

**Universidade do Minho** Escola de Engenharia

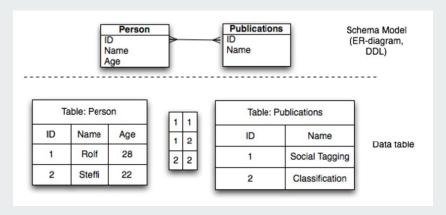
# SHELVE - Persistent storage of arbitrary Python objects

By Duarte Freitas, Rafael Silva, Ricardo Pereira

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#### **Overview**

One of the primitive forms of a database is a collection of values where each value is identified by a key, stored in disk and physical memory - called a DBM database or in a nutshell, a persistent dictionary.



Schema for relational database

#### What is SHELVE?

- Shelve is a python module used to store objects in a file.
- The shelve module implements persistent storage for arbitrary Python objects which can be pickled, using a dictionary-like API.
- The shelve module can be used as a simple persistent storage option for Python objects when a relational database is overkill.
- The shelf is accessed by keys, just as with a dictionary.
- The values are pickled and written to a database created and managed by anydbm.
- Python objects anything that the pickle module can handle.
- This includes most class instances, recursive data types, and objects containing lots of shared sub-objects.
- The keys are ordinary strings.
- The shelve module in Python's standard library is a simple yet effective tool for persistent data storage when using a relational database solution is not required.

#### **IMPORTANT**

When a program has a shelf open for writing, no other program should have it open for reading or writing.

#### Pickle vs Shelve

pickle: is for serializing some object (or objects) as a single byte stream in a file.

```
import pickle
integers = [1, 2, 3, 4, 5]
with open('pickle-example.p', 'wb') as pfile:
    pickle.dump(integers, pfile)
This will dump the integers list to a
binary file called pickle-example.p

Now try reading the pickled file back
```

import pickle

output [1, 2, 3, 4, 5]. 
with open('pickle-example.p', 'rb') as pfile:
 integers = pickle.load(pfile)
 print integers

#### Pickle vs Shelve

**shelve:** builds on top of pickle and implements a serialization dictionary where objects are pickled, but associated with a key (some string), so you can load your shelved data file and access your pickled objects via keys. This could be more convenient were you to be serializing many objects.

```
import shelve
                                                                                   Notice how you add objects to the
integers = [1, 2, 3, 4, 5]
                                                                                   shelf via dictionary-like access.
# If you're using Python 2.7, import contextlib and use
# the line:
                                                                                   Read the object back in with code like
# with contextlib.closing(shelve.open('shelf-example', 'c')) as shelf:
with shelve.open('shelf-example', 'c') as shelf:
                                                                                   the following
   shelf['ints'] = integers
                                                                        import shelve
                                                                        # If you're using Python 2.7, import contextlib and use
                                                                        # the line:
                                                                        # with contextlib.closing(shelve.open('shelf-example', 'r')) as shelf:
              'ints', [1, 2, 3, 4, 5]
                                                                        with shelve.open('shelf-example', 'r') as shelf:
                                                                            for key in shelf.keys():
                                                                                print(repr(key), repr(shelf[key])))
```

### Example

```
Shelf implementation(dbm):
import shelve
s = shelve.open("students DB")
s['63129'] = {"Nome": "D", "Numero": "A63129", "Curso": "MiEI"}
s['74264'] = {"Nome" : "R" , "Numero" : "A74264", "Curso": "MiEI"}
s['77045'] = {"Nome" : "R" , "Numero" : "A77045", "Curso": "MiEI"}
print(list(s.items()))
                             '63129', {'Nome': 'D', 'Numero': 'A63129', 'Curso': 'MiEI'}),
s.close()
                             '74264', {'Nome': 'R', 'Numero': 'A74264', 'Curso': 'MiEI'}),
                             '77045', {'Nome': 'R', 'Numero': 'A77045', 'Curso': 'MiEI'})]
```

