort ()  
*Destructor.*
- UeiDaqAPI int **GetBps** ()  
*Get port speed in bits per second.*
- UeiDaqAPI void **SetBps** (int bps)  
*Set port speed in bits per second.*
- UeiDaqAPI int **GetParity** ()  
*Get port parity.*
- UeiDaqAPI void **SetParity** (int parity)  
*Set port parity.*
- UeiDaqAPI int **GetBlockSize** ()  
*Get message block size.*
- UeiDaqAPI void **SetBlockSize** (int blockSize)  
*Set message block size.*
- UeiDaqAPI int **GetNumMessages** ()  
*Get the number of message blocks.*
- UeiDaqAPI void **SetNumMessages** (int numMessages)  
*Get the number of message blocks.*
- UeiDaqAPI int **GetInterByteDelayUs** ()  
*Get the inter-byte delay.*
- UeiDaqAPI void **SetInterByteDelayUs** (int interByteDelay)  
*Set the inter-byte delay.*
- UeiDaqAPI int **GetInterBlockDelayUs** ()  
*Get the inter-block delay.*
- UeiDaqAPI void **SetInterBlockDelayUs** (int interBlockDelay)



*Set the inter-block delay.*

- UeiDaqAPI int **GetFramePeriodUs** ()

*Get the frame period.*

- UeiDaqAPI void **SetFramePeriodUs** (int framePeriod)

*Set the frame period.*

## 2.70.1 Detailed Description

This objects stores CSDB port settings

## 2.70.2 Member Function Documentation

### 2.70.2.1 UeiDaqAPI int UeiDaq::CUeiCSDBPort::GetBps ()

Get the current port speed in bits per second (12500 or 50000)

**Returns:**

the current port speed

### 2.70.2.2 UeiDaqAPI void UeiDaq::CUeiCSDBPort::SetBps (int *bps*)

Set the port speed in bits per second (12500 or 50000)

**Parameters:**

*bps* the new port speed

### 2.70.2.3 UeiDaqAPI int UeiDaq::CUeiCSDBPort::GetParity ()

Get the current port parity (0=even >0=odd)

**Returns:**

the current port parity

### 2.70.2.4 UeiDaqAPI void UeiDaq::CUeiCSDBPort::SetParity (int *parity*)

Set the port parity (0=even >0=odd)

**Parameters:**

*parity* the new port parity

**2.70.2.5 UeiDaqAPI int UeiDaq::CUeiCSDBPort::GetBlockSize ()**

Get the current message block size in bytes (including address and status bytes)

**Returns:**

the current message block size

**2.70.2.6 UeiDaqAPI void UeiDaq::CUeiCSDBPort::SetBlockSize (int *blockSize*)**

Set the message block size in bytes (including address and status bytes)

**Parameters:**

*blockSize* the new message block size

**2.70.2.7 UeiDaqAPI int UeiDaq::CUeiCSDBPort::GetNumMessages ()**

Get the current number of message blocks within a frame

**Returns:**

the current number of message blocks

**2.70.2.8 UeiDaqAPI void UeiDaq::CUeiCSDBPort::SetNumMessages (int *numMessages*)**

Get the current number of message blocks within a frame

**Parameters:**

*numMessages* the new number of message blocks

**2.70.2.9 UeiDaqAPI int UeiDaq::CUeiCSDBPort::GetInterByteDelayUs ()**

Get the current inter-byte delay in usecs

**Returns:**

the current inter-byte delay

**2.70.2.10 UeiDaqAPI void UeiDaq::CUeiCSDBPort::SetInterByteDelayUs (int *interByteDelay*)**

Set the new inter-byte delay in usecs

**Parameters:**

*interByteDelay* the new inter-byte delay

**2.70.2.11 UeiDaqAPI int UeiDaq::CUeiCSDBPort::GetInterBlockDelayUs ()**

Get the current inter-block delay in usecs

**Returns:**

the current inter-block delay

**2.70.2.12 UeiDaqAPI void UeiDaq::CUeiCSDBPort::SetInterBlockDelayUs (int *interBlockDelay*)**

Set the new inter-block delay in usecs

**Parameters:**

*interBlockDelay* the new inter-block delay

**2.70.2.13 UeiDaqAPI int UeiDaq::CUeiCSDBPort::GetFramePeriodUs ()**

Get the frame period in usecs

**Returns:**

the current frame period

**2.70.2.14 UeiDaqAPI void UeiDaq::CUeiCSDBPort::SetFramePeriodUs (int *framePeriod*)**

Set the frame period in usecs

**Parameters:**

*framePeriod* the new frame period

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.71 UeiDaq::CUEiCSDBReader Class Reference

CSDB reader class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiCSDBReader (CUEiDataStream \*pDataStream, Int32 channel=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiCSDBReader ()  
*Destructor.*
- UeiDaqAPI void ReadFrame (Int32 numVals, tUeiCSDBMessage \*pBuffer, Int32 \*numValsRead)  
*Read entire frame.*
- UeiDaqAPI void ReadMessageByIndex (Int32 index, tUeiCSDBMessage \*pBuffer)  
*Read message block by index.*
- UeiDaqAPI void ReadMessageByAddress (uInt8 address, tUeiCSDBMessage \*pBuffer)  
*Read message block by address.*

### 2.71.1 Detailed Description

Class that handles reading CSDB frames from a stream associated with a CSDB input device

### 2.71.2 Constructor & Destructor Documentation

2.71.2.1 UeiDaqAPI UeiDaq::CUEiCSDBReader::CUEiCSDBReader (CUEiDataStream \*pDataStream, Int32 channel = 0)

Parameters:

*pDataStream* represents the source where to read data

*channel* the CSDB channel to read from

### 2.71.3 Member Function Documentation

2.71.3.1 UeiDaqAPI void UeiDaq::CUEiCSDBReader::ReadFrame (Int32 numVals, tUeiCSDBMessage \*pBuffer, Int32 \*numValsRead)

Read latest frame.

Parameters:

*numVals* the number of messages to read

*pBuffer* destination buffer

*numValsRead* the actual number of messages read

### 2.71.3.2 UeiDaqAPI void UeiDaq::CUeiCSDBReader::ReadMessageByIndex (Int32 *index*, tUeiCSDBMessage \* *pBuffer*)

Read latest received message block selected by index.

#### Parameters:

*index* the index of the message to read

*pBuffer* destination buffer

### 2.71.3.3 UeiDaqAPI void UeiDaq::CUeiCSDBReader::ReadMessageByAddress (uInt8 *address*, tUeiCSDBMessage \* *pBuffer*)

Read latest received message selected block by address.

#### Parameters:

*address* the address of of the message to read

*pBuffer* destination buffer

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.72 UeiDaq::CUEiCSDBWriter Class Reference

CSDB writer class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiCSDBWriter (CUEiDataStream \*pDataStream, Int32 channel=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiCSDBWriter ()  
*Destructor.*
- UeiDaqAPI void WriteFrame (Int32 numVals, tUeiCSDBMessage \*pBuffer, Int32 \*numValsWritten)  
*Write entire frame.*
- UeiDaqAPI void WriteMessageByIndex (Int32 index, tUeiCSDBMessage \*pBuffer)  
*Write message block by index.*

### 2.72.1 Detailed Description

Class that handles writing CSDB frames to a stream associated with a CSDB output device

### 2.72.2 Constructor & Destructor Documentation

- 2.72.2.1 UeiDaqAPI UeiDaq::CUEiCSDBWriter::CUEiCSDBWriter (CUEiDataStream \*pDataStream, Int32 channel = 0)

Parameters:

*pDataStream* represents the source where to read data

*channel* the CSDB channel to write to

### 2.72.3 Member Function Documentation

- 2.72.3.1 UeiDaqAPI void UeiDaq::CUEiCSDBWriter::WriteFrame (Int32 numVals, tUeiCSDBMessage \*pBuffer, Int32 \*numValsWritten)

Write all message blocks of a frame.

Parameters:

*numVals* the number of messages to write

*pBuffer* source buffer

*numValsWritten* the actual number of messages written

### 2.72.3.2 UeiDaqAPI void UeiDaq::CUeiCSDBWriter::WriteMessageByIndex (Int32 *index*, tUeiCSDBMessage \* *pBuffer*)

Update a message block selected by index.

**Parameters:**

*index* the index of the message to write or update  
*pBuffer* source buffer

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.73 UeiDaq::CUEiDataStream Class Reference

Stream class.

```
#include <UeiDataStream.h>
```

Inherits **UeiDaq::CUEiObject**.

### Public Member Functions

- **UeiDaqAPI CUEiDataStream ()**  
*Constructor.*
- **virtual UeiDaqAPI ~CUEiDataStream ()**  
*Destructor.*
- **UeiDaqAPI Int32 GetNumberOfScans ()**  
*Get the number of scans to read at a time.*
- **UeiDaqAPI void SetNumberOfScans (Int32 numScans)**  
*Set the number of scans to read at a time.*
- **UeiDaqAPI Int32 GetScanSize ()**  
*Get the size of a scan.*
- **UeiDaqAPI void SetScanSize (Int32 scanSize)**  
*Set the size of a scan.*
- **UeiDaqAPI Int32 GetSampleSize ()**  
*Get the size of a raw sample.*
- **UeiDaqAPI Int32 GetNumberOfFrames ()**  
*Get the number of frames.*
- **UeiDaqAPI void SetNumberOfFrames (Int32 numFrames)**  
*Set the number of frames.*
- **UeiDaqAPI Int32 GetRegenerate ()**  
*Get the regenerate setting.*
- **UeiDaqAPI void SetRegenerate (Int32 regen)**  
*Set the regenerate setting.*
- **UeiDaqAPI Int32 GetBurst ()**  
*Get the burst setting.*
- **UeiDaqAPI void SetBurst (Int32 burst)**  
*Set the burst setting.*
- **UeiDaqAPI Int32 GetOverUnderRun ()**



*Get the Overrun/underrun setting.*

- UeiDaqAPI void **SetOverUnderRun** (Int32 overUnderRun)  
*Set the Overrun/underrun setting.*
- UeiDaqAPI bool **IsBlockingEnabled** ()  
*Get the value of the blocking setting.*
- UeiDaqAPI void **EnableBlocking** (bool blocking)  
*Set the value of the blocking setting.*
- UeiDaqAPI Int32 **GetCurrentScan** ()  
*Get the current scan position.*
- UeiDaqAPI Int32 **GetAvailableScans** ()  
*Get the number of available scans.*
- UeiDaqAPI Int32 **GetTotalScans** ()  
*Get the total number of scans.*
- UeiDaqAPI void **SetOffset** (Int32 offset)  
*Change the pointer position.*
- UeiDaqAPI tUeiDataStreamRelativeTo **GetRelativeTo** ()  
*Get the reference position.*
- UeiDaqAPI void **SetRelativeTo** (tUeiDataStreamRelativeTo relativeTo)  
*Set the reference position.*
- UeiDaqAPI bool **IsStreamActive** ()  
*Get the stream status.*
- UeiDaqAPI void **ReadRawData** (Int32 numScans, uInt16 \*pBuffer, IUeiEventListener \*pListener=NULL)  
*Read 16 bits wide raw scans from the stream.*
- UeiDaqAPI void **ReadRawData** (Int32 numScans, uInt32 \*pBuffer, IUeiEventListener \*pListener=NULL)  
*Read 32 bits wide raw scans from the stream.*
- UeiDaqAPI void **ReadCalibratedRawData** (Int32 numScans, uInt16 \*pBuffer, IUeiEventListener \*pListener=NULL)  
*Read 16 bits wide calibrated raw scans from the stream.*
- UeiDaqAPI void **ReadCalibratedRawData** (Int32 numScans, uInt32 \*pBuffer, IUeiEventListener \*pListener=NULL)  
*Read 32 bits wide calibrated raw scans from the stream.*
- UeiDaqAPI void **ReadScaledData** (Int32 numScans, f64 \*pBuffer, IUeiEventListener \*pListener=NULL)

*Read scaled scans from the stream.*

- UeiDaqAPI void **WriteRawData** (Int32 numScans, UInt16 \*pBuffer, IUiEventListener \*pListener=NULL)

*Write 16 bits wide raw scans to the stream.*

- UeiDaqAPI void **WriteRawData** (Int32 numScans, UInt32 \*pBuffer, IUiEventListener \*pListener=NULL)

*Write 32 bits raw scans to the stream.*

- UeiDaqAPI void **WriteScaledData** (Int32 numScans, f64 \*pBuffer, IUiEventListener \*pListener=NULL)

*Write scaled scans to the stream.*

- UeiDaqAPI void **ReadMessage** (Int32 port, Int32 messageType, Int32 bufferSize, Int8 \*pBuffer, Int32 \*numBytesRead, IUiEventListener \*pListener=NULL)

*Read a data message from the stream.*

- UeiDaqAPI void **WriteMessage** (Int32 port, Int32 messageType, Int32 bufferSize, Int8 \*pBuffer, Int32 \*numBytesWritten, IUiEventListener \*pListener=NULL)

*Write a data message to the stream.*

- UeiDaqAPI void **ReadARINCWords** (Int32 port, Int32 bufferSize, tUiARINCWord \*pBuffer, Int32 \*numWordsRead, IUiEventListener \*pListener=NULL)

*Read ARINC words from the stream.*

- UeiDaqAPI void **WriteARINCWords** (Int32 port, Int32 bufferSize, tUiARINCWord \*pBuffer, Int32 \*numWordsWritten, IUiEventListener \*pListener=NULL)

*Write ARINC words to the stream.*

- UeiDaqAPI void **WriteScheduledARINCWords** (Int32 port, Int32 firstWord, Int32 bufferSize, tUiARINCWord \*pBuffer, Int32 \*numWordsWritten, IUiEventListener \*pListener=NULL)

*Write scheduled ARINC words.*

- UeiDaqAPI void **WriteScheduledARINCRawWords** (Int32 port, Int32 firstWord, Int32 bufferSize, UInt32 \*pBuffer, Int32 \*numWordsWritten, IUiEventListener \*pListener=NULL)

*Write scheduled ARINC raw words.*

- UeiDaqAPI void **Flush** (Int32 port, tUiFlushAction action)

*Flush I/O buffers associated with the specified port.*

- UeiDaqAPI Int32 **GetAvailableInputMessages** (Int32 port)

*Get the number of available input messages.*

- UeiDaqAPI Int32 **GetAvailableOutputSlots** (Int32 port)

*Get the number of available output slots.*

- UeiDaqAPI Int32 **GetTotalMessages** (Int32 port)

*Get the total number of messages received.*

### 2.73.1 Detailed Description

Represents the data streaming in or out of the device

### 2.73.2 Member Function Documentation

#### 2.73.2.1 UeiDaqAPI Int32 UeiDaq::CUeiDataStream::GetNumberOfScans ()

Get the number of scans to read at a time

**Returns:**

the number of scans.

**Examples:**

`AnalogInBuffered.cpp`, `AnalogInBufferedAsync.cpp`, `AnalogOutBuffered.cpp`, and `AnalogOutBufferedAsync.cpp`.

#### 2.73.2.2 UeiDaqAPI void UeiDaq::CUeiDataStream::SetNumberOfScans (Int32 *numScans*)

Set the number of scans to read at a time

**Parameters:**

*numScans* the number of scans.

#### 2.73.2.3 UeiDaqAPI Int32 UeiDaq::CUeiDataStream::GetScanSize ()

Get the size of a scan, usually equal to the number of channels in the session's channel list.

**Returns:**

the number of samples per scan.

#### 2.73.2.4 UeiDaqAPI void UeiDaq::CUeiDataStream::SetScanSize (Int32 *scanSize*)

Set the size of a scan, usually equal to the number of channels in the session's channel list.

**Parameters:**

*scanSize* the number of samples per scan.

#### 2.73.2.5 UeiDaqAPI Int32 UeiDaq::CUeiDataStream::GetSampleSize ()

Get the size of a raw sample in bytes.

**Returns:**

the number of bytes in one sample.

**2.73.2.6 UeiDaqAPI Int32 UeiDaq::CUEiDataStream::GetNumberOfFrames ()**

Get the number of frames. Each frame is accessed independently by the device.

**Returns:**

the number of frames.

**2.73.2.7 UeiDaqAPI void UeiDaq::CUEiDataStream::SetNumberOfFrames (Int32 *numFrames*)**

Set the number of frames. Each frame is accessed independently by the device.

**Parameters:**

*numFrames* the number of frames.

**2.73.2.8 UeiDaqAPI Int32 UeiDaq::CUEiDataStream::GetRegenerate ()**

Get the parameter that determines whether the output device continuously regenerate the first buffer it received.

**Returns:**

the regenerate setting value.

**2.73.2.9 UeiDaqAPI void UeiDaq::CUEiDataStream::SetRegenerate (Int32 *regen*)**

Specifies whether the output device will continuously regenerate the first buffer it received.

**Parameters:**

*regen* the regenerate setting value.

**2.73.2.10 UeiDaqAPI Int32 UeiDaq::CUEiDataStream::GetBurst ()**

Get the parameter that determines whether the input device should acquire all the requested data in its internal memory before transferring it to the host PC.

**Returns:**

the burst setting value.

**2.73.2.11 UeiDaqAPI void UeiDaq::CUEiDataStream::SetBurst (Int32 *burst*)**

Specifies whether the input device will acquire all the requested data in its internal memory before transferring it to the host PC.

**Parameters:**

*burst* the burst setting value.

**2.73.2.12 UeiDaqAPI Int32 UeiDaq::CUeiDataStream::GetOverUnderRun ()**

For an input session, Determines whether the device overwrite acquired data if it was not read fast enough. For an output session, Determines whether the device regenerate previously generated data if it didn't receive new data fast enough.

**Returns:**

the overrun setting value.

**2.73.2.13 UeiDaqAPI void UeiDaq::CUeiDataStream::SetOverUnderRun (Int32 *overUnderRun*)**

For an input session, Specifies whether the device overwrite acquired data if it was not read fast enough. For an output session, Specifies whether the device regenerate previously generated data if it didn't receive new data fast enough. If *overUnderRun* is set to 1, the framework ignore the overrun or underrun condition. If it is set to 0 an exception is thrown upon overrun or underrun.

**Parameters:**

*overUnderRun* the overrun setting value.

**2.73.2.14 UeiDaqAPI bool UeiDaq::CUeiDataStream::IsBlockingEnabled ()**

When enabled, read operations will block until the requested amount of data is received from the device. when disabled, read operations return immediately with the amount of data available.

**Returns:**

the blocking setting value.

**2.73.2.15 UeiDaqAPI void UeiDaq::CUeiDataStream::EnableBlocking (bool *blocking*)**

When enabled, read operations will block until the requested amount of data is received from the device. when disabled, read operations return immediately with the amount of data available.

**Parameters:**

*blocking* the blocking setting value.

**2.73.2.16 UeiDaqAPI Int32 UeiDaq::CUeiDataStream::GetCurrentScan ()**

Get the latest acquired scan position in the acquisition buffer.

**Returns:**

the current scan position.

**2.73.2.17 UeiDaqAPI Int32 UeiDaq::CUeiDataStream::GetAvailableScans ()**

Get the number of scans ready to be read or written

**Returns:**

the number of available scans.

**2.73.2.18 UeiDaqAPI Int32 UeiDaq::CUeiDataStream::GetTotalScans ()**

Get the total number of scans read or written since the session started.

**Returns:**

the total number of scans.

**2.73.2.19 UeiDaqAPI void UeiDaq::CUeiDataStream::SetOffset (Int32 *offset*)**

Move the position of the next scan to read or write. The offset is relative to the reference specified with **SetRelativeTo()** (p.182). Use a negative offset to read or write scans below the reference position.

**Parameters:**

*offset* the offset.

**2.73.2.20 UeiDaqAPI tUeiDataStreamRelativeTo UeiDaq::CUeiDataStream::GetRelativeTo ()**

Get the position used as a reference in the framework's internal buffer

**Returns:**

the reference.

**2.73.2.21 UeiDaqAPI void UeiDaq::CUeiDataStream::SetRelativeTo (tUeiDataStreamRelativeTo *relativeTo*)**

Set the position to use as a reference in the framework's internal buffer

**Parameters:**

*relativeTo* the new reference.

**2.73.2.22 UeiDaqAPI bool UeiDaq::CUeiDataStream::IsStreamActive ()**

Get the status of the data stream

**Returns:**

the status

**2.73.2.23 UeiDaqAPI void UeiDaq::CUEiDataStream::ReadRawData (Int32 *numScans*, uInt16 \* *pBuffer*, IUEiEventListener \* *pListener* = NULL)**

Read the specified number of raw scans from the stream. This function can work synchronously or asynchronously if a listener interface pointer is provided

**Parameters:**

*numScans* Number of scans to read  
*pBuffer* Destination buffer for the scans  
*pListener* Interface pointer for asynchronous callback

**2.73.2.24 UeiDaqAPI void UeiDaq::CUEiDataStream::ReadRawData (Int32 *numScans*, uInt32 \* *pBuffer*, IUEiEventListener \* *pListener* = NULL)**

Read the specified number of raw scans from the stream. This function can work synchronously or asynchronously if a listener interface pointer is provided

**Parameters:**

*numScans* Number of scans to read  
*pBuffer* Destination buffer for the scans  
*pListener* Interface pointer for asynchronous callback

**2.73.2.25 UeiDaqAPI void UeiDaq::CUEiDataStream::ReadCalibratedRawData (Int32 *numScans*, uInt16 \* *pBuffer*, IUEiEventListener \* *pListener* = NULL)**

Read the specified number of calibrated scans from the stream. This function can work synchronously or asynchronously if a listener interface pointer is provided

**Parameters:**

*numScans* Number of scans to read  
*pBuffer* Destination buffer for the scans  
*pListener* Interface pointer for asynchronous callback

**2.73.2.26 UeiDaqAPI void UeiDaq::CUEiDataStream::ReadCalibratedRawData (Int32 *numScans*, uInt32 \* *pBuffer*, IUEiEventListener \* *pListener* = NULL)**

Read the specified number of calibrated scans from the stream. This function can work synchronously or asynchronously if a listener interface pointer is provided

**Parameters:**

*numScans* Number of scans to read  
*pBuffer* Destination buffer for the scans  
*pListener* Interface pointer for asynchronous callback

**2.73.2.27 UeiDaqAPI void UeiDaq::CUEiDataStream::ReadScaledData (Int32 *numScans*, f64 \* *pBuffer*, IUEiEventListener \* *pListener* = NULL)**

Read the specified number of scaled scans from the stream. This function can work synchronously or asynchronously if a listener interface pointer is provided

**Parameters:**

*numScans* Number of scans to read  
*pBuffer* Destination buffer for the scans  
*pListener* Interface pointer for asynchronous callback

**2.73.2.28 UeiDaqAPI void UeiDaq::CUEiDataStream::WriteRawData (Int32 *numScans*, uInt16 \* *pBuffer*, IUEiEventListener \* *pListener* = NULL)**

Write the specified number of raw scans to the stream. This function can work synchronously or asynchronously if a listener interface pointer is provided

**Parameters:**

*numScans* Number of scans to write  
*pBuffer* Source buffer for the scans  
*pListener* Interface pointer for asynchronous callback

**2.73.2.29 UeiDaqAPI void UeiDaq::CUEiDataStream::WriteRawData (Int32 *numScans*, uInt32 \* *pBuffer*, IUEiEventListener \* *pListener* = NULL)**

Write the specified number of raw scans to the stream. This function can work synchronously or asynchronously if a listener interface pointer is provided

**Parameters:**

*numScans* Number of scans to write  
*pBuffer* Source buffer for the scans  
*pListener* Interface pointer for asynchronous callback

**2.73.2.30 UeiDaqAPI void UeiDaq::CUEiDataStream::WriteScaledData (Int32 *numScans*, f64 \* *pBuffer*, IUEiEventListener \* *pListener* = NULL)**

Write the specified number of scaled scans to the stream. This function can work synchronously or asynchronously if a listener interface pointer is provided

**Parameters:**

*numScans* Number of scans to write  
*pBuffer* Source buffer for the scans  
*pListener* Interface pointer for asynchronous callback



**2.73.2.31 UeiDaqAPI void UeiDaq::CUEiDataStream::ReadMessage (Int32 *port*, Int32 *messageType*, Int32 *bufferSize*, Int8 \* *pBuffer*, Int32 \* *numBytesRead*, IUEiEventListener \* *pListener* = NULL)**

Read a data message from the stream. The device associated with this data stream must support message based operations (such as a serial port or a bus)

**Parameters:**

*port* The port to read from

*messageType* The type of message stored in the buffer

*bufferSize* Maximum number of bytes that can be stored in the buffer

*pBuffer* Destination buffer for the message

*numBytesRead* The actual number of bytes read

*pListener* Interface pointer for asynchronous callback

**2.73.2.32 UeiDaqAPI void UeiDaq::CUEiDataStream::WriteMessage (Int32 *port*, Int32 *messageType*, Int32 *bufferSize*, Int8 \* *pBuffer*, Int32 \* *numBytesWritten*, IUEiEventListener \* *pListener* = NULL)**

Write a data message to the stream. The device associated with this data stream must support message based operations (such as a serial port or a bus)

**Parameters:**

*port* the port to write to

*messageType* The type of message stored in the buffer

*bufferSize* Maximum number of bytes that can be stored in the buffer

*pBuffer* Destination buffer for the message

*numBytesWritten* The number of actual bytes written

*pListener* Interface pointer for asynchronous callback

**2.73.2.33 UeiDaqAPI void UeiDaq::CUEiDataStream::ReadARINCWords (Int32 *port*, Int32 *bufferSize*, tUeiARINCWord \* *pBuffer*, Int32 \* *numWordsRead*, IUEiEventListener \* *pListener* = NULL)**

Read ARINC words from the stream. The device associated with this data stream must support ARINC-429

**Parameters:**

*port* The port to read from

*bufferSize* Maximum number of words that can be stored in the buffer

*pBuffer* Destination buffer for the words

*numWordsRead* The actual number of words read

*pListener* Interface pointer for asynchronous callback

**2.73.2.34 UeiDaqAPI void UeiDaq::CUEiDataStream::WriteARINCWords (Int32 *port*, Int32 *bufferSize*, tUeiARINCWord \* *pBuffer*, Int32 \* *numWordsWritten*, IUEiEventListener \* *pListener* = NULL)**

Write ARINC words to the stream. The device associated with this data stream must support ARINC-429

**Parameters:**

*port* the port to write to  
*bufferSize* Maximum number of words that can be stored in the buffer  
*pBuffer* Source buffer of the words  
*numWordsWritten* The number of actual Words written  
*pListener* Interface pointer for asynchronous callback

**2.73.2.35 UeiDaqAPI void UeiDaq::CUEiDataStream::WriteScheduledARINCWords (Int32 *port*, Int32 *firstWord*, Int32 *bufferSize*, tUeiARINCWord \* *pBuffer*, Int32 \* *numWordsWritten*, IUEiEventListener \* *pListener* = NULL)**

Updated scheduled ARINC words with new data. The device associated with this data stream must support ARINC-429

**Parameters:**

*port* the port to write to  
*firstWord* Index of the first word to update in the scheduler table  
*bufferSize* Maximum number of words that can be stored in the buffer  
*pBuffer* Source buffer of the words  
*numWordsWritten* The number of actual Words written  
*pListener* Interface pointer for asynchronous callback

**2.73.2.36 UeiDaqAPI void UeiDaq::CUEiDataStream::WriteScheduledARINCRawWords (Int32 *port*, Int32 *firstWord*, Int32 *bufferSize*, uInt32 \* *pBuffer*, Int32 \* *numWordsWritten*, IUEiEventListener \* *pListener* = NULL)**

Updated scheduled ARINC words with new data. The device associated with this data stream must support ARINC-429

**Parameters:**

*port* the port to write to  
*firstWord* Index of the first word to update in the scheduler table  
*bufferSize* Maximum number of words that can be stored in the buffer  
*pBuffer* Source buffer of the words  
*numWordsWritten* The number of actual Words written  
*pListener* Interface pointer for asynchronous callback

**2.73.2.37 UeiDaqAPI void UeiDaq::CUEiDataStream::Flush (Int32 *port*, tUeiFlushAction *action*)**

Flush transmit and or receive buffer(s) associated with the specified port

**Parameters:**

*port* the port to flush

*action* the action to be taken while flushing the buffer(s)

**2.73.2.38 UeiDaqAPI Int32 UeiDaq::CUEiDataStream::GetAvailableInputMessages (Int32 *port*)**

Get the number of messages ready to be read from the specified port

**Parameters:**

*port* the port to query

**Returns:**

the number of available input messages.

**2.73.2.39 UeiDaqAPI Int32 UeiDaq::CUEiDataStream::GetAvailableOutputSlots (Int32 *port*)**

Get the number of slots ready to accept new messages to the specified port

**Parameters:**

*port* the port to query

**Returns:**

the number of available outputs slots.

**2.73.2.40 UeiDaqAPI Int32 UeiDaq::CUEiDataStream::GetTotalMessages (Int32 *port*)**

Get the total number of messages read from the specified port since the session started.

**Parameters:**

*port* the port to query

**Returns:**

the total number of messages.

The documentation for this class was generated from the following file:

- UeiDataStream.h

## 2.74 UeiDaq::CUEiDevice Class Reference

A device object.

```
#include <UeiDevice.h>
```

Inherits **UeiDaq::CUEiObject**.

### Public Member Functions

- **UeiDaqAPI CUEiDevice ()**  
*Constructor.*
- **virtual UeiDaqAPI ~CUEiDevice ()**  
*Destructor.*
- **UeiDaqAPI std::string GetDeviceName ()**  
*Get the device name.*
- **UeiDaqAPI std::string GetSerialNumber ()**  
*Get the serial number.*
- **UeiDaqAPI std::string GetResourceName ()**  
*Get the resource descriptor.*
- **UeiDaqAPI Int32 GetIndex ()**  
*Get the index.*
- **UeiDaqAPI Int32 GetNumberOfSubsystems (tUeiSessionType type)**  
*Get the number of subsystems of the specified type.*
- **UeiDaqAPI Int32 GetNumberOfChannels (tUeiSessionType type, int subSystemIndex, int channelGroupIndex=0)**  
*Get the number of channel of the specified subsystem.*
- **UeiDaqAPI Int32 GetMaxRate (tUeiSessionType type, int index)**  
*Get the maximum rate of the specified subsystem.*
- **UeiDaqAPI Int32 GetResolution (tUeiSessionType type, int index)**  
*Get the resolution of the specified subsystem.*
- **UeiDaqAPI void GetRanges (tUeiSessionType type, int index, tRanges &ranges)**  
*Get the input (or output) ranges of the specified subsystem.*
- **UeiDaqAPI void GetGains (tUeiSessionType type, int index, tGains &gains)**  
*Get the input gains of the specified subsystem.*
- **UeiDaqAPI Int32 GetNumberOfAIDifferentialChannels ()**  
*Get the number of Analog Input differential channels.*

- **UeiDaqAPI Int32 GetNumberOfAISingleEndedChannels ()**  
*Get the number of Analog Input single-ended channels.*
- **UeiDaqAPI Int32 GetNumberOfAIChannels (tUeiAIChannelInputMode mode)**  
*Get the number of Analog Input channels.*
- **UeiDaqAPI Int32 GetNumberOfAOChannels ()**  
*Get the number of Analog Outout channels.*
- **UeiDaqAPI Int32 GetNumberOfDIChannels ()**  
*Get the number of Digital Input channels.*
- **UeiDaqAPI Int32 GetNumberOfDOChannels ()**  
*Get the number of Digital Output channels.*
- **UeiDaqAPI Int32 GetNumberOfCIChannels ()**  
*Get the number of Counter Input channels.*
- **UeiDaqAPI Int32 GetNumberOfCOChannels ()**  
*Get the number of Counter Output channels.*
- **UeiDaqAPI Int32 GetMaxAIRate ()**  
*Get the maximum AI rate.*
- **UeiDaqAPI Int32 GetMaxAORate ()**  
*Get the maximum AO rate.*
- **UeiDaqAPI Int32 GetMaxDIRate ()**  
*Get the maximum DI rate.*
- **UeiDaqAPI Int32 GetMaxDORate ()**  
*Get the maximum DO rate.*
- **UeiDaqAPI Int32 GetMaxCIRate ()**  
*Get the maximum CI rate.*
- **UeiDaqAPI Int32 GetMaxCORate ()**  
*Get the maximum CO rate.*
- **UeiDaqAPI Int32 GetAIResolution ()**  
*Get the AI resolution.*
- **UeiDaqAPI Int32 GetAOResolution ()**  
*Get the AO resolution.*
- **UeiDaqAPI Int32 GetDIResolution ()**  
*Get the DI resolution.*
- **UeiDaqAPI Int32 GetDOResolution ()**  
*Get the DO resolution.*

- **UeiDaqAPI Int32 GetCIResolution ()**  
*Get the CI resolution.*
- **UeiDaqAPI Int32 GetCoresolution ()**  
*Get the CO resolution.*
- **UeiDaqAPI Int32 GetAIDataSize ()**  
*Get the AI raw data size.*
- **UeiDaqAPI Int32 GetAODataSize ()**  
*Get the AO raw data size.*
- **UeiDaqAPI Int32 GetDIDataSize ()**  
*Get the DI data size.*
- **UeiDaqAPI Int32 GetDODataSize ()**  
*Get the DO data size.*
- **UeiDaqAPI Int32 GetCIDataSize ()**  
*Get the CI data size.*
- **UeiDaqAPI Int32 GetCODataSize ()**  
*Get the CO data size.*
- **UeiDaqAPI void GetAIRanges (tRanges &ranges)**  
*Get the AI range vector.*
- **UeiDaqAPI void GetAORanges (tRanges &ranges)**  
*Get the AO range vector.*
- **UeiDaqAPI void GetDIRanges (tRanges &ranges)**  
*Get the DI range vector.*
- **UeiDaqAPI void GetDORanges (tRanges &ranges)**  
*Get the DO range vector.*
- **UeiDaqAPI void GetAIGains (tGains &gains)**  
*Get the AI gain vector.*
- **UeiDaqAPI bool IsAISimultaneous ()**  
*Check if the device supports simultaneous sampling.*
- **UeiDaqAPI bool IsAOSimultaneous ()**  
*Check if the device supports simultaneous update.*
- **UeiDaqAPI Int32 GetInputFIFOSize ()**  
*Get the size of the input FIFO.*
- **UeiDaqAPI Int32 GetOutputFIFOSize ()**

*Get the size of the output FIFO.*

- UeiDaqAPI bool **CanRegenerate** ()  
*Check if the device supports output regeneration.*
- UeiDaqAPI bool **BidirectionalDigitalPorts** ()  
*Check if the device digital ports are bidirectional.*
- UeiDaqAPI bool **SupportsDigitalPortHysteresis** ()  
*Check if the device supports programmable hysteresis on its digital ports.*
- UeiDaqAPI bool **HasFIRFilters** ()  
*Check if the device has programmable digital FIR filters.*
- UeiDaqAPI Int32 **GetNumberOfSerialPorts** ()  
*Get the number of serial ports available on the device.*
- UeiDaqAPI Int32 **GetNumberOfSynchronousSerialPorts** ()  
*Get the number of synchronous serial ports available on the device.*
- UeiDaqAPI Int32 **GetNumberOfCANPorts** ()  
*Get the number of CAN ports available on the device.*
- UeiDaqAPI Int32 **GetNumberOfARINCInputPorts** ()  
*Get the number of ARINC input ports available on the device.*
- UeiDaqAPI Int32 **GetNumberOfARINCOutputPorts** ()  
*Get the number of ARINC output ports available on the device.*
- UeiDaqAPI Int32 **GetNumberOfMIL1553Ports** ()  
*Get the number of MIL-1553 ports available on the device.*
- UeiDaqAPI Int32 **GetNumberOfIRIGInputPorts** ()  
*Get the number of IRIG input ports available on the device.*
- UeiDaqAPI Int32 **GetNumberOfIRIGOutputPorts** ()  
*Get the number of IRIG output ports available on the device.*
- UeiDaqAPI Int32 **GetNumberOfSSIInputPorts** ()  
*Get the number of SSI input ports available on the device.*
- UeiDaqAPI Int32 **GetNumberOfSSIOutputPorts** ()  
*Get the number of SSI output ports available on the device.*
- UeiDaqAPI Int32 **GetNumberOfI2CMasterPorts** ()  
*Get the number of I2C master ports available on the device.*
- UeiDaqAPI Int32 **GetNumberOfI2CSlavePorts** ()  
*Get the number of I2C slave ports available on the device.*

- UeiDaqAPI **Int32 GetNumberOfDiagnosticChannels ()**  
*Get the number of diagnostic channels available on the device.*
- UeiDaqAPI **bool SupportsDigitalFiltering ()**  
*Check if the device supports digital filtering (debouncing).*
- UeiDaqAPI **std::string GetHardwareInformation ()**  
*Get hardware information string.*
- UeiDaqAPI **Int32 GetSlot ()**  
*Get the slot number occupied by the device.*
- UeiDaqAPI **bool IsSessionTypeSupported (tUeiSessionType sessionType)**  
*Checks whether the device support a session type.*
- virtual UeiDaqAPI **std::string GetStatus ()**  
*Get device status string.*
- virtual UeiDaqAPI **int ReadEEPROM (int bank, int subSystem, tUeiEEPROMArea area, uInt8 \*buffer)**  
**Returns:**  
*The number of bytes read*
- virtual UeiDaqAPI **void WriteEEPROM (int bank, int subSystem, tUeiEEPROMArea area, int size, uInt8 \*buffer, bool saveEEPROM)**  
**Parameters:**  
*saveEEPROM True to commit changes to EEPROM*
- virtual UeiDaqAPI **uInt32 ReadRegister32 (uInt32 offset)**  
*Read Device register.*
- virtual UeiDaqAPI **void WriteRegister32 (uInt32 offset, uInt32 value)**  
*Write Device register.*
- virtual UeiDaqAPI **void WriteReadRegisters32 (uInt32 writeAddr, uInt32 writeSize, uInt32 \*writeData, uInt32 readAddr, uInt32 readSize, uInt32 \*readData, bool doReadFirst, bool noIncrement)**  
*Performs a write and read of multiple values into the address space of the Device.*
- virtual UeiDaqAPI **int ReadRAM (uInt32 address, int size, uInt8 \*buffer)**  
*Read from device RAM.*
- virtual UeiDaqAPI **void WriteRAM (uInt32 address, int size, uInt8 \*buffer)**  
*Write to device RAM.*
- UeiDaqAPI **Int32 GetTimeout ()**  
*Get the low-level access timeout.*
- UeiDaqAPI **void SetTimeout (Int32 timeout)**  
*Set the low-level access timeout.*



- virtual UeiDaqAPI void **Reset** (void)  
*Reset device.*
- virtual UeiDaqAPI void **SetWatchDogCommand** (tUeiWatchDogCommand cmd, int timeout)  
*Set watchdog command.*
- virtual UeiDaqAPI void **WriteCalibration** (int channel, uInt8 dacMode, uInt32 value, bool saveEEPROM)  
*Write calibration value in device's EEPROM.*
- virtual UeiDaqAPI int **Calibrate** ()  
*Calibrate.*
- virtual UeiDaqAPI int **WriteChannel** (int channel, uInt32 data)  
*WriteChannel.*
- virtual UeiDaqAPI int **EnableChannels** ()  
*EnableChannels.*
- virtual UeiDaqAPI void **ReadInitParameter** (tUeiInitParameter parameter, uInt8 \*buffer)  
*Read device init parameter.*
- virtual UeiDaqAPI void **WriteInitParameter** (tUeiInitParameter parameter, uInt8 \*buffer, bool saveInitPrm)  
*Write device init parameter.*

### 2.74.1 Detailed Description

Store informations about a device

### 2.74.2 Member Function Documentation

#### 2.74.2.1 UeiDaqAPI std::string UeiDaq::CUEiDevice::GetDeviceName ()

Get the name from the device database

**Returns:**

a string that contains the name of the device.

#### 2.74.2.2 UeiDaqAPI std::string UeiDaq::CUEiDevice::GetSerialNumber ()

Get the serial number from the device EEPROM

**Returns:**

a string that contains the serial number.

**2.74.2.3 UeiDaqAPI std::string UeiDaq::CUEiDevice::GetResourceName ()**

get the device resource descriptor

**Returns:**

a string that contains the resource descriptor

**2.74.2.4 UeiDaqAPI Int32 UeiDaq::CUEiDevice::GetIndex ()**

Get the index of this device in the device class

**Returns:**

the index.

**2.74.2.5 UeiDaqAPI Int32 UeiDaq::CUEiDevice::GetNumberOfSubsystems (tUeiSessionType *type*)**

Get the number of subsystems available on the device

**Returns:**

the number of subsystems.

**2.74.2.6 UeiDaqAPI Int32 UeiDaq::CUEiDevice::GetNumberOfChannels (tUeiSessionType *type*, int *subSytemIndex*, int *channelGroupIndex* = 0)**

Get the number of channels available on the device

**Returns:**

the number of channels.

**2.74.2.7 UeiDaqAPI Int32 UeiDaq::CUEiDevice::GetMaxRate (tUeiSessionType *type*, int *index*)**

Get the maximum rate of the specified subsystem on the device

**Returns:**

the maximum rate

**2.74.2.8 UeiDaqAPI Int32 UeiDaq::CUEiDevice::GetResolution (tUeiSessionType *type*, int *index*)**

Get the resolution of the specified subsystem

**Returns:**

the resolution.

**2.74.2.9 UeiDaqAPI void UeiDaq::CUEiDevice::GetRanges (tUeiSessionType *type*, int *index*, tRanges & *ranges*)**

Get the ranges of the specified subsystem

**Returns:**

the resolution.

**2.74.2.10 UeiDaqAPI void UeiDaq::CUEiDevice::GetGains (tUeiSessionType *type*, int *index*, tGains & *gains*)**

Get the gains of the specified subsystem

**Returns:**

the resolution.

**2.74.2.11 UeiDaqAPI Int32 UeiDaq::CUEiDevice::GetNumberOfAIDifferentialChannels ()**

Get the number of Analog Input differential channels

**Returns:**

the number of AI differential channels.

**2.74.2.12 UeiDaqAPI Int32 UeiDaq::CUEiDevice::GetNumberOfAISingleEndedChannels ()**

Get the number of Analog Input single-ended channels

**Returns:**

the number of AI single-ended channels.

**2.74.2.13 UeiDaqAPI Int32 UeiDaq::CUEiDevice::GetNumberOfAIChannels (tUeiAIChannelInputMode *mode*)**

Get the number of Analog Input channels available in the specified mode

**Parameters:**

*mode* the input mode.

**Returns:**

the number of AI channels.

**2.74.2.14 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfAOChannels ()**

Get the number of Analog Output channels

**Returns:**

the number of AO channels.

**2.74.2.15 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfDIChannels ()**

Get the number of Digital Input channels

**Returns:**

the number of DI channels.

**2.74.2.16 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfDOChannels ()**

Get the number of Digital Output channels

**Returns:**

the number of DO channels.

**2.74.2.17 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfCIChannels ()**

Get the number of Counter Input channels

**Returns:**

the number of CI channels.

**2.74.2.18 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfCOChannels ()**

Get the number of Counter Output channels

**Returns:**

the number of CO channels.

**2.74.2.19 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetMaxAIRate ()**

Get the maximum rate of the Analog Input subsystem

**Returns:**

the maximum rate.

**2.74.2.20 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetMaxAORate ()**

Get the maximum rate of the Analog Output subsystem

**Returns:**

the maximum rate.

**2.74.2.21 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetMaxDIRate ()**

Get the maximum rate of the Digital Input subsystem

**Returns:**

the maximum rate.

**2.74.2.22 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetMaxDORate ()**

Get the maximum rate of the Digital Output subsystem

**Returns:**

the maximum rate.

**2.74.2.23 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetMaxCIRate ()**

Get the maximum rate of the Counter Input subsystem

**Returns:**

the maximum rate.

**2.74.2.24 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetMaxCORate ()**

Get the maximum rate of the Counter Output subsystem

**Returns:**

the maximum rate.

**2.74.2.25 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetAIResolution ()**

Get the resolution of the Analog Input channels

**Returns:**

the resolution.

**2.74.2.26 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetAOResolution ()**

Get the resolution of the Analog Output channels

**Returns:**

the resolution.

**2.74.2.27 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetDIResolution ()**

Get the number of lines in a digital input port

**Returns:**

the resolution.

**2.74.2.28 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetDOResolution ()**

Get the number of lines in a digital output port

**Returns:**

the resolution.

**2.74.2.29 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetCIResolution ()**

Get the input resolution of the counter/timer

**Returns:**

the resolution.

**Examples:**

MeasureFrequency.cpp.

**2.74.2.30 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetCOResolution ()**

Get the output resolution of the counter/timer

**Returns:**

the resolution.

**2.74.2.31 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetAIDataSize ()**

Get the number of bytes needed to store each Analog input sample

**Returns:**

the data size.

**2.74.2.32 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetAODataSize ()**

Get the number of bytes needed to store each Analog output sample

**Returns:**

the data size.

**2.74.2.33 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetDIDataSize ()**

Get the number of bytes needed to store each Digital input sample

**Returns:**

the data size.

**2.74.2.34 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetDODataSize ()**

Get the number of bytes needed to store each Digital output sample

**Returns:**

the data size.

**2.74.2.35 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetCIDataSize ()**

Get the number of bytes needed to store each Counter input sample

**Returns:**

the data size.

**2.74.2.36 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetCODataSize ()**

Get the number of bytes needed to store each Counter output sample

**Returns:**

the data size.

**2.74.2.37 UeiDaqAPI void UeiDaq::CUeiDevice::GetAIRanges (tRanges & *ranges*)**

Get the vector containing the Analog input ranges

**Parameters:**

*ranges* the range vector

**2.74.2.38 UeiDaqAPI void UeiDaq::CUEiDevice::GetAORanges (tRanges & *ranges*)**

Get the vector containing the Analog output ranges

**Parameters:**

*ranges* the range vector

**2.74.2.39 UeiDaqAPI void UeiDaq::CUEiDevice::GetDIRanges (tRanges & *ranges*)**

Get the vector containing the Digital input ranges The first member of each pair is the low threshold level and the second member is the high threshold level.

**Parameters:**

*ranges* the range vector

**2.74.2.40 UeiDaqAPI void UeiDaq::CUEiDevice::GetDORanges (tRanges & *ranges*)**

Get the vector containing the Digital output ranges The first member of each pair is the low threshold level and the second member is the high threshold level.

**Parameters:**

*ranges* the range vector

**2.74.2.41 UeiDaqAPI void UeiDaq::CUEiDevice::GetAIGains (tGains & *gains*)**

Get the vector containing the Analog input gains

**Parameters:**

*gains* the gain vector

**2.74.2.42 UeiDaqAPI bool UeiDaq::CUEiDevice::IsAISimultaneous ()**

Check if the device can do simultaneous analog input sampling

**Returns:**

true if the device supports simultaneous sampling

**2.74.2.43 UeiDaqAPI bool UeiDaq::CUEiDevice::IsAOSimultaneous ()**

Check if the device can do simultaneous analog output update

**Returns:**

true if the device supports simultaneous update



**2.74.2.44 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetInputFIFOSize ()**

Get the size of the input FIFO in number of samples

**Returns:**

the number of samples that can be stored in the input FIFO

**2.74.2.45 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetOutputFIFOSize ()**

Get the size of the output FIFO in number of samples

**Returns:**

the number of samples that can be stored in the output FIFO

**2.74.2.46 UeiDaqAPI bool UeiDaq::CUeiDevice::CanRegenerate ()**

Check if the device supports output regeneration

**Returns:**

true if the device supports output regeneration

**2.74.2.47 UeiDaqAPI bool UeiDaq::CUeiDevice::BidirectionalDigitalPorts ()**

Check if the device digital ports are bidirectional

**Returns:**

true if the device has bidirectional digital ports

**2.74.2.48 UeiDaqAPI bool UeiDaq::CUeiDevice::SupportsDigitalPortHysteresis ()**

Check if the device supports programmable hysteresis on its digital ports

**Returns:**

true if the device supports programmable hysteresis

**2.74.2.49 UeiDaqAPI bool UeiDaq::CUeiDevice::HasFIRFilters ()**

Check if the device has programmable digital FIR filters

**Returns:**

true if the device has digital FIR filters

**2.74.2.50 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfSerialPorts ()**

Get the number of serial ports available on the device

**Returns:**

The number of serial ports

**2.74.2.51 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfSynchronousSerialPorts ()**

Get the number of synchronous serial ports available on the device

**Returns:**

The number of serial ports

**2.74.2.52 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfCANPorts ()**

Get the number of CAN ports available on the device

**Returns:**

The number of serial ports

**2.74.2.53 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfARINCInputPorts ()**

Get the number of ARINC input ports available on the device

**Returns:**

The number of ARINC input ports

**2.74.2.54 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfARINCOutputPorts ()**

Get the number of ARINC output ports available on the device

**Returns:**

The number of ARINC output ports

**2.74.2.55 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfMIL1553Ports ()**

Get the number of MIL-1553 ports available on the device

**Returns:**

The number of MIL-1553 ports

**2.74.2.56 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfIRIGInputPorts ()**

Get the number of IRIG input ports available on the device

**Returns:**

The number of IRIG input ports

**2.74.2.57 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfIRIGOutputPorts ()**

Get the number of IRIG output ports available on the device

**Returns:**

The number of IRIG output ports

**2.74.2.58 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfSSIInputPorts ()**

Get the number of SSI input ports available on the device

**Returns:**

The number of SSI input ports

**2.74.2.59 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfSSIOutputPorts ()**

Get the number of SSI output ports available on the device

**Returns:**

The number of SSI output ports

**2.74.2.60 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfI2CMasterPorts ()**

Get the number of I2C master ports available on the device

**Returns:**

The number of I2C master ports

**2.74.2.61 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfI2CSlavePorts ()**

Get the number of I2C slave ports available on the device

**Returns:**

The number of I2C slave ports

**2.74.2.62 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetNumberOfDiagnosticChannels ()**

Get the number of diagnostic channels available on the device

**Returns:**

The number of diagnostic channels

**2.74.2.63 UeiDaqAPI bool UeiDaq::CUeiDevice::SupportsDigitalFiltering ()**

Check if the device supports digital filtering on its Counter/timer inputs

**Returns:**

true if the device has digital filters

**2.74.2.64 UeiDaqAPI std::string UeiDaq::CUeiDevice::GetHardwareInformation ()**

Get low-level hardware information string. It contains informations such as firmware revision, logic revision, base address and interrupt configuration.

**Returns:**

A string containing hardware informations about the device.

**2.74.2.65 UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetSlot ()**

Get the slot number occupied by the device

**Returns:**

The slot device is inserted in

**2.74.2.66 UeiDaqAPI bool UeiDaq::CUeiDevice::IsSessionTypeSupported (tUeiSessionType *sessionType*)**

Checks whether the device supports the specified session type

**Parameters:**

*sessionType* the session type

**Returns:**

true if the session type is supported, false otherwise

**2.74.2.67 virtual UeiDaqAPI std::string UeiDaq::CUEiDevice::GetStatus () [virtual]**

Read the device status string, the status string contains status information specific to each device. It is for internal use only.

**Returns:**

A string containing the of status the device.

**2.74.2.68 virtual UeiDaqAPI int UeiDaq::CUEiDevice::ReadEEPROM (int *bank*, int *subSystem*, tUeiEEPROMArea *area*, uInt8 \* *buffer*) [virtual]**

Read the device EEPROM content. EEPROM contains informations such as Manufacture date, calibration date and calibration data The EEPROM content is returned as an opaque array of bytes. Each device has a unique way of storing informations in its EEPROM and it is up to the calling application to interpret its content.

Some devices have multiple EEPROM areas. Use the bank parameter to specify which EEPROM you wish to read from

**Parameters:**

*bank* The EEPROM bank to read from

*subSystem* The sub-system to read EEPROM from

*area* The area to access in the EEPROM

*buffer* Buffer big enough to store the EEPROM content

**2.74.2.69 virtual UeiDaqAPI void UeiDaq::CUEiDevice::WriteEEPROM (int *bank*, int *subSystem*, tUeiEEPROMArea *area*, int *size*, uInt8 \* *buffer*, bool *saveEEPROM*) [virtual]**

Write the device EEPROM content. EEPROM contains informations such as Manufacture date, calibration date and calibration data The EEPROM content is sent as an opaque array of bytes. Each device has a unique way of storing informations in its EEPROM and it is up to the calling application to prepare the buffer to match the EEPROM structure.

Some devices have multiple EEPROM areas. Use the bank parameter to specify which EEPROM you wish to write to

**Parameters:**

*bank* The EEPROM bank to write to

*subSystem* The sub-system to write to

*area* The area to access in the EEPROM

*size* The number of bytes to write

*buffer* Buffer containing the new EEPROM content

### 2.74.2.70 **virtual UeiDaqAPI uInt32 UeiDaq::CUeiDevice::ReadRegister32 (uInt32 *offset*)** [virtual]

Read a device register as a 32 bits value.

#### Parameters:

*offset* Offset of the register relative to device's base address

#### Returns:

The register content

### 2.74.2.71 **virtual UeiDaqAPI void UeiDaq::CUeiDevice::WriteRegister32 (uInt32 *offset*, uInt32 *value*)** [virtual]

Write a device register as a 32 bits value.

#### Parameters:

*offset* Offset of the register relative to device's base address

*value* The value to write to the register

### 2.74.2.72 **virtual UeiDaqAPI void UeiDaq::CUeiDevice::WriteReadRegisters32 (uInt32 *writeAddr*, uInt32 *writeSize*, uInt32 \* *writeData*, uInt32 *readAddr*, uInt32 *readSize*, uInt32 \* *readData*, bool *doReadFirst*, bool *noIncrement*)** [virtual]

#### Parameters:

*writeAddr* Start of address offset that will be written to. Length determined by write-Data.Length.

*writeSize* Number of 32-bit values to write to Device.

*writeData* Buffer containing data to be written, up to 361 elements.

*readAddr* Start of address offset that will be read from.

*readSize* Number of 32-bit values to read from Device.

*readData* Buffer to store data read from the device, up to 361 elements.

*doReadFirst* Perform the read before the write.

*noIncrement* Does not increment to next address (useful for FIFOs).

### 2.74.2.73 **virtual UeiDaqAPI int UeiDaq::CUeiDevice::ReadRAM (uInt32 *address*, int *size*, uInt8 \* *buffer*)** [virtual]

Read from the device RAM. Only for devices that actually have RAM.

#### Parameters:

*address* address of the first element to read

*buffer* Buffer to store the RAM content

*size* The number of bytes to read from RAM

**Returns:**

The number of bytes read

**2.74.2.74** `virtual UeiDaqAPI void UeiDaq::CUeiDevice::WriteRAM (uInt32 address, int size, uInt8 * buffer)` [virtual]

Write to the device RAM. Only for devices that actually have RAM.

**Parameters:**

*address* address of the first element to write

*size* The number of bytes to write

*buffer* Buffer containing the new value to store in RAM

**2.74.2.75** `UeiDaqAPI Int32 UeiDaq::CUeiDevice::GetTimeout ()`

Get the maximum amount of time (in ms) for a low-level access request to complete.

**Returns:**

the timeout

**See also:**

`SetTimeout` (p. 207)

**2.74.2.76** `UeiDaqAPI void UeiDaq::CUeiDevice::SetTimeout (Int32 timeout)`

Set the maximum amount of time (in ms) for a low-level access request to complete. Set to -1 to use default value (depends on hardware)

**Parameters:**

*timeout* the timeout

**See also:**

`GetTimeout` (p. 207)

**2.74.2.77** `virtual UeiDaqAPI void UeiDaq::CUeiDevice::Reset (void)` [virtual]

Executes a hardware reset on the device. To reboot a PowerDNA or PowerDNR unit call this method on the CPU device (device 14).

**2.74.2.78 virtual UeiDaqAPI void UeiDaq::CUEiDevice::SetWatchDogCommand (tUeiWatchDogCommand *cmd*, int *timeout*) [virtual]**

Enable/Disable watchdog and configure mode. This is only supported on PowerDNA/DNR/DNF CPU devices (device 14)

**Parameters:**

*cmd* the watchdog command  
*timeout* the watchdog expiration timeout

**2.74.2.79 virtual UeiDaqAPI void UeiDaq::CUEiDevice::WriteCalibration (int *channel*, uInt8 *dacMode*, uInt32 *value*, bool *saveEEPROM*) [virtual]**

Write/Replace calibration value in the EEPROM area reserved for the specified channel

**Parameters:**

*channel* The channel  
*dacMode* The DAC mode  
*value* The new calibration value  
*saveEEPROM* True to commit all changes to EEPROM

**2.74.2.80 virtual UeiDaqAPI int UeiDaq::CUEiDevice::Calibrate () [virtual]**

Run device low level self-calibration if implemented It is for internal use only.

**Returns:**

An int indicating status on return. Device specific.

**2.74.2.81 virtual UeiDaqAPI int UeiDaq::CUEiDevice::WriteChannel (int *channel*, uInt32 *data*) [virtual]**

Write data to channel. It is for internal use only.

**Parameters:**

*channel* The channel  
*data* The data to write to channel

**Returns:**

An int indicating status on return. Device specific.

**2.74.2.82 virtual UeiDaqAPI int UeiDaq::CUEiDevice::EnableChannels () [virtual]**

Enable channels on device. It is for internal use only.

**Returns:**

An int indicating status on return. Device specific.



**2.74.2.83** `virtual UeiDaqAPI void UeiDaq::CUEiDevice::ReadInitParameter  
(tUeiInitParameter parameter, uInt8 * buffer) [virtual]`

Read the device init parameter content.

**Parameters:**

*parameter* The parameter to read

*buffer* Buffer big enough to store the init parameter

**2.74.2.84** `virtual UeiDaqAPI void UeiDaq::CUEiDevice::WriteInitParameter  
(tUeiInitParameter parameter, uInt8 * buffer, bool saveInitPrm) [virtual]`

Write to the device init parameter.

**Parameters:**

*parameter* The init parameter to write to

*buffer* Buffer containing data to write to the init parameter

*saveInitPrm* True to store changes of parameter changes for parameters stored in flash

The documentation for this class was generated from the following file:

- UeiDevice.h

## 2.75 UeiDaq::CUeiDeviceEnumerator Class Reference

Device enumerator.

```
#include <UeiDeviceEnumerator.h>
```

### Public Member Functions

- UeiDaqAPI **CUeiDeviceEnumerator** (std::string deviceClass, std::string remoteAddress, unsigned int remotePort)  
*Constructor.*
- UeiDaqAPI **CUeiDeviceEnumerator** (std::string driverResource)  
*Constructor.*
- virtual UeiDaqAPI **~CUeiDeviceEnumerator** ()  
*Destructor.*
- UeiDaqAPI **CUeiDevice \* GetDevice** (int deviceIndex)  
*Get a device object from its index.*
- UeiDaqAPI **int GetNumberOfDevices** ()  
*Get the number of devices.*

### Static Public Member Functions

- static UeiDaqAPI **CUeiDevice \* GetDeviceFromResource** (std::string resource)  
*Get a device object from its resource string.*

#### 2.75.1 Detailed Description

Enumerates devices detected on the specified resource

#### 2.75.2 Constructor & Destructor Documentation

##### 2.75.2.1 UeiDaqAPI UeiDaq::CUeiDeviceEnumerator::CUeiDeviceEnumerator (std::string deviceClass, std::string remoteAddress, unsigned int remotePort)

Build a device enumerator from the device class and the remote address strings.

##### Parameters:

*deviceClass* the class of device to enumerate (ex: simu, pwrdaq).

*remoteAddress* the address of the module where the enumeration takes place.

*remotePort* the port used by the remote module

See also:

GetDevice (p. 211)

#### 2.75.2.2 UeiDaqAPI UeiDaq::CUeiDeviceEnumerator::CUeiDeviceEnumerator (std::string *driverResource*)

Build a device enumerator from the driver resource string (ex: pdna://192.168.0.12/).

**Parameters:**

*driverResource* the resource name of the device family to enumerate (ex: simu://, pwrdaq://, pdna://192.168.100.2).

See also:

GetDevice (p. 211)

### 2.75.3 Member Function Documentation

#### 2.75.3.1 UeiDaqAPI CUeiDevice\* UeiDaq::CUeiDeviceEnumerator::GetDevice (int *deviceIndex*)

Enumerates a device.

**Returns:**

a pointer to the device object or NULL if there is no more devices to enumerate.

See also:

GetNumberOfDevices (p. 211)

#### 2.75.3.2 UeiDaqAPI int UeiDaq::CUeiDeviceEnumerator::GetNumberOfDevices ()

Get the number of enumerated devices

**Returns:**

the number of enumerated devices.

See also:

GetDevice (p. 211)

#### 2.75.3.3 static UeiDaqAPI CUeiDevice\* UeiDaq::CUeiDeviceEnumerator::GetDeviceFrom-Resource (std::string *resource*) [static]

Get a device object pointer specified by its resource string

**Returns:**

a pointer to the device object or NULL if the device doesn't exist

The documentation for this class was generated from the following file:

- UeiDeviceEnumerator.h

## 2.76 UeiDaq::CUEiDiagnosticChannel Class Reference

Manages settings for each diagnostic input channel.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiChannel.

### Public Member Functions

- UeiDaqAPI CUEiDiagnosticChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiDiagnosticChannel ()  
*Destructor.*
- UeiDaqAPI f64 GetWorkableMinimum ()  
*Get channel workable minimum value.*
- UeiDaqAPI void SetWorkableMinimum (f64 value)  
*Set channel workable minimum value.*
- UeiDaqAPI f64 GetWorkableMaximum ()  
*Get channel workable maximum value.*
- UeiDaqAPI void SetWorkableMaximum (f64 value)  
*Set channel workable maximum value.*
- UeiDaqAPI f64 GetIdealMinimum ()  
*Get channel ideal minimum value.*
- UeiDaqAPI void SetIdealMinimum (f64 value)  
*Set channel ideal minimum value.*
- UeiDaqAPI f64 GetIdealMaximum ()  
*Get channel ideal maximum value.*
- UeiDaqAPI void SetIdealMaximum (f64 value)  
*Set channel ideal maximum value.*
- UeiDaqAPI int GetMovingAverageWindowSize ()  
*Get moving average window size.*
- UeiDaqAPI void SetMovingAverageWindowSize (int windowSize)  
*Set moving average window size.*

### 2.76.1 Detailed Description

Manages settings for each diagnostic input channel

## 2.76.2 Member Function Documentation

### 2.76.2.1 UeiDaqAPI int UeiDaq::CUEiDiagnosticChannel::GetMovingAverageWindowSize() ( )

Get the moving average windows size for devices that have this capability The device needs to be capable of averaging measurement in hardware

**Returns:**

the current moving average window size

### 2.76.2.2 UeiDaqAPI void UeiDaq::CUEiDiagnosticChannel::SetMovingAverageWindowSize(int *windowSize*)

Set the moving average windows size for devices that have this capability This is the number of data points used to calculate the average The device needs to be capable of averaging measurements in hardware

**Parameters:**

*windowSize* the new moving average window size

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.77 UeiDaq::CUEiDialog Class Reference

```
#include <UeiDialog.h>
```

### Static Public Member Functions

- static UeiDaqUiAPI bool **ManageSessions** (HWND hParentWindow, std::string sessionGroup)
- static UeiDaqUiAPI std::string **SelectResource** (HWND hParentWindow, tUeiSessionType sessionType)
- static UeiDaqUiAPI std::string **ConfigureSession** (HWND hParentWindow, bool bConfigSessionType=true, bool bConfigTiming=true, bool bConfigTriggers=true, std::string xmlSession="")
- static UeiDaqUiAPI bool **ConfigureSessionFile** (HWND hParentWindow, bool bConfigSessionType, bool bConfigTiming, bool bConfigTriggers, std::string sessionFile)

### 2.77.1 Detailed Description

This class contains static functions to operate various configuration dialog boxes

### 2.77.2 Member Function Documentation

#### 2.77.2.1 static UeiDaqUiAPI bool UeiDaq::CUEiDialog::ManageSessions (HWND hParentWindow, std::string sessionGroup) [static]

Open the session manager dialog box

Open the session manager dialog box and let the user create a new session and remove or edit an existing session.

##### Parameters:

*hParentWindow* The handle of the parent window of the dialog box, if NULL the parent window is the desktop

*sessionGroup* The group of sessions to edit

##### Returns:

true if the user validated his changes, false if canceled.

#### 2.77.2.2 static UeiDaqUiAPI std::string UeiDaq::CUEiDialog::SelectResource (HWND hParentWindow, tUeiSessionType sessionType) [static]

Open the device browser dialog box

Open the device browser dialog box and let the user select a device capable of being used in a session of the specified type

##### Parameters:

*hParentWindow* The handle of the parent window of the dialog box, if NULL the parent window is the desktop

*sessionType* The type of session to be used with the selected device

**Returns:**

A string that contains the resource of the selected device.

**2.77.2.3** `static UeiDagUiAPI std::string UeiDag::CUEiDialog::ConfigureSession (HWND hParentWindow, bool bConfigSessionType = true, bool bConfigTiming = true, bool bConfigTriggers = true, std::string xmlSession = "") [static]`

Open the session configurator dialog box

Open the session configurator dialog box and let the user configure a session

**Parameters:**

*hParentWindow* The handle of the parent window of the dialog box, if NULL the parent window is the desktop

*bConfigSessionType* Allow the user to change the session type (AI, AO...) in the dialog

*bConfigTiming* Allow the user to change timing parameters in the dialog

*bConfigTriggers* Allow the user to change triggers parameters in the dialog

*xmlSession* A string containing an XL representation of the session parameters.

**Returns:**

The new configured XML session if the user clicked on "Ok". This string is empty if the user clicked on "Cancel"

**2.77.2.4** `static UeiDagUiAPI bool UeiDag::CUEiDialog::ConfigureSessionFile (HWND hParentWindow, bool bConfigSessionType, bool bConfigTiming, bool bConfigTriggers, std::string sessionFile) [static]`

Open the session configurator dialog box

Open the session configurator dialog box and let the user configure a session stored in a file

**Parameters:**

*hParentWindow* The handle of the parent window of the dialog box, if NULL the parent window is the desktop

*bConfigSessionType* Allow the user to change the session type (AI, AO...) in the dialog

*bConfigTiming* Allow the user to change timing parameters in the dialog

*bConfigTriggers* Allow the user to change triggers parameters in the dialog

*sessionFile* A string containing the name of the session file to configure.

**Returns:**

true the user clicked on "Ok". false if the user clicked on "Cancel"

The documentation for this class was generated from the following file:

- UeiDialog.h



## 2.78 UeiDaq::CUeiDIChannel Class Reference

Manages settings for each digital input channel.

#include <UeiChannel.h>

Inherits UeiDaq::CUeiChannel.

Inherited by UeiDaq::CUeiDIIndustrialChannel.

### Public Member Functions

- UeiDaqAPI CUeiDIChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUeiDIChannel ()  
*Destructor.*
- UeiDaqAPI uInt32 GetEdgeMask (tUeiDigitalEdge edgeType=UeiDigitalEdgeRising)  
*Get the edge detection mask.*
- UeiDaqAPI void SetEdgeMask (uInt32 mask, tUeiDigitalEdge edgeType=UeiDigitalEdgeRising)  
*Set the edge detection mask.*

### 2.78.1 Detailed Description

Manages settings for each digital input channel

Examples:

DigitalInEvent.cpp.

### 2.78.2 Member Function Documentation

#### 2.78.2.1 UeiDaqAPI uInt32 UeiDaq::CUeiDIChannel::GetEdgeMask (tUeiDigitalEdge *edgeType* = UeiDigitalEdgeRising)

Get the mask used to select which digital line will be used to sense edges. When bit x is set to 1, line x is used.

Parameters:

*edgeType* the edge type to detect

Returns:

the edge detection mask.

See also:

SetEdgeMask (p. 218)

### 2.78.2.2 UeiDaqAPI void UeiDaq::CUeiDIChannel::SetEdgeMask (uInt32 *mask*, tUeiDigitalEdge *edgeType* = UeiDigitalEdgeRising)

Set the mask used to select wich digital line will be used to sense edges. When bit x is set to 1, line x is used.

#### Parameters:

*mask* the edge detection mask.

*edgeType* the edge type to detect

#### See also:

[GetEdgeMask](#) (p. 217)

#### Examples:

[DigitalInEvent.cpp](#).

The documentation for this class was generated from the following file:

- [UeiChannel.h](#)

## 2.79 UeiDaq::CUEiDigitalReader Class Reference

Digital Reader class.

```
#include <UeiReader.h>
```

### Public Member Functions

- UeiDaqAPI **CUEiDigitalReader** (**CUEiDataStream** \*pDataStream)  
*Constructor.*
- virtual UeiDaqAPI **~CUEiDigitalReader** ()  
*Destructor.*
- UeiDaqAPI void **ReadSingleScan** (**uInt16** \*pBuffer)  
*Read a 16 bits wide scan.*
- UeiDaqAPI void **ReadSingleScan** (**uInt32** \*pBuffer)  
*Read a 32 bits wide scan.*
- UeiDaqAPI void **ReadMultipleScans** (**Int32** numScans, **uInt16** \*pBuffer)  
*Read multiple 16 bits wide scans.*
- UeiDaqAPI void **ReadMultipleScans** (**Int32** numScans, **uInt32** \*pBuffer)  
*Read multiple 32 bits wide scans.*
- UeiDaqAPI void **ReadSingleScanAsync** (**uInt16** \*pBuffer)  
*Read a 16 bits wide scan asynchronously.*
- UeiDaqAPI void **ReadSingleScanAsync** (**uInt32** \*pBuffer)  
*Read a 32 bits wide scan asynchronously.*
- UeiDaqAPI void **ReadMultipleScansAsync** (**Int32** numScans, **uInt16** \*pBuffer)  
*Read multiple 16 bits wide scans asynchronously.*
- UeiDaqAPI void **ReadMultipleScansAsync** (**Int32** numScans, **uInt32** \*pBuffer)  
*Read multiple 32 bits wide scans asynchronously.*
- UeiDaqAPI void **AddEventListener** (**IUeiEventListener** \*pListener)  
*Add an asynchronous listener.*

### 2.79.1 Detailed Description

Class that handles reading data of a stream coming from a digital input

**Examples:**

**DigitalInEvent.cpp.**

## 2.79.2 Constructor & Destructor Documentation

### 2.79.2.1 UeiDaqAPI UeiDaq::CUeiDigitalReader::CUeiDigitalReader (CUeiDataStream \* *pDataStream*)

**Parameters:**

*pDataStream* represents the source of data to read

## 2.79.3 Member Function Documentation

### 2.79.3.1 UeiDaqAPI void UeiDaq::CUeiDigitalReader::ReadSingleScan (uInt16 \* *pBuffer*)

Read only one scan from the input stream

**Parameters:**

*pBuffer* destination buffer

### 2.79.3.2 UeiDaqAPI void UeiDaq::CUeiDigitalReader::ReadSingleScan (uInt32 \* *pBuffer*)

Read only one scan from the input stream

**Parameters:**

*pBuffer* destination buffer

### 2.79.3.3 UeiDaqAPI void UeiDaq::CUeiDigitalReader::ReadMultipleScans (Int32 *numScans*, uInt16 \* *pBuffer*)

Read several scans from the input stream

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

### 2.79.3.4 UeiDaqAPI void UeiDaq::CUeiDigitalReader::ReadMultipleScans (Int32 *numScans*, uInt32 \* *pBuffer*)

Read several scans from the input stream

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

### 2.79.3.5 UeiDaqAPI void UeiDaq::CUeiDigitalReader::ReadSingleScanAsync (uInt16 \* *pBuffer*)

Read only one scan asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*pBuffer* destination buffer

### 2.79.3.6 UeiDaqAPI void UeiDaq::CUeiDigitalReader::ReadSingleScanAsync (uInt32 \* *pBuffer*)

Read only one scan asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*pBuffer* destination buffer

### 2.79.3.7 UeiDaqAPI void UeiDaq::CUeiDigitalReader::ReadMultipleScansAsync (Int32 *numScans*, uInt16 \* *pBuffer*)

Read several scans asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

### 2.79.3.8 UeiDaqAPI void UeiDaq::CUeiDigitalReader::ReadMultipleScansAsync (Int32 *numScans*, uInt32 \* *pBuffer*)

Read several scans asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

### 2.79.3.9 UeiDaqAPI void UeiDaq::CUeiDigitalReader::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements IUeiEventListener (p. 549) interface

The documentation for this class was generated from the following file:

- UeiReader.h

## 2.80 UeiDaq::CUEiDigitalWriter Class Reference

Digital Writer class.

```
#include <UeiWriter.h>
```

### Public Member Functions

- UeiDaqAPI **CUEiDigitalWriter** (CUEiDataStream \*pDataStream)  
*Constructor.*
- virtual UeiDaqAPI **~CUEiDigitalWriter** ()  
*Destructor.*
- UeiDaqAPI void **WriteSingleScan** (uInt16 \*pBuffer)  
*Write a 16 bits wide scan.*
- UeiDaqAPI void **WriteSingleScan** (uInt32 \*pBuffer)  
*Write a 32 bits wide scan.*
- UeiDaqAPI void **WriteMultipleScans** (Int32 numScans, uInt16 \*pBuffer)  
*Write multiple 16 bits wide scans.*
- UeiDaqAPI void **WriteMultipleScans** (Int32 numScans, uInt32 \*pBuffer)  
*Write multiple 32 bits wide scans.*
- UeiDaqAPI void **WriteSingleScanAsync** (uInt16 \*pBuffer)  
*Write a 16 bits wide scan asynchronously.*
- UeiDaqAPI void **WriteSingleScanAsync** (uInt32 \*pBuffer)  
*Write a 32 bits wide scan asynchronously.*
- UeiDaqAPI void **WriteMultipleScansAsync** (Int32 numScans, uInt16 \*pBuffer)  
*Write multiple 16 bits wide scans asynchronously.*
- UeiDaqAPI void **WriteMultipleScansAsync** (Int32 numScans, uInt32 \*pBuffer)  
*Write multiple 32 bits wide scans asynchronously.*
- UeiDaqAPI void **AddEventListener** (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.80.1 Detailed Description

Class that handles writing digital data to a stream going to a digital output

## 2.80.2 Constructor & Destructor Documentation

### 2.80.2.1 UeiDaqAPI UeiDaq::CUeiDigitalWriter::CUeiDigitalWriter (CUeiDataStream \* *pDataStream*)

**Parameters:**

*pDataStream* represents the destination where to write data

## 2.80.3 Member Function Documentation

### 2.80.3.1 UeiDaqAPI void UeiDaq::CUeiDigitalWriter::WriteSingleScan (uInt16 \* *pBuffer*)

Write only one scan to the output stream

**Parameters:**

*pBuffer* source buffer

### 2.80.3.2 UeiDaqAPI void UeiDaq::CUeiDigitalWriter::WriteSingleScan (uInt32 \* *pBuffer*)

Write only one scan to the output stream

**Parameters:**

*pBuffer* source buffer

### 2.80.3.3 UeiDaqAPI void UeiDaq::CUeiDigitalWriter::WriteMultipleScans (Int32 *numScans*, uInt16 \* *pBuffer*)

Write several scans to the output stream

**Parameters:**

*numScans* number of scans to write

*pBuffer* source buffer

### 2.80.3.4 UeiDaqAPI void UeiDaq::CUeiDigitalWriter::WriteMultipleScans (Int32 *numScans*, uInt32 \* *pBuffer*)

Write several scans to the output stream

**Parameters:**

*numScans* number of scans to write

*pBuffer* source buffer

**2.80.3.5 UeiDaqAPI void UeiDaq::CUeiDigitalWriter::WriteSingleScanAsync (uInt16 \* *pBuffer*)**

Write only one scan asynchronously to the output stream. The source buffer can be reused once the listener is called.

**Parameters:**

*pBuffer* source buffer

**2.80.3.6 UeiDaqAPI void UeiDaq::CUeiDigitalWriter::WriteSingleScanAsync (uInt32 \* *pBuffer*)**

Write only one scan asynchronously to the output stream. The source buffer can be reused once the listener is called.

**Parameters:**

*pBuffer* source buffer

**2.80.3.7 UeiDaqAPI void UeiDaq::CUeiDigitalWriter::WriteMultipleScansAsync (Int32 *numScans*, uInt16 \* *pBuffer*)**

Write several scans asynchronously to the output stream. The source buffer can be reused once the listener is called.

**Parameters:**

*numScans* number of scans to write

*pBuffer* source buffer

**2.80.3.8 UeiDaqAPI void UeiDaq::CUeiDigitalWriter::WriteMultipleScansAsync (Int32 *numScans*, uInt32 \* *pBuffer*)**

Write several scans asynchronously to the output stream. The source buffer can be reused once the listener is called.

**Parameters:**

*numScans* number of scans to write

*pBuffer* source buffer

**2.80.3.9 UeiDaqAPI void UeiDaq::CUeiDigitalWriter::AddEventListener (IUeiEventListener \* *pListener*)**

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements **IUeiEventListener** (p. 549) interface

The documentation for this class was generated from the following file:

- UeiWriter.h



## 2.81 UeiDaq::CUEIDIIndustrialChannel Class Reference

Manages settings for each industrial digital input channel.

`#include <UeiChannel.h>`

Inherits `UeiDaq::CUEIDIChannel`.

### Public Member Functions

- `UeiDaqAPI CUEIDIIndustrialChannel (int numLines)`  
*Constructor.*
- `virtual UeiDaqAPI ~CUEIDIIndustrialChannel ()`  
*Destructor.*
- `UeiDaqAPI double GetMinimumPulseWidth (int line)`  
*Get the digital input filter minimum pulse width.*
- `UeiDaqAPI void SetMinimumPulseWidth (int line, double minWidth)`  
*Set the digital input filter minimum pulse width.*
- `UeiDaqAPI double GetLowThreshold (int line)`  
*Get the low input threshold.*
- `UeiDaqAPI void SetLowThreshold (int line, double lowThreshold)`  
*Set the low input threshold.*
- `UeiDaqAPI double GetHighThreshold (int line)`  
*Get the high input threshold.*
- `UeiDaqAPI void SetHighThreshold (int line, double highThreshold)`  
*Set the high input threshold.*
- `UeiDaqAPI bool IsACModeEnabled (int line)`  
*Get AC mode.*
- `UeiDaqAPI void EnableACMode (int line, bool acMode)`  
*Enable or disable AC mode.*
- `UeiDaqAPI tUeiDigitalInputMux GetMux (int line)`  
*Get the digital input mux configuration.*
- `UeiDaqAPI void SetMux (int line, tUeiDigitalInputMux mux)`  
*Set the digital input mux configuration.*
- `UeiDaqAPI double GetVoltageSupply (int line)`  
*Get the test/pull-up voltage.*
- `UeiDaqAPI void SetVoltageSupply (int line, double voltage)`

*Set the test/pull-up voltage.*

- UeiDaqAPI int **GetInputGain** (int line)  
*Get the input gain.*
- UeiDaqAPI void **SetInputGain** (int line, int inputGain)  
*Set the input gain.*
- UeiDaqAPI int **GetMuxDelay** (int line)  
*Get the mux delay.*
- UeiDaqAPI void **SetMuxDelay** (int line, int muxDelayUs)  
*Set the mux delay.*

### 2.81.1 Detailed Description

Manages settings for each digital input channel

### 2.81.2 Member Function Documentation

#### 2.81.2.1 UeiDaqAPI double UeiDaq::CUeiDIIndustrialChannel::GetMinimumPulseWidth (int *line*)

The digital input filter is used to block digital noise from switching the input line state. It filters glitches or spikes based on their width.

**Parameters:**

*line* The input line to query

**Returns:**

the minimum pulse width in ms

**See also:**

**SetMinimumPulseWidth** (p. 226)

#### 2.81.2.2 UeiDaqAPI void UeiDaq::CUeiDIIndustrialChannel::SetMinimumPulseWidth (int *line*, double *minWidth*)

The digital input filter is used to block digital noise from switching the input line state. It filters glitches or spikes based on their width.

**Parameters:**

*line* The input line to configure

*minWidth* the minimum pulse width in ms. Use 0.0 to disable digital input filter.

**See also:**

**GetMinimumPulseWidth** (p. 226)

### 2.81.2.3 UeiDaqAPI double UeiDaq::CUeiDIIndustrialChannel::GetLowThreshold (int *line*)

The low input threshold is used in combination with the high input threshold to define an hysteresis window. The input line state will change only when the input signal crosses both threshold.

**Parameters:**

*line* The input line to query

**Returns:**

the low threshold

**See also:**

[SetLowThreshold](#) (p. 227)

### 2.81.2.4 UeiDaqAPI void UeiDaq::CUeiDIIndustrialChannel::SetLowThreshold (int *line*, double *lowThreshold*)

The low input threshold is used in combination with the high input threshold to define an hysteresis window. The input line state will change only when the input signal crosses both threshold

**Parameters:**

*line* The input line to configure

*lowThreshold* the low hysteresis threshold

**See also:**

[GetLowThreshold](#) (p. 227)

### 2.81.2.5 UeiDaqAPI double UeiDaq::CUeiDIIndustrialChannel::GetHighThreshold (int *line*)

The high input threshold is used in combination with the low input threshold to define an hysteresis window. The input line state will change only when the input signal crosses both threshold.

**Parameters:**

*line* The input line to query

**Returns:**

the high threshold

**See also:**

[SetHighThreshold](#) (p. 228)

**2.81.2.6 UeiDaqAPI void UeiDaq::CUeiDIIndustrialChannel::SetHighThreshold (int *line*, double *highThreshold*)**

The high input threshold is used in combination with the low input threshold to define an hysteresis window. The input line state will change only when the input signal crosses both threshold

**Parameters:**

*line* The input line to configure  
*highThreshold* the high hysteresis threshold

**See also:**

**GetHighThreshold** (p. 227)

**2.81.2.7 UeiDaqAPI bool UeiDaq::CUeiDIIndustrialChannel::IsACModeEnabled (int *line*)**

Verify whether AC mode is enabled or disabled In AC mode, the RMS voltage measured at each input is compared with low and high thresholds to determine the state of the input

**Parameters:**

*line* The input line to query

**Returns:**

the AC mode status

**2.81.2.8 UeiDaqAPI void UeiDaq::CUeiDIIndustrialChannel::EnableACMode (int *line*, bool *acMode*)**

Enable or disable AC mode In AC mode, the RMS voltage measured at each input is compared with low and high thresholds to determine the state of the input

**Parameters:**

*line* The input line to configure  
*acMode* true to enable AC mode, false otherwise

**2.81.2.9 UeiDaqAPI tUeiDigitalInputMux UeiDaq::CUeiDIIndustrialChannel::GetMux (int *line*)**

Select how voltage supply is connected to each input line. Disconnected: Set the mux to tri-state mode to disconnect voltage supply from input line Diag mode: Set mux to Diagnostic mode to connect internal voltage source to each input line in order to test that it is functional Pull-up mode: Setting mux to pull-up mode connects a pull-up resistor between the internal voltage source and the input line to monitor switches or contacts without external circuitry.

**Parameters:**

*line* The input line to query

**Returns:**

the mux state

**2.81.2.10 UeiDaqAPI void UeiDaq::CUEiDIIndustrialChannel::SetMux (int *line*, tUeiDigitalInputMux *mux*)**

Select how voltage supply is connected to each input line. Disconnected: Set the mux to tri-state mode to disconnect voltage supply from input line Diag mode: Set mux to Diagnostic mode to connect internal voltage source to each input line in order to test that it is functional Pull-up mode: Setting mux to pull-up mode connects a pull-up resistor between the internal voltage source and the input line to monitor switches or contacts without external circuitry.

**Parameters:**

*line* The input line to configure

*mux* the new mux state

**2.81.2.11 UeiDaqAPI double UeiDaq::CUEiDIIndustrialChannel::GetVoltageSupply (int *line*)**

Get the voltage supplied to selected line. Test mode: Guardian feature that connects an internal voltage source to each input line in order to test that it is functional Pull-up mode: connect a pull-up resistor between the internal voltage source and the input line to monitor switch or contacts without external circuitry.

**Parameters:**

*line* The input line to query

**Returns:**

the supplied voltage

**2.81.2.12 UeiDaqAPI void UeiDaq::CUEiDIIndustrialChannel::SetVoltageSupply (int *line*, double *voltage*)**

Program the voltage supplied to selected line. Test mode: Guardian feature that connects an internal voltage source to each input line in order to test that it is functional Pull-up mode: connect a pull-up resistor between the internal voltage source and the input line to monitor switch or contacts without external circuitry.

**Parameters:**

*line* The input line to configure

*voltage* the voltage to supply to the input line

**2.81.2.13 UeiDaqAPI int UeiDaq::CUEIDIIndustrialChannel::GetInputGain (int *line*)**

Some DI devices use an ADC to measure the input line state. This setting provides a way to select the input gain for the ADC. The input gain value is an index in the gain list starting with 0

**Parameters:**

*line* The input line to query

**Returns:**

the line's input gain

**2.81.2.14 UeiDaqAPI void UeiDaq::CUEIDIIndustrialChannel::SetInputGain (int *line*, int *inputGain*)**

Some DI devices use an ADC to measure the input line state. This setting provides a way to select the input gain for the ADC. The input gain value is an index in the gain list starting with 0.

**Parameters:**

*line* The input line to configure

*inputGain* the input gain

**2.81.2.15 UeiDaqAPI int UeiDaq::CUEIDIIndustrialChannel::GetMuxDelay (int *line*)**

Some DI devices use an ADC to measure the input line state. This setting provides a way to set the delay for the multiplexer in front of the ADC

**Parameters:**

*line* The input line to query

**Returns:**

the line's mux delay in us

**2.81.2.16 UeiDaqAPI void UeiDaq::CUEIDIIndustrialChannel::SetMuxDelay (int *line*, int *muxDelayUs*)**

Some DI devices use an ADC to measure the input line state. This setting provides a way to set the delay for the multiplexer in front of the ADC

**Parameters:**

*line* The input line to configure

*muxDelayUs* the mux delay in us

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.82 UeiDaq::CUEiDMMChannel Class Reference

Manages settings for each DMM input channel.

`#include <UeiChannel.h>`

Inherits `UeiDaq::CUEiAChannel`.

### Public Member Functions

- `UeiDaqAPI CUEiDMMChannel ()`  
*Constructor.*
- `virtual UeiDaqAPI ~CUEiDMMChannel ()`  
*Destructor.*
- `UeiDaqAPI tUeiDMMMeasurementMode GetMeasurementMode ()`  
*Get the measurement mode.*
- `UeiDaqAPI void SetMeasurementMode (tUeiDMMMeasurementMode mode)`  
*Set the measurement mode.*
- `UeiDaqAPI tUeiDMMFIRCutoff GetFIRCutoff ()`  
*Get the FIR cutoff frequency.*
- `UeiDaqAPI void SetFIRCutoff (tUeiDMMFIRCutoff frequency)`  
*Set the FIR cutoff frequency.*
- `UeiDaqAPI tUeiDMMZeroCrossingMode GetZeroCrossingMode ()`  
*Get the FIR decimation factorSet the FIR decimation factorGet the zero crossing detection mode.*
- `UeiDaqAPI void SetZeroCrossingMode (tUeiDMMZeroCrossingMode zcMode)`  
*Set the zero crossing detection mode.*
- `UeiDaqAPI int GetZeroCrossingNumberOfSamples ()`  
*Get the number of samples used for zero crossing detection.*
- `UeiDaqAPI void SetZeroCrossingNumberOfSamples (int numSamples)`  
*Set the zero crossing detection mode.*
- `UeiDaqAPI float GetZeroCrossingLevel ()`  
*Get the zero crossing detection level.*
- `UeiDaqAPI void SetZeroCrossingLevel (float level)`  
*Set the zero crossing detection mode.*
- `UeiDaqAPI int GetPowerLineFrequency ()`  
*Get the power line frequency.*
- `UeiDaqAPI void SetPowerLineFrequency (int frequency)`

*Set the power line frequency.*

- UeiDaqAPI int **GetNumberOfPowerLineCycles** ()  
*Get the number of power line cycles (NPLC).*
- UeiDaqAPI void **SetNumberOfPowerLineCycles** (int numPowerLineCycles)  
*Set the number of power line cycles (NPLC).*
- UeiDaqAPI int **GetDisconnectTimeout** ()  
*Get the number of seconds with no reads before inputs are disconnected.*
- UeiDaqAPI void **SetDisconnectTimeout** (int timeoutSeconds)  
*Set the number of seconds with no reads before inputs are disconnected.*
- UeiDaqAPI bool **IsAutoRangeEnabled** ()  
*Get the auto-range state.*
- UeiDaqAPI void **EnableAutoRange** (bool enabled)  
*Enable or Disable auto-range.*

## 2.82.1 Detailed Description

Manages settings for each DMM input channel

## 2.82.2 Member Function Documentation

### 2.82.2.1 UeiDaqAPI tUeiDMMMeasurementMode UeiDaq::CUeiDMMChannel::GetMeasurementMode ()

Get the measurement mode

#### Returns:

the Measurement mode.

#### See also:

**SetMeasurementMode** (p. 232)

### 2.82.2.2 UeiDaqAPI void UeiDaq::CUeiDMMChannel::SetMeasurementMode (tUeiDMMMeasurementMode *mode*)

Configure the measurement mode.

#### Parameters:

*mode* The new measurement mode

#### See also:

**GetMeasurementMode** (p. 232)



### 2.82.2.3 UeiDaqAPI tUeiDMMFIRCutoff UeiDaq::CUeiDMMChannel::GetFIRCutoff ()

Get the FIR cutoff frequency

**Returns:**

the FIR cutoff frequency

**See also:**

**SetFIRCutoff** (p. 233)

### 2.82.2.4 UeiDaqAPI void UeiDaq::CUeiDMMChannel::SetFIRCutoff (tUeiDMMFIRCutoff *frequency*)

Set the FIR cutoff frequency

**Parameters:**

*frequency* The new FIR cutoff frequency

**See also:**

**GetFIRCutoff** (p. 233)

### 2.82.2.5 UeiDaqAPI tUeiDMMZeroCrossingMode UeiDaq::CUeiDMMChannel::GetZeroCrossingMode ()

Zero crossing detection is used for RMS measurements. Get the current mode used to determine the zero crossing detection level.

**Returns:**

the current ZC detection mode

**See also:**

**SetZeroCrossingMode** (p. 233)

### 2.82.2.6 UeiDaqAPI void UeiDaq::CUeiDMMChannel::SetZeroCrossingMode (tUeiDMMZeroCrossingMode *zcMode*)

Zero crossing detection is used for RMS measurements. Get the current mode used to determine the zero crossing detection level.

**Parameters:**

*zcMode* The new ZC detection mode

**See also:**

**GetZeroCrossingMode** (p. 233)

**2.82.2.7 UeiDaqAPI int UeiDaq::CUeiDMMChannel::GetZeroCrossingNumberOfSamples ()**

Zero crossing detection is used for RMS measurements. Get the number of samples used to detect a zero crossing.

**Returns:**

The number of samples for ZC detection

**See also:**

**SetZeroCrossingNumberOfSamples** (p. 234)

**2.82.2.8 UeiDaqAPI void UeiDaq::CUeiDMMChannel::SetZeroCrossingNumberOfSamples (int *numSamples*)**

Zero crossing detection is used for RMS measurements. Get the current mode used to determine the zero crossing detection level.

**Parameters:**

*numSamples* The number of samples for ZC detection

**See also:**

**GetZeroCrossingNumberOfSamples** (p. 234)

**2.82.2.9 UeiDaqAPI float UeiDaq::CUeiDMMChannel::GetZeroCrossingLevel ()**

Zero crossing detection is used for RMS measurements. Get the level used to detect a zero crossing.

**Returns:**

The ZC level

**See also:**

**SetZeroCrossingLevel** (p. 234)

**2.82.2.10 UeiDaqAPI void UeiDaq::CUeiDMMChannel::SetZeroCrossingLevel (float *level*)**

Zero crossing detection is used for RMS measurements. Get the current mode used to determine the zero crossing detection level.

**Parameters:**

*level* The ZC level

**See also:**

**GetZeroCrossingLevel** (p. 234)

### 2.82.2.11 UeiDaqAPI int UeiDaq::CUeiDMMChannel::GetPowerLineFrequency ()

Get the power line frequency used to power the equipment This is used to reject power line induced noise from DC measurements.

**Returns:**

The power line frequency

**See also:**

**SetPowerLineFrequency** (p. 235)

### 2.82.2.12 UeiDaqAPI void UeiDaq::CUeiDMMChannel::SetPowerLineFrequency (int *frequency*)

Set the power line frequency used to power the equipment This is used to reject power line induced noise from DC measurements.

**Parameters:**

*frequency* The power line frequency

**See also:**

**GetPowerLineFrequency** (p. 235)

### 2.82.2.13 UeiDaqAPI int UeiDaq::CUeiDMMChannel::GetNumberOfPowerLineCycles ()

Get the integration time in number of power line cycles This is used to reject power line induced noise from DC measurements.

**Returns:**

The power line frequency

**See also:**

**SetNumberOfPowerLineCycles** (p. 235)

### 2.82.2.14 UeiDaqAPI void UeiDaq::CUeiDMMChannel::SetNumberOfPowerLineCycles (int *numPowerLineCycles*)

Set the integration time in number of power line cycles This is used to reject power line induced noise from DC measurements.

**Parameters:**

*frequency* The power line frequency

**See also:**

**GetNumberOfPowerLineCycles** (p. 235)

**2.82.2.15 UeiDaqAPI int UeiDaq::CUeiDMMChannel::GetDisconnectTimeout ()**

Get the number of seconds with no reads before inputs are disconnected

**Returns:**

The number of seconds with no reads before inputs are disconnected

**See also:**

**SetDisconnectTimeout** (p. 236)

**2.82.2.16 UeiDaqAPI void UeiDaq::CUeiDMMChannel::SetDisconnectTimeout (int *timeoutSeconds*)**

Set the number of seconds with no reads before inputs are disconnected

**Parameters:**

*timeoutSeconds* The number of seconds with no reads before inputs are disconnected

**See also:**

**GetDisconnectTimeout** (p. 236)

**2.82.2.17 UeiDaqAPI bool UeiDaq::CUeiDMMChannel::IsAutoRangeEnabled ()**

Determines whether auto-range is enabled

**Returns:**

the auto-range state.

**See also:**

**EnableAutoRange** (p. 236)

**2.82.2.18 UeiDaqAPI void UeiDaq::CUeiDMMChannel::EnableAutoRange (bool *enabled*)**

Enable or disable auto-range

**Parameters:**

*enabled* The new auto-range state

**See also:**

**IsAutoRangeEnabled** (p. 236)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.83 UeiDaq::CUEiDMMReader Class Reference

DMM Reader class.

```
#include <UeiReader.h>
```

### Public Member Functions

- UeiDaqAPI **CUEiDMMReader** (CUEiDataStream \*pDataStream)  
*Constructor.*
- virtual UeiDaqAPI **~CUEiDMMReader** ()  
*Destructor.*
- UeiDaqAPI void **ReadSingleScan** (f64 \*pBuffer)  
*Read a scan.*
- UeiDaqAPI void **ReadMultipleScans** (Int32 numScans, f64 \*pBuffer)  
*Read multiple scans.*
- UeiDaqAPI void **ReadSingleScanAsync** (f64 \*pBuffer)  
*Read a scan asynchronously.*
- UeiDaqAPI void **ReadMultipleScansAsync** (Int32 numScans, f64 \*pBuffer)  
*Read multiple scans asynchronously.*
- UeiDaqAPI void **ReadStatus** (uInt32 \*pStatus)  
*Read DMM status returned with last read data.*
- UeiDaqAPI bool **IsProtectionTripped** ()  
*Read DMM protection tripped status.*
- UeiDaqAPI bool **IsProtectionTrippedMaxRange** ()  
*Read DMM protection tripped in max range status.*
- UeiDaqAPI bool **IsProtectionReconfiguredSafeRange** ()  
*Read DMM protection reconfigured to safe range status.*
- UeiDaqAPI void **AddEventListener** (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.83.1 Detailed Description

Class that handles reading data of a stream coming from a DMM input

## 2.83.2 Constructor & Destructor Documentation

### 2.83.2.1 UeiDaqAPI UeiDaq::CUeiDMMReader::CUeiDMMReader (CUeiDataStream \* *pDataStream*)

**Parameters:**

*pDataStream* represents the source of data to read

## 2.83.3 Member Function Documentation

### 2.83.3.1 UeiDaqAPI void UeiDaq::CUeiDMMReader::ReadSingleScan (f64 \* *pBuffer*)

Read only one scan from the input stream

**Parameters:**

*pBuffer* destination buffer

### 2.83.3.2 UeiDaqAPI void UeiDaq::CUeiDMMReader::ReadMultipleScans (Int32 *numScans*, f64 \* *pBuffer*)

Read several scans from the input stream

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

### 2.83.3.3 UeiDaqAPI void UeiDaq::CUeiDMMReader::ReadSingleScanAsync (f64 \* *pBuffer*)

Read only one scan asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*pBuffer* destination buffer

### 2.83.3.4 UeiDaqAPI void UeiDaq::CUeiDMMReader::ReadMultipleScansAsync (Int32 *numScans*, f64 \* *pBuffer*)

Read several scans asynchronously from the input stream. The destination buffer contains valid data once the listener is called.

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

### 2.83.3.5 UeiDaqAPI void UeiDaq::CUeiDMMReader::ReadStatus (uInt32 \* *pStatus*)

Read DMM status returned with last read data. Status is only updated when channel data is read.

**Parameters:**

*pStatus* destination for status

### 2.83.3.6 UeiDaqAPI bool UeiDaq::CUeiDMMReader::IsProtectionTripped ()

Read DMM status returned with last read data and return if protection was tripped when data was read.

**Returns:**

protection tripped status

### 2.83.3.7 UeiDaqAPI bool UeiDaq::CUeiDMMReader::IsProtectionTrippedMaxRange ()

Read DMM status returned with last read data and return if protection was tripped in max range when data was read.

**Returns:**

protection tripped in max range status

### 2.83.3.8 UeiDaqAPI bool UeiDaq::CUeiDMMReader::IsProtectionReconfiguredSafeRange ()

Read DMM status returned with last read data and return if protection reconfigured to safe range when data was read.

**Returns:**

protection reconfigured to safe range status

### 2.83.3.9 UeiDaqAPI void UeiDaq::CUeiDMMReader::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements IUeiEventListener (p. 549) interface

The documentation for this class was generated from the following file:

- UeiReader.h

## 2.84 UeiDaq::CUEIDOChannel Class Reference

Manages settings for each digital output channel.

#include <UeiChannel.h>

Inherits UeiDaq::CUEIChannel.

Inherited by UeiDaq::CUEIDOIndustrialChannel.

### Public Member Functions

- UeiDaqAPI CUEIDOChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEIDOChannel ()  
*Destructor.*
- UeiDaqAPI bool **IsDefaultValueEnabled** (void)  
*Get the default value state.*
- UeiDaqAPI void **EnableDefaultValue** (bool enableDefaultValue)  
*Set the default value state.*
- UeiDaqAPI uInt32 **GetDefaultValue** ()  
*Get the default value.*
- UeiDaqAPI void **SetDefaultValue** (uInt32 defaultVal)  
*Set the default value.*
- UeiDaqAPI uInt32 **GetOutputMask** ()  
*Get the line output mask.*
- UeiDaqAPI void **SetOutputMask** (uInt32 mask)  
*Set the line output mask.*

### 2.84.1 Detailed Description

Manages settings for each digital output channel

### 2.84.2 Member Function Documentation

#### 2.84.2.1 UeiDaqAPI bool UeiDaq::CUEIDOChannel::IsDefaultValueEnabled (void)

Determines whether output will be set to a default value when session stops.

#### Returns:

The default value state.



See also:

**EnableDefaultValue** (p. 241)

#### 2.84.2.2 UeiDaqAPI void UeiDaq::CUeiDOChannel::EnableDefaultValue (bool *enableDefaultValue*)

Enables default value. The output will be set to a default value when session stops.

**Parameters:**

*enableDefaultValue* true to turn stop value on, false otherwise

See also:

**IsDefaultValueEnabled** (p. 240)

#### 2.84.2.3 UeiDaqAPI uInt32 UeiDaq::CUeiDOChannel::GetDefaultValue ()

Get the default value.

**Returns:**

the default value.

See also:

**SetDefaultValue** (p. 241)

#### 2.84.2.4 UeiDaqAPI void UeiDaq::CUeiDOChannel::SetDefaultValue (uInt32 *defaultVal*)

Set the default value.

**Parameters:**

*defaultVal* the default value.

See also:

**GetDefaultValue** (p. 241)

#### 2.84.2.5 UeiDaqAPI uInt32 UeiDaq::CUeiDOChannel::GetOutputMask ()

Some devices allow configuring different direction for lines in the same port. Get the mask used to select wich digital line will be used as output. When bit x is set to 1, line x is used as output.

**Returns:**

the output mask.

See also:

**SetOutputMask** (p. 242)

#### 2.84.2.6 UeiDaqAPI void UeiDaq::CUeiDOChannel::SetOutputMask (uInt32 *mask*)

Some devices allow configuring different direction for lines in the same port. Set the mask used to select wich digital line will be used as output. When bit *x* is set to 1, line *x* is used as output.

**Parameters:**

*mask* the new output mask.

**See also:**

**GetOutputMask** (p. 241)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.85 UeiDaq::CUEIDOIndustrialChannel Class Reference

Manages settings for each industrial digital output channel.

#include <UeiChannel.h>

Inherits UeiDaq::CUEIDOChannel.

Inherited by UeiDaq::CUEIDOProtectedChannel.

### Public Member Functions

- UeiDaqAPI CUEIDOIndustrialChannel (int numLines)  
*Constructor.*
- virtual UeiDaqAPI ~CUEIDOIndustrialChannel ()  
*Destructor.*
- UeiDaqAPI tUeiDOPWMMode GetPWMMode (int line)  
*Get the PWM mode.*
- UeiDaqAPI void SetPWMMode (int line, tUeiDOPWMMode mode)  
*Set the PWM mode.*
- UeiDaqAPI uInt32 GetPWMLength (int line)  
*Get the pulse train length.*
- UeiDaqAPI void SetPWMLength (int line, uInt32 lengthus)  
*Set pulse train length.*
- UeiDaqAPI uInt32 GetSoftStartStopTime (int line)  
*Get the soft start/soft stop pulse train time in micro-seconds.*
- UeiDaqAPI void SetSoftStartStopTime (int line, uInt32 timeus)  
*Set the soft start/soft stop pulse train time in micro-seconds.*
- UeiDaqAPI uInt32 GetPWMPeriod (int line)  
*Get the pulse train period.*
- UeiDaqAPI void SetPWMPeriod (int line, uInt32 periodus)  
*Set pulse train period.*
- UeiDaqAPI double GetPWMDutyCycle (int line)  
*Get the pulse train duty cycle.*
- UeiDaqAPI void SetPWMDutyCycle (int line, double dutyCycle)  
*Set pulse train duty cycle.*
- UeiDaqAPI tUeiDigitalTermination GetTermination (int line)  
*Get termination configuration.*

- UeiDaqAPI void **SetTermination** (int line, tUeiDigitalTermination term)  
*Set termination configuration.*
- UeiDaqAPI tUeiDOPWMOutputMode **GetPWMOutputMode** (int line)  
*Get the PWM output mode.*
- UeiDaqAPI void **SetPWMOutputMode** (int line, tUeiDOPWMOutputMode mode)  
*Set the PWM output mode.*

## 2.85.1 Detailed Description

Manages settings for each industrial digital output channel.

## 2.85.2 Member Function Documentation

### 2.85.2.1 UeiDaqAPI tUeiDOPWMMode UeiDaq::CUeiDOIndustrialChannel::GetPWMMode (int line)

Specifies the PWM mode for DO channels that support the capability With PWM mode you can replace the rising and falling edges with a pulse train to allow for soft start and/or stop

#### Parameters:

*line* The output line to configure.

#### Returns:

The PWM mode.

#### See also:

**SetPWMMode** (p. 244)

### 2.85.2.2 UeiDaqAPI void UeiDaq::CUeiDOIndustrialChannel::SetPWMMode (int line, tUeiDOPWMMode mode)

Specifies the PWM mode for DO channels that support the capability With PWM mode you can replace the rising and falling edges with a pulse train to allow for soft start and/or stop

#### Parameters:

*line* The output line to configure.

*mode* The new PWM mode.

#### See also:

**GetPWMMode** (p. 244)

### 2.85.2.3 UeiDaqAPI uInt32 UeiDaq::CUeiDOIndustrialChannel::GetPWMLength (int *line*)

Specifies soft start/stop pulse train length in micro-seconds

**Parameters:**

*line* The output line to configure.

**Returns:**

The pulse train length.

**See also:**

**SetPWMLength** (p. 245)

### 2.85.2.4 UeiDaqAPI void UeiDaq::CUeiDOIndustrialChannel::SetPWMLength (int *line*, uInt32 *lengthus*)

Specifies soft start/stop pulse train length in micro-seconds

**Parameters:**

*line* The output line to configure.

*lengthus* The new pulse train length.

**See also:**

**GetPWMLength** (p. 245)

### 2.85.2.5 UeiDaqAPI uInt32 UeiDaq::CUeiDOIndustrialChannel::GetSoftStartStopTime (int *line*)

Specifies soft start/stop pulse train time in micro-seconds Note this is an alias for GetPWMLength

**Parameters:**

*line* The output line to configure.

**Returns:**

The soft start/soft stop pulse train time.

**See also:**

**SetSoftStartStopTime** (p. 245)

### 2.85.2.6 UeiDaqAPI void UeiDaq::CUeiDOIndustrialChannel::SetSoftStartStopTime (int *line*, uInt32 *timeus*)

Specifies soft start/stop pulse train time in micro-seconds Note this is an alias for SetPWMLength

**Parameters:**

*line* The output line to configure.

*timeus* The new soft start/soft stop pulse train time.

**See also:**

**GetSoftStartStopTime** (p. 245)

**2.85.2.7 UeiDaqAPI uInt32 UeiDaq::CUeiDOIndustrialChannel::GetPWMPeriod (int *line*)**

Specifies soft start/stop or continuous pulse train period in micro-seconds

**Parameters:**

*line* The output line to configure.

**Returns:**

The pulse train period.

**See also:**

**SetPWMPeriod** (p. 246)

**2.85.2.8 UeiDaqAPI void UeiDaq::CUeiDOIndustrialChannel::SetPWMPeriod (int *line*, uInt32 *periodus*)**

Specifies soft start/stop or continuous pulse train period in micro-seconds

**Parameters:**

*line* The output line to configure.

*periodus* The new pulse train period.

**See also:**

**GetPWMPeriod** (p. 246)

**2.85.2.9 UeiDaqAPI double UeiDaq::CUeiDOIndustrialChannel::GetPWMDutyCycle (int *line*)**

Specifies the continuous pulse train duty cycle

**Parameters:**

*line* The output line to configure.

**Returns:**

The pulse train period.

**See also:**

**SetPWMDutyCycle** (p. 247)

**2.85.2.10 UeiDaqAPI void UeiDaq::CUeiDOIndustrialChannel::SetPWMDutyCycle (int *line*, double *dutyCycle*)**

Specifies the continuous pulse train duty cycle

**Parameters:**

*line* The output line to configure.

*dutyCycle* The new pulse train duty cycle.

**See also:**

**GetPWMDutyCycle** (p. 246)

**2.85.2.11 UeiDaqAPI tUeiDigitalTermination UeiDaq::CUeiDOIndustrialChannel::GetTermination (int *line*)**

Specifies whether a termination resistor is connected in pull up or down configuration

**Parameters:**

*line* The output line to configure.

**Returns:**

The termination configuration.

**See also:**

**SetTermination** (p. 247)

**2.85.2.12 UeiDaqAPI void UeiDaq::CUeiDOIndustrialChannel::SetTermination (int *line*, tUeiDigitalTermination *term*)**

Specifies whether a termination resistor is connected in pull up or down configuration

**Parameters:**

*line* The output line to configure.

*term* The new termination configuration.

**See also:**

**GetTermination** (p. 247)

**2.85.2.13 UeiDaqAPI tUeiDOPWMOutputMode UeiDaq::CUeiDOIndustrialChannel::GetPWMOutputMode (int *line*)**

Specifies the PWM output mode for DO channels that support the capability

**Parameters:**

*line* The output line to configure.

**Returns:**

The current PWM output mode.

**See also:**

**SetPWMOutputMode** (p. 248)

#### 2.85.2.14 UeiDaqAPI void UeiDaq::CUeiDOIndustrialChannel::SetPWMOutputMode (int *line*, tUeiDOPWMOutputMode *mode*)

Specifies the PWM output mode for DO channels that support the capability

**Parameters:**

*line* The output line to configure.

*mode* The new PWM output mode.

**See also:**

**GetPWMOutputMode** (p. 247)

The documentation for this class was generated from the following file:

- UeiChannel.h



## 2.86 UeiDaq::CUEIDOProtectedChannel Class Reference

Manages settings for each protected digital output channel.

`#include <UeiChannel.h>`

Inherits `UeiDaq::CUEIDOIndustrialChannel`.

### Public Member Functions

- `UeiDaqAPI CUEIDOProtectedChannel (int numLines)`  
*Constructor.*
- `virtual UeiDaqAPI ~CUEIDOProtectedChannel ()`  
*Destructor.*
- `UeiDaqAPI double GetUnderCurrentLimit (int line)`  
*Get the undercurrent limit.*
- `UeiDaqAPI void SetUnderCurrentLimit (int line, double underCurrent)`  
*Set the undercurrent limit.*
- `UeiDaqAPI double GetOverCurrentLimit (int line)`  
*Get the overcurrent limit.*
- `UeiDaqAPI void SetOverCurrentLimit (int line, double overCurrent)`  
*Set the overcurrent limit.*
- `UeiDaqAPI double GetCurrentMeasurementRate (void)`  
*Get the current measurement rate.*
- `UeiDaqAPI void SetCurrentMeasurementRate (double measurementRate)`  
*Set the current measurement rate.*
- `UeiDaqAPI bool IsCircuitBreakerEnabled (int line)`  
*Determines whether the CB is currently protecting the channel.*
- `UeiDaqAPI void EnableCircuitBreaker (int line, bool enable)`  
*Enable or Disable channel protection.*
- `UeiDaqAPI bool GetAutoRetry (void)`  
*Get the auto retry setting.*
- `UeiDaqAPI void SetAutoRetry (bool autoRetry)`  
*Set the auto retry setting.*
- `UeiDaqAPI double GetAutoRetryRate (void)`  
*Get the auto retry rate.*
- `UeiDaqAPI void SetAutoRetryRate (double autoRetryRate)`

*Set the auto retry rate.*

- UeiDaqAPI **uInt32 GetOverUnderCount** (void)  
*Get the over or under limit count.*
- UeiDaqAPI void **SetOverUnderCount** (uInt32 overUnderCount)  
*Set the over or under limit count.*

## 2.86.1 Detailed Description

Manages settings for each digital output channel protected by a circuit breaker.

## 2.86.2 Member Function Documentation

### 2.86.2.1 UeiDaqAPI double UeiDaq::CUeiDOProtectedChannel::GetUnderCurrentLimit (int *line*)

Get the minimum amount of current allowed in Amps on the specified line of the port associated with the channel object. If less than the minimum current flows through the digital output line, the circuit will open.

#### Parameters:

*line* The output line to configure

#### Returns:

The under current limit.

#### See also:

**SetUnderCurrentLimit** (p. 250) **GetOverCurrentLimit** (p. 251) **SetOverCurrentLimit** (p. 251)

### 2.86.2.2 UeiDaqAPI void UeiDaq::CUeiDOProtectedChannel::SetUnderCurrentLimit (int *line*, double *underCurrent*)

Set the minimum amount of current allowed in Amps on the specified line of the port associated with the channel object. If less than the minimum current flows through the digital output line, the circuit will open.

#### Parameters:

*line* The output line to configure

*underCurrent* The under current limit.

#### See also:

**GetUnderCurrentLimit** (p. 250) **GetOverCurrentLimit** (p. 251) **SetOverCurrentLimit** (p. 251)

### 2.86.2.3 UeiDaqAPI double UeiDaq::CUeiDOProtectedChannel::GetOverCurrentLimit (int *line*)

Get the maximum amount of current allowed in Amps on the specified line of the port associated with the channel object. If more than the maximum current flows through the digital output line, the circuit will open.

**Parameters:**

*line* The output line to configure

**Returns:**

The over current limit.

**See also:**

**SetUnderCurrentLimit** (p.250) **GetUnderCurrentLimit** (p.250) **SetOverCurrentLimit** (p.251)

### 2.86.2.4 UeiDaqAPI void UeiDaq::CUeiDOProtectedChannel::SetOverCurrentLimit (int *line*, double *overCurrent*)

Set the maximum amount of current allowed in Amps on the specified line of the port associated with the channel object. If more than the maximum current flows through the digital output line, the circuit will open.

**Parameters:**

*line* The output line to configure

*overCurrent* The over current limit.

**See also:**

**GetUnderCurrentLimit** (p.250) **GetOverCurrentLimit** (p.251) **SetUnderCurrentLimit** (p.250)

### 2.86.2.5 UeiDaqAPI double UeiDaq::CUeiDOProtectedChannel::GetCurrentMeasurementRate (void)

Get the rate at which the current is measured. This rate determines how fast the device react when an under or over current condition occurs.

**Returns:**

The current measurement rate (in Hz).

**See also:**

**GetCurrentMeasurementRate** (p.251)

**2.86.2.6 UeiDaqAPI void UeiDaq::CUeiDOProtectedChannel::SetCurrentMeasurementRate (double *measurementRate*)**

Set the rate at which the current is measured. This rate determines how fast the device react when an under or over current condition occurs.

**Parameters:**

*measurementRate* The current measurement rate (in Hz).

**See also:**

**GetCurrentMeasurementRate** (p. 251)

**2.86.2.7 UeiDaqAPI bool UeiDaq::CUeiDOProtectedChannel::IsCircuitBreakerEnabled (int *line*)**

Return true if circuit breaker for this channel is enabled and false otherwise

**Parameters:**

*line* The output line to configure

**Returns:**

Circuit breaker state

**2.86.2.8 UeiDaqAPI void UeiDaq::CUeiDOProtectedChannel::EnableCircuitBreaker (int *line*, bool *enable*)**

Enable or disable circuit breaker on this channel. when enabled a circuit breaker monitors up a diagnostic channel and opens the circuit if any of the measurements goes out of pre-set limits.

**Parameters:**

*line* The output line to configure

*enable* True to turn-on protection, false to turn it off

**2.86.2.9 UeiDaqAPI bool UeiDaq::CUeiDOProtectedChannel::GetAutoRetry (void)**

The auto retry setting specifies whether the device should attempt to close the circuit after it was opened because of an over or under current condition. If it is set to true the device will try to close the circuit at a rate set by the autoRetryRate setting.

**Returns:**

true if autoRetry is on, false otherwise.

**See also:**

**SetAutoRetry** (p. 253)

**2.86.2.10 UeiDaqAPI void UeiDaq::CUeiDOProtectedChannel::SetAutoRetry (bool *autoRetry*)**

The auto retry setting specifies whether the device should attempt to close the circuit after it was opened because of an over or under current condition. If it is set to true the device will try to close the circuit at a rate set by the *autoRetryRate* setting.

**Parameters:**

*autoRetry* true to turn auto-retry on, false to turn it off.

**See also:**

**GetAutoRetry** (p. 252)

**2.86.2.11 UeiDaqAPI double UeiDaq::CUeiDOProtectedChannel::GetAutoRetryRate (void)**

Specifies how often the device will attempt to close a circuit that was opened because of an over or under current condition.

**Returns:**

The number of retries per second.

**See also:**

**SetAutoRetryRate** (p. 253)

**2.86.2.12 UeiDaqAPI void UeiDaq::CUeiDOProtectedChannel::SetAutoRetryRate (double *autoRetryRate*)**

Specifies how often the device will attempt to close a circuit that was opened because of an over or under current condition.

**Parameters:**

*autoRetryRate* The new number of retries per second.

**See also:**

**GetAutoRetryRate** (p. 253)

**2.86.2.13 UeiDaqAPI uInt32 UeiDaq::CUeiDOProtectedChannel::GetOverUnderCount (void)**

Specifies how many consecutive times the monitored current must be out of limits before tripping the circuit breaker.

**Returns:**

The over or under limit count.

**See also:**

**SetOverUnderCount** (p. 254)

**2.86.2.14 UeiDaqAPI void UeiDaq::CUeiDOProtectedChannel::SetOverUnderCount (uInt32 *overUnderCount*)**

Specifies how many consecutive times the monitored current must be out of limits before tripping the circuit breaker.

**Parameters:**

*overUnderCount* The new over or under limit count.

**See also:**

**GetOverUnderCount** (p. 253)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.87 UeiDaq::CUeiDriverEnumerator Class Reference

Driver enumerator.

```
#include <UeiDriverEnumerator.h>
```

### Public Member Functions

- UeiDaqAPI CUeiDriverEnumerator ()  
*Constructor.*
- virtual UeiDaqAPI ~CUeiDriverEnumerator ()  
*Destructor.*
- UeiDaqAPI std::string GetDriver (int deviceIndex)  
*Get a driver resource string from its index.*
- UeiDaqAPI int GetNumberOfDrivers ()  
*Get the number of drivers.*

### 2.87.1 Detailed Description

Enumerates drivers detected by the framework

### 2.87.2 Constructor & Destructor Documentation

#### 2.87.2.1 UeiDaqAPI UeiDaq::CUeiDriverEnumerator::CUeiDriverEnumerator ()

Build a driver enumerator

### 2.87.3 Member Function Documentation

#### 2.87.3.1 UeiDaqAPI std::string UeiDaq::CUeiDriverEnumerator::GetDriver (int *deviceIndex*)

Enumerates a driver.

#### Returns:

a string containing the driver resource or empty if there is no more devices to enumerate.

#### See also:

GetNumberOfDrivers

### 2.87.3.2 UeiDaqAPI int UeiDaq::CUeiDriverEnumerator::GetNumberOfDrivers ()

Get the number of enumerated drivers

**Returns:**

the number of enumerated drivers.

**See also:**

**GetDriver** (p. 255)

The documentation for this class was generated from the following file:

- UeiDriverEnumerator.h



## 2.88 UeiDaq::CUEiException Class Reference

Exception class.

```
#include <UeiException.h>
```

### Public Member Functions

- UeiDaqAPI **CUEiException** (tUeiError error)  
*Constructor.*
- virtual UeiDaqAPI **~CUEiException** ()  
*Destructor.*
- UeiDaqAPI const char \* **GetErrorMessage** ()  
*Get the error message.*
- UeiDaqAPI tUeiError **GetError** ()  
*Get the error code.*

### Static Public Member Functions

- static UeiDaqAPI const char \* **TranslateError** (tUeiError error)  
*Translate error code.*

### 2.88.1 Detailed Description

This class is used to report exceptions that occur while setting-up or running a session

**Examples:**

**AnalogInBuffered.cpp**, **AnalogInBufferedAsync.cpp**, **AnalogInOneShot\_Trig\_Ex.cpp**, **AnalogInSingle.cpp**, **AnalogOutBuffered.cpp**, **AnalogOutBufferedAsync.cpp**, **AnalogOutSingle.cpp**, **BufferedEventCounting.cpp**, **DigitalInEvent.cpp**, **EventCount.cpp**, **GeneratePulseTrain.cpp**, and **MeasureFrequency.cpp**.

### 2.88.2 Member Function Documentation

#### 2.88.2.1 UeiDaqAPI const char\* UeiDaq::CUEiException::GetErrorMessage ()

Get the error message explaining the reason for the exception

**Returns:**

error message

**Examples:**

`AnalogInBuffered.cpp`, `AnalogInBufferedAsync.cpp`, `AnalogInSingle.cpp`, `AnalogOutBuffered.cpp`, `AnalogOutBufferedAsync.cpp`, `AnalogOutSingle.cpp`, `BufferedEventCounting.cpp`, `DigitalInEvent.cpp`, `EventCount.cpp`, `GeneratePulseTrain.cpp`, and `MeasureFrequency.cpp`.

**2.88.2.2 UeiDaqAPI tUeiError UeiDaq::CUeiException::GetError ()**

Get the error code of the exception

**Returns:**

error code

**2.88.2.3 static UeiDaqAPI const char\* UeiDaq::CUeiException::TranslateError (tUeiError *error*) [static]**

Translate the exception error code to a human readable string.

**Returns:**

error message string

The documentation for this class was generated from the following file:

- `UeiException.h`

## 2.89 UeiDaq::CUEiHDLCPort Class Reference

Manages settings for each HDLC port.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiChannel.

### Public Member Functions

- UeiDaqAPI CUEiHDLCPort ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiHDLCPort ()  
*Destructor.*
- UeiDaqAPI tUEiHDLCPortPhysical GetPhysicalInterface ()  
*Get the HDLC port physical interface.*
- UeiDaqAPI void SetPhysicalInterface (tUEiHDLCPortPhysical physInterface)  
*Set the HDLC port physical interface.*
- UeiDaqAPI uInt32 GetSpeed ()  
*Get the HDLC port speed.*
- UeiDaqAPI void SetSpeed (uInt32 bitsPerSecond)  
*Set the HDLC port speed.*
- UeiDaqAPI bool IsTerminationResistorEnabled ()  
*Get the termination resistor state.*
- UeiDaqAPI void EnableTerminationResistor (bool enabled)  
*Enable or disable termination resistor.*
- UeiDaqAPI bool IsHDEchoSuppressionEnabled ()  
*Get the half-duplex echo suppression state.*
- UeiDaqAPI void EnableHDEchoSuppression (bool enabled)  
*Enable or disable half-duplex echo suppression.*
- UeiDaqAPI bool IsLoopbackEnabled ()  
*Get the loopback mode state.*
- UeiDaqAPI void EnableLoopback (bool enabled)  
*Enable or disable half-duplex echo suppression.*
- UeiDaqAPI tUEiHDLCPortAbortSymbol GetAbortSymbol ()  
*Get the HDLC port abort symbol.*
- UeiDaqAPI void SetAbortSymbol (tUEiHDLCPortAbortSymbol abortSymbol)

*Set the HDLC port abort symbol.*

- UeiDaqAPI **tUeiHDLCPortUnderrunAction GetUnderrunAction ()**  
*Get the HDLC port underrun action.*
- UeiDaqAPI void **SetUnderrunAction (tUeiHDLCPortUnderrunAction underrunAction)**  
*Set the HDLC port underrun action.*
- UeiDaqAPI **tUeiHDLCPortEncoding GetEncoding ()**  
*Get the HDLC port encoding.*
- UeiDaqAPI void **SetEncoding (tUeiHDLCPortEncoding encoding)**  
*Set the HDLC port encoding.*
- UeiDaqAPI **tUeiHDLCPortClockSource GetRXClockSource ()**  
*Get the HDLC port RX clock source.*
- UeiDaqAPI void **SetRXClockSource (tUeiHDLCPortClockSource clockSource)**  
*Set the HDLC port RX clock source.*
- UeiDaqAPI **tUeiHDLCPortClockSource GetTXClockSource ()**  
*Get the HDLC port TX clock source.*
- UeiDaqAPI void **SetTXClockSource (tUeiHDLCPortClockSource clockSource)**  
*Set the HDLC port TX clock source.*
- UeiDaqAPI **tUeiHDLCPortCRCMode GetCRCMode ()**  
*Get the HDLC port CRC mode.*
- UeiDaqAPI void **SetCRCMode (tUeiHDLCPortCRCMode crcMode)**  
*Set the HDLC port CRC mode.*
- UeiDaqAPI **tUeiHDLCPortFilterMode GetFilterMode ()**  
*Get the HDLC port filter mode.*
- UeiDaqAPI void **SetFilterMode (tUeiHDLCPortFilterMode filterMode)**  
*Set the HDLC port filter mode.*
- UeiDaqAPI **uInt8 GetFilterAddress ()**  
*Get the HDLC port filter address.*
- UeiDaqAPI void **SetFilterAddress (uInt8 filterAddress)**  
*Set the HDLC port filter address.*
- UeiDaqAPI **tUeiHDLCPortPreamble GetPreamble ()**  
*Get the HDLC port preamble.*
- UeiDaqAPI void **SetPreamble (tUeiHDLCPortPreamble preamble)**  
*Set the HDLC port preamble.*

- UeiDaqAPI **tUeiHDLCPortPreambleSize GetPreambleSize ()**  
*Get the HDLC port preamble size.*
- UeiDaqAPI void **SetPreambleSize (tUeiHDLCPortPreambleSize preambleSize)**  
*Set the HDLC port preamble size.*
- UeiDaqAPI **tUeiHDLCPortIdleCharacter GetIdleCharacter ()**  
*Get the HDLC port idle character.*
- UeiDaqAPI void **SetIdleCharacter (tUeiHDLCPortIdleCharacter idleChar)**  
*Set the HDLC port idle character.*

### 2.89.1 Detailed Description

Manages settings for each HDLC port

### 2.89.2 Member Function Documentation

#### 2.89.2.1 UeiDaqAPI tUeiHDLCPortPhysical UeiDaq::CUeiHDLCPort::GetPhysicalInterface ()

Get the interface used by the HDLC port. Possible interfaces are RS-232, RS-422, RS-485 and V35

**Returns:**

the HDLC port interface

**See also:**

**SetPhysicalInterface** (p. 261)

#### 2.89.2.2 UeiDaqAPI void UeiDaq::CUeiHDLCPort::SetPhysicalInterface (tUeiHDLCPortPhysical *physInterface*)

Set the interface used by the HDLC port. Possible interfaces are RS-232, RS-422, RS-485 and V35

**Parameters:**

*physInterface* The new HDLC port interface

**See also:**

**GetPhysicalInterface** (p. 261)

**2.89.2.3 UeiDaqAPI uInt32 UeiDaq::CUeiHDLCPort::GetSpeed ()**

Get the number of data bits transmitted per second.

**Returns:**

the serial port speed.

**See also:**

**SetSpeed** (p. 262)

**2.89.2.4 UeiDaqAPI void UeiDaq::CUeiHDLCPort::SetSpeed (uInt32 *bitsPerSecond*)**

Set the number of data bits transmitted per second.

**Parameters:**

*bitsPerSecond* The serial port speed

**See also:**

**GetSpeed** (p. 262)

**2.89.2.5 UeiDaqAPI bool UeiDaq::CUeiHDLCPort::IsTerminationResistorEnabled ()**

Determines whether the termination resistor is enabled

**Returns:**

The termination resistor state.

**See also:**

**EnableTerminationResistor** (p. 262)

**2.89.2.6 UeiDaqAPI void UeiDaq::CUeiHDLCPort::EnableTerminationResistor (bool *enabled*)**

Enable or disable the termination resistor.

**Parameters:**

*enabled* The new termination resistor state

**See also:**

**IsTerminationResistorEnabled** (p. 262)

### 2.89.2.7 UeiDaqAPI bool UeiDaq::CUeiHDLCPort::IsHDEchoSuppressionEnabled ()

Determines whether the half duplex echo suppression is enabled

**Returns:**

The half-duplex echo suppression state.

**See also:**

**EnableHDEchoSuppression** (p. 263)

### 2.89.2.8 UeiDaqAPI void UeiDaq::CUeiHDLCPort::EnableHDEchoSuppression (bool *enabled*)

Enable or disable the half-duplex echo suppression.

**Parameters:**

*enabled* The new half-duplex echo suppression state

**See also:**

**IsHDEchoSuppressionEnabled** (p. 263)

### 2.89.2.9 UeiDaqAPI bool UeiDaq::CUeiHDLCPort::IsLoopbackEnabled ()

Determines whether the loopback mode is enabled when enabled the port receives what it just transmitted

**Returns:**

The state.

**See also:**

**EnableLoopback** (p. 263)

### 2.89.2.10 UeiDaqAPI void UeiDaq::CUeiHDLCPort::EnableLoopback (bool *enabled*)

Enable or disable the half-duplex echo suppression. when enabled the port receives what it just transmitted

**Parameters:**

*enabled* The new loopback state

**See also:**

**IsLoopbackEnabled** (p. 263)

**2.89.2.11 UeiDaqAPI tUeiHDLCPortAbortSymbol UeiDaq::CUeiHDLCPort::GetAbortSymbol ()**

Get abort symbol used to abort transmission of current frame

**Returns:**

the current abort symbol

**See also:**

**SetAbortSymbol** (p. 264)

**2.89.2.12 UeiDaqAPI void UeiDaq::CUeiHDLCPort::SetAbortSymbol (tUeiHDLCPortAbortSymbol *abortSymbol*)**

Set the abort symbol used to abort transmission of the current frame

**Parameters:**

*abortSymbol* The new abort symbol

**See also:**

**GetAbortSymbol** (p. 264)

**2.89.2.13 UeiDaqAPI tUeiHDLCPortUnderrunAction UeiDaq::CUeiHDLCPort::GetUnderrunAction ()**

Get the action to be taken when an overrun condition occurs

**Returns:**

the current underrun action

**See also:**

**SetUnderrunAction** (p. 264)

**2.89.2.14 UeiDaqAPI void UeiDaq::CUeiHDLCPort::SetUnderrunAction (tUeiHDLCPortUnderrunAction *underrunAction*)**

Set the action to be taken when an underrun condition occurs

**Parameters:**

*underrunAction* The new underrun action

**See also:**

**GetUnderrunAction** (p. 264)



**2.89.2.15 UeiDaqAPI tUeiHDLCPortEncoding UeiDaq::CUeiHDLCPort::GetEncoding ()**

Get the encoding used to transmit data over the serial lines

**Returns:**

the current encoding

**See also:**

**SetEncoding** (p. 265)

**2.89.2.16 UeiDaqAPI void UeiDaq::CUeiHDLCPort::SetEncoding (tUeiHDLCPortEncoding *encoding*)**

Set the encoding used to transmit data over the serial lines

**Parameters:**

*encoding* The new encoding

**See also:**

**GetEncoding** (p. 265)

**2.89.2.17 UeiDaqAPI tUeiHDLCPortClockSource UeiDaq::CUeiHDLCPort::GetRXClockSource ()**

Get the clock source for the receiver

**Returns:**

the current RX clock source

**See also:**

**SetRXClockSource** (p. 265)

**2.89.2.18 UeiDaqAPI void UeiDaq::CUeiHDLCPort::SetRXClockSource (tUeiHDLCPortClockSource *clockSource*)**

Set the clock source for the receiver

**Parameters:**

*clockSource* The new RX clock source

**See also:**

**GetRXClockSource** (p. 265)

**2.89.2.19 UeiDaqAPI tUeiHDLCPortClockSource UeiDaq::CUeiHDLCPort::GetTXClockSource ()**

Get the clock source for the transmitter

**Returns:**

the current TX clock source

**See also:**

**SetTXClockSource** (p. 266)

**2.89.2.20 UeiDaqAPI void UeiDaq::CUeiHDLCPort::SetTXClockSource (tUeiHDLCPortClockSource *clockSource*)**

Set the clock source for the transmitter

**Parameters:**

*clockSource* The new TX clock source

**See also:**

**GetRXClockSource** (p. 265)

**2.89.2.21 UeiDaqAPI tUeiHDLCPortCRCMode UeiDaq::CUeiHDLCPort::GetCRCMode ()**

Get the method used to calculate HDLC frame's CRC

**Returns:**

the current CRC mode

**See also:**

**SetCRCMode** (p. 266)

**2.89.2.22 UeiDaqAPI void UeiDaq::CUeiHDLCPort::SetCRCMode (tUeiHDLCPortCRCMode *crcMode*)**

Set the method used to calculate HDLC frame's CRC

**Parameters:**

*crcMode* The new CRC mode

**See also:**

**GetCRCMode** (p. 266)

**2.89.2.23 UeiDaqAPI tUeiHDLCPortFilterMode UeiDaq::CUeiHDLCPort::GetFilterMode ()**

Get the mode used to filter incoming frames

**Returns:**

the current filter mode

**See also:**

**SetFilterMode** (p. 267)

**2.89.2.24 UeiDaqAPI void UeiDaq::CUeiHDLCPort::SetFilterMode (tUeiHDLCPortFilterMode *filterMode*)**

Set the mode used to filter incoming frames

**Parameters:**

*filterMode* The new filter mode

**See also:**

**GetFilterMode** (p. 267)

**2.89.2.25 UeiDaqAPI uInt8 UeiDaq::CUeiHDLCPort::GetFilterAddress ()**

Get the filter address

**Returns:**

the current filter address

**See also:**

**SetFilterAddress** (p. 267)

**2.89.2.26 UeiDaqAPI void UeiDaq::CUeiHDLCPort::SetFilterAddress (uInt8 *filterAddress*)**

Set the filter address

**Parameters:**

*filterAddress* The new filter address

**See also:**

**GetFilterAddress** (p. 267)

**2.89.2.27 UeiDaqAPI tUeiHDLCPortPreamble UeiDaq::CUeiHDLCPort::GetPreamble ()**

Get the preamble

**Returns:**

the current preamble

**See also:**

**SetPreamble** (p. 268)

**2.89.2.28 UeiDaqAPI void UeiDaq::CUeiHDLCPort::SetPreamble (tUeiHDLCPortPreamble *preamble*)**

Set the preamble

**Parameters:**

*preamble* The new preamble

**See also:**

**GetPreamble** (p. 268)

**2.89.2.29 UeiDaqAPI tUeiHDLCPortPreambleSize UeiDaq::CUeiHDLCPort::GetPreamble-Size ()**

Get the preamble size

**Returns:**

the current preamble size

**See also:**

**SetPreambleSize** (p. 268)

**2.89.2.30 UeiDaqAPI void UeiDaq::CUeiHDLCPort::SetPreambleSize (tUeiHDLCPortPreambleSize *preambleSize*)**

Set the preamble size

**Parameters:**

*preambleSize* The new preamble size

**See also:**

**GetPreambleSize** (p. 268)

### 2.89.2.31 UeiDaqAPI tUeiHDLCPortIdleCharacter UeiDaq::CUeiHDLCPort::GetIdleCharacter ()

Get the idle character

**Returns:**

the current idle character

**See also:**

**SetIdleCharacter** (p. 269)

### 2.89.2.32 UeiDaqAPI void UeiDaq::CUeiHDLCPort::SetIdleCharacter (tUeiHDLCPortIdleCharacter *idleChar*)

Set the idle character

**Parameters:**

*idleChar* The new idle character

**See also:**

**GetIdleCharacter** (p. 269)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.90 UeiDaq::CUEiHDLCReader Class Reference

HDLC Reader class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiHDLCReader (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiHDLCReader ()  
*Destructor.*
- UeiDaqAPI void Read (Int32 bufferSize, Int8 \*pBuffer, Int32 \*numBytesRead)  
*Read data from the HDLC port.*
- UeiDaqAPI void ReadAsync (Int32 bufferSize, Int8 \*pBuffer)  
*Read data from the HDLC port asynchronously.*
- UeiDaqAPI void AddEventListener (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.90.1 Detailed Description

Class that handles reading data messages of a stream coming from a HDLC interface

### 2.90.2 Constructor & Destructor Documentation

#### 2.90.2.1 UeiDaqAPI UeiDaq::CUEiHDLCReader::CUEiHDLCReader (CUEiDataStream \*pDataStream, Int32 port = 0)

**Parameters:**

*pDataStream* represents the source of data to read  
*port* The HDLC port to read data from

### 2.90.3 Member Function Documentation

#### 2.90.3.1 UeiDaqAPI void UeiDaq::CUEiHDLCReader::Read (Int32 bufferSize, Int8 \* pBuffer, Int32 \* numBytesRead)

Read a data message from the input stream

**Parameters:**

*bufferSize* the size of the destination buffer  
*pBuffer* destination buffer  
*numBytesRead* the actual number of bytes read from the HDLC port

### 2.90.3.2 UeiDaqAPI void UeiDaq::CUeiHDLReader::ReadAsync (Int32 *bufferSize*, Int8 \* *pBuffer*)

Read a data message from the input stream

**Parameters:**

*bufferSize* the size of the destination buffer

*pBuffer* destination buffer

### 2.90.3.3 UeiDaqAPI void UeiDaq::CUeiHDLReader::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements **IUeiEventListener** (p. 549) interface

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.91 UeiDaq::CUEiHDLCWriter Class Reference

HDLC Writer class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiHDLCWriter (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiHDLCWriter ()  
*Destructor.*
- UeiDaqAPI void Write (Int32 bufferSize, Int8 \*pBuffer, Int32 \*numBytesWritten)  
*Write data to the HDLC port.*
- UeiDaqAPI void WriteAsync (Int32 bufferSize, Int8 \*pBuffer)  
*Write data to the HDLC port asynchronously.*
- UeiDaqAPI void AddEventListener (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.91.1 Detailed Description

Class that handles writing data messages to a stream going through a HDLC interface

### 2.91.2 Constructor & Destructor Documentation

2.91.2.1 UeiDaqAPI UeiDaq::CUEiHDLCWriter::CUEiHDLCWriter (CUEiDataStream \*pDataStream, Int32 port = 0)

Parameters:

*pDataStream* represents the destination where to write data  
*port* the HDLC port to write data to

### 2.91.3 Member Function Documentation

2.91.3.1 UeiDaqAPI void UeiDaq::CUEiHDLCWriter::Write (Int32 bufferSize, Int8 \*pBuffer, Int32 \*numBytesWritten)

Write a data message to the HDLC port

Parameters:

*bufferSize* the size of the source buffer  
*pBuffer* source buffer  
*numBytesWritten* the actual number of bytes written to the HDLC port



### 2.91.3.2 UeiDaqAPI void UeiDaq::CUeiHDLCWriter::WriteAsync (Int32 *bufferSize*, Int8 \* *pBuffer*)

Write a data message to the HDLC port

**Parameters:**

*bufferSize* the size of the source buffer

*pBuffer* source buffer

### 2.91.3.3 UeiDaqAPI void UeiDaq::CUeiHDLCWriter::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements **IUeiEventListener** (p. 549) interface

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.92 UeiDaq::CUEiI2CMasterPort Class Reference

Manage I2C master port settings.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiChannel.

### Public Member Functions

- UeiDaqAPI CUEiI2CMasterPort ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiI2CMasterPort ()  
*Destructor.*
- UeiDaqAPI tUeiI2CPortSpeed GetSpeed ()  
*Get the I2C bus bit rate.*
- UeiDaqAPI void SetSpeed (tUeiI2CPortSpeed bitRate)  
*Set the I2C bus bit rate.*
- UeiDaqAPI float GetCustomSpeed ()  
*Get the I2C bus custom bit rate.*
- UeiDaqAPI void SetCustomSpeed (float bitRate)  
*Set the I2C bus custom bit rate.*
- UeiDaqAPI tUeiI2CTTLLevel GetTTLLevel ()  
*Get the I2C bus TTL level.*
- UeiDaqAPI void SetTTLLevel (tUeiI2CTTLLevel ttlLevel)  
*Set the I2C bus TTL level.*
- UeiDaqAPI bool IsSecureShellEnabled ()  
*Query the secure shell feature.*
- UeiDaqAPI void EnableSecureShell (bool enabled)  
*Enable or Disable secure shell feature.*
- UeiDaqAPI bool IsTerminationResistorEnabled ()  
*Query the termination resistor feature.*
- UeiDaqAPI void EnableTerminationResistor (bool enabled)  
*Enable or Disable termination resistor.*
- UeiDaqAPI tUeiI2CLoopback GetLoopbackMode ()  
*Get the loopback mode.*
- UeiDaqAPI void SetLoopbackMode (tUeiI2CLoopback mode)

*Get the loopback mode.*

- UeiDaqAPI **uInt16 GetByteToByteDelay ()**  
*Get the delay in microseconds that the master will delay between bytes.*
- UeiDaqAPI void **SetByteToByteDelay (uInt16 delayUs)**  
*Set the delay in microseconds that the master will delay between bytes.*
- UeiDaqAPI **uInt16 GetMaxClockStretchingDelay ()**  
*Get the time in microseconds that the master will allow a slave to delay the clock.*
- UeiDaqAPI void **SetMaxClockStretchingDelay (uInt16 delayUs)**  
*Set the time in microseconds that the master will allow a slave to delay the clock.*

## 2.92.1 Detailed Description

This objects stores I2C master port settings

## 2.92.2 Member Function Documentation

### 2.92.2.1 UeiDaqAPI tUeiI2CPortSpeed UeiDaq::CUeiI2CMasterPort::GetSpeed ()

Get the number of data bits transmitted per second.

#### Returns:

the I2C bus bit rate.

### 2.92.2.2 UeiDaqAPI void UeiDaq::CUeiI2CMasterPort::SetSpeed (tUeiI2CPortSpeed *bitRate*)

Set the number of data bits transmitted per second.

#### Parameters:

*bitRate* the new I2C bus bit rate.

### 2.92.2.3 UeiDaqAPI float UeiDaq::CUeiI2CMasterPort::GetCustomSpeed ()

Get the number of data bits transmitted per second.

#### Returns:

the I2C bus custom bit rate.

**2.92.2.4 UeiDaqAPI void UeiDaq::CUeiI2CMasterPort::SetCustomSpeed (float *bitRate*)**

Set the number of data bits transmitted per second.

**Parameters:**

*bitRate* the new I2C bus custom bit rate.

**2.92.2.5 UeiDaqAPI tUeiI2CTTLLevel UeiDaq::CUeiI2CMasterPort::GetTTLLevel ()**

Get the TTL level for data and clock signals.

**Returns:**

the TTL level.

**2.92.2.6 UeiDaqAPI void UeiDaq::CUeiI2CMasterPort::SetTTLLevel (tUeiI2CTTLLevel *tTTLLevel*)**

Set the TTL level for data and clock signals.

**Parameters:**

*tTTLLevel* the new TTL level.

**2.92.2.7 UeiDaqAPI bool UeiDaq::CUeiI2CMasterPort::IsSecureShellEnabled ()**

Query status of secure shell feature.

**Returns:**

the secure shell status.

**2.92.2.8 UeiDaqAPI void UeiDaq::CUeiI2CMasterPort::EnableSecureShell (bool *enabled*)**

Enable or Disable secure shell.

**Parameters:**

*enabled* the new secure shell state.

**2.92.2.9 UeiDaqAPI bool UeiDaq::CUeiI2CMasterPort::IsTerminationResistorEnabled ()**

Query the termination resistor feature.

**Returns:**

the current termination resistor status.

**2.92.2.10 UeiDaqAPI void UeiDaq::CUEI2CMasterPort::EnableTerminationResistor (bool *enabled*)**

Enable or Disable termination resistor.

**Parameters:**

*enabled* the new termination resistor state.

**2.92.2.11 UeiDaqAPI tUeiI2CLoopback UeiDaq::CUEI2CMasterPort::GetLoopbackMode ()**

Get the loopback mode.

**Returns:**

the current loopback mode.

**2.92.2.12 UeiDaqAPI void UeiDaq::CUEI2CMasterPort::SetLoopbackMode (tUeiI2CLoopback *mode*)**

Get the loopback mode.

**Parameters:**

*mode* the new loopback mode.

**2.92.2.13 UeiDaqAPI uInt16 UeiDaq::CUEI2CMasterPort::GetByteToByteDelay ()**

Get the delay in microseconds that the master will delay between sending bytes

**Returns:**

the current delay in microseconds

**2.92.2.14 UeiDaqAPI void UeiDaq::CUEI2CMasterPort::SetByteToByteDelay (uInt16 *delayUs*)**

Set the delay in microseconds that the master will delay between sending bytes.

**Parameters:**

*delayUs* the new delay in microseconds

**2.92.2.15 UeiDaqAPI uInt16 UeiDaq::CUEI2CMasterPort::GetMaxClockStretchingDelay ()**

Get the time in microseconds that the master will allow a slave to delay the clock

**Returns:**

the current time in microseconds

### 2.92.2.16 UeiDaqAPI void UeiDaq::CUeiI2CMasterPort::SetMaxClockStretchingDelay (uInt16 *delayUs*)

Set the time in microseconds that the master will allow a slave to delay the clock

**Parameters:**

*delayUs* the new time in microseconds

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.93 UeiDaq::CUEiI2CSlavePort Class Reference

Manage I2C slave port settings.

`#include <UeiChannel.h>`

Inherits **UeiDaq::CUEiChannel**.

### Public Member Functions

- **UeiDaqAPI CUEiI2CSlavePort ()**  
*Constructor.*
- **virtual UeiDaqAPI ~CUEiI2CSlavePort ()**  
*Destructor.*
- **UeiDaqAPI tUeiI2CTTLLevel GetTTLLevel ()**  
*Get the I2C bus TTL level.*
- **UeiDaqAPI void SetTTLLevel (tUeiI2CTTLLevel ttlLevel)**  
*Set the I2C bus TTL level.*
- **UeiDaqAPI tUeiI2CSlaveAddressWidth GetSlaveAddressWidth ()**  
*Get the slave address width.*
- **UeiDaqAPI void SetSlaveAddressWidth (tUeiI2CSlaveAddressWidth width)**  
*Set the I2C slave address width.*
- **UeiDaqAPI int GetSlaveAddress ()**  
*Get the slave address.*
- **UeiDaqAPI void SetSlaveAddress (int address)**  
*Set the slave address.*
- **UeiDaqAPI bool IsBusMonitorEnabled ()**  
*Query the bus monitor feature.*
- **UeiDaqAPI void EnableBusMonitor (bool enabled)**  
*Enable or disable bus monitor.*
- **UeiDaqAPI bool IsBusMonitorAckEnabled ()**  
*Query the bus monitor ACK feature.*
- **UeiDaqAPI void EnableBusMonitorAck (bool enabled)**  
*Enable or disable bus monitor ACK.*
- **UeiDaqAPI tUeiI2CSlaveDataMode GetTransmitDataMode ()**  
*Get slave transmit data mode.*
- **UeiDaqAPI void SetTransmitDataMode (tUeiI2CSlaveDataMode dataMode)**

*Set slave transmit data mode.*

- UeiDaqAPI **uInt8 GetSlaveRegisterData** (int byteIndex)  
*Get data transmitted when in Register mode or padding data when in FIFO mode.*
- UeiDaqAPI void **SetSlaveRegisterData** (int byteIndex, **uInt8** data)  
*Set data transmitted when in Register mode or padding data when in FIFO mode.*
- UeiDaqAPI int **GetSlaveRegisterDataSize** ()  
*Get the number of bytes used in slave data when in Register data mode.*
- UeiDaqAPI void **SetSlaveRegisterDataSize** (int size)  
*Set the number of bytes used in slave data when in Register data mode.*
- UeiDaqAPI int **GetMaxWordsPerAck** ()  
*Get maximum number of words slave will receive per transmission.*
- UeiDaqAPI void **SetMaxWordsPerAck** (int maxWords)  
*Set maximum number of words slave will receive per transmission.*
- UeiDaqAPI **uInt16 GetClockStretchingDelay** ()  
*Get the number of clocks the slave will delay an ACK.*
- UeiDaqAPI void **SetClockStretchingDelay** (**uInt16** clocks)  
*Get the number of clocks the slave will delay an ACK.*
- UeiDaqAPI bool **IsAddressClockStretchingEnabled** ()  
*Query the status of clock stretching during address cycle.*
- UeiDaqAPI void **EnableAddressClockStretching** (bool enabled)  
*Enable clock stretching during address cycle.*
- UeiDaqAPI bool **IsTransmitClockStretchingEnabled** ()  
*Query the status of clock stretching during transmit cycle.*
- UeiDaqAPI void **EnableTransmitClockStretching** (bool enabled)  
*Enable clock stretching during transmit cycle.*
- UeiDaqAPI bool **IsReceiveClockStretchingEnabled** ()  
*Query the status of clock stretching during receive cycle.*
- UeiDaqAPI void **EnableReceiveClockStretching** (bool enabled)  
*Enable clock stretching during receive cycle.*

### 2.93.1 Detailed Description

This objects stores I2C slave port settings



## 2.93.2 Member Function Documentation

### 2.93.2.1 UeiDaqAPI tUeiI2CTTLLevel UeiDaq::CUEiI2CSlavePort::GetTTLLevel ()

Get the TTL level for data and clock signals.

**Returns:**

the TTL level.

### 2.93.2.2 UeiDaqAPI void UeiDaq::CUEiI2CSlavePort::SetTTLLevel (tUeiI2CTTLLevel *ttlLevel*)

Set the TTL level for data and clock signals.

**Parameters:**

*ttlLevel* the new TTL level.

### 2.93.2.3 UeiDaqAPI tUeiI2CSlaveAddressWidth UeiDaq::CUEiI2CSlavePort::GetSlaveAddressWidth ()

Get the slave address width.

**Returns:**

the slave address width.

### 2.93.2.4 UeiDaqAPI void UeiDaq::CUEiI2CSlavePort::SetSlaveAddressWidth (tUeiI2CSlaveAddressWidth *width*)

Set the slave address width.

**Parameters:**

*width* the new slave address width.

### 2.93.2.5 UeiDaqAPI int UeiDaq::CUEiI2CSlavePort::GetSlaveAddress ()

Get the slave address.

**Returns:**

the slave address.

### 2.93.2.6 UeiDaqAPI void UeiDaq::CUEiI2CSlavePort::SetSlaveAddress (int *address*)

Set the slave address.

**Parameters:**

*address* the new slave address.

**2.93.2.7 UeiDaqAPI bool UeiDaq::CUeiI2CSlavePort::IsBusMonitorEnabled ()**

Query the status of the bus monitor feature.

**Returns:**

the status of the bus monitor feature.

**2.93.2.8 UeiDaqAPI void UeiDaq::CUeiI2CSlavePort::EnableBusMonitor (bool *enabled*)**

Enable or disable bus monitor.

**Parameters:**

*enabled* the new bus monitor state.

**2.93.2.9 UeiDaqAPI bool UeiDaq::CUeiI2CSlavePort::IsBusMonitorAckEnabled ()**

Query the status of the bus monitor ACK feature. If enabled, bus monitor will generate an ACK on receiving data or address to allow simulating multiple devices on the bus.

**Returns:**

the status of the bus monitor ACK feature.

**2.93.2.10 UeiDaqAPI void UeiDaq::CUeiI2CSlavePort::EnableBusMonitorAck (bool *enabled*)**

Enable or disable bus monitor ACK. If enabled, bus monitor will generate an ACK on receiving data or address to allow simulating multiple devices on the bus.

**Parameters:**

*enabled* the new bus monitor ACK state.

**2.93.2.11 UeiDaqAPI tUeiI2CSlaveDataMode UeiDaq::CUeiI2CSlavePort::GetTransmit-DataMode ()**

Get slave transmit data mode

**Returns:**

the slave transmit data mode

**2.93.2.12 UeiDaqAPI void UeiDaq::CUeiI2CSlavePort::SetTransmitDataMode (tUeiI2CSlaveDataMode *dataMode*)**

Set slave transmit data mode

**Parameters:**

*dataMode* the new slave transmit data mode

**2.93.2.13 UeiDaqAPI uInt8 UeiDaq::CUEiI2CSlavePort::GetSlaveRegisterData (int *byteIndex*)**

Get data transmitted when in Register mode or padding data when in FIFO mode.

**Parameters:**

*byteIndex* index of the byte to retrieve, 0-3

**Returns:**

data used in Register mode or padding data in FIFO mode.

**2.93.2.14 UeiDaqAPI void UeiDaq::CUEiI2CSlavePort::SetSlaveRegisterData (int *byteIndex*, uInt8 *data*)**

Set data transmitted when in Register mode or padding data when in FIFO mode.

**Parameters:**

*byteIndex* index of the byte to set, 0-3

*data* the new byte data to use

**2.93.2.15 UeiDaqAPI int UeiDaq::CUEiI2CSlavePort::GetSlaveRegisterDataSize ()**

Get the number of bytes used in slave data when in Register data mode.

**Returns:**

the number of bytes used in slave data when in Register data mode

**2.93.2.16 UeiDaqAPI void UeiDaq::CUEiI2CSlavePort::SetSlaveRegisterDataSize (int *size*)**

Set the number of bytes used in slave data when in Register data mode.

**Parameters:**

*size* the new number of bytes used in slave data when in Register data mode

**2.93.2.17 UeiDaqAPI int UeiDaq::CUEiI2CSlavePort::GetMaxWordsPerAck ()**

Get maximum number of words slave will receive per transmission

**Returns:**

the maximum number of words slave will receive per transmission

**2.93.2.18 UeiDaqAPI void UeiDaq::CUEI2CSlavePort::SetMaxWordsPerAck (int *maxWords*)**

Set maximum number of words slave will receive per transmission

**Parameters:**

*maxWords* the new maximum number of words slave will receive per transmission

**2.93.2.19 UeiDaqAPI uInt16 UeiDaq::CUEI2CSlavePort::GetClockStretchingDelay ()**

Get the delay in 15ns clock increments that the slave will delay an ACK. The clock stretching delay must also be individually enabled for address, transmit, and receive cycles. Max clock stretching delay is ~62ms.

**Returns:**

the current delay in clocks

**2.93.2.20 UeiDaqAPI void UeiDaq::CUEI2CSlavePort::SetClockStretchingDelay (uInt16 *clocks*)**

Get the delay in 15ns clock increments that the slave will delay an ACK. The clock stretching delay must also be individually enabled for address, transmit, and receive cycles. Max clock stretching delay is ~62ms.

**Parameters:**

*clocks* the new delay in clocks

**2.93.2.21 UeiDaqAPI bool UeiDaq::CUEI2CSlavePort::IsAddressClockStretchingEnabled ()**

Query the status of clock stretching during address cycle.

**Returns:**

the status of clock stretching during address cycle.

**2.93.2.22 UeiDaqAPI void UeiDaq::CUEI2CSlavePort::EnableAddressClockStretching (bool *enabled*)**

Enable clock stretching during address cycle.

**Parameters:**

*enabled* the new clock stretching during address cycle state

**2.93.2.23 UeiDaqAPI bool UeiDaq::CUEI2CSlavePort::IsTransmitClockStretchingEnabled ()**

Query the status of clock stretching during transmit cycle.

**Returns:**

the status of clock stretching during transmit cycle.

**2.93.2.24 UeiDaqAPI void UeiDaq::CUEI2CSlavePort::EnableTransmitClockStretching (bool *enabled*)**

Enable clock stretching during transmit cycle.

**Parameters:**

*enabled* the new clock stretching during transmit cycle state

**2.93.2.25 UeiDaqAPI bool UeiDaq::CUEI2CSlavePort::IsReceiveClockStretchingEnabled ()**

Query the status of clock stretching during receive cycle.

**Returns:**

the status of clock stretching during receive cycle.

**2.93.2.26 UeiDaqAPI void UeiDaq::CUEI2CSlavePort::EnableReceiveClockStretching (bool *enabled*)**

Enable clock stretching during receive cycle.

**Parameters:**

*enabled* the new clock stretching during receive cycle state

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.94 UeiDaq::CUEiIRIGDOTTLChannel Class Reference

Manages settings for each IRIG digital TTL output port.

#include <UeiChannel.h>

Inherits **UeiDaq::CUEiChannel**.

### Public Member Functions

- **UeiDaqAPI CUEiIRIGDOTTLChannel ()**  
*Constructor.*
- **virtual UeiDaqAPI ~CUEiIRIGDOTTLChannel ()**  
*Destructor.*
- **UeiDaqAPI tUeiIRIGDOTTLSource GetSource (int line)**  
*Get the source for the specified TTL output.*
- **UeiDaqAPI void SetSource (int line, tUeiIRIGDOTTLSource source)**  
*Set the source for the specified TTL output.*
- **UeiDaqAPI bool IsTwoTTLBuffersEnabled (void)**  
*Get the TTL buffers state.*
- **UeiDaqAPI void EnableTwoTTLBuffers (bool enableTwoTTLBuffers)**  
*Set the TTL buffers state.*
- **UeiDaqAPI bool Is40nsPulseEnabled (int line)**  
*Get the pulse shape state.*
- **UeiDaqAPI void Enable40nsPulse (int line, bool enable40nsPulse)**  
*Set the pulse shape state.*
- **UeiDaqAPI bool IsSyncLineDriven (int line)**  
*Get the sync line state for the specified TTL output.*
- **UeiDaqAPI void DriveSyncLine (int line, bool driveSyncLine)**  
*Set the sync line state for the specified TTL output.*
- **UeiDaqAPI int GetEventModuleRate (int eventChannel)**  
*Get event module PLL output rate.*
- **UeiDaqAPI void SetEventModuleRate (int eventChannel, int rate)**  
*Set event module PLL output rate.*
- **UeiDaqAPI tUeiIRIGEventSource GetEventModuleSource (int eventChannel)**  
*Get event module reference clock.*
- **UeiDaqAPI void SetEventModuleSource (int eventChannel, tUeiIRIGEventSource source)**

*Set event module reference clock.*

### 2.94.1 Detailed Description

Manages settings for each IRIG digital TTL ouput port

### 2.94.2 Member Function Documentation

#### 2.94.2.1 UeiDaqAPI tUeiIRIGDOTTLSource UeiDaq::CUEiIRIGDOTTLChannel::GetSource (int *line*)

Get the source for the specified TTL output

**Parameters:**

*line* the TTL output line

**Returns:**

the TTL source.

