

# 2<sup>nd</sup> Mini-Project: File Transfer

Reliable Data Transfer

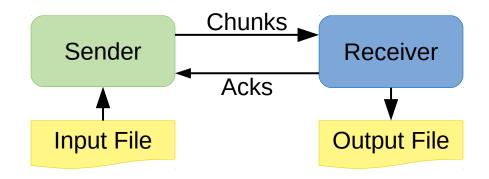
### Overview

### What you'll learn:

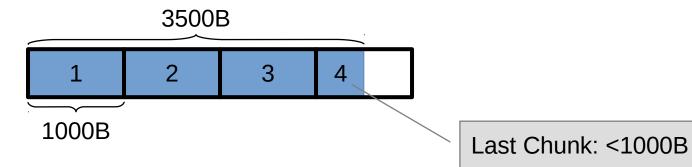
- Reliable data xfer
- UDP sockets

Create file transfer system

- File Sender
- File Receiver

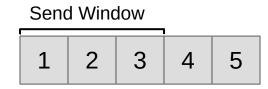


### Overview: Files to Chunks



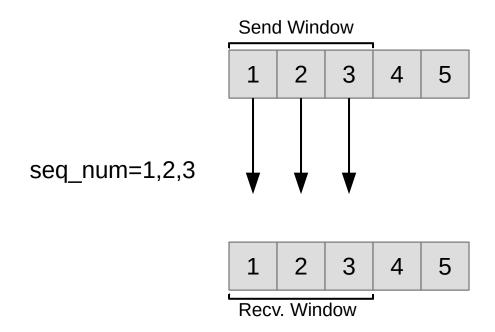
```
typedef struct __attribute__((__packed__)) data_pkt_t {
   uint32_t seq_num;
   char data[1000];
} data_pkt_t;

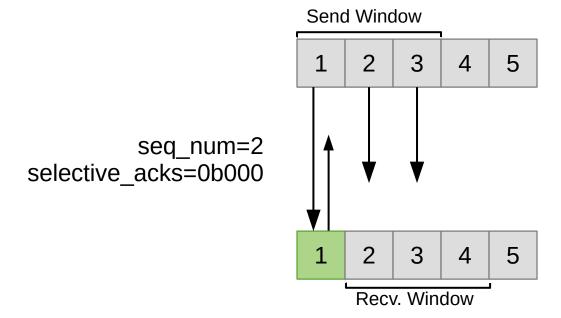
typedef struct __attribute__((__packed__)) ack_pkt_t {
   uint32_t seq_num;
   uint32_t selective_acks;
} ack_pkt_t;
```

