J1 = Q0							
TaTb/Q1Q0	00	01	11	10			
00	0	1	Χ	Χ			
01	0	1	Χ	Χ			
11	0	1	Χ	Χ			
10	0	1	Χ	Χ			

N1 - Q0							
TaTb/Q1Q0	00	01	11	10			
00	X	Χ	1	0			
01	X	Χ	1	0			
11	X	Χ	1	0			
10	Χ	Χ	1	0			

J0 = TB!Q1 + TAQ1							
TaTb/Q1Q0	00	01	11	10			
00	0	Χ	X	0			
01	1	Χ	X	0			
11	1	X	X	1			
10	0	Χ	Χ	1			

NU - 1							
TaTb/Q1Q0	00	01	11	10			
00	Χ	1	1	X			
01	Χ	1	1	X			
11	Χ	1	1	X			
10	Χ	1	1	Χ			

TaTb/Q1Q0	00	01	11	10
00	1	0	0	0
01	1	0	0	0
11	1	0	0	0
10	1	0	0	0

G1 = !Q1!Q0

TaTb/Q1Q0	00	01	11	10
00	0	1	0	0
01	0	1	0	0
11	0	1	0	0
10	0	1	0	0

Y1 = !Q1Q0

TaTb/Q1Q0	00	01	11	10
00	0	0	1	1
01	0	0	1	1
11	0	0	1	1
10	0	0	1	1

R1 = Q1

TaTb/Q1Q0	00	01	11	10
00	0	0	0	1
01	0	0	0	1
11	0	0	0	1
10	0	0	0	1

G2 = Q1!Q0

TaTb/Q1Q0	00	01	11	10
00	0	0	1	0
01	0	0	1	0
11	0	0	1	0
10	0	0	1	0

Y2 = Q1Q0

TaTb/Q1Q0	00	01	11	10
00	1	1	0	0
01	1	1	0	0
11	1	1	0	0
10	1	1	0	0

R2 = !Q1