**See also:**

[SetSource](#) (p. 287)

#### 2.94.2.2 UeiDaqAPI void UeiDaq::CUEiIRIGDOTTLChannel::SetSource (int *line*, tUeiIRIGDOTTLSource *source*)

Set the source for the specified TTL output

**Parameters:**

*line* the TTL output line

*source* the new source.

**See also:**

[GetSource](#) (p. 287)

#### 2.94.2.3 UeiDaqAPI bool UeiDaq::CUEiIRIGDOTTLChannel::IsTwoTTLBuffersEnabled (void)

Determines whether one or two TTL buffers are used to drive TTL lines. Enabling two drivers together provide stronger driving capabilities

**Returns:**

The TTL buffers state.

**See also:**

[EnableTwoTTLBuffers](#) (p. 288)

**2.94.2.4 UeiDaqAPI void UeiDaq::CUeiIRIGDOTTLChannel::EnableTwoTTLBuffers (bool *enableTwoTTLBuffers*)**

If selected, two TTL buffers are used to drive TTL lines. Enabling two drivers together provide stronger driving capabilities

**Parameters:**

*enableTwoTTLBuffers* true to use two buffers, false to use one buffer

**See also:**

**IsTwoTTLBuffersEnabled** (p. 287)

**2.94.2.5 UeiDaqAPI bool UeiDaq::CUeiIRIGDOTTLChannel::Is40nsPulseEnabled (int *line*)**

Determines whether TTL pulses are 60us or 40ns wide

**Parameters:**

*line* the TTL output line

**Returns:**

The TTL buffers state.

**See also:**

**Enable40nsPulse** (p. 288)

**2.94.2.6 UeiDaqAPI void UeiDaq::CUeiIRIGDOTTLChannel::Enable40nsPulse (int *line*, bool *enable40nsPulse*)**

If selected, TTL pulses are 40ns wide otherwise they are 60us wide by default

**Parameters:**

*line* the TTL output line

*enable40nsPulse* true to emit 40ns pulses, false to emit 60us pulses

**See also:**

**Is40nsPulseEnabled** (p. 288)

**2.94.2.7 UeiDaqAPI bool UeiDaq::CUeiIRIGDOTTLChannel::IsSyncLineDriven (int *line*)**

Determines whether the specified TTL output will be routed to the corresponding SYNC line

**Parameters:**

*line* the TTL output line



**Returns:**

The sync line state.

**See also:**

**DriveSyncLine** (p. 289)

**2.94.2.8 UeiDaqAPI void UeiDaq::CUEiIRIGDOTTLChannel::DriveSyncLine (int *line*, bool *driveSyncLine*)**

If selected, the specified TTL output is routed to the corresponding SYNC line

**Parameters:**

*line* the TTL output line

*driveSyncLine* true to emit 40ns pulses, false to emit 60us pulses

**See also:**

**IsSyncLineDriven** (p. 288)

**2.94.2.9 UeiDaqAPI int UeiDaq::CUEiIRIGDOTTLChannel::GetEventModuleRate (int *eventChannel*)**

The event module creates timed interrupts and provides synchronization signals to the outside world through the TTL outputs or the sync lines. The event module includes four event channels, each channel is equipped with a DPLL that can generate a clock signal synchronized with a much slower reference clock such as the 1PPS signal from the IRIG input or from the GPS input. The rate is specified in number of output pulses per reference pulse.

**Parameters:**

*eventChannel* the event channel to configure

**Returns:**

the current rate of the signal generated by the event module PLL

**2.94.2.10 UeiDaqAPI void UeiDaq::CUEiIRIGDOTTLChannel::SetEventModuleRate (int *eventChannel*, int *rate*)****Parameters:**

*eventChannel* the event channel to configure

*rate* the rate of the signal generated by the event module PLL

**2.94.2.11 UeiDaqAPI tUeiIRIGEventSource UeiDaq::CUeiIRIGDOTTLChannel::GetEventModuleSource (int *eventChannel*)**

The event module creates timed interrupts and provides synchronization signals to the outside world through the TTL outputs or the sync lines. The event module includes four event channels, each channel is equipped with a DPLL that can generate a clock signal synchronized with a much slower reference clock such as the 1PPS signal from the IRIG input or from the GPS input

**Parameters:**

*eventChannel* the event channel to configure

**Returns:**

the current source of the event module PLL reference clock

**2.94.2.12 UeiDaqAPI void UeiDaq::CUeiIRIGDOTTLChannel::SetEventModuleSource (int *eventChannel*, tUeiIRIGEventSource *source*)**

The event module creates timed interrupts and provides synchronization signals to the outside world through the TTL outputs or the sync lines. The event module includes four event channels, each channel is equipped with a DPLL that can generate a clock signal synchronized with a much slower reference clock such as the 1PPS signal from the IRIG input or from the GPS input

**Parameters:**

*eventChannel* the event channel to configure

*source* the source of the event module PLL reference clock

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.95 UeiDaq::CUEiIRIGInputChannel Class Reference

Manages settings for each IRIG time code input channel.

`#include <UeiChannel.h>`

Inherits `UeiDaq::CUEiChannel`.

### Public Member Functions

- `UeiDaqAPI CUEiIRIGInputChannel ()`  
*Constructor.*
- `virtual UeiDaqAPI ~CUEiIRIGInputChannel ()`  
*Destructor.*
- `UeiDaqAPI tUeiIRIGDecoderInputType GetTimeDecoderInput ()`  
*Get the time decoder input type.*
- `UeiDaqAPI void SetTimeDecoderInput (tUeiIRIGDecoderInputType input)`  
*Set the time decoder input type.*
- `UeiDaqAPI tUeiIRIGTimeCodeFormat GetTimeCodeFormat ()`  
*Get the time code format.*
- `UeiDaqAPI void SetTimeCodeFormat (tUeiIRIGTimeCodeFormat format)`  
*Set the time decoder input type.*
- `UeiDaqAPI bool IsExternalClockEnabled (void)`  
*Get the external clock state.*
- `UeiDaqAPI void EnableExternalClock (bool enableExternalClock)`  
*Set the external clock state.*
- `UeiDaqAPI bool IsIdleCharacterEnabled (void)`  
*Get the idle character state.*
- `UeiDaqAPI void EnableIdleCharacter (bool enableIdleChars)`  
*Set the idle character state.*
- `UeiDaqAPI bool IsSingleP0MarkerEnabled (void)`  
*Get the single P0 marker state.*
- `UeiDaqAPI void EnableSingleP0Marker (bool enableSingleP0Marker)`  
*Set the single P0 marker state.*
- `UeiDaqAPI bool IsTimeKeeperConnectionEnabled (void)`  
*Get the time keeper "time ready" connection state.*
- `UeiDaqAPI void EnableTimeKeeperConnection (bool enableTKConnect)`

*Set the single P0 marker state.*

- UeiDaqAPI bool **IsExtra1PPSEnabled** (void)  
*Get the extra 1PPS state.*
- UeiDaqAPI void **EnableExtra1PPS** (bool enableExtra1PPS)  
*Set the single P0 marker state.*

### 2.95.1 Detailed Description

Manages settings for each IRIG time code input channel

### 2.95.2 Member Function Documentation

#### 2.95.2.1 UeiDaqAPI tUeiIRIGDecoderInputType UeiDaq::CUeiIRIGInputChannel::GetTimeDecoderInput ()

Get the type of time code connected to the device.

**Returns:**

the time decoder input type.

**See also:**

**SetTimeDecoderInput** (p. 292)

#### 2.95.2.2 UeiDaqAPI void UeiDaq::CUeiIRIGInputChannel::SetTimeDecoderInput (tUeiIRIGDecoderInputType *input*)

Set the type of time code connected to the device.

**Parameters:**

*input* the new time decoder type.

**See also:**

**GetTimeDecoderInput** (p. 292)

#### 2.95.2.3 UeiDaqAPI tUeiIRIGTimeCodeFormat UeiDaq::CUeiIRIGInputChannel::GetTimeCodeFormat ()

Get the time code format used by the signal connected to the device.

**Returns:**

the time code format.

**See also:**

**SetTimeCodeFormat** (p. 293)

#### 2.95.2.4 UeiDaqAPI void UeiDaq::CUEiIRIGInputChannel::SetTimeCodeFormat (tUeiIRIGTimeCodeFormat *format*)

Set the time code format used by the signal connected to the device.

**Parameters:**

*format* the new time code format.

**See also:**

[GetTimeCodeFormat](#) (p. 292)

#### 2.95.2.5 UeiDaqAPI bool UeiDaq::CUEiIRIGInputChannel::IsExternalClockEnabled (void)

Determines whether time decoder is using an external 10MHz clock connected to RFIn1

**Returns:**

The external clock state.

**See also:**

[EnableExternalClock](#) (p. 293)

#### 2.95.2.6 UeiDaqAPI void UeiDaq::CUEiIRIGInputChannel::EnableExternalClock (bool *enableExternalClock*)

If selected, time decoder uses an external 10MHz clock connected to RFIn1

**Parameters:**

*enableExternalClock* true to turn external clock on, false otherwise

**See also:**

[IsExternalClockEnabled](#) (p. 293)

#### 2.95.2.7 UeiDaqAPI bool UeiDaq::CUEiIRIGInputChannel::IsIdleCharacterEnabled (void)

Determines whether idle character in the timing byte stream are accepted

**Returns:**

The idle character state.

**See also:**

[EnableIdleCharacter](#) (p. 294)

**2.95.2.8 UeiDaqAPI void UeiDaq::CUeiIRIGInputChannel::EnableIdleCharacter (bool *enableIdleChars*)**

If selected, idle characters in the timing byte stream will be accepted

**Parameters:**

*enableIdleChars* true to accept idle characters, false otherwise

**See also:**

**IsIdleCharacterEnabled** (p. 293)

**2.95.2.9 UeiDaqAPI bool UeiDaq::CUeiIRIGInputChannel::IsSingleP0MarkerEnabled (void)**

Determines whether to use only one marker P0 in the timing byte stream

**Returns:**

The single P0 marker state.

**See also:**

**EnableSingleP0Marker** (p. 294)

**2.95.2.10 UeiDaqAPI void UeiDaq::CUeiIRIGInputChannel::EnableSingleP0Marker (bool *enableSingleP0Marker*)**

If selected, Only one P0 marker is used in the timing byte stream

**Parameters:**

*enableSingleP0Marker* true to only use one P0 marker, false otherwise

**See also:**

**IsSingleP0MarkerEnabled** (p. 294)

**2.95.2.11 UeiDaqAPI bool UeiDaq::CUeiIRIGInputChannel::IsTimeKeeperConnection-Enabled (void)**

Determines whether "time ready" strobe is connected to time keeper

**Returns:**

The Time Keeper connection state.

**See also:**

**EnableTimeKeeperConnection** (p. 295)

**2.95.2.12 UeiDaqAPI void UeiDaq::CUeiIRIGInputChannel::EnableTimeKeeperConnection (bool *enableTKConnect*)**

If selected, "time ready" strobe is connected to time keeper

**Parameters:**

*enableTKConnect* true to keep time decoder and time keeper connected, false otherwise

**See also:**

**IsTimeKeeperConnectionEnabled** (p. 294)

**2.95.2.13 UeiDaqAPI bool UeiDaq::CUeiIRIGInputChannel::IsExtra1PPSEnabled (void)**

Determines whether an extra 1PPS pulse is emitted when PPM or PPH comes out of bounds

**Returns:**

The extra 1PPS state.

**See also:**

**EnableExtra1PPS** (p. 295)

**2.95.2.14 UeiDaqAPI void UeiDaq::CUeiIRIGInputChannel::EnableExtra1PPS (bool *enableExtra1PPS*)**

If selected, an extra 1PPS pulse is emitted when PPM or PPH comes out of bounds

**Parameters:**

*enableExtra1PPS* true to emit the extra 1PPS pulse, false otherwise

**See also:**

**IsExtra1PPSEnabled** (p. 295)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.96 UeiDaq::CUeiIRIGOutputChannel Class Reference

Manages settings for each IRIG time code output channel.

`#include <UeiChannel.h>`

Inherits `UeiDaq::CUeiChannel`.

### Public Member Functions

- `UeiDaqAPI CUeiIRIGOutputChannel ()`  
*Constructor.*
- `virtual UeiDaqAPI ~CUeiIRIGOutputChannel ()`  
*Destructor.*
- `UeiDaqAPI tUeiIRIGTimeCodeFormat GetTimeCodeFormat ()`  
*Get the time code format.*
- `UeiDaqAPI void SetTimeCodeFormat (tUeiIRIGTimeCodeFormat format)`  
*Set the time code format.*
- `UeiDaqAPI bool IsStartWhenInputValidEnabled (void)`  
*Get the start condition state.*
- `UeiDaqAPI void EnableStartWhenInputValid (bool enableStartWhenInputValid)`  
*Set the start condition state.*

### 2.96.1 Detailed Description

Manages settings for each IRIG time code output channel

### 2.96.2 Member Function Documentation

#### 2.96.2.1 UeiDaqAPI tUeiIRIGTimeCodeFormat UeiDaq::CUeiIRIGOutputChannel::GetTimeCodeFormat ()

Get the time code format of the signal generated by the device.

#### Returns:

the time code format.

#### See also:

`SetTimeCodeFormat` (p. 297)



### 2.96.2.2 UeiDaqAPI void UeiDaq::CUeiIRIGOutputChannel::SetTimeCodeFormat (tUeiIRIGTimeCodeFormat *format*)

Set the time code format of the signal generated by the device.

**Parameters:**

*format* the new time code format.

**See also:**

**GetTimeCodeFormat** (p. 296)

### 2.96.2.3 UeiDaqAPI bool UeiDaq::CUeiIRIGOutputChannel::IsStartWhenInputValid-Enabled (void)

Determines whether the output time coder waits for the input time decoder to receive a valid time code before starting

**Returns:**

The start condition state.

**See also:**

**EnableStartWhenInputValid** (p. 297)

### 2.96.2.4 UeiDaqAPI void UeiDaq::CUeiIRIGOutputChannel::EnableStartWhenInputValid (bool *enableStartWhenInputValid*)

If selected, the output time coder waits for the input time decoder to receive a valid time code before starting

**Parameters:**

*enableStartWhenInputValid* true to wait for input time decoder, false otherwise

**See also:**

**IsStartWhenInputValidEnabled** (p. 297)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.97 UeiDaq::CUEiIRIGReader Class Reference

IRIG Reader class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiIRIGReader (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiIRIGReader ()  
*Destructor.*
- UeiDaqAPI void Read (tUeiBCDTime \*pBuffer, Int32 \*status=NULL)  
*Read time from the IRIG port in BCD format.*
- UeiDaqAPI void Read (tUeiSBSTime \*pBuffer, Int32 \*status=NULL)  
*Read time from the IRIG port in SBS format.*
- UeiDaqAPI void Read (tUeiANSITime \*pBuffer, Int32 \*status=NULL)  
*Read time from the IRIG port in C-ANSI format.*
- UeiDaqAPI void Read (double \*pBuffer, Int32 \*status=NULL)  
*Read time from the IRIG port as the number of seconds since.*
- UeiDaqAPI void Read (Int32 numBytes, char \*pBuffer, Int32 \*numBytesRead=NULL)  
*Read NMEA strings from the GPS receiver associated with the IRIG port.*

### 2.97.1 Detailed Description

This class handles reading time out of a stream coming from an IRIG interface. It returns time as BCD, SBS or C-ANSI.

### 2.97.2 Constructor & Destructor Documentation

#### 2.97.2.1 UeiDaqAPI UeiDaq::CUEiIRIGReader::CUEiIRIGReader (CUEiDataStream \*pDataStream, Int32 port = 0)

**Parameters:**

*pDataStream* represents the source of data to read

*port* the ARINC port

### 2.97.3 Member Function Documentation

#### 2.97.3.1 UeiDaqAPI void UeiDaq::CUEiIRIGReader::Read (tUeiBCDTime \* *pBuffer*, Int32 \* *status* = NULL)

Read time from the IRIG port in Binary Coded Decimal format

**Parameters:**

*pBuffer* destination buffer  
*status* Time keeper status

#### 2.97.3.2 UeiDaqAPI void UeiDaq::CUEiIRIGReader::Read (tUeiSBSTime \* *pBuffer*, Int32 \* *status* = NULL)

Read time from the IRIG port in Straight Binary Seconds format

**Parameters:**

*pBuffer* destination buffer  
*status* Time keeper status

#### 2.97.3.3 UeiDaqAPI void UeiDaq::CUEiIRIGReader::Read (tUeiANSITime \* *pBuffer*, Int32 \* *status* = NULL)

Read time from the IRIG port in C ANSI format

**Parameters:**

*pBuffer* destination buffer  
*status* Time keeper status

#### 2.97.3.4 UeiDaqAPI void UeiDaq::CUEiIRIGReader::Read (double \* *pBuffer*, Int32 \* *status* = NULL)

Read time from the IRIG port in seconds since UNIX EPOCH 00:00:00 UTC 01/01/1970

**Parameters:**

*pBuffer* destination buffer  
*status* Time keeper status

#### 2.97.3.5 UeiDaqAPI void UeiDaq::CUEiIRIGReader::Read (Int32 *numBytes*, char \* *pBuffer*, Int32 \* *numBytesRead* = NULL)

Read NMEA string from the GPS receiver associated with the IRIG port

**Parameters:**

*numBytes* maximum number of bytes to read

*pBuffer* destination buffer

*numBytesRead* Number of bytes read from GPS receiver

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.98 UeiDaq::CUEiIRIGTimeKeeperChannel Class Reference

Manages settings for each time keeper channel.

`#include <UeiChannel.h>`

Inherits `UeiDaq::CUEiChannel`.

### Public Member Functions

- `UeiDaqAPI CUEiIRIGTimeKeeperChannel ()`  
*Constructor.*
- `virtual UeiDaqAPI ~CUEiIRIGTimeKeeperChannel ()`  
*Destructor.*
- `UeiDaqAPI tUeiIRIGTimeKeeper1PPSSource Get1PPSSource ()`  
*Get the time keeper source.*
- `UeiDaqAPI void Set1PPSSource (tUeiIRIGTimeKeeper1PPSSource source)`  
*Set the time keeper source.*
- `UeiDaqAPI bool IsAutoFollowEnabled (void)`  
*Get the auto-follow state.*
- `UeiDaqAPI void EnableAutoFollow (bool enableAutoFollow)`  
*Set the auto-follow state.*
- `UeiDaqAPI bool IsNominalValueEnabled (void)`  
*Get the nominal value state.*
- `UeiDaqAPI void EnableNominalValue (bool enableNominalValue)`  
*Set the nominal value state.*
- `UeiDaqAPI bool IsSubPPSEnabled (void)`  
*Get the sub PPS state.*
- `UeiDaqAPI void EnableSubPPS (bool enableSubPPS)`  
*Set the nominal value state.*
- `UeiDaqAPI bool IsSBSEnabled (void)`  
*Get the SBS state.*
- `UeiDaqAPI void EnableSBS (bool enableSBS)`  
*Set the SBS state.*
- `UeiDaqAPI bool IsInvalidSecondEnabled (void)`  
*Get the invalid second state.*
- `UeiDaqAPI void EnableInvalidSecond (bool enableInvalidSecond)`

*Set the invalid second state.*

- UeiDaqAPI bool **IsInvalidMinuteEnabled** (void)  
*Get the invalid minute state.*
- UeiDaqAPI void **EnableInvalidMinute** (bool enableInvalidMinute)  
*Set the invalid minute state.*
- UeiDaqAPI bool **IsInvalidDayEnabled** (void)  
*Get the invalid day state.*
- UeiDaqAPI void **EnableInvalidDay** (bool enableInvalidDay)  
*Set the invalid day state.*
- UeiDaqAPI tUeiANSITime **GetInitialANSITime** (void)  
*Get the initial time.*
- UeiDaqAPI void **SetInitialANSITime** (tUeiANSITime initialTime)  
*Set the initial time.*
- UeiDaqAPI tUeiSBSTime **GetInitialSBSTime** (void)  
*Get the initial time.*
- UeiDaqAPI void **SetInitialSBSTime** (tUeiSBSTime initialTime)  
*Set the initial time.*
- UeiDaqAPI bool **IsInitialTimeFromGPSEnabled** (void)  
*Is initial time set from GPS.*
- UeiDaqAPI void **EnableInitialTimeFromGPS** (bool setTimeFromGPS)  
*Set initial time from GPS.*
- UeiDaqAPI uInt32 **GetTimestampResetMask** (void)  
*Get device timestamp reset mask.*
- UeiDaqAPI void **SetTimestampResetMask** (uInt32 resetMask)  
*Set device timestamp reset mask.*

### 2.98.1 Detailed Description

Manages settings for each time keeper channel

### 2.98.2 Member Function Documentation

#### 2.98.2.1 UeiDaqAPI tUeiIRIGTimeKeeper1PPSSource UeiDaq::CUeiIRIGTimeKeeperChannel::Get1PPSSource ()

For proper functioning, the timekeeper requires a 1PPS signal. which can be delivered from multiple sources: internal, external, GPS... This method gets the current time keeper 1PPS source

**Returns:**

the 1PPS source.

**See also:**

**Set1PPSSource** (p. 303)

**2.98.2.2 UeiDaqAPI void UeiDaq::CUeiIRIGTimeKeeperChannel::Set1PPSSource (tUeiIRIGTimeKeeper1PPSSource *source*)**

For proper functioning, the timekeeper requires a 1PPS signal. which can be delivered from multiple sources: internal, external, GPS... This method sets the new time keeper 1PPS source

**Parameters:**

*source* the new 1 PPS source.

**See also:**

**Get1PPSSource** (p. 302)

**2.98.2.3 UeiDaqAPI bool UeiDaq::CUeiIRIGTimeKeeperChannel::IsAutoFollowEnabled (void)**

If selected external 1PPS source does not deliver pulses (because of a break in timecode transmission, for example). Timekeeper can switch to internal timebase when externally derived one is not available

**Returns:**

The auto-follow state.

**See also:**

**EnableAutoFollow** (p. 303)

**2.98.2.4 UeiDaqAPI void UeiDaq::CUeiIRIGTimeKeeperChannel::EnableAutoFollow (bool *enableAutoFollow*)**

If selected external 1PPS source does not deliver pulses (because of a break in timecode transmission, for example). Timekeeper can switch to internal timebase when externally derived one is not available

**Parameters:**

*enableAutoFollow* true to turn auto-follow on, false otherwise

**See also:**

**IsAutoFollowEnabled** (p. 303)

**2.98.2.5 UeiDaqAPI bool UeiDaq::CUeiIRIGTimeKeeperChannel::IsNominalValueEnabled (void)**

Select whether to use nominal period (i.e. 100e6 pulses of 100MHz base clock) or the period measured by timekeeper (it measures and averages number of base clock cycles between externally derived 1PPS pulses when they are valid).

**Returns:**

The nominal value state.

**See also:**

**EnableNominalValue** (p. 304)

**2.98.2.6 UeiDaqAPI void UeiDaq::CUeiIRIGTimeKeeperChannel::EnableNominalValue (bool *enableNominalValue*)**

Select whether to use nominal period (i.e. 100e6 pulses of 100MHz base clock) or the period measured by timekeeper (it measures and averages number of base clock cycles between externally derived 1PPS pulses when they are valid).

**Parameters:**

*enableNominalValue* true to turn nominal value on, false otherwise

**See also:**

**IsNominalValueEnabled** (p. 304)

**2.98.2.7 UeiDaqAPI bool UeiDaq::CUeiIRIGTimeKeeperChannel::IsSubPPSEnabled (void)**

Select whether external timebase is slower than 1PPS or is not derived from the timecode

**Returns:**

The sub PPS state.

**See also:**

**EnableSubPPS** (p. 304)

**2.98.2.8 UeiDaqAPI void UeiDaq::CUeiIRIGTimeKeeperChannel::EnableSubPPS (bool *enableSubPPS*)**

Select whether external timebase is slower than 1PPS or is not derived from the timecode

**Parameters:**

*enableSubPPS* true to turn sub PPS on, false otherwise

**See also:**

**IsSubPPSEnabled** (p. 304)



### 2.98.2.9 UeiDaqAPI bool UeiDaq::CUeiIRIGTimeKeeperChannel::IsSBSEnabled (void)

Select whether to use SBS timecode section for TimeKeeper hour/min decoding (if BCD data in the incoming timecode is corrupted)

**Returns:**

The SBS state.

**See also:**

**EnableSBS** (p. 305)

### 2.98.2.10 UeiDaqAPI void UeiDaq::CUeiIRIGTimeKeeperChannel::EnableSBS (bool *enableSBS*)

Select whether to use SBS timecode section for TimeKeeper hour/min decoding (if BCD data in the incoming timecode is corrupted)

**Parameters:**

*enableSBS* true to use SBS data instead of BCD data, false otherwise

**See also:**

**IsSBSEnabled** (p. 305)

### 2.98.2.11 UeiDaqAPI bool UeiDaq::CUeiIRIGTimeKeeperChannel::IsValidSecondEnabled (void)

Select whether seconds information is invalid in the input timecode

**Returns:**

The invalid second state.

**See also:**

**EnableInvalidSecond** (p. 305)

### 2.98.2.12 UeiDaqAPI void UeiDaq::CUeiIRIGTimeKeeperChannel::EnableInvalidSecond (bool *enableInvalidSecond*)

Select whether seconds information is invalid in the input timecode

**Parameters:**

*enableInvalidSecond* true to specify that second is invalid, false otherwise

**See also:**

**IsValidSecondEnabled** (p. 305)

**2.98.2.13 UeiDaqAPI bool UeiDaq::CUEiIRIGTimeKeeperChannel::IsValidMinuteEnabled (void)**

Select whether minutes information is invalid in the input timecode

**Returns:**

The invalid minute state.

**See also:**

**EnableInvalidMinute** (p. 306)

**2.98.2.14 UeiDaqAPI void UeiDaq::CUEiIRIGTimeKeeperChannel::EnableInvalidMinute (bool *enableInvalidMinute*)**

Select whether minutes information is invalid in the input timecode

**Parameters:**

*enableInvalidMinute* true to specify that minute is invalid, false otherwise

**See also:**

**IsValidMinuteEnabled** (p. 306)

**2.98.2.15 UeiDaqAPI bool UeiDaq::CUEiIRIGTimeKeeperChannel::IsValidDayEnabled (void)**

Select whether days information is invalid in the input timecode

**Returns:**

The invalid day state.

**See also:**

**EnableInvalidDay** (p. 306)

**2.98.2.16 UeiDaqAPI void UeiDaq::CUEiIRIGTimeKeeperChannel::EnableInvalidDay (bool *enableInvalidDay*)**

Select whether days information is invalid in the input timecode

**Parameters:**

*enableInvalidDay* true to specify that day is invalid, false otherwise

**See also:**

**IsValidDayEnabled** (p. 306)

**2.98.2.17 UeiDaqAPI tUeiANSTime UeiDaq::CUEiIRIGTimeKeeperChannel::GetInitialANSTime (void)**

Get initial time programmed in time keeper when session started

**Returns:**

the current value for initial time

**2.98.2.18 UeiDaqAPI void UeiDaq::CUEiIRIGTimeKeeperChannel::SetInitialANSTime (tUeiANSTime *initialTime*)**

Program initial time in time keeper, 1PPS signal received by timekeeper will increment the time to keep it current

**Parameters:**

*initialTime* the new value for initial time

**2.98.2.19 UeiDaqAPI tUeiSBSTime UeiDaq::CUEiIRIGTimeKeeperChannel::GetInitialSBSTime (void)**

Get initial time programmed in time keeper when session started

**Returns:**

the current value for initial time

**2.98.2.20 UeiDaqAPI void UeiDaq::CUEiIRIGTimeKeeperChannel::SetInitialSBSTime (tUeiSBSTime *initialTime*)**

Program initial time in time keeper, 1PPS signal received by timekeeper will increment the time to keep it current

**Parameters:**

*initialTime* the new value for initial time

**2.98.2.21 UeiDaqAPI bool UeiDaq::CUEiIRIGTimeKeeperChannel::IsInitialTimeFromGPSEnabled (void)**

Program initial time in time keeper from GPS. 1PPS signal received by timekeeper will increment the time to keep it current

**Returns:**

true if initial time is taken from GPS, false otherwise

**2.98.2.22 UeiDaqAPI void UeiDaq::CUeiIRIGTimeKeeperChannel::EnableInitialTimeFromGPS (bool *setTimeFromGPS*)**

Program initial time in time keeper from GPS. 1PPS signal received by timekeeper will increment the time to keep it current

**Parameters:**

*setTimeFromGPS* true to set initial time from GPS, false otherwise

**2.98.2.23 UeiDaqAPI uInt32 UeiDaq::CUeiIRIGTimeKeeperChannel::GetTimestampResetMask (void)**

The timestamp reset bit mask sets the layers which will have their timestamp counter reset when the IRIG session starts. The initial time is updated with the date/time of the reset.

**Returns:**

the current timestamp reset mask

**2.98.2.24 UeiDaqAPI void UeiDaq::CUeiIRIGTimeKeeperChannel::SetTimestampResetMask (uInt32 *resetMask*)**

The timestamp reset bit mask sets the layers which will have their timestamp counter reset when the IRIG session starts. The initial time is updated with the date/time of the reset.

**Parameters:**

*resetMask* the new timestamp reset mask.

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.99 UeiDaq::CUEiLVDTChannel Class Reference

Manages settings for each LVDT/RVDT input channel.

`#include <UeiChannel.h>`

Inherits **UeiDaq::CUEiAChannel**.

### Public Member Functions

- **UeiDaqAPI CUEiLVDTChannel ()**  
*Constructor.*
- **virtual UeiDaqAPI ~CUEiLVDTChannel ()**  
*Destructor.*
- **UeiDaqAPI tUeiLVDTWiringScheme GetWiringScheme ()**  
*Get the wiring scheme.*
- **UeiDaqAPI void SetWiringScheme (tUeiLVDTWiringScheme wiring)**  
*Set the wiring scheme.*
- **UeiDaqAPI bool IsExternalExcitationEnabled ()**  
*Get the external excitation state.*
- **UeiDaqAPI void EnableExternalExcitation (bool enabled)**  
*Enable or Disable external excitation.*
- **UeiDaqAPI double GetExcitationVoltage ()**  
*Get the excitation RMS voltage.*
- **UeiDaqAPI void SetExcitationVoltage (double vex)**  
*Set the excitation RMS voltage.*
- **UeiDaqAPI double GetExcitationFrequency ()**  
*Get the excitation frequency.*
- **UeiDaqAPI void SetExcitationFrequency (double fex)**  
*Set the excitation frequency.*
- **UeiDaqAPI double GetSensorSensitivity ()**  
*Get the sensor sensitivity.*
- **UeiDaqAPI void SetSensorSensitivity (double sensitivity)**  
*Set the sensor sensitivity.*
- **UeiDaqAPI double GetFineTuningOffset ()**  
*Get the fine-tuning offset.*
- **UeiDaqAPI void SetFineTuningOffset (double offset)**

*Set the fine-tuning offset.*

- UeiDaqAPI double **GetFineTuningGain** ()  
*Get the fine-tuning gain.*
- UeiDaqAPI void **SetFineTuningGain** (double gain)  
*Set the fine-tuning gain.*

### 2.99.1 Detailed Description

Manages settings for each LVDT/RVDT channel

### 2.99.2 Member Function Documentation

#### 2.99.2.1 UeiDaqAPI tUeiLVDTWiringScheme UeiDaq::CUeiLVDTChannel::GetWiringScheme ()

Get the current wiring scheme used for this channel.

##### Returns:

The current wiring scheme.

##### See also:

**SetWiringScheme** (p. 310)

#### 2.99.2.2 UeiDaqAPI void UeiDaq::CUeiLVDTChannel::SetWiringScheme (tUeiLVDTWiringScheme *wiring*)

Specifies the wiring scheme used to connect the resistive sensor to the channel.

##### Parameters:

*wiring* The new wiring scheme.

##### See also:

**GetWiringScheme** (p. 310)

#### 2.99.2.3 UeiDaqAPI bool UeiDaq::CUeiLVDTChannel::IsExternalExcitationEnabled ()

Determines whether the excitation will be provided by the acquisition device or by an external source

##### Returns:

the external excitation state.

##### See also:

**EnableExternalExcitation** (p. 311)

#### 2.99.2.4 UeiDaqAPI void UeiDaq::CUeiLVDTChannel::EnableExternalExcitation (bool *enabled*)

Enable or disable the external excitation.

**Parameters:**

*enabled* The new external excitation state

**See also:**

**IsExternalExcitationEnabled** (p. 310)

#### 2.99.2.5 UeiDaqAPI double UeiDaq::CUeiLVDTChannel::GetExcitationVoltage ()

Get the excitation RMS voltage configured for the channel.

**Returns:**

The excitation voltage.

**See also:**

**SetExcitationVoltage** (p. 311)

#### 2.99.2.6 UeiDaqAPI void UeiDaq::CUeiLVDTChannel::SetExcitationVoltage (double *vex*)

Set the excitation RMS voltage for this channel.

**Parameters:**

*vex* The excitation voltage

**See also:**

**GetExcitationVoltage** (p. 311)

#### 2.99.2.7 UeiDaqAPI double UeiDaq::CUeiLVDTChannel::GetExcitationFrequency ()

Get the excitation frequency configured for the channel.

**Returns:**

The excitation frequency.

**See also:**

**SetExcitationFrequency** (p. 312)

**2.99.2.8 UeiDaqAPI void UeiDaq::CUeiLVDTChannel::SetExcitationFrequency (double *fex*)**

Set the excitation frequency for this channel.

**Parameters:**

*fex* The excitation frequency

**See also:**

**GetExcitationFrequency** (p. 311)

**2.99.2.9 UeiDaqAPI double UeiDaq::CUeiLVDTChannel::GetSensorSensitivity ()**

Get the sensor sensitivity, it usually is in mVolts/V/[EU] Independently of the engineering unit (EU), the voltage read will be converted to mV and divided by the excitation voltage and the sensitivity

**Returns:**

the current sensitivity.

**See also:**

**SetSensorSensitivity** (p. 312)

**2.99.2.10 UeiDaqAPI void UeiDaq::CUeiLVDTChannel::SetSensorSensitivity (double *sensitivity*)**

Set the sensor sensitivity, it usually is in mVolts/V/[EU] Independently of the engineering unit (EU), the voltage read will be converted to mV and divided by the excitation voltage and the sensitivity

**Parameters:**

*sensitivity* The new sensitivity

**See also:**

**GetSensorSensitivity** (p. 312)

**2.99.2.11 UeiDaqAPI double UeiDaq::CUeiLVDTChannel::GetFineTuningOffset ()**

Get the fine-tuning offset

**Returns:**

the current offset.

**See also:**

**SetOffset**



**2.99.2.12 UeiDaqAPI void UeiDaq::CUeiLVDTChannel::SetFineTuningOffset (double *offset*)**

Set the fine-tuning offset

**Parameters:**

*offset* The new offset

**See also:**

GetOffset

**2.99.2.13 UeiDaqAPI double UeiDaq::CUeiLVDTChannel::GetFineTuningGain ()**

Get the fine-tuning gain

**Returns:**

the current gain.

**See also:**

SetGain (p. 54)

**2.99.2.14 UeiDaqAPI void UeiDaq::CUeiLVDTChannel::SetFineTuningGain (double *gain*)**

Set the fine-tuning gain

**Parameters:**

*gain* The new gain

**See also:**

GetGain (p. 54)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.100 UeiDaq::CUEiLVDTReader Class Reference

LVDT Reader class.

```
#include <UeiReader.h>
```

### Public Member Functions

- UeiDaqAPI CUEiLVDTReader (CUEiDataStream \*pDataStream)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiLVDTReader ()  
*Destructor.*
- UeiDaqAPI void ReadSingleDisplacement (f64 \*pBuffer)  
*Read displacement measured by LVDT sensor.*
- UeiDaqAPI void ReadMultipleDisplacements (Int32 numScans, f64 \*pBuffer)  
*Read multiple displacements.*
- UeiDaqAPI void ReadCoilAmplitudes (f64 \*pPrimaryCoilsBuffer, f64 \*pSecondaryCoilsBuffer)  
*Read primary and secondary coils RMS voltages.*

### 2.100.1 Detailed Description

Class that handles reading data of a stream coming from an LVDT input

### 2.100.2 Constructor & Destructor Documentation

#### 2.100.2.1 UeiDaqAPI UeiDaq::CUEiLVDTReader::CUEiLVDTReader (CUEiDataStream \*pDataStream)

**Parameters:**

*pDataStream* represents the source of data to read

### 2.100.3 Member Function Documentation

#### 2.100.3.1 UeiDaqAPI void UeiDaq::CUEiLVDTReader::ReadSingleDisplacement (f64 \*pBuffer)

Read one displacement scan from the input stream Ratiometric measurements are multiplied by the LVDT sensor sensitivity to obtain displacement

**Parameters:**

*pBuffer* destination buffer

### 2.100.3.2 UeiDaqAPI void UeiDaq::CUEiLVDTReader::ReadMultipleDisplacements (Int32 *numScans*, f64 \* *pBuffer*)

Read several displacements scans from the input stream

**Parameters:**

*numScans* number of scans to read

*pBuffer* destination buffer

### 2.100.3.3 UeiDaqAPI void UeiDaq::CUEiLVDTReader::ReadCoilAmplitudes (f64 \* *pPrimaryCoilsBuffer*, f64 \* *pSecondaryCoilsBuffer*)

Read RMS amplitudes for the primary and secondary coils of each configured channel

**Parameters:**

*pPrimaryCoilsBuffer* destination buffer for primary coils amplitudes

*pSecondaryCoilsBuffer* destination buffer for secondary coils amplitudes

The documentation for this class was generated from the following file:

- UeiReader.h

## 2.101 UeiDaq::CUeiLVDTWriter Class Reference

LVDT Writer class.

```
#include <UeiWriter.h>
```

### Public Member Functions

- UeiDaqAPI CUeiLVDTWriter (CUeiDataStream \*pDataStream)  
*Constructor.*
- virtual UeiDaqAPI ~CUeiLVDTWriter ()  
*Destructor.*
- UeiDaqAPI void WriteSingleDisplacement (f64 \*pBuffer)  
*Write displacement to simulated LVDT sensor.*
- UeiDaqAPI void WriteCoilAmplitudes (f64 \*pPrimaryCoilsBuffer, f64 \*pSecondaryCoilsBuffer)  
*Write primary coil (P1) and secondary coil (P2) amplitudes.*

### 2.101.1 Detailed Description

Class that handles writing scaled data to a stream going to a simulated LVDT output

### 2.101.2 Constructor & Destructor Documentation

#### 2.101.2.1 UeiDaqAPI UeiDaq::CUeiLVDTWriter::CUeiLVDTWriter (CUeiDataStream \*pDataStream)

**Parameters:**

*pDataStream* represents the destination where to write data

### 2.101.3 Member Function Documentation

#### 2.101.3.1 UeiDaqAPI void UeiDaq::CUeiLVDTWriter::WriteSingleDisplacement (f64 \*pBuffer)

Write one displacement scan to the output stream Displacement is divided by the simulated LVDT sensor sensitivity to obtain a ratiometric value

**Parameters:**

*pBuffer* destination buffer

### 2.101.3.2 UeiDaqAPI void UeiDaq::CUeiLVDTWriter::WriteCoilAmplitudes (f64 \* *pPrimaryCoilsBuffer*, f64 \* *pSecondaryCoilsBuffer*)

Set both primary and secondary amplitudes as a ratiometric value. The actual amplitude depends on the excitation amplitude. Possible values must be between 0.0 (full attenuation) and 1.0 (no attenuation)

#### Parameters:

*pPrimaryCoilsBuffer* destination buffer for primary coils amplitudes

*pSecondaryCoilsBuffer* destination buffer for secondary coils amplitudes

The documentation for this class was generated from the following file:

- UeiWriter.h

## 2.102 UeiDaq::CUeiMIL1553A708ControlFrame Class Reference

**CUeiMIL1553A708ControlFrame** (p. 318) class - control ARINC-708 operations.

#include <UeiFrameUtils.h>

Inherits **\_tUeiMIL1553A708ControlFrame**.

### Public Member Functions

- UeiDaqAPI **CUeiMIL1553A708ControlFrame** ()  
*Constructor.*
- UeiDaqAPI **~CUeiMIL1553A708ControlFrame** ()  
*Destructor.*

### 2.102.1 Detailed Description

This class is used to construct and manipulate **CUeiMIL1553A708ControlFrame** (p. 318) to simplify its use You can use a pointer to this class instead of its parent structure Class can be used only with **CUeiMIL1553Writer::write()**

The documentation for this class was generated from the following file:

- UeiFrameUtils.h

## 2.103 UeiDaq::CUeiMIL1553A708DataFrame Class Reference

**CUeiMIL1553A708DataFrame** (p. 319) class - exchange data with ARINC-708.

```
#include <UeiFrameUtils.h>
```

Inherits **\_tUeiMIL1553A708DataFrame**.

### Public Member Functions

- UeiDaqAPI **CUeiMIL1553A708DataFrame** ()  
*Constructor.*
- UeiDaqAPI **~CUeiMIL1553A708DataFrame** ()  
*Destructor.*

### 2.103.1 Detailed Description

This class is used to construct and manipulate **CUeiMIL1553A708DataFrame** (p. 319) to simplify its use You can use a pointer to this class instead of its parent structure Class can be used only with **CUeiMIL1553Writer::write()**

The documentation for this class was generated from the following file:

- UeiFrameUtils.h

## 2.104 UeiDaq::CUeiMIL1553BCCBDataFrame Class Reference

**CUeiMIL1553BCCBDataFrame** (p. 320) class - assemble and store data into BC control block.

#include <UeiFrameUtils.h>

Inherits **\_tUeiMIL1553BCCBDataFrame**.

### Public Member Functions

- **UeiDaqAPI CUeiMIL1553BCCBDataFrame ()**  
*Constructor.*
- **UeiDaqAPI CUeiMIL1553BCCBDataFrame (int MnFrameNum, int MnIndex, int Block)**  
*Constructor with initialization.*
- **UeiDaqAPI CUeiMIL1553BCCBDataFrame (int BCCBSegment, int BCCBIndex)**  
*Constructor with initialization.*
- **UeiDaqAPI ~CUeiMIL1553BCCBDataFrame ()**  
*Destructor.*
- **UeiDaqAPI void Clear (void)**  
*Clear structure Clear structure, removes all elements of data.*
- **UeiDaqAPI void Set (int MnFrameNum, int MnIndex, int Block)**  
*Clear and initialize structure with input parameters.*
- **UeiDaqAPI void Set (int BCCBSegment, int BCCBIndex)**  
*Clear and initialize structure with input parameters.*
- **UeiDaqAPI void SetCommand (tUeiMIL1553CommandType cmdType, int Rt, int Sa, int WordCount)**  
*Set RT-BC, BC-RT, Mode or Broadcast command.*
- **UeiDaqAPI void SetCommand (tUeiMIL1553CommandType cmdType, int Rt, int Sa, int WordCount, int Rt2, int Sa2)**  
*Set RT-RT or broadcast RT-RT command.*
- **UeiDaqAPI void SetRetryOptions (int NumRetries, tUeiMIL1553BCRetryType RetryType)**  
*Specify retry options Specify how many retries bus controller should perform until marking the entry as disabled User can select different types of retries upon encountering different fault conditions and recovery options.*
- **UeiDaqAPI void SetCommandBus (tUeiMIL1553PortActiveBus Bus)**  
*Select which bus the command is transmitted upon.*
- **UeiDaqAPI void SetCommandBus (tUeiMIL1553PortActiveBus enabledBus, tUeiMIL1553PortActiveBus initialBus)**  
*Select which bus the command is transmitted upon.*



- UeiDaqAPI void **SetCommandDelay** (int delay\_us)  
*Set delay in microseconds prior to command execution.*
- UeiDaqAPI void **EnableDataCompare** (int enable)  
*Enable to compare received data with minimum and maximum programmed in Tmin and Tmax data arrays (one pair per data word).*
- UeiDaqAPI void **EnableStatusCompare** (int number, unsigned short and\_sts, unsigned short or\_sts, unsigned short value, int enable)  
*Enable to compare expected command status with returned one.*
- UeiDaqAPI void **CopyRxData** (int Size, unsigned short \*src)  
*Copy transmit data into BCCB.*
- UeiDaqAPI void **CopyTminData** (int Size, unsigned short \*src)  
*Copy minimim value to compare each received word into BCCB.*
- UeiDaqAPI void **CopyTmaxData** (int Size, unsigned short \*src)  
*Copy maximum value to compare each received word into BCCB.*

### 2.104.1 Detailed Description

This class is used to construct and manipulate **CUEiMIL1553BCCBDataFrame** (p. 320) to simplify its use You can use a pointer to this class instead of its parent structure Class can be used only with CUEiMIL1553Writer::write()

### 2.104.2 Member Function Documentation

#### 2.104.2.1 UeiDaqAPI void UeiDaq::CUEiMIL1553BCCBDataFrame::Set (int MnFrameNum, int MnIndex, int Block)

**Parameters:**

*MnFrameNum* minor frame number

*MnIndex* entry in the minor frame

*Block* upper (0) or lower (1) block if this minor frame entry is involved in double-buffering operation

#### 2.104.2.2 UeiDaqAPI void UeiDaq::CUEiMIL1553BCCBDataFrame::Set (int BCCBSegment, int BCCBIndex)

**Parameters:**

*BCCBSegment* BCCB segment to write BCCB to

*BCCBIndex* BCCB index to write to

### 2.104.2.3 UeiDaqAPI void UeiDaq::CUeiMIL1553BCCBDataFrame::SetCommand (tUeiMIL1553CommandType *cmdType*, int *Rt*, int *Sa*, int *WordCount*)

#### Parameters:

*cmdType* type of the command to transmit or receive  
*Rt* remote terminal (31 for broadcast)  
*Sa* subaddress (0 for mode command)  
*WordCount* number of data words in the command

### 2.104.2.4 UeiDaqAPI void UeiDaq::CUeiMIL1553BCCBDataFrame::SetCommand (tUeiMIL1553CommandType *cmdType*, int *Rt*, int *Sa*, int *WordCount*, int *Rt2*, int *Sa2*)

#### Parameters:

*cmdType* type of the command to transmit or receive  
*Rt* remote terminal (31 for broadcast)  
*Sa* subaddress (0 for mode command)  
*WordCount* number of data words in the command  
*Rt2* remote terminal (31 for broadcast)  
*Sa2* subaddress (0 for mode command)

### 2.104.2.5 UeiDaqAPI void UeiDaq::CUeiMIL1553BCCBDataFrame::SetRetryOptions (int *NumRetries*, tUeiMIL1553BCRetryType *RetryType*)

#### Parameters:

*NumRetries* number of retries to try until disabling the entry. Maximum 7 retries, 0 is to retry forever  
*RetryType* specify failure conditions and retry options (flags can be added together)

### 2.104.2.6 UeiDaqAPI void UeiDaq::CUeiMIL1553BCCBDataFrame::SetCommandBus (tUeiMIL1553PortActiveBus *Bus*)

#### Parameters:

*Bus* Active bus for this command

### 2.104.2.7 UeiDaqAPI void UeiDaq::CUeiMIL1553BCCBDataFrame::SetCommandBus (tUeiMIL1553PortActiveBus *enabledBus*, tUeiMIL1553PortActiveBus *initialBus*)

#### Parameters:

*enabledBus* Active bus for this command  
*initialBus* Active bus for this command

#### 2.104.2.8 UeiDaqAPI void UeiDaq::CUEiMIL1553BCCBDataFrame::SetCommandDelay (int *delay\_us*)

**Parameters:**

*delay\_us* delay in microseconds

#### 2.104.2.9 UeiDaqAPI void UeiDaq::CUEiMIL1553BCCBDataFrame::EnableStatusCompare (int *number*, unsigned short *and\_sts*, unsigned short *or\_sts*, unsigned short *value*, int *enable*)

**Parameters:**

*number* 0 == status1 (main status) 1 == RT-RT command status

*and\_sts* word to perform and operation with the status before comparing it to the value

*or\_sts* word to perform or operation with the status before comparing it to the value

*value* word to compare returned status with to validate command

*enable* 1 to enable, 0 to disable

#### 2.104.2.10 UeiDaqAPI void UeiDaq::CUEiMIL1553BCCBDataFrame::CopyRxData (int *Size*, unsigned short \* *src*)

**Parameters:**

*Size* number of words to copy

*src* words array

#### 2.104.2.11 UeiDaqAPI void UeiDaq::CUEiMIL1553BCCBDataFrame::CopyTminData (int *Size*, unsigned short \* *src*)

**Parameters:**

*Size* number of words to copy

*src* words array

#### 2.104.2.12 UeiDaqAPI void UeiDaq::CUEiMIL1553BCCBDataFrame::CopyTmaxData (int *Size*, unsigned short \* *src*)

**Parameters:**

*Size* number of words to copy

*src* words array

The documentation for this class was generated from the following file:

- UeiFrameUtils.h

## 2.105 UeiDaq::CUeiMIL1553BCCBStatusFrame Class Reference

**CUeiMIL1553BCCBStatusFrame** (p. 324) class - request and manipulate BC control block status.

#include <UeiFrameUtils.h>

Inherits **\_tUeiMIL1553BCCBStatusFrame**.

### Public Member Functions

- UeiDaqAPI **CUeiMIL1553BCCBStatusFrame** ()  
*Constructor.*
- UeiDaqAPI **CUeiMIL1553BCCBStatusFrame** (int MnFrameNum, int MnIndex, int **Block**)  
*Constructor with initialization.*
- UeiDaqAPI **CUeiMIL1553BCCBStatusFrame** (int BCCBSegment, int BCCBIndex)  
*Constructor with initialization.*
- UeiDaqAPI **~CUeiMIL1553BCCBStatusFrame** ()  
*Destructor.*
- UeiDaqAPI void **Clear** (void)  
*Clear structure.*
- UeiDaqAPI void **Set** (int MnFrameNum, int MnIndex, int **Block**)  
*Clear and initialize structure with input parameters.*
- UeiDaqAPI void **Set** (int BCCBSegment, int BCCBIndex)  
*Clear and initialize structure with input parameters.*
- UeiDaqAPI void **GetTxData** (int Size, unsigned short \*dst)  
*Copy received data into user-allocated area.*
- UeiDaqAPI std::string **GetBcDataStr** (int Size)  
*Returns transmit command data as a string.*
- UeiDaqAPI std::string **GetBus** ()  
*Returns current bus as string.*
- UeiDaqAPI std::string **GetRt** ()  
*Returns Rt as string.*
- UeiDaqAPI std::string **GetTimeStamp** ()  
*Returns Rt as string.*
- UeiDaqAPI std::string **GetStatusString** ()  
*Returns sts1, sts2 as concatenated string.*
- UeiDaqAPI std::string **GetErrorStatusString** ()  
*Returns errsts0, errsts1 as concatenated string.*

### 2.105.1 Detailed Description

This class is used to construct and manipulate **CUEiMIL1553BCCBStatusFrame** (p. 324) to simplify its use. You can use a pointer to this class instead of its parent structure. Class can be used only with `CUEiMIL1553Reader::read()`

### 2.105.2 Member Function Documentation

#### 2.105.2.1 UeiDaqAPI void UeiDaq::CUEiMIL1553BCCBStatusFrame::Set (int *MnFrameNum*, int *MnIndex*, int *Block*)

**Parameters:**

*MnFrameNum* minor frame number

*MnIndex* entry in the minor frame

*Block* upper (0) or lower (1) block if this minor frame entry is involved in double-buffering operation

#### 2.105.2.2 UeiDaqAPI void UeiDaq::CUEiMIL1553BCCBStatusFrame::Set (int *BCCBSegment*, int *BCCBIndex*)

**Parameters:**

*BCCBSegment* BCCB segment to read status from

*BCCBIndex* BCCB index to read status from

#### 2.105.2.3 UeiDaqAPI void UeiDaq::CUEiMIL1553BCCBStatusFrame::GetTxData (int *Size*, unsigned short \* *dst*)

**Parameters:**

*Size* number of words to copy

*dst* destination array

#### 2.105.2.4 UeiDaqAPI std::string UeiDaq::CUEiMIL1553BCCBStatusFrame::GetBcDataStr (int *Size*)

**Parameters:**

*Size* number of words to print

The documentation for this class was generated from the following file:

- UeiFrameUtils.h

## 2.106 UeiDaq::CUeiMIL1553BCControlFrame Class Reference

**CUeiMIL1553BCControlFrame** (p. 326) class - control BC execution process.

#include <UeiFrameUtils.h>

Inherits **\_tUeiMIL1553BCControlFrame**.

### Public Member Functions

- UeiDaqAPI **CUeiMIL1553BCControlFrame** ()  
*Constructor.*
- UeiDaqAPI **~CUeiMIL1553BCControlFrame** ()  
*Destructor.*
- UeiDaqAPI void **SetDisable** ()  
*disable operation*
- UeiDaqAPI void **SetEnableContinous** (double Minor, double Major)  
*prepare frame to perform continues operation*
- UeiDaqAPI void **SetOneMajorStep** ()  
*prepare frame to perform one major step*
- UeiDaqAPI void **SetOneMinorStep** ()  
*prepare frame to perform one minor step*
- UeiDaqAPI void **SetGoto** (**tUeiMIL1553BCGotoOps** command, int major, int minor)  
*prepare frame to perform goto command*
- UeiDaqAPI void **SelectMnBlock** (unsigned int block)  
*prepare frame to select minor frame block*
- UeiDaqAPI void **SwapMjEntries** ()  
*enable disabled and disable enabled NJ entries with "swap" flag set*

### 2.106.1 Detailed Description

This class is used to construct and manipulate **CUeiMIL1553BCStatusFrame** (p. 329) to simplify its use You can use a pointer to this class instead of its parent structure Class can be used only with **CUeiMIL1553Writer::write()**

The documentation for this class was generated from the following file:

- UeiFrameUtils.h

## 2.107 UeiDaq::CUEiMIL1553BCSchedFrame Class Reference

**CUEiMIL1553BCSchedFrame** (p. 327) class - program major and minor BC frames.

#include <UeiFrameUtils.h>

Inherits **\_tUeiMIL1553BCSchedFrame**.

### Public Member Functions

- **UeiDaqAPI CUEiMIL1553BCSchedFrame (tUeiMIL1553BCFrameType)**  
*Constructor.*
- **UeiDaqAPI CUEiMIL1553BCSchedFrame (tUeiMIL1553BCFrameType SetFrameType, int MNIndex, int MNBlock, int MNOffset)**  
*Constructor with extra initialization.*
- **UeiDaqAPI CUEiMIL1553BCSchedFrame (tUeiMIL1553BCFrameType SetFrameType, int MNIndex, int MNBlock, int MNOffset, int DataSize)**  
*Constructor with extra initialization 2.*
- **UeiDaqAPI ~CUEiMIL1553BCSchedFrame ()**  
*Destructor.*
- **UeiDaqAPI void Clear (void)**  
*Clear structure.*
- **UeiDaqAPI void Set (int MNIndex, int MNBlock, int MNOffset)**  
*Clear and initialize structure with input parameters clear with initialization.*
- **UeiDaqAPI void Set (int MNIndex, int MNBlock, int MNOffset, int DataSize)**  
*Clear and initialize structure with input parameters (for minor frame read only) clear with initialization.*
- **UeiDaqAPI void AddMajorEntry (int MinorId, tUeiMIL1553BCMajorFlags entryMJ)**  
*Add major entry Add major entry. User can add enabled/disabled entry, execute-once entry and mark entry as a swap entry. When entry is marked as swapped every time major frame is started it insert enable bit for each swap=marked entry. This way a user can create a double-buffering mechanism IRQ?*
- **UeiDaqAPI void AddMajorEntry (int MinorId, tUeiMIL1553BCMajorFlags entryMJ, int BCCBSegment)**  
*Add major entry Add major entry. User can add enabled/disabled entry, execute-once entry and mark entry as a swap entry. When entry is marked as swapped every time major frame is started it insert enable bit for each swap=marked entry. This way a user can create a double-buffering mechanism IRQ?*
- **UeiDaqAPI void AddMinorEntry (tUeiMIL1553BCMinorFlags entryMN)**  
*Add minor entry Add minor entry. Minor entry must be enabled to be executed at least once.*
- **UeiDaqAPI void AddMinorEntry (tUeiMIL1553BCMinorFlags entryMN, int BC-CBIndex)**  
*Add minor entry Add minor entry. Minor entry must be enabled to be executed at least once.*

### 2.107.1 Detailed Description

This class is used to construct and manipulate tUeiMIL1553BCSchedFrame to simplify its use. You can use a pointer to this class instead of its parent structure. Class can be used with both CUeiMIL1553Reader::read() and CUeiMIL1553Writer::write()

### 2.107.2 Member Function Documentation

#### 2.107.2.1 UeiDaqAPI void UeiDaq::CUeiMIL1553BCSchedFrame::AddMajorEntry (int *MinorId*, tUeiMIL1553BCMajorFlags *entryMJ*)

**Parameters:**

*MinorId* specifies which minor ID is associated with this major entry  
*entryMJ* specifies flags - enable, do-once and swap (flags can be added together)

#### 2.107.2.2 UeiDaqAPI void UeiDaq::CUeiMIL1553BCSchedFrame::AddMajorEntry (int *MinorId*, tUeiMIL1553BCMajorFlags *entryMJ*, int *BCCBSegment*)

**Parameters:**

*MinorId* specifies which minor ID is associated with this major entry  
*entryMJ* specifies flags - enable, do-once and swap (flags can be added together)  
*BCCBSegment* - explicitly specify which BCCB segment to use

#### 2.107.2.3 UeiDaqAPI void UeiDaq::CUeiMIL1553BCSchedFrame::AddMinorEntry (tUeiMIL1553BCMinorFlags *entryMN*)

**Parameters:**

*entryMN* specifies flags - enable and do-once (flags can be added together)

#### 2.107.2.4 UeiDaqAPI void UeiDaq::CUeiMIL1553BCSchedFrame::AddMinorEntry (tUeiMIL1553BCMinorFlags *entryMN*, int *BCCBIndex*)

**Parameters:**

*entryMN* specifies flags - enable and do-once (flags can be added together)  
*BCCBIndex* - explicitly specify which BCCB to use within BCCBSegment

The documentation for this class was generated from the following file:

- UeiFrameUtils.h



## 2.108 UeiDaq::CUeiMIL1553BCStatusFrame Class Reference

**CUeiMIL1553BCStatusFrame** (p. 329) class - receive BC status information.

```
#include <UeiFrameUtils.h>
```

Inherits **\_tUeiMIL1553BCStatusFrame**.

### Public Member Functions

- UeiDaqAPI **CUeiMIL1553BCStatusFrame** ()  
*Constructor.*
- UeiDaqAPI **~CUeiMIL1553BCStatusFrame** ()  
*Destructor.*

### 2.108.1 Detailed Description

This class is used to construct and manipulate **CUeiMIL1553BCStatusFrame** (p. 329) to simplify its use You can use a pointer to this class instead of its parent structure Class can be used only with **CUeiMIL1553Writer::read()**

The documentation for this class was generated from the following file:

- UeiFrameUtils.h

## 2.109 UeiDaq::CUeiMIL1553BMCmdFrame Class Reference

**CUeiMIL1553BMCmdFrame** (p. 330) class - read BM messages divided by 1553 protocol commands.

```
#include <UeiFrameUtils.h>
```

Inherits **\_tUeiMIL1553BMCmdFrame**.

### Public Member Functions

- UeiDaqAPI **CUeiMIL1553BMCmdFrame** ()  
*Constructor.*
- UeiDaqAPI **~CUeiMIL1553BMCmdFrame** ()  
*Destructor.*
- UeiDaqAPI void **Clear** ()  
*Clear structure.*
- UeiDaqAPI std::string **GetBmDataStr** ()  
*Return content of the frame in the string representation.*
- UeiDaqAPI std::string **GetBmDataStrDataOnly** ()  
*Return data content of the frame in the string representation - no timestamp.*
- UeiDaqAPI std::string **GetBmMessageStr** ()  
*Return data from bus monitor in the string representation (1224-4556 for example).*
- UeiDaqAPI std::string **GetTimestampStr** ()  
*Return the timestamp as a string.*
- UeiDaqAPI std::string **GetFullBmMessageStr** ()  
*Return the entire message as a fully descriptive multi-line string.*

### 2.109.1 Detailed Description

This class is used to construct and manipulate **CUeiMIL1553BMCmdFrame** (p. 330) to simplify its use. You can use a pointer to this class instead of its parent structure. Class can be used only with **CUeiMIL1553Reader::read()**

The documentation for this class was generated from the following file:

- UeiFrameUtils.h

## 2.110 UeiDaq::CUeiMIL1553BMFrame Class Reference

**CUeiMIL1553BMFrame** (p. 331) class - read BM messages divided by idle state of the bus.

#include <UeiFrameUtils.h>

Inherits **\_tUeiMIL1553BMFrame**.

### Public Member Functions

- UeiDaqAPI **CUeiMIL1553BMFrame** ()  
*Constructor.*
- UeiDaqAPI **~CUeiMIL1553BMFrame** ()  
*Destructor.*
- UeiDaqAPI void **Clear** ()  
*Clear structure.*
- UeiDaqAPI std::string **GetBmDataStr** ()  
*Return content of the frame in the string representation.*
- UeiDaqAPI std::string **GetBmDataStrDataOnly** ()  
*Return data content of the frame in the string representation - no timestamp.*
- UeiDaqAPI std::string **GetBmMessageStr** ()  
*Return data from bus monitor in the string representation (1224-4556 for example).*
- UeiDaqAPI std::string **GetBus** ()  
*Return Bus that this message traveled on.*
- UeiDaqAPI std::string **GetAbsoluteTime** ()  
*Return time in us that the current bus session has been open.*
- UeiDaqAPI std::string **GetMessageGap** ()  
*Return Time in us since last message.*

### 2.110.1 Detailed Description

This class is used to construct and manipulate **CUeiMIL1553BMFrame** (p. 331) to simplify its use. You can use a pointer to this class instead of its parent structure. Class can be used only with **CUeiMIL1553Reader::read()**

The documentation for this class was generated from the following file:

- UeiFrameUtils.h

## 2.111 UeiDaq::CUEiMIL1553BusWriterFrame Class Reference

**CUEiMIL1553BusWriterFrame** (p. 332) class - write data to the bus.

#include <UeiFrameUtils.h>

Inherits **\_tUeiMIL1553BusWriterFrame**.

### Public Member Functions

- UeiDaqAPI **CUEiMIL1553BusWriterFrame** ()  
*Constructor.*
- UeiDaqAPI **~CUEiMIL1553BusWriterFrame** ()  
*Destructor.*
- UeiDaqAPI void **Clear** ()  
*Clear structure.*
- UeiDaqAPI void **SetCommand** (int **Rt**, int **Sa**, int **WordCount**, **tUeiMIL1553CommandType Command**)  
*Add command to Tx Frame (BC-RT or RT-BC or mode or broadcast).*
- UeiDaqAPI void **SetCommand** (int **Rt**, int **Sa**, int **Rt2**, int **Sa2**, int **WordCount**, **tUeiMIL1553CommandType Command**)  
*Add RT-RT command to Tx Frame.*
- UeiDaqAPI void **SetDelay** (int **Delay**)  
*Add pre-command delay.*
- UeiDaqAPI void **CopyData** (int **Size**, unsigned short \***src**)  
*Add data from the user-allocated array.*

### 2.111.1 Detailed Description

This class is used to construct and manipulate **CUEiMIL1553BusWriterFrame** (p. 332) to simplify its use You can use a pointer to this class instead of its parent structure Class can be used only with **CUEiMIL1553Writer::write()**

### 2.111.2 Member Function Documentation

#### 2.111.2.1 UeiDaqAPI void UeiDaq::CUEiMIL1553BusWriterFrame::CopyData (int *Size*, unsigned short \* *src*)

**Parameters:**

*Size* number of words to copy

*src* source array

The documentation for this class was generated from the following file:

- UeiFrameUtils.h

## 2.112 UeiDaq::CUeiMIL1553FilterEntry Class Reference

**CUeiMIL1553FilterEntry** (p. 334) class - run-time control of RT.

#include <UeiFrameUtils.h>

Inherits **\_tUeiMIL1553FilterEntry**.

### Public Member Functions

- UeiDaqAPI **CUeiMIL1553FilterEntry** ()  
*Constructor.*
- UeiDaqAPI **CUeiMIL1553FilterEntry** (tUeiMIL1553FilterType FilterType, int Rt, int Sa)  
*Constructor with initialization.*
- UeiDaqAPI **~CUeiMIL1553FilterEntry** ()  
*Destructor.*
- UeiDaqAPI void **Clear** ()  
*Clear structure.*
- UeiDaqAPI void **Set** (tUeiMIL1553FilterType FilterType, int Rt, int Sa)  
*Clear and initialize structure with input parameter.*
- UeiDaqAPI void **SetSizes** (int MinRxLength, int MaxRxLength, int MinTxLength, int MaxTxLength)  
*Set minimum and maximum data sizes to accept by RT Set minimum and maximum data sizes to accept by RT This method requires that FilterType is set to UeiMIL1553FilterByRtSaSize If filter is not set all RTs are enabled If filter is set to UeiMIL1553FilterByRt all SAs of selected RTs are enabled If filter is set to UeiMIL1553FilterByRtSa all command and sizes of selected RT/SA are enabled.*
- UeiDaqAPI void **EnableCommands** (int EnableRxRequests, int EnableTxRequests, int EnableModeCommands)  
*Enable different types of commands This method requires that FilterType is set to UeiMIL1553FilterByRtSaSize.*

### 2.112.1 Detailed Description

This class is used to construct and manipulate **CUeiMIL1553FilterEntry** (p. 334) to simplify its use You can use a pointer to this class instead of its parent structure Class can be used only with **CUeiMIL1553Writer::write()**

### 2.112.2 Member Function Documentation

#### 2.112.2.1 UeiDaqAPI void UeiDaq::CUeiMIL1553FilterEntry::Set (tUeiMIL1553FilterType FilterType, int Rt, int Sa)

**Parameters:**

*FilterType* select type of filtering to apply

*Rt* select which RT to enable

*Sa* select which SA to enable

#### 2.112.2.2 UeiDaqAPI void UeiDaq::CUEiMIL1553FilterEntry::SetSizes (int *MinRxLength*, int *MaxRxLength*, int *MinTxLength*, int *MaxTxLength*)

##### Parameters:

*MinRxLength* minimum length for BC->RT command

*MaxRxLength* maximum length for BC->RT command

*MinTxLength* minimum length for RT->BC command

*MaxTxLength* maximum length for RT->BC command

#### 2.112.2.3 UeiDaqAPI void UeiDaq::CUEiMIL1553FilterEntry::EnableCommands (int *EnableRxRequests*, int *EnableTxRequests*, int *EnableModeCommands*)

##### Parameters:

*EnableRxRequests* set to TRUE to enable Rx (BC->RT) requests

*EnableTxRequests* set to TRUE to enable Tx (RT->BC) requests

*EnableModeCommands* set to TRUE to enable receiving of mode commands

The documentation for this class was generated from the following file:

- UeiFrameUtils.h

## 2.113 UeiDaq::CUEiMIL1553Port Class Reference

Manages settings for each 1553 port.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiChannel.

### Public Member Functions

- UeiDaqAPI CUEiMIL1553Port ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiMIL1553Port ()  
*Destructor.*
- UeiDaqAPI tUEiMIL1553PortCoupling GetCoupling (void)  
*Get the 1553 port coupling.*
- UeiDaqAPI void SetCoupling (tUEiMIL1553PortCoupling coupling)  
*Set the 1553 port coupling.*
- UeiDaqAPI tUEiMIL1553PortOpMode GetPortMode (void)  
*Get the 1553 port mode of operation.*
- UeiDaqAPI void SetPortMode (tUEiMIL1553PortOpMode portMode)  
*Set the 1553 port mode of operation.*
- UeiDaqAPI tUEiMIL1553PortActiveBus GetTxBus (void)  
*Get the 1553 active transmission bus.*
- UeiDaqAPI void SetTxBus (tUEiMIL1553PortActiveBus portBus)  
*Set the 1553 active transmission bus.*
- UeiDaqAPI tUEiMIL1553PortActiveBus GetRxBus (void)  
*Get the 1553 active reception bus.*
- UeiDaqAPI void SetRxBus (tUEiMIL1553PortActiveBus portBus)  
*Set the 1553 active reception bus.*
- UeiDaqAPI tUEiMIL1553Endian GetRxEndian (void)  
*Get the ARINC-708 endian on reception bus Rx.*
- UeiDaqAPI void SetRxEndian (tUEiMIL1553Endian endian)  
*Set the ARINC-708 endian on reception bus Rx.*
- UeiDaqAPI tUEiMIL1553Endian GetTxEndian (void)  
*Get the ARINC-708 endian on transmission bus Tx.*
- UeiDaqAPI void SetTxEndian (tUEiMIL1553Endian endian)



*Set the ARINC-708 endian on transmission bus Tx.*

- UeiDaqAPI bool **IsTimestampingEnabled** (void)  
*Get the timestamping state.*
- UeiDaqAPI void **EnableTimestamping** (bool enableTimestamping)  
*Set the timestamping state.*
- UeiDaqAPI f64 **GetTimestampResolution** ()  
*Get the timestamp resolution.*
- UeiDaqAPI void **SetTimestampResolution** (f64 resolution)  
*Set the timestamp resolution.*
- UeiDaqAPI void **AddFilterEntry** (tUeiMIL1553FilterEntry entry)  
*Add a filter entry.*
- UeiDaqAPI tUeiMIL1553FilterEntry \* **GetFilterEntry** (int index)  
*Retrieve a filter entry.*
- UeiDaqAPI void **ClearFilterEntries** (void)  
*Clear filter table.*
- UeiDaqAPI bool **IsFilterEnabled** (void)  
*Get the filter state.*
- UeiDaqAPI void **EnableFilter** (bool enableFilter)  
*Set the filter state.*
- UeiDaqAPI void **AddSchedulerEntry** (tUeiMIL1553SchedulerEntry entry)  
*Add a scheduler entry.*
- UeiDaqAPI tUeiMIL1553SchedulerEntry \* **GetSchedulerEntry** (int index)  
*Retrieve a scheduler entry.*
- UeiDaqAPI void **ClearSchedulerEntries** (void)  
*Clear scheduler table.*
- UeiDaqAPI bool **IsSchedulerEnabled** (void)  
*Get the scheduler state.*
- UeiDaqAPI void **EnableScheduler** (bool enableScheduler)  
*Set the scheduler state.*
- UeiDaqAPI bool **GetInterCommandAutoDelay** (void)  
*Get the auto delay state.*
- UeiDaqAPI void **SetInterCommandAutoDelay** (bool enableAutoDelay)  
*Set the auto delay state.*

- UeiDaqAPI int **GetA708FrameSize** (void)  
*Gets frame size for ARINC-708 implementation.*
- UeiDaqAPI void **SetA708FrameSize** (int framesize)  
*Sets frame size for ARINC-708 implementation.*
- UeiDaqAPI uInt32 **GetBCOptionFlags** (void)  
*Gets low-level bus controller option flags.*
- UeiDaqAPI void **SetBCOptionFlags** (uInt32 optionFlags)  
*Sets low-level bus controller option flags.*

### 2.113.1 Detailed Description

Manages settings for each 1553-553 port

### 2.113.2 Member Function Documentation

#### 2.113.2.1 UeiDaqAPI tUeiMIL1553PortCoupling UeiDaq::CUeiMIL1553Port::GetCoupling (void)

Get the coupling used to to connect the port to the bus

**Returns:**

The 1553 port coupling.

**See also:**

**SetCoupling** (p. 338)

#### 2.113.2.2 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::SetCoupling (tUeiMIL1553PortCoupling *coupling*)

Set the coupling needed to connect port to 1553 bus

**Parameters:**

*coupling* The 1553 port coupling

**See also:**

**GetCoupling** (p. 338)

### 2.113.2.3 UeiDaqAPI tUeiMIL1553PortOpMode UeiDaq::CUeiMIL1553Port::GetPortMode (void)

Get the port mode of operation: BM, RT or BC

**Returns:**

The 1553 port mode of operation

**See also:**

**SetPortMode** (p. 339)

### 2.113.2.4 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::SetPortMode (tUeiMIL1553PortOpMode *portMode*)

Set the port mode of operation: BM, RT or BC

**Parameters:**

*portMode* The 1553 port mode of operation

**See also:**

**GetPortMode** (p. 339)

### 2.113.2.5 UeiDaqAPI tUeiMIL1553PortActiveBus UeiDaq::CUeiMIL1553Port::GetTxBus (void)

Get the active bus: A or B

**Returns:**

The 1553 port active bus for transmission

**See also:**

**SetTxBus** (p. 339)

### 2.113.2.6 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::SetTxBus (tUeiMIL1553PortActiveBus *portBus*)

Set the active bus: A or B

**Parameters:**

*portBus* The 1553 port active bus for transmission

**See also:**

**GetTxBus** (p. 339)

**2.113.2.7 UeiDaqAPI tUeiMIL1553PortActiveBus UeiDaq::CUeiMIL1553Port::GetRxBus (void)**

Get the active bus: A or B or both

**Returns:**

The 1553 port active bus for reception

**See also:**

**SetRxBus** (p. 340)

**2.113.2.8 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::SetRxBus (tUeiMIL1553PortActiveBus *portBus*)**

Set the active bus: A or B or both

**Parameters:**

*portBus* The 1553 port active bus for reception

**See also:**

**GetRxBus** (p. 340)

**2.113.2.9 UeiDaqAPI tUeiMIL1553Endian UeiDaq::CUeiMIL1553Port::GetRxEndian (void)**

Get the endian on Rx: big or small

**Returns:**

The ARINC-708 endian notation on Rx

**See also:**

**SetRxEndian** (p. 340)

**2.113.2.10 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::SetRxEndian (tUeiMIL1553Endian *endian*)**

Set the endian on Rx: big or small

**Parameters:**

*endian* The new Rx endian notation

**See also:**

**GetRxEndian** (p. 340)

**2.113.2.11 UeiDaqAPI tUeiMIL1553Endian UeiDaq::CUeiMIL1553Port::GetTxEndian (void)**

Get the endian on Tx: big or small

**Returns:**

The ARINC-708 endian notation on Tx

**See also:**

**SetTxEndian** (p. 341)

**2.113.2.12 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::SetTxEndian (tUeiMIL1553Endian *endian*)**

Set the endian on Tx: big or small

**Parameters:**

*endian* The new Tx endian notation

**See also:**

**GetTxEndian** (p. 341)

**2.113.2.13 UeiDaqAPI bool UeiDaq::CUeiMIL1553Port::IsTimestampingEnabled (void)**

Determines whether each received 1553 input message is timestamped.

**Returns:**

The timestamping state.

**See also:**

**EnableTimestamping** (p. 341)

**2.113.2.14 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::EnableTimestamping (bool *enableTimestamping*)**

Specifies whether each received 1553 input message is timestamped.

**Parameters:**

*enableTimestamping* true to turn timestamping on, false otherwise

**See also:**

**IsTimestampingEnabled** (p. 341)

**2.113.2.15 UeiDaqAPI f64 UeiDaq::CUeiMIL1553Port::GetTimestampResolution ()**

Get the timestamp resolution in seconds.

**Returns:**

the timestamp resolution.

**See also:**

**SetTimestampResolution** (p. 342)

**2.113.2.16 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::SetTimestampResolution (f64 *resolution*)**

Set the timestamp resolution in seconds.

**Parameters:**

*resolution* the new resolution.

**See also:**

**GetTimestampResolution** (p. 342)

**2.113.2.17 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::AddFilterEntry (tUeiMIL1553FilterEntry *entry*)**

Add a filter entry to the port's frame filter table. Each incoming 1553 message that doesn't match any of the filter entries is rejected.

**Parameters:**

*entry* A structure that represents the new filter entry

**See also:**

**ClearFilterEntries** (p. 343), **GetFilterEntry** (p. 342)

**2.113.2.18 UeiDaqAPI tUeiMIL1553FilterEntry\* UeiDaq::CUeiMIL1553Port::GetFilterEntry (int *index*)**

Retrieve a filter entry from the port's frame filter table. Returns NULL when retrieving past the end of the table.

**Returns:**

A structure that represents the retrieved filter entry

**See also:**

**AddFilterEntry** (p. 342), **ClearFilterEntries** (p. 343)

**2.113.2.19 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::ClearFilterEntries (void)**

Empties the port's filter table.

See also:

**AddFilterEntry** (p. 342), **GetFilterEntry** (p. 342)

**2.113.2.20 UeiDaqAPI bool UeiDaq::CUeiMIL1553Port::IsFilterEnabled (void)**

Determines whether the 1553 input filter is turned on or off.

Returns:

The filter state.

See also:

**EnableFilter** (p. 343)

**2.113.2.21 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::EnableFilter (bool *enableFilter*)**

Specifies whether the 1553 input filter is turned on or off.

Parameters:

*enableFilter* true to turn filtering on, false otherwise

See also:

**IsFilterEnabled** (p. 343)

**2.113.2.22 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::AddSchedulerEntry (tUeiMIL1553SchedulerEntry *entry*)**

Add a scheduler entry to the port's scheduler table.

Parameters:

*entry* A structure that represents the new scheduler entry

See also:

**ClearSchedulerEntries** (p. 344), **GetSchedulerEntry** (p. 343)

**2.113.2.23 UeiDaqAPI tUeiMIL1553SchedulerEntry\* UeiDaq::CUeiMIL1553Port::GetSchedulerEntry (int *index*)**

Retrieve a scheduler entry from the port's scheduler table. Returns NULL when retrieving past the end of the table.

**Returns:**

A struture that represents the retrieved scheduler entry

**See also:**

**AddSchedulerEntry** (p. 343), **ClearSchedulerEntries** (p. 344)

**2.113.2.24 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::ClearSchedulerEntries (void)**

Empties the port's scheduler table.

**See also:**

**AddSchedulerEntry** (p. 343), **GetSchedulerEntry** (p. 343)

**2.113.2.25 UeiDaqAPI bool UeiDaq::CUeiMIL1553Port::IsSchedulerEnabled (void)**

Determines whether scheduling is enabled.

**Returns:**

The scheduler state.

**See also:**

**EnableScheduler** (p. 344)

**2.113.2.26 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::EnableScheduler (bool *enableScheduler*)**

Enables scheduling.

**Parameters:**

*enableScheduler* true to turn scheduling on, false otherwise

**See also:**

**IsSchedulerEnabled** (p. 344)

**2.113.2.27 UeiDaqAPI bool UeiDaq::CUeiMIL1553Port::GetInterCommandAutoDelay (void)**

Determines whether auto delay between commands on transmit is enabled.

**Returns:**

The auto delay settings.

**See also:**

**SetInterCommandAutoDelay** (p. 345)



**2.113.2.28 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::SetInterCommandAutoDelay (bool *enableAutoDelay*)**

Defines whether auto delay between commands on transmit is enabled.

**Parameters:**

*enableAutoDelay* true to turn auto delay on, false otherwise

**See also:**

**GetInterCommandAutoDelay** (p. 344)

**2.113.2.29 UeiDaqAPI int UeiDaq::CUeiMIL1553Port::GetA708FrameSize (void)**

Determines frame size for ARINC-708 mode (in uint16s)

**Returns:**

The frame size

**See also:**

**SetA708FrameSize** (p. 345)

**2.113.2.30 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::SetA708FrameSize (int *framesize*)**

Sets frame size for ARINC-708 mode (in uint16s)

**Parameters:**

*framesize* The frame size (in uint16s).

**See also:**

**GetA708FrameSize** (p. 345)

**2.113.2.31 UeiDaqAPI uInt32 UeiDaq::CUeiMIL1553Port::GetBCOptionFlags (void)**

Gets low-level bus controller option flags

**Returns:**

The current option flags

**See also:**

**SetBCOptionFlags** (p. 346)

#### 2.113.2.32 UeiDaqAPI void UeiDaq::CUeiMIL1553Port::SetBCOptionFlags (uInt32 *optionFlags*)

Sets low-level bus controller option flags

**Parameters:**

*optionFlags* The new option flags.

**See also:**

**GetBCOptionFlags** (p. 345)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.114 UeiDaq::CUEiMIL1553Reader Class Reference

MIL-1553B Reader class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiMIL1553Reader (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiMIL1553Reader ()  
*Destructor.*
- UeiDaqAPI void Read (Int32 numFrames, tUeiMIL1553Frame \*pBuffer, Int32 \*numFramesRead)  
*Read tUeiMIL1553Frame(s) from the MIL1553 port.*
- UeiDaqAPI void Read (Int32 numFrames, tUeiMIL1553BMFrame \*pBuffer, Int32 \*numFramesRead)  
*Read tUeiMIL1553BMFrame(s) from the MIL1553 port.*
- UeiDaqAPI void Read (Int32 numFrames, tUeiMIL1553BMCmdFrame \*pBuffer, Int32 \*numFramesRead)  
*Read tUeiMIL1553BMCmdFrame(s) from the MIL1553 port.*
- UeiDaqAPI void Read (Int32 numFrames, tUeiMIL1553RTFrame \*pBuffer, Int32 \*numFramesRead)  
*Read tUeiMIL1553RTFrame(s) from the MIL1553 port.*
- UeiDaqAPI void Read (Int32 numFrames, tUeiMIL1553RTStatusFrame \*pBuffer, Int32 \*numFramesRead)  
*Read tUeiMIL1553RTStatusFrame(s) from the MIL1553 port.*
- UeiDaqAPI void Read (Int32 numFrames, tUeiMIL1553BCCBStatusFrame \*pBuffer, Int32 \*numFramesRead)  
*Read tUeiMIL1553BCCBStatusFrame(s) from the MIL1553 port.*
- UeiDaqAPI void Read (Int32 numFrames, tUeiMIL1553BCSchedFrame \*pBuffer, Int32 \*numFramesRead)  
*Read tUeiMIL1553BCSchedFrame(s) from the MIL1553 port.*
- UeiDaqAPI void Read (Int32 numFrames, tUeiMIL1553BCStatusFrame \*pBuffer, Int32 \*numFramesRead)  
*Read tUeiMIL1553BCStatusFrame(s) from the MIL1553 port.*
- UeiDaqAPI void Read (Int32 numFrames, tUeiMIL1553A708DataFrame \*pBuffer, Int32 \*numFramesRead)  
*Read tUeiMIL1553A708DataFrame(s) from the ARINC-708 port.*

- UeiDaqAPI void **ReadAsync** (Int32 numFrames, tUeiMIL1553Frame \*pBuffer)

*Read frame(s) asynchronously from the MIL1553 port.*

- UeiDaqAPI void **AddEventListener** (IUeiEventListener \*pListener)

*Add an asynchronous listener.*

### 2.114.1 Detailed Description

Class that handles reading data frames of a stream coming from an MIL-1553B interface.

### 2.114.2 Constructor & Destructor Documentation

- 2.114.2.1 UeiDaqAPI UeiDaq::CUeiMIL1553Reader::CUeiMIL1553Reader (CUeiDataStream \* *pDataStream*, Int32 *port* = 0)

**Parameters:**

*pDataStream* represents the source of data to read

*port* the MIL1553 port

### 2.114.3 Member Function Documentation

- 2.114.3.1 UeiDaqAPI void UeiDaq::CUeiMIL1553Reader::Read (Int32 *numFrames*, tUeiMIL1553Frame \* *pBuffer*, Int32 \* *numFramesRead*)

Read and parse MIL1553 tUeiMIL1553Frame(s) from the input stream

**Parameters:**

*numFrames* the number of frames that can be stored in the destination buffer

*pBuffer* destination buffer

*numFramesRead* the actual number of frames read from the 1553 bus

- 2.114.3.2 UeiDaqAPI void UeiDaq::CUeiMIL1553Reader::Read (Int32 *numFrames*, tUeiMIL1553BMFrame \* *pBuffer*, Int32 \* *numFramesRead*)

Read and parse MIL1553 tUeiMIL1553BMFrame(s) from the input stream

**Parameters:**

*numFrames* the number of frames that can be stored in the destination buffer

*pBuffer* destination buffer

*numFramesRead* the actual number of frames read from the 1553 bus

### 2.114.3.3 UeiDaqAPI void UeiDaq::CUeiMIL1553Reader::Read (Int32 *numFrames*, tUeiMIL1553BMCmdFrame \* *pBuffer*, Int32 \* *numFramesRead*)

Read and parse MIL1553 tUeiMIL1553BMCmdFrame(s) from the input stream. The difference between tUeiMIL1553BMFrame and tUeiMIL1553BMCmdFrame is that the later takes care of following 1553 messaging protocol and stuffing Command[Command2][data][status][status2] into a single frame and also provides tools to convert data from the frame into string representation

#### Parameters:

*numFrames* the number of frames that can be stored in the destination buffer

*pBuffer* destination buffer

*numFramesRead* the actual number of frames read from the 1553 bus

### 2.114.3.4 UeiDaqAPI void UeiDaq::CUeiMIL1553Reader::Read (Int32 *numFrames*, tUeiMIL1553RTFrame \* *pBuffer*, Int32 \* *numFramesRead*)

Read and parse MIL1553 tUeiMIL1553RTFrame(s) from the input stream

#### Parameters:

*numFrames* the number of frames that can be stored in the destination buffer

*pBuffer* destination buffer

*numFramesRead* the actual number of frames read from the 1553 bus

### 2.114.3.5 UeiDaqAPI void UeiDaq::CUeiMIL1553Reader::Read (Int32 *numFrames*, tUeiMIL1553RTStatusFrame \* *pBuffer*, Int32 \* *numFramesRead*)

Read and parse MIL1553 tUeiMIL1553RTStatusFrame(s) from the input stream

#### Parameters:

*numFrames* the number of frames that can be stored in the destination buffer

*pBuffer* destination buffer

*numFramesRead* the actual number of frames read from the 1553 bus

### 2.114.3.6 UeiDaqAPI void UeiDaq::CUeiMIL1553Reader::Read (Int32 *numFrames*, tUeiMIL1553BCCBStatusFrame \* *pBuffer*, Int32 \* *numFramesRead*)

Read and parse MIL1553 tUeiMIL1553BCCBStatusFrame(s) from the input stream

#### Parameters:

*numFrames* the number of frames that can be stored in the destination buffer

*pBuffer* destination buffer

*numFramesRead* the actual number of frames read from the 1553 bus

### 2.114.3.7 UeiDaqAPI void UeiDaq::CUeiMIL1553Reader::Read (Int32 *numFrames*, tUeiMIL1553BCSchedFrame \* *pBuffer*, Int32 \* *numFramesRead*)

Read and parse MIL1553 tUeiMIL1553BCSchedFrame(s) from the input stream

#### Parameters:

*numFrames* the number of frames that can be stored in the destination buffer  
*pBuffer* destination buffer  
*numFramesRead* the actual number of frames read from the 1553 bus

### 2.114.3.8 UeiDaqAPI void UeiDaq::CUeiMIL1553Reader::Read (Int32 *numFrames*, tUeiMIL1553BCStatusFrame \* *pBuffer*, Int32 \* *numFramesRead*)

Read and parse MIL1553 tUeiMIL1553BCStatusFrame(s) from the input stream

#### Parameters:

*numFrames* the number of frames that can be stored in the destination buffer  
*pBuffer* destination buffer  
*numFramesRead* the actual number of frames read from the 1553 bus

### 2.114.3.9 UeiDaqAPI void UeiDaq::CUeiMIL1553Reader::Read (Int32 *numFrames*, tUeiMIL1553A708DataFrame \* *pBuffer*, Int32 \* *numFramesRead*)

Read and parse ARINC-708 tUeiMIL1553A708DataFrame(s) from the input stream

#### Parameters:

*numFrames* the number of frames that can be stored in the destination buffer  
*pBuffer* destination buffer  
*numFramesRead* the actual number of frames read from the ARINC-708 bus

### 2.114.3.10 UeiDaqAPI void UeiDaq::CUeiMIL1553Reader::ReadAsync (Int32 *numFrames*, tUeiMIL1553Frame \* *pBuffer*)

Read and parse MIL1553 frames from the input stream

#### Parameters:

*numFrames* the number of frames that can be stored in the destination buffer  
*pBuffer* destination buffer

### 2.114.3.11 UeiDaqAPI void UeiDaq::CUeiMIL1553Reader::AddEventListener (IUeiEventListener \* *pListener*)

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements **IUeiEventListener** (p. 549) interface

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.115 UeiDaq::CUEiMIL1553RTControlFrame Class Reference

**CUEiMIL1553RTControlFrame** (p. 352) class - run-time control of RT.

#include <UeiFrameUtils.h>

Inherits **\_tUeiMIL1553RTControlFrame**.

### Public Member Functions

- UeiDaqAPI **CUEiMIL1553RTControlFrame** ()  
*Constructor.*
- UeiDaqAPI **~CUEiMIL1553RTControlFrame** ()  
*Destructor.*
- UeiDaqAPI void **Clear** ()  
*Clear structure.*
- UeiDaqAPI void **SetEnableMask** (int enableMask)  
*Clear and initialize structure with input parameter It can be used instead of programming filter.*
- UeiDaqAPI void **SetEnable** (int Rt, int enable)  
*Clear and initialize structure with input parameter.*
- UeiDaqAPI void **SelectRtBcBlock** (int Rt, int Block)  
*Select active block for RT->BC for each Rt.*
- UeiDaqAPI void **SelectBcRtBlock** (int Rt, int Block)  
*Select active block for BC->RT for each Rt.*
- UeiDaqAPI void **SetValidEntry** (int Rt, int Sa, uInt32 validationEntry)  
*Select active block for each Rt.*

### 2.115.1 Detailed Description

This class is used to construct and manipulate **CUEiMIL1553RTControlFrame** (p. 352) to simplify its use You can use a pointer to this class instead of its parent structure Class can be used only with **CUEiMIL1553Writer::write()**

### 2.115.2 Member Function Documentation

#### 2.115.2.1 UeiDaqAPI void UeiDaq::CUEiMIL1553RTControlFrame::SetEnableMask (int enableMask)

**Parameters:**

*enableMask* select which RTs are enabled (bitwise)



### 2.115.2.2 UeiDaqAPI void UeiDaq::CUEiMIL1553RTControlFrame::SetEnable (int *Rt*, int *enable*)

**Parameters:**

*Rt* select which RT to control

*enable* == TRUE enables RTs, FALSE disables them (filter permitted)

### 2.115.2.3 UeiDaqAPI void UeiDaq::CUEiMIL1553RTControlFrame::SelectRtBcBlock (int *Rt*, int *Block*)

**Parameters:**

*Rt* select which RT to control

*Block* select block either zero or one

### 2.115.2.4 UeiDaqAPI void UeiDaq::CUEiMIL1553RTControlFrame::SelectBcRtBlock (int *Rt*, int *Block*)

**Parameters:**

*Rt* select which RT to control

*Block* select block either zero or one

### 2.115.2.5 UeiDaqAPI void UeiDaq::CUEiMIL1553RTControlFrame::SetValidEntry (int *Rt*, int *Sa*, uInt32 *validationEntry*)

**Parameters:**

*Rt* select Rt validation entry to set for

*Sa* select Sa validation entry to set for

*validationEntry* is a validation entry

The documentation for this class was generated from the following file:

- UeiFrameUtils.h

## 2.116 UeiDaq::CUEiMIL1553RTFrame Class Reference

**CUEiMIL1553RTFrame** (p. 354) class - write or read RT "send" and "transmit" data areas.

```
#include <UeiFrameUtils.h>
```

Inherits **\_tUeiMIL1553RTFrame**.

### Public Member Functions

- UeiDaqAPI **CUEiMIL1553RTFrame** ()  
*Constructor.*
- UeiDaqAPI **CUEiMIL1553RTFrame** (int **Rt**, int **Sa**, int **Block**)  
*Constructor with initialization.*
- UeiDaqAPI **CUEiMIL1553RTFrame** (int **Rt**, int **Sa**, int **Block**, int **DataSize**)  
*Constructor with initialization.*
- UeiDaqAPI **~CUEiMIL1553RTFrame** ()  
*Destructor.*
- UeiDaqAPI void **Clear** ()  
*Clear structure.*
- UeiDaqAPI void **Set** (int **Rt**, int **Sa**, int **Block**)  
*Clear and initialize structure with input parameters.*
- UeiDaqAPI void **Set** (int **Rt**, int **Sa**, int **Block**, int **DataSize**)  
*Clear and initialize structure with input parameters.*
- UeiDaqAPI void **CopyData** (int Size, unsigned short \*src)  
*Copy data into RT frame from the user-allocated array.*
- UeiDaqAPI void **GetData** (int Size, unsigned short \*dst)  
*Copy data from RT frame into user-allocated array.*
- UeiDaqAPI std::string **GetFrameStr** ()  
*Return content of the frame in the string representation (1-R-1-4 for example).*
- UeiDaqAPI std::string **GetDataStr** ()  
*Return data from RT/SA in the string representation (1224-4556 for example).*

### 2.116.1 Detailed Description

This class is used to construct and manipulate **CUEiMIL1553RTFrame** (p. 354) to simplify its use. You can use a pointer to this class instead of its parent structure. Class can be used with both **CUEiMIL1553Reader::read()** and **CUEiMIL1553Writer::write()**

## 2.116.2 Member Function Documentation

### 2.116.2.1 UeiDaqAPI void UeiDaq::CUEiMIL1553RTFrame::Set (int *Rt*, int *Sa*, int *Block*)

**Parameters:**

*Rt* remote terminal number (0-31)

*Sa* subaddress number (0-31)

*Block* block number (0 or 1)

### 2.116.2.2 UeiDaqAPI void UeiDaq::CUEiMIL1553RTFrame::Set (int *Rt*, int *Sa*, int *Block*, int *DataSet*)

**Parameters:**

*Rt* remote terminal number (0-31)

*Sa* subaddress number (0-31)

*Block* block number (0 or 1)

*DataSet* number of data words to read

### 2.116.2.3 UeiDaqAPI void UeiDaq::CUEiMIL1553RTFrame::CopyData (int *Size*, unsigned short \* *src*)

**Parameters:**

*Size* number of words to copy

*src* source array

### 2.116.2.4 UeiDaqAPI void UeiDaq::CUEiMIL1553RTFrame::GetData (int *Size*, unsigned short \* *dst*)

**Parameters:**

*Size* number of words to copy

*dst* destination array

The documentation for this class was generated from the following file:

- UeiFrameUtils.h

## 2.117 UeiDaq::CUEiMIL1553RTParametersFrame Class Reference

**CUEiMIL1553RTParametersFrame** (p. 356) class - specify RT parameters during initialization.

#include <UeiFrameUtils.h>

Inherits **\_tUeiMIL1553RTParametersFrame**.

### Public Member Functions

- UeiDaqAPI **CUEiMIL1553RTParametersFrame** ()  
*Constructor.*
- UeiDaqAPI **CUEiMIL1553RTParametersFrame** (int Rt)  
*Constructor with initialization.*
- UeiDaqAPI **~CUEiMIL1553RTParametersFrame** ()  
*Destructor.*
- UeiDaqAPI void **Clear** ()  
*Clear structure.*
- UeiDaqAPI void **Set** (int Rt)  
*Clear and initialize structure with input parameter.*

### 2.117.1 Detailed Description

This class is used to construct and manipulate **CUEiMIL1553RTParametersFrame** (p. 356) to simplify its use. You can use a pointer to this class instead of its parent structure. Class can be used only with **CUEiMIL1553Writer::write()**

### 2.117.2 Member Function Documentation

#### 2.117.2.1 UeiDaqAPI void UeiDaq::CUEiMIL1553RTParametersFrame::Set (int Rt)

**Parameters:**

*Rt* select which RT to set parameters for

The documentation for this class was generated from the following file:

- UeiFrameUtils.h

## 2.118 UeiDaq::CUEiMIL1553RTStatusFrame Class Reference

**CUEiMIL1553RTStatusFrame** (p. 357) class - write or read RT "send" and "transmit" data areas.

#include <UeiFrameUtils.h>

Inherits **\_tUeiMIL1553RTStatusFrame**.

### Public Member Functions

- UeiDaqAPI **CUEiMIL1553RTStatusFrame** ()  
*Constructor.*
- UeiDaqAPI **CUEiMIL1553RTStatusFrame** (int *Rt*)  
*Constructor with initialization.*
- UeiDaqAPI **~CUEiMIL1553RTStatusFrame** ()  
*Destructor.*
- UeiDaqAPI void **Clear** ()  
*Clear structure.*
- UeiDaqAPI void **Set** (int *Rt*)  
*Clear and initialize structure with input parameter.*

### 2.118.1 Detailed Description

This class is used to construct and manipulate **CUEiMIL1553RTStatusFrame** (p. 357) to simplify its use. You can use a pointer to this class instead of its parent structure. Class can be used only with **CUEiMIL1553Reader::read()**

### 2.118.2 Member Function Documentation

#### 2.118.2.1 UeiDaqAPI void UeiDaq::CUEiMIL1553RTStatusFrame::Set (int *Rt*)

**Parameters:**

*Rt* specify what RT status to read

The documentation for this class was generated from the following file:

- UeiFrameUtils.h

## 2.119 UeiDaq::CUEiMIL1553Writer Class Reference

MIL-1553B Writer class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiMIL1553Writer (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiMIL1553Writer ()  
*Destructor.*
- UeiDaqAPI void **Write** (Int32 numFrames, tUeiMIL1553Frame \*pBuffer, Int32 \*numFramesWritten)  
*Write formatted tUeiMIL1553Frame(s) to the MIL1553 bus.*
- UeiDaqAPI void **Write** (Int32 numFrames, tUeiMIL1553RTFrame \*pBuffer, Int32 \*numFramesWritten)  
*Write formatted tUeiMIL1553RTFrame(s) to the MIL1553 bus.*
- UeiDaqAPI void **Write** (Int32 numFrames, tUeiMIL1553RTControlFrame \*pBuffer, Int32 \*numFramesWritten)  
*Write formatted tUeiMIL1553RTControlFrame(s) to the MIL1553 bus.*
- UeiDaqAPI void **Write** (Int32 numFrames, tUeiMIL1553RTParametersFrame \*pBuffer, Int32 \*numFramesWritten)  
*Write formatted tUeiMIL1553RTParametersFrame(s) to the MIL1553 bus.*
- UeiDaqAPI void **Write** (Int32 numFrames, tUeiMIL1553BusWriterFrame \*pBuffer, Int32 \*numFramesWritten)  
*Write formatted tUeiMIL1553BusWriterFrame(s) to the MIL1553 bus.*
- UeiDaqAPI void **Write** (Int32 numFrames, tUeiMIL1553BCCBDataFrame \*pBuffer, Int32 \*numFramesWritten)  
*Write formatted tUeiMIL1553BCCBDataFrame(s) to the MIL1553 bus.*
- UeiDaqAPI void **Write** (Int32 numFrames, tUeiMIL1553BCSchedFrame \*pBuffer, Int32 \*numFramesWritten)  
*Write formatted tUeiMIL1553BCSchedFrame(s) to the MIL1553 bus.*
- UeiDaqAPI void **Write** (Int32 numFrames, tUeiMIL1553BCCControlFrame \*pBuffer, Int32 \*numFramesWritten)  
*Write formatted tUeiMIL1553BCCControlFrame(s) to the MIL1553 bus.*
- UeiDaqAPI void **Write** (Int32 numFrames, tUeiMIL1553A708ControlFrame \*pBuffer, Int32 \*numFramesWritten)  
*Write formatted tUeiMIL1553A708ControlFrame(s) to the ARINC-708 bus.*

- UeiDaqAPI void **Write** (**Int32** numFrames, **tUeiMIL1553A708DataFrame** \*pBuffer, **Int32** \*numFramesWritten)  
*Write formatted tUeiMIL1553A708DataFrame(s) to the ARINC-708 bus.*
- UeiDaqAPI void **WriteAsync** (**Int32** numFrames, **tUeiMIL1553Frame** \*pBuffer)  
*Write formatted frames(s) asynchronously to the MIL1553 bus.*
- UeiDaqAPI void **AddEventListener** (**IUeiEventListener** \*pListener)  
*Add an asynchronous listener.*

### 2.119.1 Detailed Description

Class that handles writing MIL-1553B frames to a stream going through an MIL-1553B interface.

### 2.119.2 Constructor & Destructor Documentation

- 2.119.2.1 UeiDaqAPI UeiDaq::CUeiMIL1553Writer::CUeiMIL1553Writer (**CUeiDataStream** \*pDataStream, **Int32** port = 0)

**Parameters:**

*pDataStream* represents the destination where to write data  
*port* the MIL1553 port to write to

### 2.119.3 Member Function Documentation

- 2.119.3.1 UeiDaqAPI void UeiDaq::CUeiMIL1553Writer::Write (**Int32** numFrames, **tUeiMIL1553Frame** \*pBuffer, **Int32** \* numFramesWritten)

Format and send one or more tUeiMIL1553Frame(s) to the MIL1553 interface.

**Parameters:**

*numFrames* the number of frames to send  
*pBuffer* source buffer  
*numFramesWritten* the actual number of frames sent over the MIL1553 bus

- 2.119.3.2 UeiDaqAPI void UeiDaq::CUeiMIL1553Writer::Write (**Int32** numFrames, **tUeiMIL1553RTFrame** \*pBuffer, **Int32** \* numFramesWritten)

Format and send one or more tUeiMIL1553RTFrame(s) to the MIL1553 interface.

**Parameters:**

*numFrames* the number of frames to send  
*pBuffer* source buffer  
*numFramesWritten* the actual number of frames sent over the MIL1553 bus

### 2.119.3.3 UeiDaqAPI void UeiDaq::CUEiMIL1553Writer::Write (Int32 *numFrames*, tUeiMIL1553RTControlFrame \* *pBuffer*, Int32 \* *numFramesWritten*)

Format and send one or more tUeiMIL1553RTControlFrame(s) to the MIL1553 interface.

#### Parameters:

*numFrames* the number of frames to send

*pBuffer* source buffer

*numFramesWritten* the actual number of frames sent over the MIL1553 bus

### 2.119.3.4 UeiDaqAPI void UeiDaq::CUEiMIL1553Writer::Write (Int32 *numFrames*, tUeiMIL1553RTPParametersFrame \* *pBuffer*, Int32 \* *numFramesWritten*)

Format and send one or more tUeiMIL1553RTPParametersFrame(s) to the MIL1553 interface.

#### Parameters:

*numFrames* the number of frames to send

*pBuffer* source buffer

*numFramesWritten* the actual number of frames sent over the MIL1553 bus

### 2.119.3.5 UeiDaqAPI void UeiDaq::CUEiMIL1553Writer::Write (Int32 *numFrames*, tUeiMIL1553BusWriterFrame \* *pBuffer*, Int32 \* *numFramesWritten*)

Format and send one or more tUeiMIL1553BusWriterFrame(s) to the MIL1553 interface.

#### Parameters:

*numFrames* the number of frames to send

*pBuffer* source buffer

*numFramesWritten* the actual number of frames sent over the MIL1553 bus

### 2.119.3.6 UeiDaqAPI void UeiDaq::CUEiMIL1553Writer::Write (Int32 *numFrames*, tUeiMIL1553BCCBDataFrame \* *pBuffer*, Int32 \* *numFramesWritten*)

Format and send one or more tUeiMIL1553BCCBDataFrame(s) to the MIL1553 interface.

#### Parameters:

*numFrames* the number of frames to send

*pBuffer* source buffer

*numFramesWritten* the actual number of frames sent over the MIL1553 bus



**2.119.3.7 UeiDaqAPI void UeiDaq::CUeiMIL1553Writer::Write (Int32 *numFrames*, tUeiMIL1553BCSchedFrame \* *pBuffer*, Int32 \* *numFramesWritten*)**

Format and send one or more tUeiMIL1553BCSchedFrame(s) to the MIL1553 interface.

**Parameters:**

*numFrames* the number of frames to send

*pBuffer* source buffer

*numFramesWritten* the actual number of frames sent over the MIL1553 bus

**2.119.3.8 UeiDaqAPI void UeiDaq::CUeiMIL1553Writer::Write (Int32 *numFrames*, tUeiMIL1553BCControlFrame \* *pBuffer*, Int32 \* *numFramesWritten*)**

Format and send one or more tUeiMIL1553BCControlFrame(s) to the MIL1553 interface.

**Parameters:**

*numFrames* the number of frames to send

*pBuffer* source buffer

*numFramesWritten* the actual number of frames sent over the MIL1553 bus

**2.119.3.9 UeiDaqAPI void UeiDaq::CUeiMIL1553Writer::Write (Int32 *numFrames*, tUeiMIL1553A708ControlFrame \* *pBuffer*, Int32 \* *numFramesWritten*)**

Format and send one or more tUeiMIL1553A708ControlFrame(s) to the ARINC-708 interface.

**Parameters:**

*numFrames* the number of frames to send

*pBuffer* source buffer

*numFramesWritten* the actual number of frames sent over the ARINC-708 bus

**2.119.3.10 UeiDaqAPI void UeiDaq::CUeiMIL1553Writer::Write (Int32 *numFrames*, tUeiMIL1553A708DataFrame \* *pBuffer*, Int32 \* *numFramesWritten*)**

Format and send one or more tUeiMIL1553A708DataFrame(s) to the ARINC-708 interface.

**Parameters:**

*numFrames* the number of frames to send

*pBuffer* source buffer

*numFramesWritten* the actual number of frames sent over the ARINC-708 bus

**2.119.3.11 UeiDaqAPI void UeiDaq::CUeiMIL1553Writer::WriteAsync (Int32 *numFrames*, tUeiMIL1553Frame \* *pBuffer*)**

Format and send one or more frames(s) to the MIL1553 interface.

**Parameters:**

*numFrames* the number of frames to send  
*pBuffer* source buffer

**2.119.3.12 UeiDaqAPI void UeiDaq::CUeiMIL1553Writer::AddEventListener (IUeiEventListener \* *pListener*)**

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements **IUeiEventListener** (p. 549) interface

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.120 UeiDaq::CUEiMuxPort Class Reference

Manage MUX port settings.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiChannel.

### Public Member Functions

- UeiDaqAPI CUEiMuxPort ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiMuxPort ()  
*Destructor.*
- UeiDaqAPI bool IsBreakBeforeMakeEnabled ()  
*Get port break before make setting.*
- UeiDaqAPI void EnableBreakBeforeMake (bool enable)  
*Set port break before make setting.*
- UeiDaqAPI bool IsSyncInputEnabled ()  
*Get port synchronization input setting.*
- UeiDaqAPI void EnableSyncInput (bool enable)  
*Set port synchronization input setting.*
- UeiDaqAPI bool IsSyncInputEdgeModeEnabled ()  
*Get port synchronization input edge/level setting.*
- UeiDaqAPI void EnableSyncInputEdgeMode (bool enable)  
*Set port synchronization input edge/level setting.*
- UeiDaqAPI tUeiDigitalEdge GetSyncInputEdgePolarity ()  
*Get port synchronization input edge/level polarity.*
- UeiDaqAPI void SetSyncInputEdgePolarity (tUeiDigitalEdge polarity)  
*Set port synchronization input edge/level polarity.*
- UeiDaqAPI tUeiMuxSyncOutputMode GetSyncOutputMode ()  
*Get port synchronization output mode.*
- UeiDaqAPI void SetSyncOutputMode (tUeiMuxSyncOutputMode mode)  
*Set port synchronization output mode.*
- UeiDaqAPI int GetSyncOutputPulseWidth ()  
*Get port synchronization output pulse width.*
- UeiDaqAPI void SetSyncOutputPulseWidth (int width)

*Set port synchronization output pulse width.*

- UeiDaqAPI int **GetOnDelay** ()  
*Get port on delay.*
- UeiDaqAPI void **SetOnDelay** (int delay)  
*Set port on delay.*
- UeiDaqAPI int **GetOffDelay** ()  
*Get port off delay.*
- UeiDaqAPI void **SetOffDelay** (int delay)  
*Set port on delay.*
- UeiDaqAPI void **SetHoldingVoltage** (tUeiMuxVoltage voltage)  
*Set voltage of DC/DC during relay holding.*
- UeiDaqAPI tUeiMuxVoltage **GetHoldingVoltage** ()  
*Get voltage of DC/DC during relay holding.*
- UeiDaqAPI void **SetSwitchingVoltage** (tUeiMuxVoltage voltage)  
*Set voltage of DC/DC during relay switching.*
- UeiDaqAPI tUeiMuxVoltage **GetSwitchingVoltage** ()  
*Get voltage of DC/DC during relay switching.*

### 2.120.1 Detailed Description

This objects stores MUX port settings

### 2.120.2 Member Function Documentation

#### 2.120.2.1 UeiDaqAPI bool UeiDaq::CUeiMuxPort::IsBreakBeforeMakeEnabled ()

Get the current port break before make setting

**Returns:**

the current break before make

#### 2.120.2.2 UeiDaqAPI void UeiDaq::CUeiMuxPort::EnableBreakBeforeMake (bool *enable*)

Set the port break before make setting

**Parameters:**

*enable* true to enable, false otherwise

### 2.120.2.3 UeiDaqAPI bool UeiDaq::CUEiMuxPort::IsSyncInputEnabled ()

Get the current port synchronization input setting A MUX device can wait for a pulse on its synchronization input before configuring its relays

**Returns:**

the current synchronization input

### 2.120.2.4 UeiDaqAPI void UeiDaq::CUEiMuxPort::EnableSyncInput (bool *enable*)

Set the port synchronization input setting A MUX device can wait for a pulse on its synchronization input before configuring its relays

**Parameters:**

*enable* true to enable, false otherwise

### 2.120.2.5 UeiDaqAPI bool UeiDaq::CUEiMuxPort::IsSyncInputEdgeModeEnabled ()

Get the current port synchronization input edge/level setting The sync input can work in level or edge mode

**Returns:**

the current synchronization input

### 2.120.2.6 UeiDaqAPI void UeiDaq::CUEiMuxPort::EnableSyncInputEdgeMode (bool *enable*)

Set the port synchronization input edge/level setting The sync input can work in level or edge mode

**Parameters:**

*enable* true to enable, false otherwise

### 2.120.2.7 UeiDaqAPI tUeiDigitalEdge UeiDaq::CUEiMuxPort::GetSyncInputEdgePolarity ()

Get the current port synchronization input edge/level polarity

**Returns:**

the current synchronization input polarity

### 2.120.2.8 UeiDaqAPI void UeiDaq::CUEiMuxPort::SetSyncInputEdgePolarity (tUeiDigitalEdge *polarity*)

Set the port synchronization input edge/level polarity

**Parameters:**

*polarity* the new polarity

**2.120.2.9 UeiDaqAPI tUeiMuxSyncOutputMode UeiDaq::CUeiMuxPort::GetSyncOutputMode ()**

Get the current port synchronization output mode A MUX device can emit a pulse on its synchronization output when configuring its relays

**Returns:**

the current synchronization output mode

**2.120.2.10 UeiDaqAPI void UeiDaq::CUeiMuxPort::SetSyncOutputMode (tUeiMuxSyncOutputMode *mode*)**

Set the port synchronization output mode A MUX device can emit a pulse on its synchronization output when configuring its relays

**Parameters:**

*mode* the new synchronization output mode

**2.120.2.11 UeiDaqAPI int UeiDaq::CUeiMuxPort::GetSyncOutputPulseWidth ()**

Get the current port synchronization output pulse width in microseconds

**Returns:**

the current synchronization output pulse width

**2.120.2.12 UeiDaqAPI void UeiDaq::CUeiMuxPort::SetSyncOutputPulseWidth (int *width*)**

Set the port synchronization output pulse width in microseconds

**Parameters:**

*width* the new synchronization output pulse width

**2.120.2.13 UeiDaqAPI int UeiDaq::CUeiMuxPort::GetOnDelay ()**

Get the current port on delay in microseconds

**Returns:**

the current on delay

**2.120.2.14 UeiDaqAPI void UeiDaq::CUeiMuxPort::SetOnDelay (int *delay*)**

Set the port on delay

**Parameters:**

*delay* the new on delay

**2.120.2.15 UeiDaqAPI int UeiDaq::CUEiMuxPort::GetOffDelay ()**

Get the current port off delay in microseconds

**Returns:**

the current off delay

**2.120.2.16 UeiDaqAPI void UeiDaq::CUEiMuxPort::SetOffDelay (int *delay*)**

Set the port off delay

**Parameters:**

*delay* the new off delay

**2.120.2.17 UeiDaqAPI void UeiDaq::CUEiMuxPort::SetHoldingVoltage (tUeiMuxVoltage *voltage*)**

Set voltage of DC/DC during relay holding

**Parameters:**

*voltage* the DC/DC voltage during relay holding

**2.120.2.18 UeiDaqAPI tUeiMuxVoltage UeiDaq::CUEiMuxPort::GetHoldingVoltage ()**

Get voltage of DC/DC during relay holding

**Returns:**

the current DC/DC voltage during relay holding

**2.120.2.19 UeiDaqAPI void UeiDaq::CUEiMuxPort::SetSwitchingVoltage (tUeiMuxVoltage *voltage*)**

Set voltage of DC/DC during relay switching

**Parameters:**

*voltage* the DC/DC voltage during relay switching

**2.120.2.20 UeiDaqAPI tUeiMuxVoltage UeiDaq::CUEiMuxPort::GetSwitchingVoltage ()**

Get voltage of DC/DC during relay switching

**Returns:**

the current DC/DC voltage during relay switching

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.121 UeiDaq::CUEiMuxWriter Class Reference

Mux Writer class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI **CUEiMuxWriter** (**CUEiDataStream** \*pDataStream)  
*Constructor.*
- virtual UeiDaqAPI **~CUEiMuxWriter** ()  
*Destructor.*
- UeiDaqAPI void **WriteRelays** (int numValues, **uInt32** \*relayBuffer)  
*Set relays individually.*
- UeiDaqAPI void **WriteMux** (int numChannels, int \*channels, int \*relayIndices)  
*Set mux.*
- UeiDaqAPI void **WriteMuxRaw** (int numValues, **uInt32** \*muxBuffer)  
*Set low-level format mux values.*
- UeiDaqAPI void **WriteMuxDmm** (**Int32** channelNum, **uInt32** relaySelect, **tUeiMuxDmm-Mode** dmmMode)  
*Set single channel on MUX for use with DMM.*
- UeiDaqAPI void **ReadStatus** (**uInt32** \*relayA, **uInt32** \*relayB, **uInt32** \*relayC, **uInt32** \*status)  
*Get Mux status.*
- UeiDaqAPI void **ReadADC** (**Int32** numVals, double \*pBuffer, **Int32** \*numValsRead)  
*Read ADC.*
- UeiDaqAPI void **ReadRelayCounts** (**Int32** countsBufferSize, **Int32** \*pCountsBuffer, **Int32** \*numCountsRead)  
*Read current count of times each relay has been energized.*

### 2.121.1 Detailed Description

Class that handles writing data to a stream going to a counter output

### 2.121.2 Constructor & Destructor Documentation

#### 2.121.2.1 UeiDaqAPI UeiDaq::CUEiMuxWriter::CUEiMuxWriter (**CUEiDataStream** \*pDataStream)

**Parameters:**

*pDataStream* represents the destination where to write data



### 2.121.3 Member Function Documentation

#### 2.121.3.1 UeiDaqAPI void UeiDaq::CUEiMuxWriter::WriteRelays (int *numValues*, uInt32 \* *relayBuffer*)

Set relays individually (use with care to avoid short circuits and damaging your equipment) One bit per relay [channel 0 relay A, channel 0 relay B, channel 0 relay C, channel 1 relay A, channel 1 relay B, etc...]

**Parameters:**

*numValues* Number of values to write

*relayBuffer* Data buffer to write

#### 2.121.3.2 UeiDaqAPI void UeiDaq::CUEiMuxWriter::WriteMux (int *numChannels*, int \* *channels*, int \* *relayIndices*)

Set mux on a set of channels

**Parameters:**

*numChannels* The number of channels to set mux on

*channels* The list of channels to set mux on

*relayIndices* The index of the relay to close for each channel in the channel list (0 for relay A, 1 for relay B etc...)

#### 2.121.3.3 UeiDaqAPI void UeiDaq::CUEiMuxWriter::WriteMuxRaw (int *numValues*, uInt32 \* *muxBuffer*)

Set mux on each channel using the same representation than the low-level API Two bits per channels: 00 relays off, 01 relay A ON, 10 relay B on, 11 relay C on [ channel 0 mux, channel 1 mux, channel 2 mux, etc...]

**Parameters:**

*numValues* Number of values to write

*muxBuffer* Data buffer to write

#### 2.121.3.4 UeiDaqAPI void UeiDaq::CUEiMuxWriter::WriteMuxDmm (Int32 *channelNum*, uInt32 *relaySelect*, tUeiMuxDmmMode *dmmMode*)

Set mux on a single channel and select output to DMM

**Parameters:**

*channelNum* Channel to set

*relaySelect* Relay to enable. 0 for disable, 1 for relay A, 2 for relay B. Ignored if using UeiMuxDmmMeasRes4 dmmMode

*dmmMode* Select output to DMM

**2.121.3.5 UeiDaqAPI void UeiDaq::CUeiMuxWriter::ReadStatus (uInt32 \* *relayA*, uInt32 \* *relayB*, uInt32 \* *relayC*, uInt32 \* *status*)**

Get status of each relay on the MUX device

**2.121.3.6 UeiDaqAPI void UeiDaq::CUeiMuxWriter::ReadADC (Int32 *numVals*, double \* *pBuffer*, Int32 \* *numValsRead*)**

Read diagnostic ADC values

**2.121.3.7 UeiDaqAPI void UeiDaq::CUeiMuxWriter::ReadRelayCounts (Int32 *countsBufferSize*, Int32 \* *pCountsBuffer*, Int32 \* *numCountsRead*)**

Read current count of times each relay has been energized

**Parameters:**

*countsBufferSize* Number of relay counts to read and store in countsBuffer

*pCountsBuffer* Data buffer to store relay counts

*numCountsRead* Number of relay counts read and stored in countsBuffer

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.122 UeiDaq::CUEiObject Class Reference

Base class for all objects of the UeiDaq framework.

```
#include <UeiObject.h>
```

Inherited by `UeiDaq::CUEiChannel`, `UeiDaq::CUEiDataStream`, `UeiDaq::CUEiDevice`, `UeiDaq::CUEiResourceParser`, `UeiDaq::CUEiSession`, `UeiDaq::CUEiTiming`, and `UeiDaq::CUEiTrigger`.

### Public Member Functions

- `UeiDaqAPI CUEiObject ()`  
*Constructor.*
- `virtual UeiDaqAPI ~CUEiObject ()`  
*Destructor.*

The documentation for this class was generated from the following file:

- `UeiObject.h`

## 2.123 UeiDaq::CUEiQuadratureEncoderChannel Class Reference

Manages settings for each counter input channel.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiCICChannel.

### Public Member Functions

- UeiDaqAPI CUEiQuadratureEncoderChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiQuadratureEncoderChannel ()  
*Destructor.*
- UeiDaqAPI uInt32 GetInitialPosition ()  
*Get the initial position.*
- UeiDaqAPI void SetInitialPosition (uInt32 initialPos)  
*Set the initial position.*
- UeiDaqAPI tUeiQuadratureDecodingType GetDecodingType ()  
*Get the decoding type.*
- UeiDaqAPI void SetDecodingType (tUeiQuadratureDecodingType decodingType)  
*Set the decoding type.*
- UeiDaqAPI bool IsZeroIndexingEnabled ()  
*Get the zero indexing state.*
- UeiDaqAPI void EnableZeroIndexing (bool enabled)  
*Enable or Disable zero indexing.*
- UeiDaqAPI tUeiQuadratureZeroIndexPhase GetZeroIndexPhase ()  
*Get the zero indexing phase.*
- UeiDaqAPI void SetZeroIndexPhase (tUeiQuadratureZeroIndexPhase zeroIndexPhase)  
*Set the zero indexing phase.*
- UeiDaqAPI double GetMinimumInputAPulseWidth ()  
*Get the minimum pulse width at input A.*
- UeiDaqAPI void SetMinimumInputAPulseWidth (double minWidth)  
*Set the minimum pulse width at input A.*
- UeiDaqAPI double GetMinimumInputBPulseWidth ()  
*Get the minimum pulse width at input B.*

- UeiDaqAPI void **SetMinimumInputBPulseWidth** (double minWidth)  
*Set the minimum pulse width at input B.*
- UeiDaqAPI double **GetMinimumInputZPulseWidth** ()  
*Get the minimum pulse width at input Z.*
- UeiDaqAPI void **SetMinimumInputZPulseWidth** (double minWidth)  
*Set the minimum pulse width at input Z.*
- UeiDaqAPI double **GetMinimumTriggerInputPulseWidth** ()  
*Get the minimum pulse width at trigger input.*
- UeiDaqAPI void **SetMinimumTriggerInputPulseWidth** (double minWidth)  
*Set the minimum pulse width at trigger input.*
- UeiDaqAPI bool **IsTimestampingEnabled** (void)  
*Get the timestamping state.*
- UeiDaqAPI void **EnableTimestamping** (bool enableTimestamping)  
*Set the timestamping state.*
- UeiDaqAPI f64 **GetTimestampResolution** ()  
*Get the timestamp resolution.*
- UeiDaqAPI void **SetTimestampResolution** (f64 resolution)  
*Set the timestamp resolution.*

### 2.123.1 Detailed Description

Manages settings for each counter input channel

### 2.123.2 Member Function Documentation

#### 2.123.2.1 UeiDaqAPI uInt32 UeiDaq::CUEiQuadratureEncoderChannel::GetInitialPosition ()

Get the initial number of pulses when the measurement begins. This value is reloaded each time the Z input resets the measurement.

##### Returns:

the initial positions

##### See also:

**SetInitialPosition** (p. 374)

**2.123.2.2 UeiDaqAPI void UeiDaq::CUEiQuadratureEncoderChannel::SetInitialPosition (uInt32 *initialPos*)**

Set the initial number of pulses when the measurement begins. This value is reloaded each time the Z input resets the measurement.

**Parameters:**

*initialPos* the initial position

**See also:**

**GetInitialPosition** (p. 373)

**2.123.2.3 UeiDaqAPI tUeiQuadratureDecodingType UeiDaq::CUEiQuadratureEncoderChannel::GetDecodingType ()**

Get the method used to count and interpret the pulses the encoder generates on input A and B. 2x and 4x decoding are more sensitive to smaller changes in position.

**Returns:**

the decoding type

**See also:**

**SetDecodingType** (p. 374)

**2.123.2.4 UeiDaqAPI void UeiDaq::CUEiQuadratureEncoderChannel::SetDecodingType (tUeiQuadratureDecodingType *decodingType*)**

Set the method used to count and interpret the pulses the encoder generates on input A and B. 2x and 4x decoding are more sensitive to smaller changes in position.

**Parameters:**

*decodingType* the decoding type

**See also:**

**GetDecodingType** (p. 374)

**2.123.2.5 UeiDaqAPI bool UeiDaq::CUEiQuadratureEncoderChannel::IsZeroIndexingEnabled ()**

Zero indexing resets the measurement to the initial value when the Z, A and B inputs are in a specified state.

**Returns:**

the zero indexing state.

**See also:**

**EnableZeroIndexing** (p. 375)

### 2.123.2.6 UeiDaqAPI void UeiDaq::CUEiQuadratureEncoderChannel::EnableZeroIndexing (bool *enabled*)

Zero indexing resets the measurement to the initial value when the Z, A and B inputs are in a specified state.

**Parameters:**

*enabled* the zero indexing state

**See also:**

**IsZeroIndexingEnabled** (p. 374)

### 2.123.2.7 UeiDaqAPI tUeiQuadratureZeroIndexPhase UeiDaq::CUEiQuadratureEncoderChannel::GetZeroIndexPhase ()

Get the states at which A and B input signals must be in when Z is high to trigger a measurement reset

**Returns:**

the zero indexing phase

**See also:**

**SetZeroIndexPhase** (p. 375)

### 2.123.2.8 UeiDaqAPI void UeiDaq::CUEiQuadratureEncoderChannel::SetZeroIndexPhase (tUeiQuadratureZeroIndexPhase *zeroIndexPhase*)

Set the states at which A and B input signals must be in when Z is high to trigger a measurement reset

**Parameters:**

*zeroIndexPhase* the zero indexing phase

**See also:**

**GetZeroIndexPhase** (p. 375)

### 2.123.2.9 UeiDaqAPI double UeiDaq::CUEiQuadratureEncoderChannel::GetMinimumInputAPulseWidth ()

Get the minimum pulse width in ms the counter recognizes at input A. Any pulse whose width is smaller will be ignored.

**Returns:**

the minimum pulse width

**See also:**

**SetMinimumInputAPulseWidth** (p. 376)

**2.123.2.10 UeiDaqAPI void UeiDaq::CUEiQuadratureEncoderChannel::SetMinimumInputAPulseWidth (double *minWidth*)**

Set the minimum pulse width in ms the counter recognizes at input A. Any pulse whose width is smaller will be ignored.

**Parameters:**

*minWidth* the minimum pulse width

**See also:**

**GetMinimumInputAPulseWidth** (p. 375)

**2.123.2.11 UeiDaqAPI double UeiDaq::CUEiQuadratureEncoderChannel::GetMinimumInputBPulseWidth ()**

Get the minimum pulse width in ms the counter recognizes at input B. Any pulse whose width is smaller will be ignored.

**Returns:**

the minimum pulse width

**See also:**

**SetMinimumInputBPulseWidth** (p. 376)

**2.123.2.12 UeiDaqAPI void UeiDaq::CUEiQuadratureEncoderChannel::SetMinimumInputBPulseWidth (double *minWidth*)**

Set the minimum pulse width in ms the counter recognizes at input B. Any pulse whose width is smaller will be ignored.

**Parameters:**

*minWidth* the minimum pulse width

**See also:**

**GetMinimumInputBPulseWidth** (p. 376)

**2.123.2.13 UeiDaqAPI double UeiDaq::CUEiQuadratureEncoderChannel::GetMinimumInputZPulseWidth ()**

Get the minimum pulse width in ms the counter recognizes at input Z. Any pulse whose width is smaller will be ignored.

**Returns:**

the minimum pulse width

**See also:**

**SetMinimumInputZPulseWidth** (p. 377)



**2.123.2.14 UeiDaqAPI void UeiDaq::CUeiQuadratureEncoderChannel::SetMinimumInputZPulseWidth (double *minWidth*)**

Set the minimum pulse width in ms the counter recognizes at input Z. Any pulse whose width is smaller will be ignored.

**Parameters:**

*minWidth* the minimum pulse width

**See also:**

[GetMinimumInputZPulseWidth](#) (p. 376)

**2.123.2.15 UeiDaqAPI double UeiDaq::CUeiQuadratureEncoderChannel::GetMinimumTriggerInputPulseWidth ()**

Get the minimum pulse width in ms the counter recognizes at trigger input. Any pulse whose width is smaller will be ignored.

**Returns:**

the minimum pulse width

**See also:**

[SetMinimumTriggerInputPulseWidth](#) (p. 377)

**2.123.2.16 UeiDaqAPI void UeiDaq::CUeiQuadratureEncoderChannel::SetMinimumTriggerInputPulseWidth (double *minWidth*)**

Set the minimum pulse width in ms the counter recognizes at trigger input. Any pulse whose width is smaller will be ignored.

**Parameters:**

*minWidth* the minimum pulse width

**See also:**

[GetMinimumTriggerInputPulseWidth](#) (p. 377)

**2.123.2.17 UeiDaqAPI bool UeiDaq::CUeiQuadratureEncoderChannel::IsTimestampingEnabled (void)**

Determines whether each received measurement is timestamped.

**Returns:**

The timestamping state.

**See also:**

[EnableTimestamping](#) (p. 378)

**2.123.2.18 UeiDaqAPI void UeiDaq::CUeiQuadratureEncoderChannel::EnableTimestamping (bool *enableTimestamping*)**

Specifies whether each received measurement is timestamped.

**Parameters:**

*enableTimestamping* true to turn timestamping on, false otherwise

**See also:**

**IsTimestampingEnabled** (p. 377)

**2.123.2.19 UeiDaqAPI f64 UeiDaq::CUeiQuadratureEncoderChannel::GetTimestampResolution ()**

Get the timestamp resolution in seconds.

**Returns:**

the timestamp resolution.

**See also:**

**SetTimestampResolution** (p. 378)

**2.123.2.20 UeiDaqAPI void UeiDaq::CUeiQuadratureEncoderChannel::SetTimestampResolution (f64 *resolution*)**

Set the timestamp resolution in seconds.

**Parameters:**

*resolution* the new resolution.

**See also:**

**GetTimestampResolution** (p. 378)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.124 UeiDaq::CUEiResistanceChannel Class Reference

Manages settings for each resistance input channel.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiAChannel.

Inherited by UeiDaq::CUEiRTDChannel.

### Public Member Functions

- UeiDaqAPI CUEiResistanceChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiResistanceChannel ()  
*Destructor.*
- UeiDaqAPI tUeiWiringScheme GetWiringScheme ()  
*Get the wiring scheme.*
- UeiDaqAPI void SetWiringScheme (tUeiWiringScheme wiring)  
*Set the wiring scheme.*
- UeiDaqAPI double GetExcitationVoltage ()  
*Get the excitation voltage.*
- UeiDaqAPI void SetExcitationVoltage (double vex)  
*Set the excitation voltage.*
- UeiDaqAPI tUeiReferenceResistorType GetReferenceResistorType ()  
*Get the reference resistor type.*
- UeiDaqAPI void SetReferenceResistorType (tUeiReferenceResistorType refResistorType)  
*Set the reference resistor type.*
- UeiDaqAPI double GetReferenceResistance ()  
*Get the reference resistance.*
- UeiDaqAPI void SetReferenceResistance (double rref)  
*Set the reference resistance.*

### 2.124.1 Detailed Description

Manages settings for each resistance input channel

## 2.124.2 Member Function Documentation

### 2.124.2.1 UeiDaqAPI tUeiWiringScheme UeiDaq::CUeiResistanceChannel::GetWiringScheme ()

Get the current wiring scheme used for this channel.

**Returns:**

The current wiring scheme.

**See also:**

**SetWiringScheme** (p. 380)

### 2.124.2.2 UeiDaqAPI void UeiDaq::CUeiResistanceChannel::SetWiringScheme (tUeiWiringScheme *wiring*)

Specifies the wiring scheme used to connect the resistive sensor to the channel.

**Parameters:**

*wiring* The new wiring scheme.

**See also:**

**GetWiringScheme** (p. 380)

### 2.124.2.3 UeiDaqAPI double UeiDaq::CUeiResistanceChannel::GetExcitationVoltage ()

Get the excitation voltage configured for the channel.

**Returns:**

The excitation voltage.

**See also:**

**SetExcitationVoltage** (p. 380)

### 2.124.2.4 UeiDaqAPI void UeiDaq::CUeiResistanceChannel::SetExcitationVoltage (double *vex*)

Set the excitation voltage for this channel.

**Parameters:**

*vex* The excitation voltage

**See also:**

**GetExcitationVoltage** (p. 380)

### 2.124.2.5 UeiDaqAPI tUeiReferenceResistorType UeiDaq::CUEiResistanceChannel::GetReferenceResistorType ()

The reference resistor can be built-in the connector block if you are using a DNA-STP-AIU or connected externally.

**Returns:**

The reference resistor type.

**See also:**

**SetReferenceResistorType** (p. 381)

### 2.124.2.6 UeiDaqAPI void UeiDaq::CUEiResistanceChannel::SetReferenceResistorType (tUeiReferenceResistorType *refResistorType*)

The reference resistor can be built-in the connector block if you are using a DNA-STP-AIU or connected externally.

**Parameters:**

*refResistorType* The reference resistor type.

**See also:**

**GetReferenceResistorType** (p. 381)

### 2.124.2.7 UeiDaqAPI double UeiDaq::CUEiResistanceChannel::GetReferenceResistance ()

Get the reference resistance used to measure the current flowing through the resistive sensor.

**Returns:**

The reference resistance.

**See also:**

**SetReferenceResistance** (p. 381)

### 2.124.2.8 UeiDaqAPI void UeiDaq::CUEiResistanceChannel::SetReferenceResistance (double *rref*)

Set the reference resistance used to measure the current flowing through the resistive sensor.

**Parameters:**

*rref* The reference resistance

**See also:**

**GetReferenceResistance** (p. 381)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.125 UeiDaq::CUEiResourceParser Class Reference

Resource string parser class.

```
#include <UeiResourceParser.h>
```

Inherits **UeiDaq::CUEiObject**.

### Public Member Functions

- UeiDaqAPI **CUEiResourceParser** (std::string resource)  
*Constructor.*
- virtual UeiDaqAPI ~**CUEiResourceParser** ()  
*Destructor.*
- UeiDaqAPI std::string **GetDeviceClass** ()  
*Get device class name.*
- UeiDaqAPI tUeiSessionType **GetSessionType** ()  
*Get session type.*
- UeiDaqAPI std::list< int > **GetChannelList** ()  
*Get channel list.*
- UeiDaqAPI int **GetDeviceID** ()  
*Get the device id.*
- UeiDaqAPI unsigned int **GetRemoteAddressU32** ()  
*Get the remote address.*
- UeiDaqAPI std::string **GetRemoteAddress** ()  
*Get the remote address.*

### 2.125.1 Detailed Description

This class parses a resource string and gives access to the resource components: -Device Class  
-Device IP Address -Device ID -Channel List

### 2.125.2 Member Function Documentation

#### 2.125.2.1 UeiDaqAPI std::string UeiDaq::CUEiResourceParser::GetDeviceClass ()

Get the device class name specified in the resource string [devclass]://[IP address]/Dev[ID]/[SessionType][Channel List]

#### Returns:

A string that contains the device class name.

### 2.125.2.2 UeiDaqAPI tUeiSessionType UeiDaq::CUEiResourceParser::GetSessionType ()

Get the session type specified in the resource string [devclass]://[IP address]/Dev[ID]/[Session-Type][Channel List]

**Returns:**

The session type.

### 2.125.2.3 UeiDaqAPI std::list<int> UeiDaq::CUEiResourceParser::GetChannelList ()

Get the channel list specified in the resource string [devclass]://[IP address]/Dev[ID]/[Session-Type][Channel List]

**Returns:**

A list of integer values representing each channel.

### 2.125.2.4 UeiDaqAPI int UeiDaq::CUEiResourceParser::GetDeviceID ()

Get the device id specified in the resource string [devclass]://[IP address]/Dev[ID]/[Session-Type][Channel List]

**Returns:**

A number representing the device id.

### 2.125.2.5 UeiDaqAPI unsigned int UeiDaq::CUEiResourceParser::GetRemoteAddressU32 ()

Get the remote address specified in the resource string [devclass]://[IP address]/Dev[ID]/[Session-Type][Channel List]

**Returns:**

The address as an integer.

### 2.125.2.6 UeiDaqAPI std::string UeiDaq::CUEiResourceParser::GetRemoteAddress ()

Get the remote address specified in the resource string [devclass]://[IP address]/Dev[ID]/[Session-Type][Channel List]

**Returns:**

The address as a string.

The documentation for this class was generated from the following file:

- UeiResourceParser.h

## 2.126 UeiDaq::CUeiRTDChannel Class Reference

Manages settings for each RTD input channel.

#include <UeiChannel.h>

Inherits **UeiDaq::CUeiResistanceChannel**.

### Public Member Functions

- **UeiDaqAPI CUeiRTDChannel ()**  
*Constructor.*
- **virtual UeiDaqAPI ~CUeiRTDChannel ()**  
*Destructor.*
- **UeiDaqAPI tUeiRTDType GetRTDType ()**  
*Get the RTD type.*
- **UeiDaqAPI void SetRTDType (tUeiRTDType type)**  
*Set the RTD type.*
- **UeiDaqAPI double GetRTDNominalResistance ()**  
*Get the RTD nominal resistance.*
- **UeiDaqAPI void SetRTDNominalResistance (double r0)**  
*Set the RTD nominal resistance.*
- **UeiDaqAPI double GetCoefficientA ()**  
*Get the Callendar Van-Dusen coefficient A.*
- **UeiDaqAPI void SetCoefficientA (double A)**  
*Set the Callendar Van-Dusen coefficient A.*
- **UeiDaqAPI double GetCoefficientB ()**  
*Get the Callendar Van-Dusen coefficient B.*
- **UeiDaqAPI void SetCoefficientB (double B)**  
*Set the Callendar Van-Dusen coefficient B.*
- **UeiDaqAPI double GetCoefficientC ()**  
*Get the Callendar Van-Dusen coefficient C.*
- **UeiDaqAPI void SetCoefficientC (double C)**  
*Set the Callendar Van-Dusen coefficient C.*
- **UeiDaqAPI tUeiTemperatureScale GetTemperatureScale ()**  
*Get the temperature scale.*
- **UeiDaqAPI void SetTemperatureScale (tUeiTemperatureScale tempScale)**  
*Set the temperature scale.*



## 2.126.1 Detailed Description

Manages settings for each RTD input channel

## 2.126.2 Member Function Documentation

### 2.126.2.1 UeiDaqAPI tUeiRTDType UeiDaq::CUEiRTDChannel::GetRTDType ()

RTD sensors are specified using the "alpha" ( $\alpha$ ) constant It is also known as the temperature coefficient of resistance, and symbolizes the resistance change factor per degree of temperature change. The RTD type is used to select the proper coefficients A, B and C for the Callendar Van-Dusen equation used to convert resistance measurements to temperature.

#### Returns:

The RTD type.

#### See also:

[SetRTDType](#) (p. 385)

### 2.126.2.2 UeiDaqAPI void UeiDaq::CUEiRTDChannel::SetRTDType (tUeiRTDType *type*)

RTD sensors are specified using the "alpha" ( $\alpha$ ) constant It is also known as the temperature coefficient of resistance, and symbolizes the resistance change factor per degree of temperature change. The RTD type is used to select the proper coefficients A, B and C for the Callendar Van-Dusen equation used to convert resistance measurements to temperature.

#### Parameters:

*type* The RTD type

#### See also:

[GetRTDType](#) (p. 385)

### 2.126.2.3 UeiDaqAPI double UeiDaq::CUEiRTDChannel::GetRTDNominalResistance ()

Get the RTD nominal resistance at 0 deg.

#### Returns:

The RTD nominal resistance.

#### See also:

[SetRTDNominalResistance](#) (p. 386)

#### 2.126.2.4 UeiDaqAPI void UeiDaq::CUeiRTDChannel::SetRTDNominalResistance (double *r0*)

Set the RTD nominal resistance at 0 deg.

##### Parameters:

*r0* The RTD nominal resistance

##### See also:

[GetRTDNominalResistance](#) (p. 385)

#### 2.126.2.5 UeiDaqAPI double UeiDaq::CUeiRTDChannel::GetCoefficientA ()

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (R) and temperature (t) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

##### Returns:

The CVD A coefficient.

##### See also:

[SetCoefficientA](#) (p. 386)

#### 2.126.2.6 UeiDaqAPI void UeiDaq::CUeiRTDChannel::SetCoefficientA (double A)

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (R) and temperature (t) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

##### Parameters:

A The CVD A coefficient

##### See also:

[GetCoefficientA](#) (p. 386)

#### 2.126.2.7 UeiDaqAPI double UeiDaq::CUeiRTDChannel::GetCoefficientB ()

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (R) and temperature (t) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

##### Returns:

The CVD B coefficient.

##### See also:

[SetCoefficientB](#) (p. 387)

**2.126.2.8 UeiDaqAPI void UeiDaq::CUeiRTDChannel::SetCoefficientB (double B)**

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (R) and temperature (t) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

**Parameters:**

*B* The CVD B coefficient

**See also:**

**GetCoefficientB** (p. 386)

**2.126.2.9 UeiDaqAPI double UeiDaq::CUeiRTDChannel::GetCoefficientC ()**

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (R) and temperature (t) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

**Returns:**

The CVD C coefficient.

**See also:**

**SetCoefficientC** (p. 387)

**2.126.2.10 UeiDaqAPI void UeiDaq::CUeiRTDChannel::SetCoefficientC (double C)**

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (R) and temperature (t) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

**Parameters:**

*C* The CVD C coefficient

**See also:**

**GetCoefficientC** (p. 387)

**2.126.2.11 UeiDaqAPI tUeiTemperatureScale UeiDaq::CUeiRTDChannel::GetTemperatureScale ()**

Get the temperature scale used to convert the measured resistance to temperature.

**Returns:**

the temperature scale.

**See also:**

**SetTemperatureScale** (p. 388)

**2.126.2.12 UeiDaqAPI void UeiDaq::CUeiRTDChannel::SetTemperatureScale  
(tUeiTemperatureScale *tempScale*)**

Set the temperature scale used to convert the measured resistance to temperature.

**Parameters:**

*tempScale* the temperature scale.

**See also:**

**GetTemperatureScale** (p. 387)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.127 UeiDaq::CUEiSerialPort Class Reference

Manages settings for each serial port.

`#include <UeiChannel.h>`

Inherits `UeiDaq::CUEiChannel`.

### Public Member Functions

- `UeiDaqAPI CUEiSerialPort ()`  
*Constructor.*
- `virtual UeiDaqAPI ~CUEiSerialPort ()`  
*Destructor.*
- `UeiDaqAPI tUeiSerialPortMode GetMode ()`  
*Get the serial port mode.*
- `UeiDaqAPI void SetMode (tUeiSerialPortMode mode)`  
*Set the serial port mode.*
- `UeiDaqAPI tUeiSerialPortSpeed GetSpeed ()`  
*Get the serial port speed.*
- `UeiDaqAPI void SetSpeed (tUeiSerialPortSpeed bitsPerSecond)`  
*Set the serial port speed.*
- `UeiDaqAPI uInt32 GetCustomSpeed ()`  
*Get the serial port custom speed.*
- `UeiDaqAPI void SetCustomSpeed (uInt32 bitsPerSecond)`  
*Set the serial port custom speed.*
- `UeiDaqAPI tUeiSerialPortDataBits GetDataBits ()`  
*Get the serial port data bits.*
- `UeiDaqAPI void SetDataBits (tUeiSerialPortDataBits dataBits)`  
*Set the serial port data bits.*
- `UeiDaqAPI tUeiSerialPortParity GetParity ()`  
*Get the serial port parity.*
- `UeiDaqAPI void SetParity (tUeiSerialPortParity parity)`  
*Set the serial port parity.*
- `UeiDaqAPI tUeiSerialPortStopBits GetStopBits ()`  
*Get the serial port stop bits.*
- `UeiDaqAPI void SetStopBits (tUeiSerialPortStopBits stopBits)`

*Set the serial port stop bits.*

- UeiDaqAPI std::string **GetTermination** (void)  
*Get the "end of line" character sequence.*
- UeiDaqAPI void **SetTermination** (std::string eol)  
*Set the "end of line" character sequence.*
- UeiDaqAPI bool **IsTxTerminationResistorEnabled** ()  
*Get the TX termination resistor state.*
- UeiDaqAPI void **EnableTxTerminationResistor** (bool enabled)  
*Enable or disable TX termination resistor.*
- UeiDaqAPI bool **IsRxTerminationResistorEnabled** ()  
*Get the RX termination resistor state.*
- UeiDaqAPI void **EnableRxTerminationResistor** (bool enabled)  
*Enable or disable RX termination resistor.*
- UeiDaqAPI bool **IsErrorReportingEnabled** ()  
*Get the error reporting state.*
- UeiDaqAPI void **EnableErrorReporting** (bool enabled)  
*Enable or disable error reporting.*
- UeiDaqAPI tUeiSerialPortFlowControl **GetFlowControl** ()  
*Get Flow control.*
- UeiDaqAPI void **SetFlowControl** (tUeiSerialPortFlowControl flowControl)  
*Set Flow control.*
- UeiDaqAPI bool **IsHDEchoSuppressionEnabled** ()  
*Get the half-duplex echo suppression state.*
- UeiDaqAPI void **EnableHDEchoSuppression** (bool enabled)  
*Enable or disable half-duplex echo suppression.*
- UeiDaqAPI bool **IsTxAutoDisableEnabled** ()  
*Get the TX auto-disable state.*
- UeiDaqAPI void **EnableTxAutoDisable** (bool enabled)  
*Enable or disable TX auto-disable.*
- UeiDaqAPI bool **IsOnTheFlyParityBitEnabled** ()  
*Get the on the fly parity bit state.*
- UeiDaqAPI void **EnableOnTheFlyParityBit** (bool enabled)  
*Enable or disable on the fly parity bit.*

- UeiDaqAPI bool **IsTimeoutUponReceiveEnabled** ()  
*Get timeout error upon receiving data state.*
- UeiDaqAPI void **EnableTimeoutUponReceive** (bool enabled)  
*Enable or disable timeout error upon reading data.*
- UeiDaqAPI **uInt32 GetCharDelay** ()  
*Get character delay in microseconds.*
- UeiDaqAPI void **SetCharDelay** (uInt32 charDelayUs)  
*Set character delay in microseconds.*
- UeiDaqAPI **tUeiSerialPortMinorFrameMode GetMinorFrameMode** ()  
*Get minor frame mode.*
- UeiDaqAPI void **SetMinorFrameMode** (tUeiSerialPortMinorFrameMode mode)  
*Set minor frame mode.*
- UeiDaqAPI **uInt32 GetMinorFrameLength** ()  
*Get minor frame length.*
- UeiDaqAPI void **SetMinorFrameLength** (uInt32 length)  
*Set minor frame length.*
- UeiDaqAPI **uInt32 GetMinorFrameDelay** ()  
*Get minor frame delay in microseconds.*
- UeiDaqAPI void **SetMinorFrameDelay** (uInt32 frameDelayUs)  
*Set minor frame delay in microseconds.*
- UeiDaqAPI **uInt32 GetMajorFramePeriod** ()  
*Get major frame period in microseconds.*
- UeiDaqAPI void **SetMajorFramePeriod** (uInt32 framePeriodUs)  
*Set major frame period in microseconds.*
- UeiDaqAPI **f64 GetTimestampResolution** ()  
*Get the timestamp resolution.*
- UeiDaqAPI void **SetTimestampResolution** (f64 resolution)  
*Set the timestamp resolution.*
- UeiDaqAPI bool **IsLoopbackEnabled** ()  
*Get the loopback mode state.*
- UeiDaqAPI void **EnableLoopback** (bool enabled)  
*Enable or disable half-duplex echo suppression.*
- UeiDaqAPI bool **IsBreakEnabled** ()  
*Get break detection state.*

- UeiDaqAPI void **EnableBreak** (bool enabled)  
*Enable or disable break detection.*
- UeiDaqAPI char **GetReceiveBreakCharacter** ()  
*Get the receive break character.*
- UeiDaqAPI void **SetReceiveBreakCharacter** (char breakChar)  
*Set the receive break character.*

### 2.127.1 Detailed Description

Manages settings for each serial port

### 2.127.2 Member Function Documentation

#### 2.127.2.1 UeiDaqAPI tUeiSerialPortMode UeiDaq::CUeiSerialPort::GetMode ()

Get the mode used by the serial port. Possible modes are RS-232, RS-485 half duplex and RS-485 full duplex

**Returns:**

the serial port mode .

**See also:**

**SetMode** (p. 392)

#### 2.127.2.2 UeiDaqAPI void UeiDaq::CUeiSerialPort::SetMode (tUeiSerialPortMode *mode*)

Set the mode used by the serial port. Possible modes are RS-232, RS-485 half duplex and RS-485 full duplex

**Parameters:**

*mode* The new serial port mode

**See also:**

**GetMode** (p. 392)

#### 2.127.2.3 UeiDaqAPI tUeiSerialPortSpeed UeiDaq::CUeiSerialPort::GetSpeed ()

Get the number of data bits transmitted per second.

**Returns:**

the serial port speed.



See also:

**SetSpeed** (p. 393)

#### 2.127.2.4 UeiDaqAPI void UeiDaq::CUEiSerialPort::SetSpeed (tUeiSerialPortSpeed *bitsPerSecond*)

Set the number of data bits transmitted per second.

**Parameters:**

*bitsPerSecond* The serial port speed

See also:

**GetSpeed** (p. 392)

#### 2.127.2.5 UeiDaqAPI uInt32 UeiDaq::CUEiSerialPort::GetCustomSpeed ()

Get the number of data bits transmitted per second. Call this method when using a non-standard port speed

**Returns:**

the serial port speed.

See also:

**SetCustomSpeed** (p. 393)

#### 2.127.2.6 UeiDaqAPI void UeiDaq::CUEiSerialPort::SetCustomSpeed (uInt32 *bitsPerSecond*)

Set the number of data bits transmitted per second. Call this method when using a non-standard port speed

**Parameters:**

*bitsPerSecond* The serial port speed

See also:

**GetCustomSpeed** (p. 393)

#### 2.127.2.7 UeiDaqAPI tUeiSerialPortDataBits UeiDaq::CUEiSerialPort::GetDataBits ()

Get the number of data bits that hold the data to be transferred.

**Returns:**

the number of data bits.

See also:

**SetDataBits** (p. 394)

**2.127.2.8 UeiDaqAPI void UeiDaq::CUEiSerialPort::SetDataBits (tUeiSerialPortDataBits *dataBits*)**

Set the number of data bits that hold the data to be transferred.

**Parameters:**

*dataBits* The number of data bits

**See also:**

**GetDataBits** (p. 393)

**2.127.2.9 UeiDaqAPI tUeiSerialPortParity UeiDaq::CUEiSerialPort::GetParity ()**

Get the parity used to detect transmission errors.

**Returns:**

the parity.

**See also:**

**SetParity** (p. 394)

**2.127.2.10 UeiDaqAPI void UeiDaq::CUEiSerialPort::SetParity (tUeiSerialPortParity *parity*)**

Set the parity used to detect transmission errors.

**Parameters:**

*parity* The serial port parity

**See also:**

**GetParity** (p. 394)

**2.127.2.11 UeiDaqAPI tUeiSerialPortStopBits UeiDaq::CUEiSerialPort::GetStopBits ()**

Get the number of stop bits that indicate the end of a data message.

**Returns:**

the number of stop bits.

**See also:**

**SetStopBits** (p. 395)

**2.127.2.12 UeiDaqAPI void UeiDaq::CUEiSerialPort::SetStopBits (tUeiSerialPortStopBits *stopBits*)**

Set the number of stop bits that indicate the end of a data message.

**Parameters:**

*stopBits* The number of stop bits

**See also:**

**GetStopBits** (p. 394)

**2.127.2.13 UeiDaqAPI std::string UeiDaq::CUEiSerialPort::GetTermination (void)**

Get the sequence of characters used to define the end of a line.

**Returns:**

The termination characters

**See also:**

**SetTermination** (p. 395)

**2.127.2.14 UeiDaqAPI void UeiDaq::CUEiSerialPort::SetTermination (std::string *eol*)**

Set the sequence of characters used to define the end of a line.

**Parameters:**

*eol* The termination characters

**See also:**

**GetTermination** (p. 395)

**2.127.2.15 UeiDaqAPI bool UeiDaq::CUEiSerialPort::IsTxTerminationResistorEnabled ()**

Determines whether the TX termination resistor is enabled

**Returns:**

The TX termination resistor state.

**See also:**

**EnableTxTerminationResistor** (p. 396)

**2.127.2.16 UeiDaqAPI void UeiDaq::CUEiSerialPort::EnableTxTerminationResistor (bool *enabled*)**

Enable or disable the TX termination resistor.

**Parameters:**

*enabled* The new TX termination resistor state

**See also:**

**IsTxTerminationResistorEnabled** (p. 395)

**2.127.2.17 UeiDaqAPI bool UeiDaq::CUEiSerialPort::IsRxTerminationResistorEnabled ()**

Determines whether the RX termination resistor is enabled

**Returns:**

The RX termination resistor state.

**See also:**

**EnableRxTerminationResistor** (p. 396)

**2.127.2.18 UeiDaqAPI void UeiDaq::CUEiSerialPort::EnableRxTerminationResistor (bool *enabled*)**

Enable or disable the RX termination resistor.

**Parameters:**

*enabled* The new RX termination resistor state

**See also:**

**IsRxTerminationResistorEnabled** (p. 396)

**2.127.2.19 UeiDaqAPI bool UeiDaq::CUEiSerialPort::IsErrorReportingEnabled ()**

Determines whether the framing errors or parity errors will be reported

**Returns:**

The error reporting state.

**See also:**

**EnableErrorReporting** (p. 397)

**2.127.2.20 UeiDaqAPI void UeiDaq::CUEiSerialPort::EnableErrorReporting (bool *enabled*)**

Enable or disable reproting of framing and parity errors.

**Parameters:**

*enabled* The new error reporting state

**See also:**

**IsErrorReportingEnabled** (p. 396)

**2.127.2.21 UeiDaqAPI tUeiSerialPortFlowControl UeiDaq::CUEiSerialPort::GetFlowControl ()**

Get flow control setting

**Returns:**

The current flow control setting

**See also:**

**SetFlowControl** (p. 397)

**2.127.2.22 UeiDaqAPI void UeiDaq::CUEiSerialPort::SetFlowControl (tUeiSerialPortFlowControl *flowControl*)**

Set flow control setting

**Parameters:**

*flowControl* The new flow control setting

**See also:**

**GetFlowControl** (p. 397)

**2.127.2.23 UeiDaqAPI bool UeiDaq::CUEiSerialPort::IsHDEchoSuppressionEnabled ()**

Determines whether the half duplex echo suppression is enabled

**Returns:**

The half-duplex echo suppression state.

**See also:**

**EnableHDEchoSuppression** (p. 398)

**2.127.2.24 UeiDaqAPI void UeiDaq::CUEiSerialPort::EnableHDEchoSuppression (bool *enabled*)**

Enable or disable the half-duplex echo suppression.

**Parameters:**

*enabled* The new half-duplex echo suppression state

**See also:**

**IsHDEchoSuppressionEnabled** (p. 397)

**2.127.2.25 UeiDaqAPI bool UeiDaq::CUEiSerialPort::IsTxAutoDisableEnabled ()**

Determines whether transmitter should automatically disable itself whenever the TX FIFO is empty (only used in RS-485 full duplex mode) This allows multiple RS-485 devices to share the same bus

**Returns:**

The TX auto-disable state

**See also:**

**EnableTxAutoDisable** (p. 398)

**2.127.2.26 UeiDaqAPI void UeiDaq::CUEiSerialPort::EnableTxAutoDisable (bool *enabled*)**

Specifies whether transmitter should automatically disable itself whenever the TX FIFO is empty (only used in RS-485 full duplex mode) This allows multiple RS-485 devices to share the same bus

**Parameters:**

*enabled* The new TX auto-disable state

**See also:**

**IsTxAutoDisableEnabled** (p. 398)

**2.127.2.27 UeiDaqAPI bool UeiDaq::CUEiSerialPort::IsOnTheFlyParityBitEnabled ()**

Determines whether the parity bit can be specified on the fly as part of the data stream (using uInt16 data instead of uInt8)

**Returns:**

The parity bit state.

**See also:**

**EnableOnTheFlyParityBit** (p. 399)

**2.127.2.28 UeiDaqAPI void UeiDaq::CUEiSerialPort::EnableOnTheFlyParityBit (bool *enabled*)**

Enable or disable on the fly parity bit update as part of the data stream (using uInt16 data instead of uInt8)

**Parameters:**

*enabled* The new on the fly parity bit state

**See also:**

**IsOnTheFlyParityBitEnabled** (p. 398)

**2.127.2.29 UeiDaqAPI bool UeiDaq::CUEiSerialPort::IsTimeoutUponReceiveEnabled ()**

Determines whether timeout error is thrown when not enough bytes are available for retrieval.

