Project Proposal: e-learning Management system

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Abstract—**elearning management system is a software application for the administration, documentation, tracking, reporting, automation and delivery of educational courses, training programs, or learning and development programs. The learning management system concept emerged directly from e-Learning n**

Index Terms—**Languages: HTML, CSS, Bootstarp,Php JavaScript. Database : Sql**

I. Introduction

A learning system based on formalised teaching but with the help of electronic resources is known as E-learning. While teaching can be based in or out of the classrooms, the use of computers and the Internet forms the major component of Elearning.

Advantages Of eLearning:

1.We are able to link the various resources in several varying formats.

2.It is a very efficient way of delivering courses online.

3.Due to its convenience and flexibility, the resources are available from anywhere and at any time.

3.Everyone, who are part time students or are working full time, can take advantage of web-based learning.

4.Web-based learning promotes active and independent learning.

5.As we have access to the net 24x7, we can train ourself anytime and from anywhere also.

Disadvantages Of eLearning:

Well, there are not many disadvantages of eLearning, the main one being that you get knowledge only on a theoretical basis and when it comes to putting to use whatever you have learnt, it may be a little different. The face-to-face learning experience is missing, which may matter to some of you.

1.Most of the online assessments are limited to questions that are only objective in nature.

2.There is also the problem of the extent of security of online learning programs.

3.The authenticity of a particular student's work is also a problem as online just about anyone can do a project rather than the actual student itself.

4.The assessments that are computer marked generally have a tendency of being only knowledge-based and not necessarily practicality-based

II. Literature Review

Any work that previous any developer or researcher did, mention them in a few words.

III. Proposed Methodology

Language • Front-end: HTML, CSS and JAVASCRIPT • Back-end: PHP and JavaScript • Database: MySQL Web Browser: Mozilla, Google Chrome, OPERA Software: XAMPP Server
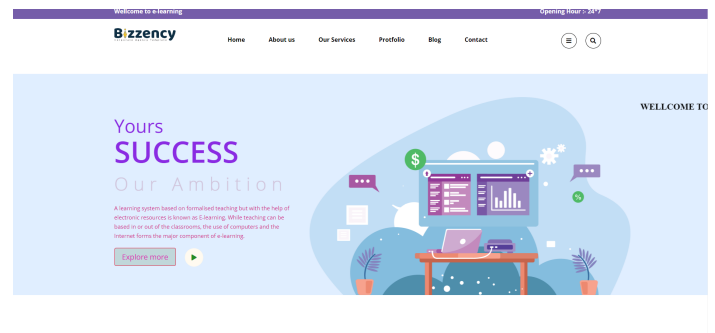

Fig. 1. Home page.

IV. Conclusion and Future Work

In future, i will add many category and live chat student can talk about their problem .

Acknowledgment

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References

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```html
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <meta http-equiv="X-UA-Compatible" content="IE=edge">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Document</title>
    <link rel="preconnect" href="https://fonts.googleapis.com">
    <link rel="preconnect" href="https://fonts.gstatic.com" crossorigin>
    <link href="https://fonts.googleapis.com/css2?family=Open+Sans:wght@300;400;600;700&dis
    <link rel="stylesheet" href="css/all.min.css">
    <link rel="stylesheet" href="css/style.css">

</head>
<body>
    <!-- ===============================hader part start============================ -->
    <header>
        <div class="container">
            <div class="greeting">Wellcome to e-learning</div>
            <div class="time">Opening Hour :- 24*7</div>
        </div>
        <div class="clr"></div>
    </header>
    <!-- ++++++++++++++==========hader part end============= -->
    <!-- ===============================nav part start============================ -->
<nav>
    <div class="container">
        <div class="logo">
            <img src="images\logo.png" alt="logo.png">
        </div>
        <div class="nav-item">
            <ul>
                <li>Home</li>
```

Fig. 2. Proposed Methodology