```
1 /*
 2 Display.h - A simple track GPS to SD card logger. Display module.
 3 TinyTrackGPS v0.12
4
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 7
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23
24 */
25
26 #if ARDUINO >= 100
     #include "Arduino.h"
27
28 #else
     #include "WProgram.h"
29
30 #endif
31
32 #ifndef Display_h
33 #define Display h
35 #include "config.h"
36
37 #if defined(DISPLAY TYPE LCD 16X2)
       #include <LiquidCrystal.h>
38
39 #elif defined(DISPLAY_TYPE_LCD_16X2_I2C)
       #include <LiquidCrystal_I2C.h>
41 #elif defined(DISPLAY_TYPE_SDD1306_128X64)
42
       #define U8X8_HAVE_HW_I2C
43
       #include <U8x8lib.h>
44
       //#include <U8g2lib.h>
45 #elif defined(DISPLAY_TYPE_SDD1306_128X64_lcdgfx)
46
       #include <lcdgfx.h>
47
48 #endif
49
50 enum Display Type {
                           // Para usar pantalla OLED 0.96" I2C 128x64 pixels
51
       SDD1306_128X64,
52
       LCD 16X2,
                           // Para usar LCD 16 x 2 carateres.
                           // Para usar LCD 16 x 2 carateres. I2C.
       LCD 16X2 I2C
53
54 };
55
56 class Display {
57
       private:
58
           //byte _offset;
59
           byte width;
                               // Width pixels or numbers of columns for LCD.
```

```
byte _height;
                               // Height pixels os numbers of rows for LCD.
60
           Display_Type _screen;
61
           #if defined(DISPLAY TYPE LCD 16X2)
62
               LiquidCrystal* lcd;
63
          #elif defined(DISPLAY_TYPE_LCD_16X2_I2C)
64
               LiquidCrystal_I2C* lcd;
65
           #elif defined(DISPLAY_TYPE_SDD1306_128X64)
66
67
               //U8G2 SSD1306 128X64 NONAME 1 HW I2C* u8g2 SSD1306;
               U8X8 SSD1306 128X64 NONAME HW I2C* u8x8 SSD1306;
68
           #elif defined(DISPLAY TYPE SDD1306 128X64 lcdgfx)
69
70
               DisplaySSD1306_128x64_I2C* display;
           #elif defined(DISPLAY_TYPE_HX1230_96X68)
71
72
               U8G2 HX1230 96X68 1 3W SW SPI* u8g2 HX1230;
73
           #endif
74
75
      public:
76
           Display(Display_Type t = SDD1306_128X64);
77
                                                           // Constructor por defecto.
           Display() = delete;
78
           Display(const Display&) = delete;
                                                           // Constructor de copia.
79
           void start();
80
81
           void clr();
82
           void print(int, int, const char[]);
           void print(int, const char[]);
83
84
           void print(const char[]);
85
           void print(const char[], const char[]);
           void print(const char[], const char[]);
86
           void print(const char[], const char[], const char[]);
87
88
           void wait_anin(unsigned int);
           void draw_wait(byte);
89
90
           void print_PChar(byte);
91
           void DrawLogo();
           void drawbattery(uint8_t);
92
           Display_Type display_type(){return _screen;};
93
94 };
95
96 extern const uint8_t TinyTrackGPS_font8x16[] PROGMEM;
97
98 #endif
```