**Returns:**

*enabled* The new timeout upon read state

**See also:**

**EnableTimeoutUponReceive** (p. 399)

**2.127.2.30 UeiDaqAPI void UeiDaq::CUEiSerialPort::EnableTimeoutUponReceive (bool *enabled*)**

Enable or disable timeout error when not enough bytes are available for retrieval.

**Parameters:**

*enabled* The new timeout upon read state

**See also:**

**IsTimeoutUponReceiveEnabled** (p. 399)

**2.127.2.31 UeiDaqAPI uInt32 UeiDaq::CUEiSerialPort::GetCharDelay ()**

Get the delay between transmitted characters (useful when communicating with slow devices)

**Returns:**

The current character delay in microseconds

**2.127.2.32 UeiDaqAPI void UeiDaq::CUEiSerialPort::SetCharDelay (uInt32 *charDelayUs*)**

Configures a delay between transmitted characters (useful when communicating with slow devices)

**Parameters:**

*charDelayUs* The new character delay in microseconds

**2.127.2.33 UeiDaqAPI tUeiSerialPortMinorFrameMode UeiDaq::CUEiSerialPort::GetMinorFrameMode ()**

Get the mode used to group characters in minor frames

**Returns:**

The current frame mode

**2.127.2.34 UeiDaqAPI void UeiDaq::CUEiSerialPort::SetMinorFrameMode (tUeiSerialPortMinorFrameMode *mode*)**

Set the mode used to group characters in minor frames

**Parameters:**

*mode* The new frame mode

**2.127.2.35 UeiDaqAPI uInt32 UeiDaq::CUEiSerialPort::GetMinorFrameLength ()**

Get the minor frame length. This is only meaningful when frame mode is set to "fixed length"

**Returns:**

The current frame length

**2.127.2.36 UeiDaqAPI void UeiDaq::CUEiSerialPort::SetMinorFrameLength (uInt32 *length*)**

Set the minor frame length (number of characters per frame) This is only meaningful when frame mode is set to "fixed length"

**Parameters:**

*length* The new frame length

**2.127.2.37 UeiDaqAPI uInt32 UeiDaq::CUEiSerialPort::GetMinorFrameDelay ()**

Get the delay between transmitted minor frames

**Returns:**

The current minor frame delay in microseconds



**2.127.2.38 UeiDaqAPI void UeiDaq::CUEiSerialPort::SetMinorFrameDelay (uInt32 *frameDelayUs*)**

Set the delay between transmitted minor frames

**Parameters:**

*frameDelayUs* The new minor frame delay in microseconds

**2.127.2.39 UeiDaqAPI uInt32 UeiDaq::CUEiSerialPort::GetMajorFramePeriod ()**

Major framing pre-fills the FIFO with a sequence of characters (optionally including char delay and minor frames) and periodically transmits the FIFO content. It isn't possible to update the major frame data once it is started. Get the period used to re-transmit major frames

**Returns:**

The current major frame period in microseconds

**2.127.2.40 UeiDaqAPI void UeiDaq::CUEiSerialPort::SetMajorFramePeriod (uInt32 *framePeriodUs*)**

Major framing pre-fills the FIFO with a sequence of characters (optionally including char delay and minor frames) and periodically transmits the FIFO content. It isn't possible to update the major frame data once it is started. Get the period used to re-transmit major frames Set the period at which major frames are transmitted

**Parameters:**

*framePeriodUs* The new major frame period in microseconds

**2.127.2.41 UeiDaqAPI f64 UeiDaq::CUEiSerialPort::GetTimestampResolution ()**

Get the timestamp resolution in seconds.

**Returns:**

the timestamp resolution.

**See also:**

**SetTimestampResolution** (p. 401)

**2.127.2.42 UeiDaqAPI void UeiDaq::CUEiSerialPort::SetTimestampResolution (f64 *resolution*)**

Set the timestamp resolution in seconds.

**Parameters:**

*resolution* the new resolution.

See also:

**GetTimestampResolution** (p. 401)

#### 2.127.2.43 UeiDaqAPI bool UeiDaq::CUEISerialPort::IsLoopbackEnabled ()

Determines whether the loopback mode is enabled when enabled the port receives what it just transmitted

**Returns:**

The state.

See also:

**EnableLoopback** (p. 402)

#### 2.127.2.44 UeiDaqAPI void UeiDaq::CUEISerialPort::EnableLoopback (bool *enabled*)

Enable or disable the half-duplex echo suppression. when enabled the port receives what it just transmitted

**Parameters:**

*enabled* The new loopback state

See also:

**IsLoopbackEnabled** (p. 402)

#### 2.127.2.45 UeiDaqAPI bool UeiDaq::CUEISerialPort::IsBreakEnabled ()

Determines whether break detection is enabled when enabled serial break is used as a condition to determine end of serial messages

**Returns:**

The state.

See also:

**EnableBreak** (p. 402)

#### 2.127.2.46 UeiDaqAPI void UeiDaq::CUEISerialPort::EnableBreak (bool *enabled*)

Enable or disable the break detection. when enabled serial break is used as a condition to determine end of serial messages

**Parameters:**

*enabled* The new break detection state

See also:

**IsBreakEnabled** (p. 402)

**2.127.2.47 UeiDaqAPI char UeiDaq::CUeiSerialPort::GetReceiveBreakCharacter ()**

Get the special character inserted in the byte stream upon reception of a serial break

**Returns:**

The break cahracter.

**See also:**

**SetReceiveBreakCharacter** (p. 403)

**2.127.2.48 UeiDaqAPI void UeiDaq::CUeiSerialPort::SetReceiveBreakCharacter (char *breakChar*)**

Set the special character inserted in the byte stream upon reception of a serial break

**Parameters:**

*breakChar* The new break character

**See also:**

**GetReceiveBreakCharacter** (p. 403)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.128 UeiDaq::CUEiSerialReader Class Reference

Serial Reader class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiSerialReader (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiSerialReader ()  
*Destructor.*
- UeiDaqAPI void **Read** (Int32 bufferSize, Int8 \*pBuffer, Int32 \*numBytesRead)  
*Read data from the serial port.*
- UeiDaqAPI void **ReadTimestamped** (Int32 bufferSize, Int8 \*pBuffer, Int32 \*numBytesRead)  
*Read data from the serial port, returning the timestamp as the first sizeof(uInt32) bytes in the pBuffer.*
- UeiDaqAPI void **ReadAsync** (Int32 bufferSize, Int8 \*pBuffer)  
*Read data from the serial port asynchronously.*
- UeiDaqAPI void **AddEventListener** (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.128.1 Detailed Description

Class that handles reading data messages of a stream coming from a serial interface

### 2.128.2 Constructor & Destructor Documentation

**2.128.2.1 UeiDaqAPI UeiDaq::CUEiSerialReader::CUEiSerialReader (CUEiDataStream \* pDataStream, Int32 port = 0)**

**Parameters:**

*pDataStream* represents the source of data to read

*port* The serial port to read data from

### 2.128.3 Member Function Documentation

**2.128.3.1 UeiDaqAPI void UeiDaq::CUEiSerialReader::Read (Int32 bufferSize, Int8 \* pBuffer, Int32 \* numBytesRead)**

Read a data message from the input stream

**Parameters:**

*bufferSize* the size of the destination buffer  
*pBuffer* destination buffer  
*numBytesRead* the actual number of bytes read from the serial port

**2.128.3.2 UeiDaqAPI void UeiDaq::CUeiSerialReader::ReadTimestamped (Int32 *bufferSize*, Int8 \* *pBuffer*, Int32 \* *numBytesRead*)**

Read a data message from the input stream placing the timestamp in the first sizeof(uInt32) bytes of *pBuffer*. An additional sizeof(uInt32) bytes should be added to *bufferSize* and the size of *pBuffer* to accomodate for the timestamp.

**Parameters:**

*bufferSize* the size of the destination buffer  
*pBuffer* destination buffer  
*numBytesRead* the actual number of bytes read from the serial port

**2.128.3.3 UeiDaqAPI void UeiDaq::CUeiSerialReader::ReadAsync (Int32 *bufferSize*, Int8 \* *pBuffer*)**

Read a data message from the input stream

**Parameters:**

*bufferSize* the size of the destination buffer  
*pBuffer* destination buffer

**2.128.3.4 UeiDaqAPI void UeiDaq::CUeiSerialReader::AddEventListener (IUeiEventListener \* *pListener*)**

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements **IUeiEventListener** (p. 549) interface

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.129 UeiDaq::CUEiSerialWriter Class Reference

Serial Writer class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiSerialWriter (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiSerialWriter ()  
*Destructor.*
- UeiDaqAPI void Write (Int32 bufferSize, Int8 \*pBuffer, Int32 \*numBytesWritten)  
*Write 8-bit data to the serial port.*
- UeiDaqAPI void Write (Int32 bufferSize, Int16 \*pBuffer, Int32 \*numBytesWritten)  
*Write 16-bit data to the serial port.*
- UeiDaqAPI void WriteAsync (Int32 bufferSize, Int8 \*pBuffer)  
*Write data to the serial port asynchronously.*
- UeiDaqAPI void SendBreak (uInt32 durationMs)  
*Send serial break.*
- UeiDaqAPI void AddEventListener (IUeiEventListener \*pListener)  
*Add an asynchronous listener.*

### 2.129.1 Detailed Description

Class that handles writing data messages to a stream going through a serial interface

### 2.129.2 Constructor & Destructor Documentation

2.129.2.1 UeiDaqAPI UeiDaq::CUEiSerialWriter::CUEiSerialWriter (CUEiDataStream \*pDataStream, Int32 port = 0)

Parameters:

*pDataStream* represents the destination where to write data  
*port* the serial port to write data to

### 2.129.3 Member Function Documentation

2.129.3.1 UeiDaqAPI void UeiDaq::CUEiSerialWriter::Write (Int32 bufferSize, Int8 \*pBuffer, Int32 \*numBytesWritten)

Write 8-bit data message to the serial port

**Parameters:**

*bufferSize* the size of the source buffer

*pBuffer* source buffer

*numBytesWritten* the actual number of bytes written to the serial port

**2.129.3.2 UeiDaqAPI void UeiDaq::CUEiSerialWriter::Write (Int32 *bufferSize*, Int16 \* *pBuffer*, Int32 \* *numBytesWritten*)**

Write 16-bit data message to the serial port, useful when setting parity bit on the fly

**Parameters:**

*bufferSize* the size of the source buffer

*pBuffer* source buffer

*numBytesWritten* the actual number of bytes written to the serial port

**2.129.3.3 UeiDaqAPI void UeiDaq::CUEiSerialWriter::WriteAsync (Int32 *bufferSize*, Int8 \* *pBuffer*)**

Write a data message to the serial port

**Parameters:**

*bufferSize* the size of the source buffer

*pBuffer* source buffer

**2.129.3.4 UeiDaqAPI void UeiDaq::CUEiSerialWriter::SendBreak (uInt32 *durationMs*)**

Write a break to the serial port

**Parameters:**

*durationMs* break duration in ms

**2.129.3.5 UeiDaqAPI void UeiDaq::CUEiSerialWriter::AddEventListener (IUeiEventListener \* *pListener*)**

Subscribe a listener to receive asynchronous events

**Parameters:**

*pListener* pointer to a class that implements IUeiEventListener (p. 549) interface

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.130 UeiDaq::CUEiSession Class Reference

Session Class.

```
#include <UeiSession.h>
```

Inherits **UeiDaq::CUEiObject**.

### Public Member Functions

- **UeiDaqAPI CUEiSession ()**  
*Constructor.*
- **virtual UeiDaqAPI ~CUEiSession ()**  
*Destructor.*
- **UeiDaqAPI CUEiDiagnosticChannel \* CreateDiagnosticChannel (std::string resource)**  
*Create Diagnostic input channel list.*
- **UeiDaqAPI CUEiAChannel \* CreateAChannel (std::string resource, f64 min, f64 max, tUeiAChannelInputMode mode)**  
*Create Analog voltage input channel list.*
- **UeiDaqAPI CUEiAICurrentChannel \* CreateAICurrentChannel (std::string resource, f64 min, f64 max, tUeiFeatureEnable enableCB, tUeiAChannelInputMode mode)**  
*Create Analog current input channel list.*
- **UeiDaqAPI CUEiAOChannel \* CreateAOChannel (std::string resource, f64 min, f64 max)**  
*Create Analog output voltage channel list.*
- **UeiDaqAPI CUEiAOCCurrentChannel \* CreateAOCCurrentChannel (std::string resource, f64 min, f64 max)**  
*Create Analog output current channel list.*
- **UeiDaqAPI CUEiAOWaveformChannel \* CreateAOWaveformChannel (std::string resource, tUeiAOWaveformClockSource dacClockSource, tUeiAOWaveformOffsetClockSource offsetDACClockSource, tUeiAOWaveformClockSync clockSync)**  
*Create Analog output waveform channel list.*
- **UeiDaqAPI CUEiAOProtectedChannel \* CreateAOProtectedChannel (std::string resource, tUeiAODACMode mode, double measurementRate, bool autoRetry, double retryRate)**  
*Create Protected analog output voltage channel list.*
- **UeiDaqAPI CUEiAOProtectedCurrentChannel \* CreateAOProtectedCurrentChannel (std::string resource, tUeiAODACMode mode, double measurementRate, bool autoRetry, double retryRate)**  
*Create Protected analog output current channel list.*
- **UeiDaqAPI CUEiSimulatedTCChannel \* CreateSimulatedTCChannel (std::string resource, tUeiThermocoupleType tcType, tUeiTemperatureScale tempScale, bool enableCjc)**



*Create Simulated Thermocouple output channel list.*

- UeiDaqAPI CUEiSimulatedRTDChannel \* CreateSimulatedRTDChannel (std::string resource, tUeiRTDType rtdType, double rtdNominalResistance, tUeiTemperatureScale tempScale)

*Create simulated RTD output channel list.*

- UeiDaqAPI CUEiDIChannel \* CreateDIChannel (std::string resource)

*Create Digital input channel list.*

- UeiDaqAPI CUEiDIIndustrialChannel \* CreateDIIndustrialChannel (std::string resource, double lowThreshold, double highThreshold, double minPulseWidth)

*Create industrial digital input channel list.*

- UeiDaqAPI CUEiDOChannel \* CreateDOChannel (std::string resource)

*Create Digital output channel list.*

- UeiDaqAPI CUEiDOIndustrialChannel \* CreateDOIndustrialChannel (std::string resource, tUeiDOPWMMode pwmMode, uInt32 pwmLengthUs, uInt32 pwmPeriodUs, double pwmDutyCycle)

*Create Industrial digital output channel list.*

- UeiDaqAPI CUEiDOProtectedChannel \* CreateDOProtectedChannel (std::string resource, double underCurrentLimit, double overCurrentLimit, double currentSampleRate, bool autoRetry, double retryRate)

*Create Protected digital output channel list.*

- UeiDaqAPI CUEiCIChannel \* CreateCIChannel (std::string resource, tUeiCounterSource source, tUeiCounterMode mode, tUeiCounterGate gate, Int32 divider, Int32 inverted)

*Create Counter input channel list.*

- UeiDaqAPI CUEiQuadratureEncoderChannel \* CreateQuadratureEncoderChannel (std::string resource, uInt32 initialPosition, tUeiQuadratureDecodingType decodingType, bool enableZeroIndexing, tUeiQuadratureZeroIndexPhase zeroIndexPhase)

*Create quadrature encoder input channel list.*

- UeiDaqAPI CUEiVRChannel \* CreateVRChannel (std::string resource, tUeiVRMode mode)

*Create variable reluctance input channel list.*

- UeiDaqAPI CUEiSSIMasterPort \* CreateSSIMasterPort (std::string resource, unsigned int bps, unsigned int wordSize, bool enableClock, bool enableTermination, double pauseTime, double transferTimeout, double bitUpdateTime)

*Create SSI master port list.*

- UeiDaqAPI CUEiSSISlavePort \* CreateSSISlavePort (std::string resource, unsigned int bps, unsigned int wordSize, bool enableTransmit, bool enableTermination, double pauseTime, double transferTimeout, double bitUpdateTime)

*Create SSI slave port list.*

- **UeiDaqAPI CUEiCOChannel \* CreateCOChannel** (std::string resource, **tUeiCounterSource** source, **tUeiCounterMode** mode, **tUeiCounterGate** gate, **uInt32** tick1, **uInt32** tick2, **Int32** divider, **Int32** inverted)  
*Create Counter output channel list.*
- **UeiDaqAPI CUEiTCChannel \* CreateTCChannel** (std::string resource, **f64** min, **f64** max, **tUeiThermocoupleType** tcType, **tUeiTemperatureScale** tempScale, **tUeiColdJunctionCompensationType** cjcType, **f64** cjcConstant, std::string cjcResource, **tUeiAIChannelInputMode** mode)  
*Create Thermocouple input channel list.*
- **UeiDaqAPI CUEiRTDChannel \* CreateRTDChannel** (std::string resource, **f64** min, **f64** max, **tUeiWiringScheme** wiring, double twoWiresLeadResistance, **tUeiRTDType** rtdType, double rtdNominalResistance, **tUeiTemperatureScale** tempScale, **tUeiAIChannelInputMode** mode)  
*Create RTD input channel list.*
- **UeiDaqAPI CUEiResistanceChannel \* CreateResistanceChannel** (std::string resource, **f64** min, **f64** max, **tUeiWiringScheme** wiring, double twoWiresLeadResistance, **tUeiAIChannelInputMode** mode)  
*Create resistance input channel list.*
- **UeiDaqAPI CUEiAIVExChannel \* CreateAIVExChannel** (std::string resource, **f64** min, **f64** max, **tUeiSensorBridgeType** sensorBridgeType, double excitationVoltage, bool bUseExcitationForScaling, **tUeiAIChannelInputMode** mode)  
*Create Analog input with excitation channel list.*
- **UeiDaqAPI CUEiAccelChannel \* CreateAccelChannel** (std::string resource, **f64** min, **f64** max, double sensorSensitivity, double excitationCurrent, **tUeiCoupling** coupling, bool enableLowPassFilter)  
*Create Accelerometer channel list.*
- **UeiDaqAPI CUEiDMMChannel \* CreateDMMChannel** (std::string resource, **f64** range, **tUeiDMMMeasurementMode** measurementMode)  
*Create digital multi-meter channel.*
- **UeiDaqAPI CUEiLVDTChannel \* CreateLVDTChannel** (std::string resource, **f64** min, **f64** max, double sensorSensitivity, **tUeiLVDTWiringScheme** wiringScheme, double excitationVoltage, double excitationFrequency, bool externalExcitation)  
*Create LVDT/RVDT analog input channel list.*
- **UeiDaqAPI CUEiSimulatedLVDTChannel \* CreateSimulatedLVDTChannel** (std::string resource, double sensorSensitivity, **tUeiLVDTWiringScheme** wiringScheme, double excitationVoltage, double excitationFrequency)  
*Create simulated LVDT/RVDT analog output channel list.*
- **UeiDaqAPI CUEiSynchroResolverChannel \* CreateSynchroResolverChannel** (std::string resource, **tUeiSynchroResolverMode** mode, double excitationVoltage, double excitationFrequency, bool externalExcitation)  
*Create Synchro/Resolver analog input channel list.*

- UeiDaqAPI CUEiSimulatedSynchroResolverChannel \* CreateSimulatedSynchroResolverChannel (std::string resource, tUeiSynchroResolverMode mode, double excitationVoltage, double excitationFrequency, bool externalExcitation)  
*Create simulated Synchro/Resolver analog output channel list.*
- UeiDaqAPI CUEiSerialPort \* CreateSerialPort (std::string resource, tUeiSerialPortMode mode, tUeiSerialPortSpeed bitsPerSecond, tUeiSerialPortDataBits dataBits, tUeiSerialPortParity parity, tUeiSerialPortStopBits stopBits, std::string termination)  
*Create Serial port.*
- UeiDaqAPI CUEiHDLCPort \* CreateHDLCPort (std::string resource, tUeiHDLCPortPhysical physInterface, uInt32 bitsPerSecond, tUeiHDLCPortEncoding encoding, tUeiHDLCPortCRCMode crcMode, tUeiHDLCPortClockSource txClockSource, tUeiHDLCPortClockSource rxClockSource)  
*Create HDLC port.*
- UeiDaqAPI CUEiCANPort \* CreateCANPort (std::string resource, tUeiCANPortSpeed bitsPerSecond, tUeiCANFrameFormat frameFormat, tUeiCANPortMode mode, uInt32 acceptanceMask, uInt32 acceptanceCode)  
*Create CAN port.*
- UeiDaqAPI CUEiARINCInputPort \* CreateARINCInputPort (std::string resource, tUeiARINCPortSpeed bitsPerSecond, tUeiARINCPortParity parity, bool enableSDIFilter, uInt32 SDIMask)  
*Create ARINC input port.*
- UeiDaqAPI CUEiARINCOOutputPort \* CreateARINCOOutputPort (std::string resource, tUeiARINCPortSpeed bitsPerSecond, tUeiARINCPortParity parity)  
*Create ARINC output port.*
- UeiDaqAPI CUEiMIL1553Port \* CreateMIL1553Port (std::string resource, tUeiMIL1553PortCoupling coupling, tUeiMIL1553PortOpMode portMode)  
*Create MIL-1553 port.*
- UeiDaqAPI CUEiIRIGTimeKeeperChannel \* CreateIRIGTimeKeeperChannel (std::string resource, tUeiIRIGTimeKeeper1PPSSource source, bool autoFollow)  
*Create IRIG time keeper channel.*
- UeiDaqAPI CUEiIRIGInputChannel \* CreateIRIGInputChannel (std::string resource, tUeiIRIGDecoderInputType inputType, tUeiIRIGTimeCodeFormat timeCodeFormat)  
*Create IRIG input channel.*
- UeiDaqAPI CUEiIRIGOutputChannel \* CreateIRIGOutputChannel (std::string resource, tUeiIRIGTimeCodeFormat timeCodeFormat)  
*Create IRIG output channel.*
- UeiDaqAPI CUEiIRIGDOTTLChannel \* CreateIRIGDOTTLChannel (std::string resource, tUeiIRIGDOTTLSource source0, tUeiIRIGDOTTLSource source1, tUeiIRIGDOTTLSource source2, tUeiIRIGDOTTLSource source3)  
*Create IRIG DO TTL channel.*

- UeiDaqAPI **CUeiSync1PPSPort \* CreateSync1PPSPort** (std::string resource, **tUeiSync1PPSMode** mode, **tUeiSync1PPSSource** source, double EMOutputRate)  
*Create 1PPS synchronization port.*
- UeiDaqAPI **CUeiCSDBPort \* CreateCSDBPort** (std::string resource, int bps, int parity, int blockSize, int numberOfMessages, int interByteDelayUs, int interBlockDelayUs, int framePeriodUs)  
*Create CSDB port.*
- UeiDaqAPI **CUeiMuxPort \* CreateMuxPort** (std::string resource, bool breakBeforeMake)  
*Create Mux port.*
- UeiDaqAPI **CUeiI2CMasterPort \* CreateI2CMasterPort** (std::string resource, **tUeiI2CPortSpeed** bitRate, **tUeiI2CTTLLevel** ttlLevel, bool enableSecureShell)  
*Create I2C master port.*
- UeiDaqAPI **CUeiI2CSlavePort \* CreateI2CSlavePort** (std::string resource, **tUeiI2CTTLLevel** ttlLevel, **tUeiI2CSlaveAddressWidth** addressWidth, int address)  
*Create I2C slave port.*
- UeiDaqAPI void **CreateInfoSession** (std::string resource)  
*Create info session.*
- UeiDaqAPI void **ConfigureTimingForSimpleIO** ()  
*Configure the timing object for simple IO.*
- UeiDaqAPI void **ConfigureTimingForBufferedIO** (int samplePerChannel, **tUeiTimingClockSource** clkSource, double rate, **tUeiDigitalEdge** edge, **tUeiTimingDuration** duration)  
*Configure the timing object for buffered mode.*
- UeiDaqAPI void **ConfigureTimingForDataMappingIO** (**tUeiTimingClockSource** clkSource, double rate)  
*Configure the timing object for data map mode.*
- UeiDaqAPI void **ConfigureTimingForEdgeDetection** (**tUeiDigitalEdge** edge)  
*Configure the timing object for digital line state change detection.*
- UeiDaqAPI void **ConfigureTimingForAsynchronousIO** (int watermark, int periodUs, int noActivityTimeoutUs, int maxDataSize)  
*Configure the timing object for asynchronous FIFO based I/O.*
- UeiDaqAPI void **ConfigureTimingForTimeSequencing** (int samplePerChannel, **tUeiTimingDuration** duration)  
*Configure the timing object for time sequencing.*
- UeiDaqAPI void **ConfigureTimingForMessagingIO** (int bufferSize, double refreshRate)  
*Configure the timing object for messaging IO.*
- UeiDaqAPI void **ConfigureTimingForVMapIO** (double rate)  
*Configure the timing object for variable map mode.*

- UeiDaqAPI void **ConfigureStartDigitalTrigger** (tUeiTriggerSource source, tUeiDigital-Edge edge)  
*Configure the digital trigger condition that will start the session.*
- UeiDaqAPI void **ConfigureStopDigitalTrigger** (tUeiTriggerSource source, tUeiDigital-Edge edge)  
*Configure the digital trigger condition that will stop the session.*
- UeiDaqAPI void **ConfigureAnalogSoftwareTrigger** (tUeiTriggerAction action, tUei-TriggerCondition condition, Int32 triggerChannel, f64 level, f64 hysteresis, Int32 pre-TriggerScans)  
*Configure the analog software trigger.*
- UeiDaqAPI void **ConfigureSignalTrigger** (tUeiTriggerAction action, std::string signal)  
*Configure the trigger signal that will start or stop the session.*
- UeiDaqAPI void **AddEventListener** (IUeiEventListener \*pListener)  
*Add an event listener to the session.*
- UeiDaqAPI void **Start** ()  
*Start the session.*
- UeiDaqAPI bool **IsRunning** ()  
*Check session status.*
- UeiDaqAPI bool **WaitUntilDone** (int timeout)  
*Wait for the specified time until the session is stopped.*
- UeiDaqAPI void **Stop** ()  
*Stop the session.*
- UeiDaqAPI int **Pause** (int port)  
*Pause one port in the session.*
- UeiDaqAPI void **Resume** (int port)  
*Resume one port in the session.*
- UeiDaqAPI void **CleanUp** ()  
*Clean-up the session object.*
- UeiDaqAPI void **EnableAutoReStart** (bool enable)  
*Enable/Disable session auto-restart.*
- UeiDaqAPI CUeiDevice \* **GetDevice** ()  
*Get a pointer to the device object.*
- UeiDaqAPI CUeiTiming \* **GetTiming** ()  
*Get a pointer to the timing object.*

- UeiDaqAPI CUEiDataStream \* **GetDataStream** ()  
*Get a pointer to the stream object.*
- UeiDaqAPI CUEiTrigger \* **GetStartTrigger** ()  
*Get a pointer to the start trigger object.*
- UeiDaqAPI CUEiTrigger \* **GetStopTrigger** ()  
*Get a pointer to the stop trigger object.*
- UeiDaqAPI int **GetNumberOfChannels** ()  
*Get the number of channels.*
- UeiDaqAPI CUEiChannel \* **GetChannel** (int index)  
*Get a channel object by position index in channel list.*
- UeiDaqAPI CUEiChannel \* **GetChannelById** (int id)  
*Get a channel object by physical channel id.*
- UeiDaqAPI void **SetCustomProperty** (std::string property, int valueSize, void \*value)  
*Set a custom property.*
- UeiDaqAPI void **SetCustomProperty** (std::string property, int value)  
*Set an integer custom property.*
- UeiDaqAPI void **SetCustomProperty** (std::string property, double value)  
*Set a double custom property.*
- UeiDaqAPI void **SetCustomProperty** (std::string property, int arraySize, int \*valueArray)  
*Set an integer array custom property.*
- UeiDaqAPI void **SetCustomProperty** (std::string property, int arraySize, double \*valueArray)  
*Set a double array custom property.*
- UeiDaqAPI void **GetCustomProperty** (std::string property, int valueSize, void \*value)  
*Get a custom property.*
- UeiDaqAPI void **GetCustomProperty** (std::string property, int \*value)  
*Get an integer custom property.*
- UeiDaqAPI void **GetCustomProperty** (std::string property, double \*value)  
*Get a double custom property.*
- UeiDaqAPI void **GetCustomProperty** (std::string property, int arraySize, int \*valueArray)  
*Get an integer array custom property.*
- UeiDaqAPI void **GetCustomProperty** (std::string property, int arraySize, double \*valueArray)  
*Get a double array custom property.*

- UeiDaqAPI **tUeiSessionType GetType ()**  
*Get the session type.*
- UeiDaqAPI **int GetSubsystem ()**  
*Get the session subsystem index.*
- UeiDaqAPI **void LoadFromXml (std::string xmlSettings)**  
*Load Session settings from an XML stream.*
- UeiDaqAPI **void LoadFromFile (std::string sessionFile)**  
*Load Session settings from a file.*

### 2.130.1 Detailed Description

The session class is used to store the DAQ device settings and control its operation

```
#include <iostream>
#include "UeiDaq.h"

using namespace UeiDaq;

int main(int argc, char* argv[])
{
    CUeiSession mySs;
    double data[800];

    try
    {
        // Create 8 analog input channels on a powerdaq board
        // From now on the session is AI only
        mySs.CreateAIChannel("simu://Dev0/ai0:7", -10.0, 10.0, UeiAIChannelInputModeDifferential);

        // By default the timing object is configured for simple I/O so
        // no need to do anything here.
        mySs.ConfigureTimingForSimpleIO();

        // Create a reader object to read data synchronously.
        CUeiAnalogScaledReader reader(mySs.GetDataStream());

        mySs.Start();

        // Read 100 scans
        for(int i=0; i<100; i++)
        {
            reader.ReadSingleScan(&data[i*mySs.GetNumberOfChannels()]);
            std::cout << "Ch0 = " << data[i*mySs.GetNumberOfChannels()] << std::endl;
        }

        mySs.Stop();
    }
    catch(CUeiException e)
    {
        std::cout << "Error: " << e.GetErrorMessage() << std::endl;
    }

    return 0;
}
```

**Examples:**

`AnalogInBuffered.cpp`, `AnalogInBufferedAsync.cpp`, `AnalogInOneShot_Trig_Ext.cpp`, `AnalogInSingle.cpp`, `AnalogOutBuffered.cpp`, `AnalogOutBufferedAsync.cpp`, `AnalogOutSingle.cpp`, `BufferedEventCounting.cpp`, `DigitalInEvent.cpp`, `EventCount.cpp`, `GeneratePulseTrain.cpp`, and `MeasureFrequency.cpp`.

**2.130.2 Member Function Documentation****2.130.2.1 UeiDaqAPI CUEiDiagnosticChannel\* UeiDaq::CUEiSession::CreateDiagnosticChannel (std::string *resource*)**

Create and add one or more channel to the diagnostic channel list associated with the session.

**Parameters:**

*resource* The device and channel(s) to add to the list.

**Returns:**

A pointer to the first channel created.

**2.130.2.2 UeiDaqAPI CUEiAIChannel\* UeiDaq::CUEiSession::CreateAIChannel (std::string *resource*, f64 *min*, f64 *max*, tUeiAIChannelInputMode *mode*)**

Create and add one or more channel to the AI channel list associated with the session.

**Example:**

```
CUEiSession mySession;

mySession.CreateAIChannel("pwrdaq://Dev1/Ai0", -10.0, 10.0, UeiAIChannelInputModeDifferential );
```

**Parameters:**

*resource* The device and channel(s) to add to the list.

*min* The minimum value you expect to measure.

*max* The maximum value you expect to measure

*mode* The input mode of the Analog input(s)

**Returns:**

A pointer to the first channel created.

**See also:**

`CreateAOChannel` (p. 417), `CreateDIChannel` (p. 420), `CreateDOChannel` (p. 421), `CreateCIChannel` (p. 423), `CreateCOChannel` (p. 425)

**Examples:**

`AnalogInBuffered.cpp`, `AnalogInBufferedAsync.cpp`, `AnalogInOneShot_Trig_Ext.cpp`, and `AnalogInSingle.cpp`.



### 2.130.2.3 UeiDaqAPI CUEiAICurrentChannel\* UeiDaq::CUEiSession::CreateAICurrentChannel (std::string *resource*, f64 *min*, f64 *max*, tUeiFeatureEnable *enableCB*, tUeiAICurrentChannelInputMode *mode*)

Create and add one or more channel to the AI channel list associated with the session.

#### Example:

```
CUEiSession mySession;  
  
mySession.CreateAICurrentChannel("pdna://192.168.100.2/Dev1/Ai0", -10.0, 10.0, UeiFeatureDisabled, UeiAICurrentChannelInputModeAI)
```

#### Parameters:

*resource* The device and channel(s) to add to the list.  
*min* The minimum value you expect to measure.  
*max* The maximum value you expect to measure  
*enableCB* The circuit breaker configuration  
*mode* The input mode of the Analog input(s)

#### Returns:

A pointer to the first channel created.

#### See also:

[CreateAICurrentChannel](#) (p. 416)

### 2.130.2.4 UeiDaqAPI CUEiAOChannel\* UeiDaq::CUEiSession::CreateAOChannel (std::string *resource*, f64 *min*, f64 *max*)

Create and add one or more voltage channel to the AO channel list associated with the session. Voltage channels are only available on AO devices capable of outputting voltage signals

#### Parameters:

*resource* The device and channel(s) to add to the list.  
*min* The minimum value you expect to generate.  
*max* The maximum value you expect to generate

#### Returns:

A pointer to the first channel created.

#### See also:

[CreateAICurrentChannel](#) (p. 416), [CreateDICurrentChannel](#) (p. 420), [CreateDOChannel](#) (p. 421), [CreateCICurrentChannel](#) (p. 423), [CreateCOChannel](#) (p. 425)

#### Examples:

[AnalogOutBuffered.cpp](#), [AnalogOutBufferedAsync.cpp](#), and [AnalogOutSingle.cpp](#).

### 2.130.2.5 UeiDaqAPI CUEiAOCurrentChannel\* UeiDaq::CUEiSession::CreateAOCurrentChannel (std::string *resource*, f64 *min*, f64 *max*)

Create and add one or more current channel to the AO current channel list associated with the session. Current channels are only available on AO devices capable of outputting current

#### Parameters:

*resource* The device and channel(s) to add to the list.

*min* The minimum value you expect to generate.

*max* The maximum value you expect to generate

#### Returns:

A pointer to the first channel created.

#### See also:

CreateAChannel (p. 416), CreateDChannel (p. 420), CreateDOChannel (p. 421), CreateCChannel (p. 423), CreateCOChannel (p. 425)

### 2.130.2.6 UeiDaqAPI CUEiAOWaveformChannel\* UeiDaq::CUEiSession::CreateAOWaveformChannel (std::string *resource*, tUeiAOWaveformClockSource *dacClockSource*, tUeiAOWaveformOffsetClockSource *offsetDACClockSource*, tUeiAOWaveformClockSync *clockSync*)

Create and add one or more waveform channel to the channel list associated with the session.

#### Parameters:

*resource* The device and channel(s) to add to the list.

*dacClockSource* the main DAC clock source

*offsetDACClockSource* the offset DAC clock source

*clockSync* channel0 clock routing

#### Returns:

A pointer to the first channel created.

#### See also:

CreateAOChannel (p. 417)

### 2.130.2.7 UeiDaqAPI CUEiAOProtectedChannel\* UeiDaq::CUEiSession::CreateAOProtectedChannel (std::string *resource*, tUeiAODACMode *mode*, double *measurementRate*, bool *autoRetry*, double *retryRate*)

Create and add one or more channel to the channel list associated with the session. Protected AO channels are available on certain devices such as the DNA-AO-318 and DNA-AO-316. The amount of current flowing through each output is monitored at the given rate and must stay within the specified range, otherwise the device will automatically open the circuit acting as a breaker. You can specify whether the device should attempt to reestablish the circuit and how often it should try to do so.

**Parameters:**

*resource* The device and channel(s) to add to the list.

*mode* Selects which DAC is connected to the output

*measurementRate* The monitoring rate. Determines how fast the breaker react after an over or under-limit condition.

*autoRetry* Specifies whether the device will attempt to reestablish the circuit after an over or under-limit condition

*retryRate* The number of retries per second.

**Returns:**

A pointer to the first channel created.

**See also:**

**CreateAChannel** (p. 416), **CreateAOChannel** (p. 417), **CreateDIChannel** (p. 420), **CreateDOChannel** (p. 421), **CreateCIChannel** (p. 423), **CreateCOChannel** (p. 425)

### 2.130.2.8 UeiDaqAPI CUEiAOProtectedCurrentChannel\* UeiDaq::CUEiSession::CreateAOProtectedCurrentChannel (std::string *resource*, tUeiAODACMode *mode*, double *measurementRate*, bool *autoRetry*, double *retryRate*)

Create and add one or more channel to the channel list associated with the session. Protected AO current channels are available on certain devices such as the DNA-AO-318-020 The amount of current flowing through each output is monitored at the given rate and must stay within the specified range, otherwise the device will automatically open the circuit acting as a breaker. You can specify whether the device should attempt to reestablish the circuit and how often it should try to do so.

**Parameters:**

*resource* The device and channel(s) to add to the list.

*mode* Selects which DAC is connected to the output

*measurementRate* The monitoring rate. Determines how fast the breaker react after an over or under-limit condition.

*autoRetry* Specifies whether the device will attempt to reestablish the circuit after an over or under-limit condition

*retryRate* The number of retries per second.

**Returns:**

A pointer to the first channel created.

**See also:**

**CreateAChannel** (p. 416), **CreateAOChannel** (p. 417), **CreateDIChannel** (p. 420), **CreateDOChannel** (p. 421), **CreateCIChannel** (p. 423), **CreateCOChannel** (p. 425)

### 2.130.2.9 UeiDaqAPI CUiSimulatedTCChannel\* UeiDaq::CUiSession::CreateSimulatedTCChannel (std::string *resource*, tUeiThermocoupleType *tcType*, tUeiTemperatureScale *tempScale*, bool *enableCjc*)

Create and add one or more simulated thermocouple channel to the session.

#### Parameters:

*resource* The device and channel(s) to add to the list.

*tcType* The type of thermocouple to simulate.

*tempScale* The temperature unit used to convert temperature to volts.

*enableCjc* The cold junction compensation state.

#### Returns:

A pointer to the first channel created.

### 2.130.2.10 UeiDaqAPI CUiSimulatedRTDChannel\* UeiDaq::CUiSession::CreateSimulatedRTDChannel (std::string *resource*, tUeiRTDType *rtdType*, double *rtdNominalResistance*, tUeiTemperatureScale *tempScale*)

Create and add one or more simulated RTD channel to the channel list associated with the session.

#### Parameters:

*resource* The device and channel(s) to add to the list.

*rtdType* The type of RTD connected on the Analog input(s).

*rtdNominalResistance* The nominal resistance of the RTD at ice point (0 deg Celsius).

*tempScale* The temperature unit used to convert resistance to temperature.

#### Returns:

A pointer to the first channel created.

### 2.130.2.11 UeiDaqAPI CUiDIChannel\* UeiDaq::CUiSession::CreateDIChannel (std::string *resource*)

Create and add one or more channel to the DI channel list associated with the session. Each channel is associated with a digital input port that groups a predefined number of input lines.

#### Parameters:

*resource* The device and channel(s) to add to the list.

#### Returns:

A pointer to the first channel created.

#### See also:

**CreateAIChannel** (p. 416), **CreateAOChannel** (p. 417), **CreateDOChannel** (p. 421), **CreateCIChannel** (p. 423), **CreateCOChannel** (p. 425)

**Examples:**

DigitalInEvent.cpp.

**2.130.2.12 UeiDaqAPI CUEiDIIndustrialChannel\* UeiDaq::CUEiSession::CreateDIIndustrialChannel (std::string *resource*, double *lowThreshold*, double *highThreshold*, double *minPulseWidth*)**

Create and add one or more channel to the channel list associated with the session. Each channel is associated with a digital input port that groups a predefined number of input lines. Industrial channels are only available on certain DIO devices such as the DNA-DIO-448. You can program the levels at which the input line state change as well as configure a digital filter to eliminate glitches and spikes

**Parameters:**

*resource* The device and channel(s) to add to the list.

*lowThreshold* the low hysteresis threshold

*highThreshold* the high hysteresis threshold

*minPulseWidth* the digital filter minimum pulse width in ms. Use 0.0 to disable digital input filter.

**Returns:**

A pointer to the first channel created.

**See also:**

**CreateAIChannel** (p. 416), **CreateAOChannel** (p. 417), **CreateDOChannel** (p. 421), **CreateCIChannel** (p. 423), **CreateCOChannel** (p. 425)

**2.130.2.13 UeiDaqAPI CUEiDOChannel\* UeiDaq::CUEiSession::CreateDOChannel (std::string *resource*)**

Create and add one or more channel to the DO channel list associated with the session. Each channel is associated with a digital output port that groups a predefined number of output lines.

**Parameters:**

*resource* The device and channel(s) to add to the list.

**Returns:**

A pointer to the first channel created.

**See also:**

**CreateAIChannel** (p. 416), **CreateAOChannel** (p. 417), **CreateDIChannel** (p. 420), **CreateCIChannel** (p. 423), **CreateCOChannel** (p. 425)

#### 2.130.2.14 UeiDaqAPI CUEiDOIndustrialChannel\* UeiDaq::CUEiSession::Create-DOIndustrialChannel (std::string *resource*, tUeiDOPWMMode *pwmMode*, uInt32 *pwmLengthUs*, uInt32 *pwmPeriodUs*, double *pwmDutyCycle*)

Create and add one or more channel to the channel list associated with the session. Each channel is associated with a digital output port that groups a predefined number of output lines. Industrial DO channels are available on certain devices such as the DNx-MF-101 and DNx-DIO-43x. low-to-high and high to low transitions can be replaced by pwm providing soft start and soft stop.

##### Parameters:

*resource* The device and channel(s) to add to the list.

*pwmMode* The PWM mode used to soft start and/or stop.

*pwmLengthUs* The soft start/stop pulse train length in micro-seconds.

*pwmPeriodUs* The soft start/stop or continuous pulse train period in micro-seconds.

*pwmDutyCycle* The continuous pulse train duty cycle

##### Returns:

A pointer to the first channel created.

##### See also:

[CreateAChannel](#) (p. 416), [CreateAOChannel](#) (p. 417), [CreateDIChannel](#) (p. 420), [CreateDOChannel](#) (p. 421), [CreateCIChannel](#) (p. 423), [CreateCOChannel](#) (p. 425)

#### 2.130.2.15 UeiDaqAPI CUEiDOProtectedChannel\* UeiDaq::CUEiSession::Create-DOProtectedChannel (std::string *resource*, double *underCurrentLimit*, double *overCurrentLimit*, double *currentSampleRate*, bool *autoRetry*, double *retryRate*)

Create and add one or more channel to the channel list associated with the session. Each channel is associated with a digital output port that groups a predefined number of output lines. Protected channels are available on certain devices such as the DNA-DIO-416 and DNA-DIO-43x. The amount of current flowing through each digital line is monitored at the given rate and must stay within the specified range, otherwise the device will automatically open the circuit acting as a breaker. You can specify whether the device should attempt to reestablish the circuit and how often it should try to do so.

##### Parameters:

*resource* The device and channel(s) to add to the list.

*underCurrentLimit* The minimum amount of current allowed in Amps.

*overCurrentLimit* The maximum amount of current allowed in Amps.

*currentSampleRate* The current sampling rate. Determines how fast the breaker react after an over or under-current condition.

*autoRetry* Specifies whether the device will attempt to reestablish the circuit after an over or under-current condition

*retryRate* The number of retries per second.

##### Returns:

A pointer to the first channel created.

See also:

**CreateAIChannel** (p. 416), **CreateAOChannel** (p. 417), **CreateDIChannel** (p. 420), **CreateDOChannel** (p. 421), **CreateCIChannel** (p. 423), **CreateCOChannel** (p. 425)

#### 2.130.2.16 UeiDaqAPI CUEiCIChannel\* UeiDaq::CUEiSession::CreateCIChannel (std::string *resource*, tUeiCounterSource *source*, tUeiCounterMode *mode*, tUeiCounterGate *gate*, Int32 *divider*, Int32 *inverted*)

Create and add one or more channel to the CI channel list associated with the session.

**Parameters:**

*resource* The device and channel(s) to add to the list.

*source* The source of the signal counted or used as a timebase

*mode* The mode that specify whether the session counts events, measures a pulse width or measures a period on the signal configured as the source

*gate* The signal that specify whether the counter/timer is on or off

*divider* The divider used to scale the timebase speed

*inverted* Specifies whether the signal at the source is inverted before performing the counting operation

**Returns:**

A pointer to the first channel created.

See also:

**CreateAIChannel** (p. 416), **CreateAOChannel** (p. 417), **CreateDIChannel** (p. 420), **CreateDOChannel** (p. 421), **CreateCOChannel** (p. 425)

**Examples:**

**BufferedEventCounting.cpp**, **EventCount.cpp**, and **MeasureFrequency.cpp**.

#### 2.130.2.17 UeiDaqAPI CUEiQuadratureEncoderChannel\* UeiDaq::CUEiSession::CreateQuadratureEncoderChannel (std::string *resource*, uInt32 *initialPosition*, tUeiQuadratureDecodingType *decodingType*, bool *enableZeroIndexing*, tUeiQuadratureZeroIndexPhase *zeroIndexPhase*)

Create and add one or more channel to the CI channel list associated with the session.

**Parameters:**

*resource* The device and channel(s) to add to the list.

*initialPosition* The initial number of pulses when the session starts

*decodingType* The decoding type 1x, 2x or 4x

*enableZeroIndexing* Enable or disable resetting the measurement when a zero index event is detected

*zeroIndexPhase* Specifies the states of A, B and Z inputs that will generate a zero index event

**Returns:**

A pointer to the first channel created.

**See also:**

**CreateAChannel** (p. 416), **CreateAOChannel** (p. 417), **CreateDIChannel** (p. 420), **CreateDOChannel** (p. 421), **CreateCOChannel** (p. 425)

### 2.130.2.18 UeiDaqAPI CUEiVRChannel\* UeiDaq::CUEiSession::CreateVRChannel (std::string *resource*, tUeiVRMode *mode*)

Create and add one or more channel to the VR channel list associated with the session.

**Parameters:**

*resource* The device and channel(s) to add to the list.

*mode* The VR measurement device can use four different modes to measure velocity, position or direction: Decoder, Timed, NPulses and ZPulse

**Returns:**

A pointer to the first channel created.

### 2.130.2.19 UeiDaqAPI CUEiSSIMasterPort\* UeiDaq::CUEiSession::CreateSSIMasterPort (std::string *resource*, unsigned int *bps*, unsigned int *wordSize*, bool *enableClock*, bool *enableTermination*, double *pauseTime*, double *transferTimeout*, double *bitUpdateTime*)

Create and add one or more port to the SSI channel list associated with the session.

**Parameters:**

*resource* The device and channel(s) to add to the list.

*bps* The speed of the clock

*wordSize* The number of bits per word (3 to 32)

*enableClock* Enable or disable clock output

*enableTermination* Enable or disable termination resistor

*pauseTime* Specifies the time delay between two consecutive clock sequences from the master

*transferTimeout* Specifies the minimum time required by the slave to realise that the data transmission is complete

*bitUpdateTime* Specifies the minimum time elapsed between retransmissions of the same data

**Returns:**

A pointer to the first channel created.



### 2.130.2.20 UeiDaqAPI CUEiSSISlavePort\* UeiDaq::CUEiSession::CreateSSISlavePort (std::string *resource*, unsigned int *bps*, unsigned int *wordSize*, bool *enableTransmit*, bool *enableTermination*, double *pauseTime*, double *transferTimeout*, double *bitUpdateTime*)

Create and add one or more port to the SSI channel list associated with the session.

#### Parameters:

*resource* The device and channel(s) to add to the list.

*bps* The speed of the clock

*wordSize* The number of bits per word (3 to 32)

*enableTransmit* Enable or disable data output

*enableTermination* Enable or disable termination resistor

*pauseTime* Specifies the time delay between two consecutive clock sequences from the master

*transferTimeout* Specifies the minimum time required by the slave to realise that the data transmission is complete

*bitUpdateTime* Specifies the minimum time elapsed between retransmissions of the same data

#### Returns:

A pointer to the first channel created.

### 2.130.2.21 UeiDaqAPI CUEiCOChannel\* UeiDaq::CUEiSession::CreateCOChannel (std::string *resource*, tUeiCounterSource *source*, tUeiCounterMode *mode*, tUeiCounterGate *gate*, uInt32 *tick1*, uInt32 *tick2*, Int32 *divider*, Int32 *inverted*)

Create and add one or more channel to the CO channel list associated with the session.

#### Parameters:

*resource* The device and channel(s) to add to the list.

*source* The timebase used to determine the shape of the signal generated on the counter output

*mode* The mode that specify whether the session generate a pulse or a pulse train on the counter output

*gate* The signal that specify whether the counter/timer is on or off

*tick1* Specifies how long the output stays low, number of ticks of the signal connected at the source.

*tick2* Specifies how long the output stays high, number of ticks of the signal connected at the source.

*divider* The divider used to scale the timebase speed

*inverted* Specifies whether the signal at the source is inverted before performing the operation

#### Returns:

A pointer to the first channel created.

See also:

[CreateAIChannel](#) (p. 416), [CreateAOChannel](#) (p. 417), [CreateDIChannel](#) (p. 420), [CreateDOChannel](#) (p. 421), [CreateCIChannel](#) (p. 423)

Examples:

[GeneratePulseTrain.cpp](#).

**2.130.2.22 UeiDaqAPI CUiTCChannel\* UeiDaq::CUiSession::CreateTCChannel**  
(std::string *resource*, f64 *min*, f64 *max*, tUeiThermocoupleType *tcType*,  
tUeiTemperatureScale *tempScale*, tUeiColdJunctionCompensationType *cjcType*,  
f64 *cjcConstant*, std::string *cjcResource*, tUeiAIChannelInputMode *mode*)

Create and add one or more thermocouple channel to the thermocouple channel list associated with the session.

Example:

```
CUiSession mySession;

mySession.CreateTCChannel("pwrdaq://Dev1/Ai0", 0.0, 1000.0, UeiThermocoupleTypeJ,
                          UeiTemperatureScaleCelsius, UeiCJTypeConstant, 25.0, "",
                          UeiAIChannelInputModeDifferential);
```

Parameters:

*resource* The device and channel(s) to add to the list.

*min* The minimum value you expect to measure.

*max* The maximum value you expect to measure.

*tcType* The type of thermocouple connected on the Analog input(s).

*tempScale* The temperature unit used to convert volts to temperature.

*cjcType* The cold junction compensation type.

*cjcConstant* The cold junction compensation constant, this parameter is only used if *cjcType* is set to UeiCJTypeConstant.

*cjcResource* The resource string of the channel on which the cold junction compensation sensor is connected, this parameter is only used if *cjcType* is set to UeiCJTypeResource.

*mode* The input mode used to measure voltage from the sensor

Returns:

A pointer to the first channel created.

See also:

[CreateAIChannel](#) (p. 416)

**2.130.2.23 UeiDaqAPI CUiRTDChannel\* UeiDaq::CUiSession::CreateRTDChannel**  
(std::string *resource*, f64 *min*, f64 *max*, tUeiWiringScheme *wiring*, double  
*twoWiresLeadResistance*, tUeiRTDType *rtdType*, double *rtdNominalResistance*,  
tUeiTemperatureScale *tempScale*, tUeiAIChannelInputMode *mode*)

Create and add one or more RTD channel to the channel list associated with the session. In two wires mode, only one analog input channel per RTD is required. In four wires mode, two analog

input channels per RTD are required effectively dividing the number of available channels on your device by two. Channels are paired consecutively: (0,1), (2,3), (3,4).... You only need to specify the first channel in the channel list. Read the DNA-STP-AIU manual to learn how to connect your RTD.

#### Example:

```
CUeiSession mySession;

mySession.CreateRTDChannel("pdna://192.168.100.2/Dev1/Ai0", -100.0, 100.0,
                           UeiFourWires, 0.0,
                           UeiRTDType3850, 100.0,
                           UeiTemperatureScaleCelsius,
                           UeiAIChannelInputModeDifferential);
```

#### Parameters:

*resource* The device and channel(s) to add to the list.  
*min* The minimum value you expect to measure.  
*max* The maximum value you expect to measure.  
*wiring* The wiring scheme used to connect the RTD to the acquisition device.  
*twoWiresLeadResistance* The leads resistance in two wires mode.  
*rtdType* The type of RTD connected on the Analog input(s).  
*rtdNominalResistance* The nominal resistance of the RTD at ice point (0 deg Celsius).  
*tempScale* The temperature unit used to convert resistance to temperature.  
*mode* The input mode used to measure voltage from the sensor

#### Returns:

A pointer to the first channel created.

#### See also:

[CreateAIChannel](#) (p. 416)

#### 2.130.2.24 UeiDaqAPI CUeiResistanceChannel\* UeiDaq::CUeiSession::CreateResistanceChannel (std::string *resource*, f64 *min*, f64 *max*, tUeiWiringScheme *wiring*, double *twoWiresLeadResistance*, tUeiAIChannelInputMode *mode*)

Create and add one or more resistance channel to the channel list associated with the session. In two wires mode, only one analog input channel per resistance is required. In four wires mode, two analog input channels per resistance are required effectively dividing the number of available channels on your device by two. Channels are paired consecutively: (0,1), (2,3), (4,5).... You only need to specify the first channel in the channel list. Read the DNA-STP-AIU manual to learn how to connect your resistance.

#### Example:

```
CUeiSession mySession;

mySession.CreateResistanceChannel("pdna://192.168.100.2/Dev1/Ai0", 0.0, 1000.0,
                                  UeiFourWires, 0.0,
                                  UeiAIChannelInputModeDifferential);
```

**Parameters:**

*resource* The device and channel(s) to add to the list.  
*min* The minimum value you expect to measure.  
*max* The maximum value you expect to measure.  
*wiring* The wiring scheme used to connect the resistive sensor to the acquisition device.  
*twoWiresLeadResistance* The lead resistance in two wires mode.  
*mode* The input mode used to measure voltage from the sensor

**Returns:**

A pointer to the first channel created.

**See also:**

**CreateAIChannel** (p. 416)

**2.130.2.25 UeiDaqAPI CUEiAIVExChannel\* UeiDaq::CUEiSession::CreateAIVExChannel**  
**(std::string resource, f64 min, f64 max, tUeiSensorBridgeType**  
**sensorBridgeType, double excitationVoltage, bool bUseExcitationForScaling,**  
**tUeiAIChannelInputMode mode)**

Create and add one or more analog input channel to the channel list associated with the session. This will only work with devices that can provide excitation voltage.

**Example:**

```
CUEiSession mySession;

mySession.CreateAIVExChannel("pwrdaq://Dev1/Ai0", -100.0, 100.0, UeiSensorFullBridge,
                             10.0, true);
```

**Parameters:**

*resource* The device and channel(s) to add to the list.  
*min* The minimum value you expect to measure.  
*max* The maximum value you expect to measure.  
*sensorBridgeType* The type of the wheatstone bridge built-in the sensor  
*excitationVoltage* The excitation voltage to output to the sensor  
*bUseExcitationForScaling* Specifies whether the acquired data is divided by the excitation voltage  
*mode* The input mode used to measure voltage from the sensor

**Returns:**

A pointer to the first channel created.

**See also:**

**CreateAIChannel** (p. 416)

### 2.130.2.26 UeiDaqAPI CUEiAccelChannel\* UeiDaq::CUEiSession::CreateAccelChannel (std::string *resource*, f64 *min*, f64 *max*, double *sensorSensitivity*, double *excitationCurrent*, tUeiCoupling *coupling*, bool *enableLowPassFilter*)

Create and add one or more accelerometer channel to the channel list associated with the session. This will only work with devices that can provide excitation current for ICP and IEPE sensors.

#### Example:

```
CUEiSession mySession;

// Configure channel 0 on device 1 to acquire acceleration measured
// by a sensor with a sensitivity of 24 mV/g, powered by a current
// of 5mA. the gain of the device is adjusted to measure accelerations
// between -10.0g and + 10.0g
mySession.CreateAccelChannel("pwrdaq://Dev1/Ai0", -10.0, 10.0, 24,
                             5.0, UeiCouplingAC, false);
```

#### Parameters:

*resource* The device and channel(s) to add to the list.

*min* The minimum value you expect to measure. The unit depends on the unit of the accelerometer sensitivity. (mV/g will provide measurements in g).

*max* The maximum value you expect to measure. The unit depends on the unit of the accelerometer sensitivity. (mV/g will provide measurements in g).

*sensorSensitivity* The sensitivity of the accelerometer. The unit of this parameter specifies the unit of the measurements.

*excitationCurrent* The excitation current to output to the sensor

*coupling* The coupling type. AC coupling turns on a 0.1Hz high pass filter.

*enableLowPassFilter* Turn on or off the low-pass anti-aliasing filter

#### Returns:

A pointer to the first channel created.

#### See also:

[CreateAIChannel](#) (p. 416)

### 2.130.2.27 UeiDaqAPI CUEiDMMChannel\* UeiDaq::CUEiSession::CreateDMMChannel (std::string *resource*, f64 *range*, tUeiDMMMeasurementMode *measurementMode*)

Create and add one or more analog input channel to the channel list associated with the session. This will only work with DMM devices.

#### Example:

```
CUEiSession mySession;

mySession.CreateDMMChannel("pdna://192.168.100.2/Dev1/Ai0", 10, UeiDMMModeDCVoltage);
```

#### Parameters:

*resource* The device and channel(s) to add to the list.

*range* The input range. Input signals will need to be within -range/+range interval.

*measurementMode* The measurement mode configuration

#### Returns:

A pointer to the first channel created.

#### See also:

[CreateAIChannel](#) (p. 416)

#### 2.130.2.28 UeiDaqAPI CUEiLVDTChannel\* UeiDaq::CUEiSession::CreateLVDTChannel (std::string *resource*, f64 *min*, f64 *max*, double *sensorSensitivity*, tUeiLVDTWiringScheme *wiringScheme*, double *excitationVoltage*, double *excitationFrequency*, bool *externalExcitation*)

Create and add one or more LVDT or RVDT channel to the channel list associated with the session. This will only work with devices that can provide excitation waveform to the LVDT or RVDT sensor.

#### Example:

```
CUEiSession mySession;

// Configure channel 0 on device 1 to acquire position measured
// by a LVDT with a sensitivity of 24 mV/V/mm, powered by a 600Hz
// sine waveform with amplitude of 10.0 VRMS.
// The gain of the device is adjusted to measure positions
// between -10.0mm and + 10.0mm
mySession.CreateLVDTChannel("pdna://192.168.100.2/Dev1/Ai0", -10.0, 10.0, 24,
                           UeiLVDTFiveWires, 10.0, 600.0, false);
```

#### Parameters:

*resource* The device and channel(s) to add to the list.

*min* The minimum value you expect to measure. The unit depends on the unit of the LVDT/RVDT sensitivity. (mV/V/mm will provide measurements in mm).

*max* The maximum value you expect to measure. The unit depends on the unit of the LVDT/RVDT sensitivity. (mV/V/mm will provide measurements in mm).

*sensorSensitivity* The sensitivity of the LVDT or RVDT. The unit of this parameter specifies the unit of the measurements.

*wiringScheme* Specifies whether the LVDT/RVDT is tied to the device using 4 or 5 wires

*excitationVoltage* The amplitude RMS of the excitation sine waveform to output to the sensor

*excitationFrequency* The frequency of the excitation sine waveform to output to the sensor

*externalExcitation* Specifies whether the LVDT is powered by the device or by an external source.

#### Returns:

A pointer to the first channel created.

#### See also:

[CreateAIChannel](#) (p. 416)

### 2.130.2.29 UeiDaqAPI CUEiSimulatedLVDTChannel\* UeiDaq::CUEiSession::CreateSimulatedLVDTChannel (std::string *resource*, double *sensorSensitivity*, tUeiLVDTWiringScheme *wiringScheme*, double *excitationVoltage*, double *excitationFrequency*)

Create and add one or more simulated LVDT or RVDT channel to the channel list associated with the session.

#### Example:

```
CUEiSession mySession;

// Configure channel 0 on device 1 to simulate position measurement
// given by a LVDT with a sensitivity of 24 mV/V/mm, powered by a 600Hz
// sine waveform with amplitude of 10.0V RMS.
mySession.CreateSimulatedLVDTChannel("pdna://192.168.100.2/Dev1/Ao0", 24,
                                     UeiLVDTFiveWires, 10.0, 600.0);
```

#### Parameters:

*resource* The device and channel(s) to add to the list.

*sensorSensitivity* The sensitivity of the simulated LVDT or RVDT. The unit of this parameter specifies the unit of the measurements.

*wiringScheme* Specifies whether the simulated LVDT/RVDT is tied to the device using 4 or 5 wires

*excitationVoltage* The amplitude RMS of the excitation sine waveform to output to the sensor

*excitationFrequency* The frequency of the excitation sine waveform to output to the sensor

#### Returns:

A pointer to the first channel created.

#### See also:

CreateAOChannel (p. 417)

### 2.130.2.30 UeiDaqAPI CUEiSynchroResolverChannel\* UeiDaq::CUEiSession::CreateSynchroResolverChannel (std::string *resource*, tUeiSynchroResolverMode *mode*, double *excitationVoltage*, double *excitationFrequency*, bool *externalExcitation*)

Create and add one or more Synchro or Resolver channel to the channel list associated with the session. This will only work with devices that can provide excitation waveform to the Synchro or Resolver sensor.

#### Example:

```
CUEiSession mySession;

// Configure channel 0 on device 1 to acquire position measured
// by a synchro powered by a 600Hz sine waveform with
// amplitude of 10.0 VRMS.
mySession.CreateSynchroResolverChannel("pdna://192.168.100.2/Dev1/Ai0",
                                       UeiSynchroMode, 10.0, 600.0, false);
```

**Parameters:**

*resource* The device and channel(s) to add to the list.  
*mode* Specifies whether the input sensor is a synchro or a resolver  
*excitationVoltage* The amplitude RMS of the excitation sine waveform to output to the sensor  
*excitationFrequency* The frequency of the excitation sine waveform to output to the sensor  
*externalExcitation* Specifies whether the sensor is powered by the device or by an external source.

**Returns:**

A pointer to the first channel created.

**See also:**

[CreateAIChannel](#) (p. 416)

**2.130.2.31 UeiDaqAPI CUEiSimulatedSynchroResolverChannel\* UeiDaq::CUEiSession::CreateSimulatedSynchroResolverChannel (std::string *resource*, tUeiSynchroResolverMode *mode*, double *excitationVoltage*, double *excitationFrequency*, bool *externalExcitation*)**

Create and add one or more simulated synchro or simulated resolver channel to the channel list associated with the session.

**Example:**

```
CUEiSession mySession;

// Configure channel 0 on device 1 to simulate position measurement
// returned by a synchro powered by a 600Hz sine waveform with
// amplitude of 10.0 VRMS.
mySession.CreateSimulatedSynchroResolverChannel("pdna://192.168.100.2/Dev1/Ao0",
                                                UeiSynchroMode, 10.0, 600.0, false);
```

**Parameters:**

*resource* The device and channel(s) to add to the list.  
*mode* Specifies whether the sensor simulated is a synchro or a resolver  
*excitationVoltage* The amplitude RMS of the excitation sine waveform to output to the sensor  
*excitationFrequency* The frequency of the excitation sine waveform to output to the sensor  
*externalExcitation* Specifies whether the sensor is powered by the device or by an external source.

**Returns:**

A pointer to the first channel created.

**See also:**

[CreateAOChannel](#) (p. 417)



### 2.130.2.32 UeiDaqAPI CUEiSerialPort\* UeiDaq::CUEiSession::CreateSerialPort (std::string *resource*, tUEiSerialPortMode *mode*, tUEiSerialPortSpeed *bitsPerSecond*, tUEiSerialPortDataBits *dataBits*, tUEiSerialPortParity *parity*, tUEiSerialPortStopBits *stopBits*, std::string *termination*)

Create and add one or more serial ports to the session.

#### Parameters:

*resource* The device and port(s) to add to the session.  
*mode* The serial port mode: RS-232, RS-485 half and full duplex  
*bitsPerSecond* The number of bits transmitted per second over the serial link  
*dataBits* The number of data bits describing each character  
*parity* The parity scheme used for transmission error detection  
*stopBits* The number of stop bits used to indicate the end of a data message  
*termination* The read operation terminates when the termination string is read from the serial device

#### Returns:

A pointer to the first port created.

#### See also:

CreateAChannel (p. 416), CreateAOChannel (p. 417), CreateDOChannel (p. 421), Create-CIChannel (p. 423), CreateCOChannel (p. 425)

### 2.130.2.33 UeiDaqAPI CUEiHDLCPort\* UeiDaq::CUEiSession::CreateHDLCPort (std::string *resource*, tUEiHDLCPortPhysical *physInterface*, uInt32 *bitsPerSecond*, tUEiHDLCPortEncoding *encoding*, tUEiHDLCPortCRCMode *crcMode*, tUEiHDLCPortClockSource *txClockSource*, tUEiHDLCPortClockSource *rxClockSource*)

Create and add one or more HDLC ports to the session.

#### Parameters:

*resource* The device and port(s) to add to the session.  
*physInterface* The physical interface: RS-232, RS-485 or RS-422  
*bitsPerSecond* The number of bits transmitted per second  
*encoding* The method used to encode bits on the physical interface  
*crcMode* The method used to calculate each frame CRC  
*txClockSource* The source of the transmitter clock  
*rxClockSource* The source of the receiver clock

#### Returns:

A pointer to the first port created.

#### See also:

CreateAChannel (p. 416), CreateAOChannel (p. 417), CreateDOChannel (p. 421), Create-CIChannel (p. 423), CreateCOChannel (p. 425)

### 2.130.2.34 UeiDaqAPI CUEiCANPort\* UeiDaq::CUEiSession::CreateCANPort (std::string *resource*, tUeiCANPortSpeed *bitsPerSecond*, tUeiCANFrameFormat *frameFormat*, tUeiCANPortMode *mode*, uInt32 *acceptanceMask*, uInt32 *acceptanceCode*)

Create and add one or more CAN ports to the session.

#### Parameters:

*resource* The device and port(s) to add to the session.

*bitsPerSecond* The number of bits transmitted per second over the CAN port

*frameFormat* Specifies the format of frames sent, basic (11 bits ID) or extended (29 bits ID)

*mode* The operation mode, normal or passive to only listen

*acceptanceMask* The acceptance mask is used to filter incoming frames. The mask selects which bits within arbitration ID will be used for filtering.

*acceptanceCode* The acceptance code is used to filter incoming frames. The arbitration ID bits selected by the mask are compared to the code and the frame is rejected if there is any difference. If (mask XOR id) AND code == 0 the frame is accepted.

#### Returns:

A pointer to the first port created.

#### See also:

CreateAChannel (p. 416), CreateAOChannel (p. 417), CreateDOChannel (p. 421), CreateCChannel (p. 423), CreateCOChannel (p. 425)

### 2.130.2.35 UeiDaqAPI CUEiARINCInputPort\* UeiDaq::CUEiSession::CreateARINCInputPort (std::string *resource*, tUeiARINCPortSpeed *bitsPerSecond*, tUeiARINCPortParity *parity*, bool *enableSDIFilter*, uInt32 *SDIMask*)

Create and add one or more ARINC input ports to the session.

#### Parameters:

*resource* The device and port(s) to add to the session.

*bitsPerSecond* The number of bits transmitted per second over the ARINC port

*parity* The parity used to detect transmission errors.

*enableSDIFilter* Set to true to enable frame filtering based on their SDI bits.

*SDIMask* The mask used to match incoming frame SDI bits (only bits 0 and 1 are significant).

#### Returns:

A pointer to the first port created.

#### See also:

CreateARINCOutputPort (p. 435)

### 2.130.2.36 UeiDaqAPI CUEiARINCOutputPort\* UeiDaq::CUEiSession::CreateARINCOutputPort (std::string *resource*, tUeiARINCPortSpeed *bitsPerSecond*, tUeiARINCPortParity *parity*)

Create and add one or more ARINC output ports to the session.

#### Parameters:

*resource* The device and port(s) to add to the session.

*bitsPerSecond* The number of bits transmitted per second over the ARINC port

*parity* The parity used to detect transmission errors.

#### Returns:

A pointer to the first port created.

#### See also:

CreateARINCInputPort (p. 434)

### 2.130.2.37 UeiDaqAPI CUEiMIL1553Port\* UeiDaq::CUEiSession::CreateMIL1553Port (std::string *resource*, tUeiMIL1553PortCoupling *coupling*, tUeiMIL1553PortOpMode *portMode*)

Create and add one or more MIL-1553 ports to the session.

#### Parameters:

*resource* The device and port(s) to add to the session.

*coupling* The way how the port is connected to MIL-1553 bus (transformer, direct, etc.)

*portMode* The mode of operation (bus monitor, remote terminal, bus controller)

#### Returns:

A pointer to the first port created.

### 2.130.2.38 UeiDaqAPI CUEiIRIGTimeKeeperChannel\* UeiDaq::CUEiSession::CreateIRIGTimeKeeperChannel (std::string *resource*, tUeiIRIGTimeKeeper1PPSSource *source*, bool *autoFollow*)

Create and add one or more IRIG time keeper channels to the session.

#### Parameters:

*resource* The device and port(s) to add to the session.

*source* The 1 PPS signal source

*autoFollow* Enable or disable auto follow

#### Returns:

A pointer to the first channel created.

**2.130.2.39 UeiDaqAPI CUEiIRIGInputChannel\* UeiDaq::CUEiSession::CreateIRIGInputChannel (std::string *resource*, tUeiIRIGDecoderInputType *inputType*, tUeiIRIGTimeCodeFormat *timeCodeFormat*)**

Create and add one or more IRIG input channels to the session.

**Parameters:**

*resource* The device and port(s) to add to the session.

*inputType* The input where the timecode signal is connected

*timeCodeFormat* The time code format used by the input signal

**Returns:**

A pointer to the first channel created.

**2.130.2.40 UeiDaqAPI CUEiIRIGOutputChannel\* UeiDaq::CUEiSession::CreateIRIGOutputChannel (std::string *resource*, tUeiIRIGTimeCodeFormat *timeCodeFormat*)**

Create and add one or more IRIG output channels to the session.

**Parameters:**

*resource* The device and port(s) to add to the session.

*timeCodeFormat* The time code format to use for the generated signal

**Returns:**

A pointer to the first channel created.

**2.130.2.41 UeiDaqAPI CUEiIRIGDOTTLChannel\* UeiDaq::CUEiSession::CreateIRIGDOTTLChannel (std::string *resource*, tUeiIRIGDOTTLSource *source0*, tUeiIRIGDOTTLSource *source1*, tUeiIRIGDOTTLSource *source2*, tUeiIRIGDOTTLSource *source3*)**

Create and add one or more IRIG DO TTL channels to the session.

**Parameters:**

*resource* The device and port(s) to add to the session.

*source0* The source used to generate TTL pulses on output 0

*source1* The source used to generate TTL pulses on output 1

*source2* The source used to generate TTL pulses on output 2

*source3* The source used to generate TTL pulses on output 3

**Returns:**

A pointer to the first channel created.

#### 2.130.2.42 UeiDaqAPI CUEiSync1PPSPort\* UeiDaq::CUEiSession::CreateSync1PPSPort (std::string *resource*, tUeiSync1PPSMode *mode*, tUeiSync1PPSSource *source*, double *EMOutputRate*)

The 1PPS synchronization port uses an ADPLL and an event module to produce a clock at an arbitrary rate. Multiple racks can easily be synchronized when they use the same 1PPS synchronization clock. The ADPLL+event module on each rack will produce synchronized scan clocks.

The source of the 1PPS sync clock can be internal, external or generated from NTP. The 1PPS clock is routed via one of the four internal sync lines to the ADPLL (adaptive digital PLL). The ADPLL locks on the 1PPS and outputs its own 1PPS that is an average of the original 1PPS clock. The ADPLL can maintain its 1PPS output even if the original 1PPS clock gets disconnected. The ADPLL 1PPS output is routed via one of the four sync lines to the event module. The ADPLL 1PPS output can also be routed to the sync connector for sharing with other racks/cubes. The event module produces a user selectable number of pulses upon every 1PPS pulse coming from the ADPLL. The event module clock output is routed to the Input layers via one of the remaining sync lines.

##### Parameters:

*resource* The IO module IP address.  
*mode* The mode used to obtain the reference 1PPS (existing 1PPS clock, NTP or 1588)  
*source* The source of the 1PPS reference clock  
*EMOutputRate* The rate of the resulting clock (synchronized with the 1PPS reference)

##### Returns:

A pointer to the synchronization port.

#### 2.130.2.43 UeiDaqAPI CUEiCSDBPort\* UeiDaq::CUEiSession::CreateCSDBPort (std::string *resource*, int *bps*, int *parity*, int *blockSize*, int *numberOfMessages*, int *interByteDelayUs*, int *interBlockDelayUs*, int *framePeriodUs*)

Create and add one or more CSDB ports to the session.

##### Parameters:

*resource* The device and port(s) to add to the session.  
*bps* The CSDB port speed in bits per second (12500 or 50000)  
*parity* The parity (0 for even >0 for odd)  
*blockSize* The number of bytes per block (including address and status bytes)  
*numberOfMessages* The number of message blocks per frame  
*interByteDelayUs* The delay between bytes within a block  
*interBlockDelayUs* The delay between blocks within a frame  
*framePeriodUs* The period at which cyclic frames are emitted

##### Returns:

A pointer to the first port created.

**2.130.2.44 UeiDaqAPI CUEiMuxPort\* UeiDaq::CUEiSession::CreateMuxPort (std::string *resource*, bool *breakBeforeMake*)**

Create and add a MUX port to the session.

**Parameters:**

*resource* The device and port to add to the session.

*breakBeforeMake* True to enable break before make, false otherwise

**Returns:**

A pointer to the first port created.

**2.130.2.45 UeiDaqAPI CUEiI2CMasterPort\* UeiDaq::CUEiSession::CreateI2CMasterPort (std::string *resource*, tUeiI2CPortSpeed *bitRate*, tUeiI2CTTLLevel *tTlLevel*, bool *enableSecureShell*)**

Create and add an I2C master port to the session.

**Parameters:**

*resource* The device and port to add to the session.

*bitRate* the clock speed (bits per second)

*tTlLevel* the TTL level used by clock and data signals

*enableSecureShell* True to enable secure shell feature, false otherwise

**Returns:**

A pointer to the first port created.

**2.130.2.46 UeiDaqAPI CUEiI2CSlavePort\* UeiDaq::CUEiSession::CreateI2CSlavePort (std::string *resource*, tUeiI2CTTLLevel *tTlLevel*, tUeiI2CSlaveAddressWidth *addressWidth*, int *address*)**

Create and add an I2C slave port to the session.

**Parameters:**

*resource* The device and port to add to the session.

*tTlLevel* the TTL level used by clock and data signals

*addressWidth* specify the number of bits used to encode this slave address

*address* the address of this slave port

**Returns:**

A pointer to the first port created.

#### 2.130.2.47 UeiDaqAPI void UeiDaq::CUEiSession::CreateInfoSession (std::string *resource*)

This session is useful to retrieve information about a device or directly access its registers.

##### Parameters:

*resource* The device.

#### 2.130.2.48 UeiDaqAPI void UeiDaq::CUEiSession::ConfigureTimingForSimpleIO ()

Configure the timing object for simple IO. In this mode scans are acquired/generated one at a time. The pace of the acquisition/generation is entirely determined by the speed at which your software is calling the read/write functions.

##### See also:

[ConfigureTimingForBufferedIO](#) (p. 439), [ConfigureTimingForEdgeDetection](#) (p. 440), [ConfigureTimingForTimeSequencing](#) (p. 441), [ConfigureTimingForDataMappingIO](#) (p. 440)

##### Examples:

[AnalogInSingle.cpp](#), [AnalogOutSingle.cpp](#), [EventCount.cpp](#), [GeneratePulseTrain.cpp](#), and [MeasureFrequency.cpp](#).

#### 2.130.2.49 UeiDaqAPI void UeiDaq::CUEiSession::ConfigureTimingForBufferedIO (int *samplePerChannel*, tUeiTimingClockSource *clkSource*, double *rate*, tUeiDigitalEdge *edge*, tUeiTimingDuration *duration*)

Configure the timing object for buffered mode using hardware timing

##### Parameters:

*samplePerChannel* The number of samples to acquire if duration is one-shot.

*clkSource* The source of the clock.

*rate* The frequency of the scan clock in Hz.

*edge* The edge of the clock that triggers the scan acquisition: rising or falling.

*duration* The duration of the acquisition/generation, continuous or single-shot.

##### See also:

[ConfigureTimingForSimpleIO](#) (p. 439), [ConfigureTimingForEdgeDetection](#) (p. 440), [ConfigureTimingForTimeSequencing](#) (p. 441)

##### Examples:

[AnalogInBuffered.cpp](#), [AnalogInBufferedAsync.cpp](#), [AnalogInOneShot\\_Trig\\_Ext.cpp](#), [AnalogOutBuffered.cpp](#), [AnalogOutBufferedAsync.cpp](#), and [BufferedEventCounting.cpp](#).

### 2.130.2.50 UeiDaqAPI void UeiDaq::CUEiSession::ConfigureTimingForDataMappingIO (tUeiTimingClockSource *clkSource*, double *rate*)

Configure the timing object for direct data mapping mode using hardware timing

#### Parameters:

*clkSource* The source of the clock.

*rate* The refresh rate of the data map.

#### See also:

**ConfigureTimingForSimpleIO** (p. 439), **ConfigureTimingForEdgeDetection** (p. 440), **ConfigureTimingForTimeSequencing** (p. 441)

### 2.130.2.51 UeiDaqAPI void UeiDaq::CUEiSession::ConfigureTimingForEdgeDetection (tUeiDigitalEdge *edge*)

Configure the timing object for digital line state change detection The line on which the state change is sensed is specified by calling the SetEdgeMask() method on the DIChannel object.

#### Parameters:

*edge* The edge of the signal that triggers the state change detection event.

#### See also:

SetEdgeMask, **ConfigureTimingForSimpleIO** (p. 439), **ConfigureTimingForBufferedIO** (p. 439), **ConfigureTimingForTimeSequencing** (p. 441)

#### Examples:

DigitalInEvent.cpp.

### 2.130.2.52 UeiDaqAPI void UeiDaq::CUEiSession::ConfigureTimingForAsynchronousIO (int *watermark*, int *periodUs*, int *noActivityTimeoutUs*, int *maxDataSize*)

Configure the timing object for asynchronous FIFO based I/O Data is read/written when the input/output FIFO reaches the specified watermark level, when the periodic timer expires or when the no activity timeout expires (whichever happens first) Set watermark to -1 to disable watermark events Set period to -1 to disable periodic timer events Set no activity timeout to -1 to disable no activity events

#### Parameters:

*watermark* The watermark level used to configure FIFO asynchronous event. (-1) to disable

*periodUs* The period at which an event is fired when the FIFO level stays below watermark for too long (-1) to disable)

*noActivityTimeoutUs* The maximum time to wait for any activity (-1) disable

*maxDataSize* The maximum number of values returned along with an event



### 2.130.2.53 UeiDaqAPI void UeiDaq::CUEiSession::ConfigureTimingForTimeSequencing (int *samplePerChannel*, tUeiTimingDuration *duration*)

In Time sequencing mode, the timing information is built-in the data buffer written to the board

#### Parameters:

*samplePerChannel* The number of samples to acquire if duration is one-shot.

*duration* The duration of the acquisition/generation, continuous or single-shot.

#### See also:

**ConfigureTimingForSimpleIO** (p. 439), **ConfigureTimingForEdgeDetection** (p. 440),  
**ConfigureTimingForBufferedIO** (p. 439)

### 2.130.2.54 UeiDaqAPI void UeiDaq::CUEiSession::ConfigureTimingForMessagingIO (int *bufferSize*, double *refreshRate*)

Configure the session to do messaging IOs. This timing mode is only available for Serial, CAN, ARINC-429 and MIL-1553 bus sessions. The Serial, CAN, ARINC-429 and MIL-1553 bus devices can be programmed to wait for a certain number of messages to be received before notifying the session. It is also possible to program the maximum amount of time to wait for the specified number of messages before notifying the session.

For serial sessions a message is simply a byte, for CAN sessions a message is a CAN frame represented with the data structure tUeiCANFrame.

#### Parameters:

*bufferSize* The minimum number of messages to buffer before notifying the session

*refreshRate* The rate at which the device notifies the session that messages have been received. Set the rate to 0 to be notified immediately when a message is received.

#### See also:

**ConfigureTimingForBufferedIO** (p. 439), **ConfigureTimingForEdgeDetection** (p. 440),  
**ConfigureTimingForTimeSequencing** (p. 441)

### 2.130.2.55 UeiDaqAPI void UeiDaq::CUEiSession::ConfigureTimingForVMapIO (double *rate*)

Configure the timing object forVMAP mode VMap mode provides access to a device's FIFO without any buffering

#### Parameters:

*rate* The rate at which data is clocked in or out of the FIFO (relevant only for clocked I/Os such as AI, AO, DI and DO).

#### See also:

**ConfigureTimingForSimpleIO** (p. 439), **ConfigureTimingForEdgeDetection** (p. 440),  
**ConfigureTimingForTimeSequencing** (p. 441)

### 2.130.2.56 UeiDaqAPI void UeiDaq::CUeiSession::ConfigureStartDigitalTrigger (tUeiTriggerSource *source*, tUeiDigitalEdge *edge*)

Configure the digital trigger condition that will start the session

#### Parameters:

*source* The trigger source descriptor

*edge* The edge of the trigger signal that starts the session.

### 2.130.2.57 UeiDaqAPI void UeiDaq::CUeiSession::ConfigureStopDigitalTrigger (tUeiTriggerSource *source*, tUeiDigitalEdge *edge*)

Configure the digital trigger condition that will stop the session

#### Parameters:

*source* The trigger source descriptor

*edge* The edge of the trigger signal that stops the session.

### 2.130.2.58 UeiDaqAPI void UeiDaq::CUeiSession::ConfigureAnalogSoftwareTrigger (tUeiTriggerAction *action*, tUeiTriggerCondition *condition*, Int32 *triggerChannel*, f64 *level*, f64 *hysteresis*, Int32 *preTriggerScans*)

The analog software trigger looks at every sample acquired on the specified channel until the trigger condition is met. Once the trigger condition is met the application can read the acquired scans in a buffer. The trigger level and hysteresis are specified in the same unit as the measurements.

#### Parameters:

*action* The action to execute when the trigger condition is met.

*condition* The condition for the trigger to occur.

*triggerChannel* The channel to monitor for the trigger condition.

*level* The scaled value that defines the trigger threshold.

*hysteresis* The scaled size of the hysteresis window.

*preTriggerScans* The number of scans to save before the trigger occurs.

### 2.130.2.59 UeiDaqAPI void UeiDaq::CUeiSession::ConfigureSignalTrigger (tUeiTriggerAction *action*, std::string *signal*)

Configure the trigger signal that will start or stop the session The trigger signal is device dependent, it can be a physical line on a backplane (such as a PXI trigger) or a software signal used to synchronize multiple devices (for example starting all layers in a PowerDNA cube simultaneously).

#### Parameters:

*action* The action to execute when the signal occurs.

*signal* The signal that will transmit the trigger

**2.130.2.60 UeiDaqAPI void UeiDaq::CUEiSession::AddEventListener (IUEiEventListener \* *pListener*)**

Add an event listener that will be called each time an event is fired.

**Parameters:**

*pListener* User implementation of IUEiEventListener (p. 549) interface.

**2.130.2.61 UeiDaqAPI void UeiDaq::CUEiSession::Start ()**

Start the session immediately of after the trigger condition occurred.

**See also:**

**Stop** (p. 444) **CleanUp** (p. 444) **IsRunning** (p. 443) **WaitUntilDone** (p. 443)

**Examples:**

**AnalogInBuffered.cpp**, **AnalogInBufferedAsync.cpp**, **AnalogInOneShot\_Trig\_Ex.cpp**, **AnalogInSingle.cpp**, **AnalogOutBuffered.cpp**, **AnalogOutBufferedAsync.cpp**, **Buffered-EventCounting.cpp**, **DigitalInEvent.cpp**, **EventCount.cpp**, **GeneratePulseTrain.cpp**, and **MeasureFrequency.cpp**.

**2.130.2.62 UeiDaqAPI bool UeiDaq::CUEiSession::IsRunning ()**

Check whether the session is in the running state.

**Returns:**

true if the session is still running and false otherwise

**See also:**

**Start** (p. 443) **Stop** (p. 444) **CleanUp** (p. 444) **WaitUntilDone** (p. 443)

**Examples:**

**AnalogOutBuffered.cpp**.

**2.130.2.63 UeiDaqAPI bool UeiDaq::CUEiSession::WaitUntilDone (int *timeout*)**

Wait for the specified time until the session is stopped.

**Parameters:**

*timeout* Maximum amount of ms this call will wait.

**Returns:**

true if the session is finished, false otherwise

**See also:**

**Start** (p. 443) **Stop** (p. 444) **CleanUp** (p. 444) **IsRunning** (p. 443)

**2.130.2.64 UeiDaqAPI void UeiDaq::CUEiSession::Stop ()**

Stop the session immediately and wait for the session to be in the stopped state before returning, once it returned you can restart the session immediately with **Start()** (p. 443) without having to reconfigure channels. timing or triggers.

See also:

**Start** (p. 443) **CleanUp** (p. 444) **IsRunning** (p. 443) **WaitUntilDone** (p. 443)

Examples:

**AnalogInBuffered.cpp**, **AnalogInBufferedAsync.cpp**, **AnalogInOneShot\_Trig\_Ex.cpp**, **AnalogInSingle.cpp**, **AnalogOutBuffered.cpp**, **AnalogOutBufferedAsync.cpp**, **Buffered-EventCounting.cpp**, **DigitalInEvent.cpp**, **EventCount.cpp**, **GeneratePulseTrain.cpp**, and **MeasureFrequency.cpp**.

**2.130.2.65 UeiDaqAPI int UeiDaq::CUEiSession::Pause (int *port*)**

Pause the specified messaging port.

Parameters:

*port* The port to pause

Returns:

the number of elements that are pending and might need to be resent after the pause

**2.130.2.66 UeiDaqAPI void UeiDaq::CUEiSession::Resume (int *port*)**

Pause the specified messaging port.

Parameters:

*port* The port to resume

**2.130.2.67 UeiDaqAPI void UeiDaq::CUEiSession::CleanUp ()**

Stop and Clean-up the session. All session parameters are lost and you need to reconfigure channels, timing or triggers if you want to reuse the same session object.

See also:

**Stop** (p. 444) **Start** (p. 443) **IsRunning** (p. 443) **WaitUntilDone** (p. 443)

**2.130.2.68 UeiDaqAPI void UeiDaq::CUEiSession::EnableAutoReStart (bool *enable*)**

Enabling auto-restart will automatically stop/start a running session once it is detected that the device was reset (usually because of a power-cycle).

**Parameters:**

*enable* true to auto-restart, false otherwise

**2.130.2.69 UeiDaqAPI CUEiDevice\* UeiDaq::CUEiSession::GetDevice ()**

Get a pointer to the device object associated with the session.

**Returns:**

A pointer to a **CUEiDevice** (p. 188) object that can be later used to retrieve information about the device associated to the session.

**Examples:**

**MeasureFrequency.cpp.**

**2.130.2.70 UeiDaqAPI CUEiTiming\* UeiDaq::CUEiSession::GetTiming ()**

Get a pointer to the timing object associated with the session.

**Returns:**

A pointer to the **CUEiTiming** (p. 517) object that is used to configure timing informations.

**Examples:**

**AnalogInOneShot\_Trig\_Ex.cpp**, and **DigitalInEvent.cpp**.

**2.130.2.71 UeiDaqAPI CUEiDataStream\* UeiDaq::CUEiSession::GetDataStream ()**

Get a pointer to the stream object associated with the session.

**Returns:**

A pointer to the **CUEiDataStream** (p. 176) object that is used to access data.

**Examples:**

**AnalogInBuffered.cpp**, **AnalogInBufferedAsync.cpp**, **AnalogInOneShot\_Trig\_Ex.cpp**, **AnalogInSingle.cpp**, **AnalogOutBuffered.cpp**, **AnalogOutBufferedAsync.cpp**, **AnalogOutSingle.cpp**, **BufferedEventCounting.cpp**, **DigitalInEvent.cpp**, **EventCount.cpp**, **GeneratePulseTrain.cpp**, and **MeasureFrequency.cpp**.

**2.130.2.72 UeiDaqAPI CUEiTrigger\* UeiDaq::CUEiSession::GetStartTrigger ()**

Get a pointer to the start trigger object associated with the session.

**Returns:**

A pointer to the **CUEiTrigger** (p. 533) object that is used to access triggers data.

**2.130.2.73 UeiDaqAPI CUEiTrigger\* UeiDaq::CUEiSession::GetStopTrigger ()**

Get a pointer to the stop trigger object associated with the session.

**Returns:**

A pointer to the **CUEiTrigger** (p. 533) object that is used to access triggers data.

**2.130.2.74 UeiDaqAPI int UeiDaq::CUEiSession::GetNumberOfChannels ()**

Get the number of channels in the channel list.

**Returns:**

number of channels.

**Examples:**

**AnalogInBuffered.cpp**, **AnalogInBufferedAsync.cpp**, **AnalogInSingle.cpp**, **AnalogOutBuffered.cpp**, **AnalogOutBufferedAsync.cpp**, **AnalogOutSingle.cpp**, and **MeasureFrequency.cpp**.

**2.130.2.75 UeiDaqAPI CUEiChannel\* UeiDaq::CUEiSession::GetChannel (int *index*)**

Get the channel object specified by its index in the channel list.

**Parameters:**

*index* index of the channel object in the channel list

**Returns:**

A pointer to the channel object.

**Examples:**

**MeasureFrequency.cpp**.

**2.130.2.76 UeiDaqAPI CUEiChannel\* UeiDaq::CUEiSession::GetChannelById (int *id*)**

Get the channel object specified by its physical channel id.

**Parameters:**

*id* physical id of the channel object

**Returns:**

A pointer to the channel object.

**2.130.2.77 UeiDaqAPI void UeiDaq::CUEiSession::SetCustomProperty (std::string *property*, int *valueSize*, void \* *value*)**

Set a custom property on the device or subsystem associated with this session Custom properties are device dependent, refer to the device user manual to learn about the properties supported by your device

**Parameters:**

*property* string containing the name of the property to set

*valueSize* size in bytes of the memory block containing the property value

*value* pointer to the memory block containing the property value

**2.130.2.78 UeiDaqAPI void UeiDaq::CUEiSession::SetCustomProperty (std::string *property*, int *value*)**

Set a custom property on the device or subsystem associated with this session Custom properties are device dependent, refer to the device user manual to learn about the properties supported by your device

**Parameters:**

*property* string containing the name of the property to set

*value* contain the new property value

**2.130.2.79 UeiDaqAPI void UeiDaq::CUEiSession::SetCustomProperty (std::string *property*, double *value*)**

Set a custom property on the device or subsystem associated with this session Custom properties are device dependent, refer to the device user manual to learn about the properties supported by your device

**Parameters:**

*property* string containing the name of the property to set

*value* contain the new property value

**2.130.2.80 UeiDaqAPI void UeiDaq::CUEISession::SetCustomProperty (std::string *property*, int *arraySize*, int \* *valueArray*)**

Set a custom property on the device or subsystem associated with this session Custom properties are device dependent, refer to the device user manual to learn about the properties supported by your device

**Parameters:**

*property* string containing the name of the property to set

*arraySize* number of integers in the array

*valueArray* contain the new property value

**2.130.2.81 UeiDaqAPI void UeiDaq::CUEISession::SetCustomProperty (std::string *property*, int *arraySize*, double \* *valueArray*)**

Set a custom property on the device or subsystem associated with this session Custom properties are device dependent, refer to the device user manual to learn about the properties supported by your device

**Parameters:**

*property* string containing the name of the property to set

*arraySize* number of doubles in the array

*valueArray* contain the new property value

**2.130.2.82 UeiDaqAPI void UeiDaq::CUEISession::GetCustomProperty (std::string *property*, int *valueSize*, void \* *value*)**

Get a custom property on the device or subsystem associated with this session Custom properties are device dependent, refer to the device user manual to learn about the properties supported by your device

**Parameters:**

*property* string containing the name of the property to get

*valueSize* size in bytes of the memory block receiving the property value

*value* pointer to the memory block receiving the property value

**2.130.2.83 UeiDaqAPI void UeiDaq::CUEISession::GetCustomProperty (std::string *property*, int \* *value*)**

Get a custom property on the device or subsystem associated with this session Custom properties are device dependent, refer to the device user manual to learn about the properties supported by your device

**Parameters:**

*property* string containing the name of the property to get

*value* pointer to the current property value



**2.130.2.84 UeiDaqAPI void UeiDaq::CUEiSession::GetCustomProperty (std::string *property*, double \* *value*)**

Get a custom property on the device or subsystem associated with this session Custom properties are device dependent, refer to the device user manual to learn about the properties supported by your device

**Parameters:**

*property* string containing the name of the property to get

*value* pointer to the current property value

**2.130.2.85 UeiDaqAPI void UeiDaq::CUEiSession::GetCustomProperty (std::string *property*, int *arraySize*, int \* *valueArray*)**

Get a custom property on the device or subsystem associated with this session Custom properties are device dependent, refer to the device user manual to learn about the properties supported by your device

**Parameters:**

*property* string containing the name of the property to get

*arraySize* maximum number of elements that can be stored in value array

*valueArray* pointer to the current property value

**2.130.2.86 UeiDaqAPI void UeiDaq::CUEiSession::GetCustomProperty (std::string *property*, int *arraySize*, double \* *valueArray*)**

Get a custom property on the device or subsystem associated with this session Custom properties are device dependent, refer to the device user manual to learn about the properties supported by your device

**Parameters:**

*property* string containing the name of the property to get

*arraySize* maximum number of elements that can be stored in value array

*valueArray* pointer to the current property value

**2.130.2.87 UeiDaqAPI tUeiSessionType UeiDaq::CUEiSession::GetType ()**

Get the session type of this session. The session type is set by the first channel added to the session.

**Returns:**

the session type

**2.130.2.88 UeiDaqAPI int UeiDaq::CUEiSession::GetSubsystem ()**

Get the subsystem index of this session.

**Returns:**

the subsystem index

**2.130.2.89 UeiDaqAPI void UeiDaq::CUEiSession::LoadFromXml (std::string *xmlSettings*)**

Load Session settings from an XML stream, session is ready to be started

**Parameters:**

*xmlSettings* String containing the session settings in XML format

**2.130.2.90 UeiDaqAPI void UeiDaq::CUEiSession::LoadFromFile (std::string *sessionFile*)**

Load Session settings from a file, session is ready to be started

**Parameters:**

*sessionFile* String containing the session settings file path

The documentation for this class was generated from the following file:

- UeiSession.h

## 2.131 UeiDaq::CUEiSimulatedLVDTChannel Class Reference

Manages settings for each LVDT/RVDT output channel.

`#include <UeiChannel.h>`

Inherits `UeiDaq::CUEiAOChannel`.

### Public Member Functions

- `UeiDaqAPI CUEiSimulatedLVDTChannel ()`  
*Constructor.*
- `virtual UeiDaqAPI ~CUEiSimulatedLVDTChannel ()`  
*Destructor.*
- `UeiDaqAPI tUeiLVDTWiringScheme GetWiringScheme ()`  
*Get the wiring scheme.*
- `UeiDaqAPI void SetWiringScheme (tUeiLVDTWiringScheme wiring)`  
*Set the wiring scheme.*
- `UeiDaqAPI double GetExcitationVoltage ()`  
*Get the excitation RMS voltage.*
- `UeiDaqAPI void SetExcitationVoltage (double vex)`  
*Set the excitation RMS voltage.*
- `UeiDaqAPI double GetExcitationFrequency ()`  
*Get the excitation frequency.*
- `UeiDaqAPI void SetExcitationFrequency (double fex)`  
*Set the excitation frequency.*
- `UeiDaqAPI double GetSensorSensitivity ()`  
*Get the sensor sensitivity.*
- `UeiDaqAPI void SetSensorSensitivity (double sensitivity)`  
*Set the sensor sensitivity.*
- `UeiDaqAPI double GetOffset ()`  
*Get the fine-tuning offset.*
- `UeiDaqAPI void SetOffset (double offset)`  
*Set the fine-tuning offset.*
- `UeiDaqAPI double GetGain ()`  
*Get the fine-tuning gain.*
- `UeiDaqAPI void SetGain (double gain)`

*Set the fine-tuning gain.*

- UeiDaqAPI bool **IsExternalAmplitudeAutoFollowEnabled** ()  
*Get external amplitude auto follow.*
- UeiDaqAPI void **EnableExternalAmplitudeAutoFollow** (bool enable)  
*Set external amplitude auto follow.*

### 2.131.1 Detailed Description

Manages settings for each LVDT/RVDT output channel

### 2.131.2 Member Function Documentation

#### 2.131.2.1 UeiDaqAPI tUeiLVDTWiringScheme UeiDaq::CUeiSimulatedLVDTChannel::GetWiringScheme ()

Get the current wiring scheme used for this channel.

**Returns:**

The current wiring scheme.

**See also:**

**SetWiringScheme** (p. 452)

#### 2.131.2.2 UeiDaqAPI void UeiDaq::CUeiSimulatedLVDTChannel::SetWiringScheme (tUeiLVDTWiringScheme *wiring*)

Specifies the wiring scheme used to connect.

**Parameters:**

*wiring* The new wiring scheme.

**See also:**

**GetWiringScheme** (p. 452)

#### 2.131.2.3 UeiDaqAPI double UeiDaq::CUeiSimulatedLVDTChannel::GetExcitationVoltage ()

Get the excitation RMS voltage configured for the channel.

**Returns:**

The excitation voltage.

**See also:**

**SetExcitationVoltage** (p. 453)

#### 2.131.2.4 UeiDaqAPI void UeiDaq::CUEiSimulatedLVDTChannel::SetExcitationVoltage (double *vex*)

Set the excitation RMS for this channel.

**Parameters:**

*vex* The excitation voltage

**See also:**

**GetExcitationVoltage** (p. 452)

#### 2.131.2.5 UeiDaqAPI double UeiDaq::CUEiSimulatedLVDTChannel::GetExcitation-Frequency ()

Get the excitation frequency configured for the channel.

**Returns:**

The excitation frequency.

**See also:**

**SetExcitationFrequency** (p. 453)

#### 2.131.2.6 UeiDaqAPI void UeiDaq::CUEiSimulatedLVDTChannel::SetExcitationFrequency (double *fex*)

Set the excitation frequency for this channel.

**Parameters:**

*fex* The excitation frequency

**See also:**

**GetExcitationFrequency** (p. 453)

#### 2.131.2.7 UeiDaqAPI double UeiDaq::CUEiSimulatedLVDTChannel::GetSensorSensitivity ()

Get the simulated sensor sensitivity, it usually is in mVolts/V/[EU]

**Returns:**

the current sensitivity.

**See also:**

**SetSensorSensitivity** (p. 454)

**2.131.2.8 UeiDaqAPI void UeiDaq::CUEiSimulatedLVDTChannel::SetSensorSensitivity (double *sensitivity*)**

Set the simulated sensor sensitivity, it usually is in mVolts/V/[EU]

**Parameters:**

*sensitivity* The new sensitivity

**See also:**

**GetSensorSensitivity** (p. 453)

**2.131.2.9 UeiDaqAPI double UeiDaq::CUEiSimulatedLVDTChannel::GetOffset ()**

Get the fine-tuning offset

**Returns:**

the current offset.

**See also:**

**SetOffset** (p. 454)

**2.131.2.10 UeiDaqAPI void UeiDaq::CUEiSimulatedLVDTChannel::SetOffset (double *offset*)**

Set the fine-tuning offset

**Parameters:**

*offset* The new offset

**See also:**

**GetOffset** (p. 454)

**2.131.2.11 UeiDaqAPI double UeiDaq::CUEiSimulatedLVDTChannel::GetGain ()**

Get the fine-tuning gain

**Returns:**

the current gain.

**See also:**

**SetGain** (p. 455)

**2.131.2.12 UeiDaqAPI void UeiDaq::CUEiSimulatedLVDTChannel::SetGain (double *gain*)**

Set the fine-tuning gain

**Parameters:**

*gain* The new gain

**See also:**

**GetGain** (p. 454)

**2.131.2.13 UeiDaqAPI bool UeiDaq::CUEiSimulatedLVDTChannel::IsExternalAmplitudeAutoFollowEnabled ()**

Simulated LVDT signals amplitude follows external excitation amplitude by default. This setting overrides default amplitude with amplitude specified by excitation voltage setting.

**Returns:**

current external amplitude setting

**2.131.2.14 UeiDaqAPI void UeiDaq::CUEiSimulatedLVDTChannel::EnableExternalAmplitudeAutoFollow (bool *enable*)**

Simulated LVDT signals amplitude follows external excitation amplitude by default. This setting overrides default amplitude with amplitude specified by excitation voltage setting.

**Parameters:**

*enable* set new external amplitude setting

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.132 UeiDaq::CUEiSimulatedRTDChannel Class Reference

Manages settings for each simulated RTD output channel.

`#include <UeiChannel.h>`

Inherits `UeiDaq::CUEiAOChannel`.

### Public Member Functions

- `UeiDaqAPI CUEiSimulatedRTDChannel ()`  
*Constructor.*
- `virtual UeiDaqAPI ~CUEiSimulatedRTDChannel ()`  
*Destructor.*
- `UeiDaqAPI tUeiRTDType GetRTDType ()`  
*Get the simulated RTD type.*
- `UeiDaqAPI void SetRTDType (tUeiRTDType type)`  
*Set the simulated RTD type.*
- `UeiDaqAPI double GetRTDNominalResistance ()`  
*Get the simulated RTD nominal resistance.*
- `UeiDaqAPI void SetRTDNominalResistance (double r0)`  
*Set the simulated RTD nominal resistance.*
- `UeiDaqAPI double GetCoefficientA ()`  
*Get the Callendar Van-Dusen coefficient A.*
- `UeiDaqAPI void SetCoefficientA (double A)`  
*Set the Callendar Van-Dusen coefficient A.*
- `UeiDaqAPI double GetCoefficientB ()`  
*Get the Callendar Van-Dusen coefficient B.*
- `UeiDaqAPI void SetCoefficientB (double B)`  
*Set the Callendar Van-Dusen coefficient B.*
- `UeiDaqAPI double GetCoefficientC ()`  
*Get the Callendar Van-Dusen coefficient C.*
- `UeiDaqAPI void SetCoefficientC (double C)`  
*Set the Callendar Van-Dusen coefficient C.*
- `UeiDaqAPI tUeiTemperatureScale GetTemperatureScale ()`  
*Get the temperature scale.*
- `UeiDaqAPI void SetTemperatureScale (tUeiTemperatureScale tempScale)`



*Set the temperature scale.*

- UeiDaqAPI bool **IsCircuitBreakerEnabled** ()  
*Determines whether the CB is currently protecting the channel.*
- UeiDaqAPI void **EnableCircuitBreaker** (bool enable)  
*Enable or Disable channel protection.*
- UeiDaqAPI double **GetCircuitBreakerCurrentLimit** ()  
*Get the circuit breaker maximum current limit.*
- UeiDaqAPI void **SetCircuitBreakerCurrentLimit** (double currentLimit)  
*Set the circuit breaker maximum current limit.*
- UeiDaqAPI double **GetCircuitBreakerTemperatureLimit** ()  
*Get the maximum circuit breaker temperature limit.*
- UeiDaqAPI void **SetCircuitBreakerTemperatureLimit** (double temperatureLimit)  
*Set the maximum circuit breaker temperature limit.*
- UeiDaqAPI uInt32 **GetOverUnderCount** (void)  
*Get the over/under count.*
- UeiDaqAPI void **SetOverUnderCount** (uInt32 overUnderCount)  
*Set the over/under count.*

### 2.132.1 Detailed Description

Manages settings for each simulated RTD output channel

### 2.132.2 Member Function Documentation

#### 2.132.2.1 UeiDaqAPI tUeiRTDType UeiDaq::CUeiSimulatedRTDChannel::GetRTDType ()

RTD sensors are specified using the "alpha" ( $\alpha$ ) constant. It is also known as the temperature coefficient of resistance, and symbolizes the resistance change factor per degree of temperature change. The RTD type is used to select the proper coefficients A, B and C for the Callendar Van-Dusen equation used to convert temperature to resistance.

#### Returns:

The simulated RTD type.

#### See also:

**SetRTDType** (p. 458)

### 2.132.2.2 UeiDaqAPI void UeiDaq::CUEiSimulatedRTDChannel::SetRTDType (tUeiRTDType *type*)

RTD sensors are specified using the "alpha" ( $\alpha$ ) constant. It is also known as the temperature coefficient of resistance, and symbolizes the resistance change factor per degree of temperature change. The RTD type is used to select the proper coefficients A, B and C for the Callendar Van-Dusen equation used to convert temperature to resistance.

#### Parameters:

*type* The simulated RTD type

#### See also:

[GetRTDType](#) (p. 457)

### 2.132.2.3 UeiDaqAPI double UeiDaq::CUEiSimulatedRTDChannel::GetRTDNominal- Resistance ()

Get the simulated RTD nominal resistance at 0 deg.

#### Returns:

The simulated RTD nominal resistance.

#### See also:

[SetRTDNominalResistance](#) (p. 458)

### 2.132.2.4 UeiDaqAPI void UeiDaq::CUEiSimulatedRTDChannel::SetRTDNominal- Resistance (double *r0*)

Set the simulated RTD nominal resistance at 0 deg.

#### Parameters:

*r0* The simulated RTD nominal resistance

#### See also:

[GetRTDNominalResistance](#) (p. 458)

### 2.132.2.5 UeiDaqAPI double UeiDaq::CUEiSimulatedRTDChannel::GetCoefficientA ()

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance ( $R$ ) and temperature ( $t$ ) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

#### Returns:

The CVD A coefficient.

#### See also:

[SetCoefficientA](#) (p. 459)

**2.132.2.6 UeiDaqAPI void UeiDaq::CUEiSimulatedRTDChannel::SetCoefficientA (double A)**

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (R) and temperature (t) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

**Parameters:**

A The CVD A coefficient

**See also:**

[GetCoefficientA](#) (p. 458)

**2.132.2.7 UeiDaqAPI double UeiDaq::CUEiSimulatedRTDChannel::GetCoefficientB ()**

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (R) and temperature (t) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

**Returns:**

The CVD B coefficient.

**See also:**

[SetCoefficientB](#) (p. 459)

**2.132.2.8 UeiDaqAPI void UeiDaq::CUEiSimulatedRTDChannel::SetCoefficientB (double B)**

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (R) and temperature (t) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

**Parameters:**

B The CVD B coefficient

**See also:**

[GetCoefficientB](#) (p. 459)

**2.132.2.9 UeiDaqAPI double UeiDaq::CUEiSimulatedRTDChannel::GetCoefficientC ()**

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (R) and temperature (t) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

**Returns:**

The CVD C coefficient.

**See also:**

[SetCoefficientC](#) (p. 460)

**2.132.2.10 UeiDaqAPI void UeiDaq::CUEiSimulatedRTDChannel::SetCoefficientC (double C)**

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (R) and temperature (t) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

**Parameters:**

C The CVD C coefficient

**See also:**

[GetCoefficientC](#) (p. 459)

**2.132.2.11 UeiDaqAPI tUeiTemperatureScale UeiDaq::CUEiSimulatedRTDChannel::GetTemperatureScale ()**

Get the temperature scale used to convert the simulated temperature to resistance.

**Returns:**

the temperature scale.

**See also:**

[SetTemperatureScale](#) (p. 460)

**2.132.2.12 UeiDaqAPI void UeiDaq::CUEiSimulatedRTDChannel::SetTemperatureScale (tUeiTemperatureScale *tempScale*)**

Set the temperature scale used to convert the simulated temperature to resistance.

**Parameters:**

*tempScale* the temperature scale.

**See also:**

[GetTemperatureScale](#) (p. 460)

**2.132.2.13 UeiDaqAPI bool UeiDaq::CUEiSimulatedRTDChannel::IsCircuitBreakerEnabled ()**

Return true if circuit breaker for this channel is enabled and false otherwise

**Returns:**

Circuit breaker state

**2.132.2.14 UeiDaqAPI void UeiDaq::CUEiSimulatedRTDChannel::EnableCircuitBreaker (bool *enable*)**

Enable or disable circuit breaker on this channel. when enabled a circuit breaker monitors up a diagnostic channel and opens the circuit if any of the measurements goes out of pre-set limits.

**Parameters:**

*enable* True to turn-on protection, false to turn it off

**2.132.2.15 UeiDaqAPI double UeiDaq::CUEiSimulatedRTDChannel::GetCircuitBreaker-CurrentLimit ()**

Each circuit-breaker can monitor one diagnostic channels. Get the maximum current allowed on the specified channel. The circuit will open if more than the maximum value is monitored.

**Returns:**

The current limit.

**2.132.2.16 UeiDaqAPI void UeiDaq::CUEiSimulatedRTDChannel::SetCircuitBreaker-CurrentLimit (double *currentLimit*)**

Each circuit-breaker can monitor one diagnostic channel. Set the maximum current allowed on the specified channel. The circuit will open if more than the maximum value is monitored.

**Parameters:**

*currentLimit* The new current limit.

**2.132.2.17 UeiDaqAPI double UeiDaq::CUEiSimulatedRTDChannel::GetCircuitBreaker-TemperatureLimit ()**

Each circuit-breaker can monitor one diagnostic channel. Get the maximum temperature allowed on the specified channel. The circuit will open if more than the maximum value is monitored.

**Returns:**

The current temperature limit in celsius.

**2.132.2.18 UeiDaqAPI void UeiDaq::CUEiSimulatedRTDChannel::SetCircuitBreaker-TemperatureLimit (double *temperatureLimit*)**

Each circuit-breaker can monitor one diagnostic channel. Set the maximum temperature allowed on the specified channel. The circuit will open if more than the maximum value is monitored.

**Parameters:**

*temperatureLimit* The new temperature limit in celsius.

**2.132.2.19 UeiDaqAPI uInt32 UeiDaq::CUeiSimulatedRTDChannel::GetOverUnderCount (void)**

Specifies number of consecutive over/under limit diagnostic readings that must occur in order to trip breaker.

**Returns:**

The maximum number of over/under readings.

**See also:**

**SetOverUnderCount** (p. 462)

**2.132.2.20 UeiDaqAPI void UeiDaq::CUeiSimulatedRTDChannel::SetOverUnderCount (uInt32 *overUnderCount*)**

Specifies number of consecutive over/under limit diagnostic readings that must occur in order to trip breaker.

**Parameters:**

*overUnderCount* The new maximum number of over/under readings.

**See also:**

**GetOverUnderCount** (p. 462)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.133 UeiDaq::CUEiSimulatedSynchroResolverChannel Class Reference

Manages settings for each simulated Synchro/Resolver output channel.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiAOChannel.

### Public Member Functions

- UeiDaqAPI CUEiSimulatedSynchroResolverChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiSimulatedSynchroResolverChannel ()  
*Destructor.*
- UeiDaqAPI tUeiSynchroResolverMode GetMode ()  
*Get the type of sensor simulated.*
- UeiDaqAPI void SetMode (tUeiSynchroResolverMode mode)  
*Set the type of sensor simulated.*
- UeiDaqAPI bool IsExternalExcitationEnabled ()  
*Get the external excitation state.*
- UeiDaqAPI void EnableExternalExcitation (bool enabled)  
*Enable or Disable external excitation.*
- UeiDaqAPI double GetExcitationVoltage ()  
*Get the excitation RMS voltage.*
- UeiDaqAPI void SetExcitationVoltage (double vex)  
*Set the excitation RMS voltage.*
- UeiDaqAPI double GetExcitationFrequency ()  
*Get the excitation frequency.*
- UeiDaqAPI void SetExcitationFrequency (double fex)  
*Set the excitation frequency.*
- UeiDaqAPI bool IsExternalAmplitudeAutoFollowEnabled ()  
*Get external amplitude auto follow.*
- UeiDaqAPI void EnableExternalAmplitudeAutoFollow (bool enable)  
*Set external amplitude auto follow.*
- UeiDaqAPI int GetPhaseDelay ()  
*Get the phase delay.*

- UeiDaqAPI void **SetPhaseDelay** (int phaseDelay)

*Set the phase delay.*

### 2.133.1 Detailed Description

Manages settings for each simulated Synchro/Resolver channel

### 2.133.2 Member Function Documentation

#### 2.133.2.1 UeiDaqAPI tUeiSynchroResolverMode UeiDaq::CUeiSimulatedSynchroResolverChannel::GetMode ()

Specifies whether the sensor simulated is a synchro or a resolver.

**Returns:**

The current simulated sensor type.

**See also:**

**SetMode** (p. 464)

#### 2.133.2.2 UeiDaqAPI void UeiDaq::CUeiSimulatedSynchroResolverChannel::SetMode (tUeiSynchroResolverMode *mode*)

Specifies whether the sensor simulated is a synchro or a resolver.

**Parameters:**

*mode* The new simulated sensor type.

**See also:**

**GetMode** (p. 464)

#### 2.133.2.3 UeiDaqAPI bool UeiDaq::CUeiSimulatedSynchroResolverChannel::IsExternalExcitationEnabled ()

Determines whether the excitation will be provided by the acquisition device or by an external source

**Returns:**

the external excitation state.

**See also:**

**EnableExternalExcitation** (p. 465)



**2.133.2.4 UeiDaqAPI void UeiDaq::CUEiSimulatedSynchroResolverChannel::Enable-ExternalExcitation (bool *enabled*)**

Enable or disable the external excitation.

**Parameters:**

*enabled* The new external excitation state

**See also:**

**IsExternalExcitationEnabled** (p. 464)

**2.133.2.5 UeiDaqAPI double UeiDaq::CUEiSimulatedSynchroResolverChannel::Get-ExcitationVoltage ()**

Get the excitation RMS voltage configured for the channel.

**Returns:**

The excitation voltage.

**See also:**

**SetExcitationVoltage** (p. 465)

**2.133.2.6 UeiDaqAPI void UeiDaq::CUEiSimulatedSynchroResolverChannel::SetExcitation-Voltage (double *vex*)**

Set the excitation RMS voltage for this channel. This sets the amplitude of the simulated synchro resolver signals when internal excitation voltage is selected

**Parameters:**

*vex* The excitation voltage

**See also:**

**GetExcitationVoltage** (p. 465)

**2.133.2.7 UeiDaqAPI double UeiDaq::CUEiSimulatedSynchroResolverChannel::Get-ExcitationFrequency ()**

Get the excitation frequency configured for the channel.

**Returns:**

The excitation frequency.

**See also:**

**SetExcitationFrequency** (p. 466)

**2.133.2.8 UeiDaqAPI void UeiDaq::CUEiSimulatedSynchroResolverChannel::SetExcitation-Frequency (double *fex*)**

Set the excitation frequency for this channel. This sets the frequency of the simulated synchro resolver signals when internal excitation voltage is selected

**Parameters:**

*fex* The excitation frequency

**See also:**

**GetExcitationFrequency** (p. 465)

**2.133.2.9 UeiDaqAPI bool UeiDaq::CUEiSimulatedSynchroResolverChannel::IsExternal-AmplitudeAutoFollowEnabled ()**

Simulated synchro/resolver signals amplitude follows external excitation amplitude by default. This setting overrides default amplitude with amplitude specified by excitation voltage setting.

**Returns:**

current external amplitude setting

**2.133.2.10 UeiDaqAPI void UeiDaq::CUEiSimulatedSynchroResolverChannel::Enable-ExternalAmplitudeAutoFollow (bool *enable*)**

Simulated synchro/resolver signals amplitude follows external excitation amplitude by default. This setting overrides default amplitude with amplitude specified by excitation voltage setting.

**Parameters:**

*enable* set new external amplitude setting

**2.133.2.11 UeiDaqAPI int UeiDaq::CUEiSimulatedSynchroResolverChannel::GetPhase-Delay ()**

Get the phase delay. phase delay is the number of D/A conversion cycles to offset phase of the simulation waveform

**Returns:**

The phase delay.

**See also:**

**SetPhaseDelay** (p. 467)

### 2.133.2.12 UeiDaqAPI void UeiDaq::CUeiSimulatedSynchroResolverChannel::SetPhaseDelay (int *phaseDelay*)

Get the phase delay. phase delay is the number of D/A conversion cycles to offset phase of the simulation waveform

**Parameters:**

*phaseDelay* The new phase delay

**See also:**

**GetPhaseDelay** (p. 466)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.134 UeiDaq::CUEiSimulatedTCChannel Class Reference

Manages settings for each thermocouple input channel.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiAOChannel.

### Public Member Functions

- UeiDaqAPI CUEiSimulatedTCChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiSimulatedTCChannel ()  
*Destructor.*
- UeiDaqAPI tUeiThermocoupleType GetThermocoupleType ()  
*Get the thermocouple type.*
- UeiDaqAPI void SetThermocoupleType (tUeiThermocoupleType tcType)  
*Set the thermocouple type.*
- UeiDaqAPI tUeiTemperatureScale GetTemperatureScale ()  
*Get the temperature scale.*
- UeiDaqAPI void SetTemperatureScale (tUeiTemperatureScale tempScale)  
*Set the temperature scale.*
- UeiDaqAPI bool IsCJCEnabled ()  
*Get the cold junction compensation state.*
- UeiDaqAPI void EnableCJC (bool enableCJC)  
*Enable or disable the cold junction compensation.*
- UeiDaqAPI UeiDaq::f64 GetCJCConstant ()  
*Get the cold junction compensation constant.*
- UeiDaqAPI void SetCJCConstant (UeiDaq::f64 cjcConstant)  
*Set the cold junction compensation constant.*

### 2.134.1 Detailed Description

Manages settings for each thermocouple input channel

### 2.134.2 Member Function Documentation

#### 2.134.2.1 UeiDaqAPI tUeiThermocoupleType UeiDaq::CUEiSimulatedTCChannel::GetThermocoupleType ()

Get the type of the thermocouple simulated by the channel.

**Returns:**

the thermocouple type.

**See also:**

**SetThermocoupleType** (p. 469)

**2.134.2.2 UeiDaqAPI void UeiDaq::CUEiSimulatedTCChannel::SetThermocoupleType (tUeiThermocoupleType *tcType*)**

Set the type of the thermocouple simulated by the channel.

**Parameters:**

*tcType* the thermocouple type.

**See also:**

**GetThermocoupleType** (p. 468)

**2.134.2.3 UeiDaqAPI tUeiTemperatureScale UeiDaq::CUEiSimulatedTCChannel::GetTemperatureScale ()**

Get the temperature scale used to convert the temperature to output voltage.

**Returns:**

the temperature scale.

**See also:**

**SetTemperatureScale** (p. 469)

**2.134.2.4 UeiDaqAPI void UeiDaq::CUEiSimulatedTCChannel::SetTemperatureScale (tUeiTemperatureScale *tempScale*)**

Set the temperature scale used to convert the temperature to output voltage.

**Parameters:**

*tempScale* the temperature scale.

**See also:**

**GetTemperatureScale** (p. 469)

**2.134.2.5 UeiDaqAPI bool UeiDaq::CUEiSimulatedTCChannel::IsCJCEnabled ()**

Determines whether CJC is enabled

**Returns:**

the cold junction compensation state.

**2.134.2.6 UeiDaqAPI void UeiDaq::CUeiSimulatedTCChannel::EnableCJC (bool *enableCJC*)**

Enable or disable the cold junction compensation.

**Parameters:**

*enableCJC* true to enable the cold junction compensation, false otherwise.

**2.134.2.7 UeiDaqAPI UeiDaq::f64 UeiDaq::CUeiSimulatedTCChannel::GetCJCConstant ()**

Get the cold junction compensation temperature constant. This setting is only used when the CJC type is set to UeiCJCTypeConstant. The unit is the same as the configured temperature scale.

**Returns:**

the cold junction compensation constant.

**See also:**

**SetCJCConstant** (p. 470)

**2.134.2.8 UeiDaqAPI void UeiDaq::CUeiSimulatedTCChannel::SetCJCConstant (UeiDaq::f64 *cjcConstant*)**

Set the cold junction compensation temperature constant. This setting is only used when the CJC type is set to UeiCJCTypeConstant. The unit is the same as the configured temperature scale.

**Parameters:**

*cjcConstant* the cold junction compensation constant.

**See also:**

**GetCJCConstant** (p. 470)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.135 UeiDaq::CUeiSSIMasterPort Class Reference

Manage SSI master port settings.

`#include <UeiChannel.h>`

Inherits **UeiDaq::CUeiChannel**.

### Public Member Functions

- **UeiDaqAPI CUeiSSIMasterPort ()**  
*Constructor.*
- **virtual UeiDaqAPI ~CUeiSSIMasterPort ()**  
*Destructor.*
- **UeiDaqAPI unsigned int GetBps ()**  
*Get port speed in bits per second.*
- **UeiDaqAPI void SetBps (unsigned int bps)**  
*Set port speed in bits per second.*
- **UeiDaqAPI unsigned int GetWordSize ()**  
*Get word size.*
- **UeiDaqAPI void SetWordSize (unsigned int wordSize)**  
*Set word size.*
- **UeiDaqAPI bool IsTerminationResistorEnabled ()**  
*Get the termination resistor state.*
- **UeiDaqAPI void EnableTerminationResistor (bool enabled)**  
*Enable or disable termination resistor.*
- **UeiDaqAPI bool IsClockEnabled ()**  
*Get the master clock state.*
- **UeiDaqAPI void EnableClock (bool enabled)**  
*Enable or disable master clock.*
- **UeiDaqAPI double GetMinimumDataPulseWidth ()**  
*Get the minimum data pulse width in microseconds.*
- **UeiDaqAPI void SetMinimumDataPulseWidth (double minWidth)**  
*Set the minimum data pulse width in microseconds.*
- **UeiDaqAPI double GetPauseTime ()**  
*Get the pause time in microseconds.*
- **UeiDaqAPI void SetPauseTime (double pauseTime)**

*Set the pause time in microseconds.*

- UeiDaqAPI double **GetTransferTimeout** ()  
*Get the transfer timeout in microseconds.*
- UeiDaqAPI void **SetTransferTimeout** (double transferTimeout)  
*Set the transfer timeout in microseconds.*
- UeiDaqAPI double **GetBitUpdateTime** ()  
*Get the bit update time in microseconds.*
- UeiDaqAPI void **SetBitUpdateTime** (double bitUpdateTime)  
*Set the repetition time in microseconds.*
- UeiDaqAPI bool **IsTimestampingEnabled** (void)  
*Get the timestamping state.*
- UeiDaqAPI void **EnableTimestamping** (bool enableTimestamping)  
*Set the timestamping state.*
- UeiDaqAPI f64 **GetTimestampResolution** ()  
*Get the timestamp resolution.*
- UeiDaqAPI void **SetTimestampResolution** (f64 resolution)  
*Set the timestamp resolution.*

### 2.135.1 Detailed Description

This objects stores SSI port settings

### 2.135.2 Member Function Documentation

#### 2.135.2.1 UeiDaqAPI unsigned int UeiDaq::CUeiSSIMasterPort::GetBps ()

Get the current port speed in bits per second (12500 or 50000)

##### Returns:

the current port speed

#### 2.135.2.2 UeiDaqAPI void UeiDaq::CUeiSSIMasterPort::SetBps (unsigned int *bps*)

Set the port speed in bits per second (12500 or 50000)

##### Parameters:

*bps* the new port speed



### 2.135.2.3 UeiDaqAPI unsigned int UeiDaq::CUEiSSIMasterPort::GetWordSize ()

Get the current word size (3 to 32 bits)

**Returns:**

the current word size

### 2.135.2.4 UeiDaqAPI void UeiDaq::CUEiSSIMasterPort::SetWordSize (unsigned int *wordSize*)

Set the word size (3 to 32 bits)

**Parameters:**

*wordSize* the new word size

### 2.135.2.5 UeiDaqAPI bool UeiDaq::CUEiSSIMasterPort::IsTerminationResistorEnabled ()

Determines whether the termination resistor is enabled

**Returns:**

The termination resistor state.

**See also:**

**EnableTerminationResistor** (p. 473)

### 2.135.2.6 UeiDaqAPI void UeiDaq::CUEiSSIMasterPort::EnableTerminationResistor (bool *enabled*)

Enable or disable the termination resistor.

**Parameters:**

*enabled* The new termination resistor state

**See also:**

**IsTerminationResistorEnabled** (p. 473)

### 2.135.2.7 UeiDaqAPI bool UeiDaq::CUEiSSIMasterPort::IsClockEnabled ()

Determines whether the master is emitting the clock signal

**Returns:**

The master clock state.

**See also:**

**EnableClock** (p. 474)

**2.135.2.8 UeiDaqAPI void UeiDaq::CUEISSIMasterPort::EnableClock (bool *enabled*)**

Enable or disable the master clock output.

**Parameters:**

*enabled* The new master clock state

**See also:**

**IsClockEnabled** (p. 473)

**2.135.2.9 UeiDaqAPI double UeiDaq::CUEISSIMasterPort::GetMinimumDataPulseWidth ()**

Get the minimum pulse width in us the master recognizes at its data input. Any pulse whose width is smaller will be ignored.

**Returns:**

the minimum pulse width

**See also:**

**SetMinimumDataPulseWidth** (p. 474)

**2.135.2.10 UeiDaqAPI void UeiDaq::CUEISSIMasterPort::SetMinimumDataPulseWidth (double *minWidth*)**

Set the minimum pulse width in us the master recognizes at its data input. Any pulse whose width is smaller will be ignored. Set the minimum pulse width to 0 to disable digital filtering.

**Parameters:**

*minWidth* the minimum data pulse width

**See also:**

**GetMinimumDataPulseWidth** (p. 474)

**2.135.2.11 UeiDaqAPI double UeiDaq::CUEISSIMasterPort::GetPauseTime ()**

Get the time delay between two consecutive clock sequences from the master. Pause time is typically named  $T_p$

**Returns:**

the pause time

**See also:**

**SetPauseTime** (p. 475)

**2.135.2.12 UeiDaqAPI void UeiDaq::CUEISSIMasterPort::SetPauseTime (double *pauseTime*)**

Set the time delay between two consecutive clock sequences from the master. Pause time is typically named Tp

**Parameters:**

*pauseTime* the new pause time

**See also:**

**GetPauseTime** (p. 474)

**2.135.2.13 UeiDaqAPI double UeiDaq::CUEISSIMasterPort::GetTransferTimeout ()**

Get the minimum time required by the slave to realise that the data transmission is complete Transfer timeout is typically named Tm

**Returns:**

the transfer timeout

**See also:**

**SetTransferTimeout** (p. 475)

**2.135.2.14 UeiDaqAPI void UeiDaq::CUEISSIMasterPort::SetTransferTimeout (double *transferTimeout*)**

Set the minimum time required by the slave to realise that the data transmission is complete Transfer timeout is typically named Tm

**Parameters:**

*transferTimeout* the new transfer timeout

**See also:**

**GetTransferTimeout** (p. 475)

**2.135.2.15 UeiDaqAPI double UeiDaq::CUEISSIMasterPort::GetBitUpdateTime ()**

Get the maximum duration for a low to high transition of high to low transition Bit update time is typically named Tv

**Returns:**

the bit update time

**See also:**

**SetBitupdateTime**

**2.135.2.16 UeiDaqAPI void UeiDaq::CUEISSIMasterPort::SetBitUpdateTime (double *bitUpdateTime*)**

Set the maximum duration for a low to high transition of high to low transition Bit update time is typically named Tv

**Parameters:**

*bitUpdateTime* the new bit update time

**See also:**

**GetBitUpdateTime** (p. 475)

**2.135.2.17 UeiDaqAPI bool UeiDaq::CUEISSIMasterPort::IsTimestampingEnabled (void)**

Determines whether each received frame is timestamped.

**Returns:**

The timestamping state.

**See also:**

**EnableTimestamping** (p. 476)

**2.135.2.18 UeiDaqAPI void UeiDaq::CUEISSIMasterPort::EnableTimestamping (bool *enableTimestamping*)**

Specifies whether each received frame is timestamped.

**Parameters:**

*enableTimestamping* true to turn timestamping on, false otherwise

**See also:**

**IsTimestampingEnabled** (p. 476)

**2.135.2.19 UeiDaqAPI f64 UeiDaq::CUEISSIMasterPort::GetTimestampResolution ()**

Get the timestamp resolution in seconds.

**Returns:**

the timestamp resolution.

**See also:**

**SetTimestampResolution** (p. 477)

### 2.135.2.20 UeiDaqAPI void UeiDaq::CUeiSSIMasterPort::SetTimestampResolution (f64 *resolution*)

Set the timestamp resolution in seconds.

**Parameters:**

*resolution* the new resolution.

**See also:**

**GetTimestampResolution** (p. 476)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.136 UeiDaq::CUEiSSIReader Class Reference

SSI Reader class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiSSIReader (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiSSIReader ()  
*Destructor.*
- UeiDaqAPI void Read (bool grayDecoding, Int32 numWords, UInt32 \*pBuffer, Int32 \*numWordsRead)  
*Read word(s) from the SSI master port.*

### 2.136.1 Detailed Description

This class handles reading data words of a stream coming from an SSI master interface. It returns 32-bit data word(s).

### 2.136.2 Constructor & Destructor Documentation

#### 2.136.2.1 UeiDaqAPI UeiDaq::CUEiSSIReader::CUEiSSIReader (CUEiDataStream \*pDataStream, Int32 port = 0)

Parameters:

*pDataStream* represents the source of data to read  
*port* the SSI master port

### 2.136.3 Member Function Documentation

#### 2.136.3.1 UeiDaqAPI void UeiDaq::CUEiSSIReader::Read (bool grayDecoding, Int32 numWords, UInt32 \*pBuffer, Int32 \*numWordsRead)

Read 32-bit data words from the input stream

Parameters:

*grayDecoding* true to convert gray encoded values to binary  
*numWords* the number of words that can be stored in the destination buffer  
*pBuffer* destination buffer  
*numWordsRead* the actual number of frames read from the SSI port

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.137 UeiDaq::CUEISSISlavePort Class Reference

Manage SSI slave port settings.

#include <UeiChannel.h>

Inherits UeiDaq::CUEIChannel.

### Public Member Functions

- UeiDaqAPI CUEISSISlavePort ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEISSISlavePort ()  
*Destructor.*
- UeiDaqAPI unsigned int **GetBps** ()  
*Get port speed in bits per second.*
- UeiDaqAPI void **SetBps** (unsigned int bps)  
*Set port speed in bits per second.*
- UeiDaqAPI unsigned int **GetWordSize** ()  
*Get word size.*
- UeiDaqAPI void **SetWordSize** (unsigned int wordSize)  
*Set word size.*
- UeiDaqAPI bool **IsTerminationResistorEnabled** ()  
*Get the termination resistor state.*
- UeiDaqAPI void **EnableTerminationResistor** (bool enabled)  
*Enable or disable termination resistor.*
- UeiDaqAPI bool **IsTransmitEnabled** ()  
*Get the slave transmit state.*
- UeiDaqAPI void **EnableTransmit** (bool enabled)  
*Enable or disable data transmission.*
- UeiDaqAPI double **GetMinimumClockPulseWidth** ()  
*Get the minimum clock pulse width in microseconds.*
- UeiDaqAPI void **SetMinimumClockPulseWidth** (double minWidth)  
*Set the minimum clock pulse width in microseconds.*
- UeiDaqAPI double **GetPauseTime** ()  
*Get the pause time in microseconds.*
- UeiDaqAPI void **SetPauseTime** (double pauseTime)



*Set the pause time in microseconds.*

- UeiDaqAPI double **GetTransferTimeout** ()  
*Get the transfer timeout in microseconds.*
- UeiDaqAPI void **SetTransferTimeout** (double transferTimeout)  
*Set the transfer timeout in microseconds.*
- UeiDaqAPI double **GetBitUpdateTime** ()  
*Get the bit update time in microseconds.*
- UeiDaqAPI void **SetBitUpdateTime** (double bitUpdateTime)  
*Set the repetition time in microseconds.*

### 2.137.1 Detailed Description

This object stores SSI port settings

### 2.137.2 Member Function Documentation

#### 2.137.2.1 UeiDaqAPI unsigned int UeiDaq::CUEISSISlavePort::GetBps ()

Get the current port speed in bits per second (12500 or 50000)

**Returns:**

the current port speed

#### 2.137.2.2 UeiDaqAPI void UeiDaq::CUEISSISlavePort::SetBps (unsigned int *bps*)

Set the port speed in bits per second (12500 or 50000)

**Parameters:**

*bps* the new port speed

#### 2.137.2.3 UeiDaqAPI unsigned int UeiDaq::CUEISSISlavePort::GetWordSize ()

Get the current word size (3 to 32 bits)

**Returns:**

the current word size

**2.137.2.4 UeiDaqAPI void UeiDaq::CUeiSSISlavePort::SetWordSize (unsigned int *wordSize*)**

Set the word size (3 to 32 bits)

**Parameters:**

*wordSize* the new word size

**2.137.2.5 UeiDaqAPI bool UeiDaq::CUeiSSISlavePort::IsTerminationResistorEnabled ()**

Determines whether the termination resistor is enabled

**Returns:**

The termination resistor state.

**See also:**

**EnableTerminationResistor** (p. 482)

**2.137.2.6 UeiDaqAPI void UeiDaq::CUeiSSISlavePort::EnableTerminationResistor (bool *enabled*)**

Enable or disable the termination resistor.

**Parameters:**

*enabled* The new termination resistor state

**See also:**

**IsTerminationResistorEnabled** (p. 482)

**2.137.2.7 UeiDaqAPI bool UeiDaq::CUeiSSISlavePort::IsTransmitEnabled ()**

Determines whether the master will transmit data upon receiving the clock signal

**Returns:**

The slave transmit state.

**See also:**

**EnableTransmit** (p. 482)

**2.137.2.8 UeiDaqAPI void UeiDaq::CUeiSSISlavePort::EnableTransmit (bool *enabled*)**

Enable or disable the data output.

**Parameters:**

*enabled* The new master clock state

**See also:**

**IsTransmitEnabled** (p. 482)

**2.137.2.9 UeiDaqAPI double UeiDaq::CUEiSSISlavePort::GetMinimumClockPulseWidth ()**

Get the minimum pulse width in us the slave recognizes at its clock input. Any pulse whose width is smaller will be ignored.

**Returns:**

the minimum pulse width

**See also:**

**SetMinimumClockPulseWidth** (p. 483)

**2.137.2.10 UeiDaqAPI void UeiDaq::CUEiSSISlavePort::SetMinimumClockPulseWidth (double *minWidth*)**

Set the minimum pulse width in us the slave recognizes at its clock input. Any pulse whose width is smaller will be ignored. Set the minimum pulse width to 0 to disable digital filtering.

**Parameters:**

*minWidth* the minimum clock pulse width

**See also:**

**GetMinimumClockPulseWidth** (p. 483)

**2.137.2.11 UeiDaqAPI double UeiDaq::CUEiSSISlavePort::GetPauseTime ()**

Get the time delay between two consecutive clock sequences from the master. Pause time is typically named  $T_p$

**Returns:**

the pause time

**See also:**

**SetPauseTime** (p. 483)

**2.137.2.12 UeiDaqAPI void UeiDaq::CUEiSSISlavePort::SetPauseTime (double *pauseTime*)**

Set the time delay between two consecutive clock sequences from the master. Pause time is typically named  $T_p$

**Parameters:**

*pauseTime* the new pause time

**See also:**

**GetPauseTime** (p. 483)

**2.137.2.13 UeiDaqAPI double UeiDaq::CUEISSISlavePort::GetTransferTimeout ()**

Get the minimum time required by the slave to realise that the data transmission is complete  
Transfer timeout is typically named Tm

**Returns:**

the transfer timeout

**See also:**

**SetTransferTimeout** (p. 484)

**2.137.2.14 UeiDaqAPI void UeiDaq::CUEISSISlavePort::SetTransferTimeout (double *transferTimeout*)**

Set the minimum time required by the slave to realise that the data transmission is complete  
Transfer timeout is typically named Tm

**Parameters:**

*transferTimeout* the new transfer timeout

**See also:**

**GetTransferTimeout** (p. 484)

**2.137.2.15 UeiDaqAPI double UeiDaq::CUEISSISlavePort::GetBitUpdateTime ()**

Get the maximum duration for a low to high transition of high to low transition Bit update time  
is typically named Tv

**Returns:**

the bit update time

**See also:**

**SetBitUpdateTime**

**2.137.2.16 UeiDaqAPI void UeiDaq::CUEISSISlavePort::SetBitUpdateTime (double *bitUpdateTime*)**

Set the maximum duration for a low to high transition of high to low transition Bit update time  
is typically named Tv

**Parameters:**

*bitUpdateTime* the new bit update time

**See also:**

**GetBitUpdateTime** (p. 484)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.138 UeiDaq::CUEiSSIWriter Class Reference

SSI Writer class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUEiSSIWriter (CUEiDataStream \*pDataStream, Int32 port=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiSSIWriter ()  
*Destructor.*
- UeiDaqAPI void Write (bool grayEncoding, Int32 numWords, UInt32 \*pBuffer, Int32 \*numWordsWritten)  
*Write word(s) to the SSI slave port.*

### 2.138.1 Detailed Description

This class handles writing data words of a stream associated with an SSI slave interface. It write 32-bit data word(s).

### 2.138.2 Constructor & Destructor Documentation

#### 2.138.2.1 UeiDaqAPI UeiDaq::CUEiSSIWriter::CUEiSSIWriter (CUEiDataStream \*pDataStream, Int32 port = 0)

Parameters:

*pDataStream* represents the destination where data is written to  
*port* the SSI slave port

### 2.138.3 Member Function Documentation

#### 2.138.3.1 UeiDaqAPI void UeiDaq::CUEiSSIWriter::Write (bool grayEncoding, Int32 numWords, UInt32 \*pBuffer, Int32 \* numWordsWritten)

Write 32-bit data words to the output stream

Parameters:

*grayEncoding* true to convert binary values to gray  
*numWords* the number of words to write  
*pBuffer* source buffer  
*numWordsWritten* the actual number of frames sent to the SSI port

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.139 UeiDaq::CUEiSync1PPSController Class Reference

1PPS synchronization controller class

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI **CUEiSync1PPSController** (CUEiDataStream \*pDataStream, Int32 channel=0)  
*Constructor.*
- virtual UeiDaqAPI **~CUEiSync1PPSController** ()  
*Destructor.*
- UeiDaqAPI void **ReadStatus** (tUeiSync1PPSStatus \*pBuffer)  
*Read latest status.*
- UeiDaqAPI void **ReadLockedStatus** (bool \*isLocked)  
*Read event module status.*
- UeiDaqAPI void **ReadPTPStatus** (tUeiSync1PPSPTPStatus \*pBuffer)  
*Read PTP status.*
- UeiDaqAPI void **ReadPTPUTCTime** (tUeiPTPTime \*pBuffer)  
*Read PTP UTC time.*
- UeiDaqAPI void **TriggerDevices** (tUeiSync1PPSTriggerOperation trigOp, bool reset-Timestamp)  
*Trigger slave devices.*

### 2.139.1 Detailed Description

Class that handles reading 1PPS status and sending trigger messages via a stream associated with a sync capable CPU device

### 2.139.2 Constructor & Destructor Documentation

#### 2.139.2.1 UeiDaqAPI UeiDaq::CUEiSync1PPSController::CUEiSync1PPSController (CUEiDataStream \* pDataStream, Int32 channel = 0)

**Parameters:**

*pDataStream* represents the source where to read data

*channel* Unused



### 2.139.3 Member Function Documentation

#### 2.139.3.1 UeiDaqAPI void UeiDaq::CUEiSync1PPSController::ReadStatus (tUeiSync1PPSStatus \* *pBuffer*)

Read latest status.

**Parameters:**

*pBuffer* destination buffer

#### 2.139.3.2 UeiDaqAPI void UeiDaq::CUEiSync1PPSController::ReadLockedStatus (bool \* *isLocked*)

Event module status is true when the event module output clock is stable enough

**Parameters:**

*isLocked* true if the event module output is stable, false otherwise

#### 2.139.3.3 UeiDaqAPI void UeiDaq::CUEiSync1PPSController::ReadPTPStatus (tUeiSync1PPSPTPStatus \* *pBuffer*)

Read latest PTP status

**Parameters:**

*pBuffer* destination buffer

#### 2.139.3.4 UeiDaqAPI void UeiDaq::CUEiSync1PPSController::ReadPTPUTCTime (tUeiPTPTime \* *pBuffer*)

Read current UTC time from PTP clock

**Parameters:**

*pBuffer* destination buffer

#### 2.139.3.5 UeiDaqAPI void UeiDaq::CUEiSync1PPSController::TriggerDevices (tUeiSync1PPSTriggerOperation *trigOp*, bool *resetTimestamp*)

Trigger devices configured to use clock signal generated by the 1PPs circuitry

**Parameters:**

*trigOp* specify the method used to send the trigger signal to all slave devices

*resetTimestamp* True if all slave devices should reset their timestamp counter upon receiving the trigger signal

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.140 UeiDaq::CUEiSync1PPSPort Class Reference

Manage 1PPS synchronization settings.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiChannel.

### Public Member Functions

- UeiDaqAPI CUEiSync1PPSPort ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiSync1PPSPort ()  
*Destructor.*
- UeiDaqAPI tUeiSync1PPSMode Get1PPSMode ()  
*Get the current 1PPS sync mode.*
- UeiDaqAPI void Set1PPSMode (tUeiSync1PPSMode mode)  
*Set the 1PPS sync mode.*
- UeiDaqAPI tUeiSync1PPSSource Get1PPSSource ()  
*Get the current 1PPS clock source.*
- UeiDaqAPI void Set1PPSSource (tUeiSync1PPSSource source)  
*Set the 1PPS clock source.*
- UeiDaqAPI tUeiSync1PPSOutput Get1PPSOutput ()  
*Get the current 1PPS output.*
- UeiDaqAPI void Set1PPSOutput (tUeiSync1PPSOutput output)  
*Set the 1PPS output.*
- UeiDaqAPI tUeiSyncLine Get1PPSToADPLLSyncLine ()  
*Get the sync line connecting the 1PPS clock to the ADPLL.*
- UeiDaqAPI void Set1PPSToADPLLSyncLine (tUeiSyncLine line)  
*Set the sync line connecting the 1PPS clock to the ADPLL.*
- UeiDaqAPI int GetNumPPS ()  
*Get the number of pulses per second.*
- UeiDaqAPI void SetNumPPS (int pps)  
*Set the number of pulses per second.*
- UeiDaqAPI int Get1PPSAccuracy ()  
*Get the 1PPS accuracy.*
- UeiDaqAPI void Set1PPSAccuracy (int accuracy)

*Set the 1PPS accuracy.*

- UeiDaqAPI **tUeiSyncLine GetADPLLOutputSyncLine ()**  
*Get the sync line connected to the ADPLL output.*
- UeiDaqAPI **void SetADPLLOutputSyncLine (tUeiSyncLine line)**  
*Set the sync line connected to the ADPLL output.*
- UeiDaqAPI **tUeiSyncLine GetEMOutputSyncLine ()**  
*Get the sync line connecting the event module output to the I/O layers.*
- UeiDaqAPI **void SetEMOutputSyncLine (tUeiSyncLine line)**  
*Set the sync line connecting the event module output to the I/O layers.*
- UeiDaqAPI **double GetEMOutputRate ()**  
*Get the event module output clock rate.*
- UeiDaqAPI **void SetEMOutputRate (double rate)**  
*Set the event module output clock rate.*
- UeiDaqAPI **tUeiSyncLine GetTriggerOutputSyncLine ()**  
*Get the sync line connecting the 1PPS trigger to the I/O layers.*
- UeiDaqAPI **void SetTriggerOutputSyncLine (tUeiSyncLine line)**  
*Set the sync line connecting the 1PPS trigger to the I/O layers.*
- UeiDaqAPI **int GetPTPEthernetPort ()**  
*Get the PTP ethernet port.*
- UeiDaqAPI **void SetPTPEthernetPort (int ethernetPort)**  
*Set the PTP ethernet port.*
- UeiDaqAPI **uInt8 GetPTPSubdomain ()**  
*Get the PTP subdomain.*
- UeiDaqAPI **void SetPTPSubdomain (uInt8 subDomain)**  
*Set the PTP subdomain.*
- UeiDaqAPI **uInt8 GetPTPPriority1 ()**  
*Get the first order PTP priority.*
- UeiDaqAPI **void SetPTPPriority1 (uInt8 priority1)**  
*Set the first order PTP priority.*
- UeiDaqAPI **uInt8 GetPTPPriority2 ()**  
*Get the second order PTP priority.*
- UeiDaqAPI **void SetPTPPriority2 (uInt8 priority2)**  
*Set the second order PTP priority.*

- UeiDaqAPI **Int8 GetPTPLogSyncInterval ()**  
*Get the sync interval.*
- UeiDaqAPI void **SetPTPLogSyncInterval (Int8 logSyncInterval)**  
*Set the sync interval.*
- UeiDaqAPI **Int8 GetPTPLogMinDelayRequestInterval ()**  
*Get the minimum delay request interval.*
- UeiDaqAPI void **SetPTPLogMinDelayRequestInterval (Int8 logMinDelayRequestInterval)**  
*Set the minimum delay request interval.*
- UeiDaqAPI **Int8 GetPTPLogAnnounceInterval ()**  
*Get the interval between PTP announce messages.*
- UeiDaqAPI void **SetPTPLogAnnounceInterval (Int8 logAnnounceInterval)**  
*Set the interval between PTP announce messages.*
- UeiDaqAPI **uInt8 GetPTPAnnounceTimeout ()**  
*Get the number of PTP intervals before a timeout occurs.*
- UeiDaqAPI void **SetPTPAnnounceTimeout (uInt8 announceTimeout)**  
*Set the number of PTP intervals before a timeout occurs.*
- UeiDaqAPI **uInt8 GetPTPUTCOffset ()**  
*Get the UTC offset.*
- UeiDaqAPI void **SetPTPUTCOffset (uInt8 utcOffset)**  
*Set the UTC offset.*
- UeiDaqAPI **uInt32 GetSyncInputDebounceTime ()**  
*Get the debounce time for sync input.*
- UeiDaqAPI void **SetSyncInputDebounceTime (uInt32 debounceTimeNs)**  
*Set the debounce time for sync input.*

### 2.140.1 Detailed Description

This object stores 1PPS synchronization settings. The 1PPS synchronization uses an ADPLL and an event module to produce a clock at an arbitrary rate. Multiple racks can easily be synchronized when they use the same 1PPS synchronization clock. The ADPLL+event module on each rack will produce synchronized scan clocks.

The source of the 1PPS sync clock can be internal, external or generated from NTP. The 1PPS clock is routed via one of the four internal sync lines to the ADPLL (adaptive digital PLL). The ADPLL locks on the 1PPS and outputs its own 1PPS that is an average of the original 1PPS clock. The ADPLL can maintain its 1PPS output even if the original 1PPS clock gets disconnected. The ADPLL 1PPS output is routed via one of the four sync lines to the event module. The ADPLL

1PPS output can also be routed to the sync connector for sharing with other racks/cubes The event module produces a user selectable number of pulses upon every 1PPS pulse coming from the ADPLL. The event module clock output is routed to the Input layers via one of the remaining sync lines

## 2.140.2 Member Function Documentation

### 2.140.2.1 UeiDaqAPI tUeiSync1PPSMode UeiDaq::CUEiSync1PPSPort::Get1PPSMode ()

Get the current 1PPS sync mode Clock uses a 1PPS signal produced internally or received from an external source NTP derives the 1PPS from an NTP server

#### Returns:

the current 1PPS mode

### 2.140.2.2 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::Set1PPSMode (tUeiSync1PPSMode *mode*)

Set the 1PPS sync mode Clock uses a 1PPS signal produced internally or received from an external source NTP derives the 1PPS from an NTP server

#### Parameters:

*mode* the new 1PPS mode

### 2.140.2.3 UeiDaqAPI tUeiSync1PPSSource UeiDaq::CUEiSync1PPSPort::Get1PPSSource ()

Get the source of the 1PPS clock in SyncClock mode: Internal when 1PPS is generated internally Input0 when external 1PPS is connected to input 0 of sync connector (trigger input) Input1 when external 1PPS is connected to input 1 of sync connector (clock input)

#### Returns:

the current source of the 1PPS

### 2.140.2.4 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::Set1PPSSource (tUeiSync1PPSSource *source*)

Set the source of the 1PPS clock in SyncClock mode: Internal when 1PPS is generated internally Input0 when external 1PPS is connected to input 0 of sync connector (trigger input) Input1 when external 1PPS is connected to input 1 of sync connector (clock input)

#### Parameters:

*source* the new 1PPS source

**2.140.2.5 UeiDaqAPI tUeiSync1PPSOutput UeiDaq::CUeiSync1PPSPort::Get1PPSOutput ()**

When module is a master (1PPS clock source is internal) Get the pin used to output the 1PPS sync clock Output0 when 1PPS is emitted out of output 0 of sync connector (trigger output) Output1 when 1PPS is emitted out of output 1 of sync connector (clock output)

**Returns:**

the current 1PPS output

**2.140.2.6 UeiDaqAPI void UeiDaq::CUeiSync1PPSPort::Set1PPSOutput (tUeiSync1PPSOutput *output*)**

When module is a master (1PPS clock source is internal) Set the pin used to output the 1PPS sync clock Output0 when 1PPS is emitted out of output 0 of sync connector (trigger output) Output1 when 1PPS is emitted out of output 1 of sync connector (clock output)

**Parameters:**

*output* the new 1PPS output

**2.140.2.7 UeiDaqAPI tUeiSyncLine UeiDaq::CUeiSync1PPSPort::Get1PPSToADPLLSyncLine ()**

Get the internal sync line connecting the internal or external 1PPS clock to the ADPLL

**Returns:**

the current sync line connecting 1PPS to ADPLL

**2.140.2.8 UeiDaqAPI void UeiDaq::CUeiSync1PPSPort::Set1PPSToADPLLSyncLine (tUeiSyncLine *line*)**

Set the internal sync line connecting the internal or external 1PPS clock to the ADPLL

**Parameters:**

*line* the new sync line used to connect 1PPS to ADPLL

**2.140.2.9 UeiDaqAPI int UeiDaq::CUeiSync1PPSPort::GetNumPPS ()**

Get the number of pulses per second used by the synchronization clock signal Default is 1

**Returns:**

the number of pulses per second

**2.140.2.10 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::SetNumPPS (int *pps*)**

Set the number of pulses per second used by the synchronization clock signal Default is 1

**Parameters:**

*pps* the new number of pulses per second

**2.140.2.11 UeiDaqAPI int UeiDaq::CUEiSync1PPSPort::Get1PPSAccuracy ()**

Get the required accuracy in microsecs of the 1PPS clock signal. Clocks that are out of range are ignored

**Returns:**

the 1PPS minimal accuracy

**2.140.2.12 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::Set1PPSAccuracy (int *accuracy*)**

Set the expected accuracy in microsecs of the 1PPS clock signal. Clocks that are out of range are ignored

**Parameters:**

*accuracy* the new 1PPS minimal accuracy

**2.140.2.13 UeiDaqAPI tUeiSyncLine UeiDaq::CUEiSync1PPSPort::GetADPLLOutputSyncLine ()**

Get the internal sync line connected to the ADPLL output

**Returns:**

the sync line used to connect the ADPLL output

**2.140.2.14 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::SetADPLLOutputSyncLine (tUeiSyncLine *line*)**

Set the internal sync line connected to the ADPLL output

**Parameters:**

*line* the new sync line used to connect the ADPLL output

**2.140.2.15 UeiDaqAPI tUeiSyncLine UeiDaq::CUEiSync1PPSPort::GetEMOutputSyncLine ()**

Get the internal sync line connecting the event module output to the I/O layers The event module produces the clock used by the I/O layers to pace data acquisition or generation

**Returns:**

the sync line used to connect the event output module to I/O layers

**2.140.2.16 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::SetEMOutputSyncLine (tUeiSyncLine *line*)**

Set the internal sync line connecting the event module output to the I/O layers The event module produces the clock used by the I/O layers to pace data acquisition or generation

**Parameters:**

*line* the new sync line used to connect the event output module to I/O layers

**2.140.2.17 UeiDaqAPI double UeiDaq::CUEiSync1PPSPort::GetEMOutputRate ()**

Get the rate (Hz) of the clock produced by the event module

**Returns:**

the current event module output clock rate

**2.140.2.18 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::SetEMOutputRate (double *rate*)**

Set the rate (Hz) of the clock produced by the event module

**Parameters:**

*rate* the new event module output clock rate

**2.140.2.19 UeiDaqAPI tUeiSyncLine UeiDaq::CUEiSync1PPSPort::GetTriggerOutputSyncLine ()**

The ADPLL is capable of emitting a trigger signal simultaneously with the next 1PPS pulse Get the sync line connecting the 1PPS trigger to the I/O layers

**Returns:**

the sync line used to connect the 1PPS trigger to I/O layers

**2.140.2.20 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::SetTriggerOutputSyncLine (tUeiSyncLine *line*)**

The ADPLL is capable of emitting a trigger signal simultaneously with the next 1PPS pulse Get the sync line connecting the 1PPS trigger to the I/O layers

**Parameters:**

*line* the new sync line used to connect the 1PPS trigger to I/O layers



**2.140.2.21 UeiDaqAPI int UeiDaq::CUEiSync1PPSPort::GetPTPEthernetPort ()**

Get the PTP ethernet port used to connect with master clock

**Returns:**

the current PTP ethernet port

**2.140.2.22 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::SetPTPEthernetPort (int *ethernetPort*)**

Set the PTP ethernet port used to connect with master clock

**Parameters:**

*ethernetPort* the new PTP ethernet port

**2.140.2.23 UeiDaqAPI uInt8 UeiDaq::CUEiSync1PPSPort::GetPTPSubdomain ()**

Get the PTP subdomain which is a logical group of PTP clocks

**Returns:**

the current PTP domain

**2.140.2.24 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::SetPTPSubdomain (uInt8 *subDomain*)**

Set the PTP subdomain which is a logical group of PTP clocks

**Parameters:**

*subDomain* the new PTP domain

**2.140.2.25 UeiDaqAPI uInt8 UeiDaq::CUEiSync1PPSPort::GetPTPPriority1 ()**

Get the first order PTP priority used as a factor for selecting master clock or becoming master if none with higher priority is found

**Returns:**

the current first order PTP priority

**2.140.2.26 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::SetPTPPriority1 (uInt8 *priority1*)**

Set the first order PTP priority used as a factor for selecting master clock or becoming master if none with higher priority is found

**Parameters:**

*priority1* the new first order PTP priority

**2.140.2.27 UeiDaqAPI uInt8 UeiDaq::CUEiSync1PPSPort::GetPTPPriority2 ()**

Get the second order PTP priority used as a factor for selecting master clock or becoming master if none with higher priority is found

**Returns:**

the current second order PTP priority

**2.140.2.28 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::SetPTPPriority2 (uInt8 *priority2*)**

Set the second order PTP priority used as a factor for selecting master clock or becoming master if none with higher priority is found

**Parameters:**

*priority2* the new second order PTP priority

**2.140.2.29 UeiDaqAPI Int8 UeiDaq::CUEiSync1PPSPort::GetPTPLogSyncInterval ()**

Get the sync interval which is how often the master sends sync packets Value is specified as the log of actual sync interval.

**Returns:**

the current Sync interval

**2.140.2.30 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::SetPTPLogSyncInterval (Int8 *logSyncInterval*)**

Set the sync interval which is how often the master sends sync packets Value is specified as the log of actual sync interval.

