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# Namespace TestClass

## Classes

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Obj Class

# Class AnotherObj

Main Class

Inheritance

System.Object  
AnotherObj

Inherited Members

System.Object.ToString()  
System.Object.Equals(System.Object)  
System.Object.Equals(System.Object, System.Object)  
System.Object.ReferenceEquals(System.Object, System.Object)  
System.Object.GetHashCode()  
System.Object.GetType()  
System.Object.MemberwiseClone()

Namespace: [TestClass](#)

Assembly: TestClass.dll

Syntax

```
public class AnotherObj
```

## Methods

### Finalize()

Destructor

Declaration

```
protected void Finalize()
```

### NewInstance()

Returns only an instance of this class

Declaration

```
public static AnotherObj NewInstance()
```

Returns

Type	Description
<a href="#">AnotherObj</a>	

### NewObj()

Return as instance of Obj

Declaration

```
public Obj NewObj()
```

Returns

### Type Description

[Obj](#)

# Class Obj

Obj Class

## Inheritance

System.Object  
Obj

## Inherited Members

System.Object.ToString()  
System.Object.Equals(System.Object)  
System.Object.Equals(System.Object, System.Object)  
System.Object.ReferenceEquals(System.Object, System.Object)  
System.Object.GetHashCode()  
System.Object.GetType()  
System.Object.MemberwiseClone()

Namespace: [TestClass](#)

Assembly: TestClass.dll

## Syntax

```
public class Obj
```

## Methods

### makeObj(AnotherObj)

Return an instance on ObjClass caller

## Declaration

```
public static Obj makeObj(AnotherObj caller)
```

## Parameters

Type	Name	Description
<a href="#">AnotherObj</a>	caller	

## Returns

## Type Description

[Obj](#)