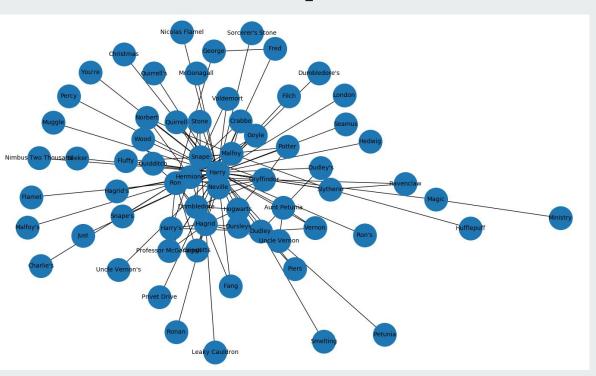
## Example 2

s.close()

Shelf implementation (dbm):

```
import shelve
s = shelve.open("students DB")
s['63129'] = {"Nome" : "D", "Numero" : "A63129", "Curso": "MiEI"}
s['74264'] = {"Nome" : "R", "Numero" : "A74264", "Curso": "MiEI"}
s['77045'] = {"Nome" : "R", "Numero" : "A77045", "Curso": "MiEI"}
print(list(s.items()))
                                 [('63129', {'Nome': 'D', 'Numero': 'A63129', 'Curso': 'MiEI'}),
s.close()
                                    '74264', {'Nome': 'R', 'Numero': 'A74264', 'Curso': 'MiEI'}),
                                   ('77045', {'Nome': 'R', 'Numero': 'A77045', 'Curso': 'MiEI'})]
s = shelve.open("students DB")
s['63129']= {"Nome": "D", "Numero": "X", "Curso": "MiEI"}
s.close()
s=shelve.open("students DB")
print(list(s.items())) —
```

# Example 3



```
with shelve.open("HarryPotterRelations_DB") as hp:-
k = 0
for i in listaPares:
   hp[str(k)] = { "Name": i[0], "Friend Name": i[1] }
k += 1
```







#### import shelve

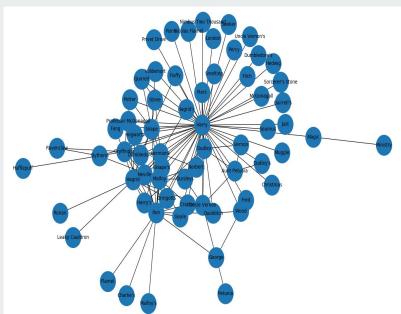
with shelve.open("HarryPotterRelations\_DB") as hp: print(list(hp.items()))

[('118', {'Name': 'Dumbledore', 'Friend Name': 'Snape'}), ('119', {'Name': 'Quirrell', 'Friend Name': 'Harry'}), ('120', {'Name': 'Snape', 'Friend Name': 'Fluffy'}), ('121', {'Name': 'Stone', 'Friend Name': 'Quirrell'}), ('122', {'Name': 'Harry', 'Friend Name': 'Fluffy'}), ('124', {'Name': 'Stone', 'Friend Name': 'Snape'}), ('125', {'Name': 'Harry', 'Friend Name': 'Norbert', 'Friend Name': 'Hermione'}), ('127', {'Name': 'Norbert', 'Friend Name': 'Malfoy'}), ('128', {'Name': 'Ronan', 'Friend Name': 'Hagrid'}), ('129', {'Name': 'Voldemort', 'Friend Name': 'Snape'})]

with shelve.open("HarryPotterRelations\_DB") as hp: print(list(hp.items()))

```
G = nx.Graph()
for x in list(hp.items()):
    G.add_edge(x[1]["Name"], x[1]["Friend Name"])

plt.figure(figsize = (15, 15))
nx.draw(G, with_labels = True, node_size = 1500,
    font_size = 10)
plt.show()
```



## **Bibliography**

- <a href="https://pythontic.com/modules/shelve/introduction">https://pythontic.com/modules/shelve/introduction</a>
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