**Parameters:**

*logSyncInterval* the new Sync interval

**2.140.2.31 UeiDaqAPI Int8 UeiDaq::CUEiSync1PPSPort::GetPTPLogMinDelayRequestInterval ()**

Get the minimum interval allowed between PTP delay request packets Value is specified as the log of actual interval.

**Returns:**

the current minimum delay request interval

**2.140.2.32 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::SetPTPLogMinDelayRequestInterval (Int8 *logMinDelayRequestInterval*)**

Set the minimum interval allowed between PTP delay request packets Value is specified as the log of actual interval.

**Parameters:**

*logMinDelayRequestInterval* the new minimum delay request interval

**2.140.2.33 UeiDaqAPI Int8 UeiDaq::CUEiSync1PPSPort::GetPTPLogAnnounceInterval ()**

Get the the interval between PTP announce messages Value is specified as the log of actual interval.

**Returns:**

the current interval between PTP announce messages

**2.140.2.34 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::SetPTPLogAnnounceInterval (Int8 *logAnnounceInterval*)**

Set the interval between PTP announce messages Value is specified as the log of actual interval.

**Parameters:**

*logAnnounceInterval* the new interval between PTP announce messages

**2.140.2.35 UeiDaqAPI UInt8 UeiDaq::CUEiSync1PPSPort::GetPTPAnnounceTimeout ()**

Get the number of PTP intervals before a timeout occurs

**Returns:**

the current number of PTP intervals before a timeout occurs

**2.140.2.36 UeiDaqAPI void UeiDaq::CUEiSync1PPSPort::SetPTPAnnounceTimeout (UInt8 *announceTimeout*)**

Set the number of PTP intervals before a timeout occurs

**Parameters:**

*announceTimeout* the new number of PTP intervals before a timeout occurs

**2.140.2.37 UeiDaqAPI UInt8 UeiDaq::CUEiSync1PPSPort::GetPTPUTCOffset ()**

Get the offset between UTC and TAI in seconds

**Returns:**

the current UTC offset

**2.140.2.38 UeiDaqAPI void UeiDaq::CUeiSync1PPSPort::SetPTPUTCOffset (uInt8 *utcOffset*)**

Set the offset between UTC and TAI in seconds

**Parameters:**

*utcOffset* the new UTC offset

**2.140.2.39 UeiDaqAPI uInt32 UeiDaq::CUeiSync1PPSPort::GetSyncInputDebounceTime ()**

Get the amount of time during which the sync input doesn't register any incoming edge

**Returns:**

the current debounce time in nanoseconds

**2.140.2.40 UeiDaqAPI void UeiDaq::CUeiSync1PPSPort::SetSyncInputDebounceTime (uInt32 *debounceTimeNs*)**

Set the amount of time during which the sync input doesn't register any incoming edge

**Parameters:**

*debounceTimeNs* New debounce time in nanoseconds

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.141 UeiDaq::CUEiSynchroResolverChannel Class Reference

Manages settings for each Synchro/Resolver input channel.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiAChannel.

### Public Member Functions

- UeiDaqAPI CUEiSynchroResolverChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiSynchroResolverChannel ()  
*Destructor.*
- UeiDaqAPI tUeiSynchroResolverMode GetMode ()  
*Get the type of input sensor.*
- UeiDaqAPI void SetMode (tUeiSynchroResolverMode mode)  
*Set the type of input sensor.*
- UeiDaqAPI bool IsExternalExcitationEnabled ()  
*Get the external excitation state.*
- UeiDaqAPI void EnableExternalExcitation (bool enabled)  
*Enable or Disable external excitation.*
- UeiDaqAPI double GetExcitationVoltage ()  
*Get the excitation RMS voltage.*
- UeiDaqAPI void SetExcitationVoltage (double vex)  
*Set the excitation RMS voltage.*
- UeiDaqAPI double GetExcitationFrequency ()  
*Get the excitation frequency.*
- UeiDaqAPI void SetExcitationFrequency (double fex)  
*Set the excitation frequency.*

### 2.141.1 Detailed Description

Manages settings for each Synchro/Resolver channel

### 2.141.2 Member Function Documentation

#### 2.141.2.1 UeiDaqAPI tUeiSynchroResolverMode UeiDaq::CUEiSynchroResolverChannel::GetMode ()

Specifies whether the input sensor is a synchro or a resolver.

**Returns:**

The current input sensor type.

**See also:**

**SetMode** (p. 502)

**2.141.2.2 UeiDaqAPI void UeiDaq::CUeiSynchroResolverChannel::SetMode (tUeiSynchroResolverMode *mode*)**

Specifies whether the input sensor is a synchro or a resolver.

**Parameters:**

*mode* The new input sensor type.

**See also:**

**GetMode** (p. 501)

**2.141.2.3 UeiDaqAPI bool UeiDaq::CUeiSynchroResolverChannel::IsExternalExcitation-Enabled ()**

Determines whether the excitation will be provided by the acquisition device or by an external source

**Returns:**

the external excitation state.

**See also:**

**EnableExternalExcitation** (p. 502)

**2.141.2.4 UeiDaqAPI void UeiDaq::CUeiSynchroResolverChannel::EnableExternal-Excitation (bool *enabled*)**

Enable or disable the external excitation.

**Parameters:**

*enabled* The new external excitation state

**See also:**

**IsExternalExcitationEnabled** (p. 502)

### 2.141.2.5 UeiDaqAPI double UeiDaq::CUEiSynchroResolverChannel::GetExcitationVoltage()

Get the excitation RMS voltage configured for the channel.

**Returns:**

The excitation voltage.

**See also:**

**SetExcitationVoltage** (p. 503)

### 2.141.2.6 UeiDaqAPI void UeiDaq::CUEiSynchroResolverChannel::SetExcitationVoltage(double *vex*)

Set the excitation RMS voltage for this channel.

**Parameters:**

*vex* The excitation voltage

**See also:**

**GetExcitationVoltage** (p. 503)

### 2.141.2.7 UeiDaqAPI double UeiDaq::CUEiSynchroResolverChannel::GetExcitationFrequency()

Get the excitation frequency configured for the channel.

**Returns:**

The excitation frequency.

**See also:**

**SetExcitationFrequency** (p. 503)

### 2.141.2.8 UeiDaqAPI void UeiDaq::CUEiSynchroResolverChannel::SetExcitationFrequency(double *fex*)

Set the excitation frequency for this channel.

**Parameters:**

*fex* The excitation frequency

**See also:**

**GetExcitationFrequency** (p. 503)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.142 UeiDaq::CUEiSynchroResolverWriter Class Reference

Synchro/Resolver Writer class.

```
#include <UeiWriter.h>
```

### Public Member Functions

- UeiDaqAPI CUEiSynchroResolverWriter (CUEiDataStream \*pDataStream)  
*Constructor.*
- virtual UeiDaqAPI ~CUEiSynchroResolverWriter ()  
*Destructor.*
- UeiDaqAPI void WriteSingleAngle (f64 \*pBuffer)  
*Write angle of simulated synchro/resolver.*
- UeiDaqAPI void WriteMultipleAnglesToChannel (int channel, int numberOfValues, u-Int32 \*pDelayBuffer, f64 \*pAngleBuffer)  
*Write multiple angles to be generated with fixed delay to device FIFO.*
- UeiDaqAPI void Update (Int32 \*written, Int32 \*available)  
*Update all channels with staged angles and delays.*

### 2.142.1 Detailed Description

Class that handles writing scaled data to a stream going to a simulated LVDT output

### 2.142.2 Constructor & Destructor Documentation

#### 2.142.2.1 UeiDaqAPI UeiDaq::CUEiSynchroResolverWriter::CUEiSynchroResolverWriter (CUEiDataStream \* pDataStream)

Parameters:

*pDataStream* represents the destination where to write data

### 2.142.3 Member Function Documentation

#### 2.142.3.1 UeiDaqAPI void UeiDaq::CUEiSynchroResolverWriter::WriteSingleAngle (f64 \* pBuffer)

Write one angle scan (one value per channel) to the output stream This is equivalent to CAnalog-ScaledWriter::WriteSingleScan()

Parameters:

*pBuffer* destination buffer



### 2.142.3.2 UeiDaqAPI void UeiDaq::CUeiSynchroResolverWriter::WriteMultipleAngles-ToChannel (int *channel*, int *numberOfValues*, uInt32 \* *pDelayBuffer*, f64 \* *pAngleBuffer*)

Write multiple angles to simulate velocity/acceleration on simulated synchro/resolver. Each angle is associated with a delay (in microseconds). The angles are staged to be sent to the device. Actual send happens upon calling **Update()** (p. 505)

#### Parameters:

*channel* the channel to update  
*numberOfValues* numberOfValues in the buffer  
*pDelayBuffer* destination buffer for delays  
*pAngleBuffer* destination buffer for angles

### 2.142.3.3 UeiDaqAPI void UeiDaq::CUeiSynchroResolverWriter::Update (Int32 \* *written*, Int32 \* *available*)

Update all channels with staged angles and delays

#### Parameters:

*written* array containing the number of values actually written for each channel  
*available* array containing the space available in FIFO for each channel

The documentation for this class was generated from the following file:

- UeiWriter.h

## 2.143 UeiDaq::CUEiSystem Class Reference

This class contains static functions to retrieve informations about your system.

```
#include <UeiSystem.h>
```

### Public Member Functions

- **UeiDaqAPI CUEiSystem (void)**  
*Constructor.*
- **virtual UeiDaqAPI ~CUEiSystem (void)**  
*Destructor.*

### Static Public Member Functions

- **static UeiDaqAPI uInt32 GetFrameworkMajorVersion ()**  
*Get the framework major version number.*
- **static UeiDaqAPI uInt32 GetFrameworkMinorVersion ()**  
*Get the framework minor version number.*
- **static UeiDaqAPI uInt32 GetFrameworkExtraVersion ()**  
*Get the framework extra version number.*
- **static UeiDaqAPI uInt32 GetFrameworkBuildVersion ()**  
*Get the framework build version number.*
- **static UeiDaqAPI std::string GetFrameworkVersion ()**  
*Get the framework version string.*
- **static UeiDaqAPI uInt32 GetPluginLowLevelDriverMajorVersion (std::string driverName)**  
*Get a driver plugin major version number.*
- **static UeiDaqAPI uInt32 GetPluginLowLevelDriverMinorVersion (std::string driverName)**  
*Get a driver plugin minor version number.*
- **static UeiDaqAPI std::string GetPluginLowLevelDriverVersion (std::string driverName)**  
*Get a driver plugin version string.*
- **static UeiDaqAPI std::string GetFrameworkInstallationDirectory ()**  
*Get the framework installation directory.*
- **static UeiDaqAPI std::string GetPluginsInstallationDirectory ()**  
*Get the framework plugins directory.*

- static UeiDaqAPI std::string **GetSessionGroupDirectory** (std::string sessionGroup)  
*Get a session group directory.*
- static UeiDaqAPI tUeiOSType **GetOperatingSystemType** ()  
*Get the operating system type.*
- static UeiDaqAPI void **ReloadDrivers** ()  
*Reload driver plugins.*

### 2.143.1 Member Function Documentation

#### 2.143.1.1 static UeiDaqAPI uInt32 UeiDaq::CUEiSystem::GetFrameworkMajorVersion () [static]

Get the first part of the four parts version number. major.minor.extra.build

**Returns:**

The major version number.

#### 2.143.1.2 static UeiDaqAPI uInt32 UeiDaq::CUEiSystem::GetFrameworkMinorVersion () [static]

Get the second part of the four parts version number. major.minor.extra.build

**Returns:**

The minor version number.

#### 2.143.1.3 static UeiDaqAPI uInt32 UeiDaq::CUEiSystem::GetFrameworkExtraVersion () [static]

Get the third part of the four parts version number. major.minor.extra.build

**Returns:**

The extra version number.

#### 2.143.1.4 static UeiDaqAPI uInt32 UeiDaq::CUEiSystem::GetFrameworkBuildVersion () [static]

Get the fourth part of the four parts version number. major.minor.extra.build

**Returns:**

The build version number.

**2.143.1.5 static UeiDaqAPI std::string UeiDaq::CUEiSystem::GetFrameworkVersion ()**  
[static]

Get the the four parts version string. "major.minor.extra.build"

**Returns:**

The version string.

**2.143.1.6 static UeiDaqAPI UInt32 UeiDaq::CUEiSystem::GetPluginLowLevelDriverMajor-Version (std::string *driverName*)** [static]

Get the first part of the four parts version number of the specified driver plugin. major.minor.extra.build

**Parameters:**

*driverName* The name of the driver plugin

**Returns:**

The major version number.

**2.143.1.7 static UeiDaqAPI UInt32 UeiDaq::CUEiSystem::GetPluginLowLevelDriverMinor-Version (std::string *driverName*)** [static]

Get the second part of the four parts version number of the specified driver plugin. major.minor.extra.build

**Parameters:**

*driverName* The name of the driver plugin

**Returns:**

The minor version number.

**2.143.1.8 static UeiDaqAPI std::string UeiDaq::CUEiSystem::GetPluginLowLevelDriver-Version (std::string *driverName*)** [static]

Get the the four parts version string of the specified driver plugin. "major.minor.extra.build"

**Parameters:**

*driverName* The name of the driver plugin

**Returns:**

The major version string.

**2.143.1.9 static UeiDaqAPI std::string UeiDaq::CUEiSystem::GetFrameworkInstallationDirectory () [static]**

Get the framework installation directory

**Returns:**

The framework installation directory.

**2.143.1.10 static UeiDaqAPI std::string UeiDaq::CUEiSystem::GetPluginsInstallationDirectory () [static]**

Get the framework plugins directory

**Returns:**

The framework plugins directory.

**2.143.1.11 static UeiDaqAPI std::string UeiDaq::CUEiSystem::GetSessionGroupDirectory (std::string *sessionGroup*) [static]**

Get a session group directory

**Parameters:**

*sessionGroup* the name of the session group

**Returns:**

The session group directory.

**2.143.1.12 static UeiDaqAPI tUeiOSType UeiDaq::CUEiSystem::GetOperatingSystemType () [static]**

Get the type of the operating system installed on this computer

**Returns:**

The operating system type.

**2.143.1.13 static UeiDaqAPI void UeiDaq::CUEiSystem::ReloadDrivers () [static]**

Un-load/re-load driver plugins

The documentation for this class was generated from the following file:

- UeiSystem.h

## 2.144 UeiDaq::CUEiTCChannel Class Reference

Manages settings for each thermocouple input channel.

`#include <UeiChannel.h>`

Inherits **UeiDaq::CUEiAChannel**.

### Public Member Functions

- **UeiDaqAPI CUEiTCChannel ()**  
*Constructor.*
- **virtual UeiDaqAPI ~CUEiTCChannel ()**  
*Destructor.*
- **UeiDaqAPI tUeiThermocoupleType GetThermocoupleType ()**  
*Get the thermocouple type.*
- **UeiDaqAPI void SetThermocoupleType (tUeiThermocoupleType tcType)**  
*Set the thermocouple type.*
- **UeiDaqAPI tUeiTemperatureScale GetTemperatureScale ()**  
*Get the temperature scale.*
- **UeiDaqAPI void SetTemperatureScale (tUeiTemperatureScale tempScale)**  
*Set the temperature scale.*
- **UeiDaqAPI tUeiColdJunctionCompensationType GetCJCType ()**  
*Get the cold junction compensation type.*
- **UeiDaqAPI void SetCJCType (tUeiColdJunctionCompensationType cjcType)**  
*Set the cold junction compensation type.*
- **UeiDaqAPI std::string GetCJCResource ()**  
*Get the cold junction compensation resource.*
- **UeiDaqAPI void SetCJCResource (std::string cjcResource)**  
*Set the cold junction compensation resource.*
- **UeiDaqAPI UeiDaq::f64 GetCJCConstant ()**  
*Get the cold junction compensation constant.*
- **UeiDaqAPI void SetCJCConstant (UeiDaq::f64 cjcConstant)**  
*Set the cold junction compensation constant.*

### 2.144.1 Detailed Description

Manages settings for each thermocouple input channel

## 2.144.2 Member Function Documentation

### 2.144.2.1 UeiDaqAPI tUeiThermocoupleType UeiDaq::CUeiTCChannel::GetThermocoupleType ()

Get the type of the thermocouple connected to the channel.

**Returns:**

the thermocouple type.

**See also:**

**SetThermocoupleType** (p. 511)

### 2.144.2.2 UeiDaqAPI void UeiDaq::CUeiTCChannel::SetThermocoupleType (tUeiThermocoupleType *tcType*)

Set the type of the thermocouple connected to the channel.

**Parameters:**

*tcType* the thermocouple type.

**See also:**

**GetThermocoupleType** (p. 511)

### 2.144.2.3 UeiDaqAPI tUeiTemperatureScale UeiDaq::CUeiTCChannel::GetTemperatureScale ()

Get the temperature scale used to convert the measured voltage to temperature.

**Returns:**

the temperature scale.

**See also:**

**SetTemperatureScale** (p. 511)

### 2.144.2.4 UeiDaqAPI void UeiDaq::CUeiTCChannel::SetTemperatureScale (tUeiTemperatureScale *tempScale*)

Set the temperature scale used to convert the measured voltage to temperature.

**Parameters:**

*tempScale* the temperature scale.

**See also:**

**GetTemperatureScale** (p. 511)

### 2.144.2.5 UeiDaqAPI tUeiColdJunctionCompensationType UeiDaq::CUeiTCChannel::GetCJCType ()

Get the type of the cold junction compensation used to convert from volts to temperature.

#### Returns:

the cold junction compensation type.

#### See also:

SetCJCType (p. 512)

### 2.144.2.6 UeiDaqAPI void UeiDaq::CUeiTCChannel::SetCJCType (tUeiColdJunctionCompensationType *cjcType*)

Set the type of the cold junction compensation used to convert from volts to temperature.

#### Parameters:

*cjcType* the cold junction compensation type.

#### See also:

GetCJCType (p. 512)

### 2.144.2.7 UeiDaqAPI std::string UeiDaq::CUeiTCChannel::GetCJCResource ()

Get the resource string describing how to measure the cold junction temperature. This setting is only used when the CJC type is set to UeiCJCTypeResource. The CJC resource format is similar to the channel list format: [cjcSensorType]://[Channel(s)]?[Paramters] cjcSensorType can be UTR, IC or AZ

UTR (Universal temperature reference), CJC is measured from an UTR RTD connected on the specified channel(s) Resource format is utr://0,1?A=65.3835,B=22.4752,C=498.063 where A,B and C are the RTD's coefficients for the Callendar Van-Dusen equation

IC: CJC is measured from an IC temperature sensor connected on the specified channel Resource format is ic://24?K=0.00295 where K is the sensor's coefficient

AZ: CJC is measured from an IC temperature sensor and Autozero offset is measured from a specified channel Resource format is az://23,24?K=0.00295 where K is the sensor's coefficient

Example: To measure CJC from a linear IC sensor connected to channel 20 the resource string is "ic://20?K=0.00295" this will measure the voltage on channel 20 and compute the CJC temperature with the formula:  $\text{degK} = V / 0.00295$

#### Returns:

the cold junction compensation resource.

#### See also:

SetCJCResource (p. 513)



### 2.144.2.8 UeiDaqAPI void UeiDaq::CUEiTCChannel::SetCJCResource (std::string *cjcResource*)

Set the resource string describing how to measure the cold junction temperature. This setting is only used when the CJC type is set to UeiCJCTypeResource. The CJC resource format is similar to the channel list format: [cjcSensorType];//[Channel(s)]?[Paramters] cjcSensorType can be UTR, IC or AZ

UTR (Universal temperature reference), CJC is measured from an UTR RTD connected on the specified channel(s) Resource format is utr://0,1?A=65.3835,B=22.4752,C=498.063 where A,B and C are the RTD's coefficients for the Callendar Van-Dusen equation

IC: CJC is measured from an IC temperature sensor connected on the specified channel Resource format is ic://24?K=0.00295 where K is the sensor's coefficient

AZ: CJC is measured from an IC temperature sensor and Autozero offset is measured from a specified channel Resource format is az://23,24?K=0.00295 where K is the sensor's coefficient

Example: To measure CJC from a linear IC sensor connected to channel 20 the resource string is "ic://20?K=0.00295" this will measure the voltage on channel 20 and compute the CJC temperature with the formula:  $\text{degK} = V / 0.00295$

#### Parameters:

*cjcResource* the cold junction compensation resource.

#### See also:

[GetCJCResource](#) (p. 512)

### 2.144.2.9 UeiDaqAPI UeiDaq::f64 UeiDaq::CUEiTCChannel::GetCJCConstant ()

Get the cold junction compensation temperature constant. This setting is only used when the CJC type is set to UeiCJCTypeConstant. The unit is the same as the configured temperature scale.

#### Returns:

the cold junction compensation constant.

#### See also:

[SetCJCConstant](#) (p. 513)

### 2.144.2.10 UeiDaqAPI void UeiDaq::CUEiTCChannel::SetCJCConstant (UeiDaq::f64 *cjcConstant*)

Set the cold junction compensation temperature constant. This setting is only used when the CJC type is set to UeiCJCTypeConstant. The unit is the same as the configured temperature scale.

#### Parameters:

*cjcConstant* the cold junction compensation constant.

#### See also:

[GetCJCConstant](#) (p. 513)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.145 UeiDaq::CUEiTimestampChannel Class Reference

Manages settings for each timestamp channel.

```
#include <UeiChannel.h>
```

Inherits `UeiDaq::CUEiChannel`.

### Public Member Functions

- `UeiDaqAPI CUEiTimestampChannel ()`  
*Constructor.*
- `virtual UeiDaqAPI ~CUEiTimestampChannel ()`  
*Destructor.*
- `UeiDaqAPI f64 GetResolution ()`  
*Get the timestamp resolution.*
- `UeiDaqAPI void SetResolution (f64 resolution)`  
*Set the timestamp resolution.*
- `UeiDaqAPI f64 GetInitialTime ()`  
*Get the initial time offset.*
- `UeiDaqAPI void SetInitialTime (f64 initialTimeSeconds)`  
*Set the initial time offset.*

### 2.145.1 Detailed Description

Manages settings for each timestamp channel

### 2.145.2 Member Function Documentation

#### 2.145.2.1 UeiDaqAPI f64 UeiDaq::CUEiTimestampChannel::GetResolution ()

Get the timestamp resolution in seconds.

**Returns:**

the timestamp resolution.

**See also:**

`SetResolution` (p. 516)

**2.145.2.2 UeiDaqAPI void UeiDaq::CUEiTimestampChannel::SetResolution (f64 *resolution*)**

Set the timestamp resolution in seconds.

**Parameters:**

*resolution* the new resolution.

**See also:**

**GetResolution** (p. 515)

**2.145.2.3 UeiDaqAPI f64 UeiDaq::CUEiTimestampChannel::GetInitialTime ()**

A device timestamp channel start counting at 0 by default. The initial time offset is the decimal number of seconds since 00:00:00 UTC 01/01/1970 that will be added to the hardware timestamp.

**Returns:**

the initial time offset in seconds.

**See also:**

**SetInitialTime** (p. 516)

**2.145.2.4 UeiDaqAPI void UeiDaq::CUEiTimestampChannel::SetInitialTime (f64 *initialTimeSeconds*)**

A device timestamp channel start counting at 0 by default. The initial time offset is the decimal number of seconds since 00:00:00 UTC 01/01/1970 that will be added to the hardware timestamp.

**Parameters:**

*initialTimeSeconds* the new initial time offset in seconds.

**See also:**

**GetInitialTime** (p. 516)

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.146 UeiDaq::CUEiTiming Class Reference

Timing object.

```
#include <UeiTiming.h>
```

Inherits **UeiDaq::CUEiObject**.

### Public Member Functions

- **UeiDaqAPI CUEiTiming ()**  
*Constructor.*
- **virtual UeiDaqAPI ~CUEiTiming ()**  
*Destructor.*
- **UeiDaqAPI tUeiTimingMode GetMode ()**  
*Get the timing mode.*
- **UeiDaqAPI void SetMode (tUeiTimingMode mode)**  
*Set the timing mode.*
- **UeiDaqAPI tUeiTimingClockSource GetConvertClockSource ()**  
*Get the Conversion clock source.*
- **UeiDaqAPI void SetConvertClockSource (tUeiTimingClockSource source)**  
*Set the Conversion clock source.*
- **UeiDaqAPI tUeiTimingClockSource GetScanClockSource ()**  
*Get the Scan clock source.*
- **UeiDaqAPI void SetScanClockSource (tUeiTimingClockSource source)**  
*Set the Scan clock source.*
- **UeiDaqAPI tUeiTimingClockSource GetTimestampClockSource ()**  
*Get the timestamp clock source.*
- **UeiDaqAPI void SetTimestampClockSource (tUeiTimingClockSource source)**  
*Set the timestamp clock source.*
- **UeiDaqAPI f64 GetConvertClockRate ()**  
*Get the conversion clock rate.*
- **UeiDaqAPI void SetConvertClockRate (f64 rate)**  
*Set the conversion clock rate.*
- **UeiDaqAPI f64 GetScanClockRate ()**  
*Get the scan clock rate.*
- **UeiDaqAPI void SetScanClockRate (f64 rate)**

*Set the scan clock rate.*

- UeiDaqAPI **tUeiDigitalEdge GetConvertClockEdge ()**  
*Get the conversion clock edge.*
- UeiDaqAPI **void SetConvertClockEdge (tUeiDigitalEdge edge)**  
*Set the conversion clock edge.*
- UeiDaqAPI **tUeiDigitalEdge GetScanClockEdge ()**  
*Get the scan clock edge.*
- UeiDaqAPI **void SetScanClockEdge (tUeiDigitalEdge edge)**  
*Set the scan clock edge.*
- UeiDaqAPI **tUeiTimingDuration GetDuration ()**  
*Get the duration.*
- UeiDaqAPI **void SetDuration (tUeiTimingDuration duration)**  
*Set the duration.*
- UeiDaqAPI **Int32 GetScanClockTimebaseDivisor ()**  
*Get the scan clock divisor.*
- UeiDaqAPI **void SetScanClockTimebaseDivisor (Int32 divisor)**  
*Set the scan clock divisor.*
- UeiDaqAPI **Int32 GetConvertClockTimebaseDivisor ()**  
*Get the convert clock divisor.*
- UeiDaqAPI **void SetConvertClockTimebaseDivisor (Int32 divisor)**  
*Set the convert clock divisor.*
- UeiDaqAPI **Int32 GetScanClockTimebaseDividingCounter ()**  
*Get the scan clock dividing counter.*
- UeiDaqAPI **void SetScanClockTimebaseDividingCounter (Int32 counter)**  
*Set the scan clock dividing counter.*
- UeiDaqAPI **Int32 GetConvertClockTimebaseDividingCounter ()**  
*Get the convert clock dividing counter.*
- UeiDaqAPI **void SetConvertClockTimebaseDividingCounter (Int32 counter)**  
*Set the convert clock dividing counter.*
- UeiDaqAPI **std::string GetScanClockSourceSignal ()**  
*Get the name of the signal to use as Scan clock.*
- UeiDaqAPI **void SetScanClockSourceSignal (std::string signal)**  
*Set the name of the signal to use as Scan clock.*

- UeiDaqAPI std::string **GetScanClockDestinationSignal** ()  
*Get the name of the signal to route the Scan clock to.*
- UeiDaqAPI void **SetScanClockDestinationSignal** (std::string signal)  
*Set the name of the signal to route the Scan clock to.*
- UeiDaqAPI std::string **GetConvertClockSourceSignal** ()  
*Get the name of the signal to use as conversion clock.*
- UeiDaqAPI void **SetConvertClockSourceSignal** (std::string signal)  
*Set the name of the signal to use as conversion clock.*
- UeiDaqAPI std::string **GetConvertClockDestinationSignal** ()  
*Get the name of the signal to route the conversion clock to.*
- UeiDaqAPI void **SetConvertClockDestinationSignal** (std::string signal)  
*Set the name of the signal to route the conversion clock to.*
- UeiDaqAPI Int32 **GetTimeout** ()  
*Get the read or write timeout.*
- UeiDaqAPI void **SetTimeout** (Int32 timeout)  
*Set the timeout.*
- UeiDaqAPI std::string **GetTimestampSourceSignal** ()  
*Get Timestamp source.*
- UeiDaqAPI void **SetTimestampSourceSignal** (std::string signal)  
*Set Timestamp source.*
- UeiDaqAPI f64 **GetTimestampResolution** ()  
*Get the timestamp resolution.*
- UeiDaqAPI void **SetTimestampResolution** (f64 resolution)  
*Set the timestamp resolution.*
- UeiDaqAPI bool **IsTimestampResetEnabled** ()  
*Get the timestamp reset all state.*
- UeiDaqAPI void **EnableTimestampReset** (bool enable)  
*Enable/disable timestamp reset.*
- UeiDaqAPI int **GetAsyncWatermark** ()  
*Get the watermark level.*
- UeiDaqAPI void **SetAsyncWatermark** (int watermark)  
*Set the watermark level.*
- UeiDaqAPI int **GetAsyncOutputWatermark** ()  
*Get the output watermark level.*

- UeiDaqAPI void **SetAsyncOutputWatermark** (int watermark)  
*Set the output watermark level.*
- UeiDaqAPI int **GetAsyncPeriod** ()  
*Get the asynchronous period.*
- UeiDaqAPI void **SetAsyncPeriod** (int periodUs)  
*Set the asynchronous period.*
- UeiDaqAPI int **GetAsyncNoActivityTimeout** ()  
*Get the asynchronous no activity timeout.*
- UeiDaqAPI void **SetAsyncNoActivityTimeout** (int timeoutUs)  
*Set the asynchronous no activity timeout.*
- UeiDaqAPI int **GetAsyncMaxDataSize** ()  
*Get the max amount of messages returned along a timeout or periodic event.*
- UeiDaqAPI void **SetAsyncMaxDatasize** (int maxDataSize)  
*Set the max amount of messages returned along a timeout or periodic event.*

### 2.146.1 Detailed Description

This object store the timing parameters of a session

### 2.146.2 Member Function Documentation

#### 2.146.2.1 UeiDaqAPI tUeiTimingMode UeiDaq::CUeiTiming::GetMode ()

Get the timing mode

**Returns:**

the timing mode

**See also:**

**SetMode** (p. 520)

#### 2.146.2.2 UeiDaqAPI void UeiDaq::CUeiTiming::SetMode (tUeiTimingMode *mode*)

Set the timing mode

**Parameters:**

*mode* the timing mode

**See also:**

**GetMode** (p. 520)



### 2.146.2.3 UeiDaqAPI tUeiTimingClockSource UeiDaq::CUEiTiming::GetConvertClockSource ()

Get the source of the A/D conversion clock

**Returns:**

the clock source

**See also:**

[SetConvertClockSource](#) (p. 521)

### 2.146.2.4 UeiDaqAPI void UeiDaq::CUEiTiming::SetConvertClockSource (tUeiTimingClockSource *source*)

Set the source of the A/D conversion clock

**Parameters:**

*source* the clock source

**See also:**

[GetConvertClockSource](#) (p. 521)

### 2.146.2.5 UeiDaqAPI tUeiTimingClockSource UeiDaq::CUEiTiming::GetScanClockSource ()

Get the source of the scan clock

**Returns:**

the clock source

**See also:**

[SetScanClockSource](#) (p. 521)

### 2.146.2.6 UeiDaqAPI void UeiDaq::CUEiTiming::SetScanClockSource (tUeiTimingClockSource *source*)

Set the source of the scan clock

**Parameters:**

*source* the clock source

**See also:**

[GetScanClockSource](#) (p. 521)

**2.146.2.7 UeiDaqAPI tUeiTimingClockSource UeiDaq::CUeiTiming::GetTimestampClockSource ()**

Get the source of the clock used to increment timestamp counter

**Returns:**

the timestamp clock source

**See also:**

**SetTimestampClockSource** (p. 522)

**2.146.2.8 UeiDaqAPI void UeiDaq::CUeiTiming::SetTimestampClockSource (tUeiTimingClockSource *source*)**

Set the source of the signal used to increment timestamp counter

**Parameters:**

*source* the timestamp clock source

**See also:**

**GetTimestampClockSource** (p. 522)

**2.146.2.9 UeiDaqAPI f64 UeiDaq::CUeiTiming::GetConvertClockRate ()**

Get the rate of the conversion clock

**Returns:**

the clock rate

**See also:**

**SetConvertClockRate** (p. 522)

**2.146.2.10 UeiDaqAPI void UeiDaq::CUeiTiming::SetConvertClockRate (f64 *rate*)**

Set the rate of the conversion clock

**Parameters:**

*rate* the clock rate

**See also:**

**GetConvertClockRate** (p. 522)

**2.146.2.11 UeiDaqAPI f64 UeiDaq::CUEiTiming::GetScanClockRate ()**

Get the rate of the scan clock

**Returns:**

the clock rate

**See also:**

**SetScanClockRate** (p. 523)

**2.146.2.12 UeiDaqAPI void UeiDaq::CUEiTiming::SetScanClockRate (f64 *rate*)**

Set the rate of the scan clock

**Parameters:**

*rate* the clock rate

**See also:**

**GetScanClockRate** (p. 523)

**2.146.2.13 UeiDaqAPI tUeiDigitalEdge UeiDaq::CUEiTiming::GetConvertClockEdge ()**

Get the active edge of the conversion clock.

**Returns:**

the clock active edge

**See also:**

**SetConvertClockEdge** (p. 523)

**2.146.2.14 UeiDaqAPI void UeiDaq::CUEiTiming::SetConvertClockEdge (tUeiDigitalEdge *edge*)**

Set the active edge of the conversion clock.

**Parameters:**

*edge* the clock active edge

**See also:**

**GetConvertClockEdge** (p. 523)

**2.146.2.15 UeiDaqAPI tUeiDigitalEdge UeiDaq::CUeiTiming::GetScanClockEdge ()**

Get the active edge of the scan clock.

**Returns:**

the clock active edge

**See also:**

**SetScanClockEdge** (p. 524)

**2.146.2.16 UeiDaqAPI void UeiDaq::CUeiTiming::SetScanClockEdge (tUeiDigitalEdge *edge*)**

Set the active edge of the scan clock.

**Parameters:**

*edge* the clock active edge

**See also:**

**GetScanClockEdge** (p. 524)

**2.146.2.17 UeiDaqAPI tUeiTimingDuration UeiDaq::CUeiTiming::GetDuration ()**

Get the duration of the timed operation.

**Returns:**

the duration

**See also:**

**SetDuration** (p. 524)

**2.146.2.18 UeiDaqAPI void UeiDaq::CUeiTiming::SetDuration (tUeiTimingDuration *duration*)**

Set the duration of the timed operation.

**Parameters:**

*duration* the duration

**See also:**

**GetDuration** (p. 524)

**2.146.2.19 UeiDaqAPI Int32 UeiDaq::CUEiTiming::GetScanClockTimebaseDivisor ()**

Get the scan clock divisor. This divisor is used to divide an external clock using one of the on-board counter/timers.

**Returns:**

the timebase divisor

**See also:**

**SetScanClockTimebaseDivisor** (p. 525)

**2.146.2.20 UeiDaqAPI void UeiDaq::CUEiTiming::SetScanClockTimebaseDivisor (Int32 *divisor*)**

Set the scan clock divisor. This divisor is used to divide an external clock using one of the on-board counter/timers.

**Parameters:**

*divisor* the timebase divisor

**See also:**

**GetScanClockTimebaseDivisor** (p. 525)

**2.146.2.21 UeiDaqAPI Int32 UeiDaq::CUEiTiming::GetConvertClockTimebaseDivisor ()**

Get the convert clock divisor. This divisor is used to divide an external clock using one of the on-board counter/timers.

**Returns:**

the timebase divisor

**See also:**

**SetScanClockTimebaseDivisor** (p. 525)

**2.146.2.22 UeiDaqAPI void UeiDaq::CUEiTiming::SetConvertClockTimebaseDivisor (Int32 *divisor*)**

Set the convert clock divisor. This divisor is used to divide an external clock using one of the on-board counter/timers.

**Parameters:**

*divisor* the timebase divisor

**See also:**

**GetScanClockTimebaseDivisor** (p. 525)

**2.146.2.23 UeiDaqAPI Int32 UeiDaq::CUEiTiming::GetScanClockTimebaseDividingCounter ()**

Get the scan clock dividing counter. This counter is used to divide an external clock signal.

**Returns:**

the timebase dividing counter

**See also:**

**SetScanClockTimebaseDividingCounter** (p. 526)

**2.146.2.24 UeiDaqAPI void UeiDaq::CUEiTiming::SetScanClockTimebaseDividingCounter (Int32 *counter*)**

Set the scan clock dividing counter. This counter is used to divide an external clock.

**Parameters:**

*counter* the timebase dividing counter

**See also:**

**GetScanClockTimebaseDividingCounter** (p. 526)

**2.146.2.25 UeiDaqAPI Int32 UeiDaq::CUEiTiming::GetConvertClockTimebaseDividingCounter ()**

Get the convert clock dividing counter. This counter is used to divide an external clock.

**Returns:**

the timebase dividing counter

**See also:**

**SetConvertClockTimebaseDividingCounter** (p. 526)

**2.146.2.26 UeiDaqAPI void UeiDaq::CUEiTiming::SetConvertClockTimebaseDividingCounter (Int32 *counter*)**

Set the convert clock dividing counter. This counter is used to divide an external.

**Parameters:**

*counter* the timebase dividing counter

**See also:**

**GetConvertClockTimebaseDividingCounter** (p. 526)

**2.146.2.27 UeiDaqAPI std::string UeiDaq::CUEiTiming::GetScanClockSourceSignal ()**

Get the name of the signal to use as Scan clock The signal name is device dependent.

**Returns:**

the current scan clock source signal

**See also:**

**SetScanClockSourceSignal** (p. 527)

**2.146.2.28 UeiDaqAPI void UeiDaq::CUEiTiming::SetScanClockSourceSignal (std::string *signal*)**

Set the name of the signal to use as Scan clock. The signal name is device dependent.

**Parameters:**

*signal* the new scan clock source signal

**See also:**

**GetScanClockSourceSignal** (p. 527)

**2.146.2.29 UeiDaqAPI std::string UeiDaq::CUEiTiming::GetScanClockDestinationSignal ()**

Get the name of the signal driven by the Scan clock The signal name is device dependent.

**Returns:**

the current scan clock destination signal

**See also:**

**SetScanClockDestinationSignal** (p. 527)

**2.146.2.30 UeiDaqAPI void UeiDaq::CUEiTiming::SetScanClockDestinationSignal (std::string *signal*)**

Set the name of the signal driven by the Scan clock. The signal name is device dependent.

**Parameters:**

*signal* the new scan clock destination signal

**See also:**

**GetScanClockDestinationSignal** (p. 527)

**2.146.2.31 UeiDaqAPI std::string UeiDaq::CUEiTiming::GetConvertClockSourceSignal ()**

Get the name of the signal to use as conversion clock The signal name is device dependent.

**Returns:**

the current conversion clock signal source

**See also:**

**SetConvertClockSourceSignal** (p. 528)

**2.146.2.32 UeiDaqAPI void UeiDaq::CUEiTiming::SetConvertClockSourceSignal (std::string *signal*)**

Set the name of the signal to use as conversion clock. The signal name is device dependent.

**Parameters:**

*signal* the new conversion clock signal source

**See also:**

**GetConvertClockSourceSignal** (p. 528)

**2.146.2.33 UeiDaqAPI std::string UeiDaq::CUEiTiming::GetConvertClockDestinationSignal ()**

Get the name of the signal driven by the conversion clock The signal name is device dependent.

**Returns:**

the current conversion clock signal destination

**See also:**

**SetConvertClockDestinationSignal** (p. 528)

**2.146.2.34 UeiDaqAPI void UeiDaq::CUEiTiming::SetConvertClockDestinationSignal (std::string *signal*)**

Set the name of the signal driven by the conversion clock The signal name is device dependent.

**Parameters:**

*signal* the new conversion clock signal destination

**See also:**

**GetConvertClockDestinationSignal** (p. 528)



**2.146.2.35 UeiDaqAPI Int32 UeiDaq::CUEiTiming::GetTimeout ()**

Get the maximum amount of time (in ms) for a read or write operation to complete.

**Returns:**

the timeout

**See also:**

**SetTimeout** (p. 529)

**2.146.2.36 UeiDaqAPI void UeiDaq::CUEiTiming::SetTimeout (Int32 *timeout*)**

Set the maximum amount of time (in ms) for a read or write operation to complete.

**Parameters:**

*timeout* the timeout

**See also:**

**GetTimeout** (p. 529)

**Examples:**

**AnalogInOneShot\_Trig\_Ex.cpp**, and **DigitalInEvent.cpp**.

**2.146.2.37 UeiDaqAPI std::string UeiDaq::CUEiTiming::GetTimestampSourceSignal ()**

Get the source of the signal used to increment timestamp counter

**See also:**

**SetTimestampSourceSignal** (p. 529)

**2.146.2.38 UeiDaqAPI void UeiDaq::CUEiTiming::SetTimestampSourceSignal (std::string *signal*)**

Set the source of the signal used to increment timestamp counter

**See also:**

**GetTimestampSourceSignal** (p. 529)

**2.146.2.39 UeiDaqAPI f64 UeiDaq::CUEiTiming::GetTimestampResolution ()**

Get the timestamp resolution in seconds.

**Returns:**

the timestamp resolution.

See also:

**SetTimestampResolution** (p. 530)

#### 2.146.2.40 UeiDaqAPI void UeiDaq::CUeiTiming::SetTimestampResolution (f64 *resolution*)

Set the timestamp resolution in seconds.

**Parameters:**

*resolution* the new resolution.

See also:

**GetTimestampResolution** (p. 529)

#### 2.146.2.41 UeiDaqAPI bool UeiDaq::CUeiTiming::IsTimestampResetEnabled ()

When enabled, all I/O layers timestamp counters will be reset at the same time when this session is started

**Returns:**

true if timestamp reset is enabled, false otherwise.

See also:

**EnableTimestampReset** (p. 530)

#### 2.146.2.42 UeiDaqAPI void UeiDaq::CUeiTiming::EnableTimestampReset (bool *enable*)

When enabled, all I/O layers timestamp counters will be reset at the same time when this session is started

**Parameters:**

*true* to enable timestamp reset. false to disable.

See also:

**IsTimestampResetEnabled** (p. 530)

#### 2.146.2.43 UeiDaqAPI int UeiDaq::CUeiTiming::GetAsyncWatermark ()

Get the watermark level used to configure FIFO asynchronous event.

**Returns:**

the watermark level.

**2.146.2.44 UeiDaqAPI void UeiDaq::CUEiTiming::SetAsyncWatermark (int *watermark*)**

Set the watermark level used to configure FIFO asynchronous event. (-1) to disable

**Parameters:**

*watermark* the new asynchronous watermark level.

**2.146.2.45 UeiDaqAPI int UeiDaq::CUEiTiming::GetAsyncOutputWatermark ()**

Get the output watermark level used to configure FIFO asynchronous event.

**Returns:**

the output watermark level.

**2.146.2.46 UeiDaqAPI void UeiDaq::CUEiTiming::SetAsyncOutputWatermark (int *watermark*)**

Set the output watermark level used to configure FIFO asynchronous event. (-1) to disable

**Parameters:**

*watermark* the new asynchronous watermark level.

**2.146.2.47 UeiDaqAPI int UeiDaq::CUEiTiming::GetAsyncPeriod ()**

Get the asynchronous period used to fire events when FIFO level is below watermark.

**Returns:**

the period in microseconds.

**2.146.2.48 UeiDaqAPI void UeiDaq::CUEiTiming::SetAsyncPeriod (int *periodUs*)**

Set the asynchronous period used to fire events when FIFO level is below watermark. (-1 to disable)

**Parameters:**

*periodUs* the new period in microseconds.

**2.146.2.49 UeiDaqAPI int UeiDaq::CUEiTiming::GetAsyncNoActivityTimeout ()**

Get the asynchronous timeout to fire events when no activity has been detected for the specified amount of time.

**Returns:**

the period in microseconds.

**2.146.2.50 UeiDaqAPI void UeiDaq::CUEiTiming::SetAsyncNoActivityTimeout (int *timeoutUs*)**

Set the asynchronous timeout to fire events when no activity has been detected for the specified amount of time. (-1 to disable)

**Parameters:**

*timeoutUs* the new timeout in microseconds.

**2.146.2.51 UeiDaqAPI int UeiDaq::CUEiTiming::GetAsyncMaxDataSize ()**

Get the max amount of messages returned along a timeout of periodic event.

**Returns:**

the max amount of data .

**2.146.2.52 UeiDaqAPI void UeiDaq::CUEiTiming::SetAsyncMaxDatasize (int *maxDataSize*)**

Set the max amount of messages returned along a timeout of periodic event.

**Parameters:**

*maxDataSize* the new timeout in microseconds.

The documentation for this class was generated from the following file:

- UeiTiming.h

## 2.147 UeiDaq::CUEiTrigger Class Reference

Trigger object.

```
#include <UeiTrigger.h>
```

Inherits **UeiDaq::CUEiObject**.

### Public Member Functions

- **UeiDaqAPI CUEiTrigger ()**  
*Constructor.*
- **virtual UeiDaqAPI ~CUEiTrigger ()**  
*Destructor.*
- **UeiDaqAPI tUeiTriggerSource GetTriggerSource ()**  
*Get the trigger source.*
- **UeiDaqAPI void SetTriggerSource (tUeiTriggerSource src)**  
*Set the trigger source.*
- **UeiDaqAPI tUeiDigitalEdge GetDigitalEdge ()**  
*Get the trigger digital edge.*
- **UeiDaqAPI void SetDigitalEdge (tUeiDigitalEdge edge)**  
*Set the trigger digital edge.*
- **UeiDaqAPI std::string GetSourceSignal ()**  
*Get the trigger source signal.*
- **UeiDaqAPI void SetSourceSignal (std::string signal)**  
*Set the trigger source signal.*
- **UeiDaqAPI std::string GetDestinationSignal ()**  
*Get the trigger destination signal.*
- **UeiDaqAPI void SetDestinationSignal (std::string signal)**  
*Set the trigger destination signal.*
- **UeiDaqAPI tUeiTriggerAction GetAction ()**  
*Get the trigger action.*
- **UeiDaqAPI void SetAction (tUeiTriggerAction action)**  
*Set the trigger action.*
- **UeiDaqAPI tUeiTriggerCondition GetCondition ()**  
*Get the analog trigger condition.*
- **UeiDaqAPI void SetCondition (tUeiTriggerCondition condition)**

*Set the analog trigger condition.*

- UeiDaqAPI **Int32 GetChannel ()**  
*Get the trigger channel.*
- UeiDaqAPI void **SetChannel (Int32 channel)**  
*Set the trigger channel.*
- UeiDaqAPI **f64 GetLevel ()**  
*Get the trigger level.*
- UeiDaqAPI void **SetLevel (f64 level)**  
*Set the trigger level.*
- UeiDaqAPI **f64 GetHysteresis ()**  
*Get the trigger hysteresis.*
- UeiDaqAPI void **SetHysteresis (f64 hysteresis)**  
*Set the trigger hysteresis.*
- UeiDaqAPI **Int32 GetNumberOfPreTriggerScans ()**  
*Get the number of pre-trigger scans.*
- UeiDaqAPI void **SetNumberOfPreTriggerScans (Int32 numPreTriggerScans)**  
*Set the number of pre-trigger scans.*
- UeiDaqAPI void **Fire ()**  
*Manually send a trigger.*

### 2.147.1 Detailed Description

This object store the trigger parameters of a session

### 2.147.2 Member Function Documentation

#### 2.147.2.1 UeiDaqAPI tUeiTriggerSource UeiDaq::CUeiTrigger::GetTriggerSource ()

Get the source of the signal that will trigger the start of the session

##### Returns:

the current trigger source

##### See also:

**SetTriggerSource** (p. 535)

**2.147.2.2 UeiDaqAPI void UeiDaq::CUEiTrigger::SetTriggerSource (tUeiTriggerSource *src*)**

Set the source of the signal that will trigger the start of the session

**Parameters:**

*src* the new trigger source

**See also:**

**GetTriggerSource** (p. 534)

**2.147.2.3 UeiDaqAPI tUeiDigitalEdge UeiDaq::CUEiTrigger::GetDigitalEdge ()**

Get the active edge of the trigger signal

**Returns:**

the current trigger edge

**See also:**

**SetDigitalEdge** (p. 535)

**2.147.2.4 UeiDaqAPI void UeiDaq::CUEiTrigger::SetDigitalEdge (tUeiDigitalEdge *edge*)**

Set the active edge of the trigger signal

**Parameters:**

*edge* the new trigger edge

**See also:**

**GetDigitalEdge** (p. 535)

**2.147.2.5 UeiDaqAPI std::string UeiDaq::CUEiTrigger::GetSourceSignal ()**

Get the signal used to transmit the trigger to the device. The signal name is device dependent.

**Returns:**

the current trigger source signal

**See also:**

**SetSourceSignal** (p. 536)

**2.147.2.6 UeiDaqAPI void UeiDaq::CUEiTrigger::SetSourceSignal (std::string *signal*)**

Set the signal used to transmit the trigger to the device. The signal name is device dependent.

**Parameters:**

*signal* the new trigger source signal

**See also:**

**GetSourceSignal** (p. 535)

**2.147.2.7 UeiDaqAPI std::string UeiDaq::CUEiTrigger::GetDestinationSignal ()**

Get the signal where the trigger is routed out of the device. The signal name is device dependent.

**Returns:**

the current trigger destination signal

**See also:**

**SetDestinationSignal** (p. 536)

**2.147.2.8 UeiDaqAPI void UeiDaq::CUEiTrigger::SetDestinationSignal (std::string *signal*)**

Set the signal where the trigger is routed out of the device. The signal name is device dependent.

**Parameters:**

*signal* the new trigger destination signal

**See also:**

**GetSignal**

**2.147.2.9 UeiDaqAPI tUeiTriggerAction UeiDaq::CUEiTrigger::GetAction ()**

Get the action to execute when the trigger will occur

**Returns:**

the current trigger action

**See also:**

**SetAction** (p. 537)



**2.147.2.10 UeiDaqAPI void UeiDaq::CUEiTrigger::SetAction (tUeiTriggerAction *action*)**

Set the action to execute when the trigger will occur

**Parameters:**

*action* the new trigger action

**See also:**

**GetAction** (p. 536)

**2.147.2.11 UeiDaqAPI tUeiTriggerCondition UeiDaq::CUEiTrigger::GetCondition ()**

Get the condition for the analog software trigger

**Returns:**

the current condition

**See also:**

**SetCondition** (p. 537)

**2.147.2.12 UeiDaqAPI void UeiDaq::CUEiTrigger::SetCondition (tUeiTriggerCondition *condition*)**

Set the condition for the analog software trigger

**Parameters:**

*condition* the new condition

**See also:**

**GetCondition** (p. 537)

**2.147.2.13 UeiDaqAPI Int32 UeiDaq::CUEiTrigger::GetChannel ()**

Get the channel to monitor for the trigger condition.

**Returns:**

the current channel to monitor.

**See also:**

**SetChannel** (p. 538)

**2.147.2.14 UeiDaqAPI void UeiDaq::CUEiTrigger::SetChannel (Int32 *channel*)**

Set the channel to monitor for the trigger condition.

**Parameters:**

*channel* the new channel to monitor

**See also:**

**GetChannel** (p. 537)

**2.147.2.15 UeiDaqAPI f64 UeiDaq::CUEiTrigger::GetLevel ()**

Get the scaled value at which the trigger occurs. The value is in the same unit as the measurement.

**Returns:**

the current level

**See also:**

**SetLevel** (p. 538)

**2.147.2.16 UeiDaqAPI void UeiDaq::CUEiTrigger::SetLevel (f64 *level*)**

Set the scaled value at which the trigger occurs. The value must be specified in the same unit as the measurement.

**Parameters:**

*level* the new level

**See also:**

**GetLevel** (p. 538)

**2.147.2.17 UeiDaqAPI f64 UeiDaq::CUEiTrigger::GetHysteresis ()**

Get the hysteresis window scaled value. The hysteresis window is a noise filter. The trigger occurs when the signal leave the window.

**Returns:**

the current hysteresis

**See also:**

**SetHysteresis** (p. 539)

**2.147.2.18 UeiDaqAPI void UeiDaq::CUeiTrigger::SetHysteresis (f64 *hysteresis*)**

Set the hysteresis window scaled value. The hysteresis window is a noise filter. The trigger occurs when the signal leave the window.

**Parameters:**

*hysteresis* the new hysteresis

**See also:**

**GetHysteresis** (p. 538)

**2.147.2.19 UeiDaqAPI Int32 UeiDaq::CUeiTrigger::GetNumberOfPreTriggerScans ()**

The number of scans saved before the trigger occurred.

**Returns:**

the number of pre-trigger scans

**See also:**

**SetNumberOfPreTriggerScans** (p. 539)

**2.147.2.20 UeiDaqAPI void UeiDaq::CUeiTrigger::SetNumberOfPreTriggerScans (Int32 *numPreTriggerScans*)**

The number of scans to save before the trigger occurs

**Parameters:**

*numPreTriggerScans* the new number of pre-trigger scans

**See also:**

**GetNumberOfPreTriggerScans** (p. 539)

**2.147.2.21 UeiDaqAPI void UeiDaq::CUeiTrigger::Fire ()**

Manually send a trigger event. This method can only be called When trigger source is set to UeiTriggerSourceSignal and the trigger signal is set to a software assertable signal.

The documentation for this class was generated from the following file:

- UeiTrigger.h

## 2.148 UeiDaq::CUEiVRChannel Class Reference

Manages settings for each Variable Reluctance channel.

#include <UeiChannel.h>

Inherits UeiDaq::CUEiChannel.

### Public Member Functions

- UeiDaqAPI CUEiVRChannel ()  
*Constructor.*
- virtual UeiDaqAPI ~CUEiVRChannel ()  
*Destructor.*
- UeiDaqAPI tUeiVRMode GetMode ()  
*Get the current VR channel input mode.*
- UeiDaqAPI void SetMode (tUeiVRMode mode)  
*Set the VR channel input mode.*
- UeiDaqAPI tUeiVRZCMode GetZCMode ()  
*Get the current zero-crossing mode.*
- UeiDaqAPI void SetZCMode (tUeiVRZCMode mode)  
*Set the zero-crossing mode.*
- UeiDaqAPI tUeiVRAPTMode GetAPTMode ()  
*Get the current adaptive peak threshold mode.*
- UeiDaqAPI void SetAPTMode (tUeiVRAPTMode mode)  
*Set the adaptive peak threshold mode.*
- UeiDaqAPI double GetADCRate (void)  
*Get the ADC measurement rate.*
- UeiDaqAPI void SetADCRate (double rate)  
*Set the ADC rate.*
- UeiDaqAPI int GetADCMovingAverage (void)  
*Get the ADC moving average.*
- UeiDaqAPI void SetADCMovingAverage (int mvAvg)  
*Set the ADC moving average.*
- UeiDaqAPI int GetAPTThresholdDivider (void)  
*Get the APT threshold divider.*
- UeiDaqAPI void SetAPTThresholdDivider (int divider)

*Set the APT threshold divider.*

- UeiDaqAPI double **GetAPTThreshold** (void)  
*Get the APT threshold.*
- UeiDaqAPI void **SetAPTThreshold** (double threshold)  
*Set the APT threshold.*
- UeiDaqAPI double **GetZCLevel** (void)  
*Get the ZC level.*
- UeiDaqAPI void **SetZCLevel** (double level)  
*Set the ZC level.*
- UeiDaqAPI int **GetNumberOfTeeth** (void)  
*Get the number of teeth on the encoder wheel.*
- UeiDaqAPI void **SetNumberOfTeeth** (int numTeeth)  
*Set the number of teeth on the encoder wheel.*
- UeiDaqAPI int **GetZToothSize** (void)  
*Get the Z tooth size.*
- UeiDaqAPI void **SetZToothSize** (int size)  
*Set the Z tooth size.*
- UeiDaqAPI tUeiVRFIFOMode **GetFIFOMode** (void)  
*Get the optional FIFO mode.*
- UeiDaqAPI void **SetFIFOMode** (tUeiVRFIFOMode fifoMode)  
*Set the optional FIFO mode.*
- UeiDaqAPI double **GetTimedModeRate** (void)  
*Get the timed mode measurement rate.*
- UeiDaqAPI void **SetTimedModeRate** (double rate)  
*Set the timed mode measurement rate.*

### 2.148.1 Detailed Description

Manages settings for VR channels uses to read data from a VR sensor. A VR input device converts the VR sensor analog signal to a digital signal that can be processed by a counter/timer

### 2.148.2 Member Function Documentation

#### 2.148.2.1 UeiDaqAPI tUeiVRMode UeiDaq::CUEiVRChannel::GetMode ()

The VR-608 can use four different modes to measure velocity, position or direction The counting mode can be set to: Decoder: Even and Odd channels are used in pair to determine direction and

position Timed: Count number of teeth detected during a timed interval N pulses: Measure the time taken to detect N teeth (Number of teeth needs to be set separately) Z pulse: Measure the number of teeth and the time elapsed between two Z pulses (The Z tooth is usually a gap or a double tooth on the encoder wheel)

In decoder mode the settings for the even channel are applied to both even and odd channels.

**Returns:**

the current VR mode

#### 2.148.2.2 UeiDaqAPI void UeiDaq::CUEiVRChannel::SetMode (tUeiVRMode *mode*)

The VR-608 can use four different modes to measure velocity, position or direction The counting mode can be set to: Decoder: Even and Odd channels are used in pair to determine direction and position Timed: Count number of teeth detected during a timed interval N pulses: Measure the time taken to detect N teeth (Number of teeth needs to be set separately) Z pulse: Measure the number of teeth and the time elapsed between two Z pulses (The Z tooth is usually a gap or a double tooth on the encoder wheel)

In decoder mode the settings for the even channel are applied to both even and odd channels.

**Parameters:**

*mode* the new VR mode

#### 2.148.2.3 UeiDaqAPI tUeiVRZCMode UeiDaq::CUEiVRChannel::GetZCMode ()

Zero crossing finds the point in time where the VR sensor output voltage goes from positive to negative voltage. This point is when the center of the tooth is lining up with the center of the VR sensor.

**Returns:**

the current Zero Crossing mode

#### 2.148.2.4 UeiDaqAPI void UeiDaq::CUEiVRChannel::SetZCMode (tUeiVRZCMode *mode*)

Zero crossing finds the point in time where the VR sensor output voltage goes from positive to negative voltage. This point is when the center of the tooth is lining up with the center of the VR sensor.

**Parameters:**

*mode* the new zero-crossing mode

#### 2.148.2.5 UeiDaqAPI tUeiVRAPTMode UeiDaq::CUEiVRChannel::GetAPTMode ()

APT finds the point in time where the VR sensor output voltage falls below a certain threshold. This point marks the beginning of the gap between two teeth.

**Returns:**

the current APT mode

**2.148.2.6 UeiDaqAPI void UeiDaq::CUEiVRChannel::SetAPTMode (tUeiVRAPTMode *mode*)**

APT finds the point in time where the VR sensor output voltage falls below a certain threshold. This point marks the beginning of the gap between two teeth.

**Parameters:**

*mode* the new APT mode

**2.148.2.7 UeiDaqAPI double UeiDaq::CUEiVRChannel::GetADCRate (void)**

Get the rate at which the VR sensor signal is measured.

**Returns:**

The current ADC rate.

**2.148.2.8 UeiDaqAPI void UeiDaq::CUEiVRChannel::SetADCRate (double *rate*)**

Set the rate at which the VR sensor is measured.

**Parameters:**

*rate* The new ADC rate.

**2.148.2.9 UeiDaqAPI int UeiDaq::CUEiVRChannel::GetADCMovingAverage (void)**

Get the size of the moving average window applied to the VR sensor signal while it is measured.

**Returns:**

The current ADC moving average.

**2.148.2.10 UeiDaqAPI void UeiDaq::CUEiVRChannel::SetADCMovingAverage (int *mvAvg*)**

Set the size of the moving average window applied to the VR sensor signal while it is measured.

**Parameters:**

*mvAvg* The new ADC moving average.

**2.148.2.11 UeiDaqAPI int UeiDaq::CUEiVRChannel::GetAPTThresholdDivider (void)**

The APT threshold divider is used when APT mode is set to "Logic". It specifies that the AP threshold will be set at a fraction of the peak input voltage. This is a value between 1 and 15: 1=1/2, 2=1/4, 3=1/8 etc...

**Returns:**

The current APT threshold divider.

**2.148.2.12 UeiDaqAPI void UeiDaq::CUEiVRChannel::SetAPTThresholdDivider (int *divider*)**

The APT threshold divider is used when APT mode is set to "Logic" It specifies that the AP threshold will be set at a fraction of the peak input voltage This is a value between 1 and 15: 1=1/2, 2=1/4, 3=1/8 etc...

**Parameters:**

*divider* The new APT threshold divider.

**2.148.2.13 UeiDaqAPI double UeiDaq::CUEiVRChannel::GetAPTThreshold (void)**

The APT threshold is used when APT mode is set to "Fixed"

**Returns:**

The current APT threshold.

**2.148.2.14 UeiDaqAPI void UeiDaq::CUEiVRChannel::SetAPTThreshold (double *threshold*)**

The APT threshold is used when APT mode is set to "Fixed"

**Parameters:**

*threshold* The new APT threshold.

**2.148.2.15 UeiDaqAPI double UeiDaq::CUEiVRChannel::GetZCLevel (void)**

The ZC level is used when ZC mode is set to "Fixed"

**Returns:**

The current ZC level.

**2.148.2.16 UeiDaqAPI void UeiDaq::CUEiVRChannel::SetZCLevel (double *level*)**

The ZC level is used when ZC mode is set to "Fixed"

**Parameters:**

*level* The new ZC level.

**2.148.2.17 UeiDaqAPI int UeiDaq::CUEiVRChannel::GetNumberOfTeeth (void)**

The number of teeth on the encoder wheel

**Returns:**

The current number of teeth.



**2.148.2.18 UeiDaqAPI void UeiDaq::CUEiVRChannel::SetNumberOfTeeth (int *numTeeth*)**

The number of teeth on the encoder wheel

**Parameters:**

*numTeeth* The new number of teeth.

**2.148.2.19 UeiDaqAPI int UeiDaq::CUEiVRChannel::GetZToothSize (void)**

A Z Tooth is usually materialized by a one or more missing teeth or one or more fused teeth. This parameter specified the number of fused or missing teeth.

**Returns:**

The current number Z tooth size.

**2.148.2.20 UeiDaqAPI void UeiDaq::CUEiVRChannel::SetZToothSize (int *size*)**

A Z Tooth is usually materialized by a one or more missing teeth or one or more fused teeth. This parameter specified the number of fused or missing teeth.

**Parameters:**

*size* The new Z tooth size.

**2.148.2.21 UeiDaqAPI tUeiVRFIFOMode UeiDaq::CUEiVRChannel::GetFIFOMode (void)**

When enabled, FIFO data can be used to calculate a map of the inter-tooth delays around the encoder wheel. this is useful to calculate acceleration

**Returns:**

The FIFO data status.

**2.148.2.22 UeiDaqAPI void UeiDaq::CUEiVRChannel::SetFIFOMode (tUeiVRFIFOMode *fifoMode*)**

When enabled, FIFO data can be used to calculate a map of the inter-tooth delays around the encoder wheel. this is useful to calculate acceleration

**Parameters:**

*fifoMode* The new FIFO mode.

**2.148.2.23 UeiDaqAPI double UeiDaq::CUEiVRChannel::GetTimedModeRate (void)**

Get the rate at which the VR sensor signal is measured.

**Returns:**

The current timed mode rate.

**2.148.2.24 UeiDaqAPI void UeiDaq::CUeiVRChannel::SetTimedModeRate (double *rate*)**

Set the rate at which the VR sensor is measured.

**Parameters:**

*rate* The new timed mode rate.

The documentation for this class was generated from the following file:

- UeiChannel.h

## 2.149 UeiDaq::CUeiVRReader Class Reference

Variable Reluctance reader class.

```
#include <UeiMessaging.h>
```

### Public Member Functions

- UeiDaqAPI CUeiVRReader (CUeiDataStream \*pDataStream, Int32 channel=0)  
*Constructor.*
- virtual UeiDaqAPI ~CUeiVRReader ()  
*Destructor.*
- UeiDaqAPI void Read (Int32 numVals, tUeiVRData \*pBuffer, Int32 \*numValsRead)  
*Read data from VR device.*
- UeiDaqAPI void Read (Int32 numValues, uInt32 \*pBuffer, Int32 \*numValuesRead)  
*Read variable reluctance FIFO data.*
- UeiDaqAPI void Read (Int32 numVals, double \*pBuffer, Int32 \*numValsRead)  
*Read ADC data.*
- UeiDaqAPI void ReadADCStatus (uInt32 \*pStatus)  
*Read ADC status.*

### 2.149.1 Detailed Description

Class that handles reading variable reluctance measurements from a stream associated with a VR input channel

### 2.149.2 Constructor & Destructor Documentation

#### 2.149.2.1 UeiDaqAPI UeiDaq::CUeiVRReader::CUeiVRReader (CUeiDataStream \*pDataStream, Int32 channel = 0)

Parameters:

*pDataStream* represents the source where to read data

*channel* the VR channel to read from

### 2.149.3 Member Function Documentation

#### 2.149.3.1 UeiDaqAPI void UeiDaq::CUeiVRReader::Read (Int32 numVals, tUeiVRData \*pBuffer, Int32 \* numValsRead)

Read position, velocity, number of counted teeth and timestamp.

**Parameters:**

*numVals* the number of values to read  
*pBuffer* destination buffer  
*numValsRead* the actual number of values read

### 2.149.3.2 UeiDaqAPI void UeiDaq::CUEiVRReader::Read (Int32 *numValues*, UInt32 \* *pBuffer*, Int32 \* *numValuesRead*)

Variable reluctance FIFO data can be used to calculate a map of the inter-tooth delays around the encoder wheel. this is useful to calculate acceleration.

**Parameters:**

*numValues* number of values to read  
*pBuffer* destination buffer  
*numValuesRead* Number of values actually read

### 2.149.3.3 UeiDaqAPI void UeiDaq::CUEiVRReader::Read (Int32 *numVals*, double \* *pBuffer*, Int32 \* *numValsRead*)

Read ADC FIFO data, this is used as a diagnostic to visualize the shape of the signal as it is acquired on the VR input device. There is one FIFO for each pair of channel. this function reads the ADC data for both even and odd channels

**Parameters:**

*numVals* the number of values to read  
*pBuffer* destination buffer for even and odd channel ADC data  
*numValsRead* the actual number of values read

### 2.149.3.4 UeiDaqAPI void UeiDaq::CUEiVRReader::ReadADCStatus (UInt32 \* *pStatus*)

Read ADC status, this is used as a diagnostic to troubleshoot VR inputs

**Parameters:**

*pStatus* destination buffer for even and odd channel ADC data

The documentation for this class was generated from the following file:

- UeiMessaging.h

## 2.150 UeiDaq::IUiEventListener Class Reference

Interface called when an event occurs.

```
#include <UeiEvent.h>
```

### Public Member Functions

- virtual void **OnEvent** (tUeiEvent event, void \*param)=0  
*Event callback method.*

### 2.150.1 Detailed Description

Implement this interface to receive asynchronous notifications

**Examples:**

`AnalogInBufferedAsync.cpp`, and `AnalogOutBufferedAsync.cpp`.

### 2.150.2 Member Function Documentation

**2.150.2.1** virtual void UeiDaq::IUiEventListener::OnEvent (tUeiEvent *event*, void \* *param*)  
[pure virtual]

This method is called by the framework when an event occurs

**Parameters:**

*event* Event that triggered the callback  
*param* data pointer, dependent on the event

The documentation for this class was generated from the following file:

- UeiEvent.h



## Chapter 3

# UeiDaq Framework File Documentation

### 3.1 UeiConstants.h File Reference

#### Typedefs

- typedef long long **Int64**  
*32-bit signed integer*
- typedef unsigned long long **UInt64**  
*32-bit unsigned integer*
- typedef int **Int32**  
*32-bit signed integer*
- typedef unsigned int **UInt32**  
*32-bit unsigned integer*
- typedef short **Int16**  
*16-bit signed integer*
- typedef unsigned short **UInt16**  
*16-bit unsigned integer*
- typedef char **Int8**  
*8-bit signed integer*
- typedef unsigned char **UInt8**  
*8-bit unsigned integer*
- typedef float **f32**  
*32-bit floating point*
- typedef double **f64**

*64-bit double precision floating point*

- typedef enum **\_tUeiAIChannelInputMode** tUeiAIChannelInputMode  
*AI input mode.*
- typedef enum **\_tUeiAIChannelMuxPos** tUeiAIChannelMuxPos  
*AI mux modes.*
- typedef enum **\_tUeiAOWaveformType** tUeiAOWaveformType  
*AO waveform type.*
- typedef enum **\_tUeiAOWaveformMode** tUeiAOWaveformMode  
*AO waveform mode.*
- typedef enum **\_tUeiAOWaveformXform** tUeiAOWaveformXform  
*AO waveform transform.*
- typedef enum **\_tUeiAOWaveformOffsetClockSource** tUeiAOWaveformOffsetClockSource  
*AO waveform offset DAC clock source.*
- typedef enum **\_tUeiAOWaveformClockSource** tUeiAOWaveformClockSource  
*AO waveform main clock source.*
- typedef enum **\_tUeiAOWaveformClockSync** tUeiAOWaveformClockSync  
*AO waveform clock synchronization.*
- typedef enum **\_tUeiAOWaveformOffsetTriggerSource** tUeiAOWaveformOffsetTriggerSource  
*AO waveform offset DAC trigger source.*
- typedef enum **\_tUeiAOWaveformTriggerSource** tUeiAOWaveformTriggerSource  
*AO waveform main DAC trigger source.*
- typedef enum **\_tUeiAOWaveformCommandType** tUeiAOWaveformCommandType  
*AO waveform message type.*
- typedef enum **\_tUeiAOWaveformSweepControl** tUeiAOWaveformSweepControl  
*AO waveform sweep control.*
- typedef enum **\_tUeiAODACMode** tUeiAODACMode  
*DAC mode.*
- typedef enum **\_tUeiAODiagChannel** tUeiAODiagChannel  
*AO Diagnostic ADC channel.*
- typedef enum **\_tUeiCounterMode** tUeiCounterMode  
*Counter/Timer mode.*
- typedef enum **\_tUeiCounterSource** tUeiCounterSource



*Counter/Timer source.*

- typedef enum **\_tUeiCounterGate** tUeiCounterGate  
*Counter/Timer gate.*
- typedef enum **\_tUeiCounterGateMode** tUeiCounterGateMode  
*Counter/Timer gate mode.*
- typedef enum **\_tUeiCounterCaptureTimebase** tUeiCounterCaptureTimebase  
*Counter/Timer measurement timebase.*
- typedef enum **\_tUeiDigitalEdge** tUeiDigitalEdge  
*Digital Edge.*
- typedef enum **\_tUeiDigitalInputMux** tUeiDigitalInputMux  
*Digital Input Mux.*
- typedef enum **\_tUeiDigitalTermination** tUeiDigitalTermination  
*Digital output termination.*
- typedef enum **\_tUeiTimingDuration** tUeiTimingDuration  
*Timing Duration.*
- typedef enum **\_tUeiTimingMode** tUeiTimingMode  
*Timing mode.*
- typedef enum **\_tUeiTimingClockSource** tUeiTimingClockSource  
*Clock source.*
- typedef enum **\_tUeiSessionType** tUeiSessionType  
*Session type.*
- typedef enum **\_tUeiSessionState** tUeiSessionState  
*Session state.*
- typedef enum **\_tUeiEvent** tUeiEvent  
*Asynchronous event.*
- typedef enum **\_tUeiTriggerSource** tUeiTriggerSource  
*Trigger Source.*
- typedef enum **\_tUeiTriggerCondition** tUeiTriggerCondition  
*Trigger Condition.*
- typedef enum **\_tUeiTriggerAction** tUeiTriggerAction  
*Trigger Action.*
- typedef enum **\_tUeiDataStreamRelativeTo** tUeiDataStreamRelativeTo  
*Buffer access reference.*

- typedef enum **\_tUeiThermocoupleType** **tUeiThermocoupleType**  
*Thermocouple types.*
- typedef enum **\_tUeiColdJunctionCompensationType** **tUeiColdJunctionCompensationType**  
*Cold junction sensor type.*
- typedef enum **\_tUeiTemperatureScale** **tUeiTemperatureScale**  
*Temperature scales.*
- typedef enum **\_tUeiRTDType** **tUeiRTDType**  
*RTD sensor type.*
- typedef enum **\_tUeiReferenceResistorType** **tUeiReferenceResistorType**  
*Reference resistor type.*
- typedef enum **\_tUeiStrainGageBridgeType** **tUeiStrainGageBridgeType**  
*Strain gage bridge configurations.*
- typedef enum **\_tUeiSensorBridgeType** **tUeiSensorBridgeType**  
*Sensor bridge configurations.*
- typedef enum **\_tUeiMeasurementType** **tUeiMeasurementType**  
*Measurement type.*
- typedef enum **\_tUeiOSType** **tUeiOSType**  
*OS Type.*
- typedef enum **\_tUeiSerialPortMode** **tUeiSerialPortMode**  
*Serial port mode.*
- typedef enum **\_tUeiSerialPortSpeed** **tUeiSerialPortSpeed**  
*Serial port speed.*
- typedef enum **\_tUeiSerialPortDataBits** **tUeiSerialPortDataBits**  
*Serial port number of data bits per character frame.*
- typedef enum **\_tUeiSerialPortParity** **tUeiSerialPortParity**  
*Serial port parity.*
- typedef enum **\_tUeiSerialPortStopBits** **tUeiSerialPortStopBits**  
*Serial port number of stop bits.*
- typedef enum **\_tUeiSerialPortFlowControl** **tUeiSerialPortFlowControl**  
*Serial port flow control setting.*
- typedef enum **\_tUeiSerialPortMinorFrameMode** **tUeiSerialPortMinorFrameMode**  
*Minor frame delay mode.*
- typedef enum **\_tUeiSerialReadDataType** **tUeiSerialReadDataType**

*CUeiSerialReader data types.*

- typedef enum **\_tUeiCANPortSpeed tUeiCANPortSpeed**  
*CAN port speed.*
- typedef enum **\_tUeiCANFrameFormat tUeiCANFrameFormat**  
*CAN frame format.*
- typedef enum **\_tUeiCANFrameType tUeiCANFrameType**  
*CAN frame type.*
- typedef enum **\_tUeiCANPortMode tUeiCANPortMode**  
*CAN operation mode.*
- typedef enum **\_tUeiWheatstoneBridgeBranch tUeiWheatstoneBridgeBranch**  
*Wheatstone bridge branches.*
- typedef enum **\_tUeiSignalSource tUeiSignalSource**  
*The source of a synchronization signal.*
- typedef enum **\_tUeiWiringScheme tUeiWiringScheme**  
*Sensor with excitation wiring schemes.*
- typedef enum **\_tUeiARINCPortSpeed tUeiARINCPortSpeed**  
*ARINC port speed.*
- typedef enum **\_tUeiARINCPortParity tUeiARINCPortParity**  
*ARINC port parity.*
- typedef enum **\_tUeiARINCPortFrameCountingMode tUeiARINCPortFrameCounting-Mode**  
*ARINC port frame counting mode.*
- typedef enum **\_tUeiARINCMessageType tUeiARINCMessageType**  
*ARINC message type.*
- typedef enum **\_tUeiARINCSchedulerType tUeiARINCSchedulerType**  
*ARINC scheduler type.*
- typedef enum **\_tUeiMIL1553FilterType tUeiMIL1553FilterType**  
*1553 filter setting*
- typedef enum **\_tUeiMIL1553PortCoupling tUeiMIL1553PortCoupling**  
*1553 port coupling*
- typedef enum **\_tUeiMIL1553PortOpMode tUeiMIL1553PortOpMode**  
*1553 port operating mode*
- typedef enum **\_tUeiMIL1553PortActiveBus tUeiMIL1553PortActiveBus**  
*1553 port bus*

- typedef enum **\_tUeiMIL1553Endian** **tUeiMIL1553Endian**  
*1553 endian (ARINC-708 model only)*
- typedef enum **\_tUeiMIL1553BCMajorsFlags** **tUeiMIL1553BCMajorsFlags**  
*1553 major frame flags*
- typedef enum **\_tUeiMIL1553BCMinorsFlags** **tUeiMIL1553BCMinorsFlags**  
*1553 minor frame flags*
- typedef enum **\_tUeiMIL1553CommandType** **tUeiMIL1553CommandType**  
*1553 commands*
- typedef enum **\_tUeiMIL1553RTControlType** **tUeiMIL1553RTControlType**  
*1553 control command*
- typedef enum **\_tUeiMIL1553BCRetryType** **tUeiMIL1553BCRetryType**  
*1553 commands*
- typedef enum **\_tUeiMIL1553BCFrameType** **tUeiMIL1553BCFrameType**  
*1553 BC frame type*
- typedef enum **\_tUeiMIL1553ModeCommandTypes** **tUeiMIL1553ModeCommandTypes**  
*1553 mode command codes*
- typedef enum **\_tUeiMIL1553FrameType** **tUeiMIL1553FrameType**  
*MIL-1553 frame type.*
- typedef enum **\_tUeiMIL1553BCOps** **tUeiMIL1553BCOps**  
*1553 BC operations*
- typedef enum **\_tUeiMIL1553BCGotoOps** **tUeiMIL1553BCGotoOps**  
*1553 BC GoTo command types*
- typedef enum **\_tUeiMIL1553A708Ops** **tUeiMIL1553A708Ops**  
*ARINC-708 operations.*
- typedef enum **\_tUeiLogFileFormat** **tUeiLogFileFormat**  
*Log file format.*
- typedef enum **\_tUeiCoupling** **tUeiCoupling**  
*Capacitive coupling.*
- typedef enum **\_tUeiLVDTWiringScheme** **tUeiLVDTWiringScheme**  
*LVDT/RVDT excitation wiring schemes.*
- typedef enum **\_tUeiQuadratureDecodingType** **tUeiQuadratureDecodingType**  
*Quadrature decoding type.*
- typedef enum **\_tUeiQuadratureZeroIndexPhase** **tUeiQuadratureZeroIndexPhase**

*Z input phase.*

- typedef enum **\_tUeiSynchroResolverMode** tUeiSynchroResolverMode  
*Synchro/Resolver Mode.*
- typedef enum **\_tUeiSynchroMessageType** tUeiSynchroMessageType  
*Synchro/Resolver message data types.*
- typedef enum **\_tUeiDOPWMMode** tUeiDOPWMMode  
*Digital output PWM mode.*
- typedef enum **\_tUeiDOPWMOutputMode** tUeiDOPWMOutputMode  
*Digital output PWM output mode.*
- typedef enum **\_tUeiFlushAction** tUeiFlushAction  
*Flush actions.*
- typedef enum **\_tUeiCustomScaleType** tUeiCustomScaleType  
*Custom Scale type.*
- typedef enum **\_tUeiIRIGTimeCodeFormat** tUeiIRIGTimeCodeFormat  
*IRIG Time code format.*
- typedef enum **\_tUeiIRIGTimeKeeper1PPSSource** tUeiIRIGTimeKeeper1PPSSource  
*IRIG time keeper 1 PPS signal source.*
- typedef enum **\_tUeiIRIGDecoderInputType** tUeiIRIGDecoderInputType  
*Time decoder input.*
- typedef enum **\_tUeiIRIGTimeFormat** tUeiIRIGTimeFormat  
*IRIG time format type.*
- typedef enum **\_tUeiIRIGDOTTLSource** tUeiIRIGDOTTLSource  
*IRIG DO outputs source.*
- typedef enum **\_tUeiIRIGEventSource** tUeiIRIGEventSource  
*IRIG event module source.*
- typedef enum **\_tUeiHDLCPortPhysical** tUeiHDLCPortPhysical  
*HDLC port physical interface.*
- typedef enum **\_tUeiHDLCPortAbortSymbol** tUeiHDLCPortAbortSymbol  
*HDLC port abort symbol.*
- typedef enum **\_tUeiHDLCPortUnderrunAction** tUeiHDLCPortUnderrunAction  
*HDLC port underrun action.*
- typedef enum **\_tUeiHDLCPortEncoding** tUeiHDLCPortEncoding  
*HDLC port encoding.*

- typedef enum **\_tUeiHDLCPortClockSource** tUeiHDLCPortClockSource  
*HDLC port clock source.*
- typedef enum **\_tUeiHDLCPortCRCMode** tUeiHDLCPortCRCMode  
*HDLC port CRC mode.*
- typedef enum **\_tUeiHDLCPortFilterMode** tUeiHDLCPortFilterMode  
*HDLC port filter mode.*
- typedef enum **\_tUeiHDLCPortPreamble** tUeiHDLCPortPreamble  
*HDLC port preamble pattern.*
- typedef enum **\_tUeiHDLCPortPreambleSize** tUeiHDLCPortPreambleSize  
*HDLC port preamble size.*
- typedef enum **\_tUeiHDLCPortIdleCharacter** tUeiHDLCPortIdleCharacter  
*HDLC port idle character.*
- typedef enum **\_tUeiWatchDogCommand** tUeiWatchDogCommand  
*Watchdog command.*
- typedef enum **\_tUeiVRDataType** tUeiVRDataType  
*VR data message type.*
- typedef enum **\_tUeiVRMode** tUeiVRMode  
*Variable reluctance measurement mode.*
- typedef enum **\_tUeiVRZCMode** tUeiVRZCMode  
*Variable reluctance zero-crossing mode.*
- typedef enum **\_tUeiVRAPTMode** tUeiVRAPTMode  
*Variable reluctance adaptive peak threshold mode.*
- typedef enum **\_tUeiVRFIFOMode** tUeiVRFIFOMode  
*Variable reluctance FIFO mode.*
- typedef enum **\_tUeiVRDigitalSource** tUeiVRDigitalSource  
*Variable reluctance digital output source.*
- typedef enum **\_tUeiFeatureEnable** tUeiFeatureEnable  
*Specifies whether a feature is manually or automatically turned on or off.*
- typedef enum **\_tUeiEEPROMArea** tUeiEEPROMArea  
*EEPROM area.*
- typedef enum **\_tUeiSync1PPSMode** tUeiSync1PPSMode  
*1PPS synchronization mode*
- typedef enum **\_tUeiSync1PPSSource** tUeiSync1PPSSource  
*the source of the 1PPS sync clock*

- typedef enum **\_tUeiSyncLine** **tUeiSyncLine**  
*Backplane synchronization line.*
- typedef enum **\_tUeiSync1PPSOutput** **tUeiSync1PPSOutput**  
*the output of the 1PPS sync clock*
- typedef enum **\_tUeiSync1PPSDataType** **tUeiSync1PPSDataType**  
*1PPS status message type*
- typedef enum **\_tUeiSync1PPSTriggerOperation** **tUeiSync1PPSTriggerOperation**  
*1PPS action*
- typedef enum **\_tUeiCSDBDataType** **tUeiCSDBDataType**  
*CSDB data message type.*
- typedef enum **\_tUeiPTPState** **tUeiPTPState**  
*PTP states.*
- typedef enum **\_tUeiDMMMeasurementMode** **tUeiDMMMeasurementMode**  
*DMM measurement modes.*
- typedef enum **\_tUeiMeasurementUnits** **tUeiMeasurementUnits**  
*measurement units*
- typedef enum **\_tUeiDMMFIRCutoff** **tUeiDMMFIRCutoff**  
*DMM FIR cutoff frequency modes.*
- typedef enum **\_tUeiDMMZeroCrossingMode** **tUeiDMMZeroCrossingMode**  
*DMM zero crossing detection modes.*
- typedef enum **\_tUeiAOAuxCommand** **tUeiAOAuxCommand**  
*Auxiliary AO command.*
- typedef enum **\_tUeiMuxSyncOutputMode** **tUeiMuxSyncOutputMode**  
*MUX device synchronization output mode.*
- typedef enum **\_tUeiMUXMessageType** **tUeiMUXMessageType**  
*MUX message type.*
- typedef enum **\_tUeiMuxVoltage** **tUeiMuxVoltage**  
*MUX device voltage level.*
- typedef enum **\_tUeiMuxDmmMode** **tUeiMuxDmmMode**  
*MUX to DMM output select.*
- typedef enum **\_tUeiI2CPortSpeed** **tUeiI2CPortSpeed**  
*I2C port speed.*
- typedef enum **\_tUeiI2CTTLLevel** **tUeiI2CTTLLevel**

*I2C TTL level.*

- typedef enum **\_tUeiI2CSlaveAddressWidth** **tUeiI2CSlaveAddressWidth**  
*I2C slave addressing mode.*
- typedef enum **\_tUeiI2CMessageType** **tUeiI2CMessageType**  
*I2C message data types.*
- typedef enum **\_tUeiI2CCommand** **tUeiI2CCommand**  
*I2C commands.*
- typedef enum **\_tUeiI2CSlaveDataMode** **tUeiI2CSlaveDataMode**  
*I2C slave data modes.*
- typedef enum **\_tUeiI2CLoopback** **tUeiI2CLoopback**  
*I2C loopback modes.*
- typedef enum **\_tUeiI2CBusCode** **tUeiI2CBusCode**  
*Bus condition codes.*
- typedef enum **\_tUeiInitParameter** **tUeiInitParameter**  
*Init parameters.*

## Enumerations

- enum **\_tUeiAIChannelInputMode** {  
    **UeiAIChannelInputModeDifferential,**  
    **UeiAIChannelInputModeSingleEnded** }  
*AI input mode.*
- enum **\_tUeiAIChannelMuxPos** {  
    **UeiAIChannelMuxPosOff,**  
    **UeiAIChannelMuxPosAlt5V,**  
    **UeiAIChannelMuxPosIn5V** }  
*AI mux modes.*
- enum **\_tUeiAOWaveformType** {  
    **UeiAOWaveformTypeSine,**  
    **UeiAOWaveformTypePulse,**  
    **UeiAOWaveformTypeTriangle,**  
    **UeiAOWaveformTypeSawtooth,**  
    **UeiAOWaveformTypeCustom** }  
*AO waveform type.*
- enum **\_tUeiAOWaveformMode** {  
    **UeiAOWaveformModeDDS,**  
    **UeiAOWaveformModePLL** }



*AO waveform mode.*

- enum **\_tUeiAOWaveformXform** {  
    **UeiAOWaveformXformNone**,  
    **UeiAOWaveformXformMirror**,  
    **UeiAOWaveformXformInvert**,  
    **UeiAOWaveformXformMirrorAndInvert** }

*AO waveform transform.*

- enum **\_tUeiAOWaveformOffsetClockSource** {  
    **UeiAOWaveformOffsetClockSourceDIO0**,  
    **UeiAOWaveformOffsetClockSourceDIO1**,  
    **UeiAOWaveformOffsetClockSourceDAC**,  
    **UeiAOWaveformOffsetClockSourcePLL**,  
    **UeiAOWaveformOffsetClockSourceSW** }

*AO waveform offset DAC clock source.*

- enum **\_tUeiAOWaveformClockSource** {  
    **UeiAOWaveformClockSourceSYNC2**,  
    **UeiAOWaveformClockSourceSYNC0**,  
    **UeiAOWaveformClockSourceALT0**,  
    **UeiAOWaveformClockSourceTMR**,  
    **UeiAOWaveformClockSourceDIO0**,  
    **UeiAOWaveformClockSourcePLL**,  
    **UeiAOWaveformClockSourceSW** }

*AO waveform main clock source.*

- enum **\_tUeiAOWaveformClockSync** {  
    **UeiAOWaveformClockRouteNone**,  
    **UeiAOWaveformClockRouteDIO1ToTrgOut**,  
    **UeiAOWaveformClockRouteDIO0ToTrgOut**,  
    **UeiAOWaveformClockRoutePLLToTrgOut**,  
    **UeiAOWaveformClockRoutePLLToSYNC2**,  
    **UeiAOWaveformClockRoutePLLToSYNC0** }

*AO waveform clock synchronization.*

- enum **\_tUeiAOWaveformOffsetTriggerSource** {  
    **UeiAOWaveformOffsetTriggerSourceNone**,  
    **UeiAOWaveformOffsetTriggerSourceSYNC3**,  
    **UeiAOWaveformOffsetTriggerSourceSYNC1**,  
    **UeiAOWaveformOffsetTriggerSourceALT0**,  
    **UeiAOWaveformOffsetTriggerSourceDIO1**,  
    **UeiAOWaveformOffsetTriggerSourceSW** }

*AO waveform offset DAC trigger source.*

- enum **\_tUeiAOWaveformTriggerSource** {  
    **UeiAOWaveformTriggerSourceNone**,  
    **UeiAOWaveformTriggerSourceCH0**,  
    **UeiAOWaveformTriggerSourceSYNC3**,  
    **UeiAOWaveformTriggerSourceSYNC1**,  
    **UeiAOWaveformTriggerSourceALT0**,  
    **UeiAOWaveformTriggerSourceDIO1**,  
    **UeiAOWaveformTriggerSourceSW** }

*AO waveform main DAC trigger source.*

- enum **\_tUeiAOWaveformCommandType** {  
    **UeiAOWaveformCommandShape**,  
    **UeiAOWaveformCommandSweep**,  
    **UeiAOWaveformCommandAWF** }

*AO waveform message type.*

- enum **\_tUeiAOWaveformSweepControl** {  
    **UeiAOWaveformSweepUpStart**,  
    **UeiAOWaveformSweepDownStart**,  
    **UeiAOWaveformSweepUpDownStart**,  
    **UeiAOWaveformSweepDownUpStart**,  
    **UeiAOWaveformSweepStop** }

*AO waveform sweep control.*

- enum **\_tUeiAODACMode** {  
    **UeiAODACModeDisconnected**,  
    **UeiAODACModeBothConnected**,  
    **UeiAODACModeAConnected**,  
    **UeiAODACModeBConnected** }

*DAC mode.*

- enum **\_tUeiAODiagChannel** {  
    **UeiAODiagnosticCurrent**,  
    **UeiAODiagnosticDACAVoltage**,  
    **UeiAODiagnosticDACBVoltage**,  
    **UeiAODiagnosticVoltage**,  
    **UeiAODiagnosticTemperature**,  
    **UeiAODiagnosticNone** }

*AO Diagnostic ADC channel.*

- enum **\_tUeiCounterMode** {  
    **UeiCounterModeCountEvents**,  
    **UeiCounterModeMeasurePulseWidth**,  
    **UeiCounterModeMeasurePeriod**,  
    **UeiCounterModeGeneratePulse**,  
    **UeiCounterModeGeneratePulseTrain**,  
    **UeiCounterModePulseWidthModulation**,  
    **UeiCounterModeQuadratureEncoder**,  
    **UeiCounterModeDirectionCounter**,  
    **UeiCounterModeTimedPeriodMeasurement**,  
    **UeiCounterModeBinCounting** }  
    *Counter/Timer mode.*
- enum **\_tUeiCounterSource** {  
    **UeiCounterSourceClock**,  
    **UeiCounterSourceClockDiv2**,  
    **UeiCounterSourceInput**,  
    **UeiCounterSourceCounter0Out**,  
    **UeiCounterSourceCounter1Out**,  
    **UeiCounterSourceCounter2Out** }  
    *Counter/Timer source.*
- enum **\_tUeiCounterGate** {  
    **UeiCounterGateInternal**,  
    **UeiCounterGateExternal** }  
    *Counter/Timer gate.*
- enum **\_tUeiCounterGateMode** {  
    **UeiCounterGateModeContinuous**,  
    **UeiCounterGateModeSingleShot** }  
    *Counter/Timer gate mode.*
- enum **\_tUeiCounterCaptureTimebase** {  
    **UeiCounterCaptureTimebase1x**,  
    **UeiCounterCaptureTimebase2x**,  
    **UeiCounterCaptureTimebaseSync0**,  
    **UeiCounterCaptureTimebaseSync1**,  
    **UeiCounterCaptureTimebaseSync2**,  
    **UeiCounterCaptureTimebaseSync3** }  
    *Counter/Timer measurement timebase.*

- enum **\_tUeiDigitalEdge** {  
    **UeiDigitalEdgeRising**,  
    **UeiDigitalEdgeFalling**,  
    **UeiDigitalEdgeBoth** }  
    *Digital Edge.*
- enum **\_tUeiDigitalInputMux** {  
    **UeiDigitalInputMuxTriState**,  
    **UeiDigitalInputMuxPullUp**,  
    **UeiDigitalInputMuxDiag** }  
    *Digital Input Mux.*
- enum **\_tUeiDigitalTermination** {  
    **UeiDigitalTerminationNone**,  
    **UeiDigitalTerminationPullUp**,  
    **UeiDigitalTerminationPullDown**,  
    **UeiDigitalTerminationPullUpPullDown** }  
    *Digital output termination.*
- enum **\_tUeiTimingDuration** {  
    **UeiTimingDurationContinuous**,  
    **UeiTimingDurationSingleShot** }  
    *Timing Duration.*
- enum **\_tUeiTimingMode** {  
    **UeiTimingModeSimpleIO**,  
    **UeiTimingModeBufferedIO**,  
    **UeiTimingModeChangeDetection**,  
    **UeiTimingModeTimeSequencing**,  
    **UeiTimingModeDirectDataMapping**,  
    **UeiTimingModeMessagingIO**,  
    **UeiTimingModeAsyncIO**,  
    **UeiTimingModeAsyncVMapIO**,  
    **UeiTimingModeVMapIO** }  
    *Timing mode.*
- enum **\_tUeiTimingClockSource** {  
    **UeiTimingClockSourceInternal**,  
    **UeiTimingClockSourceExternal**,  
    **UeiTimingClockSourceContinuous**,  
    **UeiTimingClockSourceSoftware**,  
    **UeiTimingClockSourceSlave**,  
    **UeiTimingClockSourceExternalDividedByCounter**,  
    **UeiTimingClockSourceSignal** }

*Clock source.*

- enum **\_tUeiSessionType** {  
    **UeiSessionTypeAI**,  
    **UeiSessionTypeAO**,  
    **UeiSessionTypeDI**,  
    **UeiSessionTypeDO**,  
    **UeiSessionTypeCI**,  
    **UeiSessionTypeCO**,  
    **UeiSessionTypeInfo**,  
    **UeiSessionTypeSerial**,  
    **UeiSessionTypeSynchronousSerial**,  
    **UeiSessionTypeCAN**,  
    **UeiSessionTypeARINC**,  
    **UeiSessionTypeMIL1553**,  
    **UeiSessionTypeIRIG**,  
    **UeiSessionTypeSync**,  
    **UeiSessionTypeDILineLevel**,  
    **UeiSessionTypeDOLineLevel**,  
    **UeiSessionTypeVR**,  
    **UeiSessionTypeCSDB**,  
    **UeiSessionTypeSSI**,  
    **UeiSessionTypeSPI**,  
    **UeiSessionTypeMUX**,  
    **UeiSessionTypeI2C**,  
    **UeiSessionTypeDiagnostic** }

*Session type.*

- enum **\_tUeiSessionState** {  
    **UeiSessionStateUnknown**,  
    **UeiSessionStateReserved**,  
    **UeiSessionStateConfigured**,  
    **UeiSessionStateRunning**,  
    **UeiSessionStateFinished** }

*Session state.*

- enum **\_tUeiEvent** {  
    **UeiEventFrameDone**,  
    **UeiEventBufferDone**,  
    **UeiEventError**,  
    **UeiEventDigitalIn**,  
    **UeiEventSessionDone**,  
    **UeiEventFIFOWatermark**,  
    **UeiEventPeriodicTimer** }

*Asynchronous event.*

- enum **\_tUeiTriggerSource** {  
    **UeiTriggerSourceImmediate,**  
    **UeiTriggerSourceSoftware,**  
    **UeiTriggerSourceExternal,**  
    **UeiTriggerSourceSignal,**  
    **UeiTriggerSourceNext1PPS,**  
    **UeiTriggerSourceSyncLine0,**  
    **UeiTriggerSourceSyncLine1,**  
    **UeiTriggerSourceSyncLine2,**  
    **UeiTriggerSourceSyncLine3 }**

*Trigger Source.*

- enum **\_tUeiTriggerCondition** {  
    **UeiTriggerConditionRising,**  
    **UeiTriggerConditionFalling }**

*Trigger Condition.*

- enum **\_tUeiTriggerAction** {  
    **UeiTriggerActionStartSession,**  
    **UeiTriggerActionStopSession,**  
    **UeiTriggerActionBuffer }**

*Trigger Action.*

- enum **\_tUeiDataStreamRelativeTo** {  
    **UeiDataStreamRelativeToCurrentPosition,**  
    **UeiDataStreamRelativeToMostRecentSample }**

*Buffer access reference.*

- enum **\_tUeiThermocoupleType** {  
    **UeiThermocoupleTypeE,**  
    **UeiThermocoupleTypeJ,**  
    **UeiThermocoupleTypeK,**  
    **UeiThermocoupleTypeR,**  
    **UeiThermocoupleTypeS,**  
    **UeiThermocoupleTypeT,**  
    **UeiThermocoupleTypeB,**  
    **UeiThermocoupleTypeN,**  
    **UeiThermocoupleTypeC }**

*Thermocouple types.*

- enum **\_tUeiColdJunctionCompensationType** {  
    **UeiCJCTYPEBuiltIn**,  
    **UeiCJCTYPEConstant**,  
    **UeiCJCTYPEResource** }

*Cold junction sensor type.*

- enum **\_tUeiTemperatureScale** {  
    **UeiTemperatureScaleCelsius**,  
    **UeiTemperatureScaleFahrenheit**,  
    **UeiTemperatureScaleKelvin**,  
    **UeiTemperatureScaleRankine** }

*Temperature scales.*

- enum **\_tUeiRTDType** {  
    **UeiRTDType3750**,  
    **UeiRTDType3850**,  
    **UeiRTDType3902**,  
    **UeiRTDType3911**,  
    **UeiRTDType3916**,  
    **UeiRTDType3920**,  
    **UeiRTDType3926**,  
    **UeiRTDType3928**,  
    **UeiRTDTypeCustom** }

*RTD sensor type.*

- enum **\_tUeiReferenceResistorType** {  
    **UeiRefResistorBuiltIn**,  
    **UeiRefResistorExternal** }

*Reference resistor type.*

- enum **\_tUeiStrainGageBridgeType** {  
    **UeiStrainGageQuarterBridgeI**,  
    **UeiStrainGageQuarterBridgeII**,  
    **UeiStrainGageHalfBridgeI**,  
    **UeiStrainGageHalfBridgeII**,  
    **UeiStrainGageFullBridgeI**,  
    **UeiStrainGageFullBridgeII**,  
    **UeiStrainGageFullBridgeIII** }

*Strain gage bridge configurations.*

- enum **\_tUeiSensorBridgeType** {  
    **UeiSensorQuarterBridge**,  
    **UeiSensorHalfBridge**,  
    **UeiSensorFullBridge**,  
    **UeiSensorNoBridge** }

*Sensor bridge configurations.*

- enum **\_tUeiMeasurementType** {  
    **UeiMeasurementVoltage**,  
    **UeiMeasurementThermocouple**,  
    **UeiMeasurementStrainGage**,  
    **UeiMeasurementVoltageWithExcitation**,  
    **UeiMeasurementRTD**,  
    **UeiMeasurementResistance**,  
    **UeiMeasurementAccelerometer**,  
    **UeiMeasurementLVDT**,  
    **UeiMeasurementSynchroResolver**,  
    **UeiMeasurementCurrent** }

*Measurement type.*

- enum **\_tUeiOSType** {  
    **UeiOSWindows**,  
    **UeiOSLinux**,  
    **UeiOSPharlapEts**,  
    **UeiOSMacOS** }

*OS Type.*

- enum **\_tUeiSerialPortMode** {  
    **UeiSerialModeRS232**,  
    **UeiSerialModeRS485HalfDuplex**,  
    **UeiSerialModeRS485FullDuplex** }

*Serial port mode.*

- enum **\_tUeiSerialPortSpeed** {  
    **UeiSerialBitsPerSecond110**,  
    **UeiSerialBitsPerSecond300**,  
    **UeiSerialBitsPerSecond600**,  
    **UeiSerialBitsPerSecond1200**,  
    **UeiSerialBitsPerSecond2400**,  
    **UeiSerialBitsPerSecond4800**,  
    **UeiSerialBitsPerSecond9600**,  
    **UeiSerialBitsPerSecond14400**,  
    **UeiSerialBitsPerSecond19200**,  
    **UeiSerialBitsPerSecond28800**,  
    **UeiSerialBitsPerSecond38400**,  
    **UeiSerialBitsPerSecond57600**,  
    **UeiSerialBitsPerSecond115200**,  
    **UeiSerialBitsPerSecond128000**,



**UeiSerialBitsPerSecond250000,**  
**UeiSerialBitsPerSecond256000,**  
**UeiSerialBitsPerSecond1000000,**  
**UeiSerialBitsPerSecondCustom }**

*Serial port speed.*

- **enum \_tUeiSerialPortDataBits {**  
    **UeiSerialDataBits5,**  
    **UeiSerialDataBits6,**  
    **UeiSerialDataBits7,**  
    **UeiSerialDataBits8 }**

*Serial port number of data bits per character frame.*

- **enum \_tUeiSerialPortParity {**  
    **UeiSerialParityNone,**  
    **UeiSerialParityOdd,**  
    **UeiSerialParityEven,**  
    **UeiSerialParityMark,**  
    **UeiSerialParitySpace }**

*Serial port parity.*

- **enum \_tUeiSerialPortStopBits {**  
    **UeiSerialStopBits1,**  
    **UeiSerialStopBits1\_5,**  
    **UeiSerialStopBits2 }**

*Serial port number of stop bits.*

- **enum \_tUeiSerialPortFlowControl {**  
    **UeiSerialFlowControlNone,**  
    **UeiSerialFlowControlRtsCts,**  
    **UeiSerialFlowControlXonXoff }**

*Serial port flow control setting.*

- **enum \_tUeiSerialPortMinorFrameMode {**  
    **UeiSerialMinorFrameModeFixedLength,**  
    **UeiSerialMinorFrameModeZeroChar,**  
    **UeiSerialMinorFrameModeVariableLength }**

*Minor frame delay mode.*

- **enum \_tUeiSerialReadDataType {**  
    **UeiSerialReadDataTypeNoTimestamp = 0,**  
    **UeiSerialReadDataTypeTimestamp = 1 }**

*CUeiSerialReader data types.*

- enum **\_tUeiCANPortSpeed** {  
    **UeiCANBitsPerSecond10K**,  
    **UeiCANBitsPerSecond20K**,  
    **UeiCANBitsPerSecond50K**,  
    **UeiCANBitsPerSecond100K**,  
    **UeiCANBitsPerSecond125K**,  
    **UeiCANBitsPerSecond250K**,  
    **UeiCANBitsPerSecond500K**,  
    **UeiCANBitsPerSecond800K**,  
    **UeiCANBitsPerSecond1M** }  
    *CAN port speed.*
- enum **\_tUeiCANFrameFormat** {  
    **UeiCANFrameBasic**,  
    **UeiCANFrameExtended** }  
    *CAN frame format.*
- enum **\_tUeiCANFrameType** {  
    **UeiCANFrameTypeData**,  
    **UeiCANFrameTypeRemote**,  
    **UeiCANFrameTypeError** }  
    *CAN frame type.*
- enum **\_tUeiCANPortMode** {  
    **UeiCANPortModeNormal**,  
    **UeiCANPortModePassive** }  
    *CAN operation mode.*
- enum **\_tUeiWheatstoneBridgeBranch** {  
    **UeiWheatstoneBridgeR1**,  
    **UeiWheatstoneBridgeR2**,  
    **UeiWheatstoneBridgeR3**,  
    **UeiWheatstoneBridgeR4** }  
    *Wheatstone bridge branches.*
- enum **\_tUeiSignalSource** {  
    **UeiSignalStartTrigger**,  
    **UeiSignalStopTrigger**,  
    **UeiSignalScanClock**,  
    **UeiSignalConvertClock**,  
    **UeiSignalBackplane**,  
    **UeiSignalSoftware**,  
    **UeiSignalExternal**,  
    **UeiSignalPLL**,  
    **UeiSignalSync1PPS** }

*The source of a synchronization signal.*

- enum **\_tUeiWiringScheme** {  
    **UeiTwoWires**,  
    **UeiFourWires**,  
    **UeiSixWires**,  
    **UeiThreeWires** }

*Sensor with excitation wiring schemes.*

- enum **\_tUeiARINCPortSpeed** {  
    **UeiARINCBitsPerSecond12500**,  
    **UeiARINCBitsPerSecond100000** }

*ARINC port speed.*

- enum **\_tUeiARINCPortParity** {  
    **UeiARINCParityNone**,  
    **UeiARINCParityOdd**,  
    **UeiARINCParityEven** }

*ARINC port parity.*

- enum **\_tUeiARINCPortFrameCountingMode** {  
    **UeiARINCFrameCountAll**,  
    **UeiARINCFrameCountGood**,  
    **UeiARINCFrameCountFIFO**,  
    **UeiARINCFrameCountTrigger**,  
    **UeiARINCFrameParityError** }

*ARINC port frame counting mode.*

- enum **\_tUeiARINCMessageType** {  
    **UeiARINCMessageTypeWord**,  
    **UeiARINCMessageTypeScheduledWord**,  
    **UeiARINCMessageTypePauseScheduler**,  
    **UeiARINCMessageTypeResumeScheduler**,  
    **UeiARINCMessageTypeSetMajorMinorActivePage** }

*ARINC message type.*

- enum **\_tUeiARINCSchedulerType** {  
    **UeiARINCSchedulerTypeNormal**,  
    **UeiARINCSchedulerTypeFramed**,  
    **UeiARINCSchedulerTypeMajorMinorFrame** }

*ARINC scheduler type.*

- enum **\_tUeiMIL1553FilterType** {  
    **UeiMIL1553FilterByRt**,  
    **UeiMIL1553FilterByRtSa**,  
    **UeiMIL1553FilterByRtSaSize**,  
    **UeiMIL1553FilterValidationEntry** }  
    *1553 filter setting*
- enum **\_tUeiMIL1553PortCoupling** {  
    **UeiMIL1553CouplingDisconnected**,  
    **UeiMIL1553CouplingTransformer**,  
    **UeiMIL1553CouplingLocalStub**,  
    **UeiMIL1553CouplingDirect** }  
    *1553 port coupling*
- enum **\_tUeiMIL1553PortOpMode** {  
    **UeiMIL1553OpModeBusMonitor**,  
    **UeiMIL1553OpModeRemoteTerminal**,  
    **UeiMIL1553OpModeBusController**,  
    **UeiMIL1553OpModeARINC708** }  
    *1553 port operating mode*
- enum **\_tUeiMIL1553PortActiveBus** {  
    **UeiMIL1553OpModeBusA**,  
    **UeiMIL1553OpModeBusB**,  
    **UeiMIL1553OpModeBusBoth** }  
    *1553 port bus*
- enum **\_tUeiMIL1553Endian** {  
    **UeiMIL1553SmallEndian**,  
    **UeiMIL1553BigEndian** }  
    *1553 endian (ARINC-708 model only)*
- enum **\_tUeiMIL1553BCMajorFlags** {  
    **UeiMIL1553MjLink** = (1L<<9),  
    **UeiMIL1553MjEnable** = (1L<<8),  
    **UeiMIL1553MjExecuteOnce** = (1L<<7),  
    **UeiMIL1553MjSendMessage** = (1L<<6),  
    **UeiMIL1553MjSwapEnabled** = (1L<<5),  
    **UeiMIL1553MjDoneOnce** = (1L<<4) }  
    *1553 major frame flags*

- enum `_tUeiMIL1553BCMinorFlags` {  
    `UeiMIL1553MnEnable` = (1L<<8),  
    `UeiMIL1553MnExecuteOnce` = (1L<<8)+(1L<<7),  
    `UeiMIL1553MnCurrentBusB` = (1L<<6),  
    `UeiMIL1553MnRTRecovered` = (1L<<5),  
    `UeiMIL1553MnNDoneOnce` = (1L<<4),  
    `UeiMIL1553MnExecError` = (1L<<3) }  
    *1553 minor frame flags*

- enum `_tUeiMIL1553CommandType` {  
    `UeiMIL1553CmdBCRT`,  
    `UeiMIL1553CmdRTBC`,  
    `UeiMIL1553CmdRTRT`,  
    `UeiMIL1553CmdModeTxNoData`,  
    `UeiMIL1553CmdModeTxWithData`,  
    `UeiMIL1553CmdModeRxWithData`,  
    `UeiMIL1553CmdBCRTBroadcast`,  
    `UeiMIL1553CmdRTRTBroadcast`,  
    `UeiMIL1553CmdModeTxNoDataBroadcast`,  
    `UeiMIL1553CmdModeRxWithDataBroadcast` }  
    *1553 commands*

- enum `_tUeiMIL1553RTControlType` {  
    `UeiMIL1553Disable`,  
    `UeiMIL1553Enable`,  
    `UeiMIL1553EnableMask`,  
    `UeiMIL1553RTSetRtBcBlock`,  
    `UeiMIL1553RTSetBcRtBlock`,  
    `UeiMIL1553RTSetValid`,  
    `UeiMIL1553RTResponseTiming` }  
    *1553 control command*

- enum `_tUeiMIL1553BCRetryType` {  
    `UeiMIL1553BCR_IRT` = (1L<<14),  
    `UeiMIL1553BCR_RUS` = (1L<<13),  
    `UeiMIL1553BCR_RUD` = (1L<<12),  
    `UeiMIL1553BCR_RWB` = (1L<<11),  
    `UeiMIL1553BCR_RIS` = (1L<<10),  
    `UeiMIL1553BCR_RBB` = (1L<<9),  
    `UeiMIL1553BCR_RTE` = (1L<<8),  
    `UeiMIL1553BCR_RWC` = (1L<<7),  
    `UeiMIL1553BCR_RE` = (1L<<6),

```

UeiMIL1553BCR_RNR = (1L<<5),
UeiMIL1553BCR_ERE = (1L<<4),
UeiMIL1553BCR_ESR = (1L<<3) }

```

*1553 commands*

- enum `_tUeiMIL1553BCFrameType` {  
`UeiMIL1553BCFrameUndef`,  
`UeiMIL1553BCFrameMajor`,  
`UeiMIL1553BCFrameMinor` }

*1553 BC frame type*

- enum `_tUeiMIL1553ModeCommandTypes` {  
`UeiMIL1553ModeDynamicBusControl` = 0x0,  
`UeiMIL1553ModeSynchronize` = 0x1,  
`UeiMIL1553ModeTransmitStatusWord` = 0x2,  
`UeiMIL1553ModeStartSelfTest` = 0x3,  
`UeiMIL1553ModeTxShutdown` = 0x4,  
`UeiMIL1553ModeTxShutdownOver` = 0x5,  
`UeiMIL1553ModeInhTerminalFlag` = 0x6,  
`UeiMIL1553ModeInhTerminalFlagOver` = 0x7,  
`UeiMIL1553ModeResetRt` = 0x8,  
`UeiMIL1553ModeTxVectorWord` = 0x10,  
`UeiMIL1553ModeSynchronizeData` = 0x11,  
`UeiMIL1553ModeTxLastCommand` = 0x12,  
`UeiMIL1553ModeTxBITWord` = 0x13,  
`UeiMIL1553ModeSelectedTxShutdown` = 0x14,  
`UeiMIL1553ModeOverrideTxShutdown` = 0x15 }

*1553 mode command codes*

- enum `_tUeiMIL1553FrameType` {  
`UeiMIL1553FrameTypeRtData`,  
`UeiMIL1553FrameTypeBusWriter`,  
`UeiMIL1553FrameTypeBusMon`,  
`UeiMIL1553FrameTypeBusMonCmd`,  
`UeiMIL1553FrameTypeRtStatusData`,  
`UeiMIL1553FrameTypeRtStatusLast`,  
`UeiMIL1553FrameTypeRtParameters`,  
`UeiMIL1553FrameTypeRtControlData`,  
`UeiMIL1553FrameTypeError`,  
`UeiMIL1553FrameTypeBCCBData`,  
`UeiMIL1553FrameTypeBCCBStatus`,  
`UeiMIL1553BCSchedFrame`,

```
UeiMIL1553BCControlFrame,  
UeiMIL1553BCStatusFrame,  
UeiMIL1553FrameTypeA708Data,  
UeiMIL1553FrameTypeA708Control,  
UeiMIL1553FrameTypeGeneric = 100 }
```

*MIL-1553 frame type.*

- enum \_tUeiMIL1553BCOps {  
    UeiMIL1553BcOpDisable,  
    UeiMIL1553BcOpEnable,  
    UeiMIL1553BcOpStepMj,  
    UeiMIL1553BcOpStepMn,  
    UeiMIL1553BcOpGoto,  
    UeiMIL1553BcOpMnSelect,  
    UeiMIL1553BcOpMjSwap }

*1553 BC operations*

- enum \_tUeiMIL1553BCGotoOps {  
    UeiMIL1553GotoBcbNoret = 0,  
    UeiMIL1553GotoMnNoret,  
    UeiMIL1553GotoBcbBcb,  
    UeiMIL1553GotoMnBCB,  
    UeiMIL1553GotoBcbMn,  
    UeiMIL1553GotoMnMn }

*1553 BC GoTo command types*

- enum \_tUeiMIL1553A708Ops {  
    UeiMIL1553A708OpDisable,  
    UeiMIL1553A708OpEnable,  
    UeiMIL1553A708FIFODisable,  
    UeiMIL1553A708FIFOEnable,  
    UeiMIL1553A708FIFOClear }

*ARINC-708 operations.*

- enum \_tUeiLogFileFormat {  
    UeiLogFileCSV,  
    UeiLogFileBinary }

*Log file format.*

- enum \_tUeiCoupling {  
    UeiCouplingDC,  
    UeiCouplingAC,  
    UeiCouplingAC\_1Hz,  
    UeiCouplingAC\_100mHz }

*Capacitive coupling.*

- enum **\_tUeiLVDTWiringScheme** {  
    **UeiLVDTFourWires**,  
    **UeiLVDTFiveWires** }  
    *LVDT/RVDT excitation wiring schemes.*
- enum **\_tUeiQuadratureDecodingType** {  
    **UeiQuadratureDecodingType1x**,  
    **UeiQuadratureDecodingType2x**,  
    **UeiQuadratureDecodingType4x** }  
    *Quadrature decoding type.*
- enum **\_tUeiQuadratureZeroIndexPhase** {  
    **UeiQuadratureZeroIndexPhaseZHigh**,  
    **UeiQuadratureZeroIndexPhaseALowBLow**,  
    **UeiQuadratureZeroIndexPhaseALowBHigh**,  
    **UeiQuadratureZeroIndexPhaseAHighBLow**,  
    **UeiQuadratureZeroIndexPhaseAHighBHigh** }  
    *Z input phase.*
- enum **\_tUeiSynchroResolverMode** {  
    **UeiSynchroMode**,  
    **UeiResolverMode**,  
    **UeiSynchroZGroundMode** }  
    *Synchro/Resolver Mode.*
- enum **\_tUeiSynchroMessageType** {  
    **UeiSynchroMessageStageAngles**,  
    **UeiSynchroMessageUpdate** }  
    *Synchro/Resolver message data types.*
- enum **\_tUeiDOPWMMode** {  
    **UeiDOPWMDisabled**,  
    **UeiDOPWMSoftStart**,  
    **UeiDOPWMSoftStop**,  
    **UeiDOPWMSoftBoth**,  
    **UeiDOPWMContinuous**,  
    **UeiDOPWMGated** }  
    *Digital output PWM mode.*
- enum **\_tUeiDOPWMOutputMode** {  
    **UeiDOPWMOutputPush**,  
    **UeiDOPWMOutputPull**,  
    **UeiDOPWMOutputPushPull**,  
    **UeiDOPWMOutputOff** }



*Digital output PWM output mode.*

- enum **\_tUeiFlushAction** {  
    **UeiFlushReadBuffer** = 0x01,  
    **UeiFlushDiscardReadBuffer** = 0x02,  
    **UeiFlushWriteBuffer** = 0x04,  
    **UeiFlushDiscardWriteBuffer** = 0x08 }

*Flush actions.*

- enum **\_tUeiCustomScaleType** {  
    **UeiCustomScaleNone**,  
    **UeiCustomScaleLinear**,  
    **UeiCustomScalePolynomial**,  
    **UeiCustomScaleTable** }

*Custom Scale type.*

- enum **\_tUeiIRIGTimeCodeFormat** {  
    **UeiIRIGTimeCodeFormatA**,  
    **UeiIRIGTimeCodeFormatB**,  
    **UeiIRIGTimeCodeFormatD\_100Hz**,  
    **UeiIRIGTimeCodeFormatD\_1000Hz**,  
    **UeiIRIGTimeCodeFormatE\_100Hz**,  
    **UeiIRIGTimeCodeFormatE\_1000Hz**,  
    **UeiIRIGTimeCodeFormatG**,  
    **UeiIRIGTimeCodeFormatH\_100Hz**,  
    **UeiIRIGTimeCodeFormatH\_1000Hz** }

*IRIG Time code format.*

- enum **\_tUeiIRIGTimeKeeper1PPSSource** {  
    **UeiIRIG1PPSInternal**,  
    **UeiIRIG1PPSInputTimeCode**,  
    **UeiIRIG1PPSGPS**,  
    **UeiIRIG1PPSRFin**,  
    **UeiIRIG1PPSEExternalTTL0**,  
    **UeiIRIG1PPSEExternalTTL1**,  
    **UeiIRIG1PPSEExternalTTL2**,  
    **UeiIRIG1PPSEExternalTTL3**,  
    **UeiIRIG1PPSEExternalSync0**,  
    **UeiIRIG1PPSEExternalSync1**,  
    **UeiIRIG1PPSEExternalSync2**,  
    **UeiIRIG1PPSEExternalSync3** }

*IRIG time keeper 1 PPS signal source.*

- enum `_tUeiIRIGDecoderInputType` {  
    `UeiIRIGDecoderInputAM`,  
    `UeiIRIGDecoderInputManchesterRF0`,  
    `UeiIRIGDecoderInputManchesterRF1`,  
    `UeiIRIGDecoderInputManchesterIO0`,  
    `UeiIRIGDecoderInputManchesterIO1`,  
    `UeiIRIGDecoderInputNRZRF0`,  
    `UeiIRIGDecoderInputNRZRF1`,  
    `UeiIRIGDecoderInputNRZIO0`,  
    `UeiIRIGDecoderInputNRZIO1`,  
    `UeiIRIGDecoderInputGPS` }  
    *Time decoder input.*
- enum `_tUeiIRIGTimeFormat` {  
    `UeiIRIGBCDTime`,  
    `UeiIRIGSBSTime`,  
    `UeiIRIGANSITime`,  
    `UeiIRIGGPSTime`,  
    `UeiIRIGTREG`,  
    `UeiIRIGTimeCode`,  
    `UeiIRIGSecondsSinceUnixEpochTime` }  
    *IRIG time format type.*
- enum `_tUeiIRIGDOTTLSource` {  
    `UeiIRIGDOTTLAMtoNRZ`,  
    `UeiIRIGDOTTLGPSFixValid`,  
    `UeiIRIGDOTTLGPSAntennaShorted`,  
    `UeiIRIGDOTTLGPSAntennaOK`,  
    `UeiIRIGDOTTLGPSTxD1`,  
    `UeiIRIGDOTTLGPSTxD0`,  
    `UeiIRIGDOTTLManchesterIItoNRZ`,  
    `UeiIRIGDOTTLSYNC3`,  
    `UeiIRIGDOTTLSYNC2`,  
    `UeiIRIGDOTTLSYNC1`,  
    `UeiIRIGDOTTLSYNC0`,  
    `UeiIRIGDOTTLOutputCarrierFrequency`,  
    `UeiIRIGDOTTLPLLFrequency`,  
    `UeiIRIGDOTTLPrecision10MHZ`,  
    `UeiIRIGDOTTLPrecision5MHZ`,  
    `UeiIRIGDOTTLPrecision1MHZ`,  
    `UeiIRIGDOTTLNRZStartStrobe`,  
    `UeiIRIGDOTTLManchesterIITimeCode`,

```

    UeiIRIGDOTTLNRZTimeCode,
    UeiIRIGDOTTLGPS1PPS,
    UeiIRIGDOTTL1PPH,
    UeiIRIGDOTTL1PPM,
    UeiIRIGDOTTL1PPS,
    UeiIRIGDOTTL0_1S,
    UeiIRIGDOTTL0_01S,
    UeiIRIGDOTTL1uS,
    UeiIRIGDOTTLLogic1,
    UeiIRIGDOTTLLogic0 ,
    UeiIRIGDOTTLEventChannel1,
    UeiIRIGDOTTLEventChannel2,
    UeiIRIGDOTTLEventChannel3 }

```

*IRIG DO outputs source.*

- enum \_tUeiIRIGEventSource { ,
 

```

        UeiDaqIRIGEventSYNC1,
        UeiDaqIRIGEventSYNC2,
        UeiDaqIRIGEventSYNC3,
        UeiDaqIRIGEvent1PPS,
        UeiDaqIRIGEventEXTT,
        UeiDaqIRIGEventEINV,
        UeiDaqIRIGEventTTL0,
        UeiDaqIRIGEventTTL1,
        UeiDaqIRIGEventTTL2,
        UeiDaqIRIGEventTTL3 }

```

*IRIG event module source.*

- enum \_tUeiHDLCPortPhysical {
 

```

        UeiHDLCPortRS232,
        UeiHDLCPortRS485,
        UeiHDLCPortRS422,
        UeiHDLCPortV35 }

```

*HDLC port physical interface.*

- enum \_tUeiHDLCPortAbortSymbol {
 

```

        UeiHDLCPortAbort7,
        UeiHDLCPortAbort15 }

```

*HDLC port abort symbol.*

- enum \_tUeiHDLCPortUnderrunAction {
 

```

        UeiHDLCPortUnderrunFinish,
        UeiHDLCPortUnderrunFlags }

```

*HDLC port underrun action.*

- enum **\_tUeiHDLCPortEncoding** {  
    **UeiHDLCPortEncodingNRZ,**  
    **UeiHDLCPortEncodingNRZB,**  
    **UeiHDLCPortEncodingNRZI,**  
    **UeiHDLCPortEncodingNRZIMark,**  
    **UeiHDLCPortEncodingNRZISpace,**  
    **UeiHDLCPortEncodingBiphaseMark,**  
    **UeiHDLCPortEncodingBiphaseSpace,**  
    **UeiHDLCPortEncodingBiphaseLevel,**  
    **UeiHDLCPortEncodingBiphaseDiff }**

*HDLC port encoding.*

- enum **\_tUeiHDLCPortClockSource** {  
    **UeiHDLCPortClockExternalPin,**  
    **UeiHDLCPortClockBRG,**  
    **UeiHDLCPortClockDPLL,**  
    **UeiHDLCPortClockDPLLDiv8,**  
    **UeiHDLCPortClockDPLLDiv16,**  
    **UeiHDLCPortClockDPLLSRCBRG }**

*HDLC port clock source.*

- enum **\_tUeiHDLCPortCRCMode** {  
    **UeiHDLCPortCRCNone,**  
    **UeiHDLCPortCRCUser,**  
    **UeiHDLCPortCRC16CCITT,**  
    **UeiHDLCPortCRC16,**  
    **UeiHDLCPortCRC32 }**

*HDLC port CRC mode.*

- enum **\_tUeiHDLCPortFilterMode** {  
    **UeiHDLCPortFilterNone,**  
    **UeiHDLCPortFilterA16,**  
    **UeiHDLCPortFilterA24,**  
    **UeiHDLCPortFilterA32,**  
    **UeiHDLCPortFilterEALS,**  
    **UeiHDLCPortFilterEA24,**  
    **UeiHDLCPortFilterEAMS,**  
    **UeiHDLCPortFilterEAMS16 }**

*HDLC port filter mode.*

- enum **\_tUeiHDLCPortPreamble** {  
    **UeiHDLCPortPreambleNone**,  
    **UeiHDLCPortPreambleZero**,  
    **UeiHDLCPortPreambleOne**,  
    **UeiHDLCPortPreambleFlag**,  
    **UeiHDLCPortPreamble10**,  
    **UeiHDLCPortPreamble01** }  
    *HDLC port preamble pattern.*
- enum **\_tUeiHDLCPortPreambleSize** {  
    **UeiHDLCPortPreambleSize16**,  
    **UeiHDLCPortPreambleSize32**,  
    **UeiHDLCPortPreambleSize64** }  
    *HDLC port preamble size.*
- enum **\_tUeiHDLCPortIdleCharacter** {  
    **UeiHDLCPortIdleFlag**,  
    **UeiHDLCPortIdleZero**,  
    **UeiHDLCPortIdleOne**,  
    **UeiHDLCPortIdleMark**,  
    **UeiHDLCPortIdleSpace**,  
    **UeiHDLCPortIdleMS**,  
    **UeiHDLCPortIdle01** }  
    *HDLC port idle character.*
- enum **\_tUeiWatchDogCommand** {  
    **UeiWatchDogDisable**,  
    **UeiWatchDogEnableClearOnReceive**,  
    **UeiWatchDogEnableClearOnTransmit**,  
    **UeiWatchDogEnableClearOnCommand**,  
    **UeiWatchDogClearTimer** }  
    *Watchdog command.*
- enum **\_tUeiVRDataType** {  
    **UeiVRDataPositionVelocity**,  
    **UeiVRDataFifoPosition**,  
    **UeiVRDataADCFifo**,  
    **UeiVRDataADCStatus** }  
    *VR data message type.*
- enum **\_tUeiVRMode** {  
    **UeiVRModeDecoder**,  
    **UeiVRModeCounterTimed**,  
    **UeiVRModeCounterNPulses**,  
    **UeiVRModeCounterZPulse** }

*Variable reluctance measurement mode.*

- enum **\_tUeiVRZCMode** {  
    **UeiZCModeChip**,  
    **UeiZCModeLogic**,  
    **UeiZCModeFixed** }

*Variable reluctance zero-crossing mode.*

- enum **\_tUeiVRAPTMode** {  
    **UeiAPTModeChip**,  
    **UeiAPTModeLogic**,  
    **UeiAPTModeFixed**,  
    **UeiAPTModeTTL** }

*Variable reluctance adaptive peak threshold mode.*

- enum **\_tUeiVRFIFOMode** {  
    **UeiFIFOModeDisabled**,  
    **UeiFIFOModePosition**,  
    **UeiFIFOModePosAndTS** }

*Variable reluctance FIFO mode.*

- enum **\_tUeiVRDigitalSource** {  
    **UeiVRDigitalSourceDisable**,  
    **UeiVRDigitalSourceForceHigh**,  
    **UeiVRDigitalSourceForceLow**,  
    **UeiVRDigitalSourceZTooth7**,  
    **UeiVRDigitalSourceZTooth6**,  
    **UeiVRDigitalSourceZTooth5**,  
    **UeiVRDigitalSourceZTooth4**,  
    **UeiVRDigitalSourceZTooth3**,  
    **UeiVRDigitalSourceZTooth2**,  
    **UeiVRDigitalSourceZTooth1**,  
    **UeiVRDigitalSourceZTooth0**,  
    **UeiVRDigitalSourceNPulse7**,  
    **UeiVRDigitalSourceNPulse6**,  
    **UeiVRDigitalSourceNPulse5**,  
    **UeiVRDigitalSourceNPulse4**,  
    **UeiVRDigitalSourceNPulse3**,  
    **UeiVRDigitalSourceNPulse2**,  
    **UeiVRDigitalSourceNPulse1**,  
    **UeiVRDigitalSourceNPulse0** }

*Variable reluctance digital output source.*

- enum **\_tUeiFeatureEnable** {  
    **UeiFeatureDisabled**,  
    **UeiFeatureEnabled**,  
    **UeiFeatureAuto** }  
*Specifies whether a feature is manually or automatically turned on or off.*
- enum **\_tUeiEEPROMArea** {  
    **UeiEEPROMAreaCommon**,  
    **UeiEEPROMAreaCalibration**,  
    **UeiEEPROMAreaInitialization**,  
    **UeiEEPROMAreaOperation**,  
    **UeiEEPROMAreaShutdown**,  
    **UeiEEPROMAreaNames**,  
    **UeiEEPROMAreaWhole**,  
    **UeiEEPROMAreaFlags** }  
*EEPROM area.*
- enum **\_tUeiSync1PPSMode** {  
    **UeiSyncClock**,  
    **UeiSync1588**,  
    **UeiSyncNTP**,  
    **UeiSyncIRIG** }  
*1PPS synchronization mode*
- enum **\_tUeiSync1PPSSource** {  
    **UeiSync1PPSInternal**,  
    **UeiSync1PPSInput0**,  
    **UeiSync1PPSInput1** }  
*the source of the 1PPS sync clock*
- enum **\_tUeiSyncLine** {  
    **UeiSyncLine0**,  
    **UeiSyncLine1**,  
    **UeiSyncLine2**,  
    **UeiSyncLine3**,  
    **UeiSyncNone** }  
*Backplane synchronization line.*
- enum **\_tUeiSync1PPSOutput** {  
    **UeiSync1PPSNone**,  
    **UeiSync1PPSOutput0**,  
    **UeiSync1PPSOutput1** }  
*the output of the 1PPS sync clock*

- enum **\_tUeiSync1PPSDataType** {  
     **UeiSync1PPSDataFull**,  
     **UeiSync1PPSDataLocked**,  
     **UeiSync1PPSPTPStatus**,  
     **UeiSync1PPSPTPUTCTime** }  
     *1PPS status message type*
- enum **\_tUeiSync1PPSTriggerOperation** {  
     **UeiSync1PPSTriggerOnNextPPS**,  
     **UeiSync1PPSTriggerOnNextPPSBroadCast** }  
     *1PPS action*
- enum **\_tUeiCSDBDataType** {  
     **UeiCSDBDataFrame**,  
     **UeiCSDBDataMessageByIndex**,  
     **UeiCSDBDataMessageByAddress** }  
     *CSDB data message type.*
- enum **\_tUeiPTPState**  
     *PTP states.*
- enum **\_tUeiDMMMeasurementMode**  
     *DMM measurement modes.*
- enum **\_tUeiMeasurementUnits**  
     *measurement units*
- enum **\_tUeiDMMFIRCutoff** {  
     **UeiDMMFIROff**,  
     **UeiDMMFIR24Hz**,  
     **UeiDMMFIR50Hz**,  
     **UeiDMMFIR100Hz**,  
     **UeiDMMFIR1kHz** }  
     *DMM FIR cutoff frequency modes.*
- enum **\_tUeiDMMZeroCrossingMode** {  
     **UeiDMMZeroCrossingModeLevel**,  
     **UeiDMMZeroCrossingModeMinMax**,  
     **UeiDMMZeroCrossingModeRMS**,  
     **UeiDMMZeroCrossingModeDC** }  
     *DMM zero crossing detection modes.*
- enum **\_tUeiAOAuxCommand** {  
     **UeiAOAuxResetCircuitBreaker**,  
     **UeiAOAuxShortOpenCircuit** }



*Auxiliary AO command.*

- enum **\_tUeiMuxSyncOutputMode** {  
    **UeiMuxSyncOutputLogic0**,  
    **UeiMuxSyncOutputLogic1**,  
    **UeiMuxSyncOutputSyncLine0**,  
    **UeiMuxSyncOutputSyncLine1**,  
    **UeiMuxSyncOutputSyncLine2**,  
    **UeiMuxSyncOutputSyncLine3**,  
    **UeiMuxSyncOutputRelaysReadyPulse0**,  
    **UeiMuxSyncOutputRelaysReadyPulse1**,  
    **UeiMuxSyncOutputRelaysReadyLogic0**,  
    **UeiMuxSyncOutputRelaysReadyLogic1** }

*MUX device synchronization output mode.*

- enum **\_tUeiMUXMessageType**  
*MUX message type.*

- enum **\_tUeiMuxVoltage** {  
    **UeiMuxVoltage2\_42**,  
    **UeiMuxVoltage3\_3**,  
    **UeiMuxVoltage4\_2**,  
    **UeiMuxVoltage5\_1** }

*MUX device voltage level.*

- enum **\_tUeiMuxDmmMode**  
*MUX to DMM output select.*

- enum **\_tUeiI2CPortSpeed** {  
    **UeiI2CBitsPerSecond100K**,  
    **UeiI2CBitsPerSecond400K**,  
    **UeiI2CBitsPerSecond1M**,  
    **UeiI2CBitsPerSecondCustom** }

*I2C port speed.*

- enum **\_tUeiI2CTTLLevel** {  
    **UeiI2CTTLLevel3\_3V**,  
    **UeiI2CTTLLevel5V** }

*I2C TTL level.*

- enum **\_tUeiI2CSlaveAddressWidth** {  
    **UeiI2CSlaveAddress7bit**,  
    **UeiI2CSlaveAddress10bit** }

*I2C slave addressing mode.*

- enum `_tUeiI2CMessageType` {  
    `UeiI2CMessageSlaveWrite`,  
    `UeiI2CMessageMasterWrite`,  
    `UeiI2CMessageSlaveRead`,  
    `UeiI2CMessageMasterRead`,  
    `UeiI2CMessageMasterAvailInput`,  
    `UeiI2CMessageSlaveAvailInput`,  
    `UeiI2CMessageSlaveAvailOutput` }

*I2C message data types.*

- enum `_tUeiI2CCommand` {  
    `UeiI2CCommandWrite`,  
    `UeiI2CCommandRead`,  
    `UeiI2CCommandWriteRead` }

*I2C commands.*

- enum `_tUeiI2CSlaveDataMode` {  
    `UeiI2CSlaveDataModeFIFO`,  
    `UeiI2CSlaveDataModeRegister` }

*I2C slave data modes.*

- enum `_tUeiI2CLoopback` {  
    `UeiI2CLoopbackNone`,  
    `UeiI2CLoopbackRelay`,  
    `UeiI2CLoopbackFPGA` }

*I2C loopback modes.*

- enum `_tUeiI2CBusCode` {  
    `UeiI2CBusUnknown`,  
    `UeiI2CBusStart`,  
    `UeiI2CBusRestart`,  
    `UeiI2CBusStop`,  
    `UeiI2CBusAddressAck`,  
    `UeiI2CBusAddressNack`,  
    `UeiI2CBusDataAck`,  
    `UeiI2CBusDataNack`,  
    `UeiI2CBusAllData`,  
    `UeiI2CBusClockStretchError` }

*Bus condition codes.*

- enum `_tUeiInitParameter` {
  - `UeiInitParameterModelId,`
  - `UeiInitParameterModelOption,`
  - `UeiInitParameterIOMSerial,`
  - `UeiInitParameterIOMMfgDate,`
  - `UeiInitParameterIOMBaseFrequency,`
  - `UeiInitParameterTickSize,`
  - `UeiInitParameterPeriod,`
  - `UeiInitParameterWatchdogTimer,`
  - `UeiInitParameterTime,`
  - `UeiInitParameterOptions,`
  - `UeiInitParameterComDelay,`
  - `UeiInitParameterFWCT,`
  - `UeiInitParameterLayerId,`
  - `UeiInitParameterLayerOption,`
  - `UeiInitParameterLayerSerial,`
  - `UeiInitParameterEEPROMSize,`
  - `UeiInitParameterLayerMfgDate,`
  - `UeiInitParameterLayerCalDate,`
  - `UeiInitParameterLayerCalExpiration,`
  - `UeiInitParameterDQRev,`
  - `UeiInitParameterFWRev }`

*Init parameters.*

### 3.1.1 Detailed Description

Typedefs and constants use throughout the Ueidaq Framework

### 3.1.2 Typedef Documentation

#### 3.1.2.1 typedef enum `_tUeiAIChannelInputMode` `tUeiAIChannelInputMode`

Input modes for Analog input channels

#### 3.1.2.2 typedef enum `_tUeiAIChannelMuxPos` `tUeiAIChannelMuxPos`

Mux modes for AI self-test

#### 3.1.2.3 typedef enum `_tUeiAOAuxCommand` `tUeiAOAuxCommand`

AO sessions use those commands to control auxiliary features such as circuit breakers, short or open circuit simulations

**3.1.2.4 typedef enum \_tUeiAODACMode tUeiAODACMode**

Mode of the DAC connected to channel

**3.1.2.5 typedef enum \_tUeiAODiagChannel tUeiAODiagChannel**

The available diagnostic measurements for each AO channel

**3.1.2.6 typedef enum \_tUeiAOWaveformClockSource tUeiAOWaveformClockSource**

Clock used to pace main DAC

**3.1.2.7 typedef enum \_tUeiAOWaveformClockSync tUeiAOWaveformClockSync**

Specifies where a clock signal should be routed to synchronize with other channels and/or layers  
Route signal to TrgOut to synchronize multiple channels on the same AO-364 Route signal to Sync lines to synchronize multiple AO-364s Only valid for channel 0 on AO-364

**3.1.2.8 typedef enum \_tUeiAOWaveformCommandType tUeiAOWaveformCommandType**

AO waveform parameters are changed on the fly by sending commands to the AO session

**3.1.2.9 typedef enum \_tUeiAOWaveformMode tUeiAOWaveformMode**

Timing mode used to generate waveform.

**3.1.2.10 typedef enum \_tUeiAOWaveformOffsetClockSource tUeiAOWaveformOffsetClock-Source**

Clock used to pace offset DAC

**3.1.2.11 typedef enum \_tUeiAOWaveformOffsetTriggerSource tUeiAOWaveformOffset-TriggerSource**

source used to trigger a new period out of the offset DAC

**3.1.2.12 typedef enum \_tUeiAOWaveformSweepControl tUeiAOWaveformSweepControl**

Command used to control sweep operation

**3.1.2.13 typedef enum \_tUeiAOWaveformTriggerSource tUeiAOWaveformTriggerSource**

source used to trigger a new period out of the main DAC

**3.1.2.14 typedef enum \_tUeiAOWaveformType tUeiAOWaveformType**

Shape of the waveform to program on a waveform generation capable device

**3.1.2.15 typedef enum \_tUeiAOWaveformXform tUeiAOWaveformXform**

Transform applied to each waveform period

**3.1.2.16 typedef enum \_tUeiARINCMessageType tUeiARINCMessageType**

Specifies the type of message sent or received by the ARINC stream

**3.1.2.17 typedef enum \_tUeiARINCPortFrameCountingMode tUeiARINCPortFrame-CountingMode**

ARINC port frame counting mode

**3.1.2.18 typedef enum \_tUeiARINCPortParity tUeiARINCPortParity**

ARINC port parity

**3.1.2.19 typedef enum \_tUeiARINCPortSpeed tUeiARINCPortSpeed**

ARINC port speed

**3.1.2.20 typedef enum \_tUeiARINCSchedulerType tUeiARINCSchedulerType**

Specifies the type of scheduler used to emit scheduled words out of a given ARINC-429 port

**3.1.2.21 typedef enum \_tUeiCANFrameFormat tUeiCANFrameFormat**

CAN frame format

**3.1.2.22 typedef enum \_tUeiCANFrameType tUeiCANFrameType**

Specifies the type of CAN frame sent or received

**3.1.2.23 typedef enum \_tUeiCANPortMode tUeiCANPortMode**

CAN operation mode

**3.1.2.24 typedef enum \_tUeiCANPortSpeed tUeiCANPortSpeed**

CAN port speed

**3.1.2.25 typedef enum \_tUeiColdJunctionCompensationType tUeiColdJunctionCompensationType**

Some terminal block connectors such as the DNA-STP-AIU include a built-in cold junction sensor. You can also provide your own.

**3.1.2.26 typedef enum \_tUeiCounterCaptureTimebase tUeiCounterCaptureTimebase**

timebase used measure period, frequency and pulse width

**3.1.2.27 typedef enum \_tUeiCounterGate tUeiCounterGate**

source of the gating signal

**3.1.2.28 typedef enum \_tUeiCounterGateMode tUeiCounterGateMode**

gating mode

**3.1.2.29 typedef enum \_tUeiCounterMode tUeiCounterMode**

Counter/Timer mode

**3.1.2.30 typedef enum \_tUeiCounterSource tUeiCounterSource**

Source of the clock signal or the signal to count

**3.1.2.31 typedef enum \_tUeiCoupling tUeiCoupling**

The type of coupling used to connect a signal to an analog input device

**3.1.2.32 typedef enum \_tUeiCSDBDataType tUeiCSDBDataType**

CSDB sessions can read/write entire frame or single message block

**3.1.2.33 typedef enum \_tUeiCustomScaleType tUeiCustomScaleType**

The type of custom scale to apply to a scaled input channel

**3.1.2.34 typedef enum \_tUeiDataStreamRelativeTo tUeiDataStreamRelativeTo**

Specifies what position to use as a reference in the framework's internal buffer

**3.1.2.35 typedef enum \_tUeiDigitalEdge tUeiDigitalEdge**

Edge of a digital pulse

**3.1.2.36 typedef enum \_tUeiDigitalInputMux tUeiDigitalInputMux**

Mode of the digital input mux installed on Industrial digital input devices.

**3.1.2.37 typedef enum \_tUeiDigitalTermination tUeiDigitalTermination**

specified termination resistor applied to a digital output

**3.1.2.38 typedef enum \_tUeiDMMMeasurementMode tUeiDMMMeasurementMode**

the modes of measurement for a DMM device

**3.1.2.39 typedef enum \_tUeiDOPWMMode tUeiDOPWMMode**

Specifies the PWM mode for DO channels that support the capability With PWM mode you can replace the rising and falling edges with a pulse train to allow for soft start and/or stop

**3.1.2.40 typedef enum \_tUeiDOPWMOutputMode tUeiDOPWMOutputMode**

specifies if PWM is enabled on low size, high size or both sides of the FET This setting is only valid for digital outputlines based on FET

**3.1.2.41 typedef enum \_tUeiEEPROMArea tUeiEEPROMArea**

Specifies the area to read/write in EEPROM

**3.1.2.42 typedef enum \_tUeiEvent tUeiEvent**

Asynchronous event

**Examples:**

**AnalogInBufferedAsync.cpp**, and **AnalogOutBufferedAsync.cpp**.

**3.1.2.43 typedef enum \_tUeiFeatureEnable tUeiFeatureEnable**

Manual mode lets you turn on or off a feature from your code Automatic mode controls the feature from a setting saved in EEPROM

**3.1.2.44 typedef enum \_tUeiFlushAction tUeiFlushAction**

Specifies how to flush a messaging port (serial, CAN, ARINC, MIL-1553)

**3.1.2.45 typedef enum \_tUeiHDLCPortAbortSymbol tUeiHDLCPortAbortSymbol**

Symbol used to abort HDLC transmission

**3.1.2.46 typedef enum \_tUeiHDLCPortClockSource tUeiHDLCPortClockSource**

clock source used to synchronize transmit and or receive lines

**3.1.2.47 typedef enum \_tUeiHDLCPortCRCMode tUeiHDLCPortCRCMode**

Algorithm used to calculate the CRC

**3.1.2.48 typedef enum \_tUeiHDLCPortEncoding tUeiHDLCPortEncoding**

HDLC port encoding

**3.1.2.49 typedef enum \_tUeiHDLCPortFilterMode tUeiHDLCPortFilterMode**

filter mode

**3.1.2.50 typedef enum \_tUeiHDLCPortIdleCharacter tUeiHDLCPortIdleCharacter**

HDLC port idle character

**3.1.2.51 typedef enum \_tUeiHDLCPortPhysical tUeiHDLCPortPhysical**

HDLC port physical interface

**3.1.2.52 typedef enum \_tUeiHDLCPortPreamble tUeiHDLCPortPreamble**

HDLC port preamble pattern

**3.1.2.53 typedef enum \_tUeiHDLCPortPreambleSize tUeiHDLCPortPreambleSize**

HDLC port preamble size

**3.1.2.54 typedef enum \_tUeiHDLCPortUnderrunAction tUeiHDLCPortUnderrunAction**

Action to take when underrun condition is detected

**3.1.2.55 typedef enum \_tUeiI2CBusCode tUeiI2CBusCode**

Bus condition codes

**3.1.2.56 typedef enum \_tUeiI2CCommand tUeiI2CCommand**

I2C commands



**3.1.2.57 typedef enum \_tUeiI2CLoopback tUeiI2CLoopback**

I2C loopback modes

**3.1.2.58 typedef enum \_tUeiI2CMessageType tUeiI2CMessageType**

I2C message data types

**3.1.2.59 typedef enum \_tUeiI2CSlaveDataMode tUeiI2CSlaveDataMode**

I2C slave data modes

**3.1.2.60 typedef enum \_tUeiInitParameter tUeiInitParameter**

Specifies the parameter to read/write

**3.1.2.61 typedef enum \_tUeiIRIGDecoderInputType tUeiIRIGDecoderInputType**

The type of signal connected to time decoder input

**3.1.2.62 typedef enum \_tUeiIRIGDOTTLSource tUeiIRIGDOTTLSource**

Specifies the source that drives an IRIG TTL output

**3.1.2.63 typedef enum \_tUeiIRIGEventSource tUeiIRIGEventSource**

Specifies the source that drives the event module

**3.1.2.64 typedef enum \_tUeiIRIGTimeCodeFormat tUeiIRIGTimeCodeFormat**

The time code format used by the time coder and the time decoder

**3.1.2.65 typedef enum \_tUeiIRIGTimeFormat tUeiIRIGTimeFormat**

Specifies the format used to send/receive time to/from the IRIG device

**3.1.2.66 typedef enum \_tUeiIRIGTimeKeeper1PPSSource tUeiIRIGTimeKeeper1PPSSource**

The source of the incoming 1 PPS signal used to keep time

**3.1.2.67 typedef enum \_tUeiLogFileFormat tUeiLogFileFormat**

The format for logging acquired data to disk

**3.1.2.68 typedef enum \_tUeiLVDTWiringScheme tUeiLVDTWiringScheme**

LVDT/RVDT excitation wiring schemes

**3.1.2.69 typedef enum \_tUeiMeasurementType tUeiMeasurementType**

Measurement type

**3.1.2.70 typedef enum \_tUeiMeasurementUnits tUeiMeasurementUnits**

the units of measurement for a device

**3.1.2.71 typedef enum \_tUeiMIL1553A708Ops tUeiMIL1553A708Ops**

ARINC-708 operations

**3.1.2.72 typedef enum \_tUeiMIL1553BCFrameType tUeiMIL1553BCFrameType**

MIL-1553 BC frame type

**3.1.2.73 typedef enum \_tUeiMIL1553BCGotoOps tUeiMIL1553BCGotoOps**

1553 BC GoTo command types

**3.1.2.74 typedef enum \_tUeiMIL1553BCMajorsFlags tUeiMIL1553BCMajorsFlags**

MIL-1553 BC major frame flags

**3.1.2.75 typedef enum \_tUeiMIL1553BCMinorFlags tUeiMIL1553BCMinorFlags**

MIL-1553 BC minor frame flags

**3.1.2.76 typedef enum \_tUeiMIL1553BCOps tUeiMIL1553BCOps**

1553 BC operations

**3.1.2.77 typedef enum \_tUeiMIL1553BCRetryType tUeiMIL1553BCRetryType**

STD-MIL-1553 commands

**3.1.2.78 typedef enum \_tUeiMIL1553CommandType tUeiMIL1553CommandType**

STD-MIL-1553 commands

**3.1.2.79 typedef enum \_tUeiMIL1553Endian tUeiMIL1553Endian**

1553 port endian

**3.1.2.80 typedef enum \_tUeiMIL1553FilterType tUeiMIL1553FilterType**

1553 filter settings

**3.1.2.81 typedef enum \_tUeiMIL1553FrameType tUeiMIL1553FrameType**

Specifies the type of 1553 frame sent or received

**3.1.2.82 typedef enum \_tUeiMIL1553ModeCommandTypes tUeiMIL1553ModeCommand-Types**

STD-MIL-1553 mode command codes. These mode codes are encoded in the Word Count field

**3.1.2.83 typedef enum \_tUeiMIL1553PortActiveBus tUeiMIL1553PortActiveBus**

1553 port active bus

**3.1.2.84 typedef enum \_tUeiMIL1553PortCoupling tUeiMIL1553PortCoupling**

1553 port coupling

**3.1.2.85 typedef enum \_tUeiMIL1553PortOpMode tUeiMIL1553PortOpMode**

1553 port operating mode

**3.1.2.86 typedef enum \_tUeiMIL1553RTControlType tUeiMIL1553RTControlType**

STD-MIL-1553 control commands

**3.1.2.87 typedef enum \_tUeiMuxDmmMode tUeiMuxDmmMode**

MUX output to DMM modes

**3.1.2.88 typedef enum \_tUeiMUXMessageType tUeiMUXMessageType**

MUX message type

**3.1.2.89 typedef enum \_tUeiMuxSyncOutputMode tUeiMuxSyncOutputMode**

MUX devices can assert a synchronization output line when relays are configured

**3.1.2.90 typedef enum \_tUeiMuxVoltage tUeiMuxVoltage**

Voltage levels for DC/DC during relay holding and switching

**3.1.2.91 typedef enum \_tUeiOSType tUeiOSType**

OS Type

**3.1.2.92 typedef enum \_tUeiPTPState tUeiPTPState**

PTP states for internal PTP state machine

**3.1.2.93 typedef enum \_tUeiQuadratureDecodingType tUeiQuadratureDecodingType**

Method used to count and interpret the pulses the encoder generates on input A and B

**3.1.2.94 typedef enum \_tUeiQuadratureZeroIndexPhase tUeiQuadratureZeroIndexPhase**

The states at which A and B input signals must be in when Z is high to trigger a measurement reset

**3.1.2.95 typedef enum \_tUeiReferenceResistorType tUeiReferenceResistorType**

Reference resistors are used to measure the current flowing through RTDs or other resistive measurement devices. Some terminal block connectors such as the DNA-STP-AIU include a built-in reference resistor. You can also provide your own.

**3.1.2.96 typedef enum \_tUeiRTDType tUeiRTDType**

RTD sensors are specified using the "alpha" ( $\alpha$ ) constant. It is also known as the temperature coefficient of resistance, and symbolizes the resistance change factor per degree of temperature change. The RTD type is used to select the proper coefficients A, B and C for the Callendar Van-Dusen equation used to convert resistance measurements to temperature.

**3.1.2.97 typedef enum \_tUeiSensorBridgeType tUeiSensorBridgeType**

Sensor bridge configurations

**3.1.2.98 typedef enum \_tUeiSerialPortDataBits tUeiSerialPortDataBits**

Serial port number of data bits per character frame

**3.1.2.99 typedef enum \_tUeiSerialPortFlowControl tUeiSerialPortFlowControl**

Serial port flow control setting

**3.1.2.100 typedef enum \_tUeiSerialPortMinorFrameMode tUeiSerialPortMinorFrameMode**

Minor framing configures a delay between groups of characters. The mode selects how minor frames are defined

**3.1.2.101 typedef enum \_tUeiSerialPortMode tUeiSerialPortMode**

Serial port mode

**3.1.2.102 typedef enum \_tUeiSerialPortParity tUeiSerialPortParity**

Serial port parity

**3.1.2.103 typedef enum \_tUeiSerialPortSpeed tUeiSerialPortSpeed**

Serial port pseed

**3.1.2.104 typedef enum \_tUeiSerialPortStopBits tUeiSerialPortStopBits**

Serial port number of stop bits

**3.1.2.105 typedef enum \_tUeiSerialReadDataType tUeiSerialReadDataType**

Data type options for CUeiSerialReader.

**3.1.2.106 typedef enum \_tUeiSessionState tUeiSessionState**

Session state

**3.1.2.107 typedef enum \_tUeiSessionType tUeiSessionType**

Session type

**3.1.2.108 typedef enum \_tUeiSignalSource tUeiSignalSource**

The source of a synchronization signal

**3.1.2.109 typedef enum \_tUeiStrainGageBridgeType tUeiStrainGageBridgeType**

Strain gage bridge configurations

**3.1.2.110 typedef enum \_tUeiSync1PPSDataType tUeiSync1PPSDataType**

Synchronization sessions can read status for different components

**3.1.2.111 typedef enum \_tUeiSync1PPSMode tUeiSync1PPSMode**

Specifies the mode used to obtain 1PPS synchronization clock

**3.1.2.112 typedef enum \_tUeiSync1PPSOutput tUeiSync1PPSOutput**

when synchronizing multiple devices, a master device must output the synchronization 1PPS clock to the slave devices

**3.1.2.113 typedef enum \_tUeiSync1PPSSource tUeiSync1PPSSource**

When in sync clock mode, specifies where the 1PPS clock is coming from

**3.1.2.114 typedef enum \_tUeiSync1PPSTriggerOperation tUeiSync1PPSTriggerOperation**

Trigger operations that a 1PPS sync session can use to start slave devices

**3.1.2.115 typedef enum \_tUeiSynchroMessageType tUeiSynchroMessageType**

Synchro/Resolver message data types (internal use)

**3.1.2.116 typedef enum \_tUeiSynchroResolverMode tUeiSynchroResolverMode**

Specifies whether a synchro or a resolver is measured or simulated

**3.1.2.117 typedef enum \_tUeiSyncLine tUeiSyncLine**

Specifies the backplane synchronization used to connect the hardware to synchronize

**3.1.2.118 typedef enum \_tUeiTemperatureScale tUeiTemperatureScale**

Temperature scales

**3.1.2.119 typedef enum \_tUeiThermocoupleType tUeiThermocoupleType**

Thermocouple types

**3.1.2.120 typedef enum \_tUeiTimingClockSource tUeiTimingClockSource**

Clock source for a timed operation

**3.1.2.121 typedef enum \_tUeiTimingDuration tUeiTimingDuration**

Duration of a timed operation

**3.1.2.122 typedef enum \_tUeiTimingMode tUeiTimingMode**

Mode of a timed operation

**3.1.2.123 typedef enum \_tUeiTriggerAction tUeiTriggerAction**

Trigger Action

**3.1.2.124 typedef enum \_tUeiTriggerCondition tUeiTriggerCondition**

Trigger Condition

**3.1.2.125 typedef enum \_tUeiTriggerSource tUeiTriggerSource**

Trigger Source

**3.1.2.126 typedef enum \_tUeiVRAPTMode tUeiVRAPTMode**

Configures the adaptive peak threshold (APT) mode on variable reluctance sessions. APT finds the point in time where the VR sensor output voltage falls below a certain threshold. This point marks the beginning of the gap between two teeth.

**3.1.2.127 typedef enum \_tUeiVRDataType tUeiVRDataType**

VR sessions can read single measurements, FIFO based data, and AI FIFO data

**3.1.2.128 typedef enum \_tUeiVRDigitalSource tUeiVRDigitalSource**

The source of a digital output on a variable reluctance device

**3.1.2.129 typedef enum \_tUeiVRFIFOMode tUeiVRFIFOMode**

Variable reluctance FIFO data can be used to calculate a map of the inter-tooth delays around the encoder wheel. this is useful to calculate acceleration.

**3.1.2.130 typedef enum \_tUeiVRMode tUeiVRMode**

Configures the input mode on variable reluctance sessions. Variable reluctance input device converts the VR sensor analog signal to a digital signal that can be processed by a counter/timer. The VR-608 can use four different modes to measure velocity, position or direction. The counting mode can be set to: Decoder: Even and Odd channels are used in pair to determine direction and position. Timed: Count number of teeth detected during a timed interval. N pulses: Measure the time taken to detect N teeth (Number of teeth needs to be set separately). Z pulse: Measure the number of teeth and the time elapsed between two Z pulses (The Z tooth is usually a gap or a double tooth on the encoder wheel).

### 3.1.2.131 `typedef enum _tUeiVRZCMode tUeiVRZCMode`

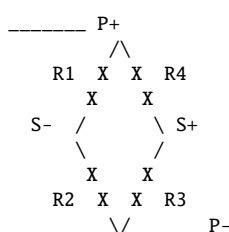
Configures the zero-crossing mode on variable reluctance sessions. Zero crossing finds the point in time where the VR sensor output voltage goes from positive to negative voltage. This point is the center of the tooth lining up with the center of the VR sensor

### 3.1.2.132 `typedef enum _tUeiWatchDogCommand tUeiWatchDogCommand`

Configures the watchdog timer to reset the device it is attached to when a programmable timer delay expires. Periodically clearing the timer prevents reset.

