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indxofstr.s
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/**
* indxofstr - Returns the index of string str in a particular String.
* This function searches for the first occurrence of the specified string str i
n the target
* string and returns the index of the first occurrence of the string str in the
target string.
 * The search starts from the beginning of the target string. If the string str
is not found
* in the target string, the function returns -1.
* @param x0: Address of the target string to search.
* @param x1: String to find in the target string.
* Registers used: x0, x1, x2, x3, x4
* Registers saved: x0, x1
text
.global indxofstr
   indxofstr:
                               // Save the address of the target string on the s
        str x0, [sp, #-16]!
tack
                               // Load the first character of the string to sear
        ldrb w3, [x1], #1
ch and move the pointer
   loop:
        ldrb w2, [x0], #1
                               // Load the next character of the target string a
nd move the pointer
                               // Check if the end of the target string has been
        cmp w2, #0
reached
                               // If so, the character to search was not found i
        b.eq cherror
n the target string, so return -1
        cmp w2, w3
                               // Compare the current character of the target st
ring with the first character of the string to search
        b.eg chfound
                               // If they match, start searching for the rest of
the string to search
                               // If they don't match, keep searching for the ch
aracter to search in the target string
        stp x0, x1, [sp, #-16]! // Save the current target string and string to
search pointers on the stack
   sloop:
        ldrb w2, [x0], #1
                               // Load the next character of the target string a
nd move the pointer
        ldrb w4, [x1], #1
                               // Load the next character of the string to searc
h and move the pointer
        cmp w4, #0
                               // Check if the end of the string to search has b
een reached
                               // If so, the entire string to search was found i
        b.eq strfound
n the target string, so return the index
        cmp w2, #0
                               // Check if the end of the target string has been
reached
        b.eq strerror
                               // If so, the string to search was not found in t
he target string, so return -1
        cmp w2, w4
                               // Compare the current character of the target st
ring with the current character of the string to search
        b.eq sloop
                               // If they match, continue searching for the rest
of the string to search
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        ldp x0, x1, [sp], #16 // If they don't match, pop the saved target stri
ng and string to search pointers off the stack
        b loop
                               // and continue searching for the character to se
arch in the target string
    strfound:
        // Pop the stack frame to restore the saved registers
        ldp x0, x1, [sp], #16
        // Calculate the index of the found string in the target string
        ldr x1, [sp], #16
        sub x0, x0, x1
        sub x0, x0, #1
        // Return the index
        ret.
        // No string match found, so pop the stack frame to restore the saved re
gisters
        add sp, sp, #16
        // Return -1
        mov x0, \#-1
        ret
    strerror.
        // No string match found, so pop the stack frame to restore the saved re
gisters
        add sp, sp, #16
        // Return -1
        mov x0, \#-1
        ret
```