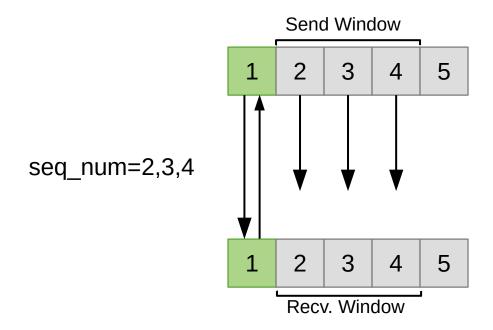


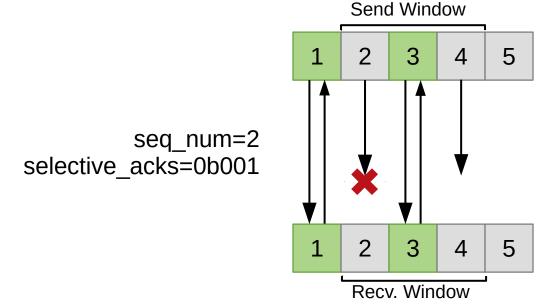
1 2 3 4 5

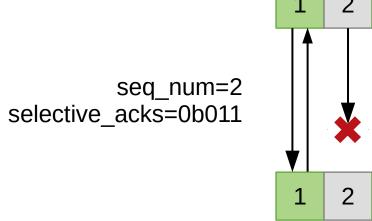
Recv. Window

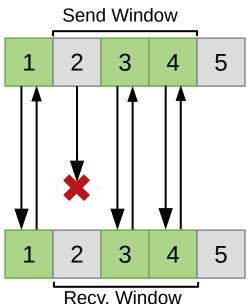


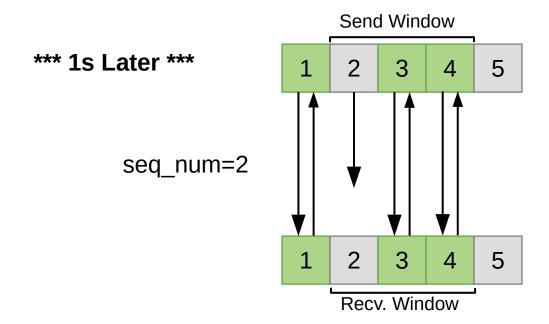




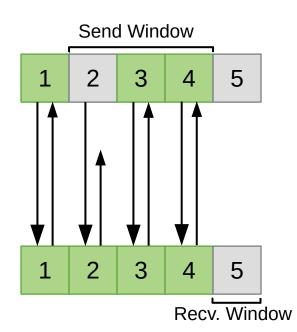


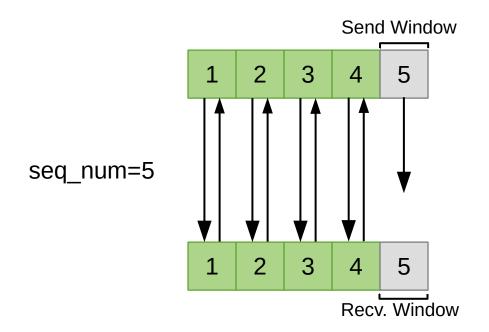




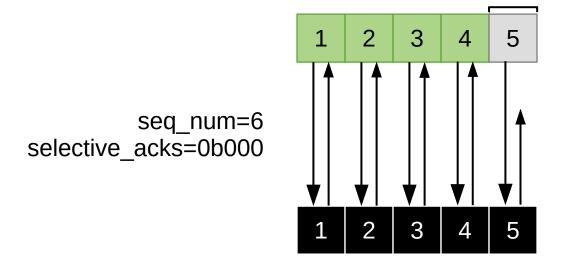


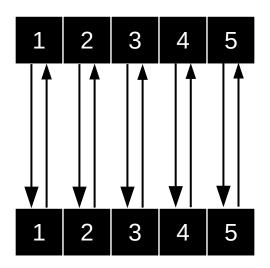
seq\_num=5 selective\_acks=0b000





**Send Window** 





#### **Notes**

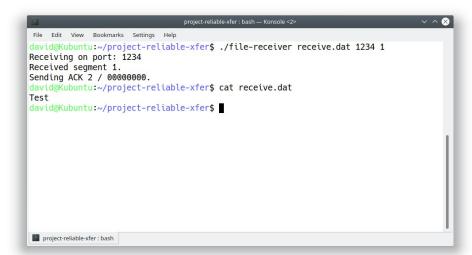
- Chunks start at 1
- Fields in network order
- Ack = recv. window
  - seq\_num = base
  - selective\_acks skips first (will always be 0)

#### **RDT Modes and Window Size**

- Stop-and-Wait
  - Send = 1, Receive = 1
- Go-Back-N
  - Send = N, Receive = 1
- Selective Repeat
  - Send = N, Receive = M <= N</li>

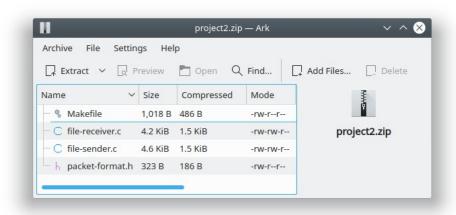
# File Transfer in Action





### **Submission**

- Submit <u>project2.zip</u> to <u>Fénix</u>
  - Code
  - Makefile in base folder
  - No build artifacts
- Must build with make
  - Generate <u>file-sender</u> & file-receiver