### 3.1.2.133 `typedef enum _tUeiWheatstoneBridgeBranch tUeiWheatstoneBridgeBranch`

Specify one of the four branches on a Wheatstone bridge



### 3.1.2.134 `typedef enum _tUeiWiringScheme tUeiWiringScheme`

Sensor with excitation wiring schemes

## 3.1.3 Enumeration Type Documentation

### 3.1.3.1 `enum _tUeiAIChannelInputMode`

Input modes for Analog input channels

**Enumerator:**

*UeiAIChannelInputModeDifferential* Differential mode.

*UeiAIChannelInputModeSingleEnded* Referenced Single Ended mode.

### 3.1.3.2 `enum _tUeiAIChannelMuxPos`

Mux modes for AI self-test

**Enumerator:**

*UeiAIChannelMuxPosOff* Normal operations, BIT testing turned off.

*UeiAIChannelMuxPosAlt5V* Self-test: 5V alternate input to PGA. Input signal has no effect.

*UeiAIChannelMuxPosIn5V* Self-test: 5V normal input to PGA. Input signal may effect this (useful for detecting broken wiring).



### 3.1.3.3 enum \_tUeiAOAuxCommand

AO sessions use those commands to control auxiliary features such as circuit breakers, short or open circuit simulations

**Enumerator:**

- UeiAOAuxResetCircuitBreaker* Re-engage circuit breaker in case it has tripped.
- UeiAOAuxShortOpenCircuit* Short/Open output lines.

### 3.1.3.4 enum \_tUeiAODACMode

Mode of the DAC connected to channel

**Enumerator:**

- UeiAODACModeDisconnected* Disconnects all DACs from the output pin.
- UeiAODACModeBothConnected* Connect both DACs to output pin.
- UeiAODACModeAConnected* Connect DAC A to output pin.
- UeiAODACModeBConnected* Connect DAC B to output pin.

### 3.1.3.5 enum \_tUeiAODiagChannel

The available diagnostic measurements for each AO channel

**Enumerator:**

- UeiAODiagnosticCurrent* Monitor output current.
- UeiAODiagnosticDACAVoltage* Monitor voltage out of DAC A (before relay).
- UeiAODiagnosticDACBVoltage* Monitor voltage out of DAC B (before relay).
- UeiAODiagnosticVoltage* Monitor output voltage (after relay).
- UeiAODiagnosticTemperature* Monitor dual DAC die temperature.
- UeiAODiagnosticNone* Do not monitor.

### 3.1.3.6 enum \_tUeiAOWaveformClockSource

Clock used to pace main DAC

**Enumerator:**

- UeiAOWaveformClockSourceSYNC2* use SYNC2 line for clock
- UeiAOWaveformClockSourceSYNC0* use SYNC0 line for clock
- UeiAOWaveformClockSourceALT0* use layer channel zero PLL routed to Channel 0 trigger out to clock all channels
- UeiAOWaveformClockSourceTMR* clock from internal TMR0 timebase
- UeiAOWaveformClockSourceDIO0* use channel DIO0 line for clock
- UeiAOWaveformClockSourcePLL* clock from PLL on the channel
- UeiAOWaveformClockSourceSW* DAC is clocked by software (DC offset only).

### 3.1.3.7 enum\_tUeiAOWaveformClockSync

Specifies where a clock signal should be routed to synchronize with other channels and/or layers  
Route signal to TrgOut to synchronize multiple channels on the same AO-364  
Route signal to Sync lines to synchronize multiple AO-364s  
Only valid for channel 0 on AO-364

#### Enumerator:

- UeiAOWaveformClockRouteNone* No sync routing.
- UeiAOWaveformClockRouteDIO1ToTrgOut* Route DIO1/trigger input pin to Channel0 trigger out (channel 0 only).
- UeiAOWaveformClockRouteDIO0ToTrgOut* Route DIO0/clock input pin to Channel0 trigger out(channel 0 only).
- UeiAOWaveformClockRoutePLLTToTrgOut* Route PLL clock to Channel0 trigger out (channel 0 only).
- UeiAOWaveformClockRoutePLLTtoSYNC2* Route PLL clock to SYNC2 (channel 0 only).
- UeiAOWaveformClockRoutePLLTtoSYNC0* Route PLL clock to SYNC0 (channel 0 only).

### 3.1.3.8 enum\_tUeiAOWaveformCommandType

AO waveform parameters are changed on the fly by sending commands to the AO session

#### Enumerator:

- UeiAOWaveformCommandShape* Specify shape of waveform to be generated.
- UeiAOWaveformCommandSweep* Specify sweep to apply to waveform being generated.
- UeiAOWaveformCommandAWF* Load arbitrary waveform data for custom waveform.

### 3.1.3.9 enum\_tUeiAOWaveformMode

Timing mode used to generate waveform.

#### Enumerator:

- UeiAOWaveformModeDDS* This mode allows immediate change in the waveform frequency at the expense of a higher THD.
- UeiAOWaveformModePLL* This mode gives the lowest possible THD but requires 500ms to switch frequency.

### 3.1.3.10 enum\_tUeiAOWaveformOffsetClockSource

Clock used to pace offset DAC

#### Enumerator:

- UeiAOWaveformOffsetClockSourceDIO0* use channel DIO0 line for clock
- UeiAOWaveformOffsetClockSourceDIO1* use channel DIO1 line for clock
- UeiAOWaveformOffsetClockSourceDAC* main DAC clock divided is a source of ODAC
- UeiAOWaveformOffsetClockSourcePLL* PLL is the source of ODAC (independent of main DAC).
- UeiAOWaveformOffsetClockSourceSW* ODAC is clocked by software (DC offset only).

### 3.1.3.11 enum \_tUeiAOWaveformOffsetTriggerSource

source used to trigger a new period out of the offset DAC

#### Enumerator:

- UeiAOWaveformOffsetTriggerSourceNone* no trigger, layer outputs when clock is available (use with NIS clocking)
- UeiAOWaveformOffsetTriggerSourceSYNC3* use SYNC3 line as a trigger
- UeiAOWaveformOffsetTriggerSourceSYNC1* use SYNC1 line as a trigger
- UeiAOWaveformOffsetTriggerSourceALT0* use channel 0 CH0-TIN line for trigger (needs to be connected to a source)
- UeiAOWaveformOffsetTriggerSourceDIO1* use channel DIO1 line for trigger
- UeiAOWaveformOffsetTriggerSourceSW* use software trigger (simultaneous only within single layer)

### 3.1.3.12 enum \_tUeiAOWaveformSweepControl

Command used to control sweep operation

#### Enumerator:

- UeiAOWaveformSweepUpStart* Start sweep from lower value to higher value.
- UeiAOWaveformSweepDownStart* Start sweep from higher value to lower value.
- UeiAOWaveformSweepUpDownStart* Start sweep from lower value to higher value to lower value.
- UeiAOWaveformSweepDownUpStart* Start sweep from higher value to lower value to higher value.
- UeiAOWaveformSweepStop* Stop sweep.

### 3.1.3.13 enum \_tUeiAOWaveformTriggerSource

source used to trigger a new period out of the main DAC

#### Enumerator:

- UeiAOWaveformTriggerSourceNone* no trigger, layer outputs when clock is available
- UeiAOWaveformTriggerSourceCH0* ch0 will deliver clock triggered upon CH0\_TRIGIN line
- UeiAOWaveformTriggerSourceSYNC3* use SYNC3 line as a trigger
- UeiAOWaveformTriggerSourceSYNC1* use SYNC1 line as a trigger
- UeiAOWaveformTriggerSourceALT0* use channel 0 CH0-TIN line for trigger (needs to be connected to a source)
- UeiAOWaveformTriggerSourceDIO1* use channel DIO1 line for trigger
- UeiAOWaveformTriggerSourceSW* use software trigger (simultaneous only within single layer)

### 3.1.3.14 enum \_tUeiAOWaveformType

Shape of the waveform to program on a waveform generation capable device

**Enumerator:**

- UeiAOWaveformTypeSine* Sine waveform.
- UeiAOWaveformTypePulse* Square and trapezoid waveform.
- UeiAOWaveformTypeTriangle* Triangle waveform.
- UeiAOWaveformTypeSawtooth* Sawtooth and ramp waveform.
- UeiAOWaveformTypeCustom* Custom waveform (4096 points max.).

### 3.1.3.15 enum \_tUeiAOWaveformXform

Transform applied to each waveform period

**Enumerator:**

- UeiAOWaveformXformNone* Do not apply any transform.
- UeiAOWaveformXformMirror* Mirrors each period of the waveform.
- UeiAOWaveformXformInvert* Inverts waveform.
- UeiAOWaveformXformMirrorAndInvert* Mirror and Invert waveform.

### 3.1.3.16 enum \_tUeiARINCMessageType

Specifies the type of message sent or received by the ARINC stream

**Enumerator:**

- UeiARINCMessageTypeWord* Send/Receive ARINC words.
- UeiARINCMessageTypeScheduledWord* Modify scheduled ARINC words.
- UeiARINCMessageTypePauseScheduler* Pause Scheduler.
- UeiARINCMessageTypeResumeScheduler* Resume Scheduler.
- UeiARINCMessageTypeSetMajorMinorActivePage* Set the mask.

### 3.1.3.17 enum \_tUeiARINCPortFrameCountingMode

ARINC port frame counting mode

**Enumerator:**

- UeiARINCFrameCountAll* Count all frames.
- UeiARINCFrameCountGood* Only count correctly received frames.
- UeiARINCFrameCountFIFO* Only count frames placed into the FIFO.
- UeiARINCFrameCountTrigger* Only count frames that triggered scheduler.
- UeiARINCFrameParityError* Only count frames with parity error.

### 3.1.3.18 enum \_tUeiARINCPortParity

ARINC port parity

**Enumerator:**

*UeiARINCParityNone* No parity bit.

*UeiARINCParityOdd* Set parity bit to 1 if the frame contains an even number of bit(s) set to 1.

*UeiARINCParityEven* Set parity bit to 0 if the frame contains an odd number of bit(s) set to 1.

### 3.1.3.19 enum \_tUeiARINCPortSpeed

ARINC port speed

**Enumerator:**

*UeiARINCBitsPerSecond12500* 12500 bits per second

*UeiARINCBitsPerSecond100000* 100000 bits per second

### 3.1.3.20 enum \_tUeiARINCSchedulerType

Specifies the type of scheduler used to emit scheduled words out of a given ARINC-429 port

**Enumerator:**

*UeiARINCSchedulerTypeNormal* Normal ARINC scheduler.

*UeiARINCSchedulerTypeFramed* Framed ARINC scheduler.

*UeiARINCSchedulerTypeMajorMinorFrame* Major/Minor frame ARINC scheduler.

### 3.1.3.21 enum \_tUeiCANFrameFormat

CAN frame format

**Enumerator:**

*UeiCANFrameBasic* CAN 2.0a - basic CAN frame format (11 bit identifier).

*UeiCANFrameExtended* CAN 2.0b - extended CAN frame format (29 bit identifier).

### 3.1.3.22 enum \_tUeiCANFrameType

Specifies the type of CAN frame sent or received

**Enumerator:**

*UeiCANFrameTypeData* Data CAN frame.

*UeiCANFrameTypeRemote* Remote CAN frame.

*UeiCANFrameTypeError* Error CAN frame.

### 3.1.3.23 enum \_tUeiCANPortMode

CAN operation mode

Enumerator:

*UeiCANPortModeNormal* Normal mode.  
*UeiCANPortModePassive* Passive, listen only mode.

### 3.1.3.24 enum \_tUeiCANPortSpeed

CAN port speed

Enumerator:

*UeiCANBitsPerSecond10K* 10000 bits per second  
*UeiCANBitsPerSecond20K* 20000 bits per second  
*UeiCANBitsPerSecond50K* 50000 bits per second  
*UeiCANBitsPerSecond100K* 100000 bits per second  
*UeiCANBitsPerSecond125K* 125000 bits per second  
*UeiCANBitsPerSecond250K* 250000 bits per second  
*UeiCANBitsPerSecond500K* 500000 bits per second  
*UeiCANBitsPerSecond800K* 800000 bits per second  
*UeiCANBitsPerSecond1M* 1000000 bits per second

### 3.1.3.25 enum \_tUeiColdJunctionCompensationType

Some terminal block connectors such as the DNA-STP-AIU include a built-in cold junction sensor. You can also provide your own.

Enumerator:

*UeiCJTypeBuiltIn* Use the CJC sensor built-in the connector block.  
*UeiCJTypeConstant* Use a constant value for cold-junction temperature.  
*UeiCJTypeResource* Use a resource string to describe how to measure cold junction temperature.

### 3.1.3.26 enum \_tUeiCounterCaptureTimebase

timebase used measure period, frequency and pulse width

Enumerator:

*UeiCounterCaptureTimebase1x* Use standard timebase.  
*UeiCounterCaptureTimebase2x* Use double resolution timebase if supported by device.  
*UeiCounterCaptureTimebaseSync0* Use sync0 as timebase.  
*UeiCounterCaptureTimebaseSync1* Use sync1 as timebase.  
*UeiCounterCaptureTimebaseSync2* Use sync2 as timebase.  
*UeiCounterCaptureTimebaseSync3* Use sync3 as timebase.

### 3.1.3.27 enum \_tUeiCounterGate

source of the gating signal

Enumerator:

*UeiCounterGateInternal* Use internal gate driven by software.

*UeiCounterGateExternal* Use external gate connector.

### 3.1.3.28 enum \_tUeiCounterGateMode

gating mode

Enumerator:

*UeiCounterGateModeContinuous* The counter runs continuously after the gate is set.

*UeiCounterGateModeSingleShot* The counter runs once after the gate is set.

### 3.1.3.29 enum \_tUeiCounterMode

Counter/Timer mode

Enumerator:

*UeiCounterModeCountEvents* Event counting.

*UeiCounterModeMeasurePulseWidth* Pulse width measurement.

*UeiCounterModeMeasurePeriod* Period measurement.

*UeiCounterModeGeneratePulse* Pulse generation.

*UeiCounterModeGeneratePulseTrain* Pulse train generation.

*UeiCounterModePulseWidthModulation* Pulse width modulation.

*UeiCounterModeQuadratureEncoder* Quadrature encoder measurement.

*UeiCounterModeDirectionCounter* Count up or down depending on the state of gate input.

*UeiCounterModeTimedPeriodMeasurement* Measure period over a specified duration.

*UeiCounterModeBinCounting* Count events over a specified duration.

### 3.1.3.30 enum \_tUeiCounterSource

Source of the clock signal or the signal to count

Enumerator:

*UeiCounterSourceClock* Use internal clock as a source.

*UeiCounterSourceClockDiv2* Use internal clock divided by 2 as a source.

*UeiCounterSourceInput* Use external input connector as a source.

*UeiCounterSourceCounter0Out* Use Counter 0 output as a source.

*UeiCounterSourceCounter1Out* Use Counter 1 output as a source.

*UeiCounterSourceCounter2Out* Use Counter 2 output as a source.

### 3.1.3.31 enum \_tUeiCoupling

The type of coupling used to connect a signal to an analog input device

**Enumerator:**

*UeiCouplingDC* DC coupling.

*UeiCouplingAC* AC coupling using 10Hz High pass filter.

*UeiCouplingAC\_1Hz* AC coupling using 1Hz High pass filter.

*UeiCouplingAC\_100mHz* AC coupling using 0.1Hz High pass filter.

### 3.1.3.32 enum \_tUeiCSDBDataType

CSDB sessions can read/write entire frame or single message block

**Enumerator:**

*UeiCSDBDataFrame* Read/Write entire frame.

*UeiCSDBDataMessageByIndex* Read/Write single message selected by aro based index within the frame.

*UeiCSDBDataMessageByAddress* Read single message selected by address.

### 3.1.3.33 enum \_tUeiCustomScaleType

The type of cutom scale to apply to a scaled input channel

**Enumerator:**

*UeiCustomScaleNone* No custom scaling.

*UeiCustomScaleLinear* Use linear scale.

*UeiCustomScalePolynomial* Use polynomial scale.

*UeiCustomScaleTable* Use interpolation table.

### 3.1.3.34 enum \_tUeiDataStreamRelativeTo

Specifies what position to use as a reference in the framework's internal buffer

**Enumerator:**

*UeiDataStreamRelativeToCurrentPosition* Read/write data at the specified offset relative to the last sample read or written.

*UeiDataStreamRelativeToMostRecentSample* Read/write data at the specified offset relative to the most current sample acquired or generated.



### 3.1.3.35 enum \_tUeiDigitalEdge

Edge of a digital pulse

**Enumerator:**

- UeiDigitalEdgeRising* Detect rising edge.
- UeiDigitalEdgeFalling* Detect falling edge.
- UeiDigitalEdgeBoth* Detect both edges.

### 3.1.3.36 enum \_tUeiDigitalInputMux

Mode of the digital input mux installed on Industrial digital input devices.

**Enumerator:**

- UeiDigitalInputMuxTriState* voltage supply disconnected from input line
- UeiDigitalInputMuxPullUp* voltage supply is connected to input line through a pull-up resistor
- UeiDigitalInputMuxDiag* voltage supply is directly connected to input line for diagnostic

### 3.1.3.37 enum \_tUeiDigitalTermination

specified termination resistor applied to a digital output

**Enumerator:**

- UeiDigitalTerminationNone* No termination.
- UeiDigitalTerminationPullUp* termination resistor is connected between VCC and digital line
- UeiDigitalTerminationPullDown* termination resistor is connected between Ground and digital line
- UeiDigitalTerminationPullUpPullDown* termination resistors are connected between digital line and Ground and VCC

### 3.1.3.38 enum \_tUeiDMMFIRCutoff

**Enumerator:**

- UeiDMMFIROff* Disabled.
- UeiDMMFIR24Hz* 24Hz
- UeiDMMFIR50Hz* 50Hz,
- UeiDMMFIR100Hz* 100Hz
- UeiDMMFIR1kHz* 1kHz

### 3.1.3.39 enum \_tUeiDMMMeasurementMode

the modes of measurement for a DMM device

**3.1.3.40 enum \_tUeiDMMZeroCrossingMode****Enumerator:**

- UeiDMMZeroCrossingModeLevel* User provided ZC level.
- UeiDMMZeroCrossingModeMinMax* Use MAX+MIN/2 for ZC level.
- UeiDMMZeroCrossingModeRMS* Use one period DC average for ZC level.
- UeiDMMZeroCrossingModeDC* Use DC average for ZC level.

**3.1.3.41 enum \_tUeiDOPWMMode**

Specifies the PWM mode for DO channels that support the capability With PWM mode you can replace the rising and falling edges with a pulse train to allow for soft start and/or stop

**Enumerator:**

- UeiDOPWMDisabled* Disable pulsed transitions.
- UeiDOPWMSoftStart* Use a pulse train for low to high transitions.
- UeiDOPWMSoftStop* Use a pulse train for high to low transition.
- UeiDOPWMSoftBoth* Use a pulse train for both transitions.
- UeiDOPWMContinuous* Continuously output a pulse train.
- UeiDOPWMGated* Output pulse train only when output line is toggled by software.

**3.1.3.42 enum \_tUeiDOPWMOutputMode**

specifies if PWM is enabled on low side, high side or both sides of the FET This setting is only valid for digital outputlines based on FET

**Enumerator:**

- UeiDOPWMOutputPush* PWM enabled on high side only.
- UeiDOPWMOutputPull* PWM enabled on low side only.
- UeiDOPWMOutputPushPull* PWM enabled on both sides.
- UeiDOPWMOutputOff* PWM output is off.

**3.1.3.43 enum \_tUeiEEPROMArea**

Specifies the area to read/write in EEPROM

**Enumerator:**

- UeiEEPROMAreaCommon* Common area (holds data common to all devices).
- UeiEEPROMAreaCalibration* Calibration coefficients area.
- UeiEEPROMAreaInitialization* Initialization state area.
- UeiEEPROMAreaOperation* Operation mode state area.
- UeiEEPROMAreaShutdown* Shutdown state area.
- UeiEEPROMAreaNames* Channel names area.
- UeiEEPROMAreaWhole* Read whole EEPROM if layer supports it.
- UeiEEPROMAreaFlags* Flags area.

#### 3.1.3.44 enum \_tUeiEvent

Asynchronous event

**Enumerator:**

- UeiEventFrameDone* A frame has been filled.
- UeiEventBufferDone* All the frames of a buffer have been filled.
- UeiEventError* An error occurred while the session was running.
- UeiEventDigitalIn* Digital input line state change detected.
- UeiEventSessionDone* The session is done, it either acquired or generated the specified amount of data.
- UeiEventFIFOWatermark* Watermark level is reached in the FIFO.
- UeiEventPeriodicTimer* Periodic timer expired.

#### 3.1.3.45 enum \_tUeiFeatureEnable

Manual mode lets you turn on or off a feature from your code Automatic mode controls the feature from a setting saved in EEPROM

**Enumerator:**

- UeiFeatureDisabled* Feature is disabled.
- UeiFeatureEnabled* Feature is enabled.
- UeiFeatureAuto* Feature is enabled/disabled depending on EEPROM content.

#### 3.1.3.46 enum \_tUeiFlushAction

Specifies how to flush a messaging port (serial, CAN, ARINC, MIL-1553)

**Enumerator:**

- UeiFlushReadBuffer* Flush the receive device by writing all data from hardware FIFO to receive buffer.
- UeiFlushDiscardReadBuffer* Discard the hardware FIFO and receive buffer contents (data is lost).
- UeiFlushWriteBuffer* Flush the transmit buffer by writing all buffered data to device.
- UeiFlushDiscardWriteBuffer* Discard the transmit buffer content (data is not sent).

#### 3.1.3.47 enum \_tUeiHDLCPortAbortSymbol

Symbol used to abort HDLC transmission

**Enumerator:**

- UeiHDLCPortAbort7* Send 0x7F to abort.
- UeiHDLCPortAbort15* Send 0x7FFF to abort.

### 3.1.3.48 enum\_tUeiHDLCPortClockSource

clock source used to synchronize transmit and or receive lines

#### Enumerator:

- UeiHDLCPortClockExternalPin* Take clock from RxC/TxC pin (default).
- UeiHDLCPortClockBRG* Take clock from baud rate generator.
- UeiHDLCPortClockDPLL* Take clock from DPLL divided by 32.
- UeiHDLCPortClockDPLLDiv8* Take clock from DPLL divided by 8.
- UeiHDLCPortClockDPLLDiv16* Take clock from DPLL divided by 16.
- UeiHDLCPortClockDPLLSRCBRG* Take clock from DPLL with DPLL taking its input from baud rate generator.

### 3.1.3.49 enum\_tUeiHDLCPortCRCMode

Algorithm used to calculate the CRC

#### Enumerator:

- UeiHDLCPortCRCNone* CRC is not check neither for transmit nor receive.
- UeiHDLCPortCRCUser* User is responsible for inserting and checking CRC.
- UeiHDLCPortCRC16CCITT* 16-bit CCITT CRC is used ( $x^{16}+x^{12}+x^5+1$ )
- UeiHDLCPortCRC16* 16-bit polynomial CRC is used ( $x^{16}+x^{15}+x^2+1$ )
- UeiHDLCPortCRC32* 32-bit Eth CRC is used ( $x^{32}+x^{26}+x^{23}+x^{22}+x^{16}+x^{12}+x^{11}+x^{10}+x^8+x^7+x^5+1$ )

### 3.1.3.50 enum\_tUeiHDLCPortEncoding

HDLC port encoding

#### Enumerator:

- UeiHDLCPortEncodingNRZ* NRZ encoding.
- UeiHDLCPortEncodingNRZB* inverted NRZ encoding
- UeiHDLCPortEncodingNRZI* NRZI encoding.
- UeiHDLCPortEncodingNRZIMark* NRZI encoding, invert state for 1.
- UeiHDLCPortEncodingNRZISpace* NRZI encoding, invert state for 0.
- UeiHDLCPortEncodingBiphaseMark* biphase encoding, used with DPLL
- UeiHDLCPortEncodingBiphaseSpace* biphase encoding, used with DPLL
- UeiHDLCPortEncodingBiphaseLevel* biphase encoding, used with DPLL
- UeiHDLCPortEncodingBiphaseDiff* biphase encoding, used with DPLL

### 3.1.3.51 enum \_tUeiHDLCPortFilterMode

filter mode

Enumerator:

*UeiHDLCPortFilterNone* No filtering.

*UeiHDLCPortFilterA16* +16 bits into RxFIFO if Addr matches or B/C as 2 bytes

*UeiHDLCPortFilterA24* +24 bits into RxFIFO if Addr matches or B/C as 3 bytes

*UeiHDLCPortFilterA32* +32 bits into RxFIFO if Addr matches or B/C as 4 bytes

*UeiHDLCPortFilterEALS* Places bytes while LS==0, then byte with LS==1 then 16 bits as 2 bytes into RxFIFO if EA matches or B/C.

*UeiHDLCPortFilterEA24* Places 24 bits as 3 bytes into RxFIFO if EA matches or B/C.

*UeiHDLCPortFilterEAMS* Places bytes while MS==0, then byte with MS==1 then 8 bits as 1 byte into RxFIFO if Ext Addr matches or B/C.

*UeiHDLCPortFilterEAMS16* Places bytes while MS==0, then byte with MS==1 then 16 bits as 2 bytes into RxFIFO if Ext Addr matches or B/C.

### 3.1.3.52 enum \_tUeiHDLCPortIdleCharacter

HDLC port idle character

Enumerator:

*UeiHDLCPortIdleFlag* continuous flags

*UeiHDLCPortIdleZero* continuous zeroes

*UeiHDLCPortIdleOne* continuous ones

*UeiHDLCPortIdleMark* idle chars are marks

*UeiHDLCPortIdleSpace* idle chars are spaces

*UeiHDLCPortIdleMS* alternating Mark and Space

*UeiHDLCPortIdle01* alternating 0 and 1

### 3.1.3.53 enum \_tUeiHDLCPortPhysical

HDLC port physical interface

Enumerator:

*UeiHDLCPortRS232* RS-232.

*UeiHDLCPortRS485* RS-485.

*UeiHDLCPortRS422* RS-422.

*UeiHDLCPortV35* V35.

### 3.1.3.54 enum \_tUeiHDLCPortPreamble

HDLC port preamble pattern

Enumerator:

- UeiHDLCPortPreambleNone* No preamble.
- UeiHDLCPortPreambleZero* All zeros.
- UeiHDLCPortPreambleOne* All ones.
- UeiHDLCPortPreambleFlag* All flags.
- UeiHDLCPortPreamble10* Alternating 1 and 0.
- UeiHDLCPortPreamble01* Alternating 0 and 1.

### 3.1.3.55 enum \_tUeiHDLCPortPreambleSize

HDLC port preamble size

Enumerator:

- UeiHDLCPortPreambleSize16* 16 bits preamble is used
- UeiHDLCPortPreambleSize32* 32 bits preamble is used
- UeiHDLCPortPreambleSize64* 64 bits preamble is used

### 3.1.3.56 enum \_tUeiHDLCPortUnderrunAction

Action to take when underrun condition is detected

Enumerator:

- UeiHDLCPortUnderrunFinish* Close the frame by adding CRC to it.
- UeiHDLCPortUnderrunFlags* Send flags.

### 3.1.3.57 enum \_tUeiI2CBusCode

Bus condition codes

Enumerator:

- UeiI2CBusUnknown* Unknown bus code.
- UeiI2CBusStart* Start condition, no data.
- UeiI2CBusRestart* Restart condition, no data.
- UeiI2CBusStop* Stop, no data.
- UeiI2CBusAddressAck* Address received with ACK.
- UeiI2CBusAddressNack* Address received with no ACK.
- UeiI2CBusDataAck* Data received with ACK.
- UeiI2CBusDataNack* Data received with no ACK.
- UeiI2CBusAllData* Last data byte received.
- UeiI2CBusClockStretchError* Clock stretching error.

### 3.1.3.58 enum \_tUeiI2CCommand

I2C commands

**Enumerator:**

*UeiI2CCommandWrite* Write command.

*UeiI2CCommandRead* Read command.

*UeiI2CCommandWriteRead* Write, Restart, Read command.

### 3.1.3.59 enum \_tUeiI2CLoopback

I2C loopback modes

**Enumerator:**

*UeiI2CLoopbackNone* No loopback enabled.

*UeiI2CLoopbackRelay* Connect master and slave on channel using relay. Master and slave are still on external I2C bus.

*UeiI2CLoopbackFPGA* Enable loopback within FPGA. Disconnects master and slave from the external I2C bus.

### 3.1.3.60 enum \_tUeiI2CMessageType

I2C message data types

**Enumerator:**

*UeiI2CMessageSlaveWrite* Slave Tx write.

*UeiI2CMessageMasterWrite* Master Tx write.

*UeiI2CMessageSlaveRead* Read from Slave Rx.

*UeiI2CMessageMasterRead* Read from Master Rx.

*UeiI2CMessageMasterAvailInput* Read number of available master input messages.

*UeiI2CMessageSlaveAvailInput* Read number of available slave input messages.

*UeiI2CMessageSlaveAvailOutput* Read number of available slave output messages.

### 3.1.3.61 enum \_tUeiI2CPortSpeed

**Enumerator:**

*UeiI2CBitsPerSecond100K* 100 Kbits per second

*UeiI2CBitsPerSecond400K* 400 Kbits per second

*UeiI2CBitsPerSecond1M* 1 Mbits per second

*UeiI2CBitsPerSecondCustom* Use custom.

### 3.1.3.62 enum \_tUeiI2CSlaveAddressWidth

Enumerator:

- UeiI2CSlaveAddress7bit* 7-bit slave address
- UeiI2CSlaveAddress10bit* 10-bit slave address

### 3.1.3.63 enum \_tUeiI2CSlaveDataMode

I2C slave data modes

Enumerator:

- UeiI2CSlaveDataModeFIFO* Slave transmits data using FIFO.
- UeiI2CSlaveDataModeRegister* Slave transmits up to 4 bytes of pre-configured data.

### 3.1.3.64 enum \_tUeiI2CTTLLevel

Enumerator:

- UeiI2CTTLLevel3\_3V* 3.3V
- UeiI2CTTLLevel5V* 5V

### 3.1.3.65 enum \_tUeiInitParameter

Specifies the parameter to read/write

Enumerator:

- UeiInitParameterModelId* IOM model ID.
- UeiInitParameterModelOption* IOM model option.
- UeiInitParameterIOMSerial* IOM serial number.
- UeiInitParameterIOMMfgDate* IOM manufacturing date.
- UeiInitParameterIOMBaseFrequency* IOM base frequency.
- UeiInitParameterTickSize* OS tick size.
- UeiInitParameterPeriod* Periodic tick size.
- UeiInitParameterWatchdogTimer* Watchdog timer reset delay.
- UeiInitParameterTime* Current time, seconds from 1/1/2000.
- UeiInitParameterOptions* Firmware options.
- UeiInitParameterComDelay* Delay before entering shutdown mode after communication is lost.
- UeiInitParameterFWCT* Type of the IOM firmware.
- UeiInitParameterLayerId* Layer ID.
- UeiInitParameterLayerOption* Layer option.
- UeiInitParameterLayerSerial* Layer serial number.
- UeiInitParameterEEPROMSize* Total EEPROM size.



*UeiInitParameterLayerMfgDate* Layer manufacturing date.

*UeiInitParameterLayerCalDate* Layer calibration date.

*UeiInitParameterLayerCalExpiration* Layer calibration expiration date.

*UeiInitParameterDQRev* DaqBIOS revision supported.

*UeiInitParameterFWRev* Firmware revision supported.

### 3.1.3.66 enum\_tUeiIRIGDecoderInputType

The type of signal connected to time decoder input

Enumerator:

*UeiIRIGDecoderInputAM* Time code is provided as an AM signal.

*UeiIRIGDecoderInputManchesterRF0* Time code is provided as a Manchester II code on RF input 0.

*UeiIRIGDecoderInputManchesterRF1* Time code is provided as a Manchester II code on RF input 1.

*UeiIRIGDecoderInputManchesterIO0* Time code is provided as a Manchester II code on I/O input 0.

*UeiIRIGDecoderInputManchesterIO1* Time code is provided as a Manchester II code on I/O input 1.

*UeiIRIGDecoderInputNRZRF0* Time code is provided as a NRZ code on RF input 0.

*UeiIRIGDecoderInputNRZRF1* Time code is provided as a NRZ code on RF input 1.

*UeiIRIGDecoderInputNRZIO0* Time code is provided as a NRZ code on I/O input 0.

*UeiIRIGDecoderInputNRZIO1* Time code is provided as a NRZ code on I/O input 1.

*UeiIRIGDecoderInputGPS* Time code is taken from GPS NMEA message.

### 3.1.3.67 enum\_tUeiIRIGDOTTLSource

Specifies the source that drives an IRIG TTL output

Enumerator:

*UeiIRIGDOTTLAMtoNRZ* AM->NRZ output.

*UeiIRIGDOTTLGPSFixValid* GPS Fix Valid output.

*UeiIRIGDOTTLGPSAntennaShorted* GPS Antenna Shorted output.

*UeiIRIGDOTTLGPSAntennaOK* GPS Antenna Ok output.

*UeiIRIGDOTTLGPSTxD1* GPS TXD1 (COM1) output.

*UeiIRIGDOTTLGPSTxD0* GPS TXD0 (COM0) output.

*UeiIRIGDOTTLManchesterIItoNRZ* Decoded Manchester II -> NRZ sequence.

*UeiIRIGDOTTLSYNC3* Drive output from sync[3].

*UeiIRIGDOTTLSYNC2* Drive output from sync[2].

*UeiIRIGDOTTLSYNC1* Drive output from sync[1].

*UeiIRIGDOTTLSYNC0* Drive output from sync[0].

*UeiIRIGDOTTLOutputCarrierFrequency* Output carrier frequency.  
*UeiIRIGDOTTLPLLFrequency* Custom frequency output (from PLL).  
*UeiIRIGDOTTLPrecision10MHZ* Precision 10MHz.  
*UeiIRIGDOTTLPrecision5MHZ* Precision 5MHz.  
*UeiIRIGDOTTLPrecision1MHZ* Precision 1MHz.  
*UeiIRIGDOTTLNRZStartStrobe* Output NRZ start strobe.  
*UeiIRIGDOTTLManchesterIITimeCode* Manchester II output time code.  
*UeiIRIGDOTTLNRZTimeCode* NRZ output time code.  
*UeiIRIGDOTTLGPS1PPS* Re-route GPS 1PPS pulse.  
*UeiIRIGDOTTL1PPH* 1PPH pulse  
*UeiIRIGDOTTL1PPM* 1PPM pulse  
*UeiIRIGDOTTL1PPS* 1PPS pulse  
*UeiIRIGDOTTL0\_1S* 0.1sec pulse  
*UeiIRIGDOTTL0\_01S* 0.01sec pulse  
*UeiIRIGDOTTL1uS* 1uS pulse  
*UeiIRIGDOTTLLogic1* Drive output with 1.  
*UeiIRIGDOTTLLogic0* Drive output with 0.  
*UeiIRIGDOTTLEventChannel1* Drive output from event channel 0.  
*UeiIRIGDOTTLEventChannel2* Drive output from event channel 1.  
*UeiIRIGDOTTLEventChannel3* Drive output from event channel 3.

### 3.1.3.68 enum\_tUeiIRIGEventSource

Specifies the source that drives the event module

#### Enumerator:

*UeiDaqIRIGEventSYNC1* Drive event module from SYNC bus line 0.  
*UeiDaqIRIGEventSYNC2* Drive event module from SYNC bus line 1.  
*UeiDaqIRIGEventSYNC3* Drive event module from SYNC bus line 2.  
*UeiDaqIRIGEvent1PPS* Drive event module from SYNC bus line 3.  
*UeiDaqIRIGEventEXTT* Drive event module from PPS pulse.  
*UeiDaqIRIGEventEINV* Drive event module from External time received and applied.  
*UeiDaqIRIGEventTTL0* Drive event module from External sync lost.  
*UeiDaqIRIGEventTTL1* Drive event module from External TTL input 0.  
*UeiDaqIRIGEventTTL2* Drive event module from External TTL input 1.  
*UeiDaqIRIGEventTTL3* Drive event module from External TTL input 3.

### 3.1.3.69 enum \_tUeiIRIGTimeCodeFormat

The time code format used by the time coder and the time decoder

Enumerator:

*UeiIRIGTimeCodeFormatA* IRIG-A.  
*UeiIRIGTimeCodeFormatB* IRIG-B.  
*UeiIRIGTimeCodeFormatD\_100Hz* IRIG-D 100Hz.  
*UeiIRIGTimeCodeFormatD\_1000Hz* IRIG-D 1000Hz.  
*UeiIRIGTimeCodeFormatE\_100Hz* IRIG-E 100Hz.  
*UeiIRIGTimeCodeFormatE\_1000Hz* IRIG-E 1000Hz.  
*UeiIRIGTimeCodeFormatG* IRIG-G.  
*UeiIRIGTimeCodeFormatH\_100Hz* IRIG-H 100Hz.  
*UeiIRIGTimeCodeFormatH\_1000Hz* IRIG-H 1000Hz.

### 3.1.3.70 enum \_tUeiIRIGTimeFormat

Specifies the format used to send/receive time to/from the IRIG device

Enumerator:

*UeiIRIGBCDTime* Time is formatted as binary coded decimal values.  
*UeiIRIGSBSTime* Time is formatted as straight binary seconds values.  
*UeiIRIGANSITime* Time is formatted as struct tm C ANSI.  
*UeiIRIGGPSTime* Time (and position) is formatted as a NMEA GPS string.  
*UeiIRIGTREG* Content of TREG registers (internal use only).  
*UeiIRIGTimeCode* Raw timecode data stream.  
*UeiIRIGSecondsSinceUnixEpochTime* Time is formatted as number of seconds since UNIX EPOCH.

### 3.1.3.71 enum \_tUeiIRIGTimeKeeper1PPSSource

The source of the incoming 1 PPS signal used to keep time

Enumerator:

*UeiIRIG1PPSInternal* 1PPS signal is generated internally with precision oscillator  
*UeiIRIG1PPSInputTimeCode* 1PPS signal is derived from input timecode  
*UeiIRIG1PPSGPS* 1PPS signal is derived from GPS  
*UeiIRIG1PPSRFIn* 1PPS signal is derived from signal connected on RF input  
*UeiIRIG1PPSExternalTTL0* External 1PPS signal is connected to TTL0 input pin.  
*UeiIRIG1PPSExternalTTL1* External 1PPS signal is connected to TTL1 input pin.  
*UeiIRIG1PPSExternalTTL2* External 1PPS signal is connected to TTL2 input pin.  
*UeiIRIG1PPSExternalTTL3* External 1PPS signal is connected to TTL3 input pin.  
*UeiIRIG1PPSExternalSync0* External 1PPS signal is connected to SYNC0 bus line.  
*UeiIRIG1PPSExternalSync1* External 1PPS signal is connected to SYNC1 bus line.  
*UeiIRIG1PPSExternalSync2* External 1PPS signal is connected to SYNC2 bus line.  
*UeiIRIG1PPSExternalSync3* External 1PPS signal is connected to SYNC3 bus line.

### 3.1.3.72 enum \_tUeiLogFileFormat

The format for logging acquired data to disk

#### Enumerator:

*UeiLogFileCSV* Comma separated values format.

*UeiLogFileBinary* Binary format.

### 3.1.3.73 enum \_tUeiLVDTWiringScheme

LVDT/RVDT excitation wiring schemes

#### Enumerator:

*UeiLVDTFourWires* Sensor is connected using four wires.

*UeiLVDTFiveWires* Sensor is connected using five wires.

### 3.1.3.74 enum \_tUeiMeasurementType

Measurement type

#### Enumerator:

*UeiMeasurementVoltage* Voltage measurement.

*UeiMeasurementThermocouple* Temperature measurement with thermocouples.

*UeiMeasurementStrainGage* Strain gage measurement.

*UeiMeasurementVoltageWithExcitation* Voltage measurement with excitation (typically for load cells).

*UeiMeasurementRTD* Temperature measurement with RTDs.

*UeiMeasurementResistance* Resistance measurement.

*UeiMeasurementAccelerometer* Accelerometer measurement.

*UeiMeasurementLVDT* Position Measurement with LVDT or RVDT.

*UeiMeasurementSynchroResolver* Angle measurement with Synchro or Resolver.

*UeiMeasurementCurrent* Current measurement.

### 3.1.3.75 enum \_tUeiMeasurementUnits

the units of measurement for a device

### 3.1.3.76 enum \_tUeiMIL1553A708Ops

ARINC-708 operations

#### Enumerator:

*UeiMIL1553A708OpDisable* Disable ARINC-708 operation.

*UeiMIL1553A708OpEnable* Enable ARINC-708 operation.

*UeiMIL1553A708FIFODisable* Disable ARINC-708 FIFO mode operation.

*UeiMIL1553A708FIFOEnable* Enable ARINC-708 FIFO mode operation.

*UeiMIL1553A708FIFOClear* Clear ARINC-708 FIFOs.

### 3.1.3.77 enum\_tUeiMIL1553BCFrameType

MIL-1553 BC frame type

**Enumerator:**

*UeiMIL1553BCFrameUndef* Undefined frame.

*UeiMIL1553BCFrameMajor* Major frame.

*UeiMIL1553BCFrameMinor* Minor frame.

### 3.1.3.78 enum\_tUeiMIL1553BCGotoOps

1553 BC GoTo command types

**Enumerator:**

*UeiMIL1553GotoBcbNoret* Make jump after BCB, no return.

*UeiMIL1553GotoMnNoret* Make jump after minor frame, no return.

*UeiMIL1553GotoBcbBcb* Make jump after BCB, return after BCB.

*UeiMIL1553GotoMnBCB* Make jump after minor frame, return after BCB.

*UeiMIL1553GotoBcbMn* Make jump after BCB, return after minor frame.

*UeiMIL1553GotoMnMn* Make jump after minor frame, return after minor frame.

### 3.1.3.79 enum\_tUeiMIL1553BCMajFlags

MIL-1553 BC major frame flags

**Enumerator:**

*UeiMIL1553MjLink* Do not wait for the MN clock to execute this entry.

*UeiMIL1553MjEnable* Major entry is enabled.

*UeiMIL1553MjExecuteOnce* Execute entry once, then disable it.

*UeiMIL1553MjSendMessage* Send asynchronous message to user when executed.

*UeiMIL1553MjSwapEnabled* Swap this entry on the next swap cycle (enable if disabled and vice versa).

*UeiMIL1553MjDoneOnce* (status) Entry was executed at least once (R/O)

### 3.1.3.80 enum\_tUeiMIL1553BCMinorFlags

MIL-1553 BC minor frame flags

#### Enumerator:

- UeiMIL1553MnEnable* Minor entry is enabled.
- UeiMIL1553MnExecuteOnce* Execute entry once, then disable it.
- UeiMIL1553MnCurrentBusB* (status) Bus B selected as a current bus
- UeiMIL1553MnRTRecovered* (status) RT had failed but since recovered
- UeiMIL1553MnNDoneOnce* (status) Entry was executed at least once
- UeiMIL1553MnExecError* (status) Label execution error

### 3.1.3.81 enum\_tUeiMIL1553BCOps

1553 BC operations

#### Enumerator:

- UeiMIL1553BcOpDisable* Disable BC operation.
- UeiMIL1553BcOpEnable* Enable BC operation.
- UeiMIL1553BcOpStepMj* Execute one step (major).
- UeiMIL1553BcOpStepMn* Execute one step (minor).
- UeiMIL1553BcOpGoto* Switch to a different entry.
- UeiMIL1553BcOpMnSelect* Select minor frame blocks.
- UeiMIL1553BcOpMjSwap* Swap major frame "swap" marked entries from "disabled" to "enabled".

### 3.1.3.82 enum\_tUeiMIL1553BCRetryType

STD-MIL-1553 commands

#### Enumerator:

- UeiMIL1553BCR\_IRT* Retry on incorrect RT# in status.
- UeiMIL1553BCR\_RUS* Retry on unexpected status reception.
- UeiMIL1553BCR\_RUD* Retry on unexpected data reception.
- UeiMIL1553BCR\_RWB* Retry on wrong bus response.
- UeiMIL1553BCR\_RIS* Retry on illegal bits set in status.
- UeiMIL1553BCR\_RBB* Retry on busy bit in status.
- UeiMIL1553BCR\_RTE* Retry on bus timing error.
- UeiMIL1553BCR\_RWC* Retry on word count.
- UeiMIL1553BCR\_RE* Reenable command transmission on successful status reply.
- UeiMIL1553BCR\_RNR* Retry on no-response.
- UeiMIL1553BCR\_ERE* Enable re-transmit on alternative bus each retry.
- UeiMIL1553BCR\_ESR* Enable periodic status request command when retry.

### 3.1.3.83 enum \_tUeiMIL1553CommandType

STD-MIL-1553 commands

**Enumerator:**

- UeiMIL1553CmdBCRT* Remote terminal to receive data from bus controller.
- UeiMIL1553CmdRTBC* Remote terminal to transmit data to bus controller.
- UeiMIL1553CmdRTRT* One remote terminal to transmit data to another remote terminal.
- UeiMIL1553CmdModeTxNoData* Status word.
- UeiMIL1553CmdModeTxWithData* Remote terminal to transmit data and/or status word to bus controller.
- UeiMIL1553CmdModeRxWithData* Remote terminal to receive data for mode command from bus controller.
- UeiMIL1553CmdBCRTBroadcast* Remote terminal to receive broadcast data from bus controller.
- UeiMIL1553CmdRTRTBroadcast* One remote terminal to broadcast data to other remote terminal.
- UeiMIL1553CmdModeTxNoDataBroadcast* Mode command without data, remote terminals should not reply.
- UeiMIL1553CmdModeRxWithDataBroadcast* Mode command with data, remote terminals should receive data.

### 3.1.3.84 enum \_tUeiMIL1553Endian

1553 port endian

**Enumerator:**

- UeiMIL1553SmallEndian* Use small-endian notation for Rx or Tx (ARINC-708 only).
- UeiMIL1553BigEndian* Use big-endian notation for Rx or Tx.

### 3.1.3.85 enum \_tUeiMIL1553FilterType

1553 filter settings

**Enumerator:**

- UeiMIL1553FilterByRt* Filter only by RT numbers, all SAs of any length are enabled.
- UeiMIL1553FilterByRtSa* Each RT/SA combination should be declared.
- UeiMIL1553FilterByRtSaSize* Each RT/SA combination and size of Rx/Tx Min/Max data should be declared.
- UeiMIL1553FilterValidationEntry* Validation entry is written directly.

### 3.1.3.86 enum \_tUeiMIL1553FrameType

Specifies the type of 1553 frame sent or received

#### Enumerator:

- UeiMIL1553FrameTypeRtData* RW Remote terminal data (tUeiMIL1553RTFrame).
- UeiMIL1553FrameTypeBusWriter* W Data to transmit to output FIFO (tUeiMIL1553BusWriterFrame).
- UeiMIL1553FrameTypeBusMon* R Data in bus monitor format (tUeiMIL1553BMFrame).
- UeiMIL1553FrameTypeBusMonCmd* R Data in protocol-parsed bus monitor format (tUeiMIL1553BMCmdFrame).
- UeiMIL1553FrameTypeRtStatusData* R Remote terminal status data (ready/sent) (tUeiMIL1553RTStatusFrame).
- UeiMIL1553FrameTypeRtStatusLast* R Bus status and last command and last mode command - reserved.
- UeiMIL1553FrameTypeRtParameters* W Remote terminal parameters data (tUeiMIL1553RTPParametersFrame).
- UeiMIL1553FrameTypeRtControlData* W Remote terminal control data (tUeiMIL1553RTControlFrame).
- UeiMIL1553FrameTypeError* R Error 1553 frame - UEIDAQ\_NOT\_IMPLEMENTED\_ERROR.
- UeiMIL1553FrameTypeBCCBData* W BCCB Data (upper 0x80) (tUeiMIL1553BCCBDataFrame).
- UeiMIL1553FrameTypeBCCBStatus* R BCCB Status (lower 0x40) (tUeiMIL1553BCCBStatusFrame).
- UeiMIL1553BCSchedFrame* RW Scheduler entries (tUeiMIL1553BCSchedFrame).
- UeiMIL1553BCControlFrame* W Control BC (tUeiMIL1553BCControlFrame).
- UeiMIL1553BCStatusFrame* R BC Status (tUeiMIL1553BCStatusFrame).
- UeiMIL1553FrameTypeA708Data* RW ARINC-708 Data (tUeiMIL1553A708DataFrame).
- UeiMIL1553FrameTypeA708Control* W ARINC-708 Control (tUeiMIL1553A708ControlFrame).
- UeiMIL1553FrameTypeGeneric* RW Generic frame type (tUeiMIL1553Frame).

### 3.1.3.87 enum \_tUeiMIL1553ModeCommandTypes

STD-MIL-1553 mode command codes. These mode codes are encoded in the Word Count field

#### Enumerator:

- UeiMIL1553ModeDynamicBusControl* DBC, Data=No, Broadcast=No.
- UeiMIL1553ModeSynchronize* Synchronize terminals, Data=No, Broadcast=Yes.
- UeiMIL1553ModeTransmitStatusWord* Transmit status word for RT, Data=No, Broadcast=No.
- UeiMIL1553ModeStartSelfTest* Initiate self test, Data=No, Broadcast=Yes.
- UeiMIL1553ModeTxShutdown* Transmitter shutdown, Data=No, Broadcast=Yes.



*UeiMIL1553ModeTxShutdownOver* Transmitter shutdown override, Data=No, Broadcast=Yes.

*UeiMIL1553ModeInhTerminalFlag* Inhibit terminal flag bit, Data=No, Broadcast=Yes.

*UeiMIL1553ModeInhTerminalFlagOver* Override Inhibit terminal flag bit, Data=No, Broadcast=Yes.

*UeiMIL1553ModeResetRt* Reset remote terminal, Data=No, Broadcast=Yes.

*UeiMIL1553ModeTxVectorWord* Transmit vector word, Data=Yes, Broadcast=No.

*UeiMIL1553ModeSynchronizeData* Synchronize with synchronization data, Data=Yes, Broadcast=Yes.

*UeiMIL1553ModeTxLastCommand* Transmit last command word, Data=Yes, Broadcast=No.

*UeiMIL1553ModeTxBITWord* Transmit vector word, Data=Yes, Broadcast=No.

*UeiMIL1553ModeSelectedTxShutdown* Shutdown selected transmitter, Data=Yes, Broadcast=Yes.

*UeiMIL1553ModeOverrideTxShutdown* Override selected transmitters shutdown, Data=Yes, Broadcast=Yes.

### 3.1.3.88 enum\_tUeiMIL1553PortActiveBus

1553 port active bus

**Enumerator:**

*UeiMIL1553OpModeBusA* Bus A is used (default for transmission).

*UeiMIL1553OpModeBusB* Bus B is used.

*UeiMIL1553OpModeBusBoth* Bus Controller Mode (default for listening).

### 3.1.3.89 enum\_tUeiMIL1553PortCoupling

1553 port coupling

**Enumerator:**

*UeiMIL1553CouplingDisconnected* Device is disconnected from the bus.

*UeiMIL1553CouplingTransformer* Bus is connected using transformer.

*UeiMIL1553CouplingLocalStub* Stub is located right on the PCB (requires special hardware).

*UeiMIL1553CouplingDirect* Direct coupling - no transformer.

### 3.1.3.90 enum\_tUeiMIL1553PortOpMode

1553 port operating mode

**Enumerator:**

*UeiMIL1553OpModeBusMonitor* Bus Monitor Mode.

*UeiMIL1553OpModeRemoteTerminal* Remote Terminal Mode.

*UeiMIL1553OpModeBusController* Bus Controller Mode.

*UeiMIL1553OpModeARINC708* ARINC-708 Mode (1553 is shut off).

**3.1.3.91 enum \_tUeiMIL1553RTControlType**

STD-MIL-1553 control commands

**Enumerator:**

*UeiMIL1553Disable* Disable RT functionality.

*UeiMIL1553Enable* Enable RT functionality.

*UeiMIL1553EnableMask* Enable RT functionality by mask.

*UeiMIL1553RTSetRtBcBlock* Select which block to use for data for RT->BC command (Tx).

*UeiMIL1553RTSetBcRtBlock* Select which block to use for data for BC->RT command (Rx).

*UeiMIL1553RTSetValid* Write validation entry directly to RT.

*UeiMIL1553RTResponseTiming* Set inter message gap.

**3.1.3.92 enum \_tUeiMuxDmmMode**

MUX output to DMM modes

**3.1.3.93 enum \_tUeiMUXMessageType**

MUX message type

**3.1.3.94 enum \_tUeiMuxSyncOutputMode**

MUX devices can assert a synchronization output line when relays are configured

**Enumerator:**

*UeiMuxSyncOutputLogic0* Drive constant logic 0.

*UeiMuxSyncOutputLogic1* Drive constant logic 1.

*UeiMuxSyncOutputSyncLine0* Driven by internal sync bus line #0.

*UeiMuxSyncOutputSyncLine1* Driven by internal sync bus line #1.

*UeiMuxSyncOutputSyncLine2* Driven by internal sync bus line #2.

*UeiMuxSyncOutputSyncLine3* Driven by internal sync bus line #3.

*UeiMuxSyncOutputRelaysReadyPulse0* Drive logic 0 pulse upon "relays ready" event.

*UeiMuxSyncOutputRelaysReadyPulse1* Drive logic 1 pulse upon "relays ready" event.

*UeiMuxSyncOutputRelaysReadyLogic0* Driven to logic 0 upon "relays ready" event.

*UeiMuxSyncOutputRelaysReadyLogic1* Driven to logic 1 upon "relays ready" event.

### 3.1.3.95 enum \_tUeiMuxVoltage

Voltage levels for DC/DC during relay holding and switching

**Enumerator:**

*UeiMuxVoltage2\_42* 2.42V  
*UeiMuxVoltage3\_3* 3.3V  
*UeiMuxVoltage4\_2* 4.2V  
*UeiMuxVoltage5\_1* 5.1V

### 3.1.3.96 enum \_tUeiOSType

OS Type

**Enumerator:**

*UeiOSWindows* Microsoft Windows NT/2000/XP/2003 operating systems.  
*UeiOSLinux* Linux operating system.  
*UeiOSPharlapEts* Ardence Pharlap ETS operating system.  
*UeiOSMacOS* Apple MacOS operating system.

### 3.1.3.97 enum \_tUeiPTPState

PTP states for internal PTP state machine

### 3.1.3.98 enum \_tUeiQuadratureDecodingType

Method used to count and interpret the pulses the encoder generates on input A and B

**Enumerator:**

*UeiQuadratureDecodingType1x* Count one pulse for each rising edge of Input A signal.  
*UeiQuadratureDecodingType2x* Count one pulse for each rising and falling edge of Input A signal.  
*UeiQuadratureDecodingType4x* Count one pulse for each rising and falling edge of both A and B Input signals.

### 3.1.3.99 enum \_tUeiQuadratureZeroIndexPhase

The states at which A and B input signals must be in when Z is high to trigger a measurement reset

**Enumerator:**

*UeiQuadratureZeroIndexPhaseZHigh* reset measurement when Z is high  
*UeiQuadratureZeroIndexPhaseALowBLOW* reset measurement when Z is high, A is low and B is low

***UeiQuadratureZeroIndexPhaseALowBHigh*** reset measurement when Z is high, A is low and B is high

***UeiQuadratureZeroIndexPhaseAHighBLow*** reset measurement when Z is high, A is high and B is low

***UeiQuadratureZeroIndexPhaseAHighBHigh*** reset measurement when Z is high, A is high and B is high

### 3.1.3.100 enum\_tUeiReferenceResistorType

Reference resistors are used to measure the current flowing through RTDs or other resistive measurement devices. Some terminal block connectors such as the DNA-STP-AIU include a built-in reference resistor. You can also provide your own.

#### Enumerator:

***UeiRefResistorBuiltIn*** Use the reference resistor built-in the terminal block.

***UeiRefResistorExternal*** Use an external reference resistor connected on a dedicated channel.

### 3.1.3.101 enum\_tUeiRTDType

RTD sensors are specified using the "alpha" ( $\alpha$ ) constant. It is also known as the temperature coefficient of resistance, and symbolizes the resistance change factor per degree of temperature change. The RTD type is used to select the proper coefficients A, B and C for the Callendar Van-Dusen equation used to convert resistance measurements to temperature.

#### Enumerator:

***UeiRTDType3750*** Low-cost Platinum RTD.  $a=0.00375$   $A=3.81E-3$   $B=-6.02E-7$   $C=-6.0E-12$ .

***UeiRTDType3850*** IEC-751 European standard Platinum RTD.  $a=0.00385$   $A=3.9083E-3$   $B=-5.775E-7$   $C=-4.183E-12$ .

***UeiRTDType3902*** US Industrial standard Platinum RTD.  $a=0.003902$   $A=3.96E-3$   $B=-5.93E-7$   $C=-4.3E-12$ .

***UeiRTDType3911*** ASTM 1137 American standard Platinum RTD.  $a=0.003911$   $A=3.9692E-3$   $B=5.8495E-7$   $C=4.233E-12$ .

***UeiRTDType3916*** JISC-1604 Japanese standard Platinum RTD.  $a=0.003916$   $A=3.9739E-3$   $B=5.870E-7$   $C=4.4E-12$ .

***UeiRTDType3920*** Old American standard Platinum RTD.  $a=0.00392$   $A=3.9787E-3$   $B=5.8686E-7$   $C=4.167E-12$ .

***UeiRTDType3926*** ITS-90 standard Platinum RTD.  $a=0.003926$   $A=3.9848E-3$   $B=5.870E-7$   $C=4.0E-12$ .

***UeiRTDType3928*** ITS-90 standard Platinum RTD.  $a=0.003928$   $A=3.9888E-3$   $B=5.915E-7$   $C=3.85E-12$ .

***UeiRTDTypeCustom*** Custom RTD. Specify A,B and C using the RTDChannel object attributes.

### 3.1.3.102 enum \_tUeiSensorBridgeType

Sensor bridge configurations

**Enumerator:**

*UeiSensorQuarterBridge* Quarter Bridge sensor.

*UeiSensorHalfBridge* Half Bridge sensor.

*UeiSensorFullBridge* Full Bridge sensor.

*UeiSensorNoBridge* No bridge.

### 3.1.3.103 enum \_tUeiSerialPortDataBits

Serial port number of data bits per character frame

**Enumerator:**

*UeiSerialDataBits5* 5 bits of data per frame

*UeiSerialDataBits6* 6 bits of data per frame

*UeiSerialDataBits7* 7 bits of data per frame

*UeiSerialDataBits8* 8 bits of data per frame

### 3.1.3.104 enum \_tUeiSerialPortFlowControl

Serial port flow control setting

**Enumerator:**

*UeiSerialFlowControlNone* No flow control.

*UeiSerialFlowControlRtsCts* Hardware flow control, stop sending when CTS is held low, set RTS low when input FIFO is full.

*UeiSerialFlowControlXonXoff* Software flow control, not implemented yet.

### 3.1.3.105 enum \_tUeiSerialPortMinorFrameMode

Minor framing configures a delay between groups of characters. The mode selects how minor frames are defined

**Enumerator:**

*UeiSerialMinorFrameModeFixedLength* Minor frame is a fixed number of characters.

*UeiSerialMinorFrameModeZeroChar* Minor frame is terminated by a NULL character (0x00).

*UeiSerialMinorFrameModeVariableLength* Minor frame is prefixed with a byte containing the length of the frame.

### 3.1.3.106 enum \_tUeiSerialPortMode

Serial port mode

Enumerator:

- UeiSerialModeRS232* RS-232 mode.
- UeiSerialModeRS485HalfDuplex* RS-485 Half-Duplex mode.
- UeiSerialModeRS485FullDuplex* RS-485 Full-Duplex mode.

### 3.1.3.107 enum \_tUeiSerialPortParity

Serial port parity

Enumerator:

- UeiSerialParityNone* No parity bit.
- UeiSerialParityOdd* Set parity bit to 1 if the frame contains an even number of bit(s) set to 1.
- UeiSerialParityEven* Set parity bit to 0 if the frame contains an odd number of bit(s) set to 1.
- UeiSerialParityMark* Always set parity bit to 1.
- UeiSerialParitySpace* Always set parity bit to 0.

### 3.1.3.108 enum \_tUeiSerialPortSpeed

Serial port pseed

Enumerator:

- UeiSerialBitsPerSecond110* 110 bits per second
- UeiSerialBitsPerSecond300* 300 bits per second
- UeiSerialBitsPerSecond600* 600 bits per second
- UeiSerialBitsPerSecond1200* 1200 bits per second
- UeiSerialBitsPerSecond2400* 2400 bits per second
- UeiSerialBitsPerSecond4800* 4800 bits per second
- UeiSerialBitsPerSecond9600* 9600 bits per second
- UeiSerialBitsPerSecond14400* 14400 bits per second
- UeiSerialBitsPerSecond19200* 19200 bits per second
- UeiSerialBitsPerSecond28800* 28800 bits per second
- UeiSerialBitsPerSecond38400* 38400 bits per second
- UeiSerialBitsPerSecond57600* 57600 bits per second
- UeiSerialBitsPerSecond115200* 115200 bits per second
- UeiSerialBitsPerSecond128000* 128000 bits per second
- UeiSerialBitsPerSecond250000* 250000 bits per second
- UeiSerialBitsPerSecond256000* 256000 bits per second (available only in RS-485 mode)
- UeiSerialBitsPerSecond1000000* 1000000 bits per second (available only in RS-485 mode)
- UeiSerialBitsPerSecondCustom* Use custom port speed (to be programmed using port attribute).

### 3.1.3.109 enum \_tUeiSerialPortStopBits

Serial port number of stop bits

#### Enumerator:

*UeiSerialStopBits1* Use one stop bit at the end of each frame.

*UeiSerialStopBits1\_5* Use one and a half stop bits at the end of each frame.

*UeiSerialStopBits2* Use two stop bits at the end of each frame.

### 3.1.3.110 enum \_tUeiSerialReadDataType

Data type options for CUeiSerialReader.

#### Enumerator:

*UeiSerialReadDataTypeNoTimestamp* No timestamp with data.

*UeiSerialReadDataTypeTimestamp* Timestamped data.

### 3.1.3.111 enum \_tUeiSessionState

Session state

#### Enumerator:

*UeiSessionStateUnknown* Session is in an unknown state.

*UeiSessionStateReserved* Session has reserved resources.

*UeiSessionStateConfigured* Session is configured and ready.

*UeiSessionStateRunning* Session is running.

*UeiSessionStateFinished* Session is finished.

### 3.1.3.112 enum \_tUeiSessionType

Session type

#### Enumerator:

*UeiSessionTypeAI* Analog input session.

*UeiSessionTypeAO* Analog output session.

*UeiSessionTypeDI* Port level digital input session.

*UeiSessionTypeDO* Port level digital output session.

*UeiSessionTypeCI* Counter input session.

*UeiSessionTypeCO* Counter output session.

*UeiSessionTypeInfo* Info retrieval session.

*UeiSessionTypeSerial* Serial port communication session.

*UeiSessionTypeSynchronousSerial* IRIG session.

*UeiSessionTypeCAN* CAN bus communication session.

*UeiSessionTypeARINC* ARINC-429 bus communication session.  
*UeiSessionTypeMIL1553* MIL-STD-1553B bus communication session.  
*UeiSessionTypeIRIG* IRIG session.  
*UeiSessionTypeSync* Synchronization session.  
*UeiSessionTypeDILineLevel* Line level digital input session.  
*UeiSessionTypeDOLineLevel* Line level digital output session.  
*UeiSessionTypeVR* Variable reluctance input session.  
*UeiSessionTypeCSDB* CSDB communication session.  
*UeiSessionTypeSSI* SSI communication session.  
*UeiSessionTypeSPI* SPI communication session.  
*UeiSessionTypeMUX* MUX session.  
*UeiSessionTypeI2C* I2C communication session.  
*UeiSessionTypeDiagnostic* Diagnostic input session.

### 3.1.3.113 enum\_tUeiSignalSource

The source of a synchronization signal

Enumerator:

*UeiSignalStartTrigger* start trigger  
*UeiSignalStopTrigger* stop trigger  
*UeiSignalScanClock* Scan clock signal.  
*UeiSignalConvertClock* Convert Clock signal.  
*UeiSignalBackplane* One of the synchronization lines built-in the back plane.  
*UeiSignalSoftware* A software signal that is emitted with the FireSignal API.  
*UeiSignalExternal* The external sync connector (Only on PowerDNA).  
*UeiSignalPLL* The PLL frequency generator running at multiplied scan rate for devices that require it (Only on PowerDNA).  
*UeiSignalSync1PPS* Clock signal generated by ADPLL and event module.

### 3.1.3.114 enum\_tUeiStrainGageBridgeType

Strain gage bridge configurations

Enumerator:

*UeiStrainGageQuarterBridgeI* Quarter Bridge I strain gage.  
*UeiStrainGageQuarterBridgeII* Quarter Bridge II strain gage.  
*UeiStrainGageHalfBridgeI* Half Bridge I strain gage.  
*UeiStrainGageHalfBridgeII* Half Bridge II strain gage.  
*UeiStrainGageFullBridgeI* Full Bridge I strain gage.  
*UeiStrainGageFullBridgeII* Full Bridge II strain gage.  
*UeiStrainGageFullBridgeIII* Full Bridge III strain gage.



### 3.1.3.115 enum \_tUeiSync1PPSDataType

Synchronization sessions can read status for different components

**Enumerator:**

*UeiSync1PPSDataFull* Read all status values from all components.

*UeiSync1PPSDataLocked* Read locked status to determine when the event module output clock is stable.

*UeiSync1PPSPTPStatus* Read PTP status.

*UeiSync1PPSPTPUTCTime* Read UTC time in seconds since UNIX Epoch Time (01/01/1970).

### 3.1.3.116 enum \_tUeiSync1PPSMode

Specifies the mode used to obtain 1PPS synchronization clock

**Enumerator:**

*UeiSyncClock* External 1PPS TTL clock is connected to a sync input pin.

*UeiSync1588* 1PPS is derived from 1588 master clock

*UeiSyncNTP* 1PPS is derived from NTP server

*UeiSyncIRIG* 1PPS is derived from IRIG device

### 3.1.3.117 enum \_tUeiSync1PPSOutput

when synchronizing multiple devices, a master device must output the synchronization 1PPS clock to the slave devices

**Enumerator:**

*UeiSync1PPSNone* No output of 1PPS clock.

*UeiSync1PPSOutput0* Sync clock is emitted through synchronization output 0.

*UeiSync1PPSOutput1* Sync clock is emitted through synchronization output 1.

### 3.1.3.118 enum \_tUeiSync1PPSSource

When in sync clock mode, specifies where the 1PPS clock is coming from

**Enumerator:**

*UeiSync1PPSInternal* 1PPS is generated internally

*UeiSync1PPSInput0* 1PPS is connected to synchronization input 0

*UeiSync1PPSInput1* 1PPS is connected to synchronization input 1

### 3.1.3.119 enum \_tUeiSync1PPSTriggerOperation

Trigger operations that a 1PPS sync session can use to start slave devices

**Enumerator:**

*UeiSync1PPSTriggerOnNextPPS* trigger local slave devices on next PPS rising edge

*UeiSync1PPSTriggerOnNextPPSBroadCast* trigger local and remote slave devices on next PPS rising edge

### 3.1.3.120 enum \_tUeiSynchroMessageType

Synchro/Resolver message data types (internal use)

**Enumerator:**

*UeiSynchroMessageStageAngles* Write angles.

*UeiSynchroMessageUpdate* Update FIFOs.

### 3.1.3.121 enum \_tUeiSynchroResolverMode

Specifies whether a synchro or a resolver is measured or simulated

**Enumerator:**

*UeiSynchroMode* A synchro is measured or simulated.

*UeiResolverMode* A resolver is measured or simulated.

*UeiSynchroZGroundMode* A synchro with Z wire connected to ground is measured or simulated.

### 3.1.3.122 enum \_tUeiSyncLine

Specifies the backplane synchronization used to connect the hardware to synchronize

**Enumerator:**

*UeiSyncLine0* Use synchronization 0.

*UeiSyncLine1* Use synchronization 1.

*UeiSyncLine2* Use synchronization 2.

*UeiSyncLine3* Use synchronization 3.

*UeiSyncNone* Not connected.

### 3.1.3.123 enum \_tUeiTemperatureScale

Temperature scales

**Enumerator:**

*UeiTemperatureScaleCelsius* Celsius temperature scale.

*UeiTemperatureScaleFahrenheit* Fahrenheit temperature scale.

*UeiTemperatureScaleKelvin* Kelvin temperature scale.

*UeiTemperatureScaleRankine* Rankine temperature scale.

### 3.1.3.124 enum \_tUeiThermocoupleType

Thermocouple types

**Enumerator:**

*UeiThermocoupleTypeE* Type E thermocouple.

*UeiThermocoupleTypeJ* Type J thermocouple.

*UeiThermocoupleTypeK* Type K thermocouple.

*UeiThermocoupleTypeR* Type R thermocouple.

*UeiThermocoupleTypeS* Type S thermocouple.

*UeiThermocoupleTypeT* Type T thermocouple.

*UeiThermocoupleTypeB* Type B thermocouple.

*UeiThermocoupleTypeN* Type N thermocouple.

*UeiThermocoupleTypeC* Type C thermocouple.

### 3.1.3.125 enum \_tUeiTimingClockSource

Clock source for a timed operation

**Enumerator:**

*UeiTimingClockSourceInternal* Internal hardware clock timing.

*UeiTimingClockSourceExternal* External clock timing.

*UeiTimingClockSourceContinuous* Timing clock is continuous and runs at the maximum capability of the hardware.

*UeiTimingClockSourceSoftware* Software timing.

*UeiTimingClockSourceSlave* Board synchronization timing.

*UeiTimingClockSourceExternalDividedByCounter* External clock divided by a counter.

*UeiTimingClockSourceSignal* The clock is coming from an internal signal.

### 3.1.3.126 enum \_tUeiTimingDuration

Duration of a timed operation

**Enumerator:**

*UeiTimingDurationContinuous* Continuous timed operation.

*UeiTimingDurationSingleShot* One-shot timed operation.

### 3.1.3.127 enum \_tUeiTimingMode

Mode of a timed operation

#### Enumerator:

*UeiTimingModeSimpleIO* Simple I/O mode. The data is read/written one scan at a time. It is timed by software.

*UeiTimingModeBufferedIO* Buffered I/O mode. The data is read/written in buffers. It is timed by a hardware internal or external clock.

*UeiTimingModeChangeDetection* Digital line state change detection.

*UeiTimingModeTimeSequencing* Time Sequencing.

*UeiTimingModeDirectDataMapping* Direct data mapping I/O mode. The data values on input and output channels are mirrored on the host. It is timed by a hardware internal or external clock.

*UeiTimingModeMessagingIO* The data is read/written in messages transferred over a communication bus.

*UeiTimingModeAsyncIO* Asynchronous I/O mode. The data is read/written upon a hardware asynchronous event.

*UeiTimingModeAsyncVMapIO* lower-level version of ACB, data is pulled directly from device's FIFO without any intermediate buffering

*UeiTimingModeVMapIO* low-level mode that provides direct access to device's FIFO

### 3.1.3.128 enum \_tUeiTriggerAction

Trigger Action

#### Enumerator:

*UeiTriggerActionStartSession* The session will start when the trigger occurs.

*UeiTriggerActionStopSession* The session will stop when the trigger occurs.

*UeiTriggerActionBuffer* Each buffer will be acquired or generated when the trigger occurs.

### 3.1.3.129 enum \_tUeiTriggerCondition

Trigger Condition

#### Enumerator:

*UeiTriggerConditionRising* The trigger occurs when the signal has a positive slope when passing through the specified value.

*UeiTriggerConditionFalling* The trigger occurs when the signal has a negative slope when passing through the specified value.

### 3.1.3.130 enum \_tUeiTriggerSource

Trigger Source

**Enumerator:**

*UeiTriggerSourceImmediate* Session is triggered as soon as it is started.

*UeiTriggerSourceSoftware* Session is triggered when a software trigger condition is satisfied.

*UeiTriggerSourceExternal* Session is triggered by an external signal.

*UeiTriggerSourceSignal* Session is triggered by a software or internal signal.

*UeiTriggerSourceNext1PPS* Session is triggered upon the next 1PPS pulse (only valid for synchronization sessions).

*UeiTriggerSourceSyncLine0* Session is triggered by backplane synchronization line 0.

*UeiTriggerSourceSyncLine1* Session is triggered by backplane synchronization line 1.

*UeiTriggerSourceSyncLine2* Session is triggered by backplane synchronization line 2.

*UeiTriggerSourceSyncLine3* Session is triggered by backplane synchronization line 3.

### 3.1.3.131 enum \_tUeiVRAPTMode

Configures the adaptive peak threshold (APT) mode on variable reluctance sessions. APT finds the point in time where the VR sensor output voltage falls below a certain threshold. This point marks the beginning of the gap between two teeth.

**Enumerator:**

*UeiAPTModeChip* The front-end IC will automatically set the AP threshold to 1/3 of the peak input voltage.

*UeiAPTModeLogic* The device's FPGA measures the VR sensor signal and sets the AP threshold to a programmable fraction of the peak input voltage.

*UeiAPTModeFixed* Turn-off APT and use hard-coded AP threshold.

*UeiAPTModeTTL* Turn-off APT, use this mode when connecting a TTL signal to the VR input.

### 3.1.3.132 enum \_tUeiVRDataType

VR sessions can read single measurements, FIFO based data, and AI FIFO data

**Enumerator:**

*UeiVRDataPositionVelocity* Read position and velocity measurement.

*UeiVRDataFifoPosition* Read multiple position measurements. This is useful to calculate inter-tooth timing and acceleration.

*UeiVRDataADCFifo* Read ADC FIFO. this is useful for diagnostic purpose.

*UeiVRDataADCStatus* Read ADC status.

### 3.1.3.133 enum \_tUeiVRDigitalSource

The source of a digital output on a variable reluctance device

#### Enumerator:

- UeiVRDigitalSourceDisable* Disable output.
- UeiVRDigitalSourceForceHigh* Set output level to high.
- UeiVRDigitalSourceForceLow* Set output level to low.
- UeiVRDigitalSourceZTooth7* Set output to high when Z tooth is detected on channel 7.
- UeiVRDigitalSourceZTooth6* Set output to high when Z tooth is detected on channel 6.
- UeiVRDigitalSourceZTooth5* Set output to high when Z tooth is detected on channel 5.
- UeiVRDigitalSourceZTooth4* Set output to high when Z tooth is detected on channel 4.
- UeiVRDigitalSourceZTooth3* Set output to high when Z tooth is detected on channel 3.
- UeiVRDigitalSourceZTooth2* Set output to high when Z tooth is detected on channel 2.
- UeiVRDigitalSourceZTooth1* Set output to high when Z tooth is detected on channel 1.
- UeiVRDigitalSourceZTooth0* Set output to high when Z tooth is detected on channel 0.
- UeiVRDigitalSourceNPulse7* Set output to high when N teeth have been detected on channel 7.
- UeiVRDigitalSourceNPulse6* Set output to high when N teeth have been detected on channel 6.
- UeiVRDigitalSourceNPulse5* Set output to high when N teeth have been detected on channel 5.
- UeiVRDigitalSourceNPulse4* Set output to high when N teeth have been detected on channel 4.
- UeiVRDigitalSourceNPulse3* Set output to high when N teeth have been detected on channel 3.
- UeiVRDigitalSourceNPulse2* Set output to high when N teeth have been detected on channel 2.
- UeiVRDigitalSourceNPulse1* Set output to high when N teeth have been detected on channel 1.
- UeiVRDigitalSourceNPulse0* Set output to high when N teeth have been detected on channel 0.

### 3.1.3.134 enum \_tUeiVRFIFOMode

Variable reluctance FIFO data can be used to calculate a map of the inter-tooth delays around the encoder wheel. this is useful to calculate acceleration.

#### Enumerator:

- UeiFIFOModeDisabled* No data is pushed to FIFO.
- UeiFIFOModePosition* Raw counter data is pushed to FIFO.
- UeiFIFOModePosAndTS* Raw counter data and timestamp is pushed to FIFO.

### 3.1.3.135 enum \_tUeiVRMode

Configures the input mode on variable reluctance sessions. Variable reluctance input device converts the VR sensor analog signal to a digital signal that can be processed by a counter/timer. The VR-608 can use four different modes to measure velocity, position or direction. The counting mode can be set to: Decoder: Even and Odd channels are used in pair to determine direction and position. Timed: Count number of teeth detected during a timed interval. N pulses: Measure the time taken to detect N teeth (Number of teeth needs to be set separately). Z pulse: Measure the number of teeth and the time elapsed between two Z pulses (The Z tooth is usually a gap or a double tooth on the encoder wheel).

#### Enumerator:

*UeiVRModeDecoder* Even and Odd channels are used in pair to measure direction and position.

*UeiVRModeCounterTimed* Count number of teeth detected during given time interval to measure velocity and position.

*UeiVRModeCounterNPulses* Count time taken to detect N teeth to measure velocity only.

*UeiVRModeCounterZPulse* Count elapsed time and number of teeth detected between two Z pulses to measure velocity and position.

### 3.1.3.136 enum \_tUeiVRZCMode

Configures the zero-crossing mode on variable reluctance sessions. Zero crossing finds the point in time where the VR sensor output voltage goes from positive to negative voltage. This point is the center of the tooth lining up with the center of the VR sensor.

#### Enumerator:

*UeiZCModeChip* The front-end IC will automatically calculate the ZC level.

*UeiZCModeLogic* The device's FPGA measures the VR sensor signal and calculate the ZC level as  $(\min + \max)/2$ .

*UeiZCModeFixed* Use hard-coded ZC level.

### 3.1.3.137 enum \_tUeiWatchDogCommand

Configures the watchdog timer to reset the device it is attached to when a programmable timer delay expires. Periodically clearing the timer prevents reset.

#### Enumerator:

*UeiWatchDogDisable* Disable watchdog.

*UeiWatchDogEnableClearOnReceive* Configure watchdog to clear timer upon receiving a packet.

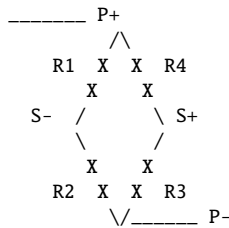
*UeiWatchDogEnableClearOnTransmit* Configure watchdog to clear timer upon transmitting a packet.

*UeiWatchDogEnableClearOnCommand* Configure watchdog to clear timer upon receiving a clear command.

*UeiWatchDogClearTimer* Clear the timer.

### 3.1.3.138 enum \_tUeiWheatstoneBridgeBranch

Specify one of the four branches on a Wheatstone bridge



**Enumerator:**

*UeiWheatstoneBridgeR1* R1 branch (P+ S-).

*UeiWheatstoneBridgeR2* R2 branch (S- P-).

*UeiWheatstoneBridgeR3* R3 branch (S+ P-).

*UeiWheatstoneBridgeR4* R4 branch (P+ S+).

### 3.1.3.139 enum \_tUeiWiringScheme

Sensor with excitation wiring schemes

**Enumerator:**

*UeiTwoWires* Sensor is connected using two wires.

*UeiFourWires* Sensor is connected using four wires.

*UeiSixWires* Sensor is connected using six wires.

*UeiThreeWires* Sensor is connected using three wires.



## 3.2 UeiDaqAnsiC.h File Reference

### Typedefs

- typedef void \* **SessionHandle**  
*The SessionHandle type represents a session object.*
- typedef void \* **DeviceHandle**  
*The DeviceHandle type represents a device object.*
- typedef void \* **TimingHandle**  
*The TimingHandle type represents a timing object.*
- typedef void \* **TriggerHandle**  
*The TriggerHandle type represents a trigger object.*
- typedef void \* **ChannelHandle**  
*The ChannelHandle type represents a channel object.*
- typedef void \* **DataStreamHandle**  
*The DataStreamHandle type represents a DataStream object.*
- typedef void(\*) **tUeiEventCallback** (tUeiEvent event, void \*param)  
*Asynchronous callback function prototype.*

### Functions

- UeiDaqAPI int **UeiDaqCreateSession** (**SessionHandle** \*sessionHandle)  
*Create a session.*
- UeiDaqAPI int **UeiDaqCloseSession** (**SessionHandle** sessionHandle)  
*Close a session.*
- UeiDaqAPI int **UeiDaqCloseDevice** (**DeviceHandle** deviceHandle)  
*Close a device.*
- UeiDaqAPI int **UeiDaqCreateDiagnosticChannel** (**SessionHandle** sessionHandle, char \*resource)  
*Create Diagnostic input channel list.*
- UeiDaqAPI int **UeiDaqCreateAChannel** (**SessionHandle** sessionHandle, char \*resource, f64 min, f64 max, tUeiAChannelInputMode mode)  
*Create Analog voltage input channel list.*
- UeiDaqAPI int **UeiDaqCreateAICurrentChannel** (**SessionHandle** sessionHandle, char \*resource, f64 min, f64 max, tUeiFeatureEnable enableCB, tUeiAChannelInputMode mode)  
*Create Analog current input channel list.*

- UeiDaqAPI int **UeiDaqCreateAOChannel** (**SessionHandle** sessionHandle, char \*resource, **f64** min, **f64** max)  
*Create Analog output channel list.*
- UeiDaqAPI int **UeiDaqCreateAOCurentChannel** (**SessionHandle** sessionHandle, char \*resource, **f64** min, **f64** max)  
*Create Analog output current channel list.*
- UeiDaqAPI int **UeiDaqCreateAOWaveformChannel** (**SessionHandle** sessionHandle, char \*resource, **tUeiAOWaveformClockSource** dacClockSource, **tUeiAOWaveformOffsetClockSource** offsetDACClockSource, **tUeiAOWaveformClockSync** clockSync)  
*Create Analog output waveform channel list.*
- UeiDaqAPI int **UeiDaqCreateAOProtectedChannel** (**SessionHandle** sessionHandle, char \*resource, **tUeiAODACMode** mode, double measurementRate, int autoRetry, double retryRate)  
*Create Protected analog output channel list.*
- UeiDaqAPI int **UeiDaqCreateAOProtectedCurrentChannel** (**SessionHandle** sessionHandle, char \*resource, **tUeiAODACMode** mode, double measurementRate, int autoRetry, double retryRate)  
*Create Protected analog output current channel list.*
- UeiDaqAPI int **UeiDaqCreateSimulatedTCChannel** (**SessionHandle** sessionHandle, char \*resource, **tUeiThermocoupleType** tcType, **tUeiTemperatureScale** tempScale, int enableCjc)  
*Create Simulated Thermocouple output channel list.*
- UeiDaqAPI int **UeiDaqCreateSimulatedRTDChannel** (**SessionHandle** sessionHandle, char \*resource, **tUeiRTDType** rtdType, double rtdNominalResistance, **tUeiTemperatureScale** tempScale)  
*Create simulated RTD output channel list.*
- UeiDaqAPI int **UeiDaqCreateDICChannel** (**SessionHandle** sessionHandle, char \*resource)  
*Create Digital input channel list.*
- UeiDaqAPI int **UeiDaqCreateDOChannel** (**SessionHandle** sessionHandle, char \*resource)  
*Create Digital input channel list.*
- UeiDaqAPI int **UeiDaqCreateCICChannel** (**SessionHandle** sessionHandle, char \*resource, **tUeiCounterSource** source, **tUeiCounterMode** mode, **tUeiCounterGate** gate, **Int32** divider, **Int32** inverted)  
*Create Counter input channel list.*
- UeiDaqAPI int **UeiDaqCreateVRChannel** (**SessionHandle** sessionHandle, char \*resource, **tUeiVRMode** mode)  
*Create Variable Reluctance input channel list.*

- UeiDaqAPI int **UeiDaqCreateQuadratureEncoderChannel** (**SessionHandle** sessionHandle, char \*resource, **uInt32** initialPosition, **tUeiQuadratureDecodingType** decodingType, **Int32** enableZeroIndexing, **tUeiQuadratureZeroIndexPhase** zeroIndexPhase)  
*Create quadrature encoder input channel list.*
- UeiDaqAPI int **UeiDaqCreateCOChannel** (**SessionHandle** sessionHandle, char \*resource, **tUeiCounterSource** source, **tUeiCounterMode** mode, **tUeiCounterGate** gate, **uInt32** tick1, **uInt32** tick2, **Int32** divider, **Int32** inverted)  
*Create Counter output channel list.*
- UeiDaqAPI int **UeiDaqCreateTCChannel** (**SessionHandle** sessionHandle, char \*resource, **f64** min, **f64** max, **tUeiThermocoupleType** tcType, **tUeiTemperatureScale** tempScale, **tUeiColdJunctionCompensationType** cjcType, **f64** cjcConstant, char \*cjcResource, **tUeiAIChannelInputMode** mode)  
*Create Thermocouple input channel list.*
- UeiDaqAPI int **UeiDaqCreateResistanceChannel** (**SessionHandle** sessionHandle, char \*resource, **f64** min, **f64** max, **tUeiWiringScheme** wiring, double twoWiresLeadResistance, **tUeiAIChannelInputMode** mode)  
*Create Resistance input channel list.*
- UeiDaqAPI int **UeiDaqCreateRTDChannel** (**SessionHandle** sessionHandle, char \*resource, **f64** min, **f64** max, **tUeiWiringScheme** wiring, double twoWiresLeadResistance, **tUeiRTDType** rtdType, double rtdNominalResistance, **tUeiTemperatureScale** tempScale, **tUeiAIChannelInputMode** mode)  
*Create RTD input channel list.*
- UeiDaqAPI int **UeiDaqCreateAIVExChannel** (**SessionHandle** sessionHandle, char \*resource, **f64** min, **f64** max, **tUeiSensorBridgeType** sensorBridgeType, double excitationVoltage, int useExcitationForScaling, **tUeiAIChannelInputMode** mode)  
*Create Analog input with excitation channel list.*
- UeiDaqAPI int **UeiDaqCreateAccelChannel** (**SessionHandle** sessionHandle, char \*resource, **f64** min, **f64** max, double sensorSensitivity, double excitationCurrent, **tUeiCoupling** coupling, int enableLowPassFilter)  
*Create Accelerometer channel list.*
- UeiDaqAPI int **UeiDaqCreateDMMChannel** (**SessionHandle** sessionHandle, char \*resource, **f64** range, **tUeiDMMMeasurementMode** measurementMode)  
*Create digital multi-meter channel.*
- UeiDaqAPI int **UeiDaqCreateLVDTChannel** (**SessionHandle** sessionHandle, char \*resource, **f64** min, **f64** max, double sensorSensitivity, **tUeiLVDTWiringScheme** wiringScheme, double excitationVoltage, double excitationFrequency, int externalExcitation)  
*Create LVDT/RVDT input channel list.*
- UeiDaqAPI int **UeiDaqCreateSimulatedLVDTChannel** (**SessionHandle** sessionHandle, char \*resource, double sensorSensitivity, **tUeiLVDTWiringScheme** wiringScheme, double excitationVoltage, double excitationFrequency)  
*Create simulated LVDT/RVDT output channel list.*

- UeiDaqAPI int **UeiDaqCreateSynchroResolverChannel** (**SessionHandle** sessionHandle, char \*resource, **tUeiSynchroResolverMode** mode, double excitationVoltage, double excitationFrequency, int externalExcitation)  
*Create Synchro/Resolver analog input channel list.*
- UeiDaqAPI int **UeiDaqCreateSimulatedSynchroResolverChannel** (**SessionHandle** sessionHandle, char \*resource, **tUeiSynchroResolverMode** mode, double excitationVoltage, double excitationFrequency, int externalExcitation)  
*Create simulated Synchro/Resolver analog output channel list.*
- UeiDaqAPI int **UeiDaqCreateSerialPort** (**SessionHandle** sessionHandle, char \*resource, **tUeiSerialPortMode** mode, **tUeiSerialPortSpeed** bitsPerSecond, **tUeiSerialPortDataBits** dataBits, **tUeiSerialPortParity** parity, **tUeiSerialPortStopBits** stopBits, char \*termination)  
*Create serial port.*
- UeiDaqAPI int **UeiDaqCreateHDLCPort** (**SessionHandle** sessionHandle, char \*resource, **tUeiHDLCPortPhysical** physInterface, **uInt32** bitsPerSecond, **tUeiHDLCPortEncoding** encoding, **tUeiHDLCPortCRCMode** crcMode, **tUeiHDLCPortClockSource** txClockSource, **tUeiHDLCPortClockSource** rxClockSource)  
*Create HDLC port.*
- UeiDaqAPI int **UeiDaqCreateCANPort** (**SessionHandle** sessionHandle, char \*resource, **tUeiCANPortSpeed** bitsPerSecond, **tUeiCANFrameFormat** frameFormat, **tUeiCANPortMode** mode, **uInt32** acceptanceMask, **uInt32** acceptanceCode)  
*Create CAN port.*
- UeiDaqAPI int **UeiDaqCreateDOIndustrialChannel** (**SessionHandle** sessionHandle, char \*resource, **tUeiDOPWMMode** pwmMode, **uInt32** pwmLengthUs, **uInt32** pwmPeriodUs, double pwmDutyCycle)  
*Create Industrial digital output channel list.*
- UeiDaqAPI int **UeiDaqCreateDOProtectedChannel** (**SessionHandle** sessionHandle, char \*resource, double underCurrentLimit, double overCurrentLimit, double currentSampleRate, int autoRetry, double retryRate)  
*Create Protected digital output channel list.*
- UeiDaqAPI int **UeiDaqCreateDIIndustrialChannel** (**SessionHandle** sessionHandle, char \*resource, double lowThreshold, double highThreshold, double minPulseWidth)  
*Create industrial digital input channel list.*
- UeiDaqAPI int **UeiDaqCreateARINCInputPort** (**SessionHandle** sessionHandle, char \*resource, **tUeiARINCPortSpeed** bitsPerSecond, **tUeiARINCPortParity** parity, int enableSDIFilter, **uInt32** SDIMask)  
*Create ARINC input port.*
- UeiDaqAPI int **UeiDaqCreateARINCOutputPort** (**SessionHandle** sessionHandle, char \*resource, **tUeiARINCPortSpeed** bitsPerSecond, **tUeiARINCPortParity** parity)  
*Create ARINC output port.*
- UeiDaqAPI int **UeiDaqCreateMIL1553Port** (**SessionHandle** sessionHandle, char \*resource, **tUeiMIL1553PortCoupling** coupling, **tUeiMIL1553PortOpMode** portMode)

*Create MIL-1553 port.*

- UeiDaqAPI int **UeiDaqCreateIRIGTimeKeeperChannel** (**SessionHandle** sessionHandle, char \*resource, **tUeiIRIGTimeKeeper1PPSSource** source, int autoFollow)

*Create IRIG time keeper channel.*

- UeiDaqAPI int **UeiDaqCreateIRIGInputChannel** (**SessionHandle** sessionHandle, char \*resource, **tUeiIRIGDecoderInputType** inputType, **tUeiIRIGTimeCodeFormat** timeCodeFormat)

*Create IRIG input channel.*

- UeiDaqAPI int **UeiDaqCreateIRIGOutputChannel** (**SessionHandle** sessionHandle, char \*resource, **tUeiIRIGTimeCodeFormat** timeCodeFormat)

*Create IRIG output channel.*

- UeiDaqAPI int **UeiDaqCreateIRIGDOTTLChannel** (**SessionHandle** sessionHandle, char \*resource, **tUeiIRIGDOTTLSource** source0, **tUeiIRIGDOTTLSource** source1, **tUeiIRIGDOTTLSource** source2, **tUeiIRIGDOTTLSource** source3)

*Create IRIG DO TTL channel.*

- UeiDaqAPI int **UeiDaqCreateSync1PPSPort** (**SessionHandle** sessionHandle, char \*resource, **tUeiSync1PPSMode** mode, **tUeiSync1PPSSource** source, double EMOutputRate)

*Create 1PPS synchronization port.*

- UeiDaqAPI int **UeiDaqCreateCSDBPort** (**SessionHandle** sessionHandle, char \*resource, int bps, int parity, int blockSize, int numberOfMessages, int interByteDelayUs, int interBlockDelayUs, int framePeriodUs)

*Create CSDB port.*

- UeiDaqAPI int **UeiDaqCreateSSIMasterPort** (**SessionHandle** sessionHandle, char \*resource, unsigned int bps, unsigned int wordSize, int enableClock, int enableTermination, double pauseTime, double transferTimeout, double bitUpdateTime)

*Create SSI master port list.*

- UeiDaqAPI int **UeiDaqCreateSSISlavePort** (**SessionHandle** sessionHandle, char \*resource, unsigned int bps, unsigned int wordSize, int enableTransmit, int enableTermination, double pauseTime, double transferTimeout, double bitUpdateTime)

*Create SSI slave port list.*

- UeiDaqAPI int **UeiDaqCreateMuxPort** (**SessionHandle** sessionHandle, char \*resource, int breakBeforeMake)

*Create Mux port.*

- UeiDaqAPI int **UeiDaqCreateI2CSlavePort** (**SessionHandle** sessionHandle, char \*resource, **tUeiI2CTTLLevel** ttlLevel, **tUeiI2CSlaveAddressWidth** addressWidth, int address)

*Create I2C slave port.*

- UeiDaqAPI int **UeiDaqCreateI2CMasterPort** (**SessionHandle** sessionHandle, char \*resource, **tUeiI2CPortSpeed** bitRate, **tUeiI2CTTLLevel** ttlLevel, int enableSecureShell)

*Create I2C master port.*

- UeiDaqAPI int **UeiDaqConfigureTimingForSimpleIO** (SessionHandle sessionHandle)  
*Configure the timing object for simple IO.*
- UeiDaqAPI int **UeiDaqConfigureTimingForBufferedIO** (SessionHandle sessionHandle, int samplePerChannel, tUeiTimingClockSource clkSource, double rate, tUeiDigitalEdge edge, tUeiTimingDuration duration)  
*Configure the timing object for buffered mode.*
- UeiDaqAPI int **UeiDaqConfigureTimingForEdgeDetection** (SessionHandle sessionHandle, tUeiDigitalEdge edge)  
*Configure the timing object for digital line state change detection.*
- UeiDaqAPI int **UeiDaqConfigureTimingForAsynchronousIO** (SessionHandle sessionHandle, int watermark, int periodUs, int noActivityTimeoutUs, int maxSize)  
*Configure the timing object for asynchronous FIFO based I/O.*
- UeiDaqAPI int **UeiDaqConfigureTimingForTimeSequencing** (SessionHandle sessionHandle, int samplePerChannel, tUeiTimingDuration duration)  
*Configure the timing object for time sequencing.*
- UeiDaqAPI int **UeiDaqConfigureTimingForDataMappingIO** (SessionHandle sessionHandle, tUeiTimingClockSource clkSource, double rate)  
*Configure the timing object for data map mode.*
- UeiDaqAPI int **UeiDaqConfigureTimingForMessagingIO** (SessionHandle sessionHandle, int bufferSize, double refreshRate)  
*Configure the timing object for messaging IO.*
- UeiDaqAPI int **UeiDaqConfigureTimingForVMapIO** (SessionHandle sessionHandle, double rate)  
*Configure the timing object for variable map mode.*
- UeiDaqAPI int **UeiDaqConfigureStartDigitalTrigger** (SessionHandle sessionHandle, tUeiTriggerSource source, tUeiDigitalEdge edge)  
*Configure the digital trigger condition that will start the session.*
- UeiDaqAPI int **UeiDaqConfigureStopDigitalTrigger** (SessionHandle sessionHandle, tUeiTriggerSource source, tUeiDigitalEdge edge)  
*Configure the digital trigger condition that will stop the session.*
- UeiDaqAPI int **UeiDaqConfigureAnalogSoftwareTrigger** (SessionHandle sessionHandle, tUeiTriggerAction action, tUeiTriggerCondition condition, Int32 triggerChannel, f64 level, f64 hysteresis, Int32 preTriggerScans)  
*Configure the analog software trigger.*
- UeiDaqAPI int **UeiDaqConfigureSignalTrigger** (SessionHandle sessionHandle, tUeiTriggerAction action, char \*signal)  
*Configure the trigger signal that will start or stop the session.*
- UeiDaqAPI int **UeiDaqStartSession** (SessionHandle sessionHandle)

*Start the session.*

- UeiDaqAPI int **UeiDaqIsSessionRunning** (**SessionHandle** sessionHandle, int \*done)  
*Check session status.*
- UeiDaqAPI int **UeiDaqWaitUntilSessionIsDone** (**SessionHandle** sessionHandle, int timeout, int \*done)  
*Wait for the specified time until the session is stopped.*
- UeiDaqAPI int **UeiDaqStopSession** (**SessionHandle** sessionHandle)  
*Stop the session.*
- UeiDaqAPI int **UeiDaqPauseSession** (**SessionHandle** sessionHandle, int port, **uInt32** \*numValuesPending)  
*Pause one port in the session.*
- UeiDaqAPI int **UeiDaqResumeSession** (**SessionHandle** sessionHandle, int port)  
*Resume one port in the session.*
- UeiDaqAPI int **UeiDaqCleanUpSession** (**SessionHandle** sessionHandle)  
*Clean-up the session object.*
- UeiDaqAPI int **UeiDaqEnableSessionAutoReStart** (**SessionHandle** sessionHandle, int enable)  
*Enable/Disable session auto-restart.*
- UeiDaqAPI int **UeiDaqGetDeviceHandle** (**SessionHandle** sessionHandle, **DeviceHandle** \*device)  
*Get a handle to the device object.*
- UeiDaqAPI int **UeiDaqGetTimingHandle** (**SessionHandle** sessionHandle, **TimingHandle** \*timing)  
*Get a handle to the timing object.*
- UeiDaqAPI int **UeiDaqGetDataStreamHandle** (**SessionHandle** sessionHandle, **DataStreamHandle** \*stream)  
*Get a handle to the stream object.*
- UeiDaqAPI int **UeiDaqGetStartTriggerHandle** (**SessionHandle** sessionHandle, **TriggerHandle** \*trigger)  
*Get a handle to the start trigger object.*
- UeiDaqAPI int **UeiDaqGetStopTriggerHandle** (**SessionHandle** sessionHandle, **TriggerHandle** \*trigger)  
*Get a handle to the stop trigger object.*
- UeiDaqAPI int **UeiDaqGetNumberOfChannels** (**SessionHandle** sessionHandle, int \*numChannels)  
*Get the number of channels.*

- UeiDaqAPI int **UeiDaqGetChannelHandle** (**SessionHandle** sessionHandle, int index, **ChannelHandle** \*channel)  
*Get the handle on a channel object.*
- UeiDaqAPI int **UeiDaqGetChannelHandleById** (**SessionHandle** sessionHandle, int id, **ChannelHandle** \*channel)  
*Get the handle on a channel object by physical channel id.*
- UeiDaqAPI int **UeiDaqReadRawData16** (**SessionHandle** sessionHandle, **Int32** timeout, **Int32** numScans, **uInt16** \*pBuffer)  
*Read 16 bits wide raw scans from the stream.*
- UeiDaqAPI int **UeiDaqReadRawData16Async** (**SessionHandle** sessionHandle, **Int32** numScans, **uInt16** \*pBuffer, **tUeiEventCallback** pEventCallback)  
*Read 16 bits wide raw scans asynchronously from the stream.*
- UeiDaqAPI int **UeiDaqReadRawData32** (**SessionHandle** sessionHandle, **Int32** timeout, **Int32** numScans, **uInt32** \*pBuffer)  
*Read 32 bits wide raw scans from the stream.*
- UeiDaqAPI int **UeiDaqReadRawData32Async** (**SessionHandle** sessionHandle, **Int32** numScans, **uInt32** \*pBuffer, **tUeiEventCallback** pEventCallback)  
*Read 32 bits wide raw scans asynchronously from the stream.*
- UeiDaqAPI int **UeiDaqReadScaledData** (**SessionHandle** sessionHandle, **Int32** timeout, **Int32** numScans, **f64** \*pBuffer)  
*Read scaled scans from the stream.*
- UeiDaqAPI int **UeiDaqReadScaledDataAsync** (**SessionHandle** sessionHandle, **Int32** numScans, **f64** \*pBuffer, **tUeiEventCallback** pEventCallback)  
*Read scaled scans asynchronously from the stream.*
- UeiDaqAPI int **UeiDaqReadMessage** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numBytes, void \*pBuffer, **Int32** \*numBytesRead)  
*Read message from the stream.*
- UeiDaqAPI int **UeiDaqReadMessageAsync** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numBytes, void \*pBuffer, **tUeiEventCallback** pEventCallback)  
*Read messages asynchronously from the stream.*
- UeiDaqAPI int **UeiDaqReadSerialMessageTimestamped** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numBytes, void \*pBuffer, **Int32** \*numBytesRead)  
*Read serial message from the stream with timestamp.*
- UeiDaqAPI int **UeiDaqReadSerialMessageTimestampedAsync** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numBytes, void \*pBuffer, **tUeiEventCallback** pEventCallback)  
*Read serial messages asynchronously from the stream with timestamp.*
- UeiDaqAPI int **UeiDaqReadCANFrame** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numFrames, **tUeiCANFrame** \*pBuffer, **Int32** \*numFramesRead)  
*Read CAN frames from the stream.*



- UeiDaqAPI int **UeiDaqReadCANFrameAsync** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numFrames, **tUeiCANFrame** \*pBuffer, **tUeiEventCallback** pEventCallback)  
*Read CAN frames asynchronously from the stream.*
- UeiDaqAPI int **UeiDaqReadARINCWords** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numWords, **tUeiARINCWord** \*pBuffer, **Int32** \*numWordsRead)  
*Read ARINC words from the stream.*
- UeiDaqAPI int **UeiDaqReadARINCRawWords** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numWords, **uInt32** \*pBuffer, **Int32** \*numWordsRead)  
*Read ARINC raw words from the stream.*
- UeiDaqAPI int **UeiDaqReadARINCWordsAsync** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numWords, **tUeiARINCWord** \*pBuffer, **tUeiEventCallback** pEventCallback)  
*Read ARINC words asynchronously from the stream.*
- UeiDaqAPI int **UeiDaqReadMIL1553Frames** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numFrames, **tUeiMIL1553Frame** \*pBuffer, **Int32** \*numFramesRead)  
*Read MIL-1553 frames from the stream.*
- UeiDaqAPI int **UeiDaqReadMIL1553BMFrames** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numFrames, **tUeiMIL1553BMFrame** \*pBuffer, **Int32** \*numFramesRead)  
*Read MIL-1553 bus monitor frames from the stream.*
- UeiDaqAPI int **UeiDaqReadMIL1553BMCmdFrames** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numFrames, **tUeiMIL1553BMCmdFrame** \*pBuffer, **Int32** \*numFramesRead)  
*Read MIL-1553 RT status frames from the stream.*
- UeiDaqAPI int **UeiDaqReadMIL1553RTDataFrames** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numFrames, **tUeiMIL1553RTFrame** \*pBuffer, **Int32** \*numFramesRead)  
*Read MIL-1553 RT data area frames from the stream.*
- UeiDaqAPI int **UeiDaqReadMIL1553RTStatusFrames** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numFrames, **tUeiMIL1553RTStatusFrame** \*pBuffer, **Int32** \*numFramesRead)  
*Read MIL-1553 RT status frames from the stream.*
- UeiDaqAPI int **UeiDaqReadMIL1553BCCBStatusFrames** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numFrames, **tUeiMIL1553BCCBStatusFrame** \*pBuffer, **Int32** \*numFramesRead)  
*Read MIL-1553 BCCB status frames (result of entry and data for Tx command).*
- UeiDaqAPI int **UeiDaqReadMIL1553BCSchedFrames** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numFrames, **tUeiMIL1553BCSchedFrame** \*pBuffer, **Int32** \*numFramesRead)  
*Read MIL-1553 BCCB status frames (result of entry and data for Tx command).*
- UeiDaqAPI int **UeiDaqReadMIL1553BCStatus** (**SessionHandle** sessionHandle, **Int32** port, **tUeiMIL1553BCStatusFrame** \*pBuffer)

*Read MIL-1553 bus controller status (result of entry and data for Tx command).*

- UeiDaqAPI int **UeiDaqReadMIL1553FramesAsync** (SessionHandle sessionHandle, Int32 port, Int32 bufferSize, tUeiMIL1553Frame \*pBuffer, tUeiEventCallback pEventCallback)

*Read MIL-1553 frames from the stream.*

- UeiDaqAPI int **UeiDaqReadMIL1553A708DataFrames** (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553A708DataFrame \*pBuffer, Int32 \*numFramesRead)

*Read ARINC 708 data frames from the stream.*

- UeiDaqAPI int **UeiDaqReadIRIGTimeKeeperBCDTime** (SessionHandle sessionHandle, Int32 port, tUeiBCDTime \*pBuffer, Int32 \*status)

*Read current time in BCD format.*

- UeiDaqAPI int **UeiDaqReadIRIGTimeKeeperSBSTime** (SessionHandle sessionHandle, Int32 port, tUeiSBSTime \*pBuffer, Int32 \*status)

*Read current time in SBS format.*

- UeiDaqAPI int **UeiDaqReadIRIGTimeKeeperCANSITime** (SessionHandle sessionHandle, Int32 port, tUeiANSITime \*pBuffer, Int32 \*status)

*Read current time in C-ANSI format.*

- UeiDaqAPI int **UeiDaqReadIRIGGPS** (SessionHandle sessionHandle, Int32 port, Int32 numBytes, char \*pBuffer, Int32 \*numBytesRead)

*Read NMEA data from GPS.*

- UeiDaqAPI int **UeiDaqReadIRIGTReg** (SessionHandle sessionHandle, Int32 port, Int32 numRegisters, uInt32 \*pBuffer, Int32 \*numRegistersRead)

*Read time registers.*

- UeiDaqAPI int **UeiDaqReadIRIGRawTimeCode** (SessionHandle sessionHandle, Int32 port, Int32 numTimeCodeChars, uInt32 \*pBuffer, Int32 \*numTimeCodeCharsRead)

*Read raw input time code.*

- UeiDaqAPI int **UeiDaqReadHDLCTimeCode** (SessionHandle sessionHandle, Int32 port, Int32 numBytes, void \*pBuffer, Int32 \*numBytesRead)

*Read HDLC frame from the stream.*

- UeiDaqAPI int **UeiDaqReadVRData** (SessionHandle sessionHandle, Int32 channel, Int32 numValues, tUeiVRData \*pBuffer, Int32 \*numValuesRead)

*Read variable reluctance data.*

- UeiDaqAPI int **UeiDaqReadVRFifoData** (SessionHandle sessionHandle, Int32 channel, Int32 numValues, uInt32 \*pBuffer, Int32 \*numValuesRead)

*Read variable reluctance FIFO data.*

- UeiDaqAPI int **UeiDaqReadVRADCDData** (SessionHandle sessionHandle, Int32 channel, Int32 numValues, double \*pBuffer, Int32 \*numValuesRead)

*Read variable reluctance ADC data.*

- **UeiDaqAPI int UeiDaqReadVRADCStatus (SessionHandle sessionHandle, Int32 channel, uInt32 \*pStatus)**  
*Read variable reluctance ADC status.*
- **UeiDaqAPI int UeiDaqReadCSDBFrame (SessionHandle sessionHandle, Int32 port, Int32 numMessages, tUeiCSDBMessage \*pBuffer, Int32 \*numMessagesRead)**  
*Read CSDB message blocks from the stream.*
- **UeiDaqAPI int UeiDaqReadSync1PPSStatus (SessionHandle sessionHandle, tUeiSync1PPSStatus \*pBuffer)**  
*Read 1PPS synchronization status from the stream.*
- **UeiDaqAPI int UeiDaqReadSync1PPSLockedStatus (SessionHandle sessionHandle, int \*isLocked)**  
*Read 1PPS synchronization locked status from the stream.*
- **UeiDaqAPI int UeiDaqReadSync1PPSPTPStatus (SessionHandle sessionHandle, tUeiSync1PPSPTPStatus \*pBuffer)**  
*Read PTP status from the stream.*
- **UeiDaqAPI int UeiDaqReadSync1PPSPTPUTCTime (SessionHandle sessionHandle, tUeiPTPTime \*pBuffer)**  
*Read PTP UTC time from the stream.*
- **UeiDaqAPI int UeiDaqReadSSIMasterWords (SessionHandle sessionHandle, int port, int grayDecoding, Int32 numWords, uInt32 \*pBuffer, Int32 \*numWordsRead)**  
*Read word(s) from the SSI master port.*
- **UeiDaqAPI int UeiDaqReadMuxStatus (SessionHandle sessionHandle, uInt32 \*relayA, uInt32 \*relayB, uInt32 \*relayC, uInt32 \*status)**  
*Get Mux status.*
- **UeiDaqAPI int UeiDaqReadMuxADC (SessionHandle sessionHandle, Int32 numVals, double \*pBuffer)**  
*Read ADC.*
- **UeiDaqAPI int UeiDaqReadMuxReadRelayCounts (SessionHandle sessionHandle, Int32 countsBufferSize, Int32 \*pCountsBuffer, Int32 \*numCountsRead)**  
*Read current count of times each relay has been energized.*
- **UeiDaqAPI int UeiDaqReadLVDTCoilAmplitudes (SessionHandle sessionHandle, f64 \*pPrimaryCoilsBuffer, f64 \*pSecondaryCoilsBuffer)**  
*Read primary and secondary coils RMS voltages.*
- **UeiDaqAPI int UeiDaqReadI2CSlave (SessionHandle sessionHandle, Int32 port, Int32 numMessages, tUeiI2CSlaveMessage \*pBuffer, Int32 \*numMessagesRead)**  
*Read messages received by slave.*
- **UeiDaqAPI int UeiDaqReadI2CMaster (SessionHandle sessionHandle, Int32 port, Int32 numMessages, tUeiI2CMasterMessage \*pBuffer, Int32 \*numMessagesRead)**  
*Read messages received by master.*

- UeiDaqAPI int **UeiDaqReadDMMStatus** (SessionHandle sessionHandle, uInt32 \*p-Status)  
*Read DMM status returned with last read data.*
- UeiDaqAPI int **UeiDaqIsDMMProtectionTripped** (SessionHandle sessionHandle, int \*is-Tripped)  
*Read DMM protection tripped status.*
- UeiDaqAPI int **UeiDaqIsDMMProtectionTrippedMaxRange** (SessionHandle session-Handle, int \*isTrippedMax)  
*Read DMM protection tripped in max range status.*
- UeiDaqAPI int **UeiDaqIsDMMProtectionReconfiguredSafeRange** (SessionHandle sessionHandle, int \*isReconfigured)  
*Read DMM protection reconfigured to safe range status.*
- UeiDaqAPI int **UeiDaqWriteRawData16** (SessionHandle sessionHandle, Int32 timeout, Int32 numScans, uInt16 \*pBuffer)  
*Write 16-bit wide raw scans to the stream.*
- UeiDaqAPI int **UeiDaqWriteRawData16Async** (SessionHandle sessionHandle, Int32 numScans, uInt16 \*pBuffer, tUeiEventCallback pEventCallback)  
*Write 16 bits wide raw scans asynchronously to the stream.*
- UeiDaqAPI int **UeiDaqWriteRawData32** (SessionHandle sessionHandle, Int32 timeout, Int32 numScans, uInt32 \*pBuffer)  
*Write 32-bit wide raw scans to the stream.*
- UeiDaqAPI int **UeiDaqWriteRawData32Async** (SessionHandle sessionHandle, Int32 numScans, uInt32 \*pBuffer, tUeiEventCallback pEventCallback)  
*Write 32 bits wide raw scans asynchronously to the stream.*
- UeiDaqAPI int **UeiDaqWriteScaledData** (SessionHandle sessionHandle, Int32 timeout, Int32 numScans, f64 \*pBuffer)  
*Write scaled scans to the stream.*
- UeiDaqAPI int **UeiDaqWriteScaledDataAsync** (SessionHandle sessionHandle, Int32 num-Scans, f64 \*pBuffer, tUeiEventCallback pEventCallback)  
*Write scaled scans asynchronously to the stream.*
- UeiDaqAPI int **UeiDaqWriteMessage** (SessionHandle sessionHandle, Int32 port, Int32 numBytes, void \*pBuffer, Int32 \*numBytesWritten)  
*Write messages to the stream.*
- UeiDaqAPI int **UeiDaqWriteMessageAsync** (SessionHandle sessionHandle, Int32 port, Int32 numBytes, void \*pBuffer, tUeiEventCallback pEventCallback)  
*Write messages asynchronously to the stream.*
- UeiDaqAPI int **UeiDaqWriteMessageInt16** (SessionHandle sessionHandle, Int32 port, Int32 numWords, Int16 \*pBuffer, Int32 \*numWordsWritten)

*Write 16-bit word messages to the stream.*

- **UeiDaqAPI int UeiDaqSendSerialBreak (SessionHandle sessionHandle, Int32 port, UInt32 durationMs)**

*send serial break*

- **UeiDaqAPI int UeiDaqWriteCANFrame (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiCANFrame \*pBuffer, Int32 \*numFramesWritten)**

*Write CAN frames to the stream.*

- **UeiDaqAPI int UeiDaqWriteCANFrameAsync (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiCANFrame \*pBuffer, tUeiEventCallback pEventCallback)**

*Write CAN frames asynchronously to the stream.*

- **UeiDaqAPI int UeiDaqWriteARINCWords (SessionHandle sessionHandle, Int32 port, Int32 numWords, tUeiARINCWord \*pBuffer, Int32 \*numWordsWritten)**

*Write ARINC words to the stream.*

- **UeiDaqAPI int UeiDaqWriteARINCRawWords (SessionHandle sessionHandle, Int32 port, Int32 numWords, UInt32 \*pBuffer, Int32 \*numWordsWritten)**

*Write RAW ARINC words to the stream.*

- **UeiDaqAPI int UeiDaqWriteScheduledARINCWords (SessionHandle sessionHandle, Int32 port, Int32 firstWord, Int32 numWords, tUeiARINCWord \*pBuffer, Int32 \*numWordsWritten)**

*Update scheduled ARINC words.*

- **UeiDaqAPI int UeiDaqWriteScheduledARINCRawWords (SessionHandle sessionHandle, Int32 port, Int32 firstWord, Int32 numWords, UInt32 \*pBuffer, Int32 \*numWordsWritten)**

*Update scheduled ARINC words.*

- **UeiDaqAPI int UeiDaqWriteARINCWordsAsync (SessionHandle sessionHandle, Int32 port, Int32 numWords, tUeiARINCWord \*pBuffer, tUeiEventCallback pEventCallback)**

*Write ARINC words asynchronously to the stream.*

- **UeiDaqAPI int UeiDaqEnableARINCScheduler (SessionHandle sessionHandle, Int32 port, int enable)**

*Enable scheduler.*

- **UeiDaqAPI int UeiDaqSetARINCTransmitPage (SessionHandle sessionHandle, Int32 port, int immediate, UInt32 writeMask, UInt32 txMask)**

*Set the writing page/transmit page for all channels at once.*

- **UeiDaqAPI int UeiDaqWriteMIL1553Frames (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553Frame \*pBuffer, Int32 \*numFramesWritten)**

*Write MIL-1553 frames to the stream.*

- **UeiDaqAPI int UeiDaqWriteMIL1553BusWriterFrames (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553BusWriterFrame \*pBuffer, Int32 \*numFramesWritten)**

*Write MIL-1553 frames to the bus.*

- UeiDaqAPI int **UeiDaqWriteMIL1553RTDataFrames** (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553RTFrame \*pBuffer, Int32 \*numFramesWritten)

*Write MIL-1553 RT data area frames to the stream.*

- UeiDaqAPI int **UeiDaqWriteMIL1553RTControlFrames** (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553RTControlFrame \*pBuffer, Int32 \*numFramesWritten)

*Write MIL-1553 RT Control information frames to the stream.*

- UeiDaqAPI int **UeiDaqWriteMIL1553RTParametersFrames** (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553RTParametersFrame \*pBuffer, Int32 \*numFramesWritten)

*Write MIL-1553 RT set parameters frames to the stream.*

- UeiDaqAPI int **UeiDaqWriteMIL1553BCCBDataFrames** (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553BCCBDataFrame \*pBuffer, Int32 \*numFramesWritten)

*Write MIL-1553 BC control block data.*

- UeiDaqAPI int **UeiDaqWriteMIL1553BCSchedFrames** (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553BCSchedFrame \*pBuffer, Int32 \*numFramesWritten)

*Write MIL-1553 BC scheduler frames.*

- UeiDaqAPI int **UeiDaqWriteMIL1553BCControlFrames** (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553BCControlFrame \*pBuffer, Int32 \*numFramesWritten)

*Write MIL-1553 BC control frames.*

- UeiDaqAPI int **UeiDaqWriteMIL1553FramesAsync** (SessionHandle sessionHandle, Int32 port, Int32 bufferSize, tUeiMIL1553Frame \*pBuffer, tUeiEventCallback pEventCallback)

*Write MIL-1553 frames asynchronously to the stream.*

- UeiDaqAPI int **UeiDaqWriteMIL1553A708DataFrames** (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553A708DataFrame \*pBuffer, Int32 \*numFramesWritten)

*Write ARINC 708 data frames.*

- UeiDaqAPI int **UeiDaqWriteMIL1553A708ControlFrames** (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553A708ControlFrame \*pBuffer, Int32 \*numFramesWritten)

*Write ARINC 708 control frames.*

- UeiDaqAPI int **UeiDaqWriteHDLCFrame** (SessionHandle sessionHandle, Int32 port, Int32 numBytes, void \*pBuffer, Int32 \*numBytesWritten)

*Write HDLC frames to the stream.*

- UeiDaqAPI int **UeiDaqWriteAOWaveform** (SessionHandle sessionHandle, Int32 channel, Int32 numWfms, tUeiAOWaveformParameters \*pBuffer, Int32 \*numWfmsWritten)

*Write waveform to the AO device.*

- UeiDaqAPI int **UeiDaqWriteAOWaveformSweep** (**SessionHandle** sessionHandle, **Int32** channel, **Int32** numSwps, **tUeiAOWaveformSweepParameters** \*pBuffer, **Int32** \*numSwpsWritten)

*Write sweep command to the AO device.*

- UeiDaqAPI int **UeiDaqWriteAOWaveformArbitraryData** (**SessionHandle** sessionHandle, **Int32** channel, **Int32** numValues, double \*pBuffer, **Int32** \*numValsWritten)

*Write arbitrary waveform data to the AO device.*

- UeiDaqAPI int **UeiDaqWriteSSISlaveWords** (**SessionHandle** sessionHandle, int port, int grayEncoding, **Int32** numWords, **uInt32** \*pBuffer, **Int32** \*numWordsWritten)

*Write word(s) to the SSI slave port.*

- UeiDaqAPI int **UeiDaqResetCircuitBreaker** (**SessionHandle** sessionHandle, **Int32** port, **uInt32** mask)

*Resets circuit breaker.*

- UeiDaqAPI int **UeiDaqGetCircuitBreakerStatus** (**SessionHandle** sessionHandle, **Int32** port, **uInt32** \*currentStatus, **uInt32** \*stickyStatus)

*Get current circuit breaker status.*

- UeiDaqAPI int **UeiDaqGetAllCircuitBreakerStatus** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numStatus, **uInt32** \*pBuffer, **Int32** \*numStatusRead)

*Get detailed status about each circuit breaker.*

- UeiDaqAPI int **UeiDaqSetAOShortOpenCircuit** (**SessionHandle** sessionHandle, **uInt32** openBitmask, **uInt32** shortBitmask, **uInt32** shortDurationUs)

*Configure short/open circuit simulation.*

- UeiDaqAPI int **UeiDaqWriteCSDBFrame** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numMessages, **tUeiCSDBMessage** \*pBuffer, **Int32** \*numMessagesWritten)

*Write CSDB messages to the stream.*

- UeiDaqAPI int **UeiDaqTriggerSync1PPSDevices** (**SessionHandle** sessionHandle, **tUei-Sync1PPSTriggerOperation** trigOp, int resetTimestamp)

*send trigger signal to slave devices*

- UeiDaqAPI int **UeiDaqWriteMuxRelays** (**SessionHandle** sessionHandle, int numValues, **uInt32** \*relayBuffer)

*Set relays individually.*

- UeiDaqAPI int **UeiDaqWriteSynchroResolverAngles** (**SessionHandle** sessionHandle, int channel, int numberOfValues, **uInt32** \*pDelayBuffer, **f64** \*pAngleBuffer)

*Write multiple synchro/resolver angles to be generated with fixed delay to device FIFO.*

- UeiDaqAPI int **UeiDaqUpdateSynchroResolverAngles** (**SessionHandle** sessionHandle, **Int32** \*written, **Int32** \*available)

*Update all simulated synchro/resolver channels with staged angles and delays.*

- UeiDaqAPI int **UeiDaqWriteMux** (**SessionHandle** sessionHandle, int numChannels, int \*channels, int \*relayIndices)  
*Set mux.*
- UeiDaqAPI int **UeiDaqWriteMuxRaw** (**SessionHandle** sessionHandle, int numValues, **u-Int32** \*muxBuffer)  
*Set low-level format mux values.*
- UeiDaqAPI int **UeiDaqWriteMuxDmm** (**SessionHandle** sessionHandle, **Int32** channelNum, **Int32** relaySelect, **tUeiMuxDmmMode** dmmMode)  
*Set single channel on MUX for use with DMM.*
- UeiDaqAPI int **UeiDaqWriteI2CSlaveData** (**SessionHandle** sessionHandle, **Int32** port, **Int32** numElements, **uInt16** \*pBuffer, **Int32** \*numElementsWritten)  
*Writes data to slave.*
- UeiDaqAPI int **UeiDaqWriteI2CMasterCommand** (**SessionHandle** sessionHandle, **Int32** port, **tUeiI2CMasterCommand** \*command)  
*Write command for master to transmit.*
- UeiDaqAPI int **UeiDaqFlushMessages** (**SessionHandle** sessionHandle, **Int32** port, **tUeiFlushAction** action)  
*Flush I/O buffers associated with the specified port.*
- UeiDaqAPI **Int32** **UeiDaqGetAvailableInputMessages** (**SessionHandle** sessionHandle, **Int32** port, **Int32** \*pAvailableInputMessages)  
*Get the number of available input messages.*
- UeiDaqAPI **Int32** **UeiDaqGetAvailableOutputSlots** (**SessionHandle** sessionHandle, **Int32** port, **Int32** \*pAvailableOutputSlots)  
*Get the number of available output slots.*
- UeiDaqAPI int **UeiDaqGetChannelResourceName** (**ChannelHandle** channelHandle, char \*resourceName, int \*resourceNameLength)  
*Get a channel resource name.*
- UeiDaqAPI int **UeiDaqSetChannelResourceName** (**ChannelHandle** channelHandle, char \*resName)  
*Set resource name.*
- UeiDaqAPI int **UeiDaqGetChannelAliasName** (**ChannelHandle** channelHandle, char \*aliasName, int \*aliasNameLength)  
*Get alias name.*
- UeiDaqAPI int **UeiDaqSetChannelAliasName** (**ChannelHandle** channelHandle, char \*aliasName)  
*Set alias name.*
- UeiDaqAPI int **UeiDaqGetChannelIndex** (**ChannelHandle** channelHandle, int \*index)  
*Get the index.*



- UeiDaqAPI int **UeiDaqSetChannelIndex** (**ChannelHandle** channelHandle, int index)  
*Set the index.*
- UeiDaqAPI int **UeiDaqGetAChannelMinimum** (**ChannelHandle** channelHandle, f64 \*minimum)  
*Get the minimum range value.*
- UeiDaqAPI int **UeiDaqSetAChannelMinimum** (**ChannelHandle** channelHandle, f64 minimum)  
*Set the minimum range value.*
- UeiDaqAPI int **UeiDaqGetAChannelMaximum** (**ChannelHandle** channelHandle, f64 \*maximum)  
*Get the maximum range value.*
- UeiDaqAPI int **UeiDaqSetAChannelMaximum** (**ChannelHandle** channelHandle, f64 maximum)  
*Set the maximum range value.*
- UeiDaqAPI int **UeiDaqGetAChannelInputMode** (**ChannelHandle** channelHandle, tUeiAChannelInputMode \*mode)  
*Get the input mode.*
- UeiDaqAPI int **UeiDaqGetAChannelMuxPos** (**ChannelHandle** channelHandle, tUeiAChannelMuxPos \*muxPos)  
*Get mux position mode.*
- UeiDaqAPI int **UeiDaqSetAChannelMuxPos** (**ChannelHandle** channelHandle, tUeiAChannelMuxPos muxPos)  
*Set mux position mode.*
- UeiDaqAPI int **UeiDaqGetAChannelGain** (**ChannelHandle** channelHandle, f64 \*gain)  
*Get the gain.*
- UeiDaqAPI int **UeiDaqSetAChannelGain** (**ChannelHandle** channelHandle, f64 gain)  
*Set the gain.*
- UeiDaqAPI int **UeiDaqSetAChannelInputMode** (**ChannelHandle** channelHandle, tUeiAChannelInputMode mode)  
*Set the input mode.*
- UeiDaqAPI int **UeiDaqIsAChannelOpenCircuitTestEnabled** (**ChannelHandle** channelHandle, int \*enabled)  
*Get open circuit detection status.*
- UeiDaqAPI int **UeiDaqEnableAChannelOpenCircuitTest** (**ChannelHandle** channelHandle, int enable)  
*Enable or disable open circuit detection.*
- UeiDaqAPI int **UeiDaqIsAChannelCircuitOpen** (**ChannelHandle** channelHandle, int \*open)

*Get open circuit detection result.*

- UeiDaqAPI int **UeiDaqIsAChannelBiasEnabled** (ChannelHandle channelHandle, int \*enabled)

*Get bias resistor state.*

- UeiDaqAPI int **UeiDaqEnableAChannelBias** (ChannelHandle channelHandle, int enable)

*Set bias resistor state.*

- UeiDaqAPI int **UeiDaqIsAChannelAutoZeroEnabled** (ChannelHandle channelHandle, int \*enabled)

*Get auto-zero state.*

- UeiDaqAPI int **UeiDaqEnableAChannelAutoZero** (ChannelHandle channelHandle, int enable)

*Set auto zero state.*

- UeiDaqAPI int **UeiDaqGetAOChannelMinimum** (ChannelHandle channelHandle, f64 \*minimum)

*Get the minimum value.*

- UeiDaqAPI int **UeiDaqSetAOChannelMinimum** (ChannelHandle channelHandle, f64 minimum)

*Set the minimum value.*

- UeiDaqAPI int **UeiDaqGetAOChannelMaximum** (ChannelHandle channelHandle, f64 \*maximum)

*Get the maximum value.*

- UeiDaqAPI int **UeiDaqSetAOChannelMaximum** (ChannelHandle channelHandle, f64 maximum)

*Set the maximum value.*

- UeiDaqAPI int **UeiDaqIsAOChannelDefaultValueEnabled** (ChannelHandle channelHandle, int \*pDefaultValueEnabled)

*Get the default value state.*

- UeiDaqAPI int **UeiDaqEnableAOChannelDefaultValue** (ChannelHandle channelHandle, int enableDefaultValue)

*Set the default value state.*

- UeiDaqAPI int **UeiDaqGetAOChannelDefaultValue** (ChannelHandle channelHandle, f64 \*pDefaultVal)

*Get the default value.*

- UeiDaqAPI int **UeiDaqSetAOChannelDefaultValue** (ChannelHandle channelHandle, f64 defaultVal)

*Set the default value.*

- UeiDaqAPI int **UeiDaqGetAOWaveformMainDACClockSource** (ChannelHandle channelHandle, tUeiAOWaveformClockSource \*pSource)  
*Get the main DAC clock source.*
- UeiDaqAPI int **UeiDaqSetAOWaveformMainDACClockSource** (ChannelHandle channelHandle, tUeiAOWaveformClockSource source)  
*Set the main DAC clock source.*
- UeiDaqAPI int **UeiDaqGetAOWaveformOffsetDACClockSource** (ChannelHandle channelHandle, tUeiAOWaveformOffsetClockSource \*pSource)  
*Get the offset DAC clock source.*
- UeiDaqAPI int **UeiDaqSetAOWaveformOffsetDACClockSource** (ChannelHandle channelHandle, tUeiAOWaveformOffsetClockSource source)  
*Set the offset DAC clock source.*
- UeiDaqAPI int **UeiDaqGetAOWaveformMainDACClockSync** (ChannelHandle channelHandle, tUeiAOWaveformClockSync \*pSync)  
*Get the main DAC clock synchronization.*
- UeiDaqAPI int **UeiDaqSetAOWaveformMainDACClockSync** (ChannelHandle channelHandle, tUeiAOWaveformClockSync sync)  
*Route the main DAC synchronization.*
- UeiDaqAPI int **UeiDaqGetAOWaveformMainDACTriggerSource** (ChannelHandle channelHandle, tUeiAOWaveformTriggerSource \*pSource)  
*Get the main DAC trigger source.*
- UeiDaqAPI int **UeiDaqSetAOWaveformMainDACTriggerSource** (ChannelHandle channelHandle, tUeiAOWaveformTriggerSource source)  
*Set the main DAC trigger source.*
- UeiDaqAPI int **UeiDaqGetAOWaveformOffsetDACTriggerSource** (ChannelHandle channelHandle, tUeiAOWaveformOffsetTriggerSource \*pSource)  
*Get the offset DAC trigger source.*
- UeiDaqAPI int **UeiDaqSetAOWaveformOffsetDACTriggerSource** (ChannelHandle channelHandle, tUeiAOWaveformOffsetTriggerSource source)  
*Set the offset DAC trigger source.*
- UeiDaqAPI int **UeiDaqGetAOProtectedDACMode** (ChannelHandle channelHandle, tUeiAODACMode \*pMode)  
*Get the DAC mode.*
- UeiDaqAPI int **UeiDaqSetAOProtectedDACMode** (ChannelHandle channelHandle, tUeiAODACMode mode)  
*Set the DAC mode.*
- UeiDaqAPI int **UeiDaqGetAOProtectedADCChannel** (ChannelHandle channelHandle, int index, tUeiAODiagChannel \*pAdcChannel)  
*Gets diagnostic channels.*

- UeiDaqAPI int **UeiDaqSetAOProtectedADCChannel** (ChannelHandle channelHandle, int index, tUeiAODiagChannel adcChannel)  
*Sets diagnostic channel.*
- UeiDaqAPI int **UeiDaqGetAOProtectedCircuitBreakerLowLimit** (ChannelHandle channelHandle, int index, double \*pLowLimit)  
*Get the minimum circuit breaker limits.*
- UeiDaqAPI int **UeiDaqSetAOProtectedCircuitBreakerLowLimit** (ChannelHandle channelHandle, int index, double lowLimit)  
*Set the minimum circuit breaker limits.*
- UeiDaqAPI int **UeiDaqGetAOProtectedCircuitBreakerHighLimit** (ChannelHandle channelHandle, int index, double \*pHighLimit)  
*Get the maximum circuit breaker limits.*
- UeiDaqAPI int **UeiDaqSetAOProtectedCircuitBreakerHighLimit** (ChannelHandle channelHandle, int index, double highLimit)  
*Set the maximum circuit breaker limits.*
- UeiDaqAPI int **UeiDaqGetAOProtectedMeasurementRate** (ChannelHandle channelHandle, double \*pMeasurementRate)  
*Get the diagnostic measurement rate.*
- UeiDaqAPI int **UeiDaqSetAOProtectedMeasurementRate** (ChannelHandle channelHandle, double measurementRate)  
*Set the diagnostic measurement rate.*
- UeiDaqAPI int **UeiDaqIsAOProtectedCircuitBreakerEnabled** (ChannelHandle channelHandle, int index, int \*pEnabled)  
*Determines whether the CB is currently protecting the channel.*
- UeiDaqAPI int **UeiDaqEnableAOProtectedCircuitBreaker** (ChannelHandle channelHandle, int index, int enable)  
*Enable or Disable channel protection.*
- UeiDaqAPI int **UeiDaqGetAOProtectedAutoRetry** (ChannelHandle channelHandle, int \*pAutoRetry)  
*Get the auto retry setting.*
- UeiDaqAPI int **UeiDaqSetAOProtectedAutoRetry** (ChannelHandle channelHandle, int autoRetry)  
*Set the auto retry setting.*
- UeiDaqAPI int **UeiDaqGetAOProtectedAutoRetryRate** (ChannelHandle channelHandle, double \*pAutoRetryRate)  
*Get the auto retry rate.*
- UeiDaqAPI int **UeiDaqSetAOProtectedAutoRetryRate** (ChannelHandle channelHandle, double autoRetryRate)

*Set the auto retry rate.*

- UeiDaqAPI int **UeiDaqGetAOProtectedOverUnderCount** (**ChannelHandle** channelHandle, **uInt32** \*pOverUnderCount)

*Get the over/under count.*

- UeiDaqAPI int **UeiDaqSetAOProtectedOverUnderCount** (**ChannelHandle** channelHandle, **uInt32** overUnderCount)

*Set the over/under count.*

- UeiDaqAPI int **UeiDaqGetDIChannelEdgeMask** (**ChannelHandle** channelHandle, **uInt32** \*mask)

*Get the edge detection mask.*

- UeiDaqAPI int **UeiDaqSetDIChannelEdgeMask** (**ChannelHandle** channelHandle, **uInt32** mask, **tUeiDigitalEdge** edgeType)

*Set the edge detection mask.*

- UeiDaqAPI int **UeiDaqIsDOChannelDefaultValueEnabled** (**ChannelHandle** channelHandle, int \*pDefaultValueEnabled)

*Get the default value state.*

- UeiDaqAPI int **UeiDaqEnableDOChannelDefaultValue** (**ChannelHandle** channelHandle, int enableDefaultValue)

*Set the default value state.*

- UeiDaqAPI int **UeiDaqGetDOChannelDefaultValue** (**ChannelHandle** channelHandle, **uInt32** \*pDefaultVal)

*Get the default value.*

- UeiDaqAPI int **UeiDaqSetDOChannelDefaultValue** (**ChannelHandle** channelHandle, **uInt32** defaultVal)

*Set the default value.*

- UeiDaqAPI int **UeiDaqGetCIChannelCounterSource** (**ChannelHandle** channelHandle, **tUeiCounterSource** \*source)

*Get the counter source.*

- UeiDaqAPI int **UeiDaqSetCIChannelCounterSource** (**ChannelHandle** channelHandle, **tUeiCounterSource** source)

*Set the counter source.*

- UeiDaqAPI int **UeiDaqGetCIChannelCounterMode** (**ChannelHandle** channelHandle, **tUeiCounterMode** \*mode)

*Get the counter mode.*

- UeiDaqAPI int **UeiDaqSetCIChannelCounterMode** (**ChannelHandle** channelHandle, **tUeiCounterMode** mode)

*Set the counter mode.*

- UeiDaqAPI int **UeiDaqGetCICChannelCounterGate** (**ChannelHandle** channelHandle, **tUeiCounterGate** \*gate)  
*Get the counter gate.*
- UeiDaqAPI int **UeiDaqSetCICChannelCounterGate** (**ChannelHandle** channelHandle, **tUeiCounterGate** gate)  
*Set the counter gate.*
- UeiDaqAPI int **UeiDaqGetCICChannelInverted** (**ChannelHandle** channelHandle, **Int32** \*inverted)  
*Get the inverted setting.*
- UeiDaqAPI int **UeiDaqSetCICChannelInverted** (**ChannelHandle** channelHandle, **Int32** inverted)  
*Set the inverted setting.*
- UeiDaqAPI int **UeiDaqGetCITimebaseDivider** (**ChannelHandle** channelHandle, **Int32** \*divider)  
*Get the timebase divider.*
- UeiDaqAPI int **UeiDaqSetCITimebaseDivider** (**ChannelHandle** channelHandle, **Int32** divider)  
*Set the timebase divider.*
- UeiDaqAPI int **UeiDaqGetCIMinimumSourcePulseWidth** (**ChannelHandle** channelHandle, double \*minWidth)  
*Get the minimum pulse width at the counter source.*
- UeiDaqAPI int **UeiDaqSetCIMinimumSourcePulseWidth** (**ChannelHandle** channelHandle, double minWidth)  
*Set the minimum pulse width at the counter source.*
- UeiDaqAPI int **UeiDaqGetCIMinimumGatePulseWidth** (**ChannelHandle** channelHandle, double \*minWidth)  
*Get the minimum pulse width at the counter gate.*
- UeiDaqAPI int **UeiDaqSetCIMinimumGatePulseWidth** (**ChannelHandle** channelHandle, double minWidth)  
*Set the minimum pulse width at the counter gate.*
- UeiDaqAPI int **UeiDaqGetCIGateMode** (**ChannelHandle** channelHandle, **tUeiCounterGateMode** \*gateMode)  
*Get the gate mode.*
- UeiDaqAPI int **UeiDaqSetCIGateMode** (**ChannelHandle** channelHandle, **tUeiCounterGateMode** gateMode)  
*Set the gate mode.*
- UeiDaqAPI int **UeiDaqGetCIPeriodCount** (**ChannelHandle** channelHandle, **Int32** \*periodCount)  
*Get the period count.*

- UeiDaqAPI int **UeiDaqSetCIPeriodCount** (**ChannelHandle** channelHandle, **Int32** periodCount)  
*Set the period count.*
- UeiDaqAPI int **UeiDaqGetCOChannelCounterSource** (**ChannelHandle** channelHandle, **tUeiCounterSource** \*source)  
*Get the counter source.*
- UeiDaqAPI int **UeiDaqSetCOChannelCounterSource** (**ChannelHandle** channelHandle, **tUeiCounterSource** source)  
*Set the counter source.*
- UeiDaqAPI int **UeiDaqGetCOChannelCounterMode** (**ChannelHandle** channelHandle, **tUeiCounterMode** \*mode)  
*Get the counter mode.*
- UeiDaqAPI int **UeiDaqSetCOChannelCounterMode** (**ChannelHandle** channelHandle, **tUeiCounterMode** mode)  
*Set the counter mode.*
- UeiDaqAPI int **UeiDaqGetCOChannelCounterGate** (**ChannelHandle** channelHandle, **tUeiCounterGate** \*gate)  
*Get the counter gate.*
- UeiDaqAPI int **UeiDaqSetCOChannelCounterGate** (**ChannelHandle** channelHandle, **tUeiCounterGate** gate)  
*Set the counter gate.*
- UeiDaqAPI int **UeiDaqGetCOChannelInverted** (**ChannelHandle** channelHandle, **Int32** \*inverted)  
*Get the inverted setting.*
- UeiDaqAPI int **UeiDaqSetCOChannelInverted** (**ChannelHandle** channelHandle, **Int32** inverted)  
*Set the inverted setting.*
- UeiDaqAPI int **UeiDaqGetCOChannelTick1** (**ChannelHandle** channelHandle, **Int32** \*tick1)  
*Get the number of low ticks.*
- UeiDaqAPI int **UeiDaqSetCOChannelTick1** (**ChannelHandle** channelHandle, **Int32** tick1)  
*Set the number of low ticks.*
- UeiDaqAPI int **UeiDaqGetCOChannelTick2** (**ChannelHandle** channelHandle, **Int32** \*tick2)  
*Get the number of high ticks.*
- UeiDaqAPI int **UeiDaqSetCOChannelTick2** (**ChannelHandle** channelHandle, **Int32** tick2)

*Set the number of high ticks.*

- UeiDaqAPI int **UeiDaqGetCOTimebaseDivider** (ChannelHandle channelHandle, Int32 \*divider)

*Get the timebase divider.*

- UeiDaqAPI int **UeiDaqSetCOTimebaseDivider** (ChannelHandle channelHandle, Int32 divider)

*Set the timebase divider.*

- UeiDaqAPI int **UeiDaqGetCOMinimumSourcePulseWidth** (ChannelHandle channelHandle, double \*minWidth)

*Get the minimum pulse width at the counter source.*

- UeiDaqAPI int **UeiDaqSetCOMinimumSourcePulseWidth** (ChannelHandle channelHandle, double minWidth)

*Set the minimum pulse width at the counter source.*

- UeiDaqAPI int **UeiDaqGetCOMinimumGatePulseWidth** (ChannelHandle channelHandle, double \*minWidth)

*Get the minimum pulse width at the counter gate.*

- UeiDaqAPI int **UeiDaqSetCOMinimumGatePulseWidth** (ChannelHandle channelHandle, double minWidth)

*Set the minimum pulse width at the counter gate.*

- UeiDaqAPI int **UeiDaqGetCOGateMode** (ChannelHandle channelHandle, tUeiCounterGateMode \*gateMode)

*Get the gate mode.*

- UeiDaqAPI int **UeiDaqSetCOGateMode** (ChannelHandle channelHandle, tUeiCounterGateMode gateMode)

*Set the gate mode.*

- UeiDaqAPI int **UeiDaqGetCONumberOfPulses** (ChannelHandle channelHandle, Int32 \*numberOfPulses)

*Get the pulse count.*

- UeiDaqAPI int **UeiDaqSetCONumberOfPulses** (ChannelHandle channelHandle, Int32 numberOfPulses)

*Set the pulse count.*

- UeiDaqAPI int **UeiDaqGetTCThermocoupleType** (ChannelHandle channelHandle, tUeiThermocoupleType \*pTCType)

*Get the thermocouple type.*

- UeiDaqAPI int **UeiDaqSetTCThermocoupleType** (ChannelHandle channelHandle, tUeiThermocoupleType tcType)

*Set the thermocouple type.*



- UeiDaqAPI int **UeiDaqGetTCTemperatureScale** (ChannelHandle channelHandle, tUeiTemperatureScale \*pTempScale)  
*Get the temperature scale.*
- UeiDaqAPI int **UeiDaqSetTCTemperatureScale** (ChannelHandle channelHandle, tUeiTemperatureScale tempScale)  
*Set the temperature scale type.*
- UeiDaqAPI int **UeiDaqGetTCCJCTYPE** (ChannelHandle channelHandle, tUeiColdJunctionCompensationType \*pCJCTYPE)  
*Get the cold junction compensation type.*
- UeiDaqAPI int **UeiDaqSetTCCJCTYPE** (ChannelHandle channelHandle, tUeiColdJunctionCompensationType cjcType)  
*Set the cold junction compensation type.*
- UeiDaqAPI int **UeiDaqGetTCCJCResource** (ChannelHandle channelHandle, char \*cjcResource, int \*cjcResourceLength)  
*Get the cold junction compensation resource.*
- UeiDaqAPI int **UeiDaqSetTCCJCResource** (ChannelHandle channelHandle, char \*cjcResource)  
*Set the cold junction compensation resource.*
- UeiDaqAPI int **UeiDaqGetTCCJCConstant** (ChannelHandle channelHandle, double \*pCJCConstant)  
*Get the cold junction compensation constant.*
- UeiDaqAPI int **UeiDaqSetTCCJCConstant** (ChannelHandle channelHandle, double cjcConstant)  
*Set the cold junction compensation constant.*
- UeiDaqAPI int **UeiDaqGetResistanceWiringScheme** (ChannelHandle channelHandle, tUeiWiringScheme \*pWiring)  
*Get the wiring scheme.*
- UeiDaqAPI int **UeiDaqSetResistanceWiringScheme** (ChannelHandle channelHandle, tUeiWiringScheme wiring)  
*Set the resistance channel wiring scheme.*
- UeiDaqAPI int **UeiDaqGetResistanceExcitationVoltage** (ChannelHandle channelHandle, double \*pVex)  
*Get the excitation voltage.*
- UeiDaqAPI int **UeiDaqSetResistanceExcitationVoltage** (ChannelHandle channelHandle, double vex)  
*Set the excitation voltage.*
- UeiDaqAPI int **UeiDaqGetResistanceReferenceResistorType** (ChannelHandle channelHandle, tUeiReferenceResistorType \*pRefResistorType)  
*Get the reference resistor type.*

- UeiDaqAPI int **UeiDaqSetResistanceReferenceResistorType** (ChannelHandle channelHandle, tUeiReferenceResistorType refResistorType)  
*Set the reference resistor type.*
- UeiDaqAPI int **UeiDaqGetResistanceReferenceResistance** (ChannelHandle channelHandle, double \*pRref)  
*Get the reference resistance.*
- UeiDaqAPI int **UeiDaqSetResistanceReferenceResistance** (ChannelHandle channelHandle, double rref)  
*Set the reference resistance.*
- UeiDaqAPI int **UeiDaqGetRTDType** (ChannelHandle channelHandle, tUeiRTDType \*pRTDType)  
*Get the RTD type.*
- UeiDaqAPI int **UeiDaqSetRTDType** (ChannelHandle channelHandle, tUeiRTDType type)  
*Set the RTD type.*
- UeiDaqAPI int **UeiDaqGetRTDNominalResistance** (ChannelHandle channelHandle, double \*pR0)  
*Get the RTD nominal resistance.*
- UeiDaqAPI int **UeiDaqSetRTDNominalResistance** (ChannelHandle channelHandle, double r0)  
*Set the RTD nominal resistance.*
- UeiDaqAPI int **UeiDaqGetRTDCoefficientA** (ChannelHandle channelHandle, double \*pA)  
*Get the Callendar Van-Dusen coefficient A.*
- UeiDaqAPI int **UeiDaqSetRTDCoefficientA** (ChannelHandle channelHandle, double A)  
*Set the Callendar Van-Dusen coefficient A.*
- UeiDaqAPI int **UeiDaqGetRTDCoefficientB** (ChannelHandle channelHandle, double \*pB)  
*Get the Callendar Van-Dusen coefficient B.*
- UeiDaqAPI int **UeiDaqSetRTDCoefficientB** (ChannelHandle channelHandle, double B)  
*Set the Callendar Van-Dusen coefficient B.*
- UeiDaqAPI int **UeiDaqGetRTDCoefficientC** (ChannelHandle channelHandle, double \*pC)  
*Get the Callendar Van-Dusen coefficient C.*
- UeiDaqAPI int **UeiDaqSetRTDCoefficientC** (ChannelHandle channelHandle, double C)  
*Set the Callendar Van-Dusen coefficient C.*

- UeiDaqAPI int **UeiDaqGetRTDTemperatureScale** (**ChannelHandle** channelHandle, **tUeiTemperatureScale** \*pTempScale)  
*Get the RTD channel temperature scale.*
- UeiDaqAPI int **UeiDaqSetRTDTemperatureScale** (**ChannelHandle** channelHandle, **tUeiTemperatureScale** tempScale)  
*Set the RTD channel temperature scale type.*
- UeiDaqAPI int **UeiDaqGetAIVExBridgeType** (**ChannelHandle** channelHandle, **tUeiSensorBridgeType** \*pBridgeType)  
*Get the bridge type.*
- UeiDaqAPI int **UeiDaqSetAIVExBridgeType** (**ChannelHandle** channelHandle, **tUeiSensorBridgeType** type)  
*Set the bridge type.*
- UeiDaqAPI int **UeiDaqGetAIVExExcitationVoltage** (**ChannelHandle** channelHandle, double \*pVex)  
*Get the excitation voltage.*
- UeiDaqAPI int **UeiDaqSetAIVExExcitationVoltage** (**ChannelHandle** channelHandle, double vex)  
*Set the excitation voltage.*
- UeiDaqAPI int **UeiDaqGetAIVExMeasuredExcitationVoltage** (**ChannelHandle** channelHandle, double \*pVex)  
*Get the actual excitation voltage.*
- UeiDaqAPI int **UeiDaqGetAIVExExcitationFrequency** (**ChannelHandle** channelHandle, double \*pFex)  
*Get the excitation frequency.*
- UeiDaqAPI int **UeiDaqSetAIVExExcitationFrequency** (**ChannelHandle** channelHandle, double fex)  
*Set the excitation frequency.*
- UeiDaqAPI int **UeiDaqGetAIVExActualExcitationFrequency** (**ChannelHandle** channelHandle, double \*pFex)  
*Get the actual excitation frequency.*
- UeiDaqAPI int **UeiDaqGetAIVExScalingWithExcitation** (**ChannelHandle** channelHandle, int \*pScaleWithExcitation)  
*Get the scaling mode.*
- UeiDaqAPI int **UeiDaqSetAIVExScalingWithExcitation** (**ChannelHandle** channelHandle, int scaleWithExcitation)  
*Set the scaling mode.*
- UeiDaqAPI int **UeiDaqIsAIVExShuntCalibrationEnabled** (**ChannelHandle** channelHandle, int \*pIsShuntCalEnabled)  
*Get the shunt calibration resistor status.*

- UeiDaqAPI int **UeiDaqEnableAIVExShuntCalibration** (ChannelHandle channelHandle, int engageShuntCal)  
*Control the shunt calibration resistor.*
- UeiDaqAPI int **UeiDaqGetAIVExShuntLocation** (ChannelHandle channelHandle, tUeiWheatstoneBridgeBranch \*pShuntedBranch)  
*Get the shunt resistor location.*
- UeiDaqAPI int **UeiDaqSetAIVExShuntLocation** (ChannelHandle channelHandle, tUeiWheatstoneBridgeBranch shuntedBranch)  
*Set the shunt resistor location.*
- UeiDaqAPI int **UeiDaqGetAIVExShuntResistance** (ChannelHandle channelHandle, double \*pResistance)  
*Get the shunt resistance.*
- UeiDaqAPI int **UeiDaqSetAIVExShuntResistance** (ChannelHandle channelHandle, double resistance)  
*Set the shunt resistance.*
- UeiDaqAPI int **UeiDaqGetAIVExActualShuntResistance** (ChannelHandle channelHandle, double \*pActualResistance)  
*Get the actual shunt resistance.*
- UeiDaqAPI int **UeiDaqGetAIVExGainAdjustmentFactor** (ChannelHandle channelHandle, double \*pGaf)  
*Get the gain adjustment factor.*
- UeiDaqAPI int **UeiDaqSetAIVExGainAdjustmentFactor** (ChannelHandle channelHandle, double gaf)  
*Set the gain adjustment factore.*
- UeiDaqAPI int **UeiDaqGetAIVExWiringScheme** (ChannelHandle channelHandle, tUeiWiringScheme \*pWiring)  
*Get the wiring scheme.*
- UeiDaqAPI int **UeiDaqSetAIVExWiringScheme** (ChannelHandle channelHandle, tUeiWiringScheme wiring)  
*Set the wiring schme.*
- UeiDaqAPI int **UeiDaqIsAIVExOffsetNullingEnabled** (ChannelHandle channelHandle, int \*nullingEnabled)  
*Get the offset nulling circuitry status.*
- UeiDaqAPI int **UeiDaqEnableAIVExOffsetNulling** (ChannelHandle channelHandle, int enableNulling)  
*Control the offset nulling circuitry.*
- UeiDaqAPI int **UeiDaqGetAIVExOffsetNullingSetting** (ChannelHandle channelHandle, double \*setting)

*Get the offset nulling setting.*

- UeiDaqAPI int **UeiDaqSetAIVExOffsetNullingSetting** (ChannelHandle channelHandle, double setting)

*Set the offset nulling setting.*

- UeiDaqAPI int **UeiDaqGetAIVExBridgeCompletionSetting** (ChannelHandle channelHandle, double \*setting)

*Get the bridge completion setting.*

- UeiDaqAPI int **UeiDaqSetAIVExBridgeCompletionSetting** (ChannelHandle channelHandle, double setting)

*Set the offset nulling setting.*

- UeiDaqAPI int **UeiDaqGetAccelCouplingType** (ChannelHandle channelHandle, tUeiCoupling \*pCoupling)

*Get the coupling type.*

- UeiDaqAPI int **UeiDaqSetAccelCouplingType** (ChannelHandle channelHandle, tUeiCoupling coupling)

*Set the coupling type.*

- UeiDaqAPI int **UeiDaqIsAccelLowPassFilterEnabled** (ChannelHandle channelHandle, int \*pEnabled)

*Get the low-pass filter state.*

- UeiDaqAPI int **UeiDaqEnableAccelLowPassfilter** (ChannelHandle channelHandle, int enabled)

*Enable or Disable the low-pass filter.*

- UeiDaqAPI int **UeiDaqGetAccelSensorSensitivity** (ChannelHandle channelHandle, double \*pSensitivity)

*Get the sensor sensitivity.*

- UeiDaqAPI int **UeiDaqSetAccelSensorSensitivity** (ChannelHandle channelHandle, double sensitivity)

*Set the sensor sensitivity.*

- UeiDaqAPI int **UeiDaqGetAccelExcitationCurrent** (ChannelHandle channelHandle, double \*pExcCurrent)

*Get the excitation current.*

- UeiDaqAPI int **UeiDaqSetAccelExcitationCurrent** (ChannelHandle channelHandle, double excCurrent)

*Set the excitation current.*

- UeiDaqAPI int **UeiDaqGetAccelLowExcitationComparator** (ChannelHandle channelHandle, double \*pLowComparator)

*Get the excitation low comparator voltage.*

- UeiDaqAPI int **UeiDaqSetAccelLowExcitationComparator** (ChannelHandle channelHandle, double lowComparator)  
*Set the excitation low comparator voltage.*
- UeiDaqAPI int **UeiDaqGetAccelHighExcitationComparator** (ChannelHandle channelHandle, double \*pHighComparator)  
*Get the excitation high comparator voltage.*
- UeiDaqAPI int **UeiDaqSetAccelHighExcitationComparator** (ChannelHandle channelHandle, double highComparator)  
*Set the excitation high comparator voltage.*
- UeiDaqAPI int **UeiDaqGetAccelLowAlarmStatus** (ChannelHandle channelHandle, int \*pLowStatus)  
*Get the low alarm status.*
- UeiDaqAPI int **UeiDaqGetAccelHighAlarmStatus** (ChannelHandle channelHandle, int \*pHighStatus)  
*Get the high alarm status.*
- UeiDaqAPI int **UeiDaqGetLVDTWiringScheme** (ChannelHandle channelHandle, tUeiLVDTWiringScheme \*pWiring)  
*Get the wiring scheme.*
- UeiDaqAPI int **UeiDaqSetLVDTWiringScheme** (ChannelHandle channelHandle, tUeiLVDTWiringScheme wiring)  
*Set the wiring scheme.*
- UeiDaqAPI int **UeiDaqIsLVDTExternalExcitationEnabled** (ChannelHandle channelHandle, int \*pEnabled)  
*Get the external excitation state.*
- UeiDaqAPI int **UeiDaqEnableLVDTExternalExcitation** (ChannelHandle channelHandle, int enabled)  
*Enable or Disable external excitation.*
- UeiDaqAPI int **UeiDaqGetLVDTExcitationVoltage** (ChannelHandle channelHandle, double \*pVex)  
*Get the excitation RMS voltage.*
- UeiDaqAPI int **UeiDaqSetLVDTExcitationVoltage** (ChannelHandle channelHandle, double vex)  
*Set the excitation RMS voltage.*
- UeiDaqAPI int **UeiDaqGetLVDTExcitationFrequency** (ChannelHandle channelHandle, double \*pFex)  
*Get the excitation frequency.*
- UeiDaqAPI int **UeiDaqSetLVDTExcitationFrequency** (ChannelHandle channelHandle, double fex)  
*Set the excitation frequency.*

- UeiDaqAPI int **UeiDaqGetLVDTSensorSensitivity** (ChannelHandle channelHandle, double \*pSensitivity)  
*Get the sensor sensitivity.*
- UeiDaqAPI int **UeiDaqSetLVDTSensorSensitivity** (ChannelHandle channelHandle, double sensitivity)  
*Set the sensor sensitivity.*
- UeiDaqAPI int **UeiDaqGetSimulatedLVDTWiringScheme** (ChannelHandle channelHandle, tUeiLVDTWiringScheme \*pWiring)  
*Get the wiring scheme.*
- UeiDaqAPI int **UeiDaqSetSimulatedLVDTWiringScheme** (ChannelHandle channelHandle, tUeiLVDTWiringScheme wiring)  
*Set the wiring scheme.*
- UeiDaqAPI int **UeiDaqGetSimulatedLVDTExcitationVoltage** (ChannelHandle channelHandle, double \*pVex)  
*Get the excitation RMS voltage.*
- UeiDaqAPI int **UeiDaqSetSimulatedLVDTExcitationVoltage** (ChannelHandle channelHandle, double vex)  
*Set the excitation RMS voltage.*
- UeiDaqAPI int **UeiDaqGetSimulatedLVDTExcitationFrequency** (ChannelHandle channelHandle, double \*pFex)  
*Get the excitation frequency.*
- UeiDaqAPI int **UeiDaqSetSimulatedLVDTExcitationFrequency** (ChannelHandle channelHandle, double fex)  
*Set the excitation frequency.*
- UeiDaqAPI int **UeiDaqGetSimulatedLVDTSensorSensitivity** (ChannelHandle channelHandle, double \*pSensitivity)  
*Get the sensor sensitivity.*
- UeiDaqAPI int **UeiDaqSetSimulatedLVDTSensorSensitivity** (ChannelHandle channelHandle, double sensitivity)  
*Set the sensor sensitivity.*
- UeiDaqAPI int **UeiDaqGetSynchroResolverMode** (ChannelHandle channelHandle, tUeiSynchroResolverMode \*pMode)  
*Get the type of input sensor.*
- UeiDaqAPI int **UeiDaqSetSynchroResolverMode** (ChannelHandle channelHandle, tUeiSynchroResolverMode mode)  
*Set the type of input sensor.*
- UeiDaqAPI int **UeiDaqIsSynchroResolverExternalExcitationEnabled** (ChannelHandle channelHandle, int \*pEnabled)

