

Topics

- Debugging in Service Studio
 - During Debugging
 - Inspecting Variables
 - Debugging a Producer Module
 - Personal Area
- Monitoring in OutSystems
 - Service Center Logs



Troubleshooting applications

Code is subject to many errors during execution

Troubleshooting focuses on finding those errors so they can be fixed

Troubleshooting is generally a combination of:

- Debugging
 - Suspends code execution at given points
 - Analyze the value of variables
 - Developer can execute the code step by step
- Monitoring
 - Analyzing and correlating system logs
 - OutSystems records events in logs
 - Errors, slow queries, web service calls, ...





Debugging in Service Studio

Place breakpoints on elements that generate code

- Action / Preparation statements
- Screen Widgets

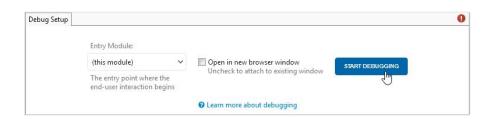
Start the debugger before opening the app in the browser

- Service Studio registers the breakpoints
- Connects to server to stop execution

Breakpoints are listed in the Debug panel

- Can be temporarily disabled
- Can be removed









During Debugging

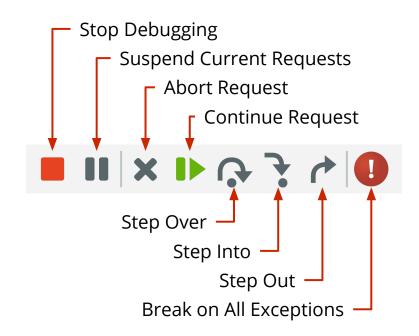
The following commands are available once code execution stops at a breakpoint

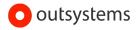
Regular debugging operations

- Stop, Continue, Suspend, Abort
- Step Over, Step Into, Step Out

Break on All Exceptions forces the debugger to suspend the execution of threads when exceptions occur

Handled or unhandled





Inspecting Variables during Debugging

Inspect the values of variables when code execution is stopped

- **In Use** by the current code statement
- Locals to the current execution scope
- Stored in this Screen's Widgets
- Stored in-Session for the current user
- Global to the **Site** (i.e. application)
- Selected by the developer for quick access to always be under Watch

Watches are always displayed, even if out of scope





Debugging a Producer Module

By default, breakpoints stop execution of requests made to that module *directly*

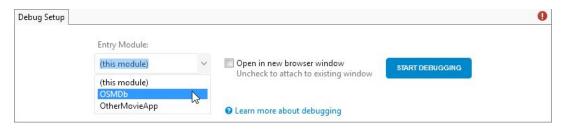
Requests to https://myserver.com/MyApp/ will stop on breakpoints inside MyApp

It is possible to stop the execution in another module's breakpoints

- Request to a consumer can stop in a producer
- e.g. Requests to https://myserver.com/OSMDb/ to stop on OSMDb_Core breakpoints

To stop the execution in OSMDb_Core, OSMDb must be selected as entry module

- Requests start in the consumer module, but can stop on Core's breakpoints
- This can be done in any producer module of the application





Debugging in the Personal Area

Code is compiled and debugged in the **Public Area** of the application in the server

• e.g. the Public Area of MyApp is at https://myserver.com/MyApp/

It is possible to debug in a **Personal Area** specific to the developer

e.g. Personal Areas of MyApp are at https://myserver.com/MyApp/<developer_login>/

This has advantages during development

- No impact in the main version of the application
- Faster re-publication after changes
- Does not create a new version of the module with every publish



Changes to the data model require publishing in the Public Area





Monitoring in OutSystems

OutSystems tracks the occurrence of many events in distinct **Logs**

Logged events include situations for which diagnostics may be required:

- Errors
- Screen rendering
- Database query durations
- Web Service calls

Monitoring is the act of analyzing and correlating these logs





Service Center Logs

Service Center provides log reports

- Errors
- General audits
- Screen accesses
- Integration calls
- Extension calls
- Overall Environment Health
- ... and more

Reports can be filtered by:

- application
- time window
- message content

and can be exported to Excel





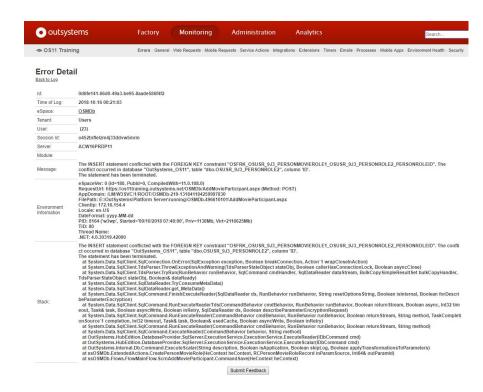
Log Detail

Clicking on the 'Detail' of an Error log shows extensive information on the logged event

Shows details like

- Message text
- Call Stack

Important for debugging an application during development





Summary

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