



POLITECNICO
MILANO 1863

Contiki-NG

Evaluation Lab

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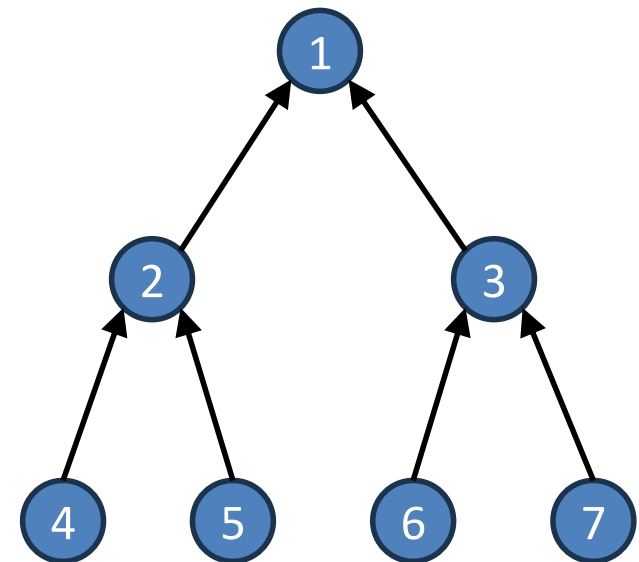
<http://mottola.neslab.it>

A Simple RPL Monitor

- You are to implement a simple RPL network monitor running at the root
 - Every ~ 1 minute, a number of UDP clients send a message to the monitor with the id of their parent
 - The monitor stores this information as long as it is **periodically refreshed**
 - This information is printed out every minute too
 - If the RPL tree **changes** or **new nodes** are added, the monitor should eventually update its information
 - If a UDP client is **not heard** for **at least 3** consecutive minutes, it is **eventually removed** from the monitor

Considerations

- Clients may appear or disappear at any time
- You can use COOJA motes
- Please use descriptive log information
- For testing, please use a simple topology



Suggestions and Tips

- To simulate tree changes and node addition/removal, move nodes around in Cooja
- Useful functions
 - `#include "net/routing/rpl-lite/rpl.h"`
 - `rpl_parent_get_ipaddr`
 `(curr_instance.dag.preferred_parent)`
 returns the IPv6 address of the current parent
 - `uip_ipaddr_cmp(*addr1, *addr2)`
 compares two IPv6 addresses
 - `uip_ipaddr_copy(*dest, *source)`
 copies IPv6 **source** address into **dest**
- You can start from an existing example!

Rules

- Complete the README.md file with
 - Your group identifier
 - From the group registration document
 - Name of each group member
 - A 200-word (max) description of your solution
 - What piece of code does what when...
- Create and submit a single zip file with
 - The README.md
 - All necessary source files and Makefile(s) in no specific subdirectory
 - A **.csc** file with the test topology seen before
 - Remove everything that is not the project you want to submit
 - Binary files...
 - Name of the file: contiking-groupXX.zip
 - XX is the group identifier from the group registration document
 - Submit by the user corresponding to the contact email specified in the group registration document