*Get the external excitation state.*

- UeiDaqAPI int **UeiDaqEnableSynchroResolverExternalExcitation** (ChannelHandle channelHandle, int enabled)

*Enable or Disable external excitation.*

- UeiDaqAPI int **UeiDaqGetSynchroResolverExcitationVoltage** (ChannelHandle channelHandle, double \*pVex)

*Get the excitation RMS voltage.*

- UeiDaqAPI int **UeiDaqSetSynchroResolverExcitationVoltage** (ChannelHandle channelHandle, double vex)

*Set the excitation RMS voltage.*

- UeiDaqAPI int **UeiDaqGetSynchroResolverExcitationFrequency** (ChannelHandle channelHandle, double \*pFex)

*Get the excitation frequency.*

- UeiDaqAPI int **UeiDaqSetSynchroResolverExcitationFrequency** (ChannelHandle channelHandle, double fex)

*Set the excitation frequency.*

- UeiDaqAPI int **UeiDaqGetSimulatedSynchroResolverMode** (ChannelHandle channelHandle, tUeiSynchroResolverMode \*pMode)

*Get the type of sensor simulated.*

- UeiDaqAPI int **UeiDaqSetSimulatedSynchroResolverMode** (ChannelHandle channelHandle, tUeiSynchroResolverMode mode)

*Set the type of sensor simulated.*

- UeiDaqAPI int **UeiDaqIsSimulatedSynchroResolverExternalExcitationEnabled** (ChannelHandle channelHandle, int \*pEnabled)

*Get the external excitation state.*

- UeiDaqAPI int **UeiDaqEnableSimulatedSynchroResolverExternalExcitation** (ChannelHandle channelHandle, int enabled)

*Enable or Disable external excitation.*

- UeiDaqAPI int **UeiDaqGetSimulatedSynchroResolverExcitationVoltage** (ChannelHandle channelHandle, double \*pVex)

*Get the excitation RMS voltage.*

- UeiDaqAPI int **UeiDaqSetSimulatedSynchroResolverExcitationVoltage** (ChannelHandle channelHandle, double vex)

*Set the excitation RMS voltage.*

- UeiDaqAPI int **UeiDaqGetSimulatedSynchroResolverExcitationFrequency** (ChannelHandle channelHandle, double \*pFex)

*Get the excitation frequency.*



- **UeiDaqAPI int UeiDaqSetSimulatedSynchroResolverExcitationFrequency (ChannelHandle channelHandle, double fex)**  
*Set the excitation frequency.*
- **UeiDaqAPI int UeiDaqGetDOProtectedUnderCurrentLimit (ChannelHandle channelHandle, int line, double \*pUnderCurrent)**  
*Get the undercurrent limit.*
- **UeiDaqAPI int UeiDaqSetDOProtectedUnderCurrentLimit (ChannelHandle channelHandle, int line, double underCurrent)**  
*Set the undercurrent limit.*
- **UeiDaqAPI int UeiDaqGetDOProtectedOverCurrentLimit (ChannelHandle channelHandle, int line, double \*pOverCurrent)**  
*Get the overcurrent limit.*
- **UeiDaqAPI int UeiDaqSetDOProtectedOverCurrentLimit (ChannelHandle channelHandle, int line, double overCurrent)**  
*Set the overcurrent limit.*
- **UeiDaqAPI int UeiDaqGetDOProtectedCurrentMeasurementRate (ChannelHandle channelHandle, double \*pMeasurementRate)**  
*Get the current measurement rate.*
- **UeiDaqAPI int UeiDaqSetDOProtectedCurrentMeasurementRate (ChannelHandle channelHandle, double measurementRate)**  
*Set the current measurement rate.*
- **UeiDaqAPI int UeiDaqIsDOProtectedCircuitBreakerEnabled (ChannelHandle channelHandle, int line, int \*pEnabled)**  
*Determines whether the CB is currently protecting the output line.*
- **UeiDaqAPI int UeiDaqEnableDOProtectedCircuitBreaker (ChannelHandle channelHandle, int line, int enable)**  
*Enable or Disable channel protection.*
- **UeiDaqAPI int UeiDaqGetDOProtectedAutoRetry (ChannelHandle channelHandle, int \*pAutoRetry)**  
*Get the auto retry setting.*
- **UeiDaqAPI int UeiDaqSetDOProtectedAutoRetry (ChannelHandle channelHandle, int autoRetry)**  
*Set the auto retry setting.*
- **UeiDaqAPI int UeiDaqGetDOProtectedAutoRetryRate (ChannelHandle channelHandle, double \*pAutoRetryRate)**  
*Get the auto retry rate.*
- **UeiDaqAPI int UeiDaqSetDOProtectedAutoRetryRate (ChannelHandle channelHandle, double autoRetryRate)**  
*Set the auto retry rate.*

- UeiDaqAPI int **UeiDaqGetDOProtectedOverUnderCount** (**ChannelHandle** channelHandle, **uInt32** \*pOverUnderCount)  
*Get the over/under count.*
- UeiDaqAPI int **UeiDaqSetDOProtectedOverUnderCount** (**ChannelHandle** channelHandle, **uInt32** overUnderCount)  
*Set the over/under count.*
- UeiDaqAPI int **UeiDaqGetDOProtectedPWMMode** (**ChannelHandle** channelHandle, int line, **tUeiDOPWMMode** \*pMode)  
*Get the PWM mode.*
- UeiDaqAPI int **UeiDaqSetDOProtectedPWMMode** (**ChannelHandle** channelHandle, int line, **tUeiDOPWMMode** mode)  
*Set the PWM mode.*
- UeiDaqAPI int **UeiDaqGetDOProtectedPWMLength** (**ChannelHandle** channelHandle, int line, **uInt32** \*pLengthus)  
*Get the pulse train length.*
- UeiDaqAPI int **UeiDaqSetDOProtectedPWMLength** (**ChannelHandle** channelHandle, int line, **uInt32** lengthus)  
*Set pulse train length.*
- UeiDaqAPI int **UeiDaqGetDOProtectedPWMPeriod** (**ChannelHandle** channelHandle, int line, **uInt32** \*pPeriodus)  
*Get the pulse train period.*
- UeiDaqAPI int **UeiDaqSetDOProtectedPWMPeriod** (**ChannelHandle** channelHandle, int line, **uInt32** periodus)  
*Set pulse train period.*
- UeiDaqAPI int **UeiDaqGetDOProtectedPWMDutyCycle** (**ChannelHandle** channelHandle, int line, double \*pDutyCycle)  
*Get the pulse train duty cycle.*
- UeiDaqAPI int **UeiDaqSetDOProtectedPWMDutyCycle** (**ChannelHandle** channelHandle, int line, double dutyCycle)  
*Set pulse train duty cycle.*
- UeiDaqAPI int **UeiDaqGetDIIndustrialMinimumPulseWidth** (**ChannelHandle** channelHandle, int line, double \*pMinWidth)  
*Get the digital input filter minimum pulse width.*
- UeiDaqAPI int **UeiDaqSetDIIndustrialMinimumPulseWidth** (**ChannelHandle** channelHandle, int line, double minWidth)  
*Set the digital input filter minimum pulse width.*
- UeiDaqAPI int **UeiDaqGetDIIndustrialLowThreshold** (**ChannelHandle** channelHandle, int line, double \*pLowThreshold)

*Get the low input threshold.*

- UeiDaqAPI int **UeiDaqSetDIIndustrialLowThreshold** (**ChannelHandle** channelHandle, int line, double lowThreshold)

*Set the low input threshold.*

- UeiDaqAPI int **UeiDaqGetDIIndustrialHighThreshold** (**ChannelHandle** channelHandle, int line, double \*pHighThreshold)

*Get the high input threshold.*

- UeiDaqAPI int **UeiDaqSetDIIndustrialHighThreshold** (**ChannelHandle** channelHandle, int line, double highThreshold)

*Set the high input threshold.*

- UeiDaqAPI int **UeiDaqIsDIIndustrialACModeEnabled** (**ChannelHandle** channelHandle, int line, int \*pAcMode)

*Get AC mode.*

- UeiDaqAPI int **UeiDaqEnableDIIndustrialACMode** (**ChannelHandle** channelHandle, int line, int acMode)

*Enable or disable AC mode.*

- UeiDaqAPI int **UeiDaqGetDIIndustrialMux** (**ChannelHandle** channelHandle, int line, **t-UeiDigitalInputMux** \*pMux)

*Get the digital input mux configuration.*

- UeiDaqAPI int **UeiDaqSetDIIndustrialMux** (**ChannelHandle** channelHandle, int line, **t-UeiDigitalInputMux** mux)

*Set the digital input mux configuration.*

- UeiDaqAPI double **UeiDaqGetDIIndustrialVoltageSupply** (**ChannelHandle** channelHandle, int line, double \*pVoltage)

*Get the test/pull-up voltage.*

- UeiDaqAPI int **SetDIIndustrialVoltageSupply** (**ChannelHandle** channelHandle, int line, double voltage)

*Set the test/pull-up voltage.*

- UeiDaqAPI int **UeiDaqGetDIIndustrialInputGain** (**ChannelHandle** channelHandle, int line, int \*pInputGain)

*Get the input gain.*

- UeiDaqAPI int **UeiDaqSetDIIndustrialInputGain** (**ChannelHandle** channelHandle, int line, int inputGain)

*Set the input gain.*

- UeiDaqAPI int **UeiDaqGetDIIndustrialMuxDelay** (**ChannelHandle** channelHandle, int line, int \*pMuxDelayUs)

*Get the mux delay.*

- UeiDaqAPI int **UeiDaqSetDIIndustrialMuxDelay** (**ChannelHandle** channelHandle, int line, int muxDelayUs)  
*Set the mux delay.*
- UeiDaqAPI int **UeiDaqGetSerialPortMode** (**ChannelHandle** channelHandle, **tUeiSerialPortMode** \*pMode)  
*Get the serial port mode.*
- UeiDaqAPI int **UeiDaqSetSerialPortMode** (**ChannelHandle** channelHandle, **tUeiSerialPortMode** mode)  
*Set the serial port mode.*
- UeiDaqAPI int **UeiDaqGetSerialPortSpeed** (**ChannelHandle** channelHandle, **tUeiSerialPortSpeed** \*pBitsPerSecond)  
*Get the serial port speed.*
- UeiDaqAPI int **UeiDaqSetSerialPortSpeed** (**ChannelHandle** channelHandle, **tUeiSerialPortSpeed** bitsPerSecond)  
*Set the serial port speed.*
- UeiDaqAPI int **UeiDaqGetSerialPortCustomSpeed** (**ChannelHandle** channelHandle, **u-Int32** \*pBitsPerSecond)  
*Get the serial port custom speed.*
- UeiDaqAPI int **UeiDaqSetSerialPortCustomSpeed** (**ChannelHandle** channelHandle, **u-Int32** bitsPerSecond)  
*Set the serial port speed.*
- UeiDaqAPI int **UeiDaqGetSerialPortDataBits** (**ChannelHandle** channelHandle, **tUeiSerialPortDataBits** \*pDataBits)  
*Get the serial port data bits.*
- UeiDaqAPI int **UeiDaqSetSerialPortDataBits** (**ChannelHandle** channelHandle, **tUeiSerialPortDataBits** dataBits)  
*Set the serial port data bits.*
- UeiDaqAPI int **UeiDaqGetSerialPortParity** (**ChannelHandle** channelHandle, **tUeiSerialPortParity** \*pParity)  
*Get the serial port parity.*
- UeiDaqAPI int **UeiDaqSetSerialPortParity** (**ChannelHandle** channelHandle, **tUeiSerialPortParity** parity)  
*Set the serial port parity.*
- UeiDaqAPI int **UeiDaqGetStopBits** (**ChannelHandle** channelHandle, **tUeiSerialPortStopBits** \*pStopBits)  
*Get the serial port stop bits.*
- UeiDaqAPI int **UeiDaqSetSerialPortStopBits** (**ChannelHandle** channelHandle, **tUeiSerialPortStopBits** stopBits)  
*Set the serial port stop bits.*

- UeiDaqAPI int **UeiDaqGetSerialPortTermination** (ChannelHandle channelHandle, char \*pEol, int \*eolLength)  
*Get the "end of line" character sequence.*
- UeiDaqAPI int **UeiDaqSetSerialPortTermination** (ChannelHandle channelHandle, char \*eol)  
*Set the "end of line" character sequence.*
- UeiDaqAPI int **UeiDaqIsSerialPortTxTerminationResistorEnabled** (ChannelHandle channelHandle, int \*pEnabled)  
*Get the TX termination resistor state.*
- UeiDaqAPI int **UeiDaqEnableSerialPortTxTerminationResistor** (ChannelHandle channelHandle, int enabled)  
*Enable or Disable TX termination resistor.*
- UeiDaqAPI int **UeiDaqIsSerialPortRxTerminationResistorEnabled** (ChannelHandle channelHandle, int \*pEnabled)  
*Get the RX termination resistor state.*
- UeiDaqAPI int **UeiDaqEnableSerialPortRxTerminationResistor** (ChannelHandle channelHandle, int enabled)  
*Enable or Disable RX termination resistor.*
- UeiDaqAPI int **UeiDaqIsSerialPortErrorReportingEnabled** (ChannelHandle channelHandle, int \*pEnabled)  
*Get the error reporting state.*
- UeiDaqAPI int **UeiDaqEnableSerialPortErrorReporting** (ChannelHandle channelHandle, int enabled)  
*Enable or disable error reporting.*
- UeiDaqAPI int **UeiDaqGetSerialPortFlowControl** (ChannelHandle channelHandle, tUeiSerialPortFlowControl \*pFlowControl)  
*Get Flow control.*
- UeiDaqAPI int **UeiDaqSetSerialPortFlowControl** (ChannelHandle channelHandle, tUeiSerialPortFlowControl flowControl)  
*Set Flow control.*
- UeiDaqAPI int **UeiDaqIsSerialPortHDEchoSuppressionEnabled** (ChannelHandle channelHandle, int \*pEnabled)  
*Get the half-duplex echo suppression state.*
- UeiDaqAPI int **UeiDaqEnableSerialPortHDEchoSuppression** (ChannelHandle channelHandle, int enabled)  
*Enable or disable half-duplex echo suppression.*
- UeiDaqAPI int **UeiDaqIsSerialPortTxAutoDisableEnabled** (ChannelHandle channelHandle, int \*pEnabled)

*Get the TX auto-disable state.*

- UeiDaqAPI int **UeiDaqEnableSerialPortTxAutoDisable** (**ChannelHandle** channelHandle, int enabled)

*Enable or disable TX auto-disable.*

- UeiDaqAPI int **UeiDaqIsSerialPortOnTheFlyParityBitEnabled** (**ChannelHandle** channelHandle, int \*pEnabled)

*Get the on the fly parity bit state.*

- UeiDaqAPI int **UeiDaqEnableSerialPortOnTheFlyParityBit** (**ChannelHandle** channelHandle, int enabled)

*Enable or disable on the fly parity bit.*

- UeiDaqAPI int **UeiDaqGetCANPortSpeed** (**ChannelHandle** channelHandle, **tUeiCANPortSpeed** \*pBitsPerSecond)

*Get the CAN port speed.*

- UeiDaqAPI int **UeiDaqSetCANPortSpeed** (**ChannelHandle** channelHandle, **tUeiCANPortSpeed** bitsPerSecond)

*Set the CAN port speed.*

- UeiDaqAPI int **UeiDaqGetCANPortFrameFormat** (**ChannelHandle** channelHandle, **tUeiCANFrameFormat** \*pFrameFormat)

*Get the frame format.*

- UeiDaqAPI int **UeiDaqSetCANPortFrameFormat** (**ChannelHandle** channelHandle, **tUeiCANFrameFormat** frameFormat)

*Set the frame format.*

- UeiDaqAPI int **UeiDaqGetCANPortMode** (**ChannelHandle** channelHandle, **tUeiCANPortMode** \*pMode)

*Get the operation mode.*

- UeiDaqAPI int **UeiDaqSetCANPortMode** (**ChannelHandle** channelHandle, **tUeiCANPortMode** mode)

*Set the operation mode.*

- UeiDaqAPI int **UeiDaqGetCANPortAcceptanceMask** (**ChannelHandle** channelHandle, **u-Int32** \*pMask)

*Get the acceptance mask.*

- UeiDaqAPI int **UeiDaqSetCANPortAcceptanceMask** (**ChannelHandle** channelHandle, **u-Int32** mask)

*Set the acceptance mask.*

- UeiDaqAPI int **UeiDaqGetCANPortAcceptanceCode** (**ChannelHandle** channelHandle, **u-Int32** \*pCode)

*Get the acceptance code.*

- UeiDaqAPI int **UeiDaqSetCANPortAcceptanceCode** (ChannelHandle channelHandle, u-Int32 code)  
*Set the acceptance code.*
- UeiDaqAPI int **UeiDaqAddCANPortFilterEntry** (ChannelHandle channelHandle, tUei-CANFilterEntry entry)  
*Add a filter entry.*
- UeiDaqAPI int **UeiDaqGetCANPortFilterEntry** (ChannelHandle channelHandle, int index, tUeiCANFilterEntry \*\*entry)  
*Retrieve a filter entry.*
- UeiDaqAPI int **UeiDaqClearCANPortFilterEntries** (ChannelHandle channelHandle)  
*Clear filter table.*
- UeiDaqAPI int **UeiDaqIsCANPortWarningAndErrorLoggingEnabled** (ChannelHandle channelHandle, int \*pEnabled)  
*Determines whether bus errors and warnings are logged.*
- UeiDaqAPI int **UeiDaqEnableCANPortWarningAndErrorLogging** (ChannelHandle channelHandle, int enable)  
*Specifies whether bus errors and warnings are logged.*
- UeiDaqAPI int **UeiDaqGetCANPortTransmitErrorCounter** (ChannelHandle channelHandle, uInt32 \*pTxErrorCounter)  
*Get the transmit error counter.*
- UeiDaqAPI int **UeiDaqGetCANPortReceiveErrorCounter** (ChannelHandle channelHandle, uInt32 \*pRxErrorCounter)  
*Get the receive error counter.*
- UeiDaqAPI int **UeiDaqGetCANPortErrorCodeCaptureRegister** (ChannelHandle channelHandle, uInt32 \*pErrorCodeCaptureReg)  
*Get the error code capture register.*
- UeiDaqAPI int **UeiDaqGetCANPortArbitrationLostCaptureRegister** (ChannelHandle channelHandle, uInt32 \*pArbLostCaptureReg)  
*Get the arbitration lost capture register.*
- UeiDaqAPI int **UeiDaqGetCANPortBitTimingRegisters** (ChannelHandle channelHandle, uInt16 \*pBtrValues)  
*Get the bit timing registers BTR0 and BTR1.*
- UeiDaqAPI int **UeiDaqSetCANPortBitTimingRegisters** (ChannelHandle channelHandle, uInt16 btrValues)  
*Set the bit timing registers BTR0 and BTR1.*
- UeiDaqAPI int **UeiDaqGetARINCInputSpeed** (ChannelHandle channelHandle, tUei-ARINCPortSpeed \*pBitsPerSecond)  
*Get the ARINC port speed.*

- UeiDaqAPI int **UeiDaqSetARINCInputSpeed** (ChannelHandle channelHandle, tUeiARINCPortSpeed bitsPerSecond)  
*Set the ARINC port speed.*
- UeiDaqAPI int **UeiDaqGetARINCInputParity** (ChannelHandle channelHandle, tUeiARINCPortParity \*pParity)  
*Get the ARINC port parity.*
- UeiDaqAPI int **UeiDaqSetARINCInputParity** (ChannelHandle channelHandle, tUeiARINCPortParity parity)  
*Set the ARINC port parity.*
- UeiDaqAPI int **UeiDaqIsARINCInputSDIFilterEnabled** (ChannelHandle channelHandle, int \*pSDIFilterEnabled)  
*Get the SDI filter state.*
- UeiDaqAPI int **UeiDaqEnableARINCInputSDIFilter** (ChannelHandle channelHandle, int enableSDIFilter)  
*Set the SDI filter state.*
- UeiDaqAPI int **UeiDaqGetARINCInputSDIFilterMask** (ChannelHandle channelHandle, uInt32 \*pSDIFilterMask)  
*Get the SDI filter mask.*
- UeiDaqAPI int **UeiDaqSetARINCInputSDIFilterMask** (ChannelHandle channelHandle, uInt32 SDIFilterMask)  
*Set the SDI filter mask.*
- UeiDaqAPI int **UeiDaqIsARINCInputTimestampingEnabled** (ChannelHandle channelHandle, int \*pTimestampingEnabled)  
*Get the timestamping state.*
- UeiDaqAPI int **UeiDaqEnableARINCInputTimestamping** (ChannelHandle channelHandle, int enableTimestamping)  
*Set the timestamping state.*
- UeiDaqAPI int **UeiDaqIsARINCInputSlowSlewRateEnabled** (ChannelHandle channelHandle, int \*pSlowSlewRateEnabled)  
*Get the slow slew rate state.*
- UeiDaqAPI int **UeiDaqEnableARINCInputSlowSlewRate** (ChannelHandle channelHandle, int enableSlowSlewRate)  
*Set the slow slew state.*
- UeiDaqAPI int **UeiDaqAddARINCInputFilterEntry** (ChannelHandle channelHandle, tUeiARINCFilterEntry entry)  
*Add a filter entry.*
- UeiDaqAPI int **UeiDaqGetARINCInputFilterEntry** (ChannelHandle channelHandle, int index, tUeiARINCFilterEntry \*\*entry)  
*Retrieve a filter entry.*



- UeiDaqAPI int **UeiDaqClearARINCInputFilterEntries** (ChannelHandle channelHandle)  
*Clear filter table.*
- UeiDaqAPI int **UeiDaqIsARINCInputLabelFilterEnabled** (ChannelHandle channelHandle, int \*pLabelFilterEnabled)  
*Get the label filter state.*
- UeiDaqAPI int **UeiDaqEnableARINCInputLabelFilter** (ChannelHandle channelHandle, int enableLabelFilter)  
*Set the label filter state.*
- UeiDaqAPI int **UeiDaqGetARINCOutputSpeed** (ChannelHandle channelHandle, tUeiARINCPortSpeed \*pBitsPerSecond)  
*Get the ARINC port speed.*
- UeiDaqAPI int **UeiDaqSetARINCOutputSpeed** (ChannelHandle channelHandle, tUeiARINCPortSpeed bitsPerSecond)  
*Set the ARINC port speed.*
- UeiDaqAPI int **UeiDaqGetARINCOutputParity** (ChannelHandle channelHandle, tUeiARINCPortParity \*pParity)  
*Get the ARINC port parity.*
- UeiDaqAPI int **UeiDaqSetARINCOutputParity** (ChannelHandle channelHandle, tUeiARINCPortParity parity)  
*Set the ARINC port parity.*
- UeiDaqAPI int **UeiDaqIsARINCOutputLoopbackEnabled** (ChannelHandle channelHandle, int \*pLoopbackEnabled)  
*Get the loopback state.*
- UeiDaqAPI int **UeiDaqEnableARINCOutputLoopback** (ChannelHandle channelHandle, int enableLoopback)  
*Set the loopback state.*
- UeiDaqAPI int **UeiDaqIsARINCOutputSlowSlewRateEnabled** (ChannelHandle channelHandle, int \*pSlowSlewRateEnabled)  
*Get the slow slew rate state.*
- UeiDaqAPI int **UeiDaqEnableARINCOutputSlowSlewRate** (ChannelHandle channelHandle, int enableSlowSlewRate)  
*Set the slow slew state.*
- UeiDaqAPI int **UeiDaqAddARINCOutputSchedulerEntry** (ChannelHandle channelHandle, tUeiARINCSchedulerEntry entry)  
*Add a scheduler entry.*
- UeiDaqAPI int **UeiDaqGetARINCOutputSchedulerEntry** (ChannelHandle channelHandle, int index, tUeiARINCSchedulerEntry \*\*entry)  
*Retrieve a scheduler entry.*

- UeiDaqAPI int **UeiDaqClearARINCOOutputSchedulerEntries** (ChannelHandle channelHandle)  
*Clear scheduler table.*
- UeiDaqAPI int **UeiDaqIsARINCOOutputSchedulerEnabled** (ChannelHandle channelHandle, int \*pSchedulerEnabled)  
*Get the scheduler state.*
- UeiDaqAPI int **UeiDaqEnableARINCOOutputScheduler** (ChannelHandle channelHandle, int enableScheduler)  
*Set the scheduler state.*
- UeiDaqAPI int **UeiDaqGetARINCOOutputSchedulerType** (ChannelHandle channelHandle, tUeiARINCSchedulerType \*type)  
*Get the scheduler type.*
- UeiDaqAPI int **UeiDaqSetARINCOOutputSchedulerType** (ChannelHandle channelHandle, tUeiARINCSchedulerType type)  
*Set the scheduler type.*
- UeiDaqAPI int **UeiDaqGetARINCOOutputSchedulerRate** (ChannelHandle channelHandle, double \*rate)  
*Get the scheduler rate.*
- UeiDaqAPI int **UeiDaqSetARINCOOutputSchedulerRate** (ChannelHandle channelHandle, double rate)  
*Set the scheduler rate.*
- UeiDaqAPI int **UeiDaqGetARINCOOutputFIFORate** (ChannelHandle channelHandle, double \*rate)  
*Get the TX FIFO rate.*
- UeiDaqAPI int **UeiDaqSetARINCOOutputFIFORate** (ChannelHandle channelHandle, double rate)  
*Set the TX FIFO rate.*
- UeiDaqAPI int **UeiDaqAddARINCOOutputMinorFrameEntry** (ChannelHandle channelHandle, tUeiARINCMajorFrameEntry entry)  
*Add a minor frame entry.*
- UeiDaqAPI int **UeiDaqGetARINCOOutputMinorFrameEntry** (ChannelHandle channelHandle, int index, tUeiARINCMajorFrameEntry \*\*entry)  
*Retrieve a minor frame entry.*
- UeiDaqAPI int **UeiDaqClearARINCOOutputMinorFrameEntries** (ChannelHandle channelHandle)  
*Clear major frame.*
- UeiDaqAPI int **UeiDaqGetMIL1553Coupling** (ChannelHandle channelHandle, tUeiMIL1553PortCoupling \*pCoupling)

*Get the 1553 port coupling.*

- UeiDaqAPI int **UeiDaqSetMIL1553Coupling** (ChannelHandle channelHandle, tUeiMIL1553PortCoupling coupling)

*Set the 1553 port coupling.*

- UeiDaqAPI int **UeiDaqGetMIL1553PortMode** (ChannelHandle channelHandle, tUeiMIL1553PortOpMode \*pPortMode)

*Get the 1553 port mode of operation.*

- UeiDaqAPI int **UeiDaqSetMIL1553PortMode** (ChannelHandle channelHandle, tUeiMIL1553PortOpMode portMode)

*Set the 1553 port mode of operation.*

- UeiDaqAPI int **UeiDaqGetMIL1553TxBus** (ChannelHandle channelHandle, tUeiMIL1553PortActiveBus \*pPortBus)

*Get the 1553 active transmission bus.*

- UeiDaqAPI int **UeiDaqSetMIL1553TxBus** (ChannelHandle channelHandle, tUeiMIL1553PortActiveBus portBus)

*Set the 1553 active transmission bus.*

- UeiDaqAPI int **UeiDaqGetMIL1553RxBus** (ChannelHandle channelHandle, tUeiMIL1553PortActiveBus \*pPortBus)

*Get the 1553 active reception bus.*

- UeiDaqAPI int **UeiDaqSetMIL1553RxBus** (ChannelHandle channelHandle, tUeiMIL1553PortActiveBus portBus)

*Set the 1553 active reception bus.*

- UeiDaqAPI int **UeiDaqIsMIL1553TimestampingEnabled** (ChannelHandle channelHandle, int \*pTimestampingEnabled)

*Get the timestamping state.*

- UeiDaqAPI int **UeiDaqEnableMIL1553Timestamping** (ChannelHandle channelHandle, int enableTimestamping)

*Set the timestamping state.*

- UeiDaqAPI int **UeiDaqAddMIL1553FilterEntry** (ChannelHandle channelHandle, tUeiMIL1553FilterEntry entry)

*Add a filter entry.*

- UeiDaqAPI int **UeiDaqGetMIL1553FilterEntry** (ChannelHandle channelHandle, int index, tUeiMIL1553FilterEntry \*\*entry)

*Retrieve a filter entry.*

- UeiDaqAPI int **UeiDaqClearMIL1553FilterEntries** (ChannelHandle channelHandle)

*Clear filter table.*

- UeiDaqAPI int **UeiDaqIsMIL1553FilterEnabled** (ChannelHandle channelHandle, int \*pFilterEnabled)

*Get the input filter state.*

- UeiDaqAPI int **UeiDaqEnableMIL1553Filter** (**ChannelHandle** channelHandle, int enableFilter)

*Set the input filter state.*

- UeiDaqAPI int **UeiDaqAddMIL1553SchedulerEntry** (**ChannelHandle** channelHandle, **tUeiMIL1553SchedulerEntry** entry)

*Add a scheduler entry.*

- UeiDaqAPI int **UeiDaqGetMIL1553SchedulerEntry** (**ChannelHandle** channelHandle, int index, **tUeiMIL1553SchedulerEntry** \*\*entry)

*Retrieve a scheduler entry.*

- UeiDaqAPI int **UeiDaqClearMIL1553SchedulerEntries** (**ChannelHandle** channelHandle)

*Clear scheduler table.*

- UeiDaqAPI int **UeiDaqIsMIL1553SchedulerEnabled** (**ChannelHandle** channelHandle, int \*pSchedulerEnabled)

*Get the scheduler state.*

- UeiDaqAPI int **UeiDaqEnableMIL1553Scheduler** (**ChannelHandle** channelHandle, int enableScheduler)

*Set the scheduler state.*

- UeiDaqAPI int **UeiDaqGetIRIGTimeKeeper1PPSSource** (**ChannelHandle** channelHandle, **tUeiIRIGTimeKeeper1PPSSource** \*source)

*Get the time keeper source.*

- UeiDaqAPI int **UeiDaqSetIRIGTimeKeeper1PPSSource** (**ChannelHandle** channelHandle, **tUeiIRIGTimeKeeper1PPSSource** source)

*Set the time keeper source.*

- UeiDaqAPI int **UeiDaqIsIRIGTimeKeeperAutoFollowEnabled** (**ChannelHandle** channelHandle, int \*autoFollowEnabled)

*Get the auto-follow state.*

- UeiDaqAPI int **UeiDaqEnableIRIGTimeKeeperAutoFollow** (**ChannelHandle** channelHandle, int enableAutoFollow)

*Set the auto-follow state.*

- UeiDaqAPI int **UeiDaqIsIRIGTimeKeeperNominalValueEnabled** (**ChannelHandle** channelHandle, int \*nominalValueEnabled)

*Get the nominal value state.*

- UeiDaqAPI int **UeiDaqEnableIRIGTimeKeeperNominalValue** (**ChannelHandle** channelHandle, int enableNominalValue)

*Set the nominal value state.*

- UeiDaqAPI int **UeiDaqIsIRIGTimeKeeperSubPPSEnabled** (ChannelHandle channelHandle, int \*subPPSEnabled)  
*Get the sub PPS state.*
- UeiDaqAPI int **UeiDaqEnableIRIGTimeKeeperSubPPS** (ChannelHandle channelHandle, int enableSubPPS)  
*Set the nominal value state.*
- UeiDaqAPI int **UeiDaqIsIRIGTimeKeeperSBSEnabled** (ChannelHandle channelHandle, int \*SBSEnabled)  
*Get the SBS state.*
- UeiDaqAPI int **UeiDaqEnableIRIGTimeKeeperSBS** (ChannelHandle channelHandle, int enableSBS)  
*Set the SBS state.*
- UeiDaqAPI int **UeiDaqIsIRIGTimeKeeperInvalidSecondEnabled** (ChannelHandle channelHandle, int \*invalidSecondEnabled)  
*Get the invalid second state.*
- UeiDaqAPI int **UeiDaqEnableIRIGTimeKeeperInvalidSecond** (ChannelHandle channelHandle, int enableInvalidSecond)  
*Set the invalid second state.*
- UeiDaqAPI int **UeiDaqIsIRIGTimeKeeperInvalidMinuteEnabled** (ChannelHandle channelHandle, int \*invalidMinuteEnabled)  
*Get the invalid minute state.*
- UeiDaqAPI int **UeiDaqEnableIRIGTimeKeeperInvalidMinute** (ChannelHandle channelHandle, int enableInvalidMinute)  
*Set the invalid minute state.*
- UeiDaqAPI int **UeiDaqIsIRIGTimeKeeperInvalidDayEnabled** (ChannelHandle channelHandle, int \*invalidDayEnabled)  
*Get the invalid day state.*
- UeiDaqAPI int **UeiDaqEnableIRIGTimeKeeperInvalidDay** (ChannelHandle channelHandle, int enableInvalidDay)  
*Set the invalid day state.*
- UeiDaqAPI int **UeiDaqGetIRIGInputTimeDecoderInput** (ChannelHandle channelHandle, tUeiIRIGDecoderInputType \*input)  
*Get the time decoder input type.*
- UeiDaqAPI int **UeiDaqSetIRIGInputTimeDecoderInput** (ChannelHandle channelHandle, tUeiIRIGDecoderInputType input)  
*Set the time decoder input type.*
- UeiDaqAPI int **UeiDaqGetIRIGInputTimeCodeFormat** (ChannelHandle channelHandle, tUeiIRIGTimeCodeFormat \*format)  
*Get the time code format.*

- UeiDaqAPI int **UeiDaqSetIRIGInputTimeCodeFormat** (**ChannelHandle** channelHandle, **tUeiIRIGTimeCodeFormat** format)  
*Set the time code format.*
- UeiDaqAPI int **UeiDaqGetVRMode** (**ChannelHandle** channelHandle, **tUeiVRMode** \*mode)  
*Get the current VR channel input mode.*
- UeiDaqAPI int **UeiDaqSetVRMode** (**ChannelHandle** channelHandle, **tUeiVRMode** mode)  
*Set the VR channel input mode.*
- UeiDaqAPI int **UeiDaqGetVRZCMode** (**ChannelHandle** channelHandle, **tUeiVRZCMode** \*mode)  
*Get the current zero-crossing mode.*
- UeiDaqAPI int **UeiDaqSetVRZCMode** (**ChannelHandle** channelHandle, **tUeiVRZCMode** mode)  
*Set the zero-crossing mode.*
- UeiDaqAPI int **UeiDaqGetVRAPTMode** (**ChannelHandle** channelHandle, **tUeiVRAPTMode** \*mode)  
*Get the current adaptive peak threshold mode.*
- UeiDaqAPI int **UeiDaqSetVRAPTMode** (**ChannelHandle** channelHandle, **tUeiVRAPTMode** mode)  
*Set the adaptive peak threshold mode.*
- UeiDaqAPI int **UeiDaqGetVRADCRate** (**ChannelHandle** channelHandle, double \*rate)  
*Get the ADC measurement rate.*
- UeiDaqAPI int **UeiDaqSetVRADCRate** (**ChannelHandle** channelHandle, double rate)  
*Set the ADC rate.*
- UeiDaqAPI int **UeiDaqGetVRADCMovingAverage** (**ChannelHandle** channelHandle, int \*mvAvg)  
*Get the ADC moving average.*
- UeiDaqAPI int **UeiDaqSetVRADCMovingAverage** (**ChannelHandle** channelHandle, int mvAvg)  
*Set the ADC moving average.*
- UeiDaqAPI int **UeiDaqGetVRAPTThresholdDivider** (**ChannelHandle** channelHandle, int \*divider)  
*Get the APT threshold divider.*
- UeiDaqAPI int **UeiDaqSetVRAPTThresholdDivider** (**ChannelHandle** channelHandle, int divider)  
*Set the APT threshold divider.*

- UeiDaqAPI int **UeiDaqGetVRAPTThreshold** (**ChannelHandle** channelHandle, double \*threshold)  
*Get the APT threshold.*
- UeiDaqAPI int **UeiDaqSetVRAPTThreshold** (**ChannelHandle** channelHandle, double threshold)  
*Set the APT threshold.*
- UeiDaqAPI int **UeiDaqGetVRZCLevel** (**ChannelHandle** channelHandle, double \*level)  
*Get the ZC level.*
- UeiDaqAPI int **UeiDaqSetVRZCLevel** (**ChannelHandle** channelHandle, double level)  
*Set the ZC level.*
- UeiDaqAPI int **UeiDaqGetVRNumberOfTeeth** (**ChannelHandle** channelHandle, int \*numTeeth)  
*Get the number of teeth on the encoder wheel.*
- UeiDaqAPI int **UeiDaqSetVRNumberOfTeeth** (**ChannelHandle** channelHandle, int numTeeth)  
*Set the number of teeth on the encoder wheel.*
- UeiDaqAPI int **UeiDaqIsMuxBreakBeforeMakeEnabled** (**ChannelHandle** channelHandle, int \*enabled)  
*Get port break before make setting.*
- UeiDaqAPI int **UeiDaqEnableMuxBreakBeforeMake** (**ChannelHandle** channelHandle, int enable)  
*Set port break before make setting.*
- UeiDaqAPI int **UeiDaqIsMuxSyncInputEnabled** (**ChannelHandle** channelHandle, int \*enabled)  
*Get port synchronization input setting.*
- UeiDaqAPI int **UeiDaqEnableMuxSyncInput** (**ChannelHandle** channelHandle, int enable)  
*Set port synchronization input setting.*
- UeiDaqAPI int **UeiDaqIsMuxSyncInputEdgeModeEnabled** (**ChannelHandle** channelHandle, int \*enabled)  
*Get port synchronization input edge/level setting.*
- UeiDaqAPI int **UeiDaqEnableMuxSyncInputEdgeMode** (**ChannelHandle** channelHandle, int enable)  
*Set port synchronization input edge/level setting.*
- UeiDaqAPI int **UeiDaqGetMuxSyncInputEdgePolarity** (**ChannelHandle** channelHandle, **tUeiDigitalEdge** \*polarity)  
*Get port synchronization input edge/level polarity.*

- UeiDaqAPI int **UeiDaqSetMuxSyncInputEdgePolarity** (**ChannelHandle** channelHandle, **tUeiDigitalEdge** polarity)  
*Set port synchronization input edge/level polarity.*
- UeiDaqAPI int **UeiDaqGetMuxSyncOutputMode** (**ChannelHandle** channelHandle, **tUeiMuxSyncOutputMode** \*mode)  
*Get port synchronization output mode.*
- UeiDaqAPI int **UeiDaqSetMuxSyncOutputMode** (**ChannelHandle** channelHandle, **tUeiMuxSyncOutputMode** mode)  
*Set port synchronization output mode.*
- UeiDaqAPI int **UeiDaqGetMuxSyncOutputPulseWidth** (**ChannelHandle** channelHandle, int \*width)  
*Get port synchronization output pulse width.*
- UeiDaqAPI int **UeiDaqSetMuxSyncOutputPulseWidth** (**ChannelHandle** channelHandle, int width)  
*Set port synchronization output pulse width.*
- UeiDaqAPI int **UeiDaqGetMuxOnDelay** (**ChannelHandle** channelHandle, int \*delay)  
*Get port on delay.*
- UeiDaqAPI int **UeiDaqSetMuxOnDelay** (**ChannelHandle** channelHandle, int delay)  
*Set port on delay.*
- UeiDaqAPI int **UeiDaqGetMuxOffDelay** (**ChannelHandle** channelHandle, int \*delay)  
*Get port off delay.*
- UeiDaqAPI int **UeiDaqSetMuxOffDelay** (**ChannelHandle** channelHandle, int delay)  
*Set port on delay.*
- UeiDaqAPI int **UeiDaqGetI2CSpeed** (**ChannelHandle** channelHandle, **tUeiI2CPortSpeed** \*bitRate)  
*Get the I2C bus bit rate.*
- UeiDaqAPI int **UeiDaqSetI2CSpeed** (**ChannelHandle** channelHandle, **tUeiI2CPortSpeed** bitRate)  
*Set the I2C bus bit rate.*
- UeiDaqAPI int **UeiDaqGetI2CCustomSpeed** (**ChannelHandle** channelHandle, float \*bitRate)  
*Get the I2C bus custom bit rate.*
- UeiDaqAPI int **UeiDaqSetI2CCustomSpeed** (**ChannelHandle** channelHandle, float bitRate)  
*Set the I2C bus custom bit rate.*
- UeiDaqAPI int **UeiDaqGetI2CTTLLevel** (**ChannelHandle** channelHandle, **tUeiI2CTTLLevel** \*ttlLevel)  
*Get the I2C bus TTL level.*



- UeiDaqAPI int **UeiDaqSetI2CTTLLevel** (ChannelHandle channelHandle, tUeiI2CTTLLevel ttlLevel)  
*Set the I2C bus TTL level.*
- UeiDaqAPI int **UeiDaqIsI2CMasterSecureShellEnabled** (ChannelHandle channelHandle, int \*enabled)  
*Get the I2C secure shell setting.*
- UeiDaqAPI int **UeiDaqEnableI2CMasterSecureShell** (ChannelHandle channelHandle, int enable)  
*Set the I2C secure shell setting.*
- UeiDaqAPI int **UeiDaqIsI2CMultiMasterEnabled** (ChannelHandle channelHandle, int \*enabled)  
*Get the I2C multi-master setting.*
- UeiDaqAPI int **UeiDaqEnableI2CMultiMaster** (ChannelHandle channelHandle, int enable)  
*Set the I2C multi-master setting.*
- UeiDaqAPI int **UeiDaqIsI2CMasterTerminationResistorEnabled** (ChannelHandle channelHandle, int \*enabled)  
*Get the I2C termination resistor setting.*
- UeiDaqAPI int **UeiDaqEnableI2CMasterTerminationResistor** (ChannelHandle channelHandle, int enable)  
*Set the I2C termination resistor setting.*
- UeiDaqAPI int **UeiDaqGetI2CMasterLoopbackMode** (ChannelHandle channelHandle, tUeiI2CLoopback \*mode)  
*Get the I2C loopback mode.*
- UeiDaqAPI int **UeiDaqSetI2CMasterLoopbackMode** (ChannelHandle channelHandle, tUeiI2CLoopback mode)  
*Set the I2C loopback mode.*
- UeiDaqAPI int **UeiDaqGetI2CMasterByteToByteDelay** (ChannelHandle channelHandle, uInt16 \*delayUs)  
*Get the delay in microseconds that the master will delay between bytes.*
- UeiDaqAPI int **UeiDaqSetI2CMasterByteToByteDelay** (ChannelHandle channelHandle, uInt16 delayUs)  
*Set the delay in microseconds that the master will delay between bytes.*
- UeiDaqAPI int **UeiDaqGetI2CMasterMaxClockStretchingDelay** (ChannelHandle channelHandle, uInt16 \*delayUs)  
*Get the time in microseconds that the master will allow a slave to delay the clock.*
- UeiDaqAPI int **UeiDaqSetI2CMasterMaxClockStretchingDelay** (ChannelHandle channelHandle, uInt16 delayUs)

*Set the delay in microseconds that the master will allow a slave to delay the clock.*

- UeiDaqAPI int **UeiDaqGetI2CSlaveAddressWidth** (**ChannelHandle** channelHandle, **tUeiI2CSlaveAddressWidth** \*width)

*Get the I2C slave address width.*

- UeiDaqAPI int **UeiDaqSetI2CSlaveAddressWidth** (**ChannelHandle** channelHandle, **tUeiI2CSlaveAddressWidth** width)

*Set the I2C slave address width.*

- UeiDaqAPI int **UeiDaqGetI2CSlaveAddress** (**ChannelHandle** channelHandle, int \*address)

*Get the I2C slave address.*

- UeiDaqAPI int **UeiDaqSetI2CSlaveAddress** (**ChannelHandle** channelHandle, int address)

*Set the I2C slave address.*

- UeiDaqAPI int **UeiDaqIsI2CSlaveBusMonitorEnabled** (**ChannelHandle** channelHandle, int \*enabled)

*Get the I2C bus monitor setting.*

- UeiDaqAPI int **UeiDaqEnableI2CSlaveBusMonitor** (**ChannelHandle** channelHandle, int enable)

*Set the I2C bus monitor setting.*

- UeiDaqAPI int **UeiDaqIsI2CSlaveBusMonitorAckEnabled** (**ChannelHandle** channelHandle, int \*enabled)

*Get the I2C bus monitor ACK setting.*

- UeiDaqAPI int **UeiDaqEnableI2CSlaveBusMonitorAck** (**ChannelHandle** channelHandle, int enable)

*Set the I2C bus monitor ACK setting.*

- UeiDaqAPI int **UeiDaqGetI2CSlaveTransmitDataMode** (**ChannelHandle** channelHandle, **tUeiI2CSlaveDataMode** \*dataMode)

*Get slave transmit data mode.*

- UeiDaqAPI int **UeiDaqSetI2CSlaveTransmitDataMode** (**ChannelHandle** channelHandle, **tUeiI2CSlaveDataMode** dataMode)

*Set slave transmit data mode.*

- UeiDaqAPI int **UeiDaqGetI2CSlaveRegisterData** (**ChannelHandle** channelHandle, int byteIndex, **uInt8** \*data)

*Get data transmitted when in Register mode or padding data when in FIFO mode.*

- UeiDaqAPI int **UeiDaqSetI2CSlaveRegisterData** (**ChannelHandle** channelHandle, int byteIndex, **uInt8** data)

*Set the I2C slave padding data.*

- UeiDaqAPI int **UeiDaqGetI2CSlaveRegisterDataSize** (ChannelHandle channelHandle, int \*size)  
*Get the number of bytes used in slave data when in Register data mode.*
- UeiDaqAPI int **UeiDaqSetI2CSlaveRegisterDataSize** (ChannelHandle channelHandle, int size)  
*Set the number of bytes used in slave data when in Register data mode.*
- UeiDaqAPI int **UeiDaqGetI2CSlaveMaxWordsPerAck** (ChannelHandle channelHandle, int \*maxWords)  
*Get maximum number of words slave will receive per transmission.*
- UeiDaqAPI int **UeiDaqSetI2CSlaveMaxWordsPerAck** (ChannelHandle channelHandle, int maxWords)  
*Set maximum number of words slave will receive per transmission.*
- UeiDaqAPI int **UeiDaqGetI2CSlaveClockStretchingDelay** (ChannelHandle channelHandle, uInt16 \*clocks)  
*Get the number of clocks the slave will delay an ACK.*
- UeiDaqAPI int **UeiDaqSetI2CSlaveClockStretchingDelay** (ChannelHandle channelHandle, uInt16 clocks)  
*Get the number of clocks the slave will delay an ACK.*
- UeiDaqAPI int **UeiDaqIsI2CSlaveAddressClockStretchingEnabled** (ChannelHandle channelHandle, int \*enabled)  
*Query the status of clock stretching during address cycle.*
- UeiDaqAPI int **UeiDaqEnableI2CSlaveAddressClockStretching** (ChannelHandle channelHandle, int enable)  
*Enable clock stretching during address cycle.*
- UeiDaqAPI int **UeiDaqIsI2CSlaveTransmitClockStretchingEnabled** (ChannelHandle channelHandle, int \*enabled)  
*Query the status of clock stretching during transmit cycle.*
- UeiDaqAPI int **UeiDaqEnableI2CSlaveTransmitClockStretching** (ChannelHandle channelHandle, int enable)  
*Enable clock stretching during transmit cycle.*
- UeiDaqAPI int **UeiDaqIsI2CSlaveReceiveClockStretchingEnabled** (ChannelHandle channelHandle, int \*enabled)  
*Query the status of clock stretching during receive cycle.*
- UeiDaqAPI int **UeiDaqEnableI2CSlaveReceiveClockStretching** (ChannelHandle channelHandle, int enable)  
*Enable clock stretching during receive cycle.*
- UeiDaqAPI int **UeiDaqGetDMMFIRCutoff** (ChannelHandle channelHandle, tUeiDMMFIRCutoff \*frequency)  
*Get the FIR cutoff frequency.*

- UeiDaqAPI int **UeiDaqSetDMMFIRCutoff** (ChannelHandle channelHandle, tUeiDMMFIRCutoff frequency)  
*Set the FIR cutoff frequency.*
- UeiDaqAPI int **UeiDaqGetDataStreamNumberOfScans** (DataStreamHandle dataStreamHandle, Int32 \*numScans)  
*Get the FIR decimation rateSet the FIR decimation rateGet the number of scans to read at a time.*
- UeiDaqAPI int **UeiDaqSetDataStreamNumberOfScans** (DataStreamHandle dataStreamHandle, Int32 numScans)  
*Set the number of scans to read at a time.*
- UeiDaqAPI int **UeiDaqGetDataStreamScanSize** (DataStreamHandle dataStreamHandle, Int32 \*scanSize)  
*Get the size of a scan.*
- UeiDaqAPI int **UeiDaqSetDataStreamScanSize** (DataStreamHandle dataStreamHandle, Int32 scanSize)  
*Set the size of a scan.*
- UeiDaqAPI int **UeiDaqGetDataStreamSampleSize** (DataStreamHandle dataStreamHandle, Int32 \*sampleSize)  
*Get the size of a raw sample.*
- UeiDaqAPI int **UeiDaqGetDataStreamNumberOfFrames** (DataStreamHandle dataStreamHandle, Int32 \*numFrames)  
*Get the number of frames.*
- UeiDaqAPI int **UeiDaqSetDataStreamNumberOfFrames** (DataStreamHandle dataStreamHandle, Int32 numFrames)  
*Set the number of frames.*
- UeiDaqAPI int **UeiDaqGetDataStreamRegenerate** (DataStreamHandle dataStreamHandle, Int32 \*regenerate)  
*Get the regenerate setting.*
- UeiDaqAPI int **UeiDaqSetDataStreamRegenerate** (DataStreamHandle dataStreamHandle, Int32 regenerate)  
*Set the regenerate setting.*
- UeiDaqAPI int **UeiDaqGetDataStreamBurst** (DataStreamHandle dataStreamHandle, Int32 \*pBurst)  
*Get the burst setting.*
- UeiDaqAPI int **UeiDaqSetDataStreamBurst** (DataStreamHandle dataStreamHandle, Int32 burst)  
*Set the burst setting.*
- UeiDaqAPI int **UeiDaqGetDataStreamOverUnderRun** (DataStreamHandle dataStreamHandle, Int32 \*overunderrun)

*Get the Overrun/underrun setting.*

- UeiDaqAPI int **UeiDaqSetDataStreamOverUnderRun** (DataStreamHandle dataStreamHandle, Int32 overrun) *Set the Overrun/underrun setting.*

*Set the Overrun/underrun setting.*

- UeiDaqAPI int **UeiDaqIsDataStreamBlockingEnabled** (DataStreamHandle dataStreamHandle, Int32 \*enabled) *Get the value of the blocking setting.*

*Get the value of the blocking setting.*

- UeiDaqAPI int **UeiDaqEnableDataStreamBlocking** (DataStreamHandle dataStreamHandle, Int32 enable) *Set the value of the blocking setting.*

*Set the value of the blocking setting.*

- UeiDaqAPI int **UeiDaqGetDataStreamCurrentScan** (DataStreamHandle dataStreamHandle, Int32 \*currentScan) *Get the current scan position.*

*Get the current scan position.*

- UeiDaqAPI int **UeiDaqGetDataStreamAvailableScans** (DataStreamHandle dataStreamHandle, Int32 \*availableScans) *Get the number of available scans.*

*Get the number of available scans.*

- UeiDaqAPI int **UeiDaqGetDataStreamTotalScans** (DataStreamHandle dataStreamHandle, Int32 \*totalScans) *Get the total number of scans.*

*Get the total number of scans.*

- UeiDaqAPI int **UeiDaqSetDataStreamOffset** (DataStreamHandle dataStreamHandle, Int32 offset) *Change the pointer position.*

*Change the pointer position.*

- UeiDaqAPI int **UeiDaqGetDataStreamRelativeTo** (DataStreamHandle dataStreamHandle, tUeiDataStreamRelativeTo \*relativeTo) *Get the reference of the offset.*

*Get the reference of the offset.*

- UeiDaqAPI int **UeiDaqSetDataStreamRelativeTo** (DataStreamHandle dataStreamHandle, tUeiDataStreamRelativeTo relativeTo) *Set the reference of the offset.*

*Set the reference of the offset.*

- UeiDaqAPI int **UeiDaqGetDeviceName** (DeviceHandle deviceHandle, char \*deviceName, int \*deviceNameLength) *Get the device name.*

*Get the device name.*

- UeiDaqAPI int **UeiDaqGetDeviceSerialNumber** (DeviceHandle deviceHandle, char \*serialNumber, int \*serialNumberLength) *Get the serial number.*

*Get the serial number.*

- UeiDaqAPI int **UeiDaqGetDeviceIndex** (DeviceHandle deviceHandle, Int32 \*index) *Get the index.*

*Get the index.*

- UeiDaqAPI int **UeiDaqGetDeviceNumberOfAIDifferentialChannels** (DeviceHandle deviceHandle, Int32 \*numChannels)

*Get the number of Analog Input differential channels.*

- UeiDaqAPI int **UeiDaqGetDeviceNumberOfAISingleEndedChannels** (DeviceHandle deviceHandle, Int32 \*numChannels)

*Get the number of Analog Input single-ended channels.*

- UeiDaqAPI int **UeiDaqGetDeviceNumberOfAOChannels** (DeviceHandle deviceHandle, Int32 \*numChannels)

*Get the number of Analog Outout channels.*

- UeiDaqAPI int **UeiDaqGetDeviceNumberOfDIChannels** (DeviceHandle deviceHandle, Int32 \*numChannels)

*Get the number of Digital Input channels.*

- UeiDaqAPI int **UeiDaqGetDeviceNumberOfDOChannels** (DeviceHandle deviceHandle, Int32 \*numChannels)

*Get the number of Digital Output channels.*

- UeiDaqAPI int **UeiDaqGetDeviceNumberOfCIChannels** (DeviceHandle deviceHandle, Int32 \*numChannels)

*Get the number of Counter Input channels.*

- UeiDaqAPI int **UeiDaqGetDeviceNumberOfCOChannels** (DeviceHandle deviceHandle, Int32 \*numChannels)

*Get the number of Counter Output channels.*

- UeiDaqAPI int **UeiDaqGetDeviceNumberOfSerialPorts** (DeviceHandle deviceHandle, Int32 \*numSerialPorts)

*Get the number of serial ports.*

- UeiDaqAPI int **UeiDaqGetDeviceNumberOfSynchronousSerialPorts** (DeviceHandle deviceHandle, Int32 \*numSynchronousSerialPorts)

*Get the number of synchronous serial ports.*

- UeiDaqAPI int **UeiDaqGetDeviceNumberOfCANPorts** (DeviceHandle deviceHandle, Int32 \*numCANPorts)

*Get the number of CAN ports.*

- UeiDaqAPI int **UeiDaqGetDeviceNumberOfARINCInputPorts** (DeviceHandle deviceHandle, Int32 \*numARINCInputPorts)

*Get the number of ARINC-429 input ports.*

- UeiDaqAPI int **UeiDaqGetDeviceNumberOfARINCOOutputPorts** (DeviceHandle deviceHandle, Int32 \*numARINCOOutputPorts)

*Get the number of ARINC-429 output ports.*

- UeiDaqAPI int **UeiDaqGetDeviceLowRanges** (DeviceHandle deviceHandle, tUeiSessionType type, int subsystem, Int32 \*numValues, double \*lowValues)

*Get the low ranges.*

- UeiDaqAPI int **UeiDaqGetDeviceHighRanges** (**DeviceHandle** deviceHandle, **tUeiSessionType** type, int subsystem, **Int32** \*numValues, double \*highValues)  
*Get the high ranges.*
- UeiDaqAPI int **UeiDaqGetDeviceMaxAIRate** (**DeviceHandle** deviceHandle, **Int32** \*maxRate)  
*Get the maximum AI rate.*
- UeiDaqAPI int **UeiDaqGetDeviceMaxAORate** (**DeviceHandle** deviceHandle, **Int32** \*maxRate)  
*Get the maximum AO rate.*
- UeiDaqAPI int **UeiDaqGetDeviceMaxDIRate** (**DeviceHandle** deviceHandle, **Int32** \*maxRate)  
*Get the maximum DI rate.*
- UeiDaqAPI int **UeiDaqGetDeviceMaxDORate** (**DeviceHandle** deviceHandle, **Int32** \*maxRate)  
*Get the maximum DO rate.*
- UeiDaqAPI int **UeiDaqGetDeviceMaxCIRate** (**DeviceHandle** deviceHandle, **Int32** \*maxRate)  
*Get the maximum CI rate.*
- UeiDaqAPI int **UeiDaqGetDeviceMaxCORate** (**DeviceHandle** deviceHandle, **Int32** \*maxRate)  
*Get the maximum CO rate.*
- UeiDaqAPI int **UeiDaqGetDeviceAIResolution** (**DeviceHandle** deviceHandle, **Int32** \*resolution)  
*Get the AI resolution.*
- UeiDaqAPI int **UeiDaqGetDeviceAOResolution** (**DeviceHandle** deviceHandle, **Int32** \*resolution)  
*Get the AO resolution.*
- UeiDaqAPI int **UeiDaqGetDeviceDIResolution** (**DeviceHandle** deviceHandle, **Int32** \*resolution)  
*Get the DI resolution.*
- UeiDaqAPI int **UeiDaqGetDeviceDOResolution** (**DeviceHandle** deviceHandle, **Int32** \*resolution)  
*Get the DO resolution.*
- UeiDaqAPI int **UeiDaqGetDeviceCIResolution** (**DeviceHandle** deviceHandle, **Int32** \*resolution)  
*Get the CI resolution.*
- UeiDaqAPI int **UeiDaqGetDeviceCOPesolution** (**DeviceHandle** deviceHandle, **Int32** \*resolution)  
*Get the CO resolution.*

- UeiDaqAPI int **UeiDaqGetDeviceAIDataSize** (DeviceHandle deviceHandle, Int32 \*dataSize)  
*Get the AI data size.*
- UeiDaqAPI int **UeiDaqGetDeviceAODataSize** (DeviceHandle deviceHandle, Int32 \*dataSize)  
*Get the AI data size.*
- UeiDaqAPI int **UeiDaqGetDeviceDIDataSize** (DeviceHandle deviceHandle, Int32 \*dataSize)  
*Get the AI data size.*
- UeiDaqAPI int **UeiDaqGetDeviceDODataSize** (DeviceHandle deviceHandle, Int32 \*dataSize)  
*Get the AI data size.*
- UeiDaqAPI int **UeiDaqGetDeviceCIDataSize** (DeviceHandle deviceHandle, Int32 \*dataSize)  
*Get the AI data size.*
- UeiDaqAPI int **UeiDaqGetDeviceCODataSize** (DeviceHandle deviceHandle, Int32 \*dataSize)  
*Get the AI data size.*
- UeiDaqAPI int **UeiDaqGetDeviceAISimultaneous** (DeviceHandle deviceHandle, Int32 \*simultaneous)  
*Check if the device supports simultaneous sampling.*
- UeiDaqAPI int **UeiDaqGetDeviceAOSimultaneous** (DeviceHandle deviceHandle, Int32 \*simultaneous)  
*Check if the device supports simultaneous update.*
- UeiDaqAPI int **UeiDaqGetDeviceInputFIFOSize** (DeviceHandle deviceHandle, Int32 \*inputFIFOSize)  
*Get the size of the input FIFO.*
- UeiDaqAPI int **UeiDaqGetDeviceOutputFIFOSize** (DeviceHandle deviceHandle, Int32 \*outputFIFOSize)  
*Get the size of the output FIFO.*
- UeiDaqAPI int **UeiDaqGetDeviceCanRegenerate** (DeviceHandle deviceHandle, Int32 \*canRegenerate)  
*Check if the device supports output regeneration.*
- UeiDaqAPI int **UeiDaqGetDeviceBidirectionalDigitalPorts** (DeviceHandle deviceHandle, Int32 \*isBidirectional)  
*Check if the device digital ports are bidirectional.*
- UeiDaqAPI int **UeiDaqGetDeviceSupportsDigitalFiltering** (DeviceHandle deviceHandle, Int32 \*digitalFiltering)



*Check if the device supports digital filtering (debouncing).*

- UeiDaqAPI int **UeiDaqGetDeviceHardwareInformation** (**DeviceHandle** deviceHandle, char \*info, int \*infoLength)

*Get the device hardware information.*

- UeiDaqAPI int **UeiDaqGetDeviceStatus** (**DeviceHandle** deviceHandle, char \*status, int \*statusLength)

*Get the device status information.*

- UeiDaqAPI int **UeiDaqReadDeviceEEPROM** (**DeviceHandle** deviceHandle, int bank, int subSystem, **uInt8** \*buffer, int \*size, **tUeiEEPROMArea** area)

*Read Device EEPROM.*

- UeiDaqAPI int **UeiDaqWriteDeviceEEPROM** (**DeviceHandle** deviceHandle, int bank, int subSystem, int size, **uInt8** \*buffer, **tUeiEEPROMArea** area, int saveEEPROM)

*Write Device EEPROM.*

- UeiDaqAPI int **UeiDaqReadDeviceRegister32** (**DeviceHandle** deviceHandle, **uInt32** offset, **uInt32** \*value)

*Read Device register.*

- UeiDaqAPI int **UeiDaqWriteDeviceRegister32** (**DeviceHandle** deviceHandle, **uInt32** offset, **uInt32** value)

*Write Device register.*

- UeiDaqAPI int **UeiDaqWriteReadDeviceRegisters32** (**DeviceHandle** deviceHandle, **uInt32** writeAddr, **uInt32** writeSize, **uInt32** \*writeData, **uInt32** readAddr, **uInt32** readSize, **uInt32** \*readData, int doReadFirst, int noIncrement)

*Performs a write and read of multiple values into the address space of the Device.*

- UeiDaqAPI int **UeiDaqReadDeviceRAM** (**DeviceHandle** deviceHandle, **uInt32** address, int size, **uInt8** \*buffer)

*Read from device RAM.*

- UeiDaqAPI int **UeiDaqWriteDeviceRAM** (**DeviceHandle** deviceHandle, **uInt32** address, int size, **uInt8** \*buffer)

*Write to device RAM.*

- UeiDaqAPI int **UeiDaqGetDeviceTimeout** (**DeviceHandle** deviceHandle, **Int32** \*pTimeout)

*Get the low-level access timeout.*

- UeiDaqAPI int **UeiDaqSetDeviceTimeout** (**DeviceHandle** deviceHandle, **Int32** timeout)

*Set the low-level access timeout.*

- UeiDaqAPI int **UeiDaqResetDevice** (**DeviceHandle** deviceHandle)

*Reset device.*

- UeiDaqAPI int **UeiDaqSetDeviceWatchDogCommand** (**DeviceHandle** deviceHandle, **tUeiWatchDogCommand** cmd, int timeout)

*Set watchdog command.*

- UeiDaqAPI int **UeiDaqWriteDeviceCalibration** (**DeviceHandle** deviceHandle, int channel, **uInt8** dacMode, **uInt32** value, int saveEEPROM)

*Write calibration value in device's EEPROM.*

- UeiDaqAPI int **UeiDaqGetTimingMode** (**TimingHandle** timingHandle, **tUeiTimingMode** \*mode)

*Get the timing mode.*

- UeiDaqAPI int **UeiDaqSetTimingMode** (**TimingHandle** timingHandle, **tUeiTimingMode** mode)

*Set the timing mode.*

- UeiDaqAPI int **UeiDaqGetTimingConvertClockSource** (**TimingHandle** timingHandle, **tUeiTimingClockSource** \*source)

*Get the Conversion clock source.*

- UeiDaqAPI int **UeiDaqSetTimingConvertClockSource** (**TimingHandle** timingHandle, **tUeiTimingClockSource** source)

*Set the Conversion clock source.*

- UeiDaqAPI int **UeiDaqGetTimingScanClockSource** (**TimingHandle** timingHandle, **tUeiTimingClockSource** \*source)

*Get the Scan clock source.*

- UeiDaqAPI int **UeiDaqSetTimingScanClockSource** (**TimingHandle** timingHandle, **tUeiTimingClockSource** source)

*Set the Scan clock source.*

- UeiDaqAPI int **UeiDaqGetTimingConvertClockRate** (**TimingHandle** timingHandle, **f64** \*rate)

*Get the conversion clock rate.*

- UeiDaqAPI int **UeiDaqSetTimingConvertClockRate** (**TimingHandle** timingHandle, **f64** rate)

*Set the conversion clock rate.*

- UeiDaqAPI int **UeiDaqGetTimingScanClockRate** (**TimingHandle** timingHandle, **f64** \*rate)

*Get the scan clock rate.*

- UeiDaqAPI int **UeiDaqSetTimingScanClockRate** (**TimingHandle** timingHandle, **f64** rate)

*Set the scan clock rate.*

- UeiDaqAPI int **UeiDaqGetTimingConvertClockEdge** (**TimingHandle** timingHandle, **tUeiDigitalEdge** \*edge)

*Get the conversion clock edge.*

- UeiDaqAPI int **UeiDaqSetTimingConvertClockEdge** (TimingHandle timingHandle, tUeiDigitalEdge edge)  
*Set the conversion clock edge.*
- UeiDaqAPI int **UeiDaqGetTimingScanClockEdge** (TimingHandle timingHandle, tUeiDigitalEdge \*edge)  
*Get the scan clock edge.*
- UeiDaqAPI int **UeiDaqSetTimingScanClockEdge** (TimingHandle timingHandle, tUeiDigitalEdge edge)  
*Set the scan clock edge.*
- UeiDaqAPI int **UeiDaqGetTimingDuration** (TimingHandle timingHandle, tUeiTimingDuration \*duration)  
*Get the duration.*
- UeiDaqAPI int **UeiDaqSetTimingDuration** (TimingHandle timingHandle, tUeiTimingDuration duration)  
*Set the duration.*
- UeiDaqAPI int **UeiDaqGetTimingTimeout** (TimingHandle timingHandle, Int32 \*timeout)  
*Get the timeout.*
- UeiDaqAPI int **UeiDaqSetTimingTimeout** (TimingHandle timingHandle, Int32 timeout)  
*Set the timeout.*
- UeiDaqAPI int **UeiDaqGetTimingScanClockTimebaseDivisor** (TimingHandle timingHandle, int \*divisor)  
*Get the scan clock divisor.*
- UeiDaqAPI int **UeiDaqSetTimingScanClockTimebaseDivisor** (TimingHandle timingHandle, int divisor)  
*Set the scan clock divisor.*
- UeiDaqAPI int **UeiDaqGetTimingConvertClockTimebaseDivisor** (TimingHandle timingHandle, int \*divisor)  
*Get the convert clock divisor.*
- UeiDaqAPI int **UeiDaqSetTimingConvertClockTimebaseDivisor** (TimingHandle timingHandle, int divisor)  
*Set the convert clock divisor.*
- UeiDaqAPI int **UeiDaqGetTimingScanClockTimebaseDividingCounter** (TimingHandle timingHandle, int \*counter)  
*Get the scan clock dividing counter.*
- UeiDaqAPI int **UeiDaqSetTimingScanClockTimebaseDividingCounter** (TimingHandle timingHandle, int counter)  
*Set the scan clock dividing counter.*

- UeiDaqAPI int **UeiDaqTimingGetConvertClockTimebaseDividingCounter** (**TimingHandle** timingHandle, int \*counter)  
*Get the convert clock dividing counter.*
- UeiDaqAPI int **UeiDaqSetTimingConvertClockTimebaseDividingCounter** (**TimingHandle** timingHandle, int counter)  
*Set the convert clock dividing counter.*
- UeiDaqAPI int **UeiDaqGetTimingScanClockSourceSignal** (**TimingHandle** timingHandle, char \*signal, int \*signalLength)  
*Get the name of the signal to use as Scan clock.*
- UeiDaqAPI int **UeiDaqSetTimingScanClockSourceSignal** (**TimingHandle** timingHandle, char \*signal)  
*Set the name of the signal to use as Scan clock.*
- UeiDaqAPI int **UeiDaqGetTimingScanClockDestinationSignal** (**TimingHandle** timingHandle, char \*signal, int \*signalLength)  
*Get the name of the signal to route the Scan clock to.*
- UeiDaqAPI int **UeiDaqSetTimingScanClockDestinationSignal** (**TimingHandle** timingHandle, char \*signal)  
*Set the name of the signal to route the Scan clock to.*
- UeiDaqAPI int **UeiDaqGetTimingConvertClockSourceSignal** (**TimingHandle** timingHandle, char \*signal, int \*signalLength)  
*Get the name of the signal to use as conversion clock.*
- UeiDaqAPI int **UeiDaqSetTimingConvertClockSourceSignal** (**TimingHandle** timingHandle, char \*signal)  
*Set the name of the signal to use as conversion clock.*
- UeiDaqAPI int **UeiDaqGetTimingConvertClockDestinationSignal** (**TimingHandle** timingHandle, char \*signal, int \*signalLength)
- UeiDaqAPI int **UeiDaqSetTimingConvertClockDestinationSignal** (**TimingHandle** timingHandle, char \*signal)  
*Set the name of the signal to route the conversion clock to.*
- UeiDaqAPI int **UeiDaqGetTriggerSource** (**TriggerHandle** triggerHandle, **tUeiTriggerSource** \*source)  
*Get the trigger source.*
- UeiDaqAPI int **UeiDaqSetTriggerSource** (**TriggerHandle** triggerHandle, **tUeiTriggerSource** source)  
*Set the trigger source.*
- UeiDaqAPI int **UeiDaqGetTriggerDigitalEdge** (**TriggerHandle** triggerHandle, **tUeiDigitalEdge** \*edge)  
*Get the trigger edge.*

- UeiDaqAPI int **UeiDaqSetTriggerDigitalEdge** (TriggerHandle triggerHandle, tUeiDigital-Edge edge)  
*Set the trigger edge.*
- UeiDaqAPI int **UeiDaqGetTriggerSourceSignal** (TriggerHandle triggerHandle, char \*signal, int \*signalLength)  
*Get the trigger source signal.*
- UeiDaqAPI int **UeiDaqSetTriggerSourceSignal** (TriggerHandle triggerHandle, char \*signal)  
*Set the trigger source signal.*
- UeiDaqAPI int **UeiDaqGetTriggerDestinationSignal** (TriggerHandle triggerHandle, char \*signal, int \*signalLength)  
*Get the trigger destination signal.*
- UeiDaqAPI int **UeiDaqSetTriggerDestinationSignal** (TriggerHandle triggerHandle, char \*signal)  
*Set the trigger destination signal.*
- UeiDaqAPI int **UeiDaqGetTriggerAction** (TriggerHandle triggerHandle, tUeiTrigger-Action \*pAction)  
*Get the trigger action.*
- UeiDaqAPI int **UeiDaqSetTriggerAction** (TriggerHandle triggerHandle, tUeiTrigger-Action action)  
*Set the trigger action.*
- UeiDaqAPI int **UeiDaqGetTriggerCondition** (TriggerHandle triggerHandle, tUeiTrigger-Condition \*pCondition)  
*Get the analog trigger condition.*
- UeiDaqAPI int **UeiDaqSetTriggerCondition** (TriggerHandle triggerHandle, tUeiTrigger-Condition condition)  
*Set the analog trigger condition.*
- UeiDaqAPI int **UeiDaqGetTriggerChannel** (TriggerHandle triggerHandle, Int32 \*pChannel)  
*Get the trigger channel.*
- UeiDaqAPI int **UeiDaqSetSetTriggerChannel** (TriggerHandle triggerHandle, Int32 channel)  
*Set the trigger channel.*
- UeiDaqAPI int **UeiDaqGetTriggerLevel** (TriggerHandle triggerHandle, f64 \*pLevel)  
*Get the trigger level.*
- UeiDaqAPI int **UeiDaqSetTriggerLevel** (TriggerHandle triggerHandle, f64 level)  
*Set the trigger level.*

- UeiDaqAPI int **UeiDaqGetTriggerHysteresis** (**TriggerHandle** triggerHandle, f64 \*p-Hysteresis)  
*Get the trigger hysteresis.*
- UeiDaqAPI int **UeiDaqSetTriggerHysteresis** (**TriggerHandle** triggerHandle, f64 hysteresis)  
*Set the trigger hysteresis.*
- UeiDaqAPI int **UeiDaqGetNumberOfPreTriggerScans** (**TriggerHandle** triggerHandle, **Int32** \*pNumPreTriggerScans)  
*Get the number of pre-trigger scans.*
- UeiDaqAPI int **UeiDaqSetNumberOfPreTriggerScans** (**TriggerHandle** triggerHandle, **Int32** numPreTriggerScans)  
*Set the number of pre-trigger scans.*
- UeiDaqAPI int **UeiDaqFireTrigger** (**TriggerHandle** triggerHandle)  
*Manually send a trigger.*
- UeiDaqAPI const char \* **UeiDaqTranslateError** (int error)  
*Translate error code.*
- UeiDaqAPI int **UeiDaqEnumDriver** (int index, char \*driverName)  
*Enumerate drivers.*
- UeiDaqAPI int **UeiDaqEnumDevice** (char \*deviceResourceName, **DeviceHandle** \*deviceHandle)  
*Enumerate devices.*
- UeiDaqAPI int **UeiDaqParseResource** (char \*resource, char \*deviceClass, char \*remoteAddress, int \*deviceId, **tUeiSessionType** \*type, int \*channelList, int \*channelListSize)  
*Parse resource string.*
- UeiDaqAPI int **UeiDaqSetSessionCustomProperty** (**SessionHandle** sessionHandle, char \*property, int valueSize, void \*value)  
*Set a custom property.*
- UeiDaqAPI int **UeiDaqGetSessionCustomProperty** (**SessionHandle** sessionHandle, char \*property, int valueSize, void \*value)  
*Get a custom property.*
- UeiDaqAPI int **UeiDaqGetSessionType** (**SessionHandle** sessionHandle, **tUeiSessionType** \*sessionType)  
*Get the session type.*
- UeiDaqAPI int **UeiDaqLoadSessionFromXml** (**SessionHandle** sessionHandle, char \*xmlSettings)  
*Load Session settings from an XML stream.*
- UeiDaqAPI int **UeiDaqLoadSessionFromFile** (**SessionHandle** sessionHandle, char \*sessionFile)

*Load Session settings from a file.*

- UeiDaqAPI int **UeiDaqGetFrameworkVersion** (char \*version, int versionSize)  
*Get the framework version string.*
- UeiDaqAPI int **UeiDaqGetPluginLowLevelDriverVersion** (char \*driverName, char \*version, int versionSize)  
*Get a driver plugin version string.*
- UeiDaqAPI int **UeiDaqGetFrameworkInstallationDirectory** (char \*installDir, int installDirSize)  
*Get the framework installation directory.*
- UeiDaqAPI int **UeiDaqGetPluginsInstallationDirectory** (char \*installDir, int installDirSize)  
*Get the framework plugins directory.*
- UeiDaqAPI int **UeiDaqGetSessionGroupDirectory** (char \*sessionGroup, char \*sessionGroupDir, int sessionGroupDirSize)  
*Get a session group directory.*
- UeiDaqAPI tUeiOSType **UeiDaqGetOperatingSystemType** ()  
*Get the operating system type.*
- UeiDaqAPI void **UeiDaqReloadDrivers** ()  
*Reload driver plugins.*

### 3.2.1 Detailed Description

The UeiDaq Framework ANSI-C programming interface allows you to program the framework using the ANSI-C language. It is very close to the UeiDaq C++ class library model. Each framework C++ class is represented in ANSI-C by a handle datatype and there is an ANSI-C function corresponding to each C++ class method.

### 3.2.2 Typedef Documentation

#### 3.2.2.1 typedef void\* ChannelHandle

Call **UeiDaqGetChannelHandle** to get the handle of one of the channel objects associated with a session.

#### 3.2.2.2 typedef void\* DataStreamHandle

Call **UeiDaqGetDataStreamHandle** to get the handle of the DataStream object associated with a session.

#### 3.2.2.3 typedef void\* DeviceHandle

Call **UeiDaqGetDeviceHandle** to get the handle of the device associated with a session.

#### 3.2.2.4 **typedef void\* SessionHandle**

Represents a session object created with `UeiDaqCreateSession` and destroyed with `UeiDaqCloseSession`.

#### 3.2.2.5 **typedef void\* TimingHandle**

Call `UeiDaqGetTimingHandle` to get the handle of the timing object associated with a session.

#### 3.2.2.6 **typedef void\* TriggerHandle**

Call `UeiDaqGet**TriggerHandle` to get the handle of one of the trigger objects associated with a session.

#### 3.2.2.7 **typedef void(\*) tUeiEventCallback(tUeiEvent event, void \*param)**

The prototype of the callback function called when reading/writing asynchronously. You can initiate an asynchronous operation using one of the `UeiDaqRead**Async` or `UeiDaqWrite***Async` function calls.

### 3.2.3 **Function Documentation**

#### 3.2.3.1 **UeiDaqAPI int SetDIIndustrialVoltageSupply (ChannelHandle *channelHandle*, int *line*, double *voltage*)**

Program the voltage supplied to selected line. Test mode: Guardian feature that connects an internal voltage source to each input line in order to test that it is functional Pull-up mode: connect a pull-up resistor between the internal voltage source and the input line to monitor switch or contacts without external circuitry.

##### **Parameters:**

*channelHandle* The handle to an existing industrial DI channel

*line* The input line to configure

*voltage* the test voltage

##### **Returns:**

The status code.

#### 3.2.3.2 **UeiDaqAPI int UeiDaqAddARINCInputFilterEntry (ChannelHandle *channelHandle*, tUeiARINCFilterEntry *entry*)**

Add a filter entry to the port's frame filter table. Each incoming ARINC frame that doesn't match any of the filter entries is rejected.

##### **Parameters:**

*channelHandle* The handle to an existing ARINC-429 input channel



*entry* A structure that represents the new filter entry

**Returns:**

The status code.

**See also:**

**UeiDaqClearARINCInputFilterEntries** (p. 707), **UeiDaqGetARINCInputFilterEntry** (p. 769)

### 3.2.3.3 UeiDaqAPI int UeiDaqAddARINCOutputMinorFrameEntry (ChannelHandle *channelHandle*, tUeiARINCMinorFrameEntry *entry*)

Add a minor frame entry to the port's scheduler table.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel

*entry* A structure that represents the new minor frame entry

**Returns:**

The status code.

**See also:**

**UeiDaqClearARINCOutputMinorFrameEntries** (p. 707), **UeiDaqGetARINCOutput-MinorFrameEntry** (p. 771)

### 3.2.3.4 UeiDaqAPI int UeiDaqAddARINCOutputSchedulerEntry (ChannelHandle *channelHandle*, tUeiARINCSchedulerEntry *entry*)

Add a scheduler entry to the port's scheduler table.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel

*entry* A structure that represents the new scheduler entry

**Returns:**

The status code.

**See also:**

**UeiDaqClearARINCOutputSchedulerEntries** (p. 708), **UeiDaqGetARINCOutput-SchedulerEntry** (p. 771)

### 3.2.3.5 UeiDaqAPI int UeiDaqAddCANPortFilterEntry (ChannelHandle *channelHandle*, tUeiCANFilterEntry *entry*)

Add a filter entry to the port's filter table. Each incoming CAN frame that doesn't match any of the filter ranges is rejected.

#### Parameters:

*channelHandle* The handle to an existing CAN port

*entry* A structure that represents the new filter entry

#### Returns:

The status code.

#### See also:

UeiDaqClearCANPortFilterEntries (p. 708), UeiDaqGetCANPortFilterEntry (p. 775)

### 3.2.3.6 UeiDaqAPI int UeiDaqAddMIL1553FilterEntry (ChannelHandle *channelHandle*, tUeiMIL1553FilterEntry *entry*)

Add a filter entry to the port's frame filter table. Each incoming MIL-1553 frame that doesn't match any of the filter entries is rejected.

#### Parameters:

*channelHandle* The handle to an existing MIL-1553 channel

*entry* A structure that represents the new filter entry

#### Returns:

The status code.

#### See also:

UeiDaqClearMIL1553FilterEntries (p. 708), UeiDaqGetMIL1553FilterEntry (p. 819)

### 3.2.3.7 UeiDaqAPI int UeiDaqAddMIL1553SchedulerEntry (ChannelHandle *channelHandle*, tUeiMIL1553SchedulerEntry *entry*)

Add a scheduler entry to the port's scheduler table.

#### Parameters:

*channelHandle* The handle to an existing MIL-1553 channel

*entry* A structure that represents the new scheduler entry

#### Returns:

The status code.

#### See also:

UeiDaqClearMIL1553SchedulerEntries (p. 709), UeiDaqGetMIL1553SchedulerEntry (p. 820)

### 3.2.3.8 UeiDaqAPI int UeiDaqCleanUpSession (SessionHandle *sessionHandle*)

Stop and Clean-up the session. All session parameters are lost and you need to reconfigure channels, timing or triggers if you want to reuse the same session object.

**Parameters:**

*sessionHandle* The handle to an existing session

**Returns:**

The status code

**See also:**

**UeiDaqStopSession** (p. 955) **UeiDaqStartSession** (p. 955) **UeiDaqIsSessionRunning** (p. 865) **UeiDaqWaitUntilSessionIsDone** (p. 957)

### 3.2.3.9 UeiDaqAPI int UeiDaqClearARINCInputFilterEntries (ChannelHandle *channelHandle*)

Empties the port's filter table.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 input channel

**Returns:**

The status code.

**See also:**

**UeiDaqAddARINCInputFilterEntry** (p. 704), **UeiDaqGetARINCInputFilterEntry** (p. 769)

### 3.2.3.10 UeiDaqAPI int UeiDaqClearARINCOutputMinorFrameEntries (ChannelHandle *channelHandle*)

Empties the port's major frame.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel

**Returns:**

The status code.

**See also:**

**UeiDaqAddARINCOutputMinorFrameEntry** (p. 705), **UeiDaqGetARINCOutputMinorFrameEntry** (p. 771)

### 3.2.3.11 UeiDaqAPI int UeiDaqClearARINCOOutputSchedulerEntries (ChannelHandle *channelHandle*)

Empties the port's scheduler table.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel

**Returns:**

The status code.

**See also:**

UeiDaqAddARINCOOutputSchedulerEntry (p. 705), UeiDaqGetARINCOOutputSchedulerEntry (p. 771)

### 3.2.3.12 UeiDaqAPI int UeiDaqClearCANPortFilterEntries (ChannelHandle *channelHandle*)

Empties the port's filter table.

**Parameters:**

*channelHandle* The handle to an existing CAN port

**Returns:**

The status code.

**See also:**

UeiDaqAddCANPortFilterEntry (p. 706), UeiDaqGetCANPortFilterEntry (p. 775)

### 3.2.3.13 UeiDaqAPI int UeiDaqClearMIL1553FilterEntries (ChannelHandle *channelHandle*)

Empties the port's filter table.

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel

**Returns:**

The status code.

**See also:**

UeiDaqAddMIL1553FilterEntry (p. 706), UeiDaqGetMIL1553FilterEntry (p. 819)

### 3.2.3.14 UeiDaqAPI int UeiDaqClearMIL1553SchedulerEntries (ChannelHandle *channelHandle*)

Empties the port's scheduler table.

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel

**Returns:**

The status code.

**See also:**

UeiDaqAddMIL1553SchedulerEntry (p. 706), UeiDaqGetMIL1553SchedulerEntry (p. 820)

### 3.2.3.15 UeiDaqAPI int UeiDaqCloseDevice (DeviceHandle *deviceHandle*)

Releases resources for the specified device. Call this function to release handles obtained with UeiDaqEnumDevice

**Parameters:**

*deviceHandle* The handle to close

**Returns:**

The status code

### 3.2.3.16 UeiDaqAPI int UeiDaqCloseSession (SessionHandle *sessionHandle*)

Releases resources for the specified session.

**Parameters:**

*sessionHandle* The handle to the session

**Returns:**

The status code

### 3.2.3.17 UeiDaqAPI int UeiDaqConfigureAnalogSoftwareTrigger (SessionHandle *sessionHandle*, tUeiTriggerAction *action*, tUeiTriggerCondition *condition*, Int32 *triggerChannel*, f64 *level*, f64 *hysteresis*, Int32 *preTriggerScans*)

The analog software trigger looks at every sample acquired on the specified channel until the trigger condition is met. Once the trigger condition is met the application can read the acquired scans in a buffer. The trigger level and hysteresis are specified in the same unit as the measurements.

**Parameters:**

*sessionHandle* The handle to an existing session

*action* The action to execute when the trigger condition is met

*condition* The condition for the trigger to occur.

*triggerChannel* The analog input channel to monitor for the trigger condition.

*level* The scaled value that defines the trigger threshold.

*hysteresis* The scaled size of the hysteresis window.

*preTriggerScans* The number of scans to save before the trigger occurrence.

**Returns:**

The status code

**3.2.3.18 UeiDaqAPI int UeiDaqConfigureSignalTrigger (SessionHandle sessionHandle, tUeiTriggerAction action, char \* signal)**

Configure the trigger signal that will start or stop the session The trigger signal is device dependent, it can be a physical line on a backplane (such as a PXI trigger) or a software signal used to synchronize multiple devices (for example starting all layers in a PowerDNA cube simultaneously).

**Parameters:**

*sessionHandle* The handle to an existing session

*action* The action to execute when the signal occurs.

*signal* The signal that will transmit the trigger

**Returns:**

The status code

**3.2.3.19 UeiDaqAPI int UeiDaqConfigureStartDigitalTrigger (SessionHandle sessionHandle, tUeiTriggerSource source, tUeiDigitalEdge edge)**

Configure the digital trigger condition that will start the session

**Parameters:**

*sessionHandle* The handle to an existing session

*source* The trigger source descriptor

*edge* The edge of the trigger signal that starts the session.

**Returns:**

The status code

**3.2.3.20 UeiDaqAPI int UeiDaqConfigureStopDigitalTrigger (SessionHandle *sessionHandle*, tUeiTriggerSource *source*, tUeiDigitalEdge *edge*)**

Configure the digital trigger condition that will stop the session

**Parameters:**

*sessionHandle* The handle to an existing session

*source* The trigger source descriptor

*edge* The edge of the trigger signal that stops the session.

**Returns:**

The status code

**3.2.3.21 UeiDaqAPI int UeiDaqConfigureTimingForAsynchronousIO (SessionHandle *sessionHandle*, int *watermark*, int *periodUs*, int *noActivityTimeoutUs*, int *maxDataSize*)**

Configure the timing object for asynchronous FIFO based I/O Data is read/written when the input/output FIFO reaches the specified watermark level, when the periodic timer expires or when the no activity timeout expires (whichever happens first) Set watermark to -1 to disable watermark events Set period to -1 to disable periodic timer events Set no activity timeout to -1 to disable no activity events

**Parameters:**

*sessionHandle* The handle to an existing session

*watermark* The watermark level used to configure FIFO asynchronous event. (-1) to disable

*periodUs* The period at which an event is fired when the FIFO level stays below watermark for too long (-1) to disable)

*noActivityTimeoutUs* The maximum time to wait for any activity (-1) disable

*maxDataSize* The maximum number of values returned along with an event

**Returns:**

The status code

**3.2.3.22 UeiDaqAPI int UeiDaqConfigureTimingForBufferedIO (SessionHandle *sessionHandle*, int *samplePerChannel*, tUeiTimingClockSource *clkSource*, double *rate*, tUeiDigitalEdge *edge*, tUeiTimingDuration *duration*)**

Configure the timing object for buffered mode using hardware timing

**Parameters:**

*sessionHandle* The handle to an existing session

*samplePerChannel* The size of the buffer used to transfer sample from/to the device.

*clkSource* The source of the clock.

*rate* The frequency of the hardware clock pacing the acquisition/generation of each scan in Hz.

*edge* The edge of the clock that triggers the scan acquisition/generation: rising or falling.

*duration* The duration of the acquisition/generation, continuous or single-shot.

**Returns:**

The status code

**See also:**

**UeiDaqConfigureTimingForSimpleIO** (p. 713), **UeiDaqConfigureTimingForEdge-Detection** (p. 712), **UeiDaqConfigureTimingForTimeSequencing** (p. 713)

**3.2.3.23 UeiDaqAPI int UeiDaqConfigureTimingForDataMappingIO (SessionHandle sessionHandle, tUeiTimingClockSource clkSource, double rate)**

Configure the timing object for direct data mapping mode using hardware timing

**Parameters:**

*sessionHandle* The handle to an existing session

*clkSource* The source of the clock.

*rate* The refresh rate of the data map.

**See also:**

**UeiDaqConfigureTimingForSimpleIO** (p. 713), **UeiDaqConfigureTimingForEdge-Detection** (p. 712), **UeiDaqConfigureTimingForTimeSequencing** (p. 713)

**3.2.3.24 UeiDaqAPI int UeiDaqConfigureTimingForEdgeDetection (SessionHandle sessionHandle, tUeiDigitalEdge edge)**

Configure the timing object for digital line state change detection The line on which the state change is sensed is specified by calling **UeiDaqSetDIChannelEdgeMask()** (p. 916).

**Parameters:**

*sessionHandle* The handle to an existing session

*edge* The edge of the signal that triggers the state change detection event.

**Returns:**

The status code

**See also:**

**UeiDaqSetDIChannelEdgeMask** (p. 916), **UeiDaqConfigureTimingForSimpleIO** (p. 713), **UeiDaqConfigureTimingForBufferedIO** (p. 711), **UeiDaqConfigureTimingForTime-Sequencing** (p. 713)



### 3.2.3.25 UeiDaqAPI int UeiDaqConfigureTimingForMessagingIO (SessionHandle sessionHandle, int bufferSize, double refreshRate)

Configure the session to do messaging IOs. This timing mode is only available for Serial and CAN bus sessions.

The serial and CAN bus devices can be programmed to wait for a certain number of messages to be received before notifying the session. It is also possible to program the maximum amount of time to wait for the specified number of messages before notifying the session.

For serial sessions a message is simply a byte, for CAN sessions a message is a CAN frame represented with the data structure tUeiCANFrame.

#### Parameters:

*sessionHandle* The handle to an existing session

*bufferSize* The minimum number of messages to buffer before notifying the session

*refreshRate* The rate at which the device notifies the session that messages have been received. Set the rate to 0 to be notified immediately when a message is received.

#### See also:

UeiDaqConfigureTimingForBufferedIO (p.711), UeiDaqConfigureTimingForEdge-Detection (p.712), UeiDaqConfigureTimingForTimeSequencing (p.713)

### 3.2.3.26 UeiDaqAPI int UeiDaqConfigureTimingForSimpleIO (SessionHandle sessionHandle)

Configure the timing object for simple IO. In this mode scans are acquired/generated one at a time. The pace of the acquisition/generation is entirely determined by the speed at which your software is calling the read/write functions.

#### Parameters:

*sessionHandle* The handle to an existing session

#### Returns:

The status code

#### See also:

UeiDaqConfigureTimingForBufferedIO (p.711), UeiDaqConfigureTimingForEdge-Detection (p.712), UeiDaqConfigureTimingForTimeSequencing (p.713)

### 3.2.3.27 UeiDaqAPI int UeiDaqConfigureTimingForTimeSequencing (SessionHandle sessionHandle, int samplePerChannel, tUeiTimingDuration duration)

In Time sequencing mode, the timing information is built-in the data buffer written to the board

#### Parameters:

*sessionHandle* The handle to an existing session

*samplePerChannel* The number of samples to acquire if duration is one-shot.

*duration* The duration of the acquisition/generation, continuous or single-shot.

#### Returns:

The status code

#### See also:

**UeiDaqConfigureTimingForSimpleIO** (p. 713), **UeiDaqConfigureTimingForEdgeDetection** (p. 712), **UeiDaqConfigureTimingForBufferedIO** (p. 711)

#### 3.2.3.28 UeiDaqAPI int UeiDaqConfigureTimingForVMapIO (SessionHandle sessionHandle, double rate)

Configure the timing object for VMAP mode VMap mode provides access to a device's FIFO without any buffering

#### Parameters:

*sessionHandle* The handle to an existing session

*rate* The rate at which data is clocked in or out of the FIFO (relevant only for clocked I/Os such as AI, AO, DI and DO).

#### See also:

ConfigureTimingForSimpleIO, ConfigureTimingForEdgeDetection, ConfigureTimingForTimeSequencing

#### 3.2.3.29 UeiDaqAPI int UeiDaqCreateAccelChannel (SessionHandle sessionHandle, char \* resource, f64 min, f64 max, double sensorSensitivity, double excitationCurrent, tUeiCoupling coupling, int enableLowPassFilter)

Create and add one or more accelerometer channel to the channel list associated with the session. This will only work with devices that can provide excitation current for ICP and IEPE sensors.

#### Example:

```
SessionHandle mySession;
UeiDaqCreateSession(&mySession);

// Configure channel 0 on device 1 to acquire acceleration measured
// by a sensor with a sensitivity of 24 mV/g, powered by a current
// of 5mA. the gain of the device is adjusted to measure accelerations
// between -10.0g and + 10.0g
UeiDaqCreateAccelChannel(mySession, "pwrdaq://Dev1/Ai0", -10.0, 10.0, 24,
                        5.0, UeiCouplingAC);
```

#### Parameters:

*sessionHandle* The handle to an existing session

*resource* The device and channel(s) to add to the list.

*min* The minimum value you expect to measure. The unit depends on the unit of the accelerometer sensitivity. (mV/g will provide measurements in g).

*max* The maximum value you expect to measure. The unit depends on the unit of the accelerometer sensitivity. (mV/g will provide measurements in g).

*sensorSensitivity* The sensitivity of the accelerometer. The unit of this parameter specifies the unit of the measurements.

*excitationCurrent* The excitation current to output to the sensor

*coupling* The coupling type. AC coupling turns on a 0.1Hz high pass filter.

*enableLowPassFilter* Turn on or off the low-pass anti-aliasing filter

#### Returns:

The status code.

#### See also:

UeiDaqCreateAIChannel (p. 715)

#### 3.2.3.30 UeiDaqAPI int UeiDaqCreateAIChannel (SessionHandle *sessionHandle*, char \* *resource*, f64 *min*, f64 *max*, tUeiAIChannelInputMode *mode*)

Create and add one or more channel to the AI channel list associated with the session.

#### Example:

```
SessionHandle mySession;
UeiDaqCreateSession(&mySession);
UeiDaqCreateAIChannel(mySession, "pwrdaq://Dev1/Ai0", -10.0, 10.0, UeiAIChannelInputModeDifferential );
```

#### Parameters:

*sessionHandle* The handle to an existing session

*resource* The device and channel(s) to add to the list.

*min* The minimum value you expect to measure.

*max* The maximum value you expect to measure

*mode* The input mode of the Analog input(s)

#### Returns:

The status code

#### 3.2.3.31 UeiDaqAPI int UeiDaqCreateAICurrentChannel (SessionHandle *sessionHandle*, char \* *resource*, f64 *min*, f64 *max*, tUeiFeatureEnable *enableCB*, tUeiAIChannelInputMode *mode*)

Create and add one or more channel to the AI channel list associated with the session.

#### Example:

```
SessionHandle mySession;
UeiDaqCreateSession(&mySession);
UeiDaqCreateAIChannel(mySession, "pwrdaq://Dev1/Ai0", -10.0, 10.0, UeiAIChannelInputModeDifferential );
```

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.  
*min* The minimum value you expect to measure.  
*max* The maximum value you expect to measure  
*enableCB* The circuit breaker configuration  
*mode* The input mode of the Analog input(s)

**Returns:**

The status code

### 3.2.3.32 UeiDaqAPI int UeiDaqCreateAIVExChannel (SessionHandle sessionHandle, char \* resource, f64 min, f64 max, tUeiSensorBridgeType sensorBridgeType, double excitationVoltage, int useExcitationForScaling, tUeiAIChannelInputMode mode)

Create and add one or more analog input channel to the channel list associated with the session. This will only work with devices that can provide excitation voltage.

**Example:**

```
SessionHandle mySession;
UeiDaqCreateSession(&mySession);
UeiDaqCreateAIVExChannel(mySession, "pdna://Dev1/Ai0", -100.0, 100.0, UeiSensorFullBridge,
                        10.0, true);
```

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.  
*min* The minimum value you expect to measure.  
*max* The maximum value you expect to measure.  
*sensorBridgeType* The type of the wheatstone bridge built-in the sensor  
*excitationVoltage* The excitation voltage to output to the sensor  
*useExcitationForScaling* Specifies whether the acquired data is divided by the excitation voltage  
*mode* The input mode used to measure voltage from the sensor

**Returns:**

The status code.

**See also:**

[UeiDaqCreateAIChannel](#) (p. 715)

**3.2.3.33 UeiDaqAPI int UeiDaqCreateAOChannel (SessionHandle *sessionHandle*, char \* *resource*, f64 *min*, f64 *max*)**

Create and add one or more channel to the AO channel list associated with the session.

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.  
*min* The minimum value you expect to generate.  
*max* The maximum value you expect to generate  
*resource* The device and channel(s) to add to the list.

**Returns:**

The status code

**3.2.3.34 UeiDaqAPI int UeiDaqCreateAOCurrentChannel (SessionHandle *sessionHandle*, char \* *resource*, f64 *min*, f64 *max*)**

Create and add one or more current channel to the AO current channel list associated with the session. Current channels are only available on AO devices capable of outputting current

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.  
*min* The minimum value you expect to generate.  
*max* The maximum value you expect to generate

**Returns:**

The status code

**3.2.3.35 UeiDaqAPI int UeiDaqCreateAOProtectedChannel (SessionHandle *sessionHandle*, char \* *resource*, tUeiAODACMode *mode*, double *measurementRate*, int *autoRetry*, double *retryRate*)**

Create and add one or more channel to the channel list associated with the session. Protected AO channels are available on certain devices such as the DNA-AO-318 and DNA-AO-316. The amount of current flowing through each output is monitored at the given rate and must stay within the specified range, otherwise the device will automatically open the circuit acting as a breaker. You can specify whether the device should attempt to reestablish the circuit and how often it should try to do so.

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.  
*mode* Selects which DAC is connected to the output

*measurementRate* The monitoring rate. Determines how fast the breaker react after an over or under-limit condition.

*autoRetry* Specifies whether the device will attempt to reestablish the circuit after an over or under-limit condition

*retryRate* The number of retries per second.

#### Returns:

A pointer to the first channel created.  
The status code

#### 3.2.3.36 UeiDaqAPI int UeiDaqCreateAOProtectedCurrentChannel (SessionHandle sessionHandle, char \* resource, tUeiAODACMode mode, double measurementRate, int autoRetry, double retryRate)

Create and add one or more channel to the channel list associated with the session. Protected AO current channels are available on certain devices such as the DNA-AO-318-020 The amount of current flowing through each output is monitored at the given rate and must stay within the specified range, otherwise the device will automatically open the circuit acting as a breaker. You can specify whether the device should attempt to reestablish the circuit and how often it should try to do so.

#### Parameters:

*sessionHandle* The handle to an existing session

*resource* The device and channel(s) to add to the list.

*mode* Selects which DAC is connected to the output

*measurementRate* The monitoring rate. Determines how fast the breaker react after an over or under-limit condition.

*autoRetry* Specifies whether the device will attempt to reestablish the circuit after an over or under-limit condition

*retryRate* The number of retries per second.

#### Returns:

The status code

#### 3.2.3.37 UeiDaqAPI int UeiDaqCreateAOWaveformChannel (SessionHandle sessionHandle, char \* resource, tUeiAOWaveformClockSource dacClockSource, tUeiAOWaveformOffsetClockSource offsetDACClockSource, tUeiAOWaveformClockSync clockSync)

Create and add one or more waveform channel to the channel list associated with the session.

#### Parameters:

*sessionHandle* The handle to an existing session

*resource* The device and channel(s) to add to the list.

*dacClockSource* the main DAC clock source

*offsetDACClockSource* the offset DAC clock source  
*clockSync* channel0 clock routing

**Returns:**

The status code

**3.2.3.38 UeiDaqAPI int UeiDaqCreateARINCInputPort (SessionHandle *sessionHandle*, char \* *resource*, tUeiARINCPortSpeed *bitsPerSecond*, tUeiARINCPortParity *parity*, int *enableSDIFilter*, uInt32 *SDIMask*)**

Create and add one or more ARINC input ports to the session.

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and port(s) to add to the session.  
*bitsPerSecond* The number of bits transmitted per second over the ARINC port  
*parity* The parity used to detect transmission errors.  
*enableSDIFilter* Set to true to enable frame filtering based on their SDI bits.  
*SDIMask* The mask used to match incoming frame SDI bits (only bits 0 and 1 are significant).

**Returns:**

the status code.

**See also:**

**UeiDaqCreateARINCOutputPort** (p. 719)

**3.2.3.39 UeiDaqAPI int UeiDaqCreateARINCOutputPort (SessionHandle *sessionHandle*, char \* *resource*, tUeiARINCPortSpeed *bitsPerSecond*, tUeiARINCPortParity *parity*)**

Create and add one or more ARINC output ports to the session.

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and port(s) to add to the session.  
*bitsPerSecond* The number of bits transmitted per second over the ARINC port  
*parity* The parity used to detect transmission errors.

**Returns:**

the status code.

**See also:**

**UeiDaqCreateARINCInputPort** (p. 719)

**3.2.3.40 UeiDaqAPI int UeiDaqCreateCANPort (SessionHandle *sessionHandle*, char \* *resource*, tUeiCANPortSpeed *bitsPerSecond*, tUeiCANFrameFormat *frameFormat*, tUeiCANPortMode *mode*, uInt32 *acceptanceMask*, uInt32 *acceptanceCode*)**

Create and add one or more CAN ports to the session.

**Parameters:**

*sessionHandle* The handle to an existing session

*resource* The device and port(s) to add to the session.

*bitsPerSecond* The number of bits transmitted per second over the CAN port

*frameFormat* Specifies the format of frames sent, basic (11 bits ID) or extended (29 bits ID)

*mode* The operation mode, normal or passive to only listen

*acceptanceMask* The acceptance mask is used to filter incoming frames. The mask selects which bits within arbitration ID will be used for filtering.

*acceptanceCode* The acceptance code is used to filter incoming frames. The arbitration ID bits selected by the mask are compared to the code and the frame is rejected if there is any difference. If (mask XOR id) AND code == 0 the frame is accepted.

**Returns:**

the status code.

**See also:**

**UeiDaqCreateSerialPort** (p. 730)

**3.2.3.41 UeiDaqAPI int UeiDaqCreateCIChannel (SessionHandle *sessionHandle*, char \* *resource*, tUeiCounterSource *source*, tUeiCounterMode *mode*, tUeiCounterGate *gate*, Int32 *divider*, Int32 *inverted*)**

Create and add one or more channel to the CI channel list associated with the session.

**Parameters:**

*sessionHandle* The handle to an existing session

*resource* The device and channel(s) to add to the list.

*source* The source of the signal counted or used as a timebase

*mode* The mode that specify whether the session counts events, measures a pulse width or measures a period on the signal configured as the source

*gate* The signal that specify whether the counter/timer is on or off

*divider* The divider used to scale the timebase speed

*inverted* Specifies whether the signal at the source is inverted before performing the counting operation

**Returns:**

The status code



**3.2.3.42 UeiDaqAPI int UeiDaqCreateCOChannel (SessionHandle *sessionHandle*, char \* *resource*, tUeiCounterSource *source*, tUeiCounterMode *mode*, tUeiCounterGate *gate*, uInt32 *tick1*, uInt32 *tick2*, Int32 *divider*, Int32 *inverted*)**

Create and add one or more channel to the CO channel list associated with the session.

**Parameters:**

- sessionHandle* The handle to an existing session
- resource* The device and channel(s) to add to the list.
- source* The timebase used to determine the shape of the signal generated on the counter output
- mode* The mode that specify whether the session generate a pulse or a pulse train on the counter output
- gate* The signal that specify whether the counter/timer is on or off
- tick1* Specifies how long the output stays low, number of ticks of the signal connected at the source.
- tick2* Specifies how long the output stays high, number of ticks of the signal connected at the source.
- divider* The divider used to scale the timebase speed
- inverted* Specifies whether the signal at the source is inverted before performing the operation

**Returns:**

The status code

**3.2.3.43 UeiDaqAPI int UeiDaqCreateCSDBPort (SessionHandle *sessionHandle*, char \* *resource*, int *bps*, int *parity*, int *blockSize*, int *numberOfMessages*, int *interByteDelayUs*, int *interBlockDelayUs*, int *framePeriodUs*)**

Create and add one or more CSDB ports to the session.

**Parameters:**

- sessionHandle* The handle to an existing session
- resource* The device and port(s) to add to the session.
- bps* The CSDB port speed in bits per second (12500 or 50000)
- parity* The parity (0 for even >0 for odd)
- blockSize* The number of bytes per block (including address and status bytes)
- numberOfMessages* The number of message blocks per frame
- interByteDelayUs* The delay between bytes within a block
- interBlockDelayUs* The delay between blocks within a frame
- framePeriodUs* The period at which cyclic frames are emitted

**Returns:**

the status code.

### 3.2.3.44 UeiDaqAPI int UeiDaqCreateDiagnosticChannel (SessionHandle *sessionHandle*, char \* *resource*)

Create and add one or more channel to the diagnostic channel list associated with the session.

#### Parameters:

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.

#### Returns:

The status code

### 3.2.3.45 UeiDaqAPI int UeiDaqCreateDIChannel (SessionHandle *sessionHandle*, char \* *resource*)

Create and add one or more channel to the DI channel list associated with the session.

#### Parameters:

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.

#### Returns:

The status code

### 3.2.3.46 UeiDaqAPI int UeiDaqCreateDIIndustrialChannel (SessionHandle *sessionHandle*, char \* *resource*, double *lowThreshold*, double *highThreshold*, double *minPulseWidth*)

Create and add one or more channel to the channel list associated with the session. Each channel is associated with a digital input port that groups a predefined number of input lines. Industrial channels are only available on certain DIO devices such as the DNA-DIO-448. You can program the levels at which the input line state change as well as configure a digital filter to eliminate glitches and spikes

#### Parameters:

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.  
*lowThreshold* the low hysteresis threshold  
*highThreshold* the high hysteresis threshold  
*minPulseWidth* the digital filter minimum pulse width in ms. Use 0.0 to disable digital input filter.

#### Returns:

the status code.

#### See also:

**UeiDaqCreateAIChannel** (p.715), **UeiDaqCreateAOChannel** (p.717), **UeiDaqCreate-DIChannel** (p.722), **UeiDaqCreateDOChannel** (p.723), **UeiDaqCreateCIChannel** (p.720), **UeiDaqCreateCOChannel** (p.721)

**3.2.3.47 UeiDaqAPI int UeiDaqCreateDMMChannel (SessionHandle *sessionHandle*, char \* *resource*, f64 *range*, tUeiDMMMeasurementMode *measurementMode*)**

Create and add one or more analog input channel to the channel list associated with the session. This will only work with DMM devices.

**Example:**

```
SessionHandle mySession;  
UeiDaqCreateSession(&mySession);  
  
UeiDaqCreateDMMChannel(mySession, "pdna://192.168.100.2/Dev1/Ai0", 10, UeiDMMModeDCVoltage);
```

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.  
*range* The input range. Input signals will need to be within -range/+range interval.  
*measurementMode* The measurement mode configuration

**Returns:**

The status code.

**See also:**

[UeiDaqCreateAIChannel](#) (p. 715)

**3.2.3.48 UeiDaqAPI int UeiDaqCreateDOChannel (SessionHandle *sessionHandle*, char \* *resource*)**

Create and add one or more channel to the DO channel list associated with the session.

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.

**Returns:**

The status code

**3.2.3.49 UeiDaqAPI int UeiDaqCreateDOIndustrialChannel (SessionHandle *sessionHandle*, char \* *resource*, tUeiDOPWMMode *pwmMode*, uInt32 *pwmLengthUs*, uInt32 *pwmPeriodUs*, double *pwmDutyCycle*)**

Create and add one or more channel to the channel list associated with the session. Each channel is associated with a digital output port that groups a predefined number of output lines. Industrial DO channels are available on certain devices such as the DNx-MF-101 and DNx-DIO-43x. low-to-high and high to low transitions can be replaced by pwm providing soft start and soft stop.

**Parameters:**

*sessionHandle* The handle to an existing session

*resource* The device and channel(s) to add to the list.

*pwmMode* The PWM mode used to soft start and/or stop.

*pwmLengthUs* The soft start/stop pulse train length in micro-seconds.

*pwmPeriodUs* The soft start/stop or continuous pulse train period in micro-seconds.

*pwmDutyCycle* The continuous pulse train duty cycle

**Returns:**

The status code.

**See also:**

**UeiDaqCreateDOChannel** (p. 723)

**3.2.3.50 UeiDaqAPI int UeiDaqCreateDOProtectedChannel (SessionHandle *sessionHandle*, char \* *resource*, double *underCurrentLimit*, double *overCurrentLimit*, double *currentSampleRate*, int *autoRetry*, double *retryRate*)**

Create and add one or more channel to the channel list associated with the session. Protected channels are available on certain devices such as the PowerDNA DIO-416. The amount of current flowing through each digital line is monitored at the given rate and must stay within the specified range, otherwise the device will automatically open the circuit acting as a breaker. You can specify whether the device should attempt to reestablish the circuit and how often it should try to do so.

**Parameters:**

*sessionHandle* The handle to an existing session

*resource* The device and channel(s) to add to the list.

*underCurrentLimit* The minimum amount of current allowed in Amps.

*overCurrentLimit* The maximum amount of current allowed in Amps.

*currentSampleRate* The current sampling rate. Determines how fast the breaker react after an over or under-current condition.

*autoRetry* Specifies whether the device will attempt to reestablish the circuit after an over or under-current condition

*retryRate* The number of retries per second.

**Returns:**

the status code.

**See also:**

**UeiDaqCreateAIChannel** (p. 715), **UeiDaqCreateAOChannel** (p. 717), **UeiDaqCreate-DIChannel** (p. 722), **UeiDaqCreateDOChannel** (p. 723), **UeiDaqCreateCIChannel** (p. 720), **UeiDaqCreateCOChannel** (p. 721)

**3.2.3.51 UeiDaqAPI int UeiDaqCreateHDLCPort (SessionHandle *sessionHandle*, char \* *resource*, tUeiHDLCPortPhysical *physInterface*, uInt32 *bitsPerSecond*, tUeiHDLCPortEncoding *encoding*, tUeiHDLCPortCRCMode *crcMode*, tUeiHDLCPortClockSource *txClockSource*, tUeiHDLCPortClockSource *rxClockSource*)**

Create and add one or more HDLC ports to the session.

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and port(s) to add to the session.  
*physInterface* The physical interface: RS-232, RS-485 or RS-422  
*bitsPerSecond* The number of bits transmitted per second  
*encoding* The method used to encode bits on the physical interface  
*crcMode* The method used to calculate each frame CRC  
*txClockSource* The source of the transmitter clock  
*rxClockSource* The source of the receiver clock

**Returns:**

the status code.

**3.2.3.52 UeiDaqAPI int UeiDaqCreateI2CMasterPort (SessionHandle *sessionHandle*, char \* *resource*, tUeiI2CPortSpeed *bitRate*, tUeiI2CTTLLevel *ttlLevel*, int *enableSecureShell*)**

Create and add one or more port to the I2C master channel list associated with the session.

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list  
*bitRate* The number of bits transmitted per second  
*ttlLevel* The line voltage level  
*enableSecureShell* Enable or disable use of secure shell functions for reading and writing

**3.2.3.53 UeiDaqAPI int UeiDaqCreateI2CSlavePort (SessionHandle *sessionHandle*, char \* *resource*, tUeiI2CTTLLevel *ttlLevel*, tUeiI2CSlaveAddressWidth *addressWidth*, int *address*)**

Create and add one or more port to the I2C slave channel list associated with the session.

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list  
*ttlLevel* The line voltage level  
*addressWidth* The addressing mode used by the slave  
*address* The I2C address of the slave

**3.2.3.54 UeiDaqAPI int UeiDaqCreateIRIGDOTTLChannel (SessionHandle *sessionHandle*, char \* *resource*, tUeiIRIGDOTTLSource *source0*, tUeiIRIGDOTTLSource *source1*, tUeiIRIGDOTTLSource *source2*, tUeiIRIGDOTTLSource *source3*)**

Create and add one or more IRIG DO TTL channels to the session.

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and port(s) to add to the session.  
*source0* The source used to generate TTL pulses on output 0  
*source1* The source used to generate TTL pulses on output 1  
*source2* The source used to generate TTL pulses on output 2  
*source3* The source used to generate TTL pulses on output 3

**Returns:**

the status code.

**3.2.3.55 UeiDaqAPI int UeiDaqCreateIRIGInputChannel (SessionHandle *sessionHandle*, char \* *resource*, tUeiIRIGDecoderInputType *inputType*, tUeiIRIGTimeCodeFormat *timeCodeFormat*)**

Create and add one or more IRIG input channels to the session.

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and port(s) to add to the session.  
*inputType* The input where the timecode signal is connected  
*timeCodeFormat* The time code format used by the input signal

**Returns:**

the status code.

**3.2.3.56 UeiDaqAPI int UeiDaqCreateIRIGOutputChannel (SessionHandle *sessionHandle*, char \* *resource*, tUeiIRIGTimeCodeFormat *timeCodeFormat*)**

Create and add one or more IRIG output channels to the session.

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and port(s) to add to the session.  
*timeCodeFormat* The time code format used for the generated signal

**Returns:**

the status code.

### 3.2.3.57 UeiDaqAPI int UeiDaqCreateIRIGTimeKeeperChannel (SessionHandle sessionHandle, char \* resource, tUeiIRIGTimeKeeper1PPSSource source, int autoFollow)

Create and add one or more IRIG time keeper channels to the session.

#### Parameters:

*sessionHandle* The handle to an existing session  
*resource* The device and port(s) to add to the session.  
*source* The 1 PPS signal source  
*autoFollow* Enable or disable auto follow

#### Returns:

the status code.

### 3.2.3.58 UeiDaqAPI int UeiDaqCreateLVDTChannel (SessionHandle sessionHandle, char \* resource, f64 min, f64 max, double sensorSensitivity, tUeiLVDTWiringScheme wiringScheme, double excitationVoltage, double excitationFrequency, int externalExcitation)

Create and add one or more LVDT or RVDT input channel to the channel list associated with the session. This will only work with devices that can provide excitation waveform to the LVDT or RVDT sensor.

#### Example:

```
SessionHandle mySession;
UeiDaqCreateSession(&mySession);

// Configure channel 0 on device 1 to acquire position measured
// by a LVDT with a sensitivity of 24 mV/V/mm, powered by a 600Hz
// sine waveform with amplitude of 10.0V RMS .
// The gain of the device is adjusted to measure positions
// between -10.0mm and + 10.0mm
UeiDaqCreateLVDTChannel(mySession, "pwrdaq://Dev1/Ai0", -10.0, 10.0, 24,
                        UeiLVDTFiveWires, 10.0, 600.0, 0);
```

#### Parameters:

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.  
*min* The minimum value you expect to measure. The unit depends on the unit of the LVDT/RVDT sensitivity. (mV/V/mm will provide measurements in mm).  
*max* The maximum value you expect to measure. The unit depends on the unit of the LVDT/RVDT sensitivity. (mV/V/mm will provide measurements in mm).  
*sensorSensitivity* The sensitivity of the LVDT or RVDT. The unit of this parameter specifies the unit of the measurements.  
*wiringScheme* Specifies whether the LVDT/RVDT is tied to the device using 4 or 5 wires  
*excitationVoltage* The amplitude RMS of the excitation sine waveform to output to the sensor  
*excitationFrequency* The frequency of the excitation sine waveform to output to the sensor

*externalExcitation* Specifies whether the LVDT is powered by the device or by an external source.

**Returns:**

The status code.

**See also:**

**UeiDaqCreateAIChannel** (p. 715)

**3.2.3.59 UeiDaqAPI int UeiDaqCreateMIL1553Port (SessionHandle *sessionHandle*, char \* *resource*, tUeiMIL1553PortCoupling *coupling*, tUeiMIL1553PortOpMode *portMode*)**

Create and add one or more MIL-1553 ports to the session.

**Parameters:**

*sessionHandle* The handle to an existing session

*resource* The device and port(s) to add to the session.

*coupling* The way how the port is connected to MIL-1553 bus (transformer, direct, etc.)

*portMode* The mode of operation (bus monitor, remote terminal, bus controller)

**Returns:**

the status code.

**3.2.3.60 UeiDaqAPI int UeiDaqCreateMuxPort (SessionHandle *sessionHandle*, char \* *resource*, int *breakBeforeMake*)**

Create and add a MUX port to the session.

**Parameters:**

*sessionHandle* The handle to an existing session

*resource* The device and port to add to the session.

*breakBeforeMake* 1 to enable break before make, 0 otherwise

**Returns:**

the status code.

**3.2.3.61 UeiDaqAPI int UeiDaqCreateQuadratureEncoderChannel (SessionHandle *sessionHandle*, char \* *resource*, uInt32 *initialPosition*, tUeiQuadratureDecodingType *decodingType*, Int32 *enableZeroIndexing*, tUeiQuadratureZeroIndexPhase *zeroIndexPhase*)**

Create and add one or more channel to the CI channel list associated with the session.

**Parameters:**

*sessionHandle* The handle to an existing session



*resource* The device and channel(s) to add to the list.

*initialPosition* The initial number of pulses when the session starts

*decodingType* The decoding type 1x, 2x or 4x

*enableZeroIndexing* Enable or disable resting the measurement when a zero index event is detected

*zeroIndexPhase* Specifies the states of A, B and Z inputs that will generate a zero index event

#### Returns:

The status code

#### 3.2.3.62 UeiDaqAPI int UeiDaqCreateResistanceChannel (SessionHandle *sessionHandle*, char \* *resource*, f64 *min*, f64 *max*, tUeiWiringScheme *wiring*, double *twoWiresLeadResistance*, tUeiAIChannelInputMode *mode*)

Create and add one or more resistance channel to the channel list associated with the session. In two wires mode, only one analog input channel per resistance is required. In four wires mode, two analog input channels per resistance are required effectively dividing the number of available channels on your device by two. Channels are paired consecutively: (0,1), (2,3), (4,5).... You only need to specify the first channel in the channel list. Read the DNA-STP-AIU manual to learn how to connect your resistance.

#### Example:

```
SessionHandle mySession;  
UeiDaqCreateSession(&mySession);  
UeiDaqCreateResistanceChannel(mySession, "pdna://192.168.100.2/Dev1/Ai0", 0.0, 1000.0,  
                             UeiFourWires, 0.0);
```

#### Parameters:

*sessionHandle* The handle to an existing session

*resource* The device and channel(s) to add to the list.

*min* The minimum value you expect to measure.

*max* The maximum value you expect to measure.

*wiring* The wiring scheme used to connect the resistive sensor to the acquisition device.

*twoWiresLeadResistance* The leads resistance in two wires mode.

*mode* The input mode used to measure voltage from the sensor

#### Returns:

The status code.

#### See also:

[UeiDaqCreateAIChannel](#) (p. 715)

### 3.2.3.63 UeiDaqAPI int UeiDaqCreateRTDChannel (SessionHandle *sessionHandle*, char \* *resource*, f64 *min*, f64 *max*, tUeiWiringScheme *wiring*, double *twoWiresLeadResistance*, tUeiRTDType *rtdType*, double *rtdNominalResistance*, tUeiTemperatureScale *tempScale*, tUeiAIChannelInputMode *mode*)

Create and add one or more RTD channel to the channel list associated with the session. In two wires mode, only one analog input channel per RTD is required. In four wires mode, two analog input channels per RTD are required effectively dividing the number of available channels on your device by two. Channels are paired consecutively: (0,1), (2,3), (3,4).... You only need to specify the first channel in the channel list. Read the DNA-STP-AIU manual to learn how to connect your RTD.

#### Example:

```
SessionHandle mySession;
UeiDaqCreateSession(&mySession);
UeiDaqCreateRTDChannel(mySession, "pdna://192.168.100.2/Dev1/Ai0", -100.0, 100.0, UeiFourWires, 0.0,
                      UeiRTDType3850, 100.0, UeiTemperatureScaleCelsius,
                      UeiAIChannelInputModeDifferential);
```

#### Parameters:

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.  
*min* The minimum value you expect to measure.  
*max* The maximum value you expect to measure.  
*wiring* The wiring scheme used to connect the RTD to the acquisition device.  
*twoWiresLeadResistance* The leads resistance in two wires mode.  
*rtdType* The type of RTD connected on the Analog input(s).  
*rtdNominalResistance* The nominal resistance of the RTD at ice point (0 deg Celsius).  
*tempScale* The temperature unit used to convert resistance to temperature.  
*mode* The input mode used to measure voltage from the sensor

#### Returns:

The status code.

#### See also:

[UeiDaqCreateAIChannel](#) (p. 715)

### 3.2.3.64 UeiDaqAPI int UeiDaqCreateSerialPort (SessionHandle *sessionHandle*, char \* *resource*, tUeiSerialPortMode *mode*, tUeiSerialPortSpeed *bitsPerSecond*, tUeiSerialPortDataBits *dataBits*, tUeiSerialPortParity *parity*, tUeiSerialPortStopBits *stopBits*, char \* *termination*)

Create and add one or more serial ports to the session.

#### Parameters:

*sessionHandle* The handle to an existing session  
*resource* The device and port(s) to add to the session.

*mode* The serial port mode: RS-232, RS-485 half and full duplex

*bitsPerSecond* The number of bits transmitted per second over the serial link

*dataBits* The number of data bits describing each character

*parity* The parity scheme used for transmission error detection

*stopBits* The number of stop bits used to indicate the end of a data message

*termination* The read operation terminates when the termination string is read from the serial device

**Returns:**

the status code.

**3.2.3.65 UeiDaqAPI int UeiDaqCreateSession (SessionHandle \* sessionHandle)**

Allocates and initializes resources for a new session.

**Parameters:**

*sessionHandle* The handle to the new session

**Returns:**

The status code

**3.2.3.66 UeiDaqAPI int UeiDaqCreateSimulatedLVDTChannel (SessionHandle sessionHandle, char \* resource, double sensorSensitivity, tUeiLVDTWiringScheme wiringScheme, double excitationVoltage, double excitationFrequency)**

Create and add one or more simulated LVDT or RVDT output channel to the channel list associated with the session.

**Example:**

```
SessionHandle mySession;
UeiDaqCreateSession(&mySession);

// Configure channel 0 on device 1 to simulate position measured
// by a LVDT with a sensitivity of 24 mV/V/mm, powered by a 600Hz
// sine waveform with amplitude of 10.0V RMS.
UeiDaqCreateSimulatedLVDTChannel(mySession, "pwrdaq://Dev1/Ai0", 24,
                                UeiLVDTFiveWires, 10.0, 600.0);
```

**Parameters:**

*sessionHandle* The handle to an existing session

*resource* The device and channel(s) to add to the list.

*sensorSensitivity* The sensitivity of the LVDT or RVDT. The unit of this parameter specifies the unit of the measurements.

*wiringScheme* Specifies whether the LVDT/RVDT is tied to the device using 4 or 5 wires

*excitationVoltage* The amplitude RMS of the excitation sine waveform to output to the sensor

*excitationFrequency* The frequency of the excitation sine waveform to output to the sensor

**Returns:**

The status code.

**See also:**

**UeiDaqCreateAOChannel** (p. 717)

**3.2.3.67 UeiDaqAPI int UeiDaqCreateSimulatedRTDChannel (SessionHandle sessionHandle, char \* resource, tUeiRTDType rtdType, double rtdNominalResistance, tUeiTemperatureScale tempScale)**

Create and add one or more simulated RTD channel to the channel list associated with the session.

**Parameters:**

*sessionHandle* The handle to an existing session

*resource* The device and channel(s) to add to the list.

*rtdType* The type of RTD connected on the Analog input(s).

*rtdNominalResistance* The nominal resistance of the RTD at ice point (0 deg Celsius).

*tempScale* The temperature unit used to convert resistance to temperature.

**Returns:**

The status code.

**3.2.3.68 UeiDaqAPI int UeiDaqCreateSimulatedSynchroResolverChannel (SessionHandle sessionHandle, char \* resource, tUeiSynchroResolverMode mode, double excitationVoltage, double excitationFrequency, int externalExcitation)**

Create and add one or more simulated synchro or simulated resolver channel to the channel list associated with the session.

**Example:**

```
SessionHandle mySession;
UeiDaqCreateSession(&mySession);

// Configure channel 0 on device 1 to simulate position measurement
// returned by a synchro powered by a 600Hz sine waveform with
// amplitude of 10.0 VRMS.
UeiDaqCreateSimulatedSynchroResolverChannel(mySession, "pwrdaq://Dev1/Ai0",
                                             UeiSynchroMode, 10.0, 600.0, false);
```

**Parameters:**

*sessionHandle* The handle to an existing session

*resource* The device and channel(s) to add to the list.

*mode* Specifies whether the sensor simulated is a synchro or a resolver

*excitationVoltage* The amplitude RMS of the excitation sine waveform to output to the sensor

*excitationFrequency* The frequency of the excitation sine waveform to output to the sensor  
*externalExcitation* Specifies whether the sensor is powered by the device or by an external source.

**Returns:**

The status code.

**See also:**

CreateAIChannel

### 3.2.3.69 UeiDaqAPI int UeiDaqCreateSimulatedTCChannel (SessionHandle *sessionHandle*, char \* *resource*, tUeiThermocoupleType *tcType*, tUeiTemperatureScale *tempScale*, int *enableCjc*)

Create and add one or more simulated thermocouple channel to the session.

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.  
*tcType* The type of thermocouple to simulate.  
*tempScale* The temperature unit used to convert temperature to volts.  
*enableCjc* The cold junction compensation state.

**Returns:**

The status code

### 3.2.3.70 UeiDaqAPI int UeiDaqCreateSSIMasterPort (SessionHandle *sessionHandle*, char \* *resource*, unsigned int *bps*, unsigned int *wordSize*, int *enableClock*, int *enableTermination*, double *pauseTime*, double *transferTimeout*, double *bitUpdateTime*)

Create and add one or more port to the SSI channel list associated with the session.

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.  
*bps* The speed of the clock  
*wordSize* The number of bits per word (3 to 32)  
*enableClock* Enable or disable clock output  
*enableTermination* Enable or disable termination resistor  
*pauseTime* Specifies the time delay between two consecutive clock sequences from the master  
*transferTimeout* Specifies the minimum time required by the slave to realise that the data transmission is complete  
*bitUpdateTime* Specifies the maximum bit update time

**Returns:**

the status code.

### 3.2.3.71 UeiDaqAPI int UeiDaqCreateSSISlavePort (SessionHandle *sessionHandle*, char \* *resource*, unsigned int *bps*, unsigned int *wordSize*, int *enableTransmit*, int *enableTermination*, double *pauseTime*, double *transferTimeout*, double *bitUpdateTime*)

Create and add one or more port to the SSI channel list associated with the session.

#### Parameters:

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.  
*bps* The speed of the clock  
*wordSize* The number of bits per word (3 to 32)  
*enableTransmit* Enable or disable data output  
*enableTermination* Enable or disable termination resistor  
*pauseTime* Specifies the time delay between two consecutive clock sequences from the master  
*transferTimeout* Specifies the minimum time required by the slave to realise that the data transmission is complete  
*bitUpdateTime* Specifies the maximum bit update time

#### Returns:

the status code.

### 3.2.3.72 UeiDaqAPI int UeiDaqCreateSync1PPSPort (SessionHandle *sessionHandle*, char \* *resource*, tUeiSync1PPSMode *mode*, tUeiSync1PPSSource *source*, double *EMOutputRate*)

The 1PPS synchronization port uses an ADPLL and an event module to produce a clock at an arbitrary rate. Multiple racks can easily be synchronized when they use the same 1PPS synchronization clock. The ADPLL+event module on each rack will produce synchronized scan clocks.

The source of the 1PPS sync clock can be internal, external or generated from NTP. The 1PPS clock is routed via one of the four internal sync lines to the ADPLL (adaptive digital PLL). The ADPLL locks on the 1PPS and outputs its own 1PPS that is an average of the original 1PPS clock. The ADPLL can maintain its 1PPS output even if the original 1PPS clock gets disconnected. The ADPLL 1PPS output is routed via one of the four sync lines to the event module. The ADPLL 1PPS output can also be routed to the sync connector for sharing with other racks/cubes. The event module produces a user selectable number of pulses upon every 1PPS pulse coming from the ADPLL. The event module clock output is routed to the Input layers via one of the remaining sync lines.

#### Parameters:

*sessionHandle* The handle to an existing session  
*resource* The IO module IP address.  
*mode* The mode used to obtain the reference 1PPS (existing 1PPS clock, NTP or 1588)  
*source* The source of the 1PPS reference clock  
*EMOutputRate* The rate of the resulting clock (synchronized with the 1PPS reference)

#### Returns:

the status code.

### 3.2.3.73 UeiDaqAPI int UeiDaqCreateSynchroResolverChannel (SessionHandle sessionHandle, char \* resource, tUeiSynchroResolverMode mode, double excitationVoltage, double excitationFrequency, int externalExcitation)

Create and add one or more Synchro or Resolver channel to the channel list associated with the session. This will only work with devices that can provide excitation waveform to the Synchro or Resolver sensor.

#### Example:

```
SessionHandle mySession;
UeiDaqCreateSession(&mySession);

// Configure channel 0 on device 1 to acquire position measured
// by a synchro powered by a 600Hz sine waveform with
// amplitude of 10.0 VRMS.
UeiDaqCreateSynchroResolverChannel(mySession, "pwrdaq://Dev1/Ai0",
                                   UeiSynchroMode, 10.0, 600.0, false);
```

#### Parameters:

**sessionHandle** The handle to an existing session

**resource** The device and channel(s) to add to the list.

**mode** Specifies whether the input sensor is a synchro or a resolver

**excitationVoltage** The amplitude RMS of the excitation sine waveform to output to the sensor

**excitationFrequency** The frequency of the excitation sine waveform to output to the sensor

**externalExcitation** Specifies whether the sensor is powered by the device or by an external source.

#### Returns:

The status code.

#### See also:

CreateAIChannel

### 3.2.3.74 UeiDaqAPI int UeiDaqCreateTCChannel (SessionHandle sessionHandle, char \* resource, f64 min, f64 max, tUeiThermocoupleType tcType, tUeiTemperatureScale tempScale, tUeiColdJunctionCompensationType cjcType, f64 cjcConstant, char \* cjcResource, tUeiAIChannelInputMode mode)

Create and add one or more thermocouple channel to the thermocouple channel list associated with the session.

#### Example:

```
SessionHandle mySession;
UeiDaqCreateSession(&mySession);
UeiDaqCreateTCChannel(mySession, "pwrdaq://Dev1/Ai0", -100.0, 100.0, UeiThermocoupleTypeJ,
                     UeiTemperatureScaleCelsius, UeiCJCTypeConstant, 25.0, "",
                     UeiAIChannelInputModeDifferential);
```

#### Parameters:

**sessionHandle** The handle to an existing session

*resource* The device and channel(s) to add to the list.  
*min* The minimum value you expect to measure.  
*max* The maximum value you expect to measure.  
*tcType* The type of thermocouple connected on the Analog input(s).  
*tempScale* The temperature unit used to convert volts to temperature.  
*cjcType* The cold junction compensation type.  
*cjcConstant* The cold junction compensation constant, this parameter is only used if *cjcType* is set to *UeiCJCTypeConstant*.  
*cjcResource* The resource string of the channel on which the cold junction compensation sensor is connected, this parameter is only used if *cjcType* is set to *UeiCJCTypeResource*.  
*mode* The input mode used to measure voltage from the thermocouple

**Returns:**

The status code.

**See also:**

**UeiDaqCreateAIChannel** (p. 715)

### 3.2.3.75 UeiDaqAPI int UeiDaqCreateVRChannel (SessionHandle *sessionHandle*, char \* *resource*, tUeiVRMode *mode*)

Create and add one or more channel to the VR channel list associated with the session.

**Parameters:**

*sessionHandle* The handle to an existing session  
*resource* The device and channel(s) to add to the list.  
*mode* The mode used to decode/count the VR sensor signal

**Returns:**

The status code

### 3.2.3.76 UeiDaqAPI int UeiDaqEnableAccelLowPassfilter (ChannelHandle *channelHandle*, int *enabled*)

Enable or disable the low-pass filter.

**Parameters:**

*channelHandle* The handle to an existing accelerometer channel  
*enabled* The low-pass filter state

**Returns:**

The status code.

**See also:**

**UeiDaqIsAccelLowPassFilterEnabled** (p. 848)



**3.2.3.77 UeiDaqAPI int UeiDaqEnableAChannelAutoZero (ChannelHandle *channelHandle*, int *enable*)**

Some analog input devices come with a special channel to measure ground offset. auto-zero subtract the ground voltage measurement from the input voltage measurement.

**Parameters:**

*channelHandle* The handle to an existing channel

*enable* the new auto-zero state

**Returns:**

The status code

**3.2.3.78 UeiDaqAPI int UeiDaqEnableAChannelBias (ChannelHandle *channelHandle*, int *enable*)**

Bias resistors connects the negative input to ground and positive input to a voltage source. This is useful to measure temperature from un-grounded thermocouple. Disable bias to measure from grounded thermocouples

**Parameters:**

*channelHandle* The handle to an existing channel

*enable* the bias resistor state

**Returns:**

The status code

**3.2.3.79 UeiDaqAPI int UeiDaqEnableAChannelOpenCircuitTest (ChannelHandle *channelHandle*, int *enable*)**

Enable or disable open circuit detection

**Parameters:**

*channelHandle* The handle to an existing channel

*enable* true to enable open circuit detection

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

### 3.2.3.80 UeiDaqAPI int UeiDaqEnableAIVExOffsetNulling (ChannelHandle *channelHandle*, int *enableNulling*)

Enables or Disables offset nulling circuitry With Offset nulling enabled, a nulling circuit adds an adjustable DC voltage to the output of the amplifier making sure that the bridge output is 0V when no strain is applied.

#### Parameters:

*channelHandle* The handle to an existing voltage with excitation channel  
*enableNulling* 1 to enable offset nulling, 0 to disable it

#### Returns:

The status code.

#### See also:

UeiDaqIsAIVExOffsetNullingEnabled (p. 850)

### 3.2.3.81 UeiDaqAPI int UeiDaqEnableAIVExShuntCalibration (ChannelHandle *channelHandle*, int *engageShuntCal*)

Connect or disconnect the shunt calibration resistor.

#### Parameters:

*channelHandle* The handle to an existing voltage with excitation channel  
*engageShuntCal* true to enable the shunt resistor, false to disable it

#### Returns:

The status code.

#### See also:

UeiDaqIsAIVExShuntCalibrationEnabled (p. 850)

### 3.2.3.82 UeiDaqAPI int UeiDaqEnableAOChannelDefaultValue (ChannelHandle *channelHandle*, int *enableDefaultValue*)

Enables default value. The output will be set to a default value when session stops.

#### Parameters:

*channelHandle* The handle to an existing channel  
*enableDefaultValue* true to turn stop value on, false otherwise

#### Returns:

The status code

#### See also:

UeiDaqGetChannelHandle (p. 778)

**3.2.3.83 UeiDaqAPI int UeiDaqEnableAOProtectedCircuitBreaker (ChannelHandle channelHandle, int index, int enable)**

Enable or disable circuit breaker on this channel. when enabled a circuit breaker monitors up to two measurement channels and opens the circuit if any of the measurements goes out of pre-set limits.

**Parameters:**

*channelHandle* The handle to an existing channel

*index* The 0 based index of the circuit breaker

*enable* 1 to turn-on protection, 0 to turn it off

**Returns:**

The status code

**3.2.3.84 UeiDaqAPI int UeiDaqEnableARINCInputLabelFilter (ChannelHandle channelHandle, int enableLabelFilter)**

Enables label filtering.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 input channel

*enableLabelFilter* 1 to turn label filtering on, 0 otherwise

**Returns:**

The status code.

**See also:**

[UeiDaqIsARINCInputLabelFilterEnabled](#) (p. 851)

**3.2.3.85 UeiDaqAPI int UeiDaqEnableARINCInputSDIFilter (ChannelHandle channelHandle, int enableSDIFilter)**

Specifies whether the SDI filter is turned on or off.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 input channel

*enableSDIFilter* true to turn SDI filtering on, false otherwise

**Returns:**

The status code.

**See also:**

[UeiDaqIsARINCInputSDIFilterEnabled](#) (p. 852)

**3.2.3.86 UeiDaqAPI int UeiDaqEnableARINCInputSlowSlewRate (ChannelHandle channelHandle, int enableSlowSlewRate)**

Enables slow slew rate.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 input channel  
*enableSlowSlewRate* 1 to turn slow slew rate on, 0 otherwise

**Returns:**

The status code.

**See also:**

[UeiDaqIsARINCInputSlowSlewRateEnabled](#) (p. 852)

**3.2.3.87 UeiDaqAPI int UeiDaqEnableARINCInputTimestamping (ChannelHandle channelHandle, int enableTimestamping)**

Specifies whether each received frame is timestamped.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 input channel  
*enableTimestamping* 1 to turn timestamping on, 0 otherwise

**Returns:**

The status code.

**See also:**

[UeiDaqIsARINCInputTimestampingEnabled](#) (p. 852)

**3.2.3.88 UeiDaqAPI int UeiDaqEnableARINCOOutputLoopback (ChannelHandle channelHandle, int enableLoopback)**

Enables loopback. When enabled you can read back packet sent to this port on a dedicated loopback port.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel  
*enableLoopback* 1 to enable loopback, 0 to disable it.

**Returns:**

The status code.

**See also:**

[UeiDaqIsARINCOOutputLoopbackEnabled](#) (p. 853)

**3.2.3.89 UeiDaqAPI int UeiDaqEnableARINCOOutputScheduler (ChannelHandle *channelHandle*, int *enableScheduler*)**

Enables scheduling.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel

*enableScheduler* 1 to turn scheduling on, 0 otherwise

**Returns:**

The status code.

**See also:**

UeiDaqIsARINCOOutputSchedulerEnabled (p. 853)

**3.2.3.90 UeiDaqAPI int UeiDaqEnableARINCOOutputSlowSlewRate (ChannelHandle *channelHandle*, int *enableSlowSlewRate*)**

Enables slow slew rate.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel

*enableSlowSlewRate* 1 to turn slow slew rate on, 0 otherwise

**Returns:**

The status code.

**See also:**

UeiDaqIsSlowARINCOOutputSlewRateEnabled

**3.2.3.91 UeiDaqAPI int UeiDaqEnableARINCScheduler (SessionHandle *sessionHandle*, Int32 *port*, int *enable*)**

Enable or disable scheduler

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to enable/disable

*enable* true to enable, false to disable scheduler

**Returns:**

The status code

### 3.2.3.92 UeiDaqAPI int UeiDaqEnableCANPortWarningAndErrorLogging (ChannelHandle channelHandle, int enable)

When logging is enabled, bus warnings and errors are sent in the data stream. Use the Type field of the CANDataFrame structure to determine whether received frames are data or error frames.

#### Parameters:

*channelHandle* The handle to an existing CAN port

*enable* 1 to enable error logging, 0 to disable it

#### Returns:

The status code.

#### See also:

UeiDaqIsCANPortWarningAndErrorLoggingEnabled (p. 854)

### 3.2.3.93 UeiDaqAPI int UeiDaqEnableDataStreamBlocking (DataStreamHandle dataStreamHandle, Int32 enable)

When enabled, read operations will block until the requested amount of data is received from the device. when disabled, read operations return immediately with the amount of data available.

#### Parameters:

*dataStreamHandle* The handle to an existing data stream

*blocking* the blocking setting value.

#### Returns:

The status code

### 3.2.3.94 UeiDaqAPI int UeiDaqEnableDIIndustrialACMode (ChannelHandle channelHandle, int line, int acMode)

Enable or disable AC mode In AC mode, the RMS voltage measured at each input is compared with low and high thresholds to determine the state of the input

#### Parameters:

*channelHandle* The handle to an existing industrial DI channel

*line* The input line to configure

*acMode* true to enable AC mode, false otherwise

#### Returns:

The status code.

**3.2.3.95 UeiDaqAPI int UeiDaqEnableDOChannelDefaultValue (ChannelHandle channelHandle, int enableDefaultValue)**

Enables default value. The output will be set to a default value when session stops.

**Parameters:**

*channelHandle* The handle to an existing channel

*enableDefaultValue* true to turn stop value on, false otherwise

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.96 UeiDaqAPI int UeiDaqEnableDOProtectedCircuitBreaker (ChannelHandle channelHandle, int line, int enable)**

Enable or disable circuit breaker on this output line. when enabled a circuit breaker monitors the current flowing through the line and opens the circuit if the current goes out of pre-set limits.

**Parameters:**

*channelHandle* The handle to an existing channel

*line* The output line to configure within the port

*enable* 1 to turn-on protection, 0 to turn it off

**Returns:**

The status code

**3.2.3.97 UeiDaqAPI int UeiDaqEnableI2CMasterSecureShell (ChannelHandle channelHandle, int enable)**

Set the I2C secure shell setting

**Parameters:**

*channelHandle* The handle to an I2C master port

*enable* The new I2C secure shell setting

**Returns:**

The status code

**3.2.3.98 UeiDaqAPI int UeiDaqEnableI2CMasterTerminationResistor (ChannelHandle *channelHandle*, int *enable*)**

Set the I2C termination resistor setting

**Parameters:**

*channelHandle* The handle to an I2C master port  
*resistance* The new I2C termination resistor setting

**Returns:**

The status code

**3.2.3.99 UeiDaqAPI int UeiDaqEnableI2CMultiMaster (ChannelHandle *channelHandle*, int *enable*)**

Set the I2C multi-master setting

**Parameters:**

*channelHandle* The handle to an I2C master port  
*enable* The new I2C multi-master setting

**Returns:**

The status code

**3.2.3.100 UeiDaqAPI int UeiDaqEnableI2CSlaveAddressClockStretching (ChannelHandle *channelHandle*, int *enable*)**

Enable clock stretching during address cycle.

**Parameters:**

*channelHandle* The handle to an I2C master port  
*enable* the new clock stretching during address cycle state

**Returns:**

The status code

**3.2.3.101 UeiDaqAPI int UeiDaqEnableI2CSlaveBusMonitor (ChannelHandle *channelHandle*, int *enable*)**

Set the I2C bus monitor setting

**Parameters:**

*channelHandle* The handle to an I2C slave port  
*enable* The new I2C bus monitor setting

**Returns:**

The status code



**3.2.3.102 UeiDaqAPI int UeiDaqEnableI2CSlaveBusMonitorAck (ChannelHandle channelHandle, int enable)**

Set the I2C bus monitor ACK setting

**Parameters:**

*channelHandle* The handle to an I2C slave port

*enable* The new I2C bus monitor ACK setting

**Returns:**

The status code

**3.2.3.103 UeiDaqAPI int UeiDaqEnableI2CSlaveReceiveClockStretching (ChannelHandle channelHandle, int enable)**

Enable clock stretching during receive cycle.

**Parameters:**

*channelHandle* The handle to an I2C master port

*enable* the new clock stretching during receive cycle state

**Returns:**

The status code

**3.2.3.104 UeiDaqAPI int UeiDaqEnableI2CSlaveTransmitClockStretching (ChannelHandle channelHandle, int enable)**

Enable clock stretching during transmit cycle.

**Parameters:**

*channelHandle* The handle to an I2C master port

*enable* the new clock stretching during transmit cycle state

**Returns:**

The status code

**3.2.3.105 UeiDaqAPI int UeiDaqEnableIRIGTimeKeeperAutoFollow (ChannelHandle channelHandle, int enableAutoFollow)**

If selected external 1PPS source does not deliver pulses (because of a break in timecode transmission, for example). Timekeeper can switch to internal timebase when externally derived one is not available

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel

*enableAutoFollow* true to turn auto-follow on, false otherwise

**Returns:**

The status code

**See also:**

UeiDaqIsIRIGAutoFollowEnabled

**3.2.3.106 UeiDaqAPI int UeiDaqEnableIRIGTimeKeeperInvalidDay (ChannelHandle channelHandle, int enableInvalidDay)**

Select whether days information is invalid in the input timecode

**Parameters:**

*channelHandle* The handle to an existing IRIG channel

*enableInvalidDay* true to specify that day is invalid, false otherwise

**Returns:**

The status code

**See also:**

IsInvalidIRIGDayEnabled

**3.2.3.107 UeiDaqAPI int UeiDaqEnableIRIGTimeKeeperInvalidMinute (ChannelHandle channelHandle, int enableInvalidMinute)**

Select whether minutes information is invalid in the input timecode

**Parameters:**

*channelHandle* The handle to an existing IRIG channel

*enableInvalidMinute* true to specify that minute is invalid, false otherwise

**Returns:**

The status code

**See also:**

UeiDaqIsIRIGInvalidMinuteEnabled

**3.2.3.108 UeiDaqAPI int UeiDaqEnableIRIGTimeKeeperInvalidSecond (ChannelHandle channelHandle, int enableInvalidSecond)**

Select whether seconds information is invalid in the input timecode

**Parameters:**

*channelHandle* The handle to an existing IRIG channel  
*enableInvalidSecond* true to specify that second is invalid, false otherwise

**Returns:**

The status code

**See also:**

UeiDaqIsIRIGInvalidSecondEnabled

**3.2.3.109 UeiDaqAPI int UeiDaqEnableIRIGTimeKeeperNominalValue (ChannelHandle channelHandle, int enableNominalValue)**

Select whether to use nominal period (i.e. 100e6 pulses of 100MHz base clock) or the period measured by timekeeper (it measures and averages number of base clock cycles between externally derived 1PPS pulses when they are valid).

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel  
*enableNominalValue* true to turn nominal value on, false otherwise

**Returns:**

The status code

**See also:**

UeiDaqIsIRIGNominalValueEnabled

**3.2.3.110 UeiDaqAPI int UeiDaqEnableIRIGTimeKeeperSBS (ChannelHandle channelHandle, int enableSBS)**

Select whether to use SBS timecode section for TimeKeeper hour/min decoding (if BCD data in the incoming timecode is corrupted)

**Parameters:**

*channelHandle* The handle to an existing IRIG input channel  
*enableSBS* true to use SBS data instead of BCD data, false otherwise

**Returns:**

The status code

**See also:**

UeiDaqIsIRIGSBSEnabled

**3.2.3.111 UeiDaqAPI int UeiDaqEnableIRIGTimeKeeperSubPPS (ChannelHandle *channelHandle*, int *enableSubPPS*)**

Select whether external timebase is slower than 1PPS or is not derived from the timecode

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel  
*enableSubPPS* true to turn sub PPS on, false otherwise

**Returns:**

The status code

**See also:**

UeiDaqIsIRIGSubPPSEnabled

**3.2.3.112 UeiDaqAPI int UeiDaqEnableLVDTExternalExcitation (ChannelHandle *channelHandle*, int *enabled*)**

Enable or disable the external excitation.

**Parameters:**

*channelHandle* The handle to an existing LVDT channel  
*enabled* The new external excitation state

**Returns:**

The status code.

**See also:**

UeiDaqIsLVDTExternalExcitationEnabled (p. 860)

**3.2.3.113 UeiDaqAPI int UeiDaqEnableMIL1553Filter (ChannelHandle *channelHandle*, int *enableFilter*)**

Enables filtering.

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 input channel  
*enableFilter* 1 to turn label filtering on, 0 otherwise

**Returns:**

The status code.

**See also:**

UeiDaqIsMIL1553FilterEnabled (p. 861)

**3.2.3.114 UeiDaqAPI int UeiDaqEnableMIL1553Scheduler (ChannelHandle *channelHandle*, int *enableScheduler*)**

Enables scheduling.

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel

*enableScheduler* 1 to turn scheduling on, 0 otherwise

**Returns:**

The status code.

**See also:**

**UeiDaqIsMIL1553SchedulerEnabled** (p. 861)

**3.2.3.115 UeiDaqAPI int UeiDaqEnableMIL1553Timestamping (ChannelHandle *channelHandle*, int *enableTimestamping*)**

Specifies whether each received frame is timestamped.

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel

*enableTimestamping* 1 to turn timestamping on, 0 otherwise

**Returns:**

The status code.

**See also:**

**UeiDaqIsMIL1553TimestampingEnabled** (p. 861)

**3.2.3.116 UeiDaqAPI int UeiDaqEnableMuxBreakBeforeMake (ChannelHandle *channelHandle*, int *enable*)**

Set the port break before make setting

**Parameters:**

*channelHandle* The handle to a MUX port

*enable* true to enable, false otherwise

**Returns:**

The status code

**3.2.3.117 UeiDaqAPI int UeiDaqEnableMuxSyncInput (ChannelHandle *channelHandle*, int *enable*)**

Set the port synchronization input setting A MUX device can wait for a pulse on its synchronization input before configuring its relays

**Parameters:**

*channelHandle* The handle to a MUX port

*enable* true to enable, false otherwise

**Returns:**

The status code

**3.2.3.118 UeiDaqAPI int UeiDaqEnableMuxSyncInputEdgeMode (ChannelHandle *channelHandle*, int *enable*)**

Set the port synchronization input edge/level setting The sync input can work in level or edge mode

**Parameters:**

*channelHandle* The handle to a MUX port

*enable* true to enable, false otherwise

**Returns:**

The status code

**3.2.3.119 UeiDaqAPI int UeiDaqEnableSerialPortErrorReporting (ChannelHandle *channelHandle*, int *enabled*)**

Enable or disable reproting of framing and parity errors.

**Parameters:**

*channelHandle* The handle to an existing serial port

*enabled* The new error reporting state

**Returns:**

The status code.

**See also:**

[UeiDaqIsSerialPortErrorReportingEnabled](#) (p. 862)

**3.2.3.120 UeiDaqAPI int UeiDaqEnableSerialPortHDEchoSuppression (ChannelHandle channelHandle, int enabled)**

Enable or disable the half-duplex echo suppression.

**Parameters:**

*channelHandle* The handle to an existing serial port  
*enabled* The new half-duplex echo suppression state

**Returns:**

The status code.

**See also:**

**UeiDaqIsSerialPortHDEchoSuppressionEnabled** (p. 863)

**3.2.3.121 UeiDaqAPI int UeiDaqEnableSerialPortOnTheFlyParityBit (ChannelHandle channelHandle, int enabled)**

Enable or disable on the fly parity bit update as part of the data stream (using uInt16 data instead of uInt8)

**Parameters:**

*channelHandle* The handle to an existing serial port  
*enabled* The new on the fly parity bit state

**Returns:**

The status code.

**See also:**

**UeiDaqIsSerialPortOnTheFlyParityBitEnabled** (p. 863)

**3.2.3.122 UeiDaqAPI int UeiDaqEnableSerialPortRxTerminationResistor (ChannelHandle channelHandle, int enabled)**

Enable or disable the RX termination resistor.

**Parameters:**

*channelHandle* The handle to an existing serial port  
*enabled* The new RX termination resistor state

**Returns:**

The status code.

**See also:**

**UeiDaqIsSerialPortRxTerminationResistorEnabled** (p. 863)

**3.2.3.123 UeiDaqAPI int UeiDaqEnableSerialPortTxAutoDisable (ChannelHandle *channelHandle*, int *enabled*)**

Specifies whether transmitter should automatically disable itself whenever the TX FIFO is empty (only used in RS-485 full duplex mode) This allows multiple RS-485 devices to share the same bus

**Parameters:**

*channelHandle* The handle to an existing serial port  
*enabled* The new TX auto-disable state

**Returns:**

The status code.

**See also:**

**UeiDaqIsSerialPortTxAutoDisableEnabled** (p. 864)

**3.2.3.124 UeiDaqAPI int UeiDaqEnableSerialPortTxTerminationResistor (ChannelHandle *channelHandle*, int *enabled*)**

Enable or disable the TX termination resistor.

**Parameters:**

*channelHandle* The handle to an existing serial port  
*enabled* The new TX termination resistor state

**Returns:**

The status code.

**See also:**

**UeiDaqIsSerialPortTxTerminationResistorEnabled** (p. 864)

**3.2.3.125 UeiDaqAPI int UeiDaqEnableSessionAutoReStart (SessionHandle *sessionHandle*, int *enable*)**

Enabling auto-restart will automatically stop/start a running session once it is detected that the device was reset (usually because of a power-cycle).

**Parameters:**

*sessionHandle* The handle to an existing session  
*enable* true to auto-restart, false otherwise

**Returns:**

The status code



**3.2.3.126 UeiDaqAPI int UeiDaqEnableSimulatedSynchroResolverExternalExcitation (ChannelHandle *channelHandle*, int *enabled*)**

Enable or disable the external excitation.

**Parameters:**

*channelHandle* The handle to an existing simulated synchro/resolver channel  
*enabled* The new external excitation state

**Returns:**

The status code.

**See also:**

**UeiDaqIsSimulatedSynchroResolverExternalExcitationEnabled** (p. 865)

**3.2.3.127 UeiDaqAPI int UeiDaqEnableSynchroResolverExternalExcitation (ChannelHandle *channelHandle*, int *enabled*)**

Enable or disable the external excitation.

**Parameters:**

*channelHandle* The handle to an existing synchro/resolver channel  
*enabled* The new external excitation state

**Returns:**

The status code.

**See also:**

**UeiDaqIsSynchroResolverExternalExcitationEnabled** (p. 865)

**3.2.3.128 UeiDaqAPI int UeiDaqEnumDevice (char \* *deviceResourceName*, DeviceHandle \* *deviceHandle*)**

Enumerate the devices handled by the specified driver

**Parameters:**

*deviceResourceName* The name of the driver  
*deviceHandle* The handle the device enumerated

**Returns:**

The status code

**See also:**

**UeiDaqEnumDriver** (p. 754)

**3.2.3.129 UeiDaqAPI int UeiDaqEnumDriver (int *index*, char \* *driverName*)**

Enumerate the installed drivers

**Parameters:**

*index* The index of the driver to enumerate

*driverName* The name of the driver enumerated

**Returns:**

The status code

**See also:**

**UeiDaqEnumDevice** (p. 753)

**3.2.3.130 UeiDaqAPI int UeiDaqFireTrigger (TriggerHandle *triggerHandle*)**

Manually send a trigger event. This method can only be called When trigger source is set to UeiTriggerSourceSignal and the trigger signal is set to a software assertable signal.

**Parameters:**

*triggerHandle* The handle to an existing trigger object

**Returns:**

The status code

**See also:**

**UeiDaqGetStartTriggerHandle** (p. 833) **UeiDaqGetStopTriggerHandle** (p. 833)

**3.2.3.131 UeiDaqAPI int UeiDaqFlushMessages (SessionHandle *sessionHandle*, Int32 *port*, tUeiFlushAction *action*)**

Flush transmit and or receive buffer(s) associated with the specified port

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to flush

*action* the action to be taken while flushing the buffer(s)

**Returns:**

The status code

**3.2.3.132 UeiDaqAPI int UeiDaqGetAccelCouplingType (ChannelHandle *channelHandle*, tUeiCoupling \* *pCoupling*)**

Get the channel coupling type, AC or DC

**Parameters:**

*channelHandle* The handle to an existing accelerometer channel

*pCoupling* The coupling type

**Returns:**

The status code.

