

Exercise 1

Create a file named **file_reader.py**

In that file, create a function named **read_file** that takes in a filename as a parameter and returns a list of lines from the file.

Use a **with open(filename, 'r') as f:** block.

Use a loop to print each line and strip extra spaces.

Create another file named **file_summary.py**.

In **file_summary.py**, import the **read_file** function from **file_reader.py**.

In the main program, ask the user for a filename (for example, data.txt) and then call the imported **read_file** function.

The output should look like the following:

```
$ python file_summary.py
Enter filename: data.txt
Python Basics
Reading and Writing Files
Loops and Conditions
```

Exercise 2

Create a file named **notes_manager.py**.

In that file, create two functions named **write_note** and **read_notes**.

- The **write_note(filename, text)** function should open the file in append mode 'a' and add the given text to the file, followed by a newline.
- The **read_notes(filename)** function should open the file in read mode 'r', read all the lines from the file, and return them as a list.
- If the file does not exist, handle the error by printing "No notes found yet." and return an empty list.

Create another file named **notes_app.py**.

In **notes_app.py**, import both functions from **notes_manager.py**.

In the main program:

- Create a variable named **filename** and set it to "notes.txt".
- Use a loop to repeatedly ask the user whether they want to **add** a note, **read** all notes, or **quit** the program.
- If the user chooses to add a note, ask for input and write it to the file using **write_note**.
- If the user chooses to read, display each note using **read_notes**.
- If the user chooses to quit, end the program with a message like "Goodbye!".

The output should look like the following:

```
$ python notes_app.py
Add (a), Read (r), or Quit (q)? a
Enter your note: Buy groceries
Add (a), Read (r), or Quit (q)? a
Enter your note: Finish Python exercise
Add (a), Read (r), or Quit (q)? r
- Buy groceries
- Finish Python exercise
Add (a), Read (r), or Quit (q)? q
Goodbye!
```