# **Pre-Submission Checks**

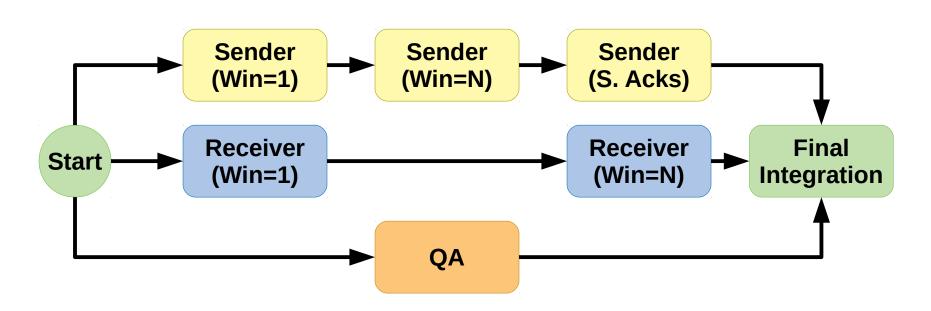
```
project-reliable-xfer : bash — Konsole

√ ∧ ⊗
File Edit View Bookmarks Settings Help
david@Kubuntu:~/project-reliable-xfer$ ./test-submission2.sh project2.zip
Checking submission file: project2.zip
Checking file name...
                                 0K
Checking file type...
                                 0K
Checking submission contents.
Archive: project2.zip
  inflating: file-sender.c
  inflating: file-receiver.c
  inflating: packet-format.h
  inflating: Makefile
Checking for Makefile...
                                 0K
Building project.
acc -MT file-sender.o -MMD -MP -MF file-sender.o.d -Wall -Werror -03 -c -o fi
le-sender.o file-sender.c
acc -o file-sender file-sender.o
acc -MT file-receiver.o -MMD -MP -MF file-receiver.o.d -Wall -Werror -03 -c -
o file-receiver o file-receiver c
acc -o file-receiver file-receiver.o
Checking for file-sender...
Checking for file-receiver...
Running project.
Receiving on port: 1234
Sending segment 1.
Received segment 1.
Sending ACK 2 / 00000000.
Received ACK 2 / 000000000.
Checking received file...
                                 0K
All basic checks passed.
Cleaning up.
david@Kubuntu:~/project-reliable-xfer$
project-reliable-xfer : bash
```

# Advice: Debugging

- Standard output/error will be ignored during grading
  - printf(...)
- Debug tools also available
  - log-packets.c: Packet logging & fault injection
  - generate-msc.sh: Log analysis & MSC generation
- Testing
  - Look into test-submission2.sh / run.sh for ideas.

### Advice: Task Breakdown



### **Advice: MSC Generation**

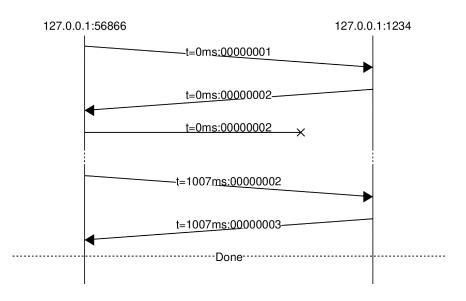
```
gcc -shared -fPIC -Wall -Werror -O3 \
   -o log-packets.so log-packets.c -ldl
LD PRELOAD = "./log-packets.so" \
   SEND DELAY="500" \
   DROP PATTERN="01" \
   PACKET LOG="sender.log" \
   ./file-sender ...
./generate-msc.sh msc.eps sender.log receiver.log
```

See: run.sh

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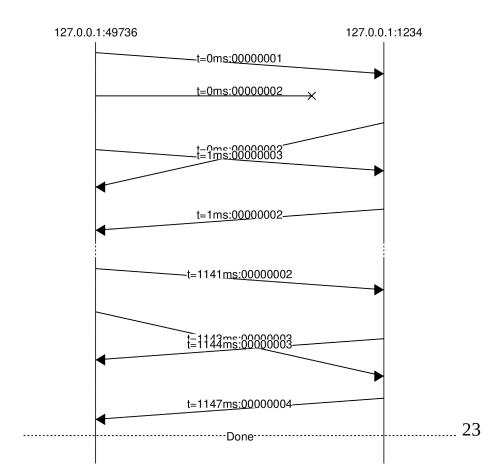
### Stop-and-Wait

- 2 Chunks
- Sender
  - DROP PATTERN="01"
  - Send Window = 1
- Receiver
  - DROP PATTERN=<u>""</u>
  - Receive Window =  $\underline{1}$



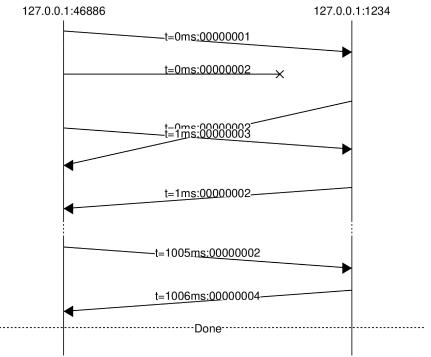
#### Go-Back-N

- 3 Chunks
- Sender
  - DROP PATTERN="01"
  - Send Window = 3
- Receiver
  - DROP PATTERN=<u>""</u>
  - Receive Window = 1



### **Selective-Repeat**

- 3 Chunks
- Sender
  - DROP PATTERN="01"
  - Send Window = 3
- Receiver
  - DROP PATTERN=<u>""</u>
  - Receive Window = 3



#### **Improv**

- How Many Chunks?
- Sender
  - DROP\_PATTERN="?"
  - Send Window = ?
- Receiver
  - DROP PATTERN="?"
  - Receive Window = ?