**See also:**

**UeiDaqSetAccelCouplingType** (p. 887)

**3.2.3.133 UeiDaqAPI int UeiDaqGetAccelExcitationCurrent (ChannelHandle *channelHandle*, double \* *pExcCurrent*)**

Get the excitation current in mAmps

**Parameters:**

*channelHandle* The handle to an existing accelerometer channel

*pExcCurrent* The excitation current

**Returns:**

The status code.

**See also:**

**UeiDaqSetAccelExcitationCurrent** (p. 887)

**3.2.3.134 UeiDaqAPI int UeiDaqGetAccelHighAlarmStatus (ChannelHandle *channelHandle*, int \* *pHighStatus*)**

Return the high alarm status which indicates whether the connection to the sensor is open. It also is visible on the terminal block as a steady red LED.

**Parameters:**

*channelHandle* The handle to an existing accelerometer channel

*pHighStatus* the high alarm status

**See also:**

**UeiDaqSetAccelHighExcitationComparator** (p. 887)

### 3.2.3.135 UeiDaqAPI int UeiDaqGetAccelHighExcitationComparator (ChannelHandle *channelHandle*, double \* *pHighComparator*)

The excitation current can be measured back and trigger an alarm when it is out of range (due to an open connection or a short). It is measured as a voltage which depends on the sensor resistance and the programmed excitation current. The alarm state is made visible with the LED color on the terminal block Green means that the measured excitation is within range, red means that the connection with the sensor is open and blinking red means that the connection with the sensor is shorted.

#### Parameters:

*channelHandle* The handle to an existing accelerometer channel  
*pHighComparator* the high excitation comparator voltage

#### Returns:

The status code.

#### See also:

UeiDaqSetAccelHighExcitationComparator (p. 887)

### 3.2.3.136 UeiDaqAPI int UeiDaqGetAccelLowAlarmStatus (ChannelHandle *channelHandle*, int \* *pLowStatus*)

Return the low alarm status which indicates whether the connection to the sensor is shorted. It also is visible on the terminal block as a red blinking LED.

#### Parameters:

*channelHandle* The handle to an existing accelerometer channel  
*pLowStatus* the low alarm status

#### See also:

UeiDaqSetAccelLowExcitationComparator (p. 888)

### 3.2.3.137 UeiDaqAPI int UeiDaqGetAccelLowExcitationComparator (ChannelHandle *channelHandle*, double \* *pLowComparator*)

The excitation current can be measured back and trigger an alarm when it is out of range (due to an open connection or a short). It is measured as a voltage which depends on the sensor resistance and the programmed excitation current. The alarm state is made visible with the LED color on the terminal block Green means that the measured excitation is within range, red means that the connection with the sensor is open and blinking red means that the connection with the sensor is shorted.

#### Parameters:

*channelHandle* The handle to an existing accelerometer channel  
*pLowComparator* the low excitation comparator voltage

**Returns:**

The status code.

**See also:**

**UeiDaqSetAccelLowExcitationComparator** (p. 888)

**3.2.3.138 UeiDaqAPI int UeiDaqGetAccelSensorSensitivity (ChannelHandle *channelHandle*, double \* *pSensitivity*)**

Get the sensor sensitivity, it usually is in mVolts/g Independently of the unit, the voltage read will be converted to mV and divided by the sensitivity

**Parameters:**

*channelHandle* The handle to an existing accelerometer channel

*pSensitivity* The current sensitivity

**Returns:**

The status code.

**See also:**

**UeiDaqSetAccelSensorSensitivity** (p. 888)

**3.2.3.139 UeiDaqAPI int UeiDaqGetAChannelGain (ChannelHandle *channelHandle*, f64 \* *gain*)**

Get the gain that best fits the requested input range

**Parameters:**

*channelHandle* The handle to an existing channel

*gain* The current gain

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.140 UeiDaqAPI int UeiDaqGetAChannelInputMode (ChannelHandle *channelHandle*, tUeiAChannelInputMode \* *mode*)**

Get the input mode of the channel, possible values are "differential" or "single-ended".

**Parameters:**

*channelHandle* The handle to an existing channel

*mode* The returned input mode.

**Returns:**

The status code

**See also:**

[UeiDaqGetChannelHandle](#) (p. 778)

**3.2.3.141 UeiDaqAPI int UeiDaqGetAChannelMaximum (ChannelHandle *channelHandle*, f64 \* *maximum*)**

Get the maximum expected value for the signal connected to the channel.

**Parameters:**

*channelHandle* The handle to an existing channel

*maximum* The returned maximum value.

**Returns:**

The status code

**See also:**

[UeiDaqGetChannelHandle](#) (p. 778)

**3.2.3.142 UeiDaqAPI int UeiDaqGetAChannelMinimum (ChannelHandle *channelHandle*, f64 \* *minimum*)**

Get the minimum expected value for the signal connected to the channel.

**Parameters:**

*channelHandle* The handle to an existing channel

*minimum* The returned minimum value.

**Returns:**

The status code

**See also:**

[UeiDaqGetChannelHandle](#) (p. 778)

**3.2.3.143 UeiDaqAPI int UeiDaqGetAChannelMuxPos (ChannelHandle *channelHandle*, tUeiAChannelMuxPos \* *muxPos*)**

Get the mux position mode for devices with self-test capability

**Parameters:**

*channelHandle* The handle to an existing channel

*muxPos* The returned mux position mode

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.144 UeiDaqAPI int UeiDaqGetAIVExActualExcitationFrequency (ChannelHandle channelHandle, double \* pFex)**

Get the actual excitation frequency generated for the channel.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel

*pFex* The excitation frequency

**Returns:**

The status code.

**See also:**

**UeiDaqSetAIVExExcitationFrequency** (p. 891), **UeiDaqGetAIVExExcitationFrequency** (p. 760)

**3.2.3.145 UeiDaqAPI int UeiDaqGetAIVExActualShuntResistance (ChannelHandle channelHandle, double \* pActualResistance)**

Get the actual shunt resistance in Ohms. This resistance includes the programmed shunt resistance plus the resistance of other parts in the shunt circuitry.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel

*pActualResistance* The actual shunt circuitry resistance.

**Returns:**

The status code.

**See also:**

**UeiDaqSetAIVExShuntResistance** (p. 893) **UeiDaqGetAIVExShuntResistance** (p. 763)

**3.2.3.146 UeiDaqAPI int UeiDaqGetAIVExBridgeCompletionSetting (ChannelHandle *channelHandle*, double \* *setting*)**

Get the bridge completion setting used to program the bridge completion circuitry. Set it to 0.0 to automatically perform bridge completion next time the session is started. Make sure no strain is applied on the bridge.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel  
*setting* The current bridge completion setting.

**Returns:**

The status code.

**See also:**

**UeiDaqSetAIVExBridgeCompletionSetting** (p. 890)

**3.2.3.147 UeiDaqAPI int UeiDaqGetAIVExBridgeType (ChannelHandle *channelHandle*, tUeiSensorBridgeType \* *pBridgeType*)**

Get the bridge type configured for the sensor connected to this channel.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel  
*pBridgeType* The bridge type

**Returns:**

The status code.

**See also:**

**UeiDaqSetAIVExBridgeType** (p. 891)

**3.2.3.148 UeiDaqAPI int UeiDaqGetAIVExExcitationFrequency (ChannelHandle *channelHandle*, double \* *pFex*)**

Get the excitation frequency configured for the channel.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel  
*pFex* The excitation frequency

**Returns:**

The status code.

**See also:**

**UeiDaqSetAIVExExcitationFrequency** (p. 891)



**3.2.3.149 UeiDaqAPI int UeiDaqGetAIVExExcitationVoltage (ChannelHandle channelHandle, double \* pVex)**

Get the excitation voltage configured for the channel.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel  
*pVex* The excitation voltage

**Returns:**

The status code.

**See also:**

**UeiDaqSetAIVExExcitationVoltage** (p. 891)

**3.2.3.150 UeiDaqAPI int UeiDaqGetAIVExGainAdjustmentFactor (ChannelHandle channelHandle, double \* pGaf)**

Get the gain adjustment factor.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel  
*pGaf* The actual gain adjustment factor.

**Returns:**

The status code.

**See also:**

**UeiDaqSetAIVExGainAdjustmentFactor** (p. 892)

**3.2.3.151 UeiDaqAPI int UeiDaqGetAIVExMeasuredExcitationVoltage (ChannelHandle channelHandle, double \* pVex)**

Get the actual excitation voltage measured by the channel.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel  
*pVex* The actual excitation voltage

**Returns:**

The status code.

**See also:**

**UeiDaqGetAIVExExcitationVoltage** (p. 761) **UeiDaqSetAIVExExcitationVoltage** (p. 891)

### 3.2.3.152 UeiDaqAPI int UeiDaqGetAIVExOffsetNullingSetting (ChannelHandle *channelHandle*, double \* *setting*)

Get the offset nulling setting used to program the nulling circuitry. Set it to 0.0 to automatically perform offset nulling next time the session is started. Make sure no strain is applied on the bridge before nulling the offset.

#### Parameters:

*channelHandle* The handle to an existing voltage with excitation channel  
*setting* The current offset nulling setting.

#### Returns:

The status code.

#### See also:

UeiDaqSetAIVExOffsetNullingSetting (p. 892)

### 3.2.3.153 UeiDaqAPI int UeiDaqGetAIVExScalingWithExcitation (ChannelHandle *channelHandle*, int \* *pScaleWithExcitation*)

Determines if acquired data will be divided by the excitation before being returned.

#### Parameters:

*channelHandle* The handle to an existing voltage with excitation channel  
*pScaleWithExcitation* The actual scaling mode

#### Returns:

The status code.

#### See also:

UeiDaqSetAIVExScalingWithExcitation (p. 892)

### 3.2.3.154 UeiDaqAPI int UeiDaqGetAIVExShuntLocation (ChannelHandle *channelHandle*, tUeiWheatstoneBridgeBranch \* *pShuntedBranch*)

Get the branch of the wheatstone bridge on which the shunt resistor is connected.

#### Parameters:

*channelHandle* The handle to an existing voltage with excitation channel  
*pShuntedBranch* The actual shunted branch.

#### Returns:

The status code.

#### See also:

UeiDaqSetAIVExShuntLocation (p. 893)

**3.2.3.155 UeiDaqAPI int UeiDaqGetAIVExShuntResistance (ChannelHandle *channelHandle*, double \* *pResistance*)**

Get the resistance programmed to the shunt resistor in Ohms. NOTE: This is not the actual resistance used to perform the calibration. The resistance of other components must be accounted for, use GetActualShuntResistance() to get the shunt resistance to use to calculate the gain adjustment factor.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel

*pResistance* The actual resistance programmed on the shunt resistor.

**Returns:**

The status code.

**See also:**

**UeiDaqSetAIVExShuntResistance** (p. 893)    **UeiDaqGetAIVExActualShuntResistance** (p. 759)

**3.2.3.156 UeiDaqAPI int UeiDaqGetAIVExWiringScheme (ChannelHandle *channelHandle*, tUeiWiringScheme \* *pWiring*)**

Get the current wiring scheme used for this channel.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel

*pWiring* The current wiring scheme.

**Returns:**

The status code.

**See also:**

**UeiDaqSetAIVExWiringScheme** (p. 894)

**3.2.3.157 UeiDaqAPI int UeiDaqGetAllCircuitBreakerStatus (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numStatus*, uInt32 \* *pBuffer*, Int32 \* *numStatusRead*)**

Read detailed status about each circuit breaker. The meaning of each status bits depends on the type of the I/O device. Refer to the device's user manual for detailed description of each status bit

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to get breaker status from

*numStatus* the number of status to read

*pBuffer* destination buffer for the channel(s) status  
*numStatusRead* the actual number of status retrieved

**Returns:**

The status code

**3.2.3.158 UeiDaqAPI int UeiDaqGetAOChannelDefaultValue (ChannelHandle channelHandle, f64 \* pDefaultVal)**

Get the default value.

**Parameters:**

*channelHandle* The handle to an existing channel  
*pDefaultVal* the default value.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.159 UeiDaqAPI int UeiDaqGetAOChannelMaximum (ChannelHandle channelHandle, f64 \* maximum)**

Get the maximum value for the generated signal.

**Parameters:**

*channelHandle* The handle to an existing channel  
*maximum* The returned maximum value.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.160 UeiDaqAPI int UeiDaqGetAOChannelMinimum (ChannelHandle channelHandle, f64 \* minimum)**

Get the minimum value for the generated signal.

**Parameters:**

*channelHandle* The handle to an existing channel  
*minimum* The returned minimum value.

**Returns:**

The status code

**See also:**

UeiDaqGetChannelHandle (p. 778)

**3.2.3.161 UeiDaqAPI int UeiDaqGetAOProtectedADCChannel (ChannelHandle channelHandle, int index, tUeiAODiagChannel \* pAdcChannel)**

Each AO channel comes with up to five diagnostic channels. Select which diagnostic to monitor at specified index.

**Parameters:**

*channelHandle* The handle to an existing channel

*index* The 0 based index of the diagnostic channel

*pAdcChannel* The current diagnostic source.

**Returns:**

The status code

**3.2.3.162 UeiDaqAPI int UeiDaqGetAOProtectedAutoRetry (ChannelHandle channelHandle, int \* pAutoRetry)**

The auto retry setting specifies whether the device should attempt to close the circuit after it was opened because of an over or under limit condition. If it is set to true the device will try to close the circuit at a rate set by the autoRetryRate setting.

**Parameters:**

*channelHandle* The handle to an existing channel

*pAutoRetry* true if auto-retry is on, false otherwise.

**Returns:**

The status code

**3.2.3.163 UeiDaqAPI int UeiDaqGetAOProtectedAutoRetryRate (ChannelHandle channelHandle, double \* pAutoRetryRate)**

Specifies how often the device will attempt to close a circuit that was opened because of an over or under limit condition.

**Parameters:**

*channelHandle* The handle to an existing channel

*pAutoRetryRate* The number of retries per second.

**Returns:**

The status code

**3.2.3.164 UeiDaqAPI int UeiDaqGetAOProtectedCircuitBreakerHighLimit (ChannelHandle channelHandle, int index, double \* pHighLimit)**

Each circuit-breaker can monitor one diagnostic channel. Get the maximum current/volt/temperature allowed on the specified channel. The circuit will open if more than the maximum value is monitored.

**Parameters:**

*channelHandle* The handle to an existing channel

*index* The 0 based index of the circuit breaker

*pHighLimit* The current high limit.

**Returns:**

The status code

**3.2.3.165 UeiDaqAPI int UeiDaqGetAOProtectedCircuitBreakerLowLimit (ChannelHandle channelHandle, int index, double \* pLowLimit)**

Each circuit-breaker can monitor one diagnostic channel. Get the minimum current/volt/temperature allowed on the specified channel. The circuit will open if less than the minimum value is monitored.

**Parameters:**

*channelHandle* The handle to an existing channel

*index* The 0 based index of the circuit breaker

*pLowLimit* The current low limit.

**Returns:**

The status code

**3.2.3.166 UeiDaqAPI int UeiDaqGetAOProtectedDACMode (ChannelHandle channelHandle, tUeiAODACMode \* pMode)**

Each channel uses two DACs that can be enabled independantly.

**Parameters:**

*channelHandle* The handle to an existing channel

*pMode* The current DAC mode.

**Returns:**

The status code

**3.2.3.167 UeiDaqAPI int UeiDaqGetAOProtectedMeasurementRate (ChannelHandle channelHandle, double \* pMeasurementRate)**

Get the rate at which the diagnostic channels are monitored. This rate determines how fast the device react when an under or over limit condition occurs.

**Parameters:**

*channelHandle* The handle to an existing channel

*pMeasurementRate* The current circuit breaker measurement rate.

**Returns:**

The status code

**3.2.3.168 UeiDaqAPI int UeiDaqGetAOProtectedOverUnderCount (ChannelHandle channelHandle, uInt32 \* pOverUnderCount)**

Specifies number of consecutive over/under limit diagnostic readings that must occur in order to trip breaker.

**Parameters:**

*channelHandle* The handle to an existing channel

*pOverUnderCount* The maximum number of over/under readings.

**Returns:**

The status code

**3.2.3.169 UeiDaqAPI int UeiDaqGetAOWaveformMainDACClockSource (ChannelHandle channelHandle, tUeiAOWaveformClockSource \* pSource)**

Get the source of the clock used by the main DAC.

**Parameters:**

*channelHandle* The handle to an existing channel

*pSource* the main DAC clock source.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.170 UeiDaqAPI int UeiDaqGetAOWaveformMainDACClockSync (ChannelHandle *channelHandle*, tUeiAOWaveformClockSync \* *pSync*)**

Get the output where the clock used by the main DAC is routed.

**Parameters:**

*channelHandle* The handle to an existing channel  
*pSync* the main DAC clock synchronization.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.171 UeiDaqAPI int UeiDaqGetAOWaveformMainDACTriggerSource (ChannelHandle *channelHandle*, tUeiAOWaveformTriggerSource \* *pSource*)**

Get the source of the trigger used by the main DAC.

**Parameters:**

*channelHandle* The handle to an existing channel  
*pSource* the main DAC trigger source.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.172 UeiDaqAPI int UeiDaqGetAOWaveformOffsetDACClockSource (ChannelHandle *channelHandle*, tUeiAOWaveformOffsetClockSource \* *pSource*)**

Get the source of the clock used by the offset DAC.

**Parameters:**

*channelHandle* The handle to an existing channel  
*pSource* the offset DAC clock source.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)



**3.2.3.173 UeiDaqAPI int UeiDaqGetAOWaveformOffsetDACTriggerSource (ChannelHandle *channelHandle*, tUeiAOWaveformOffsetTriggerSource \* *pSource*)**

Get the source of the trigger used by the offset DAC.

**Parameters:**

*channelHandle* The handle to an existing channel  
*pSource* the offset DAC trigger source.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.174 UeiDaqAPI int UeiDaqGetARINCInputFilterEntry (ChannelHandle *channelHandle*, int *index*, tUeiARINCFilterEntry \*\* *entry*)**

Retrieve a filter entry from the port's frame filter table. Returns NULL when retrieving past the end of the table.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 input channel  
*index* The index of the filter entry to retrieve  
*entry* A pointer to the retrieved filter entry

**Returns:**

The status code.

**See also:**

**UeiDaqAddARINCInputFilterEntry** (p. 704), **UeiDaqClearARINCInputFilterEntries** (p. 707)

**3.2.3.175 UeiDaqAPI int UeiDaqGetARINCInputParity (ChannelHandle *channelHandle*, tUeiARINCPortParity \* *pParity*)**

Get the parity used to detect transmission errors. The parity bit of each ARINC frame is set to 0 or 1 so that the number of bits set to 1 matches the specified parity.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 input channel  
*pParity* The ARINC port parity

**Returns:**

The status code.

**See also:**

**UeiDaqSetARINCInputParity** (p. 900)

**3.2.3.176 UeiDaqAPI int UeiDaqGetARINCInputSDIFilterMask (ChannelHandle *channelHandle*, uInt32 \* *pSDIFilterMask*)**

Get the SDI filter mask, only bits 0 and 1 are meaningful. ARINC frames whose SDI bits don't match the SDI mask are rejected.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 input channel

*pSDIFilterMask* The current SDI filter mask

**Returns:**

The status code.

**See also:**

UeiDaqSetARINCInputSDIFilterMask (p. 900)

**3.2.3.177 UeiDaqAPI int UeiDaqGetARINCInputSpeed (ChannelHandle *channelHandle*, tUeiARINCPortSpeed \* *pBitsPerSecond*)**

Get the number of bits transmitted per second.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 input channel

*pBitsPerSecond* The ARINC port speed

**Returns:**

The status code.

**See also:**

UeiDaqSetARINCInputSpeed (p. 900)

**3.2.3.178 UeiDaqAPI int UeiDaqGetARINCOutputFIFORate (ChannelHandle *channelHandle*, double \* *rate*)**

Gets TX FIFO rate.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel

*rate* The new TX FIFO rate.

**Returns:**

The status code.

**See also:**

UeiDaqSetARINCOutputFIFORate (p. 901)

**3.2.3.179 UeiDaqAPI int UeiDaqGetARINCOOutputMinorFrameEntry (ChannelHandle *channelHandle*, int *index*, tUeiARINCMinorFrameEntry \*\* *entry*)**

Retrieve a minor frame entry from the port's minor frame table. Returns NULL when retrieving past the end of the table.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel  
*index* The index of the minor frame entry to retrieve  
*entry* A pointer to the retrieved minor frame entry

**Returns:**

The status code.

**See also:**

UeiDaqAddARINCOOutputMinorFrameEntry (p. 705), UeiDaqClearARINCOOutputMinorFrameEntries (p. 707)

**3.2.3.180 UeiDaqAPI int UeiDaqGetARINCOOutputParity (ChannelHandle *channelHandle*, tUeiARINCPortParity \* *pParity*)**

Get the parity used to detect transmission errors. The parity bit of each ARINC frame is set to 0 or 1 so that the number of bits set to 1 matches the specified parity.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel  
*pParity* The ARINC port parity

**Returns:**

The status code.

**See also:**

UeiDaqSetARINCOOutputParity (p. 901)

**3.2.3.181 UeiDaqAPI int UeiDaqGetARINCOOutputSchedulerEntry (ChannelHandle *channelHandle*, int *index*, tUeiARINCSchedulerEntry \*\* *entry*)**

Retrieve a scheduler entry from the port's scheduler table. Returns NULL when retrieving past the end of the table.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel  
*index* The index of the scheduler entry to retrieve  
*entry* A pointer to the retrieved scheduler entry

**Returns:**

The status code.

**See also:**

**UeiDaqAddARINCOOutputSchedulerEntry** (p. 705), **UeiDaqClearARINCOOutputSchedulerEntries** (p. 708)

**3.2.3.182 UeiDaqAPI int UeiDaqGetARINCOOutputSchedulerRate (ChannelHandle *channelHandle*, double \* *rate*)**

Gets scheduler rate.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel  
*rate* The current scheduler rate.

**Returns:**

The status code.

**See also:**

**UeiDaqSetARINCOOutputSchedulerRate** (p. 901)

**3.2.3.183 UeiDaqAPI int UeiDaqGetARINCOOutputSchedulerType (ChannelHandle *channelHandle*, tUeiARINCSchedulerType \* *type*)**

Gets scheduler type.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel  
*type* The current scheduler type.

**Returns:**

The status code.

**See also:**

**UeiDaqSetARINCOOutputSchedulerType** (p. 902)

**3.2.3.184 UeiDaqAPI int UeiDaqGetARINCOOutputSpeed (ChannelHandle *channelHandle*, tUeiARINCPortSpeed \* *pBitsPerSecond*)**

Get the number of bits transmitted per second.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel

*pBitsPerSecond* The ARINC port speed

**Returns:**

The status code.

**See also:**

**UeiDaqSetARINCOOutputSpeed** (p. 902)

### 3.2.3.185 UeiDaqAPI Int32 UeiDaqGetAvailableInputMessages (SessionHandle *sessionHandle*, Int32 *port*, Int32 \* *pAvailableInputMessages*)

Get the number of messages ready to be read from the specified port

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to query

*pAvailableInputMessages* the number of available messages.

**Returns:**

The status code

### 3.2.3.186 UeiDaqAPI Int32 UeiDaqGetAvailableOutputSlots (SessionHandle *sessionHandle*, Int32 *port*, Int32 \* *pAvailableOutputSlots*)

Get the number of message slots ready to accept new output messages on the specified port

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to query

*pAvailableOutputSlots* the number of available messages.

**Returns:**

The status code

### 3.2.3.187 UeiDaqAPI int UeiDaqGetCANPortAcceptanceCode (ChannelHandle *channelHandle*, uInt32 \* *pCode*)

The acceptance code is used to filter incoming frames. The arbitration ID bits selected by the mask are compared to the code and the frame is rejected if there is any difference. If (mask XOR id) AND code == 0 the frame is accepted

**Parameters:**

*channelHandle* The handle to an existing CAN port

*pCode* The current acceptance code.

**Returns:**

The status code.

**See also:**

**UeiDaqSetCANPortAcceptanceCode** (p. 903)

**3.2.3.188 UeiDaqAPI int UeiDaqGetCANPortAcceptanceMask (ChannelHandle channelHandle, uInt32 \* pMask)**

The acceptance mask is used to filter incoming frames. The mask selects which bits within arbitration ID will be used for filtering.

**Parameters:**

*channelHandle* The handle to an existing CAN port

*pMask* The current acceptance mask.

**Returns:**

The status code.

**See also:**

**UeiDaqSetCANPortAcceptanceMask** (p. 903)

**3.2.3.189 UeiDaqAPI int UeiDaqGetCANPortArbitrationLostCaptureRegister (ChannelHandle channelHandle, uInt32 \* pArbLostCaptureReg)**

Get the current values of the Arbitration Lost Capture register from the NXP SJA1000 CAN controller chip.

The Arbitration Lost Capture register provides information on a loss of arbitration during transmits. Loss of arbitration is not considered an error. When communication starts on the interface, the first arbitration loss is captured into the Arbitration Lost Capture register, and retained until you get this value. Then, the Arbitration Lost Capture register is again enabled to capture information for the next arbitration loss.

**Parameters:**

*channelHandle* The handle to an existing CAN port

*pArbLostCaptureReg* The arbitration lost capture register.

**Returns:**

The status code.

**3.2.3.190 UeiDaqAPI int UeiDaqGetCANPortBitTimingRegisters (ChannelHandle *channelHandle*, uInt16 \* *pBtrValues*)**

Get the current values of the bit timing registers from the NXP SJA1000 CAN controller chip. BTR0 and BTR1 set the baud rate for the CAN port. For information on CAN bit timing registers, refer to the datasheet of the NXP SJA1000 CAN controller, available for download on [www.nxp.com](http://www.nxp.com).

**Parameters:**

*channelHandle* The handle to an existing CAN port

*pBtrValues* The bit timing registers, BTR0 is LSB and BTR1 is MSB.

**Returns:**

The status code.

**3.2.3.191 UeiDaqAPI int UeiDaqGetCANPortErrorCodeCaptureRegister (ChannelHandle *channelHandle*, uInt32 \* *pErrorCodeCaptureReg*)**

Get the current values of the Error Code Capture register from the NXP SJA1000 CAN controller chip. The Error Code Capture register provides information on bus errors that occur according to the CAN standard. A bus error increments either the Transmit Error Counter or the Receive Error Counter. When communication starts on the interface, the first bus error is captured into the Error Code Capture register, and retained until you get this value. Then the Error Code Capture register is again enabled to capture information for the next bus error.

**Parameters:**

*channelHandle* The handle to an existing CAN port

*pErrorCodeCaptureReg* The error code capture register.

**Returns:**

The status code.

**3.2.3.192 UeiDaqAPI int UeiDaqGetCANPortFilterEntry (ChannelHandle *channelHandle*, int *index*, tUeiCANFilterEntry \*\* *entry*)**

Retrieve a filter entry from the port's frame filter table. Returns NULL when retrieving past the end of the table.

**Parameters:**

*channelHandle* The handle to an existing CAN port

*index* The index of the filter entry to retrieve

*entry* A pointer to the retrieved filter entry

**Returns:**

The status code.

**See also:**

**UeiDaqAddCANPortFilterEntry** (p. 706), **UeiDaqClearCANPortFilterEntries** (p. 708)

**3.2.3.193 UeiDaqAPI int UeiDaqGetCANPortFrameFormat (ChannelHandle *channelHandle*, tUeiCANFrameFormat \* *pFrameFormat*)**

Get the format of frames transmitted by this port

**Parameters:**

*channelHandle* The handle to an existing CAN port

*pFrameFormat* The frame format.

**Returns:**

The status code.

**See also:**

**UeiDaqSetCANPortFrameFormat** (p. 904)

**3.2.3.194 UeiDaqAPI int UeiDaqGetCANPortMode (ChannelHandle *channelHandle*, tUeiCANPortMode \* *pMode*)**

Get the CAN port operation mode. Possible values are normal and passive

**Parameters:**

*channelHandle* The handle to an existing CAN port

*pMode* The operation mode.

**Returns:**

The status code.

**See also:**

**UeiDaqSetCANPortMode** (p. 904)

**3.2.3.195 UeiDaqAPI int UeiDaqGetCANPortReceiveErrorCounter (ChannelHandle *channelHandle*, uInt32 \* *pRxErrorCounter*)**

Get the number of receive errors detected on the bus since the session started.

**Parameters:**

*channelHandle* The handle to an existing CAN port

*pRxErrorCounter* The receive error counter.

**Returns:**

The status code.

**See also:**

**UeiDaqGetCANPortTransmitErrorCounter** (p. 777)



**3.2.3.196 UeiDaqAPI int UeiDaqGetCANPortSpeed (ChannelHandle *channelHandle*, tUeiCANPortSpeed \* *pBitsPerSecond*)**

Get the number of data bits transmitted per second.

**Parameters:**

*channelHandle* The handle to an existing CAN port  
*pBitsPerSecond* the CAN port speed.

**Returns:**

The status code.

**See also:**

UeiDaqSetCANPortSpeed (p. 904)

**3.2.3.197 UeiDaqAPI int UeiDaqGetCANPortTransmitErrorCounter (ChannelHandle *channelHandle*, uInt32 \* *pTxErrorCounter*)**

Get the number of transmit errors detected on the bus since the session started.

**Parameters:**

*channelHandle* The handle to an existing CAN port  
*pTxErrorCounter* The transmit error counter.

**Returns:**

The status code.

**See also:**

UeiDaqGetCANPortReceiveErrorCounter (p. 776)

**3.2.3.198 UeiDaqAPI int UeiDaqGetChannelAliasName (ChannelHandle *channelHandle*, char \* *aliasName*, int \* *aliasNameLength*)**

Get the alias name of the channel

**Parameters:**

*channelHandle* The handle to an existing channel  
*aliasName* A string to contain the returned alias name.  
*aliasNameLength* The length of the string, on function return contains the number of characters copied. If *aliasName* is NULL, *aliasNameLength* contains the required length for *aliasName*

**Returns:**

The status code

**See also:**

UeiDaqGetChannelHandle (p. 778)

**3.2.3.199 UeiDaqAPI int UeiDaqGetChannelHandle (SessionHandle *sessionHandle*, int *index*, ChannelHandle \* *channel*)**

Get the handle on the channel object specified by its index in the channel list.

**Parameters:**

*sessionHandle* The handle to an existing session  
*index* index of the channel object in the channel list  
*channel* A handle to the channel object.

**Returns:**

The status code

**3.2.3.200 UeiDaqAPI int UeiDaqGetChannelHandleById (SessionHandle *sessionHandle*, int *id*, ChannelHandle \* *channel*)**

Get the handle on a channel object specified by its physical channel id.

**Parameters:**

*sessionHandle* The handle to an existing session  
*id* physical id of the channel object  
*channel* A handle to the channel object.

**Returns:**

The status code

**3.2.3.201 UeiDaqAPI int UeiDaqGetChannelIndex (ChannelHandle *channelHandle*, int \* *index*)**

Get the index of the channel in the session's channel list

**Parameters:**

*channelHandle* The handle to an existing channel  
*index* The returned channel index.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.202 UeiDaqAPI int UeiDaqGetChannelResourceName (ChannelHandle channelHandle, char \* resourceName, int \* resourceNameLength)**

Get the channel URL.

**Parameters:**

*channelHandle* The handle to an existing channel

*resourceName* A string to contain the returned resource name.

*resourceNameLength* The length of the string, on function return contains the number of characters copied. If resourceName is NULL, resourceNameLength contains the required length for resourceName

**Returns:**

The status code

**See also:**

[UeiDaqGetChannelHandle](#) (p. 778)

**3.2.3.203 UeiDaqAPI int UeiDaqGetCIChannelCounterGate (ChannelHandle channelHandle, tUeiCounterGate \* gate)**

Get the signal that specify whether the counter/timer is on or off

**Parameters:**

*channelHandle* The handle to an existing channel

*gate* The returned gate.

**Returns:**

The status code

**See also:**

[UeiDaqGetChannelHandle](#) (p. 778)

**3.2.3.204 UeiDaqAPI int UeiDaqGetCIChannelCounterMode (ChannelHandle channelHandle, tUeiCounterMode \* mode)**

Get the mode that specify whether the session counts events, measures a pulse width or measures a period on the signal configured as the source

**Parameters:**

*channelHandle* The handle to an existing channel

*mode* The returned mode.

**Returns:**

The status code

**See also:**

[UeiDaqGetChannelHandle](#) (p. 778)

**3.2.3.205 UeiDaqAPI int UeiDaqGetCICChannelCounterSource (ChannelHandle *channelHandle*, tUeiCounterSource \* *source*)**

Get the source of the signal counted or used as a timebase

**Parameters:**

*channelHandle* The handle to an existing channel  
*source* The returned source.

**Returns:**

The status code

**See also:**

UeiDaqGetChannelHandle (p. 778)

**3.2.3.206 UeiDaqAPI int UeiDaqGetCICChannelInverted (ChannelHandle *channelHandle*, Int32 \* *inverted*)**

Checks whether the signal at the source is inverted before performing the counting operation

**Parameters:**

*channelHandle* The handle to an existing channel  
*inverted* The returned inverted setting.

**Returns:**

The status code

**See also:**

UeiDaqGetChannelHandle (p. 778)

**3.2.3.207 UeiDaqAPI int UeiDaqGetCIGateMode (ChannelHandle *channelHandle*, tUeiCounterGateMode \* *gateMode*)**

Get the gate mode which determines whether the counter/timer will run continuously once the gate is asserted

**Parameters:**

*channelHandle* The handle to an existing channel  
*gateMode* the current gate mode.

**Returns:**

The status code

**See also:**

UeiDaqSetCIGateMode (p. 907)

**3.2.3.208 UeiDaqAPI int UeiDaqGetCIMinimumGatePulseWidth (ChannelHandle *channelHandle*, double \* *minWidth*)**

Get the minimum pulse width in ms the counter recognizes at its gate. Any pulse whose width is smaller will be ignored.

**Parameters:**

*channelHandle* The handle to an existing channel

*minWidth* the current minimum pulse width

**Returns:**

The status code

**See also:**

**UeiDaqSetCIMinimumGatePulseWidth** (p. 908)

**3.2.3.209 UeiDaqAPI int UeiDaqGetCIMinimumSourcePulseWidth (ChannelHandle *channelHandle*, double \* *minWidth*)**

Get the minimum pulse width in ms the counter recognizes at its source. Any pulse whose width is smaller will be ignored.

**Parameters:**

*channelHandle* The handle to an existing channel

*minWidth* the current minimum pulse width

**See also:**

**UeiDaqSetCIMinimumSourcePulseWidth** (p. 908)

**3.2.3.210 UeiDaqAPI int UeiDaqGetCIPeriodCount (ChannelHandle *channelHandle*, Int32 \* *periodCount*)**

Get the number of periods used to average a period measurement

**Parameters:**

*channelHandle* The handle to an existing channel

*periodCount* the current period count.

**Returns:**

The status code

**See also:**

**UeiDaqSetCIPeriodCount** (p. 908)

### 3.2.3.211 UeiDaqAPI int UeiDaqGetCircuitBreakerStatus (SessionHandle *sessionHandle*, Int32 *port*, UInt32 \* *currentStatus*, UInt32 \* *stickyStatus*)

Get circuit breaker status masks. Each bit in the current status mask correspond to a circuit breaker. 1 if CB is currently tripped, 0 otherwise Each bit in the sticky status mask correspond to a circuit breaker. 1 if CB was tripped at least once since last time status was read, 0 otherwise

#### Parameters:

*sessionHandle* The handle to an existing session

*port* the port to get breaker status from

*currentStatus* the current circuit breaker status bits (1 if tripped, 0 otherwise)

*stickyStatus* the sticky circuit breaker status bits (1 if tripped, 0 otherwise)

#### Returns:

The status code

### 3.2.3.212 UeiDaqAPI int UeiDaqGetCITimebaseDivider (ChannelHandle *channelHandle*, Int32 \* *divider*)

Get the divider used to scale the timebase speed.

#### Parameters:

*channelHandle* The handle to an existing channel

*divider* the current divider.

#### Returns:

The status code

#### See also:

UeiDaqSetCITimebaseDivider (p. 909)

### 3.2.3.213 UeiDaqAPI int UeiDaqGetCOChannelCounterGate (ChannelHandle *channelHandle*, tUeiCounterGate \* *gate*)

Get the signal that specify whether the counter/timer is on or off

#### Parameters:

*channelHandle* The handle to an existing channel

*gate* The returned gate.

#### Returns:

The status code

#### See also:

UeiDaqGetChannelHandle (p. 778)

**3.2.3.214 UeiDaqAPI int UeiDaqGetCOChannelCounterMode (ChannelHandle *channelHandle*, tUeiCounterMode \* *mode*)**

Get the mode that specify whether the session generates a single pulse or a pulse train on the counter output

**Parameters:**

*channelHandle* The handle to an existing channel

*mode* The returned mode.

**Returns:**

The status code

**See also:**

UeiDaqGetChannelHandle (p. 778)

**3.2.3.215 UeiDaqAPI int UeiDaqGetCOChannelCounterSource (ChannelHandle *channelHandle*, tUeiCounterSource \* *source*)**

Get the source of the signal used as a timebase

**Parameters:**

*channelHandle* The handle to an existing channel

*source* The returned source.

**Returns:**

The status code

**See also:**

UeiDaqGetChannelHandle (p. 778)

**3.2.3.216 UeiDaqAPI int UeiDaqGetCOChannelInverted (ChannelHandle *channelHandle*, Int32 \* *inverted*)**

Checks whether the signal at the source is inverted before performing the timing operation

**Parameters:**

*channelHandle* The handle to an existing channel

*inverted* The returned inverted setting.

**Returns:**

The status code

**See also:**

UeiDaqGetChannelHandle (p. 778)

**3.2.3.217 UeiDaqAPI int UeiDaqGetCOChannelTick1 (ChannelHandle *channelHandle*, Int32 \* *tick1*)**

Specifies how long the output stays low.

**Parameters:**

*channelHandle* The handle to an existing channel

*tick1* The returned number of ticks of the signal connected at the source.

**Returns:**

The status code

**See also:**

[UeiDaqGetChannelHandle](#) (p. 778)

**3.2.3.218 UeiDaqAPI int UeiDaqGetCOChannelTick2 (ChannelHandle *channelHandle*, Int32 \* *tick2*)**

Specifies how long the output stays high.

**Parameters:**

*channelHandle* The handle to an existing channel

*tick2* The returned number of ticks of the signal connected at the source.

**Returns:**

The status code

**See also:**

[UeiDaqGetChannelHandle](#) (p. 778)

**3.2.3.219 UeiDaqAPI int UeiDaqGetCOGateMode (ChannelHandle *channelHandle*, tUeiCounterGateMode \* *gateMode*)**

Get the gate mode which determines whether the counter/timer will run continuously once the gate is asserted

**Parameters:**

*channelHandle* The handle to an existing channel

*gateMode* the current gate mode.

**Returns:**

The status code

**See also:**

[UeiDaqSetCOGateMode](#) (p. 911)



**3.2.3.220 UeiDaqAPI int UeiDaqGetCOMinimumGatePulseWidth (ChannelHandle *channelHandle*, double \* *minWidth*)**

Get the minimum pulse width in ms the counter recognizes at its gate. Any pulse whose width is smaller will be ignored.

**Parameters:**

*channelHandle* The handle to an existing channel

*minWidth* the current minimum pulse width

**Returns:**

The status code

**See also:**

UeiDaqSetCOMinimumGatePulseWidth (p. 911)

**3.2.3.221 UeiDaqAPI int UeiDaqGetCOMinimumSourcePulseWidth (ChannelHandle *channelHandle*, double \* *minWidth*)**

Get the minimum pulse width in ms the counter recognizes at its source. Any pulse whose width is smaller will be ignored.

**Parameters:**

*channelHandle* The handle to an existing channel

*minWidth* the current minimum pulse width

**See also:**

UeiDaqSetCOMinimumSourcePulseWidth (p. 912)

**3.2.3.222 UeiDaqAPI int UeiDaqGetCONumberOfPulses (ChannelHandle *channelHandle*, Int32 \* *numberOfPulses*)**

Get the number of pulses to generate (-1 for continuous)

**Parameters:**

*channelHandle* The handle to an existing channel

*numberOfPulses* the current number of pulses.

**Returns:**

The status code

**See also:**

SetNumberOfPulses

**3.2.3.223 UeiDaqAPI int UeiDaqGetCOTimebaseDivider (ChannelHandle *channelHandle*, Int32 \* *divider*)**

Get the divider used to scale the timebase speed.

**Parameters:**

*channelHandle* The handle to an existing channel  
*divider* the current divider.

**Returns:**

The status code

**See also:**

**UeiDaqSetCOTimebaseDivider** (p. 912)

**3.2.3.224 UeiDaqAPI int UeiDaqGetDataStreamAvailableScans (DataStreamHandle *dataStreamHandle*, Int32 \* *availableScans*)**

Get the number of scans ready to be read or written

**Parameters:**

*dataStreamHandle* The handle to an existing data stream  
*availableScans* The returned number of available scans.

**Returns:**

The status code

**See also:**

**UeiDaqGetDataStreamHandle** (p. 787).

**3.2.3.225 UeiDaqAPI int UeiDaqGetDataStreamBurst (DataStreamHandle *dataStreamHandle*, Int32 \* *pBurst*)**

Get the parameter that determines whether the input device should acquire all the requested data in its internal memory before transferring it to the host PC.

**Parameters:**

*dataStreamHandle* The handle to an existing data stream  
*pBurst* the current burst setting value.

**See also:**

**UeiDaqSetDataStreamBurst** (p. 913)

**3.2.3.226 UeiDaqAPI int UeiDaqGetDataStreamCurrentScan (DataStreamHandle *dataStreamHandle*, Int32 \* *currentScan*)**

Get the latest acquired scan position in the acquisition buffer.

**Parameters:**

*dataStreamHandle* The handle to an existing data stream

*currentScan* The returned current scan position.

**Returns:**

The status code

**See also:**

UeiDaqGetDataStreamHandle (p. 787).

**3.2.3.227 UeiDaqAPI int UeiDaqGetDataStreamHandle (SessionHandle *sessionHandle*, DataStreamHandle \* *stream*)**

Get a handle to the stream object associated with the session.

**Parameters:**

*sessionHandle* The handle to an existing session

*stream* A handle to the DataStream object that is used to access data.

**Returns:**

The status code

**3.2.3.228 UeiDaqAPI int UeiDaqGetDataStreamNumberOfFrames (DataStreamHandle *dataStreamHandle*, Int32 \* *numFrames*)**

Get the number of frames. Each frame is accessed independently by the device.

**Parameters:**

*dataStreamHandle* The handle to an existing data stream

*numFrames* The returned number of frames.

**Returns:**

The status code

**See also:**

UeiDaqGetDataStreamHandle (p. 787).

### 3.2.3.229 UeiDaqAPI int UeiDaqGetDataStreamNumberOfScans (DataStreamHandle *dataStreamHandle*, Int32 \* *numScans*)

Get the number of scans to read at a time

**Parameters:**

*dataStreamHandle* The handle to an existing data stream  
*numScans* The returned number of scans.

**Returns:**

The status code

**See also:**

UeiDaqGetDataStreamHandle (p. 787)

### 3.2.3.230 UeiDaqAPI int UeiDaqGetDataStreamOverUnderRun (DataStreamHandle *dataStreamHandle*, Int32 \* *overunderrun*)

For an input session, Determines whether the device overwrite acquired data if it was not read fast enough. For an output session, Determines whether the device regenerate previously generated data if it didn't receive new data fast enough.

**Parameters:**

*dataStreamHandle* The handle to an existing data stream  
*overunderrun* The returned overrun/underrun setting.

**Returns:**

The status code

**See also:**

UeiDaqGetDataStreamHandle (p. 787).

### 3.2.3.231 UeiDaqAPI int UeiDaqGetDataStreamRegenerate (DataStreamHandle *dataStreamHandle*, Int32 \* *regenerate*)

Get the parameter that determines whether the output device continuously regenerate the first buffer it received.

**Parameters:**

*dataStreamHandle* The handle to an existing data stream  
*regenerate* The regenerate setting.

**Returns:**

The status code

**See also:**

UeiDaqGetDataStreamHandle (p. 787).

**3.2.3.232 UeiDaqAPI int UeiDaqGetDataStreamRelativeTo (DataStreamHandle  
dataStreamHandle, tUeiDataStreamRelativeTo \* relativeTo)**

Get the position used as a reference in the framework's internal buffer

**Parameters:**

*dataStreamHandle* The handle to an existing data stream

*relativeTo* The returned reference.

**Returns:**

The status code

**See also:**

UeiDaqGetDataStreamHandle (p. 787).

**3.2.3.233 UeiDaqAPI int UeiDaqGetDataStreamSampleSize (DataStreamHandle  
dataStreamHandle, Int32 \* sampleSize)**

Get the size of a raw sample in bytes.

**Parameters:**

*dataStreamHandle* The handle to an existing data stream

*sampleSize* The returned sample size.

**Returns:**

The status code

**See also:**

UeiDaqGetDataStreamHandle (p. 787).

**3.2.3.234 UeiDaqAPI int UeiDaqGetDataStreamScanSize (DataStreamHandle  
dataStreamHandle, Int32 \* scanSize)**

Get the size of a scan, usually equal to the number of channels in the session's channel list.

**Parameters:**

*dataStreamHandle* The handle to an existing data stream

*scanSize* The returned number of scans.

**Returns:**

The status code

**See also:**

UeiDaqGetDataStreamHandle (p. 787).

**3.2.3.235 UeiDaqAPI int UeiDaqGetDataStreamTotalScans (DataStreamHandle *dataStreamHandle*, Int32 \* *totalScans*)**

Get the total number of scans read or written since the session started.

**Parameters:**

*dataStreamHandle* The handle to an existing data stream  
*totalScans* The returned number of total scans.

**Returns:**

The status code

**See also:**

**UeiDaqGetDataStreamHandle** (p. 787).

**3.2.3.236 UeiDaqAPI int UeiDaqGetDeviceAIDataSize (DeviceHandle *deviceHandle*, Int32 \* *dataSize*)**

Get the number of bytes needed to store each Analog input sample

**Parameters:**

*deviceHandle* The handle to an existing device  
*dataSize* The number of bytes per sample

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.237 UeiDaqAPI int UeiDaqGetDeviceAIResolution (DeviceHandle *deviceHandle*, Int32 \* *resolution*)**

Get the resolution of the Analog Input subsystem

**Parameters:**

*deviceHandle* The handle to an existing device  
*resolution* The returned Analog Input resolution

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.238 UeiDaqAPI int UeiDaqGetDeviceAISimultaneous (DeviceHandle *deviceHandle*, Int32 \* *simultaneous*)**

Check if the device can do simultaneous analog input sampling

**Parameters:**

*deviceHandle* The handle to an existing device

*simultaneous* Set to 1 if the device supports simultaneous analog input

**Returns:**

The status code

**See also:**

UeiDaqGetDeviceHandle (p. 795)

**3.2.3.239 UeiDaqAPI int UeiDaqGetDeviceAODataSize (DeviceHandle *deviceHandle*, Int32 \* *dataSize*)**

Get the number of bytes needed to store each Analog output sample

**Parameters:**

*deviceHandle* The handle to an existing device

*dataSize* The number of bytes per sample

**Returns:**

The status code

**See also:**

UeiDaqGetDeviceHandle (p. 795)

**3.2.3.240 UeiDaqAPI int UeiDaqGetDeviceAOResolution (DeviceHandle *deviceHandle*, Int32 \* *resolution*)**

Get the resolution of the Analog Output subsystem

**Parameters:**

*deviceHandle* The handle to an existing device

*resolution* The returned Analog Output resolution

**Returns:**

The status code

**See also:**

UeiDaqGetDeviceHandle (p. 795)

**3.2.3.241 UeiDaqAPI int UeiDaqGetDeviceAOSimultaneous (DeviceHandle *deviceHandle*, Int32 \* *simultaneous*)**

Check if the device can do simultaneous analog output update

**Parameters:**

*deviceHandle* The handle to an existing device

*simultaneous* Set to 1 if the device supports simultaneous analog output

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.242 UeiDaqAPI int UeiDaqGetDeviceBidirectionalDigitalPorts (DeviceHandle *deviceHandle*, Int32 \* *isBidirectional*)**

Check if the device digital ports are bidirectional

**Parameters:**

*deviceHandle* The handle to an existing device

*isBidirectional* set to 1 if the device's digital ports are bidirectional

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.243 UeiDaqAPI int UeiDaqGetDeviceCanRegenerate (DeviceHandle *deviceHandle*, Int32 \* *canRegenerate*)**

Check if the device supports output regeneration

**Parameters:**

*deviceHandle* The handle to an existing device

*canRegenerate* set to 1 if the device can regenerate on its analog outputs

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)



**3.2.3.244 UeiDaqAPI int UeiDaqGetDeviceCIDataSize (DeviceHandle *deviceHandle*, Int32 \* *dataSize*)**

Get the number of bytes needed to store each counter input sample

**Parameters:**

*deviceHandle* The handle to an existing device

*dataSize* The number of bytes per sample

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.245 UeiDaqAPI int UeiDaqGetDeviceCIResolution (DeviceHandle *deviceHandle*, Int32 \* *resolution*)**

Get the resolution of the Counter/Timer Input subsystem

**Parameters:**

*deviceHandle* The handle to an existing device

*resolution* The returned Counter Input resolution

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.246 UeiDaqAPI int UeiDaqGetDeviceCODataSize (DeviceHandle *deviceHandle*, Int32 \* *dataSize*)**

Get the number of bytes needed to store each counter output sample

**Parameters:**

*deviceHandle* The handle to an existing device

*dataSize* The number of bytes per sample

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.247 UeiDaqAPI int UeiDaqGetDeviceCoresolution (DeviceHandle *deviceHandle*, Int32 \* *resolution*)**

Get the resolution of the Counter/Timer Output subsystem

**Parameters:**

*deviceHandle* The handle to an existing device  
*resolution* The returned Timer Output resolution

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.248 UeiDaqAPI int UeiDaqGetDeviceDIDataSize (DeviceHandle *deviceHandle*, Int32 \* *dataSize*)**

Get the number of bytes needed to store each Digital input sample

**Parameters:**

*deviceHandle* The handle to an existing device  
*dataSize* The number of bytes per sample

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.249 UeiDaqAPI int UeiDaqGetDeviceDIResolution (DeviceHandle *deviceHandle*, Int32 \* *resolution*)**

Get the resolution of the Digital Input subsystem

**Parameters:**

*deviceHandle* The handle to an existing device  
*resolution* The returned Digital Input resolution

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.250 UeiDaqAPI int UeiDaqGetDeviceDODataSize (DeviceHandle *deviceHandle*, Int32 \* *dataSize*)**

Get the number of bytes needed to store each Digital output sample

**Parameters:**

*deviceHandle* The handle to an existing device

*dataSize* The number of bytes per sample

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.251 UeiDaqAPI int UeiDaqGetDeviceDOResolution (DeviceHandle *deviceHandle*, Int32 \* *resolution*)**

Get the resolution of the Digital Output subsystem

**Parameters:**

*deviceHandle* The handle to an existing device

*resolution* The returned Digital Output resolution

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.252 UeiDaqAPI int UeiDaqGetDeviceHandle (SessionHandle *sessionHandle*, DeviceHandle \* *device*)**

Get a handle to the device object associated with the session.

**Parameters:**

*sessionHandle* The handle to an existing session

*device* A handle to the Device object that can be later used to retrieve information about the device associated to the session.

**Returns:**

The status code

### 3.2.3.253 UeiDaqAPI int UeiDaqGetDeviceHardwareInformation (DeviceHandle *deviceHandle*, char \* *info*, int \* *infoLength*)

Get a string containing low-level information about the device

#### Parameters:

*deviceHandle* The handle to an existing device  
*info* the hardware information string  
*infoLength* The length of the info string, on function return contains the number of characters copied. If info is NULL, infoLength contains the required length for info

#### Returns:

The status code

#### See also:

UeiDaqGetDeviceHandle (p. 795)

### 3.2.3.254 UeiDaqAPI int UeiDaqGetDeviceHighRanges (DeviceHandle *deviceHandle*, tUeiSessionType *type*, int *subsystem*, Int32 \* *numValues*, double \* *highValues*)

Get the high values for specified AI subsystem

#### Parameters:

*deviceHandle* The handle to an existing device  
*type* The session type  
*subsystem* The index of the subsystem (for devices with multiple sub-systems)  
*numValues* The values array capacity as input, actual number of values copied as output  
*highValues* Array containing the high range values

#### Returns:

The status code

#### See also:

UeiDaqGetDeviceHandle (p. 795)

### 3.2.3.255 UeiDaqAPI int UeiDaqGetDeviceIndex (DeviceHandle *deviceHandle*, Int32 \* *index*)

Get the index of this device in the device class

#### Parameters:

*deviceHandle* The handle to an existing device  
*index* The returned device index

#### Returns:

The status code

#### See also:

UeiDaqGetDeviceHandle (p. 795)

**3.2.3.256 UeiDaqAPI int UeiDaqGetDeviceInputFIFOSize (DeviceHandle *deviceHandle*, Int32 \* *inputFIFOSize*)**

Get the size of the input FIFO in number of samples

**Parameters:**

*deviceHandle* The handle to an existing device

*inputFIFOSize* the number of samples that can be stored in the input FIFO

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.257 UeiDaqAPI int UeiDaqGetDeviceLowRanges (DeviceHandle *deviceHandle*, tUeiSessionType *type*, int *subsystem*, Int32 \* *numValues*, double \* *lowValues*)**

Get the low values for specifed AI subsystem

**Parameters:**

*deviceHandle* The handle to an existing device

*type* The session type

*subsystem* The index of the subsystem (for devices with multiple sub-systems)

*numValues* The values array capacity as input, actual number of values copied as output

*lowValues* Array containing the low range values

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.258 UeiDaqAPI int UeiDaqGetDeviceMaxAIRate (DeviceHandle *deviceHandle*, Int32 \* *maxRate*)**

Get the maximum rate of the Analog Input subsystem

**Parameters:**

*deviceHandle* The handle to an existing device

*maxRate* The returned maximum Analog Input rate

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.259 UeiDaqAPI int UeiDaqGetDeviceMaxAORate (DeviceHandle *deviceHandle*, Int32 \* *maxRate*)**

Get the maximum rate of the Analog Output subsystem

**Parameters:**

*deviceHandle* The handle to an existing device

*maxRate* The returned maximum Analog Output rate

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.260 UeiDaqAPI int UeiDaqGetDeviceMaxCIRate (DeviceHandle *deviceHandle*, Int32 \* *maxRate*)**

Get the maximum rate of the Counter Input subsystem

**Parameters:**

*deviceHandle* The handle to an existing device

*maxRate* The returned maximum Counter Input rate

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.261 UeiDaqAPI int UeiDaqGetDeviceMaxCORate (DeviceHandle *deviceHandle*, Int32 \* *maxRate*)**

Get the maximum rate of the Counter Output subsystem

**Parameters:**

*deviceHandle* The handle to an existing device

*maxRate* The returned maximum Counter Output rate

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.262 UeiDaqAPI int UeiDaqGetDeviceMaxDIRate (DeviceHandle *deviceHandle*, Int32 \* *maxRate*)**

Get the maximum rate of the Digital Input subsystem

**Parameters:**

*deviceHandle* The handle to an existing device

*maxRate* The returned maximum Digital Input rate

**Returns:**

The status code

**See also:**

[UeiDaqGetDeviceHandle](#) (p. 795)

**3.2.3.263 UeiDaqAPI int UeiDaqGetDeviceMaxDORate (DeviceHandle *deviceHandle*, Int32 \* *maxRate*)**

Get the maximum rate of the Digital Output subsystem

**Parameters:**

*deviceHandle* The handle to an existing device

*maxRate* The returned maximum Digital Output rate

**Returns:**

The status code

**See also:**

[UeiDaqGetDeviceHandle](#) (p. 795)

**3.2.3.264 UeiDaqAPI int UeiDaqGetDeviceName (DeviceHandle *deviceHandle*, char \* *deviceName*, int \* *deviceNameLength*)**

Get the name from the device database

**Parameters:**

*deviceHandle* The handle to an existing device

*deviceName* A string to contain the returned device name.

*deviceNameLength* The length of the string, on function return contains the number of characters copied. If *deviceName* is NULL, *deviceNameLength* contains the required length for *deviceName*

**Returns:**

The status code

**See also:**

[UeiDaqGetDeviceHandle](#) (p. 795)

**3.2.3.265 UeiDaqAPI int UeiDaqGetDeviceNumberOfAIDifferentialChannels  
(DeviceHandle *deviceHandle*, Int32 \* *numChannels*)**

Get the number of Analog Input differential channels

**Parameters:**

*deviceHandle* The handle to an existing device

*numChannels* The returned number of Analog Input differential channels

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.266 UeiDaqAPI int UeiDaqGetDeviceNumberOfAISingleEndedChannels  
(DeviceHandle *deviceHandle*, Int32 \* *numChannels*)**

Get the number of Analog Input single-ended channels

**Parameters:**

*deviceHandle* The handle to an existing device

*numChannels* The returned number of Analog Input single-ended channels

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.267 UeiDaqAPI int UeiDaqGetDeviceNumberOfAOChannels (DeviceHandle  
*deviceHandle*, Int32 \* *numChannels*)**

Get the number of Analog Output channels

**Parameters:**

*deviceHandle* The handle to an existing device

*numChannels* The returned number of Analog Outout channels

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)



**3.2.3.268 UeiDaqAPI int UeiDaqGetDeviceNumberOfARINCInputPorts (DeviceHandle deviceHandle, Int32 \* numARINCInputPorts)**

Get the number of ARINC-429 input ports

**Parameters:**

*deviceHandle* The handle to an existing device

*numARINCInputPorts* The returned number of ARINC-429 input ports

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.269 UeiDaqAPI int UeiDaqGetDeviceNumberOfARINCOOutputPorts (DeviceHandle deviceHandle, Int32 \* numARINCOOutputPorts)**

Get the number of ARINC-429 output ports

**Parameters:**

*deviceHandle* The handle to an existing device

*numARINCOOutputPorts* The returned number of ARINC-429 output ports

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.270 UeiDaqAPI int UeiDaqGetDeviceNumberOfCANPorts (DeviceHandle deviceHandle, Int32 \* numCANPorts)**

Get the number of CAN ports

**Parameters:**

*deviceHandle* The handle to an existing device

*numCANPorts* The returned number of CAN ports

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.271 UeiDaqAPI int UeiDaqGetDeviceNumberOfCIChannels (DeviceHandle  
*deviceHandle*, Int32 \* *numChannels*)**

Get the number of Counter Input channels

**Parameters:**

*deviceHandle* The handle to an existing device

*numChannels* The returned number of Counter Input channels

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.272 UeiDaqAPI int UeiDaqGetDeviceNumberOfCOChannels (DeviceHandle  
*deviceHandle*, Int32 \* *numChannels*)**

Get the number of Counter Output channels

**Parameters:**

*deviceHandle* The handle to an existing device

*numChannels* The returned number of Counter Output channels

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.273 UeiDaqAPI int UeiDaqGetDeviceNumberOfDIChannels (DeviceHandle  
*deviceHandle*, Int32 \* *numChannels*)**

Get the number of Digital Input channels

**Parameters:**

*deviceHandle* The handle to an existing device

*numChannels* The returned number of Digital Input channels

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.274 UeiDaqAPI int UeiDaqGetDeviceNumberOfDOChannels (DeviceHandle deviceHandle, Int32 \* numChannels)**

Get the number of Digital Output channels

**Parameters:**

*deviceHandle* The handle to an existing device

*numChannels* The returned number of Digital Output channels

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.275 UeiDaqAPI int UeiDaqGetDeviceNumberOfSerialPorts (DeviceHandle deviceHandle, Int32 \* numSerialPorts)**

Get the number of serial ports

**Parameters:**

*deviceHandle* The handle to an existing device

*numSerialPorts* The returned number of serial ports

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.276 UeiDaqAPI int UeiDaqGetDeviceNumberOfSynchronousSerialPorts (DeviceHandle deviceHandle, Int32 \* numSynchronousSerialPorts)**

Get the number of synchronous serial ports

**Parameters:**

*deviceHandle* The handle to an existing device

*numSynchronousSerialPorts* The returned number of serial ports

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.277 UeiDaqAPI int UeiDaqGetDeviceOutputFIFOSize (DeviceHandle *deviceHandle*, Int32 \* *outputFIFOSize*)**

Get the size of the output FIFO in number of samples

**Parameters:**

*deviceHandle* The handle to an existing device

*outputFIFOSize* the number of samples that can be stored in the output FIFO

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.278 UeiDaqAPI int UeiDaqGetDeviceSerialNumber (DeviceHandle *deviceHandle*, char \* *serialNumber*, int \* *serialNumberLength*)**

Get the serial number from the device EEPROM

**Parameters:**

*deviceHandle* The handle to an existing device

*serialNumber* A string to contain the returned device serial number.

*serialNumberLength* The length of the string, on function return contains the number of characters copied. If *serialNumber* is NULL, *serialNumberLength* contains the required length for *serialNumber*

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.279 UeiDaqAPI int UeiDaqGetDeviceStatus (DeviceHandle *deviceHandle*, char \* *status*, int \* *statusLength*)**

Get a string containing low-level information about the device status

**Parameters:**

*deviceHandle* The handle to an existing device

*status* the hardware information string

*statusLength* The length of the info string, on function return contains the number of characters copied. If *info* is NULL, *infoLength* contains the required length for *info*

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.280 UeiDaqAPI int UeiDaqGetDeviceSupportsDigitalFiltering (DeviceHandle deviceHandle, Int32 \* digitalFiltering)**

Check if the device supports digital filtering on its Counter/timer inputs

**Parameters:**

*deviceHandle* The handle to an existing device

*digitalFiltering* set to 1 if the device has digital FIR filters

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.281 UeiDaqAPI int UeiDaqGetDeviceTimeout (DeviceHandle deviceHandle, Int32 \* pTimeout)**

Get the maximum amount of time (in ms) for a low-level access request to complete.

**Parameters:**

*deviceHandle* The handle to an existing device

*pTimeout* the timeout

**Returns:**

The status code

**See also:**

**UeiDaqSetDeviceTimeout** (p. 915), **UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.282 UeiDaqAPI int UeiDaqGetDIChannelEdgeMask (ChannelHandle channelHandle, uInt32 \* mask)**

Get the mask used to select which digital line will be used to sense edges. When bit x is set to 1, line x is used.

**Parameters:**

*channelHandle* The handle to an existing channel

*mask* The returned edge detection mask.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.283 UeiDaqAPI int UeiDaqGetDIIndustrialHighThreshold (ChannelHandle channelHandle, int line, double \* pHighThreshold)**

The high input threshold is used in combination with the low input threshold to define an hysteresis window. The input line state will change only when the input signal crosses both threshold.

**Parameters:**

*channelHandle* The handle to an existing industrial DI channel

*line* The input line to query or configure within the port

*pHighThreshold* the current high threshold

**Returns:**

The status code.

**See also:**

**UeiDaqSetDIIndustrialHighThreshold** (p. 916)

**3.2.3.284 UeiDaqAPI int UeiDaqGetDIIndustrialInputGain (ChannelHandle channelHandle, int line, int \* pInputGain)**

Some DI devices use an ADC to measure the input line state. This setting provides a way to select the input gain for the ADC. The input gain value is an index in the gain list starting with 0

**Parameters:**

*channelHandle* The handle to an existing industrial DI channel

*line* The input line to query

*pInputGain* the line's input gain

**Returns:**

The status code.

**3.2.3.285 UeiDaqAPI int UeiDaqGetDIIndustrialLowThreshold (ChannelHandle *channelHandle*, int *line*, double \* *pLowThreshold*)**

The low input threshold is used in combination with the high input threshold to define an hysteresis window. The input line state will change only when the input signal crosses both threshold.

**Parameters:**

*channelHandle* The handle to an existing industrial DI channel

*line* The input line to query or configure within the port

*pLowThreshold* the current low threshold

**Returns:**

The status code.

**See also:**

**UeiDaqSetDIIndustrialLowThreshold** (p. 917)

**3.2.3.286 UeiDaqAPI int UeiDaqGetDIIndustrialMinimumPulseWidth (ChannelHandle *channelHandle*, int *line*, double \* *pMinWidth*)**

The digital input filter is used to block digital noise from switching the input line state. It filters glitches or spikes based on their width.

**Parameters:**

*channelHandle* The handle to an existing DO protected channel

*line* The input line to query or configure within the port

*pMinWidth* the current minimum pulse width in ms

**Returns:**

The status code.

**See also:**

**UeiDaqSetDIIndustrialMinimumPulseWidth** (p. 917)

**3.2.3.287 UeiDaqAPI int UeiDaqGetDIIndustrialMux (ChannelHandle *channelHandle*, int *line*, tUeiDigitalInputMux \* *pMux*)**

Select how voltage supply is connected to each input line. Disconnected: Set the mux to tri-state mode to disconnect voltage supply from input line Diag mode: Set mux to Diagnostic mode to connect internal voltage source to each input line in order to test that it is functional Pull-up mode: Setting mux to pull-up mode connects a pull-up resistor between the internal voltage source and the input line to monitor switches or contacts without external circuitry.

**Parameters:**

*channelHandle* The handle to an existing industrial DI channel

*line* The input line to query  
*pMux* the current mux state

**Returns:**

The status code.

**3.2.3.288 UeiDaqAPI int UeiDaqGetDIIndustrialMuxDelay (ChannelHandle channelHandle, int line, int \* pMuxDelayUs)**

Some DI devices use an ADC to measure the input line state. This setting provides a way to set the delay for the multiplexer in front of the ADC

**Parameters:**

*channelHandle* The handle to an existing industrial DI channel  
*line* The input line to query  
*pMuxDelayUs* the mux delay in us

**Returns:**

The status code.

**3.2.3.289 UeiDaqAPI double UeiDaqGetDIIndustrialVoltageSupply (ChannelHandle channelHandle, int line, double \* pVoltage)**

Get the voltage supplied to selected line. Test mode: Guardian feature that connects an internal voltage source to each input line in order to test that it is functional Pull-up mode: connect a pull-up resistor between the internal voltage source and the input line to monitor switch or contacts without external circuitry.

**Parameters:**

*channelHandle* The handle to an existing industrial DI channel  
*line* The input line to query  
*pVoltage* the test voltage

**Returns:**

The status code.

**3.2.3.290 UeiDaqAPI int UeiDaqGetDMMFIRCutoff (ChannelHandle channelHandle, tUeiDMMFIRCutoff \* frequency)**

Get the FIR cutoff frequency

**Parameters:**

*channelHandle* The handle to a DMM channel  
*frequency* The current cutoff frequency setting

**Returns:**

The status code



**3.2.3.291 UeiDaqAPI int UeiDaqGetDOChannelDefaultValue (ChannelHandle channelHandle, uInt32 \* pDefaultValue)**

Get the default value.

**Parameters:**

*channelHandle* The handle to an existing channel  
*pDefaultValue* the default value.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.292 UeiDaqAPI int UeiDaqGetDOProtectedAutoRetry (ChannelHandle channelHandle, int \* pAutoRetry)**

The auto retry setting specifies whether the device should attempt to close the circuit after it was opened because of an over or under current condition. If it is set to true the device will try to close the circuit at a rate set by the autoRetryRate setting.

**Parameters:**

*channelHandle* The handle to an existing DO protected channel  
*pAutoRetry* true if autoRetry is on, false otherwise.

**Returns:**

The status code.

**See also:**

**UeiDaqSetDOProtectedAutoRetry** (p. 919)

**3.2.3.293 UeiDaqAPI int UeiDaqGetDOProtectedAutoRetryRate (ChannelHandle channelHandle, double \* pAutoRetryRate)**

Specifies how often the device will attempt to close a circuit that was opened because of an over or under current condition.

**Parameters:**

*channelHandle* The handle to an existing DO protected channel  
*pAutoRetryRate* The number of retries per second.

**Returns:**

The status code.

**See also:**

**UeiDaqSetDOProtectedAutoRetryRate** (p. 920)

### 3.2.3.294 UeiDaqAPI int UeiDaqGetDOProtectedCurrentMeasurementRate (ChannelHandle *channelHandle*, double \* *pMeasurementRate*)

Get the rate at which the current is measured. This rate determines how fast the device react when an under or over current condition occurs.

#### Parameters:

*channelHandle* The handle to an existing DO protected channel

*pMeasurementRate* The current measurement rate.

#### Returns:

The status code.

#### See also:

UeiDaqGetDOProtectedCurrentMeasurementRate (p. 810)

### 3.2.3.295 UeiDaqAPI int UeiDaqGetDOProtectedOverCurrentLimit (ChannelHandle *channelHandle*, int *line*, double \* *pOverCurrent*)

Get the maximum amount of current allowed in Amps. If more than the maximum current flows through the digital output line, the circuit will open.

#### Parameters:

*channelHandle* The handle to an existing DO protected channel

*line* The output line to configure within the port

*pOverCurrent* The over current limit.

#### Returns:

The status code.

#### See also:

UeiDaqSetDOProtectedUnderCurrentLimit (p. 922) UeiDaqGetDOProtectedUnderCurrentLimit (p. 812) UeiDaqSetDOProtectedOverCurrentLimit (p. 920)

### 3.2.3.296 UeiDaqAPI int UeiDaqGetDOProtectedOverUnderCount (ChannelHandle *channelHandle*, uInt32 \* *pOverUnderCount*)

Specifies number of consecutive over/under limit diagnostic readings that must occur in order to trip breaker.

#### Parameters:

*channelHandle* The handle to an existing channel

*pOverUnderCount* The maximum number of over/under readings.

#### Returns:

The status code

**3.2.3.297 UeiDaqAPI int UeiDaqGetDOProtectedPWMDutyCycle (ChannelHandle channelHandle, int line, double \* pDutyCycle)**

Specifies the continuous pulse train duty cycle

**Parameters:**

*channelHandle* The handle to an existing DO protected channel  
*line* The output line to configure within the port  
*pDutyCycle* The current pulse train period.

**Returns:**

The status code.

**See also:**

UeiDaqSetDOProtectedPWMDutyCycle (p. 921)

**3.2.3.298 UeiDaqAPI int UeiDaqGetDOProtectedPWMLength (ChannelHandle channelHandle, int line, uInt32 \* pLengthus)**

Specifies soft start/stop pulse train length in micro-seconds

**Parameters:**

*channelHandle* The handle to an existing DO protected channel  
*line* The output line to configure within the port  
*pLengthus* The current pulse train length.

**Returns:**

The status code.

**See also:**

UeiDaqSetDOProtectedPWMLength (p. 921)

**3.2.3.299 UeiDaqAPI int UeiDaqGetDOProtectedPWMMode (ChannelHandle channelHandle, int line, tUeiDOPWMMode \* pMode)**

Specifies the PWM mode for DO channels that support the capability With PWM mode you can replace the rising and falling edges with a pulse train to allow for soft start and/or stop

**Parameters:**

*channelHandle* The handle to an existing DO protected channel  
*line* The output line to configure within the port  
*pMode* The current PWM mode.

**Returns:**

The status code.

**See also:**

UeiDaqSetDOProtectedPWMMode (p. 922)

**3.2.3.300 UeiDaqAPI int UeiDaqGetDOProtectedPWMPeriod (ChannelHandle  
*channelHandle*, int *line*, uInt32 \* *pPeriodus*)**

Specifies soft start/stop or continuous pulse train period in micro-seconds

**Parameters:**

*channelHandle* The handle to an existing DO protected channel  
*line* The output line to configure within the port  
*pPeriodus* The current pulse train period.

**Returns:**

The status code.

**See also:**

**UeiDaqSetDOProtectedPWMPeriod** (p. 922)

**3.2.3.301 UeiDaqAPI int UeiDaqGetDOProtectedUnderCurrentLimit (ChannelHandle  
*channelHandle*, int *line*, double \* *pUnderCurrent*)**

Get the minimum amount of current allowed in Amps. If less than the minimum current flows through the digital output line, the circuit will open.

**Parameters:**

*channelHandle* The handle to an existing DO protected channel  
*line* The output line to configure within the port  
*pUnderCurrent* The under current limit.

**Returns:**

The status code.

**See also:**

**UeiDaqSetDOProtectedUnderCurrentLimit** (p. 922) **UeiDaqGetDOProtectedOver-  
CurrentLimit** (p. 810) **UeiDaqSetDOProtectedOverCurrentLimit** (p. 920)

**3.2.3.302 UeiDaqAPI int UeiDaqGetFrameworkInstallationDirectory (char \* *installDir*, int  
*installDirSize*)**

Get the framework installation directory

**Parameters:**

*installDir* The string that will contain the installation directory once the function returns  
*installDirSize* The size of the string

**Returns:**

The status code.

**3.2.3.303 UeiDaqAPI int UeiDaqGetFrameworkVersion (char \* *version*, int *versionSize*)**

Get the the four parts version string. "major.minor.extra.build"

**Parameters:**

*version* The string that will contain the version once the function returns

*versionSize* The size of the version string

**Returns:**

The status code.

**3.2.3.304 UeiDaqAPI int UeiDaqGetI2CCustomSpeed (ChannelHandle *channelHandle*, float \* *bitRate*)**

Get the I2C bus custom bit rate

**Parameters:**

*channelHandle* The handle to an I2C slave or master port

*bitRate* The current I2C bus custom bit rate

**Returns:**

The status code

**3.2.3.305 UeiDaqAPI int UeiDaqGetI2CMasterByteToByteDelay (ChannelHandle *channelHandle*, uInt16 \* *delayUs*)**

Get the delay in microseconds that the master will delay between sending bytes

**Parameters:**

*channelHandle* The handle to an I2C master port

*delayUs* the current delay in microseconds

**Returns:**

The status code

**3.2.3.306 UeiDaqAPI int UeiDaqGetI2CMasterLoopbackMode (ChannelHandle *channelHandle*, tUeiI2CLoopback \* *mode*)**

Get the I2C loopback setting

**Parameters:**

*channelHandle* The handle to an I2C master port

*mode* The current I2C loopback mode

**Returns:**

The status code

**3.2.3.307 UeiDaqAPI int UeiDaqGetI2CMasterMaxClockStretchingDelay (ChannelHandle *channelHandle*, uInt16 \* *delayUs*)**

Get the time in microseconds that the master will allow a slave to delay the clock

**Parameters:**

*channelHandle* The handle to an I2C master port  
*delayUs* current the time in microseconds

**Returns:**

The status code

**3.2.3.308 UeiDaqAPI int UeiDaqGetI2CSlaveAddress (ChannelHandle *channelHandle*, int \* *address*)**

Get the I2C slave address

**Parameters:**

*channelHandle* The handle to an I2C slave port  
*address* The current I2C slave address

**Returns:**

The status code

**3.2.3.309 UeiDaqAPI int UeiDaqGetI2CSlaveAddressWidth (ChannelHandle *channelHandle*, tUeiI2CSlaveAddressWidth \* *width*)**

Get the I2C slave address width

**Parameters:**

*channelHandle* The handle to an I2C slave port  
*width* The current I2C slave address width

**Returns:**

The status code

**3.2.3.310 UeiDaqAPI int UeiDaqGetI2CSlaveClockStretchingDelay (ChannelHandle *channelHandle*, uInt16 \* *clocks*)**

Get the delay in 15ns clock increments that the slave will delay an ACK. The clock stretching delay must also be individually enabled for address, transmit, and receive cycles. Max clock stretching delay is ~62ms.

**Parameters:**

*channelHandle* The handle to an I2C master port

*clocks* the delay in clocks

**Returns:**

The status code

**3.2.3.311 UeiDaqAPI int UeiDaqGetI2CSlaveMaxWordsPerAck (ChannelHandle *channelHandle*, int \* *maxWords*)**

Get maximum number of words slave will receive per transmission

**Parameters:**

*channelHandle* The handle to an I2C master port

*maxWords* the maximum number of words slave will receive per transmission

**Returns:**

The status code

**3.2.3.312 UeiDaqAPI int UeiDaqGetI2CSlaveRegisterData (ChannelHandle *channelHandle*, int *byteIndex*, uInt8 \* *data*)**

Get data transmitted when in Register mode or padding data when in FIFO mode.

**Parameters:**

*channelHandle* The handle to an I2C slave port

*byteIndex* Index of the byte to get, 0-3

*data* The current byte data

**Returns:**

The status code

**3.2.3.313 UeiDaqAPI int UeiDaqGetI2CSlaveRegisterDataSize (ChannelHandle *channelHandle*, int \* *size*)**

Get the number of bytes used in slave data when in Register data mode.

**Parameters:**

*channelHandle* The handle to an I2C master port

*size* the number of bytes used in slave data when in Register data mode

**Returns:**

The status code

**3.2.3.314 UeiDaqAPI int UeiDaqGetI2CSlaveTransmitDataMode (ChannelHandle *channelHandle*, tUeiI2CSlaveDataMode \* *dataMode*)**

Get slave transmit data mode

**Parameters:**

*channelHandle* The handle to an I2C slave port  
*dataMode* the slave transmit data mode

**Returns:**

The status code

**3.2.3.315 UeiDaqAPI int UeiDaqGetI2CSpeed (ChannelHandle *channelHandle*, tUeiI2CPortSpeed \* *bitRate*)**

Get the I2C bus bit rate

**Parameters:**

*channelHandle* The handle to an I2C slave or master port  
*bitRate* The current I2C bus bit rate

**Returns:**

The status code

**3.2.3.316 UeiDaqAPI int UeiDaqGetI2CTTLLevel (ChannelHandle *channelHandle*, tUeiI2CTTLLevel \* *tTlLevel*)**

Get the I2C bus TTL level

**Parameters:**

*channelHandle* The handle to an I2C slave or master port  
*tTlLevel* The current I2C bus TTL level

**Returns:**

The status code

**3.2.3.317 UeiDaqAPI int UeiDaqGetIRIGInputTimeCodeFormat (ChannelHandle *channelHandle*, tUeiIRIGTimeCodeFormat \* *format*)**

Get the time code format used by the signal connected to the device.

**Parameters:**

*channelHandle* The handle to an existing IRIG channel  
*format* the time code format.



**Returns:**

The status code

**See also:**

UeiDaqSetIRIGTimeCodeFormat

**3.2.3.318 UeiDaqAPI int UeiDaqGetIRIGInputTimeDecoderInput (ChannelHandle channelHandle, tUeiIRIGDecoderInputType \* input)**

Get the type of time code connected to the device.

**Parameters:**

*channelHandle* The handle to an existing IRIG channel

*input* the time decoder input type.

**Returns:**

The status code

**See also:**

UeiDaqSetIRIGTimeDecoderInput

**3.2.3.319 UeiDaqAPI int UeiDaqGetIRIGTimeKeeper1PPSSource (ChannelHandle channelHandle, tUeiIRIGTimeKeeper1PPSSource \* source)**

For proper functioning, the timekeeper requires a 1PPS signal. which can be delivered from multiple sources: internal, external, GPS... This method gets the current time keeper 1PPS source

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel

*source* the 1PPS source.

**Returns:**

The status code

**See also:**

UeiDaqSetIRIG1PPSSource

**3.2.3.320 UeiDaqAPI int UeiDaqGetLVDTExcitationFrequency (ChannelHandle channelHandle, double \* pFex)**

Get the excitation frequency configured for the channel.

**Parameters:**

*channelHandle* The handle to an existing LVDT channel

*pFex* The excitation frequency

**Returns:**

The status code.

**See also:**

**UeiDaqSetLVDTExcitationFrequency** (p. 927)

**3.2.3.321 UeiDaqAPI int UeiDaqGetLVDTExcitationVoltage (ChannelHandle *channelHandle*, double \* *pVex*)**

Get the excitation RMS voltage configured for the channel.

**Parameters:**

*channelHandle* The handle to an existing LVDT channel

*pVex* The excitation voltage

**Returns:**

The status code.

**See also:**

**UeiDaqSetLVDTExcitationVoltage** (p. 928)

**3.2.3.322 UeiDaqAPI int UeiDaqGetLVDTSensorSensitivity (ChannelHandle *channelHandle*, double \* *pSensitivity*)**

Get the sensor sensitivity, it usually is in mVolts/V/mm Independently of the unit, the voltage read will be converted to mV and divided by the excitation voltage and the sensitivity

**Parameters:**

*channelHandle* The handle to an existing LVDT channel

*pSensitivity* The current sensitivity

**Returns:**

The status code.

**See also:**

**UeiDaqSetLVDTSensorSensitivity** (p. 928)

**3.2.3.323 UeiDaqAPI int UeiDaqGetLVDTWiringScheme (ChannelHandle *channelHandle*, tUeiLVDTWiringScheme \* *pWiring*)**

Get the current wiring scheme used for this channel.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel  
*pWiring* The current wiring scheme.

**Returns:**

The status code.

**See also:**

**UeiDaqSetLVDTWiringScheme** (p. 928)

**3.2.3.324 UeiDaqAPI int UeiDaqGetMIL1553Coupling (ChannelHandle *channelHandle*, tUeiMIL1553PortCoupling \* *pCoupling*)**

Get the coupling used to to connect the port to the bus

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel  
*pCoupling* The 1553 port coupling.

**Returns:**

The status code.

**See also:**

**UeiDaqSetMIL1553Coupling** (p. 929)

**3.2.3.325 UeiDaqAPI int UeiDaqGetMIL1553FilterEntry (ChannelHandle *channelHandle*, int *index*, tUeiMIL1553FilterEntry \*\* *entry*)**

Retrieve a filter entry from the port's frame filter table. Returns NULL when retrieving past the end of the table.

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel  
*index* The index of the filter entry to retrieve  
*entry* A pointer to the retrieved filter entry

**Returns:**

The status code.

**See also:**

**UeiDaqAddMIL1553FilterEntry** (p. 706), **UeiDaqClearMIL1553FilterEntries** (p. 708)

### 3.2.3.326 UeiDaqAPI int UeiDaqGetMIL1553PortMode (ChannelHandle *channelHandle*, tUeiMIL1553PortOpMode \* *pPortMode*)

Get the port mode of operation: BM, RT or BC

#### Parameters:

*channelHandle* The handle to an existing MIL-1553 channel  
*pPortMode* The 1553 port mode of operation

#### Returns:

The status code.

#### See also:

UeiDaqSetMIL1553PortMode (p. 929)

### 3.2.3.327 UeiDaqAPI int UeiDaqGetMIL1553RxBus (ChannelHandle *channelHandle*, tUeiMIL1553PortActiveBus \* *pPortBus*)

Get the active bus: A or B or both

#### Parameters:

*channelHandle* The handle to an existing MIL-1553 channel  
*pPortBus* The 1553 port active bus for reception

#### Returns:

The status code.

#### See also:

UeiDaqSetMIL1553RxBus (p. 930)

### 3.2.3.328 UeiDaqAPI int UeiDaqGetMIL1553SchedulerEntry (ChannelHandle *channelHandle*, int *index*, tUeiMIL1553SchedulerEntry \*\* *entry*)

Retrieve a scheduler entry from the port's scheduler table. Returns NULL when retrieving past the end of the table.

#### Parameters:

*channelHandle* The handle to an existing MIL-1553 channel  
*index* The index of the scheduler entry to retrieve  
*entry* A pointer to the retrieved scheduler entry

#### Returns:

The status code.

#### See also:

UeiDaqAddMIL1553SchedulerEntry (p. 706), UeiDaqClearMIL1553SchedulerEntries (p. 709)

**3.2.3.329 UeiDaqAPI int UeiDaqGetMIL1553TxBus (ChannelHandle *channelHandle*, tUeiMIL1553PortActiveBus \* *pPortBus*)**

Get the active bus: A or B

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel

*pPortBus* The 1553 port active bus for transmission

**Returns:**

The status code.

**See also:**

UeiDaqSetMIL1553TxBus (p. 930)

**3.2.3.330 UeiDaqAPI int UeiDaqGetMuxOffDelay (ChannelHandle *channelHandle*, int \* *delay*)**

Get the current port off delay in microseconds

**Parameters:**

*channelHandle* The handle to a MUX port

*delay* the current off delay

**Returns:**

The status code

**3.2.3.331 UeiDaqAPI int UeiDaqGetMuxOnDelay (ChannelHandle *channelHandle*, int \* *delay*)**

Get the current port on delay in microseconds

**Parameters:**

*channelHandle* The handle to a MUX port

*delay* the current on delay

**Returns:**

The status code

**3.2.3.332 UeiDaqAPI int UeiDaqGetMuxSyncInputEdgePolarity (ChannelHandle *channelHandle*, tUeiDigitalEdge \* *polarity*)**

Get the current port synchronization input edge/level polarity

**Parameters:**

*channelHandle* The handle to a MUX port  
*polarity* the current synchronization input polarity

**Returns:**

The status code

**3.2.3.333 UeiDaqAPI int UeiDaqGetMuxSyncOutputMode (ChannelHandle *channelHandle*, tUeiMuxSyncOutputMode \* *mode*)**

Get the current port synchronization output mode A MUX device can emit a pulse on its synchronization output when configuring its relays

**Parameters:**

*channelHandle* The handle to a MUX port  
*mode* the current synchronization output mode

**Returns:**

The status code

**3.2.3.334 UeiDaqAPI int UeiDaqGetMuxSyncOutputPulseWidth (ChannelHandle *channelHandle*, int \* *width*)**

Get the current port synchronization output pulse width in microseconds

**Parameters:**

*channelHandle* The handle to a MUX port  
*width* the current synchronization output pulse width

**Returns:**

The status code

**3.2.3.335 UeiDaqAPI int UeiDaqGetNumberOfChannels (SessionHandle *sessionHandle*, int \* *numChannels*)**

Get the number of channels in the channel list.

**Parameters:**

*sessionHandle* The handle to an existing session  
*numChannels* The number of channels.

**Returns:**

The status code

**3.2.3.336 UeiDaqAPI int UeiDaqGetNumberOfPreTriggerScans (TriggerHandle triggerHandle, Int32 \* pNumPreTriggerScans)**

The number of scans saved before the trigger occurred.

**Parameters:**

*triggerHandle* The handle to an existing trigger object  
*pNumPreTriggerScans* the number of pre-trigger scans

**Returns:**

The status code

**See also:**

**UeiDaqSetNumberOfPreTriggerScans** (p. 932) **UeiDaqGetStartTriggerHandle** (p. 833) **UeiDaqGetStopTriggerHandle** (p. 833)

**3.2.3.337 UeiDaqAPI tUeiOSType UeiDaqGetOperatingSystemType ()**

Get the type of the operating system installed on this computer

**Returns:**

The operating system type.

**3.2.3.338 UeiDaqAPI int UeiDaqGetPluginLowLevelDriverVersion (char \* driverName, char \* version, int versionSize)**

Get the the four parts version string of the specified driver plugin. "major.minor.extra.build"

**Parameters:**

*driverName* The name of the driver plugin  
*version* The string that will contain the version once the function returns  
*versionSize* The size of the version string

**Returns:**

The status code.

**3.2.3.339 UeiDaqAPI int UeiDaqGetPluginsInstallationDirectory (char \* installDir, int installDirSize)**

Get the framework plugins directory

**Parameters:**

*installDir* The string that will contain the installation directory once the function returns  
*installDirSize* The size of the string

**Returns:**

The status code.

**3.2.3.340 UeiDaqAPI int UeiDaqGetResistanceExcitationVoltage (ChannelHandle *channelHandle*, double \* *pVex*)**

Get the excitation voltage configured for the channel.

**Parameters:**

*channelHandle* The handle to an existing resistance channel

*pVex* The excitation voltage

**Returns:**

The status code.

**See also:**

**UeiDaqSetResistanceExcitationVoltage** (p. 932)

**3.2.3.341 UeiDaqAPI int UeiDaqGetResistanceReferenceResistance (ChannelHandle *channelHandle*, double \* *pRref*)**

Get the reference resistance used to measure the current flowing through the resistive sensor.

**Parameters:**

*channelHandle* The handle to an existing resistance channel

*pRref* The current reference resistance.

**Returns:**

The status code.

**See also:**

**UeiDaqSetResistanceReferenceResistance** (p. 932)

**3.2.3.342 UeiDaqAPI int UeiDaqGetResistanceReferenceResistorType (ChannelHandle *channelHandle*, tUeiReferenceResistorType \* *pRefResistorType*)**

The reference resistor can be built-in the connector block if you are using a DNA-STP-AIU or connected externally.

**Parameters:**

*channelHandle* The handle to an existing resistance channel

*pRefResistorType* The current reference resistor type.

**Returns:**

The status code.

**See also:**

**UeiDaqSetResistanceReferenceResistorType** (p. 933)



**3.2.3.343 UeiDaqAPI int UeiDaqGetResistanceWiringScheme (ChannelHandle channelHandle, tUeiWiringScheme \* pWiring)**

Get the current wiring scheme used for this channel.

**Parameters:**

*channelHandle* The handle to an existing resistance channel  
*pWiring* The current wiring scheme.

**Returns:**

The status code.

**See also:**

**UeiDaqSetResistanceWiringScheme** (p. 933)

**3.2.3.344 UeiDaqAPI int UeiDaqGetRTDCoefficientA (ChannelHandle channelHandle, double \* pA)**

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (R) and temperature (t) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

**Parameters:**

*channelHandle* The handle to an existing resistance channel  
*pA* The current CVD A coefficient.

**Returns:**

The status code.

**See also:**

**UeiDaqSetRTDCoefficientA** (p. 933)

**3.2.3.345 UeiDaqAPI int UeiDaqGetRTDCoefficientB (ChannelHandle channelHandle, double \* pB)**

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (R) and temperature (t) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

**Parameters:**

*channelHandle* The handle to an existing resistance channel  
*pB* The current CVD B coefficient.

**Returns:**

The status code.

**See also:**

**UeiDaqSetRTDCoefficientB** (p. 934)

### 3.2.3.346 UeiDaqAPI int UeiDaqGetRTDCoefficientC (ChannelHandle *channelHandle*, double \* *pC*)

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (R) and temperature (t) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

#### Parameters:

*channelHandle* The handle to an existing resistance channel  
*pC* The current CVD C coefficient.

#### Returns:

The status code.

#### See also:

UeiDaqSetRTDCoefficientC (p. 934)

### 3.2.3.347 UeiDaqAPI int UeiDaqGetRTDNominalResistance (ChannelHandle *channelHandle*, double \* *pR0*)

Get the RTD nominal resistance at 0 deg.

#### Parameters:

*channelHandle* The handle to an existing resistance channel  
*pR0* The current RTD nominal resistance.

#### Returns:

The status code.

#### See also:

UeiDaqSetRTDNominalResistance (p. 935)

### 3.2.3.348 UeiDaqAPI int UeiDaqGetRTDTemperatureScale (ChannelHandle *channelHandle*, tUeiTemperatureScale \* *pTempScale*)

Get the temperature scale used to convert the measured resistance to temperature.

#### Parameters:

*channelHandle* The handle to an existing RTD channel  
*pTempScale* the actual temperature scale.

#### Returns:

The status code.

#### See also:

UeiDaqSetTCTemperatureScale (p. 943)

**3.2.3.349 UeiDaqAPI int UeiDaqGetRTDType (ChannelHandle *channelHandle*, tUeiRTDType \* *pRTDType*)**

RTD sensors are specified using the "alpha" ( $\alpha$ ) constant. It is also known as the temperature coefficient of resistance, and symbolizes the resistance change factor per degree of temperature change. The RTD type is used to select the proper coefficients A, B and C for the Callendar Van-Dusen equation used to convert resistance measurements to temperature.

**Parameters:**

*channelHandle* The handle to an existing resistance channel  
*pRTDType* The current RTD type.

**Returns:**

The status code.

**See also:**

**UeiDaqSetRTDType** (p. 935)

**3.2.3.350 UeiDaqAPI int UeiDaqGetSerialPortCustomSpeed (ChannelHandle *channelHandle*, uInt32 \* *pBitsPerSecond*)**

Get the number of data bits transmitted per second. Call this function when using a non-standard port speed.

**Parameters:**

*channelHandle* The handle to an existing serial port  
*pBitsPerSecond* the serial port speed.

**Returns:**

The status code.

**See also:**

**UeiDaqSetSerialPortCustomSpeed** (p. 936)

**3.2.3.351 UeiDaqAPI int UeiDaqGetSerialPortDataBits (ChannelHandle *channelHandle*, tUeiSerialPortDataBits \* *pDataBits*)**

Get the number of data bits that hold the data to be transferred.

**Parameters:**

*channelHandle* The handle to an existing serial port  
*pDataBits* The number of data bits.

**Returns:**

The status code.

**See also:**

**UeiDaqSetSerialPortDataBits** (p. 936)

**3.2.3.352 UeiDaqAPI int UeiDaqGetSerialPortFlowControl (ChannelHandle *channelHandle*, tUeiSerialPortFlowControl \* *pFlowControl*)**

Get flow control setting

**Parameters:**

*channelHandle* The handle to an existing serial port

*pFlowControl* The current flow control setting

**Returns:**

The status code.

**See also:**

**UeiDaqSetSerialPortFlowControl** (p. 936)

**3.2.3.353 UeiDaqAPI int UeiDaqGetSerialPortMode (ChannelHandle *channelHandle*, tUeiSerialPortMode \* *pMode*)**

Get the mode used by the serial port. Possible modes are RS-232, RS-485 half duplex and RS-485 full duplex

**Parameters:**

*channelHandle* The handle to an existing serial port

*pMode* the serial port mode.

**Returns:**

The status code.

**See also:**

**UeiDaqSetSerialPortMode** (p. 937)

**3.2.3.354 UeiDaqAPI int UeiDaqGetSerialPortParity (ChannelHandle *channelHandle*, tUeiSerialPortParity \* *pParity*)**

Get the parity used to detect transmission errors.

**Parameters:**

*channelHandle* The handle to an existing serial port

*pParity* the parity.

**Returns:**

The status code.

**See also:**

**UeiDaqSetSerialPortParity** (p. 937)

**3.2.3.355 UeiDaqAPI int UeiDaqGetSerialPortSpeed (ChannelHandle *channelHandle*, tUeiSerialPortSpeed \* *pBitsPerSecond*)**

Get the number of data bits transmitted per second.

**Parameters:**

*channelHandle* The handle to an existing serial port  
*pBitsPerSecond* the serial port speed .

**Returns:**

The status code.

**See also:**

UeiDaqSetSerialPortSpeed (p. 937)

**3.2.3.356 UeiDaqAPI int UeiDaqGetSerialPortTermination (ChannelHandle *channelHandle*, char \* *pEol*, int \* *eolLength*)**

Get the sequence of characters used to define the end of a line.

**Parameters:**

*channelHandle* The handle to an existing serial port  
*pEol* The termination characters  
*eolLength* The maximum length of the termination string

**Returns:**

The status code.

**See also:**

UeiDaqSetSerialPortTermination (p. 938)

**3.2.3.357 UeiDaqAPI int UeiDaqGetSessionCustomProperty (SessionHandle *sessionHandle*, char \* *property*, int *valueSize*, void \* *value*)**

Get a custom property on the device or subsystem associated with this session Custom properties are device dependent, refer to the device user manual to learn about the properties supported by your device

**Parameters:**

*sessionHandle* The handle of the session  
*property* string containing the name of the property to get  
*valueSize* size in bytes of the memory block receiving the property value  
*value* pointer to the memory block receiving the property value

**Returns:**

The status code

**3.2.3.358 UeiDaqAPI int UeiDaqGetSessionGroupDirectory (char \* *sessionGroup*, char \* *sessionGroupDir*, int *sessionGroupDirSize*)**

Get a session group directory

**Parameters:**

*sessionGroup* the name of the session group

*sessionGroupDir* The string that will contain the installation directory once the function returns

*sessionGroupDirSize* The size of the string

**Returns:**

The status code.

**3.2.3.359 UeiDaqAPI int UeiDaqGetSessionType (SessionHandle *sessionHandle*, tUeiSessionType \* *sessionType*)**

Get the session type of this session. The session type is set by the first channel added to the session.

**Parameters:**

*sessionHandle* The handle of the session

*sessionType* The type of the session

**Returns:**

The status code

**3.2.3.360 UeiDaqAPI int UeiDaqGetSimulatedLVDTExcitationFrequency (ChannelHandle *channelHandle*, double \* *pFex*)**

Get the excitation frequency configured for the channel.

**Parameters:**

*channelHandle* The handle to an existing simulated LVDT channel

*pFex* The excitation frequency

**Returns:**

The status code.

**See also:**

**UeiDaqSetSimulatedLVDTExcitationFrequency** (p. 939)

**3.2.3.361 UeiDaqAPI int UeiDaqGetSimulatedLVDTExcitationVoltage (ChannelHandle channelHandle, double \* pVex)**

Get the excitation RMS voltage configured for the channel.

**Parameters:**

*channelHandle* The handle to an existing simulated LVDT channel  
*pVex* The excitation voltage

**Returns:**

The status code.

**See also:**

**UeiDaqSetSimulatedLVDTExcitationVoltage** (p. 939)

**3.2.3.362 UeiDaqAPI int UeiDaqGetSimulatedLVDTSensorSensitivity (ChannelHandle channelHandle, double \* pSensitivity)**

Get the sensor sensitivity, it usually is in mVolts/V/mm Independently of the unit, the voltage read will be converted to mV and divided by the excitation voltage and the sensitivity

**Parameters:**

*channelHandle* The handle to an existing simulated LVDT channel  
*pSensitivity* The current sensitivity

**Returns:**

The status code.

**See also:**

**UeiDaqSetSimulatedLVDTSensorSensitivity** (p. 940)

**3.2.3.363 UeiDaqAPI int UeiDaqGetSimulatedLVDTWiringScheme (ChannelHandle channelHandle, tUeiLVDTWiringScheme \* pWiring)**

Get the current wiring scheme used for this channel.

**Parameters:**

*channelHandle* The handle to an existing simulated LVDT channel  
*pWiring* The current wiring scheme.

**Returns:**

The status code.

**See also:**

**UeiDaqSetSimulatedLVDTWiringScheme** (p. 940)

**3.2.3.364 UeiDaqAPI int UeiDaqGetSimulatedSynchroResolverExcitationFrequency (ChannelHandle *channelHandle*, double \* *pFex*)**

Get the excitation frequency configured for the channel.

**Parameters:**

*channelHandle* The handle to an existing simulated synchro/resolver channel

*pFex* The excitation frequency.

**Returns:**

The status code.

**See also:**

**UeiDaqSetSimulatedSynchroResolverExcitationFrequency** (p. 940)

**3.2.3.365 UeiDaqAPI int UeiDaqGetSimulatedSynchroResolverExcitationVoltage (ChannelHandle *channelHandle*, double \* *pVex*)**

Get the excitation RMS voltage configured for the channel.

**Parameters:**

*channelHandle* The handle to an existing simulated synchro/resolver channel

*pVex* The excitation voltage.

**Returns:**

The status code.

**See also:**

**UeiDaqSetSimulatedSynchroResolverExcitationVoltage** (p. 941)

**3.2.3.366 UeiDaqAPI int UeiDaqGetSimulatedSynchroResolverMode (ChannelHandle *channelHandle*, tUeiSynchroResolverMode \* *pMode*)**

Specifies whether the sensor simulated is a synchro or a resolver.

**Parameters:**

*channelHandle* The handle to an existing simulated synchro/resolver channel

*pMode* The current simulated sensor type.

**Returns:**

The status code.

**See also:**

**UeiDaqSetSimulatedSynchroResolverMode** (p. 941)



**3.2.3.367 UeiDaqAPI int UeiDaqGetStartTriggerHandle (SessionHandle *sessionHandle*, TriggerHandle \* *trigger*)**

Get a handle to the start trigger object associated with the session.

**Parameters:**

*sessionHandle* The handle to an existing session

*trigger* A handle to the Trigger object that is used to access triggers data.

**Returns:**

The status code

**3.2.3.368 UeiDaqAPI int UeiDaqGetStopBits (ChannelHandle *channelHandle*, tUeiSerialPortStopBits \* *pStopBits*)**

Get the number of stop bits that indicate the end of a data message.

**Parameters:**

*channelHandle* The handle to an existing serial port

*pStopBits* the number of stop bits.

**Returns:**

The status code.

**See also:**

UeiDaqSetSerialPortStopBits (p. 938)

**3.2.3.369 UeiDaqAPI int UeiDaqGetStopTriggerHandle (SessionHandle *sessionHandle*, TriggerHandle \* *trigger*)**

Get a handle to the stop trigger object associated with the session.

**Parameters:**

*sessionHandle* The handle to an existing session

*trigger* A handle to the Trigger object that is used to access triggers data.

**Returns:**

The status code

**3.2.3.370 UeiDaqAPI int UeiDaqGetSynchroResolverExcitationFrequency (ChannelHandle *channelHandle*, double \* *pFex*)**

Get the excitation frequency configured for the channel.

**Parameters:**

*channelHandle* The handle to an existing synchro/resolver channel

*pFex* The excitation frequency.

**Returns:**

The status code.

**See also:**

**UeiDaqSetSynchroResolverExcitationFrequency** (p. 941)

### 3.2.3.371 UeiDaqAPI int UeiDaqGetSynchroResolverExcitationVoltage (ChannelHandle *channelHandle*, double \* *pVex*)

Get the excitation RMS voltage configured for the channel.

**Parameters:**

*channelHandle* The handle to an existing synchro/resolver channel

*pVex* The excitation voltage.

**Returns:**

The status code.

**See also:**

**UeiDaqSetSynchroResolverExcitationVoltage** (p. 942)

### 3.2.3.372 UeiDaqAPI int UeiDaqGetSynchroResolverMode (ChannelHandle *channelHandle*, tUeiSynchroResolverMode \* *pMode*)

Specifies whether the input sensor is a synchro or a resolver.

**Parameters:**

*channelHandle* The handle to an existing synchro/resolver channel

*pMode* The current input sensor type.

**Returns:**

The status code.

**See also:**

**UeiDaqSetSynchroResolverMode** (p. 942)

**3.2.3.373 UeiDaqAPI int UeiDaqGetTCCJCConstant (ChannelHandle *channelHandle*, double \* *pCJCConstant*)**

Get the cold junction compensation temperature constant. This setting is only used when the CJC type is set to UeiCJCTypeConstant. The unit is the same as the configured temperature scale.

**Parameters:**

*channelHandle* The handle to an existing TC channel  
*pCJCConstant* the actual cold junction compensation constant.

**Returns:**

The status code.

**See also:**

UeiDaqSetTCCJCConstant (p. 942)

**3.2.3.374 UeiDaqAPI int UeiDaqGetTCCJCResource (ChannelHandle *channelHandle*, char \* *cjcResource*, int \* *cjcResourceLength*)**

Get the resource string describing how to measure the cold junction temperature. This setting is only used when the CJC type is set to UeiCJCTypeResource. The CJC resource format is similar to the channel list format: [cjcSensorType]://[Channel(s)]?[Parameters] For example: to measure CJC from a linear IC sensor connected to channel 20 the resource string is "ic://20?K=0.00295" this will measure the voltage on channel 20 and compute the CJC temperature with the formula:  $\text{degK} = V / 0.00295$

**Parameters:**

*channelHandle* The handle to an existing TC channel  
*cjcResource* the actual cold junction compensation resource.  
*cjcResourceLength* the cold junction compensation resource string length.

**Returns:**

The status code.

**See also:**

UeiDaqSetTCCJCResource (p. 943)

**3.2.3.375 UeiDaqAPI int UeiDaqGetTCCJCType (ChannelHandle *channelHandle*, tUeiColdJunctionCompensationType \* *pCJCType*)**

Get the type of the cold junction compensation used to convert from volts to temperature.

**Parameters:**

*channelHandle* The handle to an existing TC channel  
*pCJCType* the actual cold junction compensation type.

**Returns:**

The status code.

**See also:**

**UeiDaqSetTCCJCType** (p. 943)

**3.2.3.376 UeiDaqAPI int UeiDaqGetTCTemperatureScale (ChannelHandle *channelHandle*, tUeiTemperatureScale \* *pTempScale*)**

Get the temperature scale used to convert the measured voltage to temperature.

**Parameters:**

*channelHandle* The handle to an existing TC channel

*pTempScale* the actual temperature scale.

**Returns:**

The status code.

**See also:**

**UeiDaqSetTCTemperatureScale** (p. 943)

**3.2.3.377 UeiDaqAPI int UeiDaqGetTCThermocoupleType (ChannelHandle *channelHandle*, tUeiThermocoupleType \* *pTCType*)**

Get the type of the thermocouple connected to the channel.

**Parameters:**

*channelHandle* The handle to an existing TC channel

*pTCType* The actual thermocouple type

**Returns:**

The status code.

**See also:**

**UeiDaqSetTCThermocoupleType** (p. 944)

**3.2.3.378 UeiDaqAPI int UeiDaqGetTimingConvertClockDestinationSignal (TimingHandle *timingHandle*, char \* *signal*, int \* *signalLength*)**

Get the name of the signal driven by the conversion clock The signal name is device dependent.

**Parameters:**

*timingHandle* The handle to an existing timing object

*signal* The string to contain the current conversion clock destination signal

*signalLength* The length of the string, on function return contains the number of characters copied. If signal is NULL, signalLength contains the required length for signal

**Returns:**

the status code

**See also:**

**UeiDaqSetTimingConvertClockDestinationSignal** (p. 944)

**3.2.3.379 UeiDaqAPI int UeiDaqGetTimingConvertClockEdge (TimingHandle  
timingHandle, tUeiDigitalEdge \* edge)**

Get the active edge of the conversion clock.

**Parameters:**

*timingHandle* The handle to an existing timing object

*edge* The returned active edge

**Returns:**

The status code

**See also:**

**UeiDaqGetTimingHandle** (p. 839)

**3.2.3.380 UeiDaqAPI int UeiDaqGetTimingConvertClockRate (TimingHandle  
timingHandle, f64 \* rate)**

Get the rate of the conversion clock

**Parameters:**

*timingHandle* The handle to an existing timing object

*rate* The returned clock rate

**Returns:**

The status code

**See also:**

**UeiDaqGetTimingHandle** (p. 839)

### 3.2.3.381 UeiDaqAPI int UeiDaqGetTimingConvertClockSource (TimingHandle *timingHandle*, tUeiTimingClockSource \* *source*)

Get the source of the A/D conversion clock

#### Parameters:

*timingHandle* The handle to an existing timing object  
*source* The returned clock source

#### Returns:

The status code

#### See also:

UeiDaqGetTimingHandle (p. 839)

### 3.2.3.382 UeiDaqAPI int UeiDaqGetTimingConvertClockSourceSignal (TimingHandle *timingHandle*, char \* *signal*, int \* *signalLength*)

Get the name of the signal to use as conversion clock The signal name is device dependent.

#### Parameters:

*timingHandle* The handle to an existing timing object  
*signal* The string to contain the current conversion clock signal  
*signalLength* The length of the string, on function return contains the number of characters copied. If signal is NULL, signalLength contains the required length for signal

#### Returns:

the status code

#### See also:

UeiDaqSetTimingConvertClockSourceSignal (p. 945)

### 3.2.3.383 UeiDaqAPI int UeiDaqGetTimingConvertClockTimebaseDivisor (TimingHandle *timingHandle*, int \* *divisor*)

Get the convert clock divisor. This divisor is used to divide an external clock using one of the on-board counter/timers.

#### Parameters:

*timingHandle* The handle to an existing timing object  
*divisor* the timebase divisor

#### Returns:

the status code

#### See also:

UeiDaqSetTimingConvertClockTimebaseDivisor (p. 946)

**3.2.3.384 UeiDaqAPI int UeiDaqGetTimingDuration (TimingHandle *timingHandle*, tUeiTimingDuration \* *duration*)**

Get the duration of the timed operation.

**Parameters:**

*timingHandle* The handle to an existing timing object

*duration* The returned duration

**Returns:**

The status code

**See also:**

[UeiDaqGetTimingHandle](#) (p. 839)

**3.2.3.385 UeiDaqAPI int UeiDaqGetTimingHandle (SessionHandle *sessionHandle*, TimingHandle \* *timing*)**

Get a handle to the timing object associated with the session.

**Parameters:**

*sessionHandle* The handle to an existing session

*timing* A handle to the Timing object that is used to configure timing informations.

**Returns:**

The status code

**3.2.3.386 UeiDaqAPI int UeiDaqGetTimingMode (TimingHandle *timingHandle*, tUeiTimingMode \* *mode*)**

Get the timing mode

**Parameters:**

*timingHandle* The handle to an existing timing object

*mode* The returned timing mode

**Returns:**

The status code

**See also:**

[UeiDaqGetTimingHandle](#) (p. 839)

**3.2.3.387 UeiDaqAPI int UeiDaqGetTimingScanClockDestinationSignal (TimingHandle *timingHandle*, char \* *signal*, int \* *signalLength*)**

Get the name of the signal driven by the Scan clock The signal name is device dependent.

**Parameters:**

*timingHandle* The handle to an existing timing object

*signal* The string to contain the current scan clock destination signal

*signalLength* The length of the string, on function return contains the number of characters copied. If signal is NULL, signalLength contains the required length for signal

**Returns:**

the status code

**See also:**

**UeiDaqSetTimingScanClockDestinationSignal** (p. 947)

**3.2.3.388 UeiDaqAPI int UeiDaqGetTimingScanClockEdge (TimingHandle *timingHandle*, tUeiDigitalEdge \* *edge*)**

Get the active edge of the scan clock.

**Parameters:**

*timingHandle* The handle to an existing timing object

*edge* The returned active edge

**Returns:**

The status code

**See also:**

**UeiDaqGetTimingHandle** (p. 839)

**3.2.3.389 UeiDaqAPI int UeiDaqGetTimingScanClockRate (TimingHandle *timingHandle*, f64 \* *rate*)**

Get the rate of the scan clock

**Parameters:**

*timingHandle* The handle to an existing timing object

*rate* The returned clock rate

**Returns:**

The status code

**See also:**

**UeiDaqGetTimingHandle** (p. 839)



**3.2.3.390 UeiDaqAPI int UeiDaqGetTimingScanClockSource (TimingHandle *timingHandle*, tUeiTimingClockSource \* *source*)**

Get the source of the scan clock

**Parameters:**

*timingHandle* The handle to an existing timing object

*source* The returned clock source

**Returns:**

The status code

**See also:**

**UeiDaqGetTimingHandle** (p. 839)

**3.2.3.391 UeiDaqAPI int UeiDaqGetTimingScanClockSourceSignal (TimingHandle *timingHandle*, char \* *signal*, int \* *signalLength*)**

Get the name of the signal to use as Scan clock The signal name is device dependent.

**Parameters:**

*timingHandle* The handle to an existing timing object

*signal* The string to contain the current scan clock source signal

*signalLength* The length of the string, on function return contains the number of characters copied. If signal is NULL, signalLength contains the required length for signal

**Returns:**

the status code

**See also:**

**UeiDaqSetTimingScanClockSourceSignal** (p. 948)

**3.2.3.392 UeiDaqAPI int UeiDaqGetTimingScanClockTimebaseDividingCounter (TimingHandle *timingHandle*, int \* *counter*)**

Get the scan clock dividing counter. This counter is used to divide an external clock signal.

**Parameters:**

*timingHandle* The handle to an existing timing object

*counter* the timebase dividing counter

**Returns:**

the status code

**See also:**

**UeiDaqSetTimingScanClockTimebaseDividingCounter** (p. 949)

**3.2.3.393 UeiDaqAPI int UeiDaqGetTimingScanClockTimebaseDivisor (TimingHandle *timingHandle*, int \* *divisor*)**

Get the scan clock divisor. This divisor is used to divide an external clock using one of the on-board counter/timers.

**Parameters:**

*timingHandle* The handle to an existing timing object  
*divisor* the timebase divisor

**Returns:**

the status code

**See also:**

**UeiDaqSetTimingScanClockTimebaseDivisor** (p. 949)

**3.2.3.394 UeiDaqAPI int UeiDaqGetTimingTimeout (TimingHandle *timingHandle*, Int32 \* *timeout*)**

Get the delay after which the session is aborted.

**Parameters:**

*timingHandle* The handle to an existing timing object  
*timeout* The returned timeout in ms

**Returns:**

The status code

**See also:**

**UeiDaqGetTimingHandle** (p. 839)

**3.2.3.395 UeiDaqAPI int UeiDaqGetTriggerAction (TriggerHandle *triggerHandle*, tUeiTriggerAction \* *pAction*)**

Get the action to execute when the trigger will occur

**Parameters:**

*triggerHandle* The handle to an existing trigger object  
*pAction* the current trigger action

**Returns:**

The status code

**See also:**

**UeiDaqSetTriggerAction** (p. 950) **UeiDaqGetStartTriggerHandle** (p. 833) **UeiDaqGetStop-TriggerHandle** (p. 833)

**3.2.3.396 UeiDaqAPI int UeiDaqGetTriggerChannel (TriggerHandle *triggerHandle*, Int32 \* *pChannel*)**

Get the channel to monitor for the trigger condition.

**Parameters:**

*triggerHandle* The handle to an existing trigger object  
*pChannel* the current channel to monitor.

**Returns:**

The status code

**See also:**

UeiDaqSetTriggerChannel UeiDaqGetStartTriggerHandle (p. 833) UeiDaqGetStopTriggerHandle (p. 833)

**3.2.3.397 UeiDaqAPI int UeiDaqGetTriggerCondition (TriggerHandle *triggerHandle*, tUeiTriggerCondition \* *pCondition*)**

Get the condition for the analog software trigger

**Parameters:**

*triggerHandle* The handle to an existing trigger object  
*pCondition* the current condition

**Returns:**

The status code

**See also:**

UeiDaqSetTriggerCondition (p. 950) UeiDaqGetStartTriggerHandle (p. 833) UeiDaqGetStopTriggerHandle (p. 833)

**3.2.3.398 UeiDaqAPI int UeiDaqGetTriggerDestinationSignal (TriggerHandle *triggerHandle*, char \* *signal*, int \* *signalLength*)**

Get the signal where the trigger is routed out of the device. The signal name is device dependent.

**Parameters:**

*triggerHandle* The handle to an existing trigger object  
*signal* The string to contain the current trigger destination signal  
*signalLength* The length of the string, on function return contains the number of characters copied. If *signal* is NULL, *signalLength* contains the required length for *signal*

**Returns:**

The status code

See also:

**UeiDaqSetTriggerDestinationSignal** (p. 950)

**3.2.3.399 UeiDaqAPI int UeiDaqGetTriggerDigitalEdge (TriggerHandle *triggerHandle*, tUeiDigitalEdge \* *edge*)**

Get the active edge of the trigger signal

**Parameters:**

*triggerHandle* The handle to an existing trigger object

*edge* The returned trigger edge

**Returns:**

The status code

See also:

**UeiDaqGetStartTriggerHandle** (p. 833) **UeiDaqGetStopTriggerHandle** (p. 833)

**3.2.3.400 UeiDaqAPI int UeiDaqGetTriggerHysteresis (TriggerHandle *triggerHandle*, f64 \* *pHysteresis*)**

Get the hysteresis window scaled value. The hysteresis window is a noise filter. The trigger occurs when the signal leave the window.

**Parameters:**

*triggerHandle* The handle to an existing trigger object

*pHysteresis* the current hysteresis

**Returns:**

The status code

See also:

**UeiDaqSetTriggerHysteresis** (p. 951) **UeiDaqGetStartTriggerHandle** (p. 833) **UeiDaqGet-StopTriggerHandle** (p. 833)

**3.2.3.401 UeiDaqAPI int UeiDaqGetTriggerLevel (TriggerHandle *triggerHandle*, f64 \* *pLevel*)**

Get the scaled value at which the trigger occurs. The value is in the same unit as the measurement.

**Parameters:**

*triggerHandle* The handle to an existing trigger object

*pLevel* the current level

**Returns:**

The status code

**See also:**

**UeiDaqSetTriggerLevel** (p. 951) **UeiDaqGetStartTriggerHandle** (p. 833) **UeiDaqGetStopTriggerHandle** (p. 833)

**3.2.3.402 UeiDaqAPI int UeiDaqGetTriggerSource (TriggerHandle *triggerHandle*, tUeiTriggerSource \* *source*)**

Get the source of the signal that will trigger the start of the session

**Parameters:**

*triggerHandle* The handle to an existing trigger object

*source* The returned trigger source

**Returns:**

The status code

**See also:**

**UeiDaqGetStartTriggerHandle** (p. 833) **UeiDaqGetStopTriggerHandle** (p. 833)

**3.2.3.403 UeiDaqAPI int UeiDaqGetTriggerSourceSignal (TriggerHandle *triggerHandle*, char \* *signal*, int \* *signalLength*)**

Get the signal used to transmit the trigger to the device. The signal name is device dependent.

**Parameters:**

*triggerHandle* The handle to an existing trigger object

*signal* The string to contain the current trigger source signal

*signalLength* The length of the string, on function return contains the number of characters copied. If signal is NULL, signalLength contains the required length for signal

**Returns:**

The status code

**See also:**

**UeiDaqSetTriggerSourceSignal** (p. 952)

**3.2.3.404 UeiDaqAPI int UeiDaqGetVRADCMovingAverage (ChannelHandle *channelHandle*, int \* *mvAvg*)**

Get the size of the moving average window applied to the VR sensor signal while it is measured.

**Parameters:**

*channelHandle* The handle to an existing VR channel  
*mvAvg* The current ADC moving average.

**Returns:**

The status code

**3.2.3.405 UeiDaqAPI int UeiDaqGetVRADCRate (ChannelHandle *channelHandle*, double \* *rate*)**

Get the rate at which the VR sensor signal is measured.

**Parameters:**

*channelHandle* The handle to an existing VR channel  
*rate* The current ADC rate.

**Returns:**

The status code

**3.2.3.406 UeiDaqAPI int UeiDaqGetVRAPTMode (ChannelHandle *channelHandle*, tUeiVRAPTMode \* *mode*)**

APT finds the point in time where the VR sensor output voltage falls below a certain threshold. This point marks the beginning of the gap between two teeth.

**Parameters:**

*channelHandle* The handle to an existing VR channel  
*mode* the current APT mode

**Returns:**

The status code

**3.2.3.407 UeiDaqAPI int UeiDaqGetVRAPTThreshold (ChannelHandle *channelHandle*, double \* *threshold*)**

The APT threshold is used when APT mode is set to "Fixed"

**Parameters:**

*channelHandle* The handle to an existing VR channel  
*threshold* The current APT threshold.

**Returns:**

The status code

**3.2.3.408 UeiDaqAPI int UeiDaqGetVRAPTThresholdDivider (ChannelHandle *channelHandle*, int \* *divider*)**

The APT threshold divider is used when APT mode is set to "Logic"

**Parameters:**

*channelHandle* The handle to an existing VR channel

*divider* The current APT threshold divider.

**Returns:**

The status code

**3.2.3.409 UeiDaqAPI int UeiDaqGetVRMode (ChannelHandle *channelHandle*, tUeiVRMode \* *mode*)**

The VR-608 can use four different modes to measure velocity, position or direction The counting mode can be set to: Decoder: Even and Odd channels are used in pair to determine direction and position Timed: Count number of teeth detected during a timed interval N pulses: Measure the time taken to detect N teeth (Number of teeth needs to be set separately) Z pulse: Measure the number of teeth and the time elapsed between two Z pulses (The Z tooth is usually a gap or a double tooth on the encoder wheel)

In decoder mode the settings for the even channel are applied to both even and odd channels.

**Parameters:**

*channelHandle* The handle to an existing VR channel

*mode* the current VR mode

**Returns:**

The status code

**3.2.3.410 UeiDaqAPI int UeiDaqGetVRNumberOfTeeth (ChannelHandle *channelHandle*, int \* *numTeeth*)**

The number of teeth on the encoder wheel

**Parameters:**

*channelHandle* The handle to an existing VR channel

*numTeeth* The current number of teeth.

**Returns:**

The status code

**3.2.3.411 UeiDaqAPI int UeiDaqGetVRZCLevel (ChannelHandle *channelHandle*, double \* *level*)**

The ZC level is used when ZC mode is set to "Fixed"

**Parameters:**

*channelHandle* The handle to an existing VR channel

*level* The current ZC level.

**Returns:**

The status code

**3.2.3.412 UeiDaqAPI int UeiDaqGetVRZCMode (ChannelHandle *channelHandle*, tUeiVRZCMode \* *mode*)**

Zero crossing finds the point in time where the VR sensor output voltage goes from positive to negative voltage. This point is when the center of the tooth is lining up with the center of the VR sensor.

**Parameters:**

*channelHandle* The handle to an existing VR channel

*mode* the current Zero Crossing mode

**Returns:**

The status code

**3.2.3.413 UeiDaqAPI int UeiDaqIsAccelLowPassFilterEnabled (ChannelHandle *channelHandle*, int \* *pEnabled*)**

Get the low-pass filter state

**Parameters:**

*channelHandle* The handle to an existing accelerometer channel

*pEnabled* The low-pass filter state

**Returns:**

The status code.

**See also:**

**UeiDaqEnableAccelLowPassfilter** (p. 736)



**3.2.3.414 UeiDaqAPI int UeiDaqIsAIChannelAutoZeroEnabled (ChannelHandle *channelHandle*, int \* *enabled*)**

Some analog input devices come with a special channel to measure ground offset. auto-zero subtract the ground voltage measurement from the input voltage measurement.

**Parameters:**

*channelHandle* The handle to an existing channel

*enabled* the auto-zero state

**Returns:**

The status code

**3.2.3.415 UeiDaqAPI int UeiDaqIsAIChannelBiasEnabled (ChannelHandle *channelHandle*, int \* *enabled*)**

Bias resistors connects the negative input to ground and positive input to a voltage source. This is useful to measure temperature from un-grounded thermocouple. Disable bias to measure from grounded thermocouples

**Parameters:**

*channelHandle* The handle to an existing channel

*enabled* true if bias is enabled, false otherwise

**Returns:**

The status code

**3.2.3.416 UeiDaqAPI int UeiDaqIsAIChannelCircuitOpen (ChannelHandle *channelHandle*, int \* *open*)**

Get result of open circuit detection

**Parameters:**

*channelHandle* The handle to an existing channel

*open* true if circuit is open, false otherwise

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.417 UeiDaqAPI int UeiDaqIsAIChannelOpenCircuitTestEnabled (ChannelHandle channelHandle, int \* enabled)**

Get status of open circuit detection

**Parameters:**

*channelHandle* The handle to an existing channel  
*enabled* true if open circuit detection is enabled, false otherwise

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.418 UeiDaqAPI int UeiDaqIsAIVExOffsetNullingEnabled (ChannelHandle channelHandle, int \* nullingEnabled)**

Determines whether the offset nulling circuitry is enabled. With Offset nulling enabled, a nulling circuit adds an adjustable DC voltage to the output of the amplifier making sure that the bridge output is 0V when no strain is applied.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel  
*nullingEnabled* 1 if nulling is enabled, 0 otherwise.

**Returns:**

The status code.

**See also:**

**UeiDaqEnableAIVExOffsetNulling** (p. 738)

**3.2.3.419 UeiDaqAPI int UeiDaqIsAIVExShuntCalibrationEnabled (ChannelHandle channelHandle, int \* pIsShuntCalEnabled)**

Determines whether the shunt calibration resistor is connected.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel  
*pIsShuntCalEnabled* true the shunt resistor is enabled, false otherwise

**Returns:**

The status code.

**See also:**

**UeiDaqEnableAIVExShuntCalibration** (p. 738)

**3.2.3.420 UeiDaqAPI int UeiDaqIsAOChannelDefaultValueEnabled (ChannelHandle channelHandle, int \* pDefaultValueEnabled)**

Determines whether output will be set to a default value when session stops.

**Parameters:**

*channelHandle* The handle to an existing channel  
*pDefaultValueEnabled* The default value state.

**Returns:**

The status code

**See also:**

UeiDaqGetChannelHandle (p. 778)

**3.2.3.421 UeiDaqAPI int UeiDaqIsAOProtectedCircuitBreakerEnabled (ChannelHandle channelHandle, int index, int \* pEnabled)**

Return true is circuit breaker for this channels is enabled and false otherwise

**Parameters:**

*channelHandle* The handle to an existing channel  
*index* The 0 based index of the circuit breaker  
*pEnabled* The current circuit breaker state

**Returns:**

The status code

**3.2.3.422 UeiDaqAPI int UeiDaqIsARINCInputLabelFilterEnabled (ChannelHandle channelHandle, int \* pLabelFilterEnabled)**

Determines whether label filtering is enabled.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 input channel  
*pLabelFilterEnabled* The label filter state.

**Returns:**

The status code.

**See also:**

UeiDaqEnableARINCInputLabelFilter (p. 739)

### 3.2.3.423 UeiDaqAPI int UeiDaqIsARINCInputSDIFilterEnabled (ChannelHandle channelHandle, int \* pSDIFilterEnabled)

Determines whether the SDI filter is turned on or off.

#### Parameters:

*channelHandle* The handle to an existing ARINC-429 input channel  
*pSDIFilterEnabled* true if SDI filtering is on, false otherwise

#### Returns:

The status code.

#### See also:

UeiDaqEnableARINCInputSDIFilter (p. 739)

### 3.2.3.424 UeiDaqAPI int UeiDaqIsARINCInputSlowSlewRateEnabled (ChannelHandle channelHandle, int \* pSlowSlewRateEnabled)

Determines whether slow slew rate is enabled.

#### Parameters:

*channelHandle* The handle to an existing ARINC-429 input channel  
*pSlowSlewRateEnabled* 1 if slow slew rate is on, 0 otherwise

#### Returns:

The status code.

#### See also:

UeiDaqEnableARINCInputSlowSlewRate (p. 740)

### 3.2.3.425 UeiDaqAPI int UeiDaqIsARINCInputTimestampingEnabled (ChannelHandle channelHandle, int \* pTimestampingEnabled)

Determines whether each received frame is timestamped.

#### Parameters:

*channelHandle* The handle to an existing ARINC-429 input channel  
*pTimestampingEnabled* 1 if timestamping is on, 0 otherwise

#### Returns:

The status code.

#### See also:

UeiDaqEnableARINCInputTimestamping (p. 740)

**3.2.3.426 UeiDaqAPI int UeiDaqIsARINCOOutputLoopbackEnabled (ChannelHandle channelHandle, int \* pLoopbackEnabled)**

Determines whether loopback is enabled. When enabled you can read back packet sent to this port on a dedicated loopback port.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel

*pLoopbackEnabled* 1 if loopback is enabled, 0 if it is disabled.

**Returns:**

The status code.

**See also:**

[UeiDaqEnableARINCOOutputLoopback](#) (p. 740)

**3.2.3.427 UeiDaqAPI int UeiDaqIsARINCOOutputSchedulerEnabled (ChannelHandle channelHandle, int \* pSchedulerEnabled)**

Determines whether scheduling is enabled.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel

*pSchedulerEnabled* The scheduler state.

**Returns:**

The status code.

**See also:**

[UeiDaqEnableARINCOOutputScheduler](#) (p. 741)

**3.2.3.428 UeiDaqAPI int UeiDaqIsARINCOOutputSlowSlewRateEnabled (ChannelHandle channelHandle, int \* pSlowSlewRateEnabled)**

Determines whether slow slew rate is enabled.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel

*pSlowSlewRateEnabled* 1 if slow slew rate is on, 0 otherwise

**Returns:**

The status code.

**See also:**

[UeiDaqEnableARINCOOutputSlowSlewRate](#) (p. 741)

### 3.2.3.429 UeiDaqAPI int UeiDaqIsCANPortWarningAndErrorLoggingEnabled (ChannelHandle *channelHandle*, int \* *pEnabled*)

When logging is enabled, bus warnings and errors are sent in the data stream. Use the Type field of the CANDataFrame structure to determine whether received frames are data or error frames.

#### Parameters:

*channelHandle* The handle to an existing CAN port  
*pEnabled* 1 if logging is enabled, 0 otherwise.

#### See also:

UeiDaqEnableCANPortWarningAndErrorLogging (p. 742)

### 3.2.3.430 UeiDaqAPI int UeiDaqIsDataStreamBlockingEnabled (DataStreamHandle *dataStreamHandle*, Int32 \* *enabled*)

When enabled, read operations will block until the requested amount of data is received from the device. when disabled, read operations return immediately with the amount of data available.

#### Parameters:

*dataStreamHandle* The handle to an existing data stream  
*enabled* the blocking setting value.

#### Returns:

The status code

### 3.2.3.431 UeiDaqAPI int UeiDaqIsDIIndustrialACModeEnabled (ChannelHandle *channelHandle*, int *line*, int \* *pAcMode*)

Verify whether AC mode is enabled or disabled In AC mode, the RMS voltage measured at each input is compared with low and high thresholds to determine the state of the input

#### Parameters:

*channelHandle* The handle to an existing industrial DI channel  
*line* The input line to query  
*pAcMode* the AC mode status

#### Returns:

The status code.

### 3.2.3.432 UeiDaqAPI int UeiDaqIsDMMProtectionReconfiguredSafeRange (SessionHandle *sessionHandle*, int \* *isReconfigured*)

Read DMM status returned with last read data and return if protection reconfigured to safe range when data was read.

**Parameters:**

*sessionHandle* The handle to an existing session

*isReconfigured* protection reconfigured to safe range status return The status code

**3.2.3.433 UeiDaqAPI int UeiDaqIsDMMProtectionTripped (SessionHandle *sessionHandle*, int \* *isTripped*)**

Read DMM status returned with last read data and return if protection was tripped when data was read.

**Parameters:**

*sessionHandle* The handle to an existing session

*isTripped* protection tripped status return The status code

**3.2.3.434 UeiDaqAPI int UeiDaqIsDMMProtectionTrippedMaxRange (SessionHandle *sessionHandle*, int \* *isTrippedMax*)**

Read DMM status returned with last read data and return if protection was tripped in max range when data was read.

**Parameters:**

*sessionHandle* The handle to an existing session

*isTrippedMax* protection tripped in max range status return The status code

**3.2.3.435 UeiDaqAPI int UeiDaqIsDOChannelDefaultValueEnabled (ChannelHandle *channelHandle*, int \* *pDefaultValueEnabled*)**

Determines whether output will be set to a default value when session stops.

**Parameters:**

*channelHandle* The handle to an existing channel

*pDefaultValueEnabled* The default value state.

**Returns:**

The status code

**See also:**

[UeiDaqGetChannelHandle](#) (p. 778)

**3.2.3.436 UeiDaqAPI int UeiDaqIsDOProtectedCircuitBreakerEnabled (ChannelHandle *channelHandle*, int *line*, int \* *pEnabled*)**

Return true is circuit breaker for this output line is enabled and false otherwise

**Parameters:**

*channelHandle* The handle to an existing channel

*line* The output line to configure within the port

*pEnabled* The current circuit breaker state

**Returns:**

The status code

**3.2.3.437 UeiDaqAPI int UeiDaqIsI2CMasterSecureShellEnabled (ChannelHandle *channelHandle*, int \* *enabled*)**

Get the I2C secure shell setting

**Parameters:**

*channelHandle* The handle to an I2C master port

*enabled* The current I2C secure shell setting

**Returns:**

The status code

**3.2.3.438 UeiDaqAPI int UeiDaqIsI2CMasterTerminationResistorEnabled (ChannelHandle *channelHandle*, int \* *enabled*)**

Get the I2C termination resistor setting

**Parameters:**

*channelHandle* The handle to an I2C master port

*resistance* The current I2C termination resistor setting

**Returns:**

The status code

**3.2.3.439 UeiDaqAPI int UeiDaqIsI2CMultiMasterEnabled (ChannelHandle *channelHandle*, int \* *enabled*)**

Get the I2C multi-master setting

**Parameters:**

*channelHandle* The handle to an I2C master port

*enabled* The current I2C multi-master setting

**Returns:**

The status code



**3.2.3.440 UeiDaqAPI int UeiDaqIsI2CSlaveAddressClockStretchingEnabled (ChannelHandle *channelHandle*, int \* *enabled*)**

Query the status of clock stretching during address cycle.

**Parameters:**

*channelHandle* The handle to an I2C master port  
*enabled* the status of clock stretching during address cycle.

**Returns:**

The status code

**3.2.3.441 UeiDaqAPI int UeiDaqIsI2CSlaveBusMonitorAckEnabled (ChannelHandle *channelHandle*, int \* *enabled*)**

Get the I2C bus monitor ACK setting

**Parameters:**

*channelHandle* The handle to an I2C slave port  
*enabled* The current I2C bus monitor ACK setting

**Returns:**

The status code

**3.2.3.442 UeiDaqAPI int UeiDaqIsI2CSlaveBusMonitorEnabled (ChannelHandle *channelHandle*, int \* *enabled*)**

Get the I2C bus monitor setting

**Parameters:**

*channelHandle* The handle to an I2C slave port  
*enabled* The current I2C bus monitor setting

**Returns:**

The status code

**3.2.3.443 UeiDaqAPI int UeiDaqIsI2CSlaveReceiveClockStretchingEnabled (ChannelHandle *channelHandle*, int \* *enabled*)**

Query the status of clock stretching during receive cycle.

**Parameters:**

*channelHandle* The handle to an I2C master port  
*enabled* the status of clock stretching during receive cycle.

**Returns:**

The status code

**3.2.3.444 UeiDaqAPI int UeiDaqIsI2CSlaveTransmitClockStretchingEnabled (ChannelHandle *channelHandle*, int \* *enabled*)**

Query the status of clock stretching during transmit cycle.

**Parameters:**

*channelHandle* The handle to an I2C master port

*enabled* the status of clock stretching during transmit cycle.

**Returns:**

The status code

**3.2.3.445 UeiDaqAPI int UeiDaqIsIRIGTimeKeeperAutoFollowEnabled (ChannelHandle *channelHandle*, int \* *autoFollowEnabled*)**

If selected external 1PPS source does not deliver pulses (because of a break in timecode transmission, for example). Timekeeper can switch to internal timebase when externally derived one is not available

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel

*autoFollowEnabled* The auto-follow state.

**Returns:**

The status code

**See also:**

UeiDaqEnableIRIGAutoFollow

**3.2.3.446 UeiDaqAPI int UeiDaqIsIRIGTimeKeeperInvalidDayEnabled (ChannelHandle *channelHandle*, int \* *invalidDayEnabled*)**

Select whether days information is invalid in the input timecode

**Parameters:**

*channelHandle* The handle to an existing IRIG channel

*invalidDayEnabled* The invalid day state.

**Returns:**

The status code

**See also:**

UeiDaqEnableIRIGInvalidDay

**3.2.3.447 UeiDaqAPI int UeiDaqIsIRIGTimeKeeperInvalidMinuteEnabled (ChannelHandle channelHandle, int \* invalidMinuteEnabled)**

Select whether minutes information is invalid in the input timecode

**Parameters:**

*channelHandle* The handle to an existing IRIG channel  
*invalidMinuteEnabled* The invalid minute state.

**Returns:**

The status code

**See also:**

UeiDaqEnableIRIGInvalidMinute

**3.2.3.448 UeiDaqAPI int UeiDaqIsIRIGTimeKeeperInvalidSecondEnabled (ChannelHandle channelHandle, int \* invalidSecondEnabled)**

Select whether seconds information is invalid in the input timecode

**Parameters:**

*channelHandle* The handle to an existing IRIG channel  
*invalidSecondEnabled* The invalid second state.

**Returns:**

The status code

**See also:**

UeiDaqEnableIRIGInvalidSecond

**3.2.3.449 UeiDaqAPI int UeiDaqIsIRIGTimeKeeperNominalValueEnabled (ChannelHandle channelHandle, int \* nominalValueEnabled)**

Select whether to use nominal period (i.e. 100e6 pulses of 100MHz base clock) or the period measured by timekeeper (it measures and averages number of base clock cycles between externally derived 1PPS pulses when they are valid).

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel  
*nominalValueEnabled* The nominal value state.

**Returns:**

The status code

**See also:**

UeiDaqEnableIRIGNominalValue

**3.2.3.450 UeiDaqAPI int UeiDaqIsIRIGTimeKeeperSBSEnabled (ChannelHandle channelHandle, int \* SBSEnabled)**

Select whether to use SBS timecode section for TimeKeeper hour/min decoding (if BCD data in the incoming timecode is corrupted)

**Parameters:**

*channelHandle* The handle to an existing IRIG input channel  
*SBSEnabled* The SBS state.

**Returns:**

The status code

**See also:**

UeiDaqEnableIRIGSBS

**3.2.3.451 UeiDaqAPI int UeiDaqIsIRIGTimeKeeperSubPPSEnabled (ChannelHandle channelHandle, int \* subPPSEnabled)**

Select whether external timebase is slower than 1PPS or is not derived from the timecode

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel  
*subPPSEnabled* The sub PPS state.

**Returns:**

The status code

**See also:**

UeiDaqEnableIRIGSubPPS

**3.2.3.452 UeiDaqAPI int UeiDaqIsLVDTExternalExcitationEnabled (ChannelHandle channelHandle, int \* pEnabled)**

Determines whether the excitation will be provided by the acquisition device or by an external source

**Parameters:**

*channelHandle* The handle to an existing LVDT channel  
*pEnabled* The current external excitation state

**Returns:**

The status code.

**See also:**

UeiDaqEnableLVDTExternalExcitation (p. 748)

**3.2.3.453 UeiDaqAPI int UeiDaqIsMIL1553FilterEnabled (ChannelHandle *channelHandle*, int \* *pFilterEnabled*)**

Determines whether frame filtering is enabled.

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 input channel

*pFilterEnabled* The label filter state.

**Returns:**

The status code.

**See also:**

**UeiDaqEnableMIL1553Filter** (p. 748)

**3.2.3.454 UeiDaqAPI int UeiDaqIsMIL1553SchedulerEnabled (ChannelHandle *channelHandle*, int \* *pSchedulerEnabled*)**

Determines whether scheduling is enabled.

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel

*pSchedulerEnabled* The scheduler state.

**Returns:**

The status code.

**See also:**

**UeiDaqEnableMIL1553Scheduler** (p. 749)

**3.2.3.455 UeiDaqAPI int UeiDaqIsMIL1553TimestampingEnabled (ChannelHandle *channelHandle*, int \* *pTimestampingEnabled*)**

Determines whether each received frame is timestamped.

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel

*pTimestampingEnabled* 1 if timestamping is on, 0 otherwise

**Returns:**

The status code.

**See also:**

**UeiDaqEnableMIL1553Timestamping** (p. 749)

**3.2.3.456 UeiDaqAPI int UeiDaqIsMuxBreakBeforeMakeEnabled (ChannelHandle *channelHandle*, int \* *enabled*)**

Get the current port break before make setting

**Parameters:**

*channelHandle* The handle to a MUX port  
*enabled* the current break before make

**Returns:**

The status code

**3.2.3.457 UeiDaqAPI int UeiDaqIsMuxSyncInputEdgeModeEnabled (ChannelHandle *channelHandle*, int \* *enabled*)**

Get the current port synchronization input edge/level setting The sync input can work in level or edge mode

**Parameters:**

*channelHandle* The handle to a MUX port  
*enabled* the current synchronization input

**Returns:**

The status code

**3.2.3.458 UeiDaqAPI int UeiDaqIsMuxSyncInputEnabled (ChannelHandle *channelHandle*, int \* *enabled*)**

Get the current port synchronization input setting A MUX device can wait for a pulse on its synchronization input before configuring its relays

**Parameters:**

*channelHandle* The handle to a MUX port  
*enabled* the current synchronization input

**Returns:**

The status code

**3.2.3.459 UeiDaqAPI int UeiDaqIsSerialPortErrorReportingEnabled (ChannelHandle *channelHandle*, int \* *pEnabled*)**

Determines whether the framing errors or parity errors will be reported

**Parameters:**

*channelHandle* The handle to an existing serial port

*pEnabled* The error reporting state.

**Returns:**

The status code.

**See also:**

**UeiDaqEnableSerialPortErrorReporting** (p. 750)

### 3.2.3.460 UeiDaqAPI int UeiDaqIsSerialPortHDEchoSuppressionEnabled (ChannelHandle channelHandle, int \* pEnabled)

Determines whether the half duplex echo suppression is enabled

**Parameters:**

*channelHandle* The handle to an existing serial port

*pEnabled* The half-duplex echo suppression state.

**Returns:**

The status code.

**See also:**

**UeiDaqEnableSerialPortHDEchoSuppression** (p. 751)

### 3.2.3.461 UeiDaqAPI int UeiDaqIsSerialPortOnTheFlyParityBitEnabled (ChannelHandle channelHandle, int \* pEnabled)

Determines whether the parity bit can be specified on the fly as part of the data stream (using uInt16 data instead of uInt8)

**Parameters:**

*channelHandle* The handle to an existing serial port

*pEnabled* The parity bit state.

**Returns:**

The status code.

**See also:**

**UeiDaqEnableSerialPortOnTheFlyParityBit** (p. 751)

### 3.2.3.462 UeiDaqAPI int UeiDaqIsSerialPortRxTerminationResistorEnabled (ChannelHandle channelHandle, int \* pEnabled)

Determines whether the RX termination resistor is enabled

**Parameters:**

*channelHandle* The handle to an existing serial port

*pEnabled* The RX termination resistor state.

**Returns:**

The status code.

**See also:**

**UeiDaqEnableSerialPortRxTerminationResistor** (p. 751)

**3.2.3.463 UeiDaqAPI int UeiDaqIsSerialPortTxAutoDisableEnabled (ChannelHandle *channelHandle*, int \* *pEnabled*)**

Determines whether transmitter should automatically disable itself whenever the TX FIFO is empty (only used in RS-485 full duplex mode) This allows multiple RS-485 devices to share the same bus

**Parameters:**

*channelHandle* The handle to an existing serial port

*pEnabled* The TX auto-disable state

**Returns:**

The status code.

**See also:**

**UeiDaqEnableSerialPortTxAutoDisable** (p. 752)

**3.2.3.464 UeiDaqAPI int UeiDaqIsSerialPortTxTerminationResistorEnabled (ChannelHandle *channelHandle*, int \* *pEnabled*)**

Determines whether the TX termination resistor is enabled

**Parameters:**

*channelHandle* The handle to an existing serial port

*pEnabled* The TX termination resistor state.

**Returns:**

The status code.

**See also:**

**UeiDaqEnableSerialPortTxTerminationResistor** (p. 752)



**3.2.3.465 UeiDaqAPI int UeiDaqIsSessionRunning (SessionHandle *sessionHandle*, int \**done*)**

Check whether the session is in the running state.

**Parameters:**

*sessionHandle* The handle to an existing session

*done* true if the session is still running and false otherwise

**Returns:**

The status code

**See also:**

**UeiDaqStartSession** (p. 955) **UeiDaqStopSession** (p. 955) **UeiDaqCleanUp** **UeiDaqWait-UntilSessionIsDone** (p. 957)

**3.2.3.466 UeiDaqAPI int UeiDaqIsSimulatedSynchroResolverExternalExcitationEnabled (ChannelHandle *channelHandle*, int \**pEnabled*)**

Determines whether the excitation will be provided by the acquisition device or by an external source

**Parameters:**

*channelHandle* The handle to an existing simulated synchro/resolver channel

*pEnabled* the external excitation state.

**Returns:**

The status code.

**See also:**

**UeiDaqEnableSimulatedSynchroResolverExternalExcitation** (p. 753)

**3.2.3.467 UeiDaqAPI int UeiDaqIsSynchroResolverExternalExcitationEnabled (ChannelHandle *channelHandle*, int \**pEnabled*)**

Determines whether the excitation will be provided by the acquisition device or by an external source

**Parameters:**

*channelHandle* The handle to an existing synchro/resolver channel

*pEnabled* the external excitation state.

**Returns:**

The status code.

**See also:**

**UeiDaqEnableSynchroResolverExternalExcitation** (p. 753)

**3.2.3.468 UeiDaqAPI int UeiDaqLoadSessionFromFile (SessionHandle *sessionHandle*, char \* *sessionFile*)**

Load Session settings from a file, session is ready to be started

**Parameters:**

*sessionHandle* The handle of the session

*sessionFile* String containing the session settings file path

**Returns:**

The status code

**3.2.3.469 UeiDaqAPI int UeiDaqLoadSessionFromXml (SessionHandle *sessionHandle*, char \* *xmlSettings*)**

Load Session settings from an XML stream, session is ready to be started

**Parameters:**

*sessionHandle* The handle of the session

*xmlSettings* String containing the session settings in XML format

**Returns:**

The status code

**3.2.3.470 UeiDaqAPI int UeiDaqParseResource (char \* *resource*, char \* *deviceClass*, char \* *remoteAddress*, int \* *deviceID*, tUeiSessionType \* *type*, int \* *channelList*, int \* *channelListSize*)**

Parse the resource string and return its components. You can pass NULL for the components you are not interested in. When the function is called *channelListSize* should contain the size of the *channelList* array. When the function returns *channelListSize* contains the actual number of elements copied to *channelList*

**Parameters:**

*resource* The resource string

*deviceClass* The name of the device class

*remoteAddress* The remote address, NULL if the resource is local

*deviceID* The ID number of the device

*type* The session type

*channelList* An array of integer representing the channel list

*channelListSize* The size of the channel list

**Returns:**

The status code

**See also:**

**UeiDaqEnumDriver** (p. 754)

**3.2.3.471 UeiDaqAPI int UeiDaqPauseSession (SessionHandle *sessionHandle*, int *port*, uInt32 \* *numValuesPending*)**

Pause the specified messaging port.

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to pause

*numValuesPending* The number of values pending at the time of the pause. On some device, those values will need to be resent

**Returns:**

The status code

**3.2.3.472 UeiDaqAPI int UeiDaqReadARINCRawWords (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numWords*, uInt32 \* *pBuffer*, Int32 \* *numWordsRead*)**

Read ARINC raw words from the stream. Raw ARINC word is a 32 bits value encoding the ARINC word fields: SSM, SDI, Label, Data and Parity It is the caller's responsibility to allocate enough memory in the buffer. to store the words

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to read the message from

*numWords* Number of words to read

*pBuffer* Destination buffer for the words

*numWordsRead* Number of words actually read from the port

**Returns:**

The status code

**3.2.3.473 UeiDaqAPI int UeiDaqReadARINCWords (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numWords*, tUeiARINCWord \* *pBuffer*, Int32 \* *numWordsRead*)**

Read ARINC words from the stream. It is the caller's responsibility to allocate enough memory in the buffer. to store the words

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to read the message from

*numWords* Number of words to read

*pBuffer* Destination buffer for the words

*numWordsRead* Number of words actually read from the port

**Returns:**

The status code

**3.2.3.474 UeiDaqAPI int UeiDaqReadARINCWordsAsync (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numWords*, tUeiARINCWord \* *pBuffer*, tUeiEventCallback *pEventCallback*)**

Read ARINC words asynchronously from the stream. This function returns immediately, the specified callback function is called once the buffer is ready. The callback function parameter contains the number of words actually read. It is the caller's responsibility to allocate enough memory in the buffer. to store the words

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to read the message from  
*numWords* Number of words to read  
*pBuffer* Destination buffer for the words  
*pEventCallback* The callback function pointer

**Returns:**

The status code

**3.2.3.475 UeiDaqAPI int UeiDaqReadCANFrame (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numFrames*, tUeiCANFrame \* *pBuffer*, Int32 \* *numFramesRead*)**

Read CAN frames from the stream. It is the caller's responsibility to allocate enough memory in the buffer. to store the frames

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to read the message from  
*numFrames* Number of frames to read  
*pBuffer* Destination buffer for the frames  
*numFramesRead* Number of frames actually read from the port

**Returns:**

The status code

**3.2.3.476 UeiDaqAPI int UeiDaqReadCANFrameAsync (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numFrames*, tUeiCANFrame \* *pBuffer*, tUeiEventCallback *pEventCallback*)**

Read CAN frames asynchronously from the stream. This function returns immediately, the specified callback function is called once the buffer is ready. The callback function parameter contains the number of frames actually read. It is the caller's responsibility to allocate enough memory in the buffer. to store the frames

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to read the message from  
*numFrames* Number of frames to read  
*pBuffer* Destination buffer for the frames  
*pEventCallback* The callback function pointer

**Returns:**

The status code

**3.2.3.477 UeiDaqAPI int UeiDaqReadCSDBFrame (SessionHandle sessionHandle, Int32 port, Int32 numMessages, tUeiCSDBMessage \* pBuffer, Int32 \* numMessagesRead)**

Read CSDB message blocks from the stream. It is the caller's responsibility to allocate enough memory in the buffer. to store the messages

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to read the message from  
*numMessages* Number of message blocks to read  
*pBuffer* Destination buffer for the messages  
*numMessagesRead* Number of message blocks actually read from the port

**Returns:**

The status code

**3.2.3.478 UeiDaqAPI int UeiDaqReadDeviceEEPROM (DeviceHandle deviceHandle, int bank, int subSystem, UInt8 \* buffer, int \* size, tUeiEEPROMArea area)**

Read the device EEPROM content. EEPROM contains informations such as Manufacture date, calibration date and calibration data The EEPROM content is returned as an opaque array of bytes. Each device has a unique way of storing informations in its EEPROM and it is up to the calling application to interpret its content.

Some devices have multiple EEPROM areas. Use the bank parameter to specify which EEPROM you wish to read from

**Parameters:**

*deviceHandle* The handle to an existing device  
*bank* The EEPROM bank to read from  
*subSystem* The sub-system to read from  
*buffer* Buffer big enough to store the EEPROM content  
*size* The number of bytes read  
*area* The area to access in the EEPROM

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.479 UeiDaqAPI int UeiDaqReadDeviceRAM (DeviceHandle *deviceHandle*, uInt32 *address*, int *size*, uInt8 \* *buffer*)**

Read from the device RAM. Only for devices that actually have RAM.

**Parameters:**

*deviceHandle* The handle to an existing device  
*address* address of the first element to read  
*buffer* Buffer to store the RAM content  
*size* The number of bytes to read from RAM

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.480 UeiDaqAPI int UeiDaqReadDeviceRegister32 (DeviceHandle *deviceHandle*, uInt32 *offset*, uInt32 \* *value*)**

Read a device register as a 32 bits value.

**Parameters:**

*deviceHandle* The handle to an existing device  
*offset* Offset of the register relative to device's base address  
*value* The register content

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.481 UeiDaqAPI int UeiDaqReadDMMStatus (SessionHandle *sessionHandle*, uInt32 \* *pStatus*)**

Read DMM status returned with last read data. Status is only updated when channel data is read.

**Parameters:**

*sessionHandle* The handle to an existing session  
*pStatus* destination for status

**Returns:**

The status code

**3.2.3.482 UeiDaqAPI int UeiDaqReadHDLCTransfer (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numBytes*, void \* *pBuffer*, Int32 \* *numBytesRead*)**

Read HDLC frame from the stream. It is the caller's responsibility to allocate enough memory in the buffer. to store the message

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to read the message from  
*numBytes* Number of bytes to read  
*pBuffer* Destination buffer for the messages  
*numBytesRead* Number of bytes actually read from the port

**Returns:**

The status code

**3.2.3.483 UeiDaqAPI int UeiDaqReadI2CMaster (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numMessages*, tUeiI2CMasterMessage \* *pBuffer*, Int32 \* *numMessagesRead*)**

Read messages received by master.

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* The I2C master port to read from  
*numMessages* The number of messages to read  
*pBuffer* Destination buffer  
*numMessagesRead* The number of messages received

**Returns:**

The status code

**3.2.3.484 UeiDaqAPI int UeiDaqReadI2CSlave (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numMessages*, tUeiI2CSlaveMessage \* *pBuffer*, Int32 \* *numMessagesRead*)**

Read messages received by slave.

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* The I2C slave port to read from  
*numMessages* The number of messages to read  
*pBuffer* Destination buffer  
*numMessagesRead* The number of messages received

**Returns:**

The status code

**3.2.3.485 UeiDaqAPI int UeiDaqReadIRIGGPS (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numBytes*, char \* *pBuffer*, Int32 \* *numBytesRead*)**

Read NMEA data from GPS associated with specified port

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* The port to read from  
*numBytes* maximum number of bytes to read  
*pBuffer* destination buffer  
*numBytesRead* Number of bytes read from GPS receiver

**Returns:**

The status code

**3.2.3.486 UeiDaqAPI int UeiDaqReadIRIGRawTimeCode (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numTimeCodeChars*, uInt32 \* *pBuffer*, Int32 \* *numTimeCodeCharsRead*)**

Read raw input time code (for internal use only)

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* The port to read from  
*numTimeCodeChars* number of time code characters to read  
*pBuffer* destination buffer  
*numTimeCodeCharsRead* Number of time code characters actually read

**Returns:**

The status code

**3.2.3.487 UeiDaqAPI int UeiDaqReadIRIGTimeKeeperBCDTime (SessionHandle *sessionHandle*, Int32 *port*, tUeiBCDTime \* *pBuffer*, Int32 \* *status*)**

Read current time in Binary Coded Decimal format from IRIG layer

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* The port to read from  
*pBuffer* Destination buffer for the time  
*status* The time keeper status

**Returns:**

The status code



**3.2.3.488 UeiDaqAPI int UeiDaqReadIRIGTimeKeeperCANSITime (SessionHandle sessionHandle, Int32 port, tUeiANSITime \* pBuffer, Int32 \* status)**

Read current time in C-ANSI format from IRIG layer

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to read from

*pBuffer* Destination buffer for the time

*status* The time keeper status

**Returns:**

The status code

**3.2.3.489 UeiDaqAPI int UeiDaqReadIRIGTimeKeeperSBSTime (SessionHandle sessionHandle, Int32 port, tUeiSBSTime \* pBuffer, Int32 \* status)**

Read current time in Straight Binary Seconds format from IRIG layer

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to read from

*pBuffer* Destination buffer for the time

*status* The time keeper status

**Returns:**

The status code

**3.2.3.490 UeiDaqAPI int UeiDaqReadIRIGTReg (SessionHandle sessionHandle, Int32 port, Int32 numRegisters, uInt32 \* pBuffer, Int32 \* numRegistersRead)**

For internal use only

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to read from

*numRegisters* number of registers to read

*pBuffer* destination buffer

*numRegistersRead* Number of registers actually read

**Returns:**

The status code

**3.2.3.491 UeiDaqAPI int UeiDaqReadLVDTCoilAmplitudes (SessionHandle *sessionHandle*, f64 \* *pPrimaryCoilsBuffer*, f64 \* *pSecondaryCoilsBuffer*)**

Read RMS amplitudes for the primary and secondary coils of each configured channel

**Parameters:**

*sessionHandle* The handle to an existing session

*channel* The channel to read from

*pPrimaryCoilsBuffer* destination buffer for primary coils amplitudes

*pSecondaryCoilsBuffer* destination buffer for secondary coils amplitudes

**Returns:**

The status code

**3.2.3.492 UeiDaqAPI int UeiDaqReadMessage (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numBytes*, void \* *pBuffer*, Int32 \* *numBytesRead*)**

Read message from the stream. It is the caller's responsibility to allocate enough memory in the buffer. to store the message

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to read the message from

*numBytes* Number of bytes to read

*pBuffer* Destination buffer for the messages

*numBytesRead* Number of bytes actually read from the port

**Returns:**

The status code

**3.2.3.493 UeiDaqAPI int UeiDaqReadMessageAsync (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numBytes*, void \* *pBuffer*, tUeiEventCallback *pEventCallback*)**

Read messages asynchronously from the stream. This function returns immediately, the specified callback function is called once the buffer is ready. The callback function parameter contains the number of bytes actually read. It is the caller's responsibility to allocate enough memory in the buffer. to store the message

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to read the message from

*numBytes* Number of bytes to read

*pBuffer* Destination buffer for the messages

*pEventCallback* The callback function pointer

**Returns:**

The status code

**3.2.3.494 UeiDaqAPI int UeiDaqReadMIL1553A708DataFrames (SessionHandle  
sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553A708DataFrame \* pBuffer,  
Int32 \* numFramesRead)**

Read ARINC 708 data frames from the stream. The device associated with this data stream must support ARINC 708 It is the caller's responsibility to allocate enough memory in the buffer. to store the frames

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to read from

*numFrames* Maximum number of frames that can be stored in the buffer

*pBuffer* Destination buffer for the frames

*numFramesRead* The actual number of frames read

**Returns:**

The status code

**3.2.3.495 UeiDaqAPI int UeiDaqReadMIL1553BCCBStatusFrames (SessionHandle  
sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553BCCBStatusFrame \*  
pBuffer, Int32 \* numFramesRead)**

Read MIL-1553 RT status from the stream. The device associated with this data stream must support MIL-1553 It is the caller's responsibility to allocate enough memory in the buffer. to store the frames

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to read from

*numFrames* Maximum number of frames that can be stored in the buffer

*pBuffer* Destination buffer for the frames

*numFramesRead* The actual number of frames read

**Returns:**

The status code

**3.2.3.496 UeiDaqAPI int UeiDaqReadMIL1553BCSchedFrames (SessionHandle  
sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553BCSchedFrame \* pBuffer,  
Int32 \* numFramesRead)**

Read MIL-1553 BC Scheduler frame - i.e. major or minor entry The device associated with this data stream must support MIL-1553 It is the caller's responsibility to allocate enough memory in the buffer. to store the frames

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to read from

*numFrames* Maximum number of frames that can be stored in the buffer

*pBuffer* Destination buffer for the frames

*numFramesRead* The actual number of frames read

**Returns:**

The status code

**3.2.3.497 UeiDaqAPI int UeiDaqReadMIL1553BCStatus (SessionHandle *sessionHandle*,  
Int32 *port*, tUeiMIL1553BCStatusFrame \* *pBuffer*)**

Read MIL-1553 RT status from the stream. The device associated with this data stream must support MIL-1553 It is the caller's responsibility to allocate enough memory in the buffer. to store the frames

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to read from

*pBuffer* Destination buffer for the frames

**Returns:**

The status code

**3.2.3.498 UeiDaqAPI int UeiDaqReadMIL1553BMCmdFrames (SessionHandle  
*sessionHandle*, Int32 *port*, Int32 *numFrames*, tUeiMIL1553BMCmdFrame \* *pBuffer*,  
Int32 \* *numFramesRead*)**

Read MIL-1553 Bus Monitor protocol-parsed data The device associated with this data stream must support MIL-1553 It is the caller's responsibility to allocate enough memory in the buffer. to store the frames

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to read from

*numFrames* Maximum number of frames that can be stored in the buffer

*pBuffer* Destination buffer for the frames

*numFramesRead* The actual number of frames read

**Returns:**

The status code

**3.2.3.499 UeiDaqAPI int UeiDaqReadMIL1553BMFrames (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numFrames*, tUeiMIL1553BMFrame \* *pBuffer*, Int32 \* *numFramesRead*)**

Read MIL-1553 bus monitor frames from the stream. The device associated with this data stream must support MIL-1553 It is the caller's responsibility to allocate enough memory in the buffer. to store the frames

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to read from

*numFrames* Maximum number of frames that can be stored in the buffer

*pBuffer* Destination buffer for the frames

*numFramesRead* The actual number of frames read

**Returns:**

The status code

**3.2.3.500 UeiDaqAPI int UeiDaqReadMIL1553Frames (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numFrames*, tUeiMIL1553Frame \* *pBuffer*, Int32 \* *numFramesRead*)**

Read MIL-1553 frames from the stream. The device associated with this data stream must support MIL-1553 It is the caller's responsibility to allocate enough memory in the buffer. to store the frames

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to read from

*numFrames* Maximum number of frames that can be stored in the buffer

*pBuffer* Destination buffer for the frames

*numFramesRead* The actual number of frames read

**Returns:**

The status code

**3.2.3.501 UeiDaqAPI int UeiDaqReadMIL1553FramesAsync (SessionHandle *sessionHandle*, Int32 *port*, Int32 *bufferSize*, tUeiMIL1553Frame \* *pBuffer*, tUeiEventCallback *pEventCallback*)**

Read MIL-1553 words from the stream. The device associated with this data stream must support MIL-1553 This function returns immediately, the specified callback function is called once the buffer is ready. The callback function parameter contains the number of frames actually read. It is the caller's responsibility to allocate enough memory in the buffer. to store the frames

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to read from

*bufferSize* Maximum number of frames that can be stored in the buffer

*pBuffer* Destination buffer for the frames

*pEventCallback* The callback function pointer

**Returns:**

The status code

**3.2.3.502 UeiDaqAPI int UeiDaqReadMIL1553RTDataFrames (SessionHandle  
sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553RTFrame \* pBuffer, Int32  
\* numFramesRead)**

Read MIL-1553 RT data area from the stream. The device associated with this data stream must support MIL-1553 It is the caller's responsibility to allocate enough memory in the buffer. to store the frames

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to read from

*numFrames* Maximum number of frames that can be stored in the buffer

*pBuffer* Destination buffer for the frames

*numFramesRead* The actual number of frames read

**Returns:**

The status code

**3.2.3.503 UeiDaqAPI int UeiDaqReadMIL1553RTStatusFrames (SessionHandle  
sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553RTStatusFrame \* pBuffer,  
Int32 \* numFramesRead)**

Read MIL-1553 RT status from the stream. The device associated with this data stream must support MIL-1553 It is the caller's responsibility to allocate enough memory in the buffer. to store the frames

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to read from

*numFrames* Maximum number of frames that can be stored in the buffer

*pBuffer* Destination buffer for the frames

*numFramesRead* The actual number of frames read

**Returns:**

The status code

**3.2.3.504 UeiDaqAPI int UeiDaqReadMuxADC (SessionHandle *sessionHandle*, Int32 *numVals*, double \* *pBuffer*)**

Read diagnostic ADC values

**Parameters:**

*sessionHandle* The handle to an existing session

*numVals* Number of ADC values to read

*pBuffer* destination buffer

**Returns:**

The status code

**3.2.3.505 UeiDaqAPI int UeiDaqReadMuxReadRelayCounts (SessionHandle *sessionHandle*, Int32 *countsBufferSize*, Int32 \* *pCountsBuffer*, Int32 \* *numCountsRead*)**

Read current count of times each relay has been energized

**Parameters:**

*sessionHandle* The handle to an existing session

*countsBufferSize* Number of relay counts to read and store in countsBuffer

*pCountsBuffer* Data buffer to store relay counts

*numCountsRead* Number of relay counts read and stored in countsBuffer

**Returns:**

The status code

**3.2.3.506 UeiDaqAPI int UeiDaqReadMuxStatus (SessionHandle *sessionHandle*, UInt32 \* *relayA*, UInt32 \* *relayB*, UInt32 \* *relayC*, UInt32 \* *status*)**

Get status of each relay on the MUX device

**Parameters:**

*sessionHandle* The handle to an existing session

*relayA* status of "A" relays

*relayB* status of "B" relays

*relayC* status of "C" relays

*status* mux status word

**Returns:**

The status code

**3.2.3.507 UeiDaqAPI int UeiDaqReadRawData16 (SessionHandle *sessionHandle*, Int32 *timeout*, Int32 *numScans*, UInt16 \* *pBuffer*)**

Read 16 bits wide raw scans from the stream. It is the caller's responsibility to allocate enough memory in the buffer. to store the required number of scans

**Parameters:**

*sessionHandle* The handle to an existing session  
*timeout* The timeout determines the amount of time in ms allowed to read the specified number of scans  
*numScans* Number of scans to read  
*pBuffer* Destination buffer for the scans

**Returns:**

The status code

**3.2.3.508 UeiDaqAPI int UeiDaqReadRawData16Async (SessionHandle *sessionHandle*, Int32 *numScans*, UInt16 \* *pBuffer*, tUeiEventCallback *pEventCallback*)**

Read 16 bits wide raw scans asynchronously from the stream. This function returns immediately, the specified callback function is called once the buffer is ready. It is the caller's responsibility to allocate enough memory in the buffer. to store the required number of scans

**Parameters:**

*sessionHandle* The handle to an existing session  
*numScans* Number of scans to read  
*pBuffer* Destination buffer for the scans  
*pEventCallback* The callback function pointer

**Returns:**

The status code

**3.2.3.509 UeiDaqAPI int UeiDaqReadRawData32 (SessionHandle *sessionHandle*, Int32 *timeout*, Int32 *numScans*, UInt32 \* *pBuffer*)**

Read 32 bits wide raw scans from the stream. It is the caller's responsibility to allocate enough memory in the buffer. to store the required number of scans

**Parameters:**

*sessionHandle* The handle to an existing session  
*timeout* The timeout determines the amount of time in ms allowed to read the specified number of scans  
*numScans* Number of scans to read  
*pBuffer* Destination buffer for the scans

**Returns:**

The status code



**3.2.3.510 UeiDaqAPI int UeiDaqReadRawData32Async (SessionHandle *sessionHandle*, Int32 *numScans*, UInt32 \* *pBuffer*, tUeiEventCallback *pEventCallback*)**

Read 32 bits wide raw scans asynchronously from the stream. This function returns immediately, the specified callback function is called once the buffer is ready. It is the caller's responsibility to allocate enough memory in the buffer. to store the required number of scans

**Parameters:**

*sessionHandle* The handle to an existing session  
*numScans* Number of scans to read  
*pBuffer* Destination buffer for the scans  
*pEventCallback* The callback function pointer

**Returns:**

The status code

**3.2.3.511 UeiDaqAPI int UeiDaqReadScaledData (SessionHandle *sessionHandle*, Int32 *timeout*, Int32 *numScans*, f64 \* *pBuffer*)**

Read scaled scans from the stream. It is the caller's responsibility to allocate enough memory in the buffer. to store the required number of scans

**Parameters:**

*sessionHandle* The handle to an existing session  
*timeout* The timeout determines the amount of time in ms allowed to read the specified number of scans  
*numScans* Number of scans to read  
*pBuffer* Destination buffer for the scans

**Returns:**

The status code

**3.2.3.512 UeiDaqAPI int UeiDaqReadScaledDataAsync (SessionHandle *sessionHandle*, Int32 *numScans*, f64 \* *pBuffer*, tUeiEventCallback *pEventCallback*)**

Read scaled scans asynchronously from the stream. This function returns immediately, the specified callback function is called once the buffer is ready. It is the caller's responsibility to allocate enough memory in the buffer. to store the required number of scans

**Parameters:**

*sessionHandle* The handle to an existing session  
*numScans* Number of scans to read  
*pBuffer* Destination buffer for the scans  
*pEventCallback* The callback function pointer

**Returns:**

The status code

**3.2.3.513 UeiDaqAPI int UeiDaqReadSerialMessageTimestamped (SessionHandle sessionHandle, Int32 port, Int32 numBytes, void \* pBuffer, Int32 \* numBytesRead)**

Read message from the stream including a timestamp as the first values in the buffer. It is the caller's responsibility to allocate enough memory in the buffer to store the message

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to read the message from  
*numBytes* Number of bytes to read  
*pBuffer* Destination buffer for the messages  
*numBytesRead* Number of bytes actually read from the port

**Returns:**

The status code

**3.2.3.514 UeiDaqAPI int UeiDaqReadSerialMessageTimestampedAsync (SessionHandle sessionHandle, Int32 port, Int32 numBytes, void \* pBuffer, tUeiEventCallback pEventCallback)**

Read messages asynchronously from the stream including a timestamp as the first values in the buffer. This function returns immediately, the specified callback function is called once the buffer is ready. The callback function parameter contains the number of bytes actually read. It is the caller's responsibility to allocate enough memory in the buffer. to store the message

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to read the message from  
*numBytes* Number of bytes to read  
*pBuffer* Destination buffer for the messages  
*pEventCallback* The callback function pointer

**Returns:**

The status code

**3.2.3.515 UeiDaqAPI int UeiDaqReadSSIMasterWords (SessionHandle sessionHandle, int port, int grayDecoding, Int32 numWords, uInt32 \* pBuffer, Int32 \* numWordsRead)**

Read 32-bit data words from the input stream

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* The SSI master port to read from  
*grayDecoding* true to convert gray encoded values to binary

*numWords* the number of words that can be stored in the destination buffer

*pBuffer* destination buffer

*numWordsRead* the actual number of frames read from the SSI port

**Returns:**

The status code

**3.2.3.516 UeiDaqAPI int UeiDaqReadSync1PPSLockedStatus (SessionHandle sessionHandle, int \* isLocked)****Parameters:**

*sessionHandle* The handle to an existing session

*isLocked* Destination buffer for the status

**Returns:**

The status code

**3.2.3.517 UeiDaqAPI int UeiDaqReadSync1PPSPTPStatus (SessionHandle sessionHandle, tUeiSync1PPSPTPStatus \* pBuffer)**

Read PTP status from the stream.

**Parameters:**

*sessionHandle* The handle to an existing session

*pBuffer* Destination buffer for the status

**Returns:**

The status code

**3.2.3.518 UeiDaqAPI int UeiDaqReadSync1PPSPTPUTCTime (SessionHandle sessionHandle, tUeiPTPTime \* pBuffer)**

Read PTP UTC time from the stream.

**Parameters:**

*sessionHandle* The handle to an existing session

*pBuffer* Destination buffer for the UTC time

**Returns:**

The status code

**3.2.3.519 UeiDaqAPI int UeiDaqReadSync1PPSStatus (SessionHandle *sessionHandle*, tUeiSync1PPSStatus \* *pBuffer*)**

Read 1PPS synchronization status from the stream.

**Parameters:**

*sessionHandle* The handle to an existing session

*pBuffer* Destination buffer for the messages

**Returns:**

The status code

**3.2.3.520 UeiDaqAPI int UeiDaqReadVRADCData (SessionHandle *sessionHandle*, Int32 *channel*, Int32 *numValues*, double \* *pBuffer*, Int32 \* *numValuesRead*)**

Read ADC FIFO data, this is used as a diagnostic to visualize the shape of the signal as it is acquired on the VR input device. There is one FIFO for each pair of channel. this function reads the ADC data for both even and odd channels

**Parameters:**

*sessionHandle* The handle to an existing session

*channel* The channel to read from

*numValues* number of values to read

*pBuffer* destination buffer for even and odd channel ADC data

*numValuesRead* Number of values actually read

**Returns:**

The status code

**3.2.3.521 UeiDaqAPI int UeiDaqReadVRADCStatus (SessionHandle *sessionHandle*, Int32 *channel*, uInt32 \* *pStatus*)**

Read ADC status data, this is used as a diagnostic to troubleshoot VR input

**Parameters:**

*sessionHandle* The handle to an existing session

*channel* The channel to read from

*pStatus* destination buffer for even and odd channel ADC data

**Returns:**

The status code

**3.2.3.522 UeiDaqAPI int UeiDaqReadVRData (SessionHandle *sessionHandle*, Int32 *channel*, Int32 *numValues*, tUeiVRData \* *pBuffer*, Int32 \* *numValuesRead*)**

Read variable reluctance data. Each value comes as a structure that includes the VR sensor velocity (teeth/sec), position, teeth count and timestamp

**Parameters:**

*sessionHandle* The handle to an existing session  
*channel* The channel to read from  
*numValues* number of values to read  
*pBuffer* destination buffer  
*numValuesRead* Number of values actually read

**Returns:**

The status code

**3.2.3.523 UeiDaqAPI int UeiDaqReadVRFifoData (SessionHandle *sessionHandle*, Int32 *channel*, Int32 *numValues*, uInt32 \* *pBuffer*, Int32 \* *numValuesRead*)**

Variable reluctance FIFO data can be used to calculate a map of the inter-tooth delays around the encoder wheel. this is useful to calculate acceleration.

**Parameters:**

*sessionHandle* The handle to an existing session  
*channel* The channel to read from  
*numValues* number of values to read  
*pBuffer* destination buffer  
*numValuesRead* Number of values actually read

**Returns:**

The status code

**3.2.3.524 UeiDaqAPI void UeiDaqReloadDrivers ()**

Un-load/re-load driver plugins

**3.2.3.525 UeiDaqAPI int UeiDaqResetCircuitBreaker (SessionHandle *sessionHandle*, Int32 *port*, uInt32 *mask*)**

Reset a circuit breaker, in case it was tripped.

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to set breaker on

*mask* the mask specifying which circuit breaker to reset (1 to reset, 0 to leave alone)

**Returns:**

The status code

**3.2.3.526 UeiDaqAPI int UeiDaqResetDevice (DeviceHandle *deviceHandle*)**

Executes a hardware reset on the device. To reboot a PowerDNA or PowerDNR unit call this method on the CPU device (device 14).

**Parameters:**

*deviceHandle* The handle to an existing device

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.527 UeiDaqAPI int UeiDaqResumeSession (SessionHandle *sessionHandle*, int *port*)**

Pause the specified messaging port.

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to resume

**Returns:**

The status code

**3.2.3.528 UeiDaqAPI int UeiDaqSendSerialBreak (SessionHandle *sessionHandle*, Int32 *port*, uInt32 *durationMs*)**

Send serial break

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to write the message to

*durationMs* The duration of the break in milliseconds

**Returns:**

The status code

**3.2.3.529 UeiDaqAPI int UeiDaqSetAccelCouplingType (ChannelHandle *channelHandle*, tUeiCoupling *coupling*)**

Configure the channel in AC or DC coupling.

**Parameters:**

*channelHandle* The handle to an existing accelerometer channel  
*coupling* The coupling type

**Returns:**

The status code.

**See also:**

**UeiDaqGetAccelCouplingType** (p. 755)

**3.2.3.530 UeiDaqAPI int UeiDaqSetAccelExcitationCurrent (ChannelHandle *channelHandle*, double *excCurrent*)**

Set the excitation current in mAmps

**Parameters:**

*channelHandle* The handle to an existing accelerometer channel  
*excCurrent* The new excitation current

**Returns:**

The status code.

**See also:**

**UeiDaqGetAccelExcitationCurrent** (p. 755)

**3.2.3.531 UeiDaqAPI int UeiDaqSetAccelHighExcitationComparator (ChannelHandle *channelHandle*, double *highComparator*)**

The excitation current can be measured back and trigger an alarm when it is out of range (due to an open connection or a short). It is measured as a voltage which depends on the sensor resistance and the programmed excitation current. The alarm state is made visible with the LED color on the terminal block Green means that the measured excitation is within range, red means that the connection with the sensor is open and blinking red means that the connection with the sensor is shorted.

**Parameters:**

*channelHandle* The handle to an existing accelerometer channel  
*highComparator* the new high excitation comparator voltage

**Returns:**

The status code.

See also:

**UeiDaqGetAccelHighExcitationComparator** (p. 756)

**3.2.3.532 UeiDaqAPI int UeiDaqSetAccelLowExcitationComparator (ChannelHandle *channelHandle*, double *lowComparator*)**

The excitation current can be measured back and trigger an alarm when it is out of range (due to an open connection or a short). It is measured as a voltage which depends on the sensor resistance and the programmed excitation current. The alarm state is made visible with the LED color on the terminal block Green means that the measured excitation is within range, red means that the connection with the sensor is open and blinking red means that the connection with the sensor is shorted.

**Parameters:**

*channelHandle* The handle to an existing accelerometer channel

*lowComparator* the new low excitation comparator voltage

**Returns:**

The status code.

See also:

**UeiDaqGetAccelLowExcitationComparator** (p. 756)

**3.2.3.533 UeiDaqAPI int UeiDaqSetAccelSensorSensitivity (ChannelHandle *channelHandle*, double *sensitivity*)**

Set the sensor sensitivity, it usually is in mVolts/g Independently of the unit, the voltage read will be converted to mV and divided by the sensitivity

**Parameters:**

*channelHandle* The handle to an existing accelerometer channel

*sensitivity* The new sensitivity

**Returns:**

The status code.

See also:

**UeiDaqGetAccelSensorSensitivity** (p. 757)

**3.2.3.534 UeiDaqAPI int UeiDaqSetAChannelGain (ChannelHandle *channelHandle*, f64 *gain*)**

Overrides gain calculated from input range



**Parameters:**

*channelHandle* The handle to an existing channel

*gain* the new gain

**Returns:**

The status code

**See also:**

[UeiDaqGetChannelHandle](#) (p. 778)

### 3.2.3.535 UeiDaqAPI int UeiDaqSetAIChannelInputMode (ChannelHandle *channelHandle*, tUeiAIChannelInputMode *mode*)

Set the input mode of the channel, possible values are "differential" or "single-ended".

**Parameters:**

*channelHandle* The handle to an existing channel

*mode* The input mode.

**Returns:**

The status code

**See also:**

[UeiDaqGetChannelHandle](#) (p. 778)

### 3.2.3.536 UeiDaqAPI int UeiDaqSetAIChannelMaximum (ChannelHandle *channelHandle*, f64 *maximum*)

Set the maximum expected value for the signal connected to the channel.

**Parameters:**

*channelHandle* The handle to an existing channel

*maximum* The maximum value.

**Returns:**

The status code

**See also:**

[UeiDaqGetChannelHandle](#) (p. 778)

**3.2.3.537 UeiDaqAPI int UeiDaqSetAIChannelMinimum (ChannelHandle *channelHandle*, f64 *minimum*)**

Set the minimum expected value for the signal connected to the channel.

**Parameters:**

*channelHandle* The handle to an existing channel  
*minimum* The minimum value.

**Returns:**

The status code

**See also:**

[UeiDaqGetChannelHandle](#) (p. 778)

**3.2.3.538 UeiDaqAPI int UeiDaqSetAIChannelMuxPos (ChannelHandle *channelHandle*, tUeiAIChannelMuxPos *muxPos*)**

Set the mux position mode for devices with self-test capability

**Parameters:**

*channelHandle* The handle to an existing channel  
*muxPos* The new mux position mode

**Returns:**

The status code

**See also:**

[UeiDaqGetChannelHandle](#) (p. 778)

**3.2.3.539 UeiDaqAPI int UeiDaqSetAIVExBridgeCompletionSetting (ChannelHandle *channelHandle*, double *setting*)**

Set the offset nulling setting used to program the nulling circuitry. Set it to 0.0 to automatically perform offset nulling next time the session is started. Make sure no strain is applied on the bridge before nulling the offset.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel  
*setting* The setting value used to program the bridge completion circuitry.

**Returns:**

The status code.

**See also:**

[UeiDaqGetAIVExBridgeCompletionSetting](#) (p. 760)

**3.2.3.540 UeiDaqAPI int UeiDaqSetAIVExBridgeType (ChannelHandle *channelHandle*, tUeiSensorBridgeType *type*)**

Set the bridge type for the sensor connected to this channel.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel  
*type* The bridge type

**Returns:**

The status code.

**See also:**

UeiDaqGetAIVExBridgeType (p. 760)

**3.2.3.541 UeiDaqAPI int UeiDaqSetAIVExExcitationFrequency (ChannelHandle *channelHandle*, double *fex*)**

Set the excitation frequency for this channel.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel  
*fex* The excitation frequency

**Returns:**

The status code.

**See also:**

UeiDaqGetAIVExExcitationFrequency (p. 760)

**3.2.3.542 UeiDaqAPI int UeiDaqSetAIVExExcitationVoltage (ChannelHandle *channelHandle*, double *vex*)**

Set the excitation voltage for this channel.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel  
*vex* The excitation voltage

**Returns:**

The status code.

**See also:**

UeiDaqGetAIVExExcitationVoltage (p. 761)

### 3.2.3.543 UeiDaqAPI int UeiDaqSetAIVExGainAdjustmentFactor (ChannelHandle *channelHandle*, double *gaf*)

Setting the gain adjustment factor is part of the shunt calibration procedure: You must first program the shunt resistance, engage the the shunt resistor and measure some values. You can then calculate the gain adjustment factor with the formula:  $gaf = Vex * (Rg / (4 * Rs + 2 * Rg)) / Vin$  Vex: excitation voltage Vin: measured voltage Rg: Resistance of the strain gages. Rs: Resistance of the shunt.

Once the gain adjustment factor is set, the framework automatically uses it to scale measurements to engennering unit.

#### Parameters:

*channelHandle* The handle to an existing voltage with excitation channel  
*gaf* The new gain adjustment factor.

#### Returns:

The status code.

#### See also:

UeiDaqGetAIVExGainAdjustmentFactor (p.761)

### 3.2.3.544 UeiDaqAPI int UeiDaqSetAIVExOffsetNullingSetting (ChannelHandle *channelHandle*, double *setting*)

Set the offset nulling setting used to program the nulling circuitry. Set it to 0.0 to automatically perform offset nulling next time the session is started. Make sure no strain is applied on the bridge before nulling the offset.

#### Parameters:

*channelHandle* The handle to an existing voltage with excitation channel  
*setting* The setting value used to program the offset nulling circuitry.

#### Returns:

The status code.

#### See also:

UeiDaqGetAIVExOffsetNullingSetting (p.762)

### 3.2.3.545 UeiDaqAPI int UeiDaqSetAIVExScalingWithExcitation (ChannelHandle *channelHandle*, int *scaleWithExcitation*)

Specifies whether the acquired data will be divided by the excitation voltage before it is returned.

#### Parameters:

*channelHandle* The handle to an existing voltage with excitation channel

*scaleWithExcitation* The scaling mode

**Returns:**

The status code.

**See also:**

**UeiDaqGetAIVExScalingWithExcitation** (p. 762)

**3.2.3.546 UeiDaqAPI int UeiDaqSetAIVExShuntLocation (ChannelHandle *channelHandle*, tUeiWheatstoneBridgeBranch *shuntedBranch*)**

Specifies the wheatstone bridge branch to shunt.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel

*shuntedBranch* The bridge branch to shunt.

**Returns:**

The status code.

**See also:**

**UeiDaqGetAIVExShuntLocation** (p. 762)

**3.2.3.547 UeiDaqAPI int UeiDaqSetAIVExShuntResistance (ChannelHandle *channelHandle*, double *resistance*)**

Specifies the resistance to program to the shunt resistor in Ohms. NOTE: Don't use this value to calculate the gain adjustment factor, Use the value returned by GetActualShuntResistance() which takes into account the resistance of other non-programmable parts in the shunt circuit.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel

*resistance* The resistance to program on the shunt resistor.

**Returns:**

The status code.

**See also:**

**UeiDaqGetAIVExShuntResistance** (p. 763) **UeiDaqGetAIVExActualShuntResistance** (p. 759)

**3.2.3.548 UeiDaqAPI int UeiDaqSetAIVExWiringScheme (ChannelHandle *channelHandle*, tUeiWiringScheme *wiring*)**

Specifies the wiring scheme used to connect the strain gage or load cell to the channel.

**Parameters:**

*channelHandle* The handle to an existing voltage with excitation channel  
*wiring* The new wiring scheme.

**Returns:**

The status code.

**See also:**

**UeiDaqGetAIVExWiringScheme** (p. 763)

**3.2.3.549 UeiDaqAPI int UeiDaqSetAOChannelDefaultValue (ChannelHandle *channelHandle*, f64 *defaultVal*)**

Set the default value.

**Parameters:**

*channelHandle* The handle to an existing channel  
*defaultVal* the default value.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.550 UeiDaqAPI int UeiDaqSetAOChannelMaximum (ChannelHandle *channelHandle*, f64 *maximum*)**

Set the maximum value for the generated signal.

**Parameters:**

*channelHandle* The handle to an existing channel  
*maximum* The maximum value.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.551 UeiDaqAPI int UeiDaqSetAOChannelMinimum (ChannelHandle *channelHandle*, f64 *minimum*)**

Set the minimum value for the generated signal.

**Parameters:**

*channelHandle* The handle to an existing channel

*minimum* The minimum value.

**Returns:**

The status code

**See also:**

UeiDaqGetChannelHandle (p. 778)

**3.2.3.552 UeiDaqAPI int UeiDaqSetAOProtectedADCCchannel (ChannelHandle *channelHandle*, int *index*, tUeiAODiagChannel *adcChannel*)**

Each AO channel comes with up to five diagnostic channels. Set the diagnostic channel associated with the specified index.

**Parameters:**

*channelHandle* The handle to an existing channel

*index* The 0 based index of the diagnostic channel

*adcChannel* The new diagnostic channel at specified index

**Returns:**

The status code

**3.2.3.553 UeiDaqAPI int UeiDaqSetAOProtectedAutoRetry (ChannelHandle *channelHandle*, int *autoRetry*)**

The auto retry setting specifies whether the device should attempt to close the circuit after it was opened because of an over or under limit condition. If it is set to true the device will try to close the circuit at a rate set by the autoRetryRate setting.

**Parameters:**

*channelHandle* The handle to an existing channel

*autoRetry* true to turn auto-retry on, false to turn it off.

**Returns:**

The status code

**3.2.3.554 UeiDaqAPI int UeiDaqSetAOProtectedAutoRetryRate (ChannelHandle  
*channelHandle*, double *autoRetryRate*)**

Specifies how often the device will attempt to close a circuit that was opened because of an over or under limit condition.

**Parameters:**

*channelHandle* The handle to an existing channel

*autoRetryRate* The new number of retries per second.

**Returns:**

The status code

**3.2.3.555 UeiDaqAPI int UeiDaqSetAOProtectedCircuitBreakerHighLimit (ChannelHandle  
*channelHandle*, int *index*, double *highLimit*)**

Each circuit-breaker can monitor one diagnostic channel. Set the maximum current/volt/temperature allowed on the specified channel. The circuit will open if more than the minimum value is monitored.

**Parameters:**

*channelHandle* The handle to an existing channel

*index* The 0 based index of the circuit breaker

*highLimit* The new high limit.

**Returns:**

The status code

**3.2.3.556 UeiDaqAPI int UeiDaqSetAOProtectedCircuitBreakerLowLimit (ChannelHandle  
*channelHandle*, int *index*, double *lowLimit*)**

Each circuit-breaker can monitor one diagnostic channel. Set the minimum current/volt/temperature allowed on the specified channel. The circuit will open if less than the minimum value is monitored.

**Parameters:**

*channelHandle* The handle to an existing channel

*index* The 0 based index of the circuit breaker

*lowLimit* The new low limit.

**Returns:**

The status code



**3.2.3.557 UeiDaqAPI int UeiDaqSetAOProtectedDACMode (ChannelHandle *channelHandle*, tUeiAODACMode *mode*)**

Each channel uses two DACs that can be enabled independantly.

**Parameters:**

*channelHandle* The handle to an existing channel

*mode* The new DAC mode.

**Returns:**

The status code

**3.2.3.558 UeiDaqAPI int UeiDaqSetAOProtectedMeasurementRate (ChannelHandle *channelHandle*, double *measurementRate*)**

Set the rate at which the diagnostic channels are monitored. This rate determines how fast the device react when an under or over limit condition occurs.

**Parameters:**

*channelHandle* The handle to an existing channel

*measurementRate* The new circuit breaker measurement rate.

**Returns:**

The status code

**3.2.3.559 UeiDaqAPI int UeiDaqSetAOProtectedOverUnderCount (ChannelHandle *channelHandle*, uInt32 *overUnderCount*)**

Specifies number of consecutive over/under limit diagnostic readings that must occur in order to trip breaker.

**Parameters:**

*channelHandle* The handle to an existing channel

*overUnderCount* The new maximum number of over/under readings.

**Returns:**

The status code

**3.2.3.560 UeiDaqAPI int UeiDaqSetAOShortOpenCircuit (SessionHandle *sessionHandle*, uInt32 *openBitmask*, uInt32 *shortBitmask*, uInt32 *shortDurationUs*)**

Configure short/open circuit simulation using bit masks Set bit to 1 to sohrt or open the corresponding channel If a channel is commanded to be both open and shorted it will be shorted.

**Parameters:**

*sessionHandle* The handle to an existing session  
*openBitmask* the bitmask controlling which channel should be open  
*shortBitmask* the bitmask controlling which channel should be shorted  
*shortDurationUs* the maximum of time that shorted channels will stay shorted

**Returns:**

The status code

**3.2.3.561 UeiDaqAPI int UeiDaqSetAOWaveformMainDACClockSource (ChannelHandle channelHandle, tUeiAOWaveformClockSource source)**

Set the source of the clock used by the main DAC.

**Parameters:**

*channelHandle* The handle to an existing channel  
*source* the new main DAC clock source.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.562 UeiDaqAPI int UeiDaqSetAOWaveformMainDACClockSync (ChannelHandle channelHandle, tUeiAOWaveformClockSync sync)**

Set the output where the clock used by the main DAC will be routed.

**Parameters:**

*channelHandle* The handle to an existing channel  
*sync* the new main DAC clock synchronization.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.563 UeiDaqAPI int UeiDaqSetAOWaveformMainDACTriggerSource (ChannelHandle *channelHandle*, tUeiAOWaveformTriggerSource *source*)**

Set the source of the trigger used by the main DAC.

**Parameters:**

*channelHandle* The handle to an existing channel  
*source* the new main DAC trigger source.

**Returns:**

The status code

**See also:**

UeiDaqGetChannelHandle (p. 778)

**3.2.3.564 UeiDaqAPI int UeiDaqSetAOWaveformOffsetDACClockSource (ChannelHandle *channelHandle*, tUeiAOWaveformOffsetClockSource *source*)**

Set the source of the clock used by the offset DAC.

**Parameters:**

*channelHandle* The handle to an existing channel  
*source* the new offset DAC clock source.

**Returns:**

The status code

**See also:**

UeiDaqGetChannelHandle (p. 778)

**3.2.3.565 UeiDaqAPI int UeiDaqSetAOWaveformOffsetDACTriggerSource (ChannelHandle *channelHandle*, tUeiAOWaveformOffsetTriggerSource *source*)**

Set the source of the trigger used by the offset DAC.

**Parameters:**

*channelHandle* The handle to an existing channel  
*source* the new offset DAC trigger source.

**Returns:**

The status code

**See also:**

UeiDaqGetChannelHandle (p. 778)

**3.2.3.566 UeiDaqAPI int UeiDaqSetARINCInputParity (ChannelHandle *channelHandle*, tUeiARINCPortParity *parity*)**

Set the parity used to detect transmission errors. The parity bit of each ARINC frame is set to 0 or 1 so that the number of bits set to 1 matches the specified parity.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 input channel

*parity* The ARINC port parity

**Returns:**

The status code.

**See also:**

**UeiDaqGetARINCInputParity** (p. 769)

**3.2.3.567 UeiDaqAPI int UeiDaqSetARINCInputSDIFilterMask (ChannelHandle *channelHandle*, uInt32 *SDIFilterMask*)**

Set the SDI filter mask, only bits 0 and 1 are meaningful. ARINC frames whose SDI bits don't match the SDI mask are rejected.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 input channel

*SDIFilterMask* The new SDI filter mask

**Returns:**

The status code.

**See also:**

**UeiDaqGetARINCInputSDIFilterMask** (p. 770)

**3.2.3.568 UeiDaqAPI int UeiDaqSetARINCInputSpeed (ChannelHandle *channelHandle*, tUeiARINCPortSpeed *bitsPerSecond*)**

Set the number of bits transmitted per second.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 input channel

*bitsPerSecond* The ARINC port speed

**Returns:**

The status code.

**See also:**

**UeiDaqGetARINCInputSpeed** (p. 770)

**3.2.3.569 UeiDaqAPI int UeiDaqSetARINCOutputFIFORate (ChannelHandle *channelHandle*, double *rate*)**

Sets TX FIFO rate.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel  
*rate* the new TX FIFO rate

**Returns:**

The status code.

**See also:**

**UeiDaqGetARINCOutputFIFORate** (p. 770)

**3.2.3.570 UeiDaqAPI int UeiDaqSetARINCOutputParity (ChannelHandle *channelHandle*, tUeiARINCPortParity *parity*)**

Set the parity used to detect transmission errors. The parity bit of each ARINC frame is set to 0 or 1 so that the number of bits set to 1 matches the specified parity.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel  
*parity* The ARINC port parity

**Returns:**

The status code.

**See also:**

**UeiDaqGetARINCOutputParity** (p. 771)

**3.2.3.571 UeiDaqAPI int UeiDaqSetARINCOutputSchedulerRate (ChannelHandle *channelHandle*, double *rate*)**

Sets scheduler rate.

**Parameters:**

*channelHandle* The handle to an existing ARINC-429 output channel  
*rate* the new scheduler rate

**Returns:**

The status code.

**See also:**

**UeiDaqGetARINCOutputSchedulerRate** (p. 772)

### 3.2.3.572 UeiDaqAPI int UeiDaqSetARINCOOutputSchedulerType (ChannelHandle *channelHandle*, tUeiARINCSchedulerType *type*)

Sets scheduler type.

#### Parameters:

*channelHandle* The handle to an existing ARINC-429 output channel  
*type* the new scheduler type

#### Returns:

The status code.

#### See also:

UeiDaqGetARINCOOutputSchedulerType (p. 772)

### 3.2.3.573 UeiDaqAPI int UeiDaqSetARINCOOutputSpeed (ChannelHandle *channelHandle*, tUeiARINCPortSpeed *bitsPerSecond*)

Set the number of bits transmitted per second.

#### Parameters:

*channelHandle* The handle to an existing ARINC-429 output channel  
*bitsPerSecond* The ARINC port speed

#### Returns:

The status code.

#### See also:

UeiDaqGetARINCOOutputSpeed (p. 772)

### 3.2.3.574 UeiDaqAPI int UeiDaqSetARINCTransmitPage (SessionHandle *sessionHandle*, Int32 *port*, int *immediate*, uInt32 *writeMask*, uInt32 *txMask*)

Major/Minor scheduler features two copies of the scheduler entries. Page 0 and page 1. This call specifies which channel should be written to and which channel should be transmitting. This is designed to configure or update a page while the other is being transmitted. But it is still possible to both write and transmit a channel at the same time.

#### Parameters:

*sessionHandle* The handle to an existing session  
*port* the port to write the message to  
*immediate* Specifies when the page configuration will be updated (true to update immediately, false to wait for the next major frame clock)  
*writeMask* Bit mask specifying the writing page for each channel (bit set to 0 for page 0 or 1 for page 1)

*txMask* Bit mask specifying the transmitting page for each channel (bit set to 0 for page 0 or 1 for page 1)

**Returns:**

The status code

**3.2.3.575 UeiDaqAPI int UeiDaqSetCANPortAcceptanceCode (ChannelHandle channelHandle, uInt32 code)**

The acceptance code is used to filter incoming frames. The arbitration ID bits selected by the mask are compared to the code and the frame is rejected if there is any difference. If (mask XOR id) AND code == 0 the frame is accepted

**Parameters:**

*channelHandle* The handle to an existing CAN port

*code* The acceptance code

**Returns:**

The status code.

**See also:**

**UeiDaqGetCANPortAcceptanceCode** (p. 773)

**3.2.3.576 UeiDaqAPI int UeiDaqSetCANPortAcceptanceMask (ChannelHandle channelHandle, uInt32 mask)**

The acceptance mask is used to filter incoming frames. The mask selects which bits within arbitration ID will be used for filtering.

**Parameters:**

*channelHandle* The handle to an existing CAN port

*mask* The acceptance mask

**Returns:**

The status code.

**See also:**

**UeiDaqGetCANPortAcceptanceMask** (p. 774)

**3.2.3.577 UeiDaqAPI int UeiDaqSetCANPortBitTimingRegisters (ChannelHandle channelHandle, uInt16 btrValues)**

Set the values of the bit timing registers from the NXP SJA1000 CAN controller chip. BTR0 and BTR1 set the baud rate for the CAN port. For information on CAN bit timing registers, refer to the datasheet of the NXP SJA1000 CAN controller, available for download on [www.nxp.com](http://www.nxp.com).

**Parameters:**

*channelHandle* The handle to an existing CAN port

*btrValues* The new bit timing registers, BTR0 is LSB and BTR1 is MSB.

**Returns:**

The status code.

### 3.2.3.578 UeiDaqAPI int UeiDaqSetCANPortFrameFormat (ChannelHandle *channelHandle*, tUeiCANFrameFormat *frameFormat*)

Set the format of frames transmitted by this port (CAN frames can be basic or extended).

**Parameters:**

*channelHandle* The handle to an existing CAN port

*frameFormat* The Frame format

**Returns:**

The status code.

**See also:**

UeiDaqGetCANPortFrameFormat (p. 776)

### 3.2.3.579 UeiDaqAPI int UeiDaqSetCANPortMode (ChannelHandle *channelHandle*, tUeiCANPortMode *mode*)

Set the CAN port operation mode. Possible values are normal and passive

**Parameters:**

*channelHandle* The handle to an existing CAN port

*mode* The operation mode

**Returns:**

The status code.

**See also:**

UeiDaqGetCANPortMode (p. 776)

### 3.2.3.580 UeiDaqAPI int UeiDaqSetCANPortSpeed (ChannelHandle *channelHandle*, tUeiCANPortSpeed *bitsPerSecond*)

Set the number of data bits transmitted per second.

**Parameters:**

*channelHandle* The handle to an existing CAN port



*bitsPerSecond* The port speed

**Returns:**

The status code.

**See also:**

**UeiDaqGetCANPortSpeed** (p. 777)

**3.2.3.581 UeiDaqAPI int UeiDaqSetChannelAliasName (ChannelHandle *channelHandle*, char \* *aliasName*)**

Set the alias name of the channel

**Parameters:**

*channelHandle* The handle to an existing channel

*aliasName* A string that contains the new alias name.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.582 UeiDaqAPI int UeiDaqSetChannelIndex (ChannelHandle *channelHandle*, int *index*)**

Set the index of the channel in the session's channel list

**Parameters:**

*channelHandle* The handle to an existing channel

*index* The channel index.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.583 UeiDaqAPI int UeiDaqSetChannelResourceName (ChannelHandle *channelHandle*, char \* *resName*)**

Set the channel URL. Ex: pwrdaq://Dev1/ai0..

**Parameters:**

*channelHandle* The handle to an existing channel

*resName* A string that contains the resource name.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.584 UeiDaqAPI int UeiDaqSetCIChannelCounterGate (ChannelHandle  
channelHandle, tUeiCounterGate gate)**

Set the signal that specify whether the counter/timer is on or off

**Parameters:**

*channelHandle* The handle to an existing channel

*gate* The gate.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.585 UeiDaqAPI int UeiDaqSetCIChannelCounterMode (ChannelHandle  
channelHandle, tUeiCounterMode mode)**

Set the mode that specify whether the session counts events, measures a pulse width or measures a period on the signal configured as the source

**Parameters:**

*channelHandle* The handle to an existing channel

*mode* The new mode.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.586 UeiDaqAPI int UeiDaqSetCIChannelCounterSource (ChannelHandle  
channelHandle, tUeiCounterSource source)**

Set the source of the signal counted or used as a timebase

**Parameters:**

*channelHandle* The handle to an existing channel

*source* The source.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

### 3.2.3.587 UeiDaqAPI int UeiDaqSetCICannelInverted (ChannelHandle *channelHandle*, Int32 *inverted*)

Specifies whether the signal at the source is inverted before performing the counting operation

**Parameters:**

*channelHandle* The handle to an existing channel

*inverted* The inverted setting.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

### 3.2.3.588 UeiDaqAPI int UeiDaqSetCIGateMode (ChannelHandle *channelHandle*, tUeiCounterGateMode *gateMode*)

Set the gate mode which determines whether the counter/timer will run continuously once the gate is asserted

**Parameters:**

*channelHandle* The handle to an existing channel

*gateMode* the new gate mode.

**Returns:**

The status code

**See also:**

**UeiDaqGetCIGateMode** (p. 780)

**3.2.3.589 UeiDaqAPI int UeiDaqSetCIMinimumGatePulseWidth (ChannelHandle *channelHandle*, double *minWidth*)**

Set the minimum pulse width in ms the counter recognizes at its gate. Any pulse whose width is smaller will be ignored.

**Parameters:**

*channelHandle* The handle to an existing channel

*minWidth* the minimum pulse width

**Returns:**

The status code

**See also:**

**UeiDaqGetCIMinimumGatePulseWidth** (p. 781)

**3.2.3.590 UeiDaqAPI int UeiDaqSetCIMinimumSourcePulseWidth (ChannelHandle *channelHandle*, double *minWidth*)**

Set the minimum pulse width in ms the counter recognizes at its source. Any pulse whose width is smaller will be ignored.

**Parameters:**

*channelHandle* The handle to an existing channel

*minWidth* the minimum pulse width

**Returns:**

The status code

**See also:**

**UeiDaqGetCIMinimumSourcePulseWidth** (p. 781)

**3.2.3.591 UeiDaqAPI int UeiDaqSetCIPeriodCount (ChannelHandle *channelHandle*, Int32 *periodCount*)**

Set the number of period(s) to measure. An average measurement is returned.

**Parameters:**

*channelHandle* The handle to an existing channel

*periodCount* the new period count.

**Returns:**

The status code

**See also:**

**UeiDaqGetCIPeriodCount** (p. 781)

**3.2.3.592 UeiDaqAPI int UeiDaqSetCITimebaseDivider (ChannelHandle *channelHandle*, Int32 *divider*)**

Set the divider used to scale the timebase speed.

**Parameters:**

*channelHandle* The handle to an existing channel  
*divider* the new divider value.

**Returns:**

The status code

**See also:**

UeiDaqGetCITimebaseDivider (p. 782)

**3.2.3.593 UeiDaqAPI int UeiDaqSetCOChannelCounterGate (ChannelHandle *channelHandle*, tUeiCounterGate *gate*)**

Set the signal that specify whether the counter/timer is on or off

**Parameters:**

*channelHandle* The handle to an existing channel  
*gate* The gate.

**Returns:**

The status code

**See also:**

UeiDaqGetChannelHandle (p. 778)

**3.2.3.594 UeiDaqAPI int UeiDaqSetCOChannelCounterMode (ChannelHandle *channelHandle*, tUeiCounterMode *mode*)**

Set the mode that specify whether the session generates a single pulse or a pulse train on the counter output

**Parameters:**

*channelHandle* The handle to an existing channel  
*mode* The new mode.

**Returns:**

The status code

**See also:**

UeiDaqGetChannelHandle (p. 778)

**3.2.3.595 UeiDaqAPI int UeiDaqSetCOChannelCounterSource (ChannelHandle *channelHandle*, tUeiCounterSource *source*)**

Set the source of the signal used as a timebase

**Parameters:**

*channelHandle* The handle to an existing channel  
*source* The source.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.596 UeiDaqAPI int UeiDaqSetCOChannelInverted (ChannelHandle *channelHandle*, Int32 *inverted*)**

Specifies whether the signal at the source is inverted before performing the timing operation

**Parameters:**

*channelHandle* The handle to an existing channel  
*inverted* The inverted setting.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.597 UeiDaqAPI int UeiDaqSetCOChannelTick1 (ChannelHandle *channelHandle*, Int32 *tick1*)**

Specifies how long the output stays low.

**Parameters:**

*channelHandle* The handle to an existing channel  
*tick1* The number of ticks of the signal connected at the source.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.598 UeiDaqAPI int UeiDaqSetCOChannelTick2 (ChannelHandle *channelHandle*, Int32 *tick2*)**

Specifies how long the output stays high.

**Parameters:**

*channelHandle* The handle to an existing channel  
*tick2* The number of ticks of the signal connected at the source.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.599 UeiDaqAPI int UeiDaqSetCOGateMode (ChannelHandle *channelHandle*, tUeiCounterGateMode *gateMode*)**

Set the gate mode which determines whether the counter/timer will run continuously once the gate is asserted

**Parameters:**

*channelHandle* The handle to an existing channel  
*gateMode* the new gate mode.

**Returns:**

The status code

**See also:**

**UeiDaqGetCOGateMode** (p. 784)

**3.2.3.600 UeiDaqAPI int UeiDaqSetCOMinimumGatePulseWidth (ChannelHandle *channelHandle*, double *minWidth*)**

Set the minimum pulse width in ms the counter recognizes at its gate. Any pulse whose width is smaller will be ignored.

**Parameters:**

*channelHandle* The handle to an existing channel  
*minWidth* the minimum pulse width

**Returns:**

The status code

**See also:**

**UeiDaqGetCOMinimumGatePulseWidth** (p. 785)

**3.2.3.601 UeiDaqAPI int UeiDaqSetCOMinimumSourcePulseWidth (ChannelHandle *channelHandle*, double *minWidth*)**

Set the minimum pulse width in ms the counter recognizes at its source. Any pulse whose width is smaller will be ignored.

**Parameters:**

*channelHandle* The handle to an existing channel  
*minWidth* the minimum pulse width

**Returns:**

The status code

**See also:**

**UeiDaqGetCOMinimumSourcePulseWidth** (p.785)

**3.2.3.602 UeiDaqAPI int UeiDaqSetCONumberOfPulses (ChannelHandle *channelHandle*, Int32 *numberOfPulses*)**

Set the number of pulses to generate (-1 for continuous)

**Parameters:**

*channelHandle* The handle to an existing channel  
*numberOfPulses* the new number of pulses.

**Returns:**

The status code

**See also:**

**GetNumberOfPulses**

**3.2.3.603 UeiDaqAPI int UeiDaqSetCOTimebaseDivider (ChannelHandle *channelHandle*, Int32 *divider*)**

Set the divider used to scale the timebase speed.

**Parameters:**

*channelHandle* The handle to an existing channel  
*divider* the new divider value.

**Returns:**

The status code

**See also:**

**UeiDaqGetCOTimebaseDivider** (p.786)



**3.2.3.604 UeiDaqAPI int UeiDaqSetDataStreamBurst (DataStreamHandle  
*dataStreamHandle*, Int32 *burst*)**

Specifies whether the input device will acquire all the requested data in its internal memory before transferring it to the host PC.

**Parameters:**

*dataStreamHandle* The handle to an existing data stream

*burst* the new burst setting value.

**Returns:**

The status code

**See also:**

**UeiDaqGetDataStreamBurst** (p. 786)

**3.2.3.605 UeiDaqAPI int UeiDaqSetDataStreamNumberOfFrames (DataStreamHandle  
*dataStreamHandle*, Int32 *numFrames*)**

Set the number of frames. Each frame is accessed independently by the device.

**Parameters:**

*dataStreamHandle* The handle to an existing data stream

*numFrames* The number of frames.

**Returns:**

The status code

**See also:**

**UeiDaqGetDataStreamHandle** (p. 787).

**3.2.3.606 UeiDaqAPI int UeiDaqSetDataStreamNumberOfScans (DataStreamHandle  
*dataStreamHandle*, Int32 *numScans*)**

Set the number of scans to read at a time

**Parameters:**

*dataStreamHandle* The handle to an existing data stream

*numScans* The number of scans.

**Returns:**

The status code

**See also:**

**UeiDaqGetDataStreamHandle** (p. 787)

### 3.2.3.607 UeiDaqAPI int UeiDaqSetDataStreamOffset (DataStreamHandle *dataStreamHandle*, Int32 *offset*)

Move the position of the next scan to read or write. The offset is relative to the reference specified with SetRelativeTo(). Use a negative offset to read or write scans below the reference position.

#### Parameters:

*dataStreamHandle* The handle to an existing data stream  
*offset* The new offset.

#### Returns:

The status code

#### See also:

UeiDaqGetDataStreamHandle (p. 787).

### 3.2.3.608 UeiDaqAPI int UeiDaqSetDataStreamOverUnderRun (DataStreamHandle *dataStreamHandle*, Int32 *overunderrun*)

For an input session, Specifies whether the device overwrite acquired data if it was not read fast enough. For an output session, Specifies whether the device regenerate previously generated data if it didn't receive new data fast enough. If overUnderRun is set to 1, the framework ignore the overrun or underrun condition. If it is set to 0 an exception is thrown.

#### Parameters:

*dataStreamHandle* The handle to an existing data stream  
*overunderrun* The overrun/underrun setting.

#### Returns:

The status code

#### See also:

UeiDaqGetDataStreamHandle (p. 787).

### 3.2.3.609 UeiDaqAPI int UeiDaqSetDataStreamRegenerate (DataStreamHandle *dataStreamHandle*, Int32 *regenerate*)

Specifies whether the output device will continuously regenerate the first buffer it received.

#### Parameters:

*dataStreamHandle* The handle to an existing data stream  
*regenerate* The regenerate setting.

#### Returns:

The status code

#### See also:

UeiDaqGetDataStreamHandle (p. 787).

**3.2.3.610 UeiDaqAPI int UeiDaqSetDataStreamRelativeTo (DataStreamHandle *dataStreamHandle*, tUeiDataStreamRelativeTo *relativeTo*)**

Set the position to use as a reference in the framework's internal buffer

**Parameters:**

*dataStreamHandle* The handle to an existing data stream  
*relativeTo* The new reference.

**Returns:**

The status code

**See also:**

UeiDaqGetDataStreamHandle (p. 787).

**3.2.3.611 UeiDaqAPI int UeiDaqSetDataStreamScanSize (DataStreamHandle *dataStreamHandle*, Int32 *scanSize*)**

Set the size of a scan, usually equal to the number of channels in the session's channel list.

**Parameters:**

*dataStreamHandle* The handle to an existing data stream  
*scanSize* The number of scans.

**Returns:**

The status code

**See also:**

UeiDaqGetDatastreamHandle.

**3.2.3.612 UeiDaqAPI int UeiDaqSetDeviceTimeout (DeviceHandle *deviceHandle*, Int32 *timeout*)**

Set the maximum amount of time (in ms) for a low-level access request to complete. Set to -1 to use default value (depends on hardware)

**Parameters:**

*deviceHandle* The handle to an existing device  
*timeout* the timeout

**Returns:**

The status code

**See also:**

UeiDaqGetDeviceTimeout (p. 805), UeiDaqGetDeviceHandle (p. 795)

### 3.2.3.613 UeiDaqAPI int UeiDaqSetDeviceWatchDogCommand (DeviceHandle *deviceHandle*, tUeiWatchDogCommand *cmd*, int *timeout*)

Enable/Disable watchdog and configure mode. This is only supported on PowerDNA/DNR/DNF CPU devices (device 14)

#### Parameters:

*deviceHandle* The handle to a watchdog capable device

*cmd* the watchdog command

*timeout* the watchdog expiration timeout

#### Returns:

The status code

#### See also:

UeiDaqGetDeviceHandle (p. 795)

### 3.2.3.614 UeiDaqAPI int UeiDaqSetDIChannelEdgeMask (ChannelHandle *channelHandle*, uInt32 *mask*, tUeiDigitalEdge *edgeType*)

Set the mask used to select which digital line will be used to sense edges. When bit x is set to 1, line x is used.

#### Parameters:

*channelHandle* The handle to an existing channel

*mask* The edge detection mask.

*edgeType* The edge of the signal that triggers the state change detection event.

#### Returns:

The status code

#### See also:

UeiDaqGetChannelHandle (p. 778)

### 3.2.3.615 UeiDaqAPI int UeiDaqSetDIIndustrialHighThreshold (ChannelHandle *channelHandle*, int *line*, double *highThreshold*)

The high input threshold is used in combination with the low input threshold to define an hysteresis window. The input line state will change only when the input signal crosses both threshold

#### Parameters:

*channelHandle* The handle to an existing industrial DI channel

*line* The input line to query or configure within the port

*highThreshold* the high hysteresis threshold

**Returns:**

The status code.

**See also:**

**UeiDaqGetDIIndustrialHighThreshold** (p. 806)

**3.2.3.616 UeiDaqAPI int UeiDaqSetDIIndustrialInputGain (ChannelHandle *channelHandle*, int *line*, int *inputGain*)**

Some DI devices use an ADC to measure the input line state. This setting provides a way to select the input gain for the ADC. The input gain value is an index in the gain list starting with 0.

**Parameters:**

*channelHandle* The handle to an existing industrial DI channel

*line* The input line to configure

*inputGain* the new input gain

**Returns:**

The status code.

**3.2.3.617 UeiDaqAPI int UeiDaqSetDIIndustrialLowThreshold (ChannelHandle *channelHandle*, int *line*, double *lowThreshold*)**

The low input threshold is used in combination with the high input threshold to define an hysteresis window. The input line state will change only when the input signal crosses both threshold

**Parameters:**

*channelHandle* The handle to an existing industrial DI channel

*line* The input line to query or configure within the port

*lowThreshold* the low hysteresis threshold

**Returns:**

The status code.

**See also:**

**UeiDaqGetDIIndustrialLowThreshold** (p. 807)

**3.2.3.618 UeiDaqAPI int UeiDaqSetDIIndustrialMinimumPulseWidth (ChannelHandle *channelHandle*, int *line*, double *minWidth*)**

The digital input filter is used to block digital noise from switching the input line state. It filters glitches or spikes based on their width.

**Parameters:**

*channelHandle* The handle to an existing industrial DI channel  
*line* The input line to query or configure within the port  
*minWidth* the minimum pulse width in ms. Use 0.0 to disable digital input filter.

**Returns:**

The status code.

**See also:**

**UeiDaqGetDIIndustrialMinimumPulseWidth** (p. 807)

**3.2.3.619 UeiDaqAPI int UeiDaqSetDIIndustrialMux (ChannelHandle *channelHandle*, int *line*, tUeiDigitalInputMux *mux*)**

Select how voltage supply is connected to each input line. Disconnected: Set the mux to tri-state mode to disconnect voltage supply from input line Diag mode: Set mux to Diagnostic mode to connect internal voltage source to each input line in order to test that it is functional Pull-up mode: Setting mux to pull-up mode connects a pull-up resistor between the internal voltage source and the input line to monitor switches or contacts without external circuitry.

**Parameters:**

*channelHandle* The handle to an existing industrial DI channel  
*line* The input line to configure  
*mux* the new mux state

**Returns:**

The status code.

**3.2.3.620 UeiDaqAPI int UeiDaqSetDIIndustrialMuxDelay (ChannelHandle *channelHandle*, int *line*, int *muxDelayUs*)**

Some DI devices use an ADC to measure the input line state. This setting provides a way to set the delay for the multiplexer in front of the ADC

**Parameters:**

*channelHandle* The handle to an existing industrial DI channel  
*line* The input line to configure  
*muxDelayUs* the mux delay in us

**Returns:**

The status code.

**3.2.3.621 UeiDaqAPI int UeiDaqSetDMMFIRCutoff (ChannelHandle *channelHandle*, tUeiDMMFIRCutoff *frequency*)**

Set the FIR cutoff frequency

**Parameters:**

*channelHandle* The handle to a DMM channel

*frequency* The new cutoff frequency setting

**Returns:**

The status code

**3.2.3.622 UeiDaqAPI int UeiDaqSetDOChannelDefaultValue (ChannelHandle *channelHandle*, uInt32 *defaultVal*)**

Set the default value.

**Parameters:**

*channelHandle* The handle to an existing channel

*defaultVal* the default value.

**Returns:**

The status code

**See also:**

**UeiDaqGetChannelHandle** (p. 778)

**3.2.3.623 UeiDaqAPI int UeiDaqSetDOProtectedAutoRetry (ChannelHandle *channelHandle*, int *autoRetry*)**

The auto retry setting specifies wheter the device should attempt to close the circuit after it was opened because of an over or under current condition. If it is set to true the device will try to close the circuit at a rate set by the autoRetryRate setting.

**Parameters:**

*channelHandle* The handle to an existing DO protected channel

*autoRetry* true to turn auto-retry on, false to turn it off.

**Returns:**

The status code.

**See also:**

**UeiDaqGetDOProtectedAutoRetry** (p. 809)

### 3.2.3.624 UeiDaqAPI int UeiDaqSetDOProtectedAutoRetryRate (ChannelHandle *channelHandle*, double *autoRetryRate*)

Specifies how often the device will attempt to close a circuit that was opened because of an over or under current condition.

**Parameters:**

*channelHandle* The handle to an existing DO protected channel  
*autoRetryRate* The number of retries per second.

**Returns:**

The status code.

**See also:**

UeiDaqGetDOProtectedAutoRetryRate (p. 809)

### 3.2.3.625 UeiDaqAPI int UeiDaqSetDOProtectedCurrentMeasurementRate (ChannelHandle *channelHandle*, double *measurementRate*)

Set the rate at which the current is measured. This rate determines how fast the device react when an under or over current condition occurs.

**Parameters:**

*channelHandle* The handle to an existing DO protected channel  
*measurementRate* The current measurement rate.

**Returns:**

The status code.

**See also:**

UeiDaqGetDOProtectedCurrentMeasurementRate (p. 810)

### 3.2.3.626 UeiDaqAPI int UeiDaqSetDOProtectedOverCurrentLimit (ChannelHandle *channelHandle*, int *line*, double *overCurrent*)

Set the maximum amount of current allowed in Amps. If more than the maximum current flows through the digital output line, the circuit will open.

**Parameters:**

*channelHandle* The handle to an existing DO protected channel  
*line* The output line to configure within the port  
*overCurrent* The over current limit.

**Returns:**

The status code.

**See also:**

UeiDaqGetDOProtectedUnderCurrentLimit (p. 812) UeiDaqGetDOProtectedOver-  
CurrentLimit (p. 810) UeiDaqSetDOProtectedUnderCurrentLimit (p. 922)



**3.2.3.627 UeiDaqAPI int UeiDaqSetDOProtectedOverUnderCount (ChannelHandle channelHandle, uInt32 overUnderCount)**

Specifies number of consecutive over/under limit diagnostic readings that must occur in order to trip breaker.

**Parameters:**

*channelHandle* The handle to an existing channel

*overUnderCount* The new maximum number of over/under readings.

**Returns:**

The status code

**3.2.3.628 UeiDaqAPI int UeiDaqSetDOProtectedPWMDutyCycle (ChannelHandle channelHandle, int line, double dutyCycle)**

Specifies the continuous pulse train duty cycle

**Parameters:**

*channelHandle* The handle to an existing DO protected channel

*line* The output line to configure within the port

*dutyCycle* The new pulse train duty cycle.

**Returns:**

The status code.

**See also:**

**UeiDaqGetDOProtectedPWMDutyCycle** (p. 811)

**3.2.3.629 UeiDaqAPI int UeiDaqSetDOProtectedPWMLength (ChannelHandle channelHandle, int line, uInt32 lengthus)**

Specifies soft start/stop pulse train length in micro-seconds

**Parameters:**

*channelHandle* The handle to an existing DO protected channel

*line* The output line to configure within the port

*lengthus* The new pulse train length.

**Returns:**

The status code.

**See also:**

**UeiDaqGetDOProtectedPWMLength** (p. 811)

**3.2.3.630 UeiDaqAPI int UeiDaqSetDOProtectedPWMMode (ChannelHandle *channelHandle*, int *line*, tUeiDOPWMMode *mode*)**

Specifies the PWM mode for DO channels that support the capability. With PWM mode you can replace the rising and falling edges with a pulse train to allow for soft start and/or stop.

**Parameters:**

*channelHandle* The handle to an existing DO protected channel  
*line* The output line to configure within the port  
*mode* The new PWM mode.

**Returns:**

The status code.

**See also:**

**UeiDaqGetDOProtectedPWMMode** (p. 811)

**3.2.3.631 UeiDaqAPI int UeiDaqSetDOProtectedPWMPeriod (ChannelHandle *channelHandle*, int *line*, uInt32 *periodus*)**

Specifies soft start/stop or continuous pulse train period in micro-seconds.

**Parameters:**

*channelHandle* The handle to an existing DO protected channel  
*line* The output line to configure within the port  
*periodus* The new pulse train period.

**Returns:**

The status code.

**See also:**

**UeiDaqGetDOProtectedPWMPeriod** (p. 812)

**3.2.3.632 UeiDaqAPI int UeiDaqSetDOProtectedUnderCurrentLimit (ChannelHandle *channelHandle*, int *line*, double *underCurrent*)**

Set the minimum amount of current allowed in Amps. If less than the minimum current flows through the digital output line, the circuit will open.

**Parameters:**

*channelHandle* The handle to an existing DO protected channel  
*line* The output line to configure within the port  
*underCurrent* The under current limit.

**Returns:**

The status code.

**See also:**

**UeiDaqGetDOProtectedUnderCurrentLimit** (p. 812) **UeiDaqGetDOProtectedOverCurrentLimit** (p. 810) **UeiDaqSetDOProtectedOverCurrentLimit** (p. 920)

**3.2.3.633 UeiDaqAPI int UeiDaqSetI2CCustomSpeed (ChannelHandle *channelHandle*, float *bitRate*)**

Set the I2C bus custom bit rate

**Parameters:**

*channelHandle* The handle to an I2C slave or master port

*bitRate* The new I2C bus custom bit rate

**Returns:**

The status code

**3.2.3.634 UeiDaqAPI int UeiDaqSetI2CMasterByteToByteDelay (ChannelHandle *channelHandle*, uInt16 *delayUs*)**

Set the delay in microseconds that the master will delay between sending bytes.

**Parameters:**

*channelHandle* The handle to an I2C master port

*delayUs* the new delay in microseconds

**Returns:**

The status code

**3.2.3.635 UeiDaqAPI int UeiDaqSetI2CMasterLoopbackMode (ChannelHandle *channelHandle*, tUeiI2CLoopback *mode*)**

Set the I2C loopback mode

**Parameters:**

*channelHandle* The handle to an I2C master port

*mode* The new I2C loopback mode

**Returns:**

The status code

**3.2.3.636 UeiDaqAPI int UeiDaqSetI2CMasterMaxClockStretchingDelay (ChannelHandle *channelHandle*, uInt16 *delayUs*)**

Set the delay in microseconds that the master will allow a slave to delay the clock

**Parameters:**

*channelHandle* The handle to an I2C master port  
*delayUs* the new delay in microseconds

**Returns:**

The status code

**3.2.3.637 UeiDaqAPI int UeiDaqSetI2CSlaveAddress (ChannelHandle *channelHandle*, int *address*)**

Set the I2C slave address

**Parameters:**

*channelHandle* The handle to an I2C slave port  
*address* The new I2C slave address

**Returns:**

The status code

**3.2.3.638 UeiDaqAPI int UeiDaqSetI2CSlaveAddressWidth (ChannelHandle *channelHandle*, tUeiI2CSlaveAddressWidth *width*)**

Set the I2C slave address width

**Parameters:**

*channelHandle* The handle to an I2C slave port  
*width* The new I2C slave address width

**Returns:**

The status code

**3.2.3.639 UeiDaqAPI int UeiDaqSetI2CSlaveClockStretchingDelay (ChannelHandle *channelHandle*, uInt16 *clocks*)**

Get the delay in 15ns clock increments that the slave will delay an ACK. The clock stretching delay must also be individually enabled for address, transmit, and receive cycles. Max clock stretching delay is ~62ms.

**Parameters:**

*channelHandle* The handle to an I2C master port

*clocks* the delay in clocks

**Returns:**

The status code

**3.2.3.640 UeiDaqAPI int UeiDaqSetI2CSlaveMaxWordsPerAck (ChannelHandle *channelHandle*, int *maxWords*)**

Set maximum number of words slave will receive per transmission

**Parameters:**

*channelHandle* The handle to an I2C master port

*maxWords* the new maximum number of words slave will receive per transmission

**Returns:**

The status code

**3.2.3.641 UeiDaqAPI int UeiDaqSetI2CSlaveRegisterData (ChannelHandle *channelHandle*, int *byteIndex*, uInt8 *data*)**

Set the I2C slave padding data

**Parameters:**

*channelHandle* The handle to an I2C slave port

*byteIndex* Index of the byte to set, 0-3

*data* The new byte data

**Returns:**

The status code

**3.2.3.642 UeiDaqAPI int UeiDaqSetI2CSlaveRegisterDataSize (ChannelHandle *channelHandle*, int *size*)**

Set the number of bytes used in slave data when in Register data mode.

**Parameters:**

*channelHandle* The handle to an I2C master port

*size* the new number of bytes used in slave data when in Register data mode

**Returns:**

The status code

**3.2.3.643 UeiDaqAPI int UeiDaqSetI2CSlaveTransmitDataMode (ChannelHandle *channelHandle*, tUeiI2CSlaveDataMode *dataMode*)**

Set slave transmit data mode

**Parameters:**

*channelHandle* The handle to an I2C slave port  
*dataMode* the new slave transmit data mode

**Returns:**

The status code

**3.2.3.644 UeiDaqAPI int UeiDaqSetI2CSpeed (ChannelHandle *channelHandle*, tUeiI2CPortSpeed *bitRate*)**

Set the I2C bus bit rate

**Parameters:**

*channelHandle* The handle to an I2C slave or master port  
*bitRate* The new I2C bus bit rate

**Returns:**

The status code

**3.2.3.645 UeiDaqAPI int UeiDaqSetI2CTTLLevel (ChannelHandle *channelHandle*, tUeiI2CTTLLevel *tTlLevel*)**

Set the I2C bus TTL level

**Parameters:**

*channelHandle* The handle to an I2C slave or master port  
*tTlLevel* The new I2C bus TTL level

**Returns:**

The status code

**3.2.3.646 UeiDaqAPI int UeiDaqSetIRIGInputTimeCodeFormat (ChannelHandle *channelHandle*, tUeiIRIGTimeCodeFormat *format*)**

Set the time code format used by the signal connected to the device.

**Parameters:**

*channelHandle* The handle to an existing IRIG channel  
*format* the new time code format.

**Returns:**

The status code

**See also:**

UeiDaqGetIRIGTimeCodeFormat

**3.2.3.647 UeiDaqAPI int UeiDaqSetIRIGInputTimeDecoderInput (ChannelHandle channelHandle, tUeiIRIGDecoderInputType input)**

Set the type of time code/ connected to the device.

**Parameters:**

*channelHandle* The handle to an existing IRIG channel

*input* the new time decoder type.

**Returns:**

The status code

**See also:**

UeiDaqGetIRIGTimeDecoderInput

**3.2.3.648 UeiDaqAPI int UeiDaqSetIRIGTimeKeeper1PPSSource (ChannelHandle channelHandle, tUeiIRIGTimeKeeper1PPSSource source)**

For proper functioning, the timekeeper requires a 1PPS signal. which can be delivered from multiple sources: internal, external, GPS... This method sets the new time keeper 1PPS source

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel

*source* the new 1 PPS source.

**Returns:**

The status code

**See also:**

UeiDaqGetIRIG1PPSSource

**3.2.3.649 UeiDaqAPI int UeiDaqSetLVDTExcitationFrequency (ChannelHandle channelHandle, double fex)**

Set the excitation frequency for this channel.

**Parameters:**

*channelHandle* The handle to an existing LVDT channel

*fex* The excitation frequency

**Returns:**

The status code.

**See also:**

**UeiDaqGetLVDTExcitationFrequency** (p. 817)

**3.2.3.650 UeiDaqAPI int UeiDaqSetLVDTExcitationVoltage (ChannelHandle *channelHandle*, double *vex*)**

Set the excitation RMS voltage for this channel.

**Parameters:**

*channelHandle* The handle to an existing LVDT channel

*vex* The excitation voltage

**Returns:**

The status code.

**See also:**

**UeiDaqGetLVDTExcitationVoltage** (p. 818)

**3.2.3.651 UeiDaqAPI int UeiDaqSetLVDTSensorSensitivity (ChannelHandle *channelHandle*, double *sensitivity*)**

Set the sensor sensitivity, it usually is in mVolts/g Independently of the unit, the voltage read will be converted to mV and divided by the excitation voltage and the sensitivity

**Parameters:**

*channelHandle* The handle to an existing LVDT channel

*sensitivity* The new sensitivity

**Returns:**

The status code.

**See also:**

**UeiDaqGetLVDTSensorSensitivity** (p. 818)

**3.2.3.652 UeiDaqAPI int UeiDaqSetLVDTWiringScheme (ChannelHandle *channelHandle*, tUeiLVDTWiringScheme *wiring*)**

Specifies the wiring scheme used to connect the resistive sensor to the channel.



**Parameters:**

*channelHandle* The handle to an existing LVDT channel

*wiring* The new wiring scheme.

**Returns:**

The status code.

**See also:**

UeiDaqGetLVDTWiringScheme (p. 818)

**3.2.3.653 UeiDaqAPI int UeiDaqSetMIL1553Coupling (ChannelHandle *channelHandle*, tUeiMIL1553PortCoupling *coupling*)**

Set the coupling needed to connect port to 1553 bus

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel

*coupling* The 1553 port coupling

**Returns:**

The status code.

**See also:**

UeiDaqGetMIL1553Coupling (p. 819)

**3.2.3.654 UeiDaqAPI int UeiDaqSetMIL1553PortMode (ChannelHandle *channelHandle*, tUeiMIL1553PortOpMode *portMode*)**

Set the port mode of operation: BM, RT or BC

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel

*portMode* The 1553 port mode of operation

**Returns:**

The status code.

**See also:**

UeiDaqGetMIL1553PortMode (p. 820)

**3.2.3.655 UeiDaqAPI int UeiDaqSetMIL1553RxBus (ChannelHandle *channelHandle*, tUeiMIL1553PortActiveBus *portBus*)**

Set the active bus: A or B or both

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel

*portBus* The 1553 port active bus for reception

**Returns:**

The status code.

**See also:**

[UeiDaqGetMIL1553RxBus](#) (p. 820)

**3.2.3.656 UeiDaqAPI int UeiDaqSetMIL1553TxBus (ChannelHandle *channelHandle*, tUeiMIL1553PortActiveBus *portBus*)**

Set the active bus: A or B

**Parameters:**

*channelHandle* The handle to an existing MIL-1553 channel

*portBus* The 1553 port active bus for transmission

**Returns:**

The status code.

**See also:**

[UeiDaqGetMIL1553TxBus](#) (p. 821)

**3.2.3.657 UeiDaqAPI int UeiDaqSetMuxOffDelay (ChannelHandle *channelHandle*, int *delay*)**

Set the port off delay

**Parameters:**

*channelHandle* The handle to a MUX port

*delay* the new off delay

**Returns:**

The status code

**3.2.3.658 UeiDaqAPI int UeiDaqSetMuxOnDelay (ChannelHandle *channelHandle*, int *delay*)**

Set the port on delay

**Parameters:**

*channelHandle* The handle to a MUX port  
*delay* the new on delay

**Returns:**

The status code

**3.2.3.659 UeiDaqAPI int UeiDaqSetMuxSyncInputEdgePolarity (ChannelHandle *channelHandle*, tUeiDigitalEdge *polarity*)**

Set the port synchronization input edge/level polarity

**Parameters:**

*channelHandle* The handle to a MUX port  
*polarity* the new polarity

**Returns:**

The status code

**3.2.3.660 UeiDaqAPI int UeiDaqSetMuxSyncOutputMode (ChannelHandle *channelHandle*, tUeiMuxSyncOutputMode *mode*)**

Set the port synchronization output mode A MUX device can emit a pulse on its synchronization output when configuring its relays

**Parameters:**

*channelHandle* The handle to a MUX port  
*mode* the new synchronization output mode

**Returns:**

The status code

**3.2.3.661 UeiDaqAPI int UeiDaqSetMuxSyncOutputPulseWidth (ChannelHandle *channelHandle*, int *width*)**

Set the port synchronization output pulse width in microseconds

**Parameters:**

*channelHandle* The handle to a MUX port

*width* the new synchronization output pulse width

**Returns:**

The status code

**3.2.3.662 UeiDaqAPI int UeiDaqSetNumberOfPreTriggerScans (TriggerHandle  
triggerHandle, Int32 numPreTriggerScans)**

The number of scans to save before the trigger occurs

**Parameters:**

*triggerHandle* The handle to an existing trigger object

*numPreTriggerScans* the new number of pre-trigger scans

**Returns:**

The status code

**See also:**

**UeiDaqGetNumberOfPreTriggerScans** (p. 823) **UeiDaqGetStartTriggerHandle** (p. 833)

**UeiDaqGetStopTriggerHandle** (p. 833)

**3.2.3.663 UeiDaqAPI int UeiDaqSetResistanceExcitationVoltage (ChannelHandle  
channelHandle, double vex)**

Set the excitation voltage for this channel.

**Parameters:**

*channelHandle* The handle to an existing resistance channel

*vex* The excitation voltage

**Returns:**

The status code.

**See also:**

**UeiDaqGetResistanceExcitationVoltage** (p. 824)

**3.2.3.664 UeiDaqAPI int UeiDaqSetResistanceReferenceResistance (ChannelHandle  
channelHandle, double rref)**

Set the reference resistance used to measure the current flowing through the resistive sensor.

**Parameters:**

*channelHandle* The handle to an existing resistance channel

*rref* The reference resistance

**Returns:**

The status code.

**See also:**

**UeiDaqGetResistanceReferenceResistance** (p. 824)

**3.2.3.665 UeiDaqAPI int UeiDaqSetResistanceReferenceResistorType (ChannelHandle channelHandle, tUeiReferenceResistorType refResistorType)**

The reference resistor can be built-in the connector block if you are using a DNA-STP-AIU or connected externally.

**Parameters:**

*channelHandle* The handle to an existing resistance channel

*refResistorType* The reference resistor type.

**Returns:**

The status code.

**See also:**

**UeiDaqGetResistanceReferenceResistorType** (p. 824)

**3.2.3.666 UeiDaqAPI int UeiDaqSetResistanceWiringScheme (ChannelHandle channelHandle, tUeiWiringScheme wiring)**

Specifies the wiring scheme used to connect the resistive sensor to the channel.

**Parameters:**

*channelHandle* The handle to an existing resistance channel

*wiring* The new wiring scheme.

**Returns:**

The status code.

**See also:**

**UeiDaqGetResistanceWiringScheme** (p. 825)

**3.2.3.667 UeiDaqAPI int UeiDaqSetRTDCoefficientA (ChannelHandle channelHandle, double A)**

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (R) and temperature (t) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

**Parameters:**

*channelHandle* The handle to an existing resistance channel  
*A* The CVD A coefficient

**Returns:**

The status code.

**See also:**

**UeiDaqGetRTDCoefficientA** (p. 825)

**3.2.3.668 UeiDaqAPI int UeiDaqSetRTDCoefficientB (ChannelHandle *channelHandle*, double *B*)**

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (*R*) and temperature (*t*) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

**Parameters:**

*channelHandle* The handle to an existing resistance channel  
*B* The CVD B coefficient

**Returns:**

The status code.

**See also:**

**UeiDaqGetRTDCoefficientB** (p. 825)

**3.2.3.669 UeiDaqAPI int UeiDaqSetRTDCoefficientC (ChannelHandle *channelHandle*, double *C*)**

The Callendar-Van Dusen equation is an equation that describes the relationship between resistance (*R*) and temperature (*t*) of platinum resistance thermometers.  $t < 0$ :  $R(t) = R(0)[1 + A * t + B * t * t + (t - 100)C * t * t * t]$ .  $t > 0$ :  $R(t) = R(0)(1 + A * t + B * t * t)$ .

**Parameters:**

*channelHandle* The handle to an existing resistance channel  
*C* The CVD C coefficient

**Returns:**

The status code.

**See also:**

**UeiDaqGetRTDCoefficientC** (p. 826)

**3.2.3.670 UeiDaqAPI int UeiDaqSetRTDNominalResistance (ChannelHandle *channelHandle*, double *r0*)**

Set the RTD nominal resistance at 0 deg.

**Parameters:**

*channelHandle* The handle to an existing resistance channel  
*r0* The RTD nominal resistance

**Returns:**

The status code.

**See also:**

**UeiDaqGetRTDNominalResistance** (p. 826)

**3.2.3.671 UeiDaqAPI int UeiDaqSetRTDTemperatureScale (ChannelHandle *channelHandle*, tUeiTemperatureScale *tempScale*)**

Set the temperature scale used to convert the measured resistance to temperature.

**Parameters:**

*channelHandle* The handle to an existing RTD channel  
*tempScale* the temperature scale.

**Returns:**

The status code.

**See also:**

**UeiDaqGetTCTemperatureScale** (p. 836)

**3.2.3.672 UeiDaqAPI int UeiDaqSetRTDType (ChannelHandle *channelHandle*, tUeiRTDType *type*)**

RTD sensors are specified using the "alpha" ( $\alpha$ ) constant. It is also known as the temperature coefficient of resistance, and symbolizes the resistance change factor per degree of temperature change. The RTD type is used to select the proper coefficients A, B and C for the Callendar Van-Dusen equation used to convert resistance measurements to temperature.

**Parameters:**

*channelHandle* The handle to an existing resistance channel  
*type* The RTD type

**Returns:**

The status code.

**See also:**

**UeiDaqGetRTDType** (p. 827)

**3.2.3.673 UeiDaqAPI int UeiDaqSetSerialPortCustomSpeed (ChannelHandle *channelHandle*, uInt32 *bitsPerSecond*)**

Set the number of data bits transmitted per second. Call this function when using a non-standard port speed

**Parameters:**

*channelHandle* The handle to an existing serial port

*bitsPerSecond* The serial port speed

**Returns:**

The status code.

**See also:**

**UeiDaqGetSerialPortCustomSpeed** (p. 827)

**3.2.3.674 UeiDaqAPI int UeiDaqSetSerialPortDataBits (ChannelHandle *channelHandle*, tUeiSerialPortDataBits *dataBits*)**

Set the number of data bits that hold the data to be transferred.

**Parameters:**

*channelHandle* The handle to an existing serial port

*dataBits* The number of data bits

**Returns:**

The status code.

**See also:**

**UeiDaqGetSerialPortDataBits** (p. 827)

**3.2.3.675 UeiDaqAPI int UeiDaqSetSerialPortFlowControl (ChannelHandle *channelHandle*, tUeiSerialPortFlowControl *flowControl*)**

Set flow control setting

**Parameters:**

*channelHandle* The handle to an existing serial port

*flowControl* The new flow control setting

**Returns:**

The status code.

**See also:**

**UeiDaqGetSerialPortFlowControl** (p. 828)



**3.2.3.676 UeiDaqAPI int UeiDaqSetSerialPortMode (ChannelHandle *channelHandle*, tUeiSerialPortMode *mode*)**

Set the mode used by the serial port. Possible modes are RS-232, RS-485 half duplex and RS-485 full duplex

**Parameters:**

*channelHandle* The handle to an existing serial port

*mode* The new serial port mode

**Returns:**

The status code.

**See also:**

UeiDaqGetSerialPortMode (p. 828)

**3.2.3.677 UeiDaqAPI int UeiDaqSetSerialPortParity (ChannelHandle *channelHandle*, tUeiSerialPortParity *parity*)**

Set the parity used to detect transmission errors.

**Parameters:**

*channelHandle* The handle to an existing serial port

*parity* The serial port parity

**Returns:**

The status code.

**See also:**

UeiDaqGetSerialPortParity (p. 828)

**3.2.3.678 UeiDaqAPI int UeiDaqSetSerialPortSpeed (ChannelHandle *channelHandle*, tUeiSerialPortSpeed *bitsPerSecond*)**

Set the number of data bits transmitted per second.

**Parameters:**

*channelHandle* The handle to an existing serial port

*bitsPerSecond* The serial port speed

**Returns:**

The status code.

**See also:**

UeiDaqGetSerialPortSpeed (p. 829)

**3.2.3.679 UeiDaqAPI int UeiDaqSetSerialPortStopBits (ChannelHandle *channelHandle*, tUeiSerialPortStopBits *stopBits*)**

Set the number of stop bits that indicate the end of a data message.

**Parameters:**

*channelHandle* The handle to an existing serial port

*stopBits* The number of stop bits

**Returns:**

The status code.

**See also:**

UeiDaqGetSerialPortStopBits

**3.2.3.680 UeiDaqAPI int UeiDaqSetSerialPortTermination (ChannelHandle *channelHandle*, char \* *eol*)**

Set the sequence of characters used to define the end of a line.

**Parameters:**

*channelHandle* The handle to an existing serial port

*eol* The termination characters

**Returns:**

The status code.

**See also:**

UeiDaqGetSerialPortTermination (p. 829)

**3.2.3.681 UeiDaqAPI int UeiDaqSetSessionCustomProperty (SessionHandle *sessionHandle*, char \* *property*, int *valueSize*, void \* *value*)**

Set a custom property on the device or subsystem associated with this session Custom properties are device dependent, refer to the device user manual to learn about the properties supported by your device

**Parameters:**

*sessionHandle* The handle of the session

*property* string containing the name of the property to set

*valueSize* size in bytes of the memory block containing the property value

*value* pointer to the memory block containing the property value

**Returns:**

The status code

**3.2.3.682 UeiDaqAPI int UeiDaqSetSetTriggerChannel (TriggerHandle *triggerHandle*, Int32 *channel*)**

Set the channel to monitor for the trigger condition.

**Parameters:**

*triggerHandle* The handle to an existing trigger object  
*channel* the new channel to monitor

**Returns:**

The status code

**See also:**

**UeiDaqGetTriggerChannel** (p. 843) **UeiDaqGetStartTriggerHandle** (p. 833) **UeiDaqGet-StopTriggerHandle** (p. 833)

**3.2.3.683 UeiDaqAPI int UeiDaqSetSimulatedLVDTExcitationFrequency (ChannelHandle *channelHandle*, double *fex*)**

Set the excitation frequency for this channel.

**Parameters:**

*channelHandle* The handle to an existing simulated LVDT channel  
*fex* The excitation frequency

**Returns:**

The status code.

**See also:**

**UeiDaqGetSimulatedLVDTExcitationFrequency** (p. 830)

**3.2.3.684 UeiDaqAPI int UeiDaqSetSimulatedLVDTExcitationVoltage (ChannelHandle *channelHandle*, double *vex*)**

Set the excitation RMS voltage for this channel.

**Parameters:**

*channelHandle* The handle to an existing simulated LVDT channel  
*vex* The excitation voltage

**Returns:**

The status code.

**See also:**

**UeiDaqGetSimulatedLVDTExcitationVoltage** (p. 831)

**3.2.3.685 UeiDaqAPI int UeiDaqSetSimulatedLVDTSensorSensitivity (ChannelHandle *channelHandle*, double *sensitivity*)**

Set the sensor sensitivity, it usually is in mVolts/g Independently of the unit, the voltage read will be converted to mV and divided by the excitation voltage and the sensitivity

**Parameters:**

*channelHandle* The handle to an existing simulated LVDT channel  
*sensitivity* The new sensitivity

**Returns:**

The status code.

**See also:**

**UeiDaqGetSimulatedLVDTSensorSensitivity** (p. 831)

**3.2.3.686 UeiDaqAPI int UeiDaqSetSimulatedLVDTWiringScheme (ChannelHandle *channelHandle*, tUeiLVDTWiringScheme *wiring*)**

Specifies the wiring scheme used to connect the resistive sensor to the channel.

**Parameters:**

*channelHandle* The handle to an existing simulated LVDT channel  
*wiring* The new wiring scheme.

**Returns:**

The status code.

**See also:**

**UeiDaqGetSimulatedLVDTWiringScheme** (p. 831)

**3.2.3.687 UeiDaqAPI int UeiDaqSetSimulatedSynchroResolverExcitationFrequency (ChannelHandle *channelHandle*, double *fex*)**

Set the excitation frequency for this channel.

**Parameters:**

*channelHandle* The handle to an existing simulated synchro/resolver channel  
*fex* The excitation frequency

**Returns:**

The status code.

**See also:**

**UeiDaqGetSimulatedSynchroResolverExcitationFrequency** (p. 832)

**3.2.3.688 UeiDaqAPI int UeiDaqSetSimulatedSynchroResolverExcitationVoltage (ChannelHandle *channelHandle*, double *vex*)**

Set the excitation RMS voltage for this channel.

**Parameters:**

*channelHandle* The handle to an existing simulated synchro/resolver channel  
*vex* The excitation voltage

**Returns:**

The status code.

**See also:**

**UeiDaqGetSimulatedSynchroResolverExcitationVoltage** (p. 832)

**3.2.3.689 UeiDaqAPI int UeiDaqSetSimulatedSynchroResolverMode (ChannelHandle *channelHandle*, tUeiSynchroResolverMode *mode*)**

Specifies whether the sensor simulated is a synchro or a resolver.

**Parameters:**

*channelHandle* The handle to an existing simulated synchro/resolver channel  
*mode* The new simulated sensor type.

**Returns:**

The status code.

**See also:**

**UeiDaqGetSimulatedSynchroResolverMode** (p. 832)

**3.2.3.690 UeiDaqAPI int UeiDaqSetSynchroResolverExcitationFrequency (ChannelHandle *channelHandle*, double *fex*)**

Set the excitation frequency for this channel.

**Parameters:**

*channelHandle* The handle to an existing synchro/resolver channel  
*fex* The excitation frequency

**Returns:**

The status code.

**See also:**

**UeiDaqGetSynchroResolverExcitationFrequency** (p. 833)

**3.2.3.691 UeiDaqAPI int UeiDaqSetSynchroResolverExcitationVoltage (ChannelHandle *channelHandle*, double *vex*)**

Set the excitation RMS voltage for this channel.

**Parameters:**

*channelHandle* The handle to an existing synchro/resolver channel  
*vex* The excitation voltage

**Returns:**

The status code.

**See also:**

**UeiDaqGetSynchroResolverExcitationVoltage** (p. 834)

**3.2.3.692 UeiDaqAPI int UeiDaqSetSynchroResolverMode (ChannelHandle *channelHandle*, tUeiSynchroResolverMode *mode*)**

Specifies whether the input sensor is a synchro or a resolver.

**Parameters:**

*channelHandle* The handle to an existing synchro/resolver channel  
*mode* The new input sensor type.

**Returns:**

The status code.

**See also:**

**UeiDaqGetSynchroResolverMode** (p. 834)

**3.2.3.693 UeiDaqAPI int UeiDaqSetTCCJCCConstant (ChannelHandle *channelHandle*, double *cjcConstant*)**

Set the cold junction compensation temperature constant. This setting is only used when the CJC type is set to UeiCJCTypeConstant. The unit is the same as the configured temperature scale.

**Parameters:**

*channelHandle* The handle to an existing TC channel  
*cjcConstant* the cold junction compensation constant.

**Returns:**

The status code.

**See also:**

**UeiDaqGetTCCJCCConstant** (p. 835)

**3.2.3.694 UeiDaqAPI int UeiDaqSetTCCJCResource (ChannelHandle *channelHandle*, char \* *cjcResource*)**

Set the resource string describing how to measure the cold junction temperature. This setting is only used when the CJC type is set to UeiCJCTypeResource. The CJC resource format is similar to the channel list format: [cjcSensorType];//[Channel(s)]?[Parameters] For example: to measure CJC from a linear IC sensor connected to channel 20 the resource string is "ic://20?K=0.00295" this will measure the voltage on channel 20 and compute the CJC temperature with the formula:  $\text{degK} = V / 0.00295$

**Parameters:**

*channelHandle* The handle to an existing TC channel  
*cjcResource* the cold junction compensation resource.

**Returns:**

The status code.

**See also:**

UeiDaqGetTCCJCResource (p. 835)

**3.2.3.695 UeiDaqAPI int UeiDaqSetTCCJCType (ChannelHandle *channelHandle*, tUeiColdJunctionCompensationType *cjcType*)**

Set the type of the cold junction compensation used to convert from volts to temperature.

**Parameters:**

*channelHandle* The handle to an existing TC channel  
*cjcType* the cold junction compensation type.

**Returns:**

The status code.

**See also:**

UeiDaqGetTCCJCType (p. 835)

**3.2.3.696 UeiDaqAPI int UeiDaqSetTCTemperatureScale (ChannelHandle *channelHandle*, tUeiTemperatureScale *tempScale*)**

Set the temperature scale used to convert the measured voltage to temperature.

**Parameters:**

*channelHandle* The handle to an existing TC channel  
*tempScale* the temperature scale.

**Returns:**

The status code.

See also:

**UeiDaqGetTCTemperatureScale** (p. 836)

**3.2.3.697 UeiDaqAPI int UeiDaqSetTCThermocoupleType (ChannelHandle *channelHandle*, tUeiThermocoupleType *tcType*)**

Set the type of the thermocouple connected to the channel.

**Parameters:**

*channelHandle* The handle to an existing TC channel

*tcType* the thermocouple type.

**Returns:**

The status code.

See also:

**UeiDaqGetTCThermocoupleType** (p. 836)

**3.2.3.698 UeiDaqAPI int UeiDaqSetTimingConvertClockDestinationSignal (TimingHandle *timingHandle*, char \* *signal*)**

Set the name of the signal driven by the conversion clock. The signal name is device dependent.

**Parameters:**

*timingHandle* The handle to an existing timing object

*signal* the new conversion clock destination signal

**Returns:**

the status code

See also:

**UeiDaqGetTimingConvertClockDestinationSignal** (p. 836)

**3.2.3.699 UeiDaqAPI int UeiDaqSetTimingConvertClockEdge (TimingHandle *timingHandle*, tUeiDigitalEdge *edge*)**

Set the active edge of the conversion clock.

**Parameters:**

*timingHandle* The handle to an existing timing object

*edge* The new active edge

**Returns:**

The status code

See also:

**UeiDaqGetTimingHandle** (p. 839)



**3.2.3.700 UeiDaqAPI int UeiDaqSetTimingConvertClockRate (TimingHandle *timingHandle*, f64 *rate*)**

Set the rate of the conversion clock

**Parameters:**

*timingHandle* The handle to an existing timing object  
*rate* The new clock rate

**Returns:**

The status code

**See also:**

**UeiDaqGetTimingHandle** (p. 839)

**3.2.3.701 UeiDaqAPI int UeiDaqSetTimingConvertClockSource (TimingHandle *timingHandle*, tUeiTimingClockSource *source*)**

Set the source of the A/D conversion clock

**Parameters:**

*timingHandle* The handle to an existing timing object  
*source* The new clock source

**Returns:**

The status code

**See also:**

**UeiDaqGetTimingHandle** (p. 839)

**3.2.3.702 UeiDaqAPI int UeiDaqSetTimingConvertClockSourceSignal (TimingHandle *timingHandle*, char \* *signal*)**

Set the name of the signal to use as conversion clock. The signal name is device dependent.

**Parameters:**

*timingHandle* The handle to an existing timing object  
*signal* the new conversion clock signal

**Returns:**

the status code

**See also:**

**UeiDaqGetTimingConvertClockSourceSignal** (p. 838)

**3.2.3.703 UeiDaqAPI int UeiDaqSetTimingConvertClockTimebaseDividingCounter (TimingHandle *timingHandle*, int *counter*)**

Set the convert clock dividing counter. This counter is used to divide an external.

**Parameters:**

*timingHandle* The handle to an existing timing object  
*counter* the timebase dividing counter

**Returns:**

the status code

**See also:**

**UeiDaqTimingGetConvertClockTimebaseDividingCounter** (p. 956)

**3.2.3.704 UeiDaqAPI int UeiDaqSetTimingConvertClockTimebaseDivisor (TimingHandle *timingHandle*, int *divisor*)**

Set the convert clock divisor. This divisor is used to divide an external clock using one of the on-board counter/timers.

**Parameters:**

*timingHandle* The handle to an existing timing object  
*divisor* the timebase divisor

**Returns:**

the status code

**See also:**

**UeiDaqGetTimingConvertClockTimebaseDivisor** (p. 838)

**3.2.3.705 UeiDaqAPI int UeiDaqSetTimingDuration (TimingHandle *timingHandle*, tUeiTimingDuration *duration*)**

Set the duration of the timed operation.

**Parameters:**

*timingHandle* The handle to an existing timing object  
*duration* The new duration

**Returns:**

The status code

**See also:**

**UeiDaqGetTimingHandle** (p. 839)

**3.2.3.706 UeiDaqAPI int UeiDaqSetTimingMode (TimingHandle *timingHandle*, tUeiTimingMode *mode*)**

Set the timing mode

**Parameters:**

*timingHandle* The handle to an existing timing object

*mode* The new timing mode

**Returns:**

The status code

**See also:**

**UeiDaqGetTimingHandle** (p. 839)

**3.2.3.707 UeiDaqAPI int UeiDaqSetTimingScanClockDestinationSignal (TimingHandle *timingHandle*, char \* *signal*)**

Set the name of the signal to use as Scan clock. The signal name is device dependent.

**Parameters:**

*timingHandle* The handle to an existing timing object

*signal* the new scan clock destination signal

**Returns:**

the status code

**See also:**

**UeiDaqGetTimingScanClockDestinationSignal** (p. 840)

**3.2.3.708 UeiDaqAPI int UeiDaqSetTimingScanClockEdge (TimingHandle *timingHandle*, tUeiDigitalEdge *edge*)**

Set the active edge of the scan clock.

**Parameters:**

*timingHandle* The handle to an existing timing object

*edge* The new active edge

**Returns:**

The status code

**See also:**

**UeiDaqGetTimingHandle** (p. 839)

**3.2.3.709 UeiDaqAPI int UeiDaqSetTimingScanClockRate (TimingHandle *timingHandle*, f64 *rate*)**

Set the rate of the scan clock

**Parameters:**

*timingHandle* The handle to an existing timing object  
*rate* The new clock rate

**Returns:**

The status code

**See also:**

[UeiDaqGetTimingHandle](#) (p. 839)

**3.2.3.710 UeiDaqAPI int UeiDaqSetTimingScanClockSource (TimingHandle *timingHandle*, tUeiTimingClockSource *source*)**

Set the source of the scan clock

**Parameters:**

*timingHandle* The handle to an existing timing object  
*source* The new clock source

**Returns:**

The status code

**See also:**

[UeiDaqGetTimingHandle](#) (p. 839)

**3.2.3.711 UeiDaqAPI int UeiDaqSetTimingScanClockSourceSignal (TimingHandle *timingHandle*, char \* *signal*)**

Set the name of the signal to use as Scan clock. The signal name is device dependent.

**Parameters:**

*timingHandle* The handle to an existing timing object  
*signal* the new scan clock source signal

**Returns:**

the status code

**See also:**

[UeiDaqGetTimingScanClockSourceSignal](#) (p. 841)

**3.2.3.712 UeiDaqAPI int UeiDaqSetTimingScanClockTimebaseDividingCounter (TimingHandle *timingHandle*, int *counter*)**

Set the scan clock dividing counter. This counter is used to divide an external clock.

**Parameters:**

*timingHandle* The handle to an existing timing object  
*counter* the timebase dividing counter

**Returns:**

the status code

**See also:**

**UeiDaqGetTimingScanClockTimebaseDividingCounter** (p. 841)

**3.2.3.713 UeiDaqAPI int UeiDaqSetTimingScanClockTimebaseDivisor (TimingHandle *timingHandle*, int *divisor*)**

Set the scan clock divisor. This divisor is used to divide an external clock using one of the on-board counter/timers.

**Parameters:**

*timingHandle* The handle to an existing timing object  
*divisor* the timebase divisor

**Returns:**

the status code

**See also:**

**UeiDaqGetTimingScanClockTimebaseDivisor** (p. 842)

**3.2.3.714 UeiDaqAPI int UeiDaqSetTimingTimeout (TimingHandle *timingHandle*, Int32 *timeout*)**

Set the delay after which the session is aborted.

**Parameters:**

*timingHandle* The handle to an existing timing object  
*timeout* The new timeout in ms

**Returns:**

The status code

**See also:**

**UeiDaqGetTimingHandle** (p. 839)

**3.2.3.715 UeiDaqAPI int UeiDaqSetTriggerAction (TriggerHandle *triggerHandle*, tUeiTriggerAction *action*)**

Set the action to execute when the trigger will occur

**Parameters:**

*triggerHandle* The handle to an existing trigger object  
*action* the new trigger action

**Returns:**

The status code

**See also:**

**UeiDaqGetTriggerAction** (p. 842) **UeiDaqGetStartTriggerHandle** (p. 833) **UeiDaqGetStopTriggerHandle** (p. 833)

**3.2.3.716 UeiDaqAPI int UeiDaqSetTriggerCondition (TriggerHandle *triggerHandle*, tUeiTriggerCondition *condition*)**

Set the condition for the analog software trigger

**Parameters:**

*triggerHandle* The handle to an existing trigger object  
*condition* the new condition

**Returns:**

The status code

**See also:**

**UeiDaqGetTriggerCondition** (p. 843) **UeiDaqGetStartTriggerHandle** (p. 833) **UeiDaqGetStopTriggerHandle** (p. 833)

**3.2.3.717 UeiDaqAPI int UeiDaqSetTriggerDestinationSignal (TriggerHandle *triggerHandle*, char \* *signal*)**

Set the signal where the trigger is routed out of the device. The signal name is device dependent.

**Parameters:**

*triggerHandle* The handle to an existing trigger object  
*signal* the new trigger destination signal

**Returns:**

The status code

**See also:**

**UeiDaqGetTriggerDestinationSignal** (p. 843)

**3.2.3.718 UeiDaqAPI int UeiDaqSetTriggerDigitalEdge (TriggerHandle *triggerHandle*, tUeiDigitalEdge *edge*)**

Set the active edge of the trigger signal

**Parameters:**

*triggerHandle* The handle to an existing trigger object  
*edge* The new trigger edge

**Returns:**

The status code

**See also:**

UeiDaqGetStartTriggerHandle (p. 833) UeiDaqGetStopTriggerHandle (p. 833)

**3.2.3.719 UeiDaqAPI int UeiDaqSetTriggerHysteresis (TriggerHandle *triggerHandle*, f64 *hysteresis*)**

Set the hysteresis window scaled value. The hysteresis window is a noise filter. The trigger occurs when the signal leave the window.

**Parameters:**

*triggerHandle* The handle to an existing trigger object  
*hysteresis* the new hysteresis

**Returns:**

The status code

**See also:**

UeiDaqGetTriggerHysteresis (p. 844) UeiDaqGetStartTriggerHandle (p. 833) UeiDaqGetStopTriggerHandle (p. 833)

**3.2.3.720 UeiDaqAPI int UeiDaqSetTriggerLevel (TriggerHandle *triggerHandle*, f64 *level*)**

Set the scaled value at which the trigger occurs. The value must be specified in the same unit as the measurement.

**Parameters:**

*triggerHandle* The handle to an existing trigger object  
*level* the new level

**Returns:**

The status code

**See also:**

UeiDaqGetTriggerLevel (p. 844) UeiDaqGetStartTriggerHandle (p. 833) UeiDaqGetStopTriggerHandle (p. 833)

**3.2.3.721 UeiDaqAPI int UeiDaqSetTriggerSource (TriggerHandle *triggerHandle*, tUeiTriggerSource *source*)**

Set the source of the signal that will trigger the start of the session

**Parameters:**

*triggerHandle* The handle to an existing trigger object

*source* The new trigger source

**Returns:**

The status code

**See also:**

**UeiDaqGetStartTriggerHandle** (p. 833) **UeiDaqGetStopTriggerHandle** (p. 833)

**3.2.3.722 UeiDaqAPI int UeiDaqSetTriggerSourceSignal (TriggerHandle *triggerHandle*, char \* *signal*)**

Set the signal used to transmit the trigger to the device. The signal name is device dependent.

**Parameters:**

*triggerHandle* The handle to an existing trigger object

*signal* the new trigger source signal

**Returns:**

The status code

**See also:**

**UeiDaqGetTriggerSourceSignal** (p. 845)

**3.2.3.723 UeiDaqAPI int UeiDaqSetVRADCMovingAverage (ChannelHandle *channelHandle*, int *mvAvg*)**

Set the size of the moving average window applied to the VR sensor signal while it is measured.

**Parameters:**

*channelHandle* The handle to an existing VR channel

*mvAvg* The new ADC moving average.

**Returns:**

The status code



**3.2.3.724 UeiDaqAPI int UeiDaqSetVRADCRate (ChannelHandle *channelHandle*, double *rate*)**

Set the rate at which the VR sensor is measured.

**Parameters:**

*channelHandle* The handle to an existing VR channel

*rate* The new ADC rate.

**Returns:**

The status code

**3.2.3.725 UeiDaqAPI int UeiDaqSetVRAPTMode (ChannelHandle *channelHandle*, tUeiVRAPTMode *mode*)**

APT finds the point in time where the VR sensor output voltage falls below a certain threshold. This point marks the beginning of the gap between two teeth.

**Parameters:**

*channelHandle* The handle to an existing VR channel

*mode* the new APT mode

**Returns:**

The status code

**3.2.3.726 UeiDaqAPI int UeiDaqSetVRAPTThreshold (ChannelHandle *channelHandle*, double *threshold*)**

The APT threshold is used when APT mode is set to "Fixed"

**Parameters:**

*channelHandle* The handle to an existing VR channel

*threshold* The new APT threshold.

**Returns:**

The status code

**3.2.3.727 UeiDaqAPI int UeiDaqSetVRAPTThresholdDivider (ChannelHandle *channelHandle*, int *divider*)**

The APT threshold divider is used when APT mode is set to "Logic"

**Parameters:**

*channelHandle* The handle to an existing VR channel

*divider* The new APT threshold divider.

**Returns:**

The status code

### 3.2.3.728 UeiDaqAPI int UeiDaqSetVRMode (ChannelHandle *channelHandle*, tUeiVRMode *mode*)

The VR-608 can use four different modes to measure velocity, position or direction. The counting mode can be set to: Decoder: Even and Odd channels are used in pair to determine direction and position. Timed: Count number of teeth detected during a timed interval. N pulses: Measure the time taken to detect N teeth (Number of teeth needs to be set separately). Z pulse: Measure the number of teeth and the time elapsed between two Z pulses (The Z tooth is usually a gap or a double tooth on the encoder wheel).

In decoder mode the settings for the even channel are applied to both even and odd channels.

#### Parameters:

*channelHandle* The handle to an existing VR channel

*mode* the new VR mode

#### Returns:

The status code

### 3.2.3.729 UeiDaqAPI int UeiDaqSetVRNumberOfTeeth (ChannelHandle *channelHandle*, int *numTeeth*)

The number of teeth on the encoder wheel

#### Parameters:

*channelHandle* The handle to an existing VR channel

*numTeeth* The new number of teeth.

#### Returns:

The status code

### 3.2.3.730 UeiDaqAPI int UeiDaqSetVRZCLevel (ChannelHandle *channelHandle*, double *level*)

The ZC level is used when ZC mode is set to "Fixed"

#### Parameters:

*channelHandle* The handle to an existing VR channel

*level* The new ZC level.

#### Returns:

The status code

**3.2.3.731 UeiDaqAPI int UeiDaqSetVRZCMode (ChannelHandle *channelHandle*, tUeiVRZCMode *mode*)**

Zero crossing finds the point in time where the VR sensor output voltage goes from positive to negative voltage. This point is when the center of the tooth is lining up with the center of the VR sensor.

**Parameters:**

*channelHandle* The handle to an existing VR channel  
*mode* the new zero-crossing mode

**Returns:**

The status code

**3.2.3.732 UeiDaqAPI int UeiDaqStartSession (SessionHandle *sessionHandle*)**

Start the session immediately of after the trigger condition occurred.

**Parameters:**

*sessionHandle* The handle to an existing session

**Returns:**

The status code

**See also:**

**UeiDaqStopSession** (p. 955) **UeiDaqCleanUpSession** (p. 707) **UeiDaqIsSessionRunning** (p. 865) **UeiDaqWaitUntilSessionIsDone** (p. 957)

**3.2.3.733 UeiDaqAPI int UeiDaqStopSession (SessionHandle *sessionHandle*)**

Stop the session immediately and wait for the session to be in the stopped state before returning, once it returned you can restart the session immediately with **UeiDaqStartSession0** (p. 955) without having to reconfigure channels. timing or triggers.

**Parameters:**

*sessionHandle* The handle to an existing session

**Returns:**

The status code

**See also:**

**UeiDaqStartSession** (p. 955) **UeiDaqCleanUpSession** (p. 707) **UeiDaqIsSessionRunning** (p. 865) **UeiDaqWaitUntilSessionIsDone** (p. 957)

**3.2.3.734 UeiDaqAPI int UeiDaqTimingGetConvertClockTimebaseDividingCounter (TimingHandle *timingHandle*, int \* *counter*)**

Get the convert clock dividing counter. This counter is used to divide an external clock.

**Parameters:**

*timingHandle* The handle to an existing timing object  
*counter* the timebase dividing counter

**Returns:**

the status code

**See also:**

UeiDaqSetTimingConvertClockTimebaseDividingCounter (p. 946)

**3.2.3.735 UeiDaqAPI const char\* UeiDaqTranslateError (int *error*)**

Translate error code to a human readable message

**Parameters:**

*error* The error code to translate

**Returns:**

The error message

**3.2.3.736 UeiDaqAPI int UeiDaqTriggerSync1PPSDevices (SessionHandle *sessionHandle*, tUeiSync1PPSTriggerOperation *trigOp*, int *resetTimestamp*)**

Set and send the trigger signal that will start all slave devices

**Parameters:**

*sessionHandle* The handle to an existing session  
*trigOp* The trigger operation  
*resetTimestamp* true to reset timestamp counter on all slave devices

**Returns:**

The status code

**3.2.3.737 UeiDaqAPI int UeiDaqUpdateSynchroResolverAngles (SessionHandle *sessionHandle*, Int32 \* *written*, Int32 \* *available*)**

Update all channels with staged angles and delays

**Parameters:**

*sessionHandle* The handle to an existing session

*written* array containing the number of values actually written for each channel

*available* array containing the space available in FIFO for each channel

**Returns:**

The status code

**3.2.3.738 UeiDaqAPI int UeiDaqWaitUntilSessionIsDone (SessionHandle *sessionHandle*, int *timeout*, int \* *done*)**

Wait for the specified time until the session is stopped.

**Parameters:**

*sessionHandle* The handle to an existing session

*timeout* Maximum amount of time in ms this call will wait.

*done* True if the session is finished, false otherwise

**Returns:**

The status code

**See also:**

**UeiDaqStartSession** (p. 955) **UeiDaqStopSession** (p. 955) **UeiDaqCleanUpSession** (p. 707)  
**UeiDaqIsSessionRunning** (p. 865)

**3.2.3.739 UeiDaqAPI int UeiDaqWriteAOWaveform (SessionHandle *sessionHandle*, Int32 *channel*, Int32 *numWfms*, tUeiAOWaveformParameters \* *pBuffer*, Int32 \* *numWfmsWritten*)**

Format and send one or more tUeiAOWaveformParameters(s) to the AO device.

**Parameters:**

*sessionHandle* The handle to an existing session

*channel* the channel to write the waveform to

*numWfms* the number of waveforms to send

*pBuffer* source buffer

*numWfmsWritten* the actual number of waveforms sent

**Returns:**

The status code

**3.2.3.740 UeiDaqAPI int UeiDaqWriteAOWaveformArbitraryData (SessionHandle *sessionHandle*, Int32 *channel*, Int32 *numValues*, double \* *pBuffer*, Int32 \* *numValsWritten*)**

Send arbitrary waveform data to the AO device.

**Parameters:**

*sessionHandle* The handle to an existing session  
*channel* the channel to write the waveform to  
*numValues* the number of values to send  
*pBuffer* source buffer  
*numValsWritten* the actual number of values sent

**Returns:**

The status code

**3.2.3.741 UeiDaqAPI int UeiDaqWriteAOWaveformSweep (SessionHandle *sessionHandle*, Int32 *channel*, Int32 *numSwps*, tUeiAOWaveformSweepParameters \* *pBuffer*, Int32 \* *numSwpsWritten*)**

Format and send one or more tUeiAOWaveformSweepParameter(s) to the AO device.

**Parameters:**

*sessionHandle* The handle to an existing session  
*channel* the channel to sweep  
*numSwps* the number of sweep commands to send  
*pBuffer* source buffer  
*numSwpsWritten* the actual number of sweep commands sent

**Returns:**

The status code

**3.2.3.742 UeiDaqAPI int UeiDaqWriteARINCRawWords (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numWords*, UInt32 \* *pBuffer*, Int32 \* *numWordsWritten*)**

Write the requested number of raw ARINC words to the port. Raw ARINC word is a 32 bits value encoding the ARINC word fields: SSM, SDI, Label, Data and Parity

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write the message to  
*numWords* Number of words to write  
*pBuffer* Source buffer for the words  
*numWordsWritten* Number of words actually written to the port

**Returns:**

The status code

**3.2.3.743 UeiDaqAPI int UeiDaqWriteARINCWords (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numWords*, tUeiARINCWord \* *pBuffer*, Int32 \* *numWordsWritten*)**

Write the requested number of ARINC words to the port

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write the message to  
*numWords* Number of words to write  
*pBuffer* Source buffer for the words  
*numWordsWritten* Number of words actually written to the port

**Returns:**

The status code

**3.2.3.744 UeiDaqAPI int UeiDaqWriteARINCWordsAsync (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numWords*, tUeiARINCWord \* *pBuffer*, tUeiEventCallback *pEventCallback*)**

Write the requested number of ARINC words asynchronously to the port This function returns immediately, the specified callback function is called once the buffer has been consumed. The callback function parameter contains the number of words actually written.

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write the message to  
*numWords* Number of words to write  
*pBuffer* Source buffer for the words  
*pEventCallback* The callback function pointer

**Returns:**

The status code

**3.2.3.745 UeiDaqAPI int UeiDaqWriteCANFrame (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numFrames*, tUeiCANFrame \* *pBuffer*, Int32 \* *numFramesWritten*)**

Write the requested number of CAN frames to the port

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write the message to  
*numFrames* Number of frames to write  
*pBuffer* Source buffer for the frames  
*numFramesWritten* Number of frames actually written to the port

**Returns:**

The status code

**3.2.3.746 UeiDaqAPI int UeiDaqWriteCANFrameAsync (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numFrames*, tUeiCANFrame \* *pBuffer*, tUeiEventCallback *pEventCallback*)**

Write the requested number of CAN frames asynchronously to the port. This function returns immediately, the specified callback function is called once the buffer has been consumed. The callback function parameter contains the number of frames actually written.

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to write the message to

*numFrames* Number of frames to write

*pBuffer* Source buffer for the frames

*pEventCallback* The callback function pointer

**Returns:**

The status code

**3.2.3.747 UeiDaqAPI int UeiDaqWriteCSDBFrame (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numMessages*, tUeiCSDBMessage \* *pBuffer*, Int32 \* *numMessagesWritten*)**

Write the requested number of CSDB message block to the port

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to write the message to

*numMessages* Number of message blocks to write

*pBuffer* Source buffer for the frames

*numMessagesWritten* Number of message blocks actually written to the port

**Returns:**

The status code

**3.2.3.748 UeiDaqAPI int UeiDaqWriteDeviceCalibration (DeviceHandle *deviceHandle*, int *channel*, uInt8 *dacMode*, uInt32 *value*, int *saveEEPROM*)**

Write/Replace calibration value in the EEPROM area reserved for the specified channel

**Parameters:**

*deviceHandle* The handle to a watchdog capable device

*channel* The channel

*dacMode* The DAC mode

*value* The new calibration value



*saveEEPROM* True to commit all changes to EEPROM

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.749 UeiDaqAPI int UeiDaqWriteDeviceEEPROM (DeviceHandle *deviceHandle*, int *bank*, int *subSystem*, int *size*, uInt8 \* *buffer*, tUeiEEPROMArea *area*, int *saveEEPROM*)**

Write the device EEPROM content. EEPROM contains informations such as Manufacture date, calibration date and calibration data. The EEPROM content is sent as an opaque array of bytes. Each device has a unique way of storing informations in its EEPROM and it is up to the calling application to prepare the buffer to match the EEPROM structure.

Some devices have multiple EEPROM areas. Use the bank parameter to specify which EEPROM you wish to write to

**Parameters:**

*deviceHandle* The handle to an existing device

*bank* The EEPROM bank to write to

*subSystem* The sub-system to write to

*size* The number of bytes to write

*buffer* Buffer containing the new EEPROM content

*area* The area to access in the EEPROM

*saveEEPROM* True to commit changes to EEPROM

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.750 UeiDaqAPI int UeiDaqWriteDeviceRAM (DeviceHandle *deviceHandle*, uInt32 *address*, int *size*, uInt8 \* *buffer*)**

Write to the device RAM. Only for devices that actually have RAM.

**Parameters:**

*deviceHandle* The handle to an existing device

*address* address of the first element to write

*size* The number of bytes to write

*buffer* Buffer containing the new value to store in RAM

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.751 UeiDaqAPI int UeiDaqWriteDeviceRegister32 (DeviceHandle *deviceHandle*, uInt32 *offset*, uInt32 *value*)**

Write a device register as a 32 bits value.

**Parameters:**

*deviceHandle* The handle to an existing device

*offset* Offset of the register relative to device's base address

*value* The value to write to the register

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.752 UeiDaqAPI int UeiDaqWriteHDLCTransfer (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numBytes*, void \* *pBuffer*, Int32 \* *numBytesWritten*)**

Write the requested number of bytes to the port

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to write the message to

*numBytes* Number of bytes to write

*pBuffer* Source buffer for the message

*numBytesWritten* Number of bytes actually written to the port

**Returns:**

The status code

**3.2.3.753 UeiDaqAPI int UeiDaqWriteI2CMasterCommand (SessionHandle *sessionHandle*, Int32 *port*, tUeiI2CMasterCommand \* *command*)**

Write command for master to transmit.

**Parameters:**

*sessionHandle* The handle to an existing session

*port* The port to write the command to  
*command* The command to write to the master

**Returns:**

The status code

**3.2.3.754 UeiDaqAPI int UeiDaqWriteI2CSlaveData (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numElements*, UInt16 \* *pBuffer*, Int32 \* *numElementsWritten*)**

Writes data to slave FIFO that is transmitted when a master requests data using a read command.

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* The port to write the data to  
*numElements* Number of data elements in the buffer  
*pBuffer* Data buffer  
*numElementsWritten* Number of elements actually written to the slave

**Returns:**

The status code

**3.2.3.755 UeiDaqAPI int UeiDaqWriteMessage (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numBytes*, void \* *pBuffer*, Int32 \* *numBytesWritten*)**

Write the requested number of bytes to the port

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write the message to  
*numBytes* Number of bytes to write  
*pBuffer* Source buffer for the message  
*numBytesWritten* Number of bytes actually written to the port

**Returns:**

The status code

**3.2.3.756 UeiDaqAPI int UeiDaqWriteMessageAsync (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numBytes*, void \* *pBuffer*, tUeiEventCallback *pEventCallback*)**

Write the requested number of bytes asynchronously to the port This function returns immediately, the specified callback function is called once the buffer has been consumed. The callback function parameter contains the number of bytes actually written.

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write the message to  
*numBytes* Number of bytes to write  
*pBuffer* Source buffer for the message  
*pEventCallback* The callback function pointer

**Returns:**

The status code

**3.2.3.757 UeiDaqAPI int UeiDaqWriteMessageInt16 (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numWords*, Int16 \* *pBuffer*, Int32 \* *numWordsWritten*)**

Write the requested number of int16s to the port

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write the message to  
*numWords* Number of words to write  
*pBuffer* Source buffer for the message  
*numWordsWritten* Number of bytes actually written to the port

**Returns:**

The status code

**3.2.3.758 UeiDaqAPI int UeiDaqWriteMIL1553A708ControlFrames (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numFrames*, tUeiMIL1553A708ControlFrame \* *pBuffer*, Int32 \* *numFramesWritten*)**

Write ARINC 708 control frames to the stream. The device associated with this data stream must support ARINC-708

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write to  
*numFrames* Maximum number of frames that can be stored in the buffer  
*pBuffer* Source buffer of the frames  
*numFramesWritten* The number of actual frames written

**Returns:**

The status code

**3.2.3.759 UeiDaqAPI int UeiDaqWriteMIL1553A708DataFrames (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553A708DataFrame \* pBuffer, Int32 \* numFramesWritten)**

Write ARINC 708 data frames to the stream. The device associated with this data stream must support ARINC-708

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write to  
*numFrames* Maximum number of frames that can be stored in the buffer  
*pBuffer* Source buffer of the frames  
*numFramesWritten* The number of actual frames written

**Returns:**

The status code

**3.2.3.760 UeiDaqAPI int UeiDaqWriteMIL1553BCCBDataFrames (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553BCCBDataFrame \* pBuffer, Int32 \* numFramesWritten)**

Write MIL-1553 RT set parameters frames to the stream. The device associated with this data stream must support MIL-1553

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write to  
*numFrames* Maximum number of frames that can be stored in the buffer  
*pBuffer* Source buffer of the frames  
*numFramesWritten* The number of actual frames written

**Returns:**

The status code

**3.2.3.761 UeiDaqAPI int UeiDaqWriteMIL1553BCControlFrames (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553BCControlFrame \* pBuffer, Int32 \* numFramesWritten)**

Write MIL-1553 RT set parameters frames to the stream. The device associated with this data stream must support MIL-1553

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write to  
*numFrames* Maximum number of frames that can be stored in the buffer

*pBuffer* Source buffer of the frames

*numFramesWritten* The number of actual frames written

**Returns:**

The status code

**3.2.3.762 UeiDaqAPI int UeiDaqWriteMIL1553BCSchedFrames (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553BCSchedFrame \* pBuffer, Int32 \* numFramesWritten)**

Write MIL-1553 RT set parameters frames to the stream. The device associated with this data stream must support MIL-1553

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to write to

*numFrames* Maximum number of frames that can be stored in the buffer

*pBuffer* Source buffer of the frames

*numFramesWritten* The number of actual frames written

**Returns:**

The status code

**3.2.3.763 UeiDaqAPI int UeiDaqWriteMIL1553BusWriterFrames (SessionHandle sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553BusWriterFrame \* pBuffer, Int32 \* numFramesWritten)**

Write MIL-1553 bus writer frames to the stream. The device associated with this data stream must support MIL-1553

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to write to

*numFrames* Maximum number of frames that can be stored in the buffer

*pBuffer* Source buffer of the frames

*numFramesWritten* The number of actual frames written

**Returns:**

The status code

**3.2.3.764 UeiDaqAPI int UeiDaqWriteMIL1553Frames (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numFrames*, tUeiMIL1553Frame \* *pBuffer*, Int32 \* *numFramesWritten*)**

Write MIL-1553 frames to the stream. The device associated with this data stream must support MIL-1553

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write to  
*numFrames* Maximum number of frames that can be stored in the buffer  
*pBuffer* Source buffer of the frames  
*numFramesWritten* The number of actual frames written

**Returns:**

The status code

**3.2.3.765 UeiDaqAPI int UeiDaqWriteMIL1553FramesAsync (SessionHandle *sessionHandle*, Int32 *port*, Int32 *bufferSize*, tUeiMIL1553Frame \* *pBuffer*, tUeiEventCallback *pEventCallback*)**

Write MIL-1553 frames to the stream. This function returns immediately, the specified callback function is called once the buffer has been consumed. The callback function parameter contains the number of frames actually written. The device associated with this data stream must support MIL-1553

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write to  
*bufferSize* Maximum number of frames that can be stored in the buffer  
*pBuffer* Source buffer of the frames  
*pEventCallback* The callback function pointer

**Returns:**

The status code

**3.2.3.766 UeiDaqAPI int UeiDaqWriteMIL1553RTControlFrames (SessionHandle *sessionHandle*, Int32 *port*, Int32 *numFrames*, tUeiMIL1553RTControlFrame \* *pBuffer*, Int32 \* *numFramesWritten*)**

Write MIL-1553 RT Control information frames to the stream. The device associated with this data stream must support MIL-1553

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write to

*numFrames* Maximum number of frames that can be stored in the buffer

*pBuffer* Source buffer of the frames

*numFramesWritten* The number of actual frames written

**Returns:**

The status code

**3.2.3.767 UeiDaqAPI int UeiDaqWriteMIL1553RTDataFrames (SessionHandle  
sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553RTFrame \* pBuffer, Int32  
\* numFramesWritten)**

Write MIL-1553 RT data area frames to the stream. The device associated with this data stream must support MIL-1553

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to write to

*numFrames* Maximum number of frames that can be stored in the buffer

*pBuffer* Source buffer of the frames

*numFramesWritten* The number of actual frames written

**Returns:**

The status code

**3.2.3.768 UeiDaqAPI int UeiDaqWriteMIL1553RTPParametersFrames (SessionHandle  
sessionHandle, Int32 port, Int32 numFrames, tUeiMIL1553RTPParametersFrame \*  
pBuffer, Int32 \* numFramesWritten)**

Write MIL-1553 RT set parameters frames to the stream. The device associated with this data stream must support MIL-1553

**Parameters:**

*sessionHandle* The handle to an existing session

*port* the port to write to

*numFrames* Maximum number of frames that can be stored in the buffer

*pBuffer* Source buffer of the frames

*numFramesWritten* The number of actual frames written

**Returns:**

The status code



**3.2.3.769 UeiDaqAPI int UeiDaqWriteMux (SessionHandle *sessionHandle*, int *numChannels*, int \* *channels*, int \* *relayIndices*)**

Set mux on a set of channels

**Parameters:**

*sessionHandle* The handle to an existing session

*numChannels* The number of channels to set mux on

*channels* The list of channels to set mux on

*relayIndices* The index of the relay to close for each channel in the channel list (0 for relay A, 1 for relay B etc...)

**Returns:**

The status code

**3.2.3.770 UeiDaqAPI int UeiDaqWriteMuxDmm (SessionHandle *sessionHandle*, Int32 *channelNum*, Int32 *relaySelect*, tUeiMuxDmmMode *dmmMode*)**

Set mux on a single channel and select output to DMM

**Parameters:**

*sessionHandle* The handle to an existing session

*channelNum* Channel to set

*relaySelect* Relay to enable. 0 for disable, 1 for relay A, 2 for relay B. Ignored if using UeiMuxDmmMeasRes4

*dmmMode* Select output to DMM

**Returns:**

The status code

**3.2.3.771 UeiDaqAPI int UeiDaqWriteMuxRaw (SessionHandle *sessionHandle*, int *numValues*, uInt32 \* *muxBuffer*)**

Set mux on each channel using the same representation than the low-level API Two bits per channels: 00 relays off, 01 relay A ON, 10 relay B on, 11 relay C on [ channel 0 mux, channel 1 mux, channel 2 mux, etc...]

**Parameters:**

*sessionHandle* The handle to an existing session

*numValues* Number of values to write

*muxBuffer* Data buffer to write

**Returns:**

The status code

**3.2.3.772 UeiDaqAPI int UeiDaqWriteMuxRelays (SessionHandle *sessionHandle*, int *numValues*, uInt32 \* *relayBuffer*)**

Set relays individually (use with care to avoid short circuits and damaging your equipment) One bit per relay [channel 0 relay A, channel 0 relay B, channel 0 relay C, channel 1 relay A, channel 1 relay B, etc...]

**Parameters:**

*sessionHandle* The handle to an existing session

*numValues* Number of values to write

*relayBuffer* Data buffer to write

**Returns:**

The status code

**3.2.3.773 UeiDaqAPI int UeiDaqWriteRawData16 (SessionHandle *sessionHandle*, Int32 *timeout*, Int32 *numScans*, uInt16 \* *pBuffer*)**

Write the specified number of 16-bit raw scans to the stream.

**Parameters:**

*sessionHandle* The handle to an existing session

*timeout* The timeout determines the amount of time in ms allowed to read the specified number of scans

*numScans* Number of scans to write

*pBuffer* Source buffer for the scans

**Returns:**

The status code

**3.2.3.774 UeiDaqAPI int UeiDaqWriteRawData16Async (SessionHandle *sessionHandle*, Int32 *numScans*, uInt16 \* *pBuffer*, tUeiEventCallback *pEventCallback*)**

Write 16 bits wide raw scans asynchronously to the stream. This function returns immediately, the specified callback function is called once the buffer has been consumed.

**Parameters:**

*sessionHandle* The handle to an existing session

*numScans* Number of scans to write

*pBuffer* Source buffer for the scans

*pEventCallback* The callback function pointer

**Returns:**

The status code

**3.2.3.775 UeiDaqAPI int UeiDaqWriteRawData32 (SessionHandle *sessionHandle*, Int32 *timeout*, Int32 *numScans*, UInt32 \* *pBuffer*)**

Write the specified number of 32-bit raw scans to the stream.

**Parameters:**

*sessionHandle* The handle to an existing session

*timeout* The timeout determines the amount of time in ms allowed to read the specified number of scans

*numScans* Number of scans to write

*pBuffer* Source buffer for the scans

**Returns:**

The status code

**3.2.3.776 UeiDaqAPI int UeiDaqWriteRawData32Async (SessionHandle *sessionHandle*, Int32 *numScans*, UInt32 \* *pBuffer*, tUeiEventCallback *pEventCallback*)**

Write 32 bits wide raw scans asynchronously to the stream. This function returns immediately, the specified callback function is called once the buffer has been consumed.

**Parameters:**

*sessionHandle* The handle to an existing session

*numScans* Number of scans to write

*pBuffer* Source buffer for the scans

*pEventCallback* The callback function pointer

**Returns:**

The status code

**3.2.3.777 UeiDaqAPI int UeiDaqWriteReadDeviceRegisters32 (DeviceHandle *deviceHandle*, UInt32 *writeAddr*, UInt32 *writeSize*, UInt32 \* *writeData*, UInt32 *readAddr*, UInt32 *readSize*, UInt32 \* *readData*, int *doReadFirst*, int *noIncrement*)****Parameters:**

*deviceHandle* The handle to an existing device

*writeAddr* Start of address offset that will be written to. Length determined by write-Data.Length.

*writeSize* Number of 32-bit values to write to Device.

*writeData* Buffer containing data to be written, up to 361 elements.

*readAddr* Start of address offset that will be read from.

*readSize* Number of 32-bit values to read from Device.

*readData* Buffer to store data read from the device, up to 361 elements.

*doReadFirst* Perform the read before the write.

*noIncrement* Does not increment to next address (useful for FIFOs).

**Returns:**

The status code

**See also:**

**UeiDaqGetDeviceHandle** (p. 795)

**3.2.3.778 UeiDaqAPI int UeiDaqWriteScaledData (SessionHandle *sessionHandle*, Int32 *timeout*, Int32 *numScans*, f64 \* *pBuffer*)**

Write the specified number of scaled scans to the stream.

**Parameters:**

*sessionHandle* The handle to an existing session

*timeout* The timeout determines the amount of time in ms allowed to read the specified number of scans

*numScans* Number of scans to write

*pBuffer* Source buffer for the scans

**Returns:**

The status code

**3.2.3.779 UeiDaqAPI int UeiDaqWriteScaledDataAsync (SessionHandle *sessionHandle*, Int32 *numScans*, f64 \* *pBuffer*, tUeiEventCallback *pEventCallback*)**

Write scaled scans asynchronously to the stream. This function returns immediately, the specified callback function is called once the buffer has been consumed.

**Parameters:**

*sessionHandle* The handle to an existing session

*numScans* Number of scans to write

*pBuffer* Source buffer for the scans

*pEventCallback* The callback function pointer

**Returns:**

The status code

**3.2.3.780 UeiDaqAPI int UeiDaqWriteScheduledARINCRawWords (SessionHandle *sessionHandle*, Int32 *port*, Int32 *firstWord*, Int32 *numWords*, uInt32 \* *pBuffer*, Int32 \* *numWordsWritten*)**

Update scheduler entry with new ARNIC word(s)

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write the message to  
*firstWord* Index of the first word to modify in the scheduler table  
*numWords* Number of words to write in scheduler table  
*pBuffer* Source buffer for the words  
*numWordsWritten* Number of words actually sent to the scheduler

**Returns:**

The status code

**3.2.3.781 UeiDaqAPI int UeiDaqWriteScheduledARINCWords (SessionHandle sessionHandle, Int32 port, Int32 firstWord, Int32 numWords, tUeiARINCWord \* pBuffer, Int32 \* numWordsWritten)**

Update scheduler entry with new raw word(s)

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* the port to write the message to  
*firstWord* Index of the first word to modify in the scheduler table  
*numWords* Number of words to write in scheduler table  
*pBuffer* Source buffer for the words  
*numWordsWritten* Number of words actually sent to the scheduler

**Returns:**

The status code

**3.2.3.782 UeiDaqAPI int UeiDaqWriteSSISlaveWords (SessionHandle sessionHandle, int port, int grayEncoding, Int32 numWords, uInt32 \* pBuffer, Int32 \* numWordsWritten)**

Write 32-bit data words to the output stream

**Parameters:**

*sessionHandle* The handle to an existing session  
*port* The SSI slave port to write to  
*grayEncoding* true to convert binary values to gray  
*numWords* the number of words to write  
*pBuffer* source buffer  
*numWordsWritten* the actual number of frames sent to the SSI port

**Returns:**

The status code

**3.2.3.783 UeiDaqAPI int UeiDaqWriteSynchroResolverAngles (SessionHandle  
*sessionHandle*, int *channel*, int *numberOfValues*, uInt32 \* *pDelayBuffer*, f64 \*  
*pAngleBuffer*)**

Write multiple angles to simulate velocity/acceleration on simulated synchro/resolver. Each angle is associated with a delay (in microseconds). The angles are staged to be sent to the device. Actual send happens upon calling UeiDaqSynchroResolverUpdate().

**Parameters:**

*sessionHandle* The handle to an existing session

*channel* the channel to update

*numberOfValues* numberOfValues in the buffer

*pDelayBuffer* destination buffer for delays

*pAngleBuffer* destination buffer for angles

**Returns:**

The status code

## 3.3 UeiDaqError.h File Reference

### 3.3.1 Detailed Description

Error codes reported by UeiDaq Framework when something goes wrong.





## Chapter 4

# UeiDaq Framework Example Documentation

### 4.1 AnalogInBuffered.cpp

#### Buffered Analog Input

This example shows how to acquire a finite set of samples. The acquisition starts immediately and is timed by a hardware clock.

```
1 #include <stdlib.h>
2 #include <iostream>
3 #include "UeiDaq.h"
4
5 using namespace UeiDaq;
6
7 int main(int argc, char* argv[])
8 {
9     CUiSession mySs;
10    double* pData = NULL;
11    int count = 0;
12
13    try
14    {
15        // Create 8 analog input channels on a powerdaq board
16        // From now on the session is AI only
17        mySs.CreateAIChannel("simu://Dev0/ai0:7", -10.0, 10.0, UeiAIChannelInputModeDifferential);
18
19        // Configure the session to acquire 1000 scans clocked by internal scan clock
20        mySs.ConfigureTimingForBufferedIO(1000, UeiTimingClockSourceInternal, 10000.0, UeiDigitalEdgeRising, UeiTimingDu
21
22        // The number of frames is automatically calculated
23        // We can override it with the following function calls
24        // mySs.GetDataStream()->SetNumberOfFrames(2);
25
26        // Create a reader object to read data synchronously from the data stream.
27        CUiAnalogScaledReader reader(mySs.GetDataStream());
28
29        // Allocate buffer to store current frame
30        pData = new double[mySs.GetNumberOfChannels()*mySs.GetDataStream()->GetNumberOfScans()];
31
32        // Start the acquisition, this is optional because the acquisition starts
33        // automatically as soon as the reader starts reading data.
34        mySs.Start();
35    }
```

```
36     // Acquire 20 frames then stop
37     while(count < 20)
38     {
39         reader.ReadMultipleScans(mySs.GetDataStream()->GetNumberOfScans(), pData);
40
41         for(int i=0; i<mySs.GetNumberOfChannels();i++)
42             std::cout << "ch" << i << " = " << pData[i] << "V, ";
43
44         std::cout << std::endl;
45         count++;
46     }
47
48     mySs.Stop();
49 }
50 catch(CUeiException e)
51 {
52     std::cout << "Error: " << e.GetErrorMessage() << std::endl;
53 }
54
55 if(pData != NULL)
56 {
57     delete[] pData;
58 }
59
60 return 0;
61 }
```

## 4.2 AnalogInBufferedAsync.cpp

### Asynchronous Buffered Analog Input

This example shows how to acquire a finite set of samples. The acquisition starts immediately and is timed by a hardware clock.

```

1 #include <windows.h>
2 #include <iostream>
3 #include "UeiDaq.h"
4
5 using namespace UeiDaq;
6
7 double* data;
8 int numScans = 50000;
9 double scanRate = 500000;
10 CUiSession mySs;
11 CUiAnalogScaledReader* reader;
12
13 class CAnalogInEvent : public IUiEventListener
14 {
15     void OnEvent(tUiEvent event, void *param)
16     {
17         if(event == UiEventFrameDone)
18         {
19             try
20             {
21                 // data contains latest samples, do something with it...
22                 for(int i=0; i<mySs.GetNumberOfChannels();i++)
23                 {
24                     std::cout << "ch" << i << " = " << data[i] << "V, ";
25                 }
26                 std::cout << std::endl;
27
28                 // rearm the session to generate the next asynchronous event
29                 // once enough new samples are ready
30                 reader->ReadMultipleScansAsync(numScans, data);
31             }
32             catch(CUiException e)
33             {
34                 std::cout << "Error: " << e.GetErrorMessage() << std::endl;
35             }
36         }
37         else if(event == UiEventError)
38         {
39             tUiError error = (tUiError)(uintptr_t)param;
40             std::cout << "Error event: " << CUiException::TranslateError(error) << std::endl;
41         }
42     }
43 };
44
45
46 int main(int argc, char* argv[])
47 {
48     CAnalogInEvent eventListener;
49
50     try
51     {
52         // Create 8 analog input channels on a powerdaq board
53         // From now on the session is AI only
54         mySs.CreateAIChannel("pwrdaq://Dev0/ai0", -10.0, 10.0, UeiAIChannelInputModeDifferential);
55
56         // Configure the session to acquire 1000 scans clocked by internal scan clock
57         mySs.ConfigureTimingForBufferedIO(numScans, UeiTimingClockSourceInternal, scanRate, UeiDigitalEdgeRising, UeiTim
58
59         // Allocate a buffer to hold each acquired frame

```

```
60     data = new double[mySs.GetNumberOfChannels()*mySs.GetDataStream()->GetNumberOfScans()];
61
62     // Create a reader object to read data synchronously.
63     reader = new CUiAnalogScaledReader(mySs.GetDataStream());
64
65     // Start the acquisition, this is optional because the acquisition starts
66     // automatically as soon as the reader starts reading data.
67     mySs.Start();
68
69     // Configure an asynchronous event handler that will be called
70     // by the reader object each time the required number of scans is available
71     reader->AddEventListener(&eventListener);
72
73     // Arm the reader so that it acquire and store samples in the
74     // data array and call our handler once the array is full
75     reader->ReadMultipleScansAsync(numScans, data);
76
77     // Wait for the user to press the enter key to end the program
78     getchar();
79
80     mySs.Stop();
81 }
82 catch(CUiException e)
83 {
84     std::cout << "Error: " << e.GetErrorMessage() << std::endl;
85 }
86
87 delete reader;
88 delete[] data;
89
90 return 0;
91 }
```

## 4.3 AnalogInOneShot\_Trig\_Ex.cpp

### Triggered Buffered Analog Input

This example shows how to acquire a finite set of samples. The acquisition starts when an external trigger occurs and is timed by a hardware clock.

```
1 #include "UeiDaq.h"
2
3 using namespace UeiDaq;
4
5 int main(int argc, char* argv[])
6 {
7     CUiSession mySs;
8     double data[1000];
9
10    try
11    {
12        // Create 8 analog input channels on a powerdaq board
13        // From now on the session is AI only
14        mySs.CreateAIChannel("pwrdaq://Dev1/ai0:7", -10.0, 10.0, UeiAIChannelInputModeDifferential);
15
16        // Configure the session to acquire 1000 scans clocked by internal scan clock
17        mySs.ConfigureTimingForBufferedIO(1000, UeiTimingClockSourceInternal, 10000.0, UeiDigitalEdgeRising, UeiTimingDu
18
19        // Configure trigger to start the acquisition on an external signal
20        mySs.ConfigureStartTrigger(UeiTriggerSourceExternal, UeiDigitalEdgeRising);
21
22        // The timeout is automatically calculated to give enough time for the required
23        // number of samples per channel to be acquired.
24        // Override it to give more time
25        mySs.GetTiming()->SetTimeout(5000);
26
27        // Create a reader object to read data synchronously.
28        CUiAnalogScaledReader reader(mySs.GetDataStream());
29
30        // Start the acquisition, this is optional because the acquisition starts
31        // automatically as soon as the reader starts reading data.
32        mySs.Start();
33
34        reader.ReadMultipleScans(1000, data);
35
36        mySs.Stop();
37    }
38    catch(CUiException e)
39    {
40    }
41
42    return 0;
43 }
```

## 4.4 AnalogInSingle.cpp

### Single Scan Analog Input

This example shows how to do point by point data acquisition.

```
1 #include <iostream>
2 #include "UeiDaq.h"
3
4 using namespace UeiDaq;
5
6 int main(int argc, char* argv[])
7 {
8     CUiSession mySs;
9     double data[800];
10
11     try
12     {
13         // Create 8 analog input channels on a powerdaq board
14         // From now on the session is AI only
15         mySs.CreateAIChannel("simu://Dev0/ai0:7", -10.0, 10.0, UeiAIChannelInputModeDifferential);
16
17         // By default the timing object is configured for simple I/O so
18         // no need to do anything here.
19         mySs.ConfigureTimingForSimpleIO();
20
21         // Create a reader object to read data synchronously.
22         CUiAnalogScaledReader reader(mySs.GetDataStream());
23
24         mySs.Start();
25
26         // Read 100 scans
27         for(int i=0; i<100; i++)
28         {
29             reader.ReadSingleScan(&data[i*mySs.GetNumberOfChannels()]);
30             std::cout << "Ch0 = " << data[i*mySs.GetNumberOfChannels()] << std::endl;
31         }
32
33         mySs.Stop();
34     }
35     catch(CUiException e)
36     {
37         std::cout << "Error: " << e.GetErrorMessage() << std::endl;
38     }
39
40     return 0;
41 }
```

## 4.5 AnalogOutBuffered.cpp

### Buffered Analog Output

This example shows how to generate a finite set of samples. The generation starts immediately and is timed by a hardware clock.

```

1 #include <iostream>
2 #include "UeiDaq.h"
3
4 using namespace UeiDaq;
5
6
7 int main(int argc, char* argv[])
8 {
9     CUiSession mySs;
10    double* data;
11
12    try
13    {
14        // Create 2 analog output channels on a powerdaq board
15        // From now on the session is AO only
16        mySs.CreateAOChannel("simu://Dev0/ao0:1", -10.0, 10.0);
17
18        // Configure the session to generate 1000 scans clocked by internal scan clock
19        // The generation will happen only once
20        mySs.ConfigureTimingForBufferedIO(1000, UeiTimingClockSourceInternal, 10000.0, UeiDigitalEdgeRising, UeiTimingDu
21
22        // Allocate a buffer to hold each generated frame
23        data = new double[mySs.GetNumberOfChannels()*mySs.GetDataStream()->GetNumberOfScans()];
24
25        // Create a reader object to read data synchronously.
26        CUiAnalogScaledWriter writer(mySs.GetDataStream());
27
28        // Fill the buffer before starting generation
29        writer.WriteMultipleScans(1000, data);
30
31        // Start the generation
32        mySs.Start();
33
34        // Wait until all scans are generated
35        while(mySs.IsRunning())
36        {
37        };
38
39        mySs.Stop();
40
41        delete[] data;
42    }
43    catch(CUiException e)
44    {
45        std::cout << "Error: " << e.GetErrorMessage() << std::endl;
46    }
47
48    return 0;
49 }

```

## 4.6 AnalogOutBufferedAsync.cpp

### Asynchronous Buffered Analog Output

This example shows how to asynchronously generate a finite set of samples. The generation starts immediately and is timed by a hardware clock.

```

1 #include <windows.h>
2 #include <iostream>
3 #include <math.h>
4 #include "UeiDaq.h"
5
6 using namespace UeiDaq;
7
8 CUiSession mySs;
9 double* data;
10 CUiAnalogScaledWriter* writer;
11
12 void GenerateSinWave(double* pBuffer, int nbChannels, int nbSamplePerChannel, int iteration)
13 {
14     int amplitude = (iteration % 10 + 1);
15     for(int i=0; i<nbSamplePerChannel; i++)
16     {
17         for(int j=0; j<nbChannels; j++)
18         {
19             pBuffer[i*nbChannels+j] = amplitude * sin(2*3.1415*(j+1)*i/nbSamplePerChannel);
20         }
21     }
22 }
23
24
25 class CAnalogOutEvent : public IUiEventListener
26 {
27     void OnEvent(tUiEvent event, void *param)
28     {
29         static int count = 0;
30         if(event == UiEventFrameDone)
31         {
32             try
33             {
34                 std::cout << "event #" << count++ << " received" << std::endl;
35
36                 // If regeneration is turned off we can refresh the buffer to generate
37                 // new data continuously, this call blocks until there is enough
38                 // room in the buffer to write the required number of samples
39                 writer->WriteMultipleScansAsync(1000, data);
40
41                 // Create a new set of data to be generated next time we get an event
42                 GenerateSinWave(data, mySs.GetNumberOfChannels(), 1000, 0);
43             }
44             catch(CUiException e)
45             {
46                 std::cout << "Error: " << e.GetErrorMessage() << std::endl;
47             }
48         }
49         else if(event == UiEventError)
50         {
51             tUiError error = (tUiError)(uintptr_t)param;
52             std::cout << "Error: " << CUiException::TranslateError(error) << std::endl;
53         }
54     }
55 };
56
57 int main(int argc, char* argv[])
58 {
59     try

```



```
60 {
61     // Create 2 analog output channels on a powerdaq board
62     // From now on the session is AO only
63     mySs.CreateAOChannel("pwrdaq://Dev0/ao0:7", -10.0, 10.0);
64
65     // Configure the session to generate 1000 scans clocked by internal scan clock
66     mySs.ConfigureTimingForBufferedIO(1000, UeiTimingClockSourceInternal, 10000.0, UeiDigitalEdgeRising, UeiTimingDu
67
68     // Allocate a buffer to hold each generated frame
69     data = new double[mySs.GetNumberOfChannels()*mySs.GetDataStream()->GetNumberOfScans()];
70
71     // Create a reader object to read data synchronously.
72     writer = new CUeiAnalogScaledWriter(mySs.GetDataStream());
73
74     // Configure an asynchronous event handler that will be called
75     // by the writer object each time the required number of scans has been generated
76     CAnalogOutEvent eventListener;
77     writer->AddEventListener(&eventListener);
78
79     // Start the generation
80     mySs.Start();
81
82     // Fill the buffer
83     GenerateSinWave(data, mySs.GetNumberOfChannels(), 1000, 0);
84     writer->WriteMultipleScansAsync(1000, data);
85
86     // Data transfer is done asynchronously
87     // Press the Enter key to end the generation
88     std::cout << "Press 'Enter' to stop the generation." << std::endl;
89     getchar();
90
91     mySs.Stop();
92
93     delete writer;
94     delete[] data;
95 }
96 catch(CUeiException e)
97 {
98     std::cout << "Error: " << e.GetErrorMessage() << std::endl;
99 }
100
101 return 0;
102 }
```

## 4.7 AnalogOutSingle.cpp

### Point by point Analog Output

This example shows how to do point by point data generation.

```
1 #include <iostream>
2 #include <cmath>
3 #include "UeiDaq.h"
4
5 using namespace UeiDaq;
6
7 void GenerateSinWave(double* pBuffer, int nbChannels, int nbSamplePerChannel, int iteration)
8 {
9     int amplitude = (iteration % 10 + 1);
10
11     for(int i=0; i<nbSamplePerChannel; i++)
12     {
13         for(int j=0; j<nbChannels; j++)
14         {
15             pBuffer[i*nbChannels+j] = amplitude * sin(2*3.1415*(j+1)*i/nbSamplePerChannel);
16         }
17     }
18 }
19
20 int main(int argc, char* argv[])
21 {
22     CUiSession mySs;
23     double* data;
24
25     try
26     {
27         // Create 2 analog output channels on a powerdaq board
28         // From now on the session is AO only
29         mySs.CreateAOChannel("pwrdaq://Dev0/ao0:1", -10.0, 10.0);
30
31         mySs.ConfigureTimingForSimpleIO();
32
33         // Create a reader object to read data synchronously.
34         CUiAnalogScaledWriter writer(mySs.GetDataStream());
35
36         // Allocate a buffer to hold data to generate
37         data = new double[mySs.GetNumberOfChannels()*100];
38
39         GenerateSinWave(data, mySs.GetNumberOfChannels(), 100, 0);
40
41         // Generates all points in the buffer
42         for(int i=0; i<100; i++)
43         {
44             std::cout << "Generating scan " << i << std::endl;
45             writer.WriteSingleScan(&data[i*2]);
46         }
47
48         delete[] data;
49     }
50     catch(CUiException e)
51     {
52         std::cout << "Error: " << e.GetErrorMessage() << std::endl;
53     }
54
55     return 0;
56 }
```

## 4.8 BufferedEventCounting.cpp

### Buffered Event counting

This example shows how to count digital edges using a counter-timer. The event counting is timed by a hardware clock.

```
1 #include <iostream>
2 #include "UeiDaq.h"
3
4 using namespace UeiDaq;
5
6 int main(int argc, char* argv[])
7 {
8     CUiSession mySs;
9     unsigned short countedEvents[1000];
10
11     try
12     {
13         // Create one counter input channel on a powerdaq board to count digital
14         // events applied on the input of the counter.
15         // From now on the session is CI only
16         mySs.CreateCIChannel("pwrdaq://Dev0/ci0",
17                             UeiCounterSourceInput,
18                             UeiCounterModeCountEvents,
19                             UeiCounterGateInternal,
20                             1,
21                             false);
22
23         // Configure the session to acquire 1000 counts clocked by internal clock
24         mySs.ConfigureTimingForBufferedIO(1000, UeiTimingClockSourceInternal, 10000.0, UeiDigitalEdgeRising, UeiTimingDu
25
26         // Create a reader object to read data synchronously.
27         CUiCounterReader reader(mySs.GetDataStream());
28
29         // Start counting
30         mySs.Start();
31
32         // Read 100 samples
33         reader.ReadMultipleScans(100, countedEvents);
34
35         mySs.Stop();
36     }
37     catch(CUiException e)
38     {
39         std::cout << "Error: " << e.GetErrorMessage() << std::endl;
40     }
41
42     return 0;
43 }
```

## 4.9 DigitalInEvent.cpp

### Event counting

This example shows how to configure a board to send an event when the digital state of an input line changes

```
1 #include <iostream>
2 #include "UeiDaq.h"
3
4 using namespace UeiDaq;
5
6 int main(int argc, char* argv[])
7 {
8     CUiSession mySs;
9
10
11     try
12     {
13         // Create 1 digital input channel on a powerdaq board
14         // From now on the session is DI only
15         CUeiDIChannel* pChan = mySs.CreateDIChannel("simu://Dev0/di0");
16
17         // Set the mask on the channel to respond to events on every digital lines
18         pChan->SetEdgeMask(0xFFFF);
19
20         // Configure the session to detect signal change on line 0 of the first port
21         // in the port list, the session will detect edges continuously.
22         // The data stream will store 1000 readings at a time
23         mySs.ConfigureTimingForEdgeDetection(UeiDigitalEdgeRising);
24
25         mySs.GetTiming()->SetTimeout(5000);
26
27         // Create a reader and a listener object to receive events asynchronously.
28         CUeiDigitalReader reader(mySs.GetDataStream());
29
30         // Start the session
31         mySs.Start();
32
33         // Read 100 events
34         for(int i=0; i<100; i++)
35         {
36             unsigned short data[1];
37             reader.ReadSingleScan(data);
38
39             std::cout << "Received Digital event #" << i << ": " << std::hex << data[0] << std::endl;
40         }
41
42         mySs.Stop();
43     }
44     catch(CUeiException e)
45     {
46         std::cout << "Error: " << e.GetErrorMessage() << std::endl;
47     }
48
49     return 0;
50 }
51
```

## 4.10 EventCount.cpp

### Event counting

This example shows how to count digital edges using a counter-timer

```
1 #include <iostream>
2 #include "UeiDaq.h"
3
4 using namespace UeiDaq;
5
6 int main(int argc, char* argv[])
7 {
8     CUiSession mySs;
9     unsigned short countedEvents;
10
11     try
12     {
13         // Create one counter input channel on a powerdaq board to count digital
14         // events applied on the input of the counter.
15         // From now on the session is CI only
16         mySs.CreateCIChannel("pwrdaq://Dev0/ci0",
17                             UeiCounterSourceInput,
18                             UeiCounterModeCountEvents,
19                             UeiCounterGateInternal,
20                             1,
21                             false);
22
23         mySs.ConfigureTimingForSimpleIO();
24
25         // Create a reader object to read data synchronously.
26         CUiCounterReader reader(mySs.GetDataStream());
27
28         // Start counting
29         mySs.Start();
30
31         // Read 100 values and return
32         for(int i=0; i<100; i++)
33         {
34             reader.ReadSingleScan(&countedEvents);
35             std::cout << "Read " << countedEvents << " events" << std::endl;
36         }
37
38         mySs.Stop();
39     }
40     catch(CUiException e)
41     {
42         std::cout << "Error: " << e.GetErrorMessage() << std::endl;
43     }
44
45     return 0;
46 }
```

## 4.11 GeneratePulseTrain.cpp

### Pulse Train Generation

This example shows how to generate a pulse train using a counter-timer

```
1 #include <Windows.h>
2 #include <iostream>
3 #include "UeiDaq.h"
4
5 using namespace UeiDaq;
6
7 int main(int argc, char* argv[])
8 {
9     CUiSession mySs;
10
11     try
12     {
13         // Create one counter output channel on a powerdaq board to generate a pulse train
14         // using the internal clock as a reference. Each pulse will be low for 50000 ticks and
15         // high for another 50000 ticks
16         // From now on the session is CI only
17         mySs.CreateC0Channel("pdna://192.168.100.3/Dev1/co0", UeiCounterSourceClock, UeiCounterModeGeneratePulseTrain,
18                             UeiCounterGateInternal, 20000, 50000, 1, false);
19
20         mySs.ConfigureTimingForSimpleIO();
21
22         CUiCounterWriter writer(mySs.GetDataStream());
23
24         // Start generating the pulse train for one second
25         mySs.Start();
26
27         for (int i = 0; i < 100; i++)
28         {
29             Sleep(500);
30             UInt32 pwm[2];
31
32             // Ticks are specified in 66Mhz period intervals
33
34             // low time for 10us * i
35             pwm[0] = 10 * i * 66;
36             // high time for 20us * i
37             pwm[1] = 5 * i * 66;
38
39             writer.WriteSingleScan(pwm);
40         }
41
42         mySs.Stop();
43     }
44     catch(CUiException e)
45     {
46         std::cout << "Error: " << e.GetErrorMessage() << std::endl;
47     }
48
49     return 0;
50 }
```

## 4.12 MeasureFrequency.cpp

### Event counting

This example shows how to measure a digital signal frequency using a counter-timer

```

1 #include <iostream>
2 #include "UeiDaq.h"
3
4 using namespace UeiDaq;
5
6 int main(int argc, char* argv[])
7 {
8     CUiSession ciSs;
9     uInt16* datas = NULL;    // for devices with 16 bit or less counter resolution
10    uInt32* datal = NULL;    // for devices with counter resolution greater than 16 bit
11
12
13    try
14    {
15        // Create one counter input channel on a powerdaq board to measure the grequency
16        // of the signal applied to the input of the selected counter.
17        // From now on the session is CI only
18        ciSs.CreateCIChannel("pdna://192.168.15.200/Dev5/ci0",
19                            UeiCounterSourceInput,
20                            UeiCounterModeMeasurePeriod,
21                            UeiCounterGateInternal,
22                            1,
23                            false);
24
25        ciSs.ConfigureTimingForSimpleIO();
26
27        // Configure debounce filter for each channel.
28        // This step is optional and is only needed if your signal
29        // is noisy and you want to filter out unwanted spikes
30        for(int ch=0; ch<ciSs.GetNumberOfChannels(); ch++)
31        {
32            CUiCIChannel* pChannel = dynamic_cast<CUiCIChannel*>(ciSs.GetChannel(ch));
33
34            // filter out pulses shorter than 1ms
35            pChannel->SetMinimumSourcePulseWidth(1.0);
36        }
37
38        // Measurement data will be stored in a 16 bits or 32 bits integer buffer
39        // depending on the counter resolution
40        // let's allocate a buffer big enough to hold one value for each configured port
41        if(ciSs.GetDevice()->GetCIResolution() <= 16)
42        {
43            datas = new uInt16[ciSs.GetNumberOfChannels()];
44        }
45        else
46        {
47            datal = new uInt32[ciSs.GetNumberOfChannels()];
48        }
49
50        // Create a reader object to read data synchronously.
51        CUiCounterReader reader(ciSs.GetDataStream());
52
53        // Start period measurement
54        ciSs.Start();
55
56        // Read period 100 times
57        for(int i=0; i<100; i++)
58        {
59            double period;
60

```

```
61         if(datas != NULL)
62         {
63             reader.ReadSingleScan(datas);
64             std::cout << "period width = " << datas[0] << " ticks" << std::endl;
65         }
66         else
67         {
68             reader.ReadSingleScan(datal);
69
70             // Use counter base frequency to convert reading to secs.
71             // CT-601 base frequency is 66MHz
72             period = datal[0]/66000000.0;
73             std::cout << "period width = " << datal[0] << " ticks, "
74                 << period << " secs, " << 1.0/period << "Hz" << std::endl;
75         }
76     }
77
78     ciSs.Stop();
79 }
80 catch(CUeiException e)
81 {
82     std::cout << "Error: " << e.GetErrorMessage() << std::endl;
83 }
84
85 if(datas != NULL)
86 {
87     delete[] datas;
88 }
89 if(datal != NULL)
90 {
91     delete[] datal;
92 }
93
94 return 0;
